Fast Auxiliary Space Preconditioning

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Contents

Chapter 1

Introduction

Over the last few decades, researchers have expended significant effort on developing efficient iterative methods for solving discretized partial differential equations (PDEs). Though these efforts have yielded many mathematically optimal solvers such as the multigrid method, the unfortunate reality is that multigrid methods have not been much used in practical applications. This marked gap between theory and practice is mainly due to the fragility of traditional multigrid (MG) methodology and the complexity of its implementation. We aim to develop techniques and the corresponding software that will narrow this gap, specifically by developing mathematically optimal solvers that are robust and easy to use in practice.

We believe that there is no one-size-for-all solution method for discrete linear systemsfrom different applications. And, efficient iterative solvers can be constructed by taking the properties of PDEs and discretizations into account. In this project, we plan to construct a pool of discrete problems arising from partial differential equations (PDEs) or PDE systems and efficient linear solvers for these problems. We mainly utilize the methodology of Auxiliary Space Preconditioning (ASP) to construct efficient linear solvers. Due to this reason, this software package is called Fast Auxiliary Space Preconditioning or FASP for short.

FASP contains the kernel part and several applications (ranging from fluid dynamics to reservoir simulation). The kernel part is open-source and licensed under GNU Lesser General Public License or LGPL version 3.0 or later. Some of the applications contain contributions from and owned partially by other parties.

> For the moment, FASP is under alpha testing. If you wish to obtain a current version of FASP or you have any questions, feel free to contact us at `faspdev@gmail.com`.

Chapter 2

How to obtain FASP

> For the moment, FASP is still under alpha testing. You need a password to download the package. Sorry about it!

The most updated version of FASP can be downloaded from

> `http://fasp.sourceforge.net/download/faspsolver.zip`

We use HG (Mecurial) as our main version control tool. HG is easy to use and it is available at all OS platforms. For people who is interested in the developer version, you can obtain the FASP package with hg:

> $ hg clone `https://faspusers@bitbucket.org/fasp/faspsolver`

will give you the developer version of the FASP package.

Chapter 3

Building and Installation

This is a simple instruction on building and testing. For more details, please refer to the README files and the short `User's Guide` in "faspsolver/doc/".

To compile, you need a Fortran and a C compiler. First, you can type in the "faspsolver/" root directory:

$ make config

which will config the environment automatically. And, then, you can need to type:

$ make install

which will make the FASP shared static library and install to PREFIX/. By default, FASP libraries and executables will be installed in the FASP home directory "faspsolver/".

There is a simple GUI tool for building and installing FASP included in the package. You need Tcl/Tk support in your computer. You may call this GUI by run in the root directory:

$ wish fasp_install.tcl

If you need to see the detailed usage of "make" or need any help, please type:

$ make help

After installation, tutorial examples can be found in "tutorial/".

Chapter 4

Developers

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Chapter 5

Doxygen

We use Doxygen as our automatically documentation generator which will make our future maintainance minimized. You can obtain the software (Windows, Linux and OS X) as well as its manual on the official website

`http://www.doxygen.org`

For an oridinary user, Doxygen is completely trivial to use. We only need to use some special marker in the usual comment as we put in c-files.

Chapter 6

Data Structure Index

6.1 Data Structures

Here are the data structures with brief descriptions:

Chapter 7

File Index

7.1 File List

Here is a list of all documented files with brief descriptions:

Chapter 8

Data Structure Documentation

8.1 AMG_data Struct Reference

Data for AMG solvers.

```
#include <fasp.h>
```

Data Fields

- SHORT max_levels

  max number of levels
- SHORT num_levels

  number of levels in use <= max_levels
- dCSRmat A

  pointer to the matrix at level level_num
- dCSRmat R

  restriction operator at level level_num
- dCSRmat P

  prolongation operator at level level_num
- dvector b

  pointer to the right-hand side at level level_num
- dvector x

  pointer to the iterative solution at level level_num
- void * Numeric

  pointer to the numerical factorization from UMFPACK
- ivector cfmark

  pointer to the CF marker at level level_num
- INT ILU_levels

  number of levels use ILU smoother
- ILU_data LU

  ILU matrix for ILU smoother.
- INT near_kernel_dim

  dimension of the near kernel for SAMG
- REAL ** near_kernel_basis

basis of near kernel space for SAMG
- INT Schwarz_levels

  number of levels use Schwarz smoother
- Schwarz_data Schwarz

  data of Schwarz smoother
- dvector w

  Temporary work space.
- Mumps_data mumps

  data for MUMPS
- INT cycle_type

  cycle type

8.1.1 Detailed Description

Data for AMG solvers.

Note

This is needed for the AMG solver/preconditioner.

Definition at line 686 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

8.2 AMG_data_bsr Struct Reference

Data for multigrid levels. (BSR format)

```
#include <fasp_block.h>
```

Data Fields

- INT max_levels

  max number of levels
- INT num_levels

  number of levels in use <= max_levels
- dBSRmat A

  pointer to the matrix at level level_num
- dBSRmat R

  restriction operator at level level_num
- dBSRmat P

  prolongation operator at level level_num
- dvector b

  pointer to the right-hand side at level level_num
- dvector x

  pointer to the iterative solution at level level_num

- dvector diaginv

  pointer to the diagonal inverse at level level_num
- dCSRmat Ac

  pointer to the matrix at level level_num (csr format)
- void $*$ Numeric

  pointer to the numerical dactorization from UMFPACK
- dCSRmat PP

  pointer to the pressure block (only for reservoir simulation)
- REAL $*$ pw

  pointer to the auxiliary vectors for pressure block
- dBSRmat SS

  pointer to the saturation block (only for reservoir simulation)
- REAL $*$ sw

  pointer to the auxiliary vectors for saturation block
- dvector diaginv_SS

  pointer to the diagonal inverse of the saturation block at level level_num
- ILU_data PP_LU

  ILU data for pressure block.
- ivector cfmark

  pointer to the CF marker at level level_num
- INT ILU_levels

  number of levels use ILU smoother
- ILU_data LU

  ILU matrix for ILU smoother.
- INT near_kernel_dim

  dimension of the near kernel for SAMG
- REAL $**$ near_kernel_basis

  basis of near kernel space for SAMG
- dCSRmat $*$ A_nk

  Matrix data for near kernal.
- dCSRmat $*$ P_nk

  Prolongation for near kernal.
- dCSRmat $*$ R_nk

  Resriction for near kernal.
- dvector w

  temporary work space
- Mumps_data mumps

  data for MUMPS

8.2.1 Detailed Description

Data for multigrid levels. (BSR format)

Note

This structure is needed for the AMG solver/preconditioner in BSR format

Definition at line 197 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- fasp_block.h

8.3 AMG_param Struct Reference

Parameters for AMG solver.

```
#include <fasp.h>
```

Data Fields

- SHORT AMG_type

    type of AMG method
- SHORT print_level

    print level for AMG
- INT maxit

    max number of iterations of AMG
- REAL tol

    stopping tolerance for AMG solver
- SHORT max_levels

    max number of levels of AMG
- INT coarse_dof

    max number of coarsest level DOF
- SHORT cycle_type

    type of AMG cycle
- REAL quality_bound

    quality threshold for pairwise aggregation
- SHORT smoother

    smoother type
- SHORT smooth_order

    smoother order
- SHORT presmooth_iter

    number of presmoothers
- SHORT postsmooth_iter

    number of postsmoothers
- REAL relaxation

    relaxation parameter for SOR smoother
- SHORT polynomial_degree

    degree of the polynomial smoother
- SHORT coarse_solver

    coarse solver type
- SHORT coarse_scaling

    switch of scaling of the coarse grid correction
- SHORT amli_degree

    degree of the polynomial used by AMLI cycle
- REAL * amli_coef

    coefficients of the polynomial used by AMLI cycle
- SHORT nl_amli_krylov_type

    type of Krylov method used by Nonlinear AMLI cycle
- SHORT coarsening_type

coarsening type
- SHORT aggregation_type

  aggregation type
- SHORT interpolation_type

  interpolation type
- REAL strong_threshold

  strong connection threshold for coarsening
- REAL max_row_sum

  maximal row sum parameter
- REAL truncation_threshold

  truncation threshold
- INT aggressive_level

  number of levels use aggressive coarsening
- INT aggressive_path

  number of paths use to determine strongly coupled C points
- INT pair_number

  number of pairwise matchings
- REAL strong_coupled

  strong coupled threshold for aggregate
- INT max_aggregation

  max size of each aggregate
- REAL tentative_smooth

  relaxation parameter for smoothing the tentative prolongation
- SHORT smooth_filter

  switch for filtered matrix used for smoothing the tentative prolongation
- SHORT ILU_levels

  number of levels use ILU smoother
- SHORT ILU_type

  ILU type for smoothing.
- INT ILU_lfil

  level of fill-in for ILUs and ILUk
- REAL ILU_droptol

  drop tolerance for ILUt
- REAL ILU_relax

  relaxation for ILUs
- REAL ILU_permtol

  permuted if $permtol*|a(i,j)| > |a(i,i)|$
- INT Schwarz_levels

  number of levels use Schwarz smoother
- INT Schwarz_mmsize

  maximal block size
- INT Schwarz_maxlvl

  maximal levels
- INT Schwarz_type

  type of Schwarz method
- INT Schwarz_blksolver

  type of Schwarz block solver

8.3.1 Detailed Description

Parameters for AMG solver.

Note

This is needed for the AMG solver/preconditioner.

Definition at line 547 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

8.4 block_BSR Struct Reference

Block REAL matrix format for reservoir simulation.

```
#include <fasp_block.h>
```

Data Fields

- dBSRmat ResRes

  reservoir-reservoir block
- dCSRmat ResWel

  reservoir-well block
- dCSRmat WelRes

  well-reservoir block
- dCSRmat WelWel

  well-well block

8.4.1 Detailed Description

Block REAL matrix format for reservoir simulation.

Definition at line 171 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- fasp_block.h

8.5 block_dCSRmat Struct Reference

Block REAL CSR matrix format.

```
#include <fasp_block.h>
```

Data Fields

- INT brow
  row number of blocks in A, m
- INT bcol
  column number of blocks A, n
- dCSRmat ** blocks
  blocks of dCSRmat, point to blocks[brow][bcol]

8.5.1 Detailed Description

Block REAL CSR matrix format.

Note

The starting index of A is 0.

Definition at line 83 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- fasp_block.h

8.6 block_dvector Struct Reference

Block REAL vector structure.

`#include <fasp_block.h>`

Data Fields

- INT brow
  row number of blocks in A, m
- dvector ** blocks
  blocks of dvector, point to blocks[brow]

8.6.1 Detailed Description

Block REAL vector structure.

Definition at line 119 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- fasp_block.h

8.7 block_iCSRmat Struct Reference

Block INT CSR matrix format.

`#include <fasp_block.h>`

Data Fields

- INT brow

    row number of blocks in A, m
- INT bcol

    column number of blocks A, n
- iCSRmat ** blocks

    blocks of iCSRmat, point to blocks[brow][bcol]

8.7.1 Detailed Description

Block INT CSR matrix format.

Note

The starting index of A is 0.

Definition at line 102 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- fasp_block.h

8.8 block_ivector Struct Reference

Block INT vector structure.

```
#include <fasp_block.h>
```

Data Fields

- INT brow

    row number of blocks in A, m
- ivector ** blocks

    blocks of dvector, point to blocks[brow]

8.8.1 Detailed Description

Block INT vector structure.

Note

The starting index of A is 0.

Definition at line 135 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- fasp_block.h

8.9 block_Reservoir Struct Reference

Block REAL matrix format for reservoir simulation.

`#include <fasp_block.h>`

Data Fields

- dSTRmat ResRes

  reservoir-reservoir block
- dCSRmat ResWel

  reservoir-well block
- dCSRmat WelRes

  well-reservoir block
- dCSRmat WelWel

  well-well block

8.9.1 Detailed Description

Block REAL matrix format for reservoir simulation.

Definition at line 150 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- fasp_block.h

8.10 dBSRmat Struct Reference

Block sparse row storage matrix of REAL type.

`#include <fasp_block.h>`

Data Fields

- INT ROW

  number of rows of sub-blocks in matrix A, M
- INT COL

  number of cols of sub-blocks in matrix A, N
- INT NNZ

  number of nonzero sub-blocks in matrix A, NNZ
- INT nb

  dimension of each sub-block
- INT storage_manner

  storage manner for each sub-block
- REAL ∗ val
- INT ∗ IA

  integer array of row pointers, the size is ROW+1
- INT ∗ JA

8.10.1 Detailed Description

Block sparse row storage matrix of REAL type.

Note

This data structure is adapted from the Intel MKL library. Refer to: http://software.intel.com/sites/products/documentation/hpc/mkl/lin/index.htm
Some of the following entries are capitalized to stress that they are for blocks!

Definition at line 43 of file fasp_block.h.

8.10.2 Field Documentation

8.10.2.1 INT∗ JA

Element i of the integer array columns is the number of the column in the block matrix that contains the i-th non-zero block. The size is NNZ.

Definition at line 73 of file fasp_block.h.

8.10.2.2 REAL∗ val

A real array that contains the elements of the non-zero blocks of a sparse matrix. The elements are stored block-by-block in row major order. A non-zero block is the block that contains at least one non-zero element. All elements of non-zero blocks are stored, even if some of them is equal to zero. Within each nonzero block elements are stored in row-major order and the size is (NNZ∗nb∗nb).

Definition at line 66 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- fasp_block.h

8.11 dCOOmat Struct Reference

Sparse matrix of REAL type in COO (or IJ) format.

```
#include <fasp.h>
```

Data Fields

- INT row

  row number of matrix A, m
- INT col

  column of matrix A, n
- INT nnz

  number of nonzero entries
- INT ∗ rowind

  integer array of row indices, the size is nnz
- INT ∗ colind

integer array of column indices, the size is nnz

- REAL * val

  nonzero entries of A

8.11.1 Detailed Description

Sparse matrix of REAL type in COO (or IJ) format.

Coordinate Format (I,J,A)

Note

The starting index of A is 0.
Change I to rowind, J to colind. To avoid with complex.h confliction on I.

Definition at line 201 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

8.12 dCSRLmat Struct Reference

Sparse matrix of REAL type in CSRL format.

```
#include <fasp.h>
```

Data Fields

- INT row

  number of rows

- INT col

  number of cols

- INT nnz

  number of nonzero entries

- INT dif

  number of different values in i-th row, i=0:nrows-1

- INT * nz_diff

  nz_diff[i]: the i-th different value in 'nzrow'

- INT * index

  row index of the matrix (length-grouped): rows with same nnz are together

- INT * start

  j in {start[i],...,start[i+1]-1} means nz_diff[i] nnz in index[j]-row

- INT * ja

  column indices of all the nonzeros

- REAL * val

  values of all the nonzero entries

8.12.1 Detailed Description

Sparse matrix of REAL type in CSRL format.

Definition at line 257 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

8.13 dCSRmat Struct Reference

Sparse matrix of REAL type in CSR format.

`#include <fasp.h>`

Data Fields

- INT row
  row number of matrix A, m
- INT col
  column of matrix A, n
- INT nnz
  number of nonzero entries
- INT ∗ IA
  integer array of row pointers, the size is m+1
- INT ∗ JA
  integer array of column indexes, the size is nnz
- REAL ∗ val
  nonzero entries of A

8.13.1 Detailed Description

Sparse matrix of REAL type in CSR format.

CSR Format (IA,JA,A) in REAL

Note

The starting index of A is 0.

Definition at line 140 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

8.14 ddenmat Struct Reference

Dense matrix of REAL type.

`#include <fasp.h>`

Data Fields

- INT row

  number of rows
- INT col

  number of columns
- REAL ** val

  actual matrix entries

8.14.1 Detailed Description

Dense matrix of REAL type.

A dense REAL matrix

Definition at line 100 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

8.15 dSTRmat Struct Reference

Structure matrix of REAL type.

```
#include <fasp.h>
```

Data Fields

- INT nx

  number of grids in x direction
- INT ny

  number of grids in y direction
- INT nz

  number of grids in z direction
- INT nxy

  number of grids on x-y plane
- INT nc

  size of each block (number of components)
- INT ngrid

  number of grids
- REAL * diag

  diagonal entries (length is ngrid(nc^2))*
- INT nband

  number of off-diag bands
- INT * offsets

  offsets of the off-diagonals (length is nband)
- REAL ** offdiag

  *off-diagonal entries (dimension is nband * [(ngrid-|offsets|) * nc^2])*

8.15.1 Detailed Description

Structure matrix of REAL type.

Note

Every nc^2 entries of the array diag and off-diag[i] store one block: For 2D matrix, the recommended offsets is [-1,1,-nx,nx]; For 3D matrix, the recommended offsets is [-1,1,-nx,nx,-nxy,nxy].

Definition at line 296 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

8.16 dvector Struct Reference

Vector with n entries of REAL type.

`#include <fasp.h>`

Data Fields

- INT row

    number of rows
- REAL ∗ val

    actual vector entries

8.16.1 Detailed Description

Vector with n entries of REAL type.

Definition at line 334 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

8.17 grid2d Struct Reference

Two dimensional grid data structure.

`#include <fasp.h>`

Data Fields

- REAL(∗ p)[2]
- INT(∗ e)[2]
- INT(∗ t)[3]
- INT(∗ s)[3]

- INT $*$ pdiri
- INT $*$ ediri
- INT $*$ pfather
- INT $*$ efather
- INT $*$ tfather
- INT vertices
- INT edges
- INT triangles

8.17.1 Detailed Description

Two dimensional grid data structure.

Note

The grid2d structure is simply a list of triangles, edges and vertices. edge i has 2 vertices e[i], triangle i has 3 edges s[i], 3 vertices t[i] vertex i has two coordinates p[i]

Definition at line 1088 of file fasp.h.

8.17.2 Field Documentation

8.17.2.1 INT($*$ e)[2]

Vertices of edges

Definition at line 1091 of file fasp.h.

8.17.2.2 INT edges

Number of edges

Definition at line 1102 of file fasp.h.

8.17.2.3 INT$*$ ediri

Boundary flags (0 $<=>$ interior edge)

Definition at line 1095 of file fasp.h.

8.17.2.4 INT$*$ efather

Father edge or triangle

Definition at line 1098 of file fasp.h.

8.17.2.5 REAL($*$ p)[2]

Coordinates of vertices

Definition at line 1090 of file fasp.h.

8.17.2.6 INT* pdiri

Boundary flags (0 <=> interior point)

Definition at line 1094 of file fasp.h.

8.17.2.7 INT* pfather

Father point or edge

Definition at line 1097 of file fasp.h.

8.17.2.8 INT(* s)[3]

Edges of triangles

Definition at line 1093 of file fasp.h.

8.17.2.9 INT(* t)[3]

Vertices of triangles

Definition at line 1092 of file fasp.h.

8.17.2.10 INT* tfather

Father triangle

Definition at line 1099 of file fasp.h.

8.17.2.11 INT triangles

Number of triangles

Definition at line 1103 of file fasp.h.

8.17.2.12 INT vertices

Number of grid points

Definition at line 1101 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

8.18 iCOOmat Struct Reference

Sparse matrix of INT type in COO (or IJ) format.

```
#include <fasp.h>
```

Data Fields

- INT row
  row number of matrix A, m
- INT col
  column of matrix A, n
- INT nnz
  number of nonzero entries
- INT ∗ I
  integer array of row indices, the size is nnz
- INT ∗ J
  integer array of column indices, the size is nnz
- INT ∗ val
  nonzero entries of A

8.18.1 Detailed Description

Sparse matrix of INT type in COO (or IJ) format.

Coordinate Format (I,J,A)

Note

The starting index of A is 0.

Definition at line 231 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

8.19 iCSRmat Struct Reference

Sparse matrix of INT type in CSR format.

`#include <fasp.h>`

Data Fields

- INT row
  row number of matrix A, m
- INT col
  column of matrix A, n
- INT nnz
  number of nonzero entries
- INT ∗ IA
  integer array of row pointers, the size is m+1
- INT ∗ JA
  integer array of column indexes, the size is nnz
- INT ∗ val
  nonzero entries of A

8.19.1 Detailed Description

Sparse matrix of INT type in CSR format.

CSR Format (IA,JA,A) in integer

Note

The starting index of A is 0.

Definition at line 170 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

8.20 idenmat Struct Reference

Dense matrix of INT type.

`#include <fasp.h>`

Data Fields

- INT row
  number of rows
- INT col
  number of columns
- INT ** val
  actual matrix entries

8.20.1 Detailed Description

Dense matrix of INT type.

A dense INT matrix

Definition at line 119 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

8.21 ILU_data Struct Reference

Data for ILU setup.

`#include <fasp.h>`

Data Fields

- INT row

  row number of matrix LU, m
- INT col

  column of matrix LU, n
- INT nzlu

  number of nonzero entries
- INT * ijlu

  integer array of row pointers and column indexes, the size is nzlu
- REAL * luval

  nonzero entries of LU
- INT nb

  block size for BSR type only
- INT nwork

  work space size
- REAL * work

  work space

8.21.1 Detailed Description

Data for ILU setup.

Definition at line 392 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

8.22 ILU_param Struct Reference

Parameters for ILU.

```
#include <fasp.h>
```

Data Fields

- SHORT print_level

  print level
- SHORT ILU_type

  ILU type for decomposition.
- INT ILU_lfil

  level of fill-in for ILUk
- REAL ILU_droptol

  drop tolerance for ILUt
- REAL ILU_relax

  add the sum of dropped elements to diagonal element in proportion relax
- REAL ILU_permtol

  permuted if permtol $*|a(i,j)| > |a(i,i)|$

8.22.1 Detailed Description

Parameters for ILU.

Definition at line 366 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

8.23 input_param Struct Reference

Input parameters.

```
#include <fasp.h>
```

Data Fields

- SHORT print_level
- SHORT output_type
- char inifile [256]
- char workdir [256]
- INT problem_num
- SHORT solver_type
- SHORT precond_type
- SHORT stop_type
- REAL itsolver_tol
- INT itsolver_maxit
- INT restart
- SHORT ILU_type
- INT ILU_lfil
- REAL ILU_droptol
- REAL ILU_relax
- REAL ILU_permtol
- INT Schwarz_mmsize
- INT Schwarz_maxlvl
- INT Schwarz_type
- INT Schwarz_blksolver
- SHORT AMG_type
- SHORT AMG_levels
- SHORT AMG_cycle_type
- SHORT AMG_smoother
- SHORT AMG_smooth_order
- REAL AMG_relaxation
- SHORT AMG_polynomial_degree
- SHORT AMG_presmooth_iter
- SHORT AMG_postsmooth_iter
- INT AMG_coarse_dof
- REAL AMG_tol
- INT AMG_maxit
- SHORT AMG_ILU_levels

- SHORT AMG_coarse_solver
- SHORT AMG_coarse_scaling
- SHORT AMG_amli_degree
- SHORT AMG_nl_amli_krylov_type
- INT AMG_Schwarz_levels
- SHORT AMG_coarsening_type
- SHORT AMG_aggregation_type
- SHORT AMG_interpolation_type
- REAL AMG_strong_threshold
- REAL AMG_truncation_threshold
- REAL AMG_max_row_sum
- INT AMG_aggressive_level
- INT AMG_aggressive_path
- INT AMG_pair_number
- REAL AMG_quality_bound
- REAL AMG_strong_coupled
- INT AMG_max_aggregation
- REAL AMG_tentative_smooth
- SHORT AMG_smooth_filter

8.23.1 Detailed Description

Input parameters.

Input parameters, reading from disk file

Definition at line 990 of file fasp.h.

8.23.2 Field Documentation

8.23.2.1 SHORT AMG_aggregation_type

aggregation type

Definition at line 1044 of file fasp.h.

8.23.2.2 INT AMG_aggressive_level

number of levels use aggressive coarsening

Definition at line 1049 of file fasp.h.

8.23.2.3 INT AMG_aggressive_path

number of paths used to determine strongly coupled C-set

Definition at line 1050 of file fasp.h.

8.23.2.4 SHORT AMG_amli_degree

degree of the polynomial used by AMLI cycle

Definition at line 1038 of file fasp.h.

8.23.2.5 INT AMG_coarse_dof

max number of coarsest level DOF

Definition at line 1032 of file fasp.h.

8.23.2.6 SHORT AMG_coarse_scaling

switch of scaling of the coarse grid correction

Definition at line 1037 of file fasp.h.

8.23.2.7 SHORT AMG_coarse_solver

coarse solver type

Definition at line 1036 of file fasp.h.

8.23.2.8 SHORT AMG_coarsening_type

coarsening type

Definition at line 1043 of file fasp.h.

8.23.2.9 SHORT AMG_cycle_type

type of cycle

Definition at line 1025 of file fasp.h.

8.23.2.10 SHORT AMG_ILU_levels

how many levels use ILU smoother

Definition at line 1035 of file fasp.h.

8.23.2.11 SHORT AMG_interpolation_type

interpolation type

Definition at line 1045 of file fasp.h.

8.23.2.12 SHORT AMG_levels

maximal number of levels

Definition at line 1024 of file fasp.h.

8.23.2.13 INT AMG_max_aggregation

max size of each aggregate

Definition at line 1056 of file fasp.h.

8.23.2.14 REAL AMG_max_row_sum

maximal row sum

Definition at line 1048 of file fasp.h.

8.23.2.15 INT AMG_maxit

number of iterations for AMG used as preconditioner

Definition at line 1034 of file fasp.h.

8.23.2.16 SHORT AMG_nl_amli_krylov_type

type of Krylov method used by nonlinear AMLI cycle

Definition at line 1039 of file fasp.h.

8.23.2.17 INT AMG_pair_number

number of pairs in matching algorithm

Definition at line 1051 of file fasp.h.

8.23.2.18 SHORT AMG_polynomial_degree

degree of the polynomial smoother

Definition at line 1029 of file fasp.h.

8.23.2.19 SHORT AMG_postsmooth_iter

number of postsmoothing

Definition at line 1031 of file fasp.h.

8.23.2.20 SHORT AMG_presmooth_iter

number of presmoothing

Definition at line 1030 of file fasp.h.

8.23.2.21 REAL AMG_quality_bound

threshold for pair wise aggregation

Definition at line 1052 of file fasp.h.

8.23.2.22 REAL AMG_relaxation

over-relaxation parameter for SOR

Definition at line 1028 of file fasp.h.

8.23.2.23 INT AMG_Schwarz_levels

number of levels use Schwarz smoother

Definition at line 1040 of file fasp.h.

8.23.2.24 SHORT AMG_smooth_filter

use filter for smoothing the tentative prolongation or not

Definition at line 1058 of file fasp.h.

8.23.2.25 SHORT AMG_smooth_order

order for smoothers

Definition at line 1027 of file fasp.h.

8.23.2.26 SHORT AMG_smoother

type of smoother

Definition at line 1026 of file fasp.h.

8.23.2.27 REAL AMG_strong_coupled

strong coupled threshold for aggregate

Definition at line 1055 of file fasp.h.

8.23.2.28 REAL AMG_strong_threshold

strong threshold for coarsening

Definition at line 1046 of file fasp.h.

8.23.2.29 REAL AMG_tentative_smooth

relaxation factor for smoothing the tentative prolongation

Definition at line 1057 of file fasp.h.

8.23.2.30 REAL AMG_tol

tolerance for AMG if used as preconditioner

Definition at line 1033 of file fasp.h.

8.23.2.31 REAL AMG_truncation_threshold

truncation factor for interpolation

Definition at line 1047 of file fasp.h.

8.23.2.32 SHORT AMG_type

Type of AMG

Definition at line 1023 of file fasp.h.

8.23.2.33 REAL ILU_droptol

drop tolerance

Definition at line 1012 of file fasp.h.

8.23.2.34 INT ILU_lfil

level of fill-in

Definition at line 1011 of file fasp.h.

8.23.2.35 REAL ILU_permtol

permutation tolerance

Definition at line 1014 of file fasp.h.

8.23.2.36 REAL ILU_relax

scaling factor: add the sum of dropped entries to diagonal

Definition at line 1013 of file fasp.h.

8.23.2.37 SHORT ILU_type

ILU type for decomposition

Definition at line 1010 of file fasp.h.

8.23.2.38 char inifile[256]

ini file name

Definition at line 997 of file fasp.h.

8.23.2.39 INT itsolver_maxit

maximal number of iterations for iterative solvers

Definition at line 1006 of file fasp.h.

8.23.2.40 REAL itsolver_tol

tolerance for iterative linear solver

Definition at line 1005 of file fasp.h.

8.23.2.41 SHORT output_type

type of output stream

Definition at line 994 of file fasp.h.

8.23.2.42 SHORT precond_type

type of preconditioner for iterative solvers

Definition at line 1003 of file fasp.h.

8.23.2.43 SHORT print_level

print level

Definition at line 993 of file fasp.h.

8.23.2.44 INT problem_num

problem number to solve

Definition at line 999 of file fasp.h.

8.23.2.45 INT restart

restart number used in GMRES

Definition at line 1007 of file fasp.h.

8.23.2.46 INT Schwarz_blksolver

type of Schwarz block solver

Definition at line 1020 of file fasp.h.

8.23.2.47 INT Schwarz_maxlvl

maximal levels

Definition at line 1018 of file fasp.h.

8.23.2.48 INT Schwarz_mmsize

maximal block size

Definition at line 1017 of file fasp.h.

8.23.2.49 INT Schwarz_type

type of Schwarz method

Definition at line 1019 of file fasp.h.

8.23.2.50 SHORT solver_type

type of iterative solvers

Definition at line 1002 of file fasp.h.

8.23.2.51 SHORT stop_type

type of stopping criteria for iterative solvers

Definition at line 1004 of file fasp.h.

8.23.2.52 char workdir[256]

working directory for data files

Definition at line 998 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

8.24 itsolver_param Struct Reference

Parameters passed to iterative solvers.

`#include <fasp.h>`

Data Fields

- SHORT itsolver_type
- SHORT precond_type
- SHORT stop_type
- INT maxit
- REAL tol
- INT restart
- SHORT print_level

8.24.1 Detailed Description

Parameters passed to iterative solvers.

Definition at line 1066 of file fasp.h.

8.24.2 Field Documentation

8.24.2.1 SHORT itsolver_type

solver type: see message.h

Definition at line 1068 of file fasp.h.

8.24.2.2 INT maxit

max number of iterations

Definition at line 1071 of file fasp.h.

8.24.2.3 SHORT precond_type

preconditioner type: see message.h

Definition at line 1069 of file fasp.h.

8.24.2.4 SHORT print_level

print level: 0–10

Definition at line 1074 of file fasp.h.

8.24.2.5 INT restart

number of steps for restarting: for GMRES etc

Definition at line 1073 of file fasp.h.

8.24.2.6 SHORT stop_type

stopping criteria type

Definition at line 1070 of file fasp.h.

8.24.2.7 REAL tol

convergence tolerance

Definition at line 1072 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

8.25 ivector Struct Reference

Vector with n entries of INT type.

```
#include <fasp.h>
```

Data Fields

- INT row

  number of rows
- INT * val

  actual vector entries

8.25.1 Detailed Description

Vector with n entries of INT type.

Definition at line 348 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

8.26 Link Struct Reference

Struct for Links.

`#include <fasp.h>`

Data Fields

- INT prev
  previous node in the linklist
- INT next
  next node in the linklist

8.26.1 Detailed Description

Struct for Links.

Definition at line 1115 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

8.27 linked_list Struct Reference

A linked list node.

`#include <fasp.h>`

Data Fields

- INT data
  data
- INT head
  starting of the list
- INT tail
  ending of the list
- struct linked_list ∗ next_node
  next node
- struct linked_list ∗ prev_node
  previous node

8.27.1 Detailed Description

A linked list node.

Note

This definition is adapted from hypre 2.0.

Definition at line 1132 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

8.28 Mumps_data Struct Reference

Parameters for MUMPS interface.

`#include <fasp.h>`

Data Fields

- INT job
  work for MUMPS

8.28.1 Detailed Description

Parameters for MUMPS interface.

Added on 10/10/2014

Definition at line 451 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

8.29 mxv_matfree Struct Reference

Matrix-vector multiplication, replace the actual matrix.

`#include <fasp.h>`

Data Fields

- void * data
  data for MxV, can be a Matrix or something else
- void(* fct)(void *, REAL *, REAL *)
  action for MxV, void function pointer

8.29.1 Detailed Description

Matrix-vector multiplication, replace the actual matrix.

Definition at line 974 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

8.30 precond Struct Reference

Preconditioner data and action.

`#include <fasp.h>`

Data Fields

- void ∗ data

  data for preconditioner, void pointer
- void(∗ fct)(REAL ∗, REAL ∗, void ∗)

  action for preconditioner, void function pointer

8.30.1 Detailed Description

Preconditioner data and action.

Note

This is the preconditioner structure for preconditioned iterative methods.

Definition at line 960 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

8.31 precond_block_data Struct Reference

Data passed to the preconditioner for block preconditioning for block_dCSRmat format.

`#include <fasp_block.h>`

Data Fields

- block_dCSRmat ∗ Abcsr
- dCSRmat ∗ A_diag
- dvector r
- void ∗∗ LU_diag
- AMG_data ∗∗ mgl
- AMG_param ∗ amgparam

8.31.1 Detailed Description

Data passed to the preconditioner for block preconditioning for block_dCSRmat format.

This is needed for the block preconditioner.

Definition at line 498 of file fasp_block.h.

8.31.2 Field Documentation

8.31.2.1 dCSRmat* A_diag

data for each diagonal block

Definition at line 505 of file fasp_block.h.

8.31.2.2 block_dCSRmat* Abcsr

problem data, the blocks

Definition at line 503 of file fasp_block.h.

8.31.2.3 AMG_param* amgparam

parameters for AMG

Definition at line 517 of file fasp_block.h.

8.31.2.4 void** LU_diag

LU decomposition for the diagonal blocks (for UMFpack)

Definition at line 513 of file fasp_block.h.

8.31.2.5 AMG_data** mgl

AMG data for the diagonal blocks

Definition at line 516 of file fasp_block.h.

8.31.2.6 dvector r

temp work space

Definition at line 507 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- fasp_block.h

8.32 precond_block_reservoir_data Struct Reference

Data passed to the preconditioner for reservoir simulation problems.

```
#include <fasp_block.h>
```

Data Fields

- block_Reservoir ∗ A

  problem data in block_Reservoir format
- block_dCSRmat ∗ Abcsr

  problem data in block_dCSRmat format
- dCSRmat ∗ Acsr

  problem data in CSR format
- INT ILU_lfil

  level of fill-in for structured ILU(k)
- dSTRmat ∗ LU

  LU matrix for Reservoir-Reservoir block in STR format.
- ILU_data ∗ LUcsr

  LU matrix for Reservoir-Reservoir block in CSR format.
- AMG_data ∗ mgl_data

  AMG data for presure-presure block.
- SHORT print_level

  print level in AMG preconditioner
- INT maxit_AMG

  max number of iterations of AMG preconditioner
- SHORT max_levels

  max number of AMG levels
- REAL amg_tol

  tolerance for AMG preconditioner
- SHORT cycle_type

  AMG cycle type.
- SHORT smoother

  AMG smoother type.
- SHORT presmooth_iter

  number of presmoothing
- SHORT postsmooth_iter

  number of postsmoothing
- SHORT coarsening_type

  coarsening type
- REAL relaxation

  relaxation parameter for SOR smoother
- SHORT coarse_scaling

  switch of scaling of coarse grid correction
- INT maxit

  max number of iterations
- INT restart

  number of iterations for restart
- REAL tol

  tolerance for convergence
- REAL ∗ invS

*inverse of the Schur complement (-I - Awr*Arr^{-1}*Arw)^{-1}, Arr may be replaced by LU*

- dvector * DPSinvDSS

  *Diag(PS) * inv(Diag(SS))*

- SHORT scaled
- ivector * perf_idx
- dSTRmat * RR
- dCSRmat * WW
- dCSRmat * PP
- dSTRmat * SS
- precond_diagstr * diag
- dvector * diaginv
- ivector * pivot
- dvector * diaginvS
- ivector * pivotS
- ivector * order
- dvector r
- REAL * w

8.32.1 Detailed Description

Data passed to the preconditioner for reservoir simulation problems.

Note

This is only needed for the Black Oil model with wells

Definition at line 400 of file fasp_block.h.

8.32.2 Field Documentation

8.32.2.1 precond_diagstr* diag

the diagonal inverse for diagonal scaling

Definition at line 480 of file fasp_block.h.

8.32.2.2 dvector* diaginv

the inverse of the diagonals for GS/block GS smoother (whole reservoir matrix)

Definition at line 481 of file fasp_block.h.

8.32.2.3 dvector* diaginvS

the inverse of the diagonals for GS/block GS smoother (saturation block)

Definition at line 483 of file fasp_block.h.

8.32.2.4 ivector∗ order

order for smoothing

Definition at line 485 of file fasp_block.h.

8.32.2.5 ivector∗ perf_idx

variable index for perf

Definition at line 473 of file fasp_block.h.

8.32.2.6 ivector∗ pivot

the pivot for the GS/block GS smoother (whole reservoir matrix)

Definition at line 482 of file fasp_block.h.

8.32.2.7 ivector∗ pivotS

the pivot for the GS/block GS smoother (saturation block)

Definition at line 484 of file fasp_block.h.

8.32.2.8 dCSRmat∗ PP

pressure block after diagonal scaling

Definition at line 477 of file fasp_block.h.

8.32.2.9 dvector r

temporary dvector used to store and restore the residual

Definition at line 488 of file fasp_block.h.

8.32.2.10 dSTRmat∗ RR

Diagonal scaled reservoir block

Definition at line 475 of file fasp_block.h.

8.32.2.11 SHORT scaled

whether the matirx is scaled

Definition at line 472 of file fasp_block.h.

8.32.2.12 dSTRmat∗ SS

saturation block after diaogonal scaling

Definition at line 478 of file fasp_block.h.

8.32.2.13 REAL* w

temporary work space for other usage

Definition at line 489 of file fasp_block.h.

8.32.2.14 dCSRmat* WW

Argumented well block

Definition at line 476 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- fasp_block.h

8.33 precond_data Struct Reference

Data passed to the preconditioners.

`#include <fasp.h>`

Data Fields

- SHORT AMG_type

  type of AMG method
- SHORT print_level

  print level in AMG preconditioner
- INT maxit

  max number of iterations of AMG preconditioner
- SHORT max_levels

  max number of AMG levels
- REAL tol

  tolerance for AMG preconditioner
- SHORT cycle_type

  AMG cycle type.
- SHORT smoother

  AMG smoother type.
- SHORT smooth_order

  AMG smoother ordering.
- SHORT presmooth_iter

  number of presmoothing
- SHORT postsmooth_iter

  number of postsmoothing
- REAL relaxation

  relaxation parameter for SOR smoother
- SHORT polynomial_degree

  degree of the polynomial smoother
- SHORT coarsening_type

switch of scaling of the coarse grid correction

- SHORT coarse_solver

  coarse solver type for AMG

- SHORT coarse_scaling

  switch of scaling of the coarse grid correction

- SHORT amli_degree

  degree of the polynomial used by AMLI cycle

- SHORT nl_amli_krylov_type

  type of Krylov method used by Nonlinear AMLI cycle

- REAL tentative_smooth

  smooth factor for smoothing the tentative prolongation

- REAL ∗ amli_coef

  coefficients of the polynomial used by AMLI cycle

- AMG_data ∗ mgl_data

  AMG preconditioner data.

- ILU_data ∗ LU

  ILU preconditioner data (needed for CPR type preconditioner)

- dCSRmat ∗ A

  Matrix data.

- dCSRmat ∗ A_nk

  Matrix data for near kernel.

- dCSRmat ∗ P_nk

  Prolongation for near kernel.

- dCSRmat ∗ R_nk

  Restriction for near kernel.

- dvector r

  temporary dvector used to store and restore the residual

- REAL ∗ w

  temporary work space for other usage

8.33.1 Detailed Description

Data passed to the preconditioners.

Definition at line 756 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

8.34 precond_data_bsr Struct Reference

Data passed to the preconditioners.

```
#include <fasp_block.h>
```

Data Fields

- SHORT AMG_type

  type of AMG method
- SHORT print_level

  print level in AMG preconditioner
- INT maxit

  max number of iterations of AMG preconditioner
- INT max_levels

  max number of AMG levels
- REAL tol

  tolerance for AMG preconditioner
- SHORT cycle_type

  AMG cycle type.
- SHORT smoother

  AMG smoother type.
- SHORT smooth_order

  AMG smoother ordering.
- SHORT presmooth_iter

  number of presmoothing
- SHORT postsmooth_iter

  number of postsmoothing
- SHORT coarsening_type

  coarsening type
- REAL relaxation

  relaxation parameter for SOR smoother
- SHORT coarse_solver

  coarse solver type for AMG
- SHORT coarse_scaling

  switch of scaling of the coarse grid correction
- SHORT amli_degree

  degree of the polynomial used by AMLI cycle
- REAL ∗ amli_coef

  coefficients of the polynomial used by AMLI cycle
- REAL tentative_smooth

  smooth factor for smoothing the tentative prolongation
- SHORT nl_amli_krylov_type

  type of krylov method used by Nonlinear AMLI cycle
- AMG_data_bsr ∗ mgl_data

  AMG preconditioner data.
- AMG_data ∗ pres_mgl_data

  AMG preconditioner data for pressure block.
- ILU_data ∗ LU

  ILU preconditioner data (needed for CPR type preconditioner)
- dBSRmat ∗ A

  Matrix data.
- dCSRmat ∗ A_nk

Matrix data for near kernal.

- dCSRmat ∗ P_nk

  Prolongation for near kernal.
- dCSRmat ∗ R_nk

  Resriction for near kernal.
- dvector r

  temporary dvector used to store and restore the residual
- REAL ∗ w

  temporary work space for other usage

8.34.1 Detailed Description

Data passed to the preconditioners.

Note

This structure is needed for the AMG solver/preconditioner in BSR format

Definition at line 307 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- fasp_block.h

8.35 precond_data_str Struct Reference

Data passed to the preconditioner for dSTRmat matrices.

```
#include <fasp.h>
```

Data Fields

- SHORT AMG_type

  type of AMG method
- SHORT print_level

  print level in AMG preconditioner
- INT maxit

  max number of iterations of AMG preconditioner
- SHORT max_levels

  max number of AMG levels
- REAL tol

  tolerance for AMG preconditioner
- SHORT cycle_type

  AMG cycle type.
- SHORT smoother

  AMG smoother type.
- SHORT presmooth_iter

  number of presmoothing

- SHORT postsmooth_iter

  number of postsmoothing
- SHORT coarsening_type

  coarsening type
- REAL relaxation

  relaxation parameter for SOR smoother
- SHORT coarse_scaling

  switch of scaling of the coarse grid correction
- AMG_data ∗ mgl_data

  AMG preconditioner data.
- ILU_data ∗ LU

  ILU preconditioner data (needed for CPR type preconditioner)
- SHORT scaled

  whether the matrix are scaled or not
- dCSRmat ∗ A

  the original CSR matrix
- dSTRmat ∗ A_str

  store the whole reservoir block in STR format
- dSTRmat ∗ SS_str

  store Saturation block in STR format
- dvector ∗ diaginv

  the inverse of the diagonals for GS/block GS smoother (whole reservoir matrix)
- ivector ∗ pivot

  the pivot for the GS/block GS smoother (whole reservoir matrix)
- dvector ∗ diaginvS

  the inverse of the diagonals for GS/block GS smoother (saturation block)
- ivector ∗ pivotS

  the pivot for the GS/block GS smoother (saturation block)
- ivector ∗ order

  order for smoothing
- ivector ∗ neigh

  array to store neighbor information
- dvector r

  temporary dvector used to store and restore the residual
- REAL ∗ w

  temporary work space for other usage

8.35.1 Detailed Description

Data passed to the preconditioner for dSTRmat matrices.

Definition at line 852 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

8.36 precond_diagbsr Struct Reference

Data passed to diagnal preconditioner for dBSRmat matrices.

`#include <fasp_block.h>`

Data Fields

- INT nb
  dimension of each sub-block
- dvector diag
  diagnal elements

8.36.1 Detailed Description

Data passed to diagnal preconditioner for dBSRmat matrices.

Note

This is needed for the diagnal preconditioner.

Definition at line 289 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- fasp_block.h

8.37 precond_diagstr Struct Reference

Data passed to diagonal preconditioner for dSTRmat matrices.

`#include <fasp.h>`

Data Fields

- INT nc
  number of components
- dvector diag
  diagonal elements

8.37.1 Detailed Description

Data passed to diagonal preconditioner for dSTRmat matrices.

Note

This is needed for the diagonal preconditioner.

Definition at line 944 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

8.38 precond_FASP_blkoil_data Struct Reference

Data passed to the preconditioner for preconditioning reservoir simulation problems.

```
#include <fasp_block.h>
```

Data Fields

- block_BSR * A

  Part 1: Basic data.
- SHORT scaled

  Part 2: Data for CPR-like preconditioner for reservoir block.
- dvector * diaginv_noscale
- dBSRmat * RR
- ivector * neigh
- ivector * order
- dBSRmat * SS
- dvector * diaginv_S
- ivector * pivot_S
- dCSRmat * PP
- AMG_data * mgl_data
- SHORT print_level

  print level in AMG preconditioner
- INT maxit_AMG

  max number of iterations of AMG preconditioner
- SHORT max_levels

  max number of AMG levels
- REAL amg_tol

  tolerance for AMG preconditioner
- SHORT cycle_type

  AMG cycle type.
- SHORT smoother

  AMG smoother type.
- SHORT smooth_order

  AMG smoothing order.
- SHORT presmooth_iter

  number of presmoothing
- SHORT postsmooth_iter

  number of postsmoothing
- SHORT coarsening_type

  coarsening type
- INT coarse_dof

  coarset dof
- SHORT coarse_solver

  coarse level solver type
- REAL relaxation

  relaxation parameter for SOR smoother
- SHORT coarse_scaling

switch of scaling of coarse grid correction
- SHORT amli_degree

    degree of the polynomial used by AMLI cycle
- REAL ∗ amli_coef

    coefficients of the polynomial used by AMLI cycle
- REAL tentative_smooth

    relaxation parameter for smoothing the tentative prolongation
- dvector ∗ diaginv
- ivector ∗ pivot
- ILU_data ∗ LU

    data of ILU for reservoir block
- ivector ∗ perf_idx
- ivector ∗ perf_neigh
- dCSRmat ∗ WW
- void ∗ Numeric

    data for direct solver for argumented well block
- REAL ∗ invS

    inverse of the schur complement (-I - Awr∗Arr^{-1}∗Arw)^{-1}, Arr may be replaced by LU
- INT maxit
- INT restart
- REAL tol
- dvector r
- REAL ∗ w

8.38.1 Detailed Description

Data passed to the preconditioner for preconditioning reservoir simulation problems.

Note

This is only needed for the Black Oil model with wells

Definition at line 527 of file fasp_block.h.

8.38.2 Field Documentation

8.38.2.1 block_BSR∗ A

Part 1: Basic data.

whole jacobian system in block_BSRmat

Definition at line 532 of file fasp_block.h.

8.38.2.2 dvector∗ diaginv

inverse of the diagonal blocks of reservoir block

Definition at line 607 of file fasp_block.h.

8.38.2.3 dvector* diaginv_noscale

inverse of diagonal blocks for diagonal scaling

Definition at line 539 of file fasp_block.h.

8.38.2.4 dvector* diaginv_S

inverse of the diagonal blocks of saturation block

Definition at line 548 of file fasp_block.h.

8.38.2.5 INT maxit

max number of iterations

Definition at line 625 of file fasp_block.h.

8.38.2.6 AMG_data* mgl_data

AMG data for presure-presure block

Definition at line 553 of file fasp_block.h.

8.38.2.7 ivector* neigh

neighbor information of the reservoir block

Definition at line 543 of file fasp_block.h.

8.38.2.8 ivector* order

ordering of the reservoir block

Definition at line 544 of file fasp_block.h.

8.38.2.9 ivector* perf_idx

index of blocks which have perforation

Definition at line 614 of file fasp_block.h.

8.38.2.10 ivector* perf_neigh

index of blocks which are neighbors of perforations (include perforations)

Definition at line 615 of file fasp_block.h.

8.38.2.11 ivector* pivot

pivot for the GS smoothers for the reservoir matrix

Definition at line 608 of file fasp_block.h.

8.38.2.12 ivector* pivot_S

pivoting for the GS smoothers for saturation block

Definition at line 549 of file fasp_block.h.

8.38.2.13 dCSRmat* PP

pressure block

Definition at line 552 of file fasp_block.h.

8.38.2.14 dvector r

temporary dvector used to store and restore the residual

Definition at line 630 of file fasp_block.h.

8.38.2.15 INT restart

number of iterations for restart

Definition at line 626 of file fasp_block.h.

8.38.2.16 dBSRmat* RR

reservoir block

Definition at line 540 of file fasp_block.h.

8.38.2.17 SHORT scaled

Part 2: Data for CPR-like preconditioner for reservoir block.

scaled = 1 means the the following RR block is diagonal scaled

Definition at line 538 of file fasp_block.h.

8.38.2.18 dBSRmat* SS

saturation block

Definition at line 547 of file fasp_block.h.

8.38.2.19 REAL tol

tolerance

Definition at line 627 of file fasp_block.h.

8.38.2.20 REAL∗ w

temporary work space for other usage

Definition at line 631 of file fasp_block.h.

8.38.2.21 dCSRmat∗ WW

Argumented well block

Definition at line 616 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- fasp_block.h

8.39 precond_sweeping_data Struct Reference

Data passed to the preconditioner for sweeping preconditioning.

```
#include <fasp_block.h>
```

Data Fields

- INT NumLayers
- block_dCSRmat ∗ A
- block_dCSRmat ∗ Ai
- dCSRmat ∗ local_A
- void ∗∗ local_LU
- ivector ∗ local_index
- dvector r
- REAL ∗ w

8.39.1 Detailed Description

Data passed to the preconditioner for sweeping preconditioning.

Author

Xiaozhe Hu

Date

05/01/2014

Note

This is needed for the sweeping preconditioner.

Definition at line 644 of file fasp_block.h.

8.39.2 Field Documentation

8.39.2.1 block_dCSRmat* A

problem data, the sparse matrix

Definition at line 648 of file fasp_block.h.

8.39.2.2 block_dCSRmat* Ai

preconditioner data, the sparse matrix

Definition at line 649 of file fasp_block.h.

8.39.2.3 dCSRmat* local_A

local stiffness matrix for each layer

Definition at line 651 of file fasp_block.h.

8.39.2.4 ivector* local_index

local index for each layer

Definition at line 654 of file fasp_block.h.

8.39.2.5 void** local_LU

lcoal LU decomposition (for UMFpack)

Definition at line 652 of file fasp_block.h.

8.39.2.6 INT NumLayers

number of layers

Definition at line 646 of file fasp_block.h.

8.39.2.7 dvector r

temporary dvector used to store and restore the residual

Definition at line 657 of file fasp_block.h.

8.39.2.8 REAL* w

temporary work space for other usage

Definition at line 658 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- fasp_block.h

8.40 Schwarz_data Struct Reference

Data for Schwarz methods.

```
#include <fasp.h>
```

Data Fields

- dCSRmat A

    pointer to the matrix
- INT nblk

    number of blocks
- INT ∗ iblock

    row index of blocks
- INT ∗ jblock

    column index of blocks
- REAL ∗ rhsloc

    temp work space???
- dvector rhsloc1

    local right hand side
- dvector xloc1

    local solution
- REAL ∗ au

    LU decomposition: the U block.
- REAL ∗ al

    LU decomposition: the L block.
- INT Schwarz_type

    Schwarz method type.
- INT blk_solver

    Schwarz block solver.
- INT memt

    working space size
- INT ∗ mask

    mask
- INT maxbs

    maximal block size
- INT ∗ maxa

    maxa
- dCSRmat ∗ blk_data

    matrix for each partition
- Mumps_data ∗ mumps

    param for MUMPS
- Schwarz_param ∗ swzparam

    param for Schwarz

8.40.1 Detailed Description

Data for Schwarz methods.

This is needed for the Schwarz solver/preconditioner/smoother.

Definition at line 469 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

8.41 Schwarz_param Struct Reference

Parameters for Schwarz method.

`#include <fasp.h>`

Data Fields

- SHORT print_level
  print leve
- SHORT Schwarz_type
  type for Schwarz method
- INT Schwarz_maxlvl
  maximal level for constructing the blocks
- INT Schwarz_mmsize
  maximal size of blocks
- INT Schwarz_blksolver
  type of Schwarz block solver

8.41.1 Detailed Description

Parameters for Schwarz method.

Added on 05/14/2012

Definition at line 426 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

Chapter 9

File Documentation

9.1 amg.c File Reference

AMG method as an iterative solver (main file)

```
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void fasp_solver_amg (dCSRmat ∗A, dvector ∗b, dvector ∗x, AMG_param ∗param)

  Solve Ax = b by algebraic multigrid methods.

9.1.1 Detailed Description

AMG method as an iterative solver (main file)

9.1.2 Function Documentation

9.1.2.1 void fasp_solver_amg (**dCSRmat** ∗ *A*, **dvector** ∗ *b*, **dvector** ∗ *x*, **AMG_param** ∗ *param*)

Solve Ax = b by algebraic multigrid methods.

Parameters

A	Pointer to dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
x	Pointer to dvector: the unknowns
param	Pointer to AMG_param: AMG parameters

Author

Chensong Zhang

Date

04/06/2010

Note

Refer to "Multigrid" by U. Trottenberg, C. W. Oosterlee and A. Schuller Appendix A.7 (by A. Brandt, P. Oswald and K. Stuben) Academic Press Inc., San Diego, CA, 2001.

Modified by Chensong Zhang on 01/10/2012 Modified by Chensong Zhang on 07/26/2014: Add error handling for AMG setup

Definition at line 37 of file amg.c.

9.2 amg_setup_cr.c File Reference

Brannick-Falgout compatible relaxation based AMG: SETUP phase.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- SHORT fasp_amg_setup_cr (AMG_data *mgl, AMG_param *param)

  Set up phase of Brannick Falgout CR coarsening for classic AMG.

9.2.1 Detailed Description

Brannick-Falgout compatible relaxation based AMG: SETUP phase.

Note

Setup A, P, R and levels using the Compatible Relaxation coarsening for classic AMG interpolation Refer to J. Brannick and R. Falgout "Compatible relaxation and coarsening in AMG"

TODO: Not working. Yet need to be fixed. –Chensong

9.2.2 Function Documentation

9.2.2.1 SHORT fasp_amg_setup_cr (AMG_data * *mgl*, AMG_param * *param*)

Set up phase of Brannick Falgout CR coarsening for classic AMG.

Parameters

mgl	Pointer to AMG data: AMG_data
param	Pointer to AMG parameters: AMG_param

Returns

FASP_SUCCESS if successed; otherwise, error information.

Author

James Brannick

Date

04/21/2010

Modified by Chensong Zhang on 05/10/2013: adjust the structure.

Definition at line 38 of file amg_setup_cr.c.

9.3 amg_setup_rs.c File Reference

Ruge-Stuben AMG: SETUP phase.

```
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- SHORT fasp_amg_setup_rs (AMG_data *mgl, AMG_param *param)

  Setup phase of Ruge and Stuben's classic AMG.

9.3.1 Detailed Description

Ruge-Stuben AMG: SETUP phase.

Note

Ref Multigrid by U. Trottenberg, C. W. Oosterlee and A. Schuller Appendix P475 A.7 (by A. Brandt, P. Oswald and K. Stuben) Academic Press Inc., San Diego, CA, 2001.

9.3.2 Function Documentation

9.3.2.1 SHORT fasp_amg_setup_rs (AMG_data * *mgl*, AMG_param * *param*)

Setup phase of Ruge and Stuben's classic AMG.

Parameters

mgl	Pointer to AMG data: AMG_data
param	Pointer to AMG parameters: AMG_param

Returns

FASP_SUCCESS if successed; otherwise, error information.

Author

Chensong Zhang

Date

05/09/2010

Modified by Chensong Zhang on 04/04/2009. Modified by Chensong Zhang on 05/09/2010. Modified by Zhiyang Zhou on 11/17/2010. Modified by Xiaozhe Hu on 01/23/2011: add AMLI cycle. Modified by Chensong zhang on 09/09/2011↩ : add min dof. Modified by Xiaozhe Hu on 04/24/2013: aggressive coarsening. Modified by Chensong Zhang on 05/03/2013: add error handling in setup. Modified by Chensong Zhang on 05/10/2013: adjust the structure. Modified by Chensong Zhang on 07/26/2014: handle coarsening errors. Modified by Chensong Zhang on 09/23/2014: check coarse spaces.

Definition at line 47 of file amg_setup_rs.c.

9.4 amg_setup_sa.c File Reference

Smoothed aggregation AMG: SETUP phase.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "aggregation_csr.inl"
#include "aggregation_bsr.inl"
```

Functions

- SHORT fasp_amg_setup_sa (AMG_data ∗mgl, AMG_param ∗param)
  Set up phase of smoothed aggregation AMG.
- SHORT fasp_amg_setup_sa_bsr (AMG_data_bsr ∗mgl, AMG_param ∗param)
  Set up phase of smoothed aggregation AMG (BSR format)

9.4.1 Detailed Description

Smoothed aggregation AMG: SETUP phase.

Note

Setup A, P, PT and levels using the unsmoothed aggregation algorithm; Refer to P. Vanek, J. Madel and M. Brezina "Algebraic Multigrid on Unstructured Meshes", 1994

9.4.2 Function Documentation

9.4.2.1 SHORT fasp_amg_setup_sa (AMG_data ∗ *mgl*, AMG_param ∗ *param*)

Set up phase of smoothed aggregation AMG.

Parameters

mgl	Pointer to AMG data: AMG_data
param	Pointer to AMG parameters: AMG_param

Returns

FASP_SUCCESS if successed; otherwise, error information.

Author

Xiaozhe Hu

Date

09/29/2009

Modified by Chensong Zhang on 04/06/2010. Modified by Chensong Zhang on 05/09/2010. Modified by Xiaozhe Hu on 01/23/2011: add AMLI cycle. Modified by Chensong Zhang on 05/10/2013: adjust the structure.

Definition at line 48 of file amg_setup_sa.c.

9.4.2.2 INT fasp_amg_setup_sa_bsr (AMG_data_bsr ∗ *mgl*, AMG_param ∗ *param*)

Set up phase of smoothed aggregation AMG (BSR format)

Parameters

mgl	Pointer to AMG data: AMG_data_bsr
param	Pointer to AMG parameters: AMG_param

Returns

FASP_SUCCESS if successed; otherwise, error information.

Author

Xiaozhe Hu

Date

05/26/2014

Definition at line 85 of file amg_setup_sa.c.

9.5 amg_setup_ua.c File Reference

Unsmoothed aggregation AMG: SETUP phase.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "aggregation_csr.inl"
#include "aggregation_bsr.inl"
```

Functions

- SHORT fasp_amg_setup_ua (AMG_data ∗mgl, AMG_param ∗param)

  Set up phase of unsmoothed aggregation AMG.
- SHORT fasp_amg_setup_ua_bsr (AMG_data_bsr ∗mgl, AMG_param ∗param)

  Set up phase of unsmoothed aggregation AMG (BSR format)

9.5.1 Detailed Description

Unsmoothed aggregation AMG: SETUP phase.

Note

Setup A, P, PT and levels using the unsmoothed aggregation algorithm; Refer to P. Vanek, J. Madel and M. Brezina "Algebraic Multigrid on Unstructured Meshes", 1994

9.5.2 Function Documentation

9.5.2.1 SHORT fasp_amg_setup_ua (AMG_data ∗ *mgl*, AMG_param ∗ *param*)

Set up phase of unsmoothed aggregation AMG.

Parameters

mgl	Pointer to AMG data: AMG_data
param	Pointer to AMG parameters: AMG_param

Returns

FASP_SUCCESS if successed; otherwise, error information.

Author

Xiaozhe Hu

Date

12/28/2011

Definition at line 38 of file amg_setup_ua.c.

9.5.2.2 INT fasp_amg_setup_ua_bsr (AMG_data_bsr * *mgl*, AMG_param * *param*)

Set up phase of unsmoothed aggregation AMG (BSR format)

Parameters

mgl	Pointer to AMG data: AMG_data_bsr
param	Pointer to AMG parameters: AMG_param

Returns

FASP_SUCCESS if successed; otherwise, error information.

Author

Xiaozhe Hu

Date

03/16/2012

Definition at line 69 of file amg_setup_ua.c.

