

Fast Auxiliary Space Preconditioning

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Contents

1	Introduction	1
2	How to obtain FASP	3
3	Building and Installation	5
4	Developers	7
5	Doxygen	9
6	Data Structure Index	11
6.1	Data Structures	11
7	File Index	13
7.1	File List	13
8	Data Structure Documentation	19
8.1	AMG_data Struct Reference	19
8.1.1	Detailed Description	20
8.2	AMG_data_bsr Struct Reference	20
8.2.1	Detailed Description	21
8.3	AMG_param Struct Reference	22
8.3.1	Detailed Description	24
8.4	block_BSR Struct Reference	24
8.4.1	Detailed Description	24
8.5	block_dCSRmat Struct Reference	24
8.5.1	Detailed Description	25
8.6	block_dvector Struct Reference	25
8.6.1	Detailed Description	25
8.7	block_iCSRmat Struct Reference	25
8.7.1	Detailed Description	26

8.8	block_ivector Struct Reference	26
8.8.1	Detailed Description	26
8.9	block_Reservoir Struct Reference	27
8.9.1	Detailed Description	27
8.10	dBSRmat Struct Reference	27
8.10.1	Detailed Description	28
8.10.2	Field Documentation	28
8.10.2.1	JA	28
8.10.2.2	val	28
8.11	dCOOmat Struct Reference	28
8.11.1	Detailed Description	29
8.12	dCSRLmat Struct Reference	29
8.12.1	Detailed Description	30
8.13	dCSRmat Struct Reference	30
8.13.1	Detailed Description	30
8.14	ddenmat Struct Reference	30
8.14.1	Detailed Description	31
8.15	dSTRmat Struct Reference	31
8.15.1	Detailed Description	32
8.16	dvector Struct Reference	32
8.16.1	Detailed Description	32
8.17	grid2d Struct Reference	32
8.17.1	Detailed Description	33
8.17.2	Field Documentation	33
8.17.2.1	e	33
8.17.2.2	edges	33
8.17.2.3	ediri	33
8.17.2.4	efather	33
8.17.2.5	p	33
8.17.2.6	pdiri	34
8.17.2.7	pfather	34
8.17.2.8	s	34
8.17.2.9	t	34
8.17.2.10	tfather	34
8.17.2.11	triangles	34
8.17.2.12	vertices	34
8.18	iCOOmat Struct Reference	34

8.18.1 Detailed Description	35
8.19 iCSRmat Struct Reference	35
8.19.1 Detailed Description	36
8.20 idenmat Struct Reference	36
8.20.1 Detailed Description	36
8.21 ILU_data Struct Reference	36
8.21.1 Detailed Description	37
8.22 ILU_param Struct Reference	37
8.22.1 Detailed Description	38
8.23 input_param Struct Reference	38
8.23.1 Detailed Description	39
8.23.2 Field Documentation	39
8.23.2.1 AMG_aggregation_type	39
8.23.2.2 AMG_aggressive_level	39
8.23.2.3 AMG_aggressive_path	39
8.23.2.4 AMG_amli_degree	39
8.23.2.5 AMG_coarse_dof	40
8.23.2.6 AMG_coarse_scaling	40
8.23.2.7 AMG_coarse_solver	40
8.23.2.8 AMG_coarsening_type	40
8.23.2.9 AMG_cycle_type	40
8.23.2.10 AMG_ILU_levels	40
8.23.2.11 AMG_interpolation_type	40
8.23.2.12 AMG_levels	40
8.23.2.13 AMG_max_aggregation	40
8.23.2.14 AMG_max_row_sum	41
8.23.2.15 AMG_maxit	41
8.23.2.16 AMG_nl_amli_krylov_type	41
8.23.2.17 AMG_pair_number	41
8.23.2.18 AMG_polynomial_degree	41
8.23.2.19 AMG_postsmooth_iter	41
8.23.2.20 AMG_presmooth_iter	41
8.23.2.21 AMG_relaxation	41
8.23.2.22 AMG_schwarz_levels	41
8.23.2.23 AMG_smooth_filter	42
8.23.2.24 AMG_smooth_order	42
8.23.2.25 AMG_smoother	42

8.23.2.26 AMG_strong_coupled	42
8.23.2.27 AMG_strong_threshold	42
8.23.2.28 AMG_tentative_smooth	42
8.23.2.29 AMG_tol	42
8.23.2.30 AMG_truncation_threshold	42
8.23.2.31 AMG_type	42
8.23.2.32 ILU_droptol	43
8.23.2.33 ILU_lfil	43
8.23.2.34 ILU_permtol	43
8.23.2.35 ILU_relax	43
8.23.2.36 ILU_type	43
8.23.2.37 inifile	43
8.23.2.38 itsolver_maxit	43
8.23.2.39 itsolver_tol	43
8.23.2.40 output_type	43
8.23.2.41 precondition_type	44
8.23.2.42 print_level	44
8.23.2.43 problem_num	44
8.23.2.44 restart	44
8.23.2.45 Schwarz_blksolver	44
8.23.2.46 Schwarz_maxlvl	44
8.23.2.47 Schwarz_mmsize	44
8.23.2.48 Schwarz_type	44
8.23.2.49 solver_type	44
8.23.2.50 stop_type	45
8.23.2.51 workdir	45
8.24 itsolver_param Struct Reference	45
8.24.1 Detailed Description	45
8.24.2 Field Documentation	45
8.24.2.1 itsolver_type	45
8.24.2.2 maxit	45
8.24.2.3 precondition_type	46
8.24.2.4 print_level	46
8.24.2.5 restart	46
8.24.2.6 stop_type	46
8.24.2.7 tol	46
8.25 ivector Struct Reference	46

8.25.1 Detailed Description	46
8.26 Link Struct Reference	47
8.26.1 Detailed Description	47
8.27 linked_list Struct Reference	47
8.27.1 Detailed Description	48
8.28 Mumps_data Struct Reference	48
8.28.1 Detailed Description	48
8.29 mxv_matfree Struct Reference	48
8.29.1 Detailed Description	49
8.30 precondition Struct Reference	49
8.30.1 Detailed Description	49
8.31 precondition_block_data Struct Reference	49
8.31.1 Detailed Description	50
8.31.2 Field Documentation	50
8.31.2.1 A_diag	50
8.31.2.2 Abcsr	50
8.31.2.3 amgparam	50
8.31.2.4 LU_diag	50
8.31.2.5 mgl	50
8.31.2.6 r	50
8.32 precondition_block_reservoir_data Struct Reference	51
8.32.1 Detailed Description	52
8.32.2 Field Documentation	52
8.32.2.1 diag	52
8.32.2.2 diagin	52
8.32.2.3 diaginS	52
8.32.2.4 order	53
8.32.2.5 perf_idx	53
8.32.2.6 pivot	53
8.32.2.7 pivotS	53
8.32.2.8 PP	53
8.32.2.9 r	53
8.32.2.10 RR	53
8.32.2.11 scaled	53
8.32.2.12 SS	53
8.32.2.13 w	54
8.32.2.14 WW	54

8.33	precond_data Struct Reference	54
8.33.1	Detailed Description	55
8.34	precond_data_bsr Struct Reference	55
8.34.1	Detailed Description	57
8.35	precond_data_str Struct Reference	57
8.35.1	Detailed Description	58
8.36	precond_diagbsr Struct Reference	59
8.36.1	Detailed Description	59
8.37	precond_diagstr Struct Reference	59
8.37.1	Detailed Description	59
8.38	precond_FASP_blkoi_data Struct Reference	60
8.38.1	Detailed Description	61
8.38.2	Field Documentation	61
8.38.2.1	A	61
8.38.2.2	diaginv	61
8.38.2.3	diaginv_noscale	62
8.38.2.4	diaginv_S	62
8.38.2.5	maxit	62
8.38.2.6	mgl_data	62
8.38.2.7	neigh	62
8.38.2.8	order	62
8.38.2.9	perf_idx	62
8.38.2.10	perf_neigh	62
8.38.2.11	pivot	62
8.38.2.12	pivot_S	63
8.38.2.13	PP	63
8.38.2.14	r	63
8.38.2.15	restart	63
8.38.2.16	RR	63
8.38.2.17	scaled	63
8.38.2.18	SS	63
8.38.2.19	tol	63
8.38.2.20	w	64
8.38.2.21	WW	64
8.39	precond_sweeping_data Struct Reference	64
8.39.1	Detailed Description	64
8.39.2	Field Documentation	65

8.39.2.1	A	65
8.39.2.2	Ai	65
8.39.2.3	local_A	65
8.39.2.4	local_index	65
8.39.2.5	local_LU	65
8.39.2.6	NumLayers	65
8.39.2.7	r	65
8.39.2.8	w	65
8.40	Schwarz_data Struct Reference	66
8.40.1	Detailed Description	67
8.41	Schwarz_param Struct Reference	67
8.41.1	Detailed Description	67
9	File Documentation	69
9.1	amg.c File Reference	69
9.1.1	Detailed Description	69
9.1.2	Function Documentation	69
9.1.2.1	fasp_solver_amg	69
9.2	amg_setup_cr.c File Reference	70
9.2.1	Detailed Description	70
9.2.2	Function Documentation	70
9.2.2.1	fasp_amg_setup_cr	70
9.3	amg_setup_rs.c File Reference	71
9.3.1	Detailed Description	71
9.3.2	Function Documentation	71
9.3.2.1	fasp_amg_setup_rs	71
9.4	amg_setup_sa.c File Reference	72
9.4.1	Detailed Description	72
9.4.2	Function Documentation	73
9.4.2.1	fasp_amg_setup_sa	73
9.4.2.2	fasp_amg_setup_sa_bsr	74
9.5	amg_setup_ua.c File Reference	74
9.5.1	Detailed Description	75
9.5.2	Function Documentation	75
9.5.2.1	fasp_amg_setup_ua	75
9.5.2.2	fasp_amg_setup_ua_bsr	75
9.6	amg_solve.c File Reference	76

9.6.1	Detailed Description	76
9.6.2	Function Documentation	76
9.6.2.1	fasp_amg_solve	76
9.6.2.2	fasp_amg_solve_amli	77
9.6.2.3	fasp_amg_solve_nl_amli	77
9.6.2.4	fasp_famg_solve	78
9.7	amlirecur.c File Reference	78
9.7.1	Detailed Description	79
9.7.2	Function Documentation	79
9.7.2.1	fasp_amg_amli_coef	79
9.7.2.2	fasp_solver_amli	79
9.7.2.3	fasp_solver_nl_amli	80
9.7.2.4	fasp_solver_nl_amli_bsr	80
9.8	array.c File Reference	81
9.8.1	Detailed Description	81
9.8.2	Function Documentation	82
9.8.2.1	fasp_array_cp	82
9.8.2.2	fasp_array_cp_nc3	83
9.8.2.3	fasp_array_cp_nc5	83
9.8.2.4	fasp_array_cp_nc7	84
9.8.2.5	fasp_array_null	84
9.8.2.6	fasp_array_set	84
9.8.2.7	fasp_iarray_cp	85
9.8.2.8	fasp_iarray_set	85
9.9	blas_array.c File Reference	86
9.9.1	Detailed Description	86
9.9.2	Function Documentation	87
9.9.2.1	fasp_blas_array_ax	87
9.9.2.2	fasp_blas_array_axpby	87
9.9.2.3	fasp_blas_array_axpy	88
9.9.2.4	fasp_blas_array_axpyz	89
9.9.2.5	fasp_blas_array_dotprod	89
9.9.2.6	fasp_blas_array_norm1	90
9.9.2.7	fasp_blas_array_norm2	90
9.9.2.8	fasp_blas_array_norminf	91
9.10	blas_bcsr.c File Reference	91
9.10.1	Detailed Description	92

9.10.2	Function Documentation	92
9.10.2.1	fasp_blas_bdbsr_aApy	92
9.10.2.2	fasp_blas_bdbsr_mxv	92
9.10.2.3	fasp_blas_bdcsr_aApy	93
9.10.2.4	fasp_blas_bdcsr_mxv	93
9.11	blas_bsr.c File Reference	93
9.11.1	Detailed Description	94
9.11.2	Function Documentation	94
9.11.2.1	fasp_blas_dbsr_aApyby	94
9.11.2.2	fasp_blas_dbsr_aApy	95
9.11.2.3	fasp_blas_dbsr_aApy_agg	95
9.11.2.4	fasp_blas_dbsr_axm	96
9.11.2.5	fasp_blas_dbsr_mxm	96
9.11.2.6	fasp_blas_dbsr_mxv	97
9.11.2.7	fasp_blas_dbsr_mxv_agg	97
9.11.2.8	fasp_blas_dbsr_rap	98
9.11.2.9	fasp_blas_dbsr_rap1	99
9.11.2.10	fasp_blas_dbsr_rap_agg	99
9.12	blas_csr.c File Reference	100
9.12.1	Detailed Description	101
9.12.2	Function Documentation	101
9.12.2.1	fasp_blas_dcsr_aApy	101
9.12.2.2	fasp_blas_dcsr_aApy_agg	102
9.12.2.3	fasp_blas_dcsr_add	103
9.12.2.4	fasp_blas_dcsr_axm	103
9.12.2.5	fasp_blas_dcsr_mxm	104
9.12.2.6	fasp_blas_dcsr_mxv	104
9.12.2.7	fasp_blas_dcsr_mxv_agg	105
9.12.2.8	fasp_blas_dcsr_ptap	105
9.12.2.9	fasp_blas_dcsr_rap	106
9.12.2.10	fasp_blas_dcsr_rap4	106
9.12.2.11	fasp_blas_dcsr_rap_agg	107
9.12.2.12	fasp_blas_dcsr_rap_agg1	107
9.12.2.13	fasp_blas_dcsr_vmv	108
9.13	blas_csrl.c File Reference	108
9.13.1	Detailed Description	109
9.13.2	Function Documentation	109

9.13.2.1 fasp_blas_dcsr!_mxv	109
9.14 blas_smat.c File Reference	109
9.14.1 Detailed Description	111
9.14.2 Function Documentation	111
9.14.2.1 fasp_blas_array_axpy_nc2	111
9.14.2.2 fasp_blas_array_axpy_nc3	111
9.14.2.3 fasp_blas_array_axpy_nc5	112
9.14.2.4 fasp_blas_array_axpy_nc7	112
9.14.2.5 fasp_blas_array_axpyz_nc2	112
9.14.2.6 fasp_blas_array_axpyz_nc3	113
9.14.2.7 fasp_blas_array_axpyz_nc5	113
9.14.2.8 fasp_blas_array_axpyz_nc7	114
9.14.2.9 fasp_blas_smat_aAxpby	114
9.14.2.10 fasp_blas_smat_add	115
9.14.2.11 fasp_blas_smat_axm	115
9.14.2.12 fasp_blas_smat_mul	116
9.14.2.13 fasp_blas_smat_mul_nc2	116
9.14.2.14 fasp_blas_smat_mul_nc3	117
9.14.2.15 fasp_blas_smat_mul_nc5	118
9.14.2.16 fasp_blas_smat_mul_nc7	118
9.14.2.17 fasp_blas_smat_m xv	119
9.14.2.18 fasp_blas_smat_m xv_nc2	120
9.14.2.19 fasp_blas_smat_m xv_nc3	120
9.14.2.20 fasp_blas_smat_m xv_nc5	121
9.14.2.21 fasp_blas_smat_m xv_nc7	122
9.14.2.22 fasp_blas_smat_ymAx	122
9.14.2.23 fasp_blas_smat_ymAx_nc2	123
9.14.2.24 fasp_blas_smat_ymAx_nc3	124
9.14.2.25 fasp_blas_smat_ymAx_nc5	124
9.14.2.26 fasp_blas_smat_ymAx_nc7	125
9.14.2.27 fasp_blas_smat_ymAx_ns	125
9.14.2.28 fasp_blas_smat_ymAx_ns2	126
9.14.2.29 fasp_blas_smat_ymAx_ns3	126
9.14.2.30 fasp_blas_smat_ymAx_ns5	127
9.14.2.31 fasp_blas_smat_ymAx_ns7	127
9.14.2.32 fasp_blas_smat_ypAx	128
9.14.2.33 fasp_blas_smat_ypAx_nc2	128

9.14.2.34 fasp_blas_smat_ypAx_nc3	129
9.14.2.35 fasp_blas_smat_ypAx_nc5	129
9.14.2.36 fasp_blas_smat_ypAx_nc7	129
9.15 blas_str.c File Reference	130
9.15.1 Detailed Description	130
9.15.2 Function Documentation	130
9.15.2.1 fasp_blas_dstr_aApy	130
9.15.2.2 fasp_blas_dstr_mxv	131
9.15.2.3 fasp_dstr_diagscale	131
9.16 blas_vec.c File Reference	132
9.16.1 Detailed Description	132
9.16.2 Function Documentation	132
9.16.2.1 fasp_blas_dvec_axpy	132
9.16.2.2 fasp_blas_dvec_axpyz	133
9.16.2.3 fasp_blas_dvec_dotprod	133
9.16.2.4 fasp_blas_dvec_norm1	134
9.16.2.5 fasp_blas_dvec_norm2	134
9.16.2.6 fasp_blas_dvec_norminf	135
9.16.2.7 fasp_blas_dvec_relerr	135
9.17 checkmat.c File Reference	136
9.17.1 Detailed Description	137
9.17.2 Function Documentation	137
9.17.2.1 fasp_check_dCSRmat	137
9.17.2.2 fasp_check_diagdom	137
9.17.2.3 fasp_check_diagpos	138
9.17.2.4 fasp_check_diagzero	139
9.17.2.5 fasp_check_iCSRmat	139
9.17.2.6 fasp_check_symm	140
9.18 coarsening_cr.c File Reference	141
9.18.1 Detailed Description	141
9.18.2 Function Documentation	141
9.18.2.1 fasp_amg_coarsening_cr	141
9.19 coarsening_rs.c File Reference	142
9.19.1 Detailed Description	142
9.19.2 Function Documentation	143
9.19.2.1 fasp_amg_coarsening_rs	143
9.20 convert.c File Reference	144

9.20.1 Detailed Description	145
9.20.2 Function Documentation	145
9.20.2.1 endian_convert_int	145
9.20.2.2 endian_convert_real	145
9.20.2.3 fasp_aux_bbyteToldouble	146
9.20.2.4 fasp_aux_change_endian4	147
9.20.2.5 fasp_aux_change_endian8	147
9.21 doxygen.h File Reference	148
9.21.1 Detailed Description	148
9.22 eigen.c File Reference	148
9.22.1 Detailed Description	148
9.22.2 Function Documentation	148
9.22.2.1 fasp_dcsr_eig	148
9.23 factor.f File Reference	149
9.23.1 Detailed Description	149
9.24 famg.c File Reference	149
9.24.1 Detailed Description	150
9.24.2 Function Documentation	150
9.24.2.1 fasp_solver_famg	150
9.25 fasp.h File Reference	150
9.25.1 Detailed Description	153
9.25.2 Macro Definition Documentation	153
9.25.2.1 __FASP_HEADER__	153
9.25.2.2 ABS	153
9.25.2.3 C2N	153
9.25.2.4 DIAGONAL_PREF	153
9.25.2.5 DLMALLOC	154
9.25.2.6 FASP_GSRB	154
9.25.2.7 FASP_USE_ILU	154
9.25.2.8 GE	154
9.25.2.9 GT	154
9.25.2.10 INT	154
9.25.2.11 ISNAN	154
9.25.2.12 ISTART	154
9.25.2.13 LE	155
9.25.2.14 LONG	155
9.25.2.15 LONGLONG	155

9.25.2.16 LS	155
9.25.2.17 MAX	155
9.25.2.18 MIN	155
9.25.2.19 N2C	155
9.25.2.20 NEDMALLOC	155
9.25.2.21 REAL	156
9.25.2.22 RS_C1	156
9.25.2.23 SHORT	156
9.25.3 Typedef Documentation	156
9.25.3.1 dCOOmat	156
9.25.3.2 dCSRLmat	156
9.25.3.3 dCSRmat	156
9.25.3.4 ddenmat	156
9.25.3.5 dSTRmat	156
9.25.3.6 dvector	156
9.25.3.7 grid2d	157
9.25.3.8 iCOOmat	157
9.25.3.9 iCSRmat	157
9.25.3.10 idenmat	157
9.25.3.11 ivector	157
9.25.3.12 LinkList	157
9.25.3.13 ListElement	157
9.25.3.14 pcgrid2d	157
9.25.3.15 pgrid2d	157
9.25.4 Variable Documentation	157
9.25.4.1 IMAP	157
9.25.4.2 MAXIMAP	158
9.25.4.3 nx_rb	158
9.25.4.4 ny_rb	158
9.25.4.5 nz_rb	158
9.25.4.6 total_alloc_count	158
9.25.4.7 total_alloc_mem	158
9.26 fasp_block.h File Reference	158
9.26.1 Detailed Description	159
9.26.2 Typedef Documentation	159
9.26.2.1 block_BSR	159
9.26.2.2 block_dCSRmat	160

9.26.2.3	<code>block_dvector</code>	160
9.26.2.4	<code>block_iCSRmat</code>	160
9.26.2.5	<code>block_ivector</code>	160
9.26.2.6	<code>block_Reservoir</code>	160
9.26.2.7	<code>dBSRmat</code>	160
9.26.2.8	<code>precond_block_reservoir_data</code>	160
9.27	<code>fasp_const.h</code> File Reference	160
9.27.1	Detailed Description	163
9.27.2	Macro Definition Documentation	164
9.27.2.1	<code>AMLI_CYCLE</code>	164
9.27.2.2	<code>ASCEND</code>	164
9.27.2.3	<code>BIGREAL</code>	164
9.27.2.4	<code>CF_ORDER</code>	164
9.27.2.5	<code>CGPT</code>	164
9.27.2.6	<code>CLASSIC_AMG</code>	164
9.27.2.7	<code>COARSE_AC</code>	164
9.27.2.8	<code>COARSE_CR</code>	164
9.27.2.9	<code>COARSE_MIS</code>	165
9.27.2.10	<code>COARSE_RS</code>	165
9.27.2.11	<code>CPFIRST</code>	165
9.27.2.12	<code>DESCEND</code>	165
9.27.2.13	<code>ERROR_ALLOC_MEM</code>	165
9.27.2.14	<code>ERROR_AMG_COARSE_TYPE</code>	165
9.27.2.15	<code>ERROR_AMG_COARSEING</code>	165
9.27.2.16	<code>ERROR_AMG_INTERP_TYPE</code>	165
9.27.2.17	<code>ERROR_AMG_SMOOTH_TYPE</code>	166
9.27.2.18	<code>ERROR_DATA_STRUCTURE</code>	166
9.27.2.19	<code>ERROR_DATA_ZERODIAG</code>	166
9.27.2.20	<code>ERROR_DUMMY_VAR</code>	166
9.27.2.21	<code>ERROR_INPUT_PAR</code>	166
9.27.2.22	<code>ERROR_LIC_TYPE</code>	166
9.27.2.23	<code>ERROR_MAT_SIZE</code>	166
9.27.2.24	<code>ERROR_MISC</code>	166
9.27.2.25	<code>ERROR_NUM_BLOCKS</code>	166
9.27.2.26	<code>ERROR_OPEN_FILE</code>	167
9.27.2.27	<code>ERROR_QUAD_DIM</code>	167
9.27.2.28	<code>ERROR_QUAD_TYPE</code>	167

9.27.2.29 ERROR_REGRESS	167
9.27.2.30 ERROR_SOLVER_EXIT	167
9.27.2.31 ERROR_SOLVER_ILUSETUP	167
9.27.2.32 ERROR_SOLVER_MAXIT	167
9.27.2.33 ERROR_SOLVER_MISC	167
9.27.2.34 ERROR_SOLVER_PRECTYPE	167
9.27.2.35 ERROR_SOLVER_SOLSTAG	168
9.27.2.36 ERROR_SOLVER_STAG	168
9.27.2.37 ERROR_SOLVER_TOLSMALL	168
9.27.2.38 ERROR_SOLVER_TYPE	168
9.27.2.39 ERROR_UNKNOWN	168
9.27.2.40 ERROR_WRONG_FILE	168
9.27.2.41 FALSE	168
9.27.2.42 FASP_SUCCESS	168
9.27.2.43 FGPT	169
9.27.2.44 FPFIRST	169
9.27.2.45 G0PT	169
9.27.2.46 ILUk	169
9.27.2.47 ILUt	169
9.27.2.48 ILUtp	169
9.27.2.49 INTERP_DIR	169
9.27.2.50 INTERP_ENG	169
9.27.2.51 INTERP_STD	170
9.27.2.52 ISPT	170
9.27.2.53 MAT_bBSR	170
9.27.2.54 MAT_bCSR	170
9.27.2.55 MAT_BSR	170
9.27.2.56 MAT_CSR	170
9.27.2.57 MAT_CSRL	170
9.27.2.58 MAT_FREE	170
9.27.2.59 MAT_STR	171
9.27.2.60 MAT_SymCSR	171
9.27.2.61 MAX_AMG_LVL	171
9.27.2.62 MAX_REFINE_LVL	171
9.27.2.63 MAX_RESTART	171
9.27.2.64 MAX_STAG	171
9.27.2.65 MIN_CDOF	171

9.27.2.66 NL_AMLI_CYCLE	171
9.27.2.67 NO_ORDER	171
9.27.2.68 OFF	172
9.27.2.69 ON	172
9.27.2.70 OPENMP_HOLDS	172
9.27.2.71 PAIRWISE	172
9.27.2.72 PREC_AMG	172
9.27.2.73 PREC_DIAG	172
9.27.2.74 PREC_FMG	172
9.27.2.75 PREC_ILU	172
9.27.2.76 PREC_NULL	173
9.27.2.77 PREC_SCHWARZ	173
9.27.2.78 PRINT_ALL	173
9.27.2.79 PRINT_MIN	173
9.27.2.80 PRINT_MORE	173
9.27.2.81 PRINT_MOST	173
9.27.2.82 PRINT_NONE	173
9.27.2.83 PRINT_SOME	173
9.27.2.84 SA_AMG	174
9.27.2.85 SMALLREAL	174
9.27.2.86 SMOOTHER_BLKOil	174
9.27.2.87 SMOOTHER_CG	174
9.27.2.88 SMOOTHER_GS	174
9.27.2.89 SMOOTHER_GSOR	174
9.27.2.90 SMOOTHER_JACOBI	174
9.27.2.91 SMOOTHER_L1DIAG	174
9.27.2.92 SMOOTHER_POLY	175
9.27.2.93 SMOOTHER_SGS	175
9.27.2.94 SMOOTHER_SGSOR	175
9.27.2.95 SMOOTHER_SOR	175
9.27.2.96 SMOOTHER_SPETEN	175
9.27.2.97 SMOOTHER_SSOR	175
9.27.2.98 SOLVER_AMG	175
9.27.2.99 SOLVER_BiCGstab	175
9.27.2.100 SOLVER_CG	175
9.27.2.101 SOLVER_DEFAULT	176
9.27.2.102 SOLVER_FMG	176

9.27.2.103	SOLVER_GCG	176
9.27.2.104	SOLVER_GCR	176
9.27.2.105	SOLVER_GMRES	176
9.27.2.106	SOLVER_MinRes	176
9.27.2.107	SOLVER_MUMPS	176
9.27.2.108	SOLVER_SBiCGstab	176
9.27.2.109	SOLVER_SCG	177
9.27.2.110	SOLVER_SGCG	177
9.27.2.111	SOLVER_SGMRES	177
9.27.2.112	SOLVER_SMinRes	177
9.27.2.113	SOLVER_SUPERLU	177
9.27.2.114	SOLVER_SVFGMRES	177
9.27.2.115	SOLVER_SVGMRES	177
9.27.2.116	SOLVER_UMFPACK	177
9.27.2.117	SOLVER_VFGMRES	177
9.27.2.118	SOLVER_VGMRES	178
9.27.2.119	STAG_RATIO	178
9.27.2.120	STOP_MOD_REL_RES	178
9.27.2.121	STOP_REL_PRECRES	178
9.27.2.122	STOP_REL_RES	178
9.27.2.123	TRUE	178
9.27.2.124	UA_AMG	178
9.27.2.125	UNPT	178
9.27.2.126	USERDEFINED	179
9.27.2.127	V_CYCLE	179
9.27.2.128	VMB	179
9.27.2.129	W_CYCLE	179
9.28	fmgcycle.c File Reference	179
9.28.1	Detailed Description	179
9.28.2	Function Documentation	180
9.28.2.1	fasp_solver_fmgcycle	180
9.29	formats.c File Reference	181
9.29.1	Detailed Description	182
9.29.2	Function Documentation	182
9.29.2.1	fasp_format_bdcsr_dcsr	182
9.29.2.2	fasp_format_dbsr_dcoo	182
9.29.2.3	fasp_format_dbsr_dcsr	182

9.29.2.4	fasp_format_dcoo_dcsr	183
9.29.2.5	fasp_format_dcsr_dbsr	183
9.29.2.6	fasp_format_dcsr_dcoo	184
9.29.2.7	fasp_format_dcsr_dcsr	184
9.29.2.8	fasp_format_dstr_dbsr	185
9.29.2.9	fasp_format_dstr_dcsr	185
9.30	givens.c File Reference	186
9.30.1	Detailed Description	186
9.30.2	Function Documentation	186
9.30.2.1	fasp_aux_givens	186
9.31	gmg_poisson.c File Reference	187
9.31.1	Detailed Description	187
9.31.2	Function Documentation	187
9.31.2.1	fasp_poisson_fgmg_1D	187
9.31.2.2	fasp_poisson_fgmg_2D	188
9.31.2.3	fasp_poisson_fgmg_3D	188
9.31.2.4	fasp_poisson_gmg_1D	189
9.31.2.5	fasp_poisson_gmg_2D	189
9.31.2.6	fasp_poisson_gmg_3D	190
9.31.2.7	fasp_poisson_pcg_gmg_1D	190
9.31.2.8	fasp_poisson_pcg_gmg_2D	191
9.31.2.9	fasp_poisson_pcg_gmg_3D	191
9.32	graphics.c File Reference	192
9.32.1	Detailed Description	192
9.32.2	Function Documentation	192
9.32.2.1	fasp_dbsr_plot	192
9.32.2.2	fasp_dbsr_subplot	193
9.32.2.3	fasp_dcsr_subplot	193
9.32.2.4	fasp_grid2d_plot	194
9.33	ilu.f File Reference	194
9.33.1	Detailed Description	195
9.34	ilu_setup_bsr.c File Reference	195
9.34.1	Detailed Description	195
9.34.2	Function Documentation	195
9.34.2.1	fasp_ilu_dbsr_setup	195
9.35	ilu_setup_csr.c File Reference	196
9.35.1	Detailed Description	196

9.35.2	Function Documentation	196
9.35.2.1	fasp_ilu_dcsr_setup	196
9.36	ilu_setup_str.c File Reference	197
9.36.1	Detailed Description	197
9.36.2	Function Documentation	197
9.36.2.1	fasp_ilu_dstr_setup0	197
9.36.2.2	fasp_ilu_dstr_setup1	197
9.37	init.c File Reference	198
9.37.1	Detailed Description	199
9.37.2	Function Documentation	199
9.37.2.1	fasp_amg_data_bsr_create	199
9.37.2.2	fasp_amg_data_bsr_free	199
9.37.2.3	fasp_amg_data_create	199
9.37.2.4	fasp_amg_data_free	200
9.37.2.5	fasp_ilu_data_alloc	200
9.37.2.6	fasp_ilu_data_free	201
9.37.2.7	fasp_ilu_data_null	201
9.37.2.8	fasp_precond_data_null	201
9.37.2.9	fasp_precond_null	201
9.37.2.10	fasp_schwarz_data_free	202
9.38	input.c File Reference	202
9.38.1	Detailed Description	202
9.38.2	Function Documentation	203
9.38.2.1	fasp_param_check	203
9.38.2.2	fasp_param_input	204
9.39	interface_mumps.c File Reference	204
9.39.1	Detailed Description	205
9.39.2	Function Documentation	205
9.39.2.1	fasp_solver_mumps	205
9.40	interface_samg.c File Reference	205
9.40.1	Detailed Description	205
9.40.2	Function Documentation	206
9.40.2.1	dCSRmat2SAMGInput	206
9.40.2.2	dvector2SAMGInput	206
9.41	interface_superlu.c File Reference	206
9.41.1	Detailed Description	207
9.41.2	Function Documentation	207

9.41.2.1	fasp_solver_superlu	207
9.42	interface_umfpack.c File Reference	207
9.42.1	Detailed Description	208
9.42.2	Function Documentation	208
9.42.2.1	fasp_solver_umfpack	208
9.43	interpolation.c File Reference	208
9.43.1	Detailed Description	209
9.43.2	Function Documentation	209
9.43.2.1	fasp_amg_interp	209
9.43.2.2	fasp_amg_interp1	209
9.43.2.3	fasp_amg_interp_trunc	210
9.44	interpolation_em.c File Reference	210
9.44.1	Detailed Description	210
9.44.2	Function Documentation	211
9.44.2.1	fasp_amg_interp_em	211
9.45	io.c File Reference	211
9.45.1	Detailed Description	213
9.45.2	Function Documentation	213
9.45.2.1	fasp_dbsr_print	213
9.45.2.2	fasp_dbsr_read	214
9.45.2.3	fasp_dbsr_write	214
9.45.2.4	fasp_dbsr_write_coo	215
9.45.2.5	fasp_dcoo1_read	215
9.45.2.6	fasp_dcoo_print	216
9.45.2.7	fasp_dcoo_read	217
9.45.2.8	fasp_dcoo_shift_read	217
9.45.2.9	fasp_dcoo_write	218
9.45.2.10	fasp_dcsr_print	218
9.45.2.11	fasp_dcsr_read	219
9.45.2.12	fasp_dcsr_write_coo	219
9.45.2.13	fasp_dcsrvec1_read	219
9.45.2.14	fasp_dcsrvec1_write	220
9.45.2.15	fasp_dcsrvec2_read	221
9.45.2.16	fasp_dcsrvec2_write	221
9.45.2.17	fasp_dmtx_read	222
9.45.2.18	fasp_dmtxsym_read	223
9.45.2.19	fasp_dstr_print	224

9.45.2.20	fasp_dstr_read	224
9.45.2.21	fasp_dstr_write	225
9.45.2.22	fasp_dvec_print	225
9.45.2.23	fasp_dvec_read	226
9.45.2.24	fasp_dvec_write	226
9.45.2.25	fasp_dvecind_read	227
9.45.2.26	fasp_dvecind_write	227
9.45.2.27	fasp_hb_read	227
9.45.2.28	fasp_ivec_print	228
9.45.2.29	fasp_ivec_read	228
9.45.2.30	fasp_ivec_write	229
9.45.2.31	fasp_ivecind_read	229
9.45.2.32	fasp_matrix_read	230
9.45.2.33	fasp_matrix_read_bin	230
9.45.2.34	fasp_matrix_write	231
9.45.2.35	fasp_vector_read	231
9.45.2.36	fasp_vector_write	232
9.45.3	Variable Documentation	233
9.45.3.1	dlength	233
9.45.3.2	ilength	233
9.46	itsolver_bcsr.c File Reference	233
9.46.1	Detailed Description	234
9.46.2	Function Documentation	234
9.46.2.1	fasp_solver_bdcscr_itsolver	234
9.46.2.2	fasp_solver_bdcscr_krylov	234
9.46.2.3	fasp_solver_bdcscr_krylov_sweeping	235
9.47	itsolver_bsr.c File Reference	235
9.47.1	Detailed Description	236
9.47.2	Function Documentation	236
9.47.2.1	fasp_solver_dbsr_itsolver	236
9.47.2.2	fasp_solver_dbsr_krylov	237
9.47.2.3	fasp_solver_dbsr_krylov_amg	237
9.47.2.4	fasp_solver_dbsr_krylov_amg_nk	238
9.47.2.5	fasp_solver_dbsr_krylov_diag	238
9.47.2.6	fasp_solver_dbsr_krylov_ilu	238
9.47.2.7	fasp_solver_dbsr_krylov_nk_amg	239
9.48	itsolver_csr.c File Reference	240

9.48.1	Detailed Description	240
9.48.2	Function Documentation	240
9.48.2.1	fasp_solver_dcsr_itsolver	240
9.48.2.2	fasp_solver_dcsr_krylov	241
9.48.2.3	fasp_solver_dcsr_krylov_amg	241
9.48.2.4	fasp_solver_dcsr_krylov_amg_nk	242
9.48.2.5	fasp_solver_dcsr_krylov_diag	242
9.48.2.6	fasp_solver_dcsr_krylov_ilu	243
9.48.2.7	fasp_solver_dcsr_krylov_ilu_M	243
9.48.2.8	fasp_solver_dcsr_krylov_schwarz	244
9.49	itsolver_mf.c File Reference	245
9.49.1	Detailed Description	245
9.49.2	Function Documentation	245
9.49.2.1	fasp_solver_itsolver	245
9.49.2.2	fasp_solver_itsolver_init	246
9.49.2.3	fasp_solver_krylov	246
9.50	itsolver_str.c File Reference	247
9.50.1	Detailed Description	247
9.50.2	Function Documentation	247
9.50.2.1	fasp_solver_dstr_itsolver	247
9.50.2.2	fasp_solver_dstr_krylov	248
9.50.2.3	fasp_solver_dstr_krylov_blockgs	248
9.50.2.4	fasp_solver_dstr_krylov_diag	249
9.50.2.5	fasp_solver_dstr_krylov_ilu	249
9.51	lu.c File Reference	250
9.51.1	Detailed Description	250
9.51.2	Function Documentation	250
9.51.2.1	fasp_smat_lu_decomp	250
9.51.2.2	fasp_smat_lu_solve	251
9.52	memory.c File Reference	252
9.52.1	Detailed Description	252
9.52.2	Function Documentation	252
9.52.2.1	fasp_mem_calloc	252
9.52.2.2	fasp_mem_check	253
9.52.2.3	fasp_mem_dcsr_check	253
9.52.2.4	fasp_mem_free	254
9.52.2.5	fasp_mem_iludata_check	255

9.52.2.6	fasp_mem_realloc	255
9.52.2.7	fasp_mem_usage	256
9.52.3	Variable Documentation	256
9.52.3.1	total_alloc_count	256
9.52.3.2	total_alloc_mem	256
9.53	message.c File Reference	256
9.53.1	Detailed Description	257
9.53.2	Function Documentation	257
9.53.2.1	fasp_chkerr	257
9.53.2.2	print_amgcomplexity	257
9.53.2.3	print_amgcomplexity_bsr	258
9.53.2.4	print_cputime	258
9.53.2.5	print_itinfo	258
9.53.2.6	print_message	259
9.54	mgcycle.c File Reference	259
9.54.1	Detailed Description	260
9.54.2	Function Documentation	260
9.54.2.1	fasp_solver_mgcycle	260
9.54.2.2	fasp_solver_mgcycle_bsr	260
9.55	mgrecur.c File Reference	261
9.55.1	Detailed Description	261
9.55.2	Function Documentation	261
9.55.2.1	fasp_solver_mgrecur	261
9.56	ordering.c File Reference	261
9.56.1	Detailed Description	262
9.56.2	Function Documentation	262
9.56.2.1	fasp_aux_dQuickSort	262
9.56.2.2	fasp_aux_dQuickSortIndex	263
9.56.2.3	fasp_aux_iQuickSort	264
9.56.2.4	fasp_aux_iQuickSortIndex	264
9.56.2.5	fasp_aux_merge	265
9.56.2.6	fasp_aux_msort	265
9.56.2.7	fasp_aux_unique	266
9.56.2.8	fasp_BinarySearch	266
9.56.2.9	fasp_dcsr_CMK_order	267
9.57	parameters.c File Reference	267
9.57.1	Detailed Description	268

9.57.2	Function Documentation	269
9.57.2.1	fasp_param_amg_init	269
9.57.2.2	fasp_param_amg_print	270
9.57.2.3	fasp_param_amg_set	270
9.57.2.4	fasp_param_amg_to_prec	270
9.57.2.5	fasp_param_amg_to_prec_bsr	271
9.57.2.6	fasp_param_ilu_init	271
9.57.2.7	fasp_param_ilu_print	271
9.57.2.8	fasp_param_ilu_set	272
9.57.2.9	fasp_param_init	272
9.57.2.10	fasp_param_input_init	273
9.57.2.11	fasp_param_prec_to_amg	273
9.57.2.12	fasp_param_prec_to_amg_bsr	273
9.57.2.13	fasp_param_schwarz_init	274
9.57.2.14	fasp_param_schwarz_print	275
9.57.2.15	fasp_param_schwarz_set	275
9.57.2.16	fasp_param_set	275
9.57.2.17	fasp_param_solver_init	276
9.57.2.18	fasp_param_solver_print	276
9.57.2.19	fasp_param_solver_set	276
9.58	pbcgs.c File Reference	277
9.58.1	Detailed Description	277
9.58.2	Function Documentation	278
9.58.2.1	fasp_solver_bdcsr_pbcgs	278
9.58.2.2	fasp_solver_dbsr_pbcgs	279
9.58.2.3	fasp_solver_dcsr_pbcgs	280
9.58.2.4	fasp_solver_dstr_pbcgs	280
9.59	pbcgs_mf.c File Reference	281
9.59.1	Detailed Description	281
9.59.2	Function Documentation	282
9.59.2.1	fasp_solver_pbcgs	282
9.60	pcg.c File Reference	283
9.60.1	Detailed Description	284
9.60.2	Function Documentation	285
9.60.2.1	fasp_solver_bdcsr_pcg	285
9.60.2.2	fasp_solver_dbsr_pcg	286
9.60.2.3	fasp_solver_dcsr_pcg	287

9.60.2.4	fasp_solver_dstr_pcg	288
9.61	pcg_mf.c File Reference	289
9.61.1	Detailed Description	289
9.61.2	Function Documentation	290
9.61.2.1	fasp_solver_pcg	290
9.62	pgcg.c File Reference	291
9.62.1	Detailed Description	291
9.62.2	Function Documentation	291
9.62.2.1	fasp_solver_dcsr_pgcg	291
9.63	pgcg_mf.c File Reference	292
9.63.1	Detailed Description	292
9.63.2	Function Documentation	292
9.63.2.1	fasp_solver_pgcg	292
9.64	pgcr.c File Reference	293
9.64.1	Detailed Description	293
9.64.2	Function Documentation	294
9.64.2.1	fasp_solver_dcsr_pgcr1	294
9.65	pgmres.c File Reference	295
9.65.1	Detailed Description	296
9.65.2	Function Documentation	296
9.65.2.1	fasp_solver_bdcsr_pgmres	296
9.65.2.2	fasp_solver_dbsr_pgmres	296
9.65.2.3	fasp_solver_dcsr_pgmres	297
9.65.2.4	fasp_solver_dstr_pgmres	298
9.66	pgmres_mf.c File Reference	298
9.66.1	Detailed Description	299
9.66.2	Function Documentation	299
9.66.2.1	fasp_solver_pgmres	299
9.67	pminres.c File Reference	300
9.67.1	Detailed Description	300
9.67.2	Function Documentation	301
9.67.2.1	fasp_solver_bdcsr_pminres	301
9.67.2.2	fasp_solver_dcsr_pminres	302
9.67.2.3	fasp_solver_dstr_pminres	302
9.68	pminres_mf.c File Reference	303
9.68.1	Detailed Description	303
9.68.2	Function Documentation	304

9.68.2.1	fasp_solver_pminres	304
9.69	precond_bcsr.c File Reference	305
9.69.1	Detailed Description	306
9.69.2	Function Documentation	306
9.69.2.1	fasp_precond_block_diag_3	306
9.69.2.2	fasp_precond_block_diag_3_amg	306
9.69.2.3	fasp_precond_block_diag_4	306
9.69.2.4	fasp_precond_block_lower_3	307
9.69.2.5	fasp_precond_block_lower_4	307
9.69.2.6	fasp_precond_sweeping	308
9.70	precond_bsr.c File Reference	308
9.70.1	Detailed Description	309
9.70.2	Function Documentation	309
9.70.2.1	fasp_precond_dbsr_amg	309
9.70.2.2	fasp_precond_dbsr_amg_nk	309
9.70.2.3	fasp_precond_dbsr_diag	309
9.70.2.4	fasp_precond_dbsr_diag_nc2	310
9.70.2.5	fasp_precond_dbsr_diag_nc3	311
9.70.2.6	fasp_precond_dbsr_diag_nc5	312
9.70.2.7	fasp_precond_dbsr_diag_nc7	313
9.70.2.8	fasp_precond_dbsr_ilu	314
9.70.2.9	fasp_precond_dbsr_nl_amli	314
9.71	precond_csr.c File Reference	315
9.71.1	Detailed Description	316
9.71.2	Function Documentation	316
9.71.2.1	fasp_precond_amg	316
9.71.2.2	fasp_precond_amg_nk	316
9.71.2.3	fasp_precond_amli	317
9.71.2.4	fasp_precond_diag	317
9.71.2.5	fasp_precond_famg	317
9.71.2.6	fasp_precond_free	318
9.71.2.7	fasp_precond_ilu	318
9.71.2.8	fasp_precond_ilu_backward	318
9.71.2.9	fasp_precond_ilu_forward	319
9.71.2.10	fasp_precond_nl_amli	319
9.71.2.11	fasp_precond_schwarz	320
9.71.2.12	fasp_precond_setup	321

9.72	precond_str.c File Reference	321
9.72.1	Detailed Description	322
9.72.2	Function Documentation	322
9.72.2.1	fasp_precond_dstr_blockgs	322
9.72.2.2	fasp_precond_dstr_diag	322
9.72.2.3	fasp_precond_dstr_ilu0	323
9.72.2.4	fasp_precond_dstr_ilu0_backward	323
9.72.2.5	fasp_precond_dstr_ilu0_forward	324
9.72.2.6	fasp_precond_dstr_ilu1	325
9.72.2.7	fasp_precond_dstr_ilu1_backward	325
9.72.2.8	fasp_precond_dstr_ilu1_forward	326
9.73	pvfgmres.c File Reference	327
9.73.1	Detailed Description	327
9.73.2	Function Documentation	328
9.73.2.1	fasp_solver_bdcsr_pvfgmres	328
9.73.2.2	fasp_solver_dbsr_pvfgmres	328
9.73.2.3	fasp_solver_dcsr_pvfgmres	329
9.74	pvfgmres_mf.c File Reference	330
9.74.1	Detailed Description	330
9.74.2	Function Documentation	330
9.74.2.1	fasp_solver_pvfgmres	330
9.75	pvgmres.c File Reference	331
9.75.1	Detailed Description	331
9.75.2	Function Documentation	332
9.75.2.1	fasp_solver_bdcsr_pvgmres	332
9.75.2.2	fasp_solver_dbsr_pvgmres	333
9.75.2.3	fasp_solver_dcsr_pvgmres	334
9.75.2.4	fasp_solver_dstr_pvgmres	334
9.76	pvgmres_mf.c File Reference	335
9.76.1	Detailed Description	335
9.76.2	Function Documentation	336
9.76.2.1	fasp_solver_pvgmres	336
9.77	quadrature.c File Reference	337
9.77.1	Detailed Description	337
9.77.2	Function Documentation	338
9.77.2.1	fasp_gauss2d	338
9.77.2.2	fasp_quad2d	339

9.78 rap.c File Reference	339
9.78.1 Detailed Description	340
9.78.2 Function Documentation	340
9.78.2.1 fasp_blas_dcsr_rap2	340
9.79 schwarz.f File Reference	340
9.79.1 Detailed Description	341
9.80 schwarz_setup.c File Reference	341
9.80.1 Detailed Description	342
9.80.2 Function Documentation	342
9.80.2.1 fasp_schwarz_get_block_matrix	342
9.81 smat.c File Reference	342
9.81.1 Detailed Description	343
9.81.2 Function Documentation	343
9.81.2.1 fasp_blas_smat_inv	343
9.81.2.2 fasp_blas_smat_inv_nc2	343
9.81.2.3 fasp_blas_smat_inv_nc3	344
9.81.2.4 fasp_blas_smat_inv_nc4	344
9.81.2.5 fasp_blas_smat_inv_nc5	344
9.81.2.6 fasp_blas_smat_inv_nc7	345
9.81.2.7 fasp_blas_smat_Linfinity	345
9.81.2.8 fasp_iden_free	346
9.81.2.9 fasp_smat_identity	347
9.81.2.10 fasp_smat_identity_nc2	347
9.81.2.11 fasp_smat_identity_nc3	347
9.81.2.12 fasp_smat_identity_nc5	348
9.81.2.13 fasp_smat_identity_nc7	348
9.82 smoother_bsr.c File Reference	349
9.82.1 Detailed Description	350
9.82.2 Function Documentation	350
9.82.2.1 fasp_smoother_dbsr_gs	350
9.82.2.2 fasp_smoother_dbsr_gs1	350
9.82.2.3 fasp_smoother_dbsr_gs_ascend	351
9.82.2.4 fasp_smoother_dbsr_gs_ascend1	352
9.82.2.5 fasp_smoother_dbsr_gs_descend	352
9.82.2.6 fasp_smoother_dbsr_gs_descend1	353
9.82.2.7 fasp_smoother_dbsr_gs_order1	353
9.82.2.8 fasp_smoother_dbsr_gs_order2	354

9.82.2.9	fasp_smoother_dbsr_ilu	354
9.82.2.10	fasp_smoother_dbsr_jacobi	355
9.82.2.11	fasp_smoother_dbsr_jacobi1	355
9.82.2.12	fasp_smoother_dbsr_jacobi_setup	356
9.82.2.13	fasp_smoother_dbsr_sor	356
9.82.2.14	fasp_smoother_dbsr_sor1	357
9.82.2.15	fasp_smoother_dbsr_sor_ascend	357
9.82.2.16	fasp_smoother_dbsr_sor_descend	358
9.82.2.17	fasp_smoother_dbsr_sor_order	358
9.83	smoother_csr.c File Reference	359
9.83.1	Detailed Description	360
9.83.2	Function Documentation	360
9.83.2.1	fasp_smoother_dcsr_gs	360
9.83.2.2	fasp_smoother_dcsr_gs_cf	360
9.83.2.3	fasp_smoother_dcsr_gs_rb3d	361
9.83.2.4	fasp_smoother_dcsr_ilu	361
9.83.2.5	fasp_smoother_dcsr_jacobi	361
9.83.2.6	fasp_smoother_dcsr_kaczmarz	362
9.83.2.7	fasp_smoother_dcsr_L1diag	362
9.83.2.8	fasp_smoother_dcsr_sgs	363
9.83.2.9	fasp_smoother_dcsr_sor	363
9.83.2.10	fasp_smoother_dcsr_sor_cf	364
9.84	smoother_csr_cr.c File Reference	364
9.84.1	Detailed Description	365
9.84.2	Function Documentation	365
9.84.2.1	fasp_smoother_dcsr_gscr	365
9.85	smoother_csr_poly.c File Reference	366
9.85.1	Detailed Description	366
9.85.2	Function Documentation	366
9.85.2.1	fasp_smoother_dcsr_poly	366
9.85.2.2	fasp_smoother_dcsr_poly_old	366
9.86	smoother_str.c File Reference	367
9.86.1	Detailed Description	368
9.86.2	Function Documentation	368
9.86.2.1	fasp_generate_diaginv_block	368
9.86.2.2	fasp_smoother_dstr_gs	368
9.86.2.3	fasp_smoother_dstr_gs1	369

9.86.2.4	fasp_smoother_dstr_gs_ascend	369
9.86.2.5	fasp_smoother_dstr_gs_cf	370
9.86.2.6	fasp_smoother_dstr_gs_descend	370
9.86.2.7	fasp_smoother_dstr_gs_order	371
9.86.2.8	fasp_smoother_dstr_jacobi	371
9.86.2.9	fasp_smoother_dstr_jacobi1	372
9.86.2.10	fasp_smoother_dstr_schwarz	372
9.86.2.11	fasp_smoother_dstr_sor	372
9.86.2.12	fasp_smoother_dstr_sor1	373
9.86.2.13	fasp_smoother_dstr_sor_ascend	373
9.86.2.14	fasp_smoother_dstr_sor_cf	374
9.86.2.15	fasp_smoother_dstr_sor_descend	374
9.86.2.16	fasp_smoother_dstr_sor_order	375
9.87	sparse_block.c File Reference	375
9.87.1	Detailed Description	376
9.87.2	Function Documentation	376
9.87.2.1	fasp_bdcsr_free	376
9.87.2.2	fasp_dbsr_getblk	376
9.87.2.3	fasp_dbsr_getblk_dcsr	377
9.87.2.4	fasp_dbsr_Linfinity_dcsr	377
9.87.2.5	fasp_dcsr_getblk	378
9.88	sparse_bsr.c File Reference	378
9.88.1	Detailed Description	379
9.88.2	Function Documentation	379
9.88.2.1	fasp_dbsr_alloc	379
9.88.2.2	fasp_dbsr_cp	380
9.88.2.3	fasp_dbsr_create	380
9.88.2.4	fasp_dbsr_diaginv	381
9.88.2.5	fasp_dbsr_diaginv2	381
9.88.2.6	fasp_dbsr_diaginv3	382
9.88.2.7	fasp_dbsr_diaginv4	383
9.88.2.8	fasp_dbsr_diagLU	383
9.88.2.9	fasp_dbsr_diagpref	384
9.88.2.10	fasp_dbsr_free	385
9.88.2.11	fasp_dbsr_getdiag	385
9.88.2.12	fasp_dbsr_getdiaginv	386
9.88.2.13	fasp_dbsr_null	387

9.88.2.14 fasp_dbsr_trans	387
9.89 sparse_coo.c File Reference	388
9.89.1 Detailed Description	388
9.89.2 Function Documentation	388
9.89.2.1 fasp_dcoo_alloc	388
9.89.2.2 fasp_dcoo_create	388
9.89.2.3 fasp_dcoo_free	389
9.89.2.4 fasp_dcoo_shift	389
9.90 sparse_csr.c File Reference	390
9.90.1 Detailed Description	391
9.90.2 Function Documentation	391
9.90.2.1 fasp_dcsr_alloc	391
9.90.2.2 fasp_dcsr_compress	391
9.90.2.3 fasp_dcsr_compress_inplace	392
9.90.2.4 fasp_dcsr_cp	392
9.90.2.5 fasp_dcsr_create	393
9.90.2.6 fasp_dcsr_diagpref	393
9.90.2.7 fasp_dcsr_free	394
9.90.2.8 fasp_dcsr_getcol	394
9.90.2.9 fasp_dcsr_getdiag	394
9.90.2.10 fasp_dcsr_multicoloring	395
9.90.2.11 fasp_dcsr_null	395
9.90.2.12 fasp_dcsr_perm	396
9.90.2.13 fasp_dcsr_regdiag	397
9.90.2.14 fasp_dcsr_shift	397
9.90.2.15 fasp_dcsr_sort	398
9.90.2.16 fasp_dcsr_symdiagscale	398
9.90.2.17 fasp_dcsr_sympat	399
9.90.2.18 fasp_dcsr_trans	400
9.90.2.19 fasp_icsr_cp	400
9.90.2.20 fasp_icsr_create	401
9.90.2.21 fasp_icsr_free	402
9.90.2.22 fasp_icsr_null	402
9.90.2.23 fasp_icsr_trans	403
9.91 sparse_csrl.c File Reference	404
9.91.1 Detailed Description	404
9.91.2 Function Documentation	404

9.91.2.1	fasp_dcsr_create	404
9.91.2.2	fasp_dcsr_free	405
9.92	sparse_str.c File Reference	405
9.92.1	Detailed Description	406
9.92.2	Function Documentation	406
9.92.2.1	fasp_dstr_alloc	406
9.92.2.2	fasp_dstr_cp	406
9.92.2.3	fasp_dstr_create	407
9.92.2.4	fasp_dstr_free	407
9.92.2.5	fasp_dstr_null	407
9.93	sparse_util.c File Reference	408
9.93.1	Detailed Description	409
9.93.2	Function Documentation	409
9.93.2.1	fasp_sparse_aat_	409
9.93.2.2	fasp_sparse_abyb_	409
9.93.2.3	fasp_sparse_abybms_	410
9.93.2.4	fasp_sparse_aplbms_	410
9.93.2.5	fasp_sparse_aplusb_	411
9.93.2.6	fasp_sparse_iit_	411
9.93.2.7	fasp_sparse_MIS	411
9.93.2.8	fasp_sparse_rapcmp_	412
9.93.2.9	fasp_sparse_rapms_	412
9.93.2.10	fasp_sparse_wta_	413
9.93.2.11	fasp_sparse_wtams_	413
9.93.2.12	fasp_sparse_ytx_	415
9.93.2.13	fasp_sparse_ytxbig_	415
9.94	spbcgs.c File Reference	416
9.94.1	Detailed Description	416
9.94.2	Function Documentation	417
9.94.2.1	fasp_solver_bdcsr_spbcgs	417
9.94.2.2	fasp_solver_dbsr_spbcgs	418
9.94.2.3	fasp_solver_dcsr_spbcgs	419
9.94.2.4	fasp_solver_dstr_spbcgs	420
9.95	spcg.c File Reference	421
9.95.1	Detailed Description	421
9.95.2	Function Documentation	422
9.95.2.1	fasp_solver_bdcsr_spcg	422

9.95.2.2	fasp_solver_dcsr_spcg	423
9.95.2.3	fasp_solver_dstr_spcg	423
9.96	spgmres.c File Reference	424
9.96.1	Detailed Description	425
9.96.2	Function Documentation	425
9.96.2.1	fasp_solver_bdcsl_spgmres	425
9.96.2.2	fasp_solver_dbsr_spgmres	425
9.96.2.3	fasp_solver_dcsr_spgmres	426
9.96.2.4	fasp_solver_dstr_spgmres	427
9.97	spminres.c File Reference	427
9.97.1	Detailed Description	428
9.97.2	Function Documentation	429
9.97.2.1	fasp_solver_bdcsl_spminres	429
9.97.2.2	fasp_solver_dcsr_spminres	429
9.97.2.3	fasp_solver_dstr_spminres	430
9.98	spvgmres.c File Reference	431
9.98.1	Detailed Description	431
9.98.2	Function Documentation	431
9.98.2.1	fasp_solver_bdcsl_spvgmres	431
9.98.2.2	fasp_solver_dbsr_spvgmres	432
9.98.2.3	fasp_solver_dcsr_spvgmres	433
9.98.2.4	fasp_solver_dstr_spvgmres	434
9.99	threads.c File Reference	435
9.99.1	Detailed Description	435
9.99.2	Function Documentation	435
9.99.2.1	FASP_GET_START_END	435
9.99.2.2	fasp_set_GS_threads	436
9.99.3	Variable Documentation	437
9.99.3.1	THDs_AMG_GS	437
9.99.3.2	THDs_CPR_gGS	437
9.99.3.3	THDs_CPR_IGS	437
9.100	timing.c File Reference	437
9.100.1	Detailed Description	438
9.100.2	Function Documentation	438
9.100.2.1	fasp_gettime	438
9.101	vec.c File Reference	438
9.101.1	Detailed Description	439

9.101.2 Function Documentation	439
9.101.2.1 fasp_dvec_alloc	439
9.101.2.2 fasp_dvec_cp	439
9.101.2.3 fasp_dvec_create	440
9.101.2.4 fasp_dvec_free	440
9.101.2.5 fasp_dvec_isnan	441
9.101.2.6 fasp_dvec_maxdiff	442
9.101.2.7 fasp_dvec_null	442
9.101.2.8 fasp_dvec_rand	443
9.101.2.9 fasp_dvec_set	443
9.101.2.10 fasp_dvec_symdiagscale	444
9.101.2.11 fasp_ivec_alloc	444
9.101.2.12 fasp_ivec_create	445
9.101.2.13 fasp_ivec_free	446
9.101.2.14 fasp_ivec_set	446
9.102 wrapper.c File Reference	447
9.102.1 Detailed Description	447
9.102.2 Function Documentation	447
9.102.2.1 fasp_fwrapper_amg_	447
9.102.2.2 fasp_fwrapper_krylov_amg_	448
9.102.2.3 fasp_wrapper_dbsr_krylov_amg	448
9.102.2.4 fasp_wrapper_dcoo_dbsr_krylov_amg	449

Index	451
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Chapter 1

Introduction

Over the last few decades, researchers have expended significant effort on developing efficient iterative methods for solving discretized partial differential equations (PDEs). Though these efforts have yielded many mathematically optimal solvers such as the multigrid method, the unfortunate reality is that multigrid methods have not been much used in practical applications. This marked gap between theory and practice is mainly due to the fragility of traditional multigrid (MG) methodology and the complexity of its implementation. We aim to develop techniques and the corresponding software that will narrow this gap, specifically by developing mathematically optimal solvers that are robust and easy to use in practice.

We believe that there is no one-size-for-all solution method for discrete linear systems from different applications. And, efficient iterative solvers can be constructed by taking the properties of PDEs and discretizations into account. In this project, we plan to construct a pool of discrete problems arising from partial differential equations (PDEs) or PDE systems and efficient linear solvers for these problems. We mainly utilize the methodology of Auxiliary Space Preconditioning (ASP) to construct efficient linear solvers. Due to this reason, this software package is called Fast Auxiliary Space Preconditioning or FASP for short.

FASP contains the kernel part and several applications (ranging from fluid dynamics to reservoir simulation). The kernel part is open-source and licensed under GNU Lesser General Public License or LGPL version 3.0 or later. Some of the applications contain contributions from and owned partially by other parties.

For the moment, FASP is under alpha testing. If you wish to obtain a current version of FASP or you have any questions, feel free to contact us at faspdev@gmail.com.

This software distributed in the hope that it will be useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU Lesser General Public License for more details.

Chapter 2

How to obtain FASP

For the moment, FASP is still under alpha testing. You need a password to download the package. Sorry about it!

The most updated version of FASP can be downloaded from

<http://fasp.sourceforge.net/download/faspsolver.zip>

We use HG (Mecurial) as our main version control tool. HG is easy to use and it is available at all OS platforms. For people who is interested in the developer version, you can obtain the FASP package with hg:

```
$ hg clone https://faspusers@bitbucket.org/fasp/faspsolver
```

will give you the developer version of the FASP package.

Chapter 3

Building and Installation

This is a simple instruction on building and testing. For more details, please refer to the README files and the short [User's Guide](#) in "faspolver/doc/".

To compile, you need a Fortran and a C compiler. First, you can type in the "faspolver/" root directory:

```
$ make config
```

which will config the environment automatically. And, then, you can need to type:

```
$ make install
```

which will make the FASP shared static library and install to PREFIX/. By default, FASP libraries and executables will be installed in the FASP home directory "faspolver/".

There is a simple GUI tool for building and installing FASP included in the package. You need Tcl/Tk support in your computer. You may call this GUI by run in the root directory:

```
$ wish fasp_install.tcl
```

If you need to see the detailed usage of "make" or need any help, please type:

```
$ make help
```

After installation, tutorial examples can be found in "tutorial/".

Chapter 4

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Chapter 5

Doxygen

We use Doxygen as our automatically documentation generator which will make our future maintainance minimized. You can obtain the software (Windows, Linux and OS X) as well as its manual on the official website

<http://www.doxygen.org>

For an ordinary user, Doxygen is completely trivial to use. We only need to use some special marker in the usual comment as we put in c-files.

Chapter 6

Data Structure Index

6.1 Data Structures

Here are the data structures with brief descriptions:

AMG_data	Data for AMG solvers	19
AMG_data_bsr	Data for multigrid levels. (BSR format)	20
AMG_param	Parameters for AMG solver	22
block_BSR	Block REAL matrix format for reservoir simulation	24
block_dCSRmat	Block REAL CSR matrix format	24
block_dvector	Block REAL vector structure	25
block_iCSRmat	Block INT CSR matrix format	25
block_ivector	Block INT vector structure	26
block_Reservoir	Block REAL matrix format for reservoir simulation	27
dBSRmat	Block sparse row storage matrix of REAL type	27
dCOOmat	Sparse matrix of REAL type in COO (or IJ) format	28
dCSRLmat	Sparse matrix of REAL type in CSRL format	29
dCSRmat	Sparse matrix of REAL type in CSR format	30
ddenmat	Dense matrix of REAL type	30
dSTRmat	Structure matrix of REAL type	31
dvector	Vector with n entries of REAL type	32
grid2d	Two dimensional grid data structure	32

iCOOmat	Sparse matrix of INT type in COO (or IJ) format	34
iCSRmat	Sparse matrix of INT type in CSR format	35
idenmat	Dense matrix of INT type	36
ILU_data	Data for ILU setup	36
ILU_param	Parameters for ILU	37
input_param	Input parameters	38
itsolver_param	Parameters passed to iterative solvers	45
ivector	Vector with n entries of INT type	46
Link	Struct for Links	47
linked_list	A linked list node	47
Mumps_data	Parameters for MUMPS interface	48
mxv_matfree	Matrix-vector multiplication, replace the actual matrix	48
precond	Preconditioner data and action	49
precond_block_data	Data passed to the preconditioner for block preconditioning for block_dCSRmat format	49
precond_block_reservoir_data	Data passed to the preconditioner for preconditioning reservoir simulation problems	51
precond_data	Data passed to the preconditioners	54
precond_data_bsr	Data passed to the preconditioners	55
precond_data_str	Data passed to the preconditioner for dSTRmat matrices	57
precond_diagbsr	Data passed to diagonal preconditioner for dBSRmat matrices	59
precond_diagstr	Data passed to diagonal preconditioner for dSTRmat matrices	59
precond_FASP_blkoi_data	Data passed to the preconditioner for preconditioning reservoir simulation problems	60
precond_sweeping_data	Data passed to the preconditioner for sweeping preconditioning	64
Schwarz_data	Data for Schwarz methods	66
Schwarz_param	Parameters for Schwarz method	67

Chapter 7

File Index

7.1 File List

Here is a list of all documented files with brief descriptions:

amg.c	AMG method as an iterative solver (main file)	69
amg_setup_cr.c	Brannick-Falgout compatible relaxation based AMG: SETUP phase	70
amg_setup_rs.c	Ruge-Stuben AMG: SETUP phase	71
amg_setup_sa.c	Smoothed aggregation AMG: SETUP phase	72
amg_setup_ua.c	Unsmoothed aggregation AMG: SETUP phase	74
amg_solve.c	Algebraic multigrid iterations: SOLVE phase	76
amlirecur.c	Abstract AMLI multilevel iteration – recursive version	78
array.c	Array operations	81
blas_array.c	BLAS operations for arrays	86
blas_bcsr.c	BLAS operations for block_dCSRmat matrices	91
blas_bsr.c	BLAS operations for dBSRmat matrices	93
blas_csr.c	BLAS operations for dCSRmat matrices	100
blas_csrl.c	BLAS operations for dCSRLmat matrices	108
blas_smat.c	BLAS operations for small full matrix	109
blas_str.c	BLAS operations for dSTRmat matrices	130
blas_vec.c	BLAS operations for vectors	132
checkmat.c	Check matrix properties	136

coarsening_cr.c	Coarsening with Brannick-Falgout strategy	141
coarsening_rs.c	Coarsening with a modified Ruge-Stuben strategy	142
convert.c	Some utilities for format conversion	144
doxygen.h	Main page for Doxygen documentation	148
eigen.c	Simple subroutines for compute the extreme eigenvalues	148
factor.f	LU factorization for CSR matrix	149
famg.c	Full AMG method as an iterative solver (main file)	149
fasp.h	Main header file for FASP	150
fasp_block.h	Main header file for FASP (block matrices)	158
fasp_const.h	Definition of all kinds of messages, including error messages, solver types, etc	160
fmgcycle.c	Abstract non-recursive full multigrid cycle	179
formats.c	Matrix format conversion routines	181
givens.c	Givens transformation	186
gmg_poisson.c	GMG method as an iterative solver for Poisson Problem	187
graphics.c	Functions for graphical output	192
ilu.f	ILU routines for preconditioning adapted from SPARSEKIT	194
ilu_setup_bsr.c	Setup Incomplete LU decomposition for dBSRmat matrices	195
ilu_setup_csr.c	Setup of ILU decomposition for dCSRmat matrices	196
ilu_setup_str.c	Setup of ILU decomposition for dSTRmat matrices	197
init.c	Initialize important data structures	198
input.c	Read input parameters	202
interface_mumps.c	Interface to MUMPS direct solvers	204
interface_samg.c	Interface to SAMG	205
interface_superlu.c	Interface to SuperLU direct solvers	206
interface_umfpack.c	Interface to UMFPACK direct solvers	207
interpolation.c	Interpolation operators for AMG	208
interpolation_em.c	Interpolation operators for AMG based on energy-min	210

io.c	Matrix-vector input/output subroutines	211
itsolver_bcsr.c	Iterative solvers for block_dCSRmat matrices	233
itsolver_bsr.c	Iterative solvers for dBSRmat matrices	235
itsolver_csr.c	Iterative solvers for dCSRmat matrices	240
itsolver_mf.c	Iterative solvers with matrix-free spmv	245
itsolver_str.c	Iterative solvers for dSTRmat matrices	247
lu.c	LU decomposition and direct solve for dense matrix	250
memory.c	Memory allocation and deallocation	252
message.c	Output some useful messages	256
mgcycle.c	Abstract non-recursive multigrid cycle	259
mgrecur.c	Abstract multigrid cycle – recursive version	261
ordering.c	A collection of ordering, merging, removing duplicated integers functions	261
parameters.c	Initialize, set, or print input data and parameters	267
pbcgs.c	Krylov subspace methods – Preconditioned BiCGstab	277
pbcgs_mf.c	Krylov subspace methods – Preconditioned BiCGstab (matrix free)	281
pcg.c	Krylov subspace methods – Preconditioned conjugate gradient	283
pcg_mf.c	Krylov subspace methods – Preconditioned conjugate gradient (matrix free)	289
pgcg.c	Krylov subspace methods – Preconditioned Generalized CG	291
pgcg_mf.c	Krylov subspace methods – Preconditioned Generalized CG (matrix free)	292
pgcr.c	Krylov subspace methods – Preconditioned GCR	293
pgmres.c	Krylov subspace methods – Right-preconditioned GMRes	295
pgmres_mf.c	Krylov subspace methods – Preconditioned GMRes (matrix free)	298
pminres.c	Krylov subspace methods – Preconditioned minimal residual	300
pminres_mf.c	Krylov subspace methods – Preconditioned minimal residual (matrix free)	303
precond_bcsr.c	Preconditioners	305
precond_bsr.c	Preconditioners for dBSRmat matrices	308
precond_csr.c	Preconditioners for dCSRmat matrices	315

precond_str.c	Preconditioners for dSTRmat matrices	321
pvfgmres.c	Krylov subspace methods – Preconditioned variable-restarting flexible GMRes	327
pvfgmres_mf.c	Krylov subspace methods – Preconditioned variable-restarting flexible GMRes (matrix free)	330
pvgmres.c	Krylov subspace methods – Preconditioned variable-restart GMRes	331
pvgmres_mf.c	Krylov subspace methods – Preconditioned variable-restarting GMRes (matrix free)	335
quadrature.c	Quadrature rules	337
rap.c	R*A*P driver	339
schwarz.f	Schwarz smoothers	340
schwarz_setup.c	Setup phase for the Schwarz methods	341
smat.c	Simple operations for <i>small</i> full matrices in row-major format	342
smoother_bsr.c	Smoothers for dBSRmat matrices	349
smoother_csr.c	Smoothers for dCSRmat matrices	359
smoother_csr_cr.c	Smoothers for dCSRmat matrices using compatible relaxation	364
smoother_csr_poly.c	Smoothers for dCSRmat matrices using poly. approx. to A^{-1}	366
smoother_str.c	Smoothers for dSTRmat matrices	367
sparse_block.c	Sparse matrix block operations	375
sparse_bsr.c	Sparse matrix operations for dBSRmat matrices	378
sparse_coo.c	Sparse matrix operations for dCOOmat matrices	388
sparse_csr.c	Sparse matrix operations for dCSRmat matrices	390
sparse_csrl.c	Sparse matrix operations for dCSRLmat matrices	404
sparse_str.c	Sparse matrix operations for dSTRmat matrices	405
sparse_util.c	Routines for sparse matrix operations	408
spbcgs.c	Krylov subspace methods – Preconditioned BiCGstab with safe net	416
spcg.c	Krylov subspace methods – Preconditioned conjugate gradient with safe net	421
spgmres.c	Krylov subspace methods – Preconditioned GMRes with safe net	424
spminres.c	Krylov subspace methods – Preconditioned minimal residual with safe net	427
spvgmres.c	Krylov subspace methods – Preconditioned variable-restart GMRes with safe net	431

threads.c	Get and set number of threads and assigne work load for each thread	435
timing.c	Timing subroutines	437
vec.c	Simple operations for vectors	438
wrapper.c	Wrappers for accessing functions by advanced users	447

Chapter 8

Data Structure Documentation

8.1 AMG_data Struct Reference

Data for AMG solvers.

```
#include <fasp.h>
```

Data Fields

- [SHORT max_levels](#)
max number of levels
- [SHORT num_levels](#)
number of levels in use \leq max_levels
- [dCSRmat A](#)
pointer to the matrix at level level_num
- [dCSRmat R](#)
restriction operator at level level_num
- [dCSRmat P](#)
prolongation operator at level level_num
- [dvector b](#)
pointer to the right-hand side at level level_num
- [dvector x](#)
pointer to the iterative solution at level level_num
- `void *` [Numeric](#)
pointer to the numerical factorization from UMFPACK
- [ivector cfmark](#)
pointer to the CF marker at level level_num
- [INT ILU_levels](#)
number of levels use ILU smoother
- [ILU_data LU](#)
ILU matrix for ILU smoother.
- [INT near_kernel_dim](#)
dimension of the near kernel for SAMG
- [REAL ** near_kernel_basis](#)

- *basis of near kernel space for SAMG*
- [INT schwarz_levels](#)
number of levels use schwarz smoother
- [Schwarz_data schwarz](#)
data of Schwarz smoother
- [dvector w](#)
Temporary work space.
- [Mumps_data mumps](#)
data for MUMPS
- [INT cycle_type](#)
cycle type

8.1.1 Detailed Description

Data for AMG solvers.

Note

This is needed for the AMG solver/preconditioner.

Definition at line 682 of file fasp.h.

The documentation for this struct was generated from the following file:

- [fasp.h](#)

8.2 AMG_data_bsr Struct Reference

Data for multigrid levels. (BSR format)

```
#include <fasp_block.h>
```

Data Fields

- [INT max_levels](#)
max number of levels
- [INT num_levels](#)
number of levels in use <= max_levels
- [dBSRmat A](#)
pointer to the matrix at level level_num
- [dBSRmat R](#)
restriction operator at level level_num
- [dBSRmat P](#)
prolongation operator at level level_num
- [dvector b](#)
pointer to the right-hand side at level level_num
- [dvector x](#)
pointer to the iterative solution at level level_num

- [dvector diaginv](#)
pointer to the diagonal inverse at level level_num
- [dCSRmat Ac](#)
pointer to the matrix at level level_num (csr format)
- `void * Numeric`
pointer to the numerical dactorization from UMFPACK
- [dCSRmat PP](#)
pointer to the pressure block (only for reservoir simulation)
- `REAL * pw`
pointer to the auxiliary vectors for pressure block
- [dBSRmat SS](#)
pointer to the saturation block (only for reservoir simulation)
- `REAL * sw`
pointer to the auxiliary vectors for saturation block
- [dvector diaginv_SS](#)
pointer to the diagonal inverse of the saturation block at level level_num
- [ILU_data PP_LU](#)
ILU data for pressure block.
- [ivector cfmark](#)
pointer to the CF marker at level level_num
- [INT ILU_levels](#)
number of levels use ILU smoother
- [ILU_data LU](#)
ILU matrix for ILU smoother.
- [INT near_kernel_dim](#)
dimension of the near kernel for SAMG
- `REAL ** near_kernel_basis`
basis of near kernel space for SAMG
- `dCSRmat * A_nk`
Matrix data for near kernal.
- `dCSRmat * P_nk`
Prolongation for near kernal.
- `dCSRmat * R_nk`
Resriction for near kernal.
- [dvector w](#)
temporary work space
- [Mumps_data mumps](#)
data for MUMPS

8.2.1 Detailed Description

Data for multigrid levels. (BSR format)

Note

This structure is needed for the AMG solver/preconditioner in BSR format

Definition at line 191 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- [fasp_block.h](#)

8.3 AMG_param Struct Reference

Parameters for AMG solver.

```
#include <fasp.h>
```

Data Fields

- [SHORT AMG_type](#)
type of AMG method
- [SHORT print_level](#)
print level for AMG
- [INT maxit](#)
max number of iterations of AMG
- [REAL tol](#)
stopping tolerance for AMG solver
- [SHORT max_levels](#)
max number of levels of AMG
- [INT coarse_dof](#)
max coarsest level dof
- [SHORT cycle_type](#)
type of AMG cycle
- [SHORT smoother](#)
smoother type
- [SHORT smooth_order](#)
smoother order
- [SHORT presmooth_iter](#)
number of presmoothers
- [SHORT postsmooth_iter](#)
number of postsmoothers
- [REAL relaxation](#)
relaxation parameter for SOR smoother
- [SHORT polynomial_degree](#)
degree of the polynomial smoother
- [SHORT coarse_solver](#)
coarse solver type
- [SHORT coarse_scaling](#)
switch of scaling of the coarse grid correction
- [SHORT amli_degree](#)
degree of the polynomial used by AMLI cycle
- [REAL * amli_coef](#)
coefficients of the polynomial used by AMLI cycle
- [SHORT nl_amli_krylov_type](#)
type of krylov method used by Nonlinear AMLI cycle
- [SHORT coarsening_type](#)
coarsening type
- [SHORT aggregation_type](#)

- aggregation type*
- [SHORT interpolation_type](#)
interpolation type
- [REAL strong_threshold](#)
strong connection threshold for coarsening
- [REAL max_row_sum](#)
maximal row sum parameter
- [REAL truncation_threshold](#)
truncation threshold
- [INT aggressive_level](#)
number of levels use aggressive coarsening
- [INT aggressive_path](#)
numebr of paths use to determin stongly coupled C points
- [INT pair_number](#)
numebr of pairwise matchings
- [REAL strong_coupled](#)
strong coupled threshold for aggregate
- [INT max_aggregation](#)
max size of each aggregate
- [REAL tentative_smooth](#)
relaxation parameter for smoothing the tentative prolongation
- [SHORT smooth_filter](#)
switch for filtered matrix used for smoothing the tentative prolongation
- [SHORT ILU_levels](#)
number of levels use ILU smoother
- [SHORT ILU_type](#)
ILU type for smoothing.
- [INT ILU_ifil](#)
level of fill-in for ILUs and ILUk
- [REAL ILU_droptol](#)
drop tolerance for ILUt
- [REAL ILU_relax](#)
relaxiation for ILUs
- [REAL ILU_permtol](#)
*permuted if $\text{permtol} * |a(i,j)| > |a(i,i)|$*
- [INT schwarz_levels](#)
number of levels use schwarz smoother
- [INT schwarz_mmsize](#)
maximal block size
- [INT schwarz_maxlvl](#)
maximal levels
- [INT schwarz_type](#)
type of schwarz method
- [INT schwarz_blksolver](#)
type of schwarz block solver

8.3.1 Detailed Description

Parameters for AMG solver.

Note

This is needed for the AMG solver/preconditioner.

Definition at line 546 of file fasp.h.

The documentation for this struct was generated from the following file:

- [fasp.h](#)

8.4 block_BSR Struct Reference

Block REAL matrix format for reservoir simulation.

```
#include <fasp_block.h>
```

Data Fields

- [dBSRmat ResRes](#)
reservoir-reservoir block
- [dCSRmat ResWel](#)
reservoir-well block
- [dCSRmat WelRes](#)
well-reservoir block
- [dCSRmat WelWel](#)
well-well block

8.4.1 Detailed Description

Block REAL matrix format for reservoir simulation.

Definition at line 165 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- [fasp_block.h](#)

8.5 block_dCSRmat Struct Reference

Block REAL CSR matrix format.

```
#include <fasp_block.h>
```

Data Fields

- [INT brow](#)
row number of blocks in A, m
- [INT bcol](#)
column number of blocks A, n
- [dCSRmat](#) ** [blocks](#)
blocks of [dCSRmat](#), point to blocks[brow][bcol]

8.5.1 Detailed Description

Block REAL CSR matrix format.

Note

The starting index of A is 0.

Definition at line 77 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- [fasp_block.h](#)

8.6 block_dvector Struct Reference

Block REAL vector structure.

```
#include <fasp_block.h>
```

Data Fields

- [INT brow](#)
row number of blocks in A, m
- [dvector](#) ** [blocks](#)
blocks of dvector, point to blocks[brow]

8.6.1 Detailed Description

Block REAL vector structure.

Definition at line 113 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- [fasp_block.h](#)

8.7 block_iCSRmat Struct Reference

Block INT CSR matrix format.

```
#include <fasp_block.h>
```

Data Fields

- [INT brow](#)
row number of blocks in A, m
- [INT bcol](#)
column number of blocks A, n
- [iCSRmat](#) ** [blocks](#)
blocks of [iCSRmat](#), point to blocks[brow][bcol]

8.7.1 Detailed Description

Block INT CSR matrix format.

Note

The starting index of A is 0.

Definition at line 96 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- [fasp_block.h](#)

8.8 block_ivector Struct Reference

Block INT vector structure.

```
#include <fasp_block.h>
```

Data Fields

- [INT brow](#)
row number of blocks in A, m
- [ivector](#) ** [blocks](#)
blocks of dvector, point to blocks[brow]

8.8.1 Detailed Description

Block INT vector structure.

Note

The starting index of A is 0.

Definition at line 129 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- [fasp_block.h](#)

8.9 block_Reservoir Struct Reference

Block REAL matrix format for reservoir simulation.

```
#include <fasp_block.h>
```

Data Fields

- [dSTRmat ResRes](#)
reservoir-reservoir block
- [dCSRmat ResWel](#)
reservoir-well block
- [dCSRmat WelRes](#)
well-reservoir block
- [dCSRmat WelWel](#)
well-well block

8.9.1 Detailed Description

Block REAL matrix format for reservoir simulation.

Definition at line 144 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- [fasp_block.h](#)

8.10 dBSRmat Struct Reference

Block sparse row storage matrix of REAL type.

```
#include <fasp_block.h>
```

Data Fields

- [INT ROW](#)
number of rows of sub-blocks in matrix A, M
- [INT COL](#)
number of cols of sub-blocks in matrix A, N
- [INT NNZ](#)
number of nonzero sub-blocks in matrix A, NNZ
- [INT nb](#)
dimension of each sub-block
- [INT storage_manner](#)
storage manner for each sub-block
- [REAL * val](#)
- [INT * IA](#)
integer array of row pointers, the size is ROW+1
- [INT * JA](#)

8.10.1 Detailed Description

Block sparse row storage matrix of REAL type.

Note

This data structure is adapted from the Intel MKL library. Refer to: <http://software.intel.com/sites/products/documentation/hpc/mkl/lin/index.htm>
Some of the following entries are capitalized to stress that they are for blocks!

Definition at line 37 of file fasp_block.h.

8.10.2 Field Documentation

8.10.2.1 INT* JA

Element i of the integer array columns is the number of the column in the block matrix that contains the i -th non-zero block. The size is NNZ.

Definition at line 67 of file fasp_block.h.

8.10.2.2 REAL* val

A real array that contains the elements of the non-zero blocks of a sparse matrix. The elements are stored block-by-block in row major order. A non-zero block is the block that contains at least one non-zero element. All elements of non-zero blocks are stored, even if some of them is equal to zero. Within each nonzero block elements are stored in row-major order and the size is $(NNZ * nb * nb)$.

Definition at line 60 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- [fasp_block.h](#)

8.11 dCOOmat Struct Reference

Sparse matrix of REAL type in COO (or IJ) format.

```
#include <fasp.h>
```

Data Fields

- [INT row](#)
row number of matrix A, m
- [INT col](#)
column of matrix A, n
- [INT nnz](#)
number of nonzero entries
- [INT * rowind](#)
integer array of row indices, the size is nnz
- [INT * colind](#)

integer array of column indices, the size is nnz

- [REAL * val](#)

nonzero entries of A

8.11.1 Detailed Description

Sparse matrix of REAL type in COO (or IJ) format.

Coordinate Format (I,J,A)

Note

The starting index of A is 0.

Change I to rowind, J to colind. To avoid with complex.h confliction on I.

Definition at line 199 of file fasp.h.

