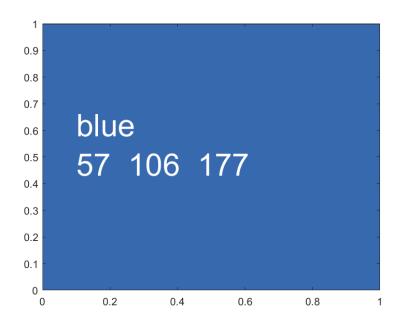
# Matlab Graph Safe Colors for Web, Presentation and Publications Examples

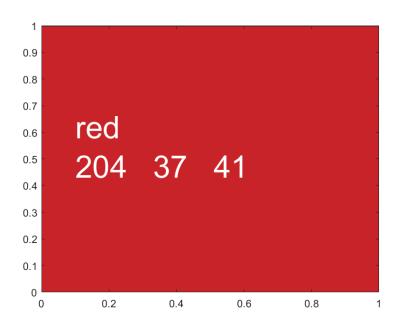
back to Fan's Reusable Matlab Repository or Dynamic Asset Repository.

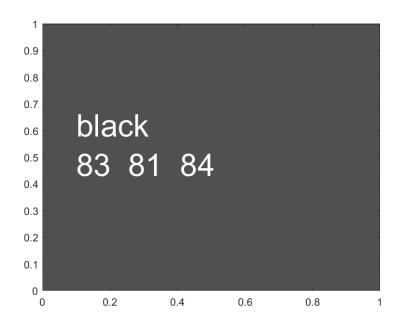
#### **Good Colors to Use Darker**

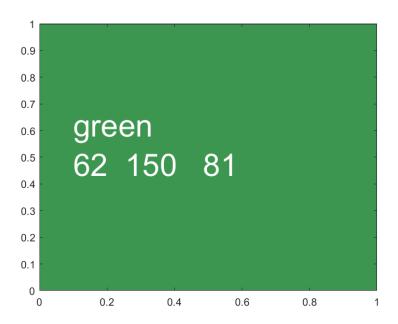
Nice darker light colors to use in matlab.

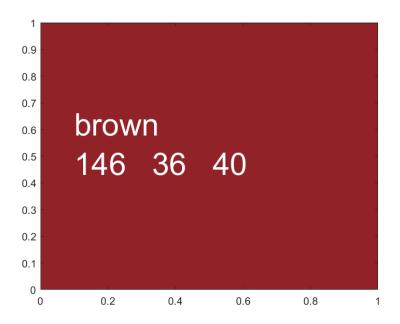
```
close all
blue = [57 106 177]./255;
red = [204 \ 37 \ 41]./255;
black = [83 81 84]./255;
green = [62 \ 150 \ 81]./255;
brown = [146 \ 36 \ 40]./255;
purple = [107 76 154]./255;
cl_colors = {blue, red, black, ...
             green, brown, purple};
cl_str_clr_names = ["blue", "red", "black", "green", "brown", "purple"];
for it_color=1:length(cl_colors)
    figure();
    x = [0 \ 1 \ 1 \ 0];
    y = [0 \ 0 \ 1 \ 1];
    fill(x, y, cl_colors{it_color});
    st_text = [cl_str_clr_names(it_color) num2str(round(cl_colors{it_color}*255))];
    hText = text(.10,.55, st text);
    hText.Color = 'white';
    hText.FontSize = 30;
    snapnow;
end
```

