# Fast Auxiliary Space Preconditioning

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# Contents

# Chapter 1

# Introduction

Over the last few decades, researchers have expended significant effort on developing efficient iterative methods for solving discretized partial differential equations (PDEs). Though these efforts have yielded many mathematically optimal solvers such as the multigrid method, the unfortunate reality is that multigrid methods have not been much used in practical applications. This marked gap between theory and practice is mainly due to the fragility of traditional multigrid (MG) methodology and the complexity of its implementation. We aim to develop techniques and the corresponding software that will narrow this gap, specifically by developing mathematically optimal solvers that are robust and easy to use in practice.

We believe that there is no one-size-for-all solution method for discrete linear systemsfrom different applications. And, efficient iterative solvers can be constructed by taking the properties of PDEs and discretizations into account. In this project, we plan to construct a pool of discrete problems arising from partial differential equations (PDEs) or P↩DE systems and efficient linear solvers for these problems. We mainly utilize the methodology of Auxiliary Space Preconditioning (ASP) to construct efficient linear solvers. Due to this reason, this software package is called Fast Auxiliary Space Preconditioning or FASP for short.

FASP contains the kernel part and several applications (ranging from fluid dynamics to reservoir simulation). The kernel part is open-source and licensed under GNU Lesser General Public License or LGPL version 3.0 or later. Some of the applications contain contributions from and owned partially by other parties.

> For the moment, FASP is under alpha testing. If you wish to obtain a current version of FASP or you have any questions, feel free to contact us at faspdev@gmail.com.

This software distributed in the hope that it will be useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU Lesser General Public License for more details.

# Chapter 2

# How to obtain FASP

For the moment, FASP is still under alpha testing. You need a password to download the package. Sorry about it!

The most updated version of FASP can be downloaded from

http://fasp.sourceforge.net/download/faspsolver.zip

We use HG (Mecurial) as our main version control tool. HG is easy to use and it is available at all OS platforms. For people who is interested in the developer version, you can obtain the FASP package with hg:

$ hg clone https://faspusers@bitbucket.org/fasp/faspsolver

will give you the developer version of the FASP package.

# Chapter 3

# Building and Installation

This is a simple instruction on building and testing. For more details, please refer to the README files and the short `User's Guide` in "faspsolver/doc/".

To compile, you need a Fortran and a C compiler. First, you can type in the "faspsolver/" root directory:

    $ make config

which will config the environment automatically. And, then, you can need to type:

    $ make install

which will make the FASP shared static library and install to PREFIX/. By default, FASP libraries and executables will be installed in the FASP home directory "faspsolver/".

There is a simple GUI tool for building and installing FASP included in the package. You need Tcl/Tk support in your computer. You may call this GUI by run in the root directory:

    $ wish fasp_install.tcl

If you need to see the detailed usage of "make" or need any help, please type:

    $ make help

After installation, tutorial examples can be found in "tutorial/".

# Chapter 4

# Developers

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# Chapter 5

# Doxygen

We use Doxygen as our automatically documentation generator which will make our future maintainance minimized. You can obtain the software (Windows, Linux and OS X) as well as its manual on the official website

http://www.doxygen.org

For an oridinary user, Doxygen is completely trivial to use. We only need to use some special marker in the usual comment as we put in c-files.

# Chapter 6

# Data Structure Index

## 6.1 Data Structures

Here are the data structures with brief descriptions:

# Chapter 7

# File Index

## 7.1 File List

Here is a list of all documented files with brief descriptions:

# Chapter 8

# Data Structure Documentation

## 8.1 AMG_data Struct Reference

Data for AMG solvers.

```
#include <fasp.h>
```

**Data Fields**

- SHORT max_levels

  *max number of levels*

- SHORT num_levels

  *number of levels in use <= max_levels*

- dCSRmat A

  *pointer to the matrix at level level_num*

- dCSRmat R

  *restriction operator at level level_num*

- dCSRmat P

  *prolongation operator at level level_num*

- dvector b

  *pointer to the right-hand side at level level_num*

- dvector x

  *pointer to the iterative solution at level level_num*

- void ∗ Numeric

  *pointer to the numerical factorization from UMFPACK*

- ivector cfmark

  *pointer to the CF marker at level level_num*

- INT ILU_levels

  *number of levels use ILU smoother*

- ILU_data LU

  *ILU matrix for ILU smoother.*

- INT near_kernel_dim

  *dimension of the near kernel for SAMG*

- REAL ∗∗ near_kernel_basis

*basis of near kernel space for SAMG*

- INT Schwarz_levels

*number of levels use Schwarz smoother*

- Schwarz_data Schwarz

*data of Schwarz smoother*

- dvector w

*Temporary work space.*

- Mumps_data mumps

*data for MUMPS*

- INT cycle_type

*cycle type*

### 8.1.1 Detailed Description

Data for AMG solvers.