The documentation for this struct was generated from the following file:

- [fasp.h](#)

8.12 dCSRLmat Struct Reference

Sparse matrix of REAL type in CSRL format.

```
#include <fasp.h>
```

Data Fields

- [INT row](#)
number of rows
- [INT col](#)
number of cols
- [INT nnz](#)
number of nonzero entries
- [INT dif](#)
number of different values in i-th row, i=0:nrows-1
- [INT * nz_diff](#)
nz_diff[i]: the i-th different value in 'nzrow'
- [INT * index](#)
row index of the matrix (length-grouped): rows with same nnz are together
- [INT * start](#)
j in {start[i],...,start[i+1]-1} means nz_diff[i] nnz in index[j]-row
- [INT * ja](#)
column indices of all the nonzeros
- [REAL * val](#)
values of all the nonzero entries

8.12.1 Detailed Description

Sparse matrix of REAL type in CSRL format.

Definition at line 255 of file fasp.h.

The documentation for this struct was generated from the following file:

- [fasp.h](#)

8.13 dCSRmat Struct Reference

Sparse matrix of REAL type in CSR format.

```
#include <fasp.h>
```

Data Fields

- [INT row](#)
row number of matrix A, m
- [INT col](#)
column of matrix A, n
- [INT nnz](#)
number of nonzero entries
- [INT * IA](#)
integer array of row pointers, the size is m+1
- [INT * JA](#)
integer array of column indexes, the size is nnz
- [REAL * val](#)
nonzero entries of A

8.13.1 Detailed Description

Sparse matrix of REAL type in CSR format.

CSR Format (IA,JA,A) in REAL

Note

The starting index of A is 0.

Definition at line 138 of file fasp.h.

The documentation for this struct was generated from the following file:

- [fasp.h](#)

8.14 ddenmat Struct Reference

Dense matrix of REAL type.

```
#include <fasp.h>
```

Data Fields

- [INT row](#)
number of rows
- [INT col](#)
number of columns
- [REAL ** val](#)
actual matrix entries

8.14.1 Detailed Description

Dense matrix of REAL type.

A dense REAL matrix

Definition at line 98 of file fasp.h.

The documentation for this struct was generated from the following file:

- [fasp.h](#)

8.15 dSTRmat Struct Reference

Structure matrix of REAL type.

```
#include <fasp.h>
```

Data Fields

- [INT nx](#)
number of grids in x direction
- [INT ny](#)
number of grids in y direction
- [INT nz](#)
number of grids in z direction
- [INT nxy](#)
number of grids on x-y plane
- [INT nc](#)
size of each block (number of components)
- [INT ngrid](#)
number of grids
- [REAL * diag](#)
diagonal entries (length is ngrid(nc^2))*
- [INT nband](#)
number of off-diag bands
- [INT * offsets](#)
offsets of the off-diagals (length is nband)
- [REAL ** offdiag](#)
*off-diagonal entries (dimension is nband * [(ngrid-|offsets|) * nc^2])*

8.15.1 Detailed Description

Structure matrix of REAL type.

Note

Every nc^2 entries of the array `diag` and `off-diag[i]` store one block: For 2D matrix, the recommended offsets is `[-1,1,-nx,nx]`; For 3D matrix, the recommended offsets is `[-1,1,-nx,nx,-nxy,nxy]`.

Definition at line 294 of file `fasp.h`.

The documentation for this struct was generated from the following file:

- [fasp.h](#)

8.16 dvector Struct Reference

Vector with `n` entries of REAL type.

```
#include <fasp.h>
```

Data Fields

- [INT row](#)
number of rows
- [REAL * val](#)
actual vector entries

8.16.1 Detailed Description

Vector with `n` entries of REAL type.

Definition at line 332 of file `fasp.h`.

The documentation for this struct was generated from the following file:

- [fasp.h](#)

8.17 grid2d Struct Reference

Two dimensional grid data structure.

```
#include <fasp.h>
```

Data Fields

- [REAL\(* p\)\[2\]](#)
- [INT\(* e\)\[2\]](#)
- [INT\(* t\)\[3\]](#)
- [INT\(* s\)\[3\]](#)

- [INT * pdir](#)
- [INT * edir](#)
- [INT * pfather](#)
- [INT * efather](#)
- [INT * tfather](#)
- [INT vertices](#)
- [INT edges](#)
- [INT triangles](#)

8.17.1 Detailed Description

Two dimensional grid data structure.

Note

The [grid2d](#) structure is simply a list of triangles, edges and vertices. edge i has 2 vertices [e\[i\]](#), triangle i has 3 edges [s\[i\]](#), 3 vertices [t\[i\]](#) vertex i has two coordinates [p\[i\]](#)

Definition at line 1083 of file [fasp.h](#).

8.17.2 Field Documentation

8.17.2.1 [INT\(* e\)\[2\]](#)

Vertices of edges

Definition at line 1086 of file [fasp.h](#).

8.17.2.2 [INT edges](#)

Number of edges

Definition at line 1097 of file [fasp.h](#).

8.17.2.3 [INT* edir](#)

Boundary flags (0 <=> interior edge)

Definition at line 1090 of file [fasp.h](#).

8.17.2.4 [INT* efather](#)

Father edge or triangle

Definition at line 1093 of file [fasp.h](#).

8.17.2.5 [REAL\(* p\)\[2\]](#)

Coordinates of vertices

Definition at line 1085 of file [fasp.h](#).

8.17.2.6 `INT* pdiri`

Boundary flags (0 <=> interior point)

Definition at line 1089 of file fasp.h.

8.17.2.7 `INT* pfather`

Father point or edge

Definition at line 1092 of file fasp.h.

8.17.2.8 `INT(* s)[3]`

Edges of triangles

Definition at line 1088 of file fasp.h.

8.17.2.9 `INT(* t)[3]`

Vertices of triangles

Definition at line 1087 of file fasp.h.

8.17.2.10 `INT* tfather`

Father triangle

Definition at line 1094 of file fasp.h.

8.17.2.11 `INT triangles`

Number of triangles

Definition at line 1098 of file fasp.h.

8.17.2.12 `INT vertices`

Number of grid points

Definition at line 1096 of file fasp.h.

The documentation for this struct was generated from the following file:

- [fasp.h](#)

8.18 iCOOmat Struct Reference

Sparse matrix of INT type in COO (or IJ) format.

```
#include <fasp.h>
```

Data Fields

- [INT row](#)
row number of matrix A, m
- [INT col](#)
column of matrix A, n
- [INT nnz](#)
number of nonzero entries
- [INT * I](#)
integer array of row indices, the size is nnz
- [INT * J](#)
integer array of column indices, the size is nnz
- [INT * val](#)
nonzero entries of A

8.18.1 Detailed Description

Sparse matrix of INT type in COO (or IJ) format.

Coordinate Format (I,J,A)

Note

The starting index of A is 0.

Definition at line 229 of file fasp.h.

The documentation for this struct was generated from the following file:

- [fasp.h](#)

8.19 iCSRmat Struct Reference

Sparse matrix of INT type in CSR format.

```
#include <fasp.h>
```

Data Fields

- [INT row](#)
row number of matrix A, m
- [INT col](#)
column of matrix A, n
- [INT nnz](#)
number of nonzero entries
- [INT * IA](#)
integer array of row pointers, the size is m+1
- [INT * JA](#)
integer array of column indexes, the size is nnz
- [INT * val](#)
nonzero entries of A

8.19.1 Detailed Description

Sparse matrix of INT type in CSR format.

CSR Format (IA,JA,A) in integer

Note

The starting index of A is 0.

Definition at line 168 of file fasp.h.

The documentation for this struct was generated from the following file:

- [fasp.h](#)

8.20 idenmat Struct Reference

Dense matrix of INT type.

```
#include <fasp.h>
```

Data Fields

- [INT row](#)
number of rows
- [INT col](#)
number of columns
- [INT ** val](#)
actual matrix entries

8.20.1 Detailed Description

Dense matrix of INT type.

A dense INT matrix

Definition at line 117 of file fasp.h.

The documentation for this struct was generated from the following file:

- [fasp.h](#)

8.21 ILU_data Struct Reference

Data for ILU setup.

```
#include <fasp.h>
```


Data Fields

- [INT row](#)
row number of matrix LU, m
- [INT col](#)
column of matrix LU, n
- [INT nzlu](#)
number of nonzero entries
- [INT * ijl](#)
integer array of row pointers and column indexes, the size is nzlu
- [REAL * luval](#)
nonzero entries of LU
- [INT nb](#)
block size for BSR type only
- [INT nwork](#)
work space size
- [REAL * work](#)
work space

8.21.1 Detailed Description

Data for ILU setup.

Definition at line 390 of file fasp.h.

The documentation for this struct was generated from the following file:

- [fasp.h](#)

8.22 ILU_param Struct Reference

Parameters for ILU.

```
#include <fasp.h>
```

Data Fields

- [SHORT print_level](#)
print leve
- [SHORT ILU_type](#)
ILU type for decomposition.
- [INT ILU_ifil](#)
level of fill-in for ILUk
- [REAL ILU_droptol](#)
drop tolerance for ILUt
- [REAL ILU_relax](#)
add the sum of dropped elements to diagonal element in proportion relax
- [REAL ILU_permtol](#)
*permuted if $\text{permtol} * |a(i,j)| > |a(i,i)|$*

8.22.1 Detailed Description

Parameters for ILU.

Definition at line 364 of file fasp.h.

The documentation for this struct was generated from the following file:

- [fasp.h](#)

8.23 input_param Struct Reference

Input parameters.

```
#include <fasp.h>
```

Data Fields

- [SHORT print_level](#)
- [SHORT output_type](#)
- [char inifile \[256\]](#)
- [char workdir \[256\]](#)
- [INT problem_num](#)
- [SHORT solver_type](#)
- [SHORT precondition_type](#)
- [SHORT stop_type](#)
- [REAL itsolver_tol](#)
- [INT itsolver_maxit](#)
- [INT restart](#)
- [SHORT ILU_type](#)
- [INT ILU_lfil](#)
- [REAL ILU_droptol](#)
- [REAL ILU_relax](#)
- [REAL ILU_permtol](#)
- [INT Schwarz_mmsize](#)
- [INT Schwarz_maxlvl](#)
- [INT Schwarz_type](#)
- [INT Schwarz_blk_solver](#)
- [SHORT AMG_type](#)
- [SHORT AMG_levels](#)
- [SHORT AMG_cycle_type](#)
- [SHORT AMG_smoother](#)
- [SHORT AMG_smooth_order](#)
- [REAL AMG_relaxation](#)
- [SHORT AMG_polynomial_degree](#)
- [SHORT AMG_presmooth_iter](#)
- [SHORT AMG_postsMOOTH_iter](#)
- [INT AMG_coarse_dof](#)
- [REAL AMG_tol](#)
- [INT AMG_maxit](#)
- [SHORT AMG_ILU_levels](#)

- [SHORT AMG_coarse_solver](#)
- [SHORT AMG_coarse_scaling](#)
- [SHORT AMG_amli_degree](#)
- [SHORT AMG_nl_amli_krylov_type](#)
- [INT AMG_schwarz_levels](#)
- [SHORT AMG_coarsening_type](#)
- [SHORT AMG_aggregation_type](#)
- [SHORT AMG_interpolation_type](#)
- [REAL AMG_strong_threshold](#)
- [REAL AMG_truncation_threshold](#)
- [REAL AMG_max_row_sum](#)
- [INT AMG_aggressive_level](#)
- [INT AMG_aggressive_path](#)
- [INT AMG_pair_number](#)
- [REAL AMG_strong_coupled](#)
- [INT AMG_max_aggregation](#)
- [REAL AMG_tentative_smooth](#)
- [SHORT AMG_smooth_filter](#)

8.23.1 Detailed Description

Input parameters.

Input parameters, reading from disk file

Definition at line 986 of file fasp.h.

8.23.2 Field Documentation

8.23.2.1 SHORT AMG_aggregation_type

aggregation type

Definition at line 1040 of file fasp.h.

8.23.2.2 INT AMG_aggressive_level

number of levels use aggressive coarsening

Definition at line 1045 of file fasp.h.

8.23.2.3 INT AMG_aggressive_path

number of paths used to determine strongly coupled C-set

Definition at line 1046 of file fasp.h.

8.23.2.4 SHORT AMG_amli_degree

degree of the polynomial used by AMLI cycle

Definition at line 1034 of file fasp.h.

8.23.2.5 INT AMG_coarse_dof

minimal coarsest level dof

Definition at line 1028 of file fasp.h.

8.23.2.6 SHORT AMG_coarse_scaling

switch of scaling of the coarse grid correction

Definition at line 1033 of file fasp.h.

8.23.2.7 SHORT AMG_coarse_solver

coarse solver type

Definition at line 1032 of file fasp.h.

8.23.2.8 SHORT AMG_coarsening_type

coarsening type

Definition at line 1039 of file fasp.h.

8.23.2.9 SHORT AMG_cycle_type

type of cycle

Definition at line 1021 of file fasp.h.

8.23.2.10 SHORT AMG_ILU_levels

how many levels use ILU smoother

Definition at line 1031 of file fasp.h.

8.23.2.11 SHORT AMG_interpolation_type

interpolation type

Definition at line 1041 of file fasp.h.

8.23.2.12 SHORT AMG_levels

maximal number of levels

Definition at line 1020 of file fasp.h.

8.23.2.13 INT AMG_max_aggregation

max size of each aggregate

Definition at line 1051 of file fasp.h.

8.23.2.14 REAL AMG_max_row_sum

maximal row sum

Definition at line 1044 of file fasp.h.

8.23.2.15 INT AMG_maxit

number of iterations for AMG used as preconditioner

Definition at line 1030 of file fasp.h.

8.23.2.16 SHORT AMG_nl_amli_krylov_type

type of krylov method used by nonlinear AMLI cycle

Definition at line 1035 of file fasp.h.

8.23.2.17 INT AMG_pair_number

number of pairs in matching algorithm

Definition at line 1047 of file fasp.h.

8.23.2.18 SHORT AMG_polynomial_degree

degree of the polynomial smoother

Definition at line 1025 of file fasp.h.

8.23.2.19 SHORT AMG_postsmooth_iter

number of postsmoothing

Definition at line 1027 of file fasp.h.

8.23.2.20 SHORT AMG_presmooth_iter

number of presmoothing

Definition at line 1026 of file fasp.h.

8.23.2.21 REAL AMG_relaxation

over-relaxation parameter for SOR

Definition at line 1024 of file fasp.h.

8.23.2.22 INT AMG_schwarz_levels

number of levels use schwarz smoother

Definition at line 1036 of file fasp.h.

8.23.2.23 SHORT AMG_smooth_filter

use filter for smoothing the tentative prolongation or not

Definition at line 1053 of file fasp.h.

8.23.2.24 SHORT AMG_smooth_order

order for smoothers

Definition at line 1023 of file fasp.h.

8.23.2.25 SHORT AMG_smoother

type of smoother

Definition at line 1022 of file fasp.h.

8.23.2.26 REAL AMG_strong_coupled

strong coupled threshold for aggregate

Definition at line 1050 of file fasp.h.

8.23.2.27 REAL AMG_strong_threshold

strong threshold for coarsening

Definition at line 1042 of file fasp.h.

8.23.2.28 REAL AMG_tentative_smooth

relaxation factor for smoothing the tentative prolongation

Definition at line 1052 of file fasp.h.

8.23.2.29 REAL AMG_tol

tolerance for AMG if used as preconditioner

Definition at line 1029 of file fasp.h.

8.23.2.30 REAL AMG_truncation_threshold

truncation factor for interpolation

Definition at line 1043 of file fasp.h.

8.23.2.31 SHORT AMG_type

Type of AMG

Definition at line 1019 of file fasp.h.

8.23.2.32 REAL ILU_droptol

drop tolerance

Definition at line 1008 of file fasp.h.

8.23.2.33 INT ILU_lfil

level of fill-in

Definition at line 1007 of file fasp.h.

8.23.2.34 REAL ILU_permtol

permutation tolerance

Definition at line 1010 of file fasp.h.

8.23.2.35 REAL ILU_relax

scaling factor: add the sum of dropped entries to diagonal

Definition at line 1009 of file fasp.h.

8.23.2.36 SHORT ILU_type

ILU type for decomposition

Definition at line 1006 of file fasp.h.

8.23.2.37 char inifile[256]

ini file name

Definition at line 993 of file fasp.h.

8.23.2.38 INT itsolver_maxit

maximal number of iterations for iterative solvers

Definition at line 1002 of file fasp.h.

8.23.2.39 REAL itsolver_tol

tolerance for iterative linear solver

Definition at line 1001 of file fasp.h.

8.23.2.40 SHORT output_type

type of output stream

Definition at line 990 of file fasp.h.

8.23.2.41 SHORT precondition_type

type of preconditioner for iterative solvers

Definition at line 999 of file fasp.h.

8.23.2.42 SHORT print_level

print level

Definition at line 989 of file fasp.h.

8.23.2.43 INT problem_num

problem number to solve

Definition at line 995 of file fasp.h.

8.23.2.44 INT restart

restart number used in GMRES

Definition at line 1003 of file fasp.h.

8.23.2.45 INT Schwarz_blk solver

type of schwarz block solver

Definition at line 1016 of file fasp.h.

8.23.2.46 INT Schwarz_maxlvl

maximal levels

Definition at line 1014 of file fasp.h.

8.23.2.47 INT Schwarz_mmsize

maximal block size

Definition at line 1013 of file fasp.h.

8.23.2.48 INT Schwarz_type

type of schwarz method

Definition at line 1015 of file fasp.h.

8.23.2.49 SHORT solver_type

type of iterative solvers

Definition at line 998 of file fasp.h.

8.23.2.50 SHORT stop_type

type of stopping criteria for iterative solvers

Definition at line 1000 of file fasp.h.

8.23.2.51 char workdir[256]

working directory for data files

Definition at line 994 of file fasp.h.

The documentation for this struct was generated from the following file:

- [fasp.h](#)

8.24 itsolver_param Struct Reference

Parameters passed to iterative solvers.

```
#include <fasp.h>
```

Data Fields

- [SHORT itsolver_type](#)
- [SHORT precondition_type](#)
- [SHORT stop_type](#)
- [INT maxit](#)
- [REAL tol](#)
- [INT restart](#)
- [SHORT print_level](#)

8.24.1 Detailed Description

Parameters passed to iterative solvers.

Definition at line 1061 of file fasp.h.

8.24.2 Field Documentation

8.24.2.1 SHORT itsolver_type

solver type: see message.h

Definition at line 1063 of file fasp.h.

8.24.2.2 INT maxit

max number of iterations

Definition at line 1066 of file fasp.h.

8.24.2.3 **SHORT** `precond_type`

preconditioner type: see `message.h`

Definition at line 1064 of file `fasp.h`.

8.24.2.4 **SHORT** `print_level`

print level: 0–10

Definition at line 1069 of file `fasp.h`.

8.24.2.5 **INT** `restart`

number of steps for restarting: for GMRES etc

Definition at line 1068 of file `fasp.h`.

8.24.2.6 **SHORT** `stop_type`

stopping criteria type

Definition at line 1065 of file `fasp.h`.

8.24.2.7 **REAL** `tol`

convergence tolerance

Definition at line 1067 of file `fasp.h`.

The documentation for this struct was generated from the following file:

- [fasp.h](#)

8.25 **ivector** Struct Reference

Vector with `n` entries of `INT` type.

```
#include <fasp.h>
```

Data Fields

- [INT](#) `row`
number of rows
- [INT](#) * `val`
actual vector entries

8.25.1 Detailed Description

Vector with `n` entries of `INT` type.

Definition at line 346 of file fasp.h.

The documentation for this struct was generated from the following file:

- [fasp.h](#)

8.26 Link Struct Reference

Struct for Links.

```
#include <fasp.h>
```

Data Fields

- [INT prev](#)
previous node in the linklist
- [INT next](#)
next node in the linklist

8.26.1 Detailed Description

Struct for Links.

Definition at line 1110 of file fasp.h.

The documentation for this struct was generated from the following file:

- [fasp.h](#)

8.27 linked_list Struct Reference

A linked list node.

```
#include <fasp.h>
```

Data Fields

- [INT data](#)
data
- [INT head](#)
starting of the list
- [INT tail](#)
ending of the list
- struct [linked_list](#) * [next_node](#)
next node
- struct [linked_list](#) * [prev_node](#)
previous node

8.27.1 Detailed Description

A linked list node.

Note

This definition is adapted from hypre 2.0.

Definition at line 1127 of file fasp.h.

The documentation for this struct was generated from the following file:

- [fasp.h](#)

8.28 Mumps_data Struct Reference

Parameters for MUMPS interface.

```
#include <fasp.h>
```

Data Fields

- [INT job](#)

work for MUMPS

8.28.1 Detailed Description

Parameters for MUMPS interface.

Added on 10/10/2014

Definition at line 450 of file fasp.h.

The documentation for this struct was generated from the following file:

- [fasp.h](#)

8.29 mxv_matfree Struct Reference

Matrix-vector multiplication, replace the actual matrix.

```
#include <fasp.h>
```

Data Fields

- void * [data](#)
data for MxV, can be a Matrix or something else
- void(* [fct](#))(void *, [REAL](#) *, [REAL](#) *)
action for MxV, void function pointer

8.29.1 Detailed Description

Matrix-vector multiplication, replace the actual matrix.

Definition at line 970 of file fasp.h.

The documentation for this struct was generated from the following file:

- [fasp.h](#)

8.30 precondition Struct Reference

Preconditioner data and action.

```
#include <fasp.h>
```

Data Fields

- void * [data](#)
data for preconditioner, void pointer
- void(* [fct](#))([REAL](#) *, [REAL](#) *, void *)
action for preconditioner, void function pointer

8.30.1 Detailed Description

Preconditioner data and action.

Note

This is the preconditioner structure for preconditioned iterative methods.

Definition at line 956 of file fasp.h.

The documentation for this struct was generated from the following file:

- [fasp.h](#)

8.31 precondition_block_data Struct Reference

Data passed to the preconditioner for block preconditioning for [block_dCSRmat](#) format.

```
#include <fasp_block.h>
```

Data Fields

- [block_dCSRmat](#) * [Abcsr](#)
- [dCSRmat](#) * [A_diag](#)
- [dvector](#) [r](#)
- void ** [LU_diag](#)
- [AMG_data](#) ** [mgl](#)
- [AMG_param](#) * [amgparam](#)

8.31.1 Detailed Description

Data passed to the preconditioner for block preconditioning for [block_dCSRmat](#) format.

Data passed to the preconditioner for block diagonal preconditioning.

This is needed for the block preconditioner.

Note

This is needed for the diagonal block preconditioner.

Definition at line 492 of file [fasp_block.h](#).

8.31.2 Field Documentation

8.31.2.1 [dCSRmat*](#) [A_diag](#)

data for each diagonal block which need to solve in the block preconditioners

Definition at line 499 of file [fasp_block.h](#).

8.31.2.2 [block_dCSRmat*](#) [Abcsr](#)

problem data, the blocks

Definition at line 497 of file [fasp_block.h](#).

8.31.2.3 [AMG_param*](#) [amgparam](#)

parameters for AMG

Definition at line 511 of file [fasp_block.h](#).

8.31.2.4 [void**](#) [LU_diag](#)

LU decomposition for the diagonal blocks – (only for UMFPack – Xiaozhe Hu)

Definition at line 507 of file [fasp_block.h](#).

8.31.2.5 [AMG_data**](#) [mgl](#)

AMG data for the diagonal blocks

Definition at line 510 of file [fasp_block.h](#).

8.31.2.6 [dvector](#) [r](#)

temp work space

Definition at line 501 of file [fasp_block.h](#).

The documentation for this struct was generated from the following file:

- [fasp_block.h](#)

8.32 precondition_block_reservoir_data Struct Reference

Data passed to the preconditioner for preconditioning reservoir simulation problems.

```
#include <fasp_block.h>
```

Data Fields

- [block_Reservoir](#) * [A](#)
problem data in [block_Reservoir](#) format
- [block_dCSRmat](#) * [Abcsr](#)
problem data in [block_dCSRmat](#) format
- [dCSRmat](#) * [Acsr](#)
problem data in CSR format
- [INT](#) [ILU_lfil](#)
level of fill-in for structured ILU(k)
- [dSTRmat](#) * [LU](#)
LU matrix for Reservoir-Reservoir block in STR format.
- [ILU_data](#) * [LUcsr](#)
LU matrix for Reservoir-Reservoir block in CSR format.
- [AMG_data](#) * [mgl_data](#)
AMG data for pressure-pressure block.
- [SHORT](#) [print_level](#)
print level in AMG preconditioner
- [INT](#) [maxit_AMG](#)
max number of iterations of AMG preconditioner
- [SHORT](#) [max_levels](#)
max number of AMG levels
- [REAL](#) [amg_tol](#)
tolerance for AMG preconditioner
- [SHORT](#) [cycle_type](#)
AMG cycle type.
- [SHORT](#) [smoother](#)
AMG smoother type.
- [SHORT](#) [presmooth_iter](#)
number of presmoothing
- [SHORT](#) [postsmooth_iter](#)
number of postsmoothing
- [SHORT](#) [coarsening_type](#)
coarsening type
- [REAL](#) [relaxation](#)
relaxation parameter for SOR smoother
- [SHORT](#) [coarse_scaling](#)
switch of scaling of coarse grid correction
- [INT](#) [maxit](#)
max number of iterations
- [INT](#) [restart](#)

- number of iterations for restart*
- **REAL** *tol*
tolerance for convergence
- **REAL** * *invS*
*inverse of the schur complement $(-I - A_{wr} * Arr^{-1} * A_{rw})^{-1}$, Arr may be replaced by LU*
- **dvector** * **DPSinvDSS**
*Diag(PS) * inv(Diag(SS))*
- **SHORT** *scaled*
- **ivector** * *perf_idx*
- **dSTRmat** * **RR**
- **dCSRmat** * **WW**
- **dCSRmat** * **PP**
- **dSTRmat** * **SS**
- **precond_diagstr** * *diag*
- **dvector** * *diaginv*
- **ivector** * *pivot*
- **dvector** * *diaginvS*
- **ivector** * *pivotS*
- **ivector** * *order*
- **dvector** *r*
- **REAL** * *w*

8.32.1 Detailed Description

Data passed to the preconditioner for preconditioning reservoir simulation problems.

Note

This is only needed for the Black Oil model with wells

Definition at line 394 of file fasp_block.h.

8.32.2 Field Documentation

8.32.2.1 **precond_diagstr*** *diag*

the diagonal inverse for diagonal scaling

Definition at line 474 of file fasp_block.h.

8.32.2.2 **dvector*** *diaginv*

the inverse of the diagonals for GS/block GS smoother (whole reservoir matrix)

Definition at line 475 of file fasp_block.h.

8.32.2.3 **dvector*** *diaginvS*

the inverse of the diagonals for GS/block GS smoother (saturation block)

Definition at line 477 of file fasp_block.h.

8.32.2.4 ivector* order

order for smoothing

Definition at line 479 of file fasp_block.h.

8.32.2.5 ivector* perf_idx

variable index for perf

Definition at line 467 of file fasp_block.h.

8.32.2.6 ivector* pivot

the pivot for the GS/block GS smoother (whole reservoir matrix)

Definition at line 476 of file fasp_block.h.

8.32.2.7 ivector* pivotS

the pivot for the GS/block GS smoother (saturation block)

Definition at line 478 of file fasp_block.h.

8.32.2.8 dCSRmat* PP

pressure block after diagonal scaling

Definition at line 471 of file fasp_block.h.

8.32.2.9 dvector r

temporary dvector used to store and restore the residual

Definition at line 482 of file fasp_block.h.

8.32.2.10 dSTRmat* RR

Diagonal scaled reservoir block

Definition at line 469 of file fasp_block.h.

8.32.2.11 SHORT scaled

whether the matrix is scaled

Definition at line 466 of file fasp_block.h.

8.32.2.12 dSTRmat* SS

saturation block after diagonal scaling

Definition at line 472 of file fasp_block.h.

8.32.2.13 REAL* w

temporary work space for other usage

Definition at line 483 of file fasp_block.h.

8.32.2.14 dCSRmat* WW

Argumented well block

Definition at line 470 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- [fasp_block.h](#)

8.33 precondition_data Struct Reference

Data passed to the preconditioners.

```
#include <fasp.h>
```

Data Fields

- [SHORT AMG_type](#)
type of AMG method
- [SHORT print_level](#)
print level in AMG preconditioner
- [INT maxit](#)
max number of iterations of AMG preconditioner
- [SHORT max_levels](#)
max number of AMG levels
- [REAL tol](#)
tolerance for AMG preconditioner
- [SHORT cycle_type](#)
AMG cycle type.
- [SHORT smoother](#)
AMG smoother type.
- [SHORT smooth_order](#)
AMG smoother ordering.
- [SHORT presmooth_iter](#)
number of presmoothing
- [SHORT postsmooth_iter](#)
number of postsmoothing
- [REAL relaxation](#)
relaxation parameter for SOR smoother
- [SHORT polynomial_degree](#)
degree of the polynomial smoother
- [SHORT coarsening_type](#)

- switch of scaling of the coarse grid correction*
- [SHORT coarse_solver](#)
 - coarse solver type for AMG*
- [SHORT coarse_scaling](#)
 - switch of scaling of the coarse grid correction*
- [SHORT amli_degree](#)
 - degree of the polynomial used by AMLI cycle*
- [SHORT nl_amli_krylov_type](#)
 - type of krylov method used by Nonlinear AMLI cycle*
- [REAL tentative_smooth](#)
 - smooth factor for smoothing the tentative prolongation*
- [REAL * amli_coef](#)
 - coefficients of the polynomial used by AMLI cycle*
- [AMG_data * mgl_data](#)
 - AMG preconditioner data.*
- [ILU_data * LU](#)
 - ILU preconditioner data (needed for CPR type preconditioner)*
- [dCSRmat * A](#)
 - Matrix data.*
- [dCSRmat * A_nk](#)
 - Matrix data for near kernal.*
- [dCSRmat * P_nk](#)
 - Prolongation for near kernal.*
- [dCSRmat * R_nk](#)
 - Resriction for near kernal.*
- [dvector r](#)
 - temporary dvector used to store and restore the residual*
- [REAL * w](#)
 - temporary work space for other usage*
- [INT flag](#)

8.33.1 Detailed Description

Data passed to the preconditioners.

Definition at line 752 of file fasp.h.

The documentation for this struct was generated from the following file:

- [fasp.h](#)

8.34 precondition_data_bsr Struct Reference

Data passed to the preconditioners.

```
#include <fasp_block.h>
```

Data Fields

- [SHORT AMG_type](#)
type of AMG method
- [SHORT print_level](#)
print level in AMG preconditioner
- [INT maxit](#)
max number of iterations of AMG preconditioner
- [INT max_levels](#)
max number of AMG levels
- [REAL tol](#)
tolerance for AMG preconditioner
- [SHORT cycle_type](#)
AMG cycle type.
- [SHORT smoother](#)
AMG smoother type.
- [SHORT smooth_order](#)
AMG smoother ordering.
- [SHORT presmooth_iter](#)
number of presmoothing
- [SHORT postsmooth_iter](#)
number of postsmoothing
- [SHORT coarsening_type](#)
coarsening type
- [REAL relaxation](#)
relaxation parameter for SOR smoother
- [SHORT coarse_solver](#)
coarse solver type for AMG
- [SHORT coarse_scaling](#)
switch of scaling of the coarse grid correction
- [SHORT amli_degree](#)
degree of the polynomial used by AMLI cycle
- [REAL * amli_coef](#)
coefficients of the polynomial used by AMLI cycle
- [REAL tentative_smooth](#)
smooth factor for smoothing the tentative prolongation
- [SHORT nl_amli_krylov_type](#)
type of krylov method used by Nonlinear AMLI cycle
- [AMG_data_bsr * mgl_data](#)
AMG preconditioner data.
- [AMG_data * pres_mgl_data](#)
AMG preconditioner data for pressure block.
- [ILU_data * LU](#)
ILU preconditioner data (needed for CPR type preconditioner)
- [dBSRmat * A](#)
Matrix data.
- [dCSRmat * A_nk](#)

- *Matrix data for near kernal.*
- [dCSRmat](#) * [P_nk](#)
- *Prolongation for near kernal.*
- [dCSRmat](#) * [R_nk](#)
- *Resriction for near kernal.*
- [dvector](#) [r](#)
- *temporary dvector used to store and restore the residual*
- [REAL](#) * [w](#)
- *temporary work space for other usage*

8.34.1 Detailed Description

Data passed to the preconditioners.

Note

This structure is needed for the AMG solver/preconditioner in BSR format

Definition at line 301 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- [fasp_block.h](#)

8.35 precondition_data_str Struct Reference

Data passed to the preconditioner for [dSTRmat](#) matrices.

```
#include <fasp.h>
```

Data Fields

- [SHORT](#) [AMG_type](#)
- *type of AMG method*
- [SHORT](#) [print_level](#)
- *print level in AMG preconditioner*
- [INT](#) [maxit](#)
- *max number of iterations of AMG preconditioner*
- [SHORT](#) [max_levels](#)
- *max number of AMG levels*
- [REAL](#) [tol](#)
- *tolerance for AMG preconditioner*
- [SHORT](#) [cycle_type](#)
- *AMG cycle type.*
- [SHORT](#) [smoother](#)
- *AMG smoother type.*
- [SHORT](#) [presmooth_iter](#)
- *number of presmoothing*

- [SHORT postsmooth_iter](#)
number of postsmoothing
- [SHORT coarsening_type](#)
coarsening type
- [REAL relaxation](#)
relaxation parameter for SOR smoother
- [SHORT coarse_scaling](#)
switch of scaling of the coarse grid correction
- [AMG_data](#) * [mgl_data](#)
AMG preconditioner data.
- [ILU_data](#) * [LU](#)
ILU preconditioner data (needed for CPR type preconditioner)
- [SHORT scaled](#)
whether the matrix are scaled or not
- [dCSRmat](#) * [A](#)
the original CSR matrix
- [dSTRmat](#) * [A_str](#)
store the whole reservoir block in STR format
- [dSTRmat](#) * [SS_str](#)
store Saturation block in STR format
- [dvector](#) * [diaginv](#)
the inverse of the diagonals for GS/block GS smoother (whole reservoir matrix)
- [ivector](#) * [pivot](#)
the pivot for the GS/block GS smoother (whole reservoir matrix)
- [dvector](#) * [diaginvS](#)
the inverse of the diagonals for GS/block GS smoother (saturation block)
- [ivector](#) * [pivotS](#)
the pivot for the GS/block GS smoother (saturation block)
- [ivector](#) * [order](#)
order for smoothing
- [ivector](#) * [neigh](#)
array to store neighbor information
- [dvector](#) [r](#)
temporary dvector used to store and restore the residual
- [REAL](#) * [w](#)
temporary work space for other usage

8.35.1 Detailed Description

Data passed to the preconditioner for [dSTRmat](#) matrices.

Definition at line 847 of file fasp.h.

The documentation for this struct was generated from the following file:

- [fasp.h](#)

8.36 precondition_diagbsr Struct Reference

Data passed to diagonal preconditioner for [dBSRmat](#) matrices.

```
#include <fasp_block.h>
```

Data Fields

- [INT nb](#)
dimension of each sub-block
- [dvector diag](#)
diagonal elements

8.36.1 Detailed Description

Data passed to diagonal preconditioner for [dBSRmat](#) matrices.

Note

This is needed for the diagonal preconditioner.

Definition at line 283 of file `fasp_block.h`.

The documentation for this struct was generated from the following file:

- [fasp_block.h](#)

8.37 precondition_diagstr Struct Reference

Data passed to diagonal preconditioner for [dSTRmat](#) matrices.

```
#include <fasp.h>
```

Data Fields

- [INT nc](#)
number of components
- [dvector diag](#)
diagonal elements

8.37.1 Detailed Description

Data passed to diagonal preconditioner for [dSTRmat](#) matrices.

Note

This is needed for the diagonal preconditioner.

Definition at line 940 of file `fasp.h`.

The documentation for this struct was generated from the following file:

- [fasp.h](#)

8.38 precondition_FASP_blkoi_data Struct Reference

Data passed to the preconditioner for preconditioning reservoir simulation problems.

```
#include <fasp_block.h>
```

Data Fields

- [block_BSR](#) * A
Part 1: Basic data.
- [SHORT](#) scaled
Part 2: Data for CPR-like preconditioner for reservoir block.
- [dvector](#) * [diaginv_noscale](#)
- [dBSRmat](#) * RR
- [ivector](#) * [neigh](#)
- [ivector](#) * [order](#)
- [dBSRmat](#) * SS
- [dvector](#) * [diaginv_S](#)
- [ivector](#) * [pivot_S](#)
- [dCSRmat](#) * PP
- [AMG_data](#) * [mgl_data](#)
- [SHORT](#) [print_level](#)
print level in AMG preconditioner
- [INT](#) [maxit_AMG](#)
max number of iterations of AMG preconditioner
- [SHORT](#) [max_levels](#)
max number of AMG levels
- [REAL](#) [amg_tol](#)
tolerance for AMG preconditioner
- [SHORT](#) [cycle_type](#)
AMG cycle type.
- [SHORT](#) [smoother](#)
AMG smoother type.
- [SHORT](#) [smooth_order](#)
AMG smoothing order.
- [SHORT](#) [presmooth_iter](#)
number of presmoothing
- [SHORT](#) [postsmooth_iter](#)
number of postsmoothing
- [SHORT](#) [coarsening_type](#)
coarsening type
- [SHORT](#) [coarse_solver](#)
coarse level solver type
- [REAL](#) [relaxation](#)
relaxation parameter for SOR smoother
- [SHORT](#) [coarse_scaling](#)
switch of scaling of coarse grid correction
- [SHORT](#) [amli_degree](#)

degree of the polynomial used by AMLI cycle

- `REAL * aml_i_coef`

coefficients of the polynomial used by AMLI cycle

- `REAL tentative_smooth`

relaxation parameter for smoothing the tentative prolongation

- `dvector * diaginv`
- `ivector * pivot`
- `ILU_data * LU`

data of ILU for reservoir block

- `ivector * perf_idx`
- `ivector * perf_neigh`
- `dCSRmat * WW`
- `void * Numeric`

data for direct solver for argumented well block

- `REAL * invS`

*inverse of the schur complement $(-I - A_{wr} * Arr^{-1} * A_{rw})^{-1}$, Arr may be replaced by LU*

- `INT maxit`
- `INT restart`
- `REAL tol`
- `dvector r`
- `REAL * w`

8.38.1 Detailed Description

Data passed to the preconditioner for preconditioning reservoir simulation problems.

Note

This is only needed for the Black Oil model with wells

Definition at line 545 of file fasp_block.h.

8.38.2 Field Documentation

8.38.2.1 `block_BSR* A`

Part 1: Basic data.

whole jacobian system in `block_BSRmat`

Definition at line 550 of file fasp_block.h.

8.38.2.2 `dvector* diaginv`

inverse of the diagonal blocks of reservoir block

Definition at line 622 of file fasp_block.h.

8.38.2.3 dvector* diaginv_noscale

inverse of diagonal blocks for diagonal scaling

Definition at line 557 of file fasp_block.h.

8.38.2.4 dvector* diaginv_S

inverse of the diagonal blocks of saturation block

Definition at line 566 of file fasp_block.h.

8.38.2.5 INT maxit

max number of iterations

Definition at line 640 of file fasp_block.h.

8.38.2.6 AMG_data* mgl_data

AMG data for pressure-pressure block

Definition at line 571 of file fasp_block.h.

8.38.2.7 ivector* neigh

neighbor information of the reservoir block

Definition at line 561 of file fasp_block.h.

8.38.2.8 ivector* order

ordering of the reservoir block

Definition at line 562 of file fasp_block.h.

8.38.2.9 ivector* perf_idx

index of blocks which have perforation

Definition at line 629 of file fasp_block.h.

8.38.2.10 ivector* perf_neigh

index of blocks which are neighbors of perforations (include perforations)

Definition at line 630 of file fasp_block.h.

8.38.2.11 ivector* pivot

pivot for the GS smoothers for the reservoir matrix

Definition at line 623 of file fasp_block.h.

8.38.2.12 ivector* pivot_S

pivoting for the GS smoothers for saturation block

Definition at line 567 of file fasp_block.h.

8.38.2.13 dCSRmat* PP

pressure block

Definition at line 570 of file fasp_block.h.

8.38.2.14 dvector r

temporary dvector used to store and restore the residual

Definition at line 645 of file fasp_block.h.

8.38.2.15 INT restart

number of iterations for restart

Definition at line 641 of file fasp_block.h.

8.38.2.16 dBSRmat* RR

reservoir block

Definition at line 558 of file fasp_block.h.

8.38.2.17 SHORT scaled

Part 2: Data for CPR-like preconditioner for reservoir block.

scaled = 1 means the the following RR block is diagonal scaled

Definition at line 556 of file fasp_block.h.

8.38.2.18 dBSRmat* SS

saturation block

Definition at line 565 of file fasp_block.h.

8.38.2.19 REAL tol

tolerance

Definition at line 642 of file fasp_block.h.

8.38.2.20 REAL* w

temporary work space for other usage

Definition at line 646 of file fasp_block.h.

8.38.2.21 dCSRmat* WW

Argumented well block

Definition at line 631 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- [fasp_block.h](#)

8.39 precondition_sweeping_data Struct Reference

Data passed to the preconditioner for sweeping preconditioning.

```
#include <fasp_block.h>
```

Data Fields

- [INT NumLayers](#)
- [block_dCSRmat * A](#)
- [block_dCSRmat * Ai](#)
- [dCSRmat * local_A](#)
- [void ** local_LU](#)
- [ivector * local_index](#)
- [dvector r](#)
- [REAL * w](#)

8.39.1 Detailed Description

Data passed to the preconditioner for sweeping preconditioning.

Author

Xiaozhe Hu

Date

05/01/2014

Note

This is needed for the sweeping preconditioner.

Definition at line 659 of file fasp_block.h.

8.39.2 Field Documentation

8.39.2.1 block_dCSRmat* A

problem data, the sparse matrix

Definition at line 663 of file fasp_block.h.

8.39.2.2 block_dCSRmat* Ai

preconditioner data, the sparse matrix

Definition at line 664 of file fasp_block.h.

8.39.2.3 dCSRmat* local_A

local stiffness matrix for each layer

Definition at line 666 of file fasp_block.h.

8.39.2.4 ivector* local_index

local index for each layer

Definition at line 669 of file fasp_block.h.

8.39.2.5 void** local_LU

lcoal LU decomposition – (only for UMFpack – Xiaozhe Hu)

Definition at line 667 of file fasp_block.h.

8.39.2.6 INT NumLayers

number of layers

Definition at line 661 of file fasp_block.h.

8.39.2.7 dvector r

temporary dvector used to store and restore the residual

Definition at line 672 of file fasp_block.h.

8.39.2.8 REAL* w

temporary work space for other usage

Definition at line 673 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- [fasp_block.h](#)

8.40 Schwarz_data Struct Reference

Data for Schwarz methods.

```
#include <fasp.h>
```

Data Fields

- [dCSRmat A](#)
pointer to the matrix
- [INT nblk](#)
number of blocks
- [INT * iblock](#)
row index of blocks
- [INT * jblock](#)
column index of blocks
- [REAL * rhsloc](#)
- [dvector rhsloc1](#)
local right hand side
- [dvector xloc1](#)
local solution
- [REAL * au](#)
LU decomposition: the U block.
- [REAL * al](#)
LU decomposition: the L block.
- [INT schwarz_type](#)
Schwarz method type.
- [INT blk_solver](#)
Schwarz block solver.
- [INT memt](#)
working space size
- [INT * mask](#)
mask
- [INT maxbs](#)
maximal block size
- [INT * maxa](#)
maxa
- [dCSRmat * blk_data](#)
matrix for each partition
- [Mumps_data * mumps](#)
param for MUMPS
- [Schwarz_param * swzparam](#)
param for schwarz

8.40.1 Detailed Description

Data for Schwarz methods.

This is needed for the schwarz solver, preconditioner/smoothers.

Definition at line 469 of file fasp.h.

The documentation for this struct was generated from the following file:

- [fasp.h](#)

8.41 Schwarz_param Struct Reference

Parameters for Schwarz method.

```
#include <fasp.h>
```

Data Fields

- [SHORT print_level](#)
print level
- [SHORT schwarz_type](#)
type for Schwarz method
- [INT schwarz_maxlvl](#)
maximal level for constructing the blocks
- [INT schwarz_mmsize](#)
maximal size of blocks
- [INT schwarz_blksolver](#)
type of schwarz block solver

8.41.1 Detailed Description

Parameters for Schwarz method.

Added on 05/14/2012

Definition at line 425 of file fasp.h.

The documentation for this struct was generated from the following file:

- [fasp.h](#)

Chapter 9

File Documentation

9.1 amg.c File Reference

AMG method as an iterative solver (main file)

```
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void [fasp_solver_amg](#) ([dCSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [AMG_param](#) *param)
Solve $Ax = b$ by algebraic multigrid methods.

9.1.1 Detailed Description

AMG method as an iterative solver (main file)

9.1.2 Function Documentation

9.1.2.1 void [fasp_solver_amg](#) ([dCSRmat](#) * A, [dvector](#) * b, [dvector](#) * x, [AMG_param](#) * param)

Solve $Ax = b$ by algebraic multigrid methods.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector : the right hand side
<i>x</i>	Pointer to dvector : the unknowns
<i>param</i>	Pointer to AMG_param : AMG parameters

Author

Chensong Zhang

Date

04/06/2010

Note

Refer to "Multigrid" by U. Trottenberg, C. W. Oosterlee and A. Schuller Appendix A.7 (by A. Brandt, P. Oswald and K. Stuben) Academic Press Inc., San Diego, CA, 2001.

Modified by Chensong Zhang on 01/10/2012 Modified by Chensong Zhang on 07/26/2014: Add error handling for AMG setup

Definition at line 37 of file amg.c.

9.2 amg_setup_cr.c File Reference

Brannick-Falgout compatible relaxation based AMG: SETUP phase.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- [SHORT fasp_amg_setup_cr](#) ([AMG_data](#) *mgl, [AMG_param](#) *param)
Set up phase of Brannick Falgout CR coarsening for classic AMG.

9.2.1 Detailed Description

Brannick-Falgout compatible relaxation based AMG: SETUP phase.

Note

Setup A, P, R and levels using the Compatible Relaxation coarsening for classic AMG interpolation Refer to J. Brannick and R. Falgout "Compatible relaxation and coarsening in AMG"

TODO: Not working. Yet need to be fixed. –Chensong

9.2.2 Function Documentation

9.2.2.1 [SHORT fasp_amg_setup_cr](#) ([AMG_data](#) * *mgl*, [AMG_param](#) * *param*)

Set up phase of Brannick Falgout CR coarsening for classic AMG.

Parameters

<i>mgl</i>	Pointer to AMG data: AMG_data
<i>param</i>	Pointer to AMG parameters: AMG_param

Returns

FASP_SUCCESS if succeeded, otherwise, error information.

Author

James Brannick

Date

04/21/2010

Modified by Chensong Zhang on 05/10/2013: adjust the structure.

Definition at line 38 of file amg_setup_cr.c.

9.3 amg_setup_rs.c File Reference

Ruge-Stuben AMG: SETUP phase.

```
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- [SHORT fasp_amg_setup_rs](#) ([AMG_data](#) *mgl, [AMG_param](#) *param)
Setup phase of Ruge and Stuben's classic AMG.

9.3.1 Detailed Description

Ruge-Stuben AMG: SETUP phase.

Note

Ref Multigrid by U. Trottenberg, C. W. Oosterlee and A. Schuller Appendix P475 A.7 (by A. Brandt, P. Oswald and K. Stuben) Academic Press Inc., San Diego, CA, 2001.

9.3.2 Function Documentation

9.3.2.1 [SHORT fasp_amg_setup_rs](#) ([AMG_data](#) * *mgl*, [AMG_param](#) * *param*)

Setup phase of Ruge and Stuben's classic AMG.

Parameters

<i>mgl</i>	Pointer to AMG data: AMG_data
<i>param</i>	Pointer to AMG parameters: AMG_param

Returns

FASP_SUCCESS if succeed, otherwise, error information.

Author

Chensong Zhang

Date

05/09/2010

Modified by Chensong Zhang on 04/04/2009. Modified by Chensong Zhang on 05/09/2010. Modified by Zhiyang Zhou on 11/17/2010. Modified by Xiaozhe Hu on 01/23/2011: add AMLI cycle. Modified by Chensong zhang on 09/09/2011↵: add min dof. Modified by Xiaozhe Hu on 04/24/2013: aggressive coarsening. Modified by Chensong Zhang on 05/03/2013: add error handling in setup. Modified by Chensong Zhang on 05/10/2013: adjust the structure. Modified by Chensong Zhang on 07/26/2014: handle coarsening errors. Modified by Chensong Zhang on 09/23/2014: check coarse spaces.

Definition at line 47 of file amg_setup_rs.c.

9.4 amg_setup_sa.c File Reference

Smoothed aggregation AMG: SETUP phase.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "aggregation_csr.inl"
#include "aggregation_bsr.inl"
```

Functions

- [SHORT fasp_amg_setup_sa](#) ([AMG_data](#) *mgl, [AMG_param](#) *param)
Set up phase of smoothed aggregation AMG.
- [SHORT fasp_amg_setup_sa_bsr](#) ([AMG_data_bsr](#) *mgl, [AMG_param](#) *param)
Set up phase of smoothed aggregation AMG (BSR format)

9.4.1 Detailed Description

Smoothed aggregation AMG: SETUP phase.

9.4.2 Function Documentation

9.4.2.1 SHORT fasp_amg_setup_sa (AMG_data * *mgl*, AMG_param * *param*)

Set up phase of smoothed aggregation AMG.

Parameters

<i>mgl</i>	Pointer to AMG data: AMG_data
<i>param</i>	Pointer to AMG parameters: AMG_param

Returns

FASP_SUCCESS if succeed, error otherwise

Author

Xiaozhe Hu

Date

09/29/2009

Modified by Chensong Zhang on 04/06/2010. Modified by Chensong Zhang on 05/09/2010. Modified by Xiaozhe Hu on 01/23/2011: add AMLI cycle. Modified by Chensong Zhang on 05/10/2013: adjust the structure.

Definition at line 45 of file amg_setup_sa.c.

9.4.2.2 INT fasp_amg_setup_sa_bsr ([AMG_data_bsr](#) * *mgl*, [AMG_param](#) * *param*)

Set up phase of smoothed aggregation AMG (BSR format)

Parameters

<i>mgl</i>	Pointer to AMG data: AMG_data_bsr
<i>param</i>	Pointer to AMG parameters: AMG_param

Returns

FASP_SUCCESS if succeed, error otherwise

Author

Xiaozhe Hu

Date

05/26/2014

Definition at line 82 of file amg_setup_sa.c.

9.5 amg_setup_ua.c File Reference

Unsmoothed aggregation AMG: SETUP phase.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "aggregation_csr.inl"
#include "aggregation_bsr.inl"
```

Functions

- [SHORT fasp_amg_setup_ua](#) ([AMG_data](#) *mgl, [AMG_param](#) *param)
Set up phase of unsmoothed aggregation AMG.
- [SHORT fasp_amg_setup_ua_bsr](#) ([AMG_data_bsr](#) *mgl, [AMG_param](#) *param)
Set up phase of unsmoothed aggregation AMG (BSR format)

9.5.1 Detailed Description

Unsmoothed aggregation AMG: SETUP phase.

Note

Setup A, P, PT and levels using the unsmoothed aggregation algorithm; Refer to P. Vanek, J. Madel and M. Brezina "Algebraic Multigrid on Unstructured Meshes", 1994

9.5.2 Function Documentation

9.5.2.1 [SHORT fasp_amg_setup_ua](#) ([AMG_data](#) * *mgl*, [AMG_param](#) * *param*)

Set up phase of unsmoothed aggregation AMG.

Parameters

<i>mgl</i>	Pointer to AMG data: AMG_data
<i>param</i>	Pointer to AMG parameters: AMG_param

Returns

FASP_SUCCESS if succeed, error otherwise

Author

Xiaozhe Hu

Date

12/28/2011

Definition at line 38 of file amg_setup_ua.c.

9.5.2.2 [INT fasp_amg_setup_ua_bsr](#) ([AMG_data_bsr](#) * *mgl*, [AMG_param](#) * *param*)

Set up phase of unsmoothed aggregation AMG (BSR format)

Parameters

<i>mgl</i>	Pointer to AMG data: AMG_data_bsr
------------	---

<i>param</i>	Pointer to AMG parameters: AMG_param
--------------	--

Returns

FASP_SUCCESS if succeed, error otherwise

Author

Xiaozhe Hu

Date

03/16/2012

Definition at line 69 of file amg_setup_ua.c.

9.6 amg_solve.c File Reference

Algebraic multigrid iterations: SOLVE phase.

```
#include <time.h>
#include "fasp.h"
#include "fasp_funcs.h"
#include "itsolver_util.inl"
```

Functions

- [INT fasp_amg_solve](#) ([AMG_data](#) *mgl, [AMG_param](#) *param)
AMG – SOLVE phase.
- [INT fasp_amg_solve_amli](#) ([AMG_data](#) *mgl, [AMG_param](#) *param)
AMLI – SOLVE phase.
- [INT fasp_amg_solve_nl_amli](#) ([AMG_data](#) *mgl, [AMG_param](#) *param)
Nonlinear AMLI – SOLVE phase.
- [void fasp_famg_solve](#) ([AMG_data](#) *mgl, [AMG_param](#) *param)
FMG – SOLVE phase.

9.6.1 Detailed Description

Algebraic multigrid iterations: SOLVE phase.

Note

Solve $Ax=b$ using multigrid method. This is SOLVE phase only and is independent of SETUP method used!
Should be called after multigrid hierarchy has been generated!

9.6.2 Function Documentation

9.6.2.1 [INT fasp_amg_solve](#) ([AMG_data](#) * mgl, [AMG_param](#) * param)

AMG – SOLVE phase.

Parameters

<i>mgl</i>	Pointer to AMG data: AMG_data
<i>param</i>	Pointer to AMG parameters: AMG_param

Returns

Iteration number if succeed, ERROR otherwise

Author

Xuehai Huang, Chensong Zhang

Date

04/02/2010

Modified by Chensong 04/21/2013: Fix an output typo

Definition at line 36 of file amg_solve.c.

9.6.2.2 INT fasp_amg_solve_amli (**AMG_data** * *mgl*, **AMG_param** * *param*)

AMLI – SOLVE phase.

Parameters

<i>mgl</i>	Pointer to AMG data: AMG_data
<i>param</i>	Pointer to AMG parameters: AMG_param

Returns

Iteration number if succeed, ERROR otherwise

Author

Xiaozhe Hu

Date

01/23/2011

Modified by Chensong 04/21/2013: Fix an output typo

Definition at line 121 of file amg_solve.c.

9.6.2.3 INT fasp_amg_solve_nl_amli (**AMG_data** * *mgl*, **AMG_param** * *param*)

Nonlinear AMLI – SOLVE phase.

Parameters

<i>mgl</i>	Pointer to AMG data: AMG_data
<i>param</i>	Pointer to AMG parameters: AMG_param

Returns

Iteration number if succeed, ERROR otherwise

Author

Xiaozhe Hu

Date

04/30/2011

Modified by Chensong 04/21/2013: Fix an output typo

Definition at line 200 of file amg_solve.c.

9.6.2.4 void fasp_famg_solve ([AMG_data](#) * *mgl*, [AMG_param](#) * *param*)

FMG – SOLVE phase.

Parameters

<i>mgl</i>	Pointer to AMG data: AMG_data
<i>param</i>	Pointer to AMG parameters: AMG_param

Author

Chensong Zhang

Date

01/10/2012

Definition at line 272 of file amg_solve.c.

9.7 amlirecur.c File Reference

Abstract AMLI multilevel iteration – recursive version.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "forts_ns.h"
#include "mg_util.inl"
```

Functions

- void `fasp_solver_amli` (`AMG_data` *mgl, `AMG_param` *param, `INT` level)
Solve $Ax=b$ with recursive AMLI-cycle.
- void `fasp_solver_nl_amli` (`AMG_data` *mgl, `AMG_param` *param, `INT` level, `INT` num_levels)
Solve $Ax=b$ with recursive nonlinear AMLI-cycle.
- void `fasp_solver_nl_amli_bsr` (`AMG_data_bsr` *mgl, `AMG_param` *param, `INT` level, `INT` num_levels)
Solve $Ax=b$ with recursive nonlinear AMLI-cycle.
- void `fasp_amg_amli_coef` (const `REAL` lambda_max, const `REAL` lambda_min, const `INT` degree, `REAL` *coef)
Compute the coefficients of the polynomial used by AMLI-cycle.

9.7.1 Detailed Description

Abstract AMLI multilevel iteration – recursive version.

Note

AMLI and nonlinear AMLI cycles

9.7.2 Function Documentation

9.7.2.1 void `fasp_amg_amli_coef` (const `REAL` *lambda_max*, const `REAL` *lambda_min*, const `INT` *degree*, `REAL` * *coef*)

Compute the coefficients of the polynomial used by AMLI-cycle.

Parameters

<i>lambda_max</i>	Maximal lambda
<i>lambda_min</i>	Minimal lambda
<i>degree</i>	Degree of polynomial approximation
<i>coef</i>	Coefficient of AMLI (output)

Author

Xiaozhe Hu

Date

01/23/2011

Definition at line 993 of file amlirecur.c.

9.7.2.2 void `fasp_solver_amli` (`AMG_data` * *mgl*, `AMG_param` * *param*, `INT` *level*)

Solve $Ax=b$ with recursive AMLI-cycle.

Parameters

<i>mgf</i>	Pointer to AMG data: AMG_data
<i>param</i>	Pointer to AMG parameters: AMG_param
<i>level</i>	Current level

Author

Xiaozhe Hu

Date

01/23/2011

Modified by Chensong Zhang on 02/27/2013: update direct solvers. Modified by Zheng Li on 11/10/2014: update direct solvers.

Definition at line 235 of file amlirecur.c.

9.7.2.3 void fasp_solver_nl_amli ([AMG_data](#) * *mgf*, [AMG_param](#) * *param*, INT *level*, INT *num_levels*)

Solve $Ax=b$ with recursive nonlinear AMLI-cycle.

Parameters

<i>mgf</i>	Pointer to AMG_data data
<i>param</i>	Pointer to AMG parameters
<i>level</i>	Current level
<i>num_levels</i>	Total numebr of levels

Author

Xiaozhe Hu

Date

04/06/2010

Modified by Chensong Zhang on 02/27/2013: update direct solvers. Modified by Zheng Li on 11/10/2014: update direct solvers.

Definition at line 511 of file amlirecur.c.

9.7.2.4 void fasp_solver_nl_amli_bsr ([AMG_data_bsr](#) * *mgf*, [AMG_param](#) * *param*, INT *level*, INT *num_levels*)

Solve $Ax=b$ with recursive nonlinear AMLI-cycle.

Parameters

<i>mgf</i>	Pointer to AMG data: AMG_data
<i>param</i>	Pointer to AMG parameters: AMG_param

<i>level</i>	Current level
<i>num_levels</i>	Total numebr of levels

Author

Xiaozhe Hu

Date

04/06/2010

Modified by Chensong Zhang on 02/27/2013: update direct solvers.

Definition at line 799 of file amlirecur.c.

9.8 array.c File Reference

Array operations.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void [fasp_array_null](#) ([REAL](#) *x)
Initialize an array.
- void [fasp_array_set](#) (const [INT](#) n, [REAL](#) *x, const [REAL](#) val)
Set initial value for an array to be x=val.
- void [fasp_iarray_set](#) (const [INT](#) n, [INT](#) *x, const [INT](#) val)
Set initial value for an array to be x=val.
- void [fasp_array_cp](#) (const [INT](#) n, [REAL](#) *x, [REAL](#) *y)
Copy an array to the other y=x.
- void [fasp_iarray_cp](#) (const [INT](#) n, [INT](#) *x, [INT](#) *y)
Copy an array to the other y=x.
- void [fasp_array_cp_nc3](#) ([REAL](#) *x, [REAL](#) *y)
Copy an array to the other y=x, the length is 3.
- void [fasp_array_cp_nc5](#) ([REAL](#) *x, [REAL](#) *y)
Copy an array to the other y=x, the length is 5.
- void [fasp_array_cp_nc7](#) ([REAL](#) *x, [REAL](#) *y)
Copy an array to the other y=x, the length is 7.

9.8.1 Detailed Description

Array operations.

Simple array operations – init, set, copy, etc

9.8.2 Function Documentation

9.8.2.1 `void fasp_array_cp (const INT n , REAL * x , REAL * y)`

Copy an array to the other $y=x$.

Parameters

n	Number of variables
x	Pointer to the original vector
y	Pointer to the destination vector

Author

Chensong Zhang

Date

2010/04/03

Definition at line 172 of file array.c.

9.8.2.2 void fasp_array_cp_nc3 (REAL * x , REAL * y)

Copy an array to the other $y=x$, the length is 3.

Parameters

x	Pointer to the original vector
y	Pointer to the destination vector

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Note

Special unrolled routine designed for a specific application

Definition at line 212 of file array.c.

9.8.2.3 void fasp_array_cp_nc5 (REAL * x , REAL * y)

Copy an array to the other $y=x$, the length is 5.

Parameters

x	Pointer to the original vector
y	Pointer to the destination vector

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Note

Special unrolled routine designed for a specific application

Definition at line 233 of file array.c.

9.8.2.4 void fasp_array_cp_nc7 (REAL * x, REAL * y)

Copy an array to the other y=x, the length is 7.

Parameters

<i>x</i>	Pointer to the original vector
<i>y</i>	Pointer to the destination vector

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Note

Special unrolled routine designed for a specific application

Definition at line 256 of file array.c.

9.8.2.5 void fasp_array_null (REAL * x)

Initialize an array.

Parameters

<i>x</i>	Pointer to the vector
----------	-----------------------

Author

Chensong Zhang

Date

2010/04/03

Definition at line 32 of file array.c.

9.8.2.6 void fasp_array_set (const INT n, REAL * x, const REAL val)

Set initial value for an array to be x=val.

Parameters

n	Number of variables
x	Pointer to the vector
val	Initial value for the REAL array

Author

Chensong Zhang

Date

04/03/2010

Modified by Chunsheng Feng, Xiaoqiang Yue

Date

05/23/2012

Definition at line 52 of file array.c.

9.8.2.7 void fasp_iarray_cp (const INT n , INT * x , INT * y)

Copy an array to the other $y=x$.

Parameters

n	Number of variables
x	Pointer to the original vector
y	Pointer to the destination vector

Author

Chunsheng Feng, Xiaoqiang Yue

Date

05/23/2012

Definition at line 192 of file array.c.

9.8.2.8 void fasp_iarray_set (const INT n , INT * x , const INT val)

Set initial value for an array to be $x=val$.

Parameters

n	Number of variables
-----	---------------------

x	Pointer to the vector
val	Initial value for the REAL array

Author

Chensong Zhang

Date

04/03/2010

Modified by Chunsheng Feng, Xiaoqiang Yue

Date

05/25/2012

Definition at line 114 of file array.c.

9.9 blas_array.c File Reference

BLAS operations for arrays.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void `fasp_blas_array_ax` (const `INT` n, const `REAL` a, `REAL` *x)
 $x = a * x$
- void `fasp_blas_array_axpy` (const `INT` n, const `REAL` a, `REAL` *x, `REAL` *y)
 $y = a * x + y$
- void `fasp_blas_array_axpyz` (const `INT` n, const `REAL` a, `REAL` *x, `REAL` *y, `REAL` *z)
 $z = a * x + y$
- void `fasp_blas_array_axpby` (const `INT` n, const `REAL` a, `REAL` *x, const `REAL` b, `REAL` *y)
 $y = a * x + b * y$
- `REAL fasp_blas_array_dotprod` (const `INT` n, const `REAL` *x, const `REAL` *y)
Inner product of two arrays (x,y)
- `REAL fasp_blas_array_norm1` (const `INT` n, const `REAL` *x)
L1 norm of array x.
- `REAL fasp_blas_array_norm2` (const `INT` n, const `REAL` *x)
L2 norm of array x.
- `REAL fasp_blas_array_norminf` (const `INT` n, const `REAL` *x)
Linf norm of array x.

9.9.1 Detailed Description

BLAS operations for arrays.

9.9.2 Function Documentation

9.9.2.1 void fasp_blas_array_ax (const INT *n*, const REAL *a*, REAL * *x*)

$x = a * x$

Parameters

<i>n</i>	Number of variables
<i>a</i>	Factor a
<i>x</i>	Pointer to x

Author

Chensong Zhang

Date

07/01/209

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Note

x is reused to store the resulting array.

Definition at line 35 of file blas_array.c.

9.9.2.2 void fasp_blas_array_axpby (const INT *n*, const REAL *a*, REAL * *x*, const REAL *b*, REAL * *y*)

$y = a * x + b * y$

Parameters

<i>n</i>	Number of variables
<i>a</i>	Factor a
<i>x</i>	Pointer to x
<i>b</i>	Factor b
<i>y</i>	Pointer to y

Author

Chensong Zhang

Date

07/01/209

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Note

y is reused to store the resulting array.

Definition at line 218 of file blas_array.c.

9.9.2.3 void fasp_blas_array_axpy (const INT n , const REAL a , REAL * x , REAL * y)

$y = a * x + y$

Parameters

n	Number of variables
a	Factor a
x	Pointer to x
y	Pointer to y

Author

Chensong Zhang

Date

07/01/2009

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Note

y is reused to store the resulting array.

Definition at line 87 of file blas_array.c.

9.9.2.4 void fasp_blas_array_axpyz (const INT n , const REAL a , REAL * x , REAL * y , REAL * z)

 $z = a * x + y$

Parameters

n	Number of variables
a	Factor a
x	Pointer to x
y	Pointer to y
z	Pointer to z

Author

Chensong Zhang

Date

07/01/2009

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Definition at line 167 of file blas_array.c.

9.9.2.5 REAL fasp_blas_array_dotprod (const INT n , const REAL * x , const REAL * y)

Inner product of two arrays (x,y)

Parameters

n	Number of variables
x	Pointer to x
y	Pointer to y

Returns

Inner product (x,y)

Author

Chensong Zhang

Date

07/01/209

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Definition at line 267 of file blas_array.c.

9.9.2.6 REAL fasp_blas_array_norm1 (const INT n , const REAL * x)

L1 norm of array x.

Parameters

n	Number of variables
x	Pointer to x

Returns

L1 norm of x

Author

Chensong Zhang

Date

07/01/209

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Definition at line 307 of file blas_array.c.

9.9.2.7 REAL fasp_blas_array_norm2 (const INT n , const REAL * x)

L2 norm of array x.

Parameters

n	Number of variables
x	Pointer to x

Returns

L2 norm of x

Author

Chensong Zhang

Date

07/01/2009

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Definition at line 347 of file blas_array.c.

9.9.2.8 REAL fasp_blas_array_norminf (const INT n , const REAL * x)

Linf norm of array x .

Parameters

n	Number of variables
x	Pointer to x

Returns

L_inf norm of x

Author

Chensong Zhang

Date

07/01/2009

Modified by Chunsheng Feng, Zheng Li on 06/28/2012

Definition at line 388 of file blas_array.c.

9.10 blas_bcsr.c File Reference

BLAS operations for [block_dCSRmat](#) matrices.

```
#include <time.h>
#include "fasp.h"
#include "fasp_block.h"
#include "fasp_functs.h"
```

Functions

- void `fasp_blas_bdcscr_aAxy` (const `REAL` `alpha`, `block_dCSRmat` *`A`, `REAL` *`x`, `REAL` *`y`)
*Matrix-vector multiplication $y = \alpha A * x + y$.*
- void `fasp_blas_bdcscr_mxv` (`block_dCSRmat` *`A`, `REAL` *`x`, `REAL` *`y`)
*Matrix-vector multiplication $y = A * x$.*
- void `fasp_blas_bdbsr_aAxy` (const `REAL` `alpha`, `block_BSR` *`A`, `REAL` *`x`, `REAL` *`y`)
*Matrix-vector multiplication $y = \alpha A * x + y$.*
- void `fasp_blas_bdbsr_mxv` (`block_BSR` *`A`, `REAL` *`x`, `REAL` *`y`)
*Matrix-vector multiplication $y = A * x$.*

9.10.1 Detailed Description

BLAS operations for `block_dCSRmat` matrices.

9.10.2 Function Documentation

9.10.2.1 void `fasp_blas_bdbsr_aAxy` (const `REAL` `alpha`, `block_BSR` * `A`, `REAL` * `x`, `REAL` * `y`)

Matrix-vector multiplication $y = \alpha A * x + y$.

Parameters

<code>alpha</code>	REAL factor a
<code>A</code>	Pointer to <code>block_BSR</code> matrix A
<code>x</code>	Pointer to array x
<code>y</code>	Pointer to array y

Author

Xiaozhe Hu

Date

11/11/2010

Definition at line 288 of file `blas_bcsr.c`.

9.10.2.2 void `fasp_blas_bdbsr_mxv` (`block_BSR` * `A`, `REAL` * `x`, `REAL` * `y`)

Matrix-vector multiplication $y = A * x$.

Parameters

<code>A</code>	Pointer to <code>block_BSR</code> matrix A
<code>x</code>	Pointer to array x
<code>y</code>	Pointer to array y

Author

Xiaozhe Hu

Date

11/11/2010

Definition at line 326 of file blas_bcsr.c.

9.10.2.3 void fasp_blas_bdcscr_aApy (const REAL *alpha*, block_dCSRmat * *A*, REAL * *x*, REAL * *y*)

Matrix-vector multiplication $y = \alpha A x + y$.

Parameters

<i>alpha</i>	REAL factor a
<i>A</i>	Pointer to block_dCSRmat matrix A
<i>x</i>	Pointer to array x
<i>y</i>	Pointer to array y

Author

Xiaozhe Hu

Date

06/04/2010

Definition at line 30 of file blas_bcsr.c.

9.10.2.4 void fasp_blas_bdcscr_mxv (block_dCSRmat * *A*, REAL * *x*, REAL * *y*)

Matrix-vector multiplication $y = A x$.

Parameters

<i>A</i>	Pointer to block_dCSRmat matrix A
<i>x</i>	Pointer to array x
<i>y</i>	Pointer to array y

Author

Chensong Zhang

Date

04/27/2013

Definition at line 155 of file blas_bcsr.c.

9.11 blas_bsr.c File Reference

BLAS operations for [dBSRmat](#) matrices.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void `fasp_blas_dbsr_axm` (`dBSRmat *A`, const `REAL alpha`)
Multiply a sparse matrix A in BSR format by a scalar alpha.
- void `fasp_blas_dbsr_aAxpby` (const `REAL alpha`, `dBSRmat *A`, `REAL *x`, const `REAL beta`, `REAL *y`)
*Compute $y := \alpha A * x + \beta y$.*
- void `fasp_blas_dbsr_aAxy` (const `REAL alpha`, `dBSRmat *A`, `REAL *x`, `REAL *y`)
*Compute $y := \alpha A * x + y$.*
- void `fasp_blas_dbsr_aAxy_agg` (const `REAL alpha`, `dBSRmat *A`, `REAL *x`, `REAL *y`)
*Compute $y := \alpha A * x + y$ where each small block matrix is an identity matrix.*
- void `fasp_blas_dbsr_mxv` (`dBSRmat *A`, `REAL *x`, `REAL *y`)
*Compute $y := A * x$.*
- void `fasp_blas_dbsr_mxv_agg` (`dBSRmat *A`, `REAL *x`, `REAL *y`)
*Compute $y := A * x$, where each small block matrices of A is an identity matrix.*
- void `fasp_blas_dbsr_mxm` (`dBSRmat *A`, `dBSRmat *B`, `dBSRmat *C`)
*Sparse matrix multiplication $C = A * B$.*
- void `fasp_blas_dbsr_rap1` (`dBSRmat *R`, `dBSRmat *A`, `dBSRmat *P`, `dBSRmat *B`)
*`dBSRmat` sparse matrix multiplication $B = R * A * P$*
- void `fasp_blas_dbsr_rap` (`dBSRmat *R`, `dBSRmat *A`, `dBSRmat *P`, `dBSRmat *B`)
*`dBSRmat` sparse matrix multiplication $B = R * A * P$*
- void `fasp_blas_dbsr_rap_agg` (`dBSRmat *R`, `dBSRmat *A`, `dBSRmat *P`, `dBSRmat *B`)
*`dBSRmat` sparse matrix multiplication $B = R * A * P$, where small block matrices in P and R are identity matrices!*

9.11.1 Detailed Description

BLAS operations for `dBSRmat` matrices.

9.11.2 Function Documentation

9.11.2.1 void fasp_blas_dbsr_aAxpby (const REAL alpha, dBSRmat * A, REAL * x, const REAL beta, REAL * y)

Compute $y := \alpha A * x + \beta y$.

Parameters

<i>alpha</i>	REAL factor alpha
<i>A</i>	Pointer to the <code>dBSRmat</code> matrix
<i>x</i>	Pointer to the array x
<i>beta</i>	REAL factor beta
<i>y</i>	Pointer to the array y

Author

Zhiyang Zhou

Date

10/25/2010

Modified by Chunsheng Feng, Zheng Li

Date

06/29/2012

Note

Works for general nb (Xiaozhe)

Definition at line 60 of file blas_bsr.c.

9.11.2.2 void fasp_blas_dbsr_aApy (const REAL *alpha*, dBSRmat * *A*, REAL * *x*, REAL * *y*)Compute $y := \alpha A x + y$.

Parameters

<i>alpha</i>	REAL factor alpha
<i>A</i>	Pointer to the dBSRmat matrix
<i>x</i>	Pointer to the array x
<i>y</i>	Pointer to the array y

Author

Zhiyang Zhou

Date

10/25/2010

Modified by Chunsheng Feng, Xiaoqiang Yue

Date

05/23/2012

Note

Works for general nb (Xiaozhe)

Definition at line 339 of file blas_bsr.c.

9.11.2.3 void fasp_blas_dbsr_aApy_agg (const REAL *alpha*, dBSRmat * *A*, REAL * *x*, REAL * *y*)Compute $y := \alpha A x + y$ where each small block matrix is an identity matrix.

Parameters

<i>alpha</i>	REAL factor alpha
<i>A</i>	Pointer to the dBSRmat matrix

<i>x</i>	Pointer to the array x
<i>y</i>	Pointer to the array y

Author

Xiaozhe Hu

Date

01/02/2014

Note

Works for general nb (Xiaozhe)

Definition at line 612 of file blas_bsr.c.

9.11.2.4 void fasp_blas_dbsr_axm (dBSRmat * A, const REAL alpha)

Multiply a sparse matrix A in BSR format by a scalar alpha.

Parameters

<i>A</i>	Pointer to dBSRmat matrix A
<i>alpha</i>	REAL factor alpha

Author

Xiaozhe Hu

Date

05/26/2014

Definition at line 30 of file blas_bsr.c.

9.11.2.5 void fasp_blas_dbsr_mxm (dBSRmat * A, dBSRmat * B, dBSRmat * C)Sparse matrix multiplication $C=A*B$.**Parameters**

<i>A</i>	Pointer to the dBSRmat matrix A
<i>B</i>	Pointer to the dBSRmat matrix B
<i>C</i>	Pointer to dBSRmat matrix equal to $A*B$

Author

Xiaozhe Hu

Date

05/26/2014

Note

This fct will be replaced! – Xiaozhe

Definition at line 4852 of file blas_bsr.c.

9.11.2.6 void fasp_blas_dbsr_m xv (dBSRmat * A, REAL * x, REAL * y)

Compute $y := A * x$.

Parameters

<i>A</i>	Pointer to the dBSRmat matrix
<i>x</i>	Pointer to the array x
<i>y</i>	Pointer to the array y

Author

Zhiyang Zhou

Date

10/25/2010

Note

Works for general nb (Xiaozhe)

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Definition at line 920 of file blas_bsr.c.

9.11.2.7 void fasp_blas_dbsr_m xv_agg (dBSRmat * A, REAL * x, REAL * y)

Compute $y := A * x$, where each small block matrices of *A* is an identity matrix.

Parameters

<i>A</i>	Pointer to the dBSRmat matrix
<i>x</i>	Pointer to the array x
<i>y</i>	Pointer to the array y

Author

Xiaozhe Hu

Date

01/02/2014

Note

Works for general nb (Xiaozhe)

Definition at line 2666 of file blas_bsr.c.

9.11.2.8 void fasp_blas_dbsr_rap (dBSRmat * *R*, dBSRmat * *A*, dBSRmat * *P*, dBSRmat * *B*)

dBSRmat sparse matrix multiplication $B=R*A*P$

Parameters

<i>R</i>	Pointer to the dBSRmat matrix
<i>A</i>	Pointer to the dBSRmat matrix
<i>P</i>	Pointer to the dBSRmat matrix
<i>B</i>	Pointer to dBSRmat matrix equal to $R*A*P$ (output)

Author

Xiaozhe Hu, Chunsheng Feng, Zheng Li

Date

10/24/2012

Note

Ref. R.E. Bank and C.C. Douglas. SMMP: Sparse Matrix Multiplication Package. Advances in Computational Mathematics, 1 (1993), pp. 127-137.

Definition at line 5156 of file blas_bsr.c.

9.11.2.9 void fasp_blas_dbsr_rap1 ([dBSRmat](#) * *R*, [dBSRmat](#) * *A*, [dBSRmat](#) * *P*, [dBSRmat](#) * *B*)

[dBSRmat](#) sparse matrix multiplication $B=R*A*P$

Parameters

<i>R</i>	Pointer to the dBSRmat matrix
<i>A</i>	Pointer to the dBSRmat matrix
<i>P</i>	Pointer to the dBSRmat matrix
<i>B</i>	Pointer to dBSRmat matrix equal to $R*A*P$ (output)

Author

Chunsheng Feng, Xiaoqiang Yue and Xiaozhe Hu

Date

08/08/2011

Note

Ref. R.E. Bank and C.C. Douglas. SMMP: Sparse Matrix Multiplication Package. Advances in Computational Mathematics, 1 (1993), pp. 127-137.

Definition at line 4972 of file blas_bsr.c.

9.11.2.10 void fasp_blas_dbsr_rap_agg ([dBSRmat](#) * *R*, [dBSRmat](#) * *A*, [dBSRmat](#) * *P*, [dBSRmat](#) * *B*)

[dBSRmat](#) sparse matrix multiplication $B=R*A*P$, where small block matrices in *P* and *R* are identity matrices!

Parameters

R	Pointer to the dBSRmat matrix
A	Pointer to the dBSRmat matrix
P	Pointer to the dBSRmat matrix
B	Pointer to dBSRmat matrix equal to $R*A*P$ (output)

Author

Xiaozhe Hu

Date

10/24/2012

Note

Ref. R.E. Bank and C.C. Douglas. SMMP: Sparse Matrix Multiplication Package. Advances in Computational Mathematics, 1 (1993), pp. 127-137.

Definition at line 5421 of file blas_bsr.c.

9.12 blas_csr.c File Reference

BLAS operations for [dCSRmat](#) matrices.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- [INT fasp_blas_dcsr_add](#) ([dCSRmat](#) *A, const [REAL](#) alpha, [dCSRmat](#) *B, const [REAL](#) beta, [dCSRmat](#) *C)
*compute $C = \alpha*A + \beta*B$ in CSR format*
- void [fasp_blas_dcsr_axm](#) ([dCSRmat](#) *A, const [REAL](#) alpha)
Multiply a sparse matrix A in CSR format by a scalar alpha.
- void [fasp_blas_dcsr_mxv](#) ([dCSRmat](#) *A, [REAL](#) *x, [REAL](#) *y)
*Matrix-vector multiplication $y = A*x$.*
- void [fasp_blas_dcsr_mxv_agg](#) ([dCSRmat](#) *A, [REAL](#) *x, [REAL](#) *y)
*Matrix-vector multiplication $y = A*x$, where the entries of A are all ones.*
- void [fasp_blas_dcsr_aApy](#) (const [REAL](#) alpha, [dCSRmat](#) *A, [REAL](#) *x, [REAL](#) *y)
*Matrix-vector multiplication $y = \alpha*A*x + y$.*
- void [fasp_blas_dcsr_aApy_agg](#) (const [REAL](#) alpha, [dCSRmat](#) *A, [REAL](#) *x, [REAL](#) *y)
*Matrix-vector multiplication $y = \alpha*A*x + y$ (the entries of A are all ones)*
- [REAL fasp_blas_dcsr_vmv](#) ([dCSRmat](#) *A, [REAL](#) *x, [REAL](#) *y)
*vector-Matrix-vector multiplication $\alpha = y'*A*x$*
- void [fasp_blas_dcsr_mxm](#) ([dCSRmat](#) *A, [dCSRmat](#) *B, [dCSRmat](#) *C)
*Sparse matrix multiplication $C=A*B$.*

- void `fasp_blas_dcsr_rap` (`dCSRmat *R`, `dCSRmat *A`, `dCSRmat *P`, `dCSRmat *RAP`)
*Triple sparse matrix multiplication $B=R*A*P$.*
- void `fasp_blas_dcsr_rap_agg` (`dCSRmat *R`, `dCSRmat *A`, `dCSRmat *P`, `dCSRmat *RAP`)
*Triple sparse matrix multiplication $B=R*A*P$.*
- void `fasp_blas_dcsr_rap_agg1` (`dCSRmat *R`, `dCSRmat *A`, `dCSRmat *P`, `dCSRmat *B`)
*Triple sparse matrix multiplication $B=R*A*P$ (nonzero entries of R and P are ones)*
- void `fasp_blas_dcsr_ptap` (`dCSRmat *Pt`, `dCSRmat *A`, `dCSRmat *P`, `dCSRmat *Ac`)
*Triple sparse matrix multiplication $B=P'*A*P$.*
- void `fasp_blas_dcsr_rap4` (`dCSRmat *R`, `dCSRmat *A`, `dCSRmat *P`, `dCSRmat *B`, `INT *icor_ysk`)
*Triple sparse matrix multiplication $B=R*A*P$.*

9.12.1 Detailed Description

BLAS operations for `dCSRmat` matrices.

Note

Sparse functions usually contain three runs. The three runs are all the same but they serve different purposes.

Example: If you do $c=a+b$:

- first do a dry run to find the number of non-zeroes in the result and form `ic`;
- allocate space (memory) for `jc` and form this one;
- if you only care about a "boolean" result of the addition, you stop here;
- you call another routine, which uses `ic` and `jc` to perform the addition.

9.12.2 Function Documentation

9.12.2.1 void `fasp_blas_dcsr_aApy` (const `REAL alpha`, `dCSRmat *A`, `REAL *x`, `REAL *y`)

Matrix-vector multiplication $y = \alpha * A * x + y$.

Parameters

<i>alpha</i>	REAL factor alpha
<i>A</i>	Pointer to <code>dCSRmat</code> matrix A
<i>x</i>	Pointer to array x
<i>y</i>	Pointer to array y

Author

Chensong Zhang

Date

07/01/2009

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/26/2012

Definition at line 480 of file blas_csr.c.

9.12.2.2 void fasp_blas_dcsr_aApy_agg (const REAL *alpha*, dCSRmat * *A*, REAL * *x*, REAL * *y*)

Matrix-vector multiplication $y = \text{alpha} * A * x + y$ (the entries of *A* are all ones)

Parameters

<i>alpha</i>	REAL factor alpha
<i>A</i>	Pointer to dCSRmat matrix A
<i>x</i>	Pointer to array x
<i>y</i>	Pointer to array y

Author

Xiaozhe Hu

Date

02/22/2011

Modified by Chunsheng Feng, Zheng Li on 08/29/2012

Definition at line 594 of file blas_csr.c.

9.12.2.3 void fasp_blas_dcsr_add ([dCSRmat](#) * *A*, const REAL *alpha*, [dCSRmat](#) * *B*, const REAL *beta*, [dCSRmat](#) * *C*)

compute $C = \alpha A + \beta B$ in CSR format

Parameters

<i>A</i>	Pointer to dCSRmat matrix
<i>alpha</i>	REAL factor alpha
<i>B</i>	Pointer to dCSRmat matrix
<i>beta</i>	REAL factor beta
<i>C</i>	Pointer to dCSRmat matrix

Returns

FASP_SUCCESS if succeed, ERROR if not

Author

Xiaozhe Hu

Date

11/07/2009

Modified by Chunsheng Feng, Zheng Li on 06/29/2012

Definition at line 48 of file blas_csr.c.

9.12.2.4 void fasp_blas_dcsr_axm ([dCSRmat](#) * *A*, const REAL *alpha*)

Multiply a sparse matrix A in CSR format by a scalar alpha.

Parameters

<i>A</i>	Pointer to dCSRmat matrix A
<i>alpha</i>	REAL factor alpha

Author

Chensong Zhang

Date

07/01/2009

Modified by Chunsheng Feng, Zheng Li on 06/29/2012

Definition at line 201 of file blas_csr.c.

9.12.2.5 void fasp_blas_dcsr_mxm ([dCSRmat](#) * *A*, [dCSRmat](#) * *B*, [dCSRmat](#) * *C*)

Sparse matrix multiplication $C=A*B$.

Parameters

<i>A</i>	Pointer to the dCSRmat matrix A
<i>B</i>	Pointer to the dCSRmat matrix B
<i>C</i>	Pointer to dCSRmat matrix equal to $A*B$

Author

Xiaozhe Hu

Date

11/07/2009

Note

This fct will be replaced! –Chensong

Definition at line 760 of file blas_csr.c.

9.12.2.6 void fasp_blas_dcsr_m xv ([dCSRmat](#) * *A*, REAL * *x*, REAL * *y*)

Matrix-vector multiplication $y = A*x$.

Parameters

<i>A</i>	Pointer to dCSRmat matrix A
<i>x</i>	Pointer to array x

<i>y</i>	Pointer to array <i>y</i>
----------	---------------------------

Author

Chensong Zhang

Date

07/01/2009

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/26/2012

Definition at line 225 of file blas_csr.c.

9.12.2.7 void fasp_blas_dcsr_mxv_agg (dCSRmat * *A*, REAL * *x*, REAL * *y*)

Matrix-vector multiplication $y = A*x$, where the entries of *A* are all ones.**Parameters**

<i>A</i>	Pointer to dCSRmat matrix <i>A</i>
<i>x</i>	Pointer to array <i>x</i>
<i>y</i>	Pointer to array <i>y</i>

Author

Xiaozhe Hu

Date

02/22/2011

Modified by Chunsheng Feng, Zheng Li on 08/29/2012

Definition at line 423 of file blas_csr.c.

9.12.2.8 void fasp_blas_dcsr_ptap (dCSRmat * *Pt*, dCSRmat * *A*, dCSRmat * *P*, dCSRmat * *Ac*)

Triple sparse matrix multiplication $B=P'*A*P$.**Parameters**

<i>Pt</i>	Pointer to the restriction matrix
<i>A</i>	Pointer to the fine coefficient matrix
<i>P</i>	Pointer to the prolongation matrix
<i>Ac</i>	Pointer to the coarse coefficient matrix (output)

Author

Ludmil Zikatanov, Chensong Zhang

Date

05/10/2010

Modified by Chunsheng Feng, Zheng Li on 10/19/2012

Note

Driver to compute triple matrix product P^*A^*P using Itz CSR format. In Itz format: $ia[0]=1$, $ja[0]$ and $a[0]$ are used as usual. When called from Fortran, $ia[0]$, $ja[0]$ and $a[0]$ will be just $ia(1), ja(1), a(1)$. For the indices, $ia_itz[k] = ia_usual[k]+1$, $ja_itz[k] = ja_usual[k]+1$, $a_itz[k] = a_usual[k]$.

Definition at line 1598 of file blas_csr.c.

9.12.2.9 void fasp_blas_dcsr_rap (dCSRmat * *R*, dCSRmat * *A*, dCSRmat * *P*, dCSRmat * *RAP*)

Triple sparse matrix multiplication $B=R^*A^*P$.

Parameters

<i>R</i>	Pointer to the dCSRmat matrix R
<i>A</i>	Pointer to the dCSRmat matrix A
<i>P</i>	Pointer to the dCSRmat matrix P
<i>RAP</i>	Pointer to dCSRmat matrix equal to R^*A^*P

Author

Xuehai Huang, Chensong Zhang

Date

05/10/2010

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/26/2012

Note

Ref. R.E. Bank and C.C. Douglas. SMMP: Sparse Matrix Multiplication Package. Advances in Computational Mathematics, 1 (1993), pp. 127-137.

Definition at line 867 of file blas_csr.c.

9.12.2.10 void fasp_blas_dcsr_rap4 (dCSRmat * *R*, dCSRmat * *A*, dCSRmat * *P*, dCSRmat * *B*, INT * *icor_ysk*)

Triple sparse matrix multiplication $B=R^*A^*P$.

Parameters

<i>R</i>	pointer to the dCSRmat matrix
<i>A</i>	pointer to the dCSRmat matrix

<i>P</i>	pointer to the dCSRmat matrix
<i>B</i>	pointer to dCSRmat matrix equal to $R*A*P$
<i>icor_ysk</i>	pointer to the array

Author

Feng Chunsheng, Yue Xiaoqiang

Date

08/02/2011

Note

Ref. R.E. Bank and C.C. Douglas. SMMP: Sparse Matrix Multiplication Package. Advances in Computational Mathematics, 1 (1993), pp. 127-137.

Definition at line 1700 of file blas_csr.c.

9.12.2.11 void fasp_blas_dcsr_rap_agg ([dCSRmat](#) * *R*, [dCSRmat](#) * *A*, [dCSRmat](#) * *P*, [dCSRmat](#) * *RAP*)

Triple sparse matrix multiplication $B=R*A*P$.

Parameters

<i>R</i>	Pointer to the dCSRmat matrix R
<i>A</i>	Pointer to the dCSRmat matrix A
<i>P</i>	Pointer to the dCSRmat matrix P
<i>RAP</i>	Pointer to dCSRmat matrix equal to $R*A*P$

Author

Xiaozhe Hu

Date

05/10/2010

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/26/2012

Note

Ref. R.E. Bank and C.C. Douglas. SMMP: Sparse Matrix Multiplication Package. Advances in Computational Mathematics, 1 (1993), pp. 127-137.

Definition at line 1150 of file blas_csr.c.

9.12.2.12 void fasp_blas_dcsr_rap_agg1 ([dCSRmat](#) * *R*, [dCSRmat](#) * *A*, [dCSRmat](#) * *P*, [dCSRmat](#) * *B*)

Triple sparse matrix multiplication $B=R*A*P$ (nonzero entries of R and P are ones)

Parameters

R	Pointer to the dCSRmat matrix R
A	Pointer to the dCSRmat matrix A
P	Pointer to the dCSRmat matrix P
B	Pointer to dCSRmat matrix equal to $R*A*P$

Author

Xiaozhe Hu

Date

02/21/2011

Note

Ref. R.E. Bank and C.C. Douglas. SMMP: Sparse Matrix Multiplication Package. Advances in Computational Mathematics, 1 (1993), pp. 127-137.

Definition at line 1415 of file blas_csr.c.

9.12.2.13 `REAL fasp_blas_dcsr_vmv (dCSRmat * A, REAL * x, REAL * y)`

vector-Matrix-vector multiplication $\alpha = y'*A*x$

Parameters

A	Pointer to dCSRmat matrix A
x	Pointer to array x
y	Pointer to array y

Author

Chensong Zhang

Date

07/01/2009

Definition at line 705 of file blas_csr.c.

9.13 blas_csrl.c File Reference

BLAS operations for [dCSRLmat](#) matrices.

