

# LoRaWan tutorial: Register a device on TTN

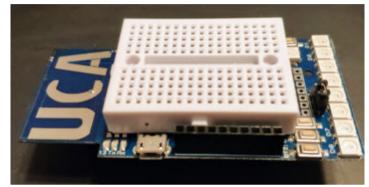
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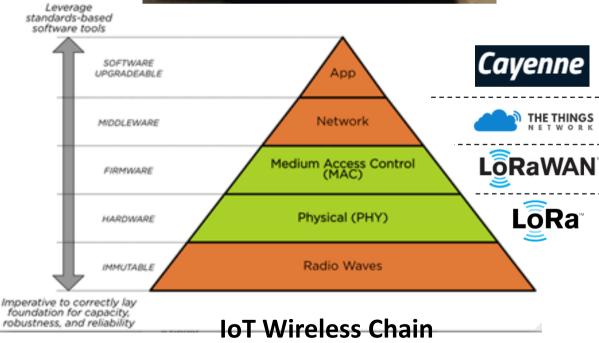


### LoRaWan Tutorial Objectives

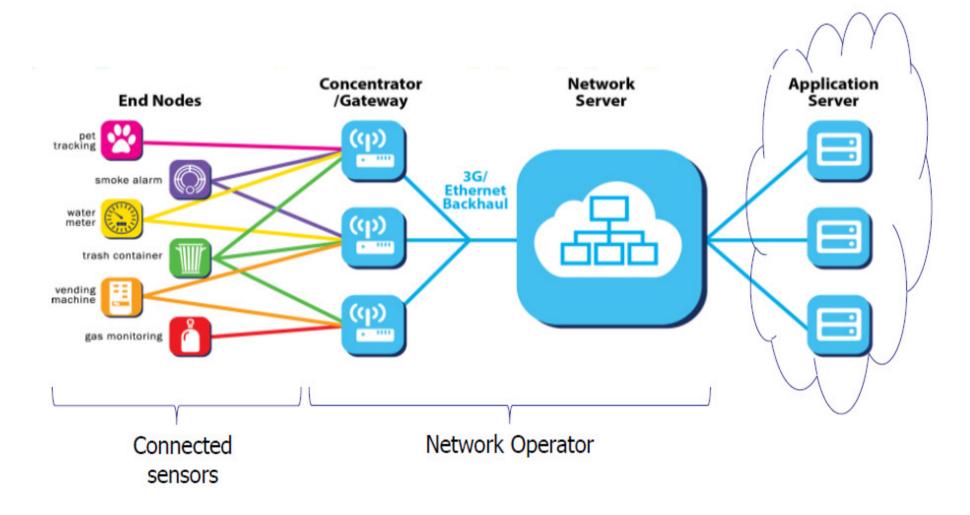
### In this tutorial, you will:

- Use the UCA Education Board
- Program a microcontroller in C with Arduino IDE
- Register the board to a network server
- Transmit data with LoRa modulation
- Push data to an application server





# LoRaWan Tutorial Objectives

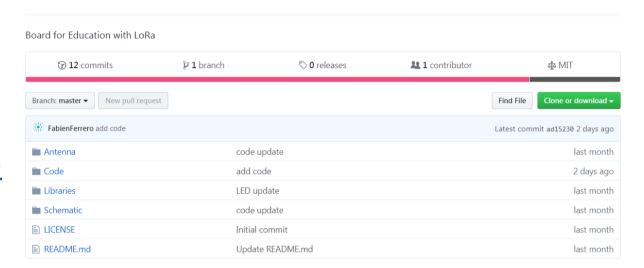


# Downloading Arduino code on Github

- For this tutorial, your are going to use Arduino codes
- Codes are available on :

https://github.com/FabienFerrero
/UCA Education Board

- You can click on "Clone or Dowload" and "download zip"
- Then unzip it
- If you are using Github Desktop, you can use "open in Desktop"



### Configuring your Arduino IDE

- After downloading the archive (.zip) and extracting the archive
- Copy the file from UCA\_Education\_Board\Libraries to /Document/Arduino/ Libraries/