**Note**

This is needed for the AMG solver/preconditioner.

Definition at line 684 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

## 8.2 AMG_data_bsr Struct Reference

Data for multigrid levels. (BSR format)

```
#include <fasp_block.h>
```

**Data Fields**

- INT max_levels

*max number of levels*

- INT num_levels

*number of levels in use <= max_levels*

- dBSRmat A

*pointer to the matrix at level level_num*

- dBSRmat R

*restriction operator at level level_num*

- dBSRmat P

*prolongation operator at level level_num*

- dvector b

*pointer to the right-hand side at level level_num*

- dvector x

*pointer to the iterative solution at level level_num*

- dvector diaginv

    *pointer to the diagonal inverse at level level_num*
- dCSRmat Ac

    *pointer to the matrix at level level_num (csr format)*
- void ∗ Numeric

    *pointer to the numerical dactorization from UMFPACK*
- dCSRmat PP

    *pointer to the pressure block (only for reservoir simulation)*
- REAL ∗ pw

    *pointer to the auxiliary vectors for pressure block*
- dBSRmat SS

    *pointer to the saturation block (only for reservoir simulation)*
- REAL ∗ sw

    *pointer to the auxiliary vectors for saturation block*
- dvector diaginv_SS

    *pointer to the diagonal inverse of the saturation block at level level_num*
- ILU_data PP_LU

    *ILU data for pressure block.*
- ivector cfmark

    *pointer to the CF marker at level level_num*
- INT ILU_levels

    *number of levels use ILU smoother*
- ILU_data LU

    *ILU matrix for ILU smoother.*
- INT near_kernel_dim

    *dimension of the near kernel for SAMG*
- REAL ∗∗ near_kernel_basis

    *basis of near kernel space for SAMG*
- dCSRmat ∗ A_nk

    *Matrix data for near kernal.*
- dCSRmat ∗ P_nk

    *Prolongation for near kernal.*
- dCSRmat ∗ R_nk

    *Resriction for near kernal.*
- dvector w

    *temporary work space*
- Mumps_data mumps

    *data for MUMPS*

### 8.2.1 Detailed Description

Data for multigrid levels. (BSR format)

**Note**

This structure is needed for the AMG solver/preconditioner in BSR format

Definition at line 191 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- fasp_block.h

## 8.3 AMG_param Struct Reference

Parameters for AMG solver.