```
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void [fasp_blas_dcsrl_mxv](#) ([dCSRLmat](#) *A, [REAL](#) *x, [REAL](#) *y)
Compute $y = A*x$ for a sparse matrix in CSRL format.

9.13.1 Detailed Description

BLAS operations for [dCSRmat](#) matrices.

Note

For details of CSR format, refer to "Optimizing sparse matrix vector product computations using unroll and jam" by John Mellor-Crummey and John Garvin, Tech Report Rice Univ, Aug 2002.

9.13.2 Function Documentation

9.13.2.1 void fasp_blas_dcsr_mv ([dCSRmat](#) * A, REAL * x, REAL * y)

Compute $y = A \cdot x$ for a sparse matrix in CSR format.

Parameters

A	Pointer to dCSRmat matrix A
x	Pointer to REAL array of vector x
y	Pointer to REAL array of vector y

Date

2011/01/07

Definition at line 28 of file blas_csr.c.

9.14 blas_smat.c File Reference

BLAS operations for small full matrix.

```
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void [fasp_blas_smat_axm](#) (REAL *a, const INT n, const REAL alpha)
Compute $\alpha \cdot a$, store in a.
- void [fasp_blas_smat_add](#) (REAL *a, REAL *b, const INT n, const REAL alpha, const REAL beta, REAL *c)
Compute $c = \alpha \cdot a + \beta \cdot b$.
- void [fasp_blas_smat_mv_nc2](#) (REAL *a, REAL *b, REAL *c)
*Compute the product of a 2*2 matrix a and a array b, stored in c.*
- void [fasp_blas_smat_mv_nc3](#) (REAL *a, REAL *b, REAL *c)
*Compute the product of a 3*3 matrix a and a array b, stored in c.*
- void [fasp_blas_smat_mv_nc5](#) (REAL *a, REAL *b, REAL *c)
*Compute the product of a 5*5 matrix a and a array b, stored in c.*
- void [fasp_blas_smat_mv_nc7](#) (REAL *a, REAL *b, REAL *c)
*Compute the product of a 7*7 matrix a and a array b, stored in c.*
- void [fasp_blas_smat_mv](#) (REAL *a, REAL *b, REAL *c, const INT n)

- Compute the product of a small full matrix a and a array b, stored in c.*

 - void `fasp_blas_smat_mul_nc2` (REAL *a, REAL *b, REAL *c)
- Compute the matrix product of two 2* matrices a and b, stored in c.*

 - void `fasp_blas_smat_mul_nc3` (REAL *a, REAL *b, REAL *c)
- Compute the matrix product of two 3*3 matrices a and b, stored in c.*

 - void `fasp_blas_smat_mul_nc5` (REAL *a, REAL *b, REAL *c)
- Compute the matrix product of two 5*5 matrices a and b, stored in c.*

 - void `fasp_blas_smat_mul_nc7` (REAL *a, REAL *b, REAL *c)
- Compute the matrix product of two 7*7 matrices a and b, stored in c.*

 - void `fasp_blas_smat_mul` (REAL *a, REAL *b, REAL *c, const INT n)
- Compute the matrix product of two small full matrices a and b, stored in c.*

 - void `fasp_blas_array_axpyz_nc2` (REAL a, REAL *x, REAL *y, REAL *z)

$z = a*x + y$

 - void `fasp_blas_array_axpyz_nc3` (const REAL a, REAL *x, REAL *y, REAL *z)

$z = a*x + y$

 - void `fasp_blas_array_axpyz_nc5` (const REAL a, REAL *x, REAL *y, REAL *z)

$z = a*x + y$

 - void `fasp_blas_array_axpyz_nc7` (const REAL a, REAL *x, REAL *y, REAL *z)

$z = a*x + y$

 - void `fasp_blas_array_axpy_nc2` (const REAL a, REAL *x, REAL *y)

$y = a*x + y$, the length of x and y is 2

 - void `fasp_blas_array_axpy_nc3` (const REAL a, REAL *x, REAL *y)

$y = a*x + y$, the length of x and y is 3

 - void `fasp_blas_array_axpy_nc5` (const REAL a, REAL *x, REAL *y)

$y = a*x + y$, the length of x and y is 5

 - void `fasp_blas_array_axpy_nc7` (const REAL a, REAL *x, REAL *y)

$y = a*x + y$, the length of x and y is 7

 - void `fasp_blas_smat_ypAx_nc2` (REAL *A, REAL *x, REAL *y)

*Compute $y := y + Ax$, where 'A' is a 2*2 dense matrix.*

 - void `fasp_blas_smat_ypAx_nc3` (REAL *A, REAL *x, REAL *y)

*Compute $y := y + Ax$, where 'A' is a 3*3 dense matrix.*

 - void `fasp_blas_smat_ypAx_nc5` (REAL *A, REAL *x, REAL *y)

*Compute $y := y + Ax$, where 'A' is a 5*5 dense matrix.*

 - void `fasp_blas_smat_ypAx_nc7` (REAL *A, REAL *x, REAL *y)

*Compute $y := y + Ax$, where 'A' is a 7*7 dense matrix.*

 - void `fasp_blas_smat_ypAx` (REAL *A, REAL *x, REAL *y, const INT n)

*Compute $y := y + Ax$, where 'A' is a n*n dense matrix.*

 - void `fasp_blas_smat_ymAx_nc2` (REAL *A, REAL *x, REAL *y)

*Compute $y := y - Ax$, where 'A' is a n*n dense matrix.*

 - void `fasp_blas_smat_ymAx_nc3` (REAL *A, REAL *x, REAL *y)

*Compute $y := y - Ax$, where 'A' is a n*n dense matrix.*

 - void `fasp_blas_smat_ymAx_nc5` (REAL *A, REAL *x, REAL *y)

*Compute $y := y - Ax$, where 'A' is a n*n dense matrix.*

 - void `fasp_blas_smat_ymAx_nc7` (REAL *A, REAL *x, REAL *y)

*Compute $y := y - Ax$, where 'A' is a 7*7 dense matrix.*

 - void `fasp_blas_smat_ymAx` (REAL *A, REAL *x, REAL *y, INT n)

*Compute $y := y - Ax$, where 'A' is a n*n dense matrix.*

- void `fasp_blas_smat_aAxpby` (const `REAL` alpha, `REAL` *A, `REAL` *x, const `REAL` beta, `REAL` *y, const `INT` n)
Compute $y := \alpha A * x + \beta y$.
- void `fasp_blas_smat_ymAx_ns2` (`REAL` *A, `REAL` *x, `REAL` *y)
Compute $ys := ys - Ass * xs$, where 'A' is a 2*2 dense matrix, Ass is its saturaton part 1*1.
- void `fasp_blas_smat_ymAx_ns3` (`REAL` *A, `REAL` *x, `REAL` *y)
Compute $ys := ys - Ass * xs$, where 'A' is a 3*3 dense matrix, Ass is its saturaton part 2*2.
- void `fasp_blas_smat_ymAx_ns5` (`REAL` *A, `REAL` *x, `REAL` *y)
Compute $ys := ys - Ass * xs$, where 'A' is a 5*5 dense matrix, Ass is its saturaton part 4*4.
- void `fasp_blas_smat_ymAx_ns7` (`REAL` *A, `REAL` *x, `REAL` *y)
Compute $ys := ys - Ass * xs$, where 'A' is a 7*7 dense matrix, Ass is its saturaton part 6*6.
- void `fasp_blas_smat_ymAx_ns` (`REAL` *A, `REAL` *x, `REAL` *y, const `INT` n)
Compute $ys := ys - Ass * xs$, where 'A' is a n*n dense matrix, Ass is its saturaton part (n-1)*(n-1).

9.14.1 Detailed Description

BLAS operations for small full matrix.

9.14.2 Function Documentation

9.14.2.1 void `fasp_blas_array_axpy_nc2` (const `REAL` a, `REAL` * x, `REAL` * y)

$y = a * x + y$, the length of x and y is 2

Parameters

<i>a</i>	REAL factor a
<i>x</i>	Pointer to the original array
<i>y</i>	Pointer to the destination array

Author

Xiaozhe Hu

Date

18/11/2011

Definition at line 683 of file blas_smat.c.

9.14.2.2 void `fasp_blas_array_axpy_nc3` (const `REAL` a, `REAL` * x, `REAL` * y)

$y = a * x + y$, the length of x and y is 3

Parameters

<i>a</i>	REAL factor a
----------	---------------

x	Pointer to the original array
y	Pointer to the destination array

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Definition at line 706 of file blas_smat.c.

9.14.2.3 void fasp_blas_array_axpy_nc5 (const REAL a, REAL * x, REAL * y)

$y = a*x + y$, the length of x and y is 5

Parameters

a	REAL factor a
x	Pointer to the original array
y	Pointer to the destination array

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Definition at line 735 of file blas_smat.c.

9.14.2.4 void fasp_blas_array_axpy_nc7 (const REAL a, REAL * x, REAL * y)

$y = a*x + y$, the length of x and y is 7

Parameters

a	REAL factor a
x	Pointer to the original array
y	Pointer to the destination array

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Definition at line 782 of file blas_smat.c.

9.14.2.5 void fasp_blas_array_axpyz_nc2 (REAL a, REAL * x, REAL * y, REAL * z)

$z = a*x + y$

Parameters

<i>a</i>	REAL factor a
<i>x</i>	Pointer to the original array 1
<i>y</i>	Pointer to the original array 2
<i>z</i>	Pointer to the destination array

Author

Xiaozhe Hu

Date

18/11/2011

Note

z is the third array and the length of *x*, *y* and *z* is 2

Definition at line 498 of file blas_smat.c.

9.14.2.6 void fasp_blas_array_axpyz_nc3 (const REAL *a*, REAL * *x*, REAL * *y*, REAL * *z*)

$$z = a * x + y$$

Parameters

<i>a</i>	REAL factor a
<i>x</i>	Pointer to the original array 1
<i>y</i>	Pointer to the original array 2
<i>z</i>	Pointer to the destination array

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Note

z is the third array and the length of *x*, *y* and *z* is 3

Definition at line 525 of file blas_smat.c.

9.14.2.7 void fasp_blas_array_axpyz_nc5 (const REAL *a*, REAL * *x*, REAL * *y*, REAL * *z*)

$$z = a * x + y$$

Parameters

<i>a</i>	REAL factor a
<i>x</i>	Pointer to the original array 1
<i>y</i>	Pointer to the original array 2
<i>z</i>	Pointer to the destination array

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Note

z is the third array and the length of x, y and z is 5

Definition at line 558 of file blas_smat.c.

9.14.2.8 void fasp_blas_array_axpyz_nc7 (const REAL *a*, REAL * *x*, REAL * *y*, REAL * *z*)

$z = a * x + y$

Parameters

<i>a</i>	REAL factor a
<i>x</i>	Pointer to the original array 1
<i>y</i>	Pointer to the original array 2
<i>z</i>	Pointer to the destination array

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Note

z is the third array and the length of x, y and z is 7

Definition at line 609 of file blas_smat.c.

9.14.2.9 void fasp_blas_smat_aAxpby (const REAL *alpha*, REAL * *A*, REAL * *x*, const REAL *beta*, REAL * *y*, const INT *n*)

Compute $y := \alpha * A * x + \beta * y$.

Parameters

<i>alpha</i>	REAL factor alpha
<i>A</i>	Pointer to the REAL array which stands for a n*n full matrix
<i>x</i>	Pointer to the REAL array with length n
<i>beta</i>	REAL factor beta
<i>y</i>	Pointer to the REAL array with length n
<i>n</i>	Length of array x and y

Author

Zhiyang Zhou

Date

2010/10/25

Definition at line 1306 of file blas_smat.c.

9.14.2.10 void fasp_blas_smat_add (REAL * *a*, REAL * *b*, const INT *n*, const REAL *alpha*, const REAL *beta*, REAL * *c*)

Compute $c = \alpha * a + \beta * b$.

Parameters

<i>a</i>	Pointer to the REAL array which stands a n*n matrix
<i>b</i>	Pointer to the REAL array which stands a n*n matrix
<i>n</i>	Dimension of the matrix
<i>alpha</i>	Scalar
<i>beta</i>	Scalar
<i>c</i>	Pointer to the REAL array which stands a n*n matrix

Author

Xiaozhe Hu

Date

05/26/2014

Definition at line 52 of file blas_smat.c.

9.14.2.11 void fasp_blas_smat_axm (REAL * *a*, const INT *n*, const REAL *alpha*)

Compute $\alpha * a$, store in *a*.

Parameters

<i>a</i>	Pointer to the REAL array which stands a n*n matrix
----------	---

n	Dimension of the matrix
α	Scalar

Author

Xiaozhe Hu

Date

05/26/2014

Definition at line 24 of file blas_smat.c.

9.14.2.12 void fasp_blas_smat_mul (REAL * *a*, REAL * *b*, REAL * *c*, const INT *n*)

Compute the matrix product of two small full matrices *a* and *b*, stored in *c*.

Parameters

<i>a</i>	Pointer to the REAL array which stands a $n \times n$ matrix
<i>b</i>	Pointer to the REAL array which stands a $n \times n$ matrix
<i>c</i>	Pointer to the REAL array which stands a $n \times n$ matrix
<i>n</i>	Dimension of the matrix

Author

Xiaozhe Hu, Shiquan Zhang

Date

04/21/2010

Definition at line 446 of file blas_smat.c.

9.14.2.13 void fasp_blas_smat_mul_nc2 (REAL * *a*, REAL * *b*, REAL * *c*)

Compute the matrix product of two $2 \times$ matrices *a* and *b*, stored in *c*.

Parameters

<i>a</i>	Pointer to the REAL array which stands a $n \times n$ matrix
<i>b</i>	Pointer to the REAL array which stands a $n \times n$ matrix
<i>c</i>	Pointer to the REAL array which stands a $n \times n$ matrix

Author

Xiaozhe Hu

Date

18/11/2011

Definition at line 231 of file blas_smat.c.

9.14.2.14 void fasp_blas_smat_mul_nc3 (REAL * *a*, REAL * *b*, REAL * *c*)

Compute the matrix product of two 3*3 matrices *a* and *b*, stored in *c*.

Parameters

<i>a</i>	Pointer to the REAL array which stands a $n \times n$ matrix
<i>b</i>	Pointer to the REAL array which stands a $n \times n$ matrix
<i>c</i>	Pointer to the REAL array which stands a $n \times n$ matrix

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Definition at line 260 of file blas_smat.c.

9.14.2.15 void fasp_blas_smat_mul_nc5 (REAL * *a*, REAL * *b*, REAL * *c*)

Compute the matrix product of two 5×5 matrices *a* and *b*, stored in *c*.

Parameters

<i>a</i>	Pointer to the REAL array which stands a 5×5 matrix
<i>b</i>	Pointer to the REAL array which stands a 5×5 matrix
<i>c</i>	Pointer to the REAL array which stands a 5×5 matrix

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Definition at line 297 of file blas_smat.c.

9.14.2.16 void fasp_blas_smat_mul_nc7 (REAL * *a*, REAL * *b*, REAL * *c*)

Compute the matrix product of two 7×7 matrices *a* and *b*, stored in *c*.

Parameters

<i>a</i>	Pointer to the REAL array which stands a 7×7 matrix
<i>b</i>	Pointer to the REAL array which stands a 7×7 matrix
<i>c</i>	Pointer to the REAL array which stands a 7×7 matrix

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Definition at line 356 of file blas_smat.c.

9.14.2.17 void fasp_blas_smat_mnv (REAL * *a*, REAL * *b*, REAL * *c*, const INT *n*)

Compute the product of a small full matrix *a* and a array *b*, stored in *c*.

Parameters

<i>a</i>	Pointer to the REAL array which stands a $n \times n$ matrix
<i>b</i>	Pointer to the REAL array with length n
<i>c</i>	Pointer to the REAL array with length n
<i>n</i>	Dimension of the matrix

Author

Xiaozhe Hu, Shiquan Zhang

Date

04/21/2010

Definition at line 181 of file blas_smat.c.

9.14.2.18 void fasp_blas_smat_mnv_nc2 (REAL * *a*, REAL * *b*, REAL * *c*)

Compute the product of a 2×2 matrix *a* and a array *b*, stored in *c*.

Parameters

<i>a</i>	Pointer to the REAL array which stands a 2×2 matrix
<i>b</i>	Pointer to the REAL array with length 2
<i>c</i>	Pointer to the REAL array with length 2

Author

Xiaozhe Hu

Date

18/11/2010

Definition at line 81 of file blas_smat.c.

9.14.2.19 void fasp_blas_smat_mnv_nc3 (REAL * *a*, REAL * *b*, REAL * *c*)

Compute the product of a 3×3 matrix *a* and a array *b*, stored in *c*.

Parameters

<i>a</i>	Pointer to the REAL array which stands a 3×3 matrix
<i>b</i>	Pointer to the REAL array with length 3
<i>c</i>	Pointer to the REAL array with length 3

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Definition at line 103 of file blas_smat.c.

9.14.2.20 void fasp_blas_smat_mnv_nc5 (REAL * *a*, REAL * *b*, REAL * *c*)

Compute the product of a 5*5 matrix *a* and a array *b*, stored in *c*.

Parameters

<i>a</i>	Pointer to the REAL array which stands a 5*5 matrix
<i>b</i>	Pointer to the REAL array with length 5
<i>c</i>	Pointer to the REAL array with length 5

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Definition at line 126 of file blas_smat.c.

9.14.2.21 void fasp_blas_smat_mnv_nc7 (REAL * *a*, REAL * *b*, REAL * *c*)

Compute the product of a 7*7 matrix *a* and a array *b*, stored in *c*.

Parameters

<i>a</i>	Pointer to the REAL array which stands a 7*7 matrix
<i>b</i>	Pointer to the REAL array with length 7
<i>c</i>	Pointer to the REAL array with length 7

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Definition at line 152 of file blas_smat.c.

9.14.2.22 void fasp_blas_smat_ymAx (REAL * *A*, REAL * *x*, REAL * *y*, INT *n*)

Compute $y := y - Ax$, where '*A*' is a $n \times n$ dense matrix.

Parameters

<i>A</i>	Pointer to the $n \times n$ dense matrix
<i>x</i>	Pointer to the REAL array with length <i>n</i>
<i>y</i>	Pointer to the REAL array with length <i>n</i>
<i>n</i>	the dimension of the dense matrix

Author

Zhiyang Zhou, Xiaozhe Hu

Date

2010/10/25

Definition at line 1205 of file blas_smat.c.

9.14.2.23 void fasp_blas_smat_ymAx_nc2 (REAL * A, REAL * x, REAL * y)

Compute $y := y - Ax$, where 'A' is a $n \times n$ dense matrix.

Parameters

A	Pointer to the 2*2 dense matrix
x	Pointer to the REAL array with length 3
y	Pointer to the REAL array with length 3

Author

Xiaozhe Hu

Date

18/11/2011

Note

Works for 2-component

Definition at line 1075 of file blas_smat.c.

9.14.2.24 void fasp_blas_smat_ymAx_nc3 (REAL * A , REAL * x , REAL * y)Compute $y := y - Ax$, where ' A ' is a $n \times n$ dense matrix.

Parameters

A	Pointer to the 3*3 dense matrix
x	Pointer to the REAL array with length 3
y	Pointer to the REAL array with length 3

Author

Xiaozhe Hu, Zhiyang Zhou

Date

01/06/2011

Note

Works for 3-component

Definition at line 1103 of file blas_smat.c.

9.14.2.25 void fasp_blas_smat_ymAx_nc5 (REAL * A , REAL * x , REAL * y)Compute $y := y - Ax$, where ' A ' is a $n \times n$ dense matrix.

Parameters

A	Pointer to the 5*5 dense matrix
x	Pointer to the REAL array with length 5
y	Pointer to the REAL array with length 5

Author

Xiaozhe Hu, Zhiyang Zhou

Date

01/06/2011

Note

Works for 5-component

Definition at line 1133 of file blas_smat.c.

9.14.2.26 void fasp_blas_smat_ymAx_nc7 (REAL * A , REAL * x , REAL * y)

Compute $y := y - Ax$, where ' A ' is a 7*7 dense matrix.

Parameters

A	Pointer to the 7*7 dense matrix
x	Pointer to the REAL array with length 7
y	Pointer to the REAL array with length 7

Author

Xiaozhe Hu, Zhiyang Zhou

Date

01/06/2011

Note

Works for 7-component

Definition at line 1167 of file blas_smat.c.

9.14.2.27 void fasp_blas_smat_ymAx_ns (REAL * A , REAL * x , REAL * y , const INT n)

Compute $y_s := y_s - Ass * x_s$, where ' A ' is a $n * n$ dense matrix, Ass is its saturaton part $(n-1) * (n-1)$.

Parameters

A	Pointer to the $n \times n$ dense matrix
x	Pointer to the REAL array with length $n-1$
y	Pointer to the REAL array with length $n-1$
n	the dimension of the dense matrix

Author

Xiaozhe Hu

Date

2010/10/25

Note

Only for block smoother for saturation block without explicitly use saturation block!!

Definition at line 1480 of file blas_smat.c.

9.14.2.28 void fasp_blas_smat_ymAx_ns2 (REAL * A , REAL * x , REAL * y)

Compute $ys := ys - Ass \cdot xs$, where ' A ' is a 2×2 dense matrix, Ass is its saturation part 1×1 .

Parameters

A	Pointer to the 2×2 dense matrix
x	Pointer to the REAL array with length 1
y	Pointer to the REAL array with length 1

Author

Xiaozhe Hu

Date

2011/11/18

Note

Works for 2-component (Xiaozhe) Only for block smoother for saturation block without explicitly use saturation block!!

Definition at line 1356 of file blas_smat.c.

9.14.2.29 void fasp_blas_smat_ymAx_ns3 (REAL * A , REAL * x , REAL * y)

Compute $ys := ys - Ass \cdot xs$, where ' A ' is a 3×3 dense matrix, Ass is its saturation part 2×2 .

Parameters

A	Pointer to the 3*3 dense matrix
x	Pointer to the REAL array with length 2
y	Pointer to the REAL array with length 2

Author

Xiaozhe Hu

Date

2010/10/25

Note

Works for 3-component (Xiaozhe) Only for block smoother for saturation block without explicitly use saturation block!!

Definition at line 1380 of file blas_smat.c.

9.14.2.30 void fasp_blas_smat_ymAx_ns5 (REAL * A , REAL * x , REAL * y)

Compute $ys := ys - Ass * xs$, where ' A ' is a 5*5 dense matrix, Ass is its saturaton part 4*4.

Parameters

A	Pointer to the 5*5 dense matrix
x	Pointer to the REAL array with length 4
y	Pointer to the REAL array with length 4

Author

Xiaozhe Hu

Date

2010/10/25

Note

Works for 5-component (Xiaozhe) Only for block smoother for saturation block without explicitly use saturation block!!

Definition at line 1408 of file blas_smat.c.

9.14.2.31 void fasp_blas_smat_ymAx_ns7 (REAL * A , REAL * x , REAL * y)

Compute $ys := ys - Ass * xs$, where ' A ' is a 7*7 dense matrix, Ass is its saturaton part 6*6.

Parameters

A	Pointer to the 7*7 dense matrix
x	Pointer to the REAL array with length 6
y	Pointer to the REAL array with length 6

Author

Xiaozhe Hu

Date

2010/10/25

Note

Works for 7-component (Xiaozhe) Only for block smoother for saturation block without explicitly use saturation block!!

Definition at line 1442 of file blas_smat.c.

9.14.2.32 void fasp_blas_smat_ypAx (REAL * A , REAL * x , REAL * y , const INT n)

Compute $y := y + Ax$, where ' A ' is a $n \times n$ dense matrix.

Parameters

A	Pointer to the $n \times n$ dense matrix
x	Pointer to the REAL array with length n
y	Pointer to the REAL array with length n
n	Dimension of the dense matrix

Author

Zhiyang Zhou

Date

2010/10/25

Definition at line 974 of file blas_smat.c.

9.14.2.33 void fasp_blas_smat_ypAx_nc2 (REAL * A , REAL * x , REAL * y)

Compute $y := y + Ax$, where ' A ' is a 2×2 dense matrix.

Parameters

A	Pointer to the 3×3 dense matrix
-----	--

x	Pointer to the REAL array with length 3
y	Pointer to the REAL array with length 3

Author

Xiaozhe Hu

Date

2011/11/18

Definition at line 855 of file blas_smat.c.

9.14.2.34 void fasp_blas_smat_ypAx_nc3 (REAL * A, REAL * x, REAL * y)Compute $y := y + Ax$, where 'A' is a 3*3 dense matrix.**Parameters**

A	Pointer to the 3*3 dense matrix
x	Pointer to the REAL array with length 3
y	Pointer to the REAL array with length 3

Author

Zhiyang Zhou, Xiaozhe Hu

Date

2010/10/25

Definition at line 881 of file blas_smat.c.

9.14.2.35 void fasp_blas_smat_ypAx_nc5 (REAL * A, REAL * x, REAL * y)Compute $y := y + Ax$, where 'A' is a 5*5 dense matrix.**Parameters**

A	Pointer to the 5*5 dense matrix
x	Pointer to the REAL array with length 5
y	Pointer to the REAL array with length 5

Author

Zhiyang Zhou, Xiaozhe Hu

Date

2010/10/25

Definition at line 908 of file blas_smat.c.

9.14.2.36 void fasp_blas_smat_ypAx_nc7 (REAL * A, REAL * x, REAL * y)Compute $y := y + Ax$, where 'A' is a 7*7 dense matrix.

Parameters

A	Pointer to the 7*7 dense matrix
x	Pointer to the REAL array with length 7
y	Pointer to the REAL array with length 7

Author

Zhiyang Zhou, Xiaozhe Hu

Date

2010/10/25

Definition at line 939 of file blas_smat.c.

9.15 blas_str.c File Reference

BLAS operations for [dSTRmat](#) matrices.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void [fasp_blas_dstr_aAxy](#) (REAL alpha, [dSTRmat](#) *A, REAL *x, REAL *y)
*Matrix-vector multiplication $y = \alpha * A * x + y$.*
- void [fasp_blas_dstr_mxv](#) ([dSTRmat](#) *A, REAL *x, REAL *y)
*Matrix-vector multiplication $y = A * x$.*
- INT [fasp_dstr_diagscale](#) ([dSTRmat](#) *A, [dSTRmat](#) *B)
 $B = D^{-1} A$.

9.15.1 Detailed Description

BLAS operations for [dSTRmat](#) matrices.

9.15.2 Function Documentation

9.15.2.1 void [fasp_blas_dstr_aAxy](#) (REAL *alpha*, [dSTRmat](#) * A, REAL * x, REAL * y)

Matrix-vector multiplication $y = \alpha * A * x + y$.

Parameters

<i>alpha</i>	REAL factor alpha
<i>A</i>	Pointer to dSTRmat matrix
<i>x</i>	Pointer to REAL array
<i>y</i>	Pointer to REAL array

Author

Zhiyang Zhou, Xiaozhe Hu, Shiquan Zhang

Date

2010/10/15

Definition at line 47 of file blas_str.c.

9.15.2.2 void fasp_blas_dstr_m xv (dSTRmat * A, REAL * x, REAL * y)Matrix-vector multiplication $y = A \cdot x$.**Parameters**

<i>A</i>	Pointer to dSTRmat matrix
<i>x</i>	Pointer to REAL array
<i>y</i>	Pointer to REAL array

Author

Chensong Zhang

Date

04/27/2013

Definition at line 117 of file blas_str.c.

9.15.2.3 INT fasp_dstr_diagscale (dSTRmat * A, dSTRmat * B) $B = D^{-1}A$.**Parameters**

<i>A</i>	Pointer to a ' dSTRmat ' type matrix A
<i>B</i>	Pointer to a ' dSTRmat ' type matrix B

Author

Shiquan Zhang

Date

2010/10/15

Modified by Chunsheng Feng, Zheng Li

Date

08/30/2012

Definition at line 142 of file blas_str.c.

9.16 blas_vec.c File Reference

BLAS operations for vectors.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void `fasp_blas_dvec_axpy` (const `REAL` a, `dvector` *x, `dvector` *y)
 $y = a*x + y$
- void `fasp_blas_dvec_axpyz` (const `REAL` a, `dvector` *x, `dvector` *y, `dvector` *z)
 $z = a*x + y$, z is a third vector (z is cleared)
- `REAL` `fasp_blas_dvec_dotprod` (`dvector` *x, `dvector` *y)
Inner product of two vectors (x,y)
- `REAL` `fasp_blas_dvec_relerr` (`dvector` *x, `dvector` *y)
Relative error of two dvector x and y.
- `REAL` `fasp_blas_dvec_norm1` (`dvector` *x)
L1 norm of dvector x.
- `REAL` `fasp_blas_dvec_norm2` (`dvector` *x)
L2 norm of dvector x.
- `REAL` `fasp_blas_dvec_norminf` (`dvector` *x)
Linf norm of dvector x.

9.16.1 Detailed Description

BLAS operations for vectors.

9.16.2 Function Documentation

9.16.2.1 void `fasp_blas_dvec_axpy` (const `REAL` a, `dvector` * x, `dvector` * y)

$y = a*x + y$

Parameters

<i>a</i>	<code>REAL</code> factor a
----------	----------------------------

x	Pointer to dvector x
y	Pointer to dvector y

Author

Chensong Zhang

Date

07/01/2009

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Definition at line 33 of file blas_vec.c.

9.16.2.2 void fasp_blas_dvec_axpyz (const REAL a, dvector * x, dvector * y, dvector * z)

$z = a * x + y$, z is a third vector (z is cleared)

Parameters

a	REAL factor a
x	Pointer to dvector x
y	Pointer to dvector y
z	Pointer to dvector z

Author

Chensong Zhang

Date

07/01/2009

Modified by Chunsheng Feng, Xiaoqiang Yue

Date

05/23/2012

Definition at line 85 of file blas_vec.c.

9.16.2.3 REAL fasp_blas_dvec_dotprod (dvector * x, dvector * y)

Inner product of two vectors (x,y)

Parameters

x	Pointer to dvector x
-----	----------------------

y	Pointer to dvector y
-----	------------------------

Returns

Inner product

Author

Chensong Zhang

Date

07/01/2009

Modified by Chunsheng Feng, Xiaoqiang Yue

Date

05/23/2012

Definition at line 121 of file blas_vec.c.

9.16.2.4 REAL fasp_blas_dvec_norm1 (dvector * x)

L1 norm of dvector x .

Parameters

x	Pointer to dvector x
-----	------------------------

Returns

L1 norm of x

Author

Chensong Zhang

Date

07/01/2009

Modified by Chunsheng Feng, Xiaoqiang Yue

Date

05/23/2012

Definition at line 222 of file blas_vec.c.

9.16.2.5 REAL fasp_blas_dvec_norm2 (dvector * x)

L2 norm of dvector x .

Parameters

x	Pointer to dvector x
-----	------------------------

Returns

L2 norm of x

Author

Chensong Zhang

Date

07/01/2009

Modified by Chunsheng Feng, Xiaoqiang Yue

Date

05/23/2012

Definition at line 265 of file blas_vec.c.

9.16.2.6 REAL fasp_blas_dvec_norminf (dvector * x)

Linf norm of dvector x .

Parameters

x	Pointer to dvector x
-----	------------------------

Returns

L_{∞} norm of x

Author

Chensong Zhang

Date

07/01/2009

Definition at line 305 of file blas_vec.c.

9.16.2.7 REAL fasp_blas_dvec_relerr (dvector * x , dvector * y)

Relative error of two dvector x and y .

Parameters

x	Pointer to dvector x
y	Pointer to dvector y

Returns

relative error $||x-y||/||x||$

Author

Chensong Zhang

Date

07/01/209

Modified by Chunsheng Feng, Xiaoqiang Yue

Date

05/23/2012

Definition at line 167 of file blas_vec.c.

9.17 checkmat.c File Reference

Check matrix properties.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- [INT fasp_check_diagpos](#) ([dCSRmat](#) *A)
Check positivity of diagonal entries of a CSR sparse matrix.
- [SHORT fasp_check_diagzero](#) ([dCSRmat](#) *A)
Check whether a CSR sparse matrix has diagonal entries that are very close to zero.
- [INT fasp_check_diagdom](#) ([dCSRmat](#) *A)
Check whether a matrix is diagonal dominant.
- [INT fasp_check_symm](#) ([dCSRmat](#) *A)
Check symmetry of a sparse matrix of CSR format.
- [SHORT fasp_check_dCSRmat](#) ([dCSRmat](#) *A)
Check whether an [dCSRmat](#) matrix is valid or not.
- [SHORT fasp_check_iCSRmat](#) ([iCSRmat](#) *A)
Check whether an [iCSRmat](#) matrix is valid or not.

9.17.1 Detailed Description

Check matrix properties.

9.17.2 Function Documentation

9.17.2.1 SHORT fasp_check_dCSRmat (dCSRmat * A)

Check whether an [dCSRmat](#) matrix is valid or not.

Parameters

A	Pointer to the matrix in dCSRmat format
----------	---

Author

Shuo Zhang

Date

03/29/2009

Definition at line 275 of file checkmat.c.

9.17.2.2 INT fasp_check_diagdom (dCSRmat * A)

Check whether a matrix is diagonal dominant.

INT fasp_check_diagdom ([dCSRmat](#) *A)

Parameters

A	Pointer to the dCSRmat matrix
----------	---

Returns

Number of the rows which are diagonal dominant

Note

The routine checks whether the sparse matrix is diagonal dominant on every row. It will print out the percentage of the rows which are diagonal dominant and which are not; the routine will return the number of the rows which are diagonal dominant.

Author

Shuo Zhang

Date

03/29/2009

Definition at line 108 of file checkmat.c.

9.17.2.3 INT fasp_check_diagpos (dCSRmat * A)

Check positivity of diagonal entries of a CSR sparse matrix.

Parameters

A	Pointer to dCSRmat matrix
-----	---

Returns

Number of negative diagonal entries

Author

Shuo Zhang

Date

03/29/2009

Definition at line 27 of file checkmat.c.

9.17.2.4 SHORT fasp_check_diagzero (dCSRmat * A)

Check whether a CSR sparse matrix has diagonal entries that are very close to zero.

Parameters

A	pointer to the dCSRmat matrix
-----	---

Returns

FASP_SUCCESS if no diagonal entry is close to zero, else ERROR

Author

Shuo Zhang

Date

03/29/2009

Definition at line 64 of file checkmat.c.

9.17.2.5 SHORT fasp_check_iCSRmat (iCSRmat * A)

Check whether an [iCSRmat](#) matrix is valid or not.

Parameters

A	Pointer to the matrix in iCSRmat format
-----	---

Author

Shuo Zhang

Date

03/29/2009

Definition at line 309 of file checkmat.c.

9.17.2.6 INT fasp_check_symm (dCSRmat * A)

Check symmetry of a sparse matrix of CSR format.

Parameters

<i>A</i>	Pointer to the dCSRmat matrix
----------	---

Returns

1 and 2 if the structure of the matrix is not symmetric; 0 if the structure of the matrix is symmetric,

Note

Print the maximal relative difference between matrix and its transpose.

Author

Shuo Zhang

Date

03/29/2009

Definition at line 153 of file checkmat.c.

9.18 coarsening_cr.c File Reference

Coarsening with Brannick-Falgout strategy.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- [INT fasp_amg_coarsening_cr](#) ([INT](#) *i_0*, [INT](#) *i_n*, [dCSRmat](#) **A*, [ivector](#) **vertices*, [AMG_param](#) **param*)
CR coarsening.

9.18.1 Detailed Description

Coarsening with Brannick-Falgout strategy.

9.18.2 Function Documentation

9.18.2.1 [INT fasp_amg_coarsening_cr](#) ([INT](#) *i_0*, [INT](#) *i_n*, [dCSRmat](#) * *A*, [ivector](#) * *vertices*, [AMG_param](#) * *param*)

CR coarsening.

Parameters

<i>i_0</i>	Starting index
<i>i_n</i>	Ending index
<i>A</i>	Pointer to dCSRmat : the coefficient matrix (index starts from 0)
<i>vertices</i>	Pointer to CF, 0: fpt (current level) or 1: cpt
<i>param</i>	Pointer to AMG_param : AMG parameters

Author

James Brannick

Date

04/21/2010

Modified by Chunsheng Feng, Zheng Li

Date

10/14/2012

CR STAGES

Definition at line 41 of file coarsening_cr.c.

9.19 coarsening_rs.c File Reference

Coarsening with a modified Ruge-Stuben strategy.

```
#include "fasp.h"
#include "fasp_functs.h"
#include "linklist.inl"
```

Functions

- [SHORT fasp_amg_coarsening_rs](#) ([dCSRmat](#) *A, [ivector](#) *vertices, [dCSRmat](#) *P, [iCSRmat](#) *S, [AMG_param](#) *param)

Standard and aggressive coarsening schemes.

9.19.1 Detailed Description

Coarsening with a modified Ruge-Stuben strategy.

Note

Ref Multigrid by U. Trottenberg, C. W. Oosterlee and A. Schuller Appendix P475 A.7 (by A. Brandt, P. Oswald and K. Stuben) Academic Press Inc., San Diego, CA, 2001.

9.19.2 Function Documentation

9.19.2.1 **SHORT** fasp_amg_coarsening_rs (dCSRmat * *A*, ivector * *vertices*, dCSRmat * *P*, iCSRmat * *S*, AMG_param * *param*)

Standard and aggressive coarsening schemes.

Parameters

<i>A</i>	Pointer to dCSRmat : Coefficient matrix (index starts from 0)
<i>vertices</i>	Indicator vector for the C/F splitting of the variables
<i>P</i>	Interpolation matrix (nonzero pattern only)
<i>S</i>	Strong connection matrix
<i>param</i>	Pointer to AMG_param : AMG parameters

Returns

FASP_SUCCESS or error message

Author

Xuehai Huang, Chensong Zhang, Xiaozhe Hu, Ludmil Zikatanov

Date

09/06/2010

Note

vertices = 0: fine; 1: coarse; 2: isolated or special

Modified by Xiaozhe Hu on 05/23/2011: add strength matrix as an argument Modified by Xiaozhe Hu on 04/24/2013: modify aggressive coarsening Modified by Chensong Zhang on 04/28/2013: remove linked list Modified by Chensong Zhang on 05/11/2013: restructure the code

Definition at line 59 of file coarsening_rs.c.

9.20 convert.c File Reference

Some utilities for format conversion.

```
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- unsigned long [fasp_aux_change_endian4](#) (unsigned long x)
Swap order for different endian systems.
- double [fasp_aux_change_endian8](#) (double x)
Swap order for different endian systems.
- double [fasp_aux_bbyteToldouble](#) (unsigned char bytes[])
Swap order of double-precision float for different endian systems.
- [INT endian_convert_int](#) (const [INT](#) inum, const [INT](#) ilength, const [INT](#) endianflag)
Swap order of an INT number.
- [REAL endian_convert_real](#) (const [REAL](#) rnum, [INT](#) vlength, [INT](#) endianflag)
Swap order of a REAL number.

9.20.1 Detailed Description

Some utilities for format conversion.

9.20.2 Function Documentation

9.20.2.1 INT endian_convert_int (const INT *inum*, const INT *ilength*, const INT *endianflag*)

Swap order of an INT number.

Parameters

<i>inum</i>	An INT value
<i>ilength</i>	Length of INT: 2 for short, 4 for int, 8 for long
<i>endianflag</i>	If <i>endianflag</i> = 1, it returns <i>inum</i> itself If <i>endianflag</i> = 2, it returns the swapped <i>inum</i>

Returns

Value of *inum* or swapped *inum*

Author

Ziteng Wang

Date

2012-12-24

Definition at line 105 of file convert.c.

9.20.2.2 REAL endian_convert_real (const REAL *rnum*, INT *ilength*, INT *endianflag*)

Swap order of a REAL number.

Parameters

<i>rnum</i>	An REAL value
<i>ilength</i>	Length of INT: 2 for short, 4 for int, 8 for long
<i>endianflag</i>	If <i>endianflag</i> = 1, it returns <i>rnum</i> itself If <i>endianflag</i> = 2, it returns the swapped <i>rnum</i>

Returns

Value of *rnum* or swapped *rnum*

Author

Ziteng Wang

Date

2012-12-24

Definition at line 137 of file convert.c.

9.20.2.3 `double fasp_aux_bbyteToldouble (unsigned char bytes[])`

Swap order of double-precision float for different endian systems.

Parameters

<i>bytes</i>	A unsigned char
--------------	-----------------

Returns

Unsigend long ineger after swapping

Author

Chensong Zhang

Date

11/16/2009

Definition at line 74 of file convert.c.

9.20.2.4 unsigned long fasp_aux_change_endian4 (unsigned long x)

Swap order for different endian systems.

Parameters

<i>x</i>	An unsigned long integer
----------	--------------------------

Returns

Unsigend long ineger after swapping

Author

Chensong Zhang

Date

11/16/2009

Definition at line 25 of file convert.c.

9.20.2.5 double fasp_aux_change_endian8 (double x)

Swap order for different endian systems.

Parameters

<i>x</i>	A unsigned long integer
----------	-------------------------

Returns

Unsigend long ineger after swapping

Author

Chensong Zhang

Date

11/16/2009

Definition at line 43 of file convert.c.

9.21 doxygen.h File Reference

Main page for Doygen documentation.

9.21.1 Detailed Description

Main page for Doygen documentation.

9.22 eigen.c File Reference

Simple subroutines for compute the extreme eigenvalues.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- [REAL fasp_dcsr_eig](#) (dCSRmat *A, const [REAL](#) tol, const [INT](#) maxit)
Approximate the largest eigenvalue of A by the power method.

9.22.1 Detailed Description

Simple subroutines for compute the extreme eigenvalues.

9.22.2 Function Documentation

9.22.2.1 [REAL fasp_dcsr_eig](#) (dCSRmat * A, const [REAL](#) tol, const [INT](#) maxit)

Approximate the largest eigenvalue of A by the power method.

Parameters

<i>A</i>	Pointer to the dCSRmat matrix
<i>tol</i>	Tolerance for stopping the power method
<i>maxit</i>	Max number of iterations

Returns

Largest eigenvalue

Author

Xiaozhe Hu

Date

01/25/2011

Definition at line 29 of file eigen.c.

9.23 factor.f File Reference

LU factorization for CSR matrix.

Functions/Subroutines

- subroutine **sfactr** (ia, ja, n, iu, ju, ip, nwku)
- subroutine **sfactr_new** (ia, ja, n, iu, ju, ip, nwku, mem_chk)
- subroutine **factor** (ia, ja, n, iu, ju, ip, iup, an, ad, un, di)
- subroutine **forbac** (iu, ju, un, di, n, x)

9.23.1 Detailed Description

LU factorization for CSR matrix.

Author

Ludmil Zikatanov

Date

01/01/2002

9.24 famg.c File Reference

full AMG method as an iterative solver (main file)

```
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void [fasp_solver_famg](#) ([dCSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [AMG_param](#) *param)
Solve $Ax=b$ by full AMG.

9.24.1 Detailed Description

full AMG method as an iterative solver (main file)

9.24.2 Function Documentation

9.24.2.1 void [fasp_solver_famg](#) ([dCSRmat](#) * A, [dvector](#) * b, [dvector](#) * x, [AMG_param](#) * param)

Solve $Ax=b$ by full AMG.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector : the right hand side
<i>x</i>	Pointer to dvector : the unknowns
<i>param</i>	Pointer to AMG_param : AMG parameters

Author

Xiaozhe Hu

Date

02/27/2011

Modified by Chensong Zhang on 01/10/2012 Modified by Chensong Zhang on 05/05/2013: Remove error handling for AMG setup

Definition at line 31 of file famg.c.

9.25 fasp.h File Reference

Main header file for FASP.

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include "fasp_const.h"
```

Data Structures

- struct [ddenmat](#)
Dense matrix of REAL type.
- struct [idenmat](#)
Dense matrix of INT type.

- struct [dCSRmat](#)
Sparse matrix of REAL type in CSR format.
- struct [iCSRmat](#)
Sparse matrix of INT type in CSR format.
- struct [dCOOmat](#)
Sparse matrix of REAL type in COO (or IJ) format.
- struct [iCOOmat](#)
Sparse matrix of INT type in COO (or IJ) format.
- struct [dCSRLmat](#)
Sparse matrix of REAL type in CSRL format.
- struct [dSTRmat](#)
Structure matrix of REAL type.
- struct [dvector](#)
Vector with n entries of REAL type.
- struct [ivector](#)
Vector with n entries of INT type.
- struct [ILU_param](#)
Parameters for ILU.
- struct [ILU_data](#)
Data for ILU setup.
- struct [Schwarz_param](#)
Parameters for Schwarz method.
- struct [Mumps_data](#)
Parameters for MUMPS interface.
- struct [Schwarz_data](#)
Data for Schwarz methods.
- struct [AMG_param](#)
Parameters for AMG solver.
- struct [AMG_data](#)
Data for AMG solvers.
- struct [precond_data](#)
Data passed to the preconditioners.
- struct [precond_data_str](#)
Data passed to the preconditioner for [dSTRmat](#) matrices.
- struct [precond_diagstr](#)
Data passed to diagonal preconditioner for [dSTRmat](#) matrices.
- struct [precond](#)
Preconditioner data and action.
- struct [mxv_matfree](#)
Matrix-vector multiplication, replace the actual matrix.
- struct [input_param](#)
Input parameters.
- struct [itsolver_param](#)
Parameters passed to iterative solvers.
- struct [grid2d](#)
Two dimensional grid data structure.
- struct [Link](#)
Struct for Links.
- struct [linked_list](#)
A linked list node.

Macros

- `#define __FASP_HEADER__`
- `#define FASP_USE_ILU ON`
For external software package support.
- `#define DLMALLOC OFF`
- `#define NEDMALLOC OFF`
- `#define RS_C1 ON`
Flags for internal uses (change with caution!!!)
- `#define DIAGONAL_PREF OFF`
- `#define SHORT short`
FASP integer and floating point numbers.
- `#define INT int`
- `#define LONG long`
- `#define LONGLONG long long`
- `#define REAL double`
- `#define MAX(a, b) (((a)>(b))?(a):(b))`
Definition of max, min, abs.
- `#define MIN(a, b) (((a)<(b))?(a):(b))`
- `#define ABS(a) (((a)>=0.0)?(a):-(a))`
- `#define GT(a, b) (((a)>(b))?(TRUE):(FALSE))`
Definition of >, >=, <, <=, and isnan.
- `#define GE(a, b) (((a)>=(b))?(TRUE):(FALSE))`
- `#define LS(a, b) (((a)<(b))?(TRUE):(FALSE))`
- `#define LE(a, b) (((a)<=(b))?(TRUE):(FALSE))`
- `#define ISNAN(a) (((a) != (a))?(TRUE):(FALSE))`
- `#define ISTART 0`
Index starting point: C convention or Fortran convention.
- `#define N2C(ind) ((ind)-ISTART)`
- `#define C2N(ind) ((ind)+ISTART)`
- `#define FASP_GSRB 1`

Typedefs

- `typedef struct ddenmat ddenmat`
- `typedef struct idenmat idenmat`
- `typedef struct dCSRmat dCSRmat`
- `typedef struct iCSRmat iCSRmat`
- `typedef struct dCOOmat dCOOmat`
- `typedef struct iCOOmat iCOOmat`
- `typedef struct dCSRLmat dCSRLmat`
- `typedef struct dSTRmat dSTRmat`
- `typedef struct dvector dvector`
- `typedef struct ivector ivector`
- `typedef struct grid2d grid2d`
- `typedef grid2d * pgrid2d`
- `typedef const grid2d * pcgrid2d`
- `typedef struct linked_list ListElement`
- `typedef ListElement * LinkList`

Variables

- unsigned INT `total_alloc_mem`
- unsigned INT `total_alloc_count`
- INT `nx_rb`
- INT `ny_rb`
- INT `nz_rb`
- INT * `IMAP`
- INT `MAXIMAP`
- INT `count`

9.25.1 Detailed Description

Main header file for FASP.

This header file contains general constants and data structures used in FASP.

Note

Only define macros and data structures, no function decorations.

Created by Chensong Zhang on 08/12/2010. Modified by Chensong Zhang on 12/13/2011.

Modified by Chensong Zhang on 12/25/2011.

9.25.2 Macro Definition Documentation

9.25.2.1 `#define __FASP_HEADER__`

indicate `fasp.h` has been included before

Definition at line 27 of file `fasp.h`.

9.25.2.2 `#define ABS(a) (((a)>=0.0)?(a):- (a))`

absolute value of a

Definition at line 64 of file `fasp.h`.

9.25.2.3 `#define C2N(ind) ((ind)+ISTART)`

map from C index 0,1,... to Natural index 1,2,...

Definition at line 80 of file `fasp.h`.

9.25.2.4 `#define DIAGONAL_PREF OFF`

order each row such that diagonal appears first

Definition at line 46 of file `fasp.h`.

9.25.2.5 `#define DLMALLOC OFF`

use dmalloc instead of standard malloc

Definition at line 37 of file fasp.h.

9.25.2.6 `#define FASP_GSRB 1`

MG level 0 use RedBlack Gauss Seidel Smoothing

Definition at line 1155 of file fasp.h.

9.25.2.7 `#define FASP_USE_ILU ON`

For external software package support.

enable ILU or not

Definition at line 36 of file fasp.h.

9.25.2.8 `#define GE(a, b) (((a)>=(b))?(TRUE):(FALSE))`

is $a \geq b$?

Definition at line 70 of file fasp.h.

9.25.2.9 `#define GT(a, b) (((a)>(b))?(TRUE):(FALSE))`

Definition of $>$, \geq , $<$, \leq , and `isnan`.

is $a > b$?

Definition at line 69 of file fasp.h.

9.25.2.10 `#define INT int`

regular integer type: int or long

Definition at line 54 of file fasp.h.

9.25.2.11 `#define ISNAN(a) (((a)!=a))?(TRUE):(FALSE))`

is $a == \text{NAN}$?

Definition at line 73 of file fasp.h.

9.25.2.12 `#define ISTART 0`

Index starting point: C convention or Fortran convention.

0 if in Natural index, 1 if data is in C index

Definition at line 78 of file fasp.h.

9.25.2.13 **#define LE(a, b) (((a)<=(b))?(TRUE):(FALSE))**

is $a \leq b$?

Definition at line 72 of file fasp.h.

9.25.2.14 **#define LONG long**

long integer type

Definition at line 55 of file fasp.h.

9.25.2.15 **#define LONGLONG long long**

long integer type

Definition at line 56 of file fasp.h.

9.25.2.16 **#define LS(a, b) (((a)<(b))?(TRUE):(FALSE))**

is $a < b$?

Definition at line 71 of file fasp.h.

9.25.2.17 **#define MAX(a, b) (((a)>(b))?(a):(b))**

Definition of max, min, abs.

bigger one in a and b

Definition at line 62 of file fasp.h.

9.25.2.18 **#define MIN(a, b) (((a)<(b))?(a):(b))**

smaller one in a and b

Definition at line 63 of file fasp.h.

9.25.2.19 **#define N2C(ind) ((ind)-ISTART)**

map from Natural index 1,2,... to C index 0,1,...

Definition at line 79 of file fasp.h.

9.25.2.20 **#define NEDMALLOC OFF**

use nedmalloc instead of standard malloc

Definition at line 38 of file fasp.h.

9.25.2.21 #define REAL double

float type

Definition at line 57 of file fasp.h.

9.25.2.22 #define RS_C1 ON

Flags for internal uses (change with caution!!!)

CF splitting of RS: check C1 Criterion

Definition at line 43 of file fasp.h.

9.25.2.23 #define SHORT short

FASP integer and floating point numbers.

short integer type

Definition at line 53 of file fasp.h.

9.25.3 Typedef Documentation**9.25.3.1 typedef struct dCOOmat dCOOmat**

Sparse matrix of REAL type in COO format

9.25.3.2 typedef struct dCSRLmat dCSRLmat

Sparse matrix of REAL type in CSRL format

9.25.3.3 typedef struct dCSRmat dCSRmat

Sparse matrix of REAL type in CSR format

9.25.3.4 typedef struct ddenmat ddenmat

Dense matrix of REAL type

9.25.3.5 typedef struct dSTRmat dSTRmat

Structured matrix of REAL type

9.25.3.6 typedef struct dvector dvector

Vector of REAL type

9.25.3.7 typedef struct grid2d grid2d

2D grid type for plotting

9.25.3.8 typedef struct iCOOmat iCOOmat

Sparse matrix of INT type in COO format

9.25.3.9 typedef struct iCSRmat iCSRmat

Sparse matrix of INT type in CSR format

9.25.3.10 typedef struct idenmat idenmat

Dense matrix of INT type

9.25.3.11 typedef struct ivector ivector

Vector of INT type

9.25.3.12 typedef ListElement* LinkList

List of linkslinked list

Definition at line 1150 of file fasp.h.

9.25.3.13 typedef struct linked_list ListElement

Linked element in list

9.25.3.14 typedef const grid2d* pcgrid2d

Grid in 2d

Definition at line 1104 of file fasp.h.

9.25.3.15 typedef grid2d* pgrid2d

Grid in 2d

Definition at line 1102 of file fasp.h.

9.25.4 Variable Documentation

9.25.4.1 INT* IMAP

Red Black Gs Smoother imap

9.25.4.2 INT MAXIMAP

Red Black Gs Smoother max dofs of reservoir

9.25.4.3 INT nx_rb

Red Black Gs Smoother Nx

9.25.4.4 INT ny_rb

Red Black Gs Smoother Ny

9.25.4.5 INT nz_rb

Red Black Gs Smoother Nz

9.25.4.6 unsigned INT total_alloc_count

total allocation times

Definition at line 33 of file memory.c.

9.25.4.7 unsigned INT total_alloc_mem

total allocated memory

Definition at line 32 of file memory.c.

9.26 fasp_block.h File Reference

Main header file for FASP (block matrices)

```
#include "fasp.h"
```

Data Structures

- struct [dBSRmat](#)
Block sparse row storage matrix of REAL type.
- struct [block_dCSRmat](#)
Block REAL CSR matrix format.
- struct [block_iCSRmat](#)
Block INT CSR matrix format.
- struct [block_dvector](#)
Block REAL vector structure.
- struct [block_ivector](#)
Block INT vector structure.
- struct [block_Reservoir](#)

- *Block REAL matrix format for reservoir simulation.*
- struct [block_BSR](#)
 - *Block REAL matrix format for reservoir simulation.*
- struct [AMG_data_bsr](#)
 - *Data for multigrid levels. (BSR format)*
- struct [precond_diagbsr](#)
 - *Data passed to diagonal preconditioner for [dBSRmat](#) matrices.*
- struct [precond_data_bsr](#)
 - *Data passed to the preconditioners.*
- struct [precond_block_reservoir_data](#)
 - *Data passed to the preconditioner for preconditioning reservoir simulation problems.*
- struct [precond_block_data](#)
 - *Data passed to the preconditioner for block preconditioning for [block_dCSRmat](#) format.*
- struct [precond_FASP_blkoi_data](#)
 - *Data passed to the preconditioner for preconditioning reservoir simulation problems.*
- struct [precond_sweeping_data](#)
 - *Data passed to the preconditioner for sweeping preconditioning.*

Typedefs

- typedef struct [dBSRmat](#) [dBSRmat](#)
- typedef struct [block_dCSRmat](#) [block_dCSRmat](#)
- typedef struct [block_iCSRmat](#) [block_iCSRmat](#)
- typedef struct [block_dvector](#) [block_dvector](#)
- typedef struct [block_ivector](#) [block_ivector](#)
- typedef struct [block_Reservoir](#) [block_Reservoir](#)
- typedef struct [block_BSR](#) [block_BSR](#)
- typedef struct [precond_block_reservoir_data](#) [precond_block_reservoir_data](#)

9.26.1 Detailed Description

Main header file for FASP (block matrices)

Note

This header file contains definitions of block matrices, including grid-major type and variable-major type. In this header, we only define macros and data structures, not function decorations.

Created by Chensong Zhang on 05/21/2010. Modified by Xiaozhe Hu on 05/28/2010: add [precond_block↔_reservoir_data](#). Modified by Xiaozhe Hu on 06/15/2010: modify [precond_block_reservoir_data](#). Modified by Chensong Zhang on 10/11/2010: add BSR data.

Modified by Chensong Zhang on 10/17/2012: modify comments.

9.26.2 Typedef Documentation

9.26.2.1 typedef struct [block_BSR](#) [block_BSR](#)

Block of BSR matrices of REAL type

9.26.2.2 `typedef struct block_dCSRmat block_dCSRmat`

Matrix of REAL type in Block CSR format

9.26.2.3 `typedef struct block_dvector block_dvector`

Vector of REAL type in Block format

9.26.2.4 `typedef struct block_iCSRmat block_iCSRmat`

Matrix of INT type in Block CSR format

9.26.2.5 `typedef struct block_ivector block_ivector`

Vector of INT type in Block format

9.26.2.6 `typedef struct block_Reservoir block_Reservoir`

Special block matrix for Reservoir Simulation

9.26.2.7 `typedef struct dBSRmat dBSRmat`

Matrix of REAL type in BSR format

9.26.2.8 `typedef struct precondition_block_reservoir_data precondition_block_reservoir_data`

Precond data for Reservoir Simulation

9.27 `fasp_const.h` File Reference

Definition of all kinds of messages, including error messages, solver types, etc.

Macros

- `#define BIGREAL 1e+20`
- *Some global constants.*
- `#define SMALLREAL 1e-20`
- `#define MAX_REFINE_LVL 20`
- `#define MAX_AMG_LVL 20`
- `#define MIN_CDOF 20`
- `#define STAG_RATIO 1e-4`
- `#define MAX_STAG 20`
- `#define MAX_RESTART 20`
- `#define OPENMP_HOLDS 2000`
- `#define FASP_SUCCESS 0`

Definition of return status and error messages.

- #define [ERROR_OPEN_FILE](#) -10
 - #define [ERROR_WRONG_FILE](#) -11
 - #define [ERROR_INPUT_PAR](#) -13
 - #define [ERROR_REGRESS](#) -14
 - #define [ERROR_MAT_SIZE](#) -15
 - #define [ERROR_NUM_BLOCKS](#) -18
 - #define [ERROR_MISC](#) -19
 - #define [ERROR_ALLOC_MEM](#) -20
 - #define [ERROR_DATA_STRUCTURE](#) -21
 - #define [ERROR_DATA_ZERODIAG](#) -22
 - #define [ERROR_DUMMY_VAR](#) -23
 - #define [ERROR_AMG_INTERP_TYPE](#) -30
 - #define [ERROR_AMG_SMOOTH_TYPE](#) -31
 - #define [ERROR_AMG_COARSE_TYPE](#) -32
 - #define [ERROR_AMG_COARSEING](#) -33
 - #define [ERROR_SOLVER_TYPE](#) -40
 - #define [ERROR_SOLVER_PRECTYPE](#) -41
 - #define [ERROR_SOLVER_STAG](#) -42
 - #define [ERROR_SOLVER_SOLSTAG](#) -43
 - #define [ERROR_SOLVER_TOLSMALL](#) -44
 - #define [ERROR_SOLVER_ILUSETUP](#) -45
 - #define [ERROR_SOLVER_MISC](#) -46
 - #define [ERROR_SOLVER_MAXIT](#) -48
 - #define [ERROR_SOLVER_EXIT](#) -49
 - #define [ERROR_QUAD_TYPE](#) -60
 - #define [ERROR_QUAD_DIM](#) -61
 - #define [ERROR_LIC_TYPE](#) -80
 - #define [ERROR_UNKNOWN](#) -99
 - #define [TRUE](#) 1
- Definition of logic type.*
- #define [FALSE](#) 0
 - #define [ON](#) 1
- Definition of switch.*
- #define [OFF](#) 0
 - #define [PRINT_NONE](#) 0
- Print level for all subroutines – not including DEBUG output.*
- #define [PRINT_MIN](#) 1
 - #define [PRINT_SOME](#) 2
 - #define [PRINT_MORE](#) 4
 - #define [PRINT_MOST](#) 8
 - #define [PRINT_ALL](#) 10
 - #define [MAT_FREE](#) 0
- Definition of matrix format.*
- #define [MAT_CSR](#) 1
 - #define [MAT_BSR](#) 2
 - #define [MAT_STR](#) 3
 - #define [MAT_bCSR](#) 4
 - #define [MAT_bBSR](#) 5
 - #define [MAT_CSRL](#) 6
 - #define [MAT_SymCSR](#) 7

- #define SOLVER_DEFAULT 0

Definition of solver types for iterative methods.

- #define SOLVER_CG 1
- #define SOLVER_BiCGstab 2
- #define SOLVER_MinRes 3
- #define SOLVER_GMRES 4
- #define SOLVER_VGMRES 5
- #define SOLVER_VFGMRES 6
- #define SOLVER_GCG 7
- #define SOLVER_GCR 8
- #define SOLVER_SCG 11
- #define SOLVER_SBiCGstab 12
- #define SOLVER_SMinRes 13
- #define SOLVER_SGMRES 14
- #define SOLVER_SVGMRES 15
- #define SOLVER_SVFGMRES 16
- #define SOLVER_SGCG 17
- #define SOLVER_AMG 21
- #define SOLVER_FMG 22
- #define SOLVER_SUPERLU 31
- #define SOLVER_UMFPACK 32
- #define SOLVER_MUMPS 33
- #define STOP_REL_RES 1

Definition of iterative solver stopping criteria types.

- #define STOP_REL_PRECRES 2
- #define STOP_MOD_REL_RES 3
- #define PREC_NULL 0

Definition of preconditioner type for iterative methods.

- #define PREC_DIAG 1
- #define PREC_AMG 2
- #define PREC_FMG 3
- #define PREC_ILU 4
- #define PREC_SCHWARZ 5
- #define ILUk 1

Type of ILU methods.

- #define ILU_t 2
- #define ILU_{tp} 3
- #define CLASSIC_AMG 1

Definition of AMG types.

- #define SA_AMG 2
- #define UA_AMG 3
- #define PAIRWISE 1

Definition of aggregation types.

- #define VMB 2
- #define V_CYCLE 1

Definition of cycle types.

- #define W_CYCLE 2
- #define AMLI_CYCLE 3
- #define NL_AMLI_CYCLE 4
- #define SMOOTHER_JACOBI 1

Definition of standard smoother types.

- #define SMOOTHER_GS 2
- #define SMOOTHER_SGS 3
- #define SMOOTHER_CG 4
- #define SMOOTHER_SOR 5
- #define SMOOTHER_SSOR 6
- #define SMOOTHER_GSOR 7
- #define SMOOTHER_SGSOR 8
- #define SMOOTHER_POLY 9
- #define SMOOTHER_L1DIAG 10
- #define SMOOTHER_BLKOL 11

Definition of specialized smoother types.

- #define SMOOTHER_SPETEN 19
- #define COARSE_RS 1

Definition of coarsening types.

- #define COARSE_CR 3
- #define COARSE_AC 4
- #define COARSE_MIS 5
- #define INTERP_DIR 1

Definition of interpolation types.

- #define INTERP_STD 2
- #define INTERP_ENG 3
- #define G0PT -5

Type of vertices (dofs) for coarsening.

- #define UNPT -1
- #define FGPT 0
- #define CGPT 1
- #define ISPT 2
- #define NO_ORDER 0

Definition of smoothing order.

- #define CF_ORDER 1
- #define USERDEFINED 0

Type of ordering for smoothers.

- #define CPFIRST 1
- #define FPFIRST -1
- #define ASCEND 12
- #define DESCEND 21

9.27.1 Detailed Description

Definition of all kinds of messages, including error messages, solver types, etc.

Note

This is internal use only. Do NOT change.

Created by Chensong Zhang on 03/20/2010. Modified by Chensong Zhang on 12/06/2011. Modified by Chensong Zhang on 12/25/2011. Modified by Chensong Zhang on 04/22/2012. Modified by Ludmil Zikatanov on 02/15/2013: CG -> SMOOTHER_CG. Modified by Chensong Zhang on 02/16/2013: GS -> SMOOTHER_GS, etc. Modified by Chensong Zhang on 04/09/2013: Add safe krylov methods. Modified by Chensong Zhang on 09/22/2013: Clean up Doxygen.

Modified by Chensong Zhang on 09/17/2013: Filename changed from message.h.

9.27.2 Macro Definition Documentation

9.27.2.1 `#define AMLI_CYCLE 3`

AMLI-cycle

Definition at line 182 of file fasp_const.h.

9.27.2.2 `#define ASCEND 12`

Ascending order

Definition at line 241 of file fasp_const.h.

9.27.2.3 `#define BIGREAL 1e+20`

Some global constants.

A large real number

Definition at line 27 of file fasp_const.h.

9.27.2.4 `#define CF_ORDER 1`

C/F order smoothing

Definition at line 233 of file fasp_const.h.

9.27.2.5 `#define CGPT 1`

Coarse grid points

Definition at line 226 of file fasp_const.h.

9.27.2.6 `#define CLASSIC_AMG 1`

Definition of AMG types.

classic AMG

Definition at line 167 of file fasp_const.h.

9.27.2.7 `#define COARSE_AC 4`

Aggressive coarsening

Definition at line 210 of file fasp_const.h.

9.27.2.8 `#define COARSE_CR 3`

Compatible relaxation

Definition at line 209 of file fasp_const.h.

9.27.2.9 `#define COARSE_MIS 5`

Aggressive coarsening based on MIS

Definition at line 211 of file fasp_const.h.

9.27.2.10 `#define COARSE_RS 1`

Definition of coarsening types.

Classical coarsening

Definition at line 208 of file fasp_const.h.

9.27.2.11 `#define CPFIRST 1`

C-points first order

Definition at line 239 of file fasp_const.h.

9.27.2.12 `#define DESCEND 21`

Dsscending order

Definition at line 242 of file fasp_const.h.

9.27.2.13 `#define ERROR_ALLOC_MEM -20`

fail to allocate memory

Definition at line 50 of file fasp_const.h.

9.27.2.14 `#define ERROR_AMG_COARSE_TYPE -32`

unknown coarsening type

Definition at line 57 of file fasp_const.h.

9.27.2.15 `#define ERROR_AMG_COARSEING -33`

coarsening step failed to complete

Definition at line 58 of file fasp_const.h.

9.27.2.16 `#define ERROR_AMG_INTERP_TYPE -30`

unknown interpolation type

Definition at line 55 of file fasp_const.h.

9.27.2.17 #define ERROR_AMG_SMOOTH_TYPE -31

unknown smoother type

Definition at line 56 of file fasp_const.h.

9.27.2.18 #define ERROR_DATA_STRUCTURE -21

problem with data structures

Definition at line 51 of file fasp_const.h.

9.27.2.19 #define ERROR_DATA_ZERODIAG -22

matrix has zero diagonal entries

Definition at line 52 of file fasp_const.h.

9.27.2.20 #define ERROR_DUMMY_VAR -23

unexpected input data

Definition at line 53 of file fasp_const.h.

9.27.2.21 #define ERROR_INPUT_PAR -13

wrong input argument

Definition at line 44 of file fasp_const.h.

9.27.2.22 #define ERROR_LIC_TYPE -80

wrong license type

Definition at line 73 of file fasp_const.h.

9.27.2.23 #define ERROR_MAT_SIZE -15

wrong problem size

Definition at line 46 of file fasp_const.h.

9.27.2.24 #define ERROR_MISC -19

other error

Definition at line 48 of file fasp_const.h.

9.27.2.25 #define ERROR_NUM_BLOCKS -18

wrong number of blocks

Definition at line 47 of file fasp_const.h.

9.27.2.26 #define ERROR_OPEN_FILE -10

fail to open a file

Definition at line 42 of file fasp_const.h.

9.27.2.27 #define ERROR_QUAD_DIM -61

unsupported quadrature dim

Definition at line 71 of file fasp_const.h.

9.27.2.28 #define ERROR_QUAD_TYPE -60

unknown quadrature type

Definition at line 70 of file fasp_const.h.

9.27.2.29 #define ERROR_REGRESS -14

regression test fail

Definition at line 45 of file fasp_const.h.

9.27.2.30 #define ERROR_SOLVER_EXIT -49

solver does not quit successfully

Definition at line 68 of file fasp_const.h.

9.27.2.31 #define ERROR_SOLVER_ILUSETUP -45

ILU setup error

Definition at line 65 of file fasp_const.h.

9.27.2.32 #define ERROR_SOLVER_MAXIT -48

maximal iteration number exceeded

Definition at line 67 of file fasp_const.h.

9.27.2.33 #define ERROR_SOLVER_MISC -46

misc solver error during run time

Definition at line 66 of file fasp_const.h.

9.27.2.34 #define ERROR_SOLVER_PRECTYPE -41

unknow precond type

Definition at line 61 of file fasp_const.h.

9.27.2.35 #define ERROR_SOLVER_SOLSTAG -43

solver's solution is too small

Definition at line 63 of file fasp_const.h.

9.27.2.36 #define ERROR_SOLVER_STAG -42

solver stagnates

Definition at line 62 of file fasp_const.h.

9.27.2.37 #define ERROR_SOLVER_TOLSMALL -44

solver's tolerance is too small

Definition at line 64 of file fasp_const.h.

9.27.2.38 #define ERROR_SOLVER_TYPE -40

unknown solver type

Definition at line 60 of file fasp_const.h.

9.27.2.39 #define ERROR_UNKNOWN -99

an unknown error type

Definition at line 75 of file fasp_const.h.

9.27.2.40 #define ERROR_WRONG_FILE -11

input contains wrong format

Definition at line 43 of file fasp_const.h.

9.27.2.41 #define FALSE 0

logic FALSE

Definition at line 81 of file fasp_const.h.

9.27.2.42 #define FASP_SUCCESS 0

Definition of return status and error messages.

return from function successfully

Definition at line 40 of file fasp_const.h.

9.27.2.43 #define FGPT 0

Fine grid points

Definition at line 225 of file fasp_const.h.

9.27.2.44 #define FPFIRST -1

F-points first order

Definition at line 240 of file fasp_const.h.

9.27.2.45 #define G0PT -5

Type of vertices (dofs) for coarsening.

Cannot fit in aggregates

Definition at line 223 of file fasp_const.h.

9.27.2.46 #define ILUk 1

Type of ILU methods.

ILUk

Definition at line 160 of file fasp_const.h.

9.27.2.47 #define ILUt 2

ILUt

Definition at line 161 of file fasp_const.h.

9.27.2.48 #define ILUtp 3

ILUtp

Definition at line 162 of file fasp_const.h.

9.27.2.49 #define INTERP_DIR 1

Definition of interpolation types.

Direct interpolation

Definition at line 216 of file fasp_const.h.

9.27.2.50 #define INTERP_ENG 3

energy minimization interp in C

Definition at line 218 of file fasp_const.h.

9.27.2.51 #define INTERP_STD 2

Standard interpolation

Definition at line 217 of file fasp_const.h.

9.27.2.52 #define ISPT 2

Isolated points

Definition at line 227 of file fasp_const.h.

9.27.2.53 #define MAT_bBSR 5

block matrix of BSR for bordered systems

Definition at line 107 of file fasp_const.h.

9.27.2.54 #define MAT_bCSR 4

block matrix of CSR

Definition at line 106 of file fasp_const.h.

9.27.2.55 #define MAT_BSR 2

blockwise compressed sparse row

Definition at line 104 of file fasp_const.h.

9.27.2.56 #define MAT_CSR 1

compressed sparse row

Definition at line 103 of file fasp_const.h.

9.27.2.57 #define MAT_CSRL 6

modified CSR to reduce cache missing

Definition at line 108 of file fasp_const.h.

9.27.2.58 #define MAT_FREE 0

Definition of matrix format.

matrix-free format: only mxv action

Definition at line 102 of file fasp_const.h.

9.27.2.59 #define MAT_STR 3

structured sparse matrix

Definition at line 105 of file fasp_const.h.

9.27.2.60 #define MAT_SymCSR 7

symmetric CSR format

Definition at line 109 of file fasp_const.h.

9.27.2.61 #define MAX_AMG_LVL 20

Maximal AMG coarsening level

Definition at line 30 of file fasp_const.h.

9.27.2.62 #define MAX_REFINE_LVL 20

Maximal refinement level

Definition at line 29 of file fasp_const.h.

9.27.2.63 #define MAX_RESTART 20

Maximal number of restarting for BiCGStab

Definition at line 34 of file fasp_const.h.

9.27.2.64 #define MAX_STAG 20

Maximal number of stagnation times

Definition at line 33 of file fasp_const.h.

9.27.2.65 #define MIN_CDOF 20

Minimal number of coarsest variables

Definition at line 31 of file fasp_const.h.

9.27.2.66 #define NL_AMLI_CYCLE 4

Nonlinear AMLI-cycle

Definition at line 183 of file fasp_const.h.

9.27.2.67 #define NO_ORDER 0

Definition of smoothing order.

Natural order smoothing

Definition at line 232 of file fasp_const.h.

9.27.2.68 `#define OFF 0`

turn off certain parameter

Definition at line 87 of file fasp_const.h.

9.27.2.69 `#define ON 1`

Definition of switch.

turn on certain parameter

Definition at line 86 of file fasp_const.h.

9.27.2.70 `#define OPENMP_HOLDS 2000`

Switch to sequence version when size is small

Definition at line 35 of file fasp_const.h.

9.27.2.71 `#define PAIRWISE 1`

Definition of aggregation types.

pairwise aggregation

Definition at line 174 of file fasp_const.h.

9.27.2.72 `#define PREC_AMG 2`

with AMG precondition

Definition at line 152 of file fasp_const.h.

9.27.2.73 `#define PREC_DIAG 1`

with diagonal precondition

Definition at line 151 of file fasp_const.h.

9.27.2.74 `#define PREC_FMG 3`

with full AMG precondition

Definition at line 153 of file fasp_const.h.

9.27.2.75 `#define PREC_ILU 4`

with ILU precondition

Definition at line 154 of file fasp_const.h.

9.27.2.76 `#define PREC_NULL 0`

Definition of preconditioner type for iterative methods.

with no precondition

Definition at line 150 of file fasp_const.h.

9.27.2.77 `#define PREC_SCHWARZ 5`

with Schwarz preconditioner

Definition at line 155 of file fasp_const.h.

9.27.2.78 `#define PRINT_ALL 10`

everything: all printouts, including files

Definition at line 97 of file fasp_const.h.

9.27.2.79 `#define PRINT_MIN 1`

quiet: min info, error, important warnings

Definition at line 93 of file fasp_const.h.

9.27.2.80 `#define PRINT_MORE 4`

more: print some useful debug information

Definition at line 95 of file fasp_const.h.

9.27.2.81 `#define PRINT_MOST 8`

most: maximal printouts, no files

Definition at line 96 of file fasp_const.h.

9.27.2.82 `#define PRINT_NONE 0`

Print level for all subroutines – not including DEBUG output.

silent: no printout at all

Definition at line 92 of file fasp_const.h.

9.27.2.83 `#define PRINT_SOME 2`

some: more info, less important warnings

Definition at line 94 of file fasp_const.h.

9.27.2.84 #define SA_AMG 2

smoothed aggregation AMG

Definition at line 168 of file fasp_const.h.

9.27.2.85 #define SMALLREAL 1e-20

A small real number

Definition at line 28 of file fasp_const.h.

9.27.2.86 #define SMOOTHER_BLKOil 11

Definition of specialized smoother types.

Used in monolithic AMG for black-oil

Definition at line 202 of file fasp_const.h.

9.27.2.87 #define SMOOTHER_CG 4

CG as a smoother

Definition at line 191 of file fasp_const.h.

9.27.2.88 #define SMOOTHER_GS 2

Gauss-Seidel smoother

Definition at line 189 of file fasp_const.h.

9.27.2.89 #define SMOOTHER_GSOR 7

GS + SOR smoother

Definition at line 194 of file fasp_const.h.

9.27.2.90 #define SMOOTHER_JACOBI 1

Definition of standard smoother types.

Jacobi smoother

Definition at line 188 of file fasp_const.h.

9.27.2.91 #define SMOOTHER_L1DIAG 10

L1 norm diagonal scaling smoother

Definition at line 197 of file fasp_const.h.

9.27.2.92 #define SMOOTHER_POLY 9

Polynomial smoother

Definition at line 196 of file fasp_const.h.

9.27.2.93 #define SMOOTHER_SGS 3

symm Gauss-Seidel smoother

Definition at line 190 of file fasp_const.h.

9.27.2.94 #define SMOOTHER_SGSOR 8

SGS + SSOR smoother

Definition at line 195 of file fasp_const.h.

9.27.2.95 #define SMOOTHER_SOR 5

SOR smoother

Definition at line 192 of file fasp_const.h.

9.27.2.96 #define SMOOTHER_SPETEN 19

Used in monolithic AMG for black-oil

Definition at line 203 of file fasp_const.h.

9.27.2.97 #define SMOOTHER_SSOR 6

SSOR smoother

Definition at line 193 of file fasp_const.h.

9.27.2.98 #define SOLVER_AMG 21

AMG as an iterative solver

Definition at line 133 of file fasp_const.h.

9.27.2.99 #define SOLVER_BiCGstab 2

Biconjugate Gradient Stabilized

Definition at line 117 of file fasp_const.h.

9.27.2.100 #define SOLVER_CG 1

Conjugate Gradient

Definition at line 116 of file fasp_const.h.

9.27.2.101 #define SOLVER_DEFAULT 0

Definition of solver types for iterative methods.

Use default solver in FASP

Definition at line 114 of file fasp_const.h.

9.27.2.102 #define SOLVER_FMG 22

Full AMG as an solver

Definition at line 134 of file fasp_const.h.

9.27.2.103 #define SOLVER_GCG 7

Generalized Conjugate Gradient

Definition at line 122 of file fasp_const.h.

9.27.2.104 #define SOLVER_GCR 8

Generalized Conjugate Residual

Definition at line 123 of file fasp_const.h.

9.27.2.105 #define SOLVER_GMRES 4

Generalized Minimal Residual

Definition at line 119 of file fasp_const.h.

9.27.2.106 #define SOLVER_MinRes 3

Minimal Residual

Definition at line 118 of file fasp_const.h.

9.27.2.107 #define SOLVER_MUMPS 33

MUMPS Direct Solver

Definition at line 138 of file fasp_const.h.