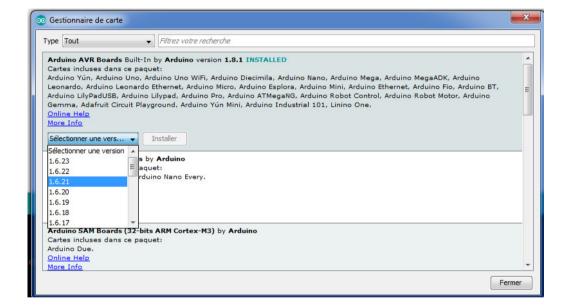
It will install the libs needed during the tutorial

- If your using Windows or Mac, your may need to install the board USB driver (CH340C): drivers are available <u>here</u>
- If Arduino IDE select in Tools (Outils)
  - Board : Arduino Pro or Pro Mini
  - Processor : AT328p 8MHz 3.3V
  - Port : Select your serial port



### Configuring your Arduino IDE

- !Important! We have an unsolved bug in Arduino
- To avoid it, you have to go to:
  - Tools\Board\Boards Manager
  - In Arduino AVR Boards, select 1.6.21
     version and Install
  - You will probably need to close and reopen Arduino IDE



# LoRaWan with The Thing Network

- The Things Network is a global, open, crowd-sourced Internet of Things data network.
- The Things Network Backend route messages from Nodes to the right Application, and back
- TTN is free
- 10000 LoRa gateways are connected to TTN around the world
- Any TTN can use any GWs, it is a collaborative network





### Create a TTN account

- First, you have to <u>register</u> to <u>https://www.thethingsnetwork.org/</u>
- Then, give me your USERNAME, I will add you as a collaborator in our application
- You can also join a local community :

TTN Côte d'Azur TTN Da Nang



### CREATE AN ACCOUNT

Create an account for The Things Network and start exploring the world of Internet of Things with us.

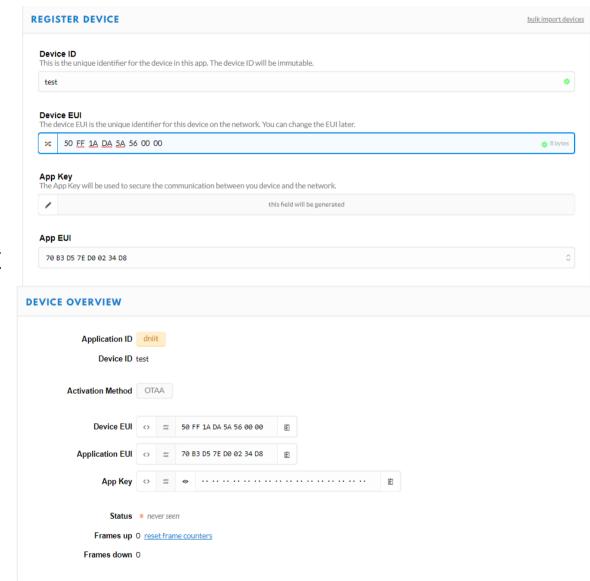
# USERNAME This will be your username — pick a good one because you will not be able to change it. EMAIL ADDRESS You will receive a confirmation email, as well as occasional account related emails. If this email address is managed by a third party (such as for corporate email addresses), this third party might block emails coming from The Things Network. This email address is not public. PASSWORD Use at least 6 characters.