9.6 amg_solve.c File Reference

Algebraic multigrid iterations: SOLVE phase.

```
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- INT fasp_amg_solve (AMG_data ∗mgl, AMG_param ∗param)

  AMG – SOLVE phase.
- INT fasp_amg_solve_amli (AMG_data ∗mgl, AMG_param ∗param)

  AMLI – SOLVE phase.
- INT fasp_amg_solve_nl_amli (AMG_data ∗mgl, AMG_param ∗param)

  Nonlinear AMLI – SOLVE phase.
- void fasp_famg_solve (AMG_data ∗mgl, AMG_param ∗param)

  FMG – SOLVE phase.

9.6.1 Detailed Description

Algebraic multigrid iterations: SOLVE phase.

Note

Solve Ax=b using multigrid method. This is SOLVE phase only and is independent of SETUP method used! Should be called after multigrid hierarchy has been generated!

9.6.2 Function Documentation

9.6.2.1 INT fasp_amg_solve (AMG_data * *mgl*, AMG_param * *param*)

AMG – SOLVE phase.

Parameters

mgl	Pointer to AMG data: AMG_data
param	Pointer to AMG parameters: AMG_param

Returns

Iteration number if converges; ERROR otherwise.

Author

Xuehai Huang, Chensong Zhang

Date

04/02/2010

Modified by Chensong 04/21/2013: Fix an output typo

Definition at line 36 of file amg_solve.c.

9.6.2.2 INT fasp_amg_solve_amli (AMG_data * *mgl,* AMG_param * *param*)

AMLI – SOLVE phase.

Parameters

mgl	Pointer to AMG data: AMG_data
param	Pointer to AMG parameters: AMG_param

Returns

Iteration number if converges; ERROR otherwise.

Author

Xiaozhe Hu

Date

01/23/2011

Note

AMLI polynomial computed by the best approximation of 1/x. Refer to Johannes K. Kraus, Panayot S. Vassilevski, Ludmil T. Zikatanov, "Polynomial of best uniform approximation to x^{-1} and smoothing in two-level methods", 2013.

Modified by Chensong 04/21/2013: Fix an output typo

Definition at line 125 of file amg_solve.c.

9.6.2.3 INT fasp_amg_solve_nl_amli (AMG_data * *mgl,* AMG_param * *param*)

Nonlinear AMLI – SOLVE phase.

Parameters

mgl	Pointer to AMG data: AMG_data
param	Pointer to AMG parameters: AMG_param

Returns

Iteration number if converges; ERROR otherwise.

Author

Xiaozhe Hu

Date

04/30/2011

Modified by Chensong 04/21/2013: Fix an output typo

Note

Nonlinear AMLI-cycle. Refer to Xiazhe Hu, Panayot S. Vassilevski, Jinchao Xu "Comparative Convergence Analysis of Nonlinear AMLI-cycle Multigrid", 2013.

Definition at line 209 of file amg_solve.c.

9.6.2.4 void fasp_famg_solve (AMG_data ∗ *mgl*, AMG_param ∗ *param*)

FMG – SOLVE phase.

Parameters

mgl	Pointer to AMG data: AMG_data
param	Pointer to AMG parameters: AMG_param

Author

Chensong Zhang

Date

01/10/2012

Definition at line 281 of file amg_solve.c.

9.7 amlirecur.c File Reference

Abstract AMLI multilevel iteration – recursive version.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "forts_ns.h"
#include "mg_util.inl"
```

Functions

- void fasp_solver_amli (AMG_data *mgl, AMG_param *param, INT level)

  Solve Ax=b with recursive AMLI-cycle.
- void fasp_solver_nl_amli (AMG_data *mgl, AMG_param *param, INT level, INT num_levels)

  Solve Ax=b with recursive nonlinear AMLI-cycle.
- void fasp_solver_nl_amli_bsr (AMG_data_bsr *mgl, AMG_param *param, INT level, INT num_levels)

  Solve Ax=b with recursive nonlinear AMLI-cycle.
- void fasp_amg_amli_coef (const REAL lambda_max, const REAL lambda_min, const INT degree, REAL *coef)

  Compute the coefficients of the polynomial used by AMLI-cycle.

9.7.1 Detailed Description

Abstract AMLI multilevel iteration – recursive version.

Note

AMLI and non-linear AMLI cycles

9.7.2 Function Documentation

9.7.2.1 void fasp_amg_amli_coef (const REAL *lambda_max,* const REAL *lambda_min,* const INT *degree,* REAL * *coef*)

Compute the coefficients of the polynomial used by AMLI-cycle.

Parameters

lambda_max	Maximal lambda
lambda_min	Minimal lambda
degree	Degree of polynomial approximation
coef	Coefficient of AMLI (output)

Author

Xiaozhe Hu

Date

01/23/2011

Definition at line 679 of file amlirecur.c.

9.7.2.2 void fasp_solver_amli (AMG_data * *mgl,* AMG_param * *param,* INT *level*)

Solve Ax=b with recursive AMLI-cycle.

Parameters

mgl	Pointer to AMG data: AMG_data
param	Pointer to AMG parameters: AMG_param
level	Current level

Author

Xiaozhe Hu

Date

01/23/2011

Note

AMLI polynomial computed by the best approximation of 1/x. Refer to Johannes K. Kraus, Panayot S. Vassilevski, Ludmil T. Zikatanov, "Polynomial of best uniform approximation to x^{-1} and smoothing in two-level methods", 2013.

Modified by Chensong Zhang on 02/27/2013: update direct solvers. Modified by Zheng Li on 11/10/2014: update direct solvers.

Definition at line 44 of file amlirecur.c.

9.7.2.3 void fasp_solver_nl_amli (**AMG_data** ∗ *mgl*, **AMG_param** ∗ *param*, **INT** *level*, **INT** *num_levels*)

Solve Ax=b with recursive nonlinear AMLI-cycle.

Parameters

mgl	Pointer to AMG_data data
param	Pointer to AMG parameters
level	Current level
num_levels	Total number of levels

Author

Xiaozhe Hu

Date

04/06/2010

Note

Refer to Xiazhe Hu, Panayot S. Vassilevski, Jinchao Xu "Comparative Convergence Analysis of Nonlinear AML↩I-cycle Multigrid", 2013.

Modified by Chensong Zhang on 02/27/2013: update direct solvers. Modified by Zheng Li on 11/10/2014: update direct solvers.

Definition at line 259 of file amlirecur.c.

9.7.2.4 void fasp_solver_nl_amli_bsr (**AMG_data_bsr** ∗ *mgl*, **AMG_param** ∗ *param*, **INT** *level*, **INT** *num_levels*)

Solve Ax=b with recursive nonlinear AMLI-cycle.

Parameters

mgl	Pointer to AMG data: AMG_data
param	Pointer to AMG parameters: AMG_param
level	Current level
num_levels	Total number of levels

Author

Xiaozhe Hu

Date

04/06/2010

Note

Nonlinear AMLI-cycle. Refer to Xiazhe Hu, Panayot S. Vassilevski, Jinchao Xu "Comparative Convergence Analysis of Nonlinear AMLI-cycle Multigrid", 2013.

Modified by Chensong Zhang on 02/27/2013: update direct solvers.

Definition at line 489 of file amlirecur.c.

9.8 array.c File Reference

Simple array operations – init, set, copy, etc.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void fasp_array_null (REAL ∗x)
  Initialize an array.
- void fasp_array_set (const INT n, REAL ∗x, const REAL val)
  Set initial value for an array to be x=val.
- void fasp_iarray_set (const INT n, INT ∗x, const INT val)
  Set initial value for an array to be x=val.
- void fasp_array_cp (const INT n, REAL ∗x, REAL ∗y)
  Copy an array to the other y=x.
- void fasp_iarray_cp (const INT n, INT ∗x, INT ∗y)
  Copy an array to the other y=x.
- void fasp_array_cp_nc3 (REAL ∗x, REAL ∗y)
  Copy an array to the other y=x, the length is 3.
- void fasp_array_cp_nc5 (REAL ∗x, REAL ∗y)
  Copy an array to the other y=x, the length is 5.
- void fasp_array_cp_nc7 (REAL ∗x, REAL ∗y)
  Copy an array to the other y=x, the length is 7.

9.8.1 Detailed Description

Simple array operations – init, set, copy, etc.

9.8.2 Function Documentation

9.8.2.1 void fasp_array_cp (const INT *n*, REAL ∗ *x*, REAL ∗ *y*)

Copy an array to the other y=x.

Parameters

n	Number of variables
x	Pointer to the original vector
y	Pointer to the destination vector

Author

Chensong Zhang

Date

2010/04/03

Definition at line 169 of file array.c.

9.8.2.2 void fasp_array_cp_nc3 (REAL ∗ *x*, REAL ∗ *y*)

Copy an array to the other y=x, the length is 3.

Parameters

x	Pointer to the original vector
y	Pointer to the destination vector

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Note

Special unrolled routine designed for a specific application

Definition at line 209 of file array.c.

9.8.2.3 void fasp_array_cp_nc5 (REAL ∗ *x*, REAL ∗ *y*)

Copy an array to the other y=x, the length is 5.

Parameters

x	Pointer to the original vector
y	Pointer to the destination vector

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Note

Special unrolled routine designed for a specific application

Definition at line 230 of file array.c.

9.8.2.4 void fasp_array_cp_nc7 (REAL * *x*, REAL * *y*)

Copy an array to the other y=x, the length is 7.

Parameters

x	Pointer to the original vector
y	Pointer to the destination vector

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Note

Special unrolled routine designed for a specific application

Definition at line 253 of file array.c.

9.8.2.5 void fasp_array_null (REAL * *x*)

Initialize an array.

Parameters

x	Pointer to the vector

Author

Chensong Zhang

Date

2010/04/03

Definition at line 29 of file array.c.

9.8.2.6 void fasp_array_set (const INT *n*, REAL ∗ *x*, const REAL *val*)

Set initial value for an array to be x=val.

Parameters

n	Number of variables
x	Pointer to the vector
val	Initial value for the REAL array

Author

Chensong Zhang

Date

04/03/2010

Modified by Chunsheng Feng, Xiaoqiang Yue

Date

05/23/2012

Definition at line 49 of file array.c.

9.8.2.7 void fasp_iarray_cp (const INT *n*, INT ∗ *x*, INT ∗ *y*)

Copy an array to the other y=x.

Parameters

n	Number of variables
x	Pointer to the original vector
y	Pointer to the destination vector

Author

Chunsheng Feng, Xiaoqiang Yue

Date

05/23/2012

Definition at line 189 of file array.c.

9.8.2.8 void fasp_iarray_set (const INT *n*, INT ∗ *x*, const INT *val*)

Set initial value for an array to be x=val.

Parameters

n	Number of variables
x	Pointer to the vector
val	Initial value for the REAL array

Author

Chensong Zhang

Date

04/03/2010

Modified by Chunsheng Feng, Xiaoqiang Yue

Date

05/25/2012

Definition at line 111 of file array.c.

9.9 blas_array.c File Reference

BLAS operations for arrays.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void fasp_blas_array_ax (const INT n, const REAL a, REAL ∗x)

  x = a∗x
- void fasp_blas_array_axpy (const INT n, const REAL a, REAL ∗x, REAL ∗y)

  y = a∗x + y
- void fasp_blas_array_axpyz (const INT n, const REAL a, REAL ∗x, REAL ∗y, REAL ∗z)

  z = a∗x + y
- void fasp_blas_array_axpby (const INT n, const REAL a, REAL ∗x, const REAL b, REAL ∗y)

  y = a∗x + b∗y
- REAL fasp_blas_array_dotprod (const INT n, const REAL ∗x, const REAL ∗y)

  Inner product of two arraies (x,y)
- REAL fasp_blas_array_norm1 (const INT n, const REAL ∗x)

  L1 norm of array x.
- REAL fasp_blas_array_norm2 (const INT n, const REAL ∗x)

  L2 norm of array x.
- REAL fasp_blas_array_norminf (const INT n, const REAL ∗x)

  Linf norm of array x.

9.9.1 Detailed Description

BLAS operations for arrays.

9.9.2 Function Documentation

9.9.2.1 void fasp_blas_array_ax (const INT *n*, const REAL *a*, REAL ∗ *x*)

x = a∗x

Parameters

n	Number of variables
a	Factor a
x	Pointer to x

Author

Chensong Zhang

Date

07/01/209

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Note

x is reused to store the resulting array.

Definition at line 35 of file blas_array.c.

9.9.2.2 void fasp_blas_array_axpby (const INT *n*, const REAL *a*, REAL ∗ *x*, const REAL *b*, REAL ∗ *y*)

y = a∗x + b∗y

Parameters

n	Number of variables
a	Factor a
x	Pointer to x
b	Factor b
y	Pointer to y

Author

Chensong Zhang

Date

07/01/209

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Note

y is reused to store the resulting array.

Definition at line 218 of file blas_array.c.

9.9.2.3 void fasp_blas_array_axpy (const INT *n*, const REAL *a*, REAL ∗ *x*, REAL ∗ *y*)

y = a∗x + y

Parameters

n	Number of variables
a	Factor a
x	Pointer to x
y	Pointer to y

Author

Chensong Zhang

Date

07/01/209

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Note

y is reused to store the resulting array.

Definition at line 87 of file blas_array.c.

9.9.2.4 void fasp_blas_array_axpyz (const INT *n*, const REAL *a*, REAL ∗ *x*, REAL ∗ *y*, REAL ∗ *z*)

z = a∗x + y

Parameters

n	Number of variables
a	Factor a
x	Pointer to x
y	Pointer to y
z	Pointer to z

Author

Chensong Zhang

Date

07/01/209

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Definition at line 167 of file blas_array.c.

9.9.2.5 REAL fasp_blas_array_dotprod (const INT *n*, const REAL $*$ *x*, const REAL $*$ *y*)

Inner product of two arraies (x,y)

Parameters

n	Number of variables
x	Pointer to x
y	Pointer to y

Returns

Inner product (x,y)

Author

Chensong Zhang

Date

07/01/209

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Definition at line 267 of file blas_array.c.

9.9.2.6 REAL fasp_blas_array_norm1 (const INT *n*, const REAL ∗ *x*)

L1 norm of array x.

Parameters

n	Number of variables
x	Pointer to x

Returns

L1 norm of x

Author

Chensong Zhang

Date

07/01/209

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Definition at line 307 of file blas_array.c.

9.9.2.7 REAL fasp_blas_array_norm2 (const INT *n*, const REAL ∗ *x*)

L2 norm of array x.

Parameters

n	Number of variables
x	Pointer to x

Returns

L2 norm of x

Author

Chensong Zhang

Date

07/01/209

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Definition at line 347 of file blas_array.c.

9.9.2.8 REAL fasp_blas_array_norminf (const INT *n*, const REAL ∗ *x*)

Linf norm of array x.

Parameters

n	Number of variables
x	Pointer to x

Returns

L_inf norm of x

Author

Chensong Zhang

Date

07/01/209

Modified by Chunsheng Feng, Zheng Li on 06/28/2012

Definition at line 388 of file blas_array.c.

9.10 blas_bcsr.c File Reference

BLAS operations for block_dCSRmat matrices.

```
#include <time.h>
#include "fasp.h"
#include "fasp_block.h"
#include "fasp_functs.h"
```

Functions

- void fasp_blas_bdcsr_aAxpy (const REAL alpha, block_dCSRmat ∗A, REAL ∗x, REAL ∗y)
  Matrix-vector multiplication y = alpha∗A∗x + y.
- void fasp_blas_bdcsr_mxv (block_dCSRmat ∗A, REAL ∗x, REAL ∗y)
  Matrix-vector multiplication y = A∗x.
- void fasp_blas_bdbsr_aAxpy (const REAL alpha, block_BSR ∗A, REAL ∗x, REAL ∗y)
  Matrix-vector multiplication y = alpha∗A∗x + y.
- void fasp_blas_bdbsr_mxv (block_BSR ∗A, REAL ∗x, REAL ∗y)
  Matrix-vector multiplication y = A∗x.

9.10.1 Detailed Description

BLAS operations for block_dCSRmat matrices.

9.10.2 Function Documentation

9.10.2.1 void fasp_blas_bdbsr_aAxpy (const REAL *alpha,* block_BSR ∗ *A,* REAL ∗ *x,* REAL ∗ *y*)

Matrix-vector multiplication y = alpha∗A∗x + y.

Parameters

alpha	REAL factor a
A	Pointer to block_BSR matrix A
x	Pointer to array x
y	Pointer to array y

Author

Xiaozhe Hu

Date

11/11/2010

Definition at line 288 of file blas_bcsr.c.

9.10.2.2 void fasp_blas_bdbsr_mxv (block_BSR ∗ *A,* REAL ∗ *x,* REAL ∗ *y*)

Matrix-vector multiplication y = A∗x.

Parameters

A	Pointer to block_BSR matrix A
x	Pointer to array x
y	Pointer to array y

Author

Xiaozhe Hu

Date

11/11/2010

Definition at line 326 of file blas_bcsr.c.

9.10.2.3 void fasp_blas_bdcsr_aAxpy (const REAL *alpha*, block_dCSRmat ∗ *A*, REAL ∗ *x*, REAL ∗ *y*)

Matrix-vector multiplication y = alpha∗A∗x + y.

Parameters

alpha	REAL factor a
A	Pointer to block_dCSRmat matrix A
x	Pointer to array x
y	Pointer to array y

Author

Xiaozhe Hu

Date

06/04/2010

Definition at line 30 of file blas_bcsr.c.

9.10.2.4 void fasp_blas_bdcsr_mxv (block_dCSRmat ∗ *A*, REAL ∗ *x*, REAL ∗ *y*)

Matrix-vector multiplication y = A∗x.

Parameters

A	Pointer to block_dCSRmat matrix A
x	Pointer to array x
y	Pointer to array y

Author

Chensong Zhang

Date

04/27/2013

Definition at line 155 of file blas_bcsr.c.

9.11 blas_bsr.c File Reference

BLAS operations for dBSRmat matrices.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void fasp_blas_dbsr_axm (dBSRmat ∗A, const REAL alpha)

  Multiply a sparse matrix A in BSR format by a scalar alpha.
- void fasp_blas_dbsr_aAxpby (const REAL alpha, dBSRmat ∗A, REAL ∗x, const REAL beta, REAL ∗y)

  Compute y := alpha∗A∗x + beta∗y.
- void fasp_blas_dbsr_aAxpy (const REAL alpha, dBSRmat ∗A, REAL ∗x, REAL ∗y)

  Compute y := alpha∗A∗x + y.
- void fasp_blas_dbsr_aAxpy_agg (const REAL alpha, dBSRmat ∗A, REAL ∗x, REAL ∗y)

  Compute y := alpha∗A∗x + y where each small block matrix is an identity matrix.
- void fasp_blas_dbsr_mxv (dBSRmat ∗A, REAL ∗x, REAL ∗y)

  Compute y := A∗x.
- void fasp_blas_dbsr_mxv_agg (dBSRmat ∗A, REAL ∗x, REAL ∗y)

  Compute y := A∗x, where each small block matrices of A is an identity matrix.
- void fasp_blas_dbsr_mxm (dBSRmat ∗A, dBSRmat ∗B, dBSRmat ∗C)

  Sparse matrix multiplication C=A∗B.
- void fasp_blas_dbsr_rap1 (dBSRmat ∗R, dBSRmat ∗A, dBSRmat ∗P, dBSRmat ∗B)

  dBSRmat sparse matrix multiplication B=R∗A∗P
- void fasp_blas_dbsr_rap (dBSRmat ∗R, dBSRmat ∗A, dBSRmat ∗P, dBSRmat ∗B)

  dBSRmat sparse matrix multiplication B=R∗A∗P
- void fasp_blas_dbsr_rap_agg (dBSRmat ∗R, dBSRmat ∗A, dBSRmat ∗P, dBSRmat ∗B)

  dBSRmat sparse matrix multiplication B=R∗A∗P, where small block matrices in P and R are identity matrices!

9.11.1 Detailed Description

BLAS operations for dBSRmat matrices.

9.11.2 Function Documentation

9.11.2.1 void fasp_blas_dbsr_aAxpby (const REAL *alpha*, dBSRmat ∗ *A*, REAL ∗ *x*, const REAL *beta*, REAL ∗ *y*)

Compute y := alpha∗A∗x + beta∗y.

Parameters

alpha	REAL factor alpha
A	Pointer to the dBSRmat matrix
x	Pointer to the array x
beta	REAL factor beta
y	Pointer to the array y

Author

Zhiyang Zhou

Date

10/25/2010

Modified by Chunsheng Feng, Zheng Li on 06/29/2012

Note

Works for general nb (Xiaozhe)

Definition at line 59 of file blas_bsr.c.

9.11.2.2 void fasp_blas_dbsr_aAxpy (const REAL *alpha*, dBSRmat ∗ *A*, REAL ∗ *x*, REAL ∗ *y*)

Compute y := alpha∗A∗x + y.

Parameters

alpha	REAL factor alpha
A	Pointer to the dBSRmat matrix
x	Pointer to the array x
y	Pointer to the array y

Author

Zhiyang Zhou

Date

10/25/2010

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Note

Works for general nb (Xiaozhe)

Definition at line 337 of file blas_bsr.c.

9.11.2.3 void fasp_blas_dbsr_aAxpy_agg (const REAL *alpha*, dBSRmat ∗ *A*, REAL ∗ *x*, REAL ∗ *y*)

Compute y := alpha∗A∗x + y where each small block matrix is an identity matrix.

Parameters

alpha	REAL factor alpha
A	Pointer to the dBSRmat matrix
x	Pointer to the array x
y	Pointer to the array y

Author

Xiaozhe Hu

Date

01/02/2014

Note

Works for general nb (Xiaozhe)

Definition at line 610 of file blas_bsr.c.

9.11.2.4 void fasp_blas_dbsr_axm (dBSRmat * A, const REAL alpha)

Multiply a sparse matrix A in BSR format by a scalar alpha.

Parameters

A	Pointer to dBSRmat matrix A
alpha	REAL factor alpha

Author

Xiaozhe Hu

Date

05/26/2014

Definition at line 30 of file blas_bsr.c.

9.11.2.5 void fasp_blas_dbsr_mxm (dBSRmat ∗ *A*, dBSRmat ∗ *B*, dBSRmat ∗ *C*)

Sparse matrix multiplication C=A∗B.

Parameters

A	Pointer to the dBSRmat matrix A
B	Pointer to the dBSRmat matrix B
C	Pointer to dBSRmat matrix equal to A∗B

Author

Xiaozhe Hu

Date

05/26/2014

Note

This fct will be replaced! – Xiaozhe

Definition at line 4591 of file blas_bsr.c.

9.11.2.6 void fasp_blas_dbsr_mxv (dBSRmat ∗ *A*, REAL ∗ *x*, REAL ∗ *y*)

Compute y := A∗x.

Parameters

A	Pointer to the dBSRmat matrix
x	Pointer to the array x
y	Pointer to the array y

Author

Zhiyang Zhou

Date

10/25/2010

Note

Works for general nb (Xiaozhe)

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Definition at line 895 of file blas_bsr.c.

9.11.2.7 void fasp_blas_dbsr_mxv_agg (dBSRmat ∗ *A*, REAL ∗ *x*, REAL ∗ *y*)

Compute y := A∗x, where each small block matrices of A is an identity matrix.

Parameters

A	Pointer to the dBSRmat matrix
x	Pointer to the array x
y	Pointer to the array y

Author

Xiaozhe Hu

Date

01/02/2014

Note

Works for general nb (Xiaozhe)

Definition at line 2641 of file blas_bsr.c.

9.11.2.8 void fasp_blas_dbsr_rap (dBSRmat ∗ *R*, dBSRmat ∗ *A*, dBSRmat ∗ *P*, dBSRmat ∗ *B*)

dBSRmat sparse matrix multiplication B=R∗A∗P

Parameters

R	Pointer to the dBSRmat matrix
A	Pointer to the dBSRmat matrix
P	Pointer to the dBSRmat matrix
B	Pointer to dBSRmat matrix equal to R∗A∗P (output)

Author

Xiaozhe Hu, Chunsheng Feng, Zheng Li

Date

10/24/2012

Note

Ref. R.E. Bank and C.C. Douglas. SMMP: Sparse Matrix Multiplication Package. Advances in Computational Mathematics, 1 (1993), pp. 127-137.

Definition at line 4895 of file blas_bsr.c.

9.11.2.9 void fasp_blas_dbsr_rap1 (dBSRmat ∗ *R,* dBSRmat ∗ *A,* dBSRmat ∗ *P,* dBSRmat ∗ *B*)

dBSRmat sparse matrix multiplication B=R∗A∗P

Parameters

R	Pointer to the dBSRmat matrix
A	Pointer to the dBSRmat matrix
P	Pointer to the dBSRmat matrix
B	Pointer to dBSRmat matrix equal to R∗A∗P (output)

Author

Chunsheng Feng, Xiaoqiang Yue and Xiaozhe Hu

Date

08/08/2011

Note

Ref. R.E. Bank and C.C. Douglas. SMMP: Sparse Matrix Multiplication Package. Advances in Computational Mathematics, 1 (1993), pp. 127-137.

Definition at line 4711 of file blas_bsr.c.

9.11.2.10 void fasp_blas_dbsr_rap_agg (dBSRmat ∗ *R,* dBSRmat ∗ *A,* dBSRmat ∗ *P,* dBSRmat ∗ *B*)

dBSRmat sparse matrix multiplication B=R∗A∗P, where small block matrices in P and R are identity matrices!

Parameters

R	Pointer to the dBSRmat matrix
A	Pointer to the dBSRmat matrix
P	Pointer to the dBSRmat matrix
B	Pointer to dBSRmat matrix equal to R∗A∗P (output)

Author

Xiaozhe Hu

Date

10/24/2012

Note

Ref. R.E. Bank and C.C. Douglas. SMMP: Sparse Matrix Multiplication Package. Advances in Computational Mathematics, 1 (1993), pp. 127-137.

Definition at line 5160 of file blas_bsr.c.

9.12 blas_csr.c File Reference

BLAS operations for dCSRmat matrices.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- INT fasp_blas_dcsr_add (dCSRmat ∗A, const REAL alpha, dCSRmat ∗B, const REAL beta, dCSRmat ∗C)

  compute C = alpha∗A + beta∗B in CSR format
- void fasp_blas_dcsr_axm (dCSRmat ∗A, const REAL alpha)

  Multiply a sparse matrix A in CSR format by a scalar alpha.
- void fasp_blas_dcsr_mxv (dCSRmat ∗A, REAL ∗x, REAL ∗y)

  Matrix-vector multiplication y = A∗x.
- void fasp_blas_dcsr_mxv_agg (dCSRmat ∗A, REAL ∗x, REAL ∗y)

  Matrix-vector multiplication y = A∗x, where the entries of A are all ones.
- void fasp_blas_dcsr_aAxpy (const REAL alpha, dCSRmat ∗A, REAL ∗x, REAL ∗y)

  Matrix-vector multiplication y = alpha∗A∗x + y.
- void fasp_blas_dcsr_aAxpy_agg (const REAL alpha, dCSRmat ∗A, REAL ∗x, REAL ∗y)

  Matrix-vector multiplication y = alpha∗A∗x + y (the entries of A are all ones)
- REAL fasp_blas_dcsr_vmv (dCSRmat ∗A, REAL ∗x, REAL ∗y)

  vector-Matrix-vector multiplication alpha = y'∗A∗x
- void fasp_blas_dcsr_mxm (dCSRmat ∗A, dCSRmat ∗B, dCSRmat ∗C)

  Sparse matrix multiplication C=A∗B.
- void fasp_blas_dcsr_rap (dCSRmat ∗R, dCSRmat ∗A, dCSRmat ∗P, dCSRmat ∗RAP)

  Triple sparse matrix multiplication B=R∗A∗P.
- void fasp_blas_dcsr_rap_agg (dCSRmat ∗R, dCSRmat ∗A, dCSRmat ∗P, dCSRmat ∗RAP)

  Triple sparse matrix multiplication B=R∗A∗P.
- void fasp_blas_dcsr_rap_agg1 (dCSRmat ∗R, dCSRmat ∗A, dCSRmat ∗P, dCSRmat ∗B)

  Triple sparse matrix multiplication B=R∗A∗P (nonzero entries of R and P are ones)
- void fasp_blas_dcsr_ptap (dCSRmat ∗Pt, dCSRmat ∗A, dCSRmat ∗P, dCSRmat ∗Ac)

  Triple sparse matrix multiplication B=P'∗A∗P.
- void fasp_blas_dcsr_rap4 (dCSRmat ∗R, dCSRmat ∗A, dCSRmat ∗P, dCSRmat ∗B, INT ∗icor_ysk)

  Triple sparse matrix multiplication B=R∗A∗P.
- void fasp_blas_dcsr_bandwith (dCSRmat ∗A, INT ∗bndwith)

  Get bandwith of matrix.

9.12.1 Detailed Description

BLAS operations for dCSRmat matrices.

Note

Sparse functions usually contain three runs. The three runs are all the same but thy serve different purpose.

Example: If you do c=a+b:

- first do a dry run to find the number of non-zeroes in the result and form ic;
- allocate space (memory) for jc and form this one;
- if you only care about a "boolean" result of the addition, you stop here;
- you call another routine, which uses ic and jc to perform the addition.

9.12.2 Function Documentation

9.12.2.1 void fasp_blas_dcsr_aAxpy (const REAL *alpha*, dCSRmat ∗ *A*, REAL ∗ *x*, REAL ∗ *y*)

Matrix-vector multiplication y = alpha∗A∗x + y.

Parameters

alpha	REAL factor alpha
A	Pointer to dCSRmat matrix A
x	Pointer to array x
y	Pointer to array y

Author

Chensong Zhang

Date

07/01/2009

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/26/2012

Definition at line 479 of file blas_csr.c.

9.12.2.2 void fasp_blas_dcsr_aAxpy_agg (const REAL *alpha*, dCSRmat ∗ *A*, REAL ∗ *x*, REAL ∗ *y*)

Matrix-vector multiplication y = alpha∗A∗x + y (the entries of A are all ones)

Parameters

alpha	REAL factor alpha
A	Pointer to dCSRmat matrix A
x	Pointer to array x
y	Pointer to array y

Author

Xiaozhe Hu

Date

02/22/2011

Modified by Chunsheng Feng, Zheng Li on 08/29/2012

Definition at line 593 of file blas_csr.c.

9.12.2.3 void fasp_blas_dcsr_add (dCSRmat ∗ *A*, const REAL *alpha*, dCSRmat ∗ *B*, const REAL *beta*, dCSRmat ∗ *C*)

compute C = alpha∗A + beta∗B in CSR format

Parameters

A	Pointer to dCSRmat matrix
alpha	REAL factor alpha
B	Pointer to dCSRmat matrix
beta	REAL factor beta
C	Pointer to dCSRmat matrix

Returns

FASP_SUCCESS if succeed, ERROR if not

Author

Xiaozhe Hu

Date

11/07/2009

Modified by Chunsheng Feng, Zheng Li on 06/29/2012

Definition at line 48 of file blas_csr.c.

9.12.2.4 void fasp_blas_dcsr_axm (dCSRmat ∗ *A*, const REAL *alpha*)

Multiply a sparse matrix A in CSR format by a scalar alpha.

Parameters

A	Pointer to dCSRmat matrix A
alpha	REAL factor alpha

Author

Chensong Zhang

Date

07/01/2009

Modified by Chunsheng Feng, Zheng Li on 06/29/2012

Definition at line 201 of file blas_csr.c.

9.12.2.5 fasp_blas_dcsr_bandwith (dCSRmat * *A*, INT * *bndwith*)

Get bandwith of matrix.

Parameters

A	pointer to the dCSRmat matrix
bndwith	pointer to the bandwith

Author

Zheng Li

Date

03/22/2015

Definition at line 1999 of file blas_csr.c.

9.12.2.6 void fasp_blas_dcsr_mxm (dCSRmat ∗ *A*, dCSRmat ∗ *B*, dCSRmat ∗ *C*)

Sparse matrix multiplication C=A∗B.

Parameters

A	Pointer to the dCSRmat matrix A
B	Pointer to the dCSRmat matrix B
C	Pointer to dCSRmat matrix equal to A∗B

Author

Xiaozhe Hu

Date

11/07/2009

Note

This fct will be replaced! –Chensong

Definition at line 759 of file blas_csr.c.

9.12.2.7 void fasp_blas_dcsr_mxv (dCSRmat ∗ *A*, REAL ∗ *x*, REAL ∗ *y*)

Matrix-vector multiplication y = A∗x.

Parameters

A	Pointer to dCSRmat matrix A
x	Pointer to array x
y	Pointer to array y

Author

Chensong Zhang

Date

07/01/2009

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/26/2012

Definition at line 225 of file blas_csr.c.

9.12.2.8 void fasp_blas_dcsr_mxv_agg (dCSRmat * *A*, REAL * *x*, REAL * *y*)

Matrix-vector multiplication y = A*x, where the entries of A are all ones.

Parameters

A	Pointer to dCSRmat matrix A
x	Pointer to array x
y	Pointer to array y

Author

Xiaozhe Hu

Date

02/22/2011

Modified by Chunsheng Feng, Zheng Li on 08/29/2012

Definition at line 423 of file blas_csr.c.

9.12.2.9 void fasp_blas_dcsr_ptap (dCSRmat * *Pt*, dCSRmat * *A*, dCSRmat * *P*, dCSRmat * *Ac*)

Triple sparse matrix multiplication B=P'*A*P.

Parameters

Pt	Pointer to the restriction matrix
A	Pointer to the fine coefficient matrix
P	Pointer to the prolongation matrix
Ac	Pointer to the coarse coefficient matrix (output)

Author

Ludmil Zikatanov, Chensong Zhang

Date

05/10/2010

Modified by Chunsheng Feng, Zheng Li on 10/19/2012

Note

Driver to compute triple matrix product P'*A*P using ltz CSR format. In ltx format: ia[0]=1, ja[0] and a[0] are used as usual. When called from Fortran, ia[0], ja[0] and a[0] will be just ia(1),ja(1),a(1). For the indices, ia_ltz[k] = ia_usual[k]+1, ja_ltz[k] = ja_usual[k]+1, a_ltz[k] = a_usual[k].

Definition at line 1596 of file blas_csr.c.

9.12.2.10 void fasp_blas_dcsr_rap (dCSRmat ∗ *R*, dCSRmat ∗ *A*, dCSRmat ∗ *P*, dCSRmat ∗ *RAP*)

Triple sparse matrix multiplication B=R∗A∗P.

Parameters

R	Pointer to the dCSRmat matrix R
A	Pointer to the dCSRmat matrix A
P	Pointer to the dCSRmat matrix P
RAP	Pointer to dCSRmat matrix equal to R∗A∗P

Author

Xuehai Huang, Chensong Zhang

Date

05/10/2010

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/26/2012

Note

Ref. R.E. Bank and C.C. Douglas. SMMP: Sparse Matrix Multiplication Package. Advances in Computational Mathematics, 1 (1993), pp. 127-137.

Definition at line 866 of file blas_csr.c.

9.12.2.11 void fasp_blas_dcsr_rap4 (dCSRmat ∗ *R*, dCSRmat ∗ *A*, dCSRmat ∗ *P*, dCSRmat ∗ *B*, INT ∗ *icor_ysk*)

Triple sparse matrix multiplication B=R∗A∗P.

Parameters

R	pointer to the dCSRmat matrix
A	pointer to the dCSRmat matrix
P	pointer to the dCSRmat matrix
B	pointer to dCSRmat matrix equal to R∗A∗P
icor_ysk	pointer to the array

Author

Feng Chunsheng, Yue Xiaoqiang

Date

08/02/2011

Note

Ref. R.E. Bank and C.C. Douglas. SMMP: Sparse Matrix Multiplication Package. Advances in Computational Mathematics, 1 (1993), pp. 127-137.

Definition at line 1698 of file blas_csr.c.

9.12.2.12 void fasp_blas_dcsr_rap_agg (dCSRmat ∗ *R*, dCSRmat ∗ *A*, dCSRmat ∗ *P*, dCSRmat ∗ *RAP*)

Triple sparse matrix multiplication B=R∗A∗P.

Parameters

R	Pointer to the dCSRmat matrix R
A	Pointer to the dCSRmat matrix A
P	Pointer to the dCSRmat matrix P
RAP	Pointer to dCSRmat matrix equal to R∗A∗P

Author

Xiaozhe Hu

Date

05/10/2010

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/26/2012

Note

Ref. R.E. Bank and C.C. Douglas. SMMP: Sparse Matrix Multiplication Package. Advances in Computational Mathematics, 1 (1993), pp. 127-137.

Definition at line 1148 of file blas_csr.c.

9.12.2.13 void fasp_blas_dcsr_rap_agg1 (dCSRmat ∗ *R*, dCSRmat ∗ *A*, dCSRmat ∗ *P*, dCSRmat ∗ *B*)

Triple sparse matrix multiplication B=R∗A∗P (nonzero entries of R and P are ones)

Parameters

R	Pointer to the dCSRmat matrix R
A	Pointer to the dCSRmat matrix A
P	Pointer to the dCSRmat matrix P
B	Pointer to dCSRmat matrix equal to R∗A∗P

Author

Xiaozhe Hu

Date

02/21/2011

Note

Ref. R.E. Bank and C.C. Douglas. SMMP: Sparse Matrix Multiplication Package. Advances in Computational Mathematics, 1 (1993), pp. 127-137.

Definition at line 1413 of file blas_csr.c.

9.12.2.14 REAL fasp_blas_dcsr_vmv (dCSRmat ∗ *A*, REAL ∗ *x*, REAL ∗ *y*)

vector-Matrix-vector multiplication alpha = y'∗A∗x

Parameters

A	Pointer to dCSRmat matrix A
x	Pointer to array x
y	Pointer to array y

Author

Chensong Zhang

Date

07/01/2009

Definition at line 704 of file blas_csr.c.

9.13 blas_csrl.c File Reference

BLAS operations for dCSRLmat matrices.

```
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void fasp_blas_dcsrl_mxv (dCSRLmat ∗A, REAL ∗x, REAL ∗y)
  Compute y = A∗x for a sparse matrix in CSRL format.

9.13.1 Detailed Description

BLAS operations for dCSRLmat matrices.

Note

For details of CSRL format, refer to "Optimizaing sparse matrix vector product computations using unroll and jam" by John Mellor-Crummey and John Garvin, Tech Report Rice Univ, Aug 2002.

9.13.2 Function Documentation

9.13.2.1 void fasp_blas_dcsrl_mxv (dCSRLmat ∗ *A*, REAL ∗ *x*, REAL ∗ *y*)

Compute y = A∗x for a sparse matrix in CSRL format.

Parameters

A	Pointer to dCSRLmat matrix A

x	Pointer to REAL array of vector x
y	Pointer to REAL array of vector y

Date

2011/01/07

Definition at line 28 of file blas_csrl.c.

9.14 blas_smat.c File Reference

BLAS operations for *small* dense matrices.

```
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void fasp_blas_smat_axm (REAL ∗a, const INT n, const REAL alpha)
  Compute alpha∗a, store in a.
- void fasp_blas_smat_add (REAL ∗a, REAL ∗b, const INT n, const REAL alpha, const REAL beta, REAL ∗c)
  Compute c = alpha∗a + beta∗b.
- void fasp_blas_smat_mxv_nc2 (REAL ∗a, REAL ∗b, REAL ∗c)
  Compute the product of a 2∗2 matrix a and a array b, stored in c.
- void fasp_blas_smat_mxv_nc3 (REAL ∗a, REAL ∗b, REAL ∗c)
  Compute the product of a 3∗3 matrix a and a array b, stored in c.
- void fasp_blas_smat_mxv_nc5 (REAL ∗a, REAL ∗b, REAL ∗c)
  Compute the product of a 5∗5 matrix a and a array b, stored in c.
- void fasp_blas_smat_mxv_nc7 (REAL ∗a, REAL ∗b, REAL ∗c)
  Compute the product of a 7∗7 matrix a and a array b, stored in c.
- void fasp_blas_smat_mxv (REAL ∗a, REAL ∗b, REAL ∗c, const INT n)
  Compute the product of a small full matrix a and a array b, stored in c.
- void fasp_blas_smat_mul_nc2 (REAL ∗a, REAL ∗b, REAL ∗c)
  Compute the matrix product of two 2∗ matrices a and b, stored in c.
- void fasp_blas_smat_mul_nc3 (REAL ∗a, REAL ∗b, REAL ∗c)
  Compute the matrix product of two 3∗3 matrices a and b, stored in c.
- void fasp_blas_smat_mul_nc5 (REAL ∗a, REAL ∗b, REAL ∗c)
  Compute the matrix product of two 5∗5 matrices a and b, stored in c.
- void fasp_blas_smat_mul_nc7 (REAL ∗a, REAL ∗b, REAL ∗c)
  Compute the matrix product of two 7∗7 matrices a and b, stored in c.
- void fasp_blas_smat_mul (REAL ∗a, REAL ∗b, REAL ∗c, const INT n)
  Compute the matrix product of two small full matrices a and b, stored in c.
- void fasp_blas_array_axpyz_nc2 (REAL a, REAL ∗x, REAL ∗y, REAL ∗z)
  z = a∗x + y
- void fasp_blas_array_axpyz_nc3 (const REAL a, REAL ∗x, REAL ∗y, REAL ∗z)
  z = a∗x + y

- void fasp_blas_array_axpyz_nc5 (const REAL a, REAL ∗x, REAL ∗y, REAL ∗z)

  z = a∗x + y
- void fasp_blas_array_axpyz_nc7 (const REAL a, REAL ∗x, REAL ∗y, REAL ∗z)

  z = a∗x + y
- void fasp_blas_array_axpy_nc2 (const REAL a, REAL ∗x, REAL ∗y)

  y = a∗x + y, the length of x and y is 2
- void fasp_blas_array_axpy_nc3 (const REAL a, REAL ∗x, REAL ∗y)

  y = a∗x + y, the length of x and y is 3
- void fasp_blas_array_axpy_nc5 (const REAL a, REAL ∗x, REAL ∗y)

  y = a∗x + y, the length of x and y is 5
- void fasp_blas_array_axpy_nc7 (const REAL a, REAL ∗x, REAL ∗y)

  y = a∗x + y, the length of x and y is 7
- void fasp_blas_smat_ypAx_nc2 (REAL ∗A, REAL ∗x, REAL ∗y)

  Compute y := y + Ax, where 'A' is a 2∗2 dense matrix.
- void fasp_blas_smat_ypAx_nc3 (REAL ∗A, REAL ∗x, REAL ∗y)

  Compute y := y + Ax, where 'A' is a 3∗3 dense matrix.
- void fasp_blas_smat_ypAx_nc5 (REAL ∗A, REAL ∗x, REAL ∗y)

  Compute y := y + Ax, where 'A' is a 5∗5 dense matrix.
- void fasp_blas_smat_ypAx_nc7 (REAL ∗A, REAL ∗x, REAL ∗y)

  Compute y := y + Ax, where 'A' is a 7∗7 dense matrix.
- void fasp_blas_smat_ypAx (REAL ∗A, REAL ∗x, REAL ∗y, const INT n)

  Compute y := y + Ax, where 'A' is a n∗n dense matrix.
- void fasp_blas_smat_ymAx_nc2 (REAL ∗A, REAL ∗x, REAL ∗y)

  Compute y := y - Ax, where 'A' is a n∗n dense matrix.
- void fasp_blas_smat_ymAx_nc3 (REAL ∗A, REAL ∗x, REAL ∗y)

  Compute y := y - Ax, where 'A' is a n∗n dense matrix.
- void fasp_blas_smat_ymAx_nc5 (REAL ∗A, REAL ∗x, REAL ∗y)

  Compute y := y - Ax, where 'A' is a n∗n dense matrix.
- void fasp_blas_smat_ymAx_nc7 (REAL ∗A, REAL ∗x, REAL ∗y)

  Compute y := y - Ax, where 'A' is a 7∗7 dense matrix.
- void fasp_blas_smat_ymAx (REAL ∗A, REAL ∗x, REAL ∗y, INT n)

  Compute y := y - Ax, where 'A' is a n∗n dense matrix.
- void fasp_blas_smat_aAxpby (const REAL alpha, REAL ∗A, REAL ∗x, const REAL beta, REAL ∗y, const INT n)

  Compute y:=alpha∗A∗x + beta∗y.
- void fasp_blas_smat_ymAx_ns2 (REAL ∗A, REAL ∗x, REAL ∗y)

  Compute ys := ys - Ass∗xs, where 'A' is a 2∗2 dense matrix, Ass is its saturaton part 1∗1.
- void fasp_blas_smat_ymAx_ns3 (REAL ∗A, REAL ∗x, REAL ∗y)

  Compute ys := ys - Ass∗xs, where 'A' is a 3∗3 dense matrix, Ass is its saturaton part 2∗2.
- void fasp_blas_smat_ymAx_ns5 (REAL ∗A, REAL ∗x, REAL ∗y)

  Compute ys := ys - Ass∗xs, where 'A' is a 5∗5 dense matrix, Ass is its saturaton part 4∗4.
- void fasp_blas_smat_ymAx_ns7 (REAL ∗A, REAL ∗x, REAL ∗y)

  Compute ys := ys - Ass∗xs, where 'A' is a 7∗7 dense matrix, Ass is its saturaton part 6∗6.
- void fasp_blas_smat_ymAx_ns (REAL ∗A, REAL ∗x, REAL ∗y, const INT n)

  Compute ys := ys - Ass∗xs, where 'A' is a n∗n dense matrix, Ass is its saturaton part (n-1)∗(n-1).

9.14.1 Detailed Description

BLAS operations for *small* dense matrices.

Warning

The rountines are designed for full matrices only!

9.14.2 Function Documentation

9.14.2.1 void fasp_blas_array_axpy_nc2 (const REAL *a*, REAL ∗ *x*, REAL ∗ *y*)

y = a∗x + y, the length of x and y is 2

Parameters

a	REAL factor a
x	Pointer to the original array
y	Pointer to the destination array

Author

Xiaozhe Hu

Date

18/11/2011

Definition at line 685 of file blas_smat.c.

9.14.2.2 void fasp_blas_array_axpy_nc3 (const REAL *a*, REAL ∗ *x*, REAL ∗ *y*)

y = a∗x + y, the length of x and y is 3

Parameters

a	REAL factor a
x	Pointer to the original array
y	Pointer to the destination array

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Definition at line 708 of file blas_smat.c.

9.14.2.3 void fasp_blas_array_axpy_nc5 (const REAL *a*, REAL ∗ *x*, REAL ∗ *y*)

y = a∗x + y, the length of x and y is 5

Parameters

a	REAL factor a
x	Pointer to the original array
y	Pointer to the destination array

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Definition at line 737 of file blas_smat.c.

9.14.2.4 void fasp_blas_array_axpy_nc7 (const REAL *a*, REAL ∗ *x*, REAL ∗ *y*)

y = a∗x + y, the length of x and y is 7

Parameters

a	REAL factor a
x	Pointer to the original array
y	Pointer to the destination array

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Definition at line 784 of file blas_smat.c.

9.14.2.5 void fasp_blas_array_axpyz_nc2 (REAL *a*, REAL ∗ *x*, REAL ∗ *y*, REAL ∗ *z*)

z = a∗x + y

Parameters

a	REAL factor a
x	Pointer to the original array 1
y	Pointer to the original array 2
z	Pointer to the destination array

Author

Xiaozhe Hu

Date

18/11/2011

Note

z is the third array and the length of x, y and z is 2

Definition at line 500 of file blas_smat.c.

9.14.2.6 void fasp_blas_array_axpyz_nc3 (const REAL *a*, REAL * *x*, REAL * *y*, REAL * *z*)

z = a*x + y

Parameters

a	REAL factor a
x	Pointer to the original array 1
y	Pointer to the original array 2
z	Pointer to the destination array

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Note

z is the third array and the length of x, y and z is 3

Definition at line 527 of file blas_smat.c.

9.14.2.7 void fasp_blas_array_axpyz_nc5 (const REAL *a*, REAL * *x*, REAL * *y*, REAL * *z*)

z = a*x + y

Parameters

a	REAL factor a
x	Pointer to the original array 1
y	Pointer to the original array 2
z	Pointer to the destination array

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Note

z is the third array and the length of x, y and z is 5

Definition at line 560 of file blas_smat.c.

9.14.2.8 void fasp_blas_array_axpyz_nc7 (const REAL *a*, REAL ∗ *x*, REAL ∗ *y*, REAL ∗ *z*)

z = a∗x + y

Parameters

a	REAL factor a
x	Pointer to the original array 1
y	Pointer to the original array 2
z	Pointer to the destination array

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Note

z is the third array and the length of x, y and z is 7

Definition at line 611 of file blas_smat.c.

9.14.2.9 void fasp_blas_smat_aAxpby (const REAL *alpha*, REAL ∗ *A*, REAL ∗ *x*, const REAL *beta*, REAL ∗ *y*, const INT *n*)

Compute y:=alpha∗A∗x + beta∗y.

Parameters

alpha	REAL factor alpha
A	Pointer to the REAL array which stands for a n∗n full matrix
x	Pointer to the REAL array with length n
beta	REAL factor beta
y	Pointer to the REAL array with length n
n	Length of array x and y

Author

Zhiyang Zhou

Date

2010/10/25

Definition at line 1308 of file blas_smat.c.

9.14.2.10 void fasp_blas_smat_add (REAL ∗ *a*, REAL ∗ *b*, const INT *n*, const REAL *alpha*, const REAL *beta*, REAL ∗ *c*)

Compute c = alpha∗a + beta∗b.

Parameters

a	Pointer to the REAL array which stands a n∗n matrix
b	Pointer to the REAL array which stands a n∗n matrix
n	Dimension of the matrix
alpha	Scalar
beta	Scalar
c	Pointer to the REAL array which stands a n∗n matrix

Author

Xiaozhe Hu

Date

05/26/2014

Definition at line 54 of file blas_smat.c.

9.14.2.11 void fasp_blas_smat_axm (REAL ∗ *a,* const INT *n,* const REAL *alpha*)

Compute alpha∗a, store in a.

Parameters

a	Pointer to the REAL array which stands a n∗n matrix
n	Dimension of the matrix
alpha	Scalar

Author

Xiaozhe Hu

Date

05/26/2014

Definition at line 26 of file blas_smat.c.

9.14.2.12 void fasp_blas_smat_mul (REAL ∗ *a,* REAL ∗ *b,* REAL ∗ *c,* const INT *n*)

Compute the matrix product of two small full matrices a and b, stored in c.

Parameters

a	Pointer to the REAL array which stands a n∗n matrix
b	Pointer to the REAL array which stands a n∗n matrix
c	Pointer to the REAL array which stands a n∗n matrix
n	Dimension of the matrix

Author

Xiaozhe Hu, Shiquan Zhang

Date

04/21/2010

Definition at line 448 of file blas_smat.c.

9.14.2.13 void fasp_blas_smat_mul_nc2 (REAL * *a*, REAL * *b*, REAL * *c*)

Compute the matrix product of two 2* matrices a and b, stored in c.

Parameters

a	Pointer to the REAL array which stands a n*n matrix
b	Pointer to the REAL array which stands a n*n matrix
c	Pointer to the REAL array which stands a n*n matrix

Author

Xiaozhe Hu

Date

18/11/2011

Definition at line 233 of file blas_smat.c.

9.14.2.14 void fasp_blas_smat_mul_nc3 (REAL * *a*, REAL * *b*, REAL * *c*)

Compute the matrix product of two 3*3 matrices a and b, stored in c.

Parameters

a	Pointer to the REAL array which stands a n*n matrix
b	Pointer to the REAL array which stands a n*n matrix
c	Pointer to the REAL array which stands a n*n matrix

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Definition at line 262 of file blas_smat.c.

9.14.2.15 void fasp_blas_smat_mul_nc5 (REAL * *a*, REAL * *b*, REAL * *c*)

Compute the matrix product of two 5*5 matrices a and b, stored in c.

Parameters

a	Pointer to the REAL array which stands a 5∗5 matrix
b	Pointer to the REAL array which stands a 5∗5 matrix
c	Pointer to the REAL array which stands a 5∗5 matrix

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Definition at line 299 of file blas_smat.c.

9.14.2.16 void fasp_blas_smat_mul_nc7 (REAL ∗ *a*, REAL ∗ *b*, REAL ∗ *c*)

Compute the matrix product of two 7∗7 matrices a and b, stored in c.

Parameters

a	Pointer to the REAL array which stands a 7∗7 matrix
b	Pointer to the REAL array which stands a 7∗7 matrix
c	Pointer to the REAL array which stands a 7∗7 matrix

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Definition at line 358 of file blas_smat.c.

9.14.2.17 void fasp_blas_smat_mxv (REAL ∗ *a*, REAL ∗ *b*, REAL ∗ *c*, const INT *n*)

Compute the product of a small full matrix a and a array b, stored in c.

Parameters

a	Pointer to the REAL array which stands a n∗n matrix
b	Pointer to the REAL array with length n
c	Pointer to the REAL array with length n
n	Dimension of the matrix

Author

Xiaozhe Hu, Shiquan Zhang

Date

04/21/2010

Definition at line 183 of file blas_smat.c.

9.14.2.18 void fasp_blas_smat_mxv_nc2 (REAL * *a*, REAL * *b*, REAL * *c*)

Compute the product of a 2*2 matrix a and a array b, stored in c.

Parameters

a	Pointer to the REAL array which stands a 2∗2 matrix
b	Pointer to the REAL array with length 2
c	Pointer to the REAL array with length 2

Author

Xiaozhe Hu

Date

18/11/2010

Definition at line 83 of file blas_smat.c.

9.14.2.19 void fasp_blas_smat_mxv_nc3 (REAL ∗ *a*, REAL ∗ *b*, REAL ∗ *c*)

Compute the product of a 3∗3 matrix a and a array b, stored in c.

Parameters

a	Pointer to the REAL array which stands a 3∗3 matrix
b	Pointer to the REAL array with length 3
c	Pointer to the REAL array with length 3

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Definition at line 105 of file blas_smat.c.

9.14.2.20 void fasp_blas_smat_mxv_nc5 (REAL ∗ *a*, REAL ∗ *b*, REAL ∗ *c*)

Compute the product of a 5∗5 matrix a and a array b, stored in c.

Parameters

a	Pointer to the REAL array which stands a 5∗5 matrix
b	Pointer to the REAL array with length 5
c	Pointer to the REAL array with length 5

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Definition at line 128 of file blas_smat.c.

9.14.2.21 void fasp_blas_smat_mxv_nc7 (REAL ∗ *a*, REAL ∗ *b*, REAL ∗ *c*)

Compute the product of a 7∗7 matrix a and a array b, stored in c.

Parameters

a	Pointer to the REAL array which stands a 7∗7 matrix
b	Pointer to the REAL array with length 7
c	Pointer to the REAL array with length 7

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Definition at line 154 of file blas_smat.c.

9.14.2.22 void fasp_blas_smat_ymAx (REAL ∗ *A*, REAL ∗ *x*, REAL ∗ *y*, INT *n*)

Compute y := y - Ax, where 'A' is a n∗n dense matrix.

Parameters

A	Pointer to the n∗n dense matrix
x	Pointer to the REAL array with length n
y	Pointer to the REAL array with length n
n	the dimension of the dense matrix

Author

Zhiyang Zhou, Xiaozhe Hu

Date

2010/10/25

Definition at line 1207 of file blas_smat.c.

9.14.2.23 void fasp_blas_smat_ymAx_nc2 (REAL ∗ *A*, REAL ∗ *x*, REAL ∗ *y*)

Compute y := y - Ax, where 'A' is a n∗n dense matrix.

Parameters

A	Pointer to the 2∗2 dense matrix
x	Pointer to the REAL array with length 3
y	Pointer to the REAL array with length 3

Author

Xiaozhe Hu

Date

18/11/2011

Note

Works for 2-component

Definition at line 1077 of file blas_smat.c.

9.14.2.24 void fasp_blas_smat_ymAx_nc3 (REAL ∗ *A*, REAL ∗ *x*, REAL ∗ *y*)

Compute y := y - Ax, where 'A' is a n∗n dense matrix.

Parameters

A	Pointer to the 3∗3 dense matrix
x	Pointer to the REAL array with length 3
y	Pointer to the REAL array with length 3

Author

Xiaozhe Hu, Zhiyang Zhou

Date

01/06/2011

Note

Works for 3-component

Definition at line 1105 of file blas_smat.c.

9.14.2.25 void fasp_blas_smat_ymAx_nc5 (REAL ∗ *A*, REAL ∗ *x*, REAL ∗ *y*)

Compute y := y - Ax, where 'A' is a n∗n dense matrix.

Parameters

A	Pointer to the 5∗5 dense matrix
x	Pointer to the REAL array with length 5
y	Pointer to the REAL array with length 5

Author

Xiaozhe Hu, Zhiyang Zhou

Date

01/06/2011

Note

Works for 5-component

Definition at line 1135 of file blas_smat.c.

9.14.2.26 void fasp_blas_smat_ymAx_nc7 (REAL ∗ *A*, REAL ∗ *x*, REAL ∗ *y*)

Compute y := y - Ax, where 'A' is a 7∗7 dense matrix.

Parameters

A	Pointer to the 7∗7 dense matrix
x	Pointer to the REAL array with length 7
y	Pointer to the REAL array with length 7

Author

Xiaozhe Hu, Zhiyang Zhou

Date

01/06/2011

Note

Works for 7-component

Definition at line 1169 of file blas_smat.c.

9.14.2.27 void fasp_blas_smat_ymAx_ns (REAL ∗ *A*, REAL ∗ *x*, REAL ∗ *y*, const INT *n*)

Compute ys := ys - Ass∗xs, where 'A' is a n∗n dense matrix, Ass is its saturaton part (n-1)∗(n-1).

Parameters

A	Pointer to the n∗n dense matrix
x	Pointer to the REAL array with length n-1
y	Pointer to the REAL array with length n-1
n	the dimension of the dense matrix

Author

Xiaozhe Hu

Date

2010/10/25

Note

Only for block smoother for saturation block without explictly use saturation block!!

Definition at line 1482 of file blas_smat.c.

9.14.2.28 void fasp_blas_smat_ymAx_ns2 (REAL ∗ *A*, REAL ∗ *x*, REAL ∗ *y*)

Compute ys := ys - Ass∗xs, where 'A' is a 2∗2 dense matrix, Ass is its saturaton part 1∗1.

Parameters

A	Pointer to the 2∗2 dense matrix
x	Pointer to the REAL array with length 1
y	Pointer to the REAL array with length 1

Author

Xiaozhe Hu

Date

2011/11/18

Note

Works for 2-component (Xiaozhe) Only for block smoother for saturation block without explictly use saturation block!!

Definition at line 1358 of file blas_smat.c.

9.14.2.29 void fasp_blas_smat_ymAx_ns3 (REAL ∗ *A*, REAL ∗ *x*, REAL ∗ *y*)

Compute ys := ys - Ass∗xs, where 'A' is a 3∗3 dense matrix, Ass is its saturaton part 2∗2.

Parameters

A	Pointer to the 3∗3 dense matrix
x	Pointer to the REAL array with length 2
y	Pointer to the REAL array with length 2

Author

Xiaozhe Hu

Date

2010/10/25

Note

Works for 3-component (Xiaozhe) Only for block smoother for saturation block without explictly use saturation block!!

Definition at line 1382 of file blas_smat.c.

9.14.2.30 void fasp_blas_smat_ymAx_ns5 (REAL ∗ *A*, REAL ∗ *x*, REAL ∗ *y*)

Compute ys := ys - Ass∗xs, where 'A' is a 5∗5 dense matrix, Ass is its saturaton part 4∗4.

Parameters

A	Pointer to the 5∗5 dense matrix
x	Pointer to the REAL array with length 4
y	Pointer to the REAL array with length 4

Author

Xiaozhe Hu

Date

2010/10/25

Note

Works for 5-component (Xiaozhe) Only for block smoother for saturation block without explictly use saturation block!!

Definition at line 1410 of file blas_smat.c.

9.14.2.31 void fasp_blas_smat_ymAx_ns7 (REAL ∗ *A*, REAL ∗ *x*, REAL ∗ *y*)

Compute ys := ys - Ass∗xs, where 'A' is a 7∗7 dense matrix, Ass is its saturaton part 6∗6.

Parameters

A	Pointer to the 7∗7 dense matrix
x	Pointer to the REAL array with length 6
y	Pointer to the REAL array with length 6

Author

Xiaozhe Hu

Date

2010/10/25

Note

Works for 7-component (Xiaozhe) Only for block smoother for saturation block without explictly use saturation block!!

Definition at line 1444 of file blas_smat.c.

9.14.2.32 void fasp_blas_smat_ypAx (REAL ∗ *A*, REAL ∗ *x*, REAL ∗ *y*, const INT *n*)

Compute y := y + Ax, where 'A' is a n∗n dense matrix.

Parameters

A	Pointer to the n∗n dense matrix
x	Pointer to the REAL array with length n
y	Pointer to the REAL array with length n
n	Dimension of the dense matrix

Author

Zhiyang Zhou

Date

2010/10/25

Definition at line 976 of file blas_smat.c.

9.14.2.33 void fasp_blas_smat_ypAx_nc2 (REAL ∗ *A*, REAL ∗ *x*, REAL ∗ *y*)

Compute y := y + Ax, where 'A' is a 2∗2 dense matrix.

Parameters

A	Pointer to the 3∗3 dense matrix
x	Pointer to the REAL array with length 3
y	Pointer to the REAL array with length 3

Author

Xiaozhe Hu

Date

2011/11/18

Definition at line 857 of file blas_smat.c.

9.14.2.34 void fasp_blas_smat_ypAx_nc3 (REAL ∗ *A*, REAL ∗ *x*, REAL ∗ *y*)

Compute y := y + Ax, where 'A' is a 3∗3 dense matrix.

Parameters

A	Pointer to the 3∗3 dense matrix
x	Pointer to the REAL array with length 3
y	Pointer to the REAL array with length 3

Author

Zhiyang Zhou, Xiaozhe Hu

Date

2010/10/25

Definition at line 883 of file blas_smat.c.

9.14.2.35 void fasp_blas_smat_ypAx_nc5 (REAL * *A*, REAL * *x*, REAL * *y*)

Compute y := y + Ax, where 'A' is a 5*5 dense matrix.

Parameters

A	Pointer to the 5∗5 dense matrix
x	Pointer to the REAL array with length 5
y	Pointer to the REAL array with length 5

Author

Zhiyang Zhou, Xiaozhe Hu

Date

2010/10/25

Definition at line 910 of file blas_smat.c.

9.14.2.36 void fasp_blas_smat_ypAx_nc7 (REAL ∗ *A*, REAL ∗ *x*, REAL ∗ *y*)

Compute y := y + Ax, where 'A' is a 7∗7 dense matrix.

Parameters

A	Pointer to the 7∗7 dense matrix
x	Pointer to the REAL array with length 7
y	Pointer to the REAL array with length 7

Author

Zhiyang Zhou, Xiaozhe Hu

Date

2010/10/25

Definition at line 941 of file blas_smat.c.