`#include <fasp.h>`

### Data Fields

- SHORT AMG_type

    *type of AMG method*
- SHORT print_level

    *print level for AMG*
- INT maxit

    *max number of iterations of AMG*
- REAL tol

    *stopping tolerance for AMG solver*
- SHORT max_levels

    *max number of levels of AMG*
- INT coarse_dof

    *max number of coarsest level DOF*
- SHORT cycle_type

    *type of AMG cycle*
- REAL quality_bound

    *quality threshold for pairwise aggregation*
- SHORT smoother

    *smoother type*
- SHORT smooth_order

    *smoother order*
- SHORT presmooth_iter

    *number of presmoothers*
- SHORT postsmooth_iter

    *number of postsmoothers*
- REAL relaxation

    *relaxation parameter for SOR smoother*
- SHORT polynomial_degree

    *degree of the polynomial smoother*
- SHORT coarse_solver

    *coarse solver type*
- SHORT coarse_scaling

    *switch of scaling of the coarse grid correction*
- SHORT amli_degree

    *degree of the polynomial used by AMLI cycle*
- REAL ∗ amli_coef

    *coefficients of the polynomial used by AMLI cycle*
- SHORT nl_amli_krylov_type

    *type of Krylov method used by Nonlinear AMLI cycle*
- SHORT coarsening_type

  *coarsening type*

- SHORT aggregation_type

  *aggregation type*

- SHORT interpolation_type

  *interpolation type*

- REAL strong_threshold

  *strong connection threshold for coarsening*

- REAL max_row_sum

  *maximal row sum parameter*

- REAL truncation_threshold

  *truncation threshold*

- INT aggressive_level

  *number of levels use aggressive coarsening*

- INT aggressive_path

  *number of paths use to determine strongly coupled C points*

- INT pair_number

  *number of pairwise matchings*

- REAL strong_coupled

  *strong coupled threshold for aggregate*

- INT max_aggregation

  *max size of each aggregate*

- REAL tentative_smooth

  *relaxation parameter for smoothing the tentative prolongation*

- SHORT smooth_filter

  *switch for filtered matrix used for smoothing the tentative prolongation*

- SHORT ILU_levels

  *number of levels use ILU smoother*

- SHORT ILU_type

  *ILU type for smoothing.*

- INT ILU_lfil

  *level of fill-in for ILUs and ILUk*

- REAL ILU_droptol

  *drop tolerance for ILUt*

- REAL ILU_relax

  *relaxation for ILUs*

- REAL ILU_permtol

  *permuted if $permtol*|a(i,j)| > |a(i,i)|$*

- INT Schwarz_levels

  *number of levels use Schwarz smoother*

- INT Schwarz_mmsize

  *maximal block size*

- INT Schwarz_maxlvl

  *maximal levels*

- INT Schwarz_type

  *type of Schwarz method*

- INT Schwarz_blksolver

  *type of Schwarz block solver*

### 8.3.1 Detailed Description

Parameters for AMG solver.

**Note**

> This is needed for the AMG solver/preconditioner.

Definition at line 545 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

## 8.4 block_BSR Struct Reference

Block REAL matrix format for reservoir simulation.

```
#include <fasp_block.h>
```

**Data Fields**

- dBSRmat ResRes

    *reservoir-reservoir block*
- dCSRmat ResWel

    *reservoir-well block*
- dCSRmat WelRes

    *well-reservoir block*
- dCSRmat WelWel

    *well-well block*

### 8.4.1 Detailed Description

Block REAL matrix format for reservoir simulation.

Definition at line 165 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- fasp_block.h

## 8.5 block_dCSRmat Struct Reference

Block REAL CSR matrix format.

```
#include <fasp_block.h>
```

**Data Fields**

- INT brow

    *row number of blocks in A, m*
- INT bcol

    *column number of blocks A, n*
- dCSRmat ∗∗ blocks

    *blocks of dCSRmat, point to blocks[brow][bcol]*

### 8.5.1 Detailed Description

Block REAL CSR matrix format.

**Note**

The starting index of A is 0.

Definition at line 77 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- fasp_block.h

## 8.6 block_dvector Struct Reference

Block REAL vector structure.

```
#include <fasp_block.h>
```

**Data Fields**

- INT brow

    *row number of blocks in A, m*
- dvector ∗∗ blocks

    *blocks of dvector, point to blocks[brow]*

### 8.6.1 Detailed Description

Block REAL vector structure.

Definition at line 113 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- fasp_block.h

## 8.7 block_iCSRmat Struct Reference

Block INT CSR matrix format.

```
#include <fasp_block.h>
```

**Data Fields**

- INT brow

    *row number of blocks in A, m*
- INT bcol

    *column number of blocks A, n*
- iCSRmat ∗∗ blocks

    *blocks of iCSRmat, point to blocks[brow][bcol]*

### 8.7.1 Detailed Description

Block INT CSR matrix format.

**Note**

> The starting index of A is 0.

Definition at line 96 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- fasp_block.h

## 8.8 block_ivector Struct Reference

Block INT vector structure.

```
#include <fasp_block.h>
```

**Data Fields**

- INT brow

    *row number of blocks in A, m*
- ivector ∗∗ blocks

    *blocks of dvector, point to blocks[brow]*

### 8.8.1 Detailed Description

Block INT vector structure.

**Note**

> The starting index of A is 0.

Definition at line 129 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- fasp_block.h

## 8.9  block_Reservoir Struct Reference

Block REAL matrix format for reservoir simulation.

`#include <fasp_block.h>`

**Data Fields**

- dSTRmat ResRes

    *reservoir-reservoir block*
- dCSRmat ResWel

    *reservoir-well block*
- dCSRmat WelRes

    *well-reservoir block*
- dCSRmat WelWel

    *well-well block*

### 8.9.1  Detailed Description

Block REAL matrix format for reservoir simulation.