Subscribe to the newsletter

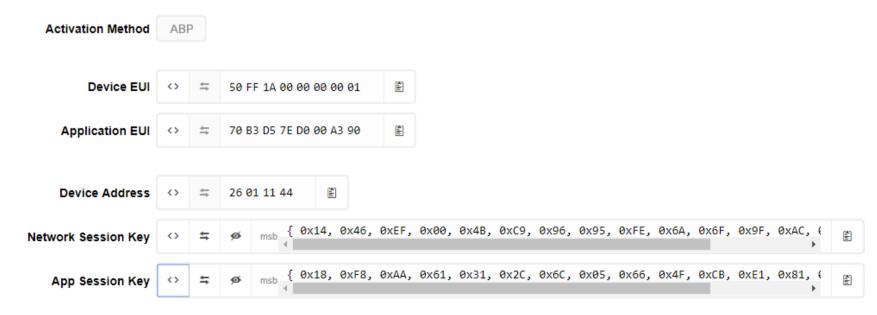
Create account

# Adding a new device

- Go to « application » and choose the available appliation
- Click on « register device »
- For Device ID, choose what you want (in lower case), ie « my-device »
- For device EUI, use the N° 50ff1aDA5A560XXXX and just incremant XXXX. Must be 8 bytes.
- To remember it : « 50ff1a » is for « SOPHIA » and « DA5A56 » is for DaNang
- Click on Register! It's done
- In DEVICE OVERVIEW, you get usefull information on your device. Of course, status is : « Never Seen »
- First we will connect using ABP (Activation by Personalization )



- Go to settings
- Select ABP and save
- Go back to Overview
- You have now the Device Address and the two 128 AES keys
- You can click on Hex-C Style to have the key in the right format



- Open the code UCA\_Education\_Board\Code\LORAWAN\ABP\Basic\UCA-ABP\_Basic\UCA-Basic\UCA-ABP\_Bas
- Copy/Paste DEVADDR from your TTN window with « 0x » for Hex style
- Copy/Paste NWKSKEY and APPSKEY using C-style from your TTN window

```
#include <lmic.h>
#include <hal/hal.h>
#include <sPI.h>

// LoRaWAN end-device address (DevAddr)

static const u4_t DEVADDR = 0x000000000;

// LoRaWAN NwkSKey, network session key

// This is the default Semtech key, which is used by the early prototype TTN

// network.

static const PROGMEM u1_t NWKSKEY[16] = ( 0x00, 0x00,
```

Compile and download the code on your board

Frames up 0 reset frame counters

Frames down 0

Status • 25 seconds ago

Look at the TTN device overview

- Frames up should increment each half minute as your board is sending an uplink each 30s (« TX\_INTERVAL »)
- Have look on Data
- For each uplink, you can look many details as RSSI, SNR, airtime, modulation, coding rate, GW ID, etc ...
- Click on the blue triangle

time	counter	port		
<b>21:45:35</b>	3	1		payload: 48 65 6C 6C 6F 2C 20 77 6F 72 6C 64 21
<b>21:44:29</b>	2	1		payload: 48 65 6C 6C 6F 2C 20 77 6F 72 6C 64 21
<b>21:43:22</b>	1	1		payload: 48 65 6C 6C 6F 2C 20 77 6F 72 6C 64 21
<b>21:42:16</b>	0	1	retry	payload: 48 65 6C 6C 6F 2C 20 77 6F 72 6C 64 21

### Frame counter security

- Now reset you board (click on the right button on your board)
- TTN is no more receiving the data
- Click on « reset frame counters » and reset you board again
- As you can see, frame counter is a security features to avoid replay attack (done by capturing and re-transmitting the messages)
- Frame counter can be disabled for debug test in Settings

### **Downlink**

- Open your serial monitor
- In TTN overview, go to downling, add a payload like « BABA » and click on send, and go to Data
- After the next uplink, you should see the number of byte received in downlink

Packet queued 150865: EV_TXCOMPLETE (includes waiting for RX windows) Received  • 08:59:10  1 payload: BABA	Starting				
	-	▼ 08:59:10	:	1	payload: BABA
2	2	▲ 08:59:08	0 :	1 retry	payload: 48 65 6C 6C 6F 2C 20 77 6F 72 6C 64 21

### Change SF, power, payload ...

At the end of the arduino code, you can find :

```
LMIC_setDrTxpow(DR_SF12,14);
```

- You can change Spreading Factor(SF) from DR\_SF7 to DR\_SF12
- You can change the power from 2 dBm to 20 dBm
- Payload is in mydata[], and you can change the text.
- You can convert the payload in Hex to normal text using this online tool
- Change SF and Payload text! What is the effect on Time on Air?