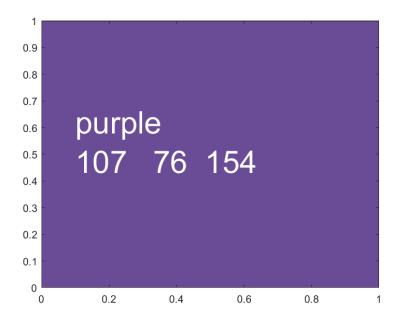










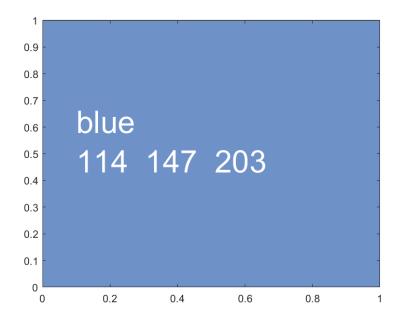


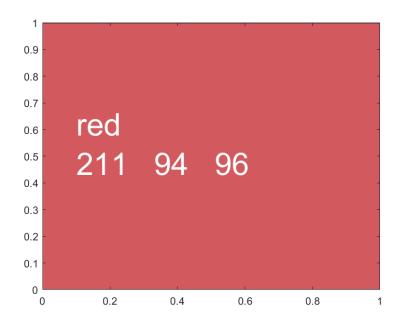
### **Good Colors to Use Lighter**

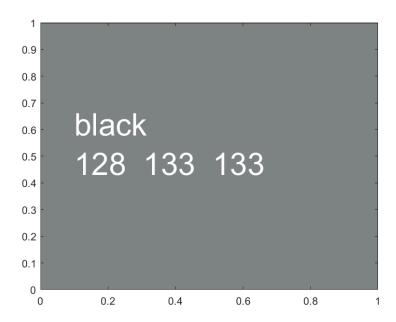
Nice ligher colors to use in matlab.

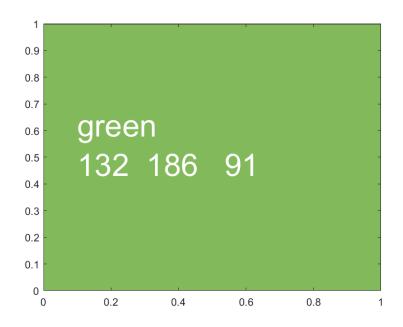
```
cl_str_clr_names = ["blue", "red", "black", "green", "brown", "purple"];
for it_color=1:length(cl_colors)
    figure();
    x = [0 1 1 0];
    y = [0 0 1 1];
    fill(x, y, cl_colors{it_color});

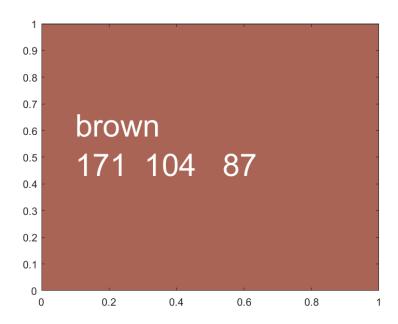
st_text = [cl_str_clr_names(it_color) num2str(round(cl_colors{it_color}*255))];
    hText = text(.10,.55, st_text);
    hText.Color = 'white';
    hText.FontSize = 30;
    snapnow;
end
```

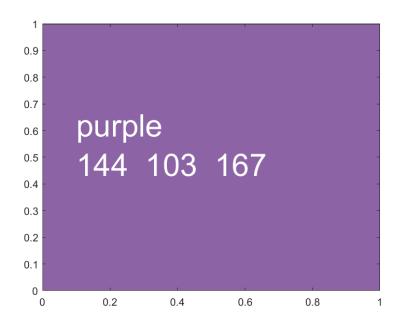












## Matlab has a graphical tool for picking color

Enter uisetcolor pick color from new window and color values will appear uisetcolor

```
% Color Pickers
% uisetcolor
```

#### Picked Color use

```
figure();
hold on;

x = rand([10,1]);
y = rand([10,1]);

% Then can use for plot
plot(x,y,'Color',[.61 .51 .74]);

% Can use for Scatter
scatter(x, y, 10, ...
    'MarkerEdgeColor', [.61 .51 .74], 'MarkerFaceAlpha', 0.1, ...
    'MarkerFaceColor', [.61 .51 .74], 'MarkerEdgeAlpha', 0.1);
```