9.15 blas_str.c File Reference

BLAS operations for dSTRmat matrices.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void fasp_blas_dstr_aAxpy (REAL alpha, dSTRmat ∗A, REAL ∗x, REAL ∗y)

  Matrix-vector multiplication y = alpha∗A∗x + y.
- void fasp_blas_dstr_mxv (dSTRmat ∗A, REAL ∗x, REAL ∗y)

  Matrix-vector multiplication y = A∗x.
- INT fasp_dstr_diagscale (dSTRmat ∗A, dSTRmat ∗B)

  B=D^{-1}A.

9.15.1 Detailed Description

BLAS operations for dSTRmat matrices.

9.15.2 Function Documentation

9.15.2.1 void fasp_blas_dstr_aAxpy (REAL *alpha*, dSTRmat ∗ *A*, REAL ∗ *x*, REAL ∗ *y*)

Matrix-vector multiplication y = alpha∗A∗x + y.

Parameters

alpha	REAL factor alpha
A	Pointer to dSTRmat matrix
x	Pointer to REAL array
y	Pointer to REAL array

Author

Zhiyang Zhou, Xiaozhe Hu, Shiquan Zhang

Date

2010/10/15

Definition at line 47 of file blas_str.c.

9.15.2.2 void fasp_blas_dstr_mxv (dSTRmat ∗ *A*, REAL ∗ *x*, REAL ∗ *y*)

Matrix-vector multiplication y = A∗x.

Parameters

A	Pointer to dSTRmat matrix
x	Pointer to REAL array
y	Pointer to REAL array

Author

Chensong Zhang

Date

04/27/2013

Definition at line 117 of file blas_str.c.

9.15.2.3 INT fasp_dstr_diagscale (dSTRmat ∗ *A*, dSTRmat ∗ *B*)

B=D^{-1}A.

Parameters

A	Pointer to a 'dSTRmat' type matrix A
B	Pointer to a 'dSTRmat' type matrix B

Author

Shiquan Zhang

Date

2010/10/15

Modified by Chunsheng Feng, Zheng Li

Date

08/30/2012

Definition at line 142 of file blas_str.c.

9.16 blas_vec.c File Reference

BLAS operations for vectors.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void fasp_blas_dvec_axpy (const REAL a, dvector ∗x, dvector ∗y)

  y = a∗x + y
- void fasp_blas_dvec_axpyz (const REAL a, dvector ∗x, dvector ∗y, dvector ∗z)

  z = a∗x + y, z is a third vector (z is cleared)
- REAL fasp_blas_dvec_dotprod (dvector ∗x, dvector ∗y)

  Inner product of two vectors (x,y)
- REAL fasp_blas_dvec_relerr (dvector ∗x, dvector ∗y)

  Relative error of two dvector x and y.
- REAL fasp_blas_dvec_norm1 (dvector ∗x)

  L1 norm of dvector x.
- REAL fasp_blas_dvec_norm2 (dvector ∗x)

  L2 norm of dvector x.
- REAL fasp_blas_dvec_norminf (dvector ∗x)

  Linf norm of dvector x.

9.16.1 Detailed Description

BLAS operations for vectors.

9.16.2 Function Documentation

9.16.2.1 void fasp_blas_dvec_axpy (const REAL *a*, dvector ∗ *x*, dvector ∗ *y*)

y = a∗x + y

Parameters

a	REAL factor a
x	Pointer to dvector x
y	Pointer to dvector y

Author

Chensong Zhang

Date

07/01/209

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Definition at line 33 of file blas_vec.c.

9.16.2.2 void fasp_blas_dvec_axpyz (const REAL *a*, dvector ∗ *x*, dvector ∗ *y*, dvector ∗ *z*)

z = a∗x + y, z is a third vector (z is cleared)

Parameters

a	REAL factor a
x	Pointer to dvector x
y	Pointer to dvector y
z	Pointer to dvector z

Author

Chensong Zhang

Date

07/01/209

Modified by Chunsheng Feng, Xiaoqiang Yue

Date

05/23/2012

Definition at line 85 of file blas_vec.c.

9.16.2.3 REAL fasp_blas_dvec_dotprod (dvector ∗ *x*, dvector ∗ *y*)

Inner product of two vectors (x,y)

Parameters

x	Pointer to dvector x
y	Pointer to dvector y

Returns

Inner product

Author

Chensong Zhang

Date

07/01/209

Modified by Chunsheng Feng, Xiaoqiang Yue

Date

05/23/2012

Definition at line 121 of file blas_vec.c.

9.16.2.4 REAL fasp_blas_dvec_norm1 (dvector ∗ *x*)

L1 norm of dvector x.

Parameters

x	Pointer to dvector x

Returns

L1 norm of x

Author

Chensong Zhang

Date

07/01/209

Modified by Chunsheng Feng, Xiaoqiang Yue

Date

05/23/2012

Definition at line 222 of file blas_vec.c.

9.16.2.5 REAL fasp_blas_dvec_norm2 (dvector ∗ *x*)

L2 norm of dvector x.

Parameters

x	Pointer to dvector x

Returns

L2 norm of x

Author

Chensong Zhang

Date

07/01/209

Modified by Chunsheng Feng, Xiaoqiang Yue

Date

05/23/2012

Definition at line 265 of file blas_vec.c.

9.16.2.6 REAL fasp_blas_dvec_norminf (dvector * *x*)

Linf norm of dvector x.

Parameters

x	Pointer to dvector x

Returns

L_inf norm of x

Author

Chensong Zhang

Date

07/01/209

Definition at line 305 of file blas_vec.c.

9.16.2.7 REAL fasp_blas_dvec_relerr (dvector * *x*, dvector * *y*)

Relative error of two dvector x and y.

Parameters

x	Pointer to dvector x
y	Pointer to dvector y

Returns

relative error ||x-y||/||x||

Author

Chensong Zhang

Date

07/01/209

Modified by Chunsheng Feng, Xiaoqiang Yue

Date

05/23/2012

Definition at line 167 of file blas_vec.c.

9.17 checkmat.c File Reference

Check matrix properties.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- INT fasp_check_diagpos (dCSRmat ∗A)

    Check positivity of diagonal entries of a CSR sparse matrix.
- SHORT fasp_check_diagzero (dCSRmat ∗A)

    Check wether a CSR sparse matrix has diagonal entries that are very close to zero.
- INT fasp_check_diagdom (dCSRmat ∗A)

    Check whether a matrix is diagonal dominant.
- INT fasp_check_symm (dCSRmat ∗A)

    Check symmetry of a sparse matrix of CSR format.
- SHORT fasp_check_dCSRmat (dCSRmat ∗A)

    Check whether an dCSRmat matrix is valid or not.
- SHORT fasp_check_iCSRmat (iCSRmat ∗A)

    Check whether an iCSRmat matrix is valid or not.

9.17.1 Detailed Description

Check matrix properties.

9.17.2 Function Documentation

9.17.2.1 SHORT fasp_check_dCSRmat (dCSRmat ∗ A)

Check whether an dCSRmat matrix is valid or not.

Parameters

A	Pointer to the matrix in dCSRmat format

Author

Shuo Zhang

Date

03/29/2009

Definition at line 275 of file checkmat.c.

9.17.2.2 INT fasp_check_diagdom (dCSRmat ∗ A)

Check whether a matrix is diagonal dominant.

INT fasp_check_diagdom (dCSRmat ∗A)

Parameters

A	Pointer to the dCSRmat matrix

Returns

Number of the rows which are diagonal dominant

Note

The routine chechs whether the sparse matrix is diagonal dominant on every row. It will print out the percentage of the rows which are diagonal dominant and which are not; the routine will return the number of the rows which are diagonal dominant.

Author

Shuo Zhang

Date

03/29/2009

Definition at line 108 of file checkmat.c.

9.17.2.3 INT fasp_check_diagpos (dCSRmat * A)

Check positivity of diagonal entries of a CSR sparse matrix.

Parameters

A	Pointer to dCSRmat matrix

Returns

Number of negative diagonal entries

Author

Shuo Zhang

Date

03/29/2009

Definition at line 27 of file checkmat.c.

9.17.2.4 SHORT fasp_check_diagzero (dCSRmat ∗ *A*)

Check wether a CSR sparse matrix has diagonal entries that are very close to zero.

Parameters

A	pointr to the dCSRmat matrix

Returns

FASP_SUCCESS if no diagonal entry is clase to zero, else ERROR

Author

Shuo Zhang

Date

03/29/2009

Definition at line 64 of file checkmat.c.

9.17.2.5 SHORT fasp_check_iCSRmat (iCSRmat ∗ *A*)

Check whether an iCSRmat matrix is valid or not.

Parameters

A	Pointer to the matrix in iCSRmat format

Author

Shuo Zhang

Date

03/29/2009

Definition at line 309 of file checkmat.c.

9.17.2.6 INT fasp_check_symm (dCSRmat * A)

Check symmetry of a sparse matrix of CSR format.

Parameters

A	Pointer to the dCSRmat matrix

Returns

1 and 2 if the structure of the matrix is not symmetric; 0 if the structure of the matrix is symmetric,

Note

Print the maximal relative difference between matrix and its transpose.

Author

Shuo Zhang

Date

03/29/2009

Definition at line 153 of file checkmat.c.

9.18 coarsening_cr.c File Reference

Coarsening with Brannick-Falgout strategy.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- INT fasp_amg_coarsening_cr (INT i_0, INT i_n, dCSRmat *A, ivector *vertices, AMG_param *param)
  CR coarsening.

9.18.1 Detailed Description

Coarsening with Brannick-Falgout strategy.

9.18.2 Function Documentation

9.18.2.1 INT fasp_amg_coarsening_cr (INT *i_0*, INT *i_n*, dCSRmat * *A*, ivector * *vertices*, AMG_param * *param*)

CR coarsening.

Parameters

i_0	Starting index
i_n	Ending index
A	Pointer to dCSRmat: the coefficient matrix (index starts from 0)
vertices	Pointer to CF, 0: fpt (current level) or 1: cpt
param	Pointer to AMG_param: AMG parameters

Returns

Number of coarse level points

Author

James Brannick

Date

04/21/2010

Modified by Chunsheng Feng, Zheng Li on 10/14/2012 CR STAGES

Definition at line 42 of file coarsening_cr.c.

9.19 coarsening_rs.c File Reference

Coarsening with a modified Ruge-Stuben strategy.

```
#include "fasp.h"
#include "fasp_functs.h"
#include "linklist.inl"
```

Functions

- SHORT fasp_amg_coarsening_rs (dCSRmat ∗A, ivector ∗vertices, dCSRmat ∗P, iCSRmat ∗S, AMG_param ∗param)

    Standard and aggressive coarsening schemes.

9.19.1 Detailed Description

Coarsening with a modified Ruge-Stuben strategy.

Note

Ref Multigrid by U. Trottenberg, C. W. Oosterlee and A. Schuller Appendix P475 A.7 (by A. Brandt, P. Oswald and K. Stuben) Academic Press Inc., San Diego, CA, 2001.

ATTENTION: Do NOT use auto-indentation in this file!!!

9.19.2 Function Documentation

9.19.2.1 SHORT fasp_amg_coarsening_rs (dCSRmat * *A*, ivector * *vertices*, dCSRmat * *P*, iCSRmat * *S*, AMG_param * *param*)

Standard and aggressive coarsening schemes.

Parameters

A	Pointer to dCSRmat: Coefficient matrix (index starts from 0)
vertices	Indicator vector for the C/F splitting of the variables
P	Interpolation matrix (nonzero pattern only)
S	Strong connection matrix
param	Pointer to AMG_param: AMG parameters

Returns

FASP_SUCCESS if successed; otherwise, error information.

Author

Xuehai Huang, Chensong Zhang, Xiaozhe Hu, Ludmil Zikatanov

Date

09/06/2010

Note

vertices = 0: fine; 1: coarse; 2: isolated or special

Modified by Xiaozhe Hu on 05/23/2011: add strength matrix as an argument Modified by Xiaozhe Hu on 04/24/2013: modify aggressive coarsening Modified by Chensong Zhang on 04/28/2013: remove linked list Modified by Chensong Zhang on 05/11/2013: restructure the code

Definition at line 61 of file coarsening_rs.c.

9.20 convert.c File Reference

Some utilities for format conversion.

```
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- unsigned long fasp_aux_change_endian4 (unsigned long x)

  Swap order for different endian systems.
- double fasp_aux_change_endian8 (double x)

  Swap order for different endian systems.
- double fasp_aux_bbyteToldouble (unsigned char bytes[ ])

  Swap order of double-precision float for different endian systems.
- INT endian_convert_int (const INT inum, const INT ilength, const INT endianflag)

  Swap order of an INT number.
- REAL endian_convert_real (const REAL rnum, INT vlength, INT endianflag)

  Swap order of a REAL number.

9.20.1 Detailed Description

Some utilities for format conversion.

9.20.2 Function Documentation

9.20.2.1 INT endian_convert_int (const INT *inum*, const INT *ilength*, const INT *endianflag*)

Swap order of an INT number.

Parameters

inum	An INT value
ilength	Length of INT: 2 for short, 4 for int, 8 for long
endianflag	If endianflag = 1, it returns inum itself If endianflag = 2, it returns the swapped inum

Returns

Value of inum or swapped inum

Author

Ziteng Wang

Date

2012-12-24

Definition at line 105 of file convert.c.

9.20.2.2 REAL endian_convert_real (const REAL *rnum*, INT *ilength*, INT *endianflag*)

Swap order of a REAL number.

Parameters

rnum	An REAL value
ilength	Length of INT: 2 for short, 4 for int, 8 for long
endianflag	If endianflag = 1, it returns rnum itself If endianflag = 2, it returns the swapped rnum

Returns

Value of rnum or swapped rnum

Author

Ziteng Wang

Date

2012-12-24

Definition at line 137 of file convert.c.

9.20.2.3 double fasp_aux_bbyteToldouble (unsigned char *bytes[ ]*)

Swap order of double-precision float for different endian systems.

Parameters

bytes	A unsigned char

Returns

Unsigend long ineger after swapping

Author

Chensong Zhang

Date

11/16/2009

Definition at line 74 of file convert.c.

9.20.2.4 unsigned long fasp_aux_change_endian4 (unsigned long *x*)

Swap order for different endian systems.

Parameters

x	An unsigned long integer

Returns

Unsigend long ineger after swapping

Author

Chensong Zhang

Date

11/16/2009

Definition at line 25 of file convert.c.

9.20.2.5 double fasp_aux_change_endian8 (double *x*)

Swap order for different endian systems.

Parameters

x	A unsigned long integer

Returns

Unsigend long ineger after swapping

Author

Chensong Zhang

Date

11/16/2009

Definition at line 43 of file convert.c.

9.21 doxygen.h File Reference

Main page for Doygen documentation.

9.21.1 Detailed Description

Main page for Doygen documentation.

9.22 eigen.c File Reference

Simple subroutines for compute the extreme eigenvalues.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- REAL fasp_dcsr_eig (dCSRmat *A, const REAL tol, const INT maxit)

  Approximate the largest eigenvalue of A by the power method.

9.22.1 Detailed Description

Simple subroutines for compute the extreme eigenvalues.

9.22.2 Function Documentation

9.22.2.1 REAL fasp_dcsr_eig (dCSRmat * *A*, const REAL *tol*, const INT *maxit*)

Approximate the largest eigenvalue of A by the power method.

Parameters

A	Pointer to the dCSRmat matrix
tol	Tolerance for stopping the power method
maxit	Max number of iterations

Returns

Largest eigenvalue

Author

Xiaozhe Hu

Date

01/25/2011

Definition at line 29 of file eigen.c.

9.23 famg.c File Reference

full AMG method as an iterative solver (main file)

```
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void fasp_solver_famg (dCSRmat *A, dvector *b, dvector *x, AMG_param *param)
  Solve Ax=b by full AMG.

9.23.1 Detailed Description

full AMG method as an iterative solver (main file)

9.23.2 Function Documentation

9.23.2.1 void fasp_solver_famg (dCSRmat * *A*, dvector * *b*, dvector * *x*, AMG_param * *param*)

Solve Ax=b by full AMG.

Parameters

A	Pointer to dCSRmat: the coefficient matrix

b	Pointer to dvector: the right hand side
x	Pointer to dvector: the unknowns
param	Pointer to AMG_param: AMG parameters

Author

Xiaozhe Hu

Date

02/27/2011

Modified by Chensong Zhang on 01/10/2012 Modified by Chensong Zhang on 05/05/2013: Remove error handling for AMG setup

Definition at line 31 of file famg.c.

9.24 fasp.h File Reference

Main header file for FASP.

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include "fasp_const.h"
```

Data Structures

- struct ddenmat

  Dense matrix of REAL type.
- struct idenmat

  Dense matrix of INT type.
- struct dCSRmat

  Sparse matrix of REAL type in CSR format.
- struct iCSRmat

  Sparse matrix of INT type in CSR format.
- struct dCOOmat

  Sparse matrix of REAL type in COO (or IJ) format.
- struct iCOOmat

  Sparse matrix of INT type in COO (or IJ) format.
- struct dCSRLmat

  Sparse matrix of REAL type in CSRL format.
- struct dSTRmat

  Structure matrix of REAL type.
- struct dvector

  Vector with n entries of REAL type.
- struct ivector

  Vector with n entries of INT type.

- struct ILU_param

  Parameters for ILU.
- struct ILU_data

  Data for ILU setup.
- struct Schwarz_param

  Parameters for Schwarz method.
- struct Mumps_data

  Parameters for MUMPS interface.
- struct Schwarz_data

  Data for Schwarz methods.
- struct AMG_param

  Parameters for AMG solver.
- struct AMG_data

  Data for AMG solvers.
- struct precond_data

  Data passed to the preconditioners.
- struct precond_data_str

  Data passed to the preconditioner for dSTRmat matrices.
- struct precond_diagstr

  Data passed to diagonal preconditioner for dSTRmat matrices.
- struct precond

  Preconditioner data and action.
- struct mxv_matfree

  Matrix-vector multiplication, replace the actual matrix.
- struct input_param

  Input parameters.
- struct itsolver_param

  Parameters passed to iterative solvers.
- struct grid2d

  Two dimensional grid data structure.
- struct Link

  Struct for Links.
- struct linked_list

  A linked list node.

Macros

- #define __FASP_HEADER__
- #define FASP_VERSION 1.8

  For external software package support.
- #define FASP_USE_ILU ON
- #define DLMALLOC OFF
- #define NEDMALLOC OFF
- #define RS_C1 ON

  Flags for internal uses.
- #define DIAGONAL_PREF OFF
- #define SHORT short

FASP integer and floating point numbers.

- #define INT int
- #define LONG long
- #define LONGLONG long long
- #define REAL double
- #define MAX(a, b) (((a)>(b))?(a):(b))

  Definition of max, min, abs.
- #define MIN(a, b) (((a)<(b))?(a):(b))
- #define ABS(a) (((a)>=0.0)?(a):-(a))
- #define GT(a, b) (((a)>(b))?(TRUE):(FALSE))

  Definition of >, >=, <, <=, and isnan.
- #define GE(a, b) (((a)>=(b))?(TRUE):(FALSE))
- #define LS(a, b) (((a)<(b))?(TRUE):(FALSE))
- #define LE(a, b) (((a)<=(b))?(TRUE):(FALSE))
- #define ISNAN(a) (((a)!=(a))?(TRUE):(FALSE))
- #define PUT_INT(A) printf("### DEBUG: %s = %d\n", #A, (A))

  Definition of print command in DEBUG mode.
- #define PUT_REAL(A) printf("### DEBUG: %s = %e\n", #A, (A))
- #define FASP_GSRB 1

Typedefs

- typedef struct ddenmat ddenmat
- typedef struct idenmat idenmat
- typedef struct dCSRmat dCSRmat
- typedef struct iCSRmat iCSRmat
- typedef struct dCOOmat dCOOmat
- typedef struct iCOOmat iCOOmat
- typedef struct dCSRLmat dCSRLmat
- typedef struct dSTRmat dSTRmat
- typedef struct dvector dvector
- typedef struct ivector ivector
- typedef struct grid2d grid2d
- typedef grid2d * pgrid2d
- typedef const grid2d * pcgrid2d
- typedef struct linked_list ListElement
- typedef ListElement * LinkList

Variables

- unsigned INT total_alloc_mem
- unsigned INT total_alloc_count

  Total allocated memory amount.
- INT nx_rb
- INT ny_rb
- INT nz_rb
- INT * IMAP
- INT MAXIMAP
- INT count

9.24.1 Detailed Description

Main header file for FASP.

This header file contains general constants and data structures for FASP.

Note

Only define macros and data structures, no function decorations.
Created by Chensong Zhang on 08/12/2010. Modified by Chensong Zhang on 12/13/2011. Modified by Chensong Zhang on 12/25/2011. Modified by Chensong Zhang on 01/25/2015: clean up code

Modified by Chensong Zhang on 01/27/2015: remove N2C, C2N, ISTART

9.24.2 Macro Definition Documentation

9.24.2.1 #define __FASP_HEADER__

indicate fasp.h has been included before

Definition at line 28 of file fasp.h.

9.24.2.2 #define ABS(*a*) (((a)>=0.0)?(a):-(a))

absolute value of a

Definition at line 66 of file fasp.h.

9.24.2.3 #define DIAGONAL_PREF OFF

order each row such that diagonal appears first

Definition at line 50 of file fasp.h.

9.24.2.4 #define DLMALLOC OFF

use dlmalloc instead of standard malloc

Definition at line 39 of file fasp.h.

9.24.2.5 #define FASP_GSRB 1

MG level 0 use RedBlack Gauss Seidel Smoothing

Definition at line 1160 of file fasp.h.

9.24.2.6 #define FASP_USE_ILU ON

enable ILU or not

Definition at line 38 of file fasp.h.

9.24.2.7 #define FASP_VERSION 1.8

For external software package support.

faspsolver version

Definition at line 37 of file fasp.h.

9.24.2.8 #define GE(*a*, *b*) (((a)>=(b))?(TRUE):(FALSE))

is a >= b?

Definition at line 72 of file fasp.h.

9.24.2.9 #define GT(*a*, *b*) (((a)>(b))?(TRUE):(FALSE))

Definition of >, >=, <, <=, and isnan.

is a > b?

Definition at line 71 of file fasp.h.

9.24.2.10 #define INT int

regular integer type: int or long

Definition at line 56 of file fasp.h.

9.24.2.11 #define ISNAN(*a*) (((a)!=(a))?(TRUE):(FALSE))

is a == NAN?

Definition at line 75 of file fasp.h.

9.24.2.12 #define LE(*a*, *b*) (((a)<=(b))?(TRUE):(FALSE))

is a <= b?

Definition at line 74 of file fasp.h.

9.24.2.13 #define LONG long

long integer type

Definition at line 57 of file fasp.h.

9.24.2.14 #define LONGLONG long long

long integer type

Definition at line 58 of file fasp.h.

9.24.2.15 #define LS(*a*, *b*) (((a)<(b))?(TRUE):(FALSE))

is a $<$ b?

Definition at line 73 of file fasp.h.

9.24.2.16 #define MAX(*a*, *b*) (((a)>(b))?(a):(b))

Definition of max, min, abs.

bigger one in a and b

Definition at line 64 of file fasp.h.

9.24.2.17 #define MIN(*a*, *b*) (((a)<(b))?(a):(b))

smaller one in a and b

Definition at line 65 of file fasp.h.

9.24.2.18 #define NEDMALLOC OFF

use nedmalloc instead of standard malloc

Definition at line 40 of file fasp.h.

9.24.2.19 #define PUT_INT(*A*) printf("### DEBUG: %s = %d\n", #A, (A))

Definition of print command in DEBUG mode.

print an integer

Definition at line 80 of file fasp.h.

9.24.2.20 #define PUT_REAL(*A*) printf("### DEBUG: %s = %e\n", #A, (A))

print a real num

Definition at line 81 of file fasp.h.

9.24.2.21 #define REAL double

float type

Definition at line 59 of file fasp.h.

9.24.2.22 #define RS_C1 ON

Flags for internal uses.

Warning

Change the following marcos with caution!CF splitting of RS: check C1 Criterion

Definition at line 48 of file fasp.h.

9.24.2.23 #define SHORT short

FASP integer and floating point numbers.

short integer type

Definition at line 55 of file fasp.h.

9.24.3 Typedef Documentation

9.24.3.1 typedef struct dCOOmat dCOOmat

Sparse matrix of REAL type in COO format

9.24.3.2 typedef struct dCSRLmat dCSRLmat

Sparse matrix of REAL type in CSRL format

9.24.3.3 typedef struct dCSRmat dCSRmat

Sparse matrix of REAL type in CSR format

9.24.3.4 typedef struct ddenmat ddenmat

Dense matrix of REAL type

9.24.3.5 typedef struct dSTRmat dSTRmat

Structured matrix of REAL type

9.24.3.6 typedef struct dvector dvector

Vector of REAL type

9.24.3.7 typedef struct grid2d grid2d

2D grid type for plotting

9.24.3.8 typedef struct iCOOmat iCOOmat

Sparse matrix of INT type in COO format

9.24.3.9 typedef struct iCSRmat iCSRmat

Sparse matrix of INT type in CSR format

9.24.3.10 typedef struct idenmat idenmat

Dense matrix of INT type

9.24.3.11 typedef struct ivector ivector

Vector of INT type

9.24.3.12 typedef ListElement* LinkList

List of linkslinked list

Definition at line 1155 of file fasp.h.

9.24.3.13 typedef struct linked_list ListElement

Linked element in list

9.24.3.14 typedef const grid2d* pcgrid2d

Grid in 2d

Definition at line 1109 of file fasp.h.

9.24.3.15 typedef grid2d* pgrid2d

Grid in 2d

Definition at line 1107 of file fasp.h.

9.24.4 Variable Documentation

9.24.4.1 INT count

Counter for multiple calls

9.24.4.2 INT* IMAP

Red Black Gs Smoother imap

9.24.4.3 INT MAXIMAP

Red Black Gs Smoother max DOFs of reservoir

9.24.4.4 INT nx_rb

Red Black Gs Smoother Nx

9.24.4.5 INT ny_rb

Red Black Gs Smoother Ny

9.24.4.6 INT nz_rb

Red Black Gs Smoother Nz

9.24.4.7 unsigned INT total_alloc_count

Total allocated memory amount.

total allocation times

Definition at line 33 of file memory.c.

9.24.4.8 unsigned INT total_alloc_mem

total allocated memory

Definition at line 32 of file memory.c.

9.25 fasp_block.h File Reference

Header file for FASP block matrices.

```
#include "fasp.h"
```

Data Structures

- struct dBSRmat

  Block sparse row storage matrix of REAL type.
- struct block_dCSRmat

  Block REAL CSR matrix format.
- struct block_iCSRmat

  Block INT CSR matrix format.
- struct block_dvector

  Block REAL vector structure.
- struct block_ivector

  Block INT vector structure.
- struct block_Reservoir

  Block REAL matrix format for reservoir simulation.
- struct block_BSR

Block REAL matrix format for reservoir simulation.

- struct AMG_data_bsr

  Data for multigrid levels. (BSR format)

- struct precond_diagbsr

  Data passed to diagnal preconditioner for dBSRmat matrices.

- struct precond_data_bsr

  Data passed to the preconditioners.

- struct precond_block_reservoir_data

  Data passed to the preconditioner for reservoir simulation problems.

- struct precond_block_data

  Data passed to the preconditioner for block preconditioning for block_dCSRmat format.

- struct precond_FASP_blkoil_data

  Data passed to the preconditioner for preconditioning reservoir simulation problems.

- struct precond_sweeping_data

  Data passed to the preconditioner for sweeping preconditioning.

Macros

- #define __FASPBLOCK_HEADER__
- #define SMOOTHER_BLKOIL 11

  Definition of specialized smoother types.

- #define SMOOTHER_SPETEN 19

Typedefs

- typedef struct dBSRmat dBSRmat
- typedef struct block_dCSRmat block_dCSRmat
- typedef struct block_iCSRmat block_iCSRmat
- typedef struct block_dvector block_dvector
- typedef struct block_ivector block_ivector
- typedef struct block_Reservoir block_Reservoir
- typedef struct block_BSR block_BSR
- typedef struct precond_block_reservoir_data precond_block_reservoir_data

9.25.1 Detailed Description

Header file for FASP block matrices.

Note

This header file contains definitions of block matrices, including grid-major type and variable-major type. In this header, we only define macros and data structures, not function decorations.
Created by Chensong Zhang on 05/21/2010. Modified by Xiaozhe Hu on 05/28/2010: add precond_block_reservoir_data. Modified by Xiaozhe Hu on 06/15/2010: modify precond_block_reservoir_data. Modified by Chensong Zhang on 10/11/2010: add BSR data.

Modified by Chensong Zhang on 10/17/2012: modify comments.

9.25.2 Macro Definition Documentation

9.25.2.1 #define __FASPBLOCK_HEADER__

indicate fasp_block.h has been included before

Definition at line 21 of file fasp_block.h.

9.25.2.2 #define SMOOTHER_BLKOIL 11

Definition of specialized smoother types.

Used in monolithic AMG for black-oil

Definition at line 26 of file fasp_block.h.

9.25.2.3 #define SMOOTHER_SPETEN 19

Used in monolithic AMG for black-oil

Definition at line 27 of file fasp_block.h.

9.25.3 Typedef Documentation

9.25.3.1 typedef struct **block_BSR block_BSR**

Block of BSR matrices of REAL type

9.25.3.2 typedef struct **block_dCSRmat block_dCSRmat**

Matrix of REAL type in Block CSR format

9.25.3.3 typedef struct **block_dvector block_dvector**

Vector of REAL type in Block format

9.25.3.4 typedef struct **block_iCSRmat block_iCSRmat**

Matrix of INT type in Block CSR format

9.25.3.5 typedef struct **block_ivector block_ivector**

Vector of INT type in Block format

9.25.3.6 typedef struct **block_Reservoir block_Reservoir**

Special block matrix for Reservoir Simulation

9.25.3.7 typedef struct dBSRmat dBSRmat

Matrix of REAL type in BSR format

9.25.3.8 typedef struct precond_block_reservoir_data precond_block_reservoir_data

Precond data for Reservoir Simulation

9.26 fasp_const.h File Reference

Definition of all kinds of messages, including error messages, solver types, etc.

Macros

- #define BIGREAL 1e+20

  Some global constants.
- #define SMALLREAL 1e-20
- #define SMALLREAL2 1e-40
- #define MAX_REFINE_LVL 20
- #define MAX_AMG_LVL 20
- #define MIN_CDOF 20
- #define MIN_CRATE 0.9
- #define MAX_CRATE 20.0
- #define STAG_RATIO 1e-4
- #define MAX_STAG 20
- #define MAX_RESTART 20
- #define OPENMP_HOLDS 2000
- #define FASP_SUCCESS 0

  Definition of return status and error messages.
- #define ERROR_OPEN_FILE -10
- #define ERROR_WRONG_FILE -11
- #define ERROR_INPUT_PAR -13
- #define ERROR_REGRESS -14
- #define ERROR_MAT_SIZE -15
- #define ERROR_NUM_BLOCKS -18
- #define ERROR_MISC -19
- #define ERROR_ALLOC_MEM -20
- #define ERROR_DATA_STRUCTURE -21
- #define ERROR_DATA_ZERODIAG -22
- #define ERROR_DUMMY_VAR -23
- #define ERROR_AMG_INTERP_TYPE -30
- #define ERROR_AMG_SMOOTH_TYPE -31
- #define ERROR_AMG_COARSE_TYPE -32
- #define ERROR_AMG_COARSEING -33
- #define ERROR_SOLVER_TYPE -40
- #define ERROR_SOLVER_PRECTYPE -41
- #define ERROR_SOLVER_STAG -42
- #define ERROR_SOLVER_SOLSTAG -43

- #define ERROR_SOLVER_TOLSMALL -44
- #define ERROR_SOLVER_ILUSETUP -45
- #define ERROR_SOLVER_MISC -46
- #define ERROR_SOLVER_MAXIT -48
- #define ERROR_SOLVER_EXIT -49
- #define ERROR_QUAD_TYPE -60
- #define ERROR_QUAD_DIM -61
- #define ERROR_LIC_TYPE -80
- #define ERROR_UNKNOWN -99
- #define TRUE 1

    Definition of logic type.
- #define FALSE 0
- #define ON 1

    Definition of switch.
- #define OFF 0
- #define PRINT_NONE 0

    Print level for all subroutines – not including DEBUG output.
- #define PRINT_MIN 1
- #define PRINT_SOME 2
- #define PRINT_MORE 4
- #define PRINT_MOST 8
- #define PRINT_ALL 10
- #define MAT_FREE 0

    Definition of matrix format.
- #define MAT_CSR 1
- #define MAT_BSR 2
- #define MAT_STR 3
- #define MAT_bCSR 4
- #define MAT_bBSR 5
- #define MAT_CSRL 6
- #define MAT_SymCSR 7
- #define SOLVER_DEFAULT 0

    Definition of solver types for iterative methods.
- #define SOLVER_CG 1
- #define SOLVER_BiCGstab 2
- #define SOLVER_MinRes 3
- #define SOLVER_GMRES 4
- #define SOLVER_VGMRES 5
- #define SOLVER_VFGMRES 6
- #define SOLVER_GCG 7
- #define SOLVER_GCR 8
- #define SOLVER_SCG 11
- #define SOLVER_SBiCGstab 12
- #define SOLVER_SMinRes 13
- #define SOLVER_SGMRES 14
- #define SOLVER_SVGMRES 15
- #define SOLVER_SVFGMRES 16
- #define SOLVER_SGCG 17
- #define SOLVER_AMG 21
- #define SOLVER_FMG 22

- #define SOLVER_SUPERLU 31
- #define SOLVER_UMFPACK 32
- #define SOLVER_MUMPS 33
- #define STOP_REL_RES 1

    Definition of iterative solver stopping criteria types.
- #define STOP_REL_PRECRES 2
- #define STOP_MOD_REL_RES 3
- #define PREC_NULL 0

    Definition of preconditioner type for iterative methods.
- #define PREC_DIAG 1
- #define PREC_AMG 2
- #define PREC_FMG 3
- #define PREC_ILU 4
- #define PREC_SCHWARZ 5
- #define ILUk 1

    Type of ILU methods.
- #define ILUt 2
- #define ILUtp 3
- #define SCHWARZ_FORWARD 1

    Type of Schwarz smoother.
- #define SCHWARZ_BACKWARD 2
- #define SCHWARZ_SYMMETRIC 3
- #define CLASSIC_AMG 1

    Definition of AMG types.
- #define SA_AMG 2
- #define UA_AMG 3
- #define PAIRWISE 1

    Definition of aggregation types.
- #define VMB 2
- #define V_CYCLE 1

    Definition of cycle types.
- #define W_CYCLE 2
- #define AMLI_CYCLE 3
- #define NL_AMLI_CYCLE 4
- #define SMOOTHER_JACOBI 1

    Definition of standard smoother types.
- #define SMOOTHER_GS 2
- #define SMOOTHER_SGS 3
- #define SMOOTHER_CG 4
- #define SMOOTHER_SOR 5
- #define SMOOTHER_SSOR 6
- #define SMOOTHER_GSOR 7
- #define SMOOTHER_SGSOR 8
- #define SMOOTHER_POLY 9
- #define SMOOTHER_L1DIAG 10
- #define COARSE_RS 1

    Definition of coarsening types.
- #define COARSE_RSP 2
- #define COARSE_CR 3

- #define COARSE_AC 4
- #define COARSE_MIS 5
- #define INTERP_DIR 1

  Definition of interpolation types.
- #define INTERP_STD 2
- #define INTERP_ENG 3
- #define G0PT -5

  Type of vertices (DOFs) for coarsening.
- #define UNPT -1
- #define FGPT 0
- #define CGPT 1
- #define ISPT 2
- #define NO_ORDER 0

  Definition of smoothing order.
- #define CF_ORDER 1
- #define USERDEFINED 0

  Type of ordering for smoothers.
- #define CPFIRST 1
- #define FPFIRST -1
- #define ASCEND 12
- #define DESCEND 21

9.26.1 Detailed Description

Definition of all kinds of messages, including error messages, solver types, etc.

Note

This is internal use only. Do NOT change.
Created by Chensong Zhang on 03/20/2010. Modified by Chensong Zhang on 12/06/2011. Modified by Chensong Zhang on 12/25/2011. Modified by Chensong Zhang on 04/22/2012. Modified by Ludmil Zikatanov on 02/15/2013: CG -> SMOOTHER_CG. Modified by Chensong Zhang on 02/16/2013: GS -> SMOOTHER_GS, etc. Modified by Chensong Zhang on 04/09/2013: Add safe Krylov methods. Modified by Chensong Zhang on 09/22/2013: Clean up Doxygen.

Modified by Chensong Zhang on 09/17/2013: Filename changed from message.h.

9.26.2 Macro Definition Documentation

9.26.2.1 #define AMLI_CYCLE 3

AMLI-cycle

Definition at line 192 of file fasp_const.h.

9.26.2.2 #define ASCEND 12

Ascending order

Definition at line 246 of file fasp_const.h.

9.26.2.3 #define BIGREAL 1e+20

Some global constants.

A large real number

Definition at line 27 of file fasp_const.h.

9.26.2.4 #define CF_ORDER 1

C/F order smoothing

Definition at line 238 of file fasp_const.h.

9.26.2.5 #define CGPT 1

Coarse grid points

Definition at line 231 of file fasp_const.h.

9.26.2.6 #define CLASSIC_AMG 1

Definition of AMG types.

classic AMG

Definition at line 177 of file fasp_const.h.

9.26.2.7 #define COARSE_AC 4

Aggressive coarsening

Definition at line 215 of file fasp_const.h.

9.26.2.8 #define COARSE_CR 3

Compatible relaxation

Definition at line 214 of file fasp_const.h.

9.26.2.9 #define COARSE_MIS 5

Aggressive coarsening based on MIS

Definition at line 216 of file fasp_const.h.

9.26.2.10 #define COARSE_RS 1

Definition of coarsening types.

Classical coarsening

Definition at line 212 of file fasp_const.h.

9.26.2.11 #define COARSE_RSP 2

Classical coarsening with positive offdiags

Definition at line 213 of file fasp_const.h.

9.26.2.12 #define CPFIRST 1

C-points first order

Definition at line 244 of file fasp_const.h.

9.26.2.13 #define DESCEND 21

Descending order

Definition at line 247 of file fasp_const.h.

9.26.2.14 #define ERROR_ALLOC_MEM -20

fail to allocate memory

Definition at line 53 of file fasp_const.h.

9.26.2.15 #define ERROR_AMG_COARSE_TYPE -32

unknown coarsening type

Definition at line 60 of file fasp_const.h.

9.26.2.16 #define ERROR_AMG_COARSEING -33

coarsening step failed to complete

Definition at line 61 of file fasp_const.h.

9.26.2.17 #define ERROR_AMG_INTERP_TYPE -30

unknown interpolation type

Definition at line 58 of file fasp_const.h.

9.26.2.18 #define ERROR_AMG_SMOOTH_TYPE -31

unknown smoother type

Definition at line 59 of file fasp_const.h.

9.26.2.19 #define ERROR_DATA_STRUCTURE -21

problem with data structures

Definition at line 54 of file fasp_const.h.

9.26.2.20 #define ERROR_DATA_ZERODIAG -22

matrix has zero diagonal entries

Definition at line 55 of file fasp_const.h.

9.26.2.21 #define ERROR_DUMMY_VAR -23

unexpected input data

Definition at line 56 of file fasp_const.h.

9.26.2.22 #define ERROR_INPUT_PAR -13

wrong input argument

Definition at line 47 of file fasp_const.h.

9.26.2.23 #define ERROR_LIC_TYPE -80

wrong license type

Definition at line 76 of file fasp_const.h.

9.26.2.24 #define ERROR_MAT_SIZE -15

wrong problem size

Definition at line 49 of file fasp_const.h.

9.26.2.25 #define ERROR_MISC -19

other error

Definition at line 51 of file fasp_const.h.

9.26.2.26 #define ERROR_NUM_BLOCKS -18

wrong number of blocks

Definition at line 50 of file fasp_const.h.

9.26.2.27 #define ERROR_OPEN_FILE -10

fail to open a file

Definition at line 45 of file fasp_const.h.

9.26.2.28 #define ERROR_QUAD_DIM -61

unsupported quadrature dim

Definition at line 74 of file fasp_const.h.

9.26.2.29 #define ERROR_QUAD_TYPE -60

unknown quadrature type

Definition at line 73 of file fasp_const.h.

9.26.2.30 #define ERROR_REGRESS -14

regression test fail

Definition at line 48 of file fasp_const.h.

9.26.2.31 #define ERROR_SOLVER_EXIT -49

solver does not quit successfully

Definition at line 71 of file fasp_const.h.

9.26.2.32 #define ERROR_SOLVER_ILUSETUP -45

ILU setup error

Definition at line 68 of file fasp_const.h.

9.26.2.33 #define ERROR_SOLVER_MAXIT -48

maximal iteration number exceeded

Definition at line 70 of file fasp_const.h.

9.26.2.34 #define ERROR_SOLVER_MISC -46

misc solver error during run time

Definition at line 69 of file fasp_const.h.

9.26.2.35 #define ERROR_SOLVER_PRECTYPE -41

unknown precond type

Definition at line 64 of file fasp_const.h.

9.26.2.36 #define ERROR_SOLVER_SOLSTAG -43

solver's solution is too small

Definition at line 66 of file fasp_const.h.

9.26.2.37 #define ERROR_SOLVER_STAG -42

solver stagnates

Definition at line 65 of file fasp_const.h.

9.26.2.38 #define ERROR_SOLVER_TOLSMALL -44

solver's tolerance is too small

Definition at line 67 of file fasp_const.h.

9.26.2.39 #define ERROR_SOLVER_TYPE -40

unknown solver type

Definition at line 63 of file fasp_const.h.

9.26.2.40 #define ERROR_UNKNOWN -99

an unknown error type

Definition at line 78 of file fasp_const.h.

9.26.2.41 #define ERROR_WRONG_FILE -11

input contains wrong format

Definition at line 46 of file fasp_const.h.

9.26.2.42 #define FALSE 0

logic FALSE

Definition at line 84 of file fasp_const.h.

9.26.2.43 #define FASP_SUCCESS 0

Definition of return status and error messages.

return from function successfully

Definition at line 43 of file fasp_const.h.

9.26.2.44 #define FGPT 0

Fine grid points

Definition at line 230 of file fasp_const.h.

9.26.2.45 #define FPFIRST -1

F-points first order

Definition at line 245 of file fasp_const.h.

9.26.2.46 #define G0PT -5

Type of vertices (DOFs) for coarsening.

Cannot fit in aggregates

Definition at line 228 of file fasp_const.h.

9.26.2.47 #define ILUk 1

Type of ILU methods.

ILUk

Definition at line 163 of file fasp_const.h.

9.26.2.48 #define ILUt 2

ILUt

Definition at line 164 of file fasp_const.h.

9.26.2.49 #define ILUtp 3

ILUtp

Definition at line 165 of file fasp_const.h.

9.26.2.50 #define INTERP_DIR 1

Definition of interpolation types.

Direct interpolation

Definition at line 221 of file fasp_const.h.

9.26.2.51 #define INTERP_ENG 3

energy minimization interpolation

Definition at line 223 of file fasp_const.h.

9.26.2.52 #define INTERP_STD 2

Standard interpolation

Definition at line 222 of file fasp_const.h.

9.26.2.53 #define ISPT 2

Isolated points

Definition at line 232 of file fasp_const.h.

9.26.2.54 #define MAT_bBSR 5

block matrix of BSR for bordered systems

Definition at line 110 of file fasp_const.h.

9.26.2.55 #define MAT_bCSR 4

block matrix of CSR

Definition at line 109 of file fasp_const.h.

9.26.2.56 #define MAT_BSR 2

block-wise compressed sparse row

Definition at line 107 of file fasp_const.h.

9.26.2.57 #define MAT_CSR 1

compressed sparse row

Definition at line 106 of file fasp_const.h.

9.26.2.58 #define MAT_CSRL 6

modified CSR to reduce cache missing

Definition at line 111 of file fasp_const.h.

9.26.2.59 #define MAT_FREE 0

Definition of matrix format.

matrix-free format: only mxv action

Definition at line 105 of file fasp_const.h.

9.26.2.60 #define MAT_STR 3

structured sparse matrix

Definition at line 108 of file fasp_const.h.

9.26.2.61 #define MAT_SymCSR 7

symmetric CSR format

Definition at line 112 of file fasp_const.h.

9.26.2.62 #define MAX_AMG_LVL 20

Maximal AMG coarsening level

Definition at line 31 of file fasp_const.h.

9.26.2.63 #define MAX_CRATE 20.0

Maximal coarsening ratio

Definition at line 34 of file fasp_const.h.

9.26.2.64 #define MAX_REFINE_LVL 20

Maximal refinement level

Definition at line 30 of file fasp_const.h.

9.26.2.65 #define MAX_RESTART 20

Maximal number of restarting for BiCGStab

Definition at line 37 of file fasp_const.h.

9.26.2.66 #define MAX_STAG 20

Maximal number of stagnation times

Definition at line 36 of file fasp_const.h.

9.26.2.67 #define MIN_CDOF 20

Minimal number of coarsest variables

Definition at line 32 of file fasp_const.h.

9.26.2.68 #define MIN_CRATE 0.9

Minimal coarsening ratio

Definition at line 33 of file fasp_const.h.

9.26.2.69 #define NL_AMLI_CYCLE 4

Nonlinear AMLI-cycle

Definition at line 193 of file fasp_const.h.

9.26.2.70 #define NO_ORDER 0

Definition of smoothing order.

Natural order smoothing

Definition at line 237 of file fasp_const.h.

9.26.2.71 #define OFF 0

turn off certain parameter

Definition at line 90 of file fasp_const.h.

9.26.2.72 #define ON 1

Definition of switch.

turn on certain parameter

Definition at line 89 of file fasp_const.h.

9.26.2.73 #define OPENMP_HOLDS 2000

Switch to sequence version when size is small

Definition at line 38 of file fasp_const.h.

9.26.2.74 #define PAIRWISE 1

Definition of aggregation types.

pairwise aggregation

Definition at line 184 of file fasp_const.h.

9.26.2.75 #define PREC_AMG 2

with AMG precond

Definition at line 155 of file fasp_const.h.

9.26.2.76 #define PREC_DIAG 1

with diagonal precond

Definition at line 154 of file fasp_const.h.

9.26.2.77 #define PREC_FMG 3

with full AMG precond

Definition at line 156 of file fasp_const.h.

9.26.2.78 #define PREC_ILU 4

with ILU precond

Definition at line 157 of file fasp_const.h.

9.26.2.79 #define PREC_NULL 0

Definition of preconditioner type for iterative methods.

with no precond

Definition at line 153 of file fasp_const.h.

9.26.2.80 #define PREC_SCHWARZ 5

with Schwarz preconditioner

Definition at line 158 of file fasp_const.h.

9.26.2.81 #define PRINT_ALL 10

everything: all printouts, including files

Definition at line 100 of file fasp_const.h.

9.26.2.82 #define PRINT_MIN 1

quiet: min info, error, important warnings

Definition at line 96 of file fasp_const.h.

9.26.2.83 #define PRINT_MORE 4

more: print some useful debug information

Definition at line 98 of file fasp_const.h.

9.26.2.84 #define PRINT_MOST 8

most: maximal printouts, no files

Definition at line 99 of file fasp_const.h.

9.26.2.85 #define PRINT_NONE 0

Print level for all subroutines – not including DEBUG output.

silent: no printout at all

Definition at line 95 of file fasp_const.h.

9.26.2.86 #define PRINT_SOME 2

some: more info, less important warnings

Definition at line 97 of file fasp_const.h.

9.26.2.87 #define SA_AMG 2

smoothed aggregation AMG

Definition at line 178 of file fasp_const.h.

9.26.2.88 #define SCHWARZ_BACKWARD 2

Backward ordering

Definition at line 171 of file fasp_const.h.

9.26.2.89 #define SCHWARZ_FORWARD 1

Type of Schwarz smoother.

Forward ordering

Definition at line 170 of file fasp_const.h.

9.26.2.90 #define SCHWARZ_SYMMETRIC 3

Symmetric smoother

Definition at line 172 of file fasp_const.h.

9.26.2.91 #define SMALLREAL 1e-20

A small real number

Definition at line 28 of file fasp_const.h.

9.26.2.92 #define SMALLREAL2 1e-40

An extremely small real number

Definition at line 29 of file fasp_const.h.

9.26.2.93 #define SMOOTHER_CG 4

CG as a smoother

Definition at line 201 of file fasp_const.h.

9.26.2.94 #define SMOOTHER_GS 2

Gauss-Seidel smoother

Definition at line 199 of file fasp_const.h.

9.26.2.95 #define SMOOTHER_GSOR 7

GS + SOR smoother

Definition at line 204 of file fasp_const.h.

9.26.2.96 #define SMOOTHER_JACOBI 1

Definition of standard smoother types.

Jacobi smoother

Definition at line 198 of file fasp_const.h.

9.26.2.97 #define SMOOTHER_L1DIAG 10

L1 norm diagonal scaling smoother

Definition at line 207 of file fasp_const.h.

9.26.2.98 #define SMOOTHER_POLY 9

Polynomial smoother

Definition at line 206 of file fasp_const.h.

9.26.2.99 #define SMOOTHER_SGS 3

Symmetric Gauss-Seidel smoother

Definition at line 200 of file fasp_const.h.

9.26.2.100 #define SMOOTHER_SGSOR 8

SGS + SSOR smoother

Definition at line 205 of file fasp_const.h.

9.26.2.101 #define SMOOTHER_SOR 5

SOR smoother

Definition at line 202 of file fasp_const.h.

9.26.2.102 #define SMOOTHER_SSOR 6

SSOR smoother

Definition at line 203 of file fasp_const.h.

9.26.2.103 #define SOLVER_AMG 21

AMG as an iterative solver

Definition at line 136 of file fasp_const.h.

9.26.2.104 #define SOLVER_BiCGstab 2

Bi-Conjugate Gradient Stabilized

Definition at line 120 of file fasp_const.h.

9.26.2.105 #define SOLVER_CG 1

Conjugate Gradient

Definition at line 119 of file fasp_const.h.

9.26.2.106 #define SOLVER_DEFAULT 0

Definition of solver types for iterative methods.

Use default solver in FASP

Definition at line 117 of file fasp_const.h.

9.26.2.107 #define SOLVER_FMG 22

Full AMG as an solver

Definition at line 137 of file fasp_const.h.

9.26.2.108 #define SOLVER_GCG 7

Generalized Conjugate Gradient

Definition at line 125 of file fasp_const.h.

9.26.2.109 #define SOLVER_GCR 8

Generalized Conjugate Residual

Definition at line 126 of file fasp_const.h.

9.26.2.110 #define SOLVER_GMRES 4

Generalized Minimal Residual

Definition at line 122 of file fasp_const.h.

9.26.2.111 #define SOLVER_MinRes 3

Minimal Residual

Definition at line 121 of file fasp_const.h.

9.26.2.112 #define SOLVER_MUMPS 33

MUMPS Direct Solver

Definition at line 141 of file fasp_const.h.

9.26.2.113 #define SOLVER_SBiCGstab 12

BiCGstab with safe net

Definition at line 129 of file fasp_const.h.

9.26.2.114 #define SOLVER_SCG 11

Conjugate Gradient with safe net

Definition at line 128 of file fasp_const.h.

9.26.2.115 #define SOLVER_SGCG 17

GCG with safe net

Definition at line 134 of file fasp_const.h.

9.26.2.116 #define SOLVER_SGMRES 14

GMRes with safe net

Definition at line 131 of file fasp_const.h.

9.26.2.117 #define SOLVER_SMinRes 13

MinRes with safe net

Definition at line 130 of file fasp_const.h.

9.26.2.118 #define SOLVER_SUPERLU 31

SuperLU Direct Solver

Definition at line 139 of file fasp_const.h.

9.26.2.119 #define SOLVER_SVFGMRES 16

Variable-restart FGMRES with safe net

Definition at line 133 of file fasp_const.h.

9.26.2.120 #define SOLVER_SVGMRES 15

Variable-restart GMRES with safe net

Definition at line 132 of file fasp_const.h.

9.26.2.121 #define SOLVER_UMFPACK 32

UMFPack Direct Solver

Definition at line 140 of file fasp_const.h.

9.26.2.122 #define SOLVER_VFGMRES 6

Variable Restarting Flexible GMRES

Definition at line 124 of file fasp_const.h.

9.26.2.123 #define SOLVER_VGMRES 5

Variable Restarting GMRES

Definition at line 123 of file fasp_const.h.

9.26.2.124 #define STAG_RATIO 1e-4

Stagnation tolerance = tol∗STAGRATIO

Definition at line 35 of file fasp_const.h.

9.26.2.125 #define STOP_MOD_REL_RES 3

modified relative residual ||r||/||x||

Definition at line 148 of file fasp_const.h.

9.26.2.126 #define STOP_REL_PRECRES 2

relative B-residual ||r||_B/||b||_B

Definition at line 147 of file fasp_const.h.

9.26.2.127 #define STOP_REL_RES 1

Definition of iterative solver stopping criteria types.

relative residual ||r||/||b||

Definition at line 146 of file fasp_const.h.

9.26.2.128 #define TRUE 1

Definition of logic type.

logic TRUE

Definition at line 83 of file fasp_const.h.

9.26.2.129 #define UA_AMG 3

unsmoothed aggregation AMG

Definition at line 179 of file fasp_const.h.

9.26.2.130 #define UNPT -1

Undetermined points

Definition at line 229 of file fasp_const.h.

9.26.2.131 #define USERDEFINED 0

Type of ordering for smoothers.

User defined order

Definition at line 243 of file fasp_const.h.

9.26.2.132 #define V_CYCLE 1

Definition of cycle types.

V-cycle

Definition at line 190 of file fasp_const.h.

9.26.2.133 #define VMB 2

VMB aggregation

Definition at line 185 of file fasp_const.h.

9.26.2.134 #define W_CYCLE 2

W-cycle

Definition at line 191 of file fasp_const.h.

9.27 fmgcycle.c File Reference

Abstract non-recursive full multigrid cycle.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "forts_ns.h"
#include "mg_util.inl"
```

Functions

- void fasp_solver_fmgcycle (AMG_data *mgl, AMG_param *param)

  Solve Ax=b with non-recursive full multigrid K-cycle.

9.27.1 Detailed Description

Abstract non-recursive full multigrid cycle.

9.27.2 Function Documentation

9.27.2.1 void fasp_solver_fmgcycle (AMG_data * *mgl*, AMG_param * *param*)

Solve Ax=b with non-recursive full multigrid K-cycle.

Parameters

mgl	Pointer to AMG data: AMG_data
param	Pointer to AMG parameters: AMG_param

Author

Chensong Zhang

Date

02/27/2011

Modified by Chensong Zhang on 06/01/2012: fix a bug when there is only one level. Modified by Chensong Zhang on 02/27/2013: update direct solvers. Modified by Zheng Li on 11/10/2014: update direct solvers.

Definition at line 35 of file fmgcycle.c.

9.28 formats.c File Reference

Matrix format conversion routines.

```
#include "fasp.h"
#include "fasp_block.h"
#include "fasp_functs.h"
```

Functions

- SHORT fasp_format_dcoo_dcsr (dCOOmat ∗A, dCSRmat ∗B)
  Transform a REAL matrix from its IJ format to its CSR format.
- SHORT fasp_format_dcsr_dcoo (dCSRmat ∗A, dCOOmat ∗B)
  Transform a REAL matrix from its CSR format to its IJ format.
- SHORT fasp_format_dstr_dcsr (dSTRmat ∗A, dCSRmat ∗B)
  Transfer a 'dSTRmat' type matrix into a 'dCSRmat' type matrix.
- dCSRmat fasp_format_bdcsr_dcsr (block_dCSRmat ∗Ab)
  Form the whole dCSRmat A using blocks given in Ab.
- dCSRLmat ∗ fasp_format_dcsrl_dcsr (dCSRmat ∗A)
  Convert a dCSRmat into a dCSRLmat.
- dCSRmat fasp_format_dbsr_dcsr (dBSRmat ∗B)
  Transfer a 'dBSRmat' type matrix into a dCSRmat.
- dBSRmat fasp_format_dcsr_dbsr (dCSRmat ∗A, const INT nb)
  Transfer a dCSRmat type matrix into a dBSRmat.
- dBSRmat fasp_format_dstr_dbsr (dSTRmat ∗B)
  Transfer a 'dSTRmat' type matrix to a 'dBSRmat' type matrix.
- dCOOmat ∗ fasp_format_dbsr_dcoo (dBSRmat ∗B)
  Transfer a 'dBSRmat' type matrix to a 'dCOOmat' type matrix.

9.28.1 Detailed Description

Matrix format conversion routines.

9.28.2 Function Documentation

9.28.2.1 dCSRmat fasp_format_bdcsr_dcsr (block_dCSRmat ∗ *Ab*)

Form the whole dCSRmat A using blocks given in Ab.

Parameters

Ab	Pointer to block_dCSRmat matrix

Returns

dCSRmat matrix if succeed, NULL if fail

Author

Shiquan Zhang

Date

08/10/2010

Definition at line 292 of file formats.c.

9.28.2.2 dCOOmat ∗ fasp_format_dbsr_dcoo (dBSRmat ∗ *B*)

Transfer a 'dBSRmat' type matrix to a 'dCOOmat' type matrix.

Parameters

B	Pointer to dBSRmat matrix

Returns

Pointer to dCOOmat matrix

Author

Zhiyang Zhou

Date

2010/10/26

Definition at line 944 of file formats.c.

9.28.2.3 dCSRmat fasp_format_dbsr_dcsr (dBSRmat ∗ *B*)

Transfer a 'dBSRmat' type matrix into a dCSRmat.

Parameters

B	Pointer to dBSRmat matrix

Returns

dCSRmat matrix

Author

Zhiyang Zhou

Date

10/23/2010

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/24/2012

Note

Works for general nb (Xiaozhe)

Definition at line 495 of file formats.c.

9.28.2.4 SHORT fasp_format_dcoo_dcsr (dCOOmat ∗ *A*, dCSRmat ∗ *B*)

Transform a REAL matrix from its IJ format to its CSR format.

Parameters

A	Pointer to dCOOmat matrix
B	Pointer to dCSRmat matrix

Returns

FASP_SUCCESS if successed; otherwise, error information.

Author

Xuehai Huang

Date

08/10/2009

Definition at line 27 of file formats.c.

9.28.2.5 dBSRmat fasp_format_dcsr_dbsr (dCSRmat * *A*, const INT *nb*)

Transfer a dCSRmat type matrix into a dBSRmat.

Parameters

A	Pointer to the dCSRmat type matrix
nb	size of each block

Returns

dBSRmat matrix

Author

Zheng Li

Date

03/27/2014

Note

modified by Xiaozhe Hu to avoid potential memory leakage problem

Definition at line 721 of file formats.c.

9.28.2.6 SHORT fasp_format_dcsr_dcoo (dCSRmat * *A*, dCOOmat * *B*)

Transform a REAL matrix from its CSR format to its IJ format.

Parameters

A	Pointer to dCSRmat matrix
B	Pointer to dCOOmat matrix

Returns

FASP_SUCCESS if successed; otherwise, error information.

Author

Xuehai Huang

Date

08/10/2009

Modified by Chunsheng Feng, Zheng Li

Date

10/12/2012

Definition at line 80 of file formats.c.

9.28.2.7 dCSRLmat ∗ fasp_format_dcsrl_dcsr (dCSRmat ∗ *A*)

Convert a dCSRmat into a dCSRLmat.

Parameters

A	Pointer to dCSRLmat matrix

Returns

Pointer to dCSRLmat matrix

Author

Zhiyang Zhou

Date

2011/01/07

Definition at line 361 of file formats.c.

9.28.2.8 dBSRmat fasp_format_dstr_dbsr (dSTRmat ∗ *B*)

Transfer a 'dSTRmat' type matrix to a 'dBSRmat' type matrix.

Parameters

B	Pointer to dSTRmat matrix

Returns

dBSRmat matrix

Author

Zhiyang Zhou

Date

2010/10/26

Definition at line 840 of file formats.c.

9.28.2.9 SHORT fasp_format_dstr_dcsr (dSTRmat ∗ *A*, dCSRmat ∗ *B*)

Transfer a 'dSTRmat' type matrix into a 'dCSRmat' type matrix.

Parameters

A	Pointer to dSTRmat matrix
B	Pointer to dCSRmat matrix

Returns

FASP_SUCCESS if successed; otherwise, error information.

Author

Zhiyang Zhou

Date

2010/04/29

Definition at line 117 of file formats.c.

9.29 givens.c File Reference

Givens transformation.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void fasp_aux_givens (const REAL beta, dCSRmat ∗H, dvector ∗y, REAL ∗tmp)

  Perform Givens rotations to compute y |beta∗e_1- H∗y|.

9.29.1 Detailed Description

Givens transformation.

9.29.2 Function Documentation

9.29.2.1 void fasp_aux_givens (const REAL *beta*, dCSRmat ∗ *H*, dvector ∗ *y*, REAL ∗ *tmp*)

Perform Givens rotations to compute y |beta∗e_1- H∗y|.

Parameters

beta	Norm of residual r_0
H	Upper Hessenberg dCSRmat matrix: (m+1)∗m
y	Minimizer of |beta∗e_1- H∗y|
tmp	Temporary work array

Author

Xuehai Huang

Date

10/19/2008

Definition at line 28 of file givens.c.