# Over the Air Activation (OTAA)

- In TTN Settings of your device, select OTAA and save
- Open the code UCA\_Education\_Board\Code\LORAWAN /OTAA/LP\_Basic/LP\_Basic.ino
- Copy paste after clicking on hexa-style the DEV-EUI, APP-EUI and App Key
- Be carefull !!!
  - Device EUI and Application EUI are lsb
  - App Key is msb

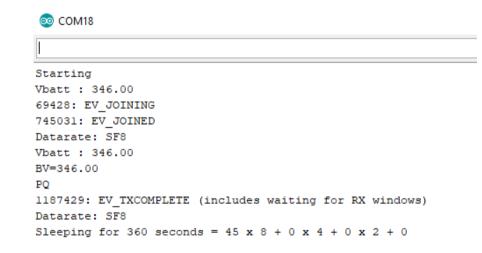
```
      Device EUI
      ⟨⇒
      Isb
      { 0x02, 0x00, 0x00, 0x00, 0x00, 0x56, 0x5A, 0xDA }
      □

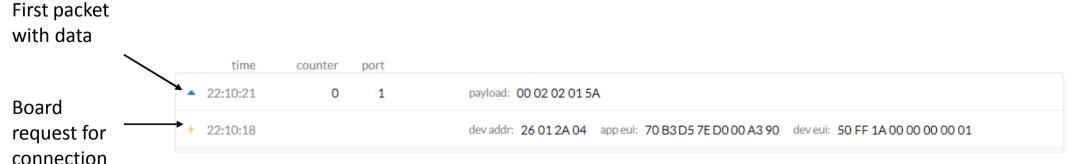
      Application EUI
      ⟨⇒
      Isb
      { 0xA0, 0x99, 0x00, 0xD0, 0x7E, 0xD5, 0xB3, 0x70 }
      □

      App Key
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```

# Over the Air Activation (OTAA)

- Look in data
- You should see a first uplink that request the connection
- And a second packet witht the first data
- On the serial monitor you can see the Joining process and then Joined and Tx.
- The device go to sleep after the Tx



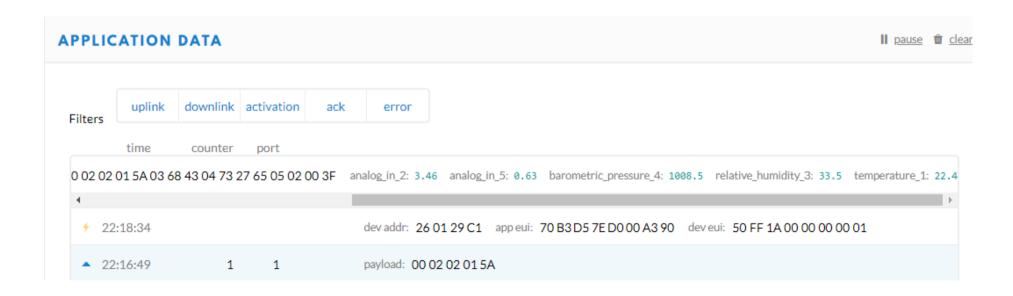


# Over the Air Activation (OTAA) and sensor

- You are now going to use a sensor
- Depending on the sensor available from your instructor, you may use :
  - BME280 : T°c, Humidity and Pressure with I2C connection
  - SI7021 : T°c and Humidity with I2C connection
  - TEMT6000 : Ambiant light with analog output
  - SRC4+ : Distance with digital connection
  - Or else ...
- You have to wire the sensor on the breadboard on the UCA board

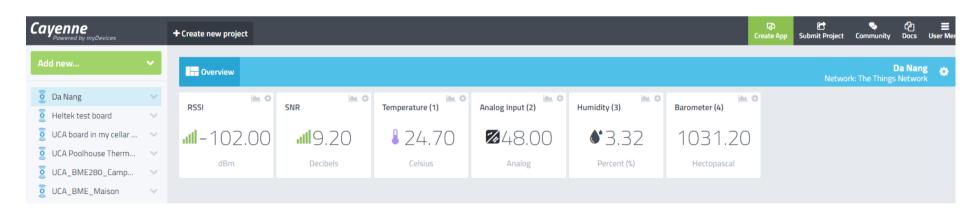
# Over the Air Activation (OTAA) and data

- Select in UCA\_Education\_Board\Code\LORAWAN\OTAA\ the code that correspond to your sensor
- The code is using <u>Cayenne LPP format</u>
- Now you can see sensor data in the uplink packet



### Using Cayenne to see you data

- Go to <a href="https://developers.mydevices.com/cayenne/features/">https://developers.mydevices.com/cayenne/features/</a> and sign up