Definition at line 144 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- fasp_block.h

## 8.10  dBSRmat Struct Reference

Block sparse row storage matrix of REAL type.

`#include <fasp_block.h>`

**Data Fields**

- INT ROW

    *number of rows of sub-blocks in matrix A, M*
- INT COL

    *number of cols of sub-blocks in matrix A, N*
- INT NNZ

    *number of nonzero sub-blocks in matrix A, NNZ*
- INT nb

    *dimension of each sub-block*
- INT storage_manner

    *storage manner for each sub-block*
- REAL ∗ val
- INT ∗ IA

    *integer array of row pointers, the size is ROW+1*
- INT ∗ JA

### 8.10.1 Detailed Description

Block sparse row storage matrix of REAL type.

**Note**

> This data structure is adapted from the Intel MKL library. Refer to: [http://software.intel.↩ com/sites/products/documentation/hpc/mkl/lin/index.htm](http://software.intel.com/sites/products/documentation/hpc/mkl/lin/index.htm)
> Some of the following entries are capitalized to stress that they are for blocks!

Definition at line 37 of file fasp_block.h.

### 8.10.2 Field Documentation

#### 8.10.2.1 INT∗ JA

Element i of the integer array columns is the number of the column in the block matrix that contains the i-th non-zero block. The size is NNZ.

Definition at line 67 of file fasp_block.h.

#### 8.10.2.2 REAL∗ val

A real array that contains the elements of the non-zero blocks of a sparse matrix. The elements are stored block-by-block in row major order. A non-zero block is the block that contains at least one non-zero element. All elements of non-zero blocks are stored, even if some of them is equal to zero. Within each nonzero block elements are stored in row-major order and the size is (NNZ∗nb∗nb).

Definition at line 60 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- fasp_block.h

## 8.11 dCOOmat Struct Reference

Sparse matrix of REAL type in COO (or IJ) format.

```
#include <fasp.h>
```

**Data Fields**

- INT row

  *row number of matrix A, m*
- INT col

  *column of matrix A, n*
- INT nnz

  *number of nonzero entries*
- INT ∗ rowind

  *integer array of row indices, the size is nnz*
- INT ∗ colind

*integer array of column indices, the size is nnz*

- REAL ∗ val

*nonzero entries of A*

### 8.11.1 Detailed Description

Sparse matrix of REAL type in COO (or IJ) format.

Coordinate Format (I,J,A)

**Note**

The starting index of A is 0.
Change I to rowind, J to colind. To avoid with complex.h confliction on I.

Definition at line 199 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

## 8.12 dCSRLmat Struct Reference

Sparse matrix of REAL type in CSRL format.

```
#include <fasp.h>
```

**Data Fields**

- INT row

*number of rows*

- INT col

*number of cols*

- INT nnz

*number of nonzero entries*

- INT dif

*number of different values in i-th row, i=0:nrows-1*

- INT ∗ nz_diff

*nz_diff[i]: the i-th different value in 'nzrow'*

- INT ∗ index

*row index of the matrix (length-grouped): rows with same nnz are together*

- INT ∗ start

*j in {start[i],...,start[i+1]-1} means nz_diff[i] nnz in index[j]-row*

- INT ∗ ja

*column indices of all the nonzeros*

- REAL ∗ val

*values of all the nonzero entries*

**8.12.1 Detailed Description**

Sparse matrix of REAL type in CSRL format.

Definition at line 255 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

# 8.13 dCSRmat Struct Reference

Sparse matrix of REAL type in CSR format.

```
#include <fasp.h>
```

**Data Fields**

- INT row

    *row number of matrix A, m*
- INT col

    *column of matrix A, n*
- INT nnz

    *number of nonzero entries*
- INT ∗ IA

    *integer array of row pointers, the size is m+1*
- INT ∗ JA

    *integer array of column indexes, the size is nnz*
- REAL ∗ val

    *nonzero entries of A*

**8.13.1 Detailed Description**

Sparse matrix of REAL type in CSR format.

CSR Format (IA,JA,A) in REAL

**Note**

The starting index of A is 0.

Definition at line 138 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

# 8.14 ddenmat Struct Reference

Dense matrix of REAL type.

```
#include <fasp.h>
```

**Data Fields**

- INT **row**

    *number of rows*
- INT **col**

    *number of columns*
- REAL ∗∗ **val**

    *actual matrix entries*

### 8.14.1 Detailed Description

Dense matrix of REAL type.