9.27.2.108 #define SOLVER_SBiCGstab 12

BiCGstab with safe net

Definition at line 126 of file fasp_const.h.

9.27.2.109 #define SOLVER_SCG 11

Conjugate Gradient with safe net

Definition at line 125 of file fasp_const.h.

9.27.2.110 #define SOLVER_SGCG 17

GCG with safe net

Definition at line 131 of file fasp_const.h.

9.27.2.111 #define SOLVER_SGMRES 14

GMRes with safe net

Definition at line 128 of file fasp_const.h.

9.27.2.112 #define SOLVER_SMinRes 13

MinRes with safe net

Definition at line 127 of file fasp_const.h.

9.27.2.113 #define SOLVER_SUPERLU 31

SuperLU Direct Solver

Definition at line 136 of file fasp_const.h.

9.27.2.114 #define SOLVER_SVFGMRES 16

Variable-restart FGMRES with safe net

Definition at line 130 of file fasp_const.h.

9.27.2.115 #define SOLVER_SVGMRES 15

Variable-restart GMRES with safe net

Definition at line 129 of file fasp_const.h.

9.27.2.116 #define SOLVER_UMFPACK 32

UMFPack Direct Solver

Definition at line 137 of file fasp_const.h.

9.27.2.117 #define SOLVER_VFGMRES 6

Variable Restarting Flexible GMRES

Definition at line 121 of file fasp_const.h.

9.27.2.118 #define SOLVER_VGMRES 5

Variable Restarting GMRES

Definition at line 120 of file fasp_const.h.

9.27.2.119 #define STAG_RATIO 1e-4

Staganation tolerance = tol*STAGRATIO

Definition at line 32 of file fasp_const.h.

9.27.2.120 #define STOP_MOD_REL_RES 3

modified relative residual $\|r\|/\|x\|$

Definition at line 145 of file fasp_const.h.

9.27.2.121 #define STOP_REL_PRECRES 2

relative B-residual $\|r\|_B/\|b\|_B$

Definition at line 144 of file fasp_const.h.

9.27.2.122 #define STOP_REL_RES 1

Definition of iterative solver stopping criteria types.

relative residual $\|r\|/\|b\|$

Definition at line 143 of file fasp_const.h.

9.27.2.123 #define TRUE 1

Definition of logic type.

logic TRUE

Definition at line 80 of file fasp_const.h.

9.27.2.124 #define UA_AMG 3

unsmoothed aggregation AMG

Definition at line 169 of file fasp_const.h.

9.27.2.125 #define UNPT -1

Undetermined points

Definition at line 224 of file fasp_const.h.

9.27.2.126 #define USERDEFINED 0

Type of ordering for smoothers.

USERDEFINED order

Definition at line 238 of file fasp_const.h.

9.27.2.127 #define V_CYCLE 1

Definition of cycle types.

V-cycle

Definition at line 180 of file fasp_const.h.

9.27.2.128 #define VMB 2

VMB aggregation

Definition at line 175 of file fasp_const.h.

9.27.2.129 #define W_CYCLE 2

W-cycle

Definition at line 181 of file fasp_const.h.

9.28 fmgcycle.c File Reference

Abstract non-recursive full multigrid cycle.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "forts_ns.h"
#include "mg_util.inl"
```

Functions

- void [fasp_solver_fmgcycle](#) (AMG_data *mgl, AMG_param *param)

Solve $Ax=b$ with non-recursive full multigrid K-cycle.

9.28.1 Detailed Description

Abstract non-recursive full multigrid cycle.

9.28.2 Function Documentation

9.28.2.1 void fasp_solver_fmecycle (AMG_data * *mgl*, AMG_param * *param*)

Solve $Ax=b$ with non-recursive full multigrid K-cycle.

Parameters

<i>mgl</i>	Pointer to AMG data: AMG_data
<i>param</i>	Pointer to AMG parameters: AMG_param

Author

Chensong Zhang

Date

02/27/2011

Modified by Chensong Zhang on 06/01/2012: fix a bug when there is only one level. Modified by Chensong Zhang on 02/27/2013: update direct solvers. Modified by Zheng Li on 11/10/2014: update direct solvers.

Definition at line 35 of file fmecycle.c.

9.29 formats.c File Reference

Matrix format conversion routines.

```
#include "fasp.h"
#include "fasp_block.h"
#include "fasp_functs.h"
```

Functions

- [SHORT fasp_format_dcoo_dcsr](#) ([dCOOmat](#) *A, [dCSRmat](#) *B)
Transform a REAL matrix from its IJ format to its CSR format.
- [SHORT fasp_format_dcsr_dcoo](#) ([dCSRmat](#) *A, [dCOOmat](#) *B)
Transform a REAL matrix from its CSR format to its IJ format.
- [SHORT fasp_format_dstr_dcsr](#) ([dSTRmat](#) *A, [dCSRmat](#) *B)
Transfer a 'dSTRmat' type matrix into a 'dCSRmat' type matrix.
- [dCSRmat fasp_format_bdcsr_dcsr](#) ([block_dCSRmat](#) *Ab)
Form the whole dCSRmat A using blocks given in Ab.
- [dCSRmat * fasp_format_dcsr_dcsr](#) ([dCSRmat](#) *A)
Convert a dCSRmat into a dCSRmat.
- [dCSRmat fasp_format_dbsr_dcsr](#) ([dBSRmat](#) *B)
Transfer a 'dBSRmat' type matrix into a dCSRmat.
- [dBSRmat fasp_format_dcsr_dbsr](#) ([dCSRmat](#) *A, [INT](#) nb)
Transfer a dCSRmat type matrix into a dBSRmat.
- [dBSRmat fasp_format_dstr_dbsr](#) ([dSTRmat](#) *B)
Transfer a 'dSTRmat' type matrix to a 'dBSRmat' type matrix.
- [dCOOmat * fasp_format_dbsr_dcoo](#) ([dBSRmat](#) *B)
Transfer a 'dBSRmat' type matrix to a 'dCOOmat' type matrix.

9.29.1 Detailed Description

Matrix format conversion routines.

9.29.2 Function Documentation

9.29.2.1 `dCSRmat fasp_format_bdcsr_dcsr (block_dCSRmat * Ab)`

Form the whole `dCSRmat` A using blocks given in Ab.

Parameters

<i>Ab</i>	Pointer to <code>block_dCSRmat</code> matrix
-----------	--

Returns

`dCSRmat` matrix if succeed, NULL if fail

Author

Shiquan Zhang

Date

08/10/2010

Definition at line 293 of file formats.c.

9.29.2.2 `dCOOmat * fasp_format_dbsr_dcoo (dBSRmat * B)`

Transfer a '`dBSRmat`' type matrix to a '`dCOOmat`' type matrix.

Parameters

<i>B</i>	Pointer to <code>dBSRmat</code> matrix
----------	--

Returns

Pointer to `dCOOmat` matrix

Author

Zhiyang Zhou

Date

2010/10/26

Definition at line 944 of file formats.c.

9.29.2.3 `dCSRmat fasp_format_dbsr_dcsr (dBSRmat * B)`

Transfer a '`dBSRmat`' type matrix into a `dCSRmat`.

Parameters

<i>B</i>	Pointer to dBSRmat matrix
----------	---

Returns

[dCSRmat](#) matrix

Author

Zhiyang Zhou

Date

10/23/2010

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/24/2012

Note

Works for general nb (Xiaozhe)

Definition at line 496 of file formats.c.

9.29.2.4 **SHORT** fasp_format_dcoo_dcsr ([dCOOmat](#) * *A*, [dCSRmat](#) * *B*)

Transform a REAL matrix from its IJ format to its CSR format.

Parameters

<i>A</i>	Pointer to dCOOmat matrix
<i>B</i>	Pointer to dCSRmat matrix

Returns

FASP_SUCCESS if succeed

Author

Xuehai Huang

Date

08/10/2009

Definition at line 28 of file formats.c.

9.29.2.5 **dBSRmat** fasp_format_dcsr_dbsr ([dCSRmat](#) * *A*, INT *nb*)

Transfer a [dCSRmat](#) type matrix into a [dBSRmat](#).

Parameters

<i>A</i>	Pointer to the dCSRmat type matrix
<i>nb</i>	size of each block

Returns

[dBSRmat](#) matrix

Author

Zheng Li

Date

03/27/2014

Note

modified by Xiaozhe Hu to avoid potential memory leakage problem

Definition at line 722 of file formats.c.

9.29.2.6 **SHORT** fasp_format_dcsr_dcoo ([dCSRmat](#) * *A*, [dCOOmat](#) * *B*)

Transform a REAL matrix from its CSR format to its IJ format.

Parameters

<i>A</i>	Pointer to dCSRmat matrix
<i>B</i>	Pointer to dCOOmat matrix

Returns

FASP_SUCCESS if succeed

Author

Xuehai Huang

Date

08/10/2009

Modified by Chunsheng Feng, Zheng Li

Date

10/12/2012

Definition at line 81 of file formats.c.

9.29.2.7 [dCSRLmat](#) * fasp_format_dcsrl_dcsr ([dCSRmat](#) * *A*)

Convert a [dCSRmat](#) into a [dCSRLmat](#).

Parameters

<i>A</i>	Pointer to dCSRLmat matrix
----------	--

Returns

Pointer to [dCSRLmat](#) matrix

Author

Zhiyang Zhou

Date

2011/01/07

Definition at line 362 of file formats.c.

9.29.2.8 dBSRmat fasp_format_dstr_dbsr (dSTRmat * *B*)

Transfer a '[dSTRmat](#)' type matrix to a '[dBSRmat](#)' type matrix.

Parameters

<i>B</i>	Pointer to dSTRmat matrix
----------	---

Returns

[dBSRmat](#) matrix

Author

Zhiyang Zhou

Date

2010/10/26

Definition at line 840 of file formats.c.

9.29.2.9 SHORT fasp_format_dstr_dcsr (dSTRmat * *A*, dCSRmat * *B*)

Transfer a '[dSTRmat](#)' type matrix into a '[dCSRmat](#)' type matrix.

Parameters

<i>A</i>	Pointer to dSTRmat matrix
<i>B</i>	Pointer to dCSRmat matrix

Returns

FASP_SUCCESS if succeed

Author

Zhiyang Zhou

Date

2010/04/29

Definition at line 118 of file formats.c.

9.30 givens.c File Reference

Givens transformation.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void [fasp_aux_givens](#) (const [REAL](#) *beta*, [dCSRmat](#) **H*, [dvector](#) **y*, [REAL](#) **tmp*)
Perform Givens rotations to compute $y \mid \beta e_1 - H * y \mid$.

9.30.1 Detailed Description

Givens transformation.

9.30.2 Function Documentation

9.30.2.1 void [fasp_aux_givens](#) (const [REAL](#) *beta*, [dCSRmat](#) * *H*, [dvector](#) * *y*, [REAL](#) * *tmp*)

Perform Givens rotations to compute $y \mid \beta e_1 - H * y \mid$.**Parameters**

<i>beta</i>	Norm of residual r_0
<i>H</i>	Upper Hessenberg dCSRmat matrix: $(m+1)*m$
<i>y</i>	Minimizer of $\mid \beta e_1 - H * y \mid$
<i>tmp</i>	Temporary work array

Author

Xuehai Huang

Date

10/19/2008

Definition at line 28 of file givens.c.

9.31 gmg_poisson.c File Reference

GMG method as an iterative solver for Poisson Problem.

```
#include <time.h>
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "gmg_util.inl"
```

Functions

- **INT fasp_poisson_gmg_1D** (**REAL** *u, **REAL** *b, **INT** nx, **INT** maxlevel, **REAL** rtol, const **SHORT** prtlvl)
Solve $Ax=b$ of Poisson 1D equation by Geometric Multigrid Method.
- **INT fasp_poisson_gmg_2D** (**REAL** *u, **REAL** *b, **INT** nx, **INT** ny, **INT** maxlevel, **REAL** rtol, const **SHORT** prtlvl)
Solve $Ax=b$ of Poisson 2D equation by Geometric Multigrid Method.
- **INT fasp_poisson_gmg_3D** (**REAL** *u, **REAL** *b, **INT** nx, **INT** ny, **INT** nz, **INT** maxlevel, **REAL** rtol, const **SHORT** prtlvl)
Solve $Ax=b$ of Poisson 3D equation by Geometric Multigrid Method.
- void **fasp_poisson_fgmg_1D** (**REAL** *u, **REAL** *b, **INT** nx, **INT** maxlevel, **REAL** rtol, const **SHORT** prtlvl)
Solve $Ax=b$ of Poisson 1D equation by Geometric Multigrid Method (Full Multigrid)
- void **fasp_poisson_fgmg_2D** (**REAL** *u, **REAL** *b, **INT** nx, **INT** ny, **INT** maxlevel, **REAL** rtol, const **SHORT** prtlvl)
Solve $Ax=b$ of Poisson 2D equation by Geometric Multigrid Method (Full Multigrid)
- void **fasp_poisson_fgmg_3D** (**REAL** *u, **REAL** *b, **INT** nx, **INT** ny, **INT** nz, **INT** maxlevel, **REAL** rtol, const **SHORT** prtlvl)
Solve $Ax=b$ of Poisson 3D equation by Geometric Multigrid Method (Full Multigrid)
- **INT fasp_poisson_pcg_gmg_1D** (**REAL** *u, **REAL** *b, **INT** nx, **INT** maxlevel, **REAL** rtol, const **SHORT** prtlvl)
Solve $Ax=b$ of Poisson 1D equation by Geometric Multigrid Method (GMG preconditioned Conjugate Gradient method)
- **INT fasp_poisson_pcg_gmg_2D** (**REAL** *u, **REAL** *b, **INT** nx, **INT** ny, **INT** maxlevel, **REAL** rtol, const **SHORT** prtlvl)
Solve $Ax=b$ of Poisson 2D equation by Geometric Multigrid Method (GMG preconditioned Conjugate Gradient method)
- **INT fasp_poisson_pcg_gmg_3D** (**REAL** *u, **REAL** *b, **INT** nx, **INT** ny, **INT** nz, **INT** maxlevel, **REAL** rtol, const **SHORT** prtlvl)
Solve $Ax=b$ of Poisson 3D equation by Geometric Multigrid Method (GMG preconditioned Conjugate Gradient method)

9.31.1 Detailed Description

GMG method as an iterative solver for Poisson Problem.

9.31.2 Function Documentation

9.31.2.1 void fasp_poisson_fgmg_1D (REAL * u, REAL * b, INT nx, INT maxlevel, REAL rtol, const SHORT prtlvl)

Solve $Ax=b$ of Poisson 1D equation by Geometric Multigrid Method (Full Multigrid)

Parameters

<i>u</i>	Pointer to the vector of dofs
<i>b</i>	Pointer to the vector of right hand side
<i>nx</i>	Number of grids in x direction
<i>maxlevel</i>	Maximum levels of the multigrid
<i>rtol</i>	Relative tolerance to judge convergence
<i>prtlvl</i>	Print level for output

Author

Ziteng Wang

Date

06/07/2013

Definition at line 417 of file gmg_poisson.c.

9.31.2.2 void fasp_poisson_fgmg_2D (REAL * *u*, REAL * *b*, INT *nx*, INT *ny*, INT *maxlevel*, REAL *rtol*, const SHORT *prtlvl*)

Solve $Ax=b$ of Poisson 2D equation by Geometric Multigrid Method (Full Multigrid)

Parameters

<i>u</i>	Pointer to the vector of dofs
<i>b</i>	Pointer to the vector of right hand side
<i>nx</i>	Number of grids in x direction
<i>ny</i>	Number of grids in Y direction
<i>maxlevel</i>	Maximum levels of the multigrid
<i>rtol</i>	Relative tolerance to judge convergence
<i>prtlvl</i>	Print level for output

Author

Ziteng Wang

Date

06/07/2013

Definition at line 510 of file gmg_poisson.c.

9.31.2.3 void fasp_poisson_fgmg_3D (REAL * *u*, REAL * *b*, INT *nx*, INT *ny*, INT *nz*, INT *maxlevel*, REAL *rtol*, const SHORT *prtlvl*)

Solve $Ax=b$ of Poisson 3D equation by Geometric Multigrid Method (Full Multigrid)

Parameters

<i>u</i>	Pointer to the vector of dofs
<i>b</i>	Pointer to the vector of right hand side
<i>nx</i>	Number of grids in x direction
<i>ny</i>	NUmber of grids in y direction
<i>nz</i>	NUmber of grids in z direction
<i>maxlevel</i>	Maximum levels of the multigrid
<i>rtol</i>	Relative tolerance to judge convergence
<i>prtlvl</i>	Print level for output

Author

Ziteng Wang

Date

06/07/2013

Definition at line 617 of file gmg_poisson.c.

9.31.2.4 **INT fasp_poisson_gmg_1D (REAL * *u*, REAL * *b*, INT *nx*, INT *maxlevel*, REAL *rtol*, const SHORT *prtlvl*)**

Solve $Ax=b$ of Poisson 1D equation by Geometric Multigrid Method.

Parameters

<i>u</i>	Pointer to the vector of dofs
<i>b</i>	Pointer to the vector of right hand side
<i>nx</i>	Number of grids in x direction
<i>maxlevel</i>	Maximum levels of the multigrid
<i>rtol</i>	Relative tolerance to judge convergence
<i>prtlvl</i>	Print level for output

Author

Ziteng Wang

Date

06/07/2013

Definition at line 34 of file gmg_poisson.c.

9.31.2.5 **INT fasp_poisson_gmg_2D (REAL * *u*, REAL * *b*, INT *nx*, INT *ny*, INT *maxlevel*, REAL *rtol*, const SHORT *prtlvl*)**

Solve $Ax=b$ of Poisson 2D equation by Geometric Multigrid Method.

Parameters

<i>u</i>	Pointer to the vector of dofs
<i>b</i>	Pointer to the vector of right hand side
<i>nx</i>	Number of grids in x direction
<i>ny</i>	Number of grids in y direction
<i>maxlevel</i>	Maximum levels of the multigrid
<i>rtol</i>	Relative tolerance to judge convergence
<i>prtlvl</i>	Print level for output

Author

Ziteng Wang

Date

06/07/2013

Definition at line 155 of file gmg_poisson.c.

9.31.2.6 **INT** fasp_poisson_gmg_3D (**REAL** * *u*, **REAL** * *b*, **INT** *nx*, **INT** *ny*, **INT** *nz*, **INT** *maxlevel*, **REAL** *rtol*, **const** **SHORT** *prtlvl*)

Solve $Ax=b$ of Poisson 3D equation by Geometric Multigrid Method.

Parameters

<i>u</i>	Pointer to the vector of dofs
<i>b</i>	Pointer to the vector of right hand side
<i>nx</i>	Number of grids in x direction
<i>ny</i>	Number of grids in y direction
<i>nz</i>	Number of grids in z direction
<i>maxlevel</i>	Maximum levels of the multigrid
<i>rtol</i>	Relative tolerance to judge convergence
<i>prtlvl</i>	Print level for output

Author

Ziteng Wang

Date

06/07/2013

Definition at line 286 of file gmg_poisson.c.

9.31.2.7 **INT** fasp_poisson_pcg_gmg_1D (**REAL** * *u*, **REAL** * *b*, **INT** *nx*, **INT** *maxlevel*, **REAL** *rtol*, **const** **SHORT** *prtlvl*)

Solve $Ax=b$ of Poisson 1D equation by Geometric Multigrid Method (GMG preconditioned Conjugate Gradient method)

Parameters

<i>u</i>	Pointer to the vector of dofs
<i>b</i>	Pointer to the vector of right hand side
<i>nx</i>	Number of grids in x direction
<i>maxlevel</i>	Maximum levels of the multigrid
<i>rtol</i>	Relative tolerance to judge convergence
<i>prtlvl</i>	Print level for output

Author

Ziteng Wang

Date

06/07/2013

Definition at line 724 of file gmg_poisson.c.

9.31.2.8 **INT** fasp_poisson_pcg_gmg_2D (**REAL** * *u*, **REAL** * *b*, **INT** *nx*, **INT** *ny*, **INT** *maxlevel*, **REAL** *rtol*, **const** **SHORT** *prtlvl*)

Solve $Ax=b$ of Poisson 2D equation by Geometric Multigrid Method (GMG preconditioned Conjugate Gradient method)

Parameters

<i>u</i>	Pointer to the vector of dofs
<i>b</i>	Pointer to the vector of right hand side
<i>nx</i>	Number of grids in x direction
<i>ny</i>	Number of grids in y direction
<i>maxlevel</i>	Maximum levels of the multigrid
<i>rtol</i>	Relative tolerance to judge convergence
<i>prtlvl</i>	Print level for output

Author

Ziteng Wang

Date

06/07/2013

Definition at line 815 of file gmg_poisson.c.

9.31.2.9 **INT** fasp_poisson_pcg_gmg_3D (**REAL** * *u*, **REAL** * *b*, **INT** *nx*, **INT** *ny*, **INT** *nz*, **INT** *maxlevel*, **REAL** *rtol*, **const** **SHORT** *prtlvl*)

Solve $Ax=b$ of Poisson 3D equation by Geometric Multigrid Method (GMG preconditioned Conjugate Gradient method)

Parameters

<i>u</i>	Pointer to the vector of dofs
<i>b</i>	Pointer to the vector of right hand side
<i>nx</i>	Number of grids in x direction
<i>ny</i>	Number of grids in y direction
<i>nz</i>	Number of grids in z direction
<i>maxlevel</i>	Maximum levels of the multigrid
<i>rtol</i>	Relative tolerance to judge convergence
<i>prtlvl</i>	Print level for output

Author

Ziteng Wang

Date

06/07/2013

Definition at line 921 of file gmg_poisson.c.

9.32 graphics.c File Reference

Functions for graphical output.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void [fasp_dcsr_subplot](#) (const [dCSRmat](#) *A, const char *filename, [INT](#) size)
Write sparse matrix pattern in BMP file format.
- void [fasp_dbsr_subplot](#) (const [dBSRmat](#) *A, const char *filename, [INT](#) size)
Write sparse matrix pattern in BMP file format.
- void [fasp_grid2d_plot](#) ([pgrid2d](#) pg, [INT](#) level)
Output grid to a EPS file.
- [INT](#) [fasp_dbsr_plot](#) (const [dBSRmat](#) *A, const char *fname)
Write dBSR sparse matrix pattern in BMP file format.
- [INT](#) [fasp_dcsr_plot](#) (const [dCSRmat](#) *A, const char *fname)

9.32.1 Detailed Description

Functions for graphical output.

9.32.2 Function Documentation

9.32.2.1 void [fasp_dbsr_plot](#) (const [dBSRmat](#) * A, const char * filename)

Write dBSR sparse matrix pattern in BMP file format.

Parameters

<i>A</i>	Pointer to the dBSRmat matrix
<i>filename</i>	File name

Author

Chunsheng Feng

Date

11/16/2013

Note

The routine `fasp_dbsr_plot` writes pattern of the specified [dBSRmat](#) matrix in uncompressed BMP file format (Windows bitmap) to a binary file whose name is specified by the character string `filename`.

Each pixel corresponds to one matrix element. The pixel colors have the following meaning:

White structurally zero element Black zero element Blue positive element Red negative element Brown nearly zero element

Definition at line 463 of file `graphics.c`.

9.32.2.2 void fasp_dbsr_subplot (const [dBSRmat](#) * *A*, const char * *filename*, INT *size*)

Write sparse matrix pattern in BMP file format.

Parameters

<i>A</i>	Pointer to the dBSRmat matrix
<i>filename</i>	File name
<i>size</i>	<code>size*size</code> is the picture size for the picture

Author

Chunsheng Feng

Date

11/16/2013

Note

The routine `fasp_dbsr_subplot` writes pattern of the specified [dBSRmat](#) matrix in uncompressed BMP file format (Windows bitmap) to a binary file whose name is specified by the character string `filename`.

Each pixel corresponds to one matrix element. The pixel colors have the following meaning:

White structurally zero element Black zero element Blue positive element Red negative element Brown nearly zero element

Definition at line 105 of file `graphics.c`.

9.32.2.3 void fasp_dcsr_subplot (const [dCSRmat](#) * *A*, const char * *filename*, INT *size*)

Write sparse matrix pattern in BMP file format.

Parameters

<i>A</i>	Pointer to the dCSRmat matrix
<i>filename</i>	File name
<i>size</i>	size*size is the picture size for the picture

Author

Chensong Zhang

Date

03/29/2009

Note

The routine `fasp_dcsr_subplot` writes pattern of the specified [dCSRmat](#) matrix in uncompressed BMP file format (Windows bitmap) to a binary file whose name is specified by the character string `filename`.

Each pixel corresponds to one matrix element. The pixel colors have the following meaning:

White structurally zero element Blue positive element Red negative element Brown nearly zero element

Definition at line 44 of file `graphics.c`.

9.32.2.4 void fasp_grid2d_plot (pgrid2d pg, INT level)

Output grid to a EPS file.

Parameters

<i>pg</i>	Pointer to grid in 2d
<i>level</i>	Number of levels

Author

Chensong Zhang

Date

03/29/2009

Definition at line 172 of file `graphics.c`.

9.33 ilu.f File Reference

ILU routines for preconditioning adapted from SPARSEKIT.

Functions/Subroutines

- subroutine **iluk** (n, a, ja, ia, lfil, alu, jlu, iwk, ierr, nzlu)
- subroutine **ilut** (n, a, ja, ia, lfil, droptol, alu, jlu, iwk, ierr, nz)
- subroutine **ilutp** (n, a, ja, ia, lfil, droptol, permtol, mbloc, alu, jlu, iwk, ierr, nz)
- subroutine **srtr** (num, q)
- subroutine **qsplit** (a, ind, n, ncut)
- subroutine **symbfactor** (n, colind, rwptr, levfill, nzmax, nzlu, ijlu, uptr, ierr)

9.33.1 Detailed Description

ILU routines for preconditioning adapted from SPARSEKIT.

Note

Incomplete Factorization Methods: ILUk, ILUt, ILUtp

9.34 ilu_setup_bsr.c File Reference

Setup Incomplete LU decomposition for [dBSRmat](#) matrices.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void **symbfactor_** (const [INT](#) *n, [INT](#) *colind, [INT](#) *rowptr, const [INT](#) *levfill, const [INT](#) *nzmax, [INT](#) *nzlu, [INT](#) *ijlu, [INT](#) *uptr, [INT](#) *ierr)
- [SHORT fasp_ilu_dbsr_setup](#) ([dBSRmat](#) *A, [ILU_data](#) *iludata, [ILU_param](#) *iluparam)

Get ILU decoposition of a BSR matrix A.

9.34.1 Detailed Description

Setup Incomplete LU decomposition for [dBSRmat](#) matrices.

9.34.2 Function Documentation

9.34.2.1 [SHORT fasp_ilu_dbsr_setup](#) ([dBSRmat](#) * A, [ILU_data](#) * *iludata*, [ILU_param](#) * *iluparam*)

Get ILU decoposition of a BSR matrix A.

Parameters

<i>A</i>	Pointer to dBSRmat matrix
<i>iludata</i>	Pointer to ILU_data
<i>iluparam</i>	Pointer to ILU_param

Author

Shiquan Zhang, Xiaozhe Hu

Date

11/08/2010

Note

Works for general nb (Xiaozhe)

Definition at line 42 of file `ilu_setup_bsr.c`.

9.35 `ilu_setup_csr.c` File Reference

Setup of ILU decomposition for `dCSRmat` matrices.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void `iluk_` (const `INT` *n, `REAL` *a, `INT` *ja, `INT` *ia, `INT` *lfil, `REAL` *alu, `INT` *jlu, `INT` *iwk, `INT` *ierr, `INT` *nzlu)
- void `ilut_` (const `INT` *n, `REAL` *a, `INT` *ja, `INT` *ia, `INT` *lfil, const `REAL` *droptol, `REAL` *alu, `INT` *jlu, `INT` *iwk, `INT` *ierr, `INT` *nz)
- void `ilutp_` (const `INT` *n, `REAL` *a, `INT` *ja, `INT` *ia, `INT` *lfil, const `REAL` *droptol, const `REAL` *permtol, const `INT` *mbloc, `REAL` *alu, `INT` *jlu, `INT` *iwk, `INT` *ierr, `INT` *nz)
- `SHORT fasp_ilu_dcsr_setup` (`dCSRmat` *A, `ILU_data` *iludata, `ILU_param` *iluparam)

Get ILU decomposition of a CSR matrix A.

9.35.1 Detailed Description

Setup of ILU decomposition for `dCSRmat` matrices.

9.35.2 Function Documentation

9.35.2.1 `SHORT fasp_ilu_dcsr_setup (dCSRmat * A, ILU_data * iludata, ILU_param * iluparam)`

Get ILU decomposition of a CSR matrix A.

Parameters

<code>A</code>	Pointer to <code>dCSRmat</code> matrix
<code>iludata</code>	Pointer to <code>ILU_data</code>
<code>iluparam</code>	Pointer to <code>ILU_param</code>

Author

Shiquan Zhang

Date

12/27/2009

Definition at line 48 of file `ilu_setup_csr.c`.

9.36 ilu_setup_str.c File Reference

Setup of ILU decomposition for [dSTRmat](#) matrices.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void [fasp_ilu_dstr_setup0](#) ([dSTRmat](#) *A, [dSTRmat](#) *LU)
Get ILU(0) decomposition of a structured matrix A.
- void [fasp_ilu_dstr_setup1](#) ([dSTRmat](#) *A, [dSTRmat](#) *LU)
Get ILU(1) decomposition of a structured matrix A.

9.36.1 Detailed Description

Setup of ILU decomposition for [dSTRmat](#) matrices.

9.36.2 Function Documentation

9.36.2.1 void fasp_ilu_dstr_setup0 ([dSTRmat](#) * A, [dSTRmat](#) * LU)

Get ILU(0) decomposition of a structured matrix A.

Parameters

<i>A</i>	Pointer to dSTRmat
<i>LU</i>	Pointer to ILU structured matrix of REAL type

Author

Shiquan Zhang, Xiaozhe Hu

Date

11/08/2010

Note

Only works for 5 bands 2D and 7 bands 3D matrix with default offsets (order can be arbitrary)!

Definition at line 28 of file [ilu_setup_str.c](#).

9.36.2.2 void fasp_ilu_dstr_setup1 ([dSTRmat](#) * A, [dSTRmat](#) * LU)

Get ILU(1) decomposition of a structured matrix A.

Parameters

<i>A</i>	Pointer to original structured matrix of REAL type
<i>LU</i>	Pointer to ILU structured matrix of REAL type

Author

Shiquan Zhang, Xiaozhe Hu

Date

11/08/2010

Note

put L and U in a STR matrix and it has the following structure: the diag is d, the offdiag of L are alpha1 to alpha6, the offdiag of U are beta1 to beta6

Only works for 5 bands 2D and 7 bands 3D matrix with default offsets

Definition at line 319 of file `ilu_setup_str.c`.

9.37 init.c File Reference

Initialize important data structures.

```
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void `fasp_precond_data_null` (`precond_data` *pcdata)
Initialize `precond_data`.
- `AMG_data` * `fasp_amg_data_create` (`SHORT` max_levels)
Create and initialize `AMG_data` for classical and SA AMG.
- `AMG_data_bsr` * `fasp_amg_data_bsr_create` (`SHORT` max_levels)
Create and initialize `AMG_data` data structure for AMG/SAMG (BSR format)
- void `fasp_ilu_data_alloc` (`INT` iwk, `INT` nwork, `ILU_data` *iludata)
Allocate workspace for ILU factorization.
- void `fasp_schwarz_data_free` (`Schwarz_data` *schwarz)
Free `Schwarz_data` data memory space.
- void `fasp_amg_data_free` (`AMG_data` *mgl, `AMG_param` *param)
Free `AMG_data` data memory space.
- void `fasp_amg_data_bsr_free` (`AMG_data_bsr` *mgl)
Free `AMG_data_bsr` data memory space.
- void `fasp_ilu_data_free` (`ILU_data` *iludata)
Create `ILU_data` structure.
- void `fasp_ilu_data_null` (`ILU_data` *iludata)
Initialize ILU data.
- void `fasp_precond_null` (`precond` *pcdata)
Initialize precondition data.

9.37.1 Detailed Description

Initialize important data structures.

Note

Every structures should be initialized before usage.

9.37.2 Function Documentation

9.37.2.1 `AMG_data_bsr * fasp_amg_data_bsr_create (SHORT max_levels)`

Create and initialize [AMG_data](#) data sturcture for AMG/SAMG (BSR format)

Parameters

<i>max_levels</i>	Max number of levels allowed
-------------------	------------------------------

Returns

Pointer to the [AMG_data](#) data structure

Author

Xiaozhe Hu

Date

08/07/2011

Definition at line 86 of file init.c.

9.37.2.2 `void fasp_amg_data_bsr_free (AMG_data_bsr * mgl)`

Free [AMG_data_bsr](#) data memeory space.

Parameters

<i>mgl</i>	Pointer to the AMG_data_bsr
------------	---

Author

Xiaozhe Hu

Date

2013/02/13

Definition at line 241 of file init.c.

9.37.2.3 `AMG_data * fasp_amg_data_create (SHORT max_levels)`

Create and initialize [AMG_data](#) for classical and SA AMG.

Parameters

<i>max_levels</i>	Max number of levels allowed
-------------------	------------------------------

Returns

Pointer to the [AMG_data](#) data structure

Author

Chensong Zhang

Date

2010/04/06

Definition at line 56 of file init.c.

9.37.2.4 void fasp_amg_data_free ([AMG_data](#) * *mgl*, [AMG_param](#) * *param*)

Free [AMG_data](#) data memeory space.

Parameters

<i>mgl</i>	Pointer to the AMG_data
<i>param</i>	Pointer to AMG parameters

Author

Chensong Zhang

Date

2010/04/06

Modified by Chensong Zhang on 05/05/2013: Clean up param as well!

Definition at line 183 of file init.c.

9.37.2.5 void fasp_ilu_data_alloc (INT *iwk*, INT *nwork*, [ILU_data](#) * *iludata*)

Allocate workspace for ILU factorization.

Parameters

<i>iwk</i>	Size of the index array
<i>nwork</i>	Size of the work array
<i>iludata</i>	Pointer to the ILU_data

Author

Chensong Zhang

Date

2010/04/06

Definition at line 117 of file init.c.

9.37.2.6 void fasp_ilu_data_free (*ILU_data* * *ILUdata*)

Create [ILU_data](#) sturcture.

Parameters

<i>ILUdata</i>	Pointer to ILU_data
----------------	-------------------------------------

Author

Chensong Zhang

Date

2010/04/03

Definition at line 286 of file init.c.

9.37.2.7 void fasp_ilu_data_null (*ILU_data* * *ILUdata*)

Initialize ILU data.

Parameters

<i>ILUdata</i>	Pointer to ILU_data
----------------	-------------------------------------

Author

Chensong Zhang

Date

2010/03/23

Definition at line 307 of file init.c.

9.37.2.8 void fasp_precond_data_null (*precond_data* * *pcdata*)

Initialize [precond_data](#).

Parameters

<i>pcdata</i>	Preconditioning data structure
---------------	--------------------------------

Author

Chensong Zhang

Date

2010/03/23

Definition at line 25 of file init.c.

9.37.2.9 void fasp_precond_null (*precond* * *pcdata*)

Initialize precondition data.

Parameters

<i>pcdata</i>	Pointer to precondition
---------------	-------------------------

Author

Chensong Zhang

Date

2010/03/23

Definition at line 323 of file init.c.

9.37.2.10 void fasp_schwarz_data_free (Schwarz_data * schwarz)

Free Schwarz_data data memory space.

Parameters

*schwarz	pointer to the AMG_data data
----------	------------------------------

Author

Xiaozhe Hu

Date

2010/04/06

Definition at line 143 of file init.c.

9.38 input.c File Reference

Read input parameters.

```
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- [SHORT fasp_param_check](#) (input_param *inparam)
Simple check on input parameters.
- void [fasp_param_input](#) (const char *filenm, input_param *inparam)
Read input parameters from disk file.

9.38.1 Detailed Description

Read input parameters.

9.38.2 Function Documentation

9.38.2.1 SHORT fasp_param_check (input_param * *inparam*)

Simple check on input parameters.

Parameters

<i>inparam</i>	Input parameters
----------------	------------------

Author

Chensong Zhang

Date

09/29/2013

Definition at line 23 of file input.c.

9.38.2.2 void fasp_param_input (const char * *filenm*, input_param * *inparam*)

Read input parameters from disk file.

Parameters

<i>filenm</i>	File name for input file
<i>inparam</i>	Input parameters

Author

Chensong Zhang

Date

03/20/2010

Modified by Xiaozhe Hu on 01/23/2011: add AMLI cycle Modified by Chensong Zhang on 01/10/2012 Modified by Ludmil Zikatanov on 02/15/2013 Modified by Chensong Zhang on 05/10/2013: add a new input.

Definition at line 99 of file input.c.

9.39 interface_mumps.c File Reference

Interface to MUMPS direct solvers.

```
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- int [fasp_solver_mumps](#) (dCSRmat *ptrA, dvector *b, dvector *u, const int print_level)
Solve $Ax=b$ by MUMPS directly.
- int [fasp_solver_mumps_steps](#) (dCSRmat *ptrA, dvector *b, dvector *u, Mumps_data *mumps)

9.39.1 Detailed Description

Interface to MUMPS direct solvers.

9.39.2 Function Documentation

9.39.2.1 `int fasp_solver_mumps (dCSRmat * ptrA, dvector * b, dvector * u, const int print_level)`

Solve $Ax=b$ by MUMPS directly.

Parameters

<i>ptrA</i>	Pointer to a dCSRmat matrix
<i>b</i>	Pointer to the dvector of right-hand side term
<i>u</i>	Pointer to the dvector of solution
<i>print_level</i>	Output level

Author

Chunsheng Feng

Date

02/27/2013

Modified by Chensong Zhang on 02/27/2013 for new FASP function names.

Definition at line 35 of file interface_mumps.c.

9.40 interface_samg.c File Reference

Interface to SAMG.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void [dvector2SAMGInput](#) (dvector *vec, char *filename)
Write a dvector to disk file in SAMG format (coordinate format)
- [INT dCSRmat2SAMGInput](#) (dCSRmat *A, char *filefrm, char *fileamg)
Write SAMG Input data from a sparse matrix of CSR format.

9.40.1 Detailed Description

Interface to SAMG.

Add reference for SAMG by K. Stuben here!

9.40.2 Function Documentation

9.40.2.1 INT dCSRmat2SAMGInput (dCSRmat * A, char * filefrm, char * fileamg)

Write SAMG Input data from a sparse matrix of CSR format.

Parameters

<i>*A</i>	pointer to the dCSRmat matrix
<i>*filefrm</i>	pointer to the name of the .frm file
<i>*fileamg</i>	pointer to the name of the .amg file

Author

Zhiyang Zhou

Date

2010/08/25

Definition at line 56 of file interface_samg.c.

9.40.2.2 void dvector2SAMGInput (dvector * vec, char * filename)

Write a dvector to disk file in SAMG format (coordinate format)

Parameters

<i>*vec</i>	pointer to the dvector
<i>*filename</i>	char for vector file name

Author

Zhiyang Zhou

Date

08/25/2010

Definition at line 27 of file interface_samg.c.

9.41 interface_superlu.c File Reference

Interface to SuperLU direct solvers.

```
#include <stdio.h>
#include <stdlib.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- int [fasp_solver_superlu](#) (dCSRmat *ptrA, dvector *b, dvector *u, const int print_level)
Solve $Au=b$ by SuperLU.

9.41.1 Detailed Description

Interface to SuperLU direct solvers.

9.41.2 Function Documentation

9.41.2.1 int [fasp_solver_superlu](#) (dCSRmat * *ptrA*, dvector * *b*, dvector * *u*, const int *print_level*)

Solve $Au=b$ by SuperLU.

Parameters

<i>ptrA</i>	Pointer to a dCSRmat matrix
<i>b</i>	Pointer to the dvector of right-hand side term
<i>u</i>	Pointer to the dvector of solution
<i>print_level</i>	Output level

Author

Xiaozhe Hu

Date

11/05/09

Modified by Chensong Zhang on 11/01/2012 for new FASP function names. Modified by Chensong Zhang on 02/27/2013 for new FASP function names.

Definition at line 39 of file interface_superlu.c.

9.42 interface_umfpack.c File Reference

Interface to UMFPACK direct solvers.

```
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- INT [fasp_solver_umfpack](#) (dCSRmat *ptrA, dvector *b, dvector *u, const INT print_level)
Solve $Au=b$ by UMFPack.

9.42.1 Detailed Description

Interface to UMFPACK direct solvers.

9.42.2 Function Documentation

9.42.2.1 INT fasp_solver_umfpack (dCSRmat * ptrA, dvector * b, dvector * u, const INT print_level)

Solve $Au=b$ by UMFPack.

Parameters

<i>ptrA</i>	Pointer to a dCSRmat matrix
<i>b</i>	Pointer to the dvector of right-hand side term
<i>u</i>	Pointer to the dvector of solution
<i>print_level</i>	Output level

Author

Chensong Zhang

Date

05/20/2010

Modified by Chensong Zhang on 02/27/2013 for new FASP function names.

Definition at line 34 of file interface_umfpack.c.

9.43 interpolation.c File Reference

Interpolation operators for AMG.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void [fasp_amg_interp](#) (dCSRmat *A, ivector *vertices, dCSRmat *P, iCSRmat *S, AMG_param *param)
Generate interpolation operator P.
- void [fasp_amg_interp1](#) (dCSRmat *A, ivector *vertices, dCSRmat *P, AMG_param *param, iCSRmat *S, INT *icor_ysk)
Generate interpolation operator P.
- void [fasp_amg_interp_trunc](#) (dCSRmat *P, AMG_param *param)
Truncation step for prolongation operators.

9.43.1 Detailed Description

Interpolation operators for AMG.

Note

Ref U. Trottenberg, C. W. Oosterlee, and A. Schuller Multigrid (Appendix A: An Intro to Algebraic Multigrid) Academic Press Inc., San Diego, CA, 2001 With contributions by A. Brandt, P. Oswald and K. Stuben.

9.43.2 Function Documentation

9.43.2.1 void fasp_amg_interp (dCSRmat * *A*, ivector * *vertices*, dCSRmat * *P*, iCSRmat * *S*, AMG_param * *param*)

Generate interpolation operator P.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix (index starts from 0)
<i>vertices</i>	Indicator vector for the C/F splitting of the variables
<i>P</i>	Prolongation (input: nonzero pattern, output: prolongation)
<i>S</i>	Strong connection matrix
<i>param</i>	AMG parameters

Author

Xuehai Huang, Chensong Zhang

Date

04/04/2010

Modified by Xiaozhe Hu on 05/23/2012: add S as input Modified by Chensong Zhang on 09/12/2012: clean up and debug interp_RS Modified by Chensong Zhang on 05/14/2013: reconstruct the code

Definition at line 48 of file interpolation.c.

9.43.2.2 void fasp_amg_interp1 (dCSRmat * *A*, ivector * *vertices*, dCSRmat * *P*, AMG_param * *param*, iCSRmat * *S*, INT * *icor_ysk*)

Generate interpolation operator P.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix (index starts from 0)
<i>vertices</i>	Indicator vector for the C/F splitting of the variables
<i>P</i>	Prolongation (input: nonzero pattern, output: prolongation)
<i>S</i>	Strong connection matrix
<i>param</i>	AMG parameters
<i>icor_ysk</i>	Indices of coarse nodes in fine grid

Returns

FASP_SUCCESS or error message

Author

Chunsheng Feng, Xiaoqiang Yue

Date

03/01/2011

Modified by Chensong Zhang on 05/14/2013: reconstruct the code

Definition at line 105 of file interpolation.c.

9.43.2.3 void fasp_amg_interp_trunc (dCSRmat * *P*, AMG_param * *param*)

Truncation step for prolongation operators.

Parameters

<i>P</i>	Prolongation (input: full, output: truncated)
<i>param</i>	Pointer to AMG_param : AMG parameters

Author

Chensong Zhang

Date

05/14/2013

Originally by Xuehai Huang, Chensong Zhang on 01/31/2009 Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012: add OMP support Modified by Chensong Zhang on 05/14/2013: rewritten

Definition at line 159 of file interpolation.c.

9.44 interpolation_em.c File Reference

Interpolation operators for AMG based on energy-min.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void [fasp_amg_interp_em](#) (dCSRmat **A*, [ivector](#) *vertices, dCSRmat **P*, [AMG_param](#) *param)
Energy-min interpolation.

9.44.1 Detailed Description

Interpolation operators for AMG based on energy-min.

Note

Ref J. Xu and L. Zikatanov "On An Energy Minimizing Basis in Algebraic Multigrid Methods" Computing and visualization in sciences, 2003

9.44.2 Function Documentation

9.44.2.1 void fasp_amg_interp_em (dCSRmat * *A*, ivector * *vertices*, dCSRmat * *P*, AMG_param * *param*)

Energy-min interpolation.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix (index starts from 0)
<i>vertices</i>	Pointer to the indicator of CF splitting on fine or coarse grid
<i>P</i>	Pointer to the dCSRmat matrix of resulted interpolation
<i>param</i>	Pointer to AMG_param : AMG parameters

Author

Shuo Zhang, Xuehai Huang

Date

04/04/2010

Modified by Chunsheng Feng, Zheng Li on 10/17/2012: add OMP support Modified by Chensong Zhang on 05/14/2013: reconstruct the code

Definition at line 49 of file interpolation_em.c.

9.45 io.c File Reference

Matrix-vector input/output subroutines.

```
#include "fasp.h"
#include "fasp_funcs.h"
#include "hb_io.h"
```

Functions

- void [fasp_dcsrvec1_read](#) (const char *filename, dCSRmat *A, dvector *b)
Read A and b from a SINGLE disk file.
- void [fasp_dcsrvec2_read](#) (const char *filemat, const char *filerhs, dCSRmat *A, dvector *b)
Read A and b from two disk files.
- void [fasp_dcsr_read](#) (const char *filename, dCSRmat *A)
Read A from matrix disk file in IJ format.
- void [fasp_dcoo_read](#) (const char *filename, dCSRmat *A)
Read A from matrix disk file in IJ format – indices starting from 0.
- void [fasp_dcoo1_read](#) (const char *filename, dCOOmat *A)

- Read A from matrix disk file in IJ format – indices starting from 0.*
- void [fasp_dcoo_shift_read](#) (const char *filename, [dCSRmat](#) *A)
- Read A from matrix disk file in IJ format – indices starting from 0.*
- void [fasp_dmtx_read](#) (const char *filename, [dCSRmat](#) *A)
- Read A from matrix disk file in MatrixMarket general format.*
- void [fasp_dmtxsym_read](#) (const char *filename, [dCSRmat](#) *A)
- Read A from matrix disk file in MatrixMarket sym format.*
- void [fasp_dstr_read](#) (const char *filename, [dSTRmat](#) *A)
- Read A from a disk file in [dSTRmat](#) format.*
- void [fasp_dbsr_read](#) (const char *filename, [dBSRmat](#) *A)
- Read A from a disk file in [dBSRmat](#) format.*
- void [fasp_dvecind_read](#) (const char *filename, [dvector](#) *b)
- Read b from matrix disk file.*
- void [fasp_dvec_read](#) (const char *filename, [dvector](#) *b)
- Read b from a disk file in array format.*
- void [fasp_ivecind_read](#) (const char *filename, [ivector](#) *b)
- Read b from matrix disk file.*
- void [fasp_ivec_read](#) (const char *filename, [ivector](#) *b)
- Read b from a disk file in array format.*
- void [fasp_dcsrvec1_write](#) (const char *filename, [dCSRmat](#) *A, [dvector](#) *b)
- Write A and b to a SINGLE disk file.*
- void [fasp_dcsrvec2_write](#) (const char *filename, const char *filerhs, [dCSRmat](#) *A, [dvector](#) *b)
- Write A and b to two disk files.*
- void [fasp_dcoo_write](#) (const char *filename, [dCSRmat](#) *A)
- Write a matrix to disk file in IJ format (coordinate format)*
- void [fasp_dstr_write](#) (const char *filename, [dSTRmat](#) *A)
- Write a [dSTRmat](#) to a disk file.*
- void [fasp_dbsr_write](#) (const char *filename, [dBSRmat](#) *A)
- Write a [dBSRmat](#) to a disk file.*
- void [fasp_dvec_write](#) (const char *filename, [dvector](#) *vec)
- Write a dvector to disk file.*
- void [fasp_dvecind_write](#) (const char *filename, [dvector](#) *vec)
- Write a dvector to disk file in coordinate format.*
- void [fasp_ivec_write](#) (const char *filename, [ivector](#) *vec)
- Write a ivector to disk file in coordinate format.*
- void [fasp_dvec_print](#) (INT n, [dvector](#) *u)
- Print first n entries of a vector of REAL type.*
- void [fasp_ivec_print](#) (INT n, [ivector](#) *u)
- Print first n entries of a vector of INT type.*
- void [fasp_dcsr_print](#) ([dCSRmat](#) *A)
- Print out a [dCSRmat](#) matrix in coordinate format.*
- void [fasp_dcoo_print](#) ([dCOOmat](#) *A)
- Print out a [dCOOmat](#) matrix in coordinate format.*
- void [fasp_dbsr_print](#) ([dBSRmat](#) *A)
- Print out a [dBSRmat](#) matrix in coordinate format.*
- void [fasp_dbsr_write_coo](#) (const char *filename, const [dBSRmat](#) *A)
- Print out a [dBSRmat](#) matrix in coordinate format for matlab spy.*

- void [fasp_dcsr_write_coo](#) (const char *filename, const [dCSRmat](#) *A)
Print out a [dCSRmat](#) matrix in coordinate format for matlab spy.
- void [fasp_dstr_print](#) ([dSTRmat](#) *A)
Print out a [dSTRmat](#) matrix in coordinate format.
- void [fasp_matrix_read](#) (const char *filename, void *A)
Read matrix from different kinds of formats from both ASCII and binary files.
- void [fasp_matrix_read_bin](#) (const char *filename, void *A)
Read matrix in binary format.
- void [fasp_matrix_write](#) (const char *filename, void *A, [INT](#) flag)
write matrix from different kinds of formats from both ASCII and binary files
- void [fasp_vector_read](#) (const char *filerhs, void *b)
Read RHS vector from different kinds of formats from both ASCII and binary files.
- void [fasp_vector_write](#) (const char *filerhs, void *b, [INT](#) flag)
write RHS vector from different kinds of formats in both ASCII and binary files
- void [fasp_hb_read](#) (char *input_file, [dCSRmat](#) *A, [dvector](#) *b)
Read matrix and right-hans side from a HB format file.

Variables

- [INT](#) ilength
- [INT](#) dlength

9.45.1 Detailed Description

Matrix-vector input/output subroutines.

Note

Read, write or print a matrix or a vector in various formats.

9.45.2 Function Documentation

9.45.2.1 void [fasp_dbsr_print](#) ([dBSRmat](#) * A)

Print out a [dBSRmat](#) matrix in coordinate format.

Parameters

A	Pointer to the dBSRmat matrix A
-------------------	---

Author

Ziteng Wang

Date

12/24/2012

Modified by Chunsheng Feng

Date

11/16/2013

Definition at line 1445 of file io.c.

9.45.2.2 void fasp_dbsr_read (const char * filename, dBSRmat * A)Read A from a disk file in [dBSRmat](#) format.

Parameters

<i>filename</i>	File name for matrix A
A	Pointer to the dBSRmat A

Note

This routine reads a [dBSRmat](#) matrix from a disk file in the following format:

File format:

- ROW, COL, NNZ
- nb: size of each block
- storage_manner: storage manner of each block
- ROW+1: length of IA
- IA(i), i=0:ROW
- NNZ: length of JA
- JA(i), i=0:NNZ-1
- NNZ*nb*nb: length of val
- val(i), i=0:NNZ*nb*nb-1

Author

Xiaozhe Hu

Date

10/29/2010

Definition at line 691 of file io.c.

9.45.2.3 void fasp_dbsr_write (const char * filename, dBSRmat * A)Write a [dBSRmat](#) to a disk file.

Parameters

<i>filename</i>	File name for A
A	Pointer to the dBSRmat matrix A

Note

The routine writes the specified REAL vector in BSR format.
Refer to the reading subroutine \ref fasp_dbsr_read.

Author

Shiquan Zhang

Date

10/29/2010

Definition at line 1202 of file io.c.

9.45.2.4 void fasp_dbsr_write_coo (const char * *filename*, const dBSRmat * *A*)

Print out a dBSRmat matrix in coordinate format for matlab spy.

Parameters

<i>filename</i>	Name of file to write to
<i>A</i>	Pointer to the dBSRmat matrix A

Author

Chunsheng Feng

Date

11/14/2013

Modified by Chensong Zhang on 06/14/2014: Fix index problem.

Definition at line 1482 of file io.c.

9.45.2.5 void fasp_dcoo1_read (const char * *filename*, dCOOmat * *A*)

Read A from matrix disk file in IJ format – indices starting from 0.

Parameters

<i>filename</i>	File name for matrix
<i>A</i>	Pointer to the COO matrix

Note

File format:

- nrow ncol nnz % number of rows, number of columns, and nnz
- i j a_ij % i, j a_ij in each line

difference between fasp_dcoo_read and this function is this function do not change to CSR format

Author

Xiaozhe Hu

Date

03/24/2013

Definition at line 369 of file io.c.

9.45.2.6 void fasp_dcoo_print (dCOOmat * A)

Print out a dCOOmat matrix in coordinate format.

Parameters

<i>A</i>	Pointer to the dCOOmat matrix A
----------	---

Author

Ziteng Wang

Date

12/24/2012

Definition at line 1423 of file io.c.

9.45.2.7 void fasp_dcoo_read (const char * *filename*, [dCSRmat](#) * *A*)

Read A from matrix disk file in IJ format – indices starting from 0.

Parameters

<i>filename</i>	File name for matrix
<i>A</i>	Pointer to the CSR matrix

Note

File format:

- nrow ncol nnz % number of rows, number of columns, and nnz
- i j a_ij % i, j a_ij in each line

After reading, it converts the matrix to [dCSRmat](#) format.

Author

Xuehai Huang, Chensong Zhang

Date

03/29/2009

Definition at line 318 of file io.c.

9.45.2.8 void fasp_dcoo_shift_read (const char * *filename*, [dCSRmat](#) * *A*)

Read A from matrix disk file in IJ format – indices starting from 0.

Parameters

<i>filename</i>	File name for matrix
<i>A</i>	Pointer to the CSR matrix

Note

File format:

- nrow ncol nnz % number of rows, number of columns, and nnz
- i j a_ij % i, j a_ij in each line

i and j suppose to start with index 1!!!

After read in, it shifts the index to C fashin and converts the matrix to [dCSRmat](#) format.

Author

Xiaozhe Hu

Date

04/01/2014

Definition at line 420 of file io.c.

9.45.2.9 void fasp_dcoo_write (const char * filename, dCSRmat * A)

Write a matrix to disk file in IJ format (coordinate format)

Parameters

<i>A</i>	pointer to the dCSRmat matrix
<i>filename</i>	char for vector file name

Note

The routine writes the specified REAL vector in COO format.
Refer to the reading subroutine \ref fasp_dcoo_read.

File format:

- The first line of the file gives the number of rows, the number of columns, and the number of nonzeros.
- Then gives nonzero values in i j a(i,j) format.

Author

Chensong Zhang

Date

03/29/2009

Definition at line 1102 of file io.c.

9.45.2.10 void fasp_dcsr_print (dCSRmat * A)

Print out a [dCSRmat](#) matrix in coordinate format.

Parameters

<i>A</i>	Pointer to the dCSRmat matrix A
----------	---

Author

Xuehai Huang

Date

03/29/2009

Definition at line 1401 of file io.c.

9.45.2.11 void fasp_dcsr_read (const char * *filename*, [dCSRmat](#) * *A*)

Read A from matrix disk file in IJ format.

Parameters

<i>*filename</i>	char for matrix file name
<i>*A</i>	pointer to the CSR matrix

Author

Ziteng Wang

Date

12/25/2012

Definition at line 257 of file io.c.

9.45.2.12 void fasp_dcsr_write_coo (const char * *filename*, const [dCSRmat](#) * *A*)

Print out a [dCSRmat](#) matrix in coordinate format for matlab spy.

Parameters

<i>filename</i>	Name of file to write to
<i>A</i>	Pointer to the dCSRmat matrix A

Author

Chunsheng Feng

Date

11/14/2013

Definition at line 1531 of file io.c.

9.45.2.13 void fasp_dcsrvec1_read (const char * *filename*, [dCSRmat](#) * *A*, [dvector](#) * *b*)

Read A and b from a SINGLE disk file.

Parameters

<i>filename</i>	File name
<i>A</i>	Pointer to the CSR matrix
<i>b</i>	Pointer to the dvector

Note

This routine reads a [dCSRmat](#) matrix and a dvector vector from a single disk file.

The difference between this and `fasp_dcoovec_read` is that this routine support non-square matrices.

File format:

- `nrow ncol` % number of rows and number of columns
- `ia(j), j=0:nrow` % row index
- `ja(j), j=0:nnz-1` % column index
- `a(j), j=0:nnz-1` % entry value
- `n` % number of entries
- `b(j), j=0:n-1` % entry value

Author

Xuehai Huang

Date

03/29/2009

Modified by Chensong Zhang on 03/14/2012

Definition at line 86 of file `io.c`.

9.45.2.14 `void fasp_dcsrvec1_write (const char * filename, dCSRmat * A, dvector * b)`

Write *A* and *b* to a SINGLE disk file.

Parameters

<i>filename</i>	File name
<i>A</i>	Pointer to the CSR matrix
<i>b</i>	Pointer to the dvector

Note

This routine writes a [dCSRmat](#) matrix and a dvector vector to a single disk file.

File format:

- `nrow ncol` % number of rows and number of columns
- `ia(j), j=0:nrow` % row index
- `ja(j), j=0:nnz-1` % column index
- `a(j), j=0:nnz-1` % entry value
- `n` % number of entries
- `b(j), j=0:n-1` % entry value

Author

Feiteng Huang

Date

05/19/2012

Modified by Chensong on 12/26/2012

Definition at line 953 of file io.c.

9.45.2.15 void fasp_dcsrvec2_read (const char * *filemat*, const char * *filerhs*, dCSRmat * *A*, dvector * *b*)

Read A and b from two disk files.

Parameters

<i>filemat</i>	File name for matrix
<i>filerhs</i>	File name for right-hand side
<i>A</i>	Pointer to the dCSR matrix
<i>b</i>	Pointer to the dvector

Note

This routine reads a dCSRmat matrix and a dvector vector from a disk file.

CSR matrix file format:

- nrow % number of columns (rows)
- ia(j), j=0:nrow % row index
- ja(j), j=0:nnz-1 % column index
- a(j), j=0:nnz-1 % entry value

RHS file format:

- n % number of entries
- b(j), j=0:nrow-1 % entry value

Indices start from 1, NOT 0!!!

Author

Zhiyang Zhou

Date

2010/08/06

Modified by Chensong Zhang on 2011/03/01 Modified by Chensong Zhang on 2012/01/05

Definition at line 178 of file io.c.

9.45.2.16 void fasp_dcsrvec2_write (const char * *filemat*, const char * *filerhs*, dCSRmat * *A*, dvector * *b*)

Write A and b to two disk files.

Parameters

<i>filemat</i>	File name for matrix
<i>filerhs</i>	File name for right-hand side
<i>A</i>	Pointer to the dCSR matrix
<i>b</i>	Pointer to the dvector

Note

This routine writes a dCSRmat matrix and a dvector vector to two disk files.

CSR matrix file format:

- nrow % number of columns (rows)
- ia(j), j=0:nrow % row index
- ja(j), j=0:nnz-1 % column index
- a(j), j=0:nnz-1 % entry value

RHS file format:

- n % number of entries
- b(j), j=0:nrow-1 % entry value

Indices start from 1, NOT 0!!!

Author

Feiteng Huang

Date

05/19/2012

Definition at line 1031 of file io.c.

9.45.2.17 void fasp_dmtx_read (const char * *filename*, dCSRmat * *A*)

Read *A* from matrix disk file in MatrixMarket general format.

Parameters

<i>filename</i>	File name for matrix
<i>A</i>	Pointer to the CSR matrix

Note

File format: This routine reads a MatrixMarket general matrix from a mtx file. And it converts the matrix to dCS↵
Rmat format. For details of mtx format, please refer to <http://math.nist.gov/MatrixMarket/>.

Indices start from 1, NOT 0!!!

Author

Chensong Zhang

Date

09/05/2011

Definition at line 472 of file io.c.

9.45.2.18 void fasp_dmtxsym_read (const char * *filename*, dCSRmat * *A*)

Read A from matrix disk file in MatrixMarket sym format.

Parameters

<i>filename</i>	File name for matrix
<i>A</i>	Pointer to the CSR matrix

Note

File format: This routine reads a MatrixMarket symmetric matrix from a mtx file. And it converts the matrix to **dCSRmat** format. For details of mtx format, please refer to <http://math.nist.gov/MatrixMarket/>.

Indices start from 1, NOT 0!!!

Author

Chensong Zhang

Date

09/02/2011

Definition at line 534 of file io.c.

9.45.2.19 void fasp_dstr_print (**dSTRmat** * *A*)

Print out a **dSTRmat** matrix in coordinate format.

Parameters

<i>A</i>	Pointer to the dSTRmat matrix <i>A</i>
----------	---

Author

Ziteng Wang

Date

12/24/2012

Definition at line 1571 of file io.c.

9.45.2.20 void fasp_dstr_read (const char * *filename*, **dSTRmat** * *A*)

Read *A* from a disk file in **dSTRmat** format.

Parameters

<i>filename</i>	File name for the matrix
<i>A</i>	Pointer to the dSTRmat

Note

This routine reads a [dSTRmat](#) matrix from a disk file. After done, it converts the matrix to [dCSRmat](#) format.
File format:

- nx, ny, nz
- nc: number of components
- nband: number of bands
- n: size of diagonal, you must have diagonal
- diag(j), j=0:n-1
- offset, length: offset and length of off-diag1
- offdiag(j), j=0:length-1

Author

Xuehai Huang

Date

03/29/2009

Definition at line 611 of file io.c.

9.45.2.21 void fasp_dstr_write (const char * *filename*, dSTRmat * *A*)

Write a [dSTRmat](#) to a disk file.

Parameters

<i>filename</i>	File name for A
<i>A</i>	Pointer to the dSTRmat matrix A

Note

The routine writes the specified REAL vector in STR format.
Refer to the reading subroutine \ref fasp_dstr_read.

Author

Shiquan Zhang

Date

03/29/2010

Definition at line 1142 of file io.c.

9.45.2.22 void fasp_dvec_print (INT *n*, dvector * *u*)

Print first n entries of a vector of REAL type.

Parameters

<i>n</i>	An interger (if n=0, then print all entries)
<i>u</i>	Pointer to a dvector

Author

Chensong Zhang

Date

03/29/2009

Definition at line 1362 of file io.c.

9.45.2.23 void fasp_dvec_read (const char * *filename*, dvector * *b*)

Read b from a disk file in array format.

Parameters

<i>filename</i>	File name for vector b
<i>b</i>	Pointer to the dvector b (output)

Note

File Format:

- nrow
- val_j, j=0:nrow-1

Author

Chensong Zhang

Date

03/29/2009

Definition at line 810 of file io.c.

9.45.2.24 void fasp_dvec_write (const char * *filename*, dvector * *vec*)

Write a dvector to disk file.

Parameters

<i>vec</i>	Pointer to the dvector
<i>filename</i>	File name

Author

Xuehai Huang

Date

03/29/2009

Definition at line 1257 of file io.c.

9.45.2.25 void fasp_dvecind_read (const char * *filename*, dvector * *b*)

Read *b* from matrix disk file.

Parameters

<i>filename</i>	File name for vector <i>b</i>
<i>b</i>	Pointer to the dvector <i>b</i> (output)

Note

File Format:

- *nrow*
- *ind_j*, *val_j*, *j*=0:*nrow*-1

Because the index is given, order is not important!

Author

Chensong Zhang

Date

03/29/2009

Definition at line 760 of file io.c.

9.45.2.26 void fasp_dvecind_write (const char * *filename*, dvector * *vec*)

Write a dvector to disk file in coordinate format.

Parameters

<i>vec</i>	Pointer to the dvector
<i>filename</i>	File name

Note

The routine writes the specified REAL vector in IJ format.

- The first line of the file is the length of the vector;
- After that, each line gives index and value of the entries.

Author

Xuehai Huang

Date

03/29/2009

Definition at line 1293 of file io.c.

9.45.2.27 fasp_hb_read (char * *input_file*, dCSRmat * *A*, dvector * *b*)

Read matrix and right-hans side from a HB format file.

Parameters

<i>input_file</i>	File name of vector file
<i>A</i>	Pointer to the matrix
<i>b</i>	Pointer to the vector

Note

Modified from the c code hb_io_prb.c by John Burkardt

Author

Xiaoehe Hu

Date

05/30/2014

Definition at line 2062 of file io.c.

9.45.2.28 void fasp_ivec_print (INT *n*, ivector * *u*)

Print first *n* entries of a vector of INT type.

Parameters

<i>n</i>	An interger (if <i>n</i> =0, then print all entries)
<i>u</i>	Pointer to an ivector

Author

Chensong Zhang

Date

03/29/2009

Definition at line 1382 of file io.c.

9.45.2.29 void fasp_ivec_read (const char * *filename*, ivector * *b*)

Read *b* from a disk file in array format.

Parameters

<i>filename</i>	File name for vector <i>b</i>
<i>b</i>	Pointer to the dvector <i>b</i> (output)

Note

File Format:

- *nrow*
- *val_j*, *j*=0:*nrow*-1

Author

Xuehai Huang

Date

03/29/2009

Definition at line 902 of file io.c.

9.45.2.30 void fasp_ivec_write (const char * *filename*, ivector * *vec*)

Write a ivector to disk file in coordinate format.

Parameters

<i>vec</i>	Pointer to the dvector
<i>filename</i>	File name

Note

The routine writes the specified INT vector in IJ format.

- The first line of the file is the length of the vector;
- After that, each line gives index and value of the entries.

Author

Xuehai Huang

Date

03/29/2009

Definition at line 1328 of file io.c.

9.45.2.31 void fasp_ivecind_read (const char * *filename*, ivector * *b*)

Read b from matrix disk file.

Parameters

<i>filename</i>	File name for vector b
<i>b</i>	Pointer to the dvector b (output)

Note

File Format:

- nrow
- ind_j, val_j ... j=0:nrow-1

Author

Chensong Zhang

Date

03/29/2009

Definition at line 862 of file io.c.

9.45.2.32 fasp_matrix_read (const char * *filemat*, void * *A*)

Read matrix from different kinds of formats from both ASCII and binary files.

Parameters

<i>filemat</i>	File name of matrix file
<i>A</i>	Pointer to the matrix

Note

Flags for matrix file format:

- fileflag % fileflag = 1: binary, fileflag = 0000: ASCII
- formatflag % a 3-digit number for internal use, see below
- matrix % different types of matrix

Meaning of formatflag:

- matrixflag % first digit of formatflag
 - matrixflag = 1: CSR format
 - matrixflag = 2: BSR format
 - matrixflag = 3: STR format
 - matrixflag = 4: COO format
 - matrixflag = 5: MTX format
 - matrixflag = 6: MTX symmetrical format
- ilength % third digit of formatflag, length of INT
- dlength % fourth digit of formatflag, length of REAL

Author

Ziteng Wang

Date

12/24/2012

Modified by Chensong Zhang on 05/01/2013

Definition at line 1605 of file io.c.

9.45.2.33 void fasp_matrix_read_bin (const char * *filemat*, void * *A*)

Read matrix in binary format.

Parameters

<i>filemat</i>	File name of matrix file
<i>A</i>	Pointer to the matrix

Author

Xiaozhe Hu

Date

04/14/2013

Modified by Chensong Zhang on 05/01/2013: Use it to read binary files!!!

Definition at line 1710 of file io.c.

9.45.2.34 fasp_matrix_write (const char * *filemat*, void * *A*, INT *flag*)

write matrix from different kinds of formats from both ASCII and binary files

Parameters

<i>filemat</i>	File name of matrix file
<i>A</i>	Pointer to the matrix
<i>flag</i>	Type of file and matrix, a 3-digit number

Note

Meaning of flag:

- fileflag % fileflag = 1: binary, fileflag = 0: ASCII
- matrixflag
 - matrixflag = 1: CSR format
 - matrixflag = 2: BSR format
 - matrixflag = 3: STR format

Matrix file format:

- fileflag % fileflag = 1: binary, fileflag = 0000: ASCII
- formatflag % a 3-digit number
- matrixflag % different kinds of matrix judged by formatflag

Author

Ziteng Wang

Date

12/24/2012

Definition at line 1784 of file io.c.

9.45.2.35 fasp_vector_read (const char * *filerhs*, void * *b*)

Read RHS vector from different kinds of formats from both ASCII and binary files.

Parameters

<i>filerhs</i>	File name of vector file
<i>b</i>	Pointer to the vector

Note

Matrix file format:

- fileflag % fileflag = 1: binary, fileflag = 0000: ASCII
- formatflag % a 3-digit number
- vector % different kinds of vector judged by formatflag

Meaning of formatflag:

- vectorflag % first digit of formatflag
 - vectorflag = 1: dvec format
 - vectorflag = 2: ivec format
 - vectorflag = 3: dvecind format
 - vectorflag = 4: ivecind format
- ilength % second digit of formatflag, length of INT
- dlength % third digit of formatflag, length of REAL

Author

Ziteng Wang

Date

12/24/2012

Definition at line 1877 of file io.c.

9.45.2.36 `fasp_vector_write (const char * filerhs, void * b, INT flag)`

write RHS vector from different kinds of formats in both ASCII and binary files

Parameters

<i>filerhs</i>	File name of vector file
<i>b</i>	Pointer to the vector
<i>flag</i>	Type of file and vector, a 2-digit number

Note

Meaning of the flags

- fileflag % fileflag = 1: binary, fileflag = 0: ASCII
- vectorflag
 - vectorflag = 1: dvec format
 - vectorflag = 2: ivec format
 - vectorflag = 3: dvecind format
 - vectorflag = 4: ivecind format

Matrix file format:

- fileflag % fileflag = 1: binary, fileflag = 0000: ASCII
- formatflag % a 2-digit number
- vectorflag % different kinds of vector judged by formatflag

Author

Ziteng Wang

Date

12/24/2012

Modified by Chensong Zhang on 05/02/2013: fix a bug when writing in binary format

Definition at line 1974 of file io.c.

9.45.3 Variable Documentation

9.45.3.1 INT dlength

Length of REAL in byte

Definition at line 14 of file io.c.

9.45.3.2 INT ilength

Length of INT in byte

Definition at line 13 of file io.c.

9.46 itsolver_bcsr.c File Reference

Iterative solvers for [block_dCSRmat](#) matrices.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_block.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- [INT fasp_solver_bdcsr_itsolver](#) ([block_dCSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [precond](#) *pc, [itsolver_param](#) *itparam)
Solve $Ax = b$ by standard Krylov methods.
- [INT fasp_solver_bdcsr_krylov](#) ([block_dCSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [itsolver_param](#) *itparam)
Solve $Ax = b$ by standard Krylov methods.

- **INT fasp_solver_bdcsr_krylov_block_3** ([block_dCSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [itsolver_param](#) *itparam, [AMG_param](#) *amgparam, [dCSRmat](#) *A_diag)
- **INT fasp_solver_bdcsr_krylov_block_4** ([block_dCSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [itsolver_param](#) *itparam, [AMG_param](#) *amgparam, [dCSRmat](#) *A_diag)
- **INT fasp_solver_bdcsr_krylov_sweeping** ([block_dCSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [itsolver_param](#) *itparam, [INT](#) NumLayers, [block_dCSRmat](#) *Ai, [dCSRmat](#) *local_A, [ivector](#) *local_index)

Solve $Ax = b$ by standard Krylov methods.

9.46.1 Detailed Description

Iterative solvers for [block_dCSRmat](#) matrices.

9.46.2 Function Documentation

9.46.2.1 **INT fasp_solver_bdcsr_itsolver** ([block_dCSRmat](#) * A, [dvector](#) * b, [dvector](#) * x, [precond](#) * pc, [itsolver_param](#) * itparam)

Solve $Ax = b$ by standard Krylov methods.

Parameters

<i>A</i>	Pointer to the coeff matrix in block_dCSRmat format
<i>b</i>	Pointer to the right hand side in dvector format
<i>x</i>	Pointer to the approx solution in dvector format
<i>pc</i>	Pointer to the preconditioning action
<i>itparam</i>	Pointer to parameters for iterative solvers

Returns

Number of iterations if succeed

Author

Chensong Zhang

Date

11/25/2010

Definition at line 35 of file [itsolver_bcsr.c](#).

9.46.2.2 **INT fasp_solver_bdcsr_krylov** ([block_dCSRmat](#) * A, [dvector](#) * b, [dvector](#) * x, [itsolver_param](#) * itparam)

Solve $Ax = b$ by standard Krylov methods.

Parameters

<i>A</i>	Pointer to the coeff matrix in block_dCSRmat format
----------	---

<i>b</i>	Pointer to the right hand side in dvector format
<i>x</i>	Pointer to the approx solution in dvector format
<i>itparam</i>	Pointer to parameters for iterative solvers

Returns

Number of iterations if succeed

Author

Xiaozhe Hu

Date

07/18/2010

Definition at line 123 of file itsolver_bcsr.c.

9.46.2.3 `INT fasp_solver_bdcsv_krylov_sweeping (block_dCSRmat * A, dvector * b, dvector * x, itsolver_param * itparam, INT NumLayers, block_dCSRmat * Ai, dCSRmat * local_A, ivector * local_index)`

Solve $Ax = b$ by standard Krylov methods.

Parameters

<i>A</i>	Pointer to the coeff matrix in block_dCSRmat format
<i>b</i>	Pointer to the right hand side in dvector format
<i>x</i>	Pointer to the approx solution in dvector format
<i>itparam</i>	Pointer to parameters for iterative solvers
<i>NumLayers</i>	Number of layers used for sweeping preconditioner
<i>Ai</i>	Pointer to the coeff matrix for the preconditioner in block_dCSRmat format
<i>local_A</i>	Pointer to the local coeff matrices in the dCSRmat format
<i>local_index</i>	Pointer to the local index in ivector format

Returns

Number of iterations if succeed

Author

Xiaozhe Hu

Date

05/01/2014

Definition at line 489 of file itsolver_bcsr.c.

9.47 itsolver_bsr.c File Reference

Iterative solvers for [dBSRmat](#) matrices.

```
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- [INT fasp_solver_dbsr_itsolver](#) ([dBSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [precond](#) *pc, [itsolver_param](#) *itparam)
Solve $Ax=b$ by preconditioned Krylov methods for BSR matrices.
- [INT fasp_solver_dbsr_krylov](#) ([dBSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [itsolver_param](#) *itparam)
Solve $Ax=b$ by standard Krylov methods for BSR matrices.
- [INT fasp_solver_dbsr_krylov_diag](#) ([dBSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [itsolver_param](#) *itparam)
Solve $Ax=b$ by diagonal preconditioned Krylov methods.
- [INT fasp_solver_dbsr_krylov_ilu](#) ([dBSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [itsolver_param](#) *itparam, [ILU_param](#) *iluparam)
Solve $Ax=b$ by ILUs preconditioned Krylov methods.
- [INT fasp_solver_dbsr_krylov_amg](#) ([dBSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [itsolver_param](#) *itparam, [AMG_param](#) *amgparam)
Solve $Ax=b$ by AMG preconditioned Krylov methods.
- [INT fasp_solver_dbsr_krylov_amg_nk](#) ([dBSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [itsolver_param](#) *itparam, [AMG_param](#) *amgparam, [dCSRmat](#) *A_nk, [dCSRmat](#) *P_nk, [dCSRmat](#) *R_nk)
Solve $Ax=b$ by AMG preconditioned Krylov methods.
- [INT fasp_solver_dbsr_krylov_nk_amg](#) ([dBSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [itsolver_param](#) *itparam, [AMG_param](#) *amgparam, const [INT](#) nk_dim, [dvector](#) *nk)
Solve $Ax=b$ by AMG preconditioned Krylov methods.

9.47.1 Detailed Description

Iterative solvers for [dBSRmat](#) matrices.

9.47.2 Function Documentation

9.47.2.1 [INT fasp_solver_dbsr_itsolver](#) ([dBSRmat](#) * A, [dvector](#) * b, [dvector](#) * x, [precond](#) * pc, [itsolver_param](#) * itparam)

Solve $Ax=b$ by preconditioned Krylov methods for BSR matrices.

Parameters

<i>A</i>	Pointer to the coeff matrix in dBSRmat format
<i>b</i>	Pointer to the right hand side in dvector format
<i>x</i>	Pointer to the approx solution in dvector format
<i>pc</i>	Pointer to the preconditioning action
<i>itparam</i>	Pointer to parameters for iterative solvers

Returns

Number of iterations if succeed

Author

Zhiyang Zhou, Xiaozhe Hu

Date

10/26/2010

Definition at line 37 of file itsolver_bsr.c.

9.47.2.2 INT fasp_solver_dbsr_krylov (dBSRmat * *A*, dvector * *b*, dvector * *x*, itsolver_param * *itparam*)Solve $Ax=b$ by standard Krylov methods for BSR matrices.

Parameters

<i>A</i>	Pointer to the coeff matrix in dBSRmat format
<i>b</i>	Pointer to the right hand side in dvector format
<i>x</i>	Pointer to the approx solution in dvector format
<i>itparam</i>	Pointer to parameters for iterative solvers

Returns

Number of iterations if succeed

Author

Zhiyang Zhou, Xiaozhe Hu

Date

10/26/2010

Definition at line 126 of file itsolver_bsr.c.

9.47.2.3 INT fasp_solver_dbsr_krylov_amg (dBSRmat * *A*, dvector * *b*, dvector * *x*, itsolver_param * *itparam*, AMG_param * *amgparam*)Solve $Ax=b$ by AMG preconditioned Krylov methods.

Parameters

<i>A</i>	Pointer to the coeff matrix in dBSRmat format
<i>b</i>	Pointer to the right hand side in dvector format
<i>x</i>	Pointer to the approx solution in dvector format
<i>itparam</i>	Pointer to parameters for iterative solvers
<i>amgparam</i>	Pointer to parameters of AMG

Returns

Number of iterations if succeed

Author

Xiaozhe Hu

Date

03/16/2012

parameters of iterative method

Definition at line 349 of file itsolver_bsr.c.

9.47.2.4 **INT** fasp_solver_dbsr_krylov_amg_nk (**dBSRmat** * *A*, **dvector** * *b*, **dvector** * *x*, **itsolver_param** * *itparam*, **AMG_param** * *amgparam*, **dCSRmat** * *A_nk*, **dCSRmat** * *P_nk*, **dCSRmat** * *R_nk*)

parameters of iterative method

Definition at line 489 of file itsolver_bsr.c.

9.47.2.5 **INT** fasp_solver_dbsr_krylov_diag (**dBSRmat** * *A*, **dvector** * *b*, **dvector** * *x*, **itsolver_param** * *itparam*)

Solve $Ax=b$ by diagonal preconditioned Krylov methods.**Parameters**

<i>A</i>	Pointer to the coeff matrix in dBSRmat format
<i>b</i>	Pointer to the right hand side in dvector format
<i>x</i>	Pointer to the approx solution in dvector format
<i>itparam</i>	Pointer to parameters for iterative solvers

Returns

the number of iterations

Author

Zhiyang Zhou, Xiaozhe Hu

Date

10/26/2010

Modified by Chunsheng Feng, Zheng Li

Date

10/15/2012

Definition at line 178 of file itsolver_bsr.c.

9.47.2.6 **INT** fasp_solver_dbsr_krylov_ilu (**dBSRmat** * *A*, **dvector** * *b*, **dvector** * *x*, **itsolver_param** * *itparam*, **ILU_param** * *iluparam*)

Solve $Ax=b$ by ILUs preconditioned Krylov methods.

Parameters

<i>A</i>	Pointer to the coeff matrix in dBSRmat format
<i>b</i>	Pointer to the right hand side in dvector format
<i>x</i>	Pointer to the approx solution in dvector format
<i>itparam</i>	Pointer to parameters for iterative solvers
<i>iluparam</i>	Pointer to parameters of ILU

Returns

Number of iterations if succeed

Author

Shiquang Zhang, Xiaozhe Hu

Date

10/26/2010

Definition at line 282 of file itsolver_bsr.c.

9.47.2.7 `INT fasp_solver_dbsr_krylov_nk_amg (dBSRmat * A, dvector * b, dvector * x, itsolver_param * itparam, AMG_param * amgparam, const INT nk_dim, dvector * nk)`

Solve $Ax=b$ by AMG preconditioned Krylov methods.

Parameters

<i>A</i>	Pointer to the coeff matrix in dBSRmat format
<i>b</i>	Pointer to the right hand side in dvector format
<i>x</i>	Pointer to the approx solution in dvector format
<i>itparam</i>	Pointer to parameters for iterative solvers
<i>amgparam</i>	Pointer to parameters of AMG
<i>nk_dim</i>	Dimension of the near kernel spaces
<i>nk</i>	Pointer to the near kernal spaces

Returns

Number of iterations if succeed

Author

Xiaozhe Hu

Date

05/27/2012

parameters of iterative method

Definition at line 648 of file itsolver_bsr.c.

9.48 itsolver_csr.c File Reference

Iterative solvers for [dCSRmat](#) matrices.

```
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- [INT fasp_solver_dcsr_itsolver](#) ([dCSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [precond](#) *pc, [itsolver_param](#) *itparam)
Solve $Ax=b$ by preconditioned Krylov methods for CSR matrices.
- [INT fasp_solver_dcsr_krylov](#) ([dCSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [itsolver_param](#) *itparam)
Solve $Ax=b$ by standard Krylov methods for CSR matrices.
- [INT fasp_solver_dcsr_krylov_diag](#) ([dCSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [itsolver_param](#) *itparam)
Solve $Ax=b$ by diagonal preconditioned Krylov methods.
- [INT fasp_solver_dcsr_krylov_schwarz](#) ([dCSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [itsolver_param](#) *itparam, [Schwarz_param](#) *schparam)
Solve $Ax=b$ by overlapping schwarz Krylov methods.
- [INT fasp_solver_dcsr_krylov_amg](#) ([dCSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [itsolver_param](#) *itparam, [AMG_param](#) *amgparam)
Solve $Ax=b$ by AMG preconditioned Krylov methods.
- [INT fasp_solver_dcsr_krylov_ilu](#) ([dCSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [itsolver_param](#) *itparam, [ILU_param](#) *iluparam)
Solve $Ax=b$ by ILUs preconditioned Krylov methods.
- [INT fasp_solver_dcsr_krylov_ilu_M](#) ([dCSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [itsolver_param](#) *itparam, [ILU_param](#) *iluparam, [dCSRmat](#) *M)
Solve $Ax=b$ by ILUs preconditioned Krylov methods: ILU of M as preconditioner.
- [INT fasp_solver_dcsr_krylov_amg_nk](#) ([dCSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [itsolver_param](#) *itparam, [AMG_param](#) *amgparam, [dCSRmat](#) *A_nk, [dCSRmat](#) *P_nk, [dCSRmat](#) *R_nk)
Solve $Ax=b$ by AMG preconditioned Krylov methods with an extra near kernel solve.

9.48.1 Detailed Description

Iterative solvers for [dCSRmat](#) matrices.

9.48.2 Function Documentation

9.48.2.1 [INT fasp_solver_dcsr_itsolver](#) ([dCSRmat](#) * A, [dvector](#) * b, [dvector](#) * x, [precond](#) * pc, [itsolver_param](#) * itparam)

Solve $Ax=b$ by preconditioned Krylov methods for CSR matrices.

Parameters

<i>A</i>	Pointer to the coeff matrix in dCSRmat format
<i>b</i>	Pointer to the right hand side in dvector format
<i>x</i>	Pointer to the approx solution in dvector format
<i>pc</i>	Pointer to the preconditioning action
<i>itparam</i>	Pointer to parameters for iterative solvers

Returns

Number of iterations if succeed

Author

Chensong Zhang

Date

09/25/2009

Note

This is an abstract interface for iterative methods.

Definition at line 39 of file itsolver_csr.c.

9.48.2.2 INT fasp_solver_dcsr_krylov (dCSRmat * *A*, dvector * *b*, dvector * *x*, itsolver_param * *itparam*)

Solve $Ax=b$ by standard Krylov methods for CSR matrices.

Parameters

<i>A</i>	Pointer to the coeff matrix in dCSRmat format
<i>b</i>	Pointer to the right hand side in dvector format
<i>x</i>	Pointer to the approx solution in dvector format
<i>itparam</i>	Pointer to parameters for iterative solvers

Returns

Number of iterations if succeed

Author

Chensong Zhang, Shiquan Zhang

Date

09/25/2009

Definition at line 143 of file itsolver_csr.c.