- Add a device by selecting LoRa/TheThingsNetwork and Cayenne LPP.
- Just add your device EUI
- You should see your data



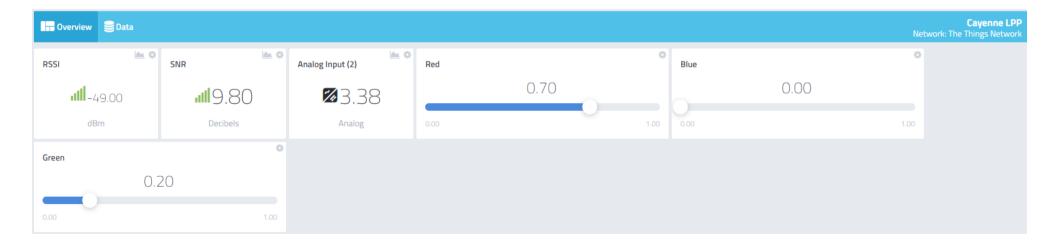
- You are now going to control the LED color from CAYENNE.
- Use the code in : LORAWAN/OTAA/LED\_CONTROLLER/
- Change APPEUI, DEVEUI and AppsKey

In LoRaWAN Class A, a downlink can be scheduled from the network server.

When the node make an uplink, the downlink is realized 1 second after the uplink.

Then the downlink latency depends on the uplink pace.

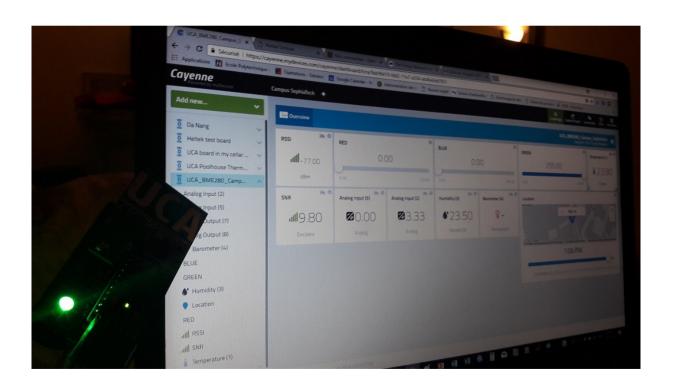
- Upload the code
- It will send uplink all 15 seconds
- The LED are controlled by a value between 0 and 1
- Change the value in your slider to change the LED colors
- What is the control latency ?



- When you change the slider value, look at your data in TTN
- You should see that the downlink is scheduled
- Then it is confirmed and the node send an ack

Filters	uplink	downlink	activation	ack	error				
	time	counter	port						
•	14:13:28	8	1		payload: 02	02 01 51 06 03 00 00 07 03 00 FF 08 03 00 00	analog_in_2: 3.37	analog_out_6: 0	analog_out_
4									<b>+</b>
•	14:13:28		99	confirmed ack	appid: camp	ous_sophiatech			
•	14:13:16		99	confirmed	payload: 07	63 9C FF			
•	14:13:15	7	1		payload: 02	02 01 52 06 03 00 00 07 03 00 00 08 03 00 00	analog_in_2: 3.38	analog_out_6: 0	analog_out_
4									<b>+</b>
•	14:13:11			scheduled confirmed	payload: 07	63 9C FF			
•	14:13:03	6	1		payload: 02	02 01 51 06 03 00 00 07 03 00 00 08 03 00 00	analog_in_2: 3.37	analog_out_6: 0	analog_out_

- After each uplink, the node open a received window for downlink
- With Cayenne, only one color can be updated at the same time



Good luck for you projects!

This board as been funded by UCA