A dense REAL matrix

Definition at line 98 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

## 8.15 dSTRmat Struct Reference

Structure matrix of REAL type.

```
#include <fasp.h>
```

**Data Fields**

- INT **nx**

    *number of grids in x direction*
- INT **ny**

    *number of grids in y direction*
- INT **nz**

    *number of grids in z direction*
- INT **nxy**

    *number of grids on x-y plane*
- INT **nc**

    *size of each block (number of components)*
- INT **ngrid**

    *number of grids*
- REAL ∗ **diag**

    *diagonal entries (length is ngrid∗(nc$^\wedge$2))*
- INT **nband**

    *number of off-diag bands*
- INT ∗ **offsets**

    *offsets of the off-diagonals (length is nband)*
- REAL ∗∗ **offdiag**

    *off-diagonal entries (dimension is nband ∗ [(ngrid-|offsets|) ∗ nc$^\wedge$2])*

### 8.15.1 Detailed Description

Structure matrix of REAL type.

**Note**

> Every nc$^\wedge$2 entries of the array diag and off-diag[i] store one block: For 2D matrix, the recommended offsets is [-1,1,-nx,nx]; For 3D matrix, the recommended offsets is [-1,1,-nx,nx,-nxy,nxy].

Definition at line 294 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

## 8.16 dvector Struct Reference

Vector with n entries of REAL type.

```
#include <fasp.h>
```

**Data Fields**

- INT row

    *number of rows*
- REAL * val

    *actual vector entries*

### 8.16.1 Detailed Description

Vector with n entries of REAL type.

Definition at line 332 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

## 8.17 grid2d Struct Reference

Two dimensional grid data structure.

```
#include <fasp.h>
```

**Data Fields**

- REAL(* p )[2]
- INT(* e )[2]
- INT(* t )[3]
- INT(* s )[3]

- INT ∗ pdiri
- INT ∗ ediri
- INT ∗ pfather
- INT ∗ efather
- INT ∗ tfather
- INT vertices
- INT edges
- INT triangles

### 8.17.1 Detailed Description

Two dimensional grid data structure.

**Note**

> The grid2d structure is simply a list of triangles, edges and vertices. edge i has 2 vertices e[i], triangle i has 3 edges s[i], 3 vertices t[i] vertex i has two coordinates p[i]

Definition at line 1086 of file fasp.h.

### 8.17.2 Field Documentation

#### 8.17.2.1 INT(∗ e)[2]

Vertices of edges

Definition at line 1089 of file fasp.h.

#### 8.17.2.2 INT edges

Number of edges

Definition at line 1100 of file fasp.h.

#### 8.17.2.3 INT∗ ediri

Boundary flags (0 <=> interior edge)

Definition at line 1093 of file fasp.h.

#### 8.17.2.4 INT∗ efather

Father edge or triangle

Definition at line 1096 of file fasp.h.

#### 8.17.2.5 REAL(∗ p)[2]

Coordinates of vertices

Definition at line 1088 of file fasp.h.

**8.17.2.6    INT∗ pdiri**

Boundary flags (0 <=> interior point)

Definition at line 1092 of file fasp.h.

**8.17.2.7    INT∗ pfather**

Father point or edge

Definition at line 1095 of file fasp.h.

**8.17.2.8    INT(∗ s)[3]**

Edges of triangles

Definition at line 1091 of file fasp.h.

**8.17.2.9    INT(∗ t)[3]**

Vertices of triangles

Definition at line 1090 of file fasp.h.

**8.17.2.10    INT∗ tfather**

Father triangle

Definition at line 1097 of file fasp.h.

**8.17.2.11    INT triangles**

Number of triangles

Definition at line 1101 of file fasp.h.

**8.17.2.12    INT vertices**

Number of grid points

Definition at line 1099 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

## 8.18    iCOOmat Struct Reference

Sparse matrix of INT type in COO (or IJ) format.

```
#include <fasp.h>
```

**Data Fields**

- INT row

    *row number of matrix A, m*
- INT col

    *column of matrix A, n*
- INT nnz

    *number of nonzero entries*
- INT ∗ I

    *integer array of row indices, the size is nnz*
- INT ∗ J

    *integer array of column indices, the size is nnz*
- INT ∗ val

    *nonzero entries of A*

### 8.18.1 Detailed Description

Sparse matrix of INT type in COO (or IJ) format.