9.30 gmg_poisson.c File Reference

GMG method as an iterative solver for Poisson Problem.

```
#include <time.h>
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "gmg_util.inl"
```

Functions

- INT fasp_poisson_gmg_1D (REAL ∗u, REAL ∗b, const INT nx, const INT maxlevel, const REAL rtol, const SH←ORT prtlvl)

  Solve Ax=b of Poisson 1D equation by Geometric Multigrid Method.
- INT fasp_poisson_gmg_2D (REAL ∗u, REAL ∗b, const INT nx, const INT ny, const INT maxlevel, const REAL rtol, const SHORT prtlvl)

  Solve Ax=b of Poisson 2D equation by Geometric Multigrid Method.
- INT fasp_poisson_gmg_3D (REAL ∗u, REAL ∗b, const INT nx, const INT ny, const INT nz, const INT maxlevel, const REAL rtol, const SHORT prtlvl)

  Solve Ax=b of Poisson 3D equation by Geometric Multigrid Method.
- void fasp_poisson_fgmg_1D (REAL ∗u, REAL ∗b, INT nx, INT maxlevel, REAL rtol, const SHORT prtlvl)

Solve Ax=b of Poisson 1D equation by Geometric Multigrid Method (Full Multigrid)

- void fasp_poisson_fgmg_2D (REAL ∗u, REAL ∗b, INT nx, INT ny, INT maxlevel, REAL rtol, const SHORT prtlvl)

  Solve Ax=b of Poisson 2D equation by Geometric Multigrid Method (Full Multigrid)
- void fasp_poisson_fgmg_3D (REAL ∗u, REAL ∗b, INT nx, INT ny, INT nz, INT maxlevel, REAL rtol, const SHORT prtlvl)

  Solve Ax=b of Poisson 3D equation by Geometric Multigrid Method (Full Multigrid)
- INT fasp_poisson_pcg_gmg_1D (REAL ∗u, REAL ∗b, INT nx, INT maxlevel, REAL rtol, const SHORT prtlvl)

  Solve Ax=b of Poisson 1D equation by Geometric Multigrid Method (GMG preconditioned Conjugate Gradient method)
- INT fasp_poisson_pcg_gmg_2D (REAL ∗u, REAL ∗b, INT nx, INT ny, INT maxlevel, REAL rtol, const SHORT prtlvl)

  Solve Ax=b of Poisson 2D equation by Geometric Multigrid Method (GMG preconditioned Conjugate Gradient method)
- INT fasp_poisson_pcg_gmg_3D (REAL ∗u, REAL ∗b, INT nx, INT ny, INT nz, INT maxlevel, REAL rtol, const SHORT prtlvl)

  Solve Ax=b of Poisson 3D equation by Geometric Multigrid Method (GMG preconditioned Conjugate Gradient method)

9.30.1 Detailed Description

GMG method as an iterative solver for Poisson Problem.

9.30.2 Function Documentation

9.30.2.1 void fasp_poisson_fgmg_1D (REAL ∗ *u,* REAL ∗ *b,* INT *nx,* INT *maxlevel,* REAL *rtol,* const SHORT *prtlvl*)

Solve Ax=b of Poisson 1D equation by Geometric Multigrid Method (Full Multigrid)

Parameters

u	Pointer to the vector of dofs
b	Pointer to the vector of right hand side
nx	Number of grids in x direction
maxlevel	Maximum levels of the multigrid
rtol	Relative tolerance to judge convergence
prtlvl	Print level for output

Author

Ziteng Wang

Date

06/07/2013

Definition at line 431 of file gmg_poisson.c.

9.30.2.2 void fasp_poisson_fgmg_2D (REAL ∗ *u,* REAL ∗ *b,* INT *nx,* INT *ny,* INT *maxlevel,* REAL *rtol,* const SHORT *prtlvl*)

Solve Ax=b of Poisson 2D equation by Geometric Multigrid Method (Full Multigrid)

Parameters

u	Pointer to the vector of dofs
b	Pointer to the vector of right hand side
nx	Number of grids in x direction
ny	Number of grids in Y direction
maxlevel	Maximum levels of the multigrid
rtol	Relative tolerance to judge convergence
prtlvl	Print level for output

Author

Ziteng Wang

Date

06/07/2013

Definition at line 524 of file gmg_poisson.c.

9.30.2.3 void fasp_poisson_fgmg_3D (REAL * *u*, REAL * *b*, INT *nx*, INT *ny*, INT *nz*, INT *maxlevel*, REAL *rtol*, const SHORT *prtlvl*)

Solve Ax=b of Poisson 3D equation by Geometric Multigrid Method (Full Multigrid)

Parameters

u	Pointer to the vector of dofs
b	Pointer to the vector of right hand side
nx	Number of grids in x direction
ny	NUmber of grids in y direction
nz	NUmber of grids in z direction
maxlevel	Maximum levels of the multigrid
rtol	Relative tolerance to judge convergence
prtlvl	Print level for output

Author

Ziteng Wang

Date

06/07/2013

Definition at line 631 of file gmg_poisson.c.

9.30.2.4 INT fasp_poisson_gmg_1D (REAL * *u*, REAL * *b*, const INT *nx*, const INT *maxlevel*, const REAL *rtol*, const SHORT *prtlvl*)

Solve Ax=b of Poisson 1D equation by Geometric Multigrid Method.

Parameters

u	Pointer to the vector of dofs
b	Pointer to the vector of right hand side
nx	Number of grids in x direction
maxlevel	Maximum levels of the multigrid
rtol	Relative tolerance to judge convergence
prtlvl	Print level for output

Returns

Iteration number if converges; ERROR otherwise.

Author

Ziteng Wang

Date

06/07/2013

Definition at line 36 of file gmg_poisson.c.

9.30.2.5 INT fasp_poisson_gmg_2D (REAL * *u*, REAL * *b*, const INT *nx*, const INT *ny*, const INT *maxlevel*, const REAL *rtol*, const SHORT *prtlvl*)

Solve Ax=b of Poisson 2D equation by Geometric Multigrid Method.

Parameters

u	Pointer to the vector of dofs
b	Pointer to the vector of right hand side
nx	Number of grids in x direction
ny	Number of grids in y direction
maxlevel	Maximum levels of the multigrid
rtol	Relative tolerance to judge convergence
prtlvl	Print level for output

Returns

Iteration number if converges; ERROR otherwise.

Author

Ziteng Wang

Date

06/07/2013

Definition at line 160 of file gmg_poisson.c.

9.30.2.6 INT fasp_poisson_gmg_3D (REAL * *u*, REAL * *b*, const INT *nx*, const INT *ny*, const INT *nz*, const INT *maxlevel*, const REAL *rtol*, const SHORT *prtlvl*)

Solve Ax=b of Poisson 3D equation by Geometric Multigrid Method.

Parameters

u	Pointer to the vector of dofs
b	Pointer to the vector of right hand side
nx	Number of grids in x direction
ny	Number of grids in y direction
nz	Number of grids in z direction
maxlevel	Maximum levels of the multigrid
rtol	Relative tolerance to judge convergence
prtlvl	Print level for output

Returns

Iteration number if converges; ERROR otherwise.

Author

Ziteng Wang

Date

06/07/2013

Definition at line 296 of file gmg_poisson.c.

9.30.2.7 INT fasp_poisson_pcg_gmg_1D (REAL ∗ *u*, REAL ∗ *b*, INT *nx*, INT *maxlevel*, REAL *rtol*, const SHORT *prtlvl*)

Solve Ax=b of Poisson 1D equation by Geometric Multigrid Method (GMG preconditioned Conjugate Gradient method)

Parameters

u	Pointer to the vector of dofs
b	Pointer to the vector of right hand side
nx	Number of grids in x direction
maxlevel	Maximum levels of the multigrid
rtol	Relative tolerance to judge convergence
prtlvl	Print level for output

Returns

Iteration number if converges; ERROR otherwise.

Author

Ziteng Wang

Date

06/07/2013

Definition at line 740 of file gmg_poisson.c.

9.30.2.8 INT fasp_poisson_pcg_gmg_2D (REAL ∗ *u*, REAL ∗ *b*, INT *nx*, INT *ny*, INT *maxlevel*, REAL *rtol*, const SHORT *prtlvl*)

Solve Ax=b of Poisson 2D equation by Geometric Multigrid Method (GMG preconditioned Conjugate Gradient method)

Parameters

u	Pointer to the vector of dofs
b	Pointer to the vector of right hand side
nx	Number of grids in x direction
ny	Number of grids in y direction
maxlevel	Maximum levels of the multigrid
rtol	Relative tolerance to judge convergence
prtlvl	Print level for output

Returns

Iteration number if converges; ERROR otherwise.

Author

Ziteng Wang

Date

06/07/2013

Definition at line 833 of file gmg_poisson.c.

9.30.2.9 INT fasp_poisson_pcg_gmg_3D (REAL ∗ *u*, REAL ∗ *b*, INT *nx*, INT *ny*, INT *nz*, INT *maxlevel*, REAL *rtol*, const SHORT *prtlvl*)

Solve Ax=b of Poisson 3D equation by Geometric Multigrid Method (GMG preconditioned Conjugate Gradient method)

Parameters

u	Pointer to the vector of dofs
b	Pointer to the vector of right hand side
nx	Number of grids in x direction
ny	Number of grids in y direction
nz	Number of grids in z direction
maxlevel	Maximum levels of the multigrid
rtol	Relative tolerance to judge convergence
prtlvl	Print level for output

Returns

Iteration number if converges; ERROR otherwise.

Author

Ziteng Wang

Date

06/07/2013

Definition at line 941 of file gmg_poisson.c.

9.31 graphics.c File Reference

Functions for graphical output.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void fasp_dcsr_subplot (const dCSRmat ∗A, const char ∗filename, INT size)

  Write sparse matrix pattern in BMP file format.
- void fasp_dbsr_subplot (const dBSRmat ∗A, const char ∗filename, INT size)

  Write sparse matrix pattern in BMP file format.
- void fasp_grid2d_plot (pgrid2d pg, INT level)

  Output grid to a EPS file.
- INT fasp_dbsr_plot (const dBSRmat ∗A, const char ∗fname)

  Write dBSR sparse matrix pattern in BMP file format.
- INT fasp_dcsr_plot (const dCSRmat ∗A, const char ∗fname)

  Write dCSR sparse matrix pattern in BMP file format.

9.31.1 Detailed Description

Functions for graphical output.

9.31.2 Function Documentation

9.31.2.1 void fasp_dbsr_plot (const dBSRmat ∗ *A*, const char ∗ *filename*)

Write dBSR sparse matrix pattern in BMP file format.

Parameters

A	Pointer to the dBSRmat matrix
filename	File name

Author

Chunsheng Feng

Date

11/16/2013

Note

The routine fasp_dbsr_plot writes pattern of the specified dBSRmat matrix in uncompressed BMP file format (Windows bitmap) to a binary file whose name is specified by the character string filename.

Each pixel corresponds to one matrix element. The pixel colors have the following meaning:

White structurally zero element Black zero element Blue positive element Red negative element Brown nearly zero element

Definition at line 462 of file graphics.c.

9.31.2.2 void fasp_dbsr_subplot (const **dBSRmat** ∗ *A,* const char ∗ *filename,* **INT** *size*)

Write sparse matrix pattern in BMP file format.

Parameters

A	Pointer to the dBSRmat matrix
filename	File name
size	size∗size is the picture size for the picture

Author

Chunsheng Feng

Date

11/16/2013

Note

The routine fasp_dbsr_subplot writes pattern of the specified dBSRmat matrix in uncompressed BMP file format (Windows bitmap) to a binary file whose name is specified by the character string filename.

Each pixel corresponds to one matrix element. The pixel colors have the following meaning:

White structurally zero element Black zero element Blue positive element Red negative element Brown nearly zero element

Definition at line 105 of file graphics.c.

9.31.2.3 INT fasp_dcsr_plot (const **dCSRmat** ∗ *A,* const char ∗ *fname*)

Write dCSR sparse matrix pattern in BMP file format.

Parameters

A	Pointer to the dBSRmat matrix
fname	File name to plot to

Author

Chunsheng Feng

Date

11/16/2013

Note

The routine fasp_dcsr_plot writes pattern of the specified dCSRmat matrix in uncompressed BMP file format (Windows bitmap) to a binary file whose name is specified by the character string filename.

Each pixel corresponds to one matrix element. The pixel colors have the following meaning:

White structurally zero element Black zero element Blue positive element Red negative element Brown nearly zero element

Definition at line 623 of file graphics.c.

9.31.2.4 void fasp_dcsr_subplot (const dCSRmat ∗ *A*, const char ∗ *filename*, INT *size*)

Write sparse matrix pattern in BMP file format.

Parameters

A	Pointer to the dCSRmat matrix
filename	File name
size	size∗size is the picture size for the picture

Author

Chensong Zhang

Date

03/29/2009

Note

The routine fasp_dcsr_subplot writes pattern of the specified dCSRmat matrix in uncompressed BMP file format (Windows bitmap) to a binary file whose name is specified by the character string filename.

Each pixel corresponds to one matrix element. The pixel colors have the following meaning:

White structurally zero element Blue positive element Red negative element Brown nearly zero element

Definition at line 44 of file graphics.c.

9.31.2.5 void fasp_grid2d_plot (pgrid2d *pg*, INT *level*)

Output grid to a EPS file.

Parameters

pg	Pointer to grid in 2d

level	Number of levels

Author

Chensong Zhang

Date

03/29/2009

Definition at line 172 of file graphics.c.

9.32 ilu_setup_bsr.c File Reference

Setup Incomplete LU decomposition for dBSRmat matrices.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void **symbfactor_** (const INT ∗n, INT ∗colind, INT ∗rwptr, const INT ∗levfill, const INT ∗nzmax, INT ∗nzlu, INT ∗ijlu, INT ∗uptr, INT ∗ierr)
- SHORT fasp_ilu_dbsr_setup (dBSRmat ∗A, ILU_data ∗iludata, ILU_param ∗iluparam)

  Get ILU decoposition of a BSR matrix A.

9.32.1 Detailed Description

Setup Incomplete LU decomposition for dBSRmat matrices.

9.32.2 Function Documentation

9.32.2.1 SHORT fasp_ilu_dbsr_setup (dBSRmat ∗ *A,* ILU_data ∗ *iludata,* ILU_param ∗ *iluparam*)

Get ILU decoposition of a BSR matrix A.

Parameters

A	Pointer to dBSRmat matrix
iludata	Pointer to ILU_data
iluparam	Pointer to ILU_param

Returns

FASP_SUCCESS if successed; otherwise, error information.

Author

Shiquan Zhang, Xiaozhe Hu

Date

11/08/2010

Note

Works for general nb (Xiaozhe) Change the size of work space by Zheng Li 04/26/2015.

Definition at line 45 of file ilu_setup_bsr.c.

9.33 ilu_setup_csr.c File Reference

Setup of ILU decomposition for dCSRmat matrices.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void **iluk_** (const INT ∗n, REAL ∗a, INT ∗ja, INT ∗ia, INT ∗lfil, REAL ∗alu, INT ∗jlu, INT ∗iwk, INT ∗ierr, INT ∗nzlu)
- void **ilut_** (const INT ∗n, REAL ∗a, INT ∗ja, INT ∗ia, INT ∗lfil, const REAL ∗droptol, REAL ∗alu, INT ∗jlu, INT ∗iwk, INT ∗ierr, INT ∗nz)
- void **ilutp_** (const INT ∗n, REAL ∗a, INT ∗ja, INT ∗ia, INT ∗lfil, const REAL ∗droptol, const REAL ∗permtol, const INT ∗mbloc, REAL ∗alu, INT ∗jlu, INT ∗iwk, INT ∗ierr, INT ∗nz)
- SHORT fasp_ilu_dcsr_setup (dCSRmat ∗A, ILU_data ∗iludata, ILU_param ∗iluparam)

  Get ILU decomposition of a CSR matrix A.

9.33.1 Detailed Description

Setup of ILU decomposition for dCSRmat matrices.

9.33.2 Function Documentation

9.33.2.1 SHORT fasp_ilu_dcsr_setup (**dCSRmat** ∗ *A,* **ILU_data** ∗ *iludata,* **ILU_param** ∗ *iluparam*)

Get ILU decomposition of a CSR matrix A.

Parameters

A	Pointer to dCSRmat matrix
iludata	Pointer to ILU_data
iluparam	Pointer to ILU_param

Returns

FASP_SUCCESS if successed; otherwise, error information.

Author

Shiquan Zhang Xiaozhe Hu

Date

12/27/2009

Definition at line 50 of file ilu_setup_csr.c.

9.34 ilu_setup_str.c File Reference

Setup of ILU decomposition for dSTRmat matrices.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void fasp_ilu_dstr_setup0 (dSTRmat ∗A, dSTRmat ∗LU)

  Get ILU(0) decomposition of a structured matrix A.
- void fasp_ilu_dstr_setup1 (dSTRmat ∗A, dSTRmat ∗LU)

  Get ILU(1) decoposition of a structured matrix A.

9.34.1 Detailed Description

Setup of ILU decomposition for dSTRmat matrices.

9.34.2 Function Documentation

9.34.2.1 void fasp_ilu_dstr_setup0 (dSTRmat ∗ *A*, dSTRmat ∗ *LU*)

Get ILU(0) decomposition of a structured matrix A.

Parameters

A	Pointer to dSTRmat
LU	Pointer to ILU structured matrix of REAL type

Author

Shiquan Zhang, Xiaozhe Hu

Date

11/08/2010

Note

Only works for 5 bands 2D and 7 bands 3D matrix with default offsets (order can be arbitrary)!

Definition at line 28 of file ilu_setup_str.c.

9.34.2.2 void fasp_ilu_dstr_setup1 (dSTRmat ∗ *A*, dSTRmat ∗ *LU*)

Get ILU(1) decoposition of a structured matrix A.

Parameters

A	Pointer to oringinal structured matrix of REAL type
LU	Pointer to ILU structured matrix of REAL type

Author

Shiquan Zhang, Xiaozhe Hu

Date

11/08/2010

Note

put L and U in a STR matrix and it has the following structure: the diag is d, the offdiag of L are alpha1 to alpha6, the offdiag of U are beta1 to beta6
Only works for 5 bands 2D and 7 bands 3D matrix with default offsets

Definition at line 319 of file ilu_setup_str.c.

9.35 init.c File Reference

Initialize important data structures.

```
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void fasp_precond_data_null (precond_data *pcdata)
  Initialize precond_data.
- AMG_data * fasp_amg_data_create (SHORT max_levels)
  Create and initialize AMG_data for classical and SA AMG.
- AMG_data_bsr * fasp_amg_data_bsr_create (SHORT max_levels)
  Create and initialize AMG_data data sturcture for AMG/SAMG (BSR format)
- void fasp_ilu_data_alloc (INT iwk, INT nwork, ILU_data *iludata)
  Allocate workspace for ILU factorization.
- void fasp_Schwarz_data_free (Schwarz_data *Schwarz)
  Free Schwarz_data data memeory space.
- void fasp_amg_data_free (AMG_data *mgl, AMG_param *param)
  Free AMG_data data memeory space.
- void fasp_amg_data_bsr_free (AMG_data_bsr *mgl)
  Free AMG_data_bsr data memeory space.
- void fasp_ilu_data_free (ILU_data *ILUdata)
  Create ILU_data sturcture.
- void fasp_ilu_data_null (ILU_data *ILUdata)
  Initialize ILU data.
- void fasp_precond_null (precond *pcdata)
  Initialize precond data.

9.35.1 Detailed Description

Initialize important data structures.

Note

Every structures should be initialized before usage.

9.35.2 Function Documentation

9.35.2.1 AMG_data_bsr * fasp_amg_data_bsr_create (SHORT *max_levels*)

Create and initialize AMG_data data sturcture for AMG/SAMG (BSR format)

Parameters

max_levels	Max number of levels allowed

Returns

Pointer to the AMG_data data structure

Author

Xiaozhe Hu

Date

08/07/2011

Definition at line 85 of file init.c.

9.35.2.2 void fasp_amg_data_bsr_free (AMG_data_bsr * *mgl*)

Free AMG_data_bsr data memeory space.

Parameters

mgl	Pointer to the AMG_data_bsr

Author

Xiaozhe Hu

Date

2013/02/13

Definition at line 241 of file init.c.

9.35.2.3 AMG_data * fasp_amg_data_create (SHORT *max_levels*)

Create and initialize AMG_data for classical and SA AMG.

Parameters

max_levels	Max number of levels allowed

Returns

Pointer to the AMG_data data structure

Author

Chensong Zhang

Date

2010/04/06

Definition at line 55 of file init.c.

9.35.2.4 void fasp_amg_data_free (AMG_data * *mgl*, AMG_param * *param*)

Free AMG_data data memeory space.

Parameters

mgl	Pointer to the AMG_data
param	Pointer to AMG parameters

Author

Chensong Zhang

Date

2010/04/06

Modified by Chensong Zhang on 05/05/2013: Clean up param as well!

Definition at line 182 of file init.c.

9.35.2.5 void fasp_ilu_data_alloc (INT *iwk*, INT *nwork*, ILU_data ∗ *iludata*)

Allocate workspace for ILU factorization.

Parameters

iwk	Size of the index array
nwork	Size of the work array
iludata	Pointer to the ILU_data

Author

Chensong Zhang

Date

2010/04/06

Definition at line 116 of file init.c.

9.35.2.6 void fasp_ilu_data_free (ILU_data ∗ *ILUdata*)

Create ILU_data sturcture.

Parameters

ILUdata	Pointer to ILU_data

Author

Chensong Zhang

Date

2010/04/03

Definition at line 285 of file init.c.

9.35.2.7 void fasp_ilu_data_null (ILU_data ∗ *ILUdata*)

Initialize ILU data.

Parameters

ILUdata	Pointer to ILU_data

Author

Chensong Zhang

Date

2010/03/23

Definition at line 306 of file init.c.

9.35.2.8 void fasp_precond_data_null (precond_data ∗ *pcdata*)

Initialize precond_data.

Parameters

pcdata	Preconditioning data structure

Author

Chensong Zhang

Date

2010/03/23

Definition at line 24 of file init.c.

9.35.2.9 void fasp_precond_null (precond ∗ *pcdata*)

Initialize precond data.

Parameters

pcdata	Pointer to precond

Author

Chensong Zhang

Date

2010/03/23

Definition at line 322 of file init.c.

9.35.2.10 void fasp_Schwarz_data_free (Schwarz_data ∗ *Schwarz*)

Free Schwarz_data data memeory space.

Parameters

∗*Schwarz*	pointer to the AMG_data data

Author

Xiaozhe Hu

Date

2010/04/06

Definition at line 145 of file init.c.

9.36 input.c File Reference

Read input parameters.

```
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- SHORT fasp_param_check (input_param ∗inparam)

  Simple check on input parameters.
- void fasp_param_input (const char ∗filenm, input_param ∗inparam)

  Read input parameters from disk file.

9.36.1 Detailed Description

Read input parameters.

9.36.2 Function Documentation

9.36.2.1 SHORT fasp_param_check (input_param ∗ *inparam*)

Simple check on input parameters.

Parameters

inparam	Input parameters

Returns

FASP_SUCCESS if successed; otherwise, error information.

Author

Chensong Zhang

Date

09/29/2013

Definition at line 25 of file input.c.

9.36.2.2 void fasp_param_input (const char * *filenm*, input_param * *inparam*)

Read input parameters from disk file.

Parameters

filenm	File name for input file
inparam	Input parameters

Author

Chensong Zhang

Date

03/20/2010

Modified by Xiaozhe Hu on 01/23/2011: add AMLI cycle Modified by Chensong Zhang on 01/10/2012 Modified by Ludmil Zikatanov on 02/15/2013 Modified by Chensong Zhang on 05/10/2013: add a new input. Modified by Chensong Zhang on 03/23/2015: skip unknown keyword.

Definition at line 102 of file input.c.

9.37 interface_mumps.c File Reference

Interface to MUMPS direct solvers.

```
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Macros

- #define ICNTL(I) icntl[(I)-1]

Functions

- int fasp_solver_mumps (dCSRmat *ptrA, dvector *b, dvector *u, const SHORT prtlvl)

  Solve Ax=b by MUMPS directly.
- int fasp_solver_mumps_steps (dCSRmat *ptrA, dvector *b, dvector *u, Mumps_data *mumps)

  Solve Ax=b by MUMPS in three steps.

9.37.1 Detailed Description

Interface to MUMPS direct solvers.

Reference for MUMPS: http://mumps.enseeiht.fr/

9.37.2 Macro Definition Documentation

9.37.2.1 #define ICNTL(*I*) icntl[(I)-1]

macro s.t. indices match documentation

Definition at line 17 of file interface_mumps.c.

9.37.3 Function Documentation

9.37.3.1 int fasp_solver_mumps (**dCSRmat** ∗ *ptrA,* **dvector** ∗ *b,* **dvector** ∗ *u,* const **SHORT** *prtlvl*)

Solve Ax=b by MUMPS directly.

Parameters

ptrA	Pointer to a dCSRmat matrix
b	Pointer to the dvector of right-hand side term
u	Pointer to the dvector of solution
prtlvl	Output level

Author

Chunsheng Feng

Date

02/27/2013

Modified by Chensong Zhang on 02/27/2013 for new FASP function names.

Definition at line 39 of file interface_mumps.c.

9.37.3.2 int fasp_solver_mumps_steps (**dCSRmat** ∗ *ptrA,* **dvector** ∗ *b,* **dvector** ∗ *u,* **Mumps_data** ∗ *mumps*)

Solve Ax=b by MUMPS in three steps.

Parameters

ptrA	Pointer to a dCSRmat matrix
b	Pointer to the dvector of right-hand side term
u	Pointer to the dvector of solution
mumps	Pointer to MUMPS data

Author

Chunsheng Feng

Date

02/27/2013

Modified by Chensong Zhang on 02/27/2013 for new FASP function names. Modified by Zheng Li on 10/10/2014 to adjust input parameters.

Definition at line 169 of file interface_mumps.c.

9.38 interface_samg.c File Reference

Interface to SAMG solvers.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void dvector2SAMGInput (dvector ∗vec, char ∗filename)

  Write a dvector to disk file in SAMG format (coordinate format)
- INT dCSRmat2SAMGInput (dCSRmat ∗A, char ∗filefrm, char ∗fileamg)

  Write SAMG Input data from a sparse matrix of CSR format.

9.38.1 Detailed Description

Interface to SAMG solvers.

Reference for SAMG: http://www.scai.fraunhofer.de/geschaeftsfelder/nuso/produkte/samg.html

Warning

This interface has *only* been tested for SAMG24a1 (2010 version)!

9.38.2 Function Documentation

9.38.2.1 INT dCSRmat2SAMGInput (dCSRmat ∗ *A*, char ∗ *filefrm*, char ∗ *fileamg*)

Write SAMG Input data from a sparse matrix of CSR format.

Parameters

A	Pointer to the dCSRmat matrix
filefrm	Name of the .frm file
fileamg	Name of the .amg file

Author

Zhiyang Zhou

Date

2010/08/25

Definition at line 59 of file interface_samg.c.

9.38.2.2 void dvector2SAMGInput (dvector * *vec*, char * *filename*)

Write a dvector to disk file in SAMG format (coordinate format)

Parameters

vec	Pointer to the dvector
filename	File name for input

Author

Zhiyang Zhou

Date

08/25/2010

Definition at line 30 of file interface_samg.c.

9.39 interface_superlu.c File Reference

Interface to SuperLU direct solvers.

```
#include <stdio.h>
#include <stdlib.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- int fasp_solver_superlu (dCSRmat *ptrA, dvector *b, dvector *u, const SHORT prtlvl)

  Solve Au=b by SuperLU.

9.39.1 Detailed Description

Interface to SuperLU direct solvers.

Reference for SuperLU: `http://crd-legacy.lbl.gov/~xiaoye/SuperLU/`

9.39.2 Function Documentation

9.39.2.1 int fasp_solver_superlu (dCSRmat * *ptrA*, dvector * *b*, dvector * *u*, const SHORT *prtlvl*)

Solve Au=b by SuperLU.

Parameters

ptrA	Pointer to a dCSRmat matrix
b	Pointer to the dvector of right-hand side term
u	Pointer to the dvector of solution
prtlvl	Output level

Author

Xiaozhe Hu

Date

11/05/09

Modified by Chensong Zhang on 11/01/2012 for new FASP function names. Modified by Chensong Zhang on 02/27/2013 for new FASP function names.

Definition at line 40 of file interface_superlu.c.

9.40 interface_umfpack.c File Reference

Interface to UMFPACK direct solvers.

```
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- INT fasp_solver_umfpack (dCSRmat *ptrA, dvector *b, dvector *u, const SHORT prtlvl)

    Solve Au=b by UMFpack.

9.40.1 Detailed Description

Interface to UMFPACK direct solvers.

Reference for SuiteSparse: `http://faculty.cse.tamu.edu/davis/suitesparse.html`

9.40.2 Function Documentation

9.40.2.1 INT fasp_solver_umfpack (dCSRmat * *ptrA*, dvector * *b*, dvector * *u*, const SHORT *prtlvl*)

Solve Au=b by UMFpack.

Parameters

ptrA	Pointer to a dCSRmat matrix
b	Pointer to the dvector of right-hand side term
u	Pointer to the dvector of solution
prtlvl	Output level

Author

Chensong Zhang

Date

05/20/2010

Modified by Chensong Zhang on 02/27/2013 for new FASP function names.

Definition at line 37 of file interface_umfpack.c.

9.41 interpolation.c File Reference

Interpolation operators for AMG.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void fasp_amg_interp (dCSRmat ∗A, ivector ∗vertices, dCSRmat ∗P, iCSRmat ∗S, AMG_param ∗param)

  Generate interpolation operator P.
- void fasp_amg_interp1 (dCSRmat ∗A, ivector ∗vertices, dCSRmat ∗P, AMG_param ∗param, iCSRmat ∗S, INT ∗icor_ysk)

  Generate interpolation operator P.
- void fasp_amg_interp_trunc (dCSRmat ∗P, AMG_param ∗param)

  Truncation step for prolongation operators.

9.41.1 Detailed Description

Interpolation operators for AMG.

Note

Ref U. Trottenberg, C. W. Oosterlee, and A. Schuller Multigrid (Appendix A: An Intro to Algebraic Multigrid) Academic Press Inc., San Diego, CA, 2001 With contributions by A. Brandt, P. Oswald and K. Stuben.

9.41.2 Function Documentation

9.41.2.1 void fasp_amg_interp (dCSRmat ∗ *A*, ivector ∗ *vertices*, dCSRmat ∗ *P*, iCSRmat ∗ *S*, AMG_param ∗ *param*)

Generate interpolation operator P.

Parameters

A	Pointer to dCSRmat: the coefficient matrix (index starts from 0)
vertices	Indicator vector for the C/F splitting of the variables
P	Prolongation (input: nonzero pattern, output: prolongation)
S	Strong connection matrix
param	AMG parameters

Author

Xuehai Huang, Chensong Zhang

Date

04/04/2010

Modified by Xiaozhe Hu on 05/23/2012: add S as input Modified by Chensong Zhang on 09/12/2012: clean up and debug interp_RS Modified by Chensong Zhang on 05/14/2013: reconstruct the code

Definition at line 48 of file interpolation.c.

9.41.2.2 void fasp_amg_interp1 (dCSRmat ∗ *A*, ivector ∗ *vertices*, dCSRmat ∗ *P*, AMG_param ∗ *param*, iCSRmat ∗ *S*, INT ∗ *icor_ysk*)

Generate interpolation operator P.

Parameters

A	Pointer to dCSRmat: the coefficient matrix (index starts from 0)
vertices	Indicator vector for the C/F splitting of the variables
P	Prolongation (input: nonzero pattern, output: prolongation)
S	Strong connection matrix
param	AMG parameters
icor_ysk	Indices of coarse nodes in fine grid

Returns

FASP_SUCCESS or error message

Author

Chunsheng Feng, Xiaoqiang Yue

Date

03/01/2011

Modified by Chensong Zhang on 05/14/2013: reconstruct the code

Definition at line 105 of file interpolation.c.

9.41.2.3 void fasp_amg_interp_trunc (dCSRmat ∗ *P*, AMG_param ∗ *param*)

Truncation step for prolongation operators.

Parameters

P	Prolongation (input: full, output: truncated)
param	Pointer to AMG_param: AMG parameters

Author

Chensong Zhang

Date

05/14/2013

Originally by Xuehai Huang, Chensong Zhang on 01/31/2009 Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012: add OMP support Modified by Chensong Zhang on 05/14/2013: rewritten

Definition at line 159 of file interpolation.c.

9.42 interpolation_em.c File Reference

Interpolation operators for AMG based on energy-min.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void fasp_amg_interp_em (dCSRmat ∗A, ivector ∗vertices, dCSRmat ∗P, AMG_param ∗param)

    Energy-min interpolation.

9.42.1 Detailed Description

Interpolation operators for AMG based on energy-min.

Note

Ref J. Xu and L. Zikatanov "On An Energy Minimizing Basis in Algebraic Multigrid Methods" Computing and visualization in sciences, 2003

9.42.2 Function Documentation

9.42.2.1 void fasp_amg_interp_em (dCSRmat ∗ *A*, ivector ∗ *vertices*, dCSRmat ∗ *P*, AMG_param ∗ *param*)

Energy-min interpolation.

Parameters

A	Pointer to dCSRmat: the coefficient matrix (index starts from 0)
vertices	Pointer to the indicator of CF splitting on fine or coarse grid
P	Pointer to the dCSRmat matrix of resulted interpolation
param	Pointer to AMG_param: AMG parameters

Author

Shuo Zhang, Xuehai Huang

Date

04/04/2010

Modified by Chunsheng Feng, Zheng Li on 10/17/2012: add OMP support Modified by Chensong Zhang on 05/14/2013: reconstruct the code

Definition at line 49 of file interpolation_em.c.

9.43 io.c File Reference

Matrix-vector input/output subroutines.

```
#include "fasp.h"
#include "fasp_functs.h"
#include "hb_io.h"
```

Functions

- void fasp_dcsrvec1_read (const char ∗filename, dCSRmat ∗A, dvector ∗b)

  Read A and b from a SINGLE disk file.
- void fasp_dcsrvec2_read (const char ∗filemat, const char ∗filerhs, dCSRmat ∗A, dvector ∗b)

  Read A and b from two disk files.
- void fasp_dcsr_read (const char ∗filename, dCSRmat ∗A)

  Read A from matrix disk file in IJ format.
- void fasp_dcoo_read (const char ∗filename, dCSRmat ∗A)

  Read A from matrix disk file in IJ format – indices starting from 0.
- void fasp_dcoo1_read (const char ∗filename, dCOOmat ∗A)

  Read A from matrix disk file in IJ format – indices starting from 1.
- void fasp_dcoo_shift_read (const char ∗filename, dCSRmat ∗A)

  Read A from matrix disk file in IJ format – indices starting from 0.
- void fasp_dmtx_read (const char ∗filename, dCSRmat ∗A)

  Read A from matrix disk file in MatrixMarket general format.
- void fasp_dmtxsym_read (const char ∗filename, dCSRmat ∗A)

  Read A from matrix disk file in MatrixMarket sym format.
- void fasp_dstr_read (const char ∗filename, dSTRmat ∗A)

  Read A from a disk file in dSTRmat format.
- void fasp_dbsr_read (const char ∗filename, dBSRmat ∗A)

Read A from a disk file in dBSRmat format.
- void fasp_dvecind_read (const char ∗filename, dvector ∗b)

  Read b from matrix disk file.
- void fasp_dvec_read (const char ∗filename, dvector ∗b)

  Read b from a disk file in array format.
- void fasp_ivecind_read (const char ∗filename, ivector ∗b)

  Read b from matrix disk file.
- void fasp_ivec_read (const char ∗filename, ivector ∗b)

  Read b from a disk file in array format.
- void fasp_dcsrvec1_write (const char ∗filename, dCSRmat ∗A, dvector ∗b)

  Write A and b to a SINGLE disk file.
- void fasp_dcsrvec2_write (const char ∗filemat, const char ∗filerhs, dCSRmat ∗A, dvector ∗b)

  Write A and b to two disk files.
- void fasp_dcoo_write (const char ∗filename, dCSRmat ∗A)

  Write a matrix to disk file in IJ format (coordinate format)
- void fasp_dstr_write (const char ∗filename, dSTRmat ∗A)

  Write a dSTRmat to a disk file.
- void fasp_dbsr_write (const char ∗filename, dBSRmat ∗A)

  Write a dBSRmat to a disk file.
- void fasp_dvec_write (const char ∗filename, dvector ∗vec)

  Write a dvector to disk file.
- void fasp_dvecind_write (const char ∗filename, dvector ∗vec)

  Write a dvector to disk file in coordinate format.
- void fasp_ivec_write (const char ∗filename, ivector ∗vec)

  Write a ivector to disk file in coordinate format.
- void fasp_dvec_print (INT n, dvector ∗u)

  Print first n entries of a vector of REAL type.
- void fasp_ivec_print (INT n, ivector ∗u)

  Print first n entries of a vector of INT type.
- void fasp_dcsr_print (dCSRmat ∗A)

  Print out a dCSRmat matrix in coordinate format.
- void fasp_dcoo_print (dCOOmat ∗A)

  Print out a dCOOmat matrix in coordinate format.
- void fasp_dbsr_print (dBSRmat ∗A)

  Print out a dBSRmat matrix in coordinate format.
- void fasp_dbsr_write_coo (const char ∗filename, const dBSRmat ∗A)

  Print out a dBSRmat matrix in coordinate format for matlab spy.
- void fasp_dcsr_write_coo (const char ∗filename, const dCSRmat ∗A)

  Print out a dCSRmat matrix in coordinate format for matlab spy.
- void fasp_dstr_print (dSTRmat ∗A)

  Print out a dSTRmat matrix in coordinate format.
- void fasp_matrix_read (const char ∗filename, void ∗A)

  Read matrix from different kinds of formats from both ASCII and binary files.
- void fasp_matrix_read_bin (const char ∗filename, void ∗A)

  Read matrix in binary format.
- void fasp_matrix_write (const char ∗filename, void ∗A, INT flag)

  write matrix from different kinds of formats from both ASCII and binary files

- void fasp_vector_read (const char ∗filerhs, void ∗b)

  Read RHS vector from different kinds of formats from both ASCII and binary files.
- void fasp_vector_write (const char ∗filerhs, void ∗b, INT flag)

  write RHS vector from different kinds of formats in both ASCII and binary files
- void fasp_hb_read (const char ∗input_file, dCSRmat ∗A, dvector ∗b)

  Read matrix and right-hans side from a HB format file.

Variables

- INT ilength
- INT dlength

9.43.1 Detailed Description

Matrix-vector input/output subroutines.

Note

Read, write or print a matrix or a vector in various formats.

9.43.2 Function Documentation

9.43.2.1 void fasp_dbsr_print (dBSRmat ∗ *A*)

Print out a dBSRmat matrix in coordinate format.

Parameters

A	Pointer to the dBSRmat matrix A

Author

Ziteng Wang

Date

12/24/2012

Modified by Chunsheng Feng on 11/16/2013

Definition at line 1444 of file io.c.

9.43.2.2 void fasp_dbsr_read (const char ∗ *filename,* dBSRmat ∗ *A*)

Read A from a disk file in dBSRmat format.

Parameters

filename	File name for matrix A
A	Pointer to the dBSRmat A

Note

This routine reads a dBSRmat matrix from a disk file in the following format:
File format:

- ROW, COL, NNZ
- nb: size of each block
- storage_manner: storage manner of each block
- ROW+1: length of IA
- IA(i), i=0:ROW
- NNZ: length of JA
- JA(i), i=0:NNZ-1
- NNZ∗nb∗nb: length of val
- val(i), i=0:NNZ∗nb∗nb-1

Author

Xiaozhe Hu

Date

10/29/2010

Definition at line 691 of file io.c.

9.43.2.3 void fasp_dbsr_write (const char ∗ *filename,* dBSRmat ∗ *A*)

Write a dBSRmat to a disk file.

Parameters

filename	File name for A
A	Pointer to the dBSRmat matrix A

Note

```
The routine writes the specified REAL vector in BSR format.
Refer to the reading subroutine \ref fasp_dbsr_read.
```

Author

Shiquan Zhang

Date

10/29/2010

Definition at line 1202 of file io.c.

9.43.2.4 void fasp_dbsr_write_coo (const char ∗ *filename,* const dBSRmat ∗ *A*)

Print out a dBSRmat matrix in coordinate format for matlab spy.

Parameters

filename	Name of file to write to
A	Pointer to the dBSRmat matrix A

Author

Chunsheng Feng

Date

11/14/2013

Modified by Chensong Zhang on 06/14/2014: Fix index problem.

Definition at line 1481 of file io.c.

9.43.2.5 void fasp_dcoo1_read (const char ∗ *filename,* dCOOmat ∗ *A*)

Read A from matrix disk file in IJ format – indices starting from 1.

Parameters

filename	File name for matrix
A	Pointer to the COO matrix

Note

File format:

- nrow ncol nnz % number of rows, number of columns, and nnz
- i j a_ij % i, j a_ij in each line

difference between fasp_dcoo_read and this funciton is this function do not change to CSR format

Author

Xiaozhe Hu

Date

03/24/2013

Definition at line 369 of file io.c.

9.43.2.6 void fasp_dcoo_print (dCOOmat ∗ *A*)

Print out a dCOOmat matrix in coordinate format.

Parameters

A	Pointer to the dCOOmat matrix A

Author

Ziteng Wang

Date

12/24/2012

Definition at line 1423 of file io.c.

9.43.2.7 void fasp_dcoo_read (const char ∗ *filename,* dCSRmat ∗ *A*)

Read A from matrix disk file in IJ format – indices starting from 0.

Parameters

filename	File name for matrix
A	Pointer to the CSR matrix

Note

File format:

- nrow ncol nnz % number of rows, number of columns, and nnz
- i j a_ij % i, j a_ij in each line

After reading, it converts the matrix to dCSRmat format.

Author

Xuehai Huang, Chensong Zhang

Date

03/29/2009

Definition at line 318 of file io.c.

9.43.2.8 void fasp_dcoo_shift_read (const char ∗ *filename,* dCSRmat ∗ *A*)

Read A from matrix disk file in IJ format – indices starting from 0.

Parameters

filename	File name for matrix
A	Pointer to the CSR matrix

Note

File format:

- nrow ncol nnz % number of rows, number of columns, and nnz
- i j a_ij % i, j a_ij in each line

i and j suppose to start with index 1!!!
After read in, it shifts the index to C fashin and converts the matrix to dCSRmat format.

Author

Xiaozhe Hu

Date

04/01/2014

Definition at line 420 of file io.c.

9.43.2.9 void fasp_dcoo_write (const char * *filename*, dCSRmat * *A*)

Write a matrix to disk file in IJ format (coordinate format)

Parameters

A	pointer to the dCSRmat matrix
filename	char for vector file name

Note

```
The routine writes the specified REAL vector in COO format.
Refer to the reading subroutine \ref fasp_dcoo_read.
```

File format:

- The first line of the file gives the number of rows, the number of columns, and the number of nonzeros.
- Then gives nonzero values in i j a(i,j) format.

Author

Chensong Zhang

Date

03/29/2009

Definition at line 1102 of file io.c.

9.43.2.10 void fasp_dcsr_print (dCSRmat * *A*)

Print out a dCSRmat matrix in coordinate format.

Parameters

A	Pointer to the dCSRmat matrix A

Author

Xuehai Huang

Date

03/29/2009

Definition at line 1401 of file io.c.

9.43.2.11 void fasp_dcsr_read (const char ∗ *filename,* dCSRmat ∗ *A*)

Read A from matrix disk file in IJ format.

Parameters

∗*filename*	char for matrix file name
∗*A*	pointer to the CSR matrix

Author

Ziteng Wang

Date

12/25/2012

Definition at line 257 of file io.c.

9.43.2.12 void fasp_dcsr_write_coo (const char ∗ *filename,* const dCSRmat ∗ *A*)

Print out a dCSRmat matrix in coordinate format for matlab spy.

Parameters

filename	Name of file to write to
A	Pointer to the dCSRmat matrix A

Author

Chunsheng Feng

Date

11/14/2013

Definition at line 1531 of file io.c.

9.43.2.13 void fasp_dcsrvec1_read (const char ∗ *filename,* dCSRmat ∗ *A,* dvector ∗ *b*)

Read A and b from a SINGLE disk file.

Parameters

filename	File name
A	Pointer to the CSR matrix
b	Pointer to the dvector

Note

This routine reads a dCSRmat matrix and a dvector vector from a single disk file.

```
The difference between this and fasp_dcoovec_read is that this
routine support non-square matrices.
```

File format:

- nrow ncol % number of rows and number of columns
- ia(j), j=0:nrow % row index
- ja(j), j=0:nnz-1 % column index
- a(j), j=0:nnz-1 % entry value
- n % number of entries
- b(j), j=0:n-1 % entry value

Author

Xuehai Huang

Date

03/29/2009

Modified by Chensong Zhang on 03/14/2012

Definition at line 86 of file io.c.

9.43.2.14 void fasp_dcsrvec1_write (const char * *filename,* dCSRmat * *A,* dvector * *b*)

Write A and b to a SINGLE disk file.

Parameters

filename	File name
A	Pointer to the CSR matrix
b	Pointer to the dvector

Note

This routine writes a dCSRmat matrix and a dvector vector to a single disk file.
File format:

- nrow ncol % number of rows and number of columns
- ia(j), j=0:nrow % row index
- ja(j), j=0:nnz-1 % column index
- a(j), j=0:nnz-1 % entry value
- n % number of entries
- b(j), j=0:n-1 % entry value

Author

Feiteng Huang

Date

05/19/2012

Modified by Chensong on 12/26/2012

Definition at line 953 of file io.c.

9.43.2.15 void fasp_dcsrvec2_read (const char * *filemat*, const char * *filerhs*, dCSRmat * *A*, dvector * *b*)

Read A and b from two disk files.

Parameters

filemat	File name for matrix
filerhs	File name for right-hand side
A	Pointer to the dCSR matrix
b	Pointer to the dvector

Note

```
This routine reads a dCSRmat matrix and a dvector vector from a disk file.
```

CSR matrix file format:

- nrow % number of columns (rows)
- ia(j), j=0:nrow % row index
- ja(j), j=0:nnz-1 % column index
- a(j), j=0:nnz-1 % entry value

RHS file format:

- n % number of entries
- b(j), j=0:nrow-1 % entry value

Indices start from 1, NOT 0!!!

Author

Zhiyang Zhou

Date

2010/08/06

Modified by Chensong Zhang on 2011/03/01 Modified by Chensong Zhang on 2012/01/05

Definition at line 178 of file io.c.

9.43.2.16 void fasp_dcsrvec2_write (const char * *filemat*, const char * *filerhs*, dCSRmat * *A*, dvector * *b*)

Write A and b to two disk files.

Parameters

filemat	File name for matrix
filerhs	File name for right-hand side
A	Pointer to the dCSR matrix
b	Pointer to the dvector

Note

```
This routine writes a dCSRmat matrix and a dvector vector to two disk files.
```

CSR matrix file format:

- nrow % number of columns (rows)
- ia(j), j=0:nrow % row index
- ja(j), j=0:nnz-1 % column index
- a(j), j=0:nnz-1 % entry value

RHS file format:

- n % number of entries
- b(j), j=0:nrow-1 % entry value

Indices start from 1, NOT 0!!!

Author

Feiteng Huang

Date

05/19/2012

Definition at line 1031 of file io.c.

9.43.2.17 void fasp_dmtx_read (const char ∗ *filename,* dCSRmat ∗ *A*)

Read A from matrix disk file in MatrixMarket general format.

Parameters

filename	File name for matrix
A	Pointer to the CSR matrix

Note

File format: This routine reads a MatrixMarket general matrix from a mtx file. And it converts the matrix to dCS←Rmat format. For details of mtx format, please refer to http://math.nist.gov/MatrixMarket/.
Indices start from 1, NOT 0!!!

Author

Chensong Zhang

Date

09/05/2011

Definition at line 472 of file io.c.

9.43.2.18 void fasp_dmtxsym_read (const char * *filename*, dCSRmat * *A*)

Read A from matrix disk file in MatrixMarket sym format.

Parameters

filename	File name for matrix
A	Pointer to the CSR matrix

Note

File format: This routine reads a MatrixMarket symmetric matrix from a mtx file. And it converts the matrix to dCSRmat format. For details of mtx format, please refer to `http://math.nist.gov/MatrixMarket/`.

```
Indices start from 1, NOT 0!!!
```

Author

Chensong Zhang

Date

09/02/2011

Definition at line 534 of file io.c.

9.43.2.19 void fasp_dstr_print (dSTRmat * *A*)

Print out a dSTRmat matrix in coordinate format.

Parameters

A	Pointer to the dSTRmat matrix A

Author

Ziteng Wang

Date

12/24/2012

Definition at line 1571 of file io.c.

9.43.2.20 void fasp_dstr_read (const char * *filename,* dSTRmat * *A*)

Read A from a disk file in dSTRmat format.

Parameters

filename	File name for the matrix
A	Pointer to the dSTRmat

Note

This routine reads a dSTRmat matrix from a disk file. After done, it converts the matrix to dCSRmat format.
File format:

- nx, ny, nz
- nc: number of components
- nband: number of bands
- n: size of diagonal, you must have diagonal
- diag(j), j=0:n-1
- offset, length: offset and length of off-diag1
- offdiag(j), j=0:length-1

Author

Xuehai Huang

Date

03/29/2009

Definition at line 611 of file io.c.

9.43.2.21 void fasp_dstr_write (const char * *filename*, dSTRmat * *A*)

Write a dSTRmat to a disk file.

Parameters

filename	File name for A
A	Pointer to the dSTRmat matrix A

Note

```
The routine writes the specified REAL vector in STR format.
Refer to the reading subroutine \ref fasp_dstr_read.
```

Author

Shiquan Zhang

Date

03/29/2010

Definition at line 1142 of file io.c.

9.43.2.22 void fasp_dvec_print (INT *n*, dvector * *u*)

Print first n entries of a vector of REAL type.

Parameters

n	An interger (if n=0, then print all entries)
u	Pointer to a dvector

Author

Chensong Zhang

Date

03/29/2009

Definition at line 1362 of file io.c.

9.43.2.23 void fasp_dvec_read (const char ∗ *filename*, dvector ∗ *b*)

Read b from a disk file in array format.

Parameters

filename	File name for vector b
b	Pointer to the dvector b (output)

Note

File Format:

- nrow
- val_j, j=0:nrow-1

Author

Chensong Zhang

Date

03/29/2009

Definition at line 810 of file io.c.

9.43.2.24 void fasp_dvec_write (const char ∗ *filename*, dvector ∗ *vec*)

Write a dvector to disk file.

Parameters

vec	Pointer to the dvector
filename	File name

Author

Xuehai Huang

Date

03/29/2009

Definition at line 1257 of file io.c.

9.43.2.25 void fasp_dvecind_read (const char * *filename*, dvector * *b*)

Read b from matrix disk file.

Parameters

filename	File name for vector b
b	Pointer to the dvector b (output)

Note

File Format:

- nrow
- ind_j, val_j, j=0:nrow-1

Because the index is given, order is not important!

Author

Chensong Zhang

Date

03/29/2009

Definition at line 760 of file io.c.

9.43.2.26 void fasp_dvecind_write (const char * *filename*, dvector * *vec*)

Write a dvector to disk file in coordinate format.

Parameters

vec	Pointer to the dvector
filename	File name

Note

The routine writes the specified REAL vector in IJ format.

- The first line of the file is the length of the vector;
- After that, each line gives index and value of the entries.

Author

Xuehai Huang

Date

03/29/2009

Definition at line 1293 of file io.c.

9.43.2.27 fasp_hb_read (const char * *input_file*, dCSRmat * *A*, dvector * *b*)

Read matrix and right-hans side from a HB format file.

Parameters

input_file	File name of vector file
A	Pointer to the matrix
b	Pointer to the vector

Note

Modified from the c code hb_io_prb.c by John Burkardt

Author

Xiaoehe Hu

Date

05/30/2014

Definition at line 2062 of file io.c.

9.43.2.28 void fasp_ivec_print (INT *n*, ivector ∗ *u*)

Print first n entries of a vector of INT type.

Parameters

n	An interger (if n=0, then print all entries)
u	Pointer to an ivector

Author

Chensong Zhang

Date

03/29/2009

Definition at line 1382 of file io.c.

9.43.2.29 void fasp_ivec_read (const char ∗ *filename*, ivector ∗ *b*)

Read b from a disk file in array format.

Parameters

filename	File name for vector b
b	Pointer to the dvector b (output)

Note

File Format:

- nrow
- val_j, j=0:nrow-1

Author

Xuehai Huang

Date

03/29/2009

Definition at line 902 of file io.c.

9.43.2.30 void fasp_ivec_write (const char * *filename*, ivector * *vec*)

Write a ivector to disk file in coordinate format.

Parameters

vec	Pointer to the dvector
filename	File name

Note

The routine writes the specified INT vector in IJ format.

- The first line of the file is the length of the vector;
- After that, each line gives index and value of the entries.

Author

Xuehai Huang

Date

03/29/2009

Definition at line 1328 of file io.c.

9.43.2.31 void fasp_ivecind_read (const char * *filename*, ivector * *b*)

Read b from matrix disk file.

Parameters

filename	File name for vector b
b	Pointer to the dvector b (output)

Note

File Format:

- nrow
- ind_j, val_j ... j=0:nrow-1

Author

Chensong Zhang

Date

03/29/2009

Definition at line 862 of file io.c.

9.43.2.32 fasp_matrix_read (const char ∗ *filemat*, void ∗ *A*)

Read matrix from different kinds of formats from both ASCII and binary files.

Parameters

filemat	File name of matrix file
A	Pointer to the matrix

Note

Flags for matrix file format:

- fileflag % fileflag = 1: binary, fileflag = 0000: ASCII
- formatflag % a 3-digit number for internal use, see below
- matrix % different types of matrix

Meaning of formatflag:

- matrixflag % first digit of formatflag
  - matrixflag = 1: CSR format
  - matrixflag = 2: BSR format
  - matrixflag = 3: STR format
  - matrixflag = 4: COO format
  - matrixflag = 5: MTX format
  - matrixflag = 6: MTX symmetrical format
- ilength % third digit of formatflag, length of INT
- dlength % fourth digit of formatflag, length of REAL

Author

Ziteng Wang

Date

12/24/2012

Modified by Chensong Zhang on 05/01/2013

Definition at line 1605 of file io.c.

9.43.2.33 void fasp_matrix_read_bin (const char ∗ *filemat*, void ∗ *A*)

Read matrix in binary format.

Parameters

filemat	File name of matrix file
A	Pointer to the matrix

Author

Xiaozhe Hu

Date

04/14/2013

Modified by Chensong Zhang on 05/01/2013: Use it to read binary files!!!

Definition at line 1710 of file io.c.

9.43.2.34 fasp_matrix_write (const char ∗ *filemat*, void ∗ *A*, INT *flag*)

write matrix from different kinds of formats from both ASCII and binary files

Parameters

filemat	File name of matrix file
A	Pointer to the matrix
flag	Type of file and matrix, a 3-digit number

Note

Meaning of flag:

- fileflag % fileflag = 1: binary, fileflag = 0: ASCII
- matrixflag
  - matrixflag = 1: CSR format
  - matrixflag = 2: BSR format
  - matrixflag = 3: STR format

Matrix file format:

- fileflag % fileflag = 1: binary, fileflag = 0000: ASCII
- formatflag % a 3-digit number
- matrixflag % different kinds of matrix judged by formatflag

Author

Ziteng Wang

Date

12/24/2012

Definition at line 1784 of file io.c.

9.43.2.35 fasp_vector_read (const char ∗ *filerhs*, void ∗ *b*)

Read RHS vector from different kinds of formats from both ASCII and binary files.

Parameters

filerhs	File name of vector file
b	Pointer to the vector

Note

Matrix file format:

- fileflag % fileflag = 1: binary, fileflag = 0000: ASCII
- formatflag % a 3-digit number
- vector % different kinds of vector judged by formatflag

Meaning of formatflag:

- vectorflag % first digit of formatflag
  - vectorflag = 1: dvec format
  - vectorflag = 2: ivec format
  - vectorflag = 3: dvecind format
  - vectorflag = 4: ivecind format
- ilength % second digit of formatflag, length of INT
- dlength % third digit of formatflag, length of REAL

Author

Ziteng Wang

Date

12/24/2012

Definition at line 1877 of file io.c.

9.43.2.36 fasp_vector_write (const char ∗ *filerhs*, void ∗ *b*, INT *flag*)

write RHS vector from different kinds of formats in both ASCII and binary files

Parameters

filerhs	File name of vector file
b	Pointer to the vector
flag	Type of file and vector, a 2-digit number

Note

Meaning of the flags

- fileflag % fileflag = 1: binary, fileflag = 0: ASCII
- vectorflag
  - vectorflag = 1: dvec format
  - vectorflag = 2: ivec format
  - vectorflag = 3: dvecind format
  - vectorflag = 4: ivecind format

Matrix file format:

- fileflag % fileflag = 1: binary, fileflag = 0000: ASCII
- formatflag % a 2-digit number
- vectorflag % different kinds of vector judged by formatflag

Author

Ziteng Wang

Date

12/24/2012

Modified by Chensong Zhang on 05/02/2013: fix a bug when writing in binary format

Definition at line 1974 of file io.c.

9.43.3 Variable Documentation

9.43.3.1 INT dlength

Length of REAL in byte

Definition at line 14 of file io.c.

9.43.3.2 INT ilength

Length of INT in byte

Definition at line 13 of file io.c.

9.44 itsolver_bcsr.c File Reference

Iterative solvers for block_dCSRmat matrices.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_block.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- INT fasp_solver_bdcsr_itsolver (block_dCSRmat ∗A, dvector ∗b, dvector ∗x, precond ∗pc, itsolver_param ∗itparam)

    Solve Ax = b by standard Krylov methods.
- INT fasp_solver_bdcsr_krylov (block_dCSRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam)

    Solve Ax = b by standard Krylov methods.

- INT fasp_solver_bdcsr_krylov_block_3 (block_dCSRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam, AMG_param ∗amgparam, dCSRmat ∗A_diag)

  Solve Ax = b by standard Krylov methods.
- INT fasp_solver_bdcsr_krylov_block_4 (block_dCSRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam, AMG_param ∗amgparam, dCSRmat ∗A_diag)

  Solve Ax = b by standard Krylov methods.
- INT fasp_solver_bdcsr_krylov_sweeping (block_dCSRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam, INT NumLayers, block_dCSRmat ∗Ai, dCSRmat ∗local_A, ivector ∗local_index)

  Solve Ax = b by standard Krylov methods.

9.44.1 Detailed Description

Iterative solvers for block_dCSRmat matrices.

9.44.2 Function Documentation

9.44.2.1 INT fasp_solver_bdcsr_itsolver (block_dCSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *x*, precond ∗ *pc*, itsolver_param ∗ *itparam*)

Solve Ax = b by standard Krylov methods.

Parameters

A	Pointer to the coeff matrix in block_dCSRmat format
b	Pointer to the right hand side in dvector format
x	Pointer to the approx solution in dvector format
pc	Pointer to the preconditioning action
itparam	Pointer to parameters for iterative solvers

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang

Date

11/25/2010

Definition at line 36 of file itsolver_bcsr.c.

9.44.2.2 INT fasp_solver_bdcsr_krylov (block_dCSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *x*, itsolver_param ∗ *itparam*)

Solve Ax = b by standard Krylov methods.

Parameters

A	Pointer to the coeff matrix in block_dCSRmat format
b	Pointer to the right hand side in dvector format
x	Pointer to the approx solution in dvector format
itparam	Pointer to parameters for iterative solvers

Returns

Iteration number if converges; ERROR otherwise.

Author

Xiaozhe Hu

Date

07/18/2010

Definition at line 123 of file itsolver_bcsr.c.

9.44.2.3 INT fasp_solver_bdcsr_krylov_block_3 (block_dCSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *x*, itsolver_param ∗ *itparam*, AMG_param ∗ *amgparam*, dCSRmat ∗ *A_diag*)

Solve Ax = b by standard Krylov methods.

Parameters

A	Pointer to the coeff matrix in block_dCSRmat format
b	Pointer to the right hand side in dvector format
x	Pointer to the approx solution in dvector format
itparam	Pointer to parameters for iterative solvers
amgparam	Pointer to parameters for AMG solvers
A_diag	Digonal blocks of A

Returns

Iteration number if converges; ERROR otherwise.

Author

Xiaozhe Hu

Date

07/10/2014

Note

only works for 3by3 block dCSRmat problems!! – Xiaozhe Hu

Definition at line 177 of file itsolver_bcsr.c.

9.44.2.4 INT fasp_solver_bdcsr_krylov_block_4 (block_dCSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *x*, itsolver_param ∗ *itparam*, AMG_param ∗ *amgparam*, dCSRmat ∗ *A_diag*)

Solve Ax = b by standard Krylov methods.

Parameters

A	Pointer to the coeff matrix in block_dCSRmat format
b	Pointer to the right hand side in dvector format
x	Pointer to the approx solution in dvector format
itparam	Pointer to parameters for iterative solvers
amgparam	Pointer to parameters for AMG solvers
A_diag	Digonal blocks of A

Returns

Iteration number if converges; ERROR otherwise.

Author

Xiaozhe Hu

Date

07/06/2014

Note

only works for 4 by 4 block dCSRmat problems!! – Xiaozhe Hu

Definition at line 383 of file itsolver_bcsr.c.

9.44.2.5 INT fasp_solver_bdcsr_krylov_sweeping (block_dCSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *x*, itsolver_param ∗ *itparam*, INT *NumLayers*, block_dCSRmat ∗ *Ai*, dCSRmat ∗ *local_A*, ivector ∗ *local_index*)

Solve Ax = b by standard Krylov methods.

Parameters

A	Pointer to the coeff matrix in block_dCSRmat format
b	Pointer to the right hand side in dvector format
x	Pointer to the approx solution in dvector format
itparam	Pointer to parameters for iterative solvers
NumLayers	Number of layers used for sweeping preconditioner
Ai	Pointer to the coeff matrix for the preconditioner in block_dCSRmat format
local_A	Pointer to the local coeff matrices in the dCSRmat format
local_index	Pointer to the local index in ivector format

Returns

Iteration number if converges; ERROR otherwise.

Author

Xiaozhe Hu

Date

05/01/2014

Definition at line 509 of file itsolver_bcsr.c.

9.45 itsolver_bsr.c File Reference

Iterative solvers for dBSRmat matrices.