9.48.2.3 INT fasp_solver_dcsr_krylov_amg (dCSRmat * *A*, dvector * *b*, dvector * *x*, itsolver_param * *itparam*, AMG_param * *amgparam*)

Solve $Ax=b$ by AMG preconditioned Krylov methods.

Parameters

<i>A</i>	Pointer to the coeff matrix in dCSRmat format
<i>b</i>	Pointer to the right hand side in dvector format
<i>x</i>	Pointer to the approx solution in dvector format
<i>itparam</i>	Pointer to parameters for iterative solvers
<i>amgparam</i>	Pointer to parameters for AMG methods

Returns

Number of iterations if succeed

Author

Chensong Zhang

Date

09/25/2009

Definition at line 337 of file itsolver_csr.c.

9.48.2.4 `INT fasp_solver_dcsr_krylov_amg_nk (dCSRmat * A, dvector * b, dvector * x, itsolver_param * itparam, AMG_param * amgparam, dCSRmat * A_nk, dCSRmat * P_nk, dCSRmat * R_nk)`

Solve $Ax=b$ by AMG preconditioned Krylov methods with an extra near kernel solve.

Parameters

<i>A</i>	Pointer to the coeff matrix in dCSRmat format
<i>b</i>	Pointer to the right hand side in dvector format
<i>x</i>	Pointer to the approx solution in dvector format
<i>itparam</i>	Pointer to parameters for iterative solvers
<i>amgparam</i>	Pointer to parameters for AMG methods
<i>A_nk</i>	Pointer to the coeff matrix of near kernel space in dCSRmat format
<i>P_nk</i>	Pointer to the prolongation of near kernel space in dCSRmat format
<i>R_nk</i>	Pointer to the restriction of near kernel space in dCSRmat format

Returns

Number of iterations if succeed

Author

Xiaozhe Hu

Date

05/26/2014

Definition at line 613 of file itsolver_csr.c.

9.48.2.5 `INT fasp_solver_dcsr_krylov_diag (dCSRmat * A, dvector * b, dvector * x, itsolver_param * itparam)`

Solve $Ax=b$ by diagonal preconditioned Krylov methods.

Parameters

<i>A</i>	Pointer to the coeff matrix in dCSRmat format
<i>b</i>	Pointer to the right hand side in dvector format
<i>x</i>	Pointer to the approx solution in dvector format
<i>itparam</i>	Pointer to parameters for iterative solvers

Returns

Number of iterations if succeed

Author

Chensong Zhang, Shiquan Zhang

Date

09/25/2009

Definition at line 193 of file itsolver_csr.c.

9.48.2.6 `INT fasp_solver_dcsr_krylov_ilu (dCSRmat * A, dvector * b, dvector * x, itsolver_param * itparam, ILU_param * iluparam)`

Solve $Ax=b$ by ILUs preconditioned Krylov methods.

Parameters

<i>A</i>	Pointer to the coeff matrix in dCSRmat format
<i>b</i>	Pointer to the right hand side in dvector format
<i>x</i>	Pointer to the approx solution in dvector format
<i>itparam</i>	Pointer to parameters for iterative solvers
<i>iluparam</i>	Pointer to parameters for ILU

Returns

Number of iterations if succeed

Author

Chensong Zhang, Shiquan Zhang

Date

09/25/2009

Definition at line 442 of file itsolver_csr.c.

9.48.2.7 `INT fasp_solver_dcsr_krylov_ilu_M (dCSRmat * A, dvector * b, dvector * x, itsolver_param * itparam, ILU_param * iluparam, dCSRmat * M)`

Solve $Ax=b$ by ILUs preconditioned Krylov methods: ILU of M as preconditioner.

Parameters

<i>A</i>	Pointer to the coeff matrix in dCSRmat format
<i>b</i>	Pointer to the right hand side in dvector format
<i>x</i>	Pointer to the approx solution in dvector format
<i>itparam</i>	Pointer to parameters for iterative solvers
<i>iluparam</i>	Pointer to parameters for ILU
<i>M</i>	Pointer to the preconditioning matrix in dCSRmat format

Returns

Number of iterations if succeed

Author

Xiaozhe Hu

Date

09/25/2009

Note

This function is specially designed for reservoir simulation. Have not been tested in any other places.

Definition at line 529 of file itsolver_csr.c.

9.48.2.8 `INT fasp_solver_dcsr_krylov_schwarz (dCSRmat * A, dvector * b, dvector * x, itsolver_param * itparam, Schwarz_param * schparam)`

Solve $Ax=b$ by overlapping schwarz Krylov methods.

Parameters

<i>A</i>	Pointer to the coeff matrix in dCSRmat format
<i>b</i>	Pointer to the right hand side in dvector format
<i>x</i>	Pointer to the approx solution in dvector format
<i>itparam</i>	Pointer to parameters for iterative solvers
<i>schparam</i>	Pointer to parameters for Schwarz methods

Returns

Number of iterations

Author

Xiaozhe Hu

Date

03/21/2011

Modified by Chensong on 07/02/2012: change interface

Definition at line 257 of file itsolver_csr.c.

9.49 itsolver_mf.c File Reference

Iterative solvers with matrix-free spmv.

```
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "fasp_block.h"
#include "itsolver_util.inl"
```

Functions

- `INT fasp_solver_itsolver (mxv_matfree *mf, dvector *b, dvector *x, precondition *pc, itsolver_param *itparam)`
Solve $Ax=b$ by preconditioned Krylov methods for CSR matrices.
- `INT fasp_solver_krylov (mxv_matfree *mf, dvector *b, dvector *x, itsolver_param *itparam)`
Solve $Ax=b$ by standard Krylov methods – without preconditioner.
- `void fasp_solver_itsolver_init (INT matrix_format, mxv_matfree *mf, void *A)`
Initialize itsolvers.

9.49.1 Detailed Description

Iterative solvers with matrix-free spmv.

9.49.2 Function Documentation

9.49.2.1 `INT fasp_solver_itsolver (mxv_matfree * mf, dvector * b, dvector * x, precondition * pc, itsolver_param * itparam)`

Solve $Ax=b$ by preconditioned Krylov methods for CSR matrices.

Parameters

<i>mf</i>	Pointer to <code>mxv_matfree</code> matrix-free spmv operation
<i>b</i>	Pointer to the right hand side in dvector format
<i>x</i>	Pointer to the approx solution in dvector format
<i>pc</i>	Pointer to the preconditioning action
<i>itparam</i>	Pointer to parameters for iterative solvers

Returns

Number of iterations if succeed

Author

Chensong Zhang

Date

09/25/2009

Note

This is an abstract interface for iterative methods.

Modified by Feiteng Huang on 09/19/2012: matrix free

Definition at line 50 of file itsolver_mf.c.

9.49.2.2 void fasp_solver_itsolver_init (INT *matrix_format*, mxv_matfree * *mf*, void * *A*)

Initialize itsolvers.

Parameters

<i>matrix_format</i>	matrix format
<i>mf</i>	Pointer to mxv_matfree matrix-free spmv operation
<i>A</i>	void pointer to matrix

Author

Feiteng Huang

Date

09/18/2012

Modified by Chensong Zhang on 05/10/2013: Change interface of mat-free mv

Definition at line 198 of file itsolver_mf.c.

9.49.2.3 INT fasp_solver_krylov (mxv_matfree * *mf*, dvector * *b*, dvector * *x*, itsolver_param * *itparam*)

Solve $Ax=b$ by standard Krylov methods – without preconditioner.

Parameters

<i>mf</i>	Pointer to mxv_matfree matrix-free spmv operation
<i>b</i>	Pointer to the right hand side in dvector format
<i>x</i>	Pointer to the approx solution in dvector format
<i>itparam</i>	Pointer to parameters for iterative solvers

Returns

Number of iterations if succeed

Author

Chensong Zhang, Shiquan Zhang

Date

09/25/2009

Modified by Feiteng Huang on 09/20/2012: matrix free

Definition at line 151 of file itsolver_mf.c.

9.50 itsolver_str.c File Reference

Iterative solvers for [dSTRmat](#) matrices.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- [INT fasp_solver_dstr_itsolver](#) ([dSTRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [precond](#) *pc, [itsolver_param](#) *itparam)
Solve $Ax=b$ by standard Krylov methods.
- [INT fasp_solver_dstr_krylov](#) ([dSTRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [itsolver_param](#) *itparam)
Solve $Ax=b$ by standard Krylov methods.
- [INT fasp_solver_dstr_krylov_diag](#) ([dSTRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [itsolver_param](#) *itparam)
Solve $Ax=b$ by diagonal preconditioned Krylov methods.
- [INT fasp_solver_dstr_krylov_ilu](#) ([dSTRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [itsolver_param](#) *itparam, [ILU_param](#) *iluparam)
Solve $Ax=b$ by structured ILU preconditioned Krylov methods.
- [INT fasp_solver_dstr_krylov_blockgs](#) ([dSTRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [itsolver_param](#) *itparam, [ivector](#) *neigh, [ivector](#) *order)
Solve $Ax=b$ by diagonal preconditioned Krylov methods.

9.50.1 Detailed Description

Iterative solvers for [dSTRmat](#) matrices.

9.50.2 Function Documentation

9.50.2.1 [INT fasp_solver_dstr_itsolver](#) ([dSTRmat](#) * A, [dvector](#) * b, [dvector](#) * x, [precond](#) * pc, [itsolver_param](#) * itparam)

Solve $Ax=b$ by standard Krylov methods.

Parameters

<i>A</i>	Pointer to the coeff matrix in dSTRmat format
<i>b</i>	Pointer to the right hand side in dvector format
<i>x</i>	Pointer to the approx solution in dvector format
<i>pc</i>	Pointer to the preconditioning action
<i>itparam</i>	Pointer to parameters for iterative solvers

Returns

Number of iterations if succeed

Author

Chensong Zhang

Date

09/25/2009

Definition at line 34 of file itsolver_str.c.

9.50.2.2 INT fasp_solver_dstr_krylov (dSTRmat * *A*, dvector * *b*, dvector * *x*, itsolver_param * *itparam*)Solve $Ax=b$ by standard Krylov methods.

Parameters

<i>A</i>	Pointer to the coeff matrix in dSTRmat format
<i>b</i>	Pointer to the right hand side in dvector format
<i>x</i>	Pointer to the approx solution in dvector format
<i>itparam</i>	Pointer to parameters for iterative solvers

Returns

Number of iterations if succeed

Author

Zhiyang Zhou

Date

04/25/2010

Definition at line 118 of file itsolver_str.c.

9.50.2.3 INT fasp_solver_dstr_krylov_blockgs (dSTRmat * *A*, dvector * *b*, dvector * *x*, itsolver_param * *itparam*, ivector * *neigh*, ivector * *order*)Solve $Ax=b$ by diagonal preconditioned Krylov methods.

Parameters

<i>A</i>	Pointer to the coeff matrix in dSTRmat format
<i>b</i>	Pointer to the right hand side in dvector format
<i>x</i>	Pointer to the approx solution in dvector format
<i>itparam</i>	Pointer to parameters for iterative solvers
<i>neigh</i>	Pointer to neighbor vector
<i>order</i>	Pointer to solver ordering

Returns

Number of iterations if succeed

Author

Xiaozhe Hu

Date

10/10/2010

Definition at line 324 of file itsolver_str.c.

9.50.2.4 INT fasp_solver_dstr_krylov_diag (dSTRmat * *A*, dvector * *b*, dvector * *x*, itsolver_param * *itparam*)Solve $Ax=b$ by diagonal preconditioned Krylov methods.

Parameters

<i>A</i>	Pointer to the coeff matrix in dSTRmat format
<i>b</i>	Pointer to the right hand side in dvector format
<i>x</i>	Pointer to the approx solution in dvector format
<i>itparam</i>	Pointer to parameters for iterative solvers

Returns

Number of iterations if succeed

Author

Zhiyang Zhou

Date

4/23/2010

Definition at line 166 of file itsolver_str.c.

9.50.2.5 INT fasp_solver_dstr_krylov_ilu (dSTRmat * *A*, dvector * *b*, dvector * *x*, itsolver_param * *itparam*, ILU_param * *iluparam*)Solve $Ax=b$ by structured ILU preconditioned Krylov methods.

Parameters

<i>A</i>	Pointer to the coeff matrix in dSTRmat format
<i>b</i>	Pointer to the right hand side in dvector format
<i>x</i>	Pointer to the approx solution in dvector format
<i>itparam</i>	Pointer to parameters for iterative solvers
<i>iluparam</i>	Pointer to parameters for ILU

Returns

Number of iterations if succeed

Author

Xiaozhe Hu

Date

05/01/2010

Definition at line 233 of file itsolver_str.c.

9.51 lu.c File Reference

LU decomposition and direct solve for dense matrix.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- [SHORT fasp_smat_lu_decomp](#) ([REAL *A](#), [INT pivot\[\]](#), [INT n](#))
LU decomposition of A usind Doolittle's method.
- [SHORT fasp_smat_lu_solve](#) ([REAL *A](#), [REAL b\[\]](#), [INT pivot\[\]](#), [REAL x\[\]](#), [INT n](#))
Solving $Ax=b$ using LU decomposition.

9.51.1 Detailed Description

LU decomposition and direct solve for dense matrix.

9.51.2 Function Documentation

9.51.2.1 SHORT fasp_smat_lu_decomp (REAL * A, INT pivot[], INT n)

LU decomposition of A usind Doolittle's method.

Parameters

<i>A</i>	Pointer to the full matrix
<i>pivot</i>	Pivoting positions
<i>n</i>	Size of matrix A

Returns

FASP_SUCCESS if succeed, ERROR_UNKNOWN if fail

Note

Use Doolittle's method to decompose the $n \times n$ matrix A into a unit lower triangular matrix L and an upper triangular matrix U such that $A = LU$. The matrices L and U replace the matrix A . The diagonal elements of L are 1 and are not stored.

The Doolittle method with partial pivoting is: Determine the pivot row and interchange the current row with the pivot row, then assuming that row k is the current row, $k = 0, \dots, n - 1$ evaluate in order the following pair of expressions $U[k][j] = A[k][j] - (L[k][0]*U[0][j] + \dots + L[k][k-1]*U[k-1][j])$ for $j = k, k+1, \dots, n-1$ $L[i][k] = (A[i][k] - (L[i][0]*U[0][k] + \dots + L[i][k-1]*U[k-1][k])) / U[k][k]$ for $i = k+1, \dots, n-1$.

Author

Xuehai Huang

Date

04/02/2009

Definition at line 46 of file lu.c.

9.51.2.2 SHORT fasp_smat_lu_solve (REAL * A, REAL b[], INT pivot[], REAL x[], INT n)

Solving $Ax=b$ using LU decomposition.

Parameters

<i>A</i>	Pointer to the full matrix
<i>b</i>	Right hand side array
<i>pivot</i>	Pivoting positions
<i>x</i>	Pointer to the solution array
<i>n</i>	Size of matrix A

Returns

FASP_SUCCESS if succeed, ERROR_UNKNOWN if failed

Note

This routine uses Doolittle's method to solve the linear equation $Ax = b$. This routine is called after the matrix A has been decomposed into a product of a unit lower triangular matrix L and an upper triangular matrix U with pivoting. The solution proceeds by solving the linear equation $Ly = b$ for y and subsequently solving the linear equation $Ux = y$ for x .

Author

Xuehai Huang

Date

04/02/2009

Definition at line 117 of file lu.c.

9.52 memory.c File Reference

Memory allocation and deallocation.

```
#include "fasp.h"
```

Functions

- void * [fasp_mem_calloc](#) (LONGLONG size, INT type)
Allocate, initiate, and check memory.
- void * [fasp_mem_realloc](#) (void *oldmem, LONGLONG tsize)
Reallocate, initiate, and check memory.
- void [fasp_mem_free](#) (void *mem)
Free up previous allocated memory body.
- void [fasp_mem_usage](#) ()
Show total allocated memory currently.
- [SHORT fasp_mem_check](#) (void *ptr, const char *message, INT ERR)
Check wether a point is null or not.
- [SHORT fasp_mem_iludata_check](#) (ILU_data *iludata)
Check wether a ILU_data has enough work space.
- [SHORT fasp_mem_dcsr_check](#) (dCSRmat *A)
Check wether a dCSRmat A has sucessfully allocated memory.

Variables

- unsigned INT [total_alloc_mem](#) = 0
- unsigned INT [total_alloc_count](#) = 0
- const INT **Million** = 1048576

9.52.1 Detailed Description

Memory allocation and deallocation.

9.52.2 Function Documentation

9.52.2.1 void *fasp_mem_calloc (LONGLONG size, INT type)

Allocate, initiate, and check memory.

Parameters

<i>size</i>	Number of memory blocks
<i>type</i>	Size of memory blocks

Returns

Void pointer to the allocated memory

Author

Chensong Zhang

Date

2010/08/12

Modified by Chunsheng Feng on 12/20/2013 Modified by Chunsheng Feng on 07/23/2013 Modified by Chunsheng Feng on 07/30/2013 Modified by Chensong Zhang on 07/30/2013: print error if failed

Definition at line 58 of file memory.c.

9.52.2.2 SHORT fasp_mem_check (void * *ptr*, const char * *message*, INT *ERR*)

Check wether a point is null or not.

Parameters

<i>ptr</i>	Void pointer to be checked
<i>message</i>	Error message to print
<i>ERR</i>	Integer error code

Returns

FASP_SUCCESS or error code

Author

Chensong Zhang

Date

11/16/2009

Definition at line 192 of file memory.c.

9.52.2.3 SHORT fasp_mem_dcsr_check (dCSRmat * *A*)

Check wether a [dCSRmat](#) *A* has sucessfully allocated memory.

Parameters

<i>A</i>	Pointer to be cheked
----------	----------------------

Returns

FASP_SUCCESS if success, else ERROR message (negative value)

Author

Xiaozhe Hu

Date

11/27/09

Definition at line 242 of file memory.c.

9.52.2.4 `void fasp_mem_free (void * mem)`

Free up previous allocated memory body.

Parameters

<i>mem</i>	Pointer to the memory body need to be freed
------------	---

Returns

NULL pointer

Author

Chensong Zhang

Date

2010/12/24

Definition at line 145 of file memory.c.

9.52.2.5 `SHORT fasp_mem_iludata_check (ILU_data * iludata)`

Check wether a [ILU_data](#) has enough work space.

Parameters

<i>iludata</i>	Pointer to be cheked
----------------	----------------------

Returns

FASP_SUCCESS if success, else ERROR (negative value)

Author

Xiaozhe Hu, Chensong Zhang

Date

11/27/09

Definition at line 216 of file memory.c.

9.52.2.6 `void * fasp_mem_realloc (void * oldmem, LONGLONG type)`

Reallocate, initiate, and check memory.

Parameters

<i>oldmem</i>	Pointer to the existing mem block
<i>type</i>	Size of memory blocks

Returns

Void pointer to the reallocated memory

Author

Chensong Zhang

Date

2010/08/12

Modified by Chunsheng Feng on 07/23/2013 Modified by Chensong Zhang on 07/30/2013: print error if failed
Definition at line 111 of file memory.c.

9.52.2.7 void fasp_mem_usage ()

Show total allocated memory currently.

Author

Chensong Zhang

Date

2010/08/12

Definition at line 170 of file memory.c.

9.52.3 Variable Documentation**9.52.3.1 unsigned INT total_alloc_count = 0**

total allocation times

Definition at line 33 of file memory.c.

9.52.3.2 unsigned INT total_alloc_mem = 0

total allocated memory

Definition at line 32 of file memory.c.

9.53 message.c File Reference

Output some useful messages.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void `print_itinfo` (const `INT` `ptrlvl`, const `INT` `stop_type`, const `INT` `iter`, const `REAL` `relres`, const `REAL` `absres`, const `REAL` `factor`)
Print out iteration information for iterative solvers.
- void `print_amgcomplexity` (`AMG_data` `*mgl`, const `SHORT` `ptrlvl`)
Print complexities of AMG method.
- void `print_amgcomplexity_bsr` (`AMG_data_bsr` `*mgl`, const `SHORT` `ptrlvl`)
Print complexities of AMG method for BSR matrices.
- void `print_cputime` (const char `*message`, const `REAL` `cputime`)
Print CPU walltime.
- void `print_message` (const `INT` `ptrlvl`, const char `*message`)
Print output information if necessary.
- void `fasp_chkerr` (const `SHORT` `status`, const char `*fctname`)
Check error status and print out error messages before quit.

9.53.1 Detailed Description

Output some useful messages.

Note

These routines are meant for internal use only.

9.53.2 Function Documentation

9.53.2.1 void `fasp_chkerr` (const `SHORT` `status`, const char `* fctname`)

Check error status and print out error messages before quit.

Parameters

<code>status</code>	Error status
<code>fctname</code>	Function name where this routine is called

Author

Chensong Zhang

Date

01/10/2012

Definition at line 199 of file message.c.

9.53.2.2 void `print_amgcomplexity` (`AMG_data` `* mgl`, const `SHORT` `ptrlvl`)

Print complexities of AMG method.

Parameters

<i>mgl</i>	Multilevel hierachy for AMG
<i>prtlvl</i>	How much information to print

Author

Chensong Zhang

Date

11/16/2009

Definition at line 79 of file message.c.

9.53.2.3 void void print_amgcomplexity_bsr (**AMG_data_bsr** * *mgl*, const **SHORT** *prtlvl*)

Print complexities of AMG method for BSR matrices.

Parameters

<i>mgl</i>	Multilevel hierachy for AMG
<i>prtlvl</i>	How much information to print

Author

Chensong Zhang

Date

05/10/2013

Definition at line 122 of file message.c.

9.53.2.4 void void print_cputime (const char * *message*, const **REAL** *cputime*)

Print CPU walltime.

Parameters

<i>message</i>	Some string to print out
<i>cputime</i>	Walltime since start to end

Author

Chensong Zhang

Date

04/10/2012

Definition at line 165 of file message.c.

9.53.2.5 void print_itinfo (const **INT** *prtlvl*, const **INT** *stop_type*, const **INT** *iter*, const **REAL** *relres*, const **REAL** *absres*, const **REAL** *factor*)

Print out iteration information for iterative solvers.

Parameters

<i>ptrlvl</i>	Level for output
<i>stop_type</i>	Type of stopping criteria
<i>iter</i>	Number of iterations
<i>relres</i>	Relative residual of different kinds
<i>absres</i>	Absolute residual of different kinds
<i>factor</i>	Contraction factor

Author

Chensong Zhang

Date

11/16/2009

Modified by Chensong Zhang on 03/28/2013: Output initial guess Modified by Chensong Zhang on 04/05/2013: Fix a typo

Definition at line 36 of file message.c.

9.53.2.6 void print_message (const INT *ptrlvl*, const char * *message*)

Print output information if necessary.

Parameters

<i>ptrlvl</i>	Level for output
<i>message</i>	Error message to print

Author

Chensong Zhang

Date

11/16/2009

Definition at line 182 of file message.c.

9.54 mgcycle.c File Reference

Abstract non-recursive multigrid cycle.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "forts_ns.h"
#include "mg_util.inl"
```

Functions

- void [fasp_solver_mgcycle](#) ([AMG_data](#) *mgl, [AMG_param](#) *param)
Solve $Ax=b$ with non-recursive multigrid cycle.
- void [fasp_solver_mgcycle_bsr](#) ([AMG_data_bsr](#) *mgl, [AMG_param](#) *param)
Solve $Ax=b$ with non-recursive multigrid cycle.

9.54.1 Detailed Description

Abstract non-recursive multigrid cycle.

9.54.2 Function Documentation

9.54.2.1 void [fasp_solver_mgcycle](#) ([AMG_data](#) * *mgl*, [AMG_param](#) * *param*)

Solve $Ax=b$ with non-recursive multigrid cycle.

Parameters

<i>mgl</i>	Pointer to AMG data: AMG_data
<i>param</i>	Pointer to AMG parameters: AMG_param

Author

Chensong Zhang

Date

10/06/2010

Modified by Chensong Zhang on 12/13/2011 Modified by Chensong Zhang on 02/27/2013: update direct solvers. Modified by Chensong Zhang on 12/30/2014: update Schwarz smoothers.

Definition at line 41 of file mgcycle.c.

9.54.2.2 void [fasp_solver_mgcycle_bsr](#) ([AMG_data_bsr](#) * *mgl*, [AMG_param](#) * *param*)

Solve $Ax=b$ with non-recursive multigrid cycle.

Parameters

<i>mgl</i>	Pointer to AMG data: AMG_data_bsr
<i>param</i>	Pointer to AMG parameters: AMG_param

Author

Xiaozhe Hu

Date

08/07/2011

Definition at line 257 of file mgcycle.c.

9.55 mgrecur.c File Reference

Abstract multigrid cycle – recursive version.

```
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "mg_util.inl"
```

Functions

- void [fasp_solver_mgrecur](#) ([AMG_data](#) *mgl, [AMG_param](#) *param, INT level)
Solve $Ax=b$ with recursive multigrid K -cycle.

9.55.1 Detailed Description

Abstract multigrid cycle – recursive version.

Note

Not used any more. Will be removed! –Chensong

9.55.2 Function Documentation

9.55.2.1 void [fasp_solver_mgrecur](#) ([AMG_data](#) * mgl, [AMG_param](#) * param, INT level)

Solve $Ax=b$ with recursive multigrid K -cycle.

Parameters

<i>mgl</i>	Pointer to AMG data: AMG_data
<i>param</i>	Pointer to AMG parameters: AMG_param
<i>level</i>	Index of the current level

Author

Xuehai Huang, Chensong Zhang

Date

04/06/2010

Modified by Chensong Zhang on 01/10/2012 Modified by Chensong Zhang on 02/27/2013: update direct solvers.

Definition at line 33 of file mgrecur.c.

9.56 ordering.c File Reference

A collection of ordering, merging, removing duplicated integers functions.

```
#include "fasp.h"
```

Functions

- `INT fasp_BinarySearch (INT *list, INT value, INT list_length)`
Binary Search.
- `INT fasp_aux_unique (INT numbers[], INT size)`
Remove duplicates in an sorted (ascending order) array.
- `void fasp_aux_merge (INT numbers[], INT work[], INT left, INT mid, INT right)`
Merge two sorted arraies.
- `void fasp_aux_msort (INT numbers[], INT work[], INT left, INT right)`
Sort the INT array ascendingly with the merge sort algorithm.
- `void fasp_aux_iQuickSort (INT *a, INT left, INT right)`
Sort the array (INT type) ascendingly with the quick sorting algorithm.
- `void fasp_aux_dQuickSort (REAL *a, INT left, INT right)`
Sort the array (REAL type) ascendingly with the quick sorting algorithm.
- `void fasp_aux_iQuickSortIndex (INT *a, INT left, INT right, INT *index)`
Reorder the index of (INT type) so that 'a' is in ascending order.
- `void fasp_aux_dQuickSortIndex (REAL *a, INT left, INT right, INT *index)`
Reorder the index of (REAL type) so that 'a' is ascending in such order.
- `void fasp_dcsr_CMK_order (const dCSRmat *A, INT *order, INT *oindex)`
Ordering vertices of matrix graph corresponding to A.
- `void fasp_dcsr_RCMK_order (const dCSRmat *A, INT *order, INT *oindex, INT *rorder)`

9.56.1 Detailed Description

A collection of ordering, merging, removing duplicated integers functions.

9.56.2 Function Documentation

9.56.2.1 void fasp_aux_dQuickSort (REAL * a, INT left, INT right)

Sort the array (REAL type) ascendingly with the quick sorting algorithm.

Parameters

<i>a</i>	Pointer to the array needed to be sorted
<i>left</i>	Starting index
<i>right</i>	Ending index

Author

Zhiyang Zhou

Date

2009/11/28

Note

'left' and 'right' are usually set to be 0 and n-1, respectively where n is the length of 'a'.

Definition at line 239 of file ordering.c.

9.56.2.2 void fasp_aux_dQuickSortIndex (REAL * *a*, INT *left*, INT *right*, INT * *index*)

Reorder the index of (REAL type) so that 'a' is ascending in such order.

Parameters

<i>a</i>	Pointer to the array
<i>left</i>	Starting index
<i>right</i>	Ending index
<i>index</i>	Index of 'a' (out)

Author

Zhiyang Zhou

Date

2009/12/02

Note

'left' and 'right' are usually set to be 0 and n-1, respectively, where n is the length of 'a'. 'index' should be initialized in the nature order and it has the same length as 'a'.

Definition at line 320 of file ordering.c.

9.56.2.3 void fasp_aux_iQuickSort (INT * *a*, INT *left*, INT *right*)

Sort the array (INT type) ascendingly with the quick sorting algorithm.

Parameters

<i>a</i>	Pointer to the array needed to be sorted
<i>left</i>	Starting index
<i>right</i>	Ending index

Author

Zhiyang Zhou

Date

11/28/2009

Note

'left' and 'right' are usually set to be 0 and n-1, respectively where n is the length of 'a'.

Definition at line 201 of file ordering.c.

9.56.2.4 void fasp_aux_iQuickSortIndex (INT * *a*, INT *left*, INT *right*, INT * *index*)

Reorder the index of (INT type) so that 'a' is in ascending order.

Parameters

<i>a</i>	Pointer to the array
<i>left</i>	Starting index
<i>right</i>	Ending index
<i>index</i>	Index of 'a' (out)

Author

Zhiyang Zhou

Date

2009/12/02

Note

'left' and 'right' are usually set to be 0 and n-1, respectively, where n is the length of 'a'. 'index' should be initialized in the nature order and it has the same length as 'a'.

Definition at line 279 of file ordering.c.

9.56.2.5 void fasp_aux_merge (INT *numbers*[], INT *work*[], INT *left*, INT *mid*, INT *right*)

Merge two sorted arrays.

Parameters

<i>numbers</i>	Pointer to the array needed to be sorted
<i>work</i>	Pointer to the work array with same size as numbers
<i>left</i>	Starting index of array 1
<i>mid</i>	Starting index of array 2
<i>right</i>	Ending index of array 1 and 2

Author

Chensong Zhang

Date

11/21/2010

Note

Both arrays are stored in numbers! Arrays should be pre-sorted!

Definition at line 108 of file ordering.c.

9.56.2.6 void fasp_aux_msort (INT *numbers*[], INT *work*[], INT *left*, INT *right*)

Sort the INT array ascendingly with the merge sort algorithm.

Parameters

<i>numbers</i>	Pointer to the array needed to be sorted
<i>work</i>	Pointer to the work array with same size as numbers
<i>left</i>	Starting index
<i>right</i>	Ending index

Author

Chensong Zhang

Date

11/21/2010

Note

'left' and 'right' are usually set to be 0 and n-1, respectively

Definition at line 170 of file ordering.c.

9.56.2.7 INT fasp_aux_unique (INT *numbers*[], INT *size*)

Remove duplicates in an sorted (ascending order) array.

Parameters

<i>numbers</i>	Pointer to the array needed to be sorted (in/out)
<i>size</i>	Length of the target array

Returns

New size after removing duplicates

Author

Chensong Zhang

Date

11/21/2010

Note

Operation is in place. Does not use any extra or temporary storage.

Definition at line 75 of file ordering.c.

9.56.2.8 INT fasp_BinarySearch (INT * *list*, INT *value*, INT *list_length*)

Binary Search.

Parameters

<i>list</i>	Pointer to a set of values
<i>value</i>	The target
<i>list_length</i>	Length of the array list

Returns

The location of value in array list if succeeded, otherwise, return -1.

Author

Chunsheng Feng

Date

03/01/2011

Definition at line 30 of file ordering.c.

9.56.2.9 void fasp_dcsr_CMK_order (const dCSRmat * *A*, INT * *order*, INT * *oindex*)

Ordering vertices of matrix graph corresponding to A.

Parameters

<i>A</i>	Pointer to matrix
<i>oindex</i>	Pointer to index of vertices in order
<i>order</i>	Pointer to vertices with increasment degree

Author

Zheng Li, Chensong Zhang

Date

05/28/2014

Definition at line 356 of file ordering.c.

9.57 parameters.c File Reference

Initialize, set, or print input data and parameters.

```
#include <stdio.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void `fasp_param_set` (int argc, const char *argv[], `input_param` *iniparam)
Read input from command-line arguments.
- void `fasp_param_init` (`input_param` *iniparam, `itsolver_param` *itsparam, `AMG_param` *amgparam, `ILU_param` *iluparam, `Schwarz_param` *schparam)
Initialize parameters, global variables, etc.
- void `fasp_param_input_init` (`input_param` *iniparam)
Initialize input parameters.
- void `fasp_param_amg_init` (`AMG_param` *amgparam)
Initialize AMG parameters.
- void `fasp_param_solver_init` (`itsolver_param` *itsparam)
Initialize `itsolver_param`.
- void `fasp_param_ilu_init` (`ILU_param` *iluparam)
Initialize ILU parameters.
- void `fasp_param_schwarz_init` (`Schwarz_param` *schparam)
Initialize Schwarz parameters.
- void `fasp_param_amg_set` (`AMG_param` *param, `input_param` *iniparam)
Set `AMG_param` from INPUT.
- void `fasp_param_ilu_set` (`ILU_param` *iluparam, `input_param` *iniparam)
Set `ILU_param` with INPUT.
- void `fasp_param_schwarz_set` (`Schwarz_param` *schparam, `input_param` *iniparam)
Set `Schwarz_param` with INPUT.
- void `fasp_param_solver_set` (`itsolver_param` *itsparam, `input_param` *iniparam)
Set `itsolver_param` with INPUT.
- void `fasp_param_amg_to_prec` (`precond_data` *pcdata, `AMG_param` *amgparam)
Set `precond_data` with `AMG_param`.
- void `fasp_param_prec_to_amg` (`AMG_param` *amgparam, `precond_data` *pcdata)
Set `AMG_param` with `precond_data`.
- void `fasp_param_amg_to_prec_bsr` (`precond_data_bsr` *pcdata, `AMG_param` *amgparam)
Set `precond_data_bsr` with `AMG_param`.
- void `fasp_param_prec_to_amg_bsr` (`AMG_param` *amgparam, `precond_data_bsr` *pcdata)
Set `AMG_param` with `precond_data`.
- void `fasp_param_amg_print` (`AMG_param` *param)
Print out AMG parameters.
- void `fasp_param_ilu_print` (`ILU_param` *param)
Print out ILU parameters.
- void `fasp_param_schwarz_print` (`Schwarz_param` *param)
Print out Schwarz parameters.
- void `fasp_param_solver_print` (`itsolver_param` *param)
Print out itsolver parameters.

9.57.1 Detailed Description

Initialize, set, or print input data and parameters.

9.57.2 Function Documentation

9.57.2.1 void fasp_param_amg_init (AMG_param * *amgparam*)

Initialize AMG parameters.

Parameters

<i>amgparam</i>	Parameters for AMG
-----------------	--------------------

Author

Chensong Zhang

Date

2010/04/03

Definition at line 389 of file parameters.c.

9.57.2.2 void fasp_param_amg_print (AMG_param * *param*)

Print out AMG parameters.

Parameters

<i>param</i>	Parameters for AMG
--------------	--------------------

Author

Chensong Zhang

Date

2010/03/22

Definition at line 794 of file parameters.c.

9.57.2.3 void fasp_param_amg_set (AMG_param * *param*, input_param * *iniparam*)

Set [AMG_param](#) from INPUT.

Parameters

<i>param</i>	Parameters for AMG
<i>iniparam</i>	Input parameters

Author

Chensong Zhang

Date

2010/03/23

Definition at line 516 of file parameters.c.

9.57.2.4 void fasp_param_amg_to_prec (precondition_data * *pcdata*, AMG_param * *amgparam*)

Set [precond_data](#) with [AMG_param](#).

Parameters

<i>pcdata</i>	Preconditioning data structure
<i>amgparam</i>	Parameters for AMG

Author

Chensong Zhang

Date

2011/01/10

Definition at line 663 of file parameters.c.

9.57.2.5 void fasp_param_amg_to_prec_bsr (precondition_data_bsr * *pcdata*, AMG_param * *amgparam*)

Set [precond_data_bsr](#) with [AMG_param](#).

Parameters

<i>pcdata</i>	Preconditioning data structure
<i>amgparam</i>	Parameters for AMG

Author

Xiaozhe Hu

Date

02/06/2012

Definition at line 730 of file parameters.c.

9.57.2.6 void fasp_param_ilu_init (ILU_param * *iluparam*)

Initialize ILU parameters.

Parameters

<i>iluparam</i>	Parameters for ILU
-----------------	--------------------

Author

Chensong Zhang

Date

2010/04/06

Definition at line 474 of file parameters.c.

9.57.2.7 void fasp_param_ilu_print (ILU_param * *param*)

Print out ILU parameters.

Parameters

<i>param</i>	Parameters for ILU
--------------	--------------------

Author

Chensong Zhang

Date

2011/12/20

Definition at line 894 of file parameters.c.

9.57.2.8 void fasp_param_ilu_set (ILU_param * *iluparam*, input_param * *iniparam*)

Set [ILU_param](#) with INPUT.

Parameters

<i>iluparam</i>	Parameters for ILU
<i>iniparam</i>	Input parameters

Author

Chensong Zhang

Date

2010/04/03

Definition at line 590 of file parameters.c.

9.57.2.9 void fasp_param_init (input_param * *iniparam*, itsolver_param * *itsparam*, AMG_param * *amgparam*, ILU_param * *iluparam*, Schwarz_param * *schparam*)

Initialize parameters, global variables, etc.

Parameters

<i>iniparam</i>	Input parameters
<i>itsparam</i>	Iterative solver parameters
<i>amgparam</i>	AMG parameters
<i>iluparam</i>	ILU parameters
<i>schparam</i>	Schwarz parameters

Author

Chensong Zhang

Date

2010/08/12

Modified by Xiaozhe Hu (01/23/2011): initialize, then set value Modified by Chensong Zhang (09/12/2012): find a bug during debugging in VS08 Modified by Chensong Zhang (12/29/2013): rewritten

Definition at line 270 of file parameters.c.

9.57.2.10 void fasp_param_input_init (input_param * *iniparam*)

Initialize input parameters.

Parameters

<i>iniparam</i>	Input parameters
-----------------	------------------

Author

Chensong Zhang

Date

2010/03/20

Definition at line 310 of file parameters.c.

9.57.2.11 void fasp_param_prec_to_amg (AMG_param * *amgparam*, precondition_data * *pcdata*)

Set [AMG_param](#) with [precond_data](#).

Parameters

<i>amgparam</i>	Parameters for AMG
<i>pcdata</i>	Preconditioning data structure

Author

Chensong Zhang

Date

2011/01/10

Definition at line 698 of file parameters.c.

9.57.2.12 void fasp_param_prec_to_amg_bsr (AMG_param * *amgparam*, precondition_data_bsr * *pcdata*)

Set [AMG_param](#) with [precond_data](#).

Parameters

<i>amgparam</i>	Parameters for AMG
<i>pcdata</i>	Preconditioning data structure

Author

Xiaozhe Hu

Date

02/06/2012

Definition at line 764 of file parameters.c.

9.57.2.13 void fasp_param_schwarz_init (**Schwarz_param** * *schparam*)

Initialize Schwarz parameters.

Parameters

<i>schparam</i>	Parameters for Schwarz method
-----------------	-------------------------------

Author

Xiaozhe Hu

Date

05/22/2012

Modified by Chensong Zhang on 10/10/2014: Add block solver type

Definition at line 496 of file parameters.c.

9.57.2.14 void fasp_param_schwarz_print (Schwarz_param * param)

Print out Schwarz parameters.

Parameters

<i>param</i>	Parameters for Schwarz
--------------	------------------------

Author

Xiaozhe Hu

Date

05/22/2012

Definition at line 924 of file parameters.c.

9.57.2.15 void fasp_param_schwarz_set (Schwarz_param * schparam, input_param * iniparam)

Set [Schwarz_param](#) with INPUT.

Parameters

<i>schparam</i>	Parameters for Schwarz method
<i>iniparam</i>	Input parameters

Author

Xiaozhe Hu

Date

05/22/2012

Definition at line 612 of file parameters.c.

9.57.2.16 void fasp_param_set (int argc, const char * argv[], input_param * iniparam)

Read input from command-line arguments.

Parameters

<i>argc</i>	Number of arg input
<i>argv</i>	Input arguments
<i>iniparam</i>	Parameters to be set

Author

Chensong Zhang

Date

12/29/2013

Definition at line 27 of file parameters.c.

9.57.2.17 void fasp_param_solver_init (itsolver_param * itsparam)

Initialize [itsolver_param](#).

Parameters

<i>itsparam</i>	Parameters for iterative solvers
-----------------	----------------------------------

Author

Chensong Zhang

Date

2010/03/23

Definition at line 453 of file parameters.c.

9.57.2.18 void fasp_param_solver_print (itsolver_param * param)

Print out itsolver parameters.

Parameters

<i>param</i>	Paramters for iterative solvers
--------------	---------------------------------

Author

Chensong Zhang

Date

2011/12/20

Definition at line 953 of file parameters.c.

9.57.2.19 void fasp_param_solver_set (itsolver_param * itsparam, input_param * iniparam)

Set [itsolver_param](#) with INPUT.

Parameters

<i>itsparam</i>	Parameters for iterative solvers
<i>iniparam</i>	Input parameters

Author

Chensong Zhang

Date

2010/03/23

Definition at line 633 of file parameters.c.

9.58 pbcgs.c File Reference

Krylov subspace methods – Preconditioned BiCGstab.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- `INT fasp_solver_dcsr_pbcgs (dCSRmat *A, dvector *b, dvector *u, precondition *pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT print_level)`
Preconditioned BiCGstab method for solving $Au=b$.
- `INT fasp_solver_dbsr_pbcgs (dBSRmat *A, dvector *b, dvector *u, precondition *pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT print_level)`
Preconditioned BiCGstab method for solving $Au=b$.
- `INT fasp_solver_bdcsr_pbcgs (block_dCSRmat *A, dvector *b, dvector *u, precondition *pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT print_level)`
A preconditioned BiCGstab method for solving $Au=b$.
- `INT fasp_solver_dstr_pbcgs (dSTRmat *A, dvector *b, dvector *u, precondition *pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT print_level)`
Preconditioned BiCGstab method for solving $Au=b$.

9.58.1 Detailed Description

Krylov subspace methods – Preconditioned BiCGstab.

Abstract algorithm

PBICGStab method to solve $A*x=b$ is to generate $\{x_k\}$ to approximate x Note: We generate a series of $\{p_k\}$ such that $V_k=\text{span}\{p_1, \dots, p_k\}$.Step 0. Given A, b, x_0, M Step 1. Compute residual $r_0 = b - A*x_0$ and convergence check;

Step 2. Initialization $z_0 = M^{-1} * r_0$, $p_0 = z_0$;

Step 3. Main loop ...

FOR $k = 0:MaxIt$

- get step size $\alpha = f(r_k, z_k, p_k)$;
- update solution: $x_{k+1} = x_k + \alpha * p_k$;
- perform stagnation check;
- update residual: $r_{k+1} = r_k - \alpha * (A * p_k)$;
- perform residual check;
- obtain p_{k+1} using $\{p_0, p_1, \dots, p_k\}$;
- prepare for next iteration;
- print the result of k -th iteration; END FOR

Convergence check: $\text{norm}(r)/\text{norm}(b) < \text{tol}$

Stagnation check:

- IF $\text{norm}(\alpha * p_k)/\text{norm}(x_{k+1}) < \text{tol_stag}$
 1. compute $r = b - A * x_{k+1}$;
 2. convergence check;
 3. IF (not converged & restart_number < Max_Stag_Check) restart;
- END IF

Residual check:

- IF $\text{norm}(r_{k+1})/\text{norm}(b) < \text{tol}$
 1. compute the real residual $r = b - A * x_{k+1}$;
 2. convergence check;
 3. IF (not converged & restart_number < Max_Res_Check) restart;
- END IF

Note

Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM
See [spbcgs.c](#) for a safer version

9.58.2 Function Documentation

9.58.2.1 `INT fasp_solver_bdcsr_pbcgs (block_dCSRmat * A, dvector * b, dvector * u, precondition * pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT print_level)`

A preconditioned BiCGstab method for solving $Au=b$.

Parameters

<i>A</i>	Pointer to the coefficient matrix
<i>b</i>	Pointer to the dvector of right hand side
<i>u</i>	Pointer to the dvector of DOFs
<i>pc</i>	Pointer to precondition: the structure of precondition
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Xiaozhe Hu

Date

05/24/2010

Rewritten by Chensong Zhang on 04/30/2012 Modified by Feiteng Huang on 06/01/2012: fix restart param-init Modified by Chensong Zhang on 03/31/2013

Definition at line 770 of file pbcgs.c.

9.58.2.2 `INT fasp_solver_dbsr_pbcgs (dBSRmat * A, dvector * b, dvector * u, precondition * pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT print_level)`

Preconditioned BiCGstab method for solving $Au=b$.

Parameters

<i>A</i>	Pointer to the coefficient matrix
<i>b</i>	Pointer to the dvector of right hand side
<i>u</i>	Pointer to the dvector of DOFs
<i>pc</i>	Pointer to precondition: the structure of precondition
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Chensong Zhang

Date

09/09/2009

Rewritten by Chensong Zhang on 04/30/2012 Modified by Feiteng Huang on 06/01/2012: fix restart param-init Modified by Chensong Zhang on 03/31/2013

Definition at line 429 of file pbcgs.c.

9.58.2.3 `INT fasp_solver_dcsr_pbcgs (dCSRmat * A, dvector * b, dvector * u, precondition * pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT print_level)`

Preconditioned BiCGstab method for solving $Au=b$.

Parameters

<i>A</i>	Pointer to the coefficient matrix
<i>b</i>	Pointer to the dvector of right hand side
<i>u</i>	Pointer to the dvector of DOFs
<i>pc</i>	Pointer to precondition: the structure of precondition
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Chensong Zhang

Date

09/09/2009

Rewritten by Chensong Zhang on 04/30/2012 Modified by Feiteng Huang on 06/01/2012: fix restart param-init Modified by Chensong Zhang on 03/31/2013

Definition at line 88 of file pbcgs.c.

9.58.2.4 `INT fasp_solver_dstr_pbcgs (dSTRmat * A, dvector * b, dvector * u, precondition * pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT print_level)`

Preconditioned BiCGstab method for solving $Au=b$.

Parameters

<i>A</i>	Pointer to the coefficient matrix
----------	-----------------------------------

<i>b</i>	Pointer to the dvector of right hand side
<i>u</i>	Pointer to the dvector of DOFs
<i>pc</i>	Pointer to precondition: the structure of precondition
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Zhiyang Zhou

Date

04/25/2010

Rewritten by Chensong Zhang on 04/30/2012 Modified by Feiteng Huang on 06/01/2012: fix restart param-init Modified by Chensong Zhang on 03/31/2013

Definition at line 1111 of file pbcgs.c.

9.59 pbcgs_mf.c File Reference

Krylov subspace methods – Preconditioned BiCGstab (matrix free)

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- [INT fasp_solver_pbcgs](#) ([mxv_matfree](#) *mf, [dvector](#) *b, [dvector](#) *u, [precond](#) *pc, const [REAL](#) tol, const [INT](#) MaxIt, const [SHORT](#) stop_type, const [SHORT](#) print_level)

Preconditioned BiCGstab method for solving $Au=b$.

9.59.1 Detailed Description

Krylov subspace methods – Preconditioned BiCGstab (matrix free)

Abstract algorithm of Krylov method

Krylov method to solve $A*x=b$ is to generate $\{x_k\}$ to approximate x , where x_k is the optimal solution in Krylov space

$V_k = \text{span}\{r_0, A*r_0, A^2*r_0, \dots, A^{k-1}*r_0\}$,

under some inner product.

For the implementation, we generate a series of $\{p_k\}$ such that $V_k = \text{span}\{p_1, \dots, p_k\}$. Details:

Step 0. Given A, b, x_0, M

Step 1. Compute residual $r_0 = b - A * x_0$ and convergence check;

Step 2. Initialization $z_0 = M^{-1} * r_0, p_0 = z_0$;

Step 3. Main loop ...

FOR $k = 0 : \text{MaxIt}$

- get step size $\alpha = f(r_k, z_k, p_k)$;
- update solution: $x_{k+1} = x_k + \alpha * p_k$;
- perform stagnation check;
- update residual: $r_{k+1} = r_k - \alpha * (A * p_k)$;
- perform residual check;
- obtain p_{k+1} using $\{p_0, p_1, \dots, p_k\}$;
- prepare for next iteration;
- print the result of k -th iteration; END FOR

Convergence check is: $\text{norm}(r)/\text{norm}(b) < \text{tol}$

Stagnation check is like following:

- IF $\text{norm}(\alpha * p_k) / \text{norm}(x_{k+1}) < \text{tol_stag}$
 1. compute $r = b - A * x_{k+1}$;
 2. convergence check;
 3. IF (not converged & restart_number < Max_Stag_Check) restart;
- END IF

Residual check is like following:

- IF $\text{norm}(r_{k+1}) / \text{norm}(b) < \text{tol}$
 1. compute the real residual $r = b - A * x_{k+1}$;
 2. convergence check;
 3. IF (not converged & restart_number < Max_Res_Check) restart;
- END IF

Note

Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM

9.59.2 Function Documentation

9.59.2.1 **INT fasp_solver_pbcgs (mxv_matfree * mf, dvector * b, dvector * u, precondition * pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT print_level)**

Preconditioned BiCGstab method for solving $Au=b$.

Parameters

<i>mf</i>	Pointer to mxv_matfree : the spmv operation
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to precondition: the structure of precondition
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Chensong Zhang

Date

09/09/2009

Rewritten by Chensong Zhang on 04/30/2012 Modified by Feiteng Huang on 06/01/2012: fix restart param-init Modified by Feiteng Huang on 09/26/2012, (mmatrix free)

Definition at line 91 of file pbcgs_mf.c.

9.60 pcg.c File Reference

Krylov subspace methods – Preconditioned conjugate gradient.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- [INT fasp_solver_dcsr_pcg](#) ([dCSRmat](#) *A, [dvector](#) *b, [dvector](#) *u, [precond](#) *pc, const [REAL](#) tol, const [INT](#) MaxIt, const [SHORT](#) stop_type, const [SHORT](#) print_level)
Preconditioned conjugate gradient method for solving $Au=b$.
- [INT fasp_solver_dbsr_pcg](#) ([dBSRmat](#) *A, [dvector](#) *b, [dvector](#) *u, [precond](#) *pc, const [REAL](#) tol, const [INT](#) MaxIt, const [SHORT](#) stop_type, const [SHORT](#) print_level)
Preconditioned conjugate gradient method for solving $Au=b$.
- [INT fasp_solver_bdcsr_pcg](#) ([block_dCSRmat](#) *A, [dvector](#) *b, [dvector](#) *u, [precond](#) *pc, const [REAL](#) tol, const [INT](#) MaxIt, const [SHORT](#) stop_type, const [SHORT](#) print_level)
Preconditioned conjugate gradient method for solving $Au=b$.
- [INT fasp_solver_dstr_pcg](#) ([dSTRmat](#) *A, [dvector](#) *b, [dvector](#) *u, [precond](#) *pc, const [REAL](#) tol, const [INT](#) MaxIt, const [SHORT](#) stop_type, const [SHORT](#) print_level)
Preconditioned conjugate gradient method for solving $Au=b$.

9.60.1 Detailed Description

Krylov subspace methods – Preconditioned conjugate gradient.

Abstract algorithm

PCG method to solve $A*x=b$ is to generate $\{x_k\}$ to approximate x

Step 0. Given A, b, x_0, M

Step 1. Compute residual $r_0 = b - A*x_0$ and convergence check;

Step 2. Initialization $z_0 = M^{-1}*r_0, p_0=z_0$;

Step 3. Main loop ...

FOR $k = 0:MaxIt$

- get step size $\alpha = f(r_k, z_k, p_k)$;
- update solution: $x_{k+1} = x_k + \alpha*p_k$;
- perform stagnation check;
- update residual: $r_{k+1} = r_k - \alpha*(A*p_k)$;
- perform residual check;
- obtain p_{k+1} using $\{p_0, p_1, \dots, p_k\}$;
- prepare for next iteration;
- print the result of k-th iteration; END FOR

Convergence check: $\text{norm}(r)/\text{norm}(b) < \text{tol}$

Stagnation check:

- IF $\text{norm}(\alpha*p_k)/\text{norm}(x_{k+1}) < \text{tol_stag}$
 1. compute $r=b-A*x_{k+1}$;
 2. convergence check;
 3. IF (not converged & restart_number < Max_Stag_Check) restart;
- END IF

Residual check:

- IF $\text{norm}(r_{k+1})/\text{norm}(b) < \text{tol}$
 1. compute the real residual $r = b - A*x_{k+1}$;
 2. convergence check;
 3. IF (not converged & restart_number < Max_Res_Check) restart;
- END IF

Note

Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM
See [spcg.c](#) for a safer version

9.60.2 Function Documentation

9.60.2.1 `INT fasp_solver_bdcsr_pcg (block_dCSRmat * A, dvector * b, dvector * u, precondition * pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT print_level)`

Preconditioned conjugate gradient method for solving $Au=b$.

Parameters

<i>A</i>	Pointer to block_dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to precondition: the structure of precondition
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Xiaozhe Hu

Date

05/24/2010

Modified by Chensong Zhang on 04/30/2012 Modified by Chensong Zhang on 03/28/2013

Definition at line 647 of file pcg.c.

9.60.2.2 `INT fasp_solver_dbsr_pcg (dBSRmat * A, dvector * b, dvector * u, precondition * pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT print_level)`

Preconditioned conjugate gradient method for solving $Au=b$.

Parameters

<i>A</i>	Pointer to dBSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to precondition: the structure of precondition
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Xiaozhe Hu

Date

05/26/2014

Definition at line 365 of file pcg.c.

9.60.2.3 INT fasp_solver_dcsr_pcg (dCSRmat * *A*, dvector * *b*, dvector * *u*, precondition * *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *stop_type*, const SHORT *print_level*)

Preconditioned conjugate gradient method for solving $Au=b$.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to precondition: the structure of precondition
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Chensong Zhang, Xiaozhe Hu, Shiquan Zhang

Date

05/06/2010

Modified by Chensong Zhang on 04/30/2012 Modified by Chensong Zhang on 03/28/2013

Definition at line 85 of file pcg.c.

9.60.2.4 `INT fasp_solver_dstr_pcg (dSTRmat * A, dvector * b, dvector * u, precondition * pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT print_level)`

Preconditioned conjugate gradient method for solving $Au=b$.

Parameters

<i>A</i>	Pointer to dSTRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to precondition: the structure of precondition
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Zhiyang Zhou

Date

04/25/2010

Modified by Chensong Zhang on 04/30/2012 Modified by Chensong Zhang on 03/28/2013

Definition at line 929 of file pcg.c.

9.61 pcg_mf.c File Reference

Krylov subspace methods – Preconditioned conjugate gradient (matrix free)

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- `INT fasp_solver_pcg (mxv_matfree *mf, dvector *b, dvector *u, precondition *pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT print_level)`

Preconditioned conjugate gradient (CG) method for solving $Au=b$.

9.61.1 Detailed Description

Krylov subspace methods – Preconditioned conjugate gradient (matrix free)

Abstract algorithm

PCG method to solve $Ax=b$ is to generate $\{x_k\}$ to approximate x

Step 0. Given A , b , x_0 , M

Step 1. Compute residual $r_0 = b - Ax_0$ and convergence check;

Step 2. Initialization $z_0 = M^{-1}r_0$, $p_0 = z_0$;

Step 3. Main loop ...

FOR $k = 0:MaxIt$

- get step size $\alpha = f(r_k, z_k, p_k)$;
- update solution: $x_{k+1} = x_k + \alpha p_k$;
- perform stagnation check;
- update residual: $r_{k+1} = r_k - \alpha(Ap_k)$;
- perform residual check;
- obtain p_{k+1} using $\{p_0, p_1, \dots, p_k\}$;
- prepare for next iteration;
- print the result of k -th iteration; END FOR

Convergence check is: $\text{norm}(r)/\text{norm}(b) < \text{tol}$

Stagnation check is like following:

- IF $\text{norm}(\alpha p_k)/\text{norm}(x_{k+1}) < \text{tol_stag}$
 1. compute $r = b - Ax_{k+1}$;
 2. convergence check;

3. IF (not converged & restart_number < Max_Stag_Check) restart;

- END IF

Residual check is like following:

- IF $\text{norm}(r_{k+1})/\text{norm}(b) < \text{tol}$
 1. compute the real residual $r = b - A * x_{k+1}$;
 2. convergence check;
 3. IF (not converged & restart_number < Max_Res_Check) restart;
- END IF

Note

Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM

9.61.2 Function Documentation

9.61.2.1 **INT fasp_solver_pcg (mxv_matfree * *mf*, dvector * *b*, dvector * *u*, precondition * *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *stop_type*, const SHORT *print_level*)**

Preconditioned conjugate gradient (CG) method for solving $Au=b$.

Parameters

<i>mf</i>	Pointer to mxv_matfree : the spmv operation
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to precondition: the structure of precondition
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Chensong Zhang, Xiaozhe Hu, Shiquan Zhang

Date

05/06/2010

Modified by Chensong Zhang on 04/30/2012 Modified by Feiteng Huang on 09/19/2012: matrix free

Definition at line 87 of file pcg_mf.c.

9.62 pgcg.c File Reference

Krylov subspace methods – Preconditioned Generalized CG.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- **INT fasp_solver_dcsr_pgcg** (**dCSRmat** ***A**, **dvector** ***b**, **dvector** ***u**, **precond** ***pc**, const **REAL** **tol**, const **INT** **MaxIt**, const **SHORT** **stop_type**, const **SHORT** **print_level**)

Preconditioned generalizd conjugate gradient (GCG) method for solving $Au=b$.

9.62.1 Detailed Description

Krylov subspace methods – Preconditioned Generalized CG.

Note

Refer to Concus, P. and Golub, G.H. and O'Leary, D.P. A Generalized Conjugate Gradient Method for the Numerical: Solution of Elliptic Partial Differential Equations, Computer Science Department, Stanford University, 1976

9.62.2 Function Documentation

9.62.2.1 INT fasp_solver_dcsr_pgcg (**dCSRmat** * **A**, **dvector** * **b**, **dvector** * **u**, **precond** * **pc**, const **REAL** **tol**, const **INT** **MaxIt**, const **SHORT** **stop_type**, const **SHORT** **print_level**)

Preconditioned generalizd conjugate gradient (GCG) method for solving $Au=b$.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector : the right hand side
<i>u</i>	Pointer to dvector : the unknowns
<i>pc</i>	Pointer to precond : the structure of precondition
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Xiaozhe Hu

Date

01/01/2012

Note

Not completely implemented yet! –Chensong

Modified by Chensong Zhang on 05/01/2012

Definition at line 46 of file pgcg.c.

9.63 pgcg_mf.c File Reference

Krylov subspace methods – Preconditioned Generalized CG (matrix free)

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- [INT fasp_solver_pgcg](#) ([mxv_matfree](#) *mf, [dvector](#) *b, [dvector](#) *u, [precond](#) *pc, const [REAL](#) tol, const [INT](#) MaxIt, const [SHORT](#) stop_type, const [SHORT](#) print_level)

Preconditioned generalized conjugate gradient (GCG) method for solving $Au=b$.

9.63.1 Detailed Description

Krylov subspace methods – Preconditioned Generalized CG (matrix free)

Note

Refer to Concus, P. and Golub, G.H. and O'Leary, D.P. A Generalized Conjugate Gradient Method for the Numerical: Solution of Elliptic Partial Differential Equations, Computer Science Department, Stanford University, 1976

9.63.2 Function Documentation

9.63.2.1 [INT fasp_solver_pgcg](#) ([mxv_matfree](#) * mf, [dvector](#) * b, [dvector](#) * u, [precond](#) * pc, const [REAL](#) tol, const [INT](#) MaxIt, const [SHORT](#) stop_type, const [SHORT](#) print_level)

Preconditioned generalized conjugate gradient (GCG) method for solving $Au=b$.**Parameters**

<i>mf</i>	Pointer to mxv_matfree : the spmv operation
-----------	---

<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to precondition: the structure of precondition
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>stop_type</i>	Stopping criteria type – Not implemented
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Xiaozhe Hu

Date

01/01/2012

Note

Not completely implemented yet! –Chensong

Modified by Chensong Zhang on 05/01/2012 Modified by Feiteng Huang on 09/26/2012: matrix free

Definition at line 47 of file pgcg_mf.c.

9.64 pgcr.c File Reference

Krylov subspace methods – Preconditioned GCR.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- `INT fasp_solver_dcsr_pgcr1` (`dCSRmat *A`, `dvector *b`, `dvector *x`, `precond *pc`, const `REAL` `tol`, const `INT` `MaxIt`, const `INT` `restart`, const `INT` `stop_type`, const `INT` `print_level`)
A preconditioned GCR method for solving $Au=b$.
- `INT fasp_solver_dcsr_pgcr` (`dCSRmat *A`, `dvector *b`, `dvector *x`, `precond *pc`, const `REAL` `tol`, const `INT` `MaxIt`, const `SHORT` `restart`, const `SHORT` `stop_type`, const `SHORT` `print_level`)

9.64.1 Detailed Description

Krylov subspace methods – Preconditioned GCR.

9.64.2 Function Documentation

9.64.2.1 `int fasp_solver_dcsr_pgcr1 (dCSRmat * A, dvector * b, dvector * u, precondition * pc, const REAL tol, const INT MaxIt, const INT restart, const INT stop_type, const INT print_level)`

A preconditioned GCR method for solving $Au=b$.

Parameters

<i>*A</i>	Pointer to the coefficient matrix
<i>*b</i>	Pointer to the dvector of right hand side
<i>*u</i>	Pointer to the dvector of dofs
<i>MaxIt</i>	Maximal number of iterations
<i>tol</i>	Tolerance for stopage
<i>*pre</i>	Pointer to the structure of precondition (precond)
<i>print_level</i>	How much information to print out

Returns

the number of iterations

Author

Lu Wang

Date

11/02/2014

Definition at line 33 of file pgcr.c.

9.65 pgmres.c File Reference

Krylov subspace methods – Right-preconditioned GMRes.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- [INT fasp_solver_dcsr_pgmres](#) (dCSRmat *A, dvector *b, dvector *x, precondition *pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT print_level)
Right preconditioned GMRES method for solving $Au=b$.
- [INT fasp_solver_bdcsr_pgmres](#) (block_dCSRmat *A, dvector *b, dvector *x, precondition *pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT print_level)
Preconditioned GMRES method for solving $Au=b$.
- [INT fasp_solver_dbsr_pgmres](#) (dBSRmat *A, dvector *b, dvector *x, precondition *pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT print_level)
Preconditioned GMRES method for solving $Au=b$.
- [INT fasp_solver_dstr_pgmres](#) (dSTRmat *A, dvector *b, dvector *x, precondition *pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT print_level)
Preconditioned GMRES method for solving $Au=b$.

9.65.1 Detailed Description

Krylov subspace methods – Right-preconditioned GMRes.

Note

Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM
 Four subroutines use the same algorithm for different matrix types!
 See also [pvgmres.c](#) for a variable restarting version.
 See [spgmres.c](#) for a safer version

9.65.2 Function Documentation

9.65.2.1 **INT fasp_solver_bdcsr_pgmres (block_dCSRmat * *A*, dvector * *b*, dvector * *x*, precondition * *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *restart*, const SHORT *stop_type*, const SHORT *print_level*)**

Preconditioned GMRES method for solving $Au=b$.

Parameters

<i>A</i>	Pointer to block_dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>x</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to precondition: the structure of precondition
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>restart</i>	Restarting steps
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Xiaozhe Hu

Date

05/24/2010

Modified by Chensong Zhang on 05/01/2012 Modified by Chensong Zhang on 04/05/2013: add *stop_type* and safe check

Definition at line 347 of file `pgmres.c`.

9.65.2.2 **INT fasp_solver_dbsr_pgmres (dBSRmat * *A*, dvector * *b*, dvector * *x*, precondition * *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *restart*, const SHORT *stop_type*, const SHORT *print_level*)**

Preconditioned GMRES method for solving $Au=b$.

Parameters

<i>A</i>	Pointer to dBSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>x</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to precondition: the structure of precondition
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>restart</i>	Restarting steps
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Zhiyang Zhou

Date

2010/12/21

Modified by Chensong Zhang on 05/01/2012 Modified by Chensong Zhang on 04/05/2013: add stop_type and safe check

Definition at line 641 of file pgmres.c.

9.65.2.3 `INT fasp_solver_dcsr_pgmres (dCSRmat * A, dvector * b, dvector * x, precondition * pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT print_level)`

Right preconditioned GMRES method for solving $Au=b$.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>x</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to precondition: the structure of precondition
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>restart</i>	Restarting steps
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Zhiyang Zhou

Date

2010/11/28

Modified by Chensong Zhang on 05/01/2012 Modified by Chensong Zhang on 04/05/2013: Add stop_type and safe check Modified by Chunsheng Feng on 07/22/2013: Add adapt memory allocate Modified by Chensong Zhang on 07/30/2014: Make memory allocation size long int Modified by Chensong Zhang on 09/21/2014: Add comments and reorganize code

Definition at line 53 of file pgmres.c.

9.65.2.4 `INT fasp_solver_dstr_pgmres (dSTRmat * A, dvector * b, dvector * x, precondition * pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT print_level)`

Preconditioned GMRES method for solving $Au=b$.

Parameters

<i>A</i>	Pointer to dSTRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>x</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to precondition: the structure of precondition
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>restart</i>	Restarting steps
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Zhiyang Zhou

Date

2010/11/28

Modified by Chensong Zhang on 05/01/2012 Modified by Chensong Zhang on 04/05/2013: add stop_type and safe check

Definition at line 935 of file pgmres.c.

9.66 pgmres_mf.c File Reference

Krylov subspace methods – Preconditioned GMRes (matrix free)

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- `INT fasp_solver_pgmres (mxv_matfree *mf, dvector *b, dvector *x, precondition *pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT print_level)`

Solve "Ax=b" using PGMRES (right preconditioned) iterative method.

9.66.1 Detailed Description

Krylov subspace methods – Preconditioned GMRes (matrix free)

Note

Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM

Refer to A.H. Baker, E.R. Jessup, and Tz.V. Kolev A Simple Strategy for Varying the Restart Parameter in GMRES(m) Journal of Computational and Applied Mathematics, 230 (2009) pp. 751-761. UCRL-JRNL-235266.

9.66.2 Function Documentation

9.66.2.1 `INT fasp_solver_pgmres (mxv_matfree * mf, dvector * b, dvector * x, precondition * pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT print_level)`

Solve "Ax=b" using PGMRES (right preconditioned) iterative method.

Parameters

<i>mf</i>	Pointer to <code>mxv_matfree</code> : the spmv operation
<i>b</i>	Pointer to dvector: the right hand side
<i>x</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to precondition: the structure of precondition
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>restart</i>	Restarting steps
<i>stop_type</i>	Stopping criteria type – DOES not support this parameter
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Zhiyang Zhou

Date

2010/11/28

Modified by Chensong Zhang on 05/01/2012 Modified by Feiteng Huang on 09/26/2012: matrix free Modified by Chunsheng Feng on 07/22/2013: Add adapt memory allocate

Definition at line 51 of file pgmres_mf.c.

9.67 pminres.c File Reference

Krylov subspace methods – Preconditioned minimal residual.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- **INT fasp_solver_dcsr_pminres** (dCSRmat *A, dvector *b, dvector *u, precondition *pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT print_level)
A preconditioned minimal residual (Minres) method for solving $Au=b$.
- **INT fasp_solver_bdcscr_pminres** (block_dCSRmat *A, dvector *b, dvector *u, precondition *pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT print_level)
A preconditioned minimal residual (Minres) method for solving $Au=b$.
- **INT fasp_solver_dstr_pminres** (dSTRmat *A, dvector *b, dvector *u, precondition *pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT print_level)
A preconditioned minimal residual (Minres) method for solving $Au=b$.

9.67.1 Detailed Description

Krylov subspace methods – Preconditioned minimal residual.

Abstract algorithm of Krylov method

Krylov method to solve $A*x=b$ is to generate $\{x_k\}$ to approximate x , where x_k is the optimal solution in Krylov space

$V_k = \text{span}\{r_0, A*r_0, A^2*r_0, \dots, A^{k-1}*r_0\}$,

under some inner product.

For the implementation, we generate a series of $\{p_k\}$ such that $V_k = \text{span}\{p_1, \dots, p_k\}$. Details:

Step 0. Given A , b , x_0 , M

Step 1. Compute residual $r_0 = b - A*x_0$ and convergence check;

Step 2. Initialization $z_0 = M^{-1}*r_0$, $p_0 = z_0$;

Step 3. Main loop ...

FOR $k = 0:\text{MaxIt}$

- get step size $\alpha = f(r_k, z_k, p_k)$;
- update solution: $x_{k+1} = x_k + \alpha*p_k$;
- perform stagnation check;
- update residual: $r_{k+1} = r_k - \alpha*(A*p_k)$;
- perform residual check;
- obtain p_{k+1} using $\{p_0, p_1, \dots, p_k\}$;
- prepare for next iteration;

- print the result of k-th iteration; END FOR

Convergence check: $\text{norm}(r)/\text{norm}(b) < \text{tol}$

Stagnation check:

- IF $\text{norm}(\alpha * p_k)/\text{norm}(x_{k+1}) < \text{tol_stag}$
 1. compute $r = b - A * x_{k+1}$;
 2. convergence check;
 3. IF (not converged & restart_number < Max_Stag_Check) restart;
- END IF

Residual check:

- IF $\text{norm}(r_{k+1})/\text{norm}(b) < \text{tol}$
 1. compute the real residual $r = b - A * x_{k+1}$;
 2. convergence check;
 3. IF (not converged & restart_number < Max_Res_Check) restart;
- END IF

Note

Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM
See [spminres.c](#) for a safer version

9.67.2 Function Documentation

9.67.2.1 **INT fasp_solver_bdcsl_pminres (block_dCSRmat * *A*, dvector * *b*, dvector * *u*, precondition * *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *stop_type*, const SHORT *print_level*)**

A preconditioned minimal residual (Minres) method for solving $Au=b$.

Parameters

<i>A</i>	Pointer to block_dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to precondition: the structure of precondition
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Chensong Zhang

Date

05/01/2012

Note

Rewritten based on the original version by Xiaozhe Hu 05/24/2010

Modified by Chensong Zhang on 04/09/2013

Definition at line 500 of file pminres.c.

9.67.2.2 `INT fasp_solver_dcsr_pminres (dCSRmat * A, dvector * b, dvector * u, precondition * pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT print_level)`

A preconditioned minimal residual (Minres) method for solving $Au=b$.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to precondition: the structure of precondition
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Chensong Zhang

Date

05/01/2012

Note

Rewritten based on the original version by Shiquan Zhang 05/10/2010

Modified by Chensong Zhang on 04/09/2013

Definition at line 93 of file pminres.c.

9.67.2.3 `INT fasp_solver_dstr_pminres (dSTRmat * A, dvector * b, dvector * u, precondition * pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT print_level)`

A preconditioned minimal residual (Minres) method for solving $Au=b$.

Parameters

<i>A</i>	Pointer to dSTRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to precondition: the structure of precondition
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Chensong Zhang

Date

04/09/2013

Definition at line 903 of file pminres.c.

9.68 pminres_mf.c File Reference

Krylov subspace methods – Preconditioned minimal residual (matrix free)

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- [INT fasp_solver_pminres](#) ([mxv_matfree](#) *mf, [dvector](#) *b, [dvector](#) *u, [precond](#) *pc, const [REAL](#) tol, const [INT](#) MaxIt, const [SHORT](#) stop_type, const [SHORT](#) print_level)
A preconditioned minimal residual (Minres) method for solving $Au=b$.

9.68.1 Detailed Description

Krylov subspace methods – Preconditioned minimal residual (matrix free)

Abstract algorithm of Krylov method

Krylov method to solve $Ax=b$ is to generate $\{x_k\}$ to approximate x , where x_k is the optimal solution in Krylov space

$V_k = \text{span}\{r_0, A*r_0, A^2*r_0, \dots, A^{k-1}*r_0\}$,

under some inner product.

For the implementation, we generate a series of $\{p_k\}$ such that $V_k = \text{span}\{p_1, \dots, p_k\}$. Details:

Step 0. Given A, b, x_0, M

Step 1. Compute residual $r_0 = b - A * x_0$ and convergence check;

Step 2. Initialization $z_0 = M^{-1} * r_0, p_0 = z_0$;

Step 3. Main loop ...

FOR $k = 0 : \text{MaxIt}$

- get step size $\alpha = f(r_k, z_k, p_k)$;
- update solution: $x_{k+1} = x_k + \alpha * p_k$;
- perform stagnation check;
- update residual: $r_{k+1} = r_k - \alpha * (A * p_k)$;
- perform residual check;
- obtain p_{k+1} using $\{p_0, p_1, \dots, p_k\}$;
- prepare for next iteration;
- print the result of k -th iteration; END FOR

Convergence check is: $\text{norm}(r)/\text{norm}(b) < \text{tol}$

Stagnation check is like following:

- IF $\text{norm}(\alpha * p_k) / \text{norm}(x_{k+1}) < \text{tol_stag}$
 1. compute $r = b - A * x_{k+1}$;
 2. convergence check;
 3. IF (not converged & restart_number < Max_Stag_Check) restart;
- END IF

Residual check is like following:

- IF $\text{norm}(r_{k+1}) / \text{norm}(b) < \text{tol}$
 1. compute the real residual $r = b - A * x_{k+1}$;
 2. convergence check;
 3. IF (not converged & restart_number < Max_Res_Check) restart;
- END IF

Note

Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM

9.68.2 Function Documentation

9.68.2.1 **INT fasp_solver_pminres (mxv_matfree * mf, dvector * b, dvector * u, precondition * pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT print_level)**

A preconditioned minimal residual (Minres) method for solving $Au=b$.

Parameters

<i>mf</i>	Pointer to mxv_matfree : the spmv operation
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to precondition: the structure of precondition
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Shiquan Zhang

Date

10/24/2010

Rewritten by Chensong Zhang on 05/01/2012 Modified by Feiteng Huang on 09/26/2012: matrix free

Definition at line 90 of file pminres_mf.c.

9.69 precondition_bcsr.c File Reference

Preconditioners.

```
#include "fasp.h"
#include "fasp_block.h"
#include "fasp_functs.h"
```

Functions

- void [fasp_precond_block_diag_3](#) (double *r, double *z, void *data)
block diagonal preconditioning
- void [fasp_precond_block_diag_3_amg](#) (double *r, double *z, void *data)
block diagonal preconditioning reservoir-reservoir block: AMG for pressure-pressure block, Jacobi for saturation-saturation block
- void [fasp_precond_block_diag_4](#) (double *r, double *z, void *data)
block diagonal preconditioning
- void [fasp_precond_block_lower_3](#) (double *r, double *z, void *data)
block lower triangular preconditioning
- void [fasp_precond_block_lower_3_amg](#) (double *r, double *z, void *data)
- void [fasp_precond_block_lower_4](#) (double *r, double *z, void *data)
block lower triangular preconditioning
- void [fasp_precond_sweeping](#) (double *r, double *z, void *data)
sweeping preconditioner for Maxwell equations

9.69.1 Detailed Description

Preconditioners.

9.69.2 Function Documentation

9.69.2.1 void fasp_precond_block_diag_3 (double * *r*, double * *z*, void * *data*)

block diagonal preconditioning

Parameters

* <i>r</i>	pointer to residual
* <i>z</i>	pointer to preconditioned residual
* <i>data</i>	pointer to precondition data

Author

Xiaozhe Hu

Date

07/10/2014

Definition at line 26 of file precondition_bcsr.c.

9.69.2.2 void fasp_precond_block_diag_3_amg (double * *r*, double * *z*, void * *data*)

block diagonal preconditioning reservoir-reservoir block: AMG for pressure-pressure block, Jacobi for saturation-saturation block

Parameters

* <i>r</i>	pointer to residual
* <i>z</i>	pointer to preconditioned residual
* <i>data</i>	pointer to precondition data

Author

Xiaozhe Hu

Date

07/10/2014

Definition at line 105 of file precondition_bcsr.c.

9.69.2.3 void fasp_precond_block_diag_4 (double * *r*, double * *z*, void * *data*)

block diagonal preconditioning

Parameters

<i>*r</i>	pointer to residual
<i>*z</i>	pointer to preconditioned residual
<i>*data</i>	pointer to precondition data

Author

Xiaozhe Hu

Date

07/10/2014

Definition at line 169 of file precondition_bcsr.c.

9.69.2.4 void fasp_precond_block_lower_3 (double * *r*, double * *z*, void * *data*)

block lower triangular preconditioning

block diagonal preconditioning reservoir-reservoir block: AMG for pressure-pressure block, Jacobi for saturation-saturation block

Parameters

<i>*r</i>	pointer to residual
<i>*z</i>	pointer to preconditioned residual
<i>*data</i>	pointer to precondition data

Author

Xiaozhe Hu

Date

07/10/2014

Definition at line 259 of file precondition_bcsr.c.

9.69.2.5 void fasp_precond_block_lower_4 (double * *r*, double * *z*, void * *data*)

block lower triangular preconditioning

Parameters

<i>*r</i>	pointer to residual
<i>*z</i>	pointer to preconditioned residual
<i>*data</i>	pointer to precondition data

Author

Xiaozhe Hu

Date

07/10/2014

Definition at line 417 of file precondition_bcsr.c.

9.69.2.6 void fasp_precond_sweeping (double * *r*, double * *z*, void * *data*)

sweeping preconditioner for Maxwell equations

Parameters

<i>*r</i>	pointer to residual
<i>*z</i>	pointer to preconditioned residual
<i>*data</i>	pointer to precondition data

Author

Xiaozhe Hu

Date

05/01/2014

Definition at line 520 of file precondition_bcsr.c.

9.70 precondition_bsr.c File Reference

Preconditioners for [dBSRmat](#) matrices.

```
#include "fasp.h"
#include "fasp_functs.h"
#include "mg_util.inl"
```

Functions

- void [fasp_precond_dbsr_diag](#) (REAL **r*, REAL **z*, void **data*)
*Diagonal preconditioner $z=inv(D)*r$.*
- void [fasp_precond_dbsr_diag_nc2](#) (REAL **r*, REAL **z*, void **data*)
*Diagonal preconditioner $z=inv(D)*r$.*
- void [fasp_precond_dbsr_diag_nc3](#) (REAL **r*, REAL **z*, void **data*)
*Diagonal preconditioner $z=inv(D)*r$.*
- void [fasp_precond_dbsr_diag_nc5](#) (REAL **r*, REAL **z*, void **data*)
*Diagonal preconditioner $z=inv(D)*r$.*
- void [fasp_precond_dbsr_diag_nc7](#) (REAL **r*, REAL **z*, void **data*)
*Diagonal preconditioner $z=inv(D)*r$.*
- void [fasp_precond_dbsr_ilu](#) (REAL **r*, REAL **z*, void **data*)
ILU preconditioner.
- void [fasp_precond_dbsr_amg](#) (REAL **r*, REAL **z*, void **data*)
AMG preconditioner.
- void [fasp_precond_dbsr_nl_amli](#) (REAL **r*, REAL **z*, void **data*)
Nonlinear AMLI-cycle AMG preconditioner.
- void [fasp_precond_dbsr_amg_nk](#) (REAL **r*, REAL **z*, void **data*)
AMG with extra near kernel solve preconditioner.

9.70.1 Detailed Description

Preconditioners for dBSRmat matrices.

9.70.2 Function Documentation

9.70.2.1 void fasp_precond_dbsr_amg (REAL * *r*, REAL * *z*, void * *data*)

AMG preconditioner.

Parameters

<i>r</i>	Pointer to the vector needs preconditioning
<i>z</i>	Pointer to preconditioned vector
<i>data</i>	Pointer to precondition data

Author

Xiaozhe Hu

Date

08/07/2011

Definition at line 563 of file precondition_bsr.c.

9.70.2.2 void fasp_precond_dbsr_amg_nk (REAL * *r*, REAL * *z*, void * *data*)

AMG with extra near kernel solve preconditioner.

Parameters

<i>r</i>	Pointer to the vector needs preconditioning
<i>z</i>	Pointer to preconditioned vector
<i>data</i>	Pointer to precondition data

Author

Xiaozhe Hu

Date

05/26/2014

Definition at line 642 of file precondition_bsr.c.

9.70.2.3 void fasp_precond_dbsr_diag (REAL * *r*, REAL * *z*, void * *data*)

Diagonal preconditioner $z = \text{inv}(D) * r$.

Parameters

<i>r</i>	Pointer to the vector needs preconditioning
<i>z</i>	Pointer to preconditioned vector
<i>data</i>	Pointer to precondition data

Author

Zhou Zhiyang, Xiaozhe Hu

Date

10/26/2010

Modified by Chunsheng Feng, Xiaoqiang Yue

Date

05/24/2012

Note

Works for general nb (Xiaozhe)

Definition at line 37 of file precondition_bsr.c.

9.70.2.4 void fasp_precond_dbsr_diag_nc2 (REAL * *r*, REAL * *z*, void * *data*)

Diagonal preconditioner $z = \text{inv}(D) * r$.

Parameters

<i>r</i>	Pointer to the vector needs preconditioning
<i>z</i>	Pointer to preconditioned vector
<i>data</i>	Pointer to precondition data

Author

Zhou Zhiyang, Xiaozhe Hu

Date

11/18/2011

Modified by Chunsheng Feng, Xiaoqiang Yue

Date

05/24/2012

Note

Works for 2-component (Xiaozhe)

Definition at line 111 of file precondition_bsr.c.

9.70.2.5 void fasp_precond_dbsr_diag_nc3 (REAL * *r*, REAL * *z*, void * *data*)

Diagonal preconditioner $z = \text{inv}(D) * r$.

Parameters

<i>r</i>	Pointer to the vector needs preconditioning
<i>z</i>	Pointer to preconditioned vector
<i>data</i>	Pointer to precondition data

Author

Zhou Zhiyang, Xiaozhe Hu

Date

01/06/2011

Modified by Chunsheng Feng Xiaoqiang Yue

Date

05/24/2012

Note

Works for 3-component (Xiaozhe)

Definition at line 161 of file precondition_bsr.c.

9.70.2.6 void fasp_precond_dbsr_diag_nc5 (REAL * *r*, REAL * *z*, void * *data*)

Diagonal preconditioner $z = \text{inv}(D) * r$.

Parameters

<i>r</i>	Pointer to the vector needs preconditioning
<i>z</i>	Pointer to preconditioned vector
<i>data</i>	Pointer to precondition data

Author

Zhou Zhiyang, Xiaozhe Hu

Date

01/06/2011

Modified by Chunsheng Feng, Xiaoqiang Yue

Date

05/24/2012

Note

Works for 5-component (Xiaozhe)

Definition at line 211 of file precondition_bsr.c.

9.70.2.7 void fasp_precond_dbsr_diag_nc7 (REAL * *r*, REAL * *z*, void * *data*)

Diagonal preconditioner $z = \text{inv}(D) * r$.

Parameters

<i>r</i>	Pointer to the vector needs preconditioning
<i>z</i>	Pointer to preconditioned vector
<i>data</i>	Pointer to precondition data

Author

Zhou Zhiyang, Xiaozhe Hu

Date

01/06/2011

Modified by Chunsheng Feng Xiaoqiang Yue

Date

05/24/2012

Note

Works for 7-component (Xiaozhe)

Definition at line 260 of file `precond_bsr.c`.

9.70.2.8 `void fasp_precond_dbsr_ilu (REAL * r, REAL * z, void * data)`

ILU preconditioner.

Parameters

<i>r</i>	Pointer to the vector needs preconditioning
<i>z</i>	Pointer to preconditioned vector
<i>data</i>	Pointer to precondition data

Author

Shiquan Zhang

Date

11/09/2010

Note

Works for general nb (Xiaozhe)

Definition at line 306 of file `precond_bsr.c`.

9.70.2.9 `void fasp_precond_dbsr_nl_amli (REAL * r, REAL * z, void * data)`

Nonlinear AMLI-cycle AMG preconditioner.

Parameters

<i>r</i>	Pointer to the vector needs preconditioning
<i>z</i>	Pointer to preconditioned vector
<i>data</i>	Pointer to precondition data

Author

Xiaozhe Hu

Date

02/06/2012

Definition at line 606 of file precondition_bsr.c.