Coordinate Format (I,J,A)

**Note**

    The starting index of A is 0.

Definition at line 229 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

## 8.19 iCSRmat Struct Reference

Sparse matrix of INT type in CSR format.

```
#include <fasp.h>
```

**Data Fields**

- INT row

    *row number of matrix A, m*
- INT col

    *column of matrix A, n*
- INT nnz

    *number of nonzero entries*
- INT ∗ IA

    *integer array of row pointers, the size is m+1*
- INT ∗ JA

    *integer array of column indexes, the size is nnz*
- INT ∗ val

    *nonzero entries of A*

### 8.19.1 Detailed Description

Sparse matrix of INT type in CSR format.

CSR Format (IA,JA,A) in integer

**Note**

The starting index of A is 0.

Definition at line 168 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

## 8.20 idenmat Struct Reference

Dense matrix of INT type.

```
#include <fasp.h>
```

**Data Fields**

- INT row

  *number of rows*
- INT col

  *number of columns*
- INT ∗∗ val

  *actual matrix entries*

### 8.20.1 Detailed Description

Dense matrix of INT type.

A dense INT matrix

Definition at line 117 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

## 8.21 ILU_data Struct Reference

Data for ILU setup.

```
#include <fasp.h>
```

**Data Fields**

- INT **row**

    *row number of matrix LU, m*
- INT **col**

    *column of matrix LU, n*
- INT **nzlu**

    *number of nonzero entries*
- INT ∗ **ijlu**

    *integer array of row pointers and column indexes, the size is nzlu*
- REAL ∗ **luval**

    *nonzero entries of LU*
- INT **nb**

    *block size for BSR type only*
- INT **nwork**

    *work space size*
- REAL ∗ **work**

    *work space*

### 8.21.1 Detailed Description

Data for ILU setup.

Definition at line 390 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

## 8.22 ILU_param Struct Reference

Parameters for ILU.

```
#include <fasp.h>
```

**Data Fields**

- SHORT **print_level**

    *print level*
- SHORT **ILU_type**

    *ILU type for decomposition.*
- INT **ILU_lfil**

    *level of fill-in for ILUk*
- REAL **ILU_droptol**

    *drop tolerance for ILUt*
- REAL **ILU_relax**

    *add the sum of dropped elements to diagonal element in proportion relax*
- REAL **ILU_permtol**

    *permuted if permtol*$*|a(i,j)| > |a(i,i)|$*

**8.22.1 Detailed Description**

Parameters for ILU.

Definition at line 364 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

## 8.23 input_param Struct Reference

Input parameters.

```
#include <fasp.h>
```

**Data Fields**

- SHORT print_level
- SHORT output_type
- char inifile [256]
- char workdir [256]
- INT problem_num
- SHORT solver_type
- SHORT precond_type
- SHORT stop_type
- REAL itsolver_tol
- INT itsolver_maxit
- INT restart
- SHORT ILU_type
- INT ILU_lfil
- REAL ILU_droptol
- REAL ILU_relax
- REAL ILU_permtol
- INT Schwarz_mmsize
- INT Schwarz_maxlvl
- INT Schwarz_type
- INT Schwarz_blksolver
- SHORT AMG_type
- SHORT AMG_levels
- SHORT AMG_cycle_type
- SHORT AMG_smoother
- SHORT AMG_smooth_order
- REAL AMG_relaxation
- SHORT AMG_polynomial_degree
- SHORT AMG_presmooth_iter
- SHORT AMG_postsmooth_iter
- INT AMG_coarse_dof
- REAL AMG_tol
- INT AMG_maxit
- SHORT AMG_ILU_levels

- SHORT AMG_coarse_solver
- SHORT AMG_coarse_scaling
- SHORT AMG_amli_degree
- SHORT AMG_nl_amli_krylov_type
- INT AMG_Schwarz_levels
- SHORT AMG_coarsening_type
- SHORT AMG_aggregation_type
- SHORT AMG_interpolation_type
- REAL AMG_strong_threshold
- REAL AMG_truncation_threshold
- REAL AMG_max_row_sum
- INT AMG_aggressive_level
- INT AMG_aggressive_path
- INT AMG_pair_number
- REAL AMG_quality_bound
- REAL AMG_strong_coupled
- INT AMG_max_aggregation
- REAL AMG_tentative_smooth
- SHORT AMG_smooth_filter

## 8.23.1 Detailed Description

Input parameters.