```
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- INT fasp_solver_dbsr_itsolver (dBSRmat ∗A, dvector ∗b, dvector ∗x, precond ∗pc, itsolver_param ∗itparam)

  Solve Ax=b by preconditioned Krylov methods for BSR matrices.
- INT fasp_solver_dbsr_krylov (dBSRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam)

  Solve Ax=b by standard Krylov methods for BSR matrices.
- INT fasp_solver_dbsr_krylov_diag (dBSRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam)

  Solve Ax=b by diagonal preconditioned Krylov methods.
- INT fasp_solver_dbsr_krylov_ilu (dBSRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam, ILU_param ∗iluparam)

  Solve Ax=b by ILUs preconditioned Krylov methods.
- INT fasp_solver_dbsr_krylov_amg (dBSRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam, AMG_param ∗amgparam)

  Solve Ax=b by AMG preconditioned Krylov methods.
- INT fasp_solver_dbsr_krylov_amg_nk (dBSRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam, AMG_param ∗amgparam, dCSRmat ∗A_nk, dCSRmat ∗P_nk, dCSRmat ∗R_nk)

  Solve Ax=b by AMG with extra near kernel solve preconditioned Krylov methods.
- INT fasp_solver_dbsr_krylov_nk_amg (dBSRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam, AMG_param ∗amgparam, const INT nk_dim, dvector ∗nk)

  Solve Ax=b by AMG preconditioned Krylov methods with extra kernal space.

9.45.1 Detailed Description

Iterative solvers for dBSRmat matrices.

9.45.2 Function Documentation

9.45.2.1 INT fasp_solver_dbsr_itsolver (dBSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *x*, precond ∗ *pc*, itsolver_param ∗ *itparam*)

Solve Ax=b by preconditioned Krylov methods for BSR matrices.

Parameters

A	Pointer to the coeff matrix in dBSRmat format
b	Pointer to the right hand side in dvector format

x	Pointer to the approx solution in dvector format
pc	Pointer to the preconditioning action
itparam	Pointer to parameters for iterative solvers

Returns

Iteration number if converges; ERROR otherwise.

Author

Zhiyang Zhou, Xiaozhe Hu

Date

10/26/2010

Definition at line 37 of file itsolver_bsr.c.

9.45.2.2 INT fasp_solver_dbsr_krylov (dBSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *x*, itsolver_param ∗ *itparam*)

Solve Ax=b by standard Krylov methods for BSR matrices.

Parameters

A	Pointer to the coeff matrix in dBSRmat format
b	Pointer to the right hand side in dvector format
x	Pointer to the approx solution in dvector format
itparam	Pointer to parameters for iterative solvers

Returns

Iteration number if converges; ERROR otherwise.

Author

Zhiyang Zhou, Xiaozhe Hu

Date

10/26/2010

Definition at line 125 of file itsolver_bsr.c.

9.45.2.3 INT fasp_solver_dbsr_krylov_amg (dBSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *x*, itsolver_param ∗ *itparam*, AMG_param ∗ *amgparam*)

Solve Ax=b by AMG preconditioned Krylov methods.

Parameters

A	Pointer to the coeff matrix in dBSRmat format
b	Pointer to the right hand side in dvector format
x	Pointer to the approx solution in dvector format
itparam	Pointer to parameters for iterative solvers
amgparam	Pointer to parameters of AMG

Returns

Iteration number if converges; ERROR otherwise.

Author

Xiaozhe Hu

Date

03/16/2012

parameters of iterative method

Definition at line 347 of file itsolver_bsr.c.

9.45.2.4 INT fasp_solver_dbsr_krylov_amg_nk (dBSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *x*, itsolver_param ∗ *itparam*, AMG_param ∗ *amgparam*, dCSRmat ∗ *A_nk*, dCSRmat ∗ *P_nk*, dCSRmat ∗ *R_nk*)

Solve Ax=b by AMG with extra near kernel solve preconditioned Krylov methods.

Parameters

A	Pointer to the coeff matrix in dBSRmat format
b	Pointer to the right hand side in dvector format
x	Pointer to the approx solution in dvector format
itparam	Pointer to parameters for iterative solvers
amgparam	Pointer to parameters of AMG
A_nk	Pointer to the coeff matrix for near kernel space in dBSRmat format
P_nk	Pointer to the prolongation for near kernel space in dBSRmat format
R_nk	Pointer to the restriction for near kernel space in dBSRmat format

Returns

Iteration number if converges; ERROR otherwise.

Author

Xiaozhe Hu

Date

05/26/2012

Definition at line 488 of file itsolver_bsr.c.

9.45.2.5 INT fasp_solver_dbsr_krylov_diag (dBSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *x*, itsolver_param ∗ *itparam*)

Solve Ax=b by diagonal preconditioned Krylov methods.

Parameters

A	Pointer to the coeff matrix in dBSRmat format
b	Pointer to the right hand side in dvector format
x	Pointer to the approx solution in dvector format
itparam	Pointer to parameters for iterative solvers

Returns

Iteration number if converges; ERROR otherwise.

Author

Zhiyang Zhou, Xiaozhe Hu

Date

10/26/2010

Modified by Chunsheng Feng, Zheng Li on 10/15/2012

Definition at line 176 of file itsolver_bsr.c.

9.45.2.6 INT fasp_solver_dbsr_krylov_ilu (dBSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *x*, itsolver_param ∗ *itparam*, ILU_param ∗ *iluparam*)

Solve Ax=b by ILUs preconditioned Krylov methods.

Parameters

A	Pointer to the coeff matrix in dBSRmat format
b	Pointer to the right hand side in dvector format
x	Pointer to the approx solution in dvector format
itparam	Pointer to parameters for iterative solvers
iluparam	Pointer to parameters of ILU

Returns

Iteration number if converges; ERROR otherwise.

Author

Shiquang Zhang, Xiaozhe Hu

Date

10/26/2010

Definition at line 280 of file itsolver_bsr.c.

9.45.2.7 INT fasp_solver_dbsr_krylov_nk_amg (dBSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *x*, itsolver_param ∗ *itparam*, AMG_param ∗ *amgparam*, const INT *nk_dim*, dvector ∗ *nk*)

Solve Ax=b by AMG preconditioned Krylov methods with extra kernal space.

Parameters

A	Pointer to the coeff matrix in dBSRmat format
b	Pointer to the right hand side in dvector format
x	Pointer to the approx solution in dvector format
itparam	Pointer to parameters for iterative solvers
amgparam	Pointer to parameters of AMG
nk_dim	Dimension of the near kernel spaces
nk	Pointer to the near kernal spaces

Returns

Iteration number if converges; ERROR otherwise.

Author

Xiaozhe Hu

Date

05/27/2012

parameters of iterative method

Definition at line 647 of file itsolver_bsr.c.

9.46 itsolver_csr.c File Reference

Iterative solvers for dCSRmat matrices.

```
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- INT fasp_solver_dcsr_itsolver (dCSRmat ∗A, dvector ∗b, dvector ∗x, precond ∗pc, itsolver_param ∗itparam)

  Solve Ax=b by preconditioned Krylov methods for CSR matrices.
- INT fasp_solver_dcsr_krylov (dCSRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam)

  Solve Ax=b by standard Krylov methods for CSR matrices.
- INT fasp_solver_dcsr_krylov_diag (dCSRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam)

  Solve Ax=b by diagonal preconditioned Krylov methods.
- INT fasp_solver_dcsr_krylov_Schwarz (dCSRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam, Schwarz_param ∗schparam)

  Solve Ax=b by overlapping Schwarz Krylov methods.
- INT fasp_solver_dcsr_krylov_amg (dCSRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam, AMG_param ∗amgparam)

  Solve Ax=b by AMG preconditioned Krylov methods.

- INT fasp_solver_dcsr_krylov_ilu (dCSRmat *A, dvector *b, dvector *x, itsolver_param *itparam, ILU_param *iluparam)

  Solve Ax=b by ILUs preconditioned Krylov methods.
- INT fasp_solver_dcsr_krylov_ilu_M (dCSRmat *A, dvector *b, dvector *x, itsolver_param *itparam, ILU_param *iluparam, dCSRmat *M)

  Solve Ax=b by ILUs preconditioned Krylov methods: ILU of M as preconditioner.
- INT fasp_solver_dcsr_krylov_amg_nk (dCSRmat *A, dvector *b, dvector *x, itsolver_param *itparam, AMG_↩ param *amgparam, dCSRmat *A_nk, dCSRmat *P_nk, dCSRmat *R_nk)

  Solve Ax=b by AMG preconditioned Krylov methods with an extra near kernel solve.

9.46.1 Detailed Description

Iterative solvers for dCSRmat matrices.

9.46.2 Function Documentation

9.46.2.1 INT fasp_solver_dcsr_itsolver (dCSRmat * *A*, dvector * *b*, dvector * *x*, precond * *pc*, itsolver_param * *itparam*)

Solve Ax=b by preconditioned Krylov methods for CSR matrices.

Parameters

A	Pointer to the coeff matrix in dCSRmat format
b	Pointer to the right hand side in dvector format
x	Pointer to the approx solution in dvector format
pc	Pointer to the preconditioning action
itparam	Pointer to parameters for iterative solvers

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang

Date

09/25/2009

Note

This is an abstract interface for iterative methods.

Definition at line 39 of file itsolver_csr.c.

9.46.2.2 INT fasp_solver_dcsr_krylov (dCSRmat * *A*, dvector * *b*, dvector * *x*, itsolver_param * *itparam*)

Solve Ax=b by standard Krylov methods for CSR matrices.

Parameters

A	Pointer to the coeff matrix in dCSRmat format
b	Pointer to the right hand side in dvector format
x	Pointer to the approx solution in dvector format
itparam	Pointer to parameters for iterative solvers

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang, Shiquan Zhang

Date

09/25/2009

Definition at line 143 of file itsolver_csr.c.

9.46.2.3 INT fasp_solver_dcsr_krylov_amg (dCSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *x*, itsolver_param ∗ *itparam*, AMG_param ∗ *amgparam*)

Solve Ax=b by AMG preconditioned Krylov methods.

Parameters

A	Pointer to the coeff matrix in dCSRmat format
b	Pointer to the right hand side in dvector format
x	Pointer to the approx solution in dvector format
itparam	Pointer to parameters for iterative solvers
amgparam	Pointer to parameters for AMG methods

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang

Date

09/25/2009

Definition at line 338 of file itsolver_csr.c.

9.46.2.4 INT fasp_solver_dcsr_krylov_amg_nk (dCSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *x*, itsolver_param ∗ *itparam*, AMG_param ∗ *amgparam*, dCSRmat ∗ *A_nk*, dCSRmat ∗ *P_nk*, dCSRmat ∗ *R_nk*)

Solve Ax=b by AMG preconditioned Krylov methods with an extra near kernel solve.

Parameters

A	Pointer to the coeff matrix in dCSRmat format
b	Pointer to the right hand side in dvector format
x	Pointer to the approx solution in dvector format
itparam	Pointer to parameters for iterative solvers
amgparam	Pointer to parameters for AMG methods
A_nk	Pointer to the coeff matrix of near kernel space in dCSRmat format
P_nk	Pointer to the prolongation of near kernel space in dCSRmat format
R_nk	Pointer to the restriction of near kernel space in dCSRmat format

Returns

Iteration number if converges; ERROR otherwise.

Author

Xiaozhe Hu

Date

05/26/2014

Definition at line 611 of file itsolver_csr.c.

9.46.2.5 INT fasp_solver_dcsr_krylov_diag (dCSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *x*, itsolver_param ∗ *itparam*)

Solve Ax=b by diagonal preconditioned Krylov methods.

Parameters

A	Pointer to the coeff matrix in dCSRmat format
b	Pointer to the right hand side in dvector format
x	Pointer to the approx solution in dvector format
itparam	Pointer to parameters for iterative solvers

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang, Shiquan Zhang

Date

09/25/2009

Definition at line 193 of file itsolver_csr.c.

9.46.2.6 INT fasp_solver_dcsr_krylov_ilu (dCSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *x*, itsolver_param ∗ *itparam*, ILU_param ∗ *iluparam*)

Solve Ax=b by ILUs preconditioned Krylov methods.

Parameters

A	Pointer to the coeff matrix in dCSRmat format
b	Pointer to the right hand side in dvector format
x	Pointer to the approx solution in dvector format
itparam	Pointer to parameters for iterative solvers
iluparam	Pointer to parameters for ILU

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang, Shiquan Zhang

Date

09/25/2009

Definition at line 443 of file itsolver_csr.c.

9.46.2.7 INT fasp_solver_dcsr_krylov_ilu_M (dCSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *x*, itsolver_param ∗ *itparam*, ILU_param ∗ *iluparam*, dCSRmat ∗ *M*)

Solve Ax=b by ILUs preconditioned Krylov methods: ILU of M as preconditioner.

Parameters

A	Pointer to the coeff matrix in dCSRmat format
b	Pointer to the right hand side in dvector format
x	Pointer to the approx solution in dvector format
itparam	Pointer to parameters for iterative solvers
iluparam	Pointer to parameters for ILU
M	Pointer to the preconditioning matrix in dCSRmat format

Returns

Iteration number if converges; ERROR otherwise.

Author

Xiaozhe Hu

Date

09/25/2009

Note

This function is specially designed for reservoir simulation. Have not been tested in any other places.

Definition at line 527 of file itsolver_csr.c.

9.46.2.8 INT fasp_solver_dcsr_krylov_Schwarz (dCSRmat * *A*, dvector * *b*, dvector * *x*, itsolver_param * *itparam*, Schwarz_param * *schparam*)

Solve Ax=b by overlapping Schwarz Krylov methods.

Parameters

A	Pointer to the coeff matrix in dCSRmat format
b	Pointer to the right hand side in dvector format
x	Pointer to the approx solution in dvector format
itparam	Pointer to parameters for iterative solvers
schparam	Pointer to parameters for Schwarz methods

Returns

Iteration number if converges; ERROR otherwise.

Author

Xiaozhe Hu

Date

03/21/2011

Modified by Chensong on 07/02/2012: change interface

Definition at line 257 of file itsolver_csr.c.

9.47 itsolver_mf.c File Reference

Iterative solvers using matrix-free spmv operations.

```
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "fasp_block.h"
#include "itsolver_util.inl"
```

Functions

- INT fasp_solver_itsolver (mxv_matfree ∗mf, dvector ∗b, dvector ∗x, precond ∗pc, itsolver_param ∗itparam)

  Solve Ax=b by preconditioned Krylov methods for CSR matrices.
- INT fasp_solver_krylov (mxv_matfree ∗mf, dvector ∗b, dvector ∗x, itsolver_param ∗itparam)

  Solve Ax=b by standard Krylov methods – without preconditioner.
- void fasp_solver_itsolver_init (INT matrix_format, mxv_matfree ∗mf, void ∗A)

  Initialize itsovlers.

9.47.1 Detailed Description

Iterative solvers using matrix-free spmv operations.

9.47.2 Function Documentation

9.47.2.1 INT fasp_solver_itsolver (mxv_matfree * *mf,* dvector * *b,* dvector * *x,* precond * *pc,* itsolver_param * *itparam*)

Solve Ax=b by preconditioned Krylov methods for CSR matrices.

Parameters

mf	Pointer to mxv_matfree matrix-free spmv operation
b	Pointer to the right hand side in dvector format
x	Pointer to the approx solution in dvector format
pc	Pointer to the preconditioning action
itparam	Pointer to parameters for iterative solvers

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang

Date

09/25/2009

Note

This is an abstract interface for iterative methods.

Modified by Feiteng Huang on 09/19/2012: matrix free

Definition at line 50 of file itsolver_mf.c.

9.47.2.2 void fasp_solver_itsolver_init (INT *matrix_format*, mxv_matfree ∗ *mf*, void ∗ *A*)

Initialize itsovlers.

Parameters

matrix_format	matrix format
mf	Pointer to mxv_matfree matrix-free spmv operation
A	void pointer to matrix

Author

Feiteng Huang

Date

09/18/2012

Modified by Chensong Zhang on 05/10/2013: Change interface of mat-free mv

Definition at line 197 of file itsolver_mf.c.

9.47.2.3 INT fasp_solver_krylov (mxv_matfree ∗ *mf*, dvector ∗ *b*, dvector ∗ *x*, itsolver_param ∗ *itparam*)

Solve Ax=b by standard Krylov methods – without preconditioner.

Parameters

mf	Pointer to mxv_matfree matrix-free spmv operation
b	Pointer to the right hand side in dvector format
x	Pointer to the approx solution in dvector format
itparam	Pointer to parameters for iterative solvers

Returns

Number of iterations if succeed

Author

Chensong Zhang, Shiquan Zhang

Date

09/25/2009

Modified by Feiteng Huang on 09/20/2012: matrix free

Definition at line 150 of file itsolver_mf.c.

9.48 itsolver_str.c File Reference

Iterative solvers for dSTRmat matrices.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- INT fasp_solver_dstr_itsolver (dSTRmat ∗A, dvector ∗b, dvector ∗x, precond ∗pc, itsolver_param ∗itparam)

  Solve Ax=b by standard Krylov methods.
- INT fasp_solver_dstr_krylov (dSTRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam)

  Solve Ax=b by standard Krylov methods.
- INT fasp_solver_dstr_krylov_diag (dSTRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam)

  Solve Ax=b by diagonal preconditioned Krylov methods.
- INT fasp_solver_dstr_krylov_ilu (dSTRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam, ILU_param ∗iluparam)

  Solve Ax=b by structured ILU preconditioned Krylov methods.
- INT fasp_solver_dstr_krylov_blockgs (dSTRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam, ivector ∗neigh, ivector ∗order)

  Solve Ax=b by diagonal preconditioned Krylov methods.

9.48.1 Detailed Description

Iterative solvers for dSTRmat matrices.

9.48.2 Function Documentation

9.48.2.1 INT fasp_solver_dstr_itsolver (dSTRmat * A, dvector * b, dvector * x, precond * pc, itsolver_param * itparam)

Solve Ax=b by standard Krylov methods.

Parameters

A	Pointer to the coeff matrix in dSTRmat format
b	Pointer to the right hand side in dvector format
x	Pointer to the approx solution in dvector format
pc	Pointer to the preconditioning action
itparam	Pointer to parameters for iterative solvers

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang

Date

09/25/2009

Definition at line 34 of file itsolver_str.c.

9.48.2.2 INT fasp_solver_dstr_krylov (dSTRmat * A, dvector * b, dvector * x, itsolver_param * itparam)

Solve Ax=b by standard Krylov methods.

Parameters

A	Pointer to the coeff matrix in dSTRmat format
b	Pointer to the right hand side in dvector format
x	Pointer to the approx solution in dvector format
itparam	Pointer to parameters for iterative solvers

Returns

Iteration number if converges; ERROR otherwise.

Author

Zhiyang Zhou

Date

04/25/2010

Definition at line 117 of file itsolver_str.c.

9.48.2.3 INT fasp_solver_dstr_krylov_blockgs (dSTRmat * *A*, dvector * *b*, dvector * *x*, itsolver_param * *itparam*, ivector * *neigh*, ivector * *order*)

Solve Ax=b by diagonal preconditioned Krylov methods.

Parameters

A	Pointer to the coeff matrix in dSTRmat format
b	Pointer to the right hand side in dvector format
x	Pointer to the approx solution in dvector format
itparam	Pointer to parameters for iterative solvers
neigh	Pointer to neighbor vector
order	Pointer to solver ordering

Returns

Iteration number if converges; ERROR otherwise.

Author

Xiaozhe Hu

Date

10/10/2010

Definition at line 324 of file itsolver_str.c.

9.48.2.4 INT fasp_solver_dstr_krylov_diag (dSTRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *x*, itsolver_param ∗ *itparam*)

Solve Ax=b by diagonal preconditioned Krylov methods.

Parameters

A	Pointer to the coeff matrix in dSTRmat format
b	Pointer to the right hand side in dvector format
x	Pointer to the approx solution in dvector format
itparam	Pointer to parameters for iterative solvers

Returns

Iteration number if converges; ERROR otherwise.

Author

Zhiyang Zhou

Date

4/23/2010

Definition at line 165 of file itsolver_str.c.

9.48.2.5 INT fasp_solver_dstr_krylov_ilu (dSTRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *x*, itsolver_param ∗ *itparam*, ILU_param ∗ *iluparam*)

Solve Ax=b by structured ILU preconditioned Krylov methods.

Parameters

A	Pointer to the coeff matrix in dSTRmat format
b	Pointer to the right hand side in dvector format
x	Pointer to the approx solution in dvector format
itparam	Pointer to parameters for iterative solvers
iluparam	Pointer to parameters for ILU

Returns

Iteration number if converges; ERROR otherwise.

Author

Xiaozhe Hu

Date

05/01/2010

Definition at line 231 of file itsolver_str.c.

9.49 lu.c File Reference

LU decomposition and direct solve for small dense matrices.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- SHORT fasp_smat_lu_decomp (REAL ∗A, INT pivot[ ], INT n)

  LU decomposition of A usind Doolittle's method.
- SHORT fasp_smat_lu_solve (REAL ∗A, REAL b[ ], INT pivot[ ], REAL x[ ], INT n)

  Solving Ax=b using LU decomposition.

9.49.1 Detailed Description

LU decomposition and direct solve for small dense matrices.

9.49.2 Function Documentation

9.49.2.1 SHORT fasp_smat_lu_decomp (REAL ∗ *A*, INT *pivot[ ]*, INT *n*)

LU decomposition of A usind Doolittle's method.

Parameters

A	Pointer to the full matrix
pivot	Pivoting positions
n	Size of matrix A

Returns

FASP_SUCCESS if successed; otherwise, error information.

Note

Use Doolittle's method to decompose the n x n matrix A into a unit lower triangular matrix L and an upper triangular matrix U such that A = LU. The matrices L and U replace the matrix A. The diagonal elements of L are 1 and are not stored.
The Doolittle method with partial pivoting is: Determine the pivot row and interchange the current row with the pivot row, then assuming that row k is the current row, k = 0, ..., n - 1 evaluate in order the following pair of expressions U[k][j] = A[k][j] - (L[k][0]*U[0][j] + ... + L[k][k-1]*U[k-1][j]) for j = k, k+1, ... , n-1 L[i][k] = (A[i][k] - (L[i][0]*U[0][k] + . + L[i][k-1]*U[k-1][k])) / U[k][k] for i = k+1, ... , n-1.

Author

Xuehai Huang

Date

04/02/2009

Definition at line 46 of file lu.c.

9.49.2.2 SHORT fasp_smat_lu_solve (REAL * *A*, REAL *b[ ]*, INT *pivot[ ]*, REAL *x[ ]*, INT *n*)

Solving Ax=b using LU decomposition.

Parameters

A	Pointer to the full matrix
b	Right hand side array
pivot	Pivoting positions
x	Pointer to the solution array
n	Size of matrix A

Returns

FASP_SUCCESS if successed; otherwise, error information.

Note

This routine uses Doolittle's method to solve the linear equation Ax = b. This routine is called after the matrix A has been decomposed into a product of a unit lower triangular matrix L and an upper triangular matrix U with pivoting. The solution proceeds by solving the linear equation Ly = b for y and subsequently solving the linear equation Ux = y for x.

Author

Xuehai Huang

Date

04/02/2009

Definition at line 117 of file lu.c.

9.50 memory.c File Reference

Memory allocation and deallocation.

```
#include "fasp.h"
```

Functions

- void ∗ fasp_mem_calloc (LONGLONG size, INT type)

  1M = 1024∗1024
- void ∗ fasp_mem_realloc (void ∗oldmem, LONGLONG tsize)

  Reallocate, initiate, and check memory.
- void fasp_mem_free (void ∗mem)

  Free up previous allocated memory body.
- void fasp_mem_usage ()

  Show total allocated memory currently.
- SHORT fasp_mem_check (void ∗ptr, const char ∗message, INT ERR)

  Check wether a point is null or not.
- SHORT fasp_mem_iludata_check (ILU_data ∗iludata)

  Check wether a ILU_data has enough work space.
- SHORT fasp_mem_dcsr_check (dCSRmat ∗A)

  Check wether a dCSRmat A has sucessfully allocated memory.

Variables

- unsigned INT total_alloc_mem = 0
- unsigned INT total_alloc_count = 0

  Total allocated memory amount.
- const INT Million = 1048576

  Total number of allocations.

9.50.1 Detailed Description

Memory allocation and deallocation.

9.50.2 Function Documentation

9.50.2.1 void * fasp_mem_calloc (LONGLONG *size*, INT *type*)

1M = 1024*1024

Allocate, initiate, and check memory

Parameters

size	Number of memory blocks
type	Size of memory blocks

Returns

Void pointer to the allocated memory

Author

Chensong Zhang

Date

2010/08/12

Modified by Chunsheng Feng on 12/20/2013 Modified by Chunsheng Feng on 07/23/2013 Modified by Chunsheng Feng on 07/30/2013 Modified by Chensong Zhang on 07/30/2013: print error if failed

Definition at line 58 of file memory.c.

9.50.2.2 SHORT fasp_mem_check (void * *ptr*, const char * *message*, INT *ERR*)

Check wether a point is null or not.

Parameters

ptr	Void pointer to be checked
message	Error message to print
ERR	Integer error code

Returns

FASP_SUCCESS or error code

Author

Chensong Zhang

Date

11/16/2009

Definition at line 192 of file memory.c.

9.50.2.3 SHORT fasp_mem_dcsr_check (dCSRmat * *A*)

Check wether a dCSRmat A has sucessfully allocated memory.

Parameters

A	Pointer to be cheked

Returns

FASP_SUCCESS if success, else ERROR message (negative value)

Author

Xiaozhe Hu

Date

11/27/09

Definition at line 242 of file memory.c.

9.50.2.4 void fasp_mem_free (void ∗ *mem*)

Free up previous allocated memory body.

Parameters

mem	Pointer to the memory body need to be freed

Returns

NULL pointer

Author

Chensong Zhang

Date

2010/12/24

Definition at line 145 of file memory.c.

9.50.2.5 SHORT fasp_mem_iludata_check (ILU_data ∗ *iludata*)

Check wether a ILU_data has enough work space.

Parameters

iludata	Pointer to be cheked

Returns

FASP_SUCCESS if success, else ERROR (negative value)

Author

Xiaozhe Hu, Chensong Zhang

Date

11/27/09

Definition at line 216 of file memory.c.

9.50.2.6 void * fasp_mem_realloc (void * *oldmem*, LONGLONG *type*)

Reallocate, initiate, and check memory.

Parameters

oldmem	Pointer to the existing mem block
type	Size of memory blocks

Returns

Void pointer to the reallocated memory

Author

Chensong Zhang

Date

2010/08/12

Modified by Chunsheng Feng on 07/23/2013 Modified by Chensong Zhang on 07/30/2013: print error if failed

Definition at line 111 of file memory.c.

9.50.2.7 void fasp_mem_usage ( )

Show total allocated memory currently.

Author

Chensong Zhang

Date

2010/08/12

Definition at line 170 of file memory.c.

9.50.3 Variable Documentation

9.50.3.1 unsigned INT total_alloc_count = 0

Total allocated memory amount.

total allocation times

Definition at line 33 of file memory.c.

9.50.3.2 unsigned INT total_alloc_mem = 0

total allocated memory

Definition at line 32 of file memory.c.

9.51 message.c File Reference

Output some useful messages.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void print_itinfo (const INT ptrlvl, const INT stop_type, const INT iter, const REAL relres, const REAL absres, const REAL factor)

    Print out iteration information for iterative solvers.
- void print_amgcomplexity (AMG_data ∗mgl, const SHORT prtlvl)

    Print complexities of AMG method.
- void print_amgcomplexity_bsr (AMG_data_bsr ∗mgl, const SHORT prtlvl)

    Print complexities of AMG method for BSR matrices.
- void print_cputime (const char ∗message, const REAL cputime)

    Print CPU walltime.
- void print_message (const INT ptrlvl, const char ∗message)

    Print output information if necessary.
- void fasp_chkerr (const SHORT status, const char ∗fctname)

    Check error status and print out error messages before quit.

9.51.1 Detailed Description

Output some useful messages.

Note

These routines are meant for internal use only.

9.51.2 Function Documentation

9.51.2.1 void fasp_chkerr (const SHORT *status*, const char ∗ *fctname*)

Check error status and print out error messages before quit.

Parameters

status	Error status
fctname	Function name where this routine is called

Author

Chensong Zhang

Date

01/10/2012

Definition at line 199 of file message.c.

9.51.2.2 void void print_amgcomplexity (AMG_data ∗ *mgl*, const SHORT *prtlvl*)

Print complexities of AMG method.

Parameters

mgl	Multilevel hierachy for AMG
prtlvl	How much information to print

Author

Chensong Zhang

Date

11/16/2009

Definition at line 79 of file message.c.

9.51.2.3 void void print_amgcomplexity_bsr (AMG_data_bsr ∗ *mgl*, const SHORT *prtlvl*)

Print complexities of AMG method for BSR matrices.

Parameters

mgl	Multilevel hierachy for AMG
prtlvl	How much information to print

Author

Chensong Zhang

Date

05/10/2013

Definition at line 122 of file message.c.

9.51.2.4 void void print_cputime (const char ∗ *message*, const REAL *cputime*)

Print CPU walltime.

Parameters

message	Some string to print out
cputime	Walltime since start to end

Author

Chensong Zhang

Date

04/10/2012

Definition at line 165 of file message.c.

9.51.2.5 void print_itinfo (const INT *ptrlvl*, const INT *stop_type*, const INT *iter*, const REAL *relres*, const REAL *absres*, const REAL *factor*)

Print out iteration information for iterative solvers.

Parameters

ptrlvl	Level for output
stop_type	Type of stopping criteria
iter	Number of iterations
relres	Relative residual of different kinds
absres	Absolute residual of different kinds
factor	Contraction factor

Author

Chensong Zhang

Date

11/16/2009

Modified by Chensong Zhang on 03/28/2013: Output initial guess Modified by Chensong Zhang on 04/05/2013: Fix a typo

Definition at line 36 of file message.c.

9.51.2.6 void print_message (const INT *ptrlvl*, const char * *message*)

Print output information if necessary.

Parameters

ptrlvl	Level for output
message	Error message to print

Author

Chensong Zhang

Date

11/16/2009

Definition at line 182 of file message.c.

9.52 mgcycle.c File Reference

Abstract non-recursive multigrid cycle.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "forts_ns.h"
#include "mg_util.inl"
```

Functions

- void fasp_solver_mgcycle (AMG_data ∗mgl, AMG_param ∗param)
  Solve Ax=b with non-recursive multigrid cycle.
- void fasp_solver_mgcycle_bsr (AMG_data_bsr ∗mgl, AMG_param ∗param)
  Solve Ax=b with non-recursive multigrid cycle.

9.52.1 Detailed Description

Abstract non-recursive multigrid cycle.

9.52.2 Function Documentation

9.52.2.1 void fasp_solver_mgcycle (AMG_data ∗ *mgl*, AMG_param ∗ *param*)

Solve Ax=b with non-recursive multigrid cycle.

Parameters

mgl	Pointer to AMG data: AMG_data
param	Pointer to AMG parameters: AMG_param

Author

Chensong Zhang

Date

10/06/2010

Modified by Chensong Zhang on 12/13/2011 Modified by Chensong Zhang on 02/27/2013: update direct solvers. Modified by Chensong Zhang on 12/30/2014: update Schwarz smoothers.

Definition at line 41 of file mgcycle.c.

9.52.2.2 void fasp_solver_mgcycle_bsr (AMG_data_bsr * *mgl*, AMG_param * *param*)

Solve Ax=b with non-recursive multigrid cycle.

Parameters

mgl	Pointer to AMG data: AMG_data_bsr
param	Pointer to AMG parameters: AMG_param

Author

Xiaozhe Hu

Date

08/07/2011

Definition at line 257 of file mgcycle.c.

9.53 mgrecur.c File Reference

Abstract multigrid cycle – recursive version.

```
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "mg_util.inl"
```

Functions

- void fasp_solver_mgrecur (AMG_data ∗mgl, AMG_param ∗param, INT level)

  Solve Ax=b with recursive multigrid K-cycle.

9.53.1 Detailed Description

Abstract multigrid cycle – recursive version.

Note

Not used any more. Will be removed! –Chensong

9.53.2 Function Documentation

9.53.2.1 void fasp_solver_mgrecur (**AMG_data** ∗ *mgl,* **AMG_param** ∗ *param,* **INT** *level*)

Solve Ax=b with recursive multigrid K-cycle.

Parameters

mgl	Pointer to AMG data: AMG_data

param	Pointer to AMG parameters: AMG_param
level	Index of the current level

Author

Xuehai Huang, Chensong Zhang

Date

04/06/2010

Modified by Chensong Zhang on 01/10/2012 Modified by Chensong Zhang on 02/27/2013: update direct solvers.

Definition at line 33 of file mgrecur.c.

9.54 ordering.c File Reference

A collection of ordering, merging, removing duplicated integers functions.

```
#include "fasp.h"
```

Functions

- INT fasp_BinarySearch (INT ∗list, INT value, INT nlist)

  Binary Search.
- INT fasp_aux_unique (INT numbers[ ], INT size)

  Remove duplicates in an sorted (ascending order) array.
- void fasp_aux_merge (INT numbers[ ], INT work[ ], INT left, INT mid, INT right)

  Merge two sorted arrays.
- void fasp_aux_msort (INT numbers[ ], INT work[ ], INT left, INT right)

  Sort the INT array in ascending order with the merge sort algorithm.
- void fasp_aux_iQuickSort (INT ∗a, INT left, INT right)

  Sort the array (INT type) in ascending order with the quick sorting algorithm.
- void fasp_aux_dQuickSort (REAL ∗a, INT left, INT right)

  Sort the array (REAL type) in ascending order with the quick sorting algorithm.
- void fasp_aux_iQuickSortIndex (INT ∗a, INT left, INT right, INT ∗index)

  Reorder the index of (INT type) so that 'a' is in ascending order.
- void fasp_aux_dQuickSortIndex (REAL ∗a, INT left, INT right, INT ∗index)

  Reorder the index of (REAL type) so that 'a' is ascending in such order.
- void fasp_dcsr_CMK_order (const dCSRmat ∗A, INT ∗order, INT ∗oindex)

  Ordering vertices of matrix graph corresponding to A.
- void fasp_dcsr_RCMK_order (const dCSRmat ∗A, INT ∗order, INT ∗oindex, INT ∗rorder)

  Resverse CMK ordering.

9.54.1 Detailed Description

A collection of ordering, merging, removing duplicated integers functions.

9.54.2 Function Documentation

9.54.2.1 void fasp_aux_dQuickSort (REAL * *a*, INT *left*, INT *right*)

Sort the array (REAL type) in ascending order with the quick sorting algorithm.

Parameters

a	Pointer to the array needed to be sorted
left	Starting index
right	Ending index

Author

Zhiyang Zhou

Date

2009/11/28

Note

'left' and 'right' are usually set to be 0 and n-1, respectively where n is the length of 'a'.

Definition at line 239 of file ordering.c.

9.54.2.2 void fasp_aux_dQuickSortIndex (REAL * *a*, INT *left*, INT *right*, INT * *index*)

Reorder the index of (REAL type) so that 'a' is ascending in such order.

Parameters

a	Pointer to the array
left	Starting index
right	Ending index
index	Index of 'a' (out)

Author

Zhiyang Zhou

Date

2009/12/02

Note

'left' and 'right' are usually set to be 0 and n-1,respectively,where n is the length of 'a'. 'index' should be initialized in the nature order and it has the same length as 'a'.

Definition at line 320 of file ordering.c.

9.54.2.3 void fasp_aux_iQuickSort (INT * *a*, INT *left*, INT *right*)

Sort the array (INT type) in ascending order with the quick sorting algorithm.

Parameters

a	Pointer to the array needed to be sorted
left	Starting index
right	Ending index

Author

Zhiyang Zhou

Date

11/28/2009

Note

'left' and 'right' are usually set to be 0 and n-1, respectively where n is the length of 'a'.

Definition at line 201 of file ordering.c.

9.54.2.4 void fasp_aux_iQuickSortIndex (INT ∗ *a*, INT *left*, INT *right*, INT ∗ *index*)

Reorder the index of (INT type) so that 'a' is in ascending order.

Parameters

a	Pointer to the array
left	Starting index
right	Ending index
index	Index of 'a' (out)

Author

Zhiyang Zhou

Date

2009/12/02

Note

'left' and 'right' are usually set to be 0 and n-1,respectively,where n is the length of 'a'. 'index' should be initialized in the nature order and it has the same length as 'a'.

Definition at line 279 of file ordering.c.

9.54.2.5 void fasp_aux_merge (INT *numbers[ ]*, INT *work[ ]*, INT *left*, INT *mid*, INT *right*)

Merge two sorted arrays.

Parameters

numbers	Pointer to the array needed to be sorted
work	Pointer to the work array with same size as numbers
left	Starting index of array 1
mid	Starting index of array 2
right	Ending index of array 1 and 2

Author

Chensong Zhang

Date

11/21/2010

Note

Both arrays are stored in numbers! Arrays should be pre-sorted!

Definition at line 108 of file ordering.c.

9.54.2.6 void fasp_aux_msort (INT *numbers[ ]*, INT *work[ ]*, INT *left*, INT *right*)

Sort the INT array in ascending order with the merge sort algorithm.

Parameters

numbers	Pointer to the array needed to be sorted
work	Pointer to the work array with same size as numbers
left	Starting index
right	Ending index

Author

Chensong Zhang

Date

11/21/2010

Note

'left' and 'right' are usually set to be 0 and n-1, respectively

Definition at line 170 of file ordering.c.

9.54.2.7 INT fasp_aux_unique (INT *numbers[ ]*, INT *size*)

Remove duplicates in an sorted (ascending order) array.

Parameters

numbers	Pointer to the array needed to be sorted (in/out)
size	Length of the target array

Returns

New size after removing duplicates

Author

Chensong Zhang

Date

11/21/2010

Note

Operation is in place. Does not use any extra or temporary storage.

Definition at line 75 of file ordering.c.

9.54.2.8 INT fasp_BinarySearch (INT ∗ *list*, INT *value*, INT *nlist*)

Binary Search.

Parameters

list	Pointer to a set of values
value	The target
nlist	Length of the array list

Returns

The location of value in array list if succeeded; otherwise, return -1.

Author

Chunsheng Feng

Date

03/01/2011

Definition at line 30 of file ordering.c.

9.54.2.9 void fasp_dcsr_CMK_order (const dCSRmat ∗ *A*, INT ∗ *order*, INT ∗ *oindex*)

Ordering vertices of matrix graph corresponding to A.

Parameters

A	Pointer to matrix
oindex	Pointer to index of vertices in order
order	Pointer to vertices with increasing degree

Author

Zheng Li, Chensong Zhang

Date

05/28/2014

Definition at line 356 of file ordering.c.

9.54.2.10 void fasp_dcsr_RCMK_order (const dCSRmat ∗ *A,* INT ∗ *order,* INT ∗ *oindex,* INT ∗ *rorder*)

Resverse CMK ordering.

Parameters

A	Pointer to matrix
order	Pointer to vertices with increasing degree
oindex	Pointer to index of vertices in order
rorder	Pointer to reverse order

Author

Zheng Li, Chensong Zhang

Date

10/10/2014

Definition at line 405 of file ordering.c.

9.55 parameters.c File Reference

Initialize, set, or print input data and parameters.

```
#include <stdio.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void fasp_param_set (int argc, const char ∗argv[ ], input_param ∗iniparam)

  Read input from command-line arguments.

- void fasp_param_init (input_param ∗iniparam, itsolver_param ∗itsparam, AMG_param ∗amgparam, ILU_param ∗iluparam, Schwarz_param ∗schparam)

  Initialize parameters, global variables, etc.
- void fasp_param_input_init (input_param ∗iniparam)

  Initialize input parameters.
- void fasp_param_amg_init (AMG_param ∗amgparam)

  Initialize AMG parameters.
- void fasp_param_solver_init (itsolver_param ∗itsparam)

  Initialize itsolver_param.
- void fasp_param_ilu_init (ILU_param ∗iluparam)

  Initialize ILU parameters.
- void fasp_param_Schwarz_init (Schwarz_param ∗schparam)

  Initialize Schwarz parameters.
- void fasp_param_amg_set (AMG_param ∗param, input_param ∗iniparam)

  Set AMG_param from INPUT.
- void fasp_param_ilu_set (ILU_param ∗iluparam, input_param ∗iniparam)

  Set ILU_param with INPUT.
- void fasp_param_Schwarz_set (Schwarz_param ∗schparam, input_param ∗iniparam)

  Set Schwarz_param with INPUT.
- void fasp_param_solver_set (itsolver_param ∗itsparam, input_param ∗iniparam)

  Set itsolver_param with INPUT.
- void fasp_param_amg_to_prec (precond_data ∗pcdata, AMG_param ∗amgparam)

  Set precond_data with AMG_param.
- void fasp_param_prec_to_amg (AMG_param ∗amgparam, precond_data ∗pcdata)

  Set AMG_param with precond_data.
- void fasp_param_amg_to_prec_bsr (precond_data_bsr ∗pcdata, AMG_param ∗amgparam)

  Set precond_data_bsr with AMG_param.
- void fasp_param_prec_to_amg_bsr (AMG_param ∗amgparam, precond_data_bsr ∗pcdata)

  Set AMG_param with precond_data.
- void fasp_param_amg_print (AMG_param ∗param)

  Print out AMG parameters.
- void fasp_param_ilu_print (ILU_param ∗param)

  Print out ILU parameters.
- void fasp_param_Schwarz_print (Schwarz_param ∗param)

  Print out Schwarz parameters.
- void fasp_param_solver_print (itsolver_param ∗param)

  Print out itsolver parameters.

9.55.1 Detailed Description

Initialize, set, or print input data and parameters.

9.55.2 Function Documentation

9.55.2.1 void fasp_param_amg_init (AMG_param ∗ *amgparam*)

Initialize AMG parameters.

Parameters

amgparam	Parameters for AMG

Author

Chensong Zhang

Date

2010/04/03

Definition at line 390 of file parameters.c.

9.55.2.2 void fasp_param_amg_print (AMG_param ∗ *param*)

Print out AMG parameters.

Parameters

param	Parameters for AMG

Author

Chensong Zhang

Date

2010/03/22

Definition at line 797 of file parameters.c.

9.55.2.3 void fasp_param_amg_set (AMG_param ∗ *param*, input_param ∗ *iniparam*)

Set AMG_param from INPUT.

Parameters

param	Parameters for AMG
iniparam	Input parameters

Author

Chensong Zhang

Date

2010/03/23

Definition at line 518 of file parameters.c.

9.55.2.4 void fasp_param_amg_to_prec (precond_data ∗ *pcdata*, AMG_param ∗ *amgparam*)

Set precond_data with AMG_param.

Parameters

pcdata	Preconditioning data structure
amgparam	Parameters for AMG

Author

Chensong Zhang

Date

2011/01/10

Definition at line 666 of file parameters.c.

9.55.2.5 void fasp_param_amg_to_prec_bsr (precond_data_bsr * *pcdata*, AMG_param * *amgparam*)

Set precond_data_bsr with AMG_param.

Parameters

pcdata	Preconditioning data structure
amgparam	Parameters for AMG

Author

Xiaozhe Hu

Date

02/06/2012

Definition at line 733 of file parameters.c.

9.55.2.6 void fasp_param_ilu_init (ILU_param * *iluparam*)

Initialize ILU parameters.

Parameters

iluparam	Parameters for ILU

Author

Chensong Zhang

Date

2010/04/06

Definition at line 476 of file parameters.c.

9.55.2.7 void fasp_param_ilu_print (ILU_param * *param*)

Print out ILU parameters.

Parameters

param	Parameters for ILU

Author

Chensong Zhang

Date

2011/12/20

Definition at line 898 of file parameters.c.

9.55.2.8 void fasp_param_ilu_set (ILU_param ∗ *iluparam,* input_param ∗ *iniparam*)

Set ILU_param with INPUT.

Parameters

iluparam	Parameters for ILU
iniparam	Input parameters

Author

Chensong Zhang

Date

2010/04/03

Definition at line 593 of file parameters.c.

9.55.2.9 void fasp_param_init (input_param ∗ *iniparam,* itsolver_param ∗ *itsparam,* AMG_param ∗ *amgparam,* ILU_param ∗ *iluparam,* Schwarz_param ∗ *schparam*)

Initialize parameters, global variables, etc.

Parameters

iniparam	Input parameters
itsparam	Iterative solver parameters
amgparam	AMG parameters
iluparam	ILU parameters
schparam	Schwarz parameters

Author

Chensong Zhang

Date

2010/08/12

Modified by Xiaozhe Hu (01/23/2011): initialize, then set value Modified by Chensong Zhang (09/12/2012): find a bug during debugging in VS08 Modified by Chensong Zhang (12/29/2013): rewritten

Definition at line 270 of file parameters.c.

9.55.2.10 void fasp_param_input_init (input_param * *iniparam*)

Initialize input parameters.

Parameters

iniparam	Input parameters

Author

Chensong Zhang

Date

2010/03/20

Definition at line 310 of file parameters.c.

9.55.2.11 void fasp_param_prec_to_amg (AMG_param * *amgparam*, precond_data * *pcdata*)

Set AMG_param with precond_data.

Parameters

amgparam	Parameters for AMG
pcdata	Preconditioning data structure

Author

Chensong Zhang

Date

2011/01/10

Definition at line 701 of file parameters.c.

9.55.2.12 void fasp_param_prec_to_amg_bsr (AMG_param * *amgparam*, precond_data_bsr * *pcdata*)

Set AMG_param with precond_data.

Parameters

amgparam	Parameters for AMG
pcdata	Preconditioning data structure

Author

Xiaozhe Hu

Date

02/06/2012

Definition at line 767 of file parameters.c.

9.55.2.13 void fasp_param_Schwarz_init (Schwarz_param * *schparam*)

Initialize Schwarz parameters.

Parameters

schparam	Parameters for Schwarz method

Author

Xiaozhe Hu

Date

05/22/2012

Modified by Chensong Zhang on 10/10/2014: Add block solver type

Definition at line 498 of file parameters.c.

9.55.2.14 void fasp_param_Schwarz_print (Schwarz_param * *param*)

Print out Schwarz parameters.

Parameters

param	Parameters for Schwarz

Author

Xiaozhe Hu

Date

05/22/2012

Definition at line 928 of file parameters.c.

9.55.2.15 void fasp_param_Schwarz_set (Schwarz_param * *schparam*, input_param * *iniparam*)

Set Schwarz_param with INPUT.

Parameters

schparam	Parameters for Schwarz method
iniparam	Input parameters

Author

Xiaozhe Hu

Date

05/22/2012

Definition at line 615 of file parameters.c.

9.55.2.16 void fasp_param_set (int *argc*, const char * *argv[ ]*, input_param * *iniparam*)

Read input from command-line arguments.

Parameters

argc	Number of arg input
argv	Input arguments
iniparam	Parameters to be set

Author

Chensong Zhang

Date

12/29/2013

Definition at line 27 of file parameters.c.

9.55.2.17 void fasp_param_solver_init (itsolver_param * *itsparam*)

Initialize itsolver_param.

Parameters

itsparam	Parameters for iterative solvers

Author

Chensong Zhang

Date

2010/03/23

Definition at line 455 of file parameters.c.

9.55.2.18 void fasp_param_solver_print (itsolver_param * *param*)

Print out itsolver parameters.

Parameters

param	Paramters for iterative solvers

Author

Chensong Zhang

Date

2011/12/20

Definition at line 957 of file parameters.c.

9.55.2.19 void fasp_param_solver_set (itsolver_param * *itsparam*, input_param * *iniparam*)

Set itsolver_param with INPUT.

Parameters

itsparam	Parameters for iterative solvers
iniparam	Input parameters)

Author

Chensong Zhang

Date

2010/03/23

Definition at line 636 of file parameters.c.

9.56 pbcgs.c File Reference

Krylov subspace methods – Preconditioned BiCGstab.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- INT fasp_solver_dcsr_pbcgs (dCSRmat ∗A, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

  Preconditioned BiCGstab method for solving Au=b.
- INT fasp_solver_dbsr_pbcgs (dBSRmat ∗A, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

  Preconditioned BiCGstab method for solving Au=b.
- INT fasp_solver_bdcsr_pbcgs (block_dCSRmat ∗A, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

  A preconditioned BiCGstab method for solving Au=b.
- INT fasp_solver_dstr_pbcgs (dSTRmat ∗A, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

  Preconditioned BiCGstab method for solving Au=b.

9.56.1 Detailed Description

Krylov subspace methods – Preconditioned BiCGstab.

Abstract algorithm

PBICGStab method to solve A∗x=b is to generate {x_k} to approximate x

Note: We generate a series of {p_k} such that V_k=span{p_1,...,p_k}.

Step 0. Given A, b, x_0, M

Step 1. Compute residual r_0 = b-A∗x_0 and convergence check;

Step 2. Initialization z_0 = M^{-1}∗r_0, p_0=z_0;

Step 3. Main loop ...

FOR k = 0:MaxIt

- get step size alpha = f(r_k,z_k,p_k);
- update solution: x_{k+1} = x_k + alpha∗p_k;
- perform stagnation check;
- update residual: r_{k+1} = r_k - alpha∗(A∗p_k);
- perform residual check;
- obtain p_{k+1} using {p_0, p_1, ... , p_k};
- prepare for next iteration;
- print the result of k-th iteration; END FOR

Convergence check: norm(r)/norm(b) < tol

Stagnation check:

- IF norm(alpha∗p_k)/norm(x_{k+1}) < tol_stag
  1. compute r=b-A∗x_{k+1};
  2. convergence check;
  3. IF (not converged & restart_number < Max_Stag_Check) restart;
- END IF

Residual check:

- IF norm(r_{k+1})/norm(b) < tol
  1. compute the real residual r = b-A∗x_{k+1};
  2. convergence check;
  3. IF (not converged & restart_number < Max_Res_Check) restart;
- END IF

Note

Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM
See spbcgs.c for a safer version

9.56.2 Function Documentation

9.56.2.1 INT fasp_solver_bdcsr_pbcgs (block_dCSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *u*, precond ∗ *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *stop_type*, const SHORT *prtlvl*)

A preconditioned BiCGstab method for solving Au=b.

Parameters

A	Pointer to the coefficient matrix
b	Pointer to the dvector of right hand side
u	Pointer to the dvector of DOFs
pc	Pointer to precond: the structure of precondition
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Xiaozhe Hu

Date

05/24/2010

Rewritten by Chensong Zhang on 04/30/2012 Modified by Feiteng Huang on 06/01/2012: fix restart param-init Modified by Chensong Zhang on 03/31/2013

Definition at line 774 of file pbcgs.c.

9.56.2.2 INT fasp_solver_dbsr_pbcgs (dBSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *u*, precond ∗ *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *stop_type*, const SHORT *prtlvl*)

Preconditioned BiCGstab method for solving Au=b.

Parameters

A	Pointer to the coefficient matrix
b	Pointer to the dvector of right hand side
u	Pointer to the dvector of DOFs
pc	Pointer to precond: the structure of precondition
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang

Date

09/09/2009

Rewritten by Chensong Zhang on 04/30/2012 Modified by Feiteng Huang on 06/01/2012: fix restart param-init Modified by Chensong Zhang on 03/31/2013

Definition at line 431 of file pbcgs.c.

9.56.2.3 INT fasp_solver_dcsr_pbcgs (dCSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *u*, precond ∗ *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *stop_type*, const SHORT *prtlvl*)

Preconditioned BiCGstab method for solving Au=b.

Parameters

A	Pointer to the coefficient matrix
b	Pointer to the dvector of right hand side
u	Pointer to the dvector of DOFs
pc	Pointer to precond: the structure of precondition
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang

Date

09/09/2009

Rewritten by Chensong Zhang on 04/30/2012 Modified by Feiteng Huang on 06/01/2012: fix restart param-init Modified by Chensong Zhang on 03/31/2013

Definition at line 88 of file pbcgs.c.

9.56.2.4 INT fasp_solver_dstr_pbcgs (dSTRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *u*, precond ∗ *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *stop_type*, const SHORT *prtlvl*)

Preconditioned BiCGstab method for solving Au=b.

Parameters

A	Pointer to the coefficient matrix

b	Pointer to the dvector of right hand side
u	Pointer to the dvector of DOFs
pc	Pointer to precond: the structure of precondition
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Zhiyang Zhou

Date

04/25/2010

Rewritten by Chensong Zhang on 04/30/2012 Modified by Feiteng Huang on 06/01/2012: fix restart param-init Modified by Chensong Zhang on 03/31/2013

Definition at line 1117 of file pbcgs.c.

9.57 pbcgs_mf.c File Reference

Krylov subspace methods – Preconditioned BiCGstab (matrix free)

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- INT fasp_solver_pbcgs (mxv_matfree ∗mf, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

  Preconditioned BiCGstab method for solving Au=b.

9.57.1 Detailed Description

Krylov subspace methods – Preconditioned BiCGstab (matrix free)

Abstract algorithm of Krylov method

Krylov method to solve A∗x=b is to generate {x_k} to approximate x, where x_k is the optimal solution in Krylov space

V_k=span{r_0,A∗r_0,A^2∗r_0,...,A^{k-1}∗r_0},

under some inner product.

For the implementation, we generate a series of {p_k} such that V_k=span{p_1,...,p_k}. Details:

Step 0. Given A, b, x_0, M

Step 1. Compute residual r_0 = b-A∗x_0 and convergence check;

Step 2. Initialization z_0 = M^{-1}∗r_0, p_0=z_0;

Step 3. Main loop ...

FOR k = 0:MaxIt

- get step size alpha = f(r_k,z_k,p_k);
- update solution: x_{k+1} = x_k + alpha∗p_k;
- perform stagnation check;
- update residual: r_{k+1} = r_k - alpha∗(A∗p_k);
- perform residual check;
- obtain p_{k+1} using {p_0, p_1, ... , p_k};
- prepare for next iteration;
- print the result of k-th iteration; END FOR

Convergence check is: norm(r)/norm(b) < tol

Stagnation check is like following:

- IF norm(alpha∗p_k)/norm(x_{k+1}) < tol_stag
    1. compute r=b-A∗x_{k+1};
    2. convergence check;
    3. IF (not converged & restart_number < Max_Stag_Check) restart;
- END IF

Residual check is like following:

- IF norm(r_{k+1})/norm(b) < tol
    1. compute the real residual r = b-A∗x_{k+1};
    2. convergence check;
    3. IF (not converged & restart_number < Max_Res_Check) restart;
- END IF

Note

Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM

9.57.2 Function Documentation

9.57.2.1 INT fasp_solver_pbcgs (mxv_matfree ∗ *mf*, dvector ∗ *b*, dvector ∗ *u*, precond ∗ *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *stop_type*, const SHORT *prtlvl*)

Preconditioned BiCGstab method for solving Au=b.

Parameters

mf	Pointer to mxv_matfree: the spmv operation
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
pc	Pointer to precond: the structure of precondition
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang

Date

09/09/2009

Rewritten by Chensong Zhang on 04/30/2012 Modified by Feiteng Huang on 06/01/2012: fix restart param-init Modified by Feiteng Huang on 09/26/2012, (mmatrix free)

Definition at line 91 of file pbcgs_mf.c.

9.58 pcg.c File Reference

Krylov subspace methods – Preconditioned conjugate gradient.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- INT fasp_solver_dcsr_pcg (dCSRmat ∗A, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

  Preconditioned conjugate gradient method for solving Au=b.
- INT fasp_solver_dbsr_pcg (dBSRmat ∗A, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

  Preconditioned conjugate gradient method for solving Au=b.
- INT fasp_solver_bdcsr_pcg (block_dCSRmat ∗A, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

  Preconditioned conjugate gradient method for solving Au=b.
- INT fasp_solver_dstr_pcg (dSTRmat ∗A, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

  Preconditioned conjugate gradient method for solving Au=b.

9.58.1 Detailed Description

Krylov subspace methods – Preconditioned conjugate gradient.

Abstract algorithm

PCG method to solve A∗x=b is to generate {x_k} to approximate x

Step 0. Given A, b, x_0, M

Step 1. Compute residual r_0 = b-A∗x_0 and convergence check;

Step 2. Initialization z_0 = M^{-1}∗r_0, p_0=z_0;

Step 3. Main loop ...

FOR k = 0:MaxIt

- get step size alpha = f(r_k,z_k,p_k);
- update solution: x_{k+1} = x_k + alpha∗p_k;
- perform stagnation check;
- update residual: r_{k+1} = r_k - alpha∗(A∗p_k);
- perform residual check;
- obtain p_{k+1} using {p_0, p_1, ... , p_k};
- prepare for next iteration;
- print the result of k-th iteration; END FOR

Convergence check: norm(r)/norm(b) < tol

Stagnation check:

- IF norm(alpha∗p_k)/norm(x_{k+1}) < tol_stag
  1. compute r=b-A∗x_{k+1};
  2. convergence check;
  3. IF (not converged & restart_number < Max_Stag_Check) restart;
- END IF

Residual check:

- IF norm(r_{k+1})/norm(b) < tol
  1. compute the real residual r = b-A∗x_{k+1};
  2. convergence check;
  3. IF (not converged & restart_number < Max_Res_Check) restart;
- END IF

Note

Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM
See spcg.c for a safer version

9.58.2 Function Documentation

9.58.2.1 INT fasp_solver_bdcsr_pcg (block_dCSRmat * *A*, dvector * *b*, dvector * *u*, precond * *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *stop_type*, const SHORT *prtlvl*)

Preconditioned conjugate gradient method for solving Au=b.

Parameters

A	Pointer to block_dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
pc	Pointer to precond: the structure of precondition
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Xiaozhe Hu

Date

05/24/2010

Modified by Chensong Zhang on 04/30/2012 Modified by Chensong Zhang on 03/28/2013

Definition at line 655 of file pcg.c.

9.58.2.2 INT fasp_solver_dbsr_pcg (dBSRmat * *A*, dvector * *b*, dvector * *u*, precond * *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *stop_type*, const SHORT *prtlvl*)

Preconditioned conjugate gradient method for solving Au=b.

Parameters

A	Pointer to dBSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
pc	Pointer to precond: the structure of precondition
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Xiaozhe Hu

Date

05/26/2014

Definition at line 368 of file pcg.c.

9.58.2.3 INT fasp_solver_dcsr_pcg (dCSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *u*, precond ∗ *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *stop_type*, const SHORT *prtlvl*)

Preconditioned conjugate gradient method for solving Au=b.

Parameters

A	Pointer to dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
pc	Pointer to precond: the structure of precondition
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang, Xiaozhe Hu, Shiquan Zhang

Date

05/06/2010

Modified by Chensong Zhang on 04/30/2012 Modified by Chensong Zhang on 03/28/2013

Definition at line 84 of file pcg.c.

9.58.2.4 INT fasp_solver_dstr_pcg (dSTRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *u*, precond ∗ *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *stop_type*, const SHORT *prtlvl*)

Preconditioned conjugate gradient method for solving Au=b.

Parameters

A	Pointer to dSTRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
pc	Pointer to precond: the structure of precondition
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Zhiyang Zhou

Date

04/25/2010

Modified by Chensong Zhang on 04/30/2012 Modified by Chensong Zhang on 03/28/2013

Definition at line 942 of file pcg.c.

9.59 pcg_mf.c File Reference

Krylov subspace methods – Preconditioned conjugate gradient (matrix free)

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- INT fasp_solver_pcg (mxv_matfree *mf, dvector *b, dvector *u, precond *pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

  Preconditioned conjugate gradient (CG) method for solving Au=b.

9.59.1 Detailed Description

Krylov subspace methods – Preconditioned conjugate gradient (matrix free)

Abstract algorithm

PCG method to solve A*x=b is to generate {x_k} to approximate x

Step 0. Given A, b, x_0, M

Step 1. Compute residual r_0 = b-A*x_0 and convergence check;

Step 2. Initialization z_0 = M^{-1}*r_0, p_0=z_0;

Step 3. Main loop ...

FOR k = 0:MaxIt

- get step size alpha = f(r_k,z_k,p_k);
- update solution: x_{k+1} = x_k + alpha*p_k;
- perform stagnation check;
- update residual: r_{k+1} = r_k - alpha*(A*p_k);
- perform residual check;
- obtain p_{k+1} using {p_0, p_1, ... , p_k};
- prepare for next iteration;
- print the result of k-th iteration; END FOR

Convergence check is: norm(r)/norm(b) < tol

Stagnation check is like following:

- IF norm(alpha*p_k)/norm(x_{k+1}) < tol_stag
  1. compute r=b-A*x_{k+1};
  2. convergence check;

3. IF (not converged & restart_number < Max_Stag_Check) restart;

- END IF

Residual check is like following:

- IF norm(r_{k+1})/norm(b) < tol

1. compute the real residual r = b-A∗x_{k+1};
2. convergence check;
3. IF (not converged & restart_number < Max_Res_Check) restart;

- END IF

Note

Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM

9.59.2 Function Documentation

9.59.2.1 INT fasp_solver_pcg (mxv_matfree ∗ *mf*, dvector ∗ *b*, dvector ∗ *u*, precond ∗ *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *stop_type*, const SHORT *prtlvl*)

Preconditioned conjugate gradient (CG) method for solving Au=b.

Parameters

mf	Pointer to mxv_matfree: the spmv operation
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
pc	Pointer to precond: the structure of precondition
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang, Xiaozhe Hu, Shiquan Zhang

Date

05/06/2010

Modified by Chensong Zhang on 04/30/2012 Modified by Feiteng Huang on 09/19/2012: matrix free

Definition at line 86 of file pcg_mf.c.

9.60 pgcg.c File Reference

Krylov subspace methods – Preconditioned Generalized CG.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- INT fasp_solver_dcsr_pgcg (dCSRmat ∗A, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

    Preconditioned generilzed conjugate gradient (GCG) method for solving Au=b.

9.60.1 Detailed Description

Krylov subspace methods – Preconditioned Generalized CG.

Note

Refer to Concus, P. and Golub, G.H. and O'Leary, D.P. A Generalized Conjugate Gradient Method for the Numerical: Solution of Elliptic Partial Differential Equations, Computer Science Department, Stanford University, 1976

9.60.2 Function Documentation

9.60.2.1 INT fasp_solver_dcsr_pgcg (dCSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *u*, precond ∗ *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *stop_type*, const SHORT *prtlvl*)

Preconditioned generilzed conjugate gradient (GCG) method for solving Au=b.

Parameters

A	Pointer to dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
pc	Pointer to precond: the structure of precondition
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Xiaozhe Hu

Date

01/01/2012

Modified by Chensong Zhang on 05/01/2012

Definition at line 44 of file pgcg.c.

9.61 pgcg_mf.c File Reference

Krylov subspace methods – Preconditioned Generalized CG (matrix free)

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- INT fasp_solver_pgcg (mxv_matfree *mf, dvector *b, dvector *u, precond *pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

  Preconditioned generilzed conjugate gradient (GCG) method for solving Au=b.

9.61.1 Detailed Description

Krylov subspace methods – Preconditioned Generalized CG (matrix free)

Note

Refer to Concus, P. and Golub, G.H. and O'Leary, D.P. A Generalized Conjugate Gradient Method for the Numerical: Solution of Elliptic Partial Differential Equations, Computer Science Department, Stanford University, 1976

9.61.2 Function Documentation

9.61.2.1 INT fasp_solver_pgcg (mxv_matfree * *mf*, dvector * *b*, dvector * *u*, precond * *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *stop_type*, const SHORT *prtlvl*)

Preconditioned generilzed conjugate gradient (GCG) method for solving Au=b.

Parameters

mf	Pointer to mxv_matfree: the spmv operation
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
pc	Pointer to precond: the structure of precondition

tol	Tolerance for stopping
MaxIt	Maximal number of iterations
stop_type	Stopping criteria type – Not implemented
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Xiaozhe Hu

Date

01/01/2012

Note

Not completely implemented yet! –Chensong

Modified by Chensong Zhang on 05/01/2012 Modified by Feiteng Huang on 09/26/2012: matrix free

Definition at line 47 of file pgcg_mf.c.

9.62 pgcr.c File Reference

Krylov subspace methods – Preconditioned GCR.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- INT fasp_solver_dcsr_pgcr1 (dCSRmat ∗A, dvector ∗b, dvector ∗x, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl)

  A preconditioned GCR method for solving Au=b.
- INT fasp_solver_dcsr_pgcr (dCSRmat ∗A, dvector ∗b, dvector ∗x, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl)

  A preconditioned GCR method for solving Au=b.

9.62.1 Detailed Description

Krylov subspace methods – Preconditioned GCR.

9.62.2 Function Documentation

9.62.2.1 INT fasp_solver_dcsr_pgcr (dCSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *x*, precond ∗ *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *restart*, const SHORT *stop_type*, const SHORT *prtlvl*)

A preconditioned GCR method for solving Au=b.

Parameters

A	Pointer to the coefficient matrix
b	Pointer to the dvector of right hand side
x	Pointer to the dvector of dofs
pc	Pointer to the structure of precondition (precond)
tol	Tolerance for stopage
MaxIt	Maximal number of iterations
restart	Restart number for GCR
stop_type	Stopping type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Zheng Li

Date

12/23/2014

Definition at line 249 of file pgcr.c.

9.62.2.2 INT fasp_solver_dcsr_pgcr1 (dCSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *x*, precond ∗ *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *restart*, const SHORT *stop_type*, const SHORT *prtlvl*)

A preconditioned GCR method for solving Au=b.

Parameters

A	Pointer to the coefficient matrix
b	Pointer to the dvector of right hand side
x	Pointer to the dvector of dofs
pc	Pointer to the structure of precondition (precond)
tol	Tolerance for stopage
MaxIt	Maximal number of iterations
restart	Restart number for GCR
stop_type	Stopping type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Lu Wang

Date

11/02/2014

Definition at line 37 of file pgcr.c.

9.63 pgmres.c File Reference

Krylov subspace methods – Right-preconditioned GMRes.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- INT fasp_solver_dcsr_pgmres (dCSRmat ∗A, dvector ∗b, dvector ∗x, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl)

  Right preconditioned GMRES method for solving Au=b.
- INT fasp_solver_bdcsr_pgmres (block_dCSRmat ∗A, dvector ∗b, dvector ∗x, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl)

  Preconditioned GMRES method for solving Au=b.
- INT fasp_solver_dbsr_pgmres (dBSRmat ∗A, dvector ∗b, dvector ∗x, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl)

  Preconditioned GMRES method for solving Au=b.
- INT fasp_solver_dstr_pgmres (dSTRmat ∗A, dvector ∗b, dvector ∗x, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl)

  Preconditioned GMRES method for solving Au=b.

9.63.1 Detailed Description

Krylov subspace methods – Right-preconditioned GMRes.

Note

Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM
Four subroutines use the same algorithm for different matrix types!
See also pvgmres.c for a variable restarting version.
See spgmres.c for a safer version

9.63.2 Function Documentation

9.63.2.1 INT fasp_solver_bdcsr_pgmres (block_dCSRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *x,* precond ∗ *pc,* const REAL *tol,* const INT *MaxIt,* const SHORT *restart,* const SHORT *stop_type,* const SHORT *prtlvl*)

Preconditioned GMRES method for solving Au=b.

Parameters

A	Pointer to block_dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side

x	Pointer to dvector: the unknowns
pc	Pointer to precond: the structure of precondition
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
restart	Restarting steps
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Xiaozhe Hu

Date

05/24/2010

Modified by Chensong Zhang on 05/01/2012 Modified by Chensong Zhang on 04/05/2013: add stop_type and safe check

Definition at line 356 of file pgmres.c.

9.63.2.2 INT fasp_solver_dbsr_pgmres (dBSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *x*, precond ∗ *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *restart*, const SHORT *stop_type*, const SHORT *prtlvl*)

Preconditioned GMRES method for solving Au=b.

Parameters

A	Pointer to dBSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
x	Pointer to dvector: the unknowns
pc	Pointer to precond: the structure of precondition
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
restart	Restarting steps
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Zhiyang Zhou

Date

2010/12/21

Modified by Chensong Zhang on 05/01/2012 Modified by Chensong Zhang on 04/05/2013: add stop_type and safe check

Definition at line 659 of file pgmres.c.

9.63.2.3 INT fasp_solver_dcsr_pgmres (dCSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *x*, precond ∗ *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *restart*, const SHORT *stop_type*, const SHORT *prtlvl*)

Right preconditioned GMRES method for solving Au=b.

Parameters

A	Pointer to dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
x	Pointer to dvector: the unknowns
pc	Pointer to precond: the structure of precondition
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
restart	Restarting steps
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Zhiyang Zhou

Date

2010/11/28

Modified by Chensong Zhang on 05/01/2012 Modified by Chensong Zhang on 04/05/2013: Add stop_type and safe check Modified by Chunsheng Feng on 07/22/2013: Add adapt memory allocate Modified by Chensong Zhang on 07/30/2014: Make memory allocation size long int Modified by Chensong Zhang on 09/21/2014: Add comments and reorganize code

Definition at line 53 of file pgmres.c.

9.63.2.4 INT fasp_solver_dstr_pgmres (dSTRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *x*, precond ∗ *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *restart*, const SHORT *stop_type*, const SHORT *prtlvl*)

Preconditioned GMRES method for solving Au=b.

Parameters

A	Pointer to dSTRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
x	Pointer to dvector: the unknowns
pc	Pointer to precond: the structure of precondition
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
restart	Restarting steps
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Zhiyang Zhou

Date

2010/11/28

Modified by Chensong Zhang on 05/01/2012 Modified by Chensong Zhang on 04/05/2013: add stop_type and safe check

Definition at line 963 of file pgmres.c.

9.64 pgmres_mf.c File Reference

Krylov subspace methods – Preconditioned GMRes (matrix free)

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- INT fasp_solver_pgmres (mxv_matfree ∗mf, dvector ∗b, dvector ∗x, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl)

  Solve "Ax=b" using PGMRES (right preconditioned) iterative method.

9.64.1 Detailed Description

Krylov subspace methods – Preconditioned GMRes (matrix free)

Note

Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM
Refer to A.H. Baker, E.R. Jessup, and Tz.V. Kolev A Simple Strategy for Varying the Restart Parameter in GMR←ES(m) Journal of Computational and Applied Mathematics, 230 (2009) pp. 751-761. UCRL-JRNL-235266.

9.64.2 Function Documentation

9.64.2.1 INT fasp_solver_pgmres (mxv_matfree ∗ *mf*, dvector ∗ *b*, dvector ∗ *x*, precond ∗ *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *restart*, const SHORT *stop_type*, const SHORT *prtlvl*)

Solve "Ax=b" using PGMRES (right preconditioned) iterative method.

Parameters

mf	Pointer to mxv_matfree: the spmv operation
b	Pointer to dvector: the right hand side
x	Pointer to dvector: the unknowns
pc	Pointer to precond: the structure of precondition
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
restart	Restarting steps
stop_type	Stopping criteria type – DOES not support this parameter
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Zhiyang Zhou

Date

2010/11/28

Modified by Chensong Zhang on 05/01/2012 Modified by Feiteng Huang on 09/26/2012: matrix free Modified by Chunsheng Feng on 07/22/2013: Add adapt memory allocate

Definition at line 50 of file pgmres_mf.c.

9.65 pminres.c File Reference

Krylov subspace methods – Preconditioned minimal residual.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- INT fasp_solver_dcsr_pminres (dCSRmat ∗A, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

    A preconditioned minimal residual (Minres) method for solving Au=b.

- INT fasp_solver_bdcsr_pminres (block_dCSRmat ∗A, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

    A preconditioned minimal residual (Minres) method for solving Au=b.
- INT fasp_solver_dstr_pminres (dSTRmat ∗A, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

    A preconditioned minimal residual (Minres) method for solving Au=b.

9.65.1 Detailed Description

Krylov subspace methods – Preconditioned minimal residual.

Abstract algorithm of Krylov method

Krylov method to solve A∗x=b is to generate {x_k} to approximate x, where x_k is the optimal solution in Krylov space

V_k=span{r_0,A∗r_0,A^2∗r_0,...,A^{k-1}∗r_0},

under some inner product.

For the implementation, we generate a series of {p_k} such that V_k=span{p_1,...,p_k}. Details:

Step 0. Given A, b, x_0, M

Step 1. Compute residual r_0 = b-A∗x_0 and convergence check;

Step 2. Initialization z_0 = M^{-1}∗r_0, p_0=z_0;

Step 3. Main loop ...

FOR k = 0:MaxIt

- get step size alpha = f(r_k,z_k,p_k);
- update solution: x_{k+1} = x_k + alpha∗p_k;
- perform stagnation check;
- update residual: r_{k+1} = r_k - alpha∗(A∗p_k);
- perform residual check;
- obtain p_{k+1} using {p_0, p_1, ... , p_k};
- prepare for next iteration;
- print the result of k-th iteration; END FOR

Convergence check: norm(r)/norm(b) < tol

Stagnation check:

- IF norm(alpha∗p_k)/norm(x_{k+1}) < tol_stag
    1. compute r=b-A∗x_{k+1};
    2. convergence check;
    3. IF (not converged & restart_number < Max_Stag_Check) restart;
- END IF

Residual check:

- IF norm(r_{k+1})/norm(b) < tol
  1. compute the real residual r = b-A∗x_{k+1};
  2. convergence check;
  3. IF (not converged & restart_number < Max_Res_Check) restart;
- END IF

Note

Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM
See spminres.c for a safer version

9.65.2 Function Documentation

9.65.2.1 INT fasp_solver_bdcsr_pminres (block_dCSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *u*, precond ∗ *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *stop_type*, const SHORT *prtlvl*)

A preconditioned minimal residual (Minres) method for solving Au=b.

Parameters

A	Pointer to block_dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
pc	Pointer to precond: the structure of precondition
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang

Date

05/01/2012

Note

Rewritten based on the original version by Xiaozhe Hu 05/24/2010

Modified by Chensong Zhang on 04/09/2013

Definition at line 499 of file pminres.c.

9.65.2.2 INT fasp_solver_dcsr_pminres (dCSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *u*, precond ∗ *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *stop_type*, const SHORT *prtlvl*)

A preconditioned minimal residual (Minres) method for solving Au=b.

Parameters

A	Pointer to dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
pc	Pointer to precond: the structure of precondition
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang

Date

05/01/2012

Note

Rewritten based on the original version by Shiquan Zhang 05/10/2010

Modified by Chensong Zhang on 04/09/2013

Definition at line 92 of file pminres.c.

9.65.2.3 INT fasp_solver_dstr_pminres (dSTRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *u*, precond ∗ *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *stop_type*, const SHORT *prtlvl*)

A preconditioned minimal residual (Minres) method for solving Au=b.

Parameters

A	Pointer to dSTRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
pc	Pointer to precond: the structure of precondition
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang

Date

04/09/2013

Definition at line 902 of file pminres.c.

9.66 pminres_mf.c File Reference

Krylov subspace methods – Preconditioned minimal residual (matrix free)

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- INT fasp_solver_pminres (mxv_matfree *mf, dvector *b, dvector *u, precond *pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

    A preconditioned minimal residual (Minres) method for solving Au=b.

9.66.1 Detailed Description

Krylov subspace methods – Preconditioned minimal residual (matrix free)

Abstract algorithm of Krylov method

Krylov method to solve A*x=b is to generate {x_k} to approximate x, where x_k is the optimal solution in Krylov space

V_k=span{r_0,A*r_0,A^2*r_0,...,A^{k-1}*r_0},

under some inner product.

For the implementation, we generate a series of {p_k} such that V_k=span{p_1,...,p_k}. Details:

Step 0. Given A, b, x_0, M

Step 1. Compute residual r_0 = b-A*x_0 and convergence check;

Step 2. Initialization z_0 = M^{-1}*r_0, p_0=z_0;

Step 3. Main loop ...

FOR k = 0:MaxIt

- get step size alpha = f(r_k,z_k,p_k);
- update solution: x_{k+1} = x_k + alpha*p_k;
- perform stagnation check;
- update residual: r_{k+1} = r_k - alpha*(A*p_k);
- perform residual check;
- obtain p_{k+1} using {p_0, p_1, ... , p_k};
- prepare for next iteration;

- print the result of k-th iteration; END FOR

Convergence check is: norm(r)/norm(b) < tol

Stagnation check is like following:

- IF norm(alpha*p_k)/norm(x_{k+1}) < tol_stag
  1. compute r=b-A*x_{k+1};
  2. convergence check;
  3. IF (not converged & restart_number < Max_Stag_Check) restart;
- END IF

Residual check is like following:

- IF norm(r_{k+1})/norm(b) < tol
  1. compute the real residual r = b-A*x_{k+1};
  2. convergence check;
  3. IF (not converged & restart_number < Max_Res_Check) restart;
- END IF

Note

Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM

9.66.2 Function Documentation

9.66.2.1 INT fasp_solver_pminres (mxv_matfree * *mf*, dvector * *b*, dvector * *u*, precond * *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *stop_type*, const SHORT *prtlvl*)

A preconditioned minimal residual (Minres) method for solving Au=b.

Parameters

mf	Pointer to mxv_matfree: the spmv operation
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
pc	Pointer to precond: the structure of precondition
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Shiquan Zhang

Date

10/24/2010

Rewritten by Chensong Zhang on 05/01/2012 Modified by Feiteng Huang on 09/26/2012: matrix free

Definition at line 89 of file pminres_mf.c.

9.67 precond_bcsr.c File Reference

Preconditioners for block_dCSRmat matrices.