9.71 precondition_csr.c File Reference

Preconditioners for dCSRmat matrices.

```
#include "fasp.h"
#include "fasp_functs.h"
#include "forts_ns.h"
#include "mg_util.inl"
```

Functions

- `precond * fasp_precond_setup` (SHORT precondition_type, AMG_param *amgparam, ILU_param *iluparam, dCSRmat *A)
Setup preconditioner interface for iterative methods.
- void `fasp_precond_diag` (REAL *r, REAL *z, void *data)
*Diagonal preconditioner $z = \text{inv}(D) * r$.*
- void `fasp_precond_ilu` (REAL *r, REAL *z, void *data)
ILU preconditioner.
- void `fasp_precond_ilu_forward` (REAL *r, REAL *z, void *data)
ILU preconditioner: only forward sweep.
- void `fasp_precond_ilu_backward` (REAL *r, REAL *z, void *data)
ILU preconditioner: only backward sweep.
- void `fasp_precond_schwarz` (REAL *r, REAL *z, void *data)
get z from r by schwarz
- void `fasp_precond_amg` (REAL *r, REAL *z, void *data)
AMG preconditioner.
- void `fasp_precond_famg` (REAL *r, REAL *z, void *data)
Full AMG preconditioner.
- void `fasp_precond_amli` (REAL *r, REAL *z, void *data)
AMLI AMG preconditioner.
- void `fasp_precond_nl_amli` (REAL *r, REAL *z, void *data)
Nonlinear AMLI AMG preconditioner.

- void `fasp_precond_amg_nk` (`REAL *r`, `REAL *z`, void *data)
AMG with extra near kernel solve as preconditioner.
- void `fasp_precond_free` (`SHORT` `precond_type`, `precond *pc`)
free preconditioner

Variables

- double `amgtime` =0

9.71.1 Detailed Description

Preconditioners for `dCSRmat` matrices.

9.71.2 Function Documentation

9.71.2.1 void `fasp_precond_amg` (`REAL *r`, `REAL *z`, void * `data`)

AMG preconditioner.

Parameters

<code>r</code>	Pointer to the vector needs preconditioning
<code>z</code>	Pointer to preconditioned vector
<code>data</code>	Pointer to precondition data

Author

Chensong Zhang

Date

04/06/2010

Definition at line 427 of file `precond_csr.c`.

9.71.2.2 void `fasp_precond_amg_nk` (`REAL *r`, `REAL *z`, void * `data`)

AMG with extra near kernel solve as preconditioner.

Parameters

<code>r</code>	Pointer to the vector needs preconditioning
<code>z</code>	Pointer to preconditioned vector
<code>data</code>	Pointer to precondition data

Author

Xiaozhe Hu

Date

05/26/2014

Definition at line 563 of file `precond_csr.c`.

9.71.2.3 void fasp_precond_amli (REAL * *r*, REAL * *z*, void * *data*)

AMLI AMG preconditioner.

Parameters

<i>r</i>	Pointer to the vector needs preconditioning
<i>z</i>	Pointer to preconditioned vector
<i>data</i>	Pointer to precondition data

Author

Xiaozhe Hu

Date

01/23/2011

Definition at line 496 of file precondition_csr.c.

9.71.2.4 void fasp_precond_diag (REAL * *r*, REAL * *z*, void * *data*)

Diagonal preconditioner $z = \text{inv}(D) * r$.

Parameters

<i>r</i>	Pointer to the vector needs preconditioning
<i>z</i>	Pointer to preconditioned vector
<i>data</i>	Pointer to precondition data

Author

Chensong Zhang

Date

04/06/2010

Definition at line 160 of file precondition_csr.c.

9.71.2.5 void fasp_precond_famg (REAL * *r*, REAL * *z*, void * *data*)

Full AMG preconditioner.

Parameters

<i>r</i>	Pointer to the vector needs preconditioning
<i>z</i>	Pointer to preconditioned vector
<i>data</i>	Pointer to precondition data

Author

Xiaozhe Hu

Date

02/27/2011

Definition at line 463 of file precondition_csr.c.

9.71.2.6 void fasp_precond_free (**SHORT** *precond_type*, precondition * *pc*)

free preconditioner

Parameters

<i>precond_type</i>	Preconditioner type
* <i>pc</i>	precondition data & fct

Returns

void

Author

Feiteng Huang

Date

12/24/2012

Definition at line 648 of file precondition_csr.c.

9.71.2.7 void fasp_precond_ilu (**REAL** * *r*, **REAL** * *z*, void * *data*)

ILU preconditioner.

Parameters

<i>r</i>	Pointer to the vector needs preconditioning
<i>z</i>	Pointer to preconditioned vector
<i>data</i>	Pointer to precondition data

Author

Shiquan Zhang

Date

04/06/2010

Definition at line 186 of file precondition_csr.c.

9.71.2.8 void fasp_precond_ilu_backward (**REAL** * *r*, **REAL** * *z*, void * *data*)

ILU preconditioner: only backward sweep.

Parameters

<i>r</i>	Pointer to the vector needs preconditioning
<i>z</i>	Pointer to preconditioned vector
<i>data</i>	Pointer to precondition data

Author

Xiaozhe Hu, Shiquan Zhang

Date

04/06/2010

Definition at line 308 of file precondition_csr.c.

9.71.2.9 void fasp_precond_ilu_forward (REAL * *r*, REAL * *z*, void * *data*)

ILU preconditioner: only forward sweep.

Parameters

<i>r</i>	Pointer to the vector needs preconditioning
<i>z</i>	Pointer to preconditioned vector
<i>data</i>	Pointer to precondition data

Author

Xiaozhe Hu, Shiquan Zhang

Date

04/06/2010

Definition at line 255 of file precondition_csr.c.

9.71.2.10 void fasp_precond_nl_amli (REAL * *r*, REAL * *z*, void * *data*)

Nonlinear AMLI AMG preconditioner.

Parameters

<i>r</i>	Pointer to the vector needs preconditioning
<i>z</i>	Pointer to preconditioned vector
<i>data</i>	Pointer to precondition data

Author

Xiaozhe Hu

Date

04/25/2011

Definition at line 529 of file precondition_csr.c.

9.71.2.11 void fasp_precond_schwarz (REAL * *r*, REAL * *z*, void * *data*)

get *z* from *r* by schwarz

Parameters

<i>*r</i>	pointer to residual
<i>*z</i>	pointer to preconditioned residual
<i>*data</i>	pointer to precondition data

Author

Xiaozhe Hu

Date

03/22/2010

schwarz interface by Zheng Li on 11/18/2014

Definition at line 360 of file precondition_csr.c.

9.71.2.12 **precond** * fasp_precond_setup (**SHORT** *precond_type*, **AMG_param** * *amgparam*, **ILU_param** * *iluparam*, **dCSRmat** * *A*)

Setup preconditioner interface for iterative methods.

Parameters

<i>precond_type</i>	Preconditioner type
<i>*amgparam</i>	AMG parameters
<i>*iluparam</i>	ILU parameters
<i>*A</i>	Pointer to coefficient matrix

Returns

Pointer to preconditioner

Author

Feiteng Huang

Date

05/18/2009

Definition at line 33 of file precondition_csr.c.

9.72 precondition_str.c File Reference

Preconditioners for [dSTRmat](#) matrices.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void `fasp_precond_dstr_diag` (`REAL *r`, `REAL *z`, void `*data`)
*Diagonal preconditioner $z = \text{inv}(D) * r$.*
- void `fasp_precond_dstr_ilu0` (`REAL *r`, `REAL *z`, void `*data`)
Preconditioning using $\text{STR_ILU}(0)$ decomposition.
- void `fasp_precond_dstr_ilu1` (`REAL *r`, `REAL *z`, void `*data`)
Preconditioning using $\text{STR_ILU}(1)$ decomposition.
- void `fasp_precond_dstr_ilu0_forward` (`REAL *r`, `REAL *z`, void `*data`)
Preconditioning using $\text{STR_ILU}(0)$ decomposition: $Lz = r$.
- void `fasp_precond_dstr_ilu0_backward` (`REAL *r`, `REAL *z`, void `*data`)
Preconditioning using $\text{STR_ILU}(0)$ decomposition: $Uz = r$.
- void `fasp_precond_dstr_ilu1_forward` (`REAL *r`, `REAL *z`, void `*data`)
Preconditioning using $\text{STR_ILU}(1)$ decomposition: $Lz = r$.
- void `fasp_precond_dstr_ilu1_backward` (`REAL *r`, `REAL *z`, void `*data`)
Preconditioning using $\text{STR_ILU}(1)$ decomposition: $Uz = r$.
- void `fasp_precond_dstr_blockgs` (`REAL *r`, `REAL *z`, void `*data`)
CPR-type preconditioner (STR format)

9.72.1 Detailed Description

Preconditioners for `dSTRmat` matrices.

9.72.2 Function Documentation

9.72.2.1 void `fasp_precond_dstr_blockgs` (`REAL * r`, `REAL * z`, void `* data`)

CPR-type preconditioner (STR format)

Parameters

<code>r</code>	Pointer to the vector needs preconditioning
<code>z</code>	Pointer to preconditioned vector
<code>data</code>	Pointer to precondition data

Author

Shiquan Zhang

Date

10/17/2010

Definition at line 1707 of file `precond_str.c`.

9.72.2.2 void `fasp_precond_dstr_diag` (`REAL * r`, `REAL * z`, void `* data`)

Diagonal preconditioner $z = \text{inv}(D) * r$.

Parameters

<i>r</i>	Pointer to the vector needs preconditioning
<i>z</i>	Pointer to preconditioned vector
<i>data</i>	Pointer to precondition data

Author

Shiquan Zhang

Date

04/06/2010

Definition at line 27 of file precondition_str.c.

9.72.2.3 void fasp_precond_dstr_ilu0 (REAL * *r*, REAL * *z*, void * *data*)

Preconditioning using STR_ILU(0) decomposition.

Parameters

<i>r</i>	Pointer to the vector needs preconditioning
<i>z</i>	Pointer to preconditioned vector
<i>data</i>	Pointer to precondition data

Author

Shiquan Zhang

Date

04/21/2010

Definition at line 55 of file precondition_str.c.

9.72.2.4 void fasp_precond_dstr_ilu0_backward (REAL * *r*, REAL * *z*, void * *data*)

Preconditioning using STR_ILU(0) decomposition: $Uz = r$.

Parameters

<i>r</i>	Pointer to the vector needs preconditioning
<i>z</i>	Pointer to preconditioned vector
<i>data</i>	Pointer to precondition data

Author

Shiquan Zhang

Date

06/07/2010

Definition at line 979 of file precondition_str.c.

9.72.2.5 void fasp_precond_dstr_ilu0_forward (REAL * *r*, REAL * *z*, void * *data*)

Preconditioning using STR_ILU(0) decomposition: $Lz = r$.

Parameters

<i>r</i>	Pointer to the vector needs preconditioning
<i>z</i>	Pointer to preconditioned vector
<i>data</i>	Pointer to precondition data

Author

Shiquan Zhang

Date

06/07/2010

Definition at line 816 of file precondition_str.c.

9.72.2.6 void fasp_precond_dstr_ilu1 (REAL * *r*, REAL * *z*, void * *data*)

Preconditioning using STR_ILU(1) decomposition.

Parameters

<i>r</i>	Pointer to the vector needs preconditioning
<i>z</i>	Pointer to preconditioned vector
<i>data</i>	Pointer to precondition data

Author

Shiquan Zhang

Date

04/21/2010

Definition at line 337 of file precondition_str.c.

9.72.2.7 void fasp_precond_dstr_ilu1_backward (REAL * *r*, REAL * *z*, void * *data*)

Preconditioning using STR_ILU(1) decomposition: $Uz = r$.

Parameters

<i>r</i>	Pointer to the vector needs preconditioning
<i>z</i>	Pointer to preconditioned vector
<i>data</i>	Pointer to precondition data

Author

Shiquan Zhang

Date

04/21/2010

Definition at line 1426 of file precondition_str.c.

9.72.2.8 void fasp_precond_dstr_ilu1_forward (REAL * *r*, REAL * *z*, void * *data*)

Preconditioning using STR_ILU(1) decomposition: $Lz = r$.

Parameters

<i>r</i>	Pointer to the vector needs preconditioning
<i>z</i>	Pointer to preconditioned vector
<i>data</i>	Pointer to precondition data

Author

Shiquan Zhang

Date

04/21/2010

Definition at line 1160 of file precondition_str.c.

9.73 pvfgmres.c File Reference

Krylov subspace methods – Preconditioned variable-restarting flexible GMRes.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- [INT fasp_solver_dcsr_pvfgmres](#) ([dCSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [precond](#) *pc, const [REAL](#) tol, const [INT](#) MaxIt, const [SHORT](#) restart, const [SHORT](#) stop_type, const [SHORT](#) print_level)
Solve "Ax=b" using PFGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration and flexible preconditioner can be used.
- [INT fasp_solver_dbsr_pvfgmres](#) ([dBSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [precond](#) *pc, const [REAL](#) tol, const [INT](#) MaxIt, const [SHORT](#) restart, const [SHORT](#) stop_type, const [SHORT](#) print_level)
Solve "Ax=b" using PFGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration and flexible preconditioner can be used.
- [INT fasp_solver_bdcsr_pvfgmres](#) ([block_dCSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [precond](#) *pc, const [REAL](#) tol, const [INT](#) MaxIt, const [SHORT](#) restart, const [SHORT](#) stop_type, const [SHORT](#) print_level)
Solve "Ax=b" using PFGMRES (right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration and flexible preconditioner can be used.

9.73.1 Detailed Description

Krylov subspace methods – Preconditioned variable-restarting flexible GMRes.

Note

Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM
Refer to A.H. Baker, E.R. Jessup, and Tz.V. Kolev A Simple Strategy for Varying the Restart Parameter in GMR↔
ES(m) Journal of Computational and Applied Mathematics, 230 (2009) pp. 751-761. UCRL-JRNL-235266.
This file is modified from [pvgmres.c](#)

9.73.2 Function Documentation

9.73.2.1 `INT fasp_solver_bdcsr_pvfgmres (block_dCSRmat * A, dvector * b, dvector * x, precondition * pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT print_level)`

Solve " $Ax=b$ " using PFGMRES (right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration and flexible preconditioner can be used.

Parameters

<i>*A</i>	pointer to the coefficient matrix
<i>*b</i>	pointer to the right hand side vector
<i>*x</i>	pointer to the solution vector
<i>MaxIt</i>	maximal iteration number allowed
<i>tol</i>	tolerance
<i>*pre</i>	pointer to preconditioner data
<i>print_level</i>	how much of the SOLVE-INFORMATION be printed
<i>stop_type</i>	default stopping criterion, i.e. $\ r_k\ /\ r_0\ < tol$, is used.
<i>restart</i>	number of restart for GMRES

Returns

number of iteration if succeed

Author

Xiaozhe Hu

Date

01/04/2012

Note

Based on Zhiyang Zhou's [pvgmres.c](#)

Definition at line 686 of file pvfgmres.c.

9.73.2.2 `INT fasp_solver_dbsr_pvfgmres (dBSRmat * A, dvector * b, dvector * x, precondition * pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT print_level)`

Solve " $Ax=b$ " using PFGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration and flexible preconditioner can be used.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>x</i>	Pointer to dvector: the unknowns

<i>pc</i>	Pointer to precondition: the structure of precondition
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>restart</i>	Restarting steps
<i>stop_type</i>	Stopping criteria type – DOES not support this parameter
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Xiaozhe Hu

Date

02/05/2012

Modified by Chensong Zhang on 05/01/2012

Definition at line 370 of file pvfgmres.c.

9.73.2.3 `INT fasp_solver_dcsr_pvfgmres (dCSRmat * A, dvector * b, dvector * x, precondition * pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT print_level)`

Solve " $Ax=b$ " using PFGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration and flexible preconditioner can be used.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>x</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to precondition: the structure of precondition
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>restart</i>	Restarting steps
<i>stop_type</i>	Stopping criteria type – DOES not support this parameter
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Xiaozhe Hu

Date

01/04/2012

Modified by Chensong Zhang on 05/01/2012 Modified by Chunsheng Feng on 07/22/2013: Add adaptive memory allocate

Definition at line 54 of file pvfgmres.c.

9.74 pvfgmres_mf.c File Reference

Krylov subspace methods – Preconditioned variable-restarting flexible GMRes (matrix free)

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- [INT fasp_solver_pvfgmres](#) ([mxv_matfree](#) *mf, [dvector](#) *b, [dvector](#) *x, [precond](#) *pc, const [REAL](#) tol, const [INT](#) MaxIt, const [SHORT](#) restart, const [SHORT](#) stop_type, const [SHORT](#) print_level)

Solve "Ax=b" using PFGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration and flexible preconditioner can be used.

9.74.1 Detailed Description

Krylov subspace methods – Preconditioned variable-restarting flexible GMRes (matrix free)

Note

Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM

Refer to A.H. Baker, E.R. Jessup, and Tz.V. Kolev A Simple Strategy for Varying the Restart Parameter in GMR↔ES(m) Journal of Computational and Applied Mathematics, 230 (2009) pp. 751-761. UCRL-JRNL-235266.

This file is modified from [pvgmres.c](#)

9.74.2 Function Documentation

9.74.2.1 [INT fasp_solver_pvfgmres](#) ([mxv_matfree](#) * mf, [dvector](#) * b, [dvector](#) * x, [precond](#) * pc, const [REAL](#) tol, const [INT](#) MaxIt, const [SHORT](#) restart, const [SHORT](#) stop_type, const [SHORT](#) print_level)

Solve "Ax=b" using PFGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration and flexible preconditioner can be used.

Parameters

<i>mf</i>	Pointer to mxv_matfree : the spmv operation
<i>b</i>	Pointer to dvector: the right hand side
<i>x</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to precondition: the structure of precondition
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>restart</i>	Restarting steps
<i>stop_type</i>	Stopping criteria type – DOES not support this parameter
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Xiaozhe Hu

Date

01/04/2012

Modified by Chensong Zhang on 05/01/2012 Modified by Feiteng Huang on 09/26/2012: matrix free Modified by Chunsheng Feng on 07/22/2013: Add adapt memory allocate

Definition at line 56 of file pvfgmres_mf.c.

9.75 pvgmres.c File Reference

Krylov subspace methods – Preconditioned variable-restart GMRes.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- [INT fasp_solver_dcsr_pvgmres](#) ([dCSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [precond](#) *pc, const [REAL](#) tol, const [INT](#) MaxIt, const [SHORT](#) restart, const [SHORT](#) stop_type, const [SHORT](#) print_level)
Right preconditioned GMRES method in which the restart parameter can be adaptively modified during the iteration.
- [INT fasp_solver_bdcsr_pvgmres](#) ([block_dCSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [precond](#) *pc, const [REAL](#) tol, const [INT](#) MaxIt, const [SHORT](#) restart, const [SHORT](#) stop_type, const [SHORT](#) print_level)
Right preconditioned GMRES method in which the restart parameter can be adaptively modified during the iteration.
- [INT fasp_solver_dbsr_pvgmres](#) ([dBSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [precond](#) *pc, const [REAL](#) tol, const [INT](#) MaxIt, const [SHORT](#) restart, const [SHORT](#) stop_type, const [SHORT](#) print_level)
Right preconditioned GMRES method in which the restart parameter can be adaptively modified during the iteration.
- [INT fasp_solver_dstr_pvgmres](#) ([dSTRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [precond](#) *pc, const [REAL](#) tol, const [INT](#) MaxIt, const [SHORT](#) restart, const [SHORT](#) stop_type, const [SHORT](#) print_level)
Right preconditioned GMRES method in which the restart parameter can be adaptively modified during the iteration.

9.75.1 Detailed Description

Krylov subspace methods – Preconditioned variable-restart GMRes.

Note

Refer to A.H. Baker, E.R. Jessup, and Tz.V. Kolev A Simple Strategy for Varying the Restart Parameter in GMR↔ES(m) Journal of Computational and Applied Mathematics, 230 (2009) pp. 751-761. UCRL-JRNL-235266.
See [spvgmres.c](#) for a safer version

9.75.2 Function Documentation

9.75.2.1 **INT** fasp_solver_bdcsr_pvgmres (**block_dCSRmat** * *A*, **dvector** * *b*, **dvector** * *x*, **precond** * *pc*, **const REAL** *tol*, **const INT** *MaxIt*, **const SHORT** *restart*, **const SHORT** *stop_type*, **const SHORT** *print_level*)

Right preconditioned GMRES method in which the restart parameter can be adaptively modified during the iteration.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>x</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to precondition: the structure of precondition
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>restart</i>	Restarting steps
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Chensong Zhang

Date

04/05/2013

Definition at line 387 of file pvgmres.c.

9.75.2.2 `INT fasp_solver_dbsr_pvgmres (dBSRmat * A, dvector * b, dvector * x, precondition * pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT print_level)`

Right preconditioned GMRES method in which the restart parameter can be adaptively modified during the iteration.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>x</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to precondition: the structure of precondition
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>restart</i>	Restarting steps
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Zhiyang Zhou

Date

12/21/2011

Modified by Chensong Zhang on 05/01/2012 Modified by Chensong Zhang on 04/06/2013: Add stop type support
 Definition at line 725 of file pvgmres.c.

9.75.2.3 `INT fasp_solver_dcsr_pvgmres (dCSRmat * A, dvector * b, dvector * x, precondition * pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT print_level)`

Right preconditioned GMRES method in which the restart parameter can be adaptively modified during the iteration.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>x</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to precondition: the structure of precondition
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>restart</i>	Restarting steps
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Zhiyang Zhou

Date

2010/12/14

Modified by Chensong Zhang on 12/13/2011 Modified by Chensong Zhang on 05/01/2012 Modified by Chensong Zhang on 04/06/2013: Add stop type support Modified by Chunsheng Feng on 07/22/2013: Add adapt memory allocate

Definition at line 52 of file pvgmres.c.

9.75.2.4 `INT fasp_solver_dstr_pvgmres (dSTRmat * A, dvector * b, dvector * x, precondition * pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT print_level)`

Right preconditioned GMRES method in which the restart parameter can be adaptively modified during the iteration.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix
----------	---

<i>b</i>	Pointer to dvector: the right hand side
<i>x</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to precondition: the structure of precondition
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>restart</i>	Restarting steps
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Zhiyang Zhou

Date

2010/12/14

Modified by Chensong Zhang on 05/01/2012 Modified by Chensong Zhang on 04/06/2013: Add stop type support

Definition at line 1063 of file pvgmres.c.

9.76 pvgmres_mf.c File Reference

Krylov subspace methods – Preconditioned variable-restarting GMRes (matrix free)

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- **INT** `fasp_solver_pvgmres` (**mxv_matfree** *mf, **dvector** *b, **dvector** *x, **precond** *pc, const **REAL** tol, const **INT** MaxIt, **SHORT** restart, const **SHORT** stop_type, const **SHORT** print_level)
Solve " $Ax=b$ " using PGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration.

9.76.1 Detailed Description

Krylov subspace methods – Preconditioned variable-restarting GMRes (matrix free)

Note

Refer to A.H. Baker, E.R. Jessup, and Tz.V. Kolev A Simple Strategy for Varying the Restart Parameter in GMR↔ES(m) Journal of Computational and Applied Mathematics, 230 (2009) pp. 751-761. UCRL-JRNL-235266.

9.76.2 Function Documentation

9.76.2.1 `INT fasp_solver_pvgmres (mxv_matfree * mf, dvector * b, dvector * x, precondition * pc, const REAL tol, const INT MaxIt, SHORT restart, const SHORT stop_type, const SHORT print_level)`

Solve " $Ax=b$ " using PGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration.

Parameters

<i>mf</i>	Pointer to mxv_matfree : the spmv operation
<i>b</i>	Pointer to dvector: the right hand side
<i>x</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to precondition: the structure of precondition
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>restart</i>	Restarting steps
<i>stop_type</i>	Stopping criteria type – DOES not support this parameter
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Zhiyang Zhou

Date

2010/12/14

Modified by Chensong Zhang on 12/13/2011 Modified by Chensong Zhang on 05/01/2012 Modified by Feiteng Huang on 09/26/2012: matrix free Modified by Chunsheng Feng on 07/22/2013: Add adapt memory allocate

Definition at line 54 of file pvgmres_mf.c.

9.77 quadrature.c File Reference

Quadrature rules.

```
#include <stdio.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void [fasp_quad2d](#) (INT num_qp, INT ncoor, REAL(*quad)[3])
Initialize Lagrange quadrature points and weights.
- void [fasp_gauss2d](#) (INT num_qp, INT ncoor, REAL(*gauss)[3])
Initialize Gauss quadrature points and weights.

9.77.1 Detailed Description

Quadrature rules.

9.77.2 Function Documentation

9.77.2.1 void fasp_gauss2d (INT *num_qp*, INT *ncoor*, REAL(*) *gauss*[3])

Initialize Gauss quadrature points and weights.

Parameters

<i>num_qp</i>	Number of quadrature points
<i>ncoor</i>	Dimension of space
<i>gauss</i>	Quadrature points and weight

Author

Xuehai Huang, Chensong Zhang, Ludmil Zikatanov

Date

10/21/2008

Note

`gauss[*][0]` – quad point x in ref coor `gauss[*][1]` – quad point y in ref coor `gauss[*][2]` – quad weight

Definition at line 210 of file `quadrature.c`.

9.77.2.2 `void fasp_quad2d (INT num_qp, INT ncoor, REAL(*) quad[3])`

Initialize Lagrange quadrature points and weights.

Parameters

<i>num_qp</i>	Number of quadrature points
<i>ncoor</i>	Dimension of space
<i>quad</i>	Quadrature points and weights

Author

Xuehai Huang, Chensong Zhang, Ludmil Zikatanov

Date

10/21/2008

Note

`quad[*][0]` – quad point x in ref coor `quad[*][1]` – quad point y in ref coor `quad[*][2]` – quad weight

Definition at line 31 of file `quadrature.c`.

9.78 rap.c File Reference

R*A*P driver.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- `dCSRmat fasp_blas_dcsr_rap2` (`INT *ir`, `INT *jr`, `REAL *r`, `INT *ia`, `INT *ja`, `REAL *a`, `INT *ipt`, `INT *jpt`, `REAL *pt`, `INT n`, `INT nc`, `INT *maxrpout`, `INT *ipin`, `INT *jpin`)

Compute $R \cdot A \cdot P$.

9.78.1 Detailed Description

$R \cdot A \cdot P$ driver.

C-version by Ludmil Zikatanov 2010-04-08

tested 2010-04-08

9.78.2 Function Documentation

9.78.2.1 `dCSRmat fasp_blas_dcsr_rap2` (`INT *ir`, `INT *jr`, `REAL *r`, `INT *ia`, `INT *ja`, `REAL *a`, `INT *ipt`, `INT *jpt`, `REAL *pt`, `INT n`, `INT nc`, `INT *maxrpout`, `INT *ipin`, `INT *jpin`)

Compute $R \cdot A \cdot P$.

Author

Ludmil Zikatanov

Date

04/08/2010

Note

It uses `dCSRmat` only. The functions called from here are in `sparse_util.c`

Definition at line 33 of file `rap.c`.

9.79 schwarz.f File Reference

Schwarz smoothers.

Functions/Subroutines

- subroutine **cut0** (`n`, `ia`, `ja`, `a`, `iaw`, `jaw`, `jblk`, `iblk`, `nblk`, `lwork1`, `lwork2`, `lwork3`, `msize`)
- subroutine **chsize** (`a`, `b`, `tol`, `imin`)
- subroutine **shift** (`nxadj`, `nadj`, `n`)
- subroutine **dfs** (`n`, `ia`, `ja`, `nblk`, `iblk`, `jblk`, `lowlink`, `iedge`, `numb`)
- subroutine **permat** (`iord`, `ia`, `ja`, `an`, `n`, `m`, `iat`, `jat`, `ant`)
- subroutine **pervec** (`iord`, `u1`, `u2`, `n`)
- subroutine **perback** (`iord`, `u1`, `u2`, `n`)
- subroutine **perm0** (`iord`, `ia`, `ja`, `an`, `n`, `m`, `iat`, `jat`, `ant`)

- subroutine **icopyv** (iu, iv, n)
- subroutine **mxfrm2** (n, ia, ja, nblk, iblock, jblock, mask, maxa, memt, maxbs)
- subroutine **sky2ns** (n, ia, ja, a, nblk, iblock, jblock, mask, maxa, au, al)
- subroutine **fbgs2ns** (n, ia, ja, a, x, b, nblk, iblock, jblock, mask, maxa, au, al, rhsloc, memt)
- subroutine **bbgs2ns** (n, ia, ja, a, x, b, nblk, iblock, jblock, mask, maxa, au, al, rhsloc, memt)
- subroutine **doluns** (au, al, maxa, nn)
- subroutine **sluns** (au, al, v, maxa, nn)
- subroutine **dolu** (a, maxa, nn)
- subroutine **slvlu** (a, v, maxa, nn)
- subroutine **ijacrs** (ln, ia, ja, a, n, nnz, ir, ic, aij)
- subroutine **sympat** (ln, ia, ja, n, ir, ic, aij)
- subroutine **levels** (inroot, ia, ja, mask, nlvl, iblock, jblock, maxlev)

9.79.1 Detailed Description

Schwarz smoothers.

Author

Ludmil Zikatanov

Date

01/01/2007

Note

These routines are part of the matching MG method

9.80 schwarz_setup.c File Reference

Setup phase for the Schwarz methods.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "forts_ns.h"
#include "mg_util.inl"
```

Functions

- void **fasp_schwarz_get_block_matrix** ([Schwarz_data](#) *schwarz, [INT](#) nblk, [INT](#) *iblock, [INT](#) *jblock, [INT](#) *mask)
Form schwarz partition data.
- [INT](#) **fasp_schwarz_setup** ([Schwarz_data](#) *schwarz, [Schwarz_param](#) *param)
- void **fasp_dcsr_schwarz_forward_smoother** ([Schwarz_data](#) *schwarz, [Schwarz_param](#) *param, [dvector](#) *x, [dvector](#) *b)
- void **fasp_dcsr_schwarz_backward_smoother** ([Schwarz_data](#) *schwarz, [Schwarz_param](#) *param, [dvector](#) *x, [dvector](#) *b)

9.80.1 Detailed Description

Setup phase for the Schwarz methods.

9.80.2 Function Documentation

9.80.2.1 `fasp_schwarz_get_block_matrix (Schwarz_data * schwarz, INT nblk, INT * iblock, INT * jblock, INT * mask)`

Form schwarz partition data.

Parameters

<i>schwarz</i>	Pointer to the schwarz data
<i>nblk</i>	Number of partitions
<i>iblock</i>	Pointer to number of vertices on each level
<i>jblock</i>	Pointer to vertices of each level
<i>mask</i>	Pointer to flag array

Author

Zheng Li, Chensong Zhang

Date

2014/09/29

Definition at line 35 of file schwarz_setup.c.

9.81 smat.c File Reference

Simple operations for *small* full matrices in row-major format.

```
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void `fasp_blas_smat_inv_nc2` (REAL *a)
*Compute the inverse matrix of a 2*2 full matrix A (in place)*
- void `fasp_blas_smat_inv_nc3` (REAL *a)
*Compute the inverse matrix of a 3*3 full matrix A (in place)*
- void `fasp_blas_smat_inv_nc4` (REAL *a)
*Compute the inverse matrix of a 4*4 full matrix A (in place)*
- void `fasp_blas_smat_inv_nc5` (REAL *a)
*Compute the inverse matrix of a 5*5 full matrix A (in place)*
- void `fasp_blas_smat_inv_nc7` (REAL *a)
*Compute the inverse matrix of a 7*7 matrix a.*
- INT `fasp_blas_smat_inv` (REAL *a, const INT n)

- *Compute the inverse matrix of a small full matrix a .*
void [fasp_iden_free](#) ([idenmat](#) *A)
- *Free idenmat sparse matrix data memeory space.*
void [fasp_smat_identity_nc2](#) ([REAL](#) *a)
*Set a 2*2 full matrix to be a identity.*
- void [fasp_smat_identity_nc3](#) ([REAL](#) *a)
*Set a 3*3 full matrix to be a identity.*
- void [fasp_smat_identity_nc5](#) ([REAL](#) *a)
*Set a 5*5 full matrix to be a identity.*
- void [fasp_smat_identity_nc7](#) ([REAL](#) *a)
*Set a 7*7 full matrix to be a identity.*
- void [fasp_smat_identity](#) ([REAL](#) *a, [INT](#) n, [INT](#) n2)
Set a $n \times n$ full matrix to be a identity.
- [REAL](#) [fasp_blas_smat_Linfinity](#) ([REAL](#) *A, const [INT](#) n)
Compute the L infinity norm of A.

9.81.1 Detailed Description

Simple operations for *small* full matrices in row-major format.

9.81.2 Function Documentation

9.81.2.1 [INT](#) [fasp_blas_smat_inv](#) ([REAL](#) * a , const [INT](#) n)

Compute the inverse matrix of a small full matrix a .

Parameters

a	Pointer to the REAL array which stands a $n \times n$ matrix
n	Dimension of the matrix

Author

Xiaozhe Hu, Shiquan Zhang

Date

04/21/2010

Definition at line 403 of file smat.c.

9.81.2.2 void [fasp_blas_smat_inv_nc2](#) ([REAL](#) * a)

Compute the inverse matrix of a 2*2 full matrix A (in place)

Parameters

<i>a</i>	Pointer to the REAL array which stands a 2*2 matrix
----------	---

Author

Xiaozhe Hu

Date

18/11/2011

Definition at line 23 of file smat.c.

9.81.2.3 void fasp_blas_smat_inv_nc3 (REAL * *a*)

Compute the inverse matrix of a 3*3 full matrix A (in place)

Parameters

<i>a</i>	Pointer to the REAL array which stands a 3*3 matrix
----------	---

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Definition at line 59 of file smat.c.

9.81.2.4 void fasp_blas_smat_inv_nc4 (REAL * *a*)

Compute the inverse matrix of a 4*4 full matrix A (in place)

Parameters

<i>a</i>	Pointer to the REAL array which stands a 4*4 matrix
----------	---

Author

Xiaozhe Hu

Date

01/12/2013

Modified by Hongxuan Zhang on 06/13/2014: Fix a bug in M23.

Definition at line 113 of file smat.c.

9.81.2.5 void fasp_blas_smat_inv_nc5 (REAL * *a*)

Compute the inverse matrix of a 5*5 full matrix A (in place)

Parameters

a	Pointer to the REAL array which stands a 5*5 matrix
-----	---

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Definition at line 171 of file smat.c.

9.81.2.6 void fasp_blas_smat_inv_nc7 (REAL * a)

Compute the inverse matrix of a 7*7 matrix a .

Parameters

a	Pointer to the REAL array which stands a 7*7 matrix
-----	---

Note

This is NOT implemented yet!

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Definition at line 387 of file smat.c.

9.81.2.7 REAL fasp_blas_smat_Linfinity (REAL * A , const INT n)

Compute the L infinity norm of A .

Parameters

A	Pointer to the $n*n$ dense matrix
n	the dimension of the dense matrix

Author

Xiaozhe Hu

Date

05/26/2014

Definition at line 673 of file smat.c.

9.81.2.8 void fasp_iden_free (idenmat * A)

Free idenmat sparse matrix data memeory space.

Parameters

<i>A</i>	Pointer to the idenmat matrix
----------	-------------------------------

Author

Chensong Zhang

Date

2010/04/03

Definition at line 493 of file smat.c.

9.81.2.9 void fasp_smat_identity (REAL * *a*, INT *n*, INT *n2*)

Set a $n \times n$ full matrix to be a identity.

Parameters

<i>a</i>	Pointer to the REAL vector which stands for a $n \times n$ full matrix
<i>n</i>	Size of full matrix
<i>n2</i>	Length of the REAL vector which stores the $n \times n$ full matrix

Author

Xiaozhe Hu

Date

2010/12/25

Definition at line 593 of file smat.c.

9.81.2.10 void fasp_smat_identity_nc2 (REAL * *a*)

Set a 2×2 full matrix to be a identity.

Parameters

<i>a</i>	Pointer to the REAL vector which stands for a 2×2 full matrix
----------	--

Author

Xiaozhe Hu

Date

2011/11/18

Definition at line 513 of file smat.c.

9.81.2.11 void fasp_smat_identity_nc3 (REAL * *a*)

Set a 3×3 full matrix to be a identity.

Parameters

a	Pointer to the REAL vector which stands for a 3*3 full matrix
-----	---

Author

Xiaozhe Hu

Date

2010/12/25

Definition at line 530 of file smat.c.

9.81.2.12 void fasp_smat_identity_nc5 (REAL * a)

Set a 5*5 full matrix to be a identity.

Parameters

a	Pointer to the REAL vector which stands for a 5*5 full matrix
-----	---

Author

Xiaozhe Hu

Date

2010/12/25

Definition at line 547 of file smat.c.

9.81.2.13 void fasp_smat_identity_nc7 (REAL * a)

Set a 7*7 full matrix to be a identity.

Parameters

a	Pointer to the REAL vector which stands for a 7*7 full matrix
-----	---

Author

Xiaozhe Hu

Date

2010/12/25

Definition at line 568 of file smat.c.

9.82 smoother_bsr.c File Reference

Smoothers for [dBSRmat](#) matrices.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void [fasp_smoother_dbsr_jacobi](#) ([dBSRmat](#) *A, [dvector](#) *b, [dvector](#) *u)

Jacobi relaxation.
- void [fasp_smoother_dbsr_jacobi_setup](#) ([dBSRmat](#) *A, [dvector](#) *b, [dvector](#) *u, [REAL](#) *diaginv)

Setup for jacobi relaxation, fetch the diagonal sub-block matrixes and make them inverse first.
- void [fasp_smoother_dbsr_jacobi1](#) ([dBSRmat](#) *A, [dvector](#) *b, [dvector](#) *u, [REAL](#) *diaginv)

Jacobi relaxation.
- void [fasp_smoother_dbsr_gs](#) ([dBSRmat](#) *A, [dvector](#) *b, [dvector](#) *u, [INT](#) order, [INT](#) *mark)

Gauss-Seidel relaxation.
- void [fasp_smoother_dbsr_gs1](#) ([dBSRmat](#) *A, [dvector](#) *b, [dvector](#) *u, [INT](#) order, [INT](#) *mark, [REAL](#) *diaginv)

Gauss-Seidel relaxation.
- void [fasp_smoother_dbsr_gs_ascend](#) ([dBSRmat](#) *A, [dvector](#) *b, [dvector](#) *u, [REAL](#) *diaginv)

Gauss-Seidel relaxation in the ascending order.
- void [fasp_smoother_dbsr_gs_ascend1](#) ([dBSRmat](#) *A, [dvector](#) *b, [dvector](#) *u)

Gauss-Seidel relaxation in the ascending order.
- void [fasp_smoother_dbsr_gs_descend](#) ([dBSRmat](#) *A, [dvector](#) *b, [dvector](#) *u, [REAL](#) *diaginv)

Gauss-Seidel relaxation in the descending order.
- void [fasp_smoother_dbsr_gs_descend1](#) ([dBSRmat](#) *A, [dvector](#) *b, [dvector](#) *u)

Gauss-Seidel relaxation in the descending order.
- void [fasp_smoother_dbsr_gs_order1](#) ([dBSRmat](#) *A, [dvector](#) *b, [dvector](#) *u, [REAL](#) *diaginv, [INT](#) *mark)

Gauss-Seidel relaxation in the user-defined order.
- void [fasp_smoother_dbsr_gs_order2](#) ([dBSRmat](#) *A, [dvector](#) *b, [dvector](#) *u, [INT](#) *mark, [REAL](#) *work)

Gauss-Seidel relaxation in the user-defined order.
- void [fasp_smoother_dbsr_sor](#) ([dBSRmat](#) *A, [dvector](#) *b, [dvector](#) *u, [INT](#) order, [INT](#) *mark, [REAL](#) weight)

SOR relaxation.
- void [fasp_smoother_dbsr_sor1](#) ([dBSRmat](#) *A, [dvector](#) *b, [dvector](#) *u, [INT](#) order, [INT](#) *mark, [REAL](#) *diaginv, [REAL](#) weight)

SOR relaxation.
- void [fasp_smoother_dbsr_sor_ascend](#) ([dBSRmat](#) *A, [dvector](#) *b, [dvector](#) *u, [REAL](#) *diaginv, [REAL](#) weight)

SOR relaxation in the ascending order.
- void [fasp_smoother_dbsr_sor_descend](#) ([dBSRmat](#) *A, [dvector](#) *b, [dvector](#) *u, [REAL](#) *diaginv, [REAL](#) weight)

SOR relaxation in the descending order.
- void [fasp_smoother_dbsr_sor_order](#) ([dBSRmat](#) *A, [dvector](#) *b, [dvector](#) *u, [REAL](#) *diaginv, [INT](#) *mark, [REAL](#) weight)

SOR relaxation in the user-defined order.
- void [fasp_smoother_dbsr_ilu](#) ([dBSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, void *data)

ILU method as the smoother in solving $Au=b$ with multigrid method.

9.82.1 Detailed Description

Smoothers for [dBSRmat](#) matrices.

9.82.2 Function Documentation

9.82.2.1 `void fasp_smoother_dbsr_gs (dBSRmat * A, dvector * b, dvector * u, INT order, INT * mark)`

Gauss-Seidel relaxation.

Parameters

<i>A</i>	Pointer to dBSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns (IN: initial, OUT: approximation)
<i>order</i>	Flag to indicate the order for smoothing If mark = NULL ASCEND 12: in ascending order DE↔SCEND 21: in descending order If mark != NULL: in the user-defined order
<i>mark</i>	Pointer to NULL or to the user-defined ordering

Author

Zhiyang Zhou

Date

2010/10/25

Modified by Chunsheng Feng, Zheng Li on 08/03/2012

Definition at line 415 of file smoother_bsr.c.

9.82.2.2 `void fasp_smoother_dbsr_gs1 (dBSRmat * A, dvector * b, dvector * u, INT order, INT * mark, REAL * diaginv)`

Gauss-Seidel relaxation.

Parameters

<i>A</i>	Pointer to dBSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns (IN: initial, OUT: approximation)
<i>order</i>	Flag to indicate the order for smoothing If mark = NULL ASCEND 12: in ascending order DE↔SCEND 21: in descending order If mark != NULL: in the user-defined order
<i>mark</i>	Pointer to NULL or to the user-defined ordering
<i>diaginv</i>	Inverses for all the diagonal blocks of A

Author

Zhiyang Zhou

Date

2010/10/25

Definition at line 535 of file smoother_bsr.c.

9.82.2.3 void fasp_smoother_dbsr_gs_ascend (dBSRmat * *A*, dvector * *b*, dvector * *u*, REAL * *diaginv*)

Gauss-Seidel relaxation in the ascending order.

Parameters

<i>A</i>	Pointer to dBSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns (IN: initial guess, OUT: approximation)
<i>diaginv</i>	Inverses for all the diagonal blocks of A

Author

Zhiyang Zhou

Date

2010/10/25

Definition at line 572 of file smoother_bsr.c.

9.82.2.4 void fasp_smoother_dbsr_gs_ascend1 (dBSRmat * A, dvector * b, dvector * u)

Gauss-Seidel relaxation in the ascending order.

Parameters

<i>A</i>	Pointer to dBSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns (IN: initial guess, OUT: approximation)

Author

Xiaozhe

Date

01/01/2014

Note

The only difference between the functions 'fasp_smoother_dbsr_gs_ascend1' and 'fasp_smoother_dbsr_gs_↔ascend' is that we don't have to multiply by the inverses of the diagonal blocks in each ROW since matrix A has been such scaled that all the diagonal blocks become identity matrices.

Definition at line 645 of file smoother_bsr.c.

9.82.2.5 void fasp_smoother_dbsr_gs_descend (dBSRmat * A, dvector * b, dvector * u, REAL * diaginv)

Gauss-Seidel relaxation in the descending order.

Parameters

<i>A</i>	Pointer to dBSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns (IN: initial guess, OUT: approximation)
<i>diaginv</i>	Inverses for all the diagonal blocks of A

Author

Zhiyang Zhou

Date

2010/10/25

Definition at line 716 of file smoother_bsr.c.

9.82.2.6 void fasp_smoother_dbsr_gs_descend1 (dBSRmat * *A*, dvector * *b*, dvector * *u*)

Gauss-Seidel relaxation in the descending order.

Parameters

<i>A</i>	Pointer to dBSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns (IN: initial guess, OUT: approximation)

Author

Xiaozhe Hu

Date

01/01/2014

Note

The only difference between the functions 'fasp_smoother_dbsr_gs_ascend1' and 'fasp_smoother_dbsr_gs_↔ascend' is that we don't have to multiply by the inverses of the diagonal blocks in each ROW since matrix A has been such scaled that all the diagonal blocks become identity matrices.

Definition at line 790 of file smoother_bsr.c.

9.82.2.7 void fasp_smoother_dbsr_gs_order1 (dBSRmat * *A*, dvector * *b*, dvector * *u*, REAL * *diaginv*, INT * *mark*)

Gauss-Seidel relaxation in the user-defined order.

Parameters

<i>A</i>	Pointer to dBSRmat : the coefficient matrix
----------	---

<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns (IN: initial guess, OUT: approximation)
<i>diaginv</i>	Inverses for all the diagonal blocks of A
<i>mark</i>	Pointer to the user-defined ordering

Author

Zhiyang Zhou

Date

2010/10/25

Definition at line 862 of file smoother_bsr.c.

9.82.2.8 void fasp_smoother_dbsr_gs_order2 (dBSRmat * *A*, dvector * *b*, dvector * *u*, INT * *mark*, REAL * *work*)

Gauss-Seidel relaxation in the user-defined order.

Parameters

<i>A</i>	Pointer to dBSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns (IN: initial guess, OUT: approximation)
<i>mark</i>	Pointer to the user-defined ordering
<i>work</i>	Work temp array

Author

Zhiyang Zhou

Date

2010/11/08

Note

The only difference between the functions 'fasp_smoother_dbsr_gs_order2' and 'fasp_smoother_dbsr_gs_order1' lies in that we don't have to multiply by the inverses of the diagonal blocks in each ROW since matrix A has been such scaled that all the diagonal blocks become identity matrices.

Definition at line 940 of file smoother_bsr.c.

9.82.2.9 void fasp_smoother_dbsr_ilu (dBSRmat * *A*, dvector * *b*, dvector * *x*, void * *data*)

ILU method as the smoother in solving $Au=b$ with multigrid method.

Parameters

<i>A</i>	Pointer to dBSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>x</i>	Pointer to dvector: the unknowns (IN: initial, OUT: approximation)
<i>data</i>	Pointer to user defined data

Author

Zhiyang Zhou

Date

2010/10/25

form residual $zr = b - A x$ solve LU $z=zr$ $x=x+z$

Definition at line 1573 of file smoother_bsr.c.

9.82.2.10 void fasp_smoother_dbsr_jacobi (dBSRmat * *A*, dvector * *b*, dvector * *u*)

Jacobi relaxation.

Parameters

<i>A</i>	Pointer to dBSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns (IN: initial, OUT: approximation)

Author

Zhiyang Zhou

Date

2010/10/25

Modified by Chunsheng Feng, Zheng Li on 08/02/2012

Definition at line 35 of file smoother_bsr.c.

9.82.2.11 void fasp_smoother_dbsr_jacobi1 (dBSRmat * *A*, dvector * *b*, dvector * *u*, REAL * *diaginv*)

Jacobi relaxation.

Parameters

<i>A</i>	Pointer to dBSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side

<i>u</i>	Pointer to dvector: the unknowns (IN: initial, OUT: approximation)
<i>diaginv</i>	Inverses for all the diagonal blocks of A

Author

Zhiyang Zhou

Date

2010/10/25

Modified by Chunsheng Feng, Zheng Li on 08/03/2012

Definition at line 259 of file smoother_bsr.c.

9.82.2.12 void fasp_smoother_dbsr_jacobi_setup (dBSRmat * *A*, dvector * *b*, dvector * *u*, REAL * *diaginv*)

Setup for jacobi relaxation, fetch the diagonal sub-block matrixes and make them inverse first.

Parameters

<i>A</i>	Pointer to dBSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns (IN: initial, OUT: approximation)
<i>diaginv</i>	Inverse of the diagonal entries

Author

Zhiyang Zhou

Date

10/25/2010

Modified by Chunsheng Feng, Zheng Li on 08/02/2012

Definition at line 150 of file smoother_bsr.c.

9.82.2.13 void fasp_smoother_dbsr_sor (dBSRmat * *A*, dvector * *b*, dvector * *u*, INT *order*, INT * *mark*, REAL *weight*)

SOR relaxation.

Parameters

<i>A</i>	Pointer to dBSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns (IN: initial guess, OUT: approximation)
<i>order</i>	Flag to indicate the order for smoothing If mark = NULL ASCEND 12: in ascending order DE↔ SCEND 21: in descending order If mark != NULL: in the user-defined order

<i>mark</i>	Pointer to NULL or to the user-defined ordering
<i>weight</i>	Over-relaxation weight

Author

Zhiyang Zhou

Date

2010/10/25

Modified by Chunsheng Feng, Zheng Li on 08/03/2012

Definition at line 1019 of file smoother_bsr.c.

9.82.2.14 void fasp_smoother_dbsr_sor1 (dBSRmat * *A*, dvector * *b*, dvector * *u*, INT *order*, INT * *mark*, REAL * *diaginv*, REAL *weight*)

SOR relaxation.

Parameters

<i>A</i>	Pointer to dBSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns (IN: initial guess, OUT: approximation)
<i>order</i>	Flag to indicate the order for smoothing If mark = NULL ASCEND 12: in ascending order DE↔ SCEND 21: in descending order If mark != NULL: in the user-defined order
<i>mark</i>	Pointer to NULL or to the user-defined ordering
<i>diaginv</i>	Inverses for all the diagonal blocks of A
<i>weight</i>	Over-relaxation weight

Author

Zhiyang Zhou

Date

2010/10/25

Definition at line 1141 of file smoother_bsr.c.

9.82.2.15 void fasp_smoother_dbsr_sor_ascend (dBSRmat * *A*, dvector * *b*, dvector * *u*, REAL * *diaginv*, REAL *weight*)

SOR relaxation in the ascending order.

Parameters

<i>A</i>	Pointer to dBSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side

<i>u</i>	Pointer to dvector: the unknowns (IN: initial guess, OUT: approximation)
<i>diaginv</i>	Inverses for all the diagonal blocks of A
<i>weight</i>	Over-relaxation weight

Author

Zhiyang Zhou

Date

2010/10/25

Modified by Chunsheng Feng, Zheng Li on 2012/09/04

Definition at line 1182 of file smoother_bsr.c.

9.82.2.16 void fasp_smoother_dbsr_sor_descend (dBSRmat * A, dvector * b, dvector * u, REAL * diaginv, REAL weight)

SOR relaxation in the descending order.

Parameters

<i>A</i>	Pointer to dBSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns (IN: initial guess, OUT: approximation)
<i>diaginv</i>	Inverses for all the diagonal blocks of A
<i>weight</i>	Over-relaxation weight

Author

Zhiyang Zhou

Date

2010/10/25

Modified by Chunsheng Feng, Zheng Li on 2012/09/04

Definition at line 1311 of file smoother_bsr.c.

9.82.2.17 void fasp_smoother_dbsr_sor_order (dBSRmat * A, dvector * b, dvector * u, REAL * diaginv, INT * mark, REAL weight)

SOR relaxation in the user-defined order.

Parameters

<i>A</i>	Pointer to dBSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side

<i>u</i>	Pointer to dvector: the unknowns (IN: initial, OUT: approximation)
<i>diaginv</i>	Inverses for all the diagonal blocks of A
<i>mark</i>	Pointer to the user-defined ordering
<i>weight</i>	Over-relaxation weight

Author

Zhiyang Zhou

Date

2010/10/25

Modified by Chunsheng Feng, Zheng Li on 2012/09/04

Definition at line 1442 of file smoother_bsr.c.

9.83 smoother_csr.c File Reference

Smoother for [dCSRmat](#) matrices.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void [fasp_smoother_dcsr_jacobi](#) ([dvector](#) *u, const [INT](#) i_1, const [INT](#) i_n, const [INT](#) s, [dCSRmat](#) *A, [dvector](#) *b, [INT](#) L)
Jacobi method as a smoother.
- void [fasp_smoother_dcsr_gs](#) ([dvector](#) *u, const [INT](#) i_1, const [INT](#) i_n, const [INT](#) s, [dCSRmat](#) *A, [dvector](#) *b, [INT](#) L)
Gauss-Seidel method as a smoother.
- void [fasp_smoother_dcsr_gs_cf](#) ([dvector](#) *u, [dCSRmat](#) *A, [dvector](#) *b, [INT](#) L, [INT](#) *mark, const [INT](#) order)
Gauss-Seidel smoother with C/F ordering for Au=b.
- void [fasp_smoother_dcsr_sgs](#) ([dvector](#) *u, [dCSRmat](#) *A, [dvector](#) *b, [INT](#) L)
Symmetric Gauss-Seidel method as a smoother.
- void [fasp_smoother_dcsr_sor](#) ([dvector](#) *u, const [INT](#) i_1, const [INT](#) i_n, const [INT](#) s, [dCSRmat](#) *A, [dvector](#) *b, [INT](#) L, const [REAL](#) w)
SOR method as a smoother.
- void [fasp_smoother_dcsr_sor_cf](#) ([dvector](#) *u, [dCSRmat](#) *A, [dvector](#) *b, [INT](#) L, const [REAL](#) w, [INT](#) *mark, const [INT](#) order)
SOR smoother with C/F ordering for Au=b.
- void [fasp_smoother_dcsr_ilu](#) ([dCSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, void *data)
ILU method as a smoother.
- void [fasp_smoother_dcsr_kaczmarz](#) ([dvector](#) *u, const [INT](#) i_1, const [INT](#) i_n, const [INT](#) s, [dCSRmat](#) *A, [dvector](#) *b, [INT](#) L, const [REAL](#) w)
Kaczmarz method as a smoother.

- void `fasp_smoother_dcsr_L1diag` (`dvector` **u*, const `INT` *i_1*, const `INT` *i_n*, const `INT` *s*, `dCSRmat` **A*, `dvector` **b*, `INT` *L*)

Diagonal scaling (using L1 norm) as a smoother.

- void `fasp_smoother_dcsr_gs_rb3d` (`dvector` **u*, `dCSRmat` **A*, `dvector` **b*, `INT` *L*, `INT` *order*, `INT` **mark*, `INT` *maximap*, `INT` *nx*, `INT` *ny*, `INT` *nz*)

Colored Gauss-Seidel smoother for $Au=b$.

9.83.1 Detailed Description

Smoothers for `dCSRmat` matrices.

9.83.2 Function Documentation

9.83.2.1 void `fasp_smoother_dcsr_gs` (`dvector` * *u*, const `INT` *i_1*, const `INT` *i_n*, const `INT` *s*, `dCSRmat` * *A*, `dvector` * *b*, `INT` *L*)

Gauss-Seidel method as a smoother.

Parameters

<i>u</i>	Pointer to <code>dvector</code> : the unknowns (IN: initial, OUT: approximation)
<i>i_1</i>	Starting index
<i>i_n</i>	Ending index
<i>s</i>	Increasing step
<i>A</i>	Pointer to <code>dCSRmat</code> : the coefficient matrix
<i>b</i>	Pointer to <code>dvector</code> : the right hand side
<i>L</i>	Number of iterations

Author

Xuehai Huang, Chensong Zhang

Date

09/26/2009

Modified by Chunsheng Feng, Zheng Li on 09/01/2012

Definition at line 195 of file `smoother_csr.c`.

9.83.2.2 void `fasp_smoother_dcsr_gs_cf` (`dvector` * *u*, `dCSRmat` * *A*, `dvector` * *b*, `INT` *L*, `INT` * *mark*, const `INT` *order*)

Gauss-Seidel smoother with C/F ordering for $Au=b$.

Parameters

<i>u</i>	Pointer to <code>dvector</code> : the unknowns (IN: initial, OUT: approximation)
<i>A</i>	Pointer to <code>dCSRmat</code> : the coefficient matrix
<i>b</i>	Pointer to <code>dvector</code> : the right hand side
<i>L</i>	Number of iterations
<i>mark</i>	C/F marker array
<i>order</i>	C/F ordering: -1: F-first; 1: C-first

Author

Zhiyang Zhou

Date

11/12/2010

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/24/2012

Definition at line 364 of file smoother_csr.c.

9.83.2.3 void fasp_smoother_dcsr_gs_rb3d (dvector * *u*, dCSRmat * *A*, dvector * *b*, INT *L*, INT *order*, INT * *mark*, INT *maximap*, INT *nx*, INT *ny*, INT *nz*)

Colored Gauss-Seidel smoother for $Au=b$.

Parameters

<i>u</i>	Initial guess and the new approximation to the solution
<i>A</i>	Pointer to stiffness matrix
<i>b</i>	Pointer to right hand side
<i>L</i>	Number of iterations
<i>order</i>	Ordering: -1: Forward; 1: Backward
<i>mark</i>	Marker for C/F points
<i>maximap</i>	Size of IMAP
<i>nx</i>	Number vertex of X direction
<i>ny</i>	Number vertex of Y direction
<i>nz</i>	Number vertex of Z direction

Author

Chunsheng Feng

Date

02/08/2012

Definition at line 1426 of file smoother_csr.c.

9.83.2.4 void fasp_smoother_dcsr_ilu (dCSRmat * *A*, dvector * *b*, dvector * *x*, void * *data*)

ILU method as a smoother.

Parameters

<i>A</i>	Pointer to dBSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>x</i>	Pointer to dvector: the unknowns (IN: initial, OUT: approximation)
<i>data</i>	Pointer to user defined data

Author

Shiquan Zhang, Xiaozhe Hu

Date

2010/11/12

form residual $zr = b - A x$

Definition at line 1067 of file smoother_csr.c.

9.83.2.5 void fasp_smoother_dcsr_jacobi (dvector * *u*, const INT *i_1*, const INT *i_n*, const INT *s*, dCSRmat * *A*, dvector * *b*, INT *L*)

Jacobi method as a smoother.

Parameters

<i>u</i>	Pointer to dvector: the unknowns (IN: initial, OUT: approximation)
<i>i_1</i>	Starting index
<i>i_n</i>	Ending index
<i>s</i>	Increasing step
<i>A</i>	Pointer to dBSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>L</i>	Number of iterations

Author

Xuehai Huang, Chensong Zhang

Date

09/26/2009

Modified by Chunsheng Feng, Zheng Li on 08/29/2012

Definition at line 59 of file smoother_csr.c.

9.83.2.6 void fasp_smoother_dcsr_kaczmarz (dvector * *u*, const INT *i_1*, const INT *i_n*, const INT *s*, dCSRmat * *A*, dvector * *b*, INT *L*, const REAL *w*)

Kaczmarz method as a smoother.

Parameters

<i>u</i>	Pointer to dvector: the unknowns (IN: initial, OUT: approximation)
<i>i_1</i>	Starting index
<i>i_n</i>	Ending index
<i>s</i>	Increasing step
<i>A</i>	Pointer to dBSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>L</i>	Number of iterations
<i>w</i>	Over-relaxation weight

Author

Xiaozhe Hu

Date

2010/11/12

Modified by Chunsheng Feng, Zheng Li on 2012/09/01

Definition at line 1145 of file smoother_csr.c.

9.83.2.7 void fasp_smoother_dcsr_L1diag (dvector * *u*, const INT *i_1*, const INT *i_n*, const INT *s*, dCSRmat * *A*, dvector * *b*, INT *L*)

Diagonal scaling (using L1 norm) as a smoother.

Parameters

<i>u</i>	Pointer to dvector: the unknowns (IN: initial, OUT: approximation)
<i>i_1</i>	Starting index
<i>i_n</i>	Ending index
<i>s</i>	Increasing step
<i>A</i>	Pointer to dBSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>L</i>	Number of iterations

Author

Xiaozhe Hu, James Brannick

Date

01/26/2011

Modified by Chunsheng Feng, Zheng Li on 09/01/2012

Definition at line 1286 of file smoother_csr.c.

9.83.2.8 void fasp_smoother_dcsr_sgs (dvector * *u*, dCSRmat * *A*, dvector * *b*, INT *L*)

Symmetric Gauss-Seidel method as a smoother.

Parameters

<i>u</i>	Pointer to dvector: the unknowns (IN: initial, OUT: approximation)
<i>A</i>	Pointer to dBSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>L</i>	Number of iterations

Author

Xiaozhe Hu

Date

10/26/2010

Modified by Chunsheng Feng, Zheng Li on 09/01/2012

Definition at line 629 of file smoother_csr.c.

9.83.2.9 void fasp_smoother_dcsr_sor (dvector * *u*, const INT *i_1*, const INT *i_n*, const INT *s*, dCSRmat * *A*, dvector * *b*,
INT *L*, const REAL *w*)

SOR method as a smoother.

Parameters

<i>u</i>	Pointer to dvector: the unknowns (IN: initial, OUT: approximation)
<i>i_1</i>	Starting index
<i>i_n</i>	Ending index
<i>s</i>	Increasing step
<i>A</i>	Pointer to dBSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>L</i>	Number of iterations
<i>w</i>	Over-relaxation weight

Author

Xiaozhe Hu

Date

10/26/2010

Modified by Chunsheng Feng, Zheng Li on 09/01/2012

Definition at line 745 of file smoother_csr.c.

9.83.2.10 void fasp_smoother_dcsr_sor_cf (dvector * *u*, dCSRmat * *A*, dvector * *b*, INT *L*, const REAL *w*, INT * *mark*, const INT *order*)

SOR smoother with C/F ordering for $Au=b$.

Parameters

<i>u</i>	Pointer to dvector: the unknowns (IN: initial, OUT: approximation)
<i>A</i>	Pointer to dBSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>L</i>	Number of iterations
<i>w</i>	Over-relaxation weight
<i>mark</i>	C/F marker array
<i>order</i>	C/F ordering: -1: F-first; 1: C-first

Author

Zhiyang Zhou

Date

2010/11/12

Modified by Chunsheng Feng, Zheng Li on 08/29/2012

Definition at line 873 of file smoother_csr.c.

9.84 smoother_csr_cr.c File Reference

Smoother for [dCSRmat](#) matrices using compatible relaxation.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void `fasp_smoother_dcsr_gscr` (INT *pt*, INT *n*, REAL **u*, INT **ia*, INT **ja*, REAL **a*, REAL **b*, INT *L*, INT **CF*)
Gauss Seidel method restriced to a block.

9.84.1 Detailed Description

Smoothers for `dCSRmat` matrices using compatible relaxation.

Note

Restricted-smoothers for compatible relaxation, C/F smoothing, etc.

9.84.2 Function Documentation

9.84.2.1 void `fasp_smoother_dcsr_gscr` (INT *pt*, INT *n*, REAL * *u*, INT * *ia*, INT * *ja*, REAL * *a*, REAL * *b*, INT *L*, INT * *CF*)

Gauss Seidel method restriced to a block.

Parameters

<i>pt</i>	Relax type, e.g., cpt, fpt, etc..
<i>n</i>	Number of variables
<i>u</i>	Iterated solution
<i>ia</i>	Row pointer
<i>ja</i>	Column index
<i>a</i>	Pointers to sparse matrix values in CSR format
<i>b</i>	Pointer to right hand side – remove later also as MG relaxation on error eqn
<i>L</i>	Number of iterations
<i>CF</i>	Marker for C, F points

Author

James Brannick

Date

09/07/2010

Note

Gauss Seidel CR smoother (Smoother_Type = 99)

Definition at line 38 of file `smoother_csr_cr.c`.

9.85 smoother_csr_poly.c File Reference

Smoothers for [dCSRmat](#) matrices using poly. approx. to A^{-1} .

```
#include <math.h>
#include <time.h>
#include <float.h>
#include <limits.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void [fasp_smoother_dcsr_poly](#) ([dCSRmat](#) *Amat, [dvector](#) *brhs, [dvector](#) *usol, [INT](#) n, [INT](#) ndeg, [INT](#) L)
poly approx to A^{-1} as MG smoother
- void [fasp_smoother_dcsr_poly_old](#) ([dCSRmat](#) *Amat, [dvector](#) *brhs, [dvector](#) *usol, [INT](#) n, [INT](#) ndeg, [INT](#) L)
poly approx to A^{-1} as MG smoother: JK<Z2010

9.85.1 Detailed Description

Smoothers for [dCSRmat](#) matrices using poly. approx. to A^{-1} .

9.85.2 Function Documentation

9.85.2.1 void [fasp_smoother_dcsr_poly](#) ([dCSRmat](#) * Amat, [dvector](#) * brhs, [dvector](#) * usol, [INT](#) n, [INT](#) ndeg, [INT](#) L)

poly approx to A^{-1} as MG smoother

Parameters

<i>Amat</i>	Pointer to stiffness matrix, consider square matrix.
<i>brhs</i>	Pointer to right hand side
<i>usol</i>	Pointer to solution
<i>n</i>	Problem size
<i>ndeg</i>	Degree of poly
<i>L</i>	Number of iterations

Author

Fei Cao, Xiaozhe Hu

Date

05/24/2012

Definition at line 46 of file smoother_csr_poly.c.

9.85.2.2 void [fasp_smoother_dcsr_poly_old](#) ([dCSRmat](#) * Amat, [dvector](#) * brhs, [dvector](#) * usol, [INT](#) n, [INT](#) ndeg, [INT](#) L)

poly approx to A^{-1} as MG smoother: JK<Z2010

Parameters

<i>Amat</i>	Pointer to stiffness matrix
<i>brhs</i>	Pointer to right hand side
<i>usol</i>	Pointer to solution
<i>n</i>	Problem size
<i>ndeg</i>	Degree of poly
<i>L</i>	Number of iterations

Author

James Brannick and Ludmil T Zikatanov

Date

06/28/2010

Modified by Chunsheng Feng, Zheng Li on 10/18/2012

Definition at line 145 of file smoother_csr_poly.c.

9.86 smoother_str.c File Reference

Smoothers for [dSTRmat](#) matrices.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void [fasp_smoother_dstr_jacobi](#) ([dSTRmat](#) *A, [dvector](#) *b, [dvector](#) *u)
Jacobi method as the smoother.
- void [fasp_smoother_dstr_jacobi1](#) ([dSTRmat](#) *A, [dvector](#) *b, [dvector](#) *u, [REAL](#) *diaginv)
Jacobi method as the smoother with diag_inv given.
- void [fasp_smoother_dstr_gs](#) ([dSTRmat](#) *A, [dvector](#) *b, [dvector](#) *u, [INT](#) order, [INT](#) *mark)
Gauss-Seidel method as the smoother.
- void [fasp_smoother_dstr_gs1](#) ([dSTRmat](#) *A, [dvector](#) *b, [dvector](#) *u, [INT](#) order, [INT](#) *mark, [REAL](#) *diaginv)
Gauss-Seidel method as the smoother with diag_inv given.
- void [fasp_smoother_dstr_gs_ascend](#) ([dSTRmat](#) *A, [dvector](#) *b, [dvector](#) *u, [REAL](#) *diaginv)
Gauss-Seidel method as the smoother in the ascending manner.
- void [fasp_smoother_dstr_gs_descend](#) ([dSTRmat](#) *A, [dvector](#) *b, [dvector](#) *u, [REAL](#) *diaginv)
Gauss-Seidel method as the smoother in the descending manner.
- void [fasp_smoother_dstr_gs_order](#) ([dSTRmat](#) *A, [dvector](#) *b, [dvector](#) *u, [REAL](#) *diaginv, [INT](#) *mark)
Gauss method as the smoother in the user-defined order.
- void [fasp_smoother_dstr_gs_cf](#) ([dSTRmat](#) *A, [dvector](#) *b, [dvector](#) *u, [REAL](#) *diaginv, [INT](#) *mark, [INT](#) order)
Gauss method as the smoother in the C-F manner.
- void [fasp_smoother_dstr_sor](#) ([dSTRmat](#) *A, [dvector](#) *b, [dvector](#) *u, [INT](#) order, [INT](#) *mark, [REAL](#) weight)
SOR method as the smoother.

- void `fasp_smoother_dstr_sor1` (`dSTRmat *A`, `dvector *b`, `dvector *u`, `INT order`, `INT *mark`, `REAL *diaginv`, `REAL weight`)
SOR method as the smoother.
- void `fasp_smoother_dstr_sor_ascend` (`dSTRmat *A`, `dvector *b`, `dvector *u`, `REAL *diaginv`, `REAL weight`)
SOR method as the smoother in the ascending manner.
- void `fasp_smoother_dstr_sor_descend` (`dSTRmat *A`, `dvector *b`, `dvector *u`, `REAL *diaginv`, `REAL weight`)
SOR method as the smoother in the descending manner.
- void `fasp_smoother_dstr_sor_order` (`dSTRmat *A`, `dvector *b`, `dvector *u`, `REAL *diaginv`, `INT *mark`, `REAL weight`)
SOR method as the smoother in the user-defined order.
- void `fasp_smoother_dstr_sor_cf` (`dSTRmat *A`, `dvector *b`, `dvector *u`, `REAL *diaginv`, `INT *mark`, `INT order`, `REAL weight`)
SOR method as the smoother in the C-F manner.
- void `fasp_generate_diaginv_block` (`dSTRmat *A`, `ivector *neigh`, `dvector *diaginv`, `ivector *pivot`)
Generate inverse of diagonal block for block smoothers.
- void `fasp_smoother_dstr_schwarz` (`dSTRmat *A`, `dvector *b`, `dvector *u`, `dvector *diaginv`, `ivector *pivot`, `ivector *neigh`, `ivector *order`)
Schwarz method as the smoother.

9.86.1 Detailed Description

Smoothers for `dSTRmat` matrices.

9.86.2 Function Documentation

9.86.2.1 void `fasp_generate_diaginv_block` (`dSTRmat * A`, `ivector * neigh`, `dvector * diaginv`, `ivector * pivot`)

Generate inverse of diagonal block for block smoothers.

Parameters

<i>A</i>	Pointer to <code>dCSRmat</code> : the coefficient matrix
<i>neigh</i>	Pointer to <code>ivector</code> : neighborhoods
<i>diaginv</i>	Pointer to <code>dvector</code> : the inverse of the diagonals
<i>pivot</i>	Pointer to <code>ivector</code> : the pivot of diagonal blocks

Author

Xiaozhe Hu

Date

10/01/2011

Definition at line 1517 of file `smoother_str.c`.

9.86.2.2 void `fasp_smoother_dstr_gs` (`dSTRmat * A`, `dvector * b`, `dvector * u`, `INT order`, `INT * mark`)

Gauss-Seidel method as the smoother.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>order</i>	Flag to indicate the order for smoothing If mark = NULL ASCEND 12: in ascending manner D↔ ESCEND 21: in descending manner If mark != NULL USERDEFINED 0 : in the user-defined manner CPFIRST 1 : C-points first and then F-points FPFIRST -1 : F-points first and then C-points
<i>mark</i>	Pointer to the user-defined ordering(when order=0) or CF_marker array(when order!=0)

Author

Shiquan Zhang, Zhiyang Zhou

Date

10/10/2010

Definition at line 202 of file smoother_str.c.

9.86.2.3 void fasp_smoother_dstr_gs1 (dSTRmat * *A*, dvector * *b*, dvector * *u*, INT *order*, INT * *mark*, REAL * *diaginv*)

Gauss-Seidel method as the smoother with diag_inv given.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>order</i>	Flag to indicate the order for smoothing If mark = NULL ASCEND 12: in ascending manner D↔ ESCEND 21: in descending manner If mark != NULL USERDEFINED 0 : in the user-defined manner CPFIRST 1 : C-points first and then F-points FPFIRST -1 : F-points first and then C-points
<i>mark</i>	Pointer to the user-defined ordering(when order=0) or CF_marker array(when order!=0)
<i>diaginv</i>	All the inverse matrices for all the diagonal block of A when (A->nc)>1, and NULL when (A->nc)=1

Author

Shiquan Zhang, Zhiyang Zhou

Date

10/10/2010

Definition at line 261 of file smoother_str.c.

9.86.2.4 void fasp_smoother_dstr_gs_ascend (dSTRmat * *A*, dvector * *b*, dvector * *u*, REAL * *diaginv*)

Gauss-Seidel method as the smoother in the ascending manner.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>diaginv</i>	All the inverse matrices for all the diagonal block of A when (A->nc)>1, and NULL when (A->nc)=1

Author

Shiquan Zhang, Zhiyang Zhou

Date

10/10/2010

Definition at line 306 of file smoother_str.c.

9.86.2.5 void fasp_smoother_dstr_gs_cf (dSTRmat * *A*, dvector * *b*, dvector * *u*, REAL * *diaginv*, INT * *mark*, INT *order*)

Gauss method as the smoother in the C-F manner.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>diaginv</i>	All the inverse matrices for all the diagonal block of A when (A->nc)>1, and NULL when (A->nc)=1
<i>mark</i>	Pointer to the user-defined order array
<i>order</i>	Flag to indicate the order for smoothing CPFIRST 1 : C-points first and then F-points FPFIRST -1 : F-points first and then C-points

Author

Shiquan Zhang, Zhiyang Zhou

Date

10/10/2010

Definition at line 660 of file smoother_str.c.

9.86.2.6 void fasp_smoother_dstr_gs_descend (dSTRmat * *A*, dvector * *b*, dvector * *u*, REAL * *diaginv*)

Gauss-Seidel method as the smoother in the descending manner.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>diaginv</i>	All the inverse matrices for all the diagonal block of A when (A->nc)>1, and NULL when (A->nc)=1

Author

Shiquan Zhang, Zhiyang Zhou

Date

10/10/2010

Definition at line 421 of file smoother_str.c.

9.86.2.7 void fasp_smoother_dstr_gs_order (dSTRmat * *A*, dvector * *b*, dvector * *u*, REAL * *diaginv*, INT * *mark*)

Gauss method as the smoother in the user-defined order.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>diaginv</i>	All the inverse matrices for all the diagonal block of A when (A->nc)>1, and NULL when (A->nc)=1
<i>mark</i>	Pointer to the user-defined order array

Author

Shiquan Zhang, Zhiyang Zhou

Date

10/10/2010

Definition at line 538 of file smoother_str.c.

9.86.2.8 void fasp_smoother_dstr_jacobi (dSTRmat * *A*, dvector * *b*, dvector * *u*)

Jacobi method as the smoother.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns

Author

Shiquan Zhang, Zhiyang Zhou

Date

10/10/2010

Definition at line 31 of file smoother_str.c.

9.86.2.9 void fasp_smoother_dstr_jacobi1 (dSTRmat * *A*, dvector * *b*, dvector * *u*, REAL * *diaginv*)

Jacobi method as the smoother with diag_inv given.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>diaginv</i>	All the inverse matrices for all the diagonal block of A when (A->nc)>1, and NULL when (A->nc)=1

Author

Shiquan Zhang, Zhiyang Zhou

Date

10/10/2010

Definition at line 79 of file smoother_str.c.

9.86.2.10 void fasp_smoother_dstr_schwarz (dSTRmat * *A*, dvector * *b*, dvector * *u*, dvector * *diaginv*, ivector * *pivot*, ivector * *neigh*, ivector * *order*)

Schwarz method as the smoother.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>diaginv</i>	Pointer to dvector: the inverse of the diagonals
<i>pivot</i>	Pointer to ivector: the pivot of diagonal blocks
<i>neigh</i>	Pointer to ivector: neighborhoods
<i>order</i>	Pointer to ivector: the smoothing order

Author

Xiaozhe Hu

Date

10/01/2011

Definition at line 1639 of file smoother_str.c.

9.86.2.11 void fasp_smoother_dstr_sor (dSTRmat * *A*, dvector * *b*, dvector * *u*, INT *order*, INT * *mark*, REAL *weight*)

SOR method as the smoother.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>order</i>	Flag to indicate the order for smoothing If mark = NULL ASCEND 12: in ascending manner D↔ ESCEND 21: in descending manner If mark != NULL USERDEFINED 0 : in the user-defined manner CPFIRST 1 : C-points first and then F-points FPFIRST -1 : F-points first and then C-points
<i>mark</i>	Pointer to the user-defined ordering(when order=0) or CF_marker array(when order!=0)
<i>weight</i>	Over-relaxation weight

Author

Shiquan Zhang, Zhiyang Zhou

Date

10/10/2010

Definition at line 851 of file smoother_str.c.

9.86.2.12 void fasp_smoother_dstr_sor1 (dSTRmat * *A*, dvector * *b*, dvector * *u*, INT *order*, INT * *mark*, REAL * *diaginv*, REAL *weight*)

SOR method as the smoother.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>order</i>	Flag to indicate the order for smoothing If mark = NULL ASCEND 12: in ascending manner D↔ ESCEND 21: in descending manner If mark != NULL USERDEFINED 0 : in the user-defined manner CPFIRST 1 : C-points first and then F-points FPFIRST -1 : F-points first and then C-points
<i>mark</i>	Pointer to the user-defined ordering(when order=0) or CF_marker array(when order!=0)
<i>diaginv</i>	Inverse of the diagonal entries
<i>weight</i>	Over-relaxation weight

Author

Shiquan Zhang, Zhiyang Zhou

Date

10/10/2010

Definition at line 912 of file smoother_str.c.

9.86.2.13 void fasp_smoother_dstr_sor_ascend (dSTRmat * *A*, dvector * *b*, dvector * *u*, REAL * *diaginv*, REAL *weight*)

SOR method as the smoother in the ascending manner.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>diaginv</i>	All the inverse matrices for all the diagonal block of A when (A->nc)>1, and NULL when (A->nc)=1
<i>weight</i>	Over-relaxation weight

Author

Shiquan Zhang, Zhiyang Zhou

Date

10/10/2010

Definition at line 958 of file smoother_str.c.

9.86.2.14 void fasp_smoother_dstr_sor_cf (dSTRmat * *A*, dvector * *b*, dvector * *u*, REAL * *diaginv*, INT * *mark*, INT *order*, REAL *weight*)

SOR method as the smoother in the C-F manner.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>diaginv</i>	All the inverse matrices for all the diagonal block of A when (A->nc)>1, and NULL when (A->nc)=1
<i>mark</i>	Pointer to the user-defined order array
<i>order</i>	Flag to indicate the order for smoothing CPFIRST 1 : C-points first and then F-points FPFIRST -1 : F-points first and then C-points
<i>weight</i>	Over-relaxation weight

Author

Shiquan Zhang, Zhiyang Zhou

Date

10/10/2010

Definition at line 1330 of file smoother_str.c.

9.86.2.15 void fasp_smoother_dstr_sor_descend (dSTRmat * *A*, dvector * *b*, dvector * *u*, REAL * *diaginv*, REAL *weight*)

SOR method as the smoother in the descending manner.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>diaginv</i>	All the inverse matrices for all the diagonal block of A when $(A->nc)>1$, and NULL when $(A->nc)=1$
<i>weight</i>	Over-relaxation weight

Author

Shiquan Zhang, Zhiyang Zhou

Date

10/10/2010

Definition at line 1078 of file smoother_str.c.

```
9.86.2.16 void fasp_smoother_dstr_sor_order ( dSTRmat * A, dvector * b, dvector * u, REAL * diaginv, INT * mark,
REAL weight )
```

SOR method as the smoother in the user-defined order.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>diaginv</i>	All the inverse matrices for all the diagonal block of A when $(A->nc)>1$, and NULL when $(A->nc)=1$
<i>mark</i>	Pointer to the user-defined order array
<i>weight</i>	Over-relaxation weight

Author

Shiquan Zhang, Zhiyang Zhou

Date

10/10/2010

Definition at line 1199 of file smoother_str.c.

9.87 sparse_block.c File Reference

Sparse matrix block operations.

```
#include <time.h>
#include "fasp.h"
#include "fasp_block.h"
#include "fasp_functs.h"
```

Functions

- void [fasp_bdcsr_free](#) ([block_dCSRmat](#) *A)
Free block CSR sparse matrix data memeory space.
- **SHORT** [fasp_dcsr_getblk](#) ([dCSRmat](#) *A, [INT](#) *Is, [INT](#) *Js, [INT](#) m, [INT](#) n, [dCSRmat](#) *B)
Get a sub CSR matrix of A with specified rows and columns.
- **SHORT** [fasp_dbsr_getblk](#) ([dBSRmat](#) *A, [INT](#) *Is, [INT](#) *Js, [INT](#) m, [INT](#) n, [dBSRmat](#) *B)
Get a sub BSR matrix of A with specified rows and columns.
- [dCSRmat](#) [fasp_dbsr_getblk_dcsr](#) ([dBSRmat](#) *A)
get dCSRmat block from a dBSRmat matrix
- [dCSRmat](#) [fasp_dbsr_Linfinity_dcsr](#) ([dBSRmat](#) *A)
get dCSRmat from a dBSRmat matrix using L infinity norm of each small block

9.87.1 Detailed Description

Sparse matrix block operations.

9.87.2 Function Documentation

9.87.2.1 void [fasp_bdcsr_free](#) ([block_dCSRmat](#) * A)

Free block CSR sparse matrix data memeory space.

Parameters

A	Pointer to the block_dCSRmat matrix
-------------------	---

Author

Xiaozhe Hu

Date

04/18/2014

Definition at line 31 of file [sparse_block.c](#).

9.87.2.2 **SHORT** [fasp_dbsr_getblk](#) ([dBSRmat](#) * A, [INT](#) * Is, [INT](#) * Js, [INT](#) m, [INT](#) n, [dBSRmat](#) * B)

Get a sub BSR matrix of A with specified rows and columns.

Parameters

A	Pointer to dBSRmat BSR matrix
B	Pointer to dBSRmat BSR matrix
Is	Pointer to selected rows

<i>Js</i>	Pointer to selected columns
<i>m</i>	Number of selected rows
<i>n</i>	Number of selected columns

Returns

FASP_SUCCESS if succeeded, otherwise return error information.

Author

Shiquan Zhang, Xiaozhe Hu

Date

12/25/2010

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Definition at line 162 of file sparse_block.c.

9.87.2.3 dCSRmat fasp_dbsr_getblk_dcsr (dBSRmat * A)

get [dCSRmat](#) block from a [dBSRmat](#) matrix

Parameters

<i>*A</i>	Pointer to the BSR format matrix
-----------	----------------------------------

Returns

[dCSRmat](#) matrix if succeed, NULL if fail

Author

Xiaozhe Hu

Date

03/16/2012

Definition at line 258 of file sparse_block.c.

9.87.2.4 dCSRmat fasp_dbsr_Linfinity_dcsr (dBSRmat * A)

get [dCSRmat](#) from a [dBSRmat](#) matrix using L infinity norm of each small block

Parameters

<i>*A</i>	Pointer to the BSR format matrix
-----------	----------------------------------

Returns

[dCSRmat](#) matrix if succeed, NULL if fail

Author

Xiaozhe Hu

Date

05/25/2014

Definition at line 312 of file sparse_block.c.

9.87.2.5 **SHORT** fasp_dcsr_getblk ([dCSRmat](#) * *A*, INT * *Is*, INT * *Js*, INT *m*, INT *n*, [dCSRmat](#) * *B*)

Get a sub CSR matrix of A with specified rows and columns.

Parameters

<i>A</i>	Pointer to dCSRmat matrix
<i>B</i>	Pointer to dCSRmat matrix
<i>Is</i>	Pointer to selected rows
<i>Js</i>	Pointer to selected columns
<i>m</i>	Number of selected rows
<i>n</i>	Number of selected columns

Returns

FASP_SUCCESS if succeeded, otherwise return error information.

Author

Shiquan Zhang, Xiaozhe Hu

Date

12/25/2010

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Definition at line 69 of file sparse_block.c.