Input parameters, reading from disk file

Definition at line 988 of file fasp.h.

## 8.23.2 Field Documentation

### 8.23.2.1 SHORT AMG_aggregation_type

aggregation type

Definition at line 1042 of file fasp.h.

### 8.23.2.2 INT AMG_aggressive_level

number of levels use aggressive coarsening

Definition at line 1047 of file fasp.h.

### 8.23.2.3 INT AMG_aggressive_path

number of paths used to determine strongly coupled C-set

Definition at line 1048 of file fasp.h.

### 8.23.2.4 SHORT AMG_amli_degree

degree of the polynomial used by AMLI cycle

Definition at line 1036 of file fasp.h.

**8.23.2.5 INT AMG_coarse_dof**

max number of coarsest level DOF

Definition at line 1030 of file fasp.h.

**8.23.2.6 SHORT AMG_coarse_scaling**

switch of scaling of the coarse grid correction

Definition at line 1035 of file fasp.h.

**8.23.2.7 SHORT AMG_coarse_solver**

coarse solver type

Definition at line 1034 of file fasp.h.

**8.23.2.8 SHORT AMG_coarsening_type**

coarsening type

Definition at line 1041 of file fasp.h.

**8.23.2.9 SHORT AMG_cycle_type**

type of cycle

Definition at line 1023 of file fasp.h.

**8.23.2.10 SHORT AMG_ILU_levels**

how many levels use ILU smoother

Definition at line 1033 of file fasp.h.

**8.23.2.11 SHORT AMG_interpolation_type**

interpolation type

Definition at line 1043 of file fasp.h.

**8.23.2.12 SHORT AMG_levels**

maximal number of levels

Definition at line 1022 of file fasp.h.

**8.23.2.13 INT AMG_max_aggregation**

max size of each aggregate

Definition at line 1054 of file fasp.h.

**8.23.2.14    REAL AMG_max_row_sum**

maximal row sum

Definition at line 1046 of file fasp.h.

**8.23.2.15    INT AMG_maxit**

number of iterations for AMG used as preconditioner

Definition at line 1032 of file fasp.h.

**8.23.2.16    SHORT AMG_nl_amli_krylov_type**

type of Krylov method used by nonlinear AMLI cycle

Definition at line 1037 of file fasp.h.

**8.23.2.17    INT AMG_pair_number**

number of pairs in matching algorithm

Definition at line 1049 of file fasp.h.

**8.23.2.18    SHORT AMG_polynomial_degree**

degree of the polynomial smoother

Definition at line 1027 of file fasp.h.

**8.23.2.19    SHORT AMG_postsmooth_iter**

number of postsmoothing

Definition at line 1029 of file fasp.h.

**8.23.2.20    SHORT AMG_presmooth_iter**

number of presmoothing

Definition at line 1028 of file fasp.h.

**8.23.2.21    REAL AMG_quality_bound**

threshold for pair wise aggregation

Definition at line 1050 of file fasp.h.

**8.23.2.22    REAL AMG_relaxation**

over-relaxation parameter for SOR

Definition at line 1026 of file fasp.h.

**8.23.2.23   INT AMG_Schwarz_levels**

number of levels use Schwarz smoother

Definition at line 1038 of file fasp.h.

**8.23.2.24   SHORT AMG_smooth_filter**

use filter for smoothing the tentative prolongation or not

Definition at line 1056 of file fasp.h.

**8.23.2.25   SHORT AMG_smooth_order**

order for smoothers

Definition at line 1025 of file fasp.h.

**8.23.2.26   SHORT AMG_smoother**

type of smoother

Definition at line 1024 of file fasp.h.

**8.23.2.27   REAL AMG_strong_coupled**

strong coupled threshold for aggregate

Definition at line 1053 of file fasp.h.

**8.23.2.28   REAL AMG_strong_threshold**

strong threshold for coarsening

Definition at line 1044 of file fasp.h.

**8.23.2.29   REAL AMG_tentative_smooth**

relaxation factor for smoothing the tentative prolongation

Definition at line 1055 of file fasp.h.