```
#include "fasp.h"
#include "fasp_block.h"
#include "fasp_functs.h"
```

Functions

- void fasp_precond_block_diag_3 (REAL ∗r, REAL ∗z, void ∗data)

  block diagonal preconditioning (3x3 block matrix, each diagonal block is solved exactly)
- void fasp_precond_block_diag_3_amg (REAL ∗r, REAL ∗z, void ∗data)

  block diagonal preconditioning (3x3 block matrix, each diagonal block is solved by AMG)
- void fasp_precond_block_diag_4 (REAL ∗r, REAL ∗z, void ∗data)

  block diagonal preconditioning (4x4 block matrix, each diagonal block is solved exactly)
- void fasp_precond_block_lower_3 (REAL ∗r, REAL ∗z, void ∗data)

  block lower triangular preconditioning (3x3 block matrix, each diagonal block is solved exactly)
- void fasp_precond_block_lower_3_amg (REAL ∗r, REAL ∗z, void ∗data)

  block lower triangular preconditioning (3x3 block matrix, each diagonal block is solved by AMG)
- void fasp_precond_block_lower_4 (REAL ∗r, REAL ∗z, void ∗data)

  block lower triangular preconditioning (4x4 block matrix, each diagonal block is solved exactly)
- void fasp_precond_block_upper_3 (REAL ∗r, REAL ∗z, void ∗data)

  block upper triangular preconditioning (3x3 block matrix, each diagonal block is solved exactly)
- void fasp_precond_block_upper_3_amg (REAL ∗r, REAL ∗z, void ∗data)

  block upper triangular preconditioning (3x3 block matrix, each diagonal block is solved AMG)
- void fasp_precond_block_SGS_3 (REAL ∗r, REAL ∗z, void ∗data)

  block symmetric GS preconditioning (3x3 block matrix, each diagonal block is solved exactly)
- void fasp_precond_block_SGS_3_amg (REAL ∗r, REAL ∗z, void ∗data)

  block symmetric GS preconditioning (3x3 block matrix, each diagonal block is solved exactly)
- void fasp_precond_sweeping (REAL ∗r, REAL ∗z, void ∗data)

  sweeping preconditioner for Maxwell equations

9.67.1 Detailed Description

Preconditioners for block_dCSRmat matrices.

9.67.2 Function Documentation

9.67.2.1 void fasp_precond_block_diag_3 (REAL * *r*, REAL * *z*, void * *data*)

block diagonal preconditioning (3x3 block matrix, each diagonal block is solved exactly)

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Xiaozhe Hu

Date

07/10/2014

Definition at line 26 of file precond_bcsr.c.

9.67.2.2 void fasp_precond_block_diag_3_amg (REAL ∗ *r*, REAL ∗ *z*, void ∗ *data*)

block diagonal preconditioning (3x3 block matrix, each diagonal block is solved by AMG)

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Xiaozhe Hu

Date

07/10/2014

Definition at line 101 of file precond_bcsr.c.

9.67.2.3 void fasp_precond_block_diag_4 (REAL ∗ *r*, REAL ∗ *z*, void ∗ *data*)

block diagonal preconditioning (4x4 block matrix, each diagonal block is solved exactly)

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Xiaozhe Hu

Date

07/10/2014

Definition at line 166 of file precond_bcsr.c.

9.67.2.4 void fasp_precond_block_lower_3 (REAL * *r*, REAL * *z*, void * *data*)

block lower triangular preconditioning (3x3 block matrix, each diagonal block is solved exactly)

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Xiaozhe Hu

Date

07/10/2014

Definition at line 252 of file precond_bcsr.c.

9.67.2.5 void fasp_precond_block_lower_3_amg (REAL * *r*, REAL * *z*, void * *data*)

block lower triangular preconditioning (3x3 block matrix, each diagonal block is solved by AMG)

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Xiaozhe Hu

Date

07/10/2014

Definition at line 334 of file precond_bcsr.c.

9.67.2.6 void fasp_precond_block_lower_4 (REAL * *r*, REAL * *z*, void * *data*)

block lower triangular preconditioning (4x4 block matrix, each diagonal block is solved exactly)

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Xiaozhe Hu

Date

07/10/2014

Definition at line 408 of file precond_bcsr.c.

9.67.2.7 void fasp_precond_block_SGS_3 (REAL ∗ *r*, REAL ∗ *z*, void ∗ *data*)

block symmetric GS preconditioning (3x3 block matrix, each diagonal block is solved exactly)

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Xiaozhe Hu

Date

02/19/2015

Definition at line 669 of file precond_bcsr.c.

9.67.2.8 void fasp_precond_block_SGS_3_amg (REAL * *r*, REAL * *z*, void * *data*)

block symmetric GS preconditioning (3x3 block matrix, each diagonal block is solved exactly)

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Xiaozhe Hu

Date

02/19/2015

Definition at line 788 of file precond_bcsr.c.

9.67.2.9 void fasp_precond_block_upper_3 (REAL * *r*, REAL * *z*, void * *data*)

block upper triangular preconditioning (3x3 block matrix, each diagonal block is solved exactly)

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Xiaozhe Hu

Date

02/18/2015

Definition at line 506 of file precond_bcsr.c.

9.67.2.10 void fasp_precond_block_upper_3_amg (REAL * *r*, REAL * *z*, void * *data*)

block upper triangular preconditioning (3x3 block matrix, each diagonal block is solved AMG)

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Xiaozhe Hu

Date

02/19/2015

Definition at line 588 of file precond_bcsr.c.

9.67.2.11 void fasp_precond_sweeping (REAL ∗ *r*, REAL ∗ *z*, void ∗ *data*)

sweeping preconditioner for Maxwell equations

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Xiaozhe Hu

Date

05/01/2014

Definition at line 898 of file precond_bcsr.c.

9.68 precond_bsr.c File Reference

Preconditioners for dBSRmat matrices.

```
#include "fasp.h"
#include "fasp_functs.h"
#include "mg_util.inl"
```

Functions

- void fasp_precond_dbsr_diag (REAL ∗r, REAL ∗z, void ∗data)

    Diagonal preconditioner z=inv(D)∗r.
- void fasp_precond_dbsr_diag_nc2 (REAL ∗r, REAL ∗z, void ∗data)

    Diagonal preconditioner z=inv(D)∗r.

- void fasp_precond_dbsr_diag_nc3 (REAL *r, REAL *z, void *data)

  *Diagonal preconditioner z=inv(D)*r.*
- void fasp_precond_dbsr_diag_nc5 (REAL *r, REAL *z, void *data)

  *Diagonal preconditioner z=inv(D)*r.*
- void fasp_precond_dbsr_diag_nc7 (REAL *r, REAL *z, void *data)

  *Diagonal preconditioner z=inv(D)*r.*
- void fasp_precond_dbsr_ilu (REAL *r, REAL *z, void *data)

  ILU preconditioner.
- void fasp_precond_dbsr_amg (REAL *r, REAL *z, void *data)

  AMG preconditioner.
- void fasp_precond_dbsr_nl_amli (REAL *r, REAL *z, void *data)

  Nonlinear AMLI-cycle AMG preconditioner.
- void fasp_precond_dbsr_amg_nk (REAL *r, REAL *z, void *data)

  AMG with extra near kernel solve preconditioner.

9.68.1 Detailed Description

Preconditioners for dBSRmat matrices.

9.68.2 Function Documentation

9.68.2.1 void fasp_precond_dbsr_amg (REAL * *r*, REAL * *z*, void * *data*)

AMG preconditioner.

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Xiaozhe Hu

Date

08/07/2011

Definition at line 563 of file precond_bsr.c.

9.68.2.2 void fasp_precond_dbsr_amg_nk (REAL * *r*, REAL * *z*, void * *data*)

AMG with extra near kernel solve preconditioner.

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Xiaozhe Hu

Date

05/26/2014

Definition at line 643 of file precond_bsr.c.

9.68.2.3 void fasp_precond_dbsr_diag (REAL * r, REAL * z, void * data)

Diagonal preconditioner z=inv(D)*r.

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Zhou Zhiyang, Xiaozhe Hu

Date

10/26/2010

Modified by Chunsheng Feng, Xiaoqiang Yue

Date

05/24/2012

Note

Works for general nb (Xiaozhe)

Definition at line 37 of file precond_bsr.c.

9.68.2.4 void fasp_precond_dbsr_diag_nc2 (REAL * r, REAL * z, void * data)

Diagonal preconditioner z=inv(D)*r.

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Zhou Zhiyang, Xiaozhe Hu

Date

11/18/2011

Modified by Chunsheng Feng, Xiaoqiang Yue

Date

05/24/2012

Note

Works for 2-component (Xiaozhe)

Definition at line 111 of file precond_bsr.c.

9.68.2.5 void fasp_precond_dbsr_diag_nc3 (REAL ∗ *r*, REAL ∗ *z*, void ∗ *data*)

Diagonal preconditioner z=inv(D)∗r.

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Zhou Zhiyang, Xiaozhe Hu

Date

01/06/2011

Modified by Chunsheng Feng Xiaoqiang Yue

Date

05/24/2012

Note

Works for 3-component (Xiaozhe)

Definition at line 161 of file precond_bsr.c.

9.68.2.6 void fasp_precond_dbsr_diag_nc5 (REAL ∗ *r*, REAL ∗ *z*, void ∗ *data*)

Diagonal preconditioner z=inv(D)∗r.

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Zhou Zhiyang, Xiaozhe Hu

Date

01/06/2011

Modified by Chunsheng Feng, Xiaoqiang Yue

Date

05/24/2012

Note

Works for 5-component (Xiaozhe)

Definition at line 211 of file precond_bsr.c.

9.68.2.7 void fasp_precond_dbsr_diag_nc7 (REAL ∗ *r*, REAL ∗ *z*, void ∗ *data*)

Diagonal preconditioner z=inv(D)∗r.

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Zhou Zhiyang, Xiaozhe Hu

Date

01/06/2011

Modified by Chunsheng Feng Xiaoqiang Yue

Date

05/24/2012

Note

Works for 7-component (Xiaozhe)

Definition at line 260 of file precond_bsr.c.

9.68.2.8 void fasp_precond_dbsr_ilu (REAL * *r*, REAL * *z*, void * *data*)

ILU preconditioner.

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Shiquan Zhang, Xiaozhe Hu

Date

11/09/2010

Note

Works for general nb (Xiaozhe)

Definition at line 306 of file precond_bsr.c.

9.68.2.9 void fasp_precond_dbsr_nl_amli (REAL ∗ *r*, REAL ∗ *z*, void ∗ *data*)

Nonlinear AMLI-cycle AMG preconditioner.

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Xiaozhe Hu

Date

02/06/2012

Definition at line 607 of file precond_bsr.c.

9.69 precond_csr.c File Reference

Preconditioners for dCSRmat matrices.

```
#include "fasp.h"
#include "fasp_functs.h"
#include "forts_ns.h"
#include "mg_util.inl"
```

Functions

- precond ∗ fasp_precond_setup (SHORT precond_type, AMG_param ∗amgparam, ILU_param ∗iluparam, dCSRmat ∗A)

  Setup preconditioner interface for iterative methods.
- void fasp_precond_diag (REAL ∗r, REAL ∗z, void ∗data)

  Diagonal preconditioner z=inv(D)∗r.
- void fasp_precond_ilu (REAL ∗r, REAL ∗z, void ∗data)

  ILU preconditioner.
- void fasp_precond_ilu_forward (REAL ∗r, REAL ∗z, void ∗data)

  ILU preconditioner: only forward sweep.
- void fasp_precond_ilu_backward (REAL ∗r, REAL ∗z, void ∗data)

  ILU preconditioner: only backward sweep.
- void fasp_precond_Schwarz (REAL ∗r, REAL ∗z, void ∗data)

  get z from r by Schwarz
- void fasp_precond_amg (REAL ∗r, REAL ∗z, void ∗data)

  AMG preconditioner.
- void fasp_precond_famg (REAL ∗r, REAL ∗z, void ∗data)

  Full AMG preconditioner.
- void fasp_precond_amli (REAL ∗r, REAL ∗z, void ∗data)

  AMLI AMG preconditioner.
- void fasp_precond_nl_amli (REAL ∗r, REAL ∗z, void ∗data)

  Nonlinear AMLI AMG preconditioner.
- void fasp_precond_amg_nk (REAL ∗r, REAL ∗z, void ∗data)

  AMG with extra near kernel solve as preconditioner.
- void fasp_precond_free (SHORT precond_type, precond ∗pc)

  free preconditioner

9.69.1 Detailed Description

Preconditioners for dCSRmat matrices.

9.69.2 Function Documentation

9.69.2.1 void fasp_precond_amg (REAL ∗ *r*, REAL ∗ *z*, void ∗ *data*)

AMG preconditioner.

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Chensong Zhang

Date

04/06/2010

Definition at line 400 of file precond_csr.c.

9.69.2.2 void fasp_precond_amg_nk (REAL ∗ *r*, REAL ∗ *z*, void ∗ *data*)

AMG with extra near kernel solve as preconditioner.

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Xiaozhe Hu

Date

05/26/2014

Definition at line 535 of file precond_csr.c.

9.69.2.3 void fasp_precond_amli (REAL ∗ *r*, REAL ∗ *z*, void ∗ *data*)

AMLI AMG preconditioner.

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Xiaozhe Hu

Date

01/23/2011

Definition at line 469 of file precond_csr.c.

9.69.2.4 void fasp_precond_diag (REAL ∗ *r*, REAL ∗ *z*, void ∗ *data*)

Diagonal preconditioner z=inv(D)∗r.

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Chensong Zhang

Date

04/06/2010

Definition at line 159 of file precond_csr.c.

9.69.2.5 void fasp_precond_famg (REAL ∗ *r*, REAL ∗ *z*, void ∗ *data*)

Full AMG preconditioner.

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Xiaozhe Hu

Date

02/27/2011

Definition at line 436 of file precond_csr.c.

9.69.2.6 void fasp_precond_free (SHORT *precond_type*, precond ∗ *pc*)

free preconditioner

Parameters

precond_type	Preconditioner type
∗*pc*	precondition data & fct

Returns

void

Author

Feiteng Huang

Date

12/24/2012

Definition at line 619 of file precond_csr.c.

9.69.2.7 void fasp_precond_ilu (REAL $*$ *r*, REAL $*$ *z*, void $*$ *data*)

ILU preconditioner.

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Shiquan Zhang

Date

04/06/2010

Definition at line 185 of file precond_csr.c.

9.69.2.8 void fasp_precond_ilu_backward (REAL $*$ *r*, REAL $*$ *z*, void $*$ *data*)

ILU preconditioner: only backward sweep.

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Xiaozhe Hu, Shiquan Zhang

Date

04/06/2010

Definition at line 302 of file precond_csr.c.

9.69.2.9 void fasp_precond_ilu_forward (REAL $*$ *r*, REAL $*$ *z*, void $*$ *data*)

ILU preconditioner: only forward sweep.

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Xiaozhe Hu, Shiquang Zhang

Date

04/06/2010

Definition at line 249 of file precond_csr.c.

9.69.2.10 void fasp_precond_nl_amli (REAL ∗ *r*, REAL ∗ *z*, void ∗ *data*)

Nonlinear AMLI AMG preconditioner.

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Xiaozhe Hu

Date

04/25/2011

Definition at line 502 of file precond_csr.c.

9.69.2.11 void fasp_precond_Schwarz (REAL ∗ *r*, REAL ∗ *z*, void ∗ *data*)

get z from r by Schwarz

Parameters

∗*r*	pointer to residual
∗*z*	pointer to preconditioned residual
∗*data*	pointer to precondition data

Author

Xiaozhe Hu

Date

03/22/2010

Note

Change Schwarz interface by Zheng Li on 11/18/2014

Definition at line 355 of file precond_csr.c.

9.69.2.12 precond ∗ fasp_precond_setup (SHORT *precond_type*, AMG_param ∗ *amgparam*, ILU_param ∗ *iluparam*, dCSRmat ∗ *A*)

Setup preconditioner interface for iterative methods.

Parameters

precond_type	Preconditioner type
amgparam	Pointer to AMG parameters
iluparam	Pointer to ILU parameters
A	Pointer to the coefficient matrix

Returns

Pointer to preconditioner

Author

Feiteng Huang

Date

05/18/2009

Definition at line 32 of file precond_csr.c.

9.70 precond_str.c File Reference

Preconditioners for dSTRmat matrices.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void fasp_precond_dstr_diag (REAL ∗r, REAL ∗z, void ∗data)

  Diagonal preconditioner z=inv(D)∗r.
- void fasp_precond_dstr_ilu0 (REAL ∗r, REAL ∗z, void ∗data)

  Preconditioning using STR_ILU(0) decomposition.
- void fasp_precond_dstr_ilu1 (REAL ∗r, REAL ∗z, void ∗data)

  Preconditioning using STR_ILU(1) decomposition.
- void fasp_precond_dstr_ilu0_forward (REAL ∗r, REAL ∗z, void ∗data)

  Preconditioning using STR_ILU(0) decomposition: Lz = r.
- void fasp_precond_dstr_ilu0_backward (REAL ∗r, REAL ∗z, void ∗data)

  Preconditioning using STR_ILU(0) decomposition: Uz = r.
- void fasp_precond_dstr_ilu1_forward (REAL ∗r, REAL ∗z, void ∗data)

  Preconditioning using STR_ILU(1) decomposition: Lz = r.
- void fasp_precond_dstr_ilu1_backward (REAL ∗r, REAL ∗z, void ∗data)

  Preconditioning using STR_ILU(1) decomposition: Uz = r.
- void fasp_precond_dstr_blockgs (REAL ∗r, REAL ∗z, void ∗data)

  CPR-type preconditioner (STR format)

9.70.1 Detailed Description

Preconditioners for dSTRmat matrices.

9.70.2 Function Documentation

9.70.2.1 void fasp_precond_dstr_blockgs (REAL * *r*, REAL * *z*, void * *data*)

CPR-type preconditioner (STR format)

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Shiquan Zhang

Date

10/17/2010

Definition at line 1706 of file precond_str.c.

9.70.2.2 void fasp_precond_dstr_diag (REAL * *r*, REAL * *z*, void * *data*)

Diagonal preconditioner z=inv(D)*r.

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Shiquan Zhang

Date

04/06/2010

Definition at line 27 of file precond_str.c.

9.70.2.3 void fasp_precond_dstr_ilu0 (REAL * *r*, REAL * *z*, void * *data*)

Preconditioning using STR_ILU(0) decomposition.

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Shiquan Zhang

Date

04/21/2010

Definition at line 54 of file precond_str.c.

9.70.2.4 void fasp_precond_dstr_ilu0_backward (REAL ∗ *r*, REAL ∗ *z*, void ∗ *data*)

Preconditioning using STR_ILU(0) decomposition: Uz = r.

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Shiquan Zhang

Date

06/07/2010

Definition at line 978 of file precond_str.c.

9.70.2.5 void fasp_precond_dstr_ilu0_forward (REAL ∗ *r*, REAL ∗ *z*, void ∗ *data*)

Preconditioning using STR_ILU(0) decomposition: Lz = r.

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Shiquan Zhang

Date

06/07/2010

Definition at line 815 of file precond_str.c.

9.70.2.6 void fasp_precond_dstr_ilu1 (REAL * *r*, REAL * *z*, void * *data*)

Preconditioning using STR_ILU(1) decomposition.

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Shiquan Zhang

Date

04/21/2010

Definition at line 336 of file precond_str.c.

9.70.2.7 void fasp_precond_dstr_ilu1_backward (REAL ∗ *r*, REAL ∗ *z*, void ∗ *data*)

Preconditioning using STR_ILU(1) decomposition: Uz = r.

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Shiquan Zhang

Date

04/21/2010

Definition at line 1425 of file precond_str.c.

9.70.2.8 void fasp_precond_dstr_ilu1_forward (REAL ∗ *r*, REAL ∗ *z*, void ∗ *data*)

Preconditioning using STR_ILU(1) decomposition: Lz = r.

Parameters

r	Pointer to the vector needs preconditioning
z	Pointer to preconditioned vector
data	Pointer to precondition data

Author

Shiquan Zhang

Date

04/21/2010

Definition at line 1159 of file precond_str.c.

9.71 pvfgmres.c File Reference

Krylov subspace methods – Preconditioned variable-restarting flexible GMRes.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- INT fasp_solver_dcsr_pvfgmres (dCSRmat ∗A, dvector ∗b, dvector ∗x, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl)

  Solve "Ax=b" using PFGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration and flexible preconditioner can be used.
- INT fasp_solver_dbsr_pvfgmres (dBSRmat ∗A, dvector ∗b, dvector ∗x, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl)

  Solve "Ax=b" using PFGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration and flexible preconditioner can be used.
- INT fasp_solver_bdcsr_pvfgmres (block_dCSRmat ∗A, dvector ∗b, dvector ∗x, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl)

  Solve "Ax=b" using PFGMRES (right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration and flexible preconditioner can be used.

9.71.1 Detailed Description

Krylov subspace methods – Preconditioned variable-restarting flexible GMRes.

Note

Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM
Refer to A.H. Baker, E.R. Jessup, and Tz.V. Kolev A Simple Strategy for Varying the Restart Parameter in GMR↩ES(m) Journal of Computational and Applied Mathematics, 230 (2009) pp. 751-761. UCRL-JRNL-235266.
This file is modifed from pvgmres.c

9.71.2 Function Documentation

9.71.2.1 INT fasp_solver_bdcsr_pvfgmres (block_dCSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *x*, precond ∗ *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *restart*, const SHORT *stop_type*, const SHORT *prtlvl*)

Solve "Ax=b" using PFGMRES (right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration and flexible preconditioner can be used.

Parameters

∗*A*	pointer to the coefficient matrix
∗*b*	pointer to the right hand side vector

∗x	pointer to the solution vector
MaxIt	maximal iteration number allowed
tol	tolerance
∗pc	pointer to preconditioner data
prtlvl	How much information to print out
stop_type	default stopping criterion,i.e.||r_k||/||r_0||<tol, is used.
restart	number of restart for GMRES

Returns

Iteration number if converges; ERROR otherwise.

Author

Xiaozhe Hu

Date

01/04/2012

Note

Based on Zhiyang Zhou's pvgmres.c

Modified by Chunsheng Feng on 07/22/2013: Add adaptive memory allocate Modified by Chensong Zhang on 05/09/2015: Clean up for stopping types

Definition at line 712 of file pvfgmres.c.

9.71.2.2 INT fasp_solver_dbsr_pvfgmres (dBSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *x*, precond ∗ *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *restart*, const SHORT *stop_type*, const SHORT *prtlvl*)

Solve "Ax=b" using PFGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration and flexible preconditioner can be used.

Parameters

A	Pointer to dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
x	Pointer to dvector: the unknowns
pc	Pointer to precond: the structure of precondition
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
restart	Restarting steps
stop_type	Stopping criteria type – DOES not support this parameter
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Xiaozhe Hu

Date

02/05/2012

Modified by Chensong Zhang on 05/01/2012 Modified by Chunsheng Feng on 07/22/2013: Add adaptive memory allocate Modified by Chensong Zhang on 05/09/2015: Clean up for stopping types

Definition at line 382 of file pvfgmres.c.

9.71.2.3 INT fasp_solver_dcsr_pvfgmres (dCSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *x*, precond ∗ *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *restart*, const SHORT *stop_type*, const SHORT *prtlvl*)

Solve "Ax=b" using PFGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration and flexible preconditioner can be used.

Parameters

A	Pointer to dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
x	Pointer to dvector: the unknowns
pc	Pointer to precond: the structure of precondition
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
restart	Restarting steps
stop_type	Stopping criteria type – DOES not support this parameter
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Xiaozhe Hu

Date

01/04/2012

Modified by Chensong Zhang on 05/01/2012 Modified by Chunsheng Feng on 07/22/2013: Add adaptive memory allocate Modified by Chensong Zhang on 05/09/2015: Clean up for stopping types

Definition at line 54 of file pvfgmres.c.

9.72 pvfgmres_mf.c File Reference

Krylov subspace methods – Preconditioned variable-restarting flexible GMRes (matrix free)

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- INT fasp_solver_pvfgmres (mxv_matfree ∗mf, dvector ∗b, dvector ∗x, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl)

  Solve "Ax=b" using PFGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration and flexible preconditioner can be used.

9.72.1 Detailed Description

Krylov subspace methods – Preconditioned variable-restarting flexible GMRes (matrix free)

Note

Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM
Refer to A.H. Baker, E.R. Jessup, and Tz.V. Kolev A Simple Strategy for Varying the Restart Parameter in GMR←ES(m) Journal of Computational and Applied Mathematics, 230 (2009) pp. 751-761. UCRL-JRNL-235266.
This file is modifed from pvgmres.c

9.72.2 Function Documentation

9.72.2.1 INT fasp_solver_pvfgmres (mxv_matfree ∗ *mf,* dvector ∗ *b,* dvector ∗ *x,* precond ∗ *pc,* const REAL *tol,* const INT *MaxIt,* const SHORT *restart,* const SHORT *stop_type,* const SHORT *prtlvl*)

Solve "Ax=b" using PFGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration and flexible preconditioner can be used.

Parameters

mf	Pointer to mxv_matfree: the spmv operation
b	Pointer to dvector: the right hand side
x	Pointer to dvector: the unknowns
pc	Pointer to precond: the structure of precondition
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
restart	Restarting steps
stop_type	Stopping criteria type – DOES not support this parameter
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Xiaozhe Hu

Date

01/04/2012

Modified by Chensong Zhang on 05/01/2012 Modified by Feiteng Huang on 09/26/2012: matrix free Modified by Chunsheng Feng on 07/22/2013: Add adapt memory allocate

Definition at line 55 of file pvfgmres_mf.c.

9.73 pvgmres.c File Reference

Krylov subspace methods – Preconditioned variable-restart GMRes.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- INT fasp_solver_dcsr_pvgmres (dCSRmat *A, dvector *b, dvector *x, precond *pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl)

    Right preconditioned GMRES method in which the restart parameter can be adaptively modified during the iteration.
- INT fasp_solver_bdcsr_pvgmres (block_dCSRmat *A, dvector *b, dvector *x, precond *pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl)

    Right preconditioned GMRES method in which the restart parameter can be adaptively modified during the iteration.
- INT fasp_solver_dbsr_pvgmres (dBSRmat *A, dvector *b, dvector *x, precond *pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl)

    Right preconditioned GMRES method in which the restart parameter can be adaptively modified during the iteration.
- INT fasp_solver_dstr_pvgmres (dSTRmat *A, dvector *b, dvector *x, precond *pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl)

    Right preconditioned GMRES method in which the restart parameter can be adaptively modified during the iteration.

9.73.1 Detailed Description

Krylov subspace methods – Preconditioned variable-restart GMRes.

Note

Refer to A.H. Baker, E.R. Jessup, and Tz.V. Kolev A Simple Strategy for Varying the Restart Parameter in GMRES(m) Journal of Computational and Applied Mathematics, 230 (2009) pp. 751-761. UCRL-JRNL-235266.
See spvgmres.c for a safer version

9.73.2 Function Documentation

9.73.2.1 INT fasp_solver_bdcsr_pvgmres (block_dCSRmat * *A*, dvector * *b*, dvector * *x*, precond * *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *restart*, const SHORT *stop_type*, const SHORT *prtlvl*)

Right preconditioned GMRES method in which the restart parameter can be adaptively modified during the iteration.

Parameters

A	Pointer to dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
x	Pointer to dvector: the unknowns

pc	Pointer to precond: the structure of precondition
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
restart	Restarting steps
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang

Date

04/05/2013

Definition at line 393 of file pvgmres.c.

9.73.2.2 INT fasp_solver_dbsr_pvgmres (dBSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *x*, precond ∗ *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *restart*, const SHORT *stop_type*, const SHORT *prtlvl*)

Right preconditioned GMRES method in which the restart parameter can be adaptively modified during the iteration.

Parameters

A	Pointer to dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
x	Pointer to dvector: the unknowns
pc	Pointer to precond: the structure of precondition
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
restart	Restarting steps
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Zhiyang Zhou

Date

12/21/2011

Modified by Chensong Zhang on 05/01/2012 Modified by Chensong Zhang on 04/06/2013: Add stop type support

Definition at line 738 of file pvgmres.c.

9.73.2.3 INT fasp_solver_dcsr_pvgmres (dCSRmat * *A*, dvector * *b*, dvector * *x*, precond * *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *restart*, const SHORT *stop_type*, const SHORT *prtlvl*)

Right preconditioned GMRES method in which the restart parameter can be adaptively modified during the iteration.

Parameters

A	Pointer to dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
x	Pointer to dvector: the unknowns
pc	Pointer to precond: the structure of precondition
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
restart	Restarting steps
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Zhiyang Zhou

Date

2010/12/14

Modified by Chensong Zhang on 12/13/2011 Modified by Chensong Zhang on 05/01/2012 Modified by Chensong Zhang on 04/06/2013: Add stop type support Modified by Chunsheng Feng on 07/22/2013: Add adapt memory allocate

Definition at line 51 of file pvgmres.c.

9.73.2.4 INT fasp_solver_dstr_pvgmres (dSTRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *x*, precond ∗ *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *restart*, const SHORT *stop_type*, const SHORT *prtlvl*)

Right preconditioned GMRES method in which the restart parameter can be adaptively modified during the iteration.

Parameters

A	Pointer to dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
x	Pointer to dvector: the unknowns
pc	Pointer to precond: the structure of precondition
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
restart	Restarting steps
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Zhiyang Zhou

Date

2010/12/14

Modified by Chensong Zhang on 05/01/2012 Modified by Chensong Zhang on 04/06/2013: Add stop type support

Definition at line 1083 of file pvgmres.c.

9.74 pvgmres_mf.c File Reference

Krylov subspace methods – Preconditioned variable-restarting GMRes (matrix free)

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- INT fasp_solver_pvgmres (mxv_matfree ∗mf, dvector ∗b, dvector ∗x, precond ∗pc, const REAL tol, const INT MaxIt, SHORT restart, const SHORT stop_type, const SHORT prtlvl)

  Solve "Ax=b" using PGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration.

9.74.1 Detailed Description

Krylov subspace methods – Preconditioned variable-restarting GMRes (matrix free)

Note

Refer to A.H. Baker, E.R. Jessup, and Tz.V. Kolev A Simple Strategy for Varying the Restart Parameter in GMR←ES(m) Journal of Computational and Applied Mathematics, 230 (2009) pp. 751-761. UCRL-JRNL-235266.

9.74.2 Function Documentation

9.74.2.1 INT fasp_solver_pvgmres (mxv_matfree ∗ *mf*, dvector ∗ *b*, dvector ∗ *x*, precond ∗ *pc*, const REAL *tol*, const INT *MaxIt*, SHORT *restart*, const SHORT *stop_type*, const SHORT *prtlvl*)

Solve "Ax=b" using PGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration.

Parameters

mf	Pointer to mxv_matfree: the spmv operation
b	Pointer to dvector: the right hand side
x	Pointer to dvector: the unknowns
pc	Pointer to precond: the structure of precondition

tol	Tolerance for stopping
MaxIt	Maximal number of iterations
restart	Restarting steps
stop_type	Stopping criteria type – DOES not support this parameter
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Zhiyang Zhou

Date

2010/12/14

Modified by Chensong Zhang on 12/13/2011 Modified by Chensong Zhang on 05/01/2012 Modified by Feiteng Huang on 09/26/2012: matrix free Modified by Chunsheng Feng on 07/22/2013: Add adapt memory allocate

Definition at line 54 of file pvgmres_mf.c.

9.75 quadrature.c File Reference

Quadrature rules.

```
#include <stdio.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void fasp_quad2d (INT num_qp, INT ncoor, REAL(∗quad)[3])
  Initialize Lagrange quadrature points and weights.
- void fasp_gauss2d (INT num_qp, INT ncoor, REAL(∗gauss)[3])
  Initialize Gauss quadrature points and weights.

9.75.1 Detailed Description

Quadrature rules.

9.75.2 Function Documentation

9.75.2.1 void fasp_gauss2d (INT *num_qp*, INT *ncoor*, REAL(∗) *gauss[3]*)

Initialize Gauss quadrature points and weights.

Parameters

num_qp	Number of quadrature points
ncoor	Dimension of space
gauss	Quadrature points and weight

Author

Xuehai Huang, Chensong Zhang, Ludmil Zikatanov

Date

10/21/2008

Note

gauss[∗][0] – quad point x in ref coor gauss[∗][1] – quad point y in ref coor gauss[∗][2] – quad weight

Definition at line 210 of file quadrature.c.

9.75.2.2 void fasp_quad2d (INT *num_qp*, INT *ncoor*, REAL(∗) *quad[3]*)

Initialize Lagrange quadrature points and weights.

Parameters

num_qp	Number of quadrature points
ncoor	Dimension of space
quad	Quadrature points and weights

Author

Xuehai Huang, Chensong Zhang, Ludmil Zikatanov

Date

10/21/2008

Note

quad[∗][0] – quad point x in ref coor quad[∗][1] – quad point y in ref coor quad[∗][2] – quad weight

Definition at line 31 of file quadrature.c.

9.76 rap.c File Reference

Tripple-matrix multiplication R∗A∗P.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- dCSRmat fasp_blas_dcsr_rap2 (INT *ir, INT *jr, REAL *r, INT *ia, INT *ja, REAL *a, INT *ipt, INT *jpt, REAL *pt, INT n, INT nc, INT *maxrpout, INT *ipin, INT *jpin)

    *Compute R*A*P.*

9.76.1 Detailed Description

Tripple-matrix multiplication R*A*P.

C-version by Ludmil Zikatanov 2010-04-08

tested 2010-04-08

9.76.2 Function Documentation

9.76.2.1 dCSRmat fasp_blas_dcsr_rap2 (INT * *ir*, INT * *jr*, REAL * *r*, INT * *ia*, INT * *ja*, REAL * *a*, INT * *ipt*, INT * *jpt*, REAL * *pt*, INT *n*, INT *nc*, INT * *maxrpout*, INT * *ipin*, INT * *jpin*)

Compute R*A*P.

Author

Ludmil Zikatanov

Date

04/08/2010

Note

It uses dCSRmat only. The functions called from here are in sparse_util.c

Definition at line 33 of file rap.c.

9.77 schwarz_setup.c File Reference

Setup phase for the Schwarz methods.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "forts_ns.h"
#include "mg_util.inl"
```

Functions

- void fasp_Schwarz_get_block_matrix (Schwarz_data *Schwarz, INT nblk, INT *iblock, INT *jblock, INT *mask)

Form Schwarz partition data.

- INT fasp_Schwarz_setup (Schwarz_data *Schwarz, Schwarz_param *param)

  Setup phase for the Schwarz methods.
- void fasp_dcsr_Schwarz_forward_smoother (Schwarz_data *Schwarz, Schwarz_param *param, dvector *x, dvector *b)

  Schwarz smoother: forward sweep.
- void fasp_dcsr_Schwarz_backward_smoother (Schwarz_data *Schwarz, Schwarz_param *param, dvector *x, dvector *b)

  Schwarz smoother: backward sweep.

9.77.1 Detailed Description

Setup phase for the Schwarz methods.

9.77.2 Function Documentation

9.77.2.1 void fasp_dcsr_Schwarz_backward_smoother (**Schwarz_data** * *Schwarz*, **Schwarz_param** * *param*, **dvector** * *x*, **dvector** * *b*)

Schwarz smoother: backward sweep.

Parameters

Schwarz	Pointer to the Schwarz data
param	Pointer to the Schwarz parameter
x	Pointer to solution vector
b	Pointer to right hand

Author

Zheng Li, Chensong Zhang

Date

2014/10/5

Definition at line 405 of file schwarz_setup.c.

9.77.2.2 void fasp_dcsr_Schwarz_forward_smoother (**Schwarz_data** * *Schwarz*, **Schwarz_param** * *param*, **dvector** * *x*, **dvector** * *b*)

Schwarz smoother: forward sweep.

Parameters

Schwarz	Pointer to the Schwarz data
param	Pointer to the Schwarz parameter

x	Pointer to solution vector
b	Pointer to right hand

Author

Zheng Li, Chensong Zhang

Date

2014/10/5

Definition at line 295 of file schwarz_setup.c.

9.77.2.3 void fasp_Schwarz_get_block_matrix (Schwarz_data ∗ *Schwarz,* INT *nblk,* INT ∗ *iblock,* INT ∗ *jblock,* INT ∗ *mask*)

Form Schwarz partition data.

Parameters

Schwarz	Pointer to the Schwarz data
nblk	Number of partitions
iblock	Pointer to number of vertices on each level
jblock	Pointer to vertices of each level
mask	Pointer to flag array

Author

Zheng Li, Chensong Zhang

Date

2014/09/29

Definition at line 35 of file schwarz_setup.c.

9.77.2.4 INT fasp_Schwarz_setup (Schwarz_data ∗ *Schwarz,* Schwarz_param ∗ *param*)

Setup phase for the Schwarz methods.

Parameters

Schwarz	Pointer to the Schwarz data
param	Type of the Schwarz method

Returns

FASP_SUCCESS if succeed

Author

Ludmil, Xiaozhe Hu

Date

03/22/2011

Modified by Zheng Li on 10/09/2014

Definition at line 126 of file schwarz_setup.c.

9.78 smat.c File Reference

Simple operations for *small* dense matrices in row-major format.