9.88 sparse_bsr.c File Reference

Sparse matrix operations for [dBSRmat](#) matrices.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- `dBSRmat fasp_dbsr_create` (INT ROW, INT COL, INT NNZ, INT nb, INT storage_manner)
Create BSR sparse matrix data memory space.
- void `fasp_dbsr_alloc` (INT ROW, INT COL, INT NNZ, INT nb, INT storage_manner, `dBSRmat *A`)
Allocate memory space for BSR format sparse matrix.
- void `fasp_dbsr_free` (`dBSRmat *A`)
Free memeory space for BSR format sparse matrix.
- void `fasp_dbsr_null` (`dBSRmat *A`)
Initialize sparse matrix on structured grid.
- void `fasp_dbsr_cp` (`dBSRmat *A`, `dBSRmat *B`)
copy a `dCSRmat` to a new one $B=A$
- INT `fasp_dbsr_trans` (`dBSRmat *A`, `dBSRmat *AT`)
Find A^T from given `dBSRmat` matrix A .
- `SHORT fasp_dbsr_diagpref` (`dBSRmat *A`)
Reorder the column and data arrays of a square BSR matrix, so that the first entry in each row is the diagonal one.
- `dvector fasp_dbsr_getdiainv` (`dBSRmat *A`)
Get D^{-1} of matrix A .
- `dBSRmat fasp_dbsr_diainv` (`dBSRmat *A`)
*Compute $B := D^{-1} * A$, where 'D' is the block diagonal part of A .*
- `dBSRmat fasp_dbsr_diainv2` (`dBSRmat *A`, `REAL *diainv`)
*Compute $B := D^{-1} * A$, where 'D' is the block diagonal part of A .*
- `dBSRmat fasp_dbsr_diainv3` (`dBSRmat *A`, `REAL *diainv`)
*Compute $B := D^{-1} * A$, where 'D' is the block diagonal part of A .*
- `dBSRmat fasp_dbsr_diainv4` (`dBSRmat *A`, `REAL *diainv`)
*Compute $B := D^{-1} * A$, where 'D' is the block diagonal part of A .*
- void `fasp_dbsr_getdiag` (INT n, `dBSRmat *A`, `REAL *diag`)
Abstract the diagonal blocks of a BSR matrix.
- `dBSRmat fasp_dbsr_diagLU` (`dBSRmat *A`, `REAL *DL`, `REAL *DU`)
*Compute $B := DL * A * DU$. We decompose each diagonal block of A into LDU form and $DL = \text{diag}(L^{-1})$ and $DU = \text{diag}(U^{-1})$.*
- `dBSRmat fasp_dbsr_diagLU2` (`dBSRmat *A`, `REAL *DL`, `REAL *DU`)

9.88.1 Detailed Description

Sparse matrix operations for `dBSRmat` matrices.

9.88.2 Function Documentation

9.88.2.1 void fasp_dbsr_alloc (INT ROW, INT COL, INT NNZ, INT nb, INT storage_manner, `dBSRmat * A`)

Allocate memory space for BSR format sparse matrix.

Parameters

<i>ROW</i>	Number of rows of block
<i>COL</i>	Number of columns of block
<i>NNZ</i>	Number of nonzero blocks
<i>nb</i>	Dimension of exch block
<i>storage_manner</i>	Storage manner for each sub-block
<i>A</i>	Pointer to new dBSRmat matrix

Author

Xiaozhe Hu

Date

10/26/2010

Definition at line 86 of file sparse_bsr.c.

9.88.2.2 void fasp_dbsr_cp ([dBSRmat](#) * *A*, [dBSRmat](#) * *B*)

copy a [dCSRmat](#) to a new one B=A

Parameters

<i>A</i>	Pointer to the dBSRmat matrix
<i>B</i>	Pointer to the dBSRmat matrix

Author

Xiaozhe Hu

Date

08/07/2011

Definition at line 180 of file sparse_bsr.c.

9.88.2.3 [dBSRmat](#) fasp_dbsr_create (INT *ROW*, INT *COL*, INT *NNZ*, INT *nb*, INT *storage_manner*)

Create BSR sparse matrix data memory space.

Parameters

<i>ROW</i>	Number of rows of block
<i>COL</i>	Number of columns of block
<i>NNZ</i>	Number of nonzero blocks
<i>nb</i>	Dimension of exch block
<i>storage_manner</i>	Storage manner for each sub-block

Returns

A The new [dBSRmat](#) matrix

Author

Xiaozhe Hu

Date

10/26/2010

Definition at line 35 of file sparse_bsr.c.

9.88.2.4 dBSRmat fasp_dbsr_diaginv (dBSRmat * A)Compute $B := D^{-1} * A$, where 'D' is the block diagonal part of A.**Parameters**

<i>A</i>	Pointer to the dBSRmat matrix
----------	---

Author

Zhiyang Zhou

Date

2010/10/26

Note

Works for general nb (Xiaozhe)

Modified by Chunsheng Feng, Zheng Li on 08/25/2012

Definition at line 505 of file sparse_bsr.c.

9.88.2.5 dBSRmat fasp_dbsr_diaginv2 (dBSRmat * A, REAL * diaginv)Compute $B := D^{-1} * A$, where 'D' is the block diagonal part of A.**Parameters**

<i>A</i>	Pointer to the dBSRmat matrix
<i>diaginv</i>	Pointer to the inverses of all the diagonal blocks

Author

Zhiyang Zhou

Date

2010/11/07

Note

Works for general nb (Xiaozhe)

Modified by Chunsheng Feng, Zheng Li on 08/25/2012

Definition at line 667 of file sparse_bsr.c.

9.88.2.6 `dBSRmat fasp_dbsr_diaginv3 (dBSRmat * A, REAL * diaginv)`

Compute $B := D^{-1} * A$, where 'D' is the block diagonal part of A.

Parameters

<i>A</i>	Pointer to the dBSRmat matrix
<i>diaginv</i>	Pointer to the inverses of all the diagonal blocks

Returns

BSR matrix after diagonal scaling

Author

Xiaozhe Hu

Date

12/25/2010

Note

Works for general nb (Xiaozhe)

Modified by Xiaozhe Hu on 05/26/2012

Definition at line 769 of file sparse_bsr.c.

9.88.2.7 dBSRmat fasp_dbsr_diaginv4 (dBSRmat * A, REAL * diaginv)

Compute $B := D^{-1} * A$, where 'D' is the block diagonal part of A.

Parameters

<i>A</i>	Pointer to the dBSRmat matrix
<i>diaginv</i>	Pointer to the inverses of all the diagonal blocks

Returns

BSR matrix after diagonal scaling

Note

Works for general nb (Xiaozhe)

A is preordered that the first block of each row is the diagonal block!

Author

Xiaozhe Hu

Date

03/12/2011

Modified by Chunsheng Feng, Zheng Li on 08/26/2012

Definition at line 1127 of file sparse_bsr.c.

9.88.2.8 dBSRmat fasp_dbsr_diagLU (dBSRmat * A, REAL * DL, REAL * DU)

Compute $B := DL * A * DU$. We decompose each diagonal block of A into LDU form and $DL = \text{diag}(L^{-1})$ and $DU = \text{diag}(U^{-1})$.

Parameters

<i>A</i>	Pointer to the dBSRmat matrix
<i>DL</i>	Pointer to the $\text{diag}(L^{-1})$
<i>DU</i>	Pointer to the $\text{diag}(U^{-1})$

Returns

BSR matrix after scaling

Author

Xiaozhe Hu

Date

04/02/2014

Parameters

<i>A</i>	Pointer to the dBSRmat matrix
<i>DL</i>	Pointer to the $\text{diag}(L^{-1})$
<i>DU</i>	Pointer to the $\text{diag}(U^{-1})$

Returns

BSR matrix after scaling

Author

Zheng Li, Xiaozhe Hu

Date

06/17/2014

Definition at line 1457 of file sparse_bsr.c.

9.88.2.9 SHORT fasp_dbsr_diagpref (dBSRmat * A)

Reorder the column and data arrays of a square BSR matrix, so that the first entry in each row is the diagonal one.

Parameters

<i>A</i>	Pointer to the BSR matrix
----------	---------------------------

Author

Xiaozhe Hu

Date

03/10/2011

Author

Chunsheng Feng, Zheng Li

Date

09/02/2012

Note

Reordering is done in place.

Definition at line 292 of file sparse_bsr.c.

9.88.2.10 void fasp_dbsr_free (dBSRmat * A)

Free memeory space for BSR format sparse matrix.

Parameters

<i>A</i>	Pointer to the dBSRmat matrix
----------	---

Author

Xiaozhe Hu

Date

10/26/2010

Definition at line 132 of file sparse_bsr.c.

9.88.2.11 fasp_dbsr_getdiag (INT *n*, dBSRmat * *A*, REAL * *diag*)

Abstract the diagonal blocks of a BSR matrix.

Parameters

<i>n</i>	Number of blocks to get
<i>A</i>	Pointer to the ' dBSRmat ' type matrix
<i>diag</i>	Pointer to array which stores the diagonal blocks in row by row manner

Author

Zhiyang Zhou

Date

2010/10/26

Note

Works for general nb (Xiaozhe)

Modified by Chunsheng Feng, Zheng Li on 08/25/2012

Definition at line 1420 of file sparse_bsr.c.

9.88.2.12 `dvector fasp_dbsr_getdiaginv (dBSRmat * A)`

Get D^{-1} of matrix A.

Parameters

A	Pointer to the dBSRmat matrix
-----	---

Author

Xiaozhe Hu

Date

02/19/2013

Note

Works for general nb (Xiaozhe)

Definition at line 401 of file sparse_bsr.c.

9.88.2.13 void fasp_dbsr_null ([dBSRmat](#) * A)

Initialize sparse matrix on structured grid.

Parameters

A	Pointer to the dBSRmat matrix
-----	---

Author

Xiaozhe Hu

Date

10/26/2010

Definition at line 157 of file sparse_bsr.c.

9.88.2.14 INT fasp_dbsr_trans ([dBSRmat](#) * A , [dBSRmat](#) * AT)

Find A^T from given [dBSRmat](#) matrix A .

Parameters

A	Pointer to the dBSRmat matrix
AT	Pointer to the transpose of dBSRmat matrix A

Author

Chunsheng FENG

Date

2011/06/08

Modified by Xiaozhe Hu (08/06/2011)

Definition at line 207 of file sparse_bsr.c.

9.89 sparse_coo.c File Reference

Sparse matrix operations for [dCOOmat](#) matrices.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- [dCOOmat fasp_dcoo_create](#) ([INT](#) m, [INT](#) n, [INT](#) nnz)
Create IJ sparse matrix data memory space.
- void [fasp_dcoo_alloc](#) (const [INT](#) m, const [INT](#) n, const [INT](#) nnz, [dCOOmat](#) *A)
Allocate COO sparse matrix memory space.
- void [fasp_dcoo_free](#) ([dCOOmat](#) *A)
Free IJ sparse matrix data memeory space.
- void [fasp_dcoo_shift](#) ([dCOOmat](#) *A, [INT](#) offset)
Reindex a REAL matrix in IJ format to make the index starting from 0 or 1.

9.89.1 Detailed Description

Sparse matrix operations for [dCOOmat](#) matrices.

9.89.2 Function Documentation

9.89.2.1 void fasp_dcoo_alloc (const [INT](#) m, const [INT](#) n, const [INT](#) nnz, [dCOOmat](#) * A)

Allocate COO sparse matrix memory space.

Parameters

<i>m</i>	Number of rows
<i>n</i>	Number of columns
<i>nnz</i>	Number of nonzeros
<i>A</i>	Pointer to the dCSRmat matrix

Author

Xiaozhe Hu

Date

03/25/2013

Definition at line 62 of file sparse_coo.c.

9.89.2.2 [dCOOmat fasp_dcoo_create](#) ([INT](#) m, [INT](#) n, [INT](#) nnz)

Create IJ sparse matrix data memory space.

Parameters

<i>m</i>	Number of rows
<i>n</i>	Number of columns
<i>nnz</i>	Number of nonzeros

Returns

A The new [dCOOmat](#) matrix

Author

Chensong Zhang

Date

2010/04/06

Definition at line 34 of file sparse_coo.c.

9.89.2.3 void fasp_dcoo_free ([dCOOmat](#) * *A*)

Free IJ sparse matrix data memeory space.

Parameters

<i>A</i>	Pointer to the dCOOmat matrix
----------	---

Author

Chensong Zhang

Date

2010/04/03

Definition at line 95 of file sparse_coo.c.

9.89.2.4 void fasp_dcoo_shift ([dCOOmat](#) * *A*, INT *offset*)

Reindex a REAL matrix in IJ format to make the index starting from 0 or 1.

Parameters

<i>A</i>	Pointer to IJ matrix
<i>offset</i>	Size of offset (1 or -1)

Author

Chensong Zhang

Date

2010/04/06

Modified by Chunsheng Feng, Zheng Li on 08/25/2012

Definition at line 117 of file sparse_coo.c.

9.90 sparse_csr.c File Reference

Sparse matrix operations for `dCSRmat` matrices.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- `dCSRmat fasp_dcsr_create` (const `INT` m, const `INT` n, const `INT` nnz)
Create CSR sparse matrix data memory space.
- `iCSRmat fasp_icsr_create` (const `INT` m, const `INT` n, const `INT` nnz)
Create CSR sparse matrix data memory space.
- void `fasp_dcsr_alloc` (const `INT` m, const `INT` n, const `INT` nnz, `dCSRmat` *A)
Allocate CSR sparse matrix memory space.
- void `fasp_dcsr_free` (`dCSRmat` *A)
Free CSR sparse matrix data memory space.
- void `fasp_icsr_free` (`iCSRmat` *A)
Free CSR sparse matrix data memory space.
- void `fasp_dcsr_null` (`dCSRmat` *A)
Initialize CSR sparse matrix.
- void `fasp_icsr_null` (`iCSRmat` *A)
Initialize CSR sparse matrix.
- `dCSRmat fasp_dcsr_perm` (`dCSRmat` *A, `INT` *P)
Apply permutation of A, i.e. $A_{perm}=PAP'$ by the orders given in P.
- void `fasp_dcsr_sort` (`dCSRmat` *A)
Sort each row of A in ascending order w.r.t. column indices.
- void `fasp_dcsr_getdiag` (`INT` n, `dCSRmat` *A, `dvector` *diag)
Get first n diagonal entries of a CSR matrix A.
- void `fasp_dcsr_getcol` (const `INT` n, `dCSRmat` *A, `REAL` *col)
Get the n-th column of a CSR matrix A.
- void `fasp_dcsr_diagpref` (`dCSRmat` *A)
Re-order the column and data arrays of a CSR matrix, so that the first entry in each row is the diagonal.
- `SHORT fasp_dcsr_regdiag` (`dCSRmat` *A, `REAL` value)
Regularize diagonal entries of a CSR sparse matrix.
- void `fasp_icsr_cp` (`iCSRmat` *A, `iCSRmat` *B)
Copy a iCSRmat to a new one B=A.
- void `fasp_dcsr_cp` (`dCSRmat` *A, `dCSRmat` *B)
copy a dCSRmat to a new one B=A
- void `fasp_icsr_trans` (`iCSRmat` *A, `iCSRmat` *AT)
Find transpose of iCSRmat matrix A.
- `INT fasp_dcsr_trans` (`dCSRmat` *A, `dCSRmat` *AT)
Find transpose of dCSRmat matrix A.
- void `fasp_dcsr_transpose` (`INT` *row[2], `INT` *col[2], `REAL` *val[2], `INT` *nn, `INT` *tniz)
- void `fasp_dcsr_compress` (`dCSRmat` *A, `dCSRmat` *B, `REAL` dtol)

Compress a CSR matrix A and store in CSR matrix B by dropping small entries $\text{abs}(a_{ij}) \leq \text{dtol}$.

- **SHORT** `fasp_dcsr_compress_inplace` (`dCSRmat *A`, `REAL dtol`)

Compress a CSR matrix A IN PLACE by dropping small entries $\text{abs}(a_{ij}) \leq \text{dtol}$.

- void `fasp_dcsr_shift` (`dCSRmat *A`, `INT offset`)

Reindex a REAL matrix in CSR format to make the index starting from 0 or 1.

- void `fasp_dcsr_symdiagscale` (`dCSRmat *A`, `dvector *diag`)

Symmetric diagonal scaling $D^{-1/2}AD^{-1/2}$.

- `dCSRmat fasp_dcsr_sympat` (`dCSRmat *A`)

Get symmetric part of a `dCSRmat` matrix.

- void `fasp_dcsr_multicoloring` (`dCSRmat *A`, `INT *flags`, `INT *groups`)

Use the greedy multi-coloring to get color groups of the adjacency graph of A .

9.90.1 Detailed Description

Sparse matrix operations for `dCSRmat` matrices.

9.90.2 Function Documentation

9.90.2.1 void fasp_dcsr_alloc (const INT m , const INT n , const INT nnz , `dCSRmat * A`)

Allocate CSR sparse matrix memory space.

Parameters

m	Number of rows
n	Number of columns
nnz	Number of nonzeros
A	Pointer to the <code>dCSRmat</code> matrix

Author

Chensong Zhang

Date

2010/04/06

Definition at line 125 of file `sparse_csr.c`.

9.90.2.2 void fasp_dcsr_compress (`dCSRmat * A`, `dCSRmat * B`, `REAL dtol`)

Compress a CSR matrix A and store in CSR matrix B by dropping small entries $\text{abs}(a_{ij}) \leq \text{dtol}$.

Parameters

A	Pointer to <code>dCSRmat</code> CSR matrix
-----	--

<i>B</i>	Pointer to dCSRmat CSR matrix
<i>dtol</i>	Drop tolerance

Author

Shiquan Zhang

Date

03/10/2010

Modified by Chunsheng Feng, Zheng Li on 08/25/2012

Definition at line 956 of file sparse_csr.c.

9.90.2.3 SHORT fasp_dcsr_compress_inplace (dCSRmat * A, REAL dtol)

Compress a CSR matrix A IN PLACE by dropping small entries $\text{abs}(a_{ij}) \leq \text{dtol}$.

Parameters

<i>A</i>	Pointer to dCSRmat CSR matrix
<i>dtol</i>	Drop tolerance

Author

Xiaozhe Hu

Date

12/25/2010

Modified by Chensong on 02/21/2013

Note

This routine can be modified for filtering.

Definition at line 1036 of file sparse_csr.c.

9.90.2.4 void fasp_dcsr_cp (dCSRmat * A, dCSRmat * B)

copy a [dCSRmat](#) to a new one B=A

Parameters

<i>A</i>	Pointer to the dCSRmat matrix
<i>B</i>	Pointer to the dCSRmat matrix

Author

Chensong Zhang

Date

04/06/2010

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Definition at line 722 of file sparse_csr.c.

9.90.2.5 dCSRmat fasp_dcsr_create (const INT m , const INT n , const INT nnz)

Create CSR sparse matrix data memory space.

Parameters

m	Number of rows
n	Number of columns
nnz	Number of nonzeros

Returns

A the new [dCSRmat](#) matrix

Author

Chensong Zhang

Date

2010/04/06

Definition at line 34 of file sparse_csr.c.

9.90.2.6 void fasp_dcsr_diagpref (dCSRmat * A)

Re-order the column and data arrays of a CSR matrix, so that the first entry in each row is the diagonal.

Parameters

A	Pointer to the matrix to be re-ordered
-----	--

Author

Zhiyang Zhou

Date

09/09/2010

Author

Chunsheng Feng, Zheng Li

Date

09/02/2012

Note

Reordering is done in place.

Modified by Chensong Zhang on Dec/21/2012

Definition at line 551 of file sparse_csr.c.

9.90.2.7 void fasp_dcsr_free (dCSRmat * A)

Free CSR sparse matrix data memory space.

Parameters

<i>A</i>	Pointer to the dCSRmat matrix
----------	---

Author

Chensong Zhang

Date

2010/04/06

Definition at line 166 of file sparse_csr.c.

9.90.2.8 void fasp_dcsr_getcol (const INT *n*, dCSRmat * *A*, REAL * *col*)Get the *n*-th column of a CSR matrix *A*.

Parameters

<i>n</i>	Index of a column of <i>A</i> ($0 \leq n \leq A.col-1$)
<i>A</i>	Pointer to dCSRmat CSR matrix
<i>col</i>	Pointer to the column

Author

Xiaozhe Hu

Date

11/07/2009

Modified by Chunsheng Feng, Zheng Li on 07/08/2012

Definition at line 472 of file sparse_csr.c.

9.90.2.9 void fasp_dcsr_getdiag (INT *n*, dCSRmat * *A*, dvector * *diag*)Get first *n* diagonal entries of a CSR matrix *A*.

Parameters

<i>n</i>	Number of diag entries to get (if $n=0$, then get all diagonal entries)
<i>A</i>	Pointer to dCSRmat CSR matrix
<i>diag</i>	Pointer to the diagonal as a dvector

Author

Chensong Zhang

Date

05/20/2009

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Definition at line 408 of file `sparse_csr.c`.

9.90.2.10 `void fasp_dcsr_multicoloring (dCSRmat * A, INT * flags, INT * groups)`

Use the greedy multi-coloring to get color groups of the adjacency graph of A.

Parameters

<i>A</i>	Input dCSRmat
<i>flags</i>	flags for the independent group
<i>groups</i>	Return group numbers

Author

Chunsheng Feng

Date

09/15/2012

Definition at line 1267 of file `sparse_csr.c`.

9.90.2.11 `void fasp_dcsr_null (dCSRmat * A)`

Initialize CSR sparse matrix.

Parameters

<i>A</i>	Pointer to the dCSRmat matrix
----------	---

Author

Chensong Zhang

Date

2010/04/03

Definition at line 204 of file `sparse_csr.c`.

9.90.2.12 dCSRmat fasp_dcsr_perm (dCSRmat * *A*, INT * *P*)

Apply permutation of *A*, i.e. $A_{perm} = PAP'$ by the orders given in *P*.

Parameters

<i>A</i>	Pointer to the original dCSRmat matrix
<i>P</i>	Pointer to orders

Returns

The new ordered [dCSRmat](#) matrix if succeed, NULL if fail

Author

Shiquan Zhang

Date

03/10/2010

Note

$P[i] = k$ means k-th row and column become i-th row and column!

Modified by Chunsheng Feng, Zheng Li on 07/12/2012

Definition at line 245 of file sparse_csr.c.

9.90.2.13 **SHORT** fasp_dcsr_regdiag ([dCSRmat](#) * *A*, **REAL** *value*)

Regularize diagonal entries of a CSR sparse matrix.

Parameters

<i>A</i>	Pointer to the dCSRmat matrix
<i>value</i>	Set a value on diag(<i>A</i>) which is too close to zero to "value"

Returns

FASP_SUCCESS if no diagonal entry is close to zero, else ERROR

Author

Shiquan Zhang

Date

11/07/2009

Definition at line 658 of file sparse_csr.c.

9.90.2.14 **void** fasp_dcsr_shift ([dCSRmat](#) * *A*, **INT** *offset*)

Reindex a REAL matrix in CSR format to make the index starting from 0 or 1.

Parameters

<i>A</i>	Pointer to CSR matrix
<i>offset</i>	Size of offset (1 or -1)

Author

Chensong Zhang

Date

04/06/2010

Modified by chunsheng Feng, Zheng Li on 07/11/2012

Definition at line 1084 of file sparse_csr.c.

9.90.2.15 void fasp_dcsr_sort (dCSRmat * *A*)Sort each row of *A* in ascending order w.r.t. column indices.

Parameters

<i>A</i>	Pointer to the dCSRmat matrix
----------	---

Author

Shiquan Zhang

Date

06/10/2010

Definition at line 356 of file sparse_csr.c.

9.90.2.16 void fasp_dcsr_symdiagscale (dCSRmat * *A*, dvector * *diag*)Symmetric diagonal scaling $D^{-1/2}AD^{-1/2}$.

Parameters

<i>A</i>	Pointer to the dCSRmat matrix
<i>diag</i>	Pointer to the diagonal entries

Author

Xiaozhe Hu

Date

01/31/2011

Modified by Chunsheng Feng, Zheng Li on 07/11/2012

Definition at line 1147 of file sparse_csr.c.

9.90.2.17 `dCSRmat fasp_dcsr_sympat (dCSRmat * A)`

Get symmetric part of a `dCSRmat` matrix.

Parameters

$*A$	pointer to the dCSRmat matrix
------	---

Returns

symmetrized the [dCSRmat](#) matrix

Author

Xiaozhe Hu

Date

03/21/2011

Definition at line 1233 of file sparse_csr.c.

9.90.2.18 void fasp_dcsr_trans ([dCSRmat](#) * A , [dCSRmat](#) * AT)

Find transpose of [dCSRmat](#) matrix A .

Parameters

A	Pointer to the dCSRmat matrix
AT	Pointer to the transpose of dCSRmat matrix A (output)

Author

Chensong Zhang

Date

04/06/2010

Modified by Chunsheng Feng, Zheng Li on 06/20/2012

Definition at line 825 of file sparse_csr.c.

9.90.2.19 void fasp_icsr_cp ([iCSRmat](#) * A , [iCSRmat](#) * B)

Copy a [iCSRmat](#) to a new one $B=A$.

Parameters

A	Pointer to the iCSRmat matrix
B	Pointer to the iCSRmat matrix

Author

Chensong Zhang

Date

05/16/2013

Definition at line 697 of file sparse_csr.c.

9.90.2.20 `iCSRmat fasp_icsr_create (const INT m, const INT n, const INT nnz)`

Create CSR sparse matrix data memory space.

Parameters

m	Number of rows
n	Number of columns
nnz	Number of nonzeros

Returns

A the new [iCSRmat](#) matrix

Author

Chensong Zhang

Date

2010/04/06

Definition at line 80 of file sparse_csr.c.

9.90.2.21 void fasp_icsr_free (iCSRmat * A)

Free CSR sparse matrix data memory space.

Parameters

A	Pointer to the iCSRmat matrix
-----	---

Author

Chensong Zhang

Date

2010/04/06

Definition at line 185 of file sparse_csr.c.

9.90.2.22 void fasp_icsr_null (iCSRmat * A)

Initialize CSR sparse matrix.

Parameters

A	Pointer to the iCSRmat matrix
-----	---

Author

Chensong Zhang

Date

2010/04/03

Definition at line 221 of file sparse_csr.c.

9.90.2.23 void fasp_icr_trans (iCSRmat * *A*, iCSRmat * *AT*)

Find transpose of iCSRmat matrix *A*.

Parameters

<i>A</i>	Pointer to the iCSRmat matrix A
<i>AT</i>	Pointer to the iCSRmat matrix A'

Returns

The transpose of [iCSRmat](#) matrix A

Author

Chensong Zhang

Date

04/06/2010

Modified by Chunsheng Feng, Zheng Li on 06/20/2012

Definition at line 749 of file sparse_csr.c.

9.91 sparse_csr.c File Reference

Sparse matrix operations for [dCSRLmat](#) matrices.

```
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- [dCSRLmat](#) * [fasp_dcsr_create](#) ([INT](#) num_rows, [INT](#) num_cols, [INT](#) num_nonzeros)
Create a [dCSRLmat](#) object.
- void [fasp_dcsr_free](#) ([dCSRLmat](#) *A)
Destroy a [dCSRLmat](#) object.

9.91.1 Detailed Description

Sparse matrix operations for [dCSRLmat](#) matrices.

Note

For details of CSRL format, refer to Optimizing sparse matrix vector product computations using unroll and jam by John Mellor-Crummey and John Garvin, Tech Report Rice Univ, Aug 2002.

9.91.2 Function Documentation

9.91.2.1 [dCSRLmat](#) * [fasp_dcsr_create](#) ([INT](#) num_rows, [INT](#) num_cols, [INT](#) num_nonzeros)

Create a [dCSRLmat](#) object.

Parameters

<i>num_rows</i>	Number of rows
<i>num_cols</i>	Number of cols
<i>num_nonzeros</i>	Number of nonzero entries

Author

Zhiyang Zhou

Date

01/07/2001

Definition at line 30 of file sparse_csrl.c.

9.91.2.2 void fasp_dcsrl_free (dCSRmat * A)

Destroy a dCSRmat object.

Parameters

<i>A</i>	Pointer to the dCSRmat type matrix
----------	------------------------------------

Author

Zhiyang Zhou

Date

01/07/2011

Definition at line 58 of file sparse_csrl.c.

9.92 sparse_str.c File Reference

Sparse matrix operations for dSTRmat matrices.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void [fasp_dstr_null](#) (dSTRmat *A)
Initialize sparse matrix on structured grid.
- [dSTRmat fasp_dstr_create](#) (INT nx, INT ny, INT nz, INT nc, INT nband, INT *offsets)
Create STR sparse matrix data memory space.
- void [fasp_dstr_alloc](#) (INT nx, INT ny, INT nz, INT nxy, INT ngrid, INT nband, INT nc, INT *offsets, dSTRmat *A)
Allocate STR sparse matrix memory space.

- void [fasp_dstr_free](#) ([dSTRmat](#) *A)
Free STR sparse matrix data memeory space.
- void [fasp_dstr_cp](#) ([dSTRmat](#) *A, [dSTRmat](#) *A1)
Copy a [dSTRmat](#) to a new one A1=A.

9.92.1 Detailed Description

Sparse matrix operations for [dSTRmat](#) matrices.

9.92.2 Function Documentation

9.92.2.1 void [fasp_dstr_alloc](#) (INT *nx*, INT *ny*, INT *nz*, INT *nxy*, INT *ngrid*, INT *nband*, INT *nc*, INT * *offsets*, [dSTRmat](#) * *A*)

Allocate STR sparse matrix memory space.

Parameters

<i>nx</i>	Number of grids in x direction
<i>ny</i>	Number of grids in y direction
<i>nz</i>	Number of grids in z direction
<i>nxy</i>	Number of grids in x-y plane
<i>ngrid</i>	Number of grids
<i>nband</i>	Number of off-diagonal bands
<i>nc</i>	Number of components
<i>offsets</i>	Shift from diagonal
<i>A</i>	Pointer to the dSTRmat matrix

Author

Shiquan Zhang, Xiaozhe Hu

Date

05/17/2010

Definition at line 107 of file [sparse_str.c](#).

9.92.2.2 void [fasp_dstr_cp](#) ([dSTRmat](#) * *A*, [dSTRmat](#) * *A1*)

Copy a [dSTRmat](#) to a new one A1=A.

Parameters

<i>A</i>	Pointer to the dSTRmat matrix
<i>A1</i>	Pointer to the dSTRmat matrix

Author

Zhiyang Zhou

Date

04/21/2010

Definition at line 179 of file sparse_str.c.

9.92.2.3 **dSTRmat** fasp_dstr_create (INT *nx*, INT *ny*, INT *nz*, INT *nc*, INT *nband*, INT * *offsets*)

Create STR sparse matrix data memory space.

Parameters

<i>nx</i>	Number of grids in x direction
<i>ny</i>	Number of grids in y direction
<i>nz</i>	Number of grids in z direction
<i>nc</i>	Number of components
<i>nband</i>	Number of off-diagonal bands
<i>offsets</i>	Shift from diagonal

Returns

The **dSTRmat** matrix

Author

Shiquan Zhang, Xiaozhe Hu

Date

05/17/2010

Definition at line 56 of file sparse_str.c.

9.92.2.4 void fasp_dstr_free (**dSTRmat** * *A*)

Free STR sparse matrix data memeory space.

Parameters

<i>A</i>	Pointer to the dSTRmat matrix
----------	--------------------------------------

Author

Shiquan Zhang, Xiaozhe Hu

Date

05/17/2010

Definition at line 150 of file sparse_str.c.

9.92.2.5 void fasp_dstr_null (**dSTRmat** * *A*)

Initialize sparse matrix on structured grid.

Parameters

A	Pointer to the dSTRmat matrix
---	---

Author

Shiquan Zhang, Xiaozhe Hu

Date

05/17/2010

Definition at line 25 of file sparse_str.c.

9.93 sparse_util.c File Reference

Routines for sparse matrix operations.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void [fasp_sparse_abybms_](#) (INT *ia, INT *ja, INT *ib, INT *jb, INT *nap, INT *map, INT *mbp, INT *ic, INT *jc)
Multiplication of two sparse matrices: calculating the nonzero structure of the result if jc is not null. If jc is null only finds num of nonzeros.
- void [fasp_sparse_abyb_](#) (INT *ia, INT *ja, REAL *a, INT *ib, INT *jb, REAL *b, INT *nap, INT *map, INT *mbp, INT *ic, INT *jc, REAL *c)
Multiplication of two sparse matrices: calculating the numerical values in the result.
- void [fasp_sparse_iit_](#) (INT *ia, INT *ja, INT *na, INT *ma, INT *iat, INT *jat)
Transpose a boolean matrix (only given by ia, ja)
- void [fasp_sparse_aat_](#) (INT *ia, INT *ja, REAL *a, INT *na, INT *ma, INT *iat, INT *jat, REAL *at)
transpose a boolean matrix (only given by ia, ja)
- void [fasp_sparse_aplbms_](#) (INT *ia, INT *ja, INT *ib, INT *jb, INT *nab, INT *mab, INT *ic, INT *jc)
Addition of two sparse matrices: calculating the nonzero structure of the result if jc is not null. if jc is null only finds num of nonzeros.
- void [fasp_sparse_aplusb_](#) (INT *ia, INT *ja, REAL *a, INT *ib, INT *jb, REAL *b, INT *nab, INT *mab, INT *ic, INT *jc, REAL *c)
Addition of two sparse matrices: calculating the numerical values in the result.
- void [fasp_sparse_rapms_](#) (INT *ir, INT *jr, INT *ia, INT *ja, INT *ip, INT *jp, INT *nin, INT *ncin, INT *iac, INT *jac, INT *maxrout)
Calculates the nonzero structure of $R \cdot A \cdot P$, if jac is not null. If jac is null only finds num of nonzeros.
- void [fasp_sparse_wtams_](#) (INT *jw, INT *ia, INT *ja, INT *nwp, INT *map, INT *jv, INT *nvp, INT *icp)
Finds the nonzeros in the result of $\sqrt{t} = w^{\wedge} t A$, where w is a sparse vector and A is sparse matrix. jv is an integer array containing the indices of the nonzero elements in the result.
- void [fasp_sparse_wta_](#) (INT *jw, REAL *w, INT *ia, INT *ja, REAL *a, INT *nwp, INT *map, INT *jv, REAL *v, INT *nvp)

Calculate $v^t = w^t A$, where w is a sparse vector and A is sparse matrix. v is an array of dimension = number of columns in A .

- void `fasp_sparse_ytxbig_` (INT *jy, REAL *y, INT *nyp, REAL *x, REAL *s)

Calculates $s = y^t x$. y - sparse, x - no.

- void `fasp_sparse_ytx_` (INT *jy, REAL *y, INT *jx, REAL *x, INT *nyp, INT *nxp, INT *icp, REAL *s)

Calculates $s = y^t x$. y is sparse, x is sparse.

- void `fasp_sparse_rapcmp_` (INT *ir, INT *jr, REAL *r, INT *ia, INT *ja, REAL *a, INT *ipt, INT *jpt, REAL *pt, INT *nin, INT *ncin, INT *iac, INT *jac, REAL *ac, INT *idummy)

Calculates $R*A*P$ after the nonzero structure of the result is known. iac,jac,ac have to be allocated before call to this function.

- `ivector fasp_sparse_MIS` (dCSRmat *A)

get the maximal independent set of a CSR matrix

9.93.1 Detailed Description

Routines for sparse matrix operations.

Note

Most algorithms work as follows: (a) Boolean operations (to determine the nonzero structure); (b) Numerical part, where the result is calculated.

: Parameter notation :I: is input; :O: is output; :IO: is both

C-version: by Ludmil Zikatanov 2010-04-08 tested 2010-04-08

: Modified Xiaozhe Hu 2010-10-18

9.93.2 Function Documentation

9.93.2.1 void `fasp_sparse_aat_` (INT * ia, INT * ja, REAL * a, INT * na, INT * ma, INT * iat, INT * jat, REAL * at)

transpose a boolean matrix (only given by ia, ja)

Parameters

<i>ia</i>	array of row pointers (as usual in CSR)
<i>ja</i>	array of column indices
<i>a</i>	array of entries of the input
<i>na</i>	number of rows of A
<i>ma</i>	number of cols of A
<i>iat</i>	array of row pointers in the result
<i>jat</i>	array of column indices
<i>at</i>	array of entries of the result

Definition at line 272 of file `sparse_util.c`.

9.93.2.2 void `fasp_sparse_abyb_` (INT * ia, INT * ja, REAL * a, INT * ib, INT * jb, REAL * b, INT * nap, INT * map, INT * mbp, INT * ic, INT * jc, REAL * c)

Multiplication of two sparse matrices: calculating the numerical values in the result.

Parameters

<i>ia</i>	array of row pointers 1st multiplicand
<i>ja</i>	array of column indices 1st multiplicand
<i>a</i>	entries of the 1st multiplicand
<i>ib</i>	array of row pointers 2nd multiplicand
<i>jb</i>	array of column indices 2nd multiplicand
<i>b</i>	entries of the 2nd multiplicand
<i>ic</i>	array of row pointers in $c=a*b$
<i>jc</i>	array of column indices in $c=a*b$
<i>c</i>	entries of the result: $c= a*b$
<i>nap</i>	number of rows in the 1st multiplicand
<i>map</i>	number of columns in the 1st multiplicand
<i>mbp</i>	number of columns in the 2nd multiplicand

Modified by Chensong Zhang on 09/11/2012

Definition at line 124 of file sparse_util.c.

9.93.2.3 void fasp_sparse_abybms_ (INT * *ia*, INT * *ja*, INT * *ib*, INT * *jb*, INT * *nap*, INT * *map*, INT * *mbp*, INT * *ic*, INT * *jc*)

Multiplication of two sparse matrices: calculating the nonzero structure of the result if *jc* is not null. If *jc* is null only finds num of nonzeros.

Parameters

<i>ia</i>	array of row pointers 1st multiplicand
<i>ia</i>	array of row pointers 1st multiplicand
<i>ja</i>	array of column indices 1st multiplicand
<i>ib</i>	array of row pointers 2nd multiplicand
<i>jb</i>	array of column indices 2nd multiplicand
<i>nap</i>	number of rows of A
<i>map</i>	number of cols of A
<i>mbp</i>	number of cols of b
<i>ic</i>	array of row pointers in the result (this is also computed here again, so that we can have a stand alone call of this routine, if for some reason the number of nonzeros in the result is known)
<i>jc</i>	array of column indices in the result $c=a*b$

Modified by Chensong Zhang on 09/11/2012

Definition at line 51 of file sparse_util.c.

9.93.2.4 void void fasp_sparse_aplbms_ (INT * *ia*, INT * *ja*, INT * *ib*, INT * *jb*, INT * *nab*, INT * *mab*, INT * *ic*, INT * *jc*)

Addition of two sparse matrices: calculating the nonzero structure of the result if *jc* is not null. if *jc* is null only finds num of nonzeros.

Parameters

<i>ia</i>	array of row pointers 1st summand
<i>ia</i>	array of row pointers 1st summand

<i>ja</i>	array of column indices 1st summand
<i>ib</i>	array of row pointers 2nd summand
<i>jb</i>	array of column indices 2nd summand
<i>nab</i>	number of rows
<i>mab</i>	number of cols
<i>ic</i>	array of row pointers in the result (this is also computed here again, so that we can have a stand alone call of this routine, if for some reason the number of nonzeros in the result is known)
<i>jc</i>	array of column indices in the result $c=a+b$

Definition at line 359 of file `sparse_util.c`.

9.93.2.5 `void fasp_sparse_aplusb_ (INT * ia, INT * ja, REAL * a, INT * ib, INT * jb, REAL * b, INT * nab, INT * mab, INT * ic, INT * jc, REAL * c)`

Addition of two sparse matrices: calculating the numerical values in the result.

Parameters

<i>ia</i>	array of row pointers 1st summand
<i>ja</i>	array of column indices 1st summand
<i>a</i>	entries of the 1st summand
<i>ib</i>	array of row pointers 2nd summand
<i>jb</i>	array of column indices 2nd summand
<i>b</i>	entries of the 2nd summand
<i>nab</i>	number of rows
<i>mab</i>	number of cols
<i>ic</i>	array of row pointers in $c=a+b$
<i>jc</i>	array of column indices in $c=a+b$
<i>c</i>	entries of the result: $c=a+b$

Definition at line 431 of file `sparse_util.c`.

9.93.2.6 `void fasp_sparse_iit_ (INT * ia, INT * ja, INT * na, INT * ma, INT * iat, INT * jat)`

Transpose a boolean matrix (only given by *ia*, *ja*)

Parameters

<i>ia</i>	array of row pointers (as usual in CSR)
<i>ja</i>	array of column indices
<i>na</i>	number of rows
<i>ma</i>	number of cols
<i>iat</i>	array of row pointers in the result
<i>jat</i>	array of column indices

Note

For the concrete algorithm, see:

Definition at line 197 of file `sparse_util.c`.

9.93.2.7 `ivector fasp_sparse_MIS (dCSRmat * A)`

get the maximal independet set of a CSR matrix

Parameters

<i>A</i>	pointer to the matrix
----------	-----------------------

Note

: only use the sparsity of *A*, index starts from 1 (fortran)!!

information of *A*

work space

return

Definition at line 913 of file sparse_util.c.

9.93.2.8 void fasp_sparse_rapcmp_ (INT * *ir*, INT * *jr*, REAL * *r*, INT * *ia*, INT * *ja*, REAL * *a*, INT * *ipt*, INT * *jpt*, REAL * *pt*, INT * *nin*, INT * *ncin*, INT * *iac*, INT * *jac*, REAL * *ac*, INT * *idummy*)

Calculates $R \cdot A \cdot P$ after the nonzero structure of the result is known. *iac,jac,ac* have to be allocated before call to this function.

Note

:I: is input :O: is output :IO: is both

Parameters

<i>ir</i>	:I: array of row pointers for R
<i>jr</i>	:I: array of column indices for R
<i>r</i>	:I: entries of R
<i>ia</i>	:I: array of row pointers for A
<i>ja</i>	:I: array of column indices for A
<i>a</i>	:I: entries of A
<i>ipt</i>	:I: array of row pointers for P
<i>jpt</i>	:I: array of column indices for P
<i>pt</i>	:I: entries of P
<i>nin</i>	:I: number of rows in R
<i>ncin</i>	:I: number of rows in
<i>iac</i>	:O: array of row pointers for P
<i>jac</i>	:O: array of column indices for P
<i>ac</i>	:O: entries of P
<i>idummy</i>	not changed

Note

compute $R \cdot A \cdot P$ for known nonzero structure of the result the result is stored in *iac,jac,ac*!

Definition at line 791 of file sparse_util.c.

9.93.2.9 void fasp_sparse_rapms_ (INT * *ir*, INT * *jr*, INT * *ia*, INT * *ja*, INT * *ip*, INT * *jp*, INT * *nin*, INT * *ncin*, INT * *iac*, INT * *jac*, INT * *maxrout*)

Calculates the nonzero structure of $R \cdot A \cdot P$, if *jac* is not null. If *jac* is null only finds num of nonzeros.

Note

:I: is input :O: is output :IO: is both

Parameters

<i>ir</i>	:I: array of row pointers for R
<i>jr</i>	:I: array of column indices for R
<i>ia</i>	:I: array of row pointers for A
<i>ja</i>	:I: array of column indices for A
<i>ip</i>	:I: array of row pointers for P
<i>jp</i>	:I: array of column indices for P
<i>nin</i>	:I: number of rows in R
<i>ncin</i>	:I: number of columns in R
<i>iac</i>	:O: array of row pointers for Ac
<i>jac</i>	:O: array of column indices for Ac
<i>maxrout</i>	:O: the maximum nonzeros per row for R

Note

Computes the sparsity pattern of $R \cdot A \cdot P$. maxrout is output and is the maximum nonzeros per row for r. On output we also have iac (if jac is null) and jac (if jac entry is not null). R is (nc,n) A is (n,n) and P is (n,nc)!

Modified by Chensong Zhang on 09/11/2012

Definition at line 514 of file sparse_util.c.

9.93.2.10 void fasp_sparse_wta_ (INT * *jw*, REAL * *w*, INT * *ia*, INT * *ja*, REAL * *a*, INT * *nwp*, INT * *map*, INT * *jv*, REAL * *v*, INT * *nvp*)

Calculate $v^t = w^t A$, where w is a sparse vector and A is sparse matrix. v is an array of dimension = number of columns in A.

Note

:I: is input :O: is output :IO: is both

Parameters

<i>jw</i>	:I: indices such that w[jw] is nonzero
<i>w</i>	:I: the values of w
<i>ia</i>	:I: array of row pointers for A
<i>ja</i>	:I: array of column indices for A
<i>a</i>	:I: entries of A
<i>nwp</i>	:I: number of nonzeros in w (the length of w)
<i>map</i>	:I: number of columns in A
<i>jv</i>	:O: indices such that v[jv] is nonzero
<i>v</i>	:O: the result $v^t = w^t A$
<i>nvp</i>	:I: number of nonzeros in v

Definition at line 651 of file sparse_util.c.

9.93.2.11 void fasp_sparse_wtams_ (INT * *jw*, INT * *ia*, INT * *ja*, INT * *nwp*, INT * *map*, INT * *jv*, INT * *nvp*, INT * *icp*)

Finds the nonzeros in the result of $v^t = w^t A$, where w is a sparse vector and A is sparse matrix. jv is an integer array containing the indices of the nonzero elements in the result.

:I: is input :O: is output :IO: is both

Parameters

<i>jw</i>	:l: indices such that $w[jw]$ is nonzero
<i>ia</i>	:l: array of row pointers for A
<i>ja</i>	:l: array of column indices for A
<i>nwp</i>	:l: number of nonzeros in w (the length of w)
<i>map</i>	:l: number of columns in A
<i>jv</i>	:O: indices such that $v[jv]$ is nonzero
<i>nvp</i>	:l: number of nonzeros in v
<i>icp</i>	:IO: is a working array of length (*map) which on output satisfies $icp[jv[k]-1]=k$; Values of $icp[]$ at positions * other than $(jv[k]-1)$ remain unchanged.

Modified by Chensong Zhang on 09/11/2012

Definition at line 598 of file sparse_util.c.

9.93.2.12 void fasp_sparse_ytx_ (INT * *jy*, REAL * *y*, INT * *jx*, REAL * *x*, INT * *nyp*, INT * *nxp*, INT * *icp*, REAL * *s*)

Calculates $s = y^t x$. y is sparse, x is sparse.

note :l: is input :O: is output :IO: is both

Parameters

<i>jy</i>	:l: indices such that $y[jy]$ is nonzero
<i>y</i>	:l: is a sparse vector.
<i>nyp</i>	:l: number of nonzeros in y
<i>jx</i>	:l: indices such that $x[jx]$ is nonzero
<i>x</i>	:l: is a sparse vector.
<i>nxp</i>	:l: number of nonzeros in x
<i>icp</i>	???
<i>s</i>	:O: $s = y^t x$.

Definition at line 736 of file sparse_util.c.

9.93.2.13 void fasp_sparse_ytxbig_ (INT * *jy*, REAL * *y*, INT * *nyp*, REAL * *x*, REAL * *s*)

Calculates $s = y^t x$. y-sparse, x - no.

Note

:l: is input :O: is output :IO: is both

Parameters

<i>jy</i>	:l: indices such that $y[jy]$ is nonzero
<i>y</i>	:l: is a sparse vector.
<i>nyp</i>	:l: number of nonzeros in v
<i>x</i>	:l: also a vector assumed to have entry for any $j=jy[i]-1$; for $i=1:nyp$. This means that x here does not have to be sparse.

s	:O: $s = y^t x$.
-----	-------------------

Definition at line 702 of file sparse_util.c.

9.94 spbcgs.c File Reference

Krylov subspace methods – Preconditioned BiCGstab with safe net.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- [INT fasp_solver_dcsr_spbcgs](#) (dCSRmat *A, dvector *b, dvector *u, precondition *pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT print_level)
Preconditioned BiCGstab method for solving $Au=b$ with safe net.
- [INT fasp_solver_dbsr_spbcgs](#) (dBSRmat *A, dvector *b, dvector *u, precondition *pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT print_level)
Preconditioned BiCGstab method for solving $Au=b$ with safe net.
- [INT fasp_solver_bdcsr_spbcgs](#) (block_dCSRmat *A, dvector *b, dvector *u, precondition *pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT print_level)
Preconditioned BiCGstab method for solving $Au=b$ with safe net.
- [INT fasp_solver_dstr_spbcgs](#) (dSTRmat *A, dvector *b, dvector *u, precondition *pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT print_level)
Preconditioned BiCGstab method for solving $Au=b$ with safe net.

9.94.1 Detailed Description

Krylov subspace methods – Preconditioned BiCGstab with safe net.

Abstract algorithm

PBICGStab method to solve $A*x=b$ is to generate $\{x_k\}$ to approximate x

Note: We generate a series of $\{p_k\}$ such that $V_k=\text{span}\{p_1, \dots, p_k\}$.

Step 0. Given A , b , x_0 , M

Step 1. Compute residual $r_0 = b - A*x_0$ and convergence check;

Step 2. Initialization $z_0 = M^{-1}*r_0$, $p_0=z_0$;

Step 3. Main loop ...

FOR $k = 0:\text{MaxIt}$

- get step size $\alpha = f(r_k, z_k, p_k)$;
- update solution: $x_{k+1} = x_k + \alpha*p_k$;
- check whether x is NAN;

- perform stagnation check;
- update residual: $r_{k+1} = r_k - \alpha(A \cdot p_k)$;
- if $r_{k+1} < r_{\text{best}}$: save x_{k+1} as x_{best} ;
- perform residual check;
- obtain p_{k+1} using $\{p_0, p_1, \dots, p_k\}$;
- prepare for next iteration;
- print the result of k-th iteration; END FOR

Convergence check: $\text{norm}(r)/\text{norm}(b) < \text{tol}$

Stagnation check:

- IF $\text{norm}(\alpha \cdot p_k)/\text{norm}(x_{k+1}) < \text{tol_stag}$
 1. compute $r = b - A \cdot x_{k+1}$;
 2. convergence check;
 3. IF (not converged & restart_number < Max_Stag_Check) restart;
- END IF

Residual check:

- IF $\text{norm}(r_{k+1})/\text{norm}(b) < \text{tol}$
 1. compute the real residual $r = b - A \cdot x_{k+1}$;
 2. convergence check;
 3. IF (not converged & restart_number < Max_Res_Check) restart;
- END IF

Safe net check:

- IF $r_{k+1} > r_{\text{best}}$
 1. $x_{k+1} = x_{\text{best}}$
- END IF

Note

Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM
See [spbcgs.c](#) for a safer version

9.94.2 Function Documentation

9.94.2.1 **INT fasp_solver_bdcsr_spbcgs (block_dCSRmat * A, dvector * b, dvector * u, precondition * pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT print_level)**

Preconditioned BiCGstab method for solving $Au=b$ with safe net.

Parameters

<i>A</i>	Pointer to block_dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to the structure of precondition (precond)
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Chensong Zhang

Date

03/31/2013

Definition at line 870 of file spbcgs.c.

9.94.2.2 `INT fasp_solver_dbsr_spbcgs (dBSRmat * A, dvector * b, dvector * u, precondition * pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT print_level)`

Preconditioned BiCGstab method for solving $Au=b$ with safe net.

Parameters

<i>A</i>	Pointer to dBSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to the structure of precondition (precond)
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Chensong Zhang

Date

03/31/2013

Definition at line 481 of file spbcgs.c.

9.94.2.3 **INT** fasp_solver_dcsr_spgcg (**dCSRmat** * *A*, **dvector** * *b*, **dvector** * *u*, **precond** * *pc*, **const REAL** *tol*, **const INT** *MaxIt*, **const SHORT** *stop_type*, **const SHORT** *print_level*)

Preconditioned BiCGstab method for solving $Au=b$ with safe net.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to the structure of precondition (precond)
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Chensong Zhang

Date

03/31/2013

Definition at line 92 of file spbcgs.c.

9.94.2.4 `INT fasp_solver_dstr_spbcgs (dSTRmat * A, dvector * b, dvector * u, precondition * pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT print_level)`

Preconditioned BiCGstab method for solving $Au=b$ with safe net.

Parameters

<i>A</i>	Pointer to dSTRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to the structure of precondition (precond)
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Chensong Zhang

Date

03/31/2013

Definition at line 1259 of file spbcgs.c.

9.95 spcg.c File Reference

Krylov subspace methods – Preconditioned conjugate gradient with safe net.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- `INT fasp_solver_dcsr_spcg (dCSRmat *A, dvector *b, dvector *u, precondition *pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT print_level)`
Preconditioned conjugate gradient method for solving $Au=b$ with safe net.
- `INT fasp_solver_bdcsr_spcg (block_dCSRmat *A, dvector *b, dvector *u, precondition *pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT print_level)`
Preconditioned conjugate gradient method for solving $Au=b$ with safe net.
- `INT fasp_solver_dstr_spcg (dSTRmat *A, dvector *b, dvector *u, precondition *pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT print_level)`
Preconditioned conjugate gradient method for solving $Au=b$ with safe net.

9.95.1 Detailed Description

Krylov subspace methods – Preconditioned conjugate gradient with safe net.

Abstract algorithm

PCG method to solve $Ax=b$ is to generate $\{x_k\}$ to approximate x

Step 0. Given A , b , x_0 , M

Step 1. Compute residual $r_0 = b - Ax_0$ and convergence check;

Step 2. Initialization $z_0 = M^{-1}r_0$, $p_0 = z_0$;

Step 3. Main loop ...

FOR $k = 0:MaxIt$

- get step size $\alpha = f(r_k, z_k, p_k)$;
- update solution: $x_{k+1} = x_k + \alpha p_k$;
- check whether x is NAN;
- perform stagnation check;
- update residual: $r_{k+1} = r_k - \alpha(Ap_k)$;
- if $r_{k+1} < r_{\{best\}}$: save x_{k+1} as $x_{\{best\}}$;
- perform residual check;
- obtain p_{k+1} using $\{p_0, p_1, \dots, p_k\}$;
- prepare for next iteration;
- print the result of k -th iteration; END FOR

Convergence check: $\text{norm}(r)/\text{norm}(b) < \text{tol}$

Stagnation check:

- IF $\text{norm}(\alpha * p_k)/\text{norm}(x_{k+1}) < \text{tol_stag}$
 1. compute $r = b - A * x_{k+1}$;
 2. convergence check;
 3. IF (not converged & restart_number < Max_Stag_Check) restart;
- END IF

Residual check:

- IF $\text{norm}(r_{k+1})/\text{norm}(b) < \text{tol}$
 1. compute the real residual $r = b - A * x_{k+1}$;
 2. convergence check;
 3. IF (not converged & restart_number < Max_Res_Check) restart;
- END IF

Safe net check:

- IF $r_{k+1} > r_{\text{best}}$
 1. $x_{k+1} = x_{\text{best}}$
- END IF

Note

Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM
See [pcg.c](#) for a version without safe net

9.95.2 Function Documentation

9.95.2.1 **INT fasp_solver_bdcsr_spcg (block_dCSRmat * *A*, dvector * *b*, dvector * *u*, precondition * *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *stop_type*, const SHORT *print_level*)**

Preconditioned conjugate gradient method for solving $Au=b$ with safe net.

Parameters

<i>A</i>	Pointer to block_dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to the structure of precondition (precond)
<i>tol</i>	Tolerance for stopping

<i>MaxIt</i>	Maximal number of iterations
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Chensong Zhang

Date

03/28/2013

Definition at line 415 of file spcg.c.

9.95.2.2 `INT fasp_solver_dcsr_spcg (dCSRmat * A, dvector * b, dvector * u, precondition * pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT print_level)`

Preconditioned conjugate gradient method for solving $Au=b$ with safe net.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to the structure of precondition (precond)
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Chensong Zhang

Date

03/28/2013

Definition at line 89 of file spcg.c.

9.95.2.3 `INT fasp_solver_dstr_spcg (dSTRmat * A, dvector * b, dvector * u, precondition * pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT print_level)`

Preconditioned conjugate gradient method for solving $Au=b$ with safe net.

Parameters

<i>A</i>	Pointer to dSTRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>MaxIt</i>	Maximal number of iterations
<i>tol</i>	Tolerance for stopping
<i>pc</i>	Pointer to the structure of precondition (precond)
<i>print_level</i>	How much information to print out
<i>stop_type</i>	Stopping criteria type

Returns

Number of iterations if converged, error message otherwise

Author

Chensong Zhang

Date

03/28/2013

Definition at line 740 of file spcg.c.

9.96 spgmres.c File Reference

Krylov subspace methods – Preconditioned GMRes with safe net.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- [INT fasp_solver_dcsr_spgmres](#) ([dCSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [precond](#) *pc, const [REAL](#) tol, const [INT](#) MaxIt, [SHORT](#) restart, const [SHORT](#) stop_type, const [SHORT](#) print_level)
Preconditioned GMRES method for solving $Au=b$ with safe-guard.
- [INT fasp_solver_bdcsr_spgmres](#) ([block_dCSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [precond](#) *pc, const [REAL](#) tol, const [INT](#) MaxIt, [SHORT](#) restart, const [SHORT](#) stop_type, const [SHORT](#) print_level)
Preconditioned GMRES method for solving $Au=b$ with safe-guard.
- [INT fasp_solver_dbsr_spgmres](#) ([dBSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [precond](#) *pc, const [REAL](#) tol, const [INT](#) MaxIt, [SHORT](#) restart, const [SHORT](#) stop_type, const [SHORT](#) print_level)
Preconditioned GMRES method for solving $Au=b$ with safe-guard.
- [INT fasp_solver_dstr_spgmres](#) ([dSTRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [precond](#) *pc, const [REAL](#) tol, const [INT](#) MaxIt, [SHORT](#) restart, const [SHORT](#) stop_type, const [SHORT](#) print_level)
Preconditioned GMRES method for solving $Au=b$ with safe-guard.

9.96.1 Detailed Description

Krylov subspace methods – Preconditioned GMRes with safe net.

Note

Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM
 See also [pgmres.c](#) for a variable restarting version.
 See [pgmres.c](#) for a version without safe net

9.96.2 Function Documentation

9.96.2.1 **INT fasp_solver_bdcsr_spgmres (block_dCSRmat * *A*, dvector * *b*, dvector * *x*, precondition * *pc*, const REAL *tol*, const INT *MaxIt*, SHORT *restart*, const SHORT *stop_type*, const SHORT *print_level*)**

Preconditioned GMRES method for solving $Au=b$ with safe-guard.

Parameters

<i>A</i>	Pointer to block_dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>x</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to the structure of precondition (precond)
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>restart</i>	Restarting steps
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Chensong Zhang

Date

04/05/2013

Definition at line 385 of file spgmres.c.

9.96.2.2 **INT fasp_solver_dbsr_spgmres (dBSRmat * *A*, dvector * *b*, dvector * *x*, precondition * *pc*, const REAL *tol*, const INT *MaxIt*, SHORT *restart*, const SHORT *stop_type*, const SHORT *print_level*)**

Preconditioned GMRES method for solving $Au=b$ with safe-guard.

Parameters

<i>A</i>	Pointer to dBSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>x</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to the structure of precondition (precond)
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>restart</i>	Restarting steps
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Chensong Zhang

Date

04/05/2013

Definition at line 724 of file spgmres.c.

9.96.2.3 `INT fasp_solver_dcsr_spgmres (dCSRmat * A, dvector * b, dvector * x, precondition * pc, const REAL tol, const INT MaxIt, SHORT restart, const SHORT stop_type, const SHORT print_level)`

Preconditioned GMRES method for solving $Au=b$ with safe-guard.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>x</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to the structure of precondition (precond)
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>restart</i>	Restarting steps
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Chensong Zhang

Date

04/05/2013 Modified by Chunsheng Feng on 07/22/2013: Add adapt memory allocate

Definition at line 46 of file spgmres.c.

9.96.2.4 **INT** fasp_solver_dstr_spgmres (**dSTRmat** * *A*, **dvector** * *b*, **dvector** * *x*, **precond** * *pc*, const **REAL** *tol*, const **INT** *MaxIt*, **SHORT** *restart*, const **SHORT** *stop_type*, const **SHORT** *print_level*)

Preconditioned GMRES method for solving $Au=b$ with safe-guard.

Parameters

<i>A</i>	Pointer to dSTRmat : the coefficient matrix
<i>b</i>	Pointer to dvector : the right hand side
<i>x</i>	Pointer to dvector : the unknowns
<i>pc</i>	Pointer to the structure of precondition (precond)
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>restart</i>	Restarting steps
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Chensong Zhang

Date

04/05/2013

Definition at line 1063 of file spgmres.c.

9.97 spminres.c File Reference

Krylov subspace methods – Preconditioned minimal residual with safe net.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- **INT** fasp_solver_dcsr_spminres (**dCSRmat** **A*, **dvector** **b*, **dvector** **u*, **precond** **pc*, const **REAL** *tol*, const **INT** *MaxIt*, const **SHORT** *stop_type*, const **SHORT** *print_level*)
A preconditioned minimal residual (Minres) method for solving $Au=b$ with safe net.
- **INT** fasp_solver_bdcsr_spminres (**block_dCSRmat** **A*, **dvector** **b*, **dvector** **u*, **precond** **pc*, const **REAL** *tol*, const **INT** *MaxIt*, const **SHORT** *stop_type*, const **SHORT** *print_level*)
A preconditioned minimal residual (Minres) method for solving $Au=b$ with safe net.
- **INT** fasp_solver_dstr_spminres (**dSTRmat** **A*, **dvector** **b*, **dvector** **u*, **precond** **pc*, const **REAL** *tol*, const **INT** *MaxIt*, const **SHORT** *stop_type*, const **SHORT** *print_level*)
A preconditioned minimal residual (Minres) method for solving $Au=b$ with safe net.

9.97.1 Detailed Description

Krylov subspace methods – Preconditioned minimal residual with safe net.

Abstract algorithm

Krylov method to solve $A*x=b$ is to generate $\{x_k\}$ to approximate x , where x_k is the optimal solution in Krylov space

$V_k = \text{span}\{r_0, A*r_0, A^2*r_0, \dots, A^{k-1}*r_0\}$,

under some inner product.

For the implementation, we generate a series of $\{p_k\}$ such that $V_k = \text{span}\{p_1, \dots, p_k\}$. Details:

Step 0. Given A , b , x_0 , M

Step 1. Compute residual $r_0 = b - A*x_0$ and convergence check;

Step 2. Initialization $z_0 = M^{-1}*r_0$, $p_0 = z_0$;

Step 3. Main loop ...

FOR $k = 0 : \text{MaxIt}$

- get step size $\alpha = f(r_k, z_k, p_k)$;
- update solution: $x_{k+1} = x_k + \alpha*p_k$;
- check whether x is NAN;
- perform stagnation check;
- update residual: $r_{k+1} = r_k - \alpha*(A*p_k)$;
- if $r_{k+1} < r_{\text{best}}$: save x_{k+1} as x_{best} ;
- perform residual check;
- obtain p_{k+1} using $\{p_0, p_1, \dots, p_k\}$;
- prepare for next iteration;
- print the result of k -th iteration; END FOR

Convergence check: $\text{norm}(r)/\text{norm}(b) < \text{tol}$

Stagnation check:

- IF $\text{norm}(\alpha*p_k)/\text{norm}(x_{k+1}) < \text{tol_stag}$
 1. compute $r = b - A*x_{k+1}$;
 2. convergence check;
 3. IF (not converged & restart_number < Max_Stag_Check) restart;
- END IF

Residual check:

- IF $\text{norm}(r_{k+1})/\text{norm}(b) < \text{tol}$
 1. compute the real residual $r = b - A*x_{k+1}$;
 2. convergence check;

3. IF (not converged & restart_number < Max_Res_Check) restart;

- END IF

Safe net check:

- IF $r_{k+1} > r_{\text{best}}$
 1. $x_{k+1} = x_{\text{best}}$
- END IF

Note

Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM
See [pminres.c](#) for a version without safe net

9.97.2 Function Documentation

9.97.2.1 `INT fasp_solver_bdcsr_spmminres (block_dCSRmat * A, dvector * b, dvector * u, precondition * pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT print_level)`

A preconditioned minimal residual (Minres) method for solving $Au=b$ with safe net.

Parameters

<i>A</i>	Pointer to block_dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to the structure of precondition (precond)
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Chensong Zhang

Date

04/09/2013

Definition at line 544 of file spminres.c.

9.97.2.2 `INT fasp_solver_dcsr_spmminres (dCSRmat * A, dvector * b, dvector * u, precondition * pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT print_level)`

A preconditioned minimal residual (Minres) method for solving $Au=b$ with safe net.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to the structure of precondition (precond)
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Chensong Zhang

Date

04/09/2013

Definition at line 96 of file spminres.c.

9.97.2.3 `INT fasp_solver_dstr_spminres (dSTRmat * A, dvector * b, dvector * u, precondition * pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT print_level)`

A preconditioned minimal residual (Minres) method for solving $Au=b$ with safe net.

Parameters

<i>A</i>	Pointer to dSTRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>u</i>	Pointer to dvector: the unknowns
<i>MaxIt</i>	Maximal number of iterations
<i>tol</i>	Tolerance for stopping
<i>pc</i>	Pointer to the structure of precondition (precond)
<i>print_level</i>	How much information to print out
<i>stop_type</i>	Stopping criteria type

Returns

Number of iterations if converged, error message otherwise

Author

Chensong Zhang

Date

04/09/2013

Definition at line 992 of file spminres.c.

9.98 spvgmres.c File Reference

Krylov subspace methods – Preconditioned variable-restart GMRes with safe net.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- [INT fasp_solver_dcsr_spvgmres](#) ([dCSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [precond](#) *pc, const [REAL](#) tol, const [INT](#) MaxIt, [SHORT](#) restart, const [SHORT](#) stop_type, const [SHORT](#) print_level)
Solve "Ax=b" using PGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration.
- [INT fasp_solver_bdcsr_spvgmres](#) ([block_dCSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [precond](#) *pc, const [REAL](#) tol, const [INT](#) MaxIt, [SHORT](#) restart, const [SHORT](#) stop_type, const [SHORT](#) print_level)
Preconditioned GMRES method for solving Au=b.
- [INT fasp_solver_dbsr_spvgmres](#) ([dBSRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [precond](#) *pc, const [REAL](#) tol, const [INT](#) MaxIt, [SHORT](#) restart, const [SHORT](#) stop_type, const [SHORT](#) print_level)
Solve "Ax=b" using PGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration.
- [INT fasp_solver_dstr_spvgmres](#) ([dSTRmat](#) *A, [dvector](#) *b, [dvector](#) *x, [precond](#) *pc, const [REAL](#) tol, const [INT](#) MaxIt, [SHORT](#) restart, const [SHORT](#) stop_type, const [SHORT](#) print_level)
Solve "Ax=b" using PGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration.

9.98.1 Detailed Description

Krylov subspace methods – Preconditioned variable-restart GMRes with safe net.

Note

Refer to A.H. Baker, E.R. Jessup, and Tz.V. Kolev A Simple Strategy for Varying the Restart Parameter in GMR↵ES(m) Journal of Computational and Applied Mathematics, 230 (2009) pp. 751-761. UCRL-JRNL-235266.
See [pvgmres.c](#) a version without safe net

9.98.2 Function Documentation

9.98.2.1 [INT fasp_solver_bdcsr_spvgmres](#) ([block_dCSRmat](#) * A, [dvector](#) * b, [dvector](#) * x, [precond](#) * pc, const [REAL](#) tol, const [INT](#) MaxIt, [SHORT](#) restart, const [SHORT](#) stop_type, const [SHORT](#) print_level)

Preconditioned GMRES method for solving Au=b.

Parameters

A	Pointer to block_dCSRmat : the coefficient matrix
---	---

<i>b</i>	Pointer to dvector: the right hand side
<i>x</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to the structure of precondition (precond)
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>restart</i>	Restarting steps
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Chensong Zhang

Date

04/06/2013

Definition at line 425 of file spvgmres.c.

9.98.2.2 `INT fasp_solver_dbsr_spvgmres (dBSRmat * A, dvector * b, dvector * x, precondition * pc, const REAL tol, const INT MaxIt, SHORT restart, const SHORT stop_type, const SHORT print_level)`

Solve "Ax=b" using PGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration.

Parameters

<i>A</i>	Pointer to dBSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>x</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to the structure of precondition (precond)
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>restart</i>	Restarting steps
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Chensong Zhang

Date

04/06/2013

Definition at line 802 of file spvgmres.c.

9.98.2.3 **INT** fasp_solver_dcsr_spgmres (**dCSRmat** * *A*, **dvector** * *b*, **dvector** * *x*, **precond** * *pc*, **const REAL** *tol*, **const INT** *MaxIt*, **SHORT** *restart*, **const SHORT** *stop_type*, **const SHORT** *print_level*)

Solve " $Ax=b$ " using PGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration.

Parameters

<i>A</i>	Pointer to dCSRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>x</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to the structure of precondition (precond)
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>restart</i>	Restarting steps
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Chensong Zhang

Date

04/06/2013 Modified by Chunsheng Feng on 07/22/2013: Add adapt memory allocate

Definition at line 49 of file spvgmres.c.

9.98.2.4 `INT fasp_solver_dstr_spvgmres (dSTRmat * A, dvector * b, dvector * x, precondition * pc, const REAL tol, const INT MaxIt, SHORT restart, const SHORT stop_type, const SHORT print_level)`

Solve " $Ax=b$ " using PGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration.

Parameters

<i>A</i>	Pointer to dSTRmat : the coefficient matrix
<i>b</i>	Pointer to dvector: the right hand side
<i>x</i>	Pointer to dvector: the unknowns
<i>pc</i>	Pointer to the structure of precondition (precond)
<i>tol</i>	Tolerance for stopping
<i>MaxIt</i>	Maximal number of iterations
<i>restart</i>	Restarting steps
<i>stop_type</i>	Stopping criteria type
<i>print_level</i>	How much information to print out

Returns

Number of iterations if converged, error message otherwise

Author

Chensong Zhang

Date

04/06/2013

Definition at line 1179 of file spvgmres.c.

9.99 threads.c File Reference

Get and set number of threads and assigne work load for each thread.

```
#include <stdio.h>
#include <stdlib.h>
#include "fasp.h"
```

Functions

- void [FASP_GET_START_END](#) (INT procid, INT nprocs, INT n, INT *start, INT *end)
Assign Load to each thread.
- void [fasp_set_GS_threads](#) (INT mythreads, INT its)
Set threads for CPR. Please add it at the begin of Krylov openmp method function and after iter++.

Variables

- INT THDs_AMG_GS =0
- INT THDs_CPR_IGS =0
- INT THDs_CPR_gGS =0

9.99.1 Detailed Description

Get and set number of threads and assigne work load for each thread.

9.99.2 Function Documentation

9.99.2.1 void [FASP_GET_START_END](#) (INT *procid*, INT *nprocs*, INT *n*, INT * *start*, INT * *end*)

Assign Load to each thread.

Parameters

<i>procid</i>	Index of thread
<i>nprocs</i>	Number of threads
<i>n</i>	Total workload
<i>start</i>	Pointer to the begin of each thread in total workload
<i>end</i>	Pointer to the end of each thread in total workload

Author

Chunsheng Feng, Xiaoqiang Yue and Zheng Li

Date

June/25/2012

Definition at line 83 of file threads.c.

9.99.2.2 void fasp_set_GS_threads (INT *threads*, INT *its*)

Set threads for CPR. Please add it at the begin of Krylov openmp method function and after iter++.

Parameters

<i>threads</i>	Total threads of solver
<i>its</i>	Current its of the Krylov methods

Author

Feng Chunsheng, Yue Xiaoqiang

Date

03/20/2011

TODO: Why put it here??? –Chensong

Definition at line 125 of file threads.c.

9.99.3 Variable Documentation

9.99.3.1 INT THDs_AMG_GS =0

cpr amg gs smoothing threads

Definition at line 107 of file threads.c.

9.99.3.2 INT THDs_CPR_gGS =0

global matrix gs smoothing threads

Definition at line 109 of file threads.c.

9.99.3.3 INT THDs_CPR_IGS =0

reservoir gs smoothing threads

Definition at line 108 of file threads.c.

9.100 timing.c File Reference

Timing subroutines.

```
#include <time.h>
#include "fasp.h"
```

Functions

- void [fasp_gettime](#) (REAL *time)

Get system time.

9.100.1 Detailed Description

Timing subroutines.

9.100.2 Function Documentation

9.100.2.1 fasp_gettime (REAL * time)

Get system time.

Author

Chunsheng Feng, Zheng LI

Date

11/10/2012

Modified by Chensong Zhang on 09/22/2014: Use CLOCKS_PER_SEC for cross-platform
Definition at line 28 of file timing.c.

9.101 vec.c File Reference

Simple operations for vectors.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- [INT fasp_dvec_isnan](#) ([dvector](#) *u)
Check a dvector whether there is NAN.
- [dvector fasp_dvec_create](#) (const [INT](#) m)
Create dvector data space of REAL type.
- [ivector fasp_ivec_create](#) (const [INT](#) m)
Create vector data space of INT type.
- void [fasp_dvec_alloc](#) (const [INT](#) m, [dvector](#) *u)
Create dvector data space of REAL type.
- void [fasp_ivec_alloc](#) (const [INT](#) m, [ivector](#) *u)
Create vector data space of INT type.
- void [fasp_dvec_free](#) ([dvector](#) *u)
Free vector data space of REAL type.
- void [fasp_ivec_free](#) ([ivector](#) *u)
Free vector data space of INT type.
- void [fasp_dvec_null](#) ([dvector](#) *x)
Initialize dvector.

- void `fasp_dvec_rand` (const INT n, dvector *x)
Generate random REAL vector in the range from 0 to 1.
- void `fasp_dvec_set` (INT n, dvector *x, REAL val)
Initialize dvector x[i]=val for i=0:n-1.
- void `fasp_ivec_set` (const INT m, ivec *u)
Set ivec value to be m.
- void `fasp_dvec_cp` (dvector *x, dvector *y)
Copy dvector x to dvector y.
- REAL `fasp_dvec_maxdiff` (dvector *x, dvector *y)
Maximal difference of two dvector x and y.
- void `fasp_dvec_symdiagscale` (dvector *b, dvector *diag)
Symmetric diagonal scaling $D^{-1/2}b$.

9.101.1 Detailed Description

Simple operations for vectors.

Note

Every structures should be initialized before usage.

9.101.2 Function Documentation

9.101.2.1 void fasp_dvec_alloc (const INT m, dvector * u)

Create dvector data space of REAL type.

Parameters

<i>m</i>	Number of rows
<i>u</i>	Pointer to dvector (OUTPUT)

Author

Chensong Zhang

Date

2010/04/06

Definition at line 99 of file vec.c.

9.101.2.2 void fasp_dvec_cp (dvector * x, dvector * y)

Copy dvector x to dvector y.

Parameters

x	Pointer to dvector
y	Pointer to dvector (MODIFIED)

Author

Chensong Zhang

Date

11/16/2009

Definition at line 345 of file vec.c.

9.101.2.3 dvector fasp_dvec_create (const INT m)

Create dvector data space of REAL type.

Parameters

m	Number of rows
-----	----------------

Returns

u The new dvector

Author

Chensong Zhang

Date

2010/04/06

Definition at line 56 of file vec.c.

9.101.2.4 void fasp_dvec_free (dvector * u)

Free vector data space of REAL type.

Parameters

u	Pointer to dvector which needs to be deallocated
-----	--

Author

Chensong Zhang

Date

2010/04/03

Definition at line 139 of file vec.c.

9.101.2.5 INT fasp_dvec_isnan (dvector * *u*)

Check a dvector whether there is NAN.

Parameters

u	Pointer to dvector
-----	--------------------

Returns

Return TRUE if there is NAN

Author

Chensong Zhang

Date

2013/03/31

Definition at line 33 of file vec.c.

9.101.2.6 REAL fasp_dvec_maxdiff (dvector * x, dvector * y)

Maximal difference of two dvector x and y.

Parameters

x	Pointer to dvector
y	Pointer to dvector

Returns

Maximal norm of x-y

Author

Chensong Zhang

Date

11/16/2009

Modified by chunsheng Feng, Zheng Li

Date

06/30/2012

Definition at line 368 of file vec.c.

9.101.2.7 void fasp_dvec_null (dvector * x)

Initialize dvector.

Parameters

x	Pointer to dvector which needs to be initialized
-----	--

Author

Chensong Zhang

Date

2010/04/03

Definition at line 177 of file vec.c.

9.101.2.8 void fasp_dvec_rand (const INT n , dvector * x)

Generate random REAL vector in the range from 0 to 1.

Parameters

n	Size of the vector
x	Pointer to dvector

Note

Sample usage:

```
dvector xapp;
```

```
fasp_dvec_create(100,&xapp);
```

```
fasp_dvec_rand(100,&xapp);
```

```
fasp_dvec_print(100,&xapp);
```

Author

Chensong Zhang

Date

11/16/2009

Definition at line 203 of file vec.c.

9.101.2.9 void fasp_dvec_set (INT n , dvector * x , REAL val)

Initialize dvector $x[i]=val$ for $i=0:n-1$.

Parameters

<i>n</i>	Number of variables
<i>x</i>	Pointer to dvector
<i>val</i>	Initial value for the vector

Author

Chensong Zhang

Date

11/16/2009

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Definition at line 235 of file vec.c.

9.101.2.10 void fasp_dvec_symdiagscale (dvector * *b*, dvector * *diag*)

Symmetric diagonal scaling $D^{-1/2}b$.

Parameters

<i>b</i>	Pointer to dvector
<i>diag</i>	Pointer to dvector: the diagonal entries

Author

Xiaozhe Hu

Date

01/31/2011

Definition at line 421 of file vec.c.

9.101.2.11 void fasp_ivec_alloc (const INT *m*, ivec * *u*)

Create vector data space of INT type.

Parameters

<i>m</i>	Number of rows
<i>u</i>	Pointer to ivec (OUTPUT)

Author

Chensong Zhang

Date

2010/04/06

Definition at line 119 of file vec.c.

9.101.2.12 `ivector fasp_ivec_create (const INT m)`

Create vector data space of INT type.

Parameters

m	Number of rows
-----	----------------

Returns

u The new ivector

Author

Chensong Zhang

Date

2010/04/06

Definition at line 78 of file vec.c.

9.101.2.13 void fasp_ivec_free (ivector * u)

Free vector data space of INT type.

Parameters

u	Pointer to ivector which needs to be deallocated
-----	--

Author

Chensong Zhang

Date

2010/04/03

Note

This function is same as fasp_dvec_free except input type.

Definition at line 159 of file vec.c.

9.101.2.14 void fasp_ivec_set (const INT m , ivector * u)

Set ivector value to be m .

Parameters

m	Integer value of ivector
u	Pointer to ivector (MODIFIED)

Author

Chensong Zhang

Date

04/03/2010

Modified by Chunsheng Feng, Xiaoqiang Yue

Date

05/23/2012

Definition at line 304 of file vec.c.

9.102 wrapper.c File Reference

Wrappers for accessing functions by advanced users.