```
#include "fasp.h"
#include "fasp_functs.h"
```

Macros

- #define SWAP(a, b) {temp=(a);(a)=(b);(b)=temp;}

Functions

- void fasp_blas_smat_inv_nc2 (REAL ∗a)

  Compute the inverse matrix of a 2∗2 full matrix A (in place)
- void fasp_blas_smat_inv_nc3 (REAL ∗a)

  Compute the inverse matrix of a 3∗3 full matrix A (in place)
- void fasp_blas_smat_inv_nc4 (REAL ∗a)

  Compute the inverse matrix of a 4∗4 full matrix A (in place)
- void fasp_blas_smat_inv_nc5 (REAL ∗a)

  Compute the inverse matrix of a 5∗5 full matrix A (in place)
- void fasp_blas_smat_inv_nc7 (REAL ∗a)

  Compute the inverse matrix of a 7∗7 matrix a.
- void fasp_blas_smat_inv_nc (REAL ∗a, const INT n)

  Compute the inverse of a matrix using Gauss Elimination.
- void fasp_blas_smat_invp_nc (REAL ∗a, const INT n)

  Compute the inverse of a matrix using Gauss Elimination with Pivoting.
- INT fasp_blas_smat_inv (REAL ∗a, const INT n)

  Compute the inverse matrix of a small full matrix a.
- REAL fasp_blas_smat_Linfinity (REAL ∗A, const INT n)

  Compute the L infinity norm of A.
- void fasp_iden_free (idenmat ∗A)

  Free idenmat sparse matrix data memeory space.
- void fasp_smat_identity_nc2 (REAL ∗a)

  Set a 2∗2 full matrix to be a identity.
- void fasp_smat_identity_nc3 (REAL ∗a)

  Set a 3∗3 full matrix to be a identity.
- void fasp_smat_identity_nc5 (REAL ∗a)

  Set a 5∗5 full matrix to be a identity.

- void fasp_smat_identity_nc7 (REAL ∗a)

  Set a 7∗7 full matrix to be a identity.
- void fasp_smat_identity (REAL ∗a, const INT n, const INT n2)

  Set a n∗n full matrix to be a identity.

9.78.1 Detailed Description

Simple operations for *small* dense matrices in row-major format.

9.78.2 Macro Definition Documentation

9.78.2.1 #define SWAP(*a*, *b*) {temp=(a);(a)=(b);(b)=temp;}

swap two numbers

Definition at line 9 of file smat.c.

9.78.3 Function Documentation

9.78.3.1 INT fasp_blas_smat_inv (REAL ∗ *a*, const INT *n*)

Compute the inverse matrix of a small full matrix a.

Parameters

a	Pointer to the REAL array which stands a n∗n matrix
n	Dimension of the matrix

Author

Xiaozhe Hu, Shiquan Zhang

Date

04/21/2010

Definition at line 554 of file smat.c.

9.78.3.2 void fasp_blas_smat_inv_nc (REAL ∗ *a*, const INT *n*)

Compute the inverse of a matrix using Gauss Elimination.

Parameters

a	Pointer to the REAL array which stands a n∗n matrix
n	Dimension of the matrix

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Definition at line 405 of file smat.c.

9.78.3.3 void fasp_blas_smat_inv_nc2 (REAL ∗ *a*)

Compute the inverse matrix of a 2∗2 full matrix A (in place)

Parameters

a	Pointer to the REAL array which stands a 2∗2 matrix

Author

Xiaozhe Hu

Date

18/11/2011

Definition at line 25 of file smat.c.

9.78.3.4 void fasp_blas_smat_inv_nc3 (REAL ∗ *a*)

Compute the inverse matrix of a 3∗3 full matrix A (in place)

Parameters

a	Pointer to the REAL array which stands a 3∗3 matrix

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Definition at line 61 of file smat.c.

9.78.3.5 void fasp_blas_smat_inv_nc4 (REAL ∗ *a*)

Compute the inverse matrix of a 4∗4 full matrix A (in place)

Parameters

a	Pointer to the REAL array which stands a 4∗4 matrix

Author

Xiaozhe Hu

Date

01/12/2013

Modified by Hongxuan Zhang on 06/13/2014: Fix a bug in M23.

Definition at line 115 of file smat.c.

9.78.3.6 void fasp_blas_smat_inv_nc5 (REAL * *a*)

Compute the inverse matrix of a 5*5 full matrix A (in place)

Parameters

a	Pointer to the REAL array which stands a 5*5 matrix

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Definition at line 173 of file smat.c.

9.78.3.7 void fasp_blas_smat_inv_nc7 (REAL * *a*)

Compute the inverse matrix of a 7*7 matrix a.

Parameters

a	Pointer to the REAL array which stands a 7*7 matrix

Note

This is NOT implemented yet!

Author

Xiaozhe Hu, Shiquan Zhang

Date

05/01/2010

Definition at line 389 of file smat.c.

9.78.3.8 void fasp_blas_smat_invp_nc (REAL * *a*, const INT *n*)

Compute the inverse of a matrix using Gauss Elimination with Pivoting.

Parameters

a	Pointer to the REAL array which stands a n∗n matrix
n	Dimension of the matrix

Author

Chensong Zhang

Date

04/03/2015

Note

This routine is based on gaussj() from "Numerical Recipies in C"!

Definition at line 472 of file smat.c.

9.78.3.9 REAL fasp_blas_smat_Linfinity (REAL ∗ *A*, const INT *n*)

Compute the L infinity norm of A.

Parameters

A	Pointer to the n∗n dense matrix
n	the dimension of the dense matrix

Author

Xiaozhe Hu

Date

05/26/2014

Definition at line 595 of file smat.c.

9.78.3.10 void fasp_iden_free (idenmat ∗ *A*)

Free idenmat sparse matrix data memeory space.

Parameters

A	Pointer to the idenmat matrix

Author

Chensong Zhang

Date

2010/04/03

Definition at line 628 of file smat.c.

9.78.3.11 void fasp_smat_identity (REAL ∗ *a*, const INT *n*, const INT *n2*)

Set a n∗n full matrix to be a identity.

Parameters

a	Pointer to the REAL vector which stands for a n∗n full matrix
n	Size of full matrix
n2	Length of the REAL vector which stores the n∗n full matrix

Author

Xiaozhe Hu

Date

2010/12/25

Definition at line 728 of file smat.c.

9.78.3.12 void fasp_smat_identity_nc2 (REAL ∗ *a*)

Set a 2∗2 full matrix to be a identity.

Parameters

a	Pointer to the REAL vector which stands for a 2∗2 full matrix

Author

Xiaozhe Hu

Date

2011/11/18

Definition at line 648 of file smat.c.

9.78.3.13 void fasp_smat_identity_nc3 (REAL ∗ *a*)

Set a 3∗3 full matrix to be a identity.

Parameters

a	Pointer to the REAL vector which stands for a 3∗3 full matrix

Author

Xiaozhe Hu

Date

2010/12/25

Definition at line 665 of file smat.c.

9.78.3.14 void fasp_smat_identity_nc5 (REAL ∗ *a*)

Set a 5∗5 full matrix to be a identity.

Parameters

a	Pointer to the REAL vector which stands for a 5∗5 full matrix

Author

Xiaozhe Hu

Date

2010/12/25

Definition at line 682 of file smat.c.

9.78.3.15 void fasp_smat_identity_nc7 (REAL ∗ *a*)

Set a 7∗7 full matrix to be a identity.

Parameters

a	Pointer to the REAL vector which stands for a 7∗7 full matrix

Author

Xiaozhe Hu

Date

2010/12/25

Definition at line 703 of file smat.c.

9.79 smoother_bsr.c File Reference

Smoothers for dBSRmat matrices.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void fasp_smoother_dbsr_jacobi (dBSRmat ∗A, dvector ∗b, dvector ∗u)

  Jacobi relaxation.
- void fasp_smoother_dbsr_jacobi_setup (dBSRmat ∗A, dvector ∗b, dvector ∗u, REAL ∗diaginv)

  Setup for jacobi relaxation, fetch the diagonal sub-block matrixes and make them inverse first.
- void fasp_smoother_dbsr_jacobi1 (dBSRmat ∗A, dvector ∗b, dvector ∗u, REAL ∗diaginv)

  Jacobi relaxation.
- void fasp_smoother_dbsr_gs (dBSRmat ∗A, dvector ∗b, dvector ∗u, INT order, INT ∗mark)

  Gauss-Seidel relaxation.

- void fasp_smoother_dbsr_gs1 (dBSRmat ∗A, dvector ∗b, dvector ∗u, INT order, INT ∗mark, REAL ∗diaginv)

  Gauss-Seidel relaxation.
- void fasp_smoother_dbsr_gs_ascend (dBSRmat ∗A, dvector ∗b, dvector ∗u, REAL ∗diaginv)

  Gauss-Seidel relaxation in the ascending order.
- void fasp_smoother_dbsr_gs_ascend1 (dBSRmat ∗A, dvector ∗b, dvector ∗u)

  Gauss-Seidel relaxation in the ascending order.
- void fasp_smoother_dbsr_gs_descend (dBSRmat ∗A, dvector ∗b, dvector ∗u, REAL ∗diaginv)

  Gauss-Seidel relaxation in the descending order.
- void fasp_smoother_dbsr_gs_descend1 (dBSRmat ∗A, dvector ∗b, dvector ∗u)

  Gauss-Seidel relaxation in the descending order.
- void fasp_smoother_dbsr_gs_order1 (dBSRmat ∗A, dvector ∗b, dvector ∗u, REAL ∗diaginv, INT ∗mark)

  Gauss-Seidel relaxation in the user-defined order.
- void fasp_smoother_dbsr_gs_order2 (dBSRmat ∗A, dvector ∗b, dvector ∗u, INT ∗mark, REAL ∗work)

  Gauss-Seidel relaxation in the user-defined order.
- void fasp_smoother_dbsr_sor (dBSRmat ∗A, dvector ∗b, dvector ∗u, INT order, INT ∗mark, REAL weight)

  SOR relaxation.
- void fasp_smoother_dbsr_sor1 (dBSRmat ∗A, dvector ∗b, dvector ∗u, INT order, INT ∗mark, REAL ∗diaginv, REAL weight)

  SOR relaxation.
- void fasp_smoother_dbsr_sor_ascend (dBSRmat ∗A, dvector ∗b, dvector ∗u, REAL ∗diaginv, REAL weight)

  SOR relaxation in the ascending order.
- void fasp_smoother_dbsr_sor_descend (dBSRmat ∗A, dvector ∗b, dvector ∗u, REAL ∗diaginv, REAL weight)

  SOR relaxation in the descending order.
- void fasp_smoother_dbsr_sor_order (dBSRmat ∗A, dvector ∗b, dvector ∗u, REAL ∗diaginv, INT ∗mark, REAL weight)

  SOR relaxation in the user-defined order.
- void fasp_smoother_dbsr_ilu (dBSRmat ∗A, dvector ∗b, dvector ∗x, void ∗data)

  ILU method as the smoother in solving Au=b with multigrid method.

9.79.1 Detailed Description

Smoothers for dBSRmat matrices.

9.79.2 Function Documentation

9.79.2.1 void fasp_smoother_dbsr_gs (dBSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *u*, INT *order*, INT ∗ *mark*)

Gauss-Seidel relaxation.

Parameters

A	Pointer to dBSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns (IN: initial, OUT: approximation)

order	Flag to indicate the order for smoothing If mark = NULL ASCEND 12: in ascending order DE↩ SCEND 21: in descending order If mark != NULL: in the user-defined order
mark	Pointer to NULL or to the user-defined ordering

Author

Zhiyang Zhou

Date

2010/10/25

Modified by Chunsheng Feng, Zheng Li on 08/03/2012

Definition at line 415 of file smoother_bsr.c.

9.79.2.2 void fasp_smoother_dbsr_gs1 (dBSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *u*, INT *order*, INT ∗ *mark*, REAL ∗ *diaginv*)

Gauss-Seidel relaxation.

Parameters

A	Pointer to dBSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns (IN: initial, OUT: approximation)
order	Flag to indicate the order for smoothing If mark = NULL ASCEND 12: in ascending order DE↩ SCEND 21: in descending order If mark != NULL: in the user-defined order
mark	Pointer to NULL or to the user-defined ordering
diaginv	Inverses for all the diagonal blocks of A

Author

Zhiyang Zhou

Date

2010/10/25

Definition at line 535 of file smoother_bsr.c.

9.79.2.3 void fasp_smoother_dbsr_gs_ascend (dBSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *u*, REAL ∗ *diaginv*)

Gauss-Seidel relaxation in the ascending order.

Parameters

A	Pointer to dBSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns (IN: initial guess, OUT: approximation)

diaginv	Inverses for all the diagonal blocks of A

Author

Zhiyang Zhou

Date

2010/10/25

Definition at line 572 of file smoother_bsr.c.

9.79.2.4 void fasp_smoother_dbsr_gs_ascend1 (dBSRmat * *A*, dvector * *b*, dvector * *u*)

Gauss-Seidel relaxation in the ascending order.

Parameters

A	Pointer to dBSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns (IN: initial guess, OUT: approximation)

Author

Xiaozhe

Date

01/01/2014

Note

The only difference between the functions 'fasp_smoother_dbsr_gs_ascend1' and 'fasp_smoother_dbsr_gs_↩ ascend' is that we don't have to multiply by the inverses of the diagonal blocks in each ROW since matrix A has been such scaled that all the diagonal blocks become identity matrices.

Definition at line 645 of file smoother_bsr.c.

9.79.2.5 void fasp_smoother_dbsr_gs_descend (dBSRmat * *A*, dvector * *b*, dvector * *u*, REAL * *diaginv*)

Gauss-Seidel relaxation in the descending order.

Parameters

A	Pointer to dBSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns (IN: initial guess, OUT: approximation)
diaginv	Inverses for all the diagonal blocks of A

Author

Zhiyang Zhou

Date

2010/10/25

Definition at line 716 of file smoother_bsr.c.

9.79.2.6 void fasp_smoother_dbsr_gs_descend1 (dBSRmat * *A*, dvector * *b*, dvector * *u*)

Gauss-Seidel relaxation in the descending order.

Parameters

A	Pointer to dBSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns (IN: initial guess, OUT: approximation)

Author

Xiaozhe Hu

Date

01/01/2014

Note

The only difference between the functions 'fasp_smoother_dbsr_gs_ascend1' and 'fasp_smoother_dbsr_gs_ascend' is that we don't have to multiply by the inverses of the diagonal blocks in each ROW since matrix A has been such scaled that all the diagonal blocks become identity matrices.

Definition at line 790 of file smoother_bsr.c.

9.79.2.7 void fasp_smoother_dbsr_gs_order1 (dBSRmat * *A*, dvector * *b*, dvector * *u*, REAL * *diaginv*, INT * *mark*)

Gauss-Seidel relaxation in the user-defined order.

Parameters

A	Pointer to dBSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns (IN: initial guess, OUT: approximation)
diaginv	Inverses for all the diagonal blocks of A
mark	Pointer to the user-defined ordering

Author

Zhiyang Zhou

Date

2010/10/25

Definition at line 862 of file smoother_bsr.c.

9.79.2.8 void fasp_smoother_dbsr_gs_order2 (dBSRmat * *A*, dvector * *b*, dvector * *u*, INT * *mark*, REAL * *work*)

Gauss-Seidel relaxation in the user-defined order.

Parameters

A	Pointer to dBSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns (IN: initial guess, OUT: approximation)
mark	Pointer to the user-defined ordering
work	Work temp array

Author

Zhiyang Zhou

Date

2010/11/08

Note

The only difference between the functions 'fasp_smoother_dbsr_gs_order2' and 'fasp_smoother_dbsr_gs_order1' lies in that we don't have to multiply by the inverses of the diagonal blocks in each ROW since matrix A has been such scaled that all the diagonal blocks become identity matrices.

Definition at line 940 of file smoother_bsr.c.

9.79.2.9 void fasp_smoother_dbsr_ilu (**dBSRmat** ∗ *A,* **dvector** ∗ *b,* **dvector** ∗ *x,* void ∗ *data*)

ILU method as the smoother in solving Au=b with multigrid method.

Parameters

A	Pointer to dBSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
x	Pointer to dvector: the unknowns (IN: initial, OUT: approximation)
data	Pointer to user defined data

Author

Zhiyang Zhou

Date

2010/10/25 Adjust the work space of ilu smoother by Zheng Li 04/26/2015.

form residual zr = b - A x

solve LU z=zr

x=x+z

Definition at line 1574 of file smoother_bsr.c.

9.79.2.10 void fasp_smoother_dbsr_jacobi (**dBSRmat** ∗ *A,* **dvector** ∗ *b,* **dvector** ∗ *u*)

Jacobi relaxation.

Parameters

A	Pointer to dBSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns (IN: initial, OUT: approximation)

Author

Zhiyang Zhou

Date

2010/10/25

Modified by Chunsheng Feng, Zheng Li on 08/02/2012

Definition at line 35 of file smoother_bsr.c.

9.79.2.11 void fasp_smoother_dbsr_jacobi1 (dBSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *u*, REAL ∗ *diaginv*)

Jacobi relaxation.

Parameters

A	Pointer to dBSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns (IN: initial, OUT: approximation)
diaginv	Inverses for all the diagonal blocks of A

Author

Zhiyang Zhou

Date

2010/10/25

Modified by Chunsheng Feng, Zheng Li on 08/03/2012

Definition at line 259 of file smoother_bsr.c.

9.79.2.12 void fasp_smoother_dbsr_jacobi_setup (dBSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *u*, REAL ∗ *diaginv*)

Setup for jacobi relaxation, fetch the diagonal sub-block matrixes and make them inverse first.

Parameters

A	Pointer to dBSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns (IN: initial, OUT: approximation)

diaginv	Inverse of the diagonal entries

Author

Zhiyang Zhou

Date

10/25/2010

Modified by Chunsheng Feng, Zheng Li on 08/02/2012

Definition at line 150 of file smoother_bsr.c.

9.79.2.13 void fasp_smoother_dbsr_sor (dBSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *u*, INT *order*, INT ∗ *mark*, REAL *weight*)

SOR relaxation.

Parameters

A	Pointer to dBSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns (IN: initial guess, OUT: approximation)
order	Flag to indicate the order for smoothing If mark = NULL ASCEND 12: in ascending order DE←SCEND 21: in descending order If mark != NULL: in the user-defined order
mark	Pointer to NULL or to the user-defined ordering
weight	Over-relaxation weight

Author

Zhiyang Zhou

Date

2010/10/25

Modified by Chunsheng Feng, Zheng Li on 08/03/2012

Definition at line 1019 of file smoother_bsr.c.

9.79.2.14 void fasp_smoother_dbsr_sor1 (dBSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *u*, INT *order*, INT ∗ *mark*, REAL ∗ *diaginv*, REAL *weight*)

SOR relaxation.

Parameters

A	Pointer to dBSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side

u	Pointer to dvector: the unknowns (IN: initial guess, OUT: approximation)
order	Flag to indicate the order for smoothing If mark = NULL ASCEND 12: in ascending order DE↩ SCEND 21: in descending order If mark != NULL: in the user-defined order
mark	Pointer to NULL or to the user-defined ordering
diaginv	Inverses for all the diagonal blocks of A
weight	Over-relaxation weight

Author

Zhiyang Zhou

Date

2010/10/25

Definition at line 1141 of file smoother_bsr.c.

9.79.2.15 void fasp_smoother_dbsr_sor_ascend (dBSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *u*, REAL ∗ *diaginv*, REAL *weight*)

SOR relaxation in the ascending order.

Parameters

A	Pointer to dBSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns (IN: initial guess, OUT: approximation)
diaginv	Inverses for all the diagonal blocks of A
weight	Over-relaxation weight

Author

Zhiyang Zhou

Date

2010/10/25

Modified by Chunsheng Feng, Zheng Li on 2012/09/04

Definition at line 1182 of file smoother_bsr.c.

9.79.2.16 void fasp_smoother_dbsr_sor_descend (dBSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *u*, REAL ∗ *diaginv*, REAL *weight*)

SOR relaxation in the descending order.

Parameters

A	Pointer to dBSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side

u	Pointer to dvector: the unknowns (IN: initial guess, OUT: approximation)
diaginv	Inverses for all the diagonal blocks of A
weight	Over-relaxation weight

Author

Zhiyang Zhou

Date

2010/10/25

Modified by Chunsheng Feng, Zheng Li on 2012/09/04

Definition at line 1311 of file smoother_bsr.c.

9.79.2.17 void fasp_smoother_dbsr_sor_order (dBSRmat * *A*, dvector * *b*, dvector * *u*, REAL * *diaginv*, INT * *mark*, REAL *weight*)

SOR relaxation in the user-defined order.

Parameters

A	Pointer to dBSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns (IN: initial, OUT: approximation)
diaginv	Inverses for all the diagonal blocks of A
mark	Pointer to the user-defined ordering
weight	Over-relaxation weight

Author

Zhiyang Zhou

Date

2010/10/25

Modified by Chunsheng Feng, Zheng Li on 2012/09/04

Definition at line 1442 of file smoother_bsr.c.

9.80 smoother_csr.c File Reference

Smoothers for dCSRmat matrices.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void fasp_smoother_dcsr_jacobi (dvector ∗u, const INT i_1, const INT i_n, const INT s, dCSRmat ∗A, dvector ∗b, INT L)

  Jacobi method as a smoother.
- void fasp_smoother_dcsr_gs (dvector ∗u, const INT i_1, const INT i_n, const INT s, dCSRmat ∗A, dvector ∗b, INT L)

  Gauss-Seidel method as a smoother.
- void fasp_smoother_dcsr_gs_cf (dvector ∗u, dCSRmat ∗A, dvector ∗b, INT L, INT ∗mark, const INT order)

  Gauss-Seidel smoother with C/F ordering for Au=b.
- void fasp_smoother_dcsr_sgs (dvector ∗u, dCSRmat ∗A, dvector ∗b, INT L)

  Symmetric Gauss-Seidel method as a smoother.
- void fasp_smoother_dcsr_sor (dvector ∗u, const INT i_1, const INT i_n, const INT s, dCSRmat ∗A, dvector ∗b, INT L, const REAL w)

  SOR method as a smoother.
- void fasp_smoother_dcsr_sor_cf (dvector ∗u, dCSRmat ∗A, dvector ∗b, INT L, const REAL w, INT ∗mark, const INT order)

  SOR smoother with C/F ordering for Au=b.
- void fasp_smoother_dcsr_ilu (dCSRmat ∗A, dvector ∗b, dvector ∗x, void ∗data)

  ILU method as a smoother.
- void fasp_smoother_dcsr_kaczmarz (dvector ∗u, const INT i_1, const INT i_n, const INT s, dCSRmat ∗A, dvector ∗b, INT L, const REAL w)

  Kaczmarz method as a smoother.
- void fasp_smoother_dcsr_L1diag (dvector ∗u, const INT i_1, const INT i_n, const INT s, dCSRmat ∗A, dvector ∗b, INT L)

  Diagonal scaling (using L1 norm) as a smoother.
- void fasp_smoother_dcsr_gs_rb3d (dvector ∗u, dCSRmat ∗A, dvector ∗b, INT L, INT order, INT ∗mark, INT maximap, INT nx, INT ny, INT nz)

  Colored Gauss-Seidel smoother for Au=b.

9.80.1 Detailed Description

Smoothers for dCSRmat matrices.

9.80.2 Function Documentation

9.80.2.1 void fasp_smoother_dcsr_gs (dvector ∗ *u*, const INT *i_1*, const INT *i_n*, const INT *s*, dCSRmat ∗ *A*, dvector ∗ *b*, INT *L*)

Gauss-Seidel method as a smoother.

Parameters

u	Pointer to dvector: the unknowns (IN: initial, OUT: approximation)
i_1	Starting index

i_n	Ending index
s	Increasing step
A	Pointer to dBSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
L	Number of iterations

Author

Xuehai Huang, Chensong Zhang

Date

09/26/2009

Modified by Chunsheng Feng, Zheng Li on 09/01/2012

Definition at line 195 of file smoother_csr.c.

9.80.2.2 void fasp_smoother_dcsr_gs_cf (dvector ∗ *u*, dCSRmat ∗ *A*, dvector ∗ *b*, INT *L*, INT ∗ *mark*, const INT *order*)

Gauss-Seidel smoother with C/F ordering for Au=b.

Parameters

u	Pointer to dvector: the unknowns (IN: initial, OUT: approximation)
A	Pointer to dBSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
L	Number of iterations
mark	C/F marker array
order	C/F ordering: -1: F-first; 1: C-first

Author

Zhiyang Zhou

Date

11/12/2010

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/24/2012

Definition at line 364 of file smoother_csr.c.

9.80.2.3 void fasp_smoother_dcsr_gs_rb3d (dvector ∗ *u*, dCSRmat ∗ *A*, dvector ∗ *b*, INT *L*, INT *order*, INT ∗ *mark*, INT *maximap*, INT *nx*, INT *ny*, INT *nz*)

Colored Gauss-Seidel smoother for Au=b.

Parameters

u	Initial guess and the new approximation to the solution
A	Pointer to stiffness matrix
b	Pointer to right hand side
L	Number of iterations
order	Ordering: -1: Forward; 1: Backward
mark	Marker for C/F points
maximap	Size of IMAP
nx	Number vertex of X direction
ny	Number vertex of Y direction
nz	Number vertex of Z direction

Author

Chunsheng Feng

Date

02/08/2012

Definition at line 1425 of file smoother_csr.c.

9.80.2.4 void fasp_smoother_dcsr_ilu (dCSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *x*, void ∗ *data*)

ILU method as a smoother.

Parameters

A	Pointer to dBSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
x	Pointer to dvector: the unknowns (IN: initial, OUT: approximation)
data	Pointer to user defined data

Author

Shiquan Zhang, Xiaozhe Hu

Date

2010/11/12

form residual zr = b - A x

Definition at line 1067 of file smoother_csr.c.

9.80.2.5 void fasp_smoother_dcsr_jacobi (dvector ∗ *u*, const INT *i_1*, const INT *i_n*, const INT *s*, dCSRmat ∗ *A*, dvector ∗ *b*, INT *L*)

Jacobi method as a smoother.

Parameters

u	Pointer to dvector: the unknowns (IN: initial, OUT: approximation)
i_1	Starting index
i_n	Ending index
s	Increasing step
A	Pointer to dBSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
L	Number of iterations

Author

Xuehai Huang, Chensong Zhang

Date

09/26/2009

Modified by Chunsheng Feng, Zheng Li on 08/29/2012

Definition at line 59 of file smoother_csr.c.

9.80.2.6 void fasp_smoother_dcsr_kaczmarz (dvector ∗ *u*, const INT *i_1*, const INT *i_n*, const INT *s*, dCSRmat ∗ *A*, dvector ∗ *b*, INT *L*, const REAL *w*)

Kaczmarz method as a smoother.

Parameters

u	Pointer to dvector: the unknowns (IN: initial, OUT: approximation)
i_1	Starting index
i_n	Ending index
s	Increasing step
A	Pointer to dBSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
L	Number of iterations
w	Over-relaxation weight

Author

Xiaozhe Hu

Date

2010/11/12

Modified by Chunsheng Feng, Zheng Li on 2012/09/01

Definition at line 1145 of file smoother_csr.c.

9.80.2.7 void fasp_smoother_dcsr_L1diag (dvector ∗ *u*, const INT *i_1*, const INT *i_n*, const INT *s*, dCSRmat ∗ *A*, dvector ∗ *b*, INT *L*)

Diagonal scaling (using L1 norm) as a smoother.

Parameters

u	Pointer to dvector: the unknowns (IN: initial, OUT: approximation)
i_1	Starting index
i_n	Ending index
s	Increasing step
A	Pointer to dBSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
L	Number of iterations

Author

Xiaozhe Hu, James Brannick

Date

01/26/2011

Modified by Chunsheng Feng, Zheng Li on 09/01/2012

Definition at line 1286 of file smoother_csr.c.

9.80.2.8 void fasp_smoother_dcsr_sgs (dvector ∗ *u*, dCSRmat ∗ *A*, dvector ∗ *b*, INT *L*)

Symmetric Gauss-Seidel method as a smoother.

Parameters

u	Pointer to dvector: the unknowns (IN: initial, OUT: approximation)
A	Pointer to dBSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
L	Number of iterations

Author

Xiaozhe Hu

Date

10/26/2010

Modified by Chunsheng Feng, Zheng Li on 09/01/2012

Definition at line 629 of file smoother_csr.c.

9.80.2.9 void fasp_smoother_dcsr_sor (dvector ∗ *u*, const INT *i_1*, const INT *i_n*, const INT *s*, dCSRmat ∗ *A*, dvector ∗ *b*, INT *L*, const REAL *w*)

SOR method as a smoother.

Parameters

u	Pointer to dvector: the unknowns (IN: initial, OUT: approximation)
i_1	Starting index
i_n	Ending index
s	Increasing step
A	Pointer to dBSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
L	Number of iterations
w	Over-relaxation weight

Author

Xiaozhe Hu

Date

10/26/2010

Modified by Chunsheng Feng, Zheng Li on 09/01/2012

Definition at line 745 of file smoother_csr.c.

9.80.2.10 void fasp_smoother_dcsr_sor_cf (dvector * *u*, dCSRmat * *A*, dvector * *b*, INT *L*, const REAL *w*, INT * *mark*, const INT *order*)

SOR smoother with C/F ordering for Au=b.

Parameters

u	Pointer to dvector: the unknowns (IN: initial, OUT: approximation)
A	Pointer to dBSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
L	Number of iterations
w	Over-relaxation weight
mark	C/F marker array
order	C/F ordering: -1: F-first; 1: C-first

Author

Zhiyang Zhou

Date

2010/11/12

Modified by Chunsheng Feng, Zheng Li on 08/29/2012

Definition at line 873 of file smoother_csr.c.

9.81 smoother_csr_cr.c File Reference

Smoothers for dCSRmat matrices using compatible relaxation.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void fasp_smoother_dcsr_gscr (INT pt, INT n, REAL ∗u, INT ∗ia, INT ∗ja, REAL ∗a, REAL ∗b, INT L, INT ∗CF)

  Gauss Seidel method restriced to a block.

9.81.1 Detailed Description

Smoothers for dCSRmat matrices using compatible relaxation.

Note

Restricted-smoothers for compatible relaxation, C/F smoothing, etc.

9.81.2 Function Documentation

9.81.2.1 void fasp_smoother_dcsr_gscr (INT *pt*, INT *n*, REAL ∗ *u*, INT ∗ *ia*, INT ∗ *ja*, REAL ∗ *a*, REAL ∗ *b*, INT *L*, INT ∗ *CF*)

Gauss Seidel method restriced to a block.

Parameters

pt	Relax type, e.g., cpt, fpt, etc..
n	Number of variables
u	Iterated solution
ia	Row pointer
ja	Column index
a	Pointers to sparse matrix values in CSR format
b	Pointer to right hand side – remove later also as MG relaxation on error eqn
L	Number of iterations
CF	Marker for C, F points

Author

James Brannick

Date

09/07/2010

Note

Gauss Seidel CR smoother (Smoother_Type = 99)

Definition at line 38 of file smoother_csr_cr.c.

9.82 smoother_csr_poly.c File Reference

Smoothers for dCSRmat matrices using poly. approx. to A^{-1}.

```
#include <math.h>
#include <time.h>
#include <float.h>
#include <limits.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void fasp_smoother_dcsr_poly (dCSRmat ∗Amat, dvector ∗brhs, dvector ∗usol, INT n, INT ndeg, INT L)

  poly approx to A^{-1} as MG smoother
- void fasp_smoother_dcsr_poly_old (dCSRmat ∗Amat, dvector ∗brhs, dvector ∗usol, INT n, INT ndeg, INT L)

  poly approx to A^{-1} as MG smoother: JK&LTZ2010

9.82.1 Detailed Description

Smoothers for dCSRmat matrices using poly. approx. to A^{-1}.

Refer to Johannes K. Kraus, Panayot S. Vassilevski, Ludmil T. Zikatanov "Polynomial of best uniform approximation to x^{-1} and smoothing in two-leve methods", 2013.

9.82.2 Function Documentation

9.82.2.1 void fasp_smoother_dcsr_poly (**dCSRmat** ∗ *Amat,* **dvector** ∗ *brhs,* **dvector** ∗ *usol,* **INT** *n,* **INT** *ndeg,* **INT** *L*)

poly approx to A^{-1} as MG smoother

Parameters

Amat	Pointer to stiffness matrix, consider square matrix.
brhs	Pointer to right hand side
usol	Pointer to solution
n	Problem size
ndeg	Degree of poly
L	Number of iterations

Author

Fei Cao, Xiaozhe Hu

Date

05/24/2012

Definition at line 48 of file smoother_csr_poly.c.

9.82.2.2 void fasp_smoother_dcsr_poly_old (**dCSRmat** * *Amat,* **dvector** * *brhs,* **dvector** * *usol,* **INT** *n,* **INT** *ndeg,* **INT** *L*)

poly approx to A^{-1} as MG smoother: JK&LTZ2010

Parameters

Amat	Pointer to stiffness matrix
brhs	Pointer to right hand side
usol	Pointer to solution
n	Problem size
ndeg	Degree of poly
L	Number of iterations

Author

James Brannick and Ludmil T Zikatanov

Date

06/28/2010

Modified by Chunsheng Feng, Zheng Li on 10/18/2012

Definition at line 148 of file smoother_csr_poly.c.

9.83 smoother_str.c File Reference

Smoothers for dSTRmat matrices.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void fasp_smoother_dstr_jacobi (dSTRmat ∗A, dvector ∗b, dvector ∗u)

  Jacobi method as the smoother.
- void fasp_smoother_dstr_jacobi1 (dSTRmat ∗A, dvector ∗b, dvector ∗u, REAL ∗diaginv)

  Jacobi method as the smoother with diag_inv given.
- void fasp_smoother_dstr_gs (dSTRmat ∗A, dvector ∗b, dvector ∗u, INT order, INT ∗mark)

  Gauss-Seidel method as the smoother.
- void fasp_smoother_dstr_gs1 (dSTRmat ∗A, dvector ∗b, dvector ∗u, INT order, INT ∗mark, REAL ∗diaginv)

  Gauss-Seidel method as the smoother with diag_inv given.
- void fasp_smoother_dstr_gs_ascend (dSTRmat ∗A, dvector ∗b, dvector ∗u, REAL ∗diaginv)

  Gauss-Seidel method as the smoother in the ascending manner.
- void fasp_smoother_dstr_gs_descend (dSTRmat ∗A, dvector ∗b, dvector ∗u, REAL ∗diaginv)

  Gauss-Seidel method as the smoother in the descending manner.
- void fasp_smoother_dstr_gs_order (dSTRmat ∗A, dvector ∗b, dvector ∗u, REAL ∗diaginv, INT ∗mark)

  Gauss method as the smoother in the user-defined order.
- void fasp_smoother_dstr_gs_cf (dSTRmat ∗A, dvector ∗b, dvector ∗u, REAL ∗diaginv, INT ∗mark, INT order)

  Gauss method as the smoother in the C-F manner.
- void fasp_smoother_dstr_sor (dSTRmat ∗A, dvector ∗b, dvector ∗u, INT order, INT ∗mark, REAL weight)

  SOR method as the smoother.

- void fasp_smoother_dstr_sor1 (dSTRmat ∗A, dvector ∗b, dvector ∗u, INT order, INT ∗mark, REAL ∗diaginv, R←EAL weight)

  SOR method as the smoother.
- void fasp_smoother_dstr_sor_ascend (dSTRmat ∗A, dvector ∗b, dvector ∗u, REAL ∗diaginv, REAL weight)

  SOR method as the smoother in the ascending manner.
- void fasp_smoother_dstr_sor_descend (dSTRmat ∗A, dvector ∗b, dvector ∗u, REAL ∗diaginv, REAL weight)

  SOR method as the smoother in the descending manner.
- void fasp_smoother_dstr_sor_order (dSTRmat ∗A, dvector ∗b, dvector ∗u, REAL ∗diaginv, INT ∗mark, REAL weight)

  SOR method as the smoother in the user-defined order.
- void fasp_smoother_dstr_sor_cf (dSTRmat ∗A, dvector ∗b, dvector ∗u, REAL ∗diaginv, INT ∗mark, INT order, REAL weight)

  SOR method as the smoother in the C-F manner.
- void fasp_generate_diaginv_block (dSTRmat ∗A, ivector ∗neigh, dvector ∗diaginv, ivector ∗pivot)

  Generate inverse of diagonal block for block smoothers.
- void fasp_smoother_dstr_schwarz (dSTRmat ∗A, dvector ∗b, dvector ∗u, dvector ∗diaginv, ivector ∗pivot, ivector ∗neigh, ivector ∗order)

  Schwarz method as the smoother.

9.83.1 Detailed Description

Smoothers for dSTRmat matrices.

9.83.2 Function Documentation

9.83.2.1 void fasp_generate_diaginv_block (dSTRmat ∗ *A*, ivector ∗ *neigh*, dvector ∗ *diaginv*, ivector ∗ *pivot*)

Generate inverse of diagonal block for block smoothers.

Parameters

A	Pointer to dCSRmat: the coefficient matrix
neigh	Pointer to ivector: neighborhoods
diaginv	Pointer to dvector: the inverse of the diagonals
pivot	Pointer to ivector: the pivot of diagonal blocks

Author

Xiaozhe Hu

Date

10/01/2011

Definition at line 1517 of file smoother_str.c.

9.83.2.2 void fasp_smoother_dstr_gs (dSTRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *u*, INT *order*, INT ∗ *mark*)

Gauss-Seidel method as the smoother.

Parameters

A	Pointer to dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
order	Flag to indicate the order for smoothing If mark = NULL ASCEND 12: in ascending manner D← ESCEND 21: in descending manner If mark != NULL USERDEFINED 0 : in the user-defined manner CPFIRST 1 : C-points first and then F-points FPFIRST -1 : F-points first and then C-points
mark	Pointer to the user-defined ordering(when order=0) or CF_marker array(when order!=0)

Author

Shiquan Zhang, Zhiyang Zhou

Date

10/10/2010

Definition at line 202 of file smoother_str.c.

9.83.2.3 void fasp_smoother_dstr_gs1 (dSTRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *u*, INT *order*, INT ∗ *mark*, REAL ∗ *diaginv*)

Gauss-Seidel method as the smoother with diag_inv given.

Parameters

A	Pointer to dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
order	Flag to indicate the order for smoothing If mark = NULL ASCEND 12: in ascending manner D← ESCEND 21: in descending manner If mark != NULL USERDEFINED 0 : in the user-defined manner CPFIRST 1 : C-points first and then F-points FPFIRST -1 : F-points first and then C-points
mark	Pointer to the user-defined ordering(when order=0) or CF_marker array(when order!=0)
diaginv	All the inverse matrices for all the diagonal block of A when (A->nc)>1, and NULL when (A->nc)=1

Author

Shiquan Zhang, Zhiyang Zhou

Date

10/10/2010

Definition at line 261 of file smoother_str.c.

9.83.2.4 void fasp_smoother_dstr_gs_ascend (dSTRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *u*, REAL ∗ *diaginv*)

Gauss-Seidel method as the smoother in the ascending manner.

Parameters

A	Pointer to dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
diaginv	All the inverse matrices for all the diagonal block of A when (A->nc)>1, and NULL when (A->nc)=1

Author

Shiquan Zhang, Zhiyang Zhou

Date

10/10/2010

Definition at line 306 of file smoother_str.c.

9.83.2.5 void fasp_smoother_dstr_gs_cf (dSTRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *u*, REAL ∗ *diaginv*, INT ∗ *mark*, INT *order*)

Gauss method as the smoother in the C-F manner.

Parameters

A	Pointer to dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
diaginv	All the inverse matrices for all the diagonal block of A when (A->nc)>1, and NULL when (A->nc)=1
mark	Pointer to the user-defined order array
order	Flag to indicate the order for smoothing CPFIRST 1 : C-points first and then F-points FPFIRST -1 : F-points first and then C-points

Author

Shiquan Zhang, Zhiyang Zhou

Date

10/10/2010

Definition at line 660 of file smoother_str.c.

9.83.2.6 void fasp_smoother_dstr_gs_descend (dSTRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *u*, REAL ∗ *diaginv*)

Gauss-Seidel method as the smoother in the descending manner.

Parameters

A	Pointer to dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
diaginv	All the inverse matrices for all the diagonal block of A when (A->nc)>1, and NULL when (A->nc)=1

Author

Shiquan Zhang, Zhiyang Zhou

Date

10/10/2010

Definition at line 421 of file smoother_str.c.

9.83.2.7 void fasp_smoother_dstr_gs_order (dSTRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *u,* REAL ∗ *diaginv,* INT ∗ *mark*)

Gauss method as the smoother in the user-defined order.

Parameters

A	Pointer to dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
diaginv	All the inverse matrices for all the diagonal block of A when (A->nc)>1, and NULL when (A->nc)=1
mark	Pointer to the user-defined order array

Author

Shiquan Zhang, Zhiyang Zhou

Date

10/10/2010

Definition at line 538 of file smoother_str.c.

9.83.2.8 void fasp_smoother_dstr_jacobi (dSTRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *u*)

Jacobi method as the smoother.

Parameters

A	Pointer to dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns

Author

Shiquan Zhang, Zhiyang Zhou

Date

10/10/2010

Definition at line 31 of file smoother_str.c.

9.83.2.9 void fasp_smoother_dstr_jacobi1 (dSTRmat * *A*, dvector * *b*, dvector * *u*, REAL * *diaginv*)

Jacobi method as the smoother with diag_inv given.

Parameters

A	Pointer to dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
diaginv	All the inverse matrices for all the diagonal block of A when (A->nc)>1, and NULL when (A->nc)=1

Author

Shiquan Zhang, Zhiyang Zhou

Date

10/10/2010

Definition at line 79 of file smoother_str.c.

9.83.2.10 void fasp_smoother_dstr_schwarz (dSTRmat * *A*, dvector * *b*, dvector * *u*, dvector * *diaginv*, ivector * *pivot*, ivector * *neigh*, ivector * *order*)

Schwarz method as the smoother.

Parameters

A	Pointer to dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
diaginv	Pointer to dvector: the inverse of the diagonals
pivot	Pointer to ivector: the pivot of diagonal blocks
neigh	Pointer to ivector: neighborhoods
order	Pointer to ivector: the smoothing order

Author

Xiaozhe Hu

Date

10/01/2011

Definition at line 1639 of file smoother_str.c.

9.83.2.11 void fasp_smoother_dstr_sor (dSTRmat * *A*, dvector * *b*, dvector * *u*, INT *order*, INT * *mark*, REAL *weight*)

SOR method as the smoother.

Parameters

A	Pointer to dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
order	Flag to indicate the order for smoothing If mark = NULL ASCEND 12: in ascending manner D↩ ESCEND 21: in descending manner If mark != NULL USERDEFINED 0 : in the user-defined manner CPFIRST 1 : C-points first and then F-points FPFIRST -1 : F-points first and then C-points
mark	Pointer to the user-defined ordering(when order=0) or CF_marker array(when order!=0)
weight	Over-relaxation weight

Author

Shiquan Zhang, Zhiyang Zhou

Date

10/10/2010

Definition at line 851 of file smoother_str.c.

9.83.2.12 void fasp_smoother_dstr_sor1 (dSTRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *u,* INT *order,* INT ∗ *mark,* REAL ∗ *diaginv,* REAL *weight*)

SOR method as the smoother.

Parameters

A	Pointer to dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
order	Flag to indicate the order for smoothing If mark = NULL ASCEND 12: in ascending manner D↩ ESCEND 21: in descending manner If mark != NULL USERDEFINED 0 : in the user-defined manner CPFIRST 1 : C-points first and then F-points FPFIRST -1 : F-points first and then C-points
mark	Pointer to the user-defined ordering(when order=0) or CF_marker array(when order!=0)
diaginv	Inverse of the diagonal entries
weight	Over-relaxation weight

Author

Shiquan Zhang, Zhiyang Zhou

Date

10/10/2010

Definition at line 912 of file smoother_str.c.

9.83.2.13 void fasp_smoother_dstr_sor_ascend (dSTRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *u,* REAL ∗ *diaginv,* REAL *weight*)

SOR method as the smoother in the ascending manner.

Parameters

A	Pointer to dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
diaginv	All the inverse matrices for all the diagonal block of A when (A->nc)>1, and NULL when (A->nc)=1
weight	Over-relaxation weight

Author

Shiquan Zhang, Zhiyang Zhou

Date

10/10/2010

Definition at line 958 of file smoother_str.c.

9.83.2.14 void fasp_smoother_dstr_sor_cf (dSTRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *u*, REAL ∗ *diaginv*, INT ∗ *mark*, INT *order*, REAL *weight*)

SOR method as the smoother in the C-F manner.

Parameters

A	Pointer to dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
diaginv	All the inverse matrices for all the diagonal block of A when (A->nc)>1, and NULL when (A->nc)=1
mark	Pointer to the user-defined order array
order	Flag to indicate the order for smoothing CPFIRST 1 : C-points first and then F-points FPFIRST -1 : F-points first and then C-points
weight	Over-relaxation weight

Author

Shiquan Zhang, Zhiyang Zhou

Date

10/10/2010

Definition at line 1330 of file smoother_str.c.

9.83.2.15 void fasp_smoother_dstr_sor_descend (dSTRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *u*, REAL ∗ *diaginv*, REAL *weight*)

SOR method as the smoother in the descending manner.

Parameters

A	Pointer to dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
diaginv	All the inverse matrices for all the diagonal block of A when (A->nc)>1, and NULL when (A->nc)=1
weight	Over-relaxation weight

Author

Shiquan Zhang, Zhiyang Zhou

Date

10/10/2010

Definition at line 1078 of file smoother_str.c.

9.83.2.16 void fasp_smoother_dstr_sor_order (dSTRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *u*, REAL ∗ *diaginv*, INT ∗ *mark*, REAL *weight*)

SOR method as the smoother in the user-defined order.

Parameters

A	Pointer to dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
diaginv	All the inverse matrices for all the diagonal block of A when (A->nc)>1, and NULL when (A->nc)=1
mark	Pointer to the user-defined order array
weight	Over-relaxation weight

Author

Shiquan Zhang, Zhiyang Zhou

Date

10/10/2010

Definition at line 1199 of file smoother_str.c.

9.84 sparse_block.c File Reference

Sparse matrix block operations.

```
#include <time.h>
#include "fasp.h"
#include "fasp_block.h"
#include "fasp_functs.h"
```

Functions

- void fasp_bdcsr_free (block_dCSRmat ∗A)

  Free block CSR sparse matrix data memory space.
- SHORT fasp_dcsr_getblk (dCSRmat ∗A, INT ∗Is, INT ∗Js, INT m, INT n, dCSRmat ∗B)

  Get a sub CSR matrix of A with specified rows and columns.
- SHORT fasp_dbsr_getblk (dBSRmat ∗A, INT ∗Is, INT ∗Js, INT m, INT n, dBSRmat ∗B)

  Get a sub BSR matrix of A with specified rows and columns.
- dCSRmat fasp_dbsr_getblk_dcsr (dBSRmat ∗A)

  get dCSRmat block from a dBSRmat matrix
- dCSRmat fasp_dbsr_Linfinity_dcsr (dBSRmat ∗A)

  get dCSRmat from a dBSRmat matrix using L_infinity norm of each small block

9.84.1 Detailed Description

Sparse matrix block operations.

9.84.2 Function Documentation

9.84.2.1 void fasp_bdcsr_free (block_dCSRmat ∗ *A*)

Free block CSR sparse matrix data memory space.

Parameters

A	Pointer to the block_dCSRmat matrix

Author

Xiaozhe Hu

Date

04/18/2014

Definition at line 30 of file sparse_block.c.

9.84.2.2 SHORT fasp_dbsr_getblk (dBSRmat ∗ *A*, INT ∗ *Is*, INT ∗ *Js*, INT *m*, INT *n*, dBSRmat ∗ *B*)

Get a sub BSR matrix of A with specified rows and columns.

Parameters

A	Pointer to dBSRmat BSR matrix
B	Pointer to dBSRmat BSR matrix
Is	Pointer to selected rows

Js	Pointer to selected columns
m	Number of selected rows
n	Number of selected columns

Returns

FASP_SUCCESS if succeeded, otherwise return error information.

Author

Shiquan Zhang, Xiaozhe Hu

Date

12/25/2010

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Definition at line 158 of file sparse_block.c.

9.84.2.3 dCSRmat fasp_dbsr_getblk_dcsr (dBSRmat ∗ *A*)

get dCSRmat block from a dBSRmat matrix

Parameters

∗*A*	Pointer to the BSR format matrix

Returns

dCSRmat matrix if succeed, NULL if fail

Author

Xiaozhe Hu

Date

03/16/2012

Definition at line 254 of file sparse_block.c.

9.84.2.4 dCSRmat fasp_dbsr_Linfinity_dcsr (dBSRmat ∗ *A*)

get dCSRmat from a dBSRmat matrix using L_infinity norm of each small block

Parameters

∗A	Pointer to the BSR format matrix

Returns

dCSRmat matrix if succeed, NULL if fail

Author

Xiaozhe Hu

Date

05/25/2014

Definition at line 310 of file sparse_block.c.

9.84.2.5 SHORT fasp_dcsr_getblk (dCSRmat ∗ *A*, INT ∗ *Is*, INT ∗ *Js*, INT *m*, INT *n*, dCSRmat ∗ *B*)

Get a sub CSR matrix of A with specified rows and columns.

Parameters

A	Pointer to dCSRmat matrix
B	Pointer to dCSRmat matrix
Is	Pointer to selected rows
Js	Pointer to selected columns
m	Number of selected rows
n	Number of selected columns

Returns

FASP_SUCCESS if succeeded, otherwise return error information.

Author

Shiquan Zhang, Xiaozhe Hu

Date

12/25/2010

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Definition at line 65 of file sparse_block.c.

9.85 sparse_bsr.c File Reference

Sparse matrix operations for dBSRmat matrices.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- dBSRmat fasp_dbsr_create (INT ROW, INT COL, INT NNZ, INT nb, INT storage_manner)

  Create BSR sparse matrix data memory space.
- void fasp_dbsr_alloc (INT ROW, INT COL, INT NNZ, INT nb, INT storage_manner, dBSRmat ∗A)

  Allocate memory space for BSR format sparse matrix.
- void fasp_dbsr_free (dBSRmat ∗A)

  Free memory space for BSR format sparse matrix.
- void fasp_dbsr_null (dBSRmat ∗A)

  Initialize sparse matrix on structured grid.
- void fasp_dbsr_cp (dBSRmat ∗A, dBSRmat ∗B)

  copy a dCSRmat to a new one B=A
- INT fasp_dbsr_trans (dBSRmat ∗A, dBSRmat ∗AT)

  Find A^T from given dBSRmat matrix A.
- SHORT fasp_dbsr_diagpref (dBSRmat ∗A)

  Reorder the column and data arrays of a square BSR matrix, so that the first entry in each row is the diagonal one.
- dvector fasp_dbsr_getdiaginv (dBSRmat ∗A)

  Get D^{-1} of matrix A.
- dBSRmat fasp_dbsr_diaginv (dBSRmat ∗A)

  Compute B := D^{-1}∗A, where 'D' is the block diagonal part of A.
- dBSRmat fasp_dbsr_diaginv2 (dBSRmat ∗A, REAL ∗diaginv)

  Compute B := D^{-1}∗A, where 'D' is the block diagonal part of A.
- dBSRmat fasp_dbsr_diaginv3 (dBSRmat ∗A, REAL ∗diaginv)

  Compute B := D^{-1}∗A, where 'D' is the block diagonal part of A.
- dBSRmat fasp_dbsr_diaginv4 (dBSRmat ∗A, REAL ∗diaginv)

  Compute B := D^{-1}∗A, where 'D' is the block diagonal part of A.
- void fasp_dbsr_getdiag (INT n, dBSRmat ∗A, REAL ∗diag)

  Abstract the diagonal blocks of a BSR matrix.
- dBSRmat fasp_dbsr_diagLU (dBSRmat ∗A, REAL ∗DL, REAL ∗DU)

  Compute B := DL∗A∗DU. We decompose each diagonal block of A into LDU form and DL = diag(L^{-1}) and DU = diag(U^{-1}).
- dBSRmat fasp_dbsr_diagLU2 (dBSRmat ∗A, REAL ∗DL, REAL ∗DU)

  Compute B := DL∗A∗DU. We decompose each diagonal block of A into LDU form and DL = diag(L^{-1}) and DU = diag(U^{-1}).

9.85.1 Detailed Description

Sparse matrix operations for dBSRmat matrices.

9.85.2 Function Documentation

9.85.2.1 void fasp_dbsr_alloc (INT *ROW*, INT *COL*, INT *NNZ*, INT *nb*, INT *storage_manner*, dBSRmat ∗ *A*)

Allocate memory space for BSR format sparse matrix.

Parameters

ROW	Number of rows of block
COL	Number of columns of block
NNZ	Number of nonzero blocks
nb	Dimension of each block
storage_manner	Storage manner for each sub-block
A	Pointer to new dBSRmat matrix

Author

Xiaozhe Hu

Date

10/26/2010

Definition at line 86 of file sparse_bsr.c.

9.85.2.2 void fasp_dbsr_cp (dBSRmat ∗ *A*, dBSRmat ∗ *B*)

copy a dCSRmat to a new one B=A

Parameters

A	Pointer to the dBSRmat matrix
B	Pointer to the dBSRmat matrix

Author

Xiaozhe Hu

Date

08/07/2011

Definition at line 180 of file sparse_bsr.c.

9.85.2.3 dBSRmat fasp_dbsr_create (INT *ROW*, INT *COL*, INT *NNZ*, INT *nb*, INT *storage_manner*)

Create BSR sparse matrix data memory space.

Parameters

ROW	Number of rows of block
COL	Number of columns of block
NNZ	Number of nonzero blocks
nb	Dimension of each block
storage_manner	Storage manner for each sub-block

Returns

A The new dBSRmat matrix

Author

Xiaozhe Hu

Date

10/26/2010

Definition at line 35 of file sparse_bsr.c.

9.85.2.4 dBSRmat fasp_dbsr_diaginv (dBSRmat ∗ *A*)

Compute B := D^{-1}∗A, where 'D' is the block diagonal part of A.

Parameters

A	Pointer to the dBSRmat matrix

Author

Zhiyang Zhou

Date

2010/10/26

Note

Works for general nb (Xiaozhe)

Modified by Chunsheng Feng, Zheng Li on 08/25/2012

Definition at line 496 of file sparse_bsr.c.

9.85.2.5 dBSRmat fasp_dbsr_diaginv2 (dBSRmat ∗ *A*, REAL ∗ *diaginv*)

Compute B := D^{-1}∗A, where 'D' is the block diagonal part of A.

Parameters

A	Pointer to the dBSRmat matrix
diaginv	Pointer to the inverses of all the diagonal blocks

Author

Zhiyang Zhou

Date

2010/11/07

Note

Works for general nb (Xiaozhe)

Modified by Chunsheng Feng, Zheng Li on 08/25/2012

Definition at line 660 of file sparse_bsr.c.

9.85.2.6 dBSRmat fasp_dbsr_diaginv3 (dBSRmat * *A,* REAL * *diaginv*)

Compute B := D^{-1}*A, where 'D' is the block diagonal part of A.

Parameters

A	Pointer to the dBSRmat matrix
diaginv	Pointer to the inverses of all the diagonal blocks

Returns

BSR matrix after diagonal scaling

Author

Xiaozhe Hu

Date

12/25/2010

Note

Works for general nb (Xiaozhe)

Modified by Xiaozhe Hu on 05/26/2012

Definition at line 763 of file sparse_bsr.c.

9.85.2.7 dBSRmat fasp_dbsr_diaginv4 (dBSRmat ∗ *A*, REAL ∗ *diaginv*)

Compute B := D^{-1}∗A, where 'D' is the block diagonal part of A.

Parameters

A	Pointer to the dBSRmat matrix
diaginv	Pointer to the inverses of all the diagonal blocks

Returns

BSR matrix after diagonal scaling

Note

Works for general nb (Xiaozhe)
A is pre-ordered that the first block of each row is the diagonal block!

Author

Xiaozhe Hu

Date

03/12/2011

Modified by Chunsheng Feng, Zheng Li on 08/26/2012

Definition at line 1121 of file sparse_bsr.c.

9.85.2.8 dBSRmat fasp_dbsr_diagLU (dBSRmat ∗ *A*, REAL ∗ *DL*, REAL ∗ *DU*)

Compute B := DL∗A∗DU. We decompose each diagonal block of A into LDU form and DL = diag(L^{-1}) and DU = diag(U^{-1}).

Parameters

A	Pointer to the dBSRmat matrix
DL	Pointer to the diag(L^{-1})
DU	Pointer to the diag(U^{-1})

Returns

BSR matrix after scaling

Author

Xiaozhe Hu

Date

04/02/2014

Definition at line 1448 of file sparse_bsr.c.

9.85.2.9 dBSRmat fasp_dbsr_diagLU2 (dBSRmat ∗ *A*, REAL ∗ *DL*, REAL ∗ *DU*)

Compute B := DL∗A∗DU. We decompose each diagonal block of A into LDU form and DL = diag(L^{-1}) and DU = diag(U^{-1}).

Parameters

A	Pointer to the dBSRmat matrix
DL	Pointer to the diag(L^{-1})
DU	Pointer to the diag(U^{-1})

Returns

BSR matrix after scaling

Author

Zheng Li, Xiaozhe Hu

Date

06/17/2014

Definition at line 1676 of file sparse_bsr.c.

9.85.2.10 SHORT fasp_dbsr_diagpref (dBSRmat ∗ *A*)

Reorder the column and data arrays of a square BSR matrix, so that the first entry in each row is the diagonal one.

Parameters

A	Pointer to the BSR matrix

Author

Xiaozhe Hu

Date

03/10/2011

Author

Chunsheng Feng, Zheng Li

Date

09/02/2012

Note

Reordering is done in place.

Definition at line 291 of file sparse_bsr.c.

9.85.2.11 void fasp_dbsr_free (dBSRmat ∗ *A*)

Free memory space for BSR format sparse matrix.

Parameters

A	Pointer to the dBSRmat matrix

Author

Xiaozhe Hu

Date

10/26/2010

Definition at line 132 of file sparse_bsr.c.

9.85.2.12 fasp_dbsr_getdiag (INT *n*, dBSRmat ∗ *A*, REAL ∗ *diag*)

Abstract the diagonal blocks of a BSR matrix.

Parameters

n	Number of blocks to get
A	Pointer to the 'dBSRmat' type matrix
diag	Pointer to array which stores the diagonal blocks in row by row manner

Author

Zhiyang Zhou

Date

2010/10/26

Note

Works for general nb (Xiaozhe)

Modified by Chunsheng Feng, Zheng Li on 08/25/2012

Definition at line 1412 of file sparse_bsr.c.

9.85.2.13 dvector fasp_dbsr_getdiaginv (dBSRmat ∗ *A*)

Get D^{-1} of matrix A.

Parameters

A	Pointer to the dBSRmat matrix

Author

Xiaozhe Hu

Date

02/19/2013

Note

Works for general nb (Xiaozhe)

Definition at line 392 of file sparse_bsr.c.

9.85.2.14 void fasp_dbsr_null (dBSRmat ∗ *A*)

Initialize sparse matrix on structured grid.

Parameters

A	Pointer to the dBSRmat matrix

Author

Xiaozhe Hu

Date

10/26/2010

Definition at line 157 of file sparse_bsr.c.

9.85.2.15 INT fasp_dbsr_trans (dBSRmat ∗ *A*, dBSRmat ∗ *AT*)

Find A^T from given dBSRmat matrix A.

Parameters

A	Pointer to the dBSRmat matrix
AT	Pointer to the transpose of dBSRmat matrix A

Author

Chunsheng FENG

Date

2011/06/08

Modified by Xiaozhe Hu (08/06/2011)

Definition at line 207 of file sparse_bsr.c.

9.86 sparse_coo.c File Reference

Sparse matrix operations for dCOOmat matrices.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- dCOOmat fasp_dcoo_create (INT m, INT n, INT nnz)

  Create IJ sparse matrix data memory space.
- void fasp_dcoo_alloc (const INT m, const INT n, const INT nnz, dCOOmat ∗A)

  Allocate COO sparse matrix memory space.
- void fasp_dcoo_free (dCOOmat ∗A)

  Free IJ sparse matrix data memory space.
- void fasp_dcoo_shift (dCOOmat ∗A, INT offset)

  Re-index a REAL matrix in IJ format to make the index starting from 0 or 1.

9.86.1 Detailed Description

Sparse matrix operations for dCOOmat matrices.

9.86.2 Function Documentation

9.86.2.1 void fasp_dcoo_alloc (const INT *m*, const INT *n*, const INT *nnz*, dCOOmat ∗ *A*)

Allocate COO sparse matrix memory space.

Parameters

m	Number of rows
n	Number of columns
nnz	Number of nonzeros
A	Pointer to the dCSRmat matrix

Author

Xiaozhe Hu

Date

03/25/2013

Definition at line 62 of file sparse_coo.c.

9.86.2.2 dCOOmat fasp_dcoo_create (INT *m*, INT *n*, INT *nnz*)

Create IJ sparse matrix data memory space.

Parameters

m	Number of rows
n	Number of columns
nnz	Number of nonzeros

Returns

A The new dCOOmat matrix

Author

Chensong Zhang

Date

2010/04/06

Definition at line 34 of file sparse_coo.c.

9.86.2.3 void fasp_dcoo_free (dCOOmat ∗ *A*)

Free IJ sparse matrix data memory space.

Parameters

A	Pointer to the dCOOmat matrix

Author

Chensong Zhang

Date

2010/04/03

Definition at line 94 of file sparse_coo.c.

9.86.2.4 void fasp_dcoo_shift (dCOOmat ∗ *A*, INT *offset*)

Re-index a REAL matrix in IJ format to make the index starting from 0 or 1.

Parameters

A	Pointer to IJ matrix
offset	Size of offset (1 or -1)

Author

Chensong Zhang

Date

2010/04/06

Modified by Chunsheng Feng, Zheng Li on 08/25/2012

Definition at line 116 of file sparse_coo.c.

9.87 sparse_csr.c File Reference

Sparse matrix operations for dCSRmat matrices.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- dCSRmat fasp_dcsr_create (const INT m, const INT n, const INT nnz)

  Create CSR sparse matrix data memory space.
- iCSRmat fasp_icsr_create (const INT m, const INT n, const INT nnz)

  Create CSR sparse matrix data memory space.
- void fasp_dcsr_alloc (const INT m, const INT n, const INT nnz, dCSRmat ∗A)

Allocate CSR sparse matrix memory space.

- void fasp_dcsr_free (dCSRmat ∗A)

    Free CSR sparse matrix data memory space.
- void fasp_icsr_free (iCSRmat ∗A)

    Free CSR sparse matrix data memory space.
- void fasp_dcsr_null (dCSRmat ∗A)

    Initialize CSR sparse matrix.
- void fasp_icsr_null (iCSRmat ∗A)

    Initialize CSR sparse matrix.
- dCSRmat fasp_dcsr_perm (dCSRmat ∗A, INT ∗P)

    Apply permutation of A, i.e. Aperm=PAP' by the orders given in P.
- void fasp_dcsr_sort (dCSRmat ∗A)

    Sort each row of A in ascending order w.r.t. column indices.
- void fasp_dcsr_getdiag (INT n, dCSRmat ∗A, dvector ∗diag)

    Get first n diagonal entries of a CSR matrix A.
- void fasp_dcsr_getcol (const INT n, dCSRmat ∗A, REAL ∗col)

    Get the n-th column of a CSR matrix A.
- void fasp_dcsr_diagpref (dCSRmat ∗A)

    Re-order the column and data arrays of a CSR matrix, so that the first entry in each row is the diagonal.
- SHORT fasp_dcsr_regdiag (dCSRmat ∗A, REAL value)

    Regularize diagonal entries of a CSR sparse matrix.
- void fasp_icsr_cp (iCSRmat ∗A, iCSRmat ∗B)

    Copy a iCSRmat to a new one B=A.
- void fasp_dcsr_cp (dCSRmat ∗A, dCSRmat ∗B)

    copy a dCSRmat to a new one B=A
- void fasp_icsr_trans (iCSRmat ∗A, iCSRmat ∗AT)

    Find transpose of iCSRmat matrix A.
- INT fasp_dcsr_trans (dCSRmat ∗A, dCSRmat ∗AT)

    Find transpose of dCSRmat matrix A.
- void **fasp_dcsr_transpose** (INT ∗row[2], INT ∗col[2], REAL ∗val[2], INT ∗nn, INT ∗tniz)
- void fasp_dcsr_compress (dCSRmat ∗A, dCSRmat ∗B, REAL dtol)

    Compress a CSR matrix A and store in CSR matrix B by dropping small entries abs(aij)<=dtol.
- SHORT fasp_dcsr_compress_inplace (dCSRmat ∗A, REAL dtol)

    Compress a CSR matrix A IN PLACE by dropping small entries abs(aij)<=dtol.
- void fasp_dcsr_shift (dCSRmat ∗A, INT offset)

    Re-index a REAL matrix in CSR format to make the index starting from 0 or 1.
- void fasp_dcsr_symdiagscale (dCSRmat ∗A, dvector ∗diag)

    Symmetric diagonal scaling D^{-1/2}AD^{-1/2}.
- dCSRmat fasp_dcsr_sympat (dCSRmat ∗A)

    Get symmetric part of a dCSRmat matrix.
- void fasp_dcsr_multicoloring (dCSRmat ∗A, INT ∗flags, INT ∗groups)

    Use the greedy multi-coloring to get color groups of the adjacency graph of A.
- void fasp_dcsr_transz (dCSRmat A, INT ∗p, dCSRmat ∗AT)

    Generalized transpose of A: (n x m) matrix given in dCSRmat format.
- dCSRmat fasp_dcsr_permz (dCSRmat ∗A, INT ∗p)

    Permute rows and cols of A, i.e. A=PAP' by the ordering in p.
- void fasp_dcsr_sortz (dCSRmat ∗A, const SHORT isym)

    Sort each row of A in ascending order w.r.t. column indices.

9.87.1 Detailed Description

Sparse matrix operations for dCSRmat matrices.

9.87.2 Function Documentation

9.87.2.1 void fasp_dcsr_alloc (const INT *m*, const INT *n*, const INT *nnz*, dCSRmat ∗ *A*)

Allocate CSR sparse matrix memory space.

Parameters

m	Number of rows
n	Number of columns
nnz	Number of nonzeros
A	Pointer to the dCSRmat matrix

Author

Chensong Zhang

Date

2010/04/06

Definition at line 125 of file sparse_csr.c.

9.87.2.2 void fasp_dcsr_compress (dCSRmat ∗ *A*, dCSRmat ∗ *B*, REAL *dtol*)

Compress a CSR matrix A and store in CSR matrix B by dropping small entries abs(aij)<=dtol.

Parameters

A	Pointer to dCSRmat CSR matrix
B	Pointer to dCSRmat CSR matrix
dtol	Drop tolerance

Author

Shiquan Zhang

Date

03/10/2010

Modified by Chunsheng Feng, Zheng Li on 08/25/2012

Definition at line 957 of file sparse_csr.c.

9.87.2.3 SHORT fasp_dcsr_compress_inplace (dCSRmat ∗ *A*, REAL *dtol*)

Compress a CSR matrix A IN PLACE by dropping small entries abs(aij)<=dtol.

Parameters

A	Pointer to dCSRmat CSR matrix
dtol	Drop tolerance

Author

Xiaozhe Hu

Date

12/25/2010

Modified by Chensong Zhang on 02/21/2013

Note

This routine can be modified for filtering.

Definition at line 1037 of file sparse_csr.c.

9.87.2.4 void fasp_dcsr_cp (dCSRmat ∗ *A*, dCSRmat ∗ *B*)

copy a dCSRmat to a new one B=A

Parameters

A	Pointer to the dCSRmat matrix
B	Pointer to the dCSRmat matrix

Author

Chensong Zhang

Date

04/06/2010

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Definition at line 723 of file sparse_csr.c.

9.87.2.5 dCSRmat fasp_dcsr_create (const INT *m*, const INT *n*, const INT *nnz*)

Create CSR sparse matrix data memory space.

Parameters

m	Number of rows
n	Number of columns

nnz	Number of nonzeros

Returns

A the new dCSRmat matrix

Author

Chensong Zhang

Date

2010/04/06

Definition at line 34 of file sparse_csr.c.

9.87.2.6 void fasp_dcsr_diagpref (dCSRmat * A)

Re-order the column and data arrays of a CSR matrix, so that the first entry in each row is the diagonal.

Parameters

A	Pointer to the matrix to be re-ordered

Author

Zhiyang Zhou

Date

09/09/2010

Author

Chunsheng Feng, Zheng Li

Date

09/02/2012

Note

Reordering is done in place.

Modified by Chensong Zhang on Dec/21/2012

Definition at line 553 of file sparse_csr.c.

9.87.2.7 void fasp_dcsr_free (dCSRmat * A)

Free CSR sparse matrix data memory space.

Parameters

A	Pointer to the dCSRmat matrix

Author

Chensong Zhang

Date

2010/04/06

Definition at line 166 of file sparse_csr.c.

9.87.2.8 void fasp_dcsr_getcol (const INT *n*, dCSRmat ∗ *A*, REAL ∗ *col*)

Get the n-th column of a CSR matrix A.

Parameters

n	Index of a column of A (0 <= n <= A.col-1)
A	Pointer to dCSRmat CSR matrix
col	Pointer to the column

Author

Xiaozhe Hu

Date

11/07/2009

Modified by Chunsheng Feng, Zheng Li on 07/08/2012

Definition at line 474 of file sparse_csr.c.

9.87.2.9 void fasp_dcsr_getdiag (INT *n*, dCSRmat ∗ *A*, dvector ∗ *diag*)

Get first n diagonal entries of a CSR matrix A.

Parameters

n	Number of diagonal entries to get (if n=0, then get all diagonal entries)
A	Pointer to dCSRmat CSR matrix
diag	Pointer to the diagonal as a dvector

Author

Chensong Zhang

Date

05/20/2009

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Definition at line 410 of file sparse_csr.c.