```
#include "fasp.h"
#include "fasp_block.h"
#include "fasp_functs.h"
```

Functions

- void [fasp_fwrapper_amg_](#) (INT *n, INT *nnz, INT *ia, INT *ja, REAL *a, REAL *b, REAL *u, REAL *tol, INT *maxit, INT *ptrlvl)

Solve $Ax=b$ by Ruge and Stuben's classic AMG.
- void [fasp_fwrapper_krylov_amg_](#) (INT *n, INT *nnz, INT *ia, INT *ja, REAL *a, REAL *b, REAL *u, REAL *tol, INT *maxit, INT *ptrlvl)

Solve $Ax=b$ by Krylov method preconditioned by classic AMG.
- INT [fasp_wrapper_dbsr_krylov_amg](#) (INT n, INT nnz, INT nb, INT *ia, INT *ja, REAL *a, REAL *b, REAL *u, REAL tol, INT maxit, INT ptrlvl)

Solve $Ax=b$ by Krylov method preconditioned by AMG (dcsr -> dbsr)
- INT [fasp_wrapper_dcoo_dbsr_krylov_amg](#) (INT n, INT nnz, INT nb, INT *ia, INT *ja, REAL *a, REAL *b, REAL *u, REAL tol, INT maxit, INT ptrlvl)

Solve $Ax=b$ by Krylov method preconditioned by AMG (dcoo -> dbsr)

9.102.1 Detailed Description

Wrappers for accessing functions by advanced users.

TODO: Input variables should not need [fasp.h](#)!!! –Chensong

9.102.2 Function Documentation

9.102.2.1 void [fasp_fwrapper_amg_](#) (INT * n, INT * nnz, INT * ia, INT * ja, REAL * a, REAL * b, REAL * u, REAL * tol, INT * maxit, INT * ptrlvl)

Solve $Ax=b$ by Ruge and Stuben's classic AMG.

Parameters

<i>n</i>	Number of cols of A
<i>nnz</i>	Number of nonzeros of A
<i>ia</i>	IA of A in CSR format
<i>ja</i>	JA of A in CSR format
<i>a</i>	VAL of A in CSR format
<i>b</i>	RHS vector
<i>u</i>	Solution vector
<i>tol</i>	Tolerance for iterative solvers
<i>maxit</i>	Max num of iterations
<i>ptrlvl</i>	Print level for iterative solvers

Author

Chensong Zhang

Date

09/16/2010

Definition at line 37 of file wrapper.c.

9.102.2.2 void fasp_fwapper_krylov_amg_ (INT * *n*, INT * *nnz*, INT * *ia*, INT * *ja*, REAL * *a*, REAL * *b*, REAL * *u*, REAL * *tol*, INT * *maxit*, INT * *ptrlvl*)

Solve $Ax=b$ by Krylov method preconditioned by classic AMG.

Parameters

<i>n</i>	Number of cols of A
<i>nnz</i>	Number of nonzeros of A
<i>ia</i>	IA of A in CSR format
<i>ja</i>	JA of A in CSR format
<i>a</i>	VAL of A in CSR format
<i>b</i>	RHS vector
<i>u</i>	Solution vector
<i>tol</i>	Tolerance for iterative solvers
<i>maxit</i>	Max num of iterations
<i>ptrlvl</i>	Print level for iterative solvers

Author

Chensong Zhang

Date

09/16/2010

Definition at line 87 of file wrapper.c.

9.102.2.3 INT fasp_wrapper_dbsr_krylov_amg (INT *n*, INT *nnz*, INT *nb*, INT * *ia*, INT * *ja*, REAL * *a*, REAL * *b*, REAL * *u*, REAL *tol*, INT *maxit*, INT *ptrlvl*)

Solve $Ax=b$ by Krylov method preconditioned by AMG (dcsr - > dbsr)

Parameters

<i>n</i>	Number of cols of A
<i>nnz</i>	Number of nonzeros of A
<i>nb</i>	Size of each small block
<i>ia</i>	IA of A in CSR format
<i>ja</i>	JA of A in CSR format
<i>a</i>	VAL of A in CSR format
<i>b</i>	RHS vector
<i>u</i>	Solution vector
<i>tol</i>	Tolerance for iterative solvers
<i>maxit</i>	Max num of iterations
<i>ptrlvl</i>	Print level for iterative solvers

Author

Xiaozhe Hu

Date

03/05/2013

Definition at line 144 of file wrapper.c.

9.102.2.4 **INT fasp_wrapper_dcoo_dbsr_krylov_amg (INT *n*, INT *nnz*, INT *nb*, INT * *ia*, INT * *ja*, REAL * *a*, REAL * *b*, REAL * *u*, REAL *tol*, INT *maxit*, INT *ptrlvl*)**

Solve $Ax=b$ by Krylov method preconditioned by AMG (dcoo - > dbsr)

Parameters

<i>n</i>	Number of cols of A
<i>nnz</i>	Number of nonzeros of A
<i>nb</i>	Size of each small block
<i>ia</i>	IA of A in COO format
<i>ja</i>	JA of A in COO format
<i>a</i>	VAL of A in COO format
<i>b</i>	RHS vector
<i>u</i>	Solution vector
<i>tol</i>	Tolerance for iterative solvers
<i>maxit</i>	Max num of iterations
<i>ptrlvl</i>	Print level for iterative solvers

Author

Xiaozhe Hu

Date

03/06/2013

Definition at line 228 of file wrapper.c.

Index

__FASP_HEADER__
fasp.h, [151](#)

A

precond_FASP_blkoi_data, [61](#)
precond_sweeping_data, [65](#)

A_diag

precond_block_data, [50](#)

ABS

fasp.h, [151](#)

AMG_ILU_levels

input_param, [40](#)

AMG_aggregation_type

input_param, [39](#)

AMG_aggressive_level

input_param, [39](#)

AMG_aggressive_path

input_param, [39](#)

AMG_amli_degree

input_param, [39](#)

AMG_coarse_dof

input_param, [39](#)

AMG_coarse_scaling

input_param, [40](#)

AMG_coarse_solver

input_param, [40](#)

AMG_coarsening_type

input_param, [40](#)

AMG_cycle_type

input_param, [40](#)

AMG_data, [19](#)

AMG_data_bsr, [20](#)

AMG_interpolation_type

input_param, [40](#)

AMG_levels

input_param, [40](#)

AMG_max_aggregation

input_param, [40](#)

AMG_max_row_sum

input_param, [40](#)

AMG_maxit

input_param, [41](#)

AMG_nl_amli_krylov_type

input_param, [41](#)

AMG_pair_number

input_param, [41](#)

AMG_param, [22](#)

AMG_polynomial_degree

input_param, [41](#)

AMG_postsmooth_iter

input_param, [41](#)

AMG_presmooth_iter

input_param, [41](#)

AMG_relaxation

input_param, [41](#)

AMG_schwarz_levels

input_param, [41](#)

AMG_smooth_filter

input_param, [41](#)

AMG_smooth_order

input_param, [42](#)

AMG_smoother

input_param, [42](#)

AMG_strong_coupled

input_param, [42](#)

AMG_strong_threshold

input_param, [42](#)

AMG_tentative_smooth

input_param, [42](#)

AMG_tol

input_param, [42](#)

AMG_truncation_threshold

input_param, [42](#)

AMG_type

input_param, [42](#)

AMLI_CYCLE

fasp_const.h, [162](#)

ASCEND

fasp_const.h, [162](#)

Abcsr

precond_block_data, [50](#)

Ai

precond_sweeping_data, [65](#)

amg.c, [69](#)

fasp_solver_amg, [69](#)

amg_setup_cr.c, [70](#)

fasp_amg_setup_cr, [70](#)

amg_setup_rs.c, [71](#)

fasp_amg_setup_rs, [71](#)

amg_setup_sa.c, [72](#)

fasp_amg_setup_sa, [73](#)

- fasp_amg_setup_sa_bsr, 74
- amg_setup_ua.c, 74
 - fasp_amg_setup_ua, 75
 - fasp_amg_setup_ua_bsr, 75
- amg_solve.c, 76
 - fasp_amg_solve, 76
 - fasp_amg_solve_amli, 77
 - fasp_amg_solve_nl_amli, 77
 - fasp_famg_solve, 78
- amgparam
 - precond_block_data, 50
- amlirecur.c, 78
 - fasp_amg_amli_coef, 79
 - fasp_solver_amli, 79
 - fasp_solver_nl_amli, 80
 - fasp_solver_nl_amli_bsr, 80
- array.c, 81
 - fasp_array_cp, 82
 - fasp_array_cp_nc3, 83
 - fasp_array_cp_nc5, 83
 - fasp_array_cp_nc7, 84
 - fasp_array_null, 84
 - fasp_array_set, 84
 - fasp_iarray_cp, 85
 - fasp_iarray_set, 85
- BIGREAL
 - fasp_const.h, 162
- blas_array.c, 86
 - fasp_blas_array_ax, 87
 - fasp_blas_array_axpby, 87
 - fasp_blas_array_axpy, 87
 - fasp_blas_array_axpyz, 89
 - fasp_blas_array_dotprod, 89
 - fasp_blas_array_norm1, 90
 - fasp_blas_array_norm2, 90
 - fasp_blas_array_norminf, 91
- blas_bcsr.c, 91
 - fasp_blas_bdbsr_aAxy, 92
 - fasp_blas_bdbsr_mxv, 92
 - fasp_blas_bdcsr_aAxy, 93
 - fasp_blas_bdcsr_mxv, 93
- blas_bsr.c, 94
 - fasp_blas_dbsr_aAxpby, 94
 - fasp_blas_dbsr_aAxy, 95
 - fasp_blas_dbsr_aAxy_agg, 95
 - fasp_blas_dbsr_axm, 97
 - fasp_blas_dbsr_mxm, 97
 - fasp_blas_dbsr_mxv, 98
 - fasp_blas_dbsr_mxv_agg, 98
 - fasp_blas_dbsr_rap, 99
 - fasp_blas_dbsr_rap1, 99
 - fasp_blas_dbsr_rap_agg, 100
- blas_csr.c, 100
 - fasp_blas_dcsr_aAxy, 102
 - fasp_blas_dcsr_aAxy_agg, 102
 - fasp_blas_dcsr_add, 102
 - fasp_blas_dcsr_axm, 103
 - fasp_blas_dcsr_mxm, 103
 - fasp_blas_dcsr_mxv, 104
 - fasp_blas_dcsr_mxv_agg, 104
 - fasp_blas_dcsr_ptap, 105
 - fasp_blas_dcsr_rap, 105
 - fasp_blas_dcsr_rap4, 106
 - fasp_blas_dcsr_rap_agg, 106
 - fasp_blas_dcsr_rap_agg1, 107
 - fasp_blas_dcsr_vmv, 107
- blas_csrl.c, 108
 - fasp_blas_dcsrl_mxv, 108
- blas_smat.c, 109
 - fasp_blas_array_axpy_nc2, 111
 - fasp_blas_array_axpy_nc3, 111
 - fasp_blas_array_axpy_nc5, 111
 - fasp_blas_array_axpy_nc7, 112
 - fasp_blas_array_axpyz_nc2, 112
 - fasp_blas_array_axpyz_nc3, 112
 - fasp_blas_array_axpyz_nc5, 113
 - fasp_blas_array_axpyz_nc7, 113
 - fasp_blas_smat_aAxpby, 114
 - fasp_blas_smat_add, 114
 - fasp_blas_smat_axm, 115
 - fasp_blas_smat_mul, 115
 - fasp_blas_smat_mul_nc2, 116
 - fasp_blas_smat_mul_nc3, 116
 - fasp_blas_smat_mul_nc5, 116
 - fasp_blas_smat_mul_nc7, 117
 - fasp_blas_smat_mxv, 117
 - fasp_blas_smat_mxv_nc2, 117
 - fasp_blas_smat_mxv_nc3, 119
 - fasp_blas_smat_mxv_nc5, 119
 - fasp_blas_smat_mxv_nc7, 119
 - fasp_blas_smat_ymAx, 121
 - fasp_blas_smat_ymAx_nc2, 121
 - fasp_blas_smat_ymAx_nc3, 122
 - fasp_blas_smat_ymAx_nc5, 122
 - fasp_blas_smat_ymAx_nc7, 122
 - fasp_blas_smat_ymAx_ns, 123
 - fasp_blas_smat_ymAx_ns2, 123
 - fasp_blas_smat_ymAx_ns3, 124
 - fasp_blas_smat_ymAx_ns5, 124
 - fasp_blas_smat_ymAx_ns7, 125
 - fasp_blas_smat_ypAx, 125
 - fasp_blas_smat_ypAx_nc2, 126
 - fasp_blas_smat_ypAx_nc3, 126
 - fasp_blas_smat_ypAx_nc5, 126
 - fasp_blas_smat_ypAx_nc7, 128
- blas_str.c, 128
 - fasp_blas_dstr_aAxy, 129

- fasp_blas_dstr_mxv, 129
 - fasp_dstr_diagscale, 129
- blas_vec.c, 130
 - fasp_blas_dvec_axpy, 131
 - fasp_blas_dvec_axpyz, 131
 - fasp_blas_dvec_dotprod, 131
 - fasp_blas_dvec_norm1, 132
 - fasp_blas_dvec_norm2, 132
 - fasp_blas_dvec_norminf, 133
 - fasp_blas_dvec_reterr, 133
- block_BSR, 24
 - fasp_block.h, 157
- block_Reservoir, 27
 - fasp_block.h, 158
- block_dCSRmat, 24
 - fasp_block.h, 157
- block_dvector, 25
 - fasp_block.h, 158
- block_iCSRmat, 25
 - fasp_block.h, 158
- block_ivector, 26
 - fasp_block.h, 158
- C2N
 - fasp.h, 151
- CF_ORDER
 - fasp_const.h, 162
- CGPT
 - fasp_const.h, 162
- CLASSIC_AMG
 - fasp_const.h, 162
- COARSE_AC
 - fasp_const.h, 162
- COARSE_CR
 - fasp_const.h, 162
- COARSE_MIS
 - fasp_const.h, 163
- COARSE_RS
 - fasp_const.h, 163
- CPFIRST
 - fasp_const.h, 163
- checkmat.c, 134
 - fasp_check_dCSRmat, 135
 - fasp_check_diagdom, 135
 - fasp_check_diagpos, 135
 - fasp_check_diagzero, 137
 - fasp_check_iCSRmat, 137
 - fasp_check_symm, 137
- coarsening_cr.c, 139
 - fasp_amg_coarsening_cr, 139
- coarsening_rs.c, 140
 - fasp_amg_coarsening_rs, 141
- convert.c, 142
 - endian_convert_int, 143
 - endian_convert_real, 143
- fasp_aux_bbyteToldouble, 143
 - fasp_aux_change_endian4, 145
 - fasp_aux_change_endian8, 145
- dBSRmat, 27
 - fasp_block.h, 158
 - JA, 28
 - val, 28
- dCOOmat, 28
 - fasp.h, 154
- dCSRmat, 29
 - fasp.h, 154
- dCSRmat, 30
 - fasp.h, 154
- dCSRmat2SAMGInput
 - interface_samg.c, 205
- DESCEND
 - fasp_const.h, 163
- DIAGONAL_PREF
 - fasp.h, 151
- DLMALLOC
 - fasp.h, 151
- dSTRmat, 31
 - fasp.h, 154
- ddenmat, 30
 - fasp.h, 154
- diag
 - precond_block_reservoir_data, 52
- diaginv
 - precond_FASP_blkoi_data, 61
 - precond_block_reservoir_data, 52
- diaginv_S
 - precond_FASP_blkoi_data, 62
- diaginv_noscale
 - precond_FASP_blkoi_data, 61
- diaginvS
 - precond_block_reservoir_data, 52
- dlength
 - io.c, 233
- doxygen.h, 146
- dvector, 32
 - fasp.h, 154
- dvector2SAMGInput
 - interface_samg.c, 205
- e
 - grid2d, 33
- ERROR_ALLOC_MEM
 - fasp_const.h, 163
- ERROR_AMG_COARSE_TYPE
 - fasp_const.h, 163
- ERROR_AMG_COARSEING
 - fasp_const.h, 163
- ERROR_AMG_INTERP_TYPE

- fasp_const.h, 163
- ERROR_AMG_SMOOTH_TYPE
 - fasp_const.h, 163
- ERROR_DATA_STRUCTURE
 - fasp_const.h, 164
- ERROR_DATA_ZERODIAG
 - fasp_const.h, 164
- ERROR_DUMMY_VAR
 - fasp_const.h, 164
- ERROR_INPUT_PAR
 - fasp_const.h, 164
- ERROR_LIC_TYPE
 - fasp_const.h, 164
- ERROR_MAT_SIZE
 - fasp_const.h, 164
- ERROR_MISC
 - fasp_const.h, 164
- ERROR_NUM_BLOCKS
 - fasp_const.h, 164
- ERROR_OPEN_FILE
 - fasp_const.h, 164
- ERROR_QUAD_DIM
 - fasp_const.h, 165
- ERROR_QUAD_TYPE
 - fasp_const.h, 165
- ERROR_REGRESS
 - fasp_const.h, 165
- ERROR_SOLVER_EXIT
 - fasp_const.h, 165
- ERROR_SOLVER_ILUSETUP
 - fasp_const.h, 165
- ERROR_SOLVER_MAXIT
 - fasp_const.h, 165
- ERROR_SOLVER_MISC
 - fasp_const.h, 165
- ERROR_SOLVER_PRECTYPE
 - fasp_const.h, 165
- ERROR_SOLVER_SOLSTAG
 - fasp_const.h, 165
- ERROR_SOLVER_STAG
 - fasp_const.h, 166
- ERROR_SOLVER_TOLSMALL
 - fasp_const.h, 166
- ERROR_SOLVER_TYPE
 - fasp_const.h, 166
- ERROR_UNKNOWN
 - fasp_const.h, 166
- ERROR_WRONG_FILE
 - fasp_const.h, 166
- edges
 - grid2d, 33
- ediri
 - grid2d, 33
- efather
 - grid2d, 33
- eigen.c, 146
 - fasp_dcsr_eig, 146
- endian_convert_int
 - convert.c, 143
- endian_convert_real
 - convert.c, 143
- FALSE
 - fasp_const.h, 166
- FASP_GET_START_END
 - threads.c, 438
- FASP_GSRB
 - fasp.h, 152
- FASP_SUCCESS
 - fasp_const.h, 166
- FASP_USE_ILU
 - fasp.h, 152
- FGPT
 - fasp_const.h, 166
- FPPFIRST
 - fasp_const.h, 167
- factor.f, 147
- famg.c, 147
 - fasp_solver_famg, 148
- fasp.h, 148
 - __FASP_HEADER__, 151
 - ABS, 151
 - C2N, 151
 - dCOOmat, 154
 - dCSRLmat, 154
 - dCSRmat, 154
 - DIAGONAL_PREF, 151
 - DLMALLOC, 151
 - dSTRmat, 154
 - ddenmat, 154
 - dvector, 154
 - FASP_GSRB, 152
 - FASP_USE_ILU, 152
 - GE, 152
 - GT, 152
 - grid2d, 154
 - iCOOmat, 155
 - iCSRmat, 155
 - IMAP, 155
 - INT, 152
 - ISNAN, 152
 - ISTART, 152
 - idenmat, 155
 - ivector, 155
 - LE, 152
 - LONG, 153
 - LONGLONG, 153
 - LS, 153

- LinkList, 155
- ListElement, 155
- MAX, 153
- MAXIMAP, 155
- MIN, 153
- N2C, 153
- NEDMALLOC, 153
- nx_rb, 156
- ny_rb, 156
- nz_rb, 156
- pcgrid2d, 155
- pgrid2d, 155
- REAL, 153
- RS_C1, 154
- SHORT, 154
- total_alloc_count, 156
- total_alloc_mem, 156
- fasp_BinarySearch
 - ordering.c, 269
- fasp_amg_amli_coef
 - amlirecur.c, 79
- fasp_amg_coarsening_cr
 - coarsening_cr.c, 139
- fasp_amg_coarsening_rs
 - coarsening_rs.c, 141
- fasp_amg_data_bsr_create
 - init.c, 198
- fasp_amg_data_bsr_free
 - init.c, 198
- fasp_amg_data_create
 - init.c, 198
- fasp_amg_data_free
 - init.c, 199
- fasp_amg_interp
 - interpolation.c, 208
- fasp_amg_interp1
 - interpolation.c, 208
- fasp_amg_interp_em
 - interpolation_em.c, 210
- fasp_amg_interp_trunc
 - interpolation.c, 209
- fasp_amg_setup_cr
 - amg_setup_cr.c, 70
- fasp_amg_setup_rs
 - amg_setup_rs.c, 71
- fasp_amg_setup_sa
 - amg_setup_sa.c, 73
- fasp_amg_setup_sa_bsr
 - amg_setup_sa.c, 74
- fasp_amg_setup_ua
 - amg_setup_ua.c, 75
- fasp_amg_setup_ua_bsr
 - amg_setup_ua.c, 75
- fasp_amg_solve
 - amg_solve.c, 76
- fasp_amg_solve_amli
 - amg_solve.c, 77
- fasp_amg_solve_nl_amli
 - amg_solve.c, 77
- fasp_array_cp
 - array.c, 82
- fasp_array_cp_nc3
 - array.c, 83
- fasp_array_cp_nc5
 - array.c, 83
- fasp_array_cp_nc7
 - array.c, 84
- fasp_array_null
 - array.c, 84
- fasp_array_set
 - array.c, 84
- fasp_aux_bbyteToldouble
 - convert.c, 143
- fasp_aux_change_endian4
 - convert.c, 145
- fasp_aux_change_endian8
 - convert.c, 145
- fasp_aux_dQuickSort
 - ordering.c, 266
- fasp_aux_dQuickSortIndex
 - ordering.c, 266
- fasp_aux_givens
 - givens.c, 184
- fasp_aux_iQuickSort
 - ordering.c, 267
- fasp_aux_iQuickSortIndex
 - ordering.c, 267
- fasp_aux_merge
 - ordering.c, 268
- fasp_aux_msort
 - ordering.c, 268
- fasp_aux_unique
 - ordering.c, 269
- fasp_bdcsr_free
 - sparse_block.c, 380
- fasp_blas_array_ax
 - blas_array.c, 87
- fasp_blas_array_axpby
 - blas_array.c, 87
- fasp_blas_array_axpy
 - blas_array.c, 87
- fasp_blas_array_axpy_nc2
 - blas_smat.c, 111
- fasp_blas_array_axpy_nc3
 - blas_smat.c, 111
- fasp_blas_array_axpy_nc5
 - blas_smat.c, 111
- fasp_blas_array_axpy_nc7

blas_smat.c, [112](#)
 fasp_blas_array_axpyz
 blas_array.c, [89](#)
 fasp_blas_array_axpyz_nc2
 blas_smat.c, [112](#)
 fasp_blas_array_axpyz_nc3
 blas_smat.c, [112](#)
 fasp_blas_array_axpyz_nc5
 blas_smat.c, [113](#)
 fasp_blas_array_axpyz_nc7
 blas_smat.c, [113](#)
 fasp_blas_array_dotprod
 blas_array.c, [89](#)
 fasp_blas_array_norm1
 blas_array.c, [90](#)
 fasp_blas_array_norm2
 blas_array.c, [90](#)
 fasp_blas_array_norminf
 blas_array.c, [91](#)
 fasp_blas_bdbsr_aAxy
 blas_bcsr.c, [92](#)
 fasp_blas_bdbsr_mnv
 blas_bcsr.c, [92](#)
 fasp_blas_bdcsl_aAxy
 blas_bcsr.c, [93](#)
 fasp_blas_bdcsl_mnv
 blas_bcsr.c, [93](#)
 fasp_blas_dbsr_aAxyby
 blas_bsr.c, [94](#)
 fasp_blas_dbsr_aAxy
 blas_bsr.c, [95](#)
 fasp_blas_dbsr_aAxy_agg
 blas_bsr.c, [95](#)
 fasp_blas_dbsr_axm
 blas_bsr.c, [97](#)
 fasp_blas_dbsr_mnm
 blas_bsr.c, [97](#)
 fasp_blas_dbsr_mnv
 blas_bsr.c, [98](#)
 fasp_blas_dbsr_mnv_agg
 blas_bsr.c, [98](#)
 fasp_blas_dbsr_rap
 blas_bsr.c, [99](#)
 fasp_blas_dbsr_rap1
 blas_bsr.c, [99](#)
 fasp_blas_dbsr_rap_agg
 blas_bsr.c, [100](#)
 fasp_blas_dcsr_aAxy
 blas_csr.c, [102](#)
 fasp_blas_dcsr_aAxy_agg
 blas_csr.c, [102](#)
 fasp_blas_dcsr_add
 blas_csr.c, [102](#)
 fasp_blas_dcsr_axm
 blas_csr.c, [103](#)
 fasp_blas_dcsr_mnm
 blas_csr.c, [103](#)
 fasp_blas_dcsr_mnv
 blas_csr.c, [104](#)
 fasp_blas_dcsr_mnv_agg
 blas_csr.c, [104](#)
 fasp_blas_dcsr_ptap
 blas_csr.c, [105](#)
 fasp_blas_dcsr_rap
 blas_csr.c, [105](#)
 fasp_blas_dcsr_rap2
 rap.c, [341](#)
 fasp_blas_dcsr_rap4
 blas_csr.c, [106](#)
 fasp_blas_dcsr_rap_agg
 blas_csr.c, [106](#)
 fasp_blas_dcsr_rap_agg1
 blas_csr.c, [107](#)
 fasp_blas_dcsr_vmv
 blas_csr.c, [107](#)
 fasp_blas_dcsrl_mnv
 blas_csrl.c, [108](#)
 fasp_blas_dstr_aAxy
 blas_str.c, [129](#)
 fasp_blas_dstr_mnv
 blas_str.c, [129](#)
 fasp_blas_dvec_axpy
 blas_vec.c, [131](#)
 fasp_blas_dvec_axpyz
 blas_vec.c, [131](#)
 fasp_blas_dvec_dotprod
 blas_vec.c, [131](#)
 fasp_blas_dvec_norm1
 blas_vec.c, [132](#)
 fasp_blas_dvec_norm2
 blas_vec.c, [132](#)
 fasp_blas_dvec_norminf
 blas_vec.c, [133](#)
 fasp_blas_dvec_relerr
 blas_vec.c, [133](#)
 fasp_blas_smat_Linfinity
 smat.c, [347](#)
 fasp_blas_smat_aAxyby
 blas_smat.c, [114](#)
 fasp_blas_smat_add
 blas_smat.c, [114](#)
 fasp_blas_smat_axm
 blas_smat.c, [115](#)
 fasp_blas_smat_inv
 smat.c, [344](#)
 fasp_blas_smat_inv_nc2
 smat.c, [344](#)
 fasp_blas_smat_inv_nc3

- smat.c, [346](#)
- fasp_blas_smat_inv_nc4
 - smat.c, [346](#)
- fasp_blas_smat_inv_nc5
 - smat.c, [346](#)
- fasp_blas_smat_inv_nc7
 - smat.c, [347](#)
- fasp_blas_smat_mul
 - blas_smat.c, [115](#)
- fasp_blas_smat_mul_nc2
 - blas_smat.c, [116](#)
- fasp_blas_smat_mul_nc3
 - blas_smat.c, [116](#)
- fasp_blas_smat_mul_nc5
 - blas_smat.c, [116](#)
- fasp_blas_smat_mul_nc7
 - blas_smat.c, [117](#)
- fasp_blas_smat_m xv
 - blas_smat.c, [117](#)
- fasp_blas_smat_m xv_nc2
 - blas_smat.c, [117](#)
- fasp_blas_smat_m xv_nc3
 - blas_smat.c, [119](#)
- fasp_blas_smat_m xv_nc5
 - blas_smat.c, [119](#)
- fasp_blas_smat_m xv_nc7
 - blas_smat.c, [119](#)
- fasp_blas_smat_ymAx
 - blas_smat.c, [121](#)
- fasp_blas_smat_ymAx_nc2
 - blas_smat.c, [121](#)
- fasp_blas_smat_ymAx_nc3
 - blas_smat.c, [122](#)
- fasp_blas_smat_ymAx_nc5
 - blas_smat.c, [122](#)
- fasp_blas_smat_ymAx_nc7
 - blas_smat.c, [122](#)
- fasp_blas_smat_ymAx_ns
 - blas_smat.c, [123](#)
- fasp_blas_smat_ymAx_ns2
 - blas_smat.c, [123](#)
- fasp_blas_smat_ymAx_ns3
 - blas_smat.c, [124](#)
- fasp_blas_smat_ymAx_ns5
 - blas_smat.c, [124](#)
- fasp_blas_smat_ymAx_ns7
 - blas_smat.c, [125](#)
- fasp_blas_smat_ypAx
 - blas_smat.c, [125](#)
- fasp_blas_smat_ypAx_nc2
 - blas_smat.c, [126](#)
- fasp_blas_smat_ypAx_nc3
 - blas_smat.c, [126](#)
- fasp_blas_smat_ypAx_nc5
 - blas_smat.c, [126](#)
- blas_smat.c, [126](#)
- fasp_blas_smat_ypAx_nc7
 - blas_smat.c, [128](#)
- fasp_block.h, [156](#)
 - block_BSR, [157](#)
 - block_Reservoir, [158](#)
 - block_dCSRmat, [157](#)
 - block_dvector, [158](#)
 - block_iCSRmat, [158](#)
 - block_ivector, [158](#)
 - dBSRmat, [158](#)
 - precond_block_reservoir_data, [158](#)
- fasp_check_dCSRmat
 - checkmat.c, [135](#)
- fasp_check_diagdom
 - checkmat.c, [135](#)
- fasp_check_diagpos
 - checkmat.c, [135](#)
- fasp_check_diagzero
 - checkmat.c, [137](#)
- fasp_check_iCSRmat
 - checkmat.c, [137](#)
- fasp_check_symm
 - checkmat.c, [137](#)
- fasp_chkerr
 - message.c, [260](#)
- fasp_const.h, [158](#)
 - AMLI_CYCLE, [162](#)
 - ASCEND, [162](#)
 - BIGREAL, [162](#)
 - CF_ORDER, [162](#)
 - CGPT, [162](#)
 - CLASSIC_AMG, [162](#)
 - COARSE_AC, [162](#)
 - COARSE_CR, [162](#)
 - COARSE_MIS, [163](#)
 - COARSE_RS, [163](#)
 - CPFIRST, [163](#)
 - DESCEND, [163](#)
 - ERROR_ALLOC_MEM, [163](#)
 - ERROR_AMG_COARSE_TYPE, [163](#)
 - ERROR_AMG_COARSEING, [163](#)
 - ERROR_AMG_INTERP_TYPE, [163](#)
 - ERROR_AMG_SMOOTH_TYPE, [163](#)
 - ERROR_DATA_STRUCTURE, [164](#)
 - ERROR_DATA_ZERODIAG, [164](#)
 - ERROR_DUMMY_VAR, [164](#)
 - ERROR_INPUT_PAR, [164](#)
 - ERROR_LIC_TYPE, [164](#)
 - ERROR_MAT_SIZE, [164](#)
 - ERROR_MISC, [164](#)
 - ERROR_NUM_BLOCKS, [164](#)
 - ERROR_OPEN_FILE, [164](#)
 - ERROR_QUAD_DIM, [165](#)

ERROR_QUAD_TYPE, 165
 ERROR_REGRESS, 165
 ERROR_SOLVER_EXIT, 165
 ERROR_SOLVER_ILUSETUP, 165
 ERROR_SOLVER_MAXIT, 165
 ERROR_SOLVER_MISC, 165
 ERROR_SOLVER_PRECTYPE, 165
 ERROR_SOLVER_SOLSTAG, 165
 ERROR_SOLVER_STAG, 166
 ERROR_SOLVER_TOLSMALL, 166
 ERROR_SOLVER_TYPE, 166
 ERROR_UNKNOWN, 166
 ERROR_WRONG_FILE, 166
 FALSE, 166
 FASP_SUCCESS, 166
 FGPT, 166
 FPFIRST, 167
 G0PT, 167
 ILUk, 167
 ILUt, 167
 ILUtp, 167
 INTERP_DIR, 167
 INTERP_ENG, 167
 INTERP_STD, 167
 ISPT, 168
 MAT_BSR, 168
 MAT_CSR, 168
 MAT_CSRL, 168
 MAT_FREE, 168
 MAT_STR, 168
 MAT_SymCSR, 169
 MAT_bBSR, 168
 MAT_bCSR, 168
 MAX_AMG_LVL, 169
 MAX_REFINE_LVL, 169
 MAX_RESTART, 169
 MAX_STAG, 169
 MIN_CDOF, 169
 NL_AMLI_CYCLE, 169
 NO_ORDER, 169
 OFF, 170
 ON, 170
 OPENMP_HOLDS, 170
 PAIRWISE, 170
 PREC_AMG, 170
 PREC_DIAG, 170
 PREC_FMG, 170
 PREC_ILU, 170
 PREC_NULL, 171
 PREC_SCHWARZ, 171
 PRINT_ALL, 171
 PRINT_MIN, 171
 PRINT_MORE, 171
 PRINT_MOST, 171
 PRINT_NONE, 171
 PRINT_SOME, 171
 SA_AMG, 171
 SMALLREAL, 172
 SMOOTHER_BLKOIL, 172
 SMOOTHER_CG, 172
 SMOOTHER_GS, 172
 SMOOTHER_GSOR, 172
 SMOOTHER_JACOBI, 172
 SMOOTHER_L1DIAG, 172
 SMOOTHER_POLY, 172
 SMOOTHER_SGS, 173
 SMOOTHER_SGSOR, 173
 SMOOTHER_SOR, 173
 SMOOTHER_SPETEN, 173
 SMOOTHER_SSOR, 173
 SOLVER_AMG, 173
 SOLVER_BiCGstab, 173
 SOLVER_CG, 173
 SOLVER_DEFAULT, 173
 SOLVER_FMG, 174
 SOLVER_GCG, 174
 SOLVER_GCR, 174
 SOLVER_GMRES, 174
 SOLVER_MUMPS, 174
 SOLVER_MinRes, 174
 SOLVER_SBiCGstab, 174
 SOLVER_SCG, 174
 SOLVER_SGCG, 175
 SOLVER_SGMRES, 175
 SOLVER_SMinRes, 175
 SOLVER_SUPERLU, 175
 SOLVER_SVFGMRES, 175
 SOLVER_SVGMRES, 175
 SOLVER_UMFPACK, 175
 SOLVER_VFGMRES, 175
 SOLVER_VGMRES, 175
 STAG_RATIO, 176
 STOP_MOD_REL_RES, 176
 STOP_REL_PRECRES, 176
 STOP_REL_RES, 176
 TRUE, 176
 UA_AMG, 176
 UNPT, 176
 USERDEFINED, 176
 V_CYCLE, 177
 VMB, 177
 W_CYCLE, 177
 fasp_dbsr_Linfinity_dcsr
 sparse_block.c, 381
 fasp_dbsr_alloc
 sparse_bsr.c, 383
 fasp_dbsr_cp
 sparse_bsr.c, 384

fasp_dbsr_create
 sparse_bsr.c, [384](#)

fasp_dbsr_diagLU
 sparse_bsr.c, [387](#)

fasp_dbsr_diaginv
 sparse_bsr.c, [385](#)

fasp_dbsr_diaginv2
 sparse_bsr.c, [385](#)

fasp_dbsr_diaginv3
 sparse_bsr.c, [385](#)

fasp_dbsr_diaginv4
 sparse_bsr.c, [387](#)

fasp_dbsr_diagpref
 sparse_bsr.c, [388](#)

fasp_dbsr_free
 sparse_bsr.c, [389](#)

fasp_dbsr_getblk
 sparse_block.c, [380](#)

fasp_dbsr_getblk_dcsr
 sparse_block.c, [381](#)

fasp_dbsr_getdiag
 sparse_bsr.c, [389](#)

fasp_dbsr_getdiaginv
 sparse_bsr.c, [389](#)

fasp_dbsr_null
 sparse_bsr.c, [391](#)

fasp_dbsr_plot
 graphics.c, [191](#)

fasp_dbsr_print
 io.c, [212](#)

fasp_dbsr_read
 io.c, [213](#)

fasp_dbsr_subplot
 graphics.c, [192](#)

fasp_dbsr_trans
 sparse_bsr.c, [391](#)

fasp_dbsr_write
 io.c, [213](#)

fasp_dbsr_write_coo
 io.c, [214](#)

fasp_dcoo1_read
 io.c, [214](#)

fasp_dcoo_alloc
 sparse_coo.c, [392](#)

fasp_dcoo_create
 sparse_coo.c, [392](#)

fasp_dcoo_free
 sparse_coo.c, [393](#)

fasp_dcoo_print
 io.c, [215](#)

fasp_dcoo_read
 io.c, [215](#)

fasp_dcoo_shift
 sparse_coo.c, [393](#)

fasp_dcoo_shift_read
 io.c, [216](#)

fasp_dcoo_write
 io.c, [216](#)

fasp_dcsr_CMK_order
 ordering.c, [270](#)

fasp_dcsr_alloc
 sparse_csr.c, [395](#)

fasp_dcsr_compress
 sparse_csr.c, [395](#)

fasp_dcsr_compress_inplace
 sparse_csr.c, [396](#)

fasp_dcsr_cp
 sparse_csr.c, [396](#)

fasp_dcsr_create
 sparse_csr.c, [397](#)

fasp_dcsr_diagpref
 sparse_csr.c, [397](#)

fasp_dcsr_eig
 eigen.c, [146](#)

fasp_dcsr_free
 sparse_csr.c, [398](#)

fasp_dcsr_getblk
 sparse_block.c, [382](#)

fasp_dcsr_getcol
 sparse_csr.c, [398](#)

fasp_dcsr_getdiag
 sparse_csr.c, [398](#)

fasp_dcsr_multicoloring
 sparse_csr.c, [399](#)

fasp_dcsr_null
 sparse_csr.c, [399](#)

fasp_dcsr_perm
 sparse_csr.c, [399](#)

fasp_dcsr_print
 io.c, [217](#)

fasp_dcsr_read
 io.c, [217](#)

fasp_dcsr_regdiag
 sparse_csr.c, [401](#)

fasp_dcsr_shift
 sparse_csr.c, [401](#)

fasp_dcsr_sort
 sparse_csr.c, [402](#)

fasp_dcsr_subplot
 graphics.c, [192](#)

fasp_dcsr_symdiagscale
 sparse_csr.c, [402](#)

fasp_dcsr_sympat
 sparse_csr.c, [402](#)

fasp_dcsr_trans
 sparse_csr.c, [404](#)

fasp_dcsr_write_coo
 io.c, [217](#)

fasp_dcsr_create
 sparse_csrl.c, 408
 fasp_dcsr_free
 sparse_csrl.c, 409
 fasp_dcsrvec1_read
 io.c, 218
 fasp_dcsrvec1_write
 io.c, 218
 fasp_dcsrvec2_read
 io.c, 219
 fasp_dcsrvec2_write
 io.c, 220
 fasp_dmtx_read
 io.c, 220
 fasp_dmtxsym_read
 io.c, 221
 fasp_dstr_alloc
 sparse_str.c, 410
 fasp_dstr_cp
 sparse_str.c, 410
 fasp_dstr_create
 sparse_str.c, 411
 fasp_dstr_diagscale
 blas_str.c, 129
 fasp_dstr_free
 sparse_str.c, 411
 fasp_dstr_null
 sparse_str.c, 411
 fasp_dstr_print
 io.c, 221
 fasp_dstr_read
 io.c, 222
 fasp_dstr_write
 io.c, 222
 fasp_dvec_alloc
 vec.c, 442
 fasp_dvec_cp
 vec.c, 442
 fasp_dvec_create
 vec.c, 443
 fasp_dvec_free
 vec.c, 443
 fasp_dvec_isnan
 vec.c, 443
 fasp_dvec_maxdiff
 vec.c, 445
 fasp_dvec_null
 vec.c, 445
 fasp_dvec_print
 io.c, 223
 fasp_dvec_rand
 vec.c, 446
 fasp_dvec_read
 io.c, 223
 fasp_dvec_set
 vec.c, 446
 fasp_dvec_symdiagscale
 vec.c, 447
 fasp_dvec_write
 io.c, 224
 fasp_dvecind_read
 io.c, 224
 fasp_dvecind_write
 io.c, 224
 fasp_famg_solve
 amg_solve.c, 78
 fasp_format_bdcsr_dcsr
 formats.c, 180
 fasp_format_dbsr_dcoo
 formats.c, 180
 fasp_format_dbsr_dcsr
 formats.c, 180
 fasp_format_dcoo_dcsr
 formats.c, 181
 fasp_format_dcsr_dbsr
 formats.c, 181
 fasp_format_dcsr_dcoo
 formats.c, 182
 fasp_format_dcsr_dcsr
 formats.c, 182
 fasp_format_dstr_dbsr
 formats.c, 183
 fasp_format_dstr_dcsr
 formats.c, 183
 fasp_fwrapper_amg_
 wrapper.c, 451
 fasp_fwrapper_krylov_amg_
 wrapper.c, 452
 fasp_gauss2d
 quadrature.c, 340
 fasp_generate_diaginv_block
 smoother_str.c, 371
 fasp_gettime
 timing.c, 441
 fasp_grid2d_plot
 graphics.c, 193
 fasp_hb_read
 io.c, 226
 fasp_iarray_cp
 array.c, 85
 fasp_iarray_set
 array.c, 85
 fasp_icsr_cp
 sparse_csr.c, 404
 fasp_icsr_create
 sparse_csr.c, 404
 fasp_icsr_free
 sparse_csr.c, 406

fasp_icsr_null
 sparse_csr.c, 406

fasp_icsr_trans
 sparse_csr.c, 406

fasp_iden_free
 smat.c, 347

fasp_ilu_data_alloc
 init.c, 199

fasp_ilu_data_free
 init.c, 199

fasp_ilu_data_null
 init.c, 200

fasp_ilu_dbsr_setup
 ilu_setup_bsr.c, 194

fasp_ilu_dcsr_setup
 ilu_setup_csr.c, 195

fasp_ilu_dstr_setup0
 ilu_setup_str.c, 196

fasp_ilu_dstr_setup1
 ilu_setup_str.c, 196

fasp_ivec_alloc
 vec.c, 447

fasp_ivec_create
 vec.c, 447

fasp_ivec_free
 vec.c, 449

fasp_ivec_print
 io.c, 226

fasp_ivec_read
 io.c, 227

fasp_ivec_set
 vec.c, 449

fasp_ivec_write
 io.c, 227

fasp_ivecind_read
 io.c, 228

fasp_matrix_read
 io.c, 228

fasp_matrix_read_bin
 io.c, 229

fasp_matrix_write
 io.c, 229

fasp_mem_calloc
 memory.c, 256

fasp_mem_check
 memory.c, 257

fasp_mem_dcsr_check
 memory.c, 257

fasp_mem_free
 memory.c, 258

fasp_mem_iludata_check
 memory.c, 258

fasp_mem_realloc
 memory.c, 259

fasp_mem_usage
 memory.c, 259

fasp_param_amg_init
 parameters.c, 272

fasp_param_amg_print
 parameters.c, 273

fasp_param_amg_set
 parameters.c, 273

fasp_param_amg_to_prec
 parameters.c, 273

fasp_param_amg_to_prec_bsr
 parameters.c, 274

fasp_param_check
 input.c, 202

fasp_param_ilu_init
 parameters.c, 274

fasp_param_ilu_print
 parameters.c, 274

fasp_param_ilu_set
 parameters.c, 275

fasp_param_init
 parameters.c, 275

fasp_param_input
 input.c, 203

fasp_param_input_init
 parameters.c, 275

fasp_param_prec_to_amg
 parameters.c, 276

fasp_param_prec_to_amg_bsr
 parameters.c, 276

fasp_param_schwarz_init
 parameters.c, 276

fasp_param_schwarz_print
 parameters.c, 278

fasp_param_schwarz_set
 parameters.c, 278

fasp_param_set
 parameters.c, 278

fasp_param_solver_init
 parameters.c, 279

fasp_param_solver_print
 parameters.c, 279

fasp_param_solver_set
 parameters.c, 279

fasp_poisson_fgm_1D
 gm_g_poisson.c, 186

fasp_poisson_fgm_2D
 gm_g_poisson.c, 186

fasp_poisson_fgm_3D
 gm_g_poisson.c, 186

fasp_poisson_gm_1D
 gm_g_poisson.c, 188

fasp_poisson_gm_2D
 gm_g_poisson.c, 188

fasp_poisson_gmg_3D
 gmg_poisson.c, [189](#)
 fasp_poisson_pcg_gmg_1D
 gmg_poisson.c, [189](#)
 fasp_poisson_pcg_gmg_2D
 gmg_poisson.c, [190](#)
 fasp_poisson_pcg_gmg_3D
 gmg_poisson.c, [190](#)
 fasp_precond_amg
 precond_csr.c, [319](#)
 fasp_precond_amg_nk
 precond_csr.c, [319](#)
 fasp_precond_amli
 precond_csr.c, [319](#)
 fasp_precond_block_diag_3
 precond_bcsr.c, [309](#)
 fasp_precond_block_diag_3_amg
 precond_bcsr.c, [309](#)
 fasp_precond_block_diag_4
 precond_bcsr.c, [309](#)
 fasp_precond_block_lower_3
 precond_bcsr.c, [310](#)
 fasp_precond_block_lower_4
 precond_bcsr.c, [310](#)
 fasp_precond_data_null
 init.c, [200](#)
 fasp_precond_dbsr_amg
 precond_bsr.c, [312](#)
 fasp_precond_dbsr_amg_nk
 precond_bsr.c, [312](#)
 fasp_precond_dbsr_diag
 precond_bsr.c, [312](#)
 fasp_precond_dbsr_diag_nc2
 precond_bsr.c, [313](#)
 fasp_precond_dbsr_diag_nc3
 precond_bsr.c, [313](#)
 fasp_precond_dbsr_diag_nc5
 precond_bsr.c, [315](#)
 fasp_precond_dbsr_diag_nc7
 precond_bsr.c, [315](#)
 fasp_precond_dbsr_ilu
 precond_bsr.c, [317](#)
 fasp_precond_dbsr_nl_amli
 precond_bsr.c, [317](#)
 fasp_precond_diag
 precond_csr.c, [320](#)
 fasp_precond_dstr_blockgs
 precond_str.c, [326](#)
 fasp_precond_dstr_diag
 precond_str.c, [326](#)
 fasp_precond_dstr_ilu0
 precond_str.c, [327](#)
 fasp_precond_dstr_ilu0_backward
 precond_str.c, [327](#)
 fasp_precond_dstr_ilu0_forward
 precond_str.c, [327](#)
 fasp_precond_dstr_ilu1
 precond_str.c, [329](#)
 fasp_precond_dstr_ilu1_backward
 precond_str.c, [329](#)
 fasp_precond_dstr_ilu1_forward
 precond_str.c, [329](#)
 fasp_precond_famg
 precond_csr.c, [320](#)
 fasp_precond_free
 precond_csr.c, [321](#)
 fasp_precond_ilu
 precond_csr.c, [321](#)
 fasp_precond_ilu_backward
 precond_csr.c, [321](#)
 fasp_precond_ilu_forward
 precond_csr.c, [323](#)
 fasp_precond_nl_amli
 precond_csr.c, [323](#)
 fasp_precond_null
 init.c, [200](#)
 fasp_precond_schwarz
 precond_csr.c, [323](#)
 fasp_precond_setup
 precond_csr.c, [325](#)
 fasp_precond_sweeping
 precond_bcsr.c, [310](#)
 fasp_quad2d
 quadrature.c, [340](#)
 fasp_schwarz_data_free
 init.c, [201](#)
 fasp_schwarz_get_block_matrix
 schwarz_setup.c, [343](#)
 fasp_set_GS_threads
 threads.c, [438](#)
 fasp_smat_identity
 smat.c, [349](#)
 fasp_smat_identity_nc2
 smat.c, [349](#)
 fasp_smat_identity_nc3
 smat.c, [349](#)
 fasp_smat_identity_nc5
 smat.c, [350](#)
 fasp_smat_identity_nc7
 smat.c, [350](#)
 fasp_smat_lu_decomp
 lu.c, [254](#)
 fasp_smat_lu_solve
 lu.c, [255](#)
 fasp_smoother_dbsr_gs
 smoother_bsr.c, [352](#)
 fasp_smoother_dbsr_gs1
 smoother_bsr.c, [352](#)

fasp_smoother_dbsr_gs_ascend
smoother_bsr.c, [352](#)

fasp_smoother_dbsr_gs_ascend1
smoother_bsr.c, [354](#)

fasp_smoother_dbsr_gs_descend
smoother_bsr.c, [354](#)

fasp_smoother_dbsr_gs_descend1
smoother_bsr.c, [355](#)

fasp_smoother_dbsr_gs_order1
smoother_bsr.c, [355](#)

fasp_smoother_dbsr_gs_order2
smoother_bsr.c, [356](#)

fasp_smoother_dbsr_ilu
smoother_bsr.c, [356](#)

fasp_smoother_dbsr_jacobi
smoother_bsr.c, [357](#)

fasp_smoother_dbsr_jacobi1
smoother_bsr.c, [357](#)

fasp_smoother_dbsr_jacobi_setup
smoother_bsr.c, [358](#)

fasp_smoother_dbsr_sor
smoother_bsr.c, [358](#)

fasp_smoother_dbsr_sor1
smoother_bsr.c, [359](#)

fasp_smoother_dbsr_sor_ascend
smoother_bsr.c, [359](#)

fasp_smoother_dbsr_sor_descend
smoother_bsr.c, [360](#)

fasp_smoother_dbsr_sor_order
smoother_bsr.c, [360](#)

fasp_smoother_dcsr_L1diag
smoother_csr.c, [365](#)

fasp_smoother_dcsr_gs
smoother_csr.c, [362](#)

fasp_smoother_dcsr_gs_cf
smoother_csr.c, [362](#)

fasp_smoother_dcsr_gs_rb3d
smoother_csr.c, [363](#)

fasp_smoother_dcsr_gscr
smoother_csr_cr.c, [367](#)

fasp_smoother_dcsr_ilu
smoother_csr.c, [363](#)

fasp_smoother_dcsr_jacobi
smoother_csr.c, [364](#)

fasp_smoother_dcsr_kaczmarz
smoother_csr.c, [364](#)

fasp_smoother_dcsr_poly
smoother_csr_poly.c, [369](#)

fasp_smoother_dcsr_poly_old
smoother_csr_poly.c, [370](#)

fasp_smoother_dcsr_sgs
smoother_csr.c, [365](#)

fasp_smoother_dcsr_sor
smoother_csr.c, [366](#)

fasp_smoother_dcsr_sor_cf
smoother_csr.c, [366](#)

fasp_smoother_dstr_gs
smoother_str.c, [372](#)

fasp_smoother_dstr_gs1
smoother_str.c, [372](#)

fasp_smoother_dstr_gs_ascend
smoother_str.c, [373](#)

fasp_smoother_dstr_gs_cf
smoother_str.c, [373](#)

fasp_smoother_dstr_gs_descend
smoother_str.c, [374](#)

fasp_smoother_dstr_gs_order
smoother_str.c, [374](#)

fasp_smoother_dstr_jacobi
smoother_str.c, [375](#)

fasp_smoother_dstr_jacobi1
smoother_str.c, [375](#)

fasp_smoother_dstr_schwarz
smoother_str.c, [376](#)

fasp_smoother_dstr_sor
smoother_str.c, [376](#)

fasp_smoother_dstr_sor1
smoother_str.c, [377](#)

fasp_smoother_dstr_sor_ascend
smoother_str.c, [377](#)

fasp_smoother_dstr_sor_cf
smoother_str.c, [378](#)

fasp_smoother_dstr_sor_descend
smoother_str.c, [378](#)

fasp_smoother_dstr_sor_order
smoother_str.c, [379](#)

fasp_solver_amg
amg.c, [69](#)

fasp_solver_aml
amlrecur.c, [79](#)

fasp_solver_bdcscr_itsolver
itsolver_bcsr.c, [233](#)

fasp_solver_bdcscr_krylov
itsolver_bcsr.c, [235](#)

fasp_solver_bdcscr_krylov_sweeping
itsolver_bcsr.c, [235](#)

fasp_solver_bdcscr_pbcgs
pbcgs.c, [281](#)

fasp_solver_bdcscr_pcg
pcg.c, [288](#)

fasp_solver_bdcscr_pgmres
pgmres.c, [299](#)

fasp_solver_bdcscr_pminres
pminres.c, [304](#)

fasp_solver_bdcscr_pvfgmres
pvfgmres.c, [332](#)

fasp_solver_bdcscr_pvgmres
pvgmres.c, [336](#)

fasp_solver_bdcsr_spgmres
 spbcgs.c, [420](#)
 fasp_solver_bdcsr_spcg
 spcg.c, [425](#)
 fasp_solver_bdcsr_spgmres
 spgmres.c, [428](#)
 fasp_solver_bdcsr_spmnres
 spmres.c, [432](#)
 fasp_solver_bdcsr_spgmres
 spvgmres.c, [434](#)
 fasp_solver_dbsr_itsolver
 itsolver_bsr.c, [237](#)
 fasp_solver_dbsr_krylov
 itsolver_bsr.c, [237](#)
 fasp_solver_dbsr_krylov_amg
 itsolver_bsr.c, [238](#)
 fasp_solver_dbsr_krylov_amg_nk
 itsolver_bsr.c, [238](#)
 fasp_solver_dbsr_krylov_diag
 itsolver_bsr.c, [238](#)
 fasp_solver_dbsr_krylov_ilu
 itsolver_bsr.c, [239](#)
 fasp_solver_dbsr_krylov_nk_amg
 itsolver_bsr.c, [239](#)
 fasp_solver_dbsr_pbcgs
 pbcgs.c, [282](#)
 fasp_solver_dbsr_pcg
 pcg.c, [289](#)
 fasp_solver_dbsr_pgmres
 pgmres.c, [299](#)
 fasp_solver_dbsr_pvgmres
 pvgmres.c, [332](#)
 fasp_solver_dbsr_pvgmres
 pvgmres.c, [336](#)
 fasp_solver_dbsr_spgmres
 spbcgs.c, [421](#)
 fasp_solver_dbsr_spgmres
 spgmres.c, [428](#)
 fasp_solver_dbsr_spgmres
 spvgmres.c, [435](#)
 fasp_solver_dcsr_itsolver
 itsolver_csr.c, [242](#)
 fasp_solver_dcsr_krylov
 itsolver_csr.c, [242](#)
 fasp_solver_dcsr_krylov_amg
 itsolver_csr.c, [243](#)
 fasp_solver_dcsr_krylov_amg_nk
 itsolver_csr.c, [243](#)
 fasp_solver_dcsr_krylov_diag
 itsolver_csr.c, [244](#)
 fasp_solver_dcsr_krylov_ilu
 itsolver_csr.c, [244](#)
 fasp_solver_dcsr_krylov_ilu_M
 itsolver_csr.c, [245](#)
 fasp_solver_dcsr_krylov_schwarz
 itsolver_csr.c, [245](#)
 fasp_solver_dcsr_pbcgs
 pbcgs.c, [283](#)
 fasp_solver_dcsr_pcg
 pcg.c, [289](#)
 fasp_solver_dcsr_pgcg
 pgcg.c, [294](#)
 fasp_solver_dcsr_pgcr1
 pgcr.c, [297](#)
 fasp_solver_dcsr_pgmres
 pgmres.c, [300](#)
 fasp_solver_dcsr_pminres
 pminres.c, [305](#)
 fasp_solver_dcsr_pvgmres
 pvgmres.c, [333](#)
 fasp_solver_dcsr_pvgmres
 pvgmres.c, [337](#)
 fasp_solver_dcsr_spgmres
 spbcgs.c, [421](#)
 fasp_solver_dcsr_spcg
 spcg.c, [426](#)
 fasp_solver_dcsr_spgmres
 spgmres.c, [429](#)
 fasp_solver_dcsr_spmnres
 spmres.c, [432](#)
 fasp_solver_dcsr_spgmres
 spvgmres.c, [435](#)
 fasp_solver_dstr_itsolver
 itsolver_str.c, [251](#)
 fasp_solver_dstr_krylov
 itsolver_str.c, [251](#)
 fasp_solver_dstr_krylov_blockgs
 itsolver_str.c, [251](#)
 fasp_solver_dstr_krylov_diag
 itsolver_str.c, [253](#)
 fasp_solver_dstr_krylov_ilu
 itsolver_str.c, [253](#)
 fasp_solver_dstr_pbcgs
 pbcgs.c, [283](#)
 fasp_solver_dstr_pcg
 pcg.c, [291](#)
 fasp_solver_dstr_pgmres
 pgmres.c, [301](#)
 fasp_solver_dstr_pminres
 pminres.c, [305](#)
 fasp_solver_dstr_pvgmres
 pvgmres.c, [337](#)
 fasp_solver_dstr_spgmres
 spbcgs.c, [423](#)
 fasp_solver_dstr_spcg
 spcg.c, [426](#)
 fasp_solver_dstr_spgmres
 spgmres.c, [429](#)

fasp_solver_dstr_spmminres
 spmminres.c, [433](#)
 fasp_solver_dstr_spgvmres
 spgvmres.c, [437](#)
 fasp_solver_famg
 famg.c, [148](#)
 fasp_solver_fmecycle
 fmecycle.c, [178](#)
 fasp_solver_itsolver
 itsolver_mf.c, [248](#)
 fasp_solver_itsolver_init
 itsolver_mf.c, [249](#)
 fasp_solver_krylov
 itsolver_mf.c, [249](#)
 fasp_solver_mgcycle
 mgcycle.c, [263](#)
 fasp_solver_mgcycle_bsr
 mgcycle.c, [264](#)
 fasp_solver_mgrecur
 mgrecur.c, [265](#)
 fasp_solver_mumps
 interface_mumps.c, [204](#)
 fasp_solver_nl_amli
 amlirecur.c, [80](#)
 fasp_solver_nl_amli_bsr
 amlirecur.c, [80](#)
 fasp_solver_pbcgs
 pbcgs_mf.c, [285](#)
 fasp_solver_pcg
 pcg_mf.c, [293](#)
 fasp_solver_pgcg
 pgcg_mf.c, [295](#)
 fasp_solver_pgmres
 pgmres_mf.c, [302](#)
 fasp_solver_pminres
 pminres_mf.c, [307](#)
 fasp_solver_pvfgmres
 pvfgmres_mf.c, [334](#)
 fasp_solver_pvgmres
 pvgmres_mf.c, [339](#)
 fasp_solver_superlu
 interface_superlu.c, [206](#)
 fasp_solver_umfpack
 interface_umfpack.c, [207](#)
 fasp_sparse_MIS
 sparse_util.c, [415](#)
 fasp_sparse_aat_
 sparse_util.c, [413](#)
 fasp_sparse_abyb_
 sparse_util.c, [413](#)
 fasp_sparse_abybms_
 sparse_util.c, [414](#)
 fasp_sparse_aplms_
 sparse_util.c, [414](#)
 fasp_sparse_aplusb
 sparse_util.c, [415](#)
 fasp_sparse_iit_
 sparse_util.c, [415](#)
 fasp_sparse_rapcmp_
 sparse_util.c, [416](#)
 fasp_sparse_rapms_
 sparse_util.c, [416](#)
 fasp_sparse_wta_
 sparse_util.c, [417](#)
 fasp_sparse_wtams_
 sparse_util.c, [418](#)
 fasp_sparse_ytx_
 sparse_util.c, [418](#)
 fasp_sparse_ytxbig_
 sparse_util.c, [418](#)
 fasp_vector_read
 io.c, [231](#)
 fasp_vector_write
 io.c, [232](#)
 fasp_wrapper_dbsr_krylov_amg
 wrapper.c, [452](#)
 fasp_wrapper_dcoo_dbsr_krylov_amg
 wrapper.c, [453](#)
 fmecycle.c, [177](#)
 fasp_solver_fmecycle, [178](#)
 formats.c, [179](#)
 fasp_format_bdcsr_dcsr, [180](#)
 fasp_format_dbsr_dcoo, [180](#)
 fasp_format_dbsr_dcsr, [180](#)
 fasp_format_dcoo_dcsr, [181](#)
 fasp_format_dcsr_dbsr, [181](#)
 fasp_format_dcsr_dcoo, [182](#)
 fasp_format_dcsr_dcsr, [182](#)
 fasp_format_dstr_dbsr, [183](#)
 fasp_format_dstr_dcsr, [183](#)

 G0PT
 fasp_const.h, [167](#)
 GE
 fasp.h, [152](#)
 GT
 fasp.h, [152](#)
 givens.c, [184](#)
 fasp_aux_givens, [184](#)
 gmng_poisson.c, [185](#)
 fasp_poisson_fgmg_1D, [186](#)
 fasp_poisson_fgmg_2D, [186](#)
 fasp_poisson_fgmg_3D, [186](#)
 fasp_poisson_gmg_1D, [188](#)
 fasp_poisson_gmg_2D, [188](#)
 fasp_poisson_gmg_3D, [189](#)
 fasp_poisson_pcg_gmg_1D, [189](#)
 fasp_poisson_pcg_gmg_2D, [190](#)

- fasp_poisson_pcg_gmg_3D, 190
- graphics.c, 191
 - fasp_dbsr_plot, 191
 - fasp_dbsr_subplot, 192
 - fasp_dcsr_subplot, 192
 - fasp_grid2d_plot, 193
- grid2d, 32
 - e, 33
 - edges, 33
 - ediri, 33
 - efather, 33
 - fasp.h, 154
 - p, 33
 - pdiri, 33
 - pfather, 34
 - s, 34
 - t, 34
 - tfather, 34
 - triangles, 34
 - vertices, 34
- iCOOmat, 34
 - fasp.h, 155
- iCSRmat, 35
 - fasp.h, 155
- ILU_data, 36
- ILU_droptol
 - input_param, 42
- ILU_lfil
 - input_param, 43
- ILU_param, 37
- ILU_permtol
 - input_param, 43
- ILU_relax
 - input_param, 43
- ILU_type
 - input_param, 43
- ILUk
 - fasp_const.h, 167
- ILUt
 - fasp_const.h, 167
- ILUtp
 - fasp_const.h, 167
- IMAP
 - fasp.h, 155
- INT
 - fasp.h, 152
- INTERP_DIR
 - fasp_const.h, 167
- INTERP_ENG
 - fasp_const.h, 167
- INTERP_STD
 - fasp_const.h, 167
- ISNAN
 - fasp.h, 152
- ISPT
 - fasp_const.h, 168
- ISTART
 - fasp.h, 152
- idenmat, 36
 - fasp.h, 155
- ilength
 - io.c, 233
- ilu.f, 193
- ilu_setup_bsr.c, 194
 - fasp_ilu_dbsr_setup, 194
- ilu_setup_csr.c, 195
 - fasp_ilu_dcsr_setup, 195
- ilu_setup_str.c, 196
 - fasp_ilu_dstr_setup0, 196
 - fasp_ilu_dstr_setup1, 196
- inifile
 - input_param, 43
- init.c, 197
 - fasp_amg_data_bsr_create, 198
 - fasp_amg_data_bsr_free, 198
 - fasp_amg_data_create, 198
 - fasp_amg_data_free, 199
 - fasp_ilu_data_alloc, 199
 - fasp_ilu_data_free, 199
 - fasp_ilu_data_null, 200
 - fasp_precond_data_null, 200
 - fasp_precond_null, 200
 - fasp_schwarz_data_free, 201
- input.c, 201
 - fasp_param_check, 202
 - fasp_param_input, 203
- input_param, 38
 - AMG_ILU_levels, 40
 - AMG_aggregation_type, 39
 - AMG_aggressive_level, 39
 - AMG_aggressive_path, 39
 - AMG_amli_degree, 39
 - AMG_coarse_dof, 39
 - AMG_coarse_scaling, 40
 - AMG_coarse_solver, 40
 - AMG_coarsening_type, 40
 - AMG_cycle_type, 40
 - AMG_interpolation_type, 40
 - AMG_levels, 40
 - AMG_max_aggregation, 40
 - AMG_max_row_sum, 40
 - AMG_maxit, 41
 - AMG_nl_amli_krylov_type, 41
 - AMG_pair_number, 41
 - AMG_polynomial_degree, 41
 - AMG_postsmooth_iter, 41
 - AMG_presmooth_iter, 41

- AMG_relaxation, [41](#)
- AMG_schwarz_levels, [41](#)
- AMG_smooth_filter, [41](#)
- AMG_smooth_order, [42](#)
- AMG_smoother, [42](#)
- AMG_strong_coupled, [42](#)
- AMG_strong_threshold, [42](#)
- AMG_tentative_smooth, [42](#)
- AMG_tol, [42](#)
- AMG_truncation_threshold, [42](#)
- AMG_type, [42](#)
- ILU_droptol, [42](#)
- ILU_lfil, [43](#)
- ILU_permtol, [43](#)
- ILU_relax, [43](#)
- ILU_type, [43](#)
- inifile, [43](#)
- itsolver_maxit, [43](#)
- itsolver_tol, [43](#)
- output_type, [43](#)
- precond_type, [43](#)
- print_level, [44](#)
- problem_num, [44](#)
- restart, [44](#)
- Schwarz_blk solver, [44](#)
- Schwarz_maxlvl, [44](#)
- Schwarz_mmsize, [44](#)
- Schwarz_type, [44](#)
- solver_type, [44](#)
- stop_type, [44](#)
- workdir, [45](#)
- interface_mumps.c, [203](#)
 - fasp_solver_mumps, [204](#)
- interface_samg.c, [204](#)
 - dCSRmat2SAMGInput, [205](#)
 - dvector2SAMGInput, [205](#)
- interface_superlu.c, [205](#)
 - fasp_solver_superlu, [206](#)
- interface_umfpack.c, [206](#)
 - fasp_solver_umfpack, [207](#)
- interpolation.c, [207](#)
 - fasp_amg_interp, [208](#)
 - fasp_amg_interp1, [208](#)
 - fasp_amg_interp_trunc, [209](#)
- interpolation_em.c, [209](#)
 - fasp_amg_interp_em, [210](#)
- io.c, [210](#)
 - dlength, [233](#)
 - fasp_dbsr_print, [212](#)
 - fasp_dbsr_read, [213](#)
 - fasp_dbsr_write, [213](#)
 - fasp_dbsr_write_coo, [214](#)
 - fasp_dcoo1_read, [214](#)
 - fasp_dcoo_print, [215](#)
 - fasp_dcoo_read, [215](#)
 - fasp_dcoo_shift_read, [216](#)
 - fasp_dcoo_write, [216](#)
 - fasp_dcsr_print, [217](#)
 - fasp_dcsr_read, [217](#)
 - fasp_dcsr_write_coo, [217](#)
 - fasp_dcsrvec1_read, [218](#)
 - fasp_dcsrvec1_write, [218](#)
 - fasp_dcsrvec2_read, [219](#)
 - fasp_dcsrvec2_write, [220](#)
 - fasp_dmtx_read, [220](#)
 - fasp_dmtxsym_read, [221](#)
 - fasp_dstr_print, [221](#)
 - fasp_dstr_read, [222](#)
 - fasp_dstr_write, [222](#)
 - fasp_dvec_print, [223](#)
 - fasp_dvec_read, [223](#)
 - fasp_dvec_write, [224](#)
 - fasp_dvecind_read, [224](#)
 - fasp_dvecind_write, [224](#)
 - fasp_hb_read, [226](#)
 - fasp_ivec_print, [226](#)
 - fasp_ivec_read, [227](#)
 - fasp_ivec_write, [227](#)
 - fasp_ivecind_read, [228](#)
 - fasp_matrix_read, [228](#)
 - fasp_matrix_read_bin, [229](#)
 - fasp_matrix_write, [229](#)
 - fasp_vector_read, [231](#)
 - fasp_vector_write, [232](#)
 - ilength, [233](#)
- itsolver_bcsr.c, [233](#)
 - fasp_solver_bdcsr_itsolver, [233](#)
 - fasp_solver_bdcsr_krylov, [235](#)
 - fasp_solver_bdcsr_krylov_sweeping, [235](#)
- itsolver_bsr.c, [236](#)
 - fasp_solver_dbsr_itsolver, [237](#)
 - fasp_solver_dbsr_krylov, [237](#)
 - fasp_solver_dbsr_krylov_amg, [238](#)
 - fasp_solver_dbsr_krylov_amg_nk, [238](#)
 - fasp_solver_dbsr_krylov_diag, [238](#)
 - fasp_solver_dbsr_krylov_ilu, [239](#)
 - fasp_solver_dbsr_krylov_nk_amg, [239](#)
- itsolver_csr.c, [241](#)
 - fasp_solver_dcsr_itsolver, [242](#)
 - fasp_solver_dcsr_krylov, [242](#)
 - fasp_solver_dcsr_krylov_amg, [243](#)
 - fasp_solver_dcsr_krylov_amg_nk, [243](#)
 - fasp_solver_dcsr_krylov_diag, [244](#)
 - fasp_solver_dcsr_krylov_ilu, [244](#)
 - fasp_solver_dcsr_krylov_ilu_M, [245](#)
 - fasp_solver_dcsr_krylov_schwarz, [245](#)
- itsolver_maxit
- input_param, [43](#)

- itsolver_mf.c, 247
 - fasp_solver_itsolver, 248
 - fasp_solver_itsolver_init, 249
 - fasp_solver_krylov, 249
- itsolver_param, 45
 - itsolver_type, 45
 - maxit, 45
 - precond_type, 45
 - print_level, 46
 - restart, 46
 - stop_type, 46
 - tol, 46
- itsolver_str.c, 250
 - fasp_solver_dstr_itsolver, 251
 - fasp_solver_dstr_krylov, 251
 - fasp_solver_dstr_krylov_blockgs, 251
 - fasp_solver_dstr_krylov_diag, 253
 - fasp_solver_dstr_krylov_ilu, 253
- itsolver_tol
 - input_param, 43
- itsolver_type
 - itsolver_param, 45
- ivector, 46
 - fasp.h, 155
- JA
 - dBSRmat, 28
- LE
 - fasp.h, 152
- LONG
 - fasp.h, 153
- LONGLONG
 - fasp.h, 153
- LS
 - fasp.h, 153
- LU_diag
 - precond_block_data, 50
- Link, 47
- LinkedList
 - fasp.h, 155
- linked_list, 47
- ListElement
 - fasp.h, 155
- local_A
 - precond_sweeping_data, 65
- local_LU
 - precond_sweeping_data, 65
- local_index
 - precond_sweeping_data, 65
- lu.c, 254
 - fasp_smat_lu_decomp, 254
 - fasp_smat_lu_solve, 255
- MAT_BSR
 - fasp_const.h, 168
- MAT_CSR
 - fasp_const.h, 168
- MAT_CSR_L
 - fasp_const.h, 168
- MAT_FREE
 - fasp_const.h, 168
- MAT_STR
 - fasp_const.h, 168
- MAT_SymCSR
 - fasp_const.h, 169
- MAT_bBSR
 - fasp_const.h, 168
- MAT_bCSR
 - fasp_const.h, 168
- MAX
 - fasp.h, 153
- MAX_AMG_LVL
 - fasp_const.h, 169
- MAX_REFINE_LVL
 - fasp_const.h, 169
- MAX_RESTART
 - fasp_const.h, 169
- MAX_STAG
 - fasp_const.h, 169
- MAXIMAP
 - fasp.h, 155
- MIN
 - fasp.h, 153
- MIN_CDOF
 - fasp_const.h, 169
- maxit
 - itsolver_param, 45
 - precond_FASP_blkoi_data, 62
- memory.c, 256
 - fasp_mem_calloc, 256
 - fasp_mem_check, 257
 - fasp_mem_dcsr_check, 257
 - fasp_mem_free, 258
 - fasp_mem_iludata_check, 258
 - fasp_mem_realloc, 259
 - fasp_mem_usage, 259
 - total_alloc_count, 259
 - total_alloc_mem, 259
- message.c, 260
 - fasp_chkerr, 260
 - print_amgcomplexity, 261
 - print_amgcomplexity_bsr, 261
 - print_cputime, 261
 - print_itinfo, 262
 - print_message, 262
- mgcycle.c, 263
 - fasp_solver_mgcycle, 263
 - fasp_solver_mgcycle_bsr, 264

mgf
 precond_block_data, 50
mgf_data
 precond_FASP_blkoi_data, 62
mgrecur.c, 264
 fasp_solver_mgrecur, 265
Mumps_data, 48
mxv_matfree, 48

N2C
 fasp.h, 153
NEDMALLOC
 fasp.h, 153
NL_AMLI_CYCLE
 fasp_const.h, 169
NO_ORDER
 fasp_const.h, 169
neigh
 precond_FASP_blkoi_data, 62
NumLayers
 precond_sweeping_data, 65
nx_rb
 fasp.h, 156
ny_rb
 fasp.h, 156
nz_rb
 fasp.h, 156

OFF
 fasp_const.h, 170
ON
 fasp_const.h, 170
OPENMP_HOLDS
 fasp_const.h, 170
order
 precond_FASP_blkoi_data, 62
 precond_block_reservoir_data, 52
ordering.c, 265
 fasp_BinarySearch, 269
 fasp_aux_dQuickSort, 266
 fasp_aux_dQuickSortIndex, 266
 fasp_aux_iQuickSort, 267
 fasp_aux_iQuickSortIndex, 267
 fasp_aux_merge, 268
 fasp_aux_msort, 268
 fasp_aux_unique, 269
 fasp_dcsr_CMK_order, 270
output_type
 input_param, 43

p
 grid2d, 33
PAIRWISE
 fasp_const.h, 170
PP
 precond_FASP_blkoi_data, 63
 precond_block_reservoir_data, 53
PREC_AMG
 fasp_const.h, 170
PREC_DIAG
 fasp_const.h, 170
PREC_FMG
 fasp_const.h, 170
PREC_ILU
 fasp_const.h, 170
PREC_NULL
 fasp_const.h, 171
PREC_SCHWARZ
 fasp_const.h, 171
PRINT_ALL
 fasp_const.h, 171
PRINT_MIN
 fasp_const.h, 171
PRINT_MORE
 fasp_const.h, 171
PRINT_MOST
 fasp_const.h, 171
PRINT_NONE
 fasp_const.h, 171
PRINT_SOME
 fasp_const.h, 171
parameters.c, 270
 fasp_param_amg_init, 272
 fasp_param_amg_print, 273
 fasp_param_amg_set, 273
 fasp_param_amg_to_prec, 273
 fasp_param_amg_to_prec_bsr, 274
 fasp_param_ilu_init, 274
 fasp_param_ilu_print, 274
 fasp_param_ilu_set, 275
 fasp_param_init, 275
 fasp_param_input_init, 275
 fasp_param_prec_to_amg, 276
 fasp_param_prec_to_amg_bsr, 276
 fasp_param_schwarz_init, 276
 fasp_param_schwarz_print, 278
 fasp_param_schwarz_set, 278
 fasp_param_set, 278
 fasp_param_solver_init, 279
 fasp_param_solver_print, 279
 fasp_param_solver_set, 279
pbcgs.c, 280
 fasp_solver_bdcsr_pbcgs, 281
 fasp_solver_dbsr_pbcgs, 282
 fasp_solver_dcsr_pbcgs, 283
 fasp_solver_dstr_pbcgs, 283
pbcgs_mf.c, 284
 fasp_solver_pbcgs, 285
pcg.c, 286

- precond_csr.c, 318
 - fasp_precond_amg, 319
 - fasp_precond_amg_nk, 319
 - fasp_precond_amli, 319
 - fasp_precond_diag, 320
 - fasp_precond_famg, 320
 - fasp_precond_free, 321
 - fasp_precond_ilu, 321
 - fasp_precond_ilu_backward, 321
 - fasp_precond_ilu_forward, 323
 - fasp_precond_nl_amli, 323
 - fasp_precond_schwarz, 323
 - fasp_precond_setup, 325
- precond_data, 54
- precond_data_bsr, 55
- precond_data_str, 57
- precond_diagbsr, 59
- precond_diagstr, 59
- precond_str.c, 325
 - fasp_precond_dstr_blockgs, 326
 - fasp_precond_dstr_diag, 326
 - fasp_precond_dstr_ilu0, 327
 - fasp_precond_dstr_ilu0_backward, 327
 - fasp_precond_dstr_ilu0_forward, 327
 - fasp_precond_dstr_ilu1, 329
 - fasp_precond_dstr_ilu1_backward, 329
 - fasp_precond_dstr_ilu1_forward, 329
- precond_sweeping_data, 64
 - A, 65
 - Ai, 65
 - local_A, 65
 - local_LU, 65
 - local_index, 65
 - NumLayers, 65
 - r, 65
 - w, 65
- precond_type
 - input_param, 43
 - itsolver_param, 45
- print_amgcomplexity
 - message.c, 261
- print_amgcomplexity_bsr
 - message.c, 261
- print_cputime
 - message.c, 261
- print_itinfo
 - message.c, 262
- print_level
 - input_param, 44
 - itsolver_param, 46
- print_message
 - message.c, 262
- problem_num
 - input_param, 44
- pvgmres.c, 331
 - fasp_solver_bdcsr_pvgmres, 332
 - fasp_solver_dbsr_pvgmres, 332
 - fasp_solver_dcsr_pvgmres, 333
- pvgmres_mf.c, 334
 - fasp_solver_pvgmres, 334
- pvgmres.c, 335
 - fasp_solver_bdcsr_pvgmres, 336
 - fasp_solver_dbsr_pvgmres, 336
 - fasp_solver_dcsr_pvgmres, 337
 - fasp_solver_dstr_pvgmres, 337
- pvgmres_mf.c, 338
 - fasp_solver_pvgmres, 339
- quadrature.c, 339
 - fasp_gauss2d, 340
 - fasp_quad2d, 340
- r
 - precond_FASP_blkoi_data, 63
 - precond_block_data, 50
 - precond_block_reservoir_data, 53
 - precond_sweeping_data, 65
- REAL
 - fasp.h, 153
- RR
 - precond_FASP_blkoi_data, 63
 - precond_block_reservoir_data, 53
- RS_C1
 - fasp.h, 154
- rap.c, 341
 - fasp_blas_dcsr_rap2, 341
- restart
 - input_param, 44
 - itsolver_param, 46
 - precond_FASP_blkoi_data, 63
- s
 - grid2d, 34
- SA_AMG
 - fasp_const.h, 171
- SHORT
 - fasp.h, 154
- SMALLREAL
 - fasp_const.h, 172
- SMOOTHER_BLKIL
 - fasp_const.h, 172
- SMOOTHER_CG
 - fasp_const.h, 172
- SMOOTHER_GS
 - fasp_const.h, 172
- SMOOTHER_GSOR
 - fasp_const.h, 172
- SMOOTHER_JACOBI
 - fasp_const.h, 172

- SMOOTHER_L1DIAG
 - fasp_const.h, [172](#)
- SMOOTHER_POLY
 - fasp_const.h, [172](#)
- SMOOTHER_SGS
 - fasp_const.h, [173](#)
- SMOOTHER_SGSOR
 - fasp_const.h, [173](#)
- SMOOTHER_SOR
 - fasp_const.h, [173](#)
- SMOOTHER_SPETEN
 - fasp_const.h, [173](#)
- SMOOTHER_SSOR
 - fasp_const.h, [173](#)
- SOLVER_AMG
 - fasp_const.h, [173](#)
- SOLVER_BiCGstab
 - fasp_const.h, [173](#)
- SOLVER_CG
 - fasp_const.h, [173](#)
- SOLVER_DEFAULT
 - fasp_const.h, [173](#)
- SOLVER_FMG
 - fasp_const.h, [174](#)
- SOLVER_GCG
 - fasp_const.h, [174](#)
- SOLVER_GCR
 - fasp_const.h, [174](#)
- SOLVER_GMRES
 - fasp_const.h, [174](#)
- SOLVER_MUMPS
 - fasp_const.h, [174](#)
- SOLVER_MinRes
 - fasp_const.h, [174](#)
- SOLVER_SBiCGstab
 - fasp_const.h, [174](#)
- SOLVER_SCG
 - fasp_const.h, [174](#)
- SOLVER_SGCG
 - fasp_const.h, [175](#)
- SOLVER_SGMRES
 - fasp_const.h, [175](#)
- SOLVER_SMinRes
 - fasp_const.h, [175](#)
- SOLVER_SUPERLU
 - fasp_const.h, [175](#)
- SOLVER_SVFGMRES
 - fasp_const.h, [175](#)
- SOLVER_SVGMRES
 - fasp_const.h, [175](#)
- SOLVER_UMFPACK
 - fasp_const.h, [175](#)
- SOLVER_VFGMRES
 - fasp_const.h, [175](#)
- SOLVER_VGMRES
 - fasp_const.h, [175](#)
- SS
 - precond_FASP_blkoi_data, [63](#)
 - precond_block_reservoir_data, [53](#)
- STAG_RATIO
 - fasp_const.h, [176](#)
- STOP_MOD_REL_RES
 - fasp_const.h, [176](#)
- STOP_REL_PRECRES
 - fasp_const.h, [176](#)
- STOP_REL_RES
 - fasp_const.h, [176](#)
- scaled
 - precond_FASP_blkoi_data, [63](#)
 - precond_block_reservoir_data, [53](#)
- schwarz.f, [341](#)
- Schwarz_blk solver
 - input_param, [44](#)
- Schwarz_data, [66](#)
- Schwarz_maxlvl
 - input_param, [44](#)
- Schwarz_mmsize
 - input_param, [44](#)
- Schwarz_param, [67](#)
- schwarz_setup.c, [342](#)
 - fasp_schwarz_get_block_matrix, [343](#)
- Schwarz_type
 - input_param, [44](#)
- smat.c, [343](#)
 - fasp_blas_smat_Linfinity, [347](#)
 - fasp_blas_smat_inv, [344](#)
 - fasp_blas_smat_inv_nc2, [344](#)
 - fasp_blas_smat_inv_nc3, [346](#)
 - fasp_blas_smat_inv_nc4, [346](#)
 - fasp_blas_smat_inv_nc5, [346](#)
 - fasp_blas_smat_inv_nc7, [347](#)
 - fasp_iden_free, [347](#)
 - fasp_smat_identity, [349](#)
 - fasp_smat_identity_nc2, [349](#)
 - fasp_smat_identity_nc3, [349](#)
 - fasp_smat_identity_nc5, [350](#)
 - fasp_smat_identity_nc7, [350](#)
- smoother_bsr.c, [351](#)
 - fasp_smoother_dbsr_gs, [352](#)
 - fasp_smoother_dbsr_gs1, [352](#)
 - fasp_smoother_dbsr_gs_ascend, [352](#)
 - fasp_smoother_dbsr_gs_ascend1, [354](#)
 - fasp_smoother_dbsr_gs_descend, [354](#)
 - fasp_smoother_dbsr_gs_descend1, [355](#)
 - fasp_smoother_dbsr_gs_order1, [355](#)
 - fasp_smoother_dbsr_gs_order2, [356](#)
 - fasp_smoother_dbsr_ilu, [356](#)
 - fasp_smoother_dbsr_jacobi, [357](#)

- fasp_smoother_dbsr_jacobi1, 357
 - fasp_smoother_dbsr_jacobi_setup, 358
 - fasp_smoother_dbsr_sor, 358
 - fasp_smoother_dbsr_sor1, 359
 - fasp_smoother_dbsr_sor_ascend, 359
 - fasp_smoother_dbsr_sor_descend, 360
 - fasp_smoother_dbsr_sor_order, 360
- smoother_csr.c, 361
 - fasp_smoother_dcsr_L1diag, 365
 - fasp_smoother_dcsr_gs, 362
 - fasp_smoother_dcsr_gs_cf, 362
 - fasp_smoother_dcsr_gs_rb3d, 363
 - fasp_smoother_dcsr_ilu, 363
 - fasp_smoother_dcsr_jacobi, 364
 - fasp_smoother_dcsr_kaczmarz, 364
 - fasp_smoother_dcsr_sgs, 365
 - fasp_smoother_dcsr_sor, 366
 - fasp_smoother_dcsr_sor_cf, 366
- smoother_csr_cr.c, 367
 - fasp_smoother_dcsr_gscr, 367
- smoother_csr_poly.c, 368
 - fasp_smoother_dcsr_poly, 369
 - fasp_smoother_dcsr_poly_old, 370
- smoother_str.c, 370
 - fasp_generate_diaginv_block, 371
 - fasp_smoother_dstr_gs, 372
 - fasp_smoother_dstr_gs1, 372
 - fasp_smoother_dstr_gs_ascend, 373
 - fasp_smoother_dstr_gs_cf, 373
 - fasp_smoother_dstr_gs_descend, 374
 - fasp_smoother_dstr_gs_order, 374
 - fasp_smoother_dstr_jacobi, 375
 - fasp_smoother_dstr_jacobi1, 375
 - fasp_smoother_dstr_schwarz, 376
 - fasp_smoother_dstr_sor, 376
 - fasp_smoother_dstr_sor1, 377
 - fasp_smoother_dstr_sor_ascend, 377
 - fasp_smoother_dstr_sor_cf, 378
 - fasp_smoother_dstr_sor_descend, 378
 - fasp_smoother_dstr_sor_order, 379
- solver_type
 - input_param, 44
- sparse_block.c, 379
 - fasp_bdcsr_free, 380
 - fasp_dbsr_Linfinity_dcsr, 381
 - fasp_dbsr_getblk, 380
 - fasp_dbsr_getblk_dcsr, 381
 - fasp_dcsr_getblk, 382
- sparse_bsr.c, 382
 - fasp_dbsr_alloc, 383
 - fasp_dbsr_cp, 384
 - fasp_dbsr_create, 384
 - fasp_dbsr_diagLU, 387
 - fasp_dbsr_diaginv, 385
 - fasp_dbsr_diaginv2, 385
 - fasp_dbsr_diaginv3, 385
 - fasp_dbsr_diaginv4, 387
 - fasp_dbsr_diagpref, 388
 - fasp_dbsr_free, 389
 - fasp_dbsr_getdiag, 389
 - fasp_dbsr_getdiaginv, 389
 - fasp_dbsr_null, 391
 - fasp_dbsr_trans, 391
- sparse_coo.c, 392
 - fasp_dcoo_alloc, 392
 - fasp_dcoo_create, 392
 - fasp_dcoo_free, 393
 - fasp_dcoo_shift, 393
- sparse_csr.c, 394
 - fasp_dcsr_alloc, 395
 - fasp_dcsr_compress, 395
 - fasp_dcsr_compress_inplace, 396
 - fasp_dcsr_cp, 396
 - fasp_dcsr_create, 397
 - fasp_dcsr_diagpref, 397
 - fasp_dcsr_free, 398
 - fasp_dcsr_getcol, 398
 - fasp_dcsr_getdiag, 398
 - fasp_dcsr_multicoloring, 399
 - fasp_dcsr_null, 399
 - fasp_dcsr_perm, 399
 - fasp_dcsr_regdiag, 401
 - fasp_dcsr_shift, 401
 - fasp_dcsr_sort, 402
 - fasp_dcsr_symdiagscale, 402
 - fasp_dcsr_sympat, 402
 - fasp_dcsr_trans, 404
 - fasp_icsr_cp, 404
 - fasp_icsr_create, 404
 - fasp_icsr_free, 406
 - fasp_icsr_null, 406
 - fasp_icsr_trans, 406
- sparse_csrl.c, 408
 - fasp_dcsrl_create, 408
 - fasp_dcsrl_free, 409
- sparse_str.c, 409
 - fasp_dstr_alloc, 410
 - fasp_dstr_cp, 410
 - fasp_dstr_create, 411
 - fasp_dstr_free, 411
 - fasp_dstr_null, 411
- sparse_util.c, 412
 - fasp_sparse_MIS, 415
 - fasp_sparse_aat, 413
 - fasp_sparse_abyb, 413
 - fasp_sparse_abybms, 414
 - fasp_sparse_aplbms, 414
 - fasp_sparse_aplusb, 415

- fasp_sparse_iit_, 415
 - fasp_sparse_rapcmp_, 416
 - fasp_sparse_rapms_, 416
 - fasp_sparse_wta_, 417
 - fasp_sparse_wtams_, 418
 - fasp_sparse_ytx_, 418
 - fasp_sparse_ytxbig_, 418
- spbcgs.c, 419
 - fasp_solver_bdcsr_spbcgs, 420
 - fasp_solver_dbsr_spbcgs, 421
 - fasp_solver_dcsr_spbcgs, 421
 - fasp_solver_dstr_spbcgs, 423
- spcg.c, 424
 - fasp_solver_bdcsr_spcg, 425
 - fasp_solver_dcsr_spcg, 426
 - fasp_solver_dstr_spcg, 426
- spgmres.c, 427
 - fasp_solver_bdcsr_spgmres, 428
 - fasp_solver_dbsr_spgmres, 428
 - fasp_solver_dcsr_spgmres, 429
 - fasp_solver_dstr_spgmres, 429
- spminres.c, 430
 - fasp_solver_bdcsr_spminres, 432
 - fasp_solver_dcsr_spminres, 432
 - fasp_solver_dstr_spminres, 433
- spvgmres.c, 434
 - fasp_solver_bdcsr_spvgmres, 434
 - fasp_solver_dbsr_spvgmres, 435
 - fasp_solver_dcsr_spvgmres, 435
 - fasp_solver_dstr_spvgmres, 437
- stop_type
 - input_param, 44
 - itsolver_param, 46
- t
 - grid2d, 34
- THDs_AMG_GS
 - threads.c, 440
- THDs_CPR_gGS
 - threads.c, 440
- THDs_CPR_IGS
 - threads.c, 440
- TRUE
 - fasp_const.h, 176
- tfather
 - grid2d, 34
- threads.c, 438
 - FASP_GET_START_END, 438
 - fasp_set_GS_threads, 438
 - THDs_AMG_GS, 440
 - THDs_CPR_gGS, 440
 - THDs_CPR_IGS, 440
- timing.c, 440
 - fasp_gettime, 441
- tol
 - itsolver_param, 46
 - precond_FASP_blkoi_data, 63
- total_alloc_count
 - fasp.h, 156
 - memory.c, 259
- total_alloc_mem
 - fasp.h, 156
 - memory.c, 259
- triangles
 - grid2d, 34
- UA_AMG
 - fasp_const.h, 176
- UNPT
 - fasp_const.h, 176
- USERDEFINED
 - fasp_const.h, 176
- V_CYCLE
 - fasp_const.h, 177
- VMB
 - fasp_const.h, 177
- val
 - dBSRmat, 28
- vec.c, 441
 - fasp_dvec_alloc, 442
 - fasp_dvec_cp, 442
 - fasp_dvec_create, 443
 - fasp_dvec_free, 443
 - fasp_dvec_isnan, 443
 - fasp_dvec_maxdiff, 445
 - fasp_dvec_null, 445
 - fasp_dvec_rand, 446
 - fasp_dvec_set, 446
 - fasp_dvec_symdiagscale, 447
 - fasp_ivec_alloc, 447
 - fasp_ivec_create, 447
 - fasp_ivec_free, 449
 - fasp_ivec_set, 449
- vertices
 - grid2d, 34
- w
 - precond_FASP_blkoi_data, 63
 - precond_block_reservoir_data, 53
 - precond_sweeping_data, 65
- W_CYCLE
 - fasp_const.h, 177
- WW
 - precond_FASP_blkoi_data, 64
 - precond_block_reservoir_data, 54
- workdir
 - input_param, 45
- wrapper.c, 450

fasp_fwrapper_amg_, [451](#)
fasp_fwrapper_krylov_amg_, [452](#)
fasp_wrapper_dbsr_krylov_amg, [452](#)
fasp_wrapper_dcoo_dbsr_krylov_amg, [453](#)