9.87.2.10 void fasp_dcsr_multicoloring (dCSRmat * *A,* INT * *flags,* INT * *groups*)

Use the greedy multi-coloring to get color groups of the adjacency graph of A.

Parameters

A	Input dCSRmat
flags	flags for the independent group
groups	Return group numbers

Author

Chunsheng Feng

Date

09/15/2012

Definition at line 1265 of file sparse_csr.c.

9.87.2.11 void fasp_dcsr_null (dCSRmat * *A*)

Initialize CSR sparse matrix.

Parameters

A	Pointer to the dCSRmat matrix

Author

Chensong Zhang

Date

2010/04/03

Definition at line 204 of file sparse_csr.c.

9.87.2.12 dCSRmat fasp_dcsr_perm (dCSRmat * *A*, INT * *P*)

Apply permutation of A, i.e. Aperm=PAP' by the orders given in P.

Parameters

A	Pointer to the original dCSRmat matrix
P	Pointer to orders

Returns

The new ordered dCSRmat matrix if succeed, NULL if fail

Author

Shiquan Zhang

Date

03/10/2010

Note

P[i] = k means k-th row and column become i-th row and column!
Deprecated! Will be replaced by fasp_dcsr_permz later. –Chensong

Modified by Chunsheng Feng, Zheng Li on 07/12/2012

Definition at line 247 of file sparse_csr.c.

9.87.2.13 dCSRmat fasp_dcsr_permz (dCSRmat ∗ *A*, INT ∗ *p*)

Permute rows and cols of A, i.e. A=PAP' by the ordering in p.

Parameters

A	Pointer to the original dCSRmat matrix
p	Pointer to ordering

Note

This is just applying twice fasp_dcsr_transz(A,p,At).
In matlab notation: Aperm=A(p,p);

Returns

The new ordered dCSRmat matrix if succeed, NULL if fail

Author

Ludmil Zikatanov

Date

19951219 (Fortran), 20150912 (C)

Definition at line 1486 of file sparse_csr.c.

9.87.2.14 SHORT fasp_dcsr_regdiag (dCSRmat ∗ *A*, REAL *value*)

Regularize diagonal entries of a CSR sparse matrix.

Parameters

A	Pointer to the dCSRmat matrix
value	Set a value on diag(A) which is too close to zero to "value"

Returns

FASP_SUCCESS if no diagonal entry is close to zero, else ERROR

Author

Shiquan Zhang

Date

11/07/2009

Definition at line 659 of file sparse_csr.c.

9.87.2.15 void fasp_dcsr_shift (dCSRmat ∗ *A*, INT *offset*)

Re-index a REAL matrix in CSR format to make the index starting from 0 or 1.

Parameters

A	Pointer to CSR matrix
offset	Size of offset (1 or -1)

Author

Chensong Zhang

Date

04/06/2010

Modified by Chunsheng Feng, Zheng Li on 07/11/2012

Definition at line 1085 of file sparse_csr.c.

9.87.2.16 void fasp_dcsr_sort (dCSRmat ∗ *A*)

Sort each row of A in ascending order w.r.t. column indices.

Parameters

A	Pointer to the dCSRmat matrix

Author

Shiquan Zhang

Date

06/10/2010

Definition at line 358 of file sparse_csr.c.

9.87.2.17 void fasp_dcsr_sortz (dCSRmat ∗ *A*, const SHORT *isym*)

Sort each row of A in ascending order w.r.t. column indices.

Parameters

A	Pointer to the dCSRmat matrix
isym	Flag for symmetry, =[0/nonzero]=[general/symmetric] matrix

Note

Applying twice fasp_dcsr_transz(), if A is symmetric, then the transpose is applied only once and then AT copied on A.

Author

Ludmil Zikatanov

Date

19951219 (Fortran), 20150912 (C)

Definition at line 1518 of file sparse_csr.c.

9.87.2.18 void fasp_dcsr_symdiagscale (dCSRmat ∗ *A*, dvector ∗ *diag*)

Symmetric diagonal scaling D^{-1/2}AD^{-1/2}.

Parameters

A	Pointer to the dCSRmat matrix
diag	Pointer to the diagonal entries

Author

Xiaozhe Hu

Date

01/31/2011

Modified by Chunsheng Feng, Zheng Li on 07/11/2012

Definition at line 1146 of file sparse_csr.c.

9.87.2.19 dCSRmat fasp_dcsr_sympat (dCSRmat ∗ *A*)

Get symmetric part of a dCSRmat matrix.

Parameters

∗*A*	pointer to the dCSRmat matrix

Returns

symmetrized the dCSRmat matrix

Author

Xiaozhe Hu

Date

03/21/2011

Definition at line 1232 of file sparse_csr.c.

9.87.2.20 void fasp_dcsr_trans (dCSRmat * *A*, dCSRmat * *AT*)

Find transpose of dCSRmat matrix A.

Parameters

A	Pointer to the dCSRmat matrix
AT	Pointer to the transpose of dCSRmat matrix A (output)

Author

Chensong Zhang

Date

04/06/2010

Modified by Chunsheng Feng, Zheng Li on 06/20/2012

Definition at line 826 of file sparse_csr.c.

9.87.2.21 void fasp_dcsr_transz (dCSRmat *A*, INT * *p*, dCSRmat * *AT*)

Generalized transpose of A: (n x m) matrix given in dCSRmat format.

Parameters

A	Pointer to matrix in dCSRmat for transpose, INPUT
p	Permutation, INPUT
AT	Pointer to matrix AT = transpose(A) if p = NULL, OR AT = transpose(A)p if p is not NULL

Note

The storage for all pointers in AT should already be allocated, i.e. AT->IA, AT->JA and AT->val should be allocated before calling this function. If A.val=NULL, then AT->val[] is not changed.
performs AT=transpose(A)p, where p is a permutation. If p=NULL then p=I is assumed. Applying twice this procedure one gets At=transpose(transpose(A)p)p = transpose(p)Ap, which is the same A with rows and columns permutted according to p.
If A=NULL, then only transposes/permutes the structure of A.
For p=NULL, applying this two times A–>AT–>A orders all the row indices in A in increasing order.

Reference: Fred G. Gustavson. Two fast algorithms for sparse matrices: multiplication and permuted transposition. ACM Trans. Math. Software, 4(3):250–269, 1978.

Author

Ludmil Zikatanov

Date

19951219 (Fortran), 20150912 (C)

Definition at line 1366 of file sparse_csr.c.

9.87.2.22 void fasp_icsr_cp (iCSRmat * A, iCSRmat * B)

Copy a iCSRmat to a new one B=A.

Parameters

A	Pointer to the iCSRmat matrix
B	Pointer to the iCSRmat matrix

Author

Chensong Zhang

Date

05/16/2013

Definition at line 698 of file sparse_csr.c.

9.87.2.23 iCSRmat fasp_icsr_create (const INT m, const INT n, const INT nnz)

Create CSR sparse matrix data memory space.

Parameters

m	Number of rows
n	Number of columns
nnz	Number of nonzeros

Returns

A the new iCSRmat matrix

Author

Chensong Zhang

Date

2010/04/06

Definition at line 80 of file sparse_csr.c.

9.87.2.24 void fasp_icsr_free (iCSRmat * A)

Free CSR sparse matrix data memory space.

Parameters

A	Pointer to the iCSRmat matrix

Author

Chensong Zhang

Date

2010/04/06

Definition at line 185 of file sparse_csr.c.

9.87.2.25 void fasp_icsr_null (iCSRmat $*$ *A*)

Initialize CSR sparse matrix.

Parameters

A	Pointer to the iCSRmat matrix

Author

Chensong Zhang

Date

2010/04/03

Definition at line 221 of file sparse_csr.c.

9.87.2.26 void fasp_icsr_trans (iCSRmat $*$ *A*, iCSRmat $*$ *AT*)

Find transpose of iCSRmat matrix A.

Parameters

A	Pointer to the iCSRmat matrix A
AT	Pointer to the iCSRmat matrix A'

Returns

The transpose of iCSRmat matrix A

Author

Chensong Zhang

Date

04/06/2010

Modified by Chunsheng Feng, Zheng Li on 06/20/2012

Definition at line 750 of file sparse_csr.c.

9.88 sparse_csrl.c File Reference

Sparse matrix operations for dCSRLmat matrices.

```
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- dCSRLmat ∗ fasp_dcsrl_create (INT num_rows, INT num_cols, INT num_nonzeros)

  Create a dCSRLmat object.
- void fasp_dcsrl_free (dCSRLmat ∗A)

  Destroy a dCSRLmat object.

9.88.1 Detailed Description

Sparse matrix operations for dCSRLmat matrices.

Note

For details of CSRL format, refer to Optimizing sparse matrix vector product computations using unroll and jam by John Mellor-Crummey and John Garvin, Tech Report Rice Univ, Aug 2002.

9.88.2 Function Documentation

9.88.2.1 dCSRLmat ∗ fasp_dcsrl_create (INT *num_rows*, INT *num_cols*, INT *num_nonzeros*)

Create a dCSRLmat object.

Parameters

num_rows	Number of rows
num_cols	Number of cols
num_nonzeros	Number of nonzero entries

Author

Zhiyang Zhou

Date

01/07/2001

Definition at line 29 of file sparse_csrl.c.

9.88.2.2 void fasp_dcsrl_free (dCSRLmat ∗ *A*)

Destroy a dCSRLmat object.

Parameters

A	Pointer to the dCSRLmat type matrix

Author

Zhiyang Zhou

Date

01/07/2011

Definition at line 57 of file sparse_csrl.c.

9.89 sparse_str.c File Reference

Sparse matrix operations for dSTRmat matrices.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void fasp_dstr_null (dSTRmat ∗A)

  Initialize sparse matrix on structured grid.
- dSTRmat fasp_dstr_create (INT nx, INT ny, INT nz, INT nc, INT nband, INT ∗offsets)

  Create STR sparse matrix data memory space.
- void fasp_dstr_alloc (INT nx, INT ny, INT nz, INT nxy, INT ngrid, INT nband, INT nc, INT ∗offsets, dSTRmat ∗A)

  Allocate STR sparse matrix memory space.
- void fasp_dstr_free (dSTRmat ∗A)

  Free STR sparse matrix data memeory space.
- void fasp_dstr_cp (dSTRmat ∗A, dSTRmat ∗A1)

  Copy a dSTRmat to a new one A1=A.

9.89.1 Detailed Description

Sparse matrix operations for dSTRmat matrices.

9.89.2 Function Documentation

9.89.2.1 void fasp_dstr_alloc (INT *nx,* INT *ny,* INT *nz,* INT *nxy,* INT *ngrid,* INT *nband,* INT *nc,* INT ∗ *offsets,* dSTRmat ∗ *A*)

Allocate STR sparse matrix memory space.

Parameters

nx	Number of grids in x direction
ny	Number of grids in y direction
nz	Number of grids in z direction
nxy	Number of grids in x-y plane
ngrid	Number of grids
nband	Number of off-diagonal bands
nc	Number of components
offsets	Shift from diagonal
A	Pointer to the dSTRmat matrix

Author

Shiquan Zhang, Xiaozhe Hu

Date

05/17/2010

Definition at line 107 of file sparse_str.c.

9.89.2.2 void fasp_dstr_cp (dSTRmat * *A*, dSTRmat * *A1*)

Copy a dSTRmat to a new one A1=A.

Parameters

A	Pointer to the dSTRmat matrix
A1	Pointer to the dSTRmat matrix

Author

Zhiyang Zhou

Date

04/21/2010

Definition at line 179 of file sparse_str.c.

9.89.2.3 dSTRmat fasp_dstr_create (INT *nx*, INT *ny*, INT *nz*, INT *nc*, INT *nband*, INT * *offsets*)

Create STR sparse matrix data memory space.

Parameters

nx	Number of grids in x direction
ny	Number of grids in y direction

nz	Number of grids in z direction
nc	Number of components
nband	Number of off-diagonal bands
offsets	Shift from diagonal

Returns

The dSTRmat matrix

Author

Shiquan Zhang, Xiaozhe Hu

Date

05/17/2010

Definition at line 56 of file sparse_str.c.

9.89.2.4 void fasp_dstr_free (dSTRmat ∗ A)

Free STR sparse matrix data memeory space.

Parameters

A	Pointer to the dSTRmat matrix

Author

Shiquan Zhang, Xiaozhe Hu

Date

05/17/2010

Definition at line 150 of file sparse_str.c.

9.89.2.5 void fasp_dstr_null (dSTRmat ∗ A)

Initialize sparse matrix on structured grid.

Parameters

A	Pointer to the dSTRmat matrix

Author

Shiquan Zhang, Xiaozhe Hu

Date

05/17/2010

Definition at line 25 of file sparse_str.c.

9.90 sparse_util.c File Reference

Routines for sparse matrix operations.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- void fasp_sparse_abybms_ (INT ∗ia, INT ∗ja, INT ∗ib, INT ∗jb, INT ∗nap, INT ∗map, INT ∗mbp, INT ∗ic, INT ∗jc)

  Multiplication of two sparse matrices: calculating the nonzero structure of the result if jc is not null. If jc is null only finds num of nonzeroes.
- void fasp_sparse_abyb_ (INT ∗ia, INT ∗ja, REAL ∗a, INT ∗ib, INT ∗jb, REAL ∗b, INT ∗nap, INT ∗map, INT ∗mbp, INT ∗ic, INT ∗jc, REAL ∗c)

  Multiplication of two sparse matrices: calculating the numerical values in the result.
- void fasp_sparse_iit_ (INT ∗ia, INT ∗ja, INT ∗na, INT ∗ma, INT ∗iat, INT ∗jat)

  Transpose a boolean matrix (only given by ia, ja)
- void fasp_sparse_aat_ (INT ∗ia, INT ∗ja, REAL ∗a, INT ∗na, INT ∗ma, INT ∗iat, INT ∗jat, REAL ∗at)

  transpose a boolean matrix (only given by ia, ja)
- void fasp_sparse_aplbms_ (INT ∗ia, INT ∗ja, INT ∗ib, INT ∗jb, INT ∗nab, INT ∗mab, INT ∗ic, INT ∗jc)

  Addition of two sparse matrices: calculating the nonzero structure of the result if jc is not null. if jc is null only finds num of nonzeroes.
- void fasp_sparse_aplusb_ (INT ∗ia, INT ∗ja, REAL ∗a, INT ∗ib, INT ∗jb, REAL ∗b, INT ∗nab, INT ∗mab, INT ∗ic, INT ∗jc, REAL ∗c)

  Addition of two sparse matrices: calculating the numerical values in the result.
- void fasp_sparse_rapms_ (INT ∗ir, INT ∗jr, INT ∗ia, INT ∗ja, INT ∗ip, INT ∗jp, INT ∗nin, INT ∗ncin, INT ∗iac, INT ∗jac, INT ∗maxrout)

  Calculates the nonzero structure of R∗A∗P, if jac is not null. If jac is null only finds num of nonzeroes.
- void fasp_sparse_wtams_ (INT ∗jw, INT ∗ia, INT ∗ja, INT ∗nwp, INT ∗map, INT ∗jv, INT ∗nvp, INT ∗icp)

  Finds the nonzeroes in the result of v^t = w^t A, where w is a sparse vector and A is sparse matrix. jv is an integer array containing the indices of the nonzero elements in the result.
- void fasp_sparse_wta_ (INT ∗jw, REAL ∗w, INT ∗ia, INT ∗ja, REAL ∗a, INT ∗nwp, INT ∗map, INT ∗jv, REAL ∗v, INT ∗nvp)

  Calculate v^t = w^t A, where w is a sparse vector and A is sparse matrix. v is an array of dimension = number of columns in A.
- void fasp_sparse_ytxbig_ (INT ∗jy, REAL ∗y, INT ∗nyp, REAL ∗x, REAL ∗s)

  Calculates s = y^t x. y-sparse, x - no.
- void fasp_sparse_ytx_ (INT ∗jy, REAL ∗y, INT ∗jx, REAL ∗x, INT ∗nyp, INT ∗nxp, INT ∗icp, REAL ∗s)

  Calculates s = y^t x. y is sparse, x is sparse.
- void fasp_sparse_rapcmp_ (INT ∗ir, INT ∗jr, REAL ∗r, INT ∗ia, INT ∗ja, REAL ∗a, INT ∗ipt, INT ∗jpt, REAL ∗pt, INT ∗nin, INT ∗ncin, INT ∗iac, INT ∗jac, REAL ∗ac, INT ∗idummy)

  Calculates R∗A∗P after the nonzero structure of the result is known. iac,jac,ac have to be allocated before call to this function.
- ivector fasp_sparse_MIS (dCSRmat ∗A)

  get the maximal independet set of a CSR matrix

9.90.1 Detailed Description

Routines for sparse matrix operations.

Note

Most algorithms work as follows: (a) Boolean operations (to determine the nonzero structure); (b) Numerical part, where the result is calculated.
: Parameter notation :I: is input; :O: is output; :IO: is both
C-version: by Ludmil Zikatanov 2010-04-08 tested 2010-04-08

: Modifed Xiaozhe Hu 2010-10-18

9.90.2 Function Documentation

9.90.2.1 void fasp_sparse_aat_ (INT ∗ *ia,* INT ∗ *ja,* REAL ∗ *a,* INT ∗ *na,* INT ∗ *ma,* INT ∗ *iat,* INT ∗ *jat,* REAL ∗ *at*)

transpose a boolean matrix (only given by ia, ja)

Parameters

ia	array of row pointers (as usual in CSR)
ja	array of column indices
a	array of entries of teh input
na	number of rows of A
ma	number of cols of A
iat	array of row pointers in the result
jat	array of column indices
at	array of entries of the result

Definition at line 270 of file sparse_util.c.

9.90.2.2 void fasp_sparse_abyb_ (INT ∗ *ia,* INT ∗ *ja,* REAL ∗ *a,* INT ∗ *ib,* INT ∗ *jb,* REAL ∗ *b,* INT ∗ *nap,* INT ∗ *map,* INT ∗ *mbp,* INT ∗ *ic,* INT ∗ *jc,* REAL ∗ *c*)

Multiplication of two sparse matrices: calculating the numerical values in the result.

Parameters

ia	array of row pointers 1st multiplicand
ja	array of column indices 1st multiplicand
a	entries of the 1st multiplicand
ib	array of row pointers 2nd multiplicand
jb	array of column indices 2nd multiplicand
b	entries of the 2nd multiplicand
ic	array of row pointers in c=a∗b
jc	array of column indices in c=a∗b
c	entries of the result: c= a∗b
nap	number of rows in the 1st multiplicand

map	number of columns in the 1st multiplicand
mbp	number of columns in the 2nd multiplicand

Modified by Chensong Zhang on 09/11/2012

Definition at line 122 of file sparse_util.c.

9.90.2.3 void fasp_sparse_abybms_ (INT ∗ *ia,* INT ∗ *ja,* INT ∗ *ib,* INT ∗ *jb,* INT ∗ *nap,* INT ∗ *map,* INT ∗ *mbp,* INT ∗ *ic,* INT ∗ *jc*)

Multiplication of two sparse matrices: calculating the nonzero structure of the result if jc is not null. If jc is null only finds num of nonzeroes.

Parameters

ia	array of row pointers 1st multiplicand
ia	array of row pointers 1st multiplicand
ja	array of column indices 1st multiplicand
ib	array of row pointers 2nd multiplicand
jb	array of column indices 2nd multiplicand
nap	number of rows of A
map	number of cols of A
mbp	number of cols of b
ic	array of row pointers in the result (this is also computed here again, so that we can have a stand alone call of this routine, if for some reason the number of nonzeros in the result is known)
jc	array of column indices in the result c=a∗b

Modified by Chensong Zhang on 09/11/2012

Definition at line 51 of file sparse_util.c.

9.90.2.4 void void fasp_sparse_aplbms_ (INT ∗ *ia,* INT ∗ *ja,* INT ∗ *ib,* INT ∗ *jb,* INT ∗ *nab,* INT ∗ *mab,* INT ∗ *ic,* INT ∗ *jc*)

Addition of two sparse matrices: calculating the nonzero structure of the result if jc is not null. if jc is null only finds num of nonzeroes.

Parameters

ia	array of row pointers 1st summand
ia	array of row pointers 1st summand
ja	array of column indices 1st summand
ib	array of row pointers 2nd summand
jb	array of column indices 2nd summand
nab	number of rows
mab	number of cols
ic	array of row pointers in the result (this is also computed here again, so that we can have a stand alone call of this routine, if for some reason the number of nonzeros in the result is known)
jc	array of column indices in the result c=a+b

Definition at line 357 of file sparse_util.c.

9.90.2.5 void fasp_sparse_aplusb_ (INT ∗ *ia,* INT ∗ *ja,* REAL ∗ *a,* INT ∗ *ib,* INT ∗ *jb,* REAL ∗ *b,* INT ∗ *nab,* INT ∗ *mab,* INT ∗ *ic,* INT ∗ *jc,* REAL ∗ *c*)

Addition of two sparse matrices: calculating the numerical values in the result.

Parameters

ia	array of row pointers 1st summand
ja	array of column indices 1st summand
a	entries of the 1st summand
ib	array of row pointers 2nd summand
jb	array of column indices 2nd summand
b	entries of the 2nd summand
nab	number of rows
mab	number of cols
ic	array of row pointers in c=a+b
jc	array of column indices in c=a+b
c	entries of the result: c=a+b

Definition at line 429 of file sparse_util.c.

9.90.2.6 void fasp_sparse_iit_ (INT * *ia*, INT * *ja*, INT * *na*, INT * *ma*, INT * *iat*, INT * *jat*)

Transpose a boolean matrix (only given by ia, ja)

Parameters

ia	array of row pointers (as usual in CSR)
ja	array of column indices
na	number of rows
ma	number of cols
iat	array of row pointers in the result
jat	array of column indices

Note

For the concrete algorithm, see:

Definition at line 195 of file sparse_util.c.

9.90.2.7 ivector fasp_sparse_MIS (dCSRmat * *A*)

get the maximal independet set of a CSR matrix

Parameters

A	pointer to the matrix

Note

: only use the sparsity of A, index starts from 1 (fortran)!!

information of A

work space

return

Definition at line 907 of file sparse_util.c.

9.90.2.8 void fasp_sparse_rapcmp_ (INT ∗ *ir*, INT ∗ *jr*, REAL ∗ *r*, INT ∗ *ia*, INT ∗ *ja*, REAL ∗ *a*, INT ∗ *ipt*, INT ∗ *jpt*, REAL ∗ *pt*, INT ∗ *nin*, INT ∗ *ncin*, INT ∗ *iac*, INT ∗ *jac*, REAL ∗ *ac*, INT ∗ *idummy*)

Calculates R∗A∗P after the nonzero structure of the result is known. iac,jac,ac have to be allocated before call to this function.

Note

:I: is input :O: is output :IO: is both

Parameters

ir	:I: array of row pointers for R
jr	:I: array of column indices for R
r	:I: entries of R
ia	:I: array of row pointers for A
ja	:I: array of column indices for A
a	:I: entries of A
ipt	:I: array of row pointers for P
jpt	:I: array of column indices for P
pt	:I: entries of P
nin	:I: number of rows in R
ncin	:I: number of rows in
iac	:O: array of row pointers for P
jac	:O: array of column indices for P
ac	:O: entries of P
idummy	not changed

Note

compute R∗A∗P for known nonzero structure of the result the result is stored in iac,jac,ac!

Definition at line 786 of file sparse_util.c.

9.90.2.9 void fasp_sparse_rapms_ (INT ∗ *ir*, INT ∗ *jr*, INT ∗ *ia*, INT ∗ *ja*, INT ∗ *ip*, INT ∗ *jp*, INT ∗ *nin*, INT ∗ *ncin*, INT ∗ *iac*, INT ∗ *jac*, INT ∗ *maxrout*)

Calculates the nonzero structure of R∗A∗P, if jac is not null. If jac is null only finds num of nonzeroes.

Note

:I: is input :O: is output :IO: is both

Parameters

ir	:I: array of row pointers for R
jr	:I: array of column indices for R
ia	:I: array of row pointers for A
ja	:I: array of column indices for A

ip	:I: array of row pointers for P
jp	:I: array of column indices for P
nin	:I: number of rows in R
ncin	:I: number of columns in R
iac	:O: array of row pointers for Ac
jac	:O: array of column indices for Ac
maxrout	:O: the maximum nonzeroes per row for R

Note

Computes the sparsity pattern of R∗A∗P. maxrout is output and is the maximum nonzeroes per row for r. On output we also have is iac (if jac is null) and jac (if jac entry is not null). R is (nc,n) A is (n,n) and P is (n,nc)!

Modified by Chensong Zhang on 09/11/2012

Definition at line 512 of file sparse_util.c.

9.90.2.10 void fasp_sparse_wta_ (INT ∗ *jw,* REAL ∗ *w,* INT ∗ *ia,* INT ∗ *ja,* REAL ∗ *a,* INT ∗ *nwp,* INT ∗ *map,* INT ∗ *jv,* REAL ∗ *v,* INT ∗ *nvp*)

Calculate v^t = w^t A, where w is a sparse vector and A is sparse matrix. v is an array of dimension = number of columns in A.

Note

:I: is input :O: is output :IO: is both

Parameters

jw	:I: indices such that w[jw] is nonzero
w	:I: the values of w
ia	:I: array of row pointers for A
ja	:I: array of column indices for A
a	:I: entries of A
nwp	:I: number of nonzeroes in w (the length of w)
map	:I: number of columns in A
jv	:O: indices such that v[jv] is nonzero
v	:O: the result v^t=w^t A
nvp	:I: number of nonzeroes in v

Definition at line 646 of file sparse_util.c.

9.90.2.11 void fasp_sparse_wtams_ (INT ∗ *jw,* INT ∗ *ia,* INT ∗ *ja,* INT ∗ *nwp,* INT ∗ *map,* INT ∗ *jv,* INT ∗ *nvp,* INT ∗ *icp*)

Finds the nonzeroes in the result of v^t = w^t A, where w is a sparse vector and A is sparse matrix. jv is an integer array containing the indices of the nonzero elements in the result.

:I: is input :O: is output :IO: is both

Parameters

jw	:I: indices such that w[jw] is nonzero
ia	:I: array of row pointers for A
ja	:I: array of column indices for A
nwp	:I: number of nonzeroes in w (the length of w)
map	:I: number of columns in A
jv	:O: indices such that v[jv] is nonzero
nvp	:I: number of nonzeroes in v
icp	:IO: is a working array of length (∗map) which on output satisfies icp[jv[k]-1]=k; Values of icp[] at positions ∗ other than (jv[k]-1) remain unchanged.

Modified by Chensong Zhang on 09/11/2012

Definition at line 593 of file sparse_util.c.

9.90.2.12 void fasp_sparse_ytx_ (INT ∗ *jy*, REAL ∗ *y*, INT ∗ *jx*, REAL ∗ *x*, INT ∗ *nyp*, INT ∗ *nxp*, INT ∗ *icp*, REAL ∗ *s*)

Calculates s = y^t x. y is sparse, x is sparse.

note :I: is input :O: is output :IO: is both

Parameters

jy	:I: indices such that y[jy] is nonzero
y	:I: is a sparse vector.
nyp	:I: number of nonzeroes in y
jx	:I: indices such that x[jx] is nonzero
x	:I: is a sparse vector.
nxp	:I: number of nonzeroes in x
icp	???
s	:O: s = y^t x.

Definition at line 731 of file sparse_util.c.

9.90.2.13 void fasp_sparse_ytxbig_ (INT ∗ *jy*, REAL ∗ *y*, INT ∗ *nyp*, REAL ∗ *x*, REAL ∗ *s*)

Calculates s = y^t x. y-sparse, x - no.

Note

:I: is input :O: is output :IO: is both

Parameters

jy	:I: indices such that y[jy] is nonzero
y	:I: is a sparse vector.
nyp	:I: number of nonzeroes in v
x	:I: also a vector assumed to have entry for any j=jy[i]-1; for i=1:nyp. This means that x here does not have to be sparse.
s	:O: s = y^t x.

Definition at line 697 of file sparse_util.c.

9.91 spbcgs.c File Reference

Krylov subspace methods – Preconditioned BiCGstab with safe net.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- INT fasp_solver_dcsr_spbcgs (dCSRmat *A, dvector *b, dvector *u, precond *pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

  Preconditioned BiCGstab method for solving Au=b with safe net.
- INT fasp_solver_dbsr_spbcgs (dBSRmat *A, dvector *b, dvector *u, precond *pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

  Preconditioned BiCGstab method for solving Au=b with safe net.
- INT fasp_solver_bdcsr_spbcgs (block_dCSRmat *A, dvector *b, dvector *u, precond *pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

  Preconditioned BiCGstab method for solving Au=b with safe net.
- INT fasp_solver_dstr_spbcgs (dSTRmat *A, dvector *b, dvector *u, precond *pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

  Preconditioned BiCGstab method for solving Au=b with safe net.

9.91.1 Detailed Description

Krylov subspace methods – Preconditioned BiCGstab with safe net.

Abstract algorithm

PBICGStab method to solve A*x=b is to generate {x_k} to approximate x

Note: We generate a series of {p_k} such that V_k=span{p_1,...,p_k}.

Step 0. Given A, b, x_0, M

Step 1. Compute residual r_0 = b-A*x_0 and convergence check;

Step 2. Initialization z_0 = M^{-1}*r_0, p_0=z_0;

Step 3. Main loop ...

FOR k = 0:MaxIt

- get step size alpha = f(r_k,z_k,p_k);
- update solution: x_{k+1} = x_k + alpha*p_k;
- check whether x is NAN;
- perform stagnation check;
- update residual: r_{k+1} = r_k - alpha*(A*p_k);
- if r_{k+1} < r_{best}: save x_{k+1} as x_{best};
- perform residual check;
- obtain p_{k+1} using {p_0, p_1, ... , p_k};
- prepare for next iteration;

- print the result of k-th iteration; END FOR

Convergence check: norm(r)/norm(b) < tol

Stagnation check:

- IF norm(alpha*p_k)/norm(x_{k+1}) < tol_stag
  1. compute r=b-A*x_{k+1};
  2. convergence check;
  3. IF (not converged & restart_number < Max_Stag_Check) restart;
- END IF

Residual check:

- IF norm(r_{k+1})/norm(b) < tol
  1. compute the real residual r = b-A*x_{k+1};
  2. convergence check;
  3. IF (not converged & restart_number < Max_Res_Check) restart;
- END IF

Safe net check:

- IF r_{k+1} > r_{best}
  1. x_{k+1} = x_{best}
- END IF

Note

Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM
See spbcgs.c for a safer version

9.91.2 Function Documentation

9.91.2.1 INT fasp_solver_bdcsr_spbcgs (block_dCSRmat * *A*, dvector * *b*, dvector * *u*, precond * *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *stop_type*, const SHORT *prtlvl*)

Preconditioned BiCGstab method for solving Au=b with safe net.

Parameters

A	Pointer to block_dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
pc	Pointer to the structure of precondition (precond)
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang

Date

03/31/2013

Definition at line 868 of file spbcgs.c.

9.91.2.2 INT fasp_solver_dbsr_spbcgs (dBSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *u*, precond ∗ *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *stop_type*, const SHORT *prtlvl*)

Preconditioned BiCGstab method for solving Au=b with safe net.

Parameters

A	Pointer to dBSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
pc	Pointer to the structure of precondition (precond)
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang

Date

03/31/2013

Definition at line 479 of file spbcgs.c.

9.91.2.3 INT fasp_solver_dcsr_spbcgs (dCSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *u*, precond ∗ *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *stop_type*, const SHORT *prtlvl*)

Preconditioned BiCGstab method for solving Au=b with safe net.

Parameters

A	Pointer to dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
pc	Pointer to the structure of precondition (precond)
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang

Date

03/31/2013

Definition at line 90 of file spbcgs.c.

9.91.2.4 INT fasp_solver_dstr_spbcgs (dSTRmat * *A*, dvector * *b*, dvector * *u*, precond * *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *stop_type*, const SHORT *prtlvl*)

Preconditioned BiCGstab method for solving Au=b with safe net.

Parameters

A	Pointer to dSTRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
pc	Pointer to the structure of precondition (precond)
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang

Date

03/31/2013

Definition at line 1257 of file spbcgs.c.

9.92 spcg.c File Reference

Krylov subspace methods – Preconditioned conjugate gradient with safe net.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- INT fasp_solver_dcsr_spcg (dCSRmat *A, dvector *b, dvector *u, precond *pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

  Preconditioned conjugate gradient method for solving Au=b with safe net.
- INT fasp_solver_bdcsr_spcg (block_dCSRmat *A, dvector *b, dvector *u, precond *pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

  Preconditioned conjugate gradient method for solving Au=b with safe net.
- INT fasp_solver_dstr_spcg (dSTRmat *A, dvector *b, dvector *u, precond *pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

  Preconditioned conjugate gradient method for solving Au=b with safe net.

9.92.1 Detailed Description

Krylov subspace methods – Preconditioned conjugate gradient with safe net.

Abstract algorithm

PCG method to solve A*x=b is to generate {x_k} to approximate x

Step 0. Given A, b, x_0, M

Step 1. Compute residual r_0 = b-A*x_0 and convergence check;

Step 2. Initialization z_0 = M^{-1}*r_0, p_0=z_0;

Step 3. Main loop ...

FOR k = 0:MaxIt

- get step size alpha = f(r_k,z_k,p_k);
- update solution: x_{k+1} = x_k + alpha*p_k;
- check whether x is NAN;
- perform stagnation check;
- update residual: r_{k+1} = r_k - alpha*(A*p_k);
- if r_{k+1} < r_{best}: save x_{k+1} as x_{best};
- perform residual check;
- obtain p_{k+1} using {p_0, p_1, ... , p_k};
- prepare for next iteration;
- print the result of k-th iteration; END FOR

Convergence check: norm(r)/norm(b) $<$ tol

Stagnation check:

- IF norm(alpha$*$p_k)/norm(x_{k+1}) $<$ tol_stag
  1. compute r=b-A$*$x_{k+1};
  2. convergence check;
  3. IF (not converged & restart_number $<$ Max_Stag_Check) restart;
- END IF

Residual check:

- IF norm(r_{k+1})/norm(b) $<$ tol
  1. compute the real residual r = b-A$*$x_{k+1};
  2. convergence check;
  3. IF (not converged & restart_number $<$ Max_Res_Check) restart;
- END IF

Safe net check:

- IF r_{k+1} $>$ r_{best}
  1. x_{k+1} = x_{best}
- END IF

Note

Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM
See pcg.c for a version without safe net

9.92.2 Function Documentation

9.92.2.1 INT fasp_solver_bdcsr_spcg (block_dCSRmat $*$ *A,* dvector $*$ *b,* dvector $*$ *u,* precond $*$ *pc,* const REAL *tol,* const INT *MaxIt,* const SHORT *stop_type,* const SHORT *prtlvl*)

Preconditioned conjugate gradient method for solving Au=b with safe net.

Parameters

A	Pointer to block_dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
pc	Pointer to the structure of precondition (precond)
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang

Date

03/28/2013

Definition at line 420 of file spcg.c.

9.92.2.2 INT fasp_solver_dcsr_spcg (dCSRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *u,* precond ∗ *pc,* const REAL *tol,* const INT *MaxIt,* const SHORT *stop_type,* const SHORT *prtlvl*)

Preconditioned conjugate gradient method for solving Au=b with safe net.

Parameters

A	Pointer to dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
pc	Pointer to the structure of precondition (precond)
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang

Date

03/28/2013

Definition at line 88 of file spcg.c.

9.92.2.3 INT fasp_solver_dstr_spcg (dSTRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *u,* precond ∗ *pc,* const REAL *tol,* const INT *MaxIt,* const SHORT *stop_type,* const SHORT *prtlvl*)

Preconditioned conjugate gradient method for solving Au=b with safe net.

Parameters

A	Pointer to dSTRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
MaxIt	Maximal number of iterations
tol	Tolerance for stopping
pc	Pointer to the structure of precondition (precond)
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang

Date

03/28/2013

Definition at line 751 of file spcg.c.

9.93 spgmres.c File Reference

Krylov subspace methods – Preconditioned GMRes with safe net.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- INT fasp_solver_dcsr_spgmres (dCSRmat ∗A, dvector ∗b, dvector ∗x, precond ∗pc, const REAL tol, const INT MaxIt, SHORT restart, const SHORT stop_type, const SHORT prtlvl)

  Preconditioned GMRES method for solving Au=b with safe-guard.
- INT fasp_solver_bdcsr_spgmres (block_dCSRmat ∗A, dvector ∗b, dvector ∗x, precond ∗pc, const REAL tol, const INT MaxIt, SHORT restart, const SHORT stop_type, const SHORT prtlvl)

  Preconditioned GMRES method for solving Au=b with safe-guard.
- INT fasp_solver_dbsr_spgmres (dBSRmat ∗A, dvector ∗b, dvector ∗x, precond ∗pc, const REAL tol, const INT MaxIt, SHORT restart, const SHORT stop_type, const SHORT prtlvl)

  Preconditioned GMRES method for solving Au=b with safe-guard.
- INT fasp_solver_dstr_spgmres (dSTRmat ∗A, dvector ∗b, dvector ∗x, precond ∗pc, const REAL tol, const INT MaxIt, SHORT restart, const SHORT stop_type, const SHORT prtlvl)

  Preconditioned GMRES method for solving Au=b with safe-guard.

9.93.1 Detailed Description

Krylov subspace methods – Preconditioned GMRes with safe net.

Note

Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM
See also pgmres.c for a variable restarting version.
See pgmres.c for a version without safe net

9.93.2 Function Documentation

9.93.2.1 INT fasp_solver_bdcsr_spgmres (**block_dCSRmat** ∗ *A*, **dvector** ∗ *b*, **dvector** ∗ *x*, **precond** ∗ *pc*, const **REAL** *tol*, const **INT** *MaxIt*, **SHORT** *restart*, const **SHORT** *stop_type*, const **SHORT** *prtlvl*)

Preconditioned GMRES method for solving Au=b with safe-guard.

Parameters

A	Pointer to block_dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
x	Pointer to dvector: the unknowns
pc	Pointer to the structure of precondition (precond)
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
restart	Restarting steps
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang

Date

04/05/2013

Definition at line 386 of file spgmres.c.

9.93.2.2 INT fasp_solver_dbsr_spgmres (**dBSRmat** ∗ *A*, **dvector** ∗ *b*, **dvector** ∗ *x*, **precond** ∗ *pc*, const **REAL** *tol*, const **INT** *MaxIt*, **SHORT** *restart*, const **SHORT** *stop_type*, const **SHORT** *prtlvl*)

Preconditioned GMRES method for solving Au=b with safe-guard.

Parameters

A	Pointer to dBSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
x	Pointer to dvector: the unknowns
pc	Pointer to the structure of precondition (precond)
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
restart	Restarting steps
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang

Date

04/05/2013

Definition at line 726 of file spgmres.c.

9.93.2.3 INT fasp_solver_dcsr_spgmres (dCSRmat * *A*, dvector * *b*, dvector * *x*, precond * *pc*, const REAL *tol*, const INT *MaxIt*, SHORT *restart*, const SHORT *stop_type*, const SHORT *prtlvl*)

Preconditioned GMRES method for solving Au=b with safe-guard.

Parameters

A	Pointer to dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
x	Pointer to dvector: the unknowns
pc	Pointer to the structure of precondition (precond)
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
restart	Restarting steps
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang

Date

04/05/2013 Modified by Chunsheng Feng on 07/22/2013: Add adapt memory allocate

Definition at line 46 of file spgmres.c.

9.93.2.4 INT fasp_solver_dstr_spgmres (dSTRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *x,* precond ∗ *pc,* const REAL *tol,* const INT *MaxIt,* SHORT *restart,* const SHORT *stop_type,* const SHORT *prtlvl*)

Preconditioned GMRES method for solving Au=b with safe-guard.

Parameters

A	Pointer to dSTRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
x	Pointer to dvector: the unknowns
pc	Pointer to the structure of precondition (precond)
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
restart	Restarting steps
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang

Date

04/05/2013

Definition at line 1066 of file spgmres.c.

9.94 spminres.c File Reference

Krylov subspace methods – Preconditioned minimal residual with safe net.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- INT fasp_solver_dcsr_spminres (dCSRmat ∗A, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

  A preconditioned minimal residual (Minres) method for solving Au=b with safe net.
- INT fasp_solver_bdcsr_spminres (block_dCSRmat ∗A, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

  A preconditioned minimal residual (Minres) method for solving Au=b with safe net.
- INT fasp_solver_dstr_spminres (dSTRmat ∗A, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

  A preconditioned minimal residual (Minres) method for solving Au=b with safe net.

9.94.1 Detailed Description

Krylov subspace methods – Preconditioned minimal residual with safe net.

Abstract algorithm

Krylov method to solve A∗x=b is to generate {x_k} to approximate x, where x_k is the optimal solution in Krylov space

V_k=span{r_0,A∗r_0,A^2∗r_0,...,A^{k-1}∗r_0},

under some inner product.

For the implementation, we generate a series of {p_k} such that V_k=span{p_1,...,p_k}. Details:

Step 0. Given A, b, x_0, M

Step 1. Compute residual r_0 = b-A∗x_0 and convergence check;

Step 2. Initialization z_0 = M^{-1}∗r_0, p_0=z_0;

Step 3. Main loop ...

FOR k = 0:MaxIt

- get step size alpha = f(r_k,z_k,p_k);
- update solution: x_{k+1} = x_k + alpha∗p_k;
- check whether x is NAN;
- perform stagnation check;
- update residual: r_{k+1} = r_k - alpha∗(A∗p_k);
- if r_{k+1} < r_{best}: save x_{k+1} as x_{best};
- perform residual check;
- obtain p_{k+1} using {p_0, p_1, ... , p_k};
- prepare for next iteration;
- print the result of k-th iteration; END FOR

Convergence check: norm(r)/norm(b) < tol

Stagnation check:

- IF norm(alpha∗p_k)/norm(x_{k+1}) < tol_stag
    1. compute r=b-A∗x_{k+1};
    2. convergence check;
    3. IF (not converged & restart_number < Max_Stag_Check) restart;
- END IF

Residual check:

- IF norm(r_{k+1})/norm(b) < tol
    1. compute the real residual r = b-A∗x_{k+1};
    2. convergence check;

3. IF (not converged & restart_number < Max_Res_Check) restart;

- END IF

Safe net check:

- IF r_{k+1} > r_{best}
  1. x_{k+1} = x_{best}
- END IF

Note

Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM
See pminres.c for a version without safe net

9.94.2 Function Documentation

9.94.2.1 INT fasp_solver_bdcsr_spminres (block_dCSRmat * *A*, dvector * *b*, dvector * *u*, precond * *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *stop_type*, const SHORT *prtlvl*)

A preconditioned minimal residual (Minres) method for solving Au=b with safe net.

Parameters

A	Pointer to block_dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
pc	Pointer to the structure of precondition (precond)
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang

Date

04/09/2013

Definition at line 544 of file spminres.c.

9.94.2.2 INT fasp_solver_dcsr_spminres (dCSRmat * *A*, dvector * *b*, dvector * *u*, precond * *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *stop_type*, const SHORT *prtlvl*)

A preconditioned minimal residual (Minres) method for solving Au=b with safe net.

Parameters

A	Pointer to dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
pc	Pointer to the structure of precondition (precond)
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang

Date

04/09/2013

Definition at line 95 of file spminres.c.

9.94.2.3 INT fasp_solver_dstr_spminres (dSTRmat $*$ *A*, dvector $*$ *b*, dvector $*$ *u*, precond $*$ *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *stop_type*, const SHORT *prtlvl*)

A preconditioned minimal residual (Minres) method for solving Au=b with safe net.

Parameters

A	Pointer to dSTRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
u	Pointer to dvector: the unknowns
MaxIt	Maximal number of iterations
tol	Tolerance for stopping
pc	Pointer to the structure of precondition (precond)
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang

Date

04/09/2013

Definition at line 993 of file spminres.c.

9.95 spvgmres.c File Reference

Krylov subspace methods – Preconditioned variable-restart GMRes with safe net.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

Functions

- INT fasp_solver_dcsr_spvgmres (dCSRmat ∗A, dvector ∗b, dvector ∗x, precond ∗pc, const REAL tol, const INT MaxIt, SHORT restart, const SHORT stop_type, const SHORT prtlvl)

  Solve "Ax=b" using PGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration.

- INT fasp_solver_bdcsr_spvgmres (block_dCSRmat ∗A, dvector ∗b, dvector ∗x, precond ∗pc, const REAL tol, const INT MaxIt, SHORT restart, const SHORT stop_type, const SHORT prtlvl)

  Preconditioned GMRES method for solving Au=b.

- INT fasp_solver_dbsr_spvgmres (dBSRmat ∗A, dvector ∗b, dvector ∗x, precond ∗pc, const REAL tol, const INT MaxIt, SHORT restart, const SHORT stop_type, const SHORT prtlvl)

  Solve "Ax=b" using PGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration.

- INT fasp_solver_dstr_spvgmres (dSTRmat ∗A, dvector ∗b, dvector ∗x, precond ∗pc, const REAL tol, const INT MaxIt, SHORT restart, const SHORT stop_type, const SHORT prtlvl)

  Solve "Ax=b" using PGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration.

9.95.1 Detailed Description

Krylov subspace methods – Preconditioned variable-restart GMRes with safe net.

Note

Refer to A.H. Baker, E.R. Jessup, and Tz.V. Kolev A Simple Strategy for Varying the Restart Parameter in GMR↩ES(m) Journal of Computational and Applied Mathematics, 230 (2009) pp. 751-761. UCRL-JRNL-235266.
See pvgmres.c a version without safe net

9.95.2 Function Documentation

9.95.2.1 INT fasp_solver_bdcsr_spvgmres (block_dCSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *x*, precond ∗ *pc*, const REAL *tol*, const INT *MaxIt*, SHORT *restart*, const SHORT *stop_type*, const SHORT *prtlvl*)

Preconditioned GMRES method for solving Au=b.

Parameters

A	Pointer to block_dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
x	Pointer to dvector: the unknowns
pc	Pointer to the structure of precondition (precond)
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
restart	Restarting steps
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang

Date

04/06/2013

Definition at line 425 of file spvgmres.c.

9.95.2.2 INT fasp_solver_dbsr_spvgmres (dBSRmat * *A*, dvector * *b*, dvector * *x*, precond * *pc*, const REAL *tol*, const INT *MaxIt*, SHORT *restart*, const SHORT *stop_type*, const SHORT *prtlvl*)

Solve "Ax=b" using PGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration.

Parameters

A	Pointer to dBSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
x	Pointer to dvector: the unknowns
pc	Pointer to the structure of precondition (precond)
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
restart	Restarting steps
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang

Date

04/06/2013

Definition at line 803 of file spvgmres.c.

9.95.2.3 INT fasp_solver_dcsr_spvgmres (dCSRmat * *A*, dvector * *b*, dvector * *x*, precond * *pc*, const REAL *tol*, const INT *MaxIt*, SHORT *restart*, const SHORT *stop_type*, const SHORT *prtlvl*)

Solve "Ax=b" using PGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration.

Parameters

A	Pointer to dCSRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
x	Pointer to dvector: the unknowns
pc	Pointer to the structure of precondition (precond)
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
restart	Restarting steps
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang

Date

04/06/2013 Modified by Chunsheng Feng on 07/22/2013: Add adapt memory allocate

Definition at line 48 of file spvgmres.c.

9.95.2.4 INT fasp_solver_dstr_spvgmres (dSTRmat * *A*, dvector * *b*, dvector * *x*, precond * *pc*, const REAL *tol*, const INT *MaxIt*, SHORT *restart*, const SHORT *stop_type*, const SHORT *prtlvl*)

Solve "Ax=b" using PGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration.

Parameters

A	Pointer to dSTRmat: the coefficient matrix
b	Pointer to dvector: the right hand side
x	Pointer to dvector: the unknowns
pc	Pointer to the structure of precondition (precond)
tol	Tolerance for stopping
MaxIt	Maximal number of iterations
restart	Restarting steps
stop_type	Stopping criteria type
prtlvl	How much information to print out

Returns

Iteration number if converges; ERROR otherwise.

Author

Chensong Zhang

Date

04/06/2013

Definition at line 1181 of file spvgmres.c.

9.96 threads.c File Reference

Get and set number of threads and assign work load for each thread.

```
#include <stdio.h>
#include <stdlib.h>
#include "fasp.h"
```

Functions

- void FASP_GET_START_END (INT procid, INT nprocs, INT n, INT ∗start, INT ∗end)

  Assign Load to each thread.
- void fasp_set_GS_threads (INT mythreads, INT its)

  Set threads for CPR. Please add it at the begin of Krylov OpenMP method function and after iter++.

Variables

- INT THDs_AMG_GS =0
- INT THDs_CPR_lGS =0
- INT THDs_CPR_gGS =0

9.96.1 Detailed Description

Get and set number of threads and assign work load for each thread.

9.96.2 Function Documentation

9.96.2.1 void FASP_GET_START_END (INT *procid,* INT *nprocs,* INT *n,* INT ∗ *start,* INT ∗ *end*)

Assign Load to each thread.

Parameters

procid	Index of thread
nprocs	Number of threads
n	Total workload
start	Pointer to the begin of each thread in total workload
end	Pointer to the end of each thread in total workload

Author

Chunsheng Feng, Xiaoqiang Yue and Zheng Li

Date

June/25/2012

Definition at line 83 of file threads.c.

9.96.2.2 void fasp_set_GS_threads (INT *threads,* INT *its*)

Set threads for CPR. Please add it at the begin of Krylov OpenMP method function and after iter++.

Parameters

threads	Total threads of solver
its	Current its of the Krylov methods

Author

Feng Chunsheng, Yue Xiaoqiang

Date

03/20/2011

TODO: Why put it here??? –Chensong

Definition at line 125 of file threads.c.

9.96.3 Variable Documentation

9.96.3.1 INT THDs_AMG_GS =0

AMG GS smoothing threads

Definition at line 107 of file threads.c.

9.96.3.2 INT THDs_CPR_gGS =0

global matrix GS smoothing threads

Definition at line 109 of file threads.c.

9.96.3.3 INT THDs_CPR_lGS =0

reservoir GS smoothing threads

Definition at line 108 of file threads.c.

9.97 timing.c File Reference

Timing subroutines.

```
#include <time.h>
#include "fasp.h"
```

Functions

- void fasp_gettime (REAL *time)

  Get system time.

9.97.1 Detailed Description

Timing subroutines.

9.97.2 Function Documentation

9.97.2.1 fasp_gettime (REAL * *time*)

Get system time.

Author

Chunsheng Feng, Zheng LI

Date

11/10/2012

Modified by Chensong Zhang on 09/22/2014: Use CLOCKS_PER_SEC for cross-platform

Definition at line 28 of file timing.c.

9.98 vec.c File Reference

Simple operations for vectors.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

Functions

- INT fasp_dvec_isnan (dvector *u)

  Check a dvector whether there is NAN.
- dvector fasp_dvec_create (const INT m)

Create dvector data space of REAL type.
- ivector fasp_ivec_create (const INT m)

  Create vector data space of INT type.
- void fasp_dvec_alloc (const INT m, dvector ∗u)

  Create dvector data space of REAL type.
- void fasp_ivec_alloc (const INT m, ivector ∗u)

  Create vector data space of INT type.
- void fasp_dvec_free (dvector ∗u)

  Free vector data space of REAL type.
- void fasp_ivec_free (ivector ∗u)

  Free vector data space of INT type.
- void fasp_dvec_null (dvector ∗x)

  Initialize dvector.
- void fasp_dvec_rand (const INT n, dvector ∗x)

  Generate random REAL vector in the range from 0 to 1.
- void fasp_dvec_set (INT n, dvector ∗x, REAL val)

  Initialize dvector x[i]=val for i=0:n-1.
- void fasp_ivec_set (const INT m, ivector ∗u)

  Set ivector value to be m.
- void fasp_dvec_cp (dvector ∗x, dvector ∗y)

  Copy dvector x to dvector y.
- REAL fasp_dvec_maxdiff (dvector ∗x, dvector ∗y)

  Maximal difference of two dvector x and y.
- void fasp_dvec_symdiagscale (dvector ∗b, dvector ∗diag)

  Symmetric diagonal scaling D^{-1/2}b.

9.98.1 Detailed Description

Simple operations for vectors.

Note

Every structures should be initialized before usage.

9.98.2 Function Documentation

9.98.2.1 void fasp_dvec_alloc (const INT *m*, dvector ∗ *u*)

Create dvector data space of REAL type.

Parameters

m	Number of rows
u	Pointer to dvector (OUTPUT)

Author

Chensong Zhang

Date

2010/04/06

Definition at line 99 of file vec.c.

9.98.2.2 void fasp_dvec_cp (dvector ∗ x, dvector ∗ y)

Copy dvector x to dvector y.

Parameters

x	Pointer to dvector
y	Pointer to dvector (MODIFIED)

Author

Chensong Zhang

Date

11/16/2009

Definition at line 345 of file vec.c.

9.98.2.3 dvector fasp_dvec_create (const INT m)

Create dvector data space of REAL type.

Parameters

m	Number of rows

Returns

u The new dvector

Author

Chensong Zhang

Date

2010/04/06

Definition at line 56 of file vec.c.

9.98.2.4 void fasp_dvec_free (dvector ∗ u)

Free vector data space of REAL type.

Parameters

u	Pointer to dvector which needs to be deallocated

Author

Chensong Zhang

Date

2010/04/03

Definition at line 139 of file vec.c.

9.98.2.5 INT fasp_dvec_isnan (dvector $*$ *u*)

Check a dvector whether there is NAN.

Parameters

u	Pointer to dvector

Returns

Return TRUE if there is NAN

Author

Chensong Zhang

Date

2013/03/31

Definition at line 33 of file vec.c.

9.98.2.6 REAL fasp_dvec_maxdiff (dvector $*$ *x*, dvector $*$ *y*)

Maximal difference of two dvector x and y.

Parameters

x	Pointer to dvector
y	Pointer to dvector

Returns

Maximal norm of x-y

Author

Chensong Zhang

Date

11/16/2009

Modified by chunsheng Feng, Zheng Li

Date

06/30/2012

Definition at line 368 of file vec.c.

9.98.2.7 void fasp_dvec_null (dvector * x)

Initialize dvector.

Parameters

x	Pointer to dvector which needs to be initialized

Author

Chensong Zhang

Date

2010/04/03

Definition at line 177 of file vec.c.

9.98.2.8 void fasp_dvec_rand (const INT n, dvector * x)

Generate random REAL vector in the range from 0 to 1.

Parameters

n	Size of the vector
x	Pointer to dvector

Note

Sample usage:

```
dvector xapp;

fasp_dvec_create(100,&xapp);

fasp_dvec_rand(100,&xapp);

fasp_dvec_print(100,&xapp);
```

Author

Chensong Zhang

Date

11/16/2009

Definition at line 203 of file vec.c.

9.98.2.9 void fasp_dvec_set (INT *n*, dvector ∗ *x*, REAL *val*)

Initialize dvector x[i]=val for i=0:n-1.

Parameters

n	Number of variables
x	Pointer to dvector
val	Initial value for the vector

Author

Chensong Zhang

Date

11/16/2009

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Definition at line 235 of file vec.c.

9.98.2.10 void fasp_dvec_symdiagscale (dvector ∗ *b*, dvector ∗ *diag*)

Symmetric diagonal scaling D^{-1/2}b.

Parameters

b	Pointer to dvector
diag	Pointer to dvector: the diagonal entries

Author

Xiaozhe Hu

Date

01/31/2011

Definition at line 421 of file vec.c.

9.98.2.11 void fasp_ivec_alloc (const INT *m*, ivector ∗ *u*)

Create vector data space of INT type.

Parameters

m	Number of rows
u	Pointer to ivector (OUTPUT)

Author

Chensong Zhang

Date

2010/04/06

Definition at line 119 of file vec.c.

9.98.2.12 ivector fasp_ivec_create (const INT *m*)

Create vector data space of INT type.

Parameters

m	Number of rows

Returns

u The new ivector

Author

Chensong Zhang

Date

2010/04/06

Definition at line 78 of file vec.c.

9.98.2.13 void fasp_ivec_free (ivector ∗ *u*)

Free vector data space of INT type.

Parameters

u	Pointer to ivector which needs to be deallocated

Author

Chensong Zhang

Date

2010/04/03

Note

This function is same as fasp_dvec_free except input type.

Definition at line 159 of file vec.c.

9.98.2.14 void fasp_ivec_set (const INT *m*, ivector ∗ *u*)

Set ivector value to be m.

Parameters

m	Integer value of ivector
u	Pointer to ivector (MODIFIED)

Author

Chensong Zhang

Date

04/03/2010

Modified by Chunsheng Feng, Xiaoqiang Yue

Date

05/23/2012

Definition at line 304 of file vec.c.

9.99 wrapper.c File Reference

Wrappers for accessing functions by advanced users.

```
#include "fasp.h"
#include "fasp_block.h"
#include "fasp_functs.h"
```

Functions

- void fasp_fwrapper_amg_ (INT ∗n, INT ∗nnz, INT ∗ia, INT ∗ja, REAL ∗a, REAL ∗b, REAL ∗u, REAL ∗tol, INT ∗maxit, INT ∗ptrlvl)

  Solve Ax=b by Ruge and Stuben's classic AMG.
- void fasp_fwrapper_krylov_amg_ (INT ∗n, INT ∗nnz, INT ∗ia, INT ∗ja, REAL ∗a, REAL ∗b, REAL ∗u, REAL ∗tol, INT ∗maxit, INT ∗ptrlvl)

  Solve Ax=b by Krylov method preconditioned by classic AMG.
- INT fasp_wrapper_dbsr_krylov_amg (INT n, INT nnz, INT nb, INT ∗ia, INT ∗ja, REAL ∗a, REAL ∗b, REAL ∗u, REAL tol, INT maxit, INT ptrlvl)

  Solve Ax=b by Krylov method preconditioned by AMG (dcsr - > dbsr)
- INT fasp_wrapper_dcoo_dbsr_krylov_amg (INT n, INT nnz, INT nb, INT ∗ia, INT ∗ja, REAL ∗a, REAL ∗b, REAL ∗u, REAL tol, INT maxit, INT ptrlvl)

  Solve Ax=b by Krylov method preconditioned by AMG (dcoo - > dbsr)

9.99.1 Detailed Description

Wrappers for accessing functions by advanced users.

TODO: Input variables should not need fasp.h!!! –Chensong

9.99.2 Function Documentation

9.99.2.1 void fasp_fwrapper_amg_ (INT * *n*, INT * *nnz*, INT * *ia*, INT * *ja*, REAL * *a*, REAL * *b*, REAL * *u*, REAL * *tol*, INT * *maxit*, INT * *ptrlvl*)

Solve Ax=b by Ruge and Stuben's classic AMG.

Parameters

n	Number of cols of A
nnz	Number of nonzeros of A
ia	IA of A in CSR format
ja	JA of A in CSR format
a	VAL of A in CSR format
b	RHS vector
u	Solution vector
tol	Tolerance for iterative solvers
maxit	Max number of iterations
ptrlvl	Print level for iterative solvers

Author

Chensong Zhang

Date

09/16/2010

Definition at line 37 of file wrapper.c.

9.99.2.2 void fasp_fwrapper_krylov_amg_ (INT * *n*, INT * *nnz*, INT * *ia*, INT * *ja*, REAL * *a*, REAL * *b*, REAL * *u*, REAL * *tol*, INT * *maxit*, INT * *ptrlvl*)

Solve Ax=b by Krylov method preconditioned by classic AMG.

Parameters

n	Number of cols of A
nnz	Number of nonzeros of A
ia	IA of A in CSR format
ja	JA of A in CSR format
a	VAL of A in CSR format
b	RHS vector
u	Solution vector
tol	Tolerance for iterative solvers
maxit	Max number of iterations
ptrlvl	Print level for iterative solvers

Author

Chensong Zhang

Date

09/16/2010

Definition at line 87 of file wrapper.c.

9.99.2.3 INT fasp_wrapper_dbsr_krylov_amg (INT *n*, INT *nnz*, INT *nb*, INT * *ia*, INT * *ja*, REAL * *a*, REAL * *b*, REAL * *u*, REAL *tol*, INT *maxit*, INT *ptrlvl*)

Solve Ax=b by Krylov method preconditioned by AMG (dcsr - $>$ dbsr)

Parameters

n	Number of cols of A
nnz	Number of nonzeros of A
nb	Size of each small block
ia	IA of A in CSR format
ja	JA of A in CSR format
a	VAL of A in CSR format
b	RHS vector
u	Solution vector
tol	Tolerance for iterative solvers
maxit	Max number of iterations
ptrlvl	Print level for iterative solvers

Returns

Iteration number if converges; ERROR otherwise.

Author

Xiaozhe Hu

Date

03/05/2013

Definition at line 146 of file wrapper.c.

9.99.2.4 INT fasp_wrapper_dcoo_dbsr_krylov_amg (INT *n*, INT *nnz*, INT *nb*, INT * *ia*, INT * *ja*, REAL * *a*, REAL * *b*, REAL * *u*, REAL *tol*, INT *maxit*, INT *ptrlvl*)

Solve Ax=b by Krylov method preconditioned by AMG (dcoo - $>$ dbsr)

Parameters

n	Number of cols of A
nnz	Number of nonzeros of A
nb	Size of each small block

ia	IA of A in COO format
ja	JA of A in COO format
a	VAL of A in COO format
b	RHS vector
u	Solution vector
tol	Tolerance for iterative solvers
maxit	Max number of iterations
ptrlvl	Print level for iterative solvers

Returns

Iteration number if converges; ERROR otherwise.

Author

Xiaozhe Hu

Date

03/06/2013

Definition at line 232 of file wrapper.c.

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