**8.23.2.30   REAL AMG_tol**

tolerance for AMG if used as preconditioner

Definition at line 1031 of file fasp.h.

**8.23.2.31   REAL AMG_truncation_threshold**

truncation factor for interpolation

Definition at line 1045 of file fasp.h.

**8.23.2.32   SHORT AMG_type**

Type of AMG

Definition at line 1021 of file fasp.h.

**8.23.2.33   REAL ILU_droptol**

drop tolerance

Definition at line 1010 of file fasp.h.

**8.23.2.34   INT ILU_lfil**

level of fill-in

Definition at line 1009 of file fasp.h.

**8.23.2.35   REAL ILU_permtol**

permutation tolerance

Definition at line 1012 of file fasp.h.

**8.23.2.36   REAL ILU_relax**

scaling factor: add the sum of dropped entries to diagonal

Definition at line 1011 of file fasp.h.

**8.23.2.37   SHORT ILU_type**

ILU type for decomposition

Definition at line 1008 of file fasp.h.

**8.23.2.38   char inifile[256]**

ini file name

Definition at line 995 of file fasp.h.

**8.23.2.39   INT itsolver_maxit**

maximal number of iterations for iterative solvers

Definition at line 1004 of file fasp.h.

**8.23.2.40   REAL itsolver_tol**

tolerance for iterative linear solver

Definition at line 1003 of file fasp.h.

**8.23.2.41 SHORT output_type**

type of output stream

Definition at line 992 of file fasp.h.

**8.23.2.42 SHORT precond_type**

type of preconditioner for iterative solvers

Definition at line 1001 of file fasp.h.

**8.23.2.43 SHORT print_level**

print level

Definition at line 991 of file fasp.h.

**8.23.2.44 INT problem_num**

problem number to solve

Definition at line 997 of file fasp.h.

**8.23.2.45 INT restart**

restart number used in GMRES

Definition at line 1005 of file fasp.h.

**8.23.2.46 INT Schwarz_blksolver**

type of Schwarz block solver

Definition at line 1018 of file fasp.h.

**8.23.2.47 INT Schwarz_maxlvl**

maximal levels

Definition at line 1016 of file fasp.h.

**8.23.2.48 INT Schwarz_mmsize**

maximal block size

Definition at line 1015 of file fasp.h.

**8.23.2.49 INT Schwarz_type**

type of Schwarz method

Definition at line 1017 of file fasp.h.

**8.23.2.50   SHORT solver_type**

type of iterative solvers

Definition at line 1000 of file fasp.h.

**8.23.2.51   SHORT stop_type**

type of stopping criteria for iterative solvers

Definition at line 1002 of file fasp.h.

**8.23.2.52   char workdir[256]**

working directory for data files

Definition at line 996 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

# 8.24   itsolver_param Struct Reference

Parameters passed to iterative solvers.

```
#include <fasp.h>
```

**Data Fields**

- SHORT itsolver_type
- SHORT precond_type
- SHORT stop_type
- INT maxit
- REAL tol
- INT restart
- SHORT print_level

## 8.24.1   Detailed Description

Parameters passed to iterative solvers.

Definition at line 1064 of file fasp.h.

## 8.24.2   Field Documentation

**8.24.2.1   SHORT itsolver_type**

solver type: see message.h

Definition at line 1066 of file fasp.h.

**8.24.2.2  INT maxit**

max number of iterations

Definition at line 1069 of file fasp.h.

**8.24.2.3  SHORT precond_type**

preconditioner type: see message.h

Definition at line 1067 of file fasp.h.

**8.24.2.4  SHORT print_level**

print level: 0–10

Definition at line 1072 of file fasp.h.

**8.24.2.5  INT restart**

number of steps for restarting: for GMRES etc

Definition at line 1071 of file fasp.h.

**8.24.2.6  SHORT stop_type**

stopping criteria type

Definition at line 1068 of file fasp.h.

**8.24.2.7  REAL tol**

convergence tolerance

Definition at line 1070 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

## 8.25  ivector Struct Reference

Vector with n entries of INT type.

```
#include <fasp.h>
```

**Data Fields**

- INT row

    *number of rows*
- INT ∗ val

    *actual vector entries*

### 8.25.1 Detailed Description

Vector with n entries of INT type.

Definition at line 346 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

## 8.26 Link Struct Reference

Struct for Links.

```
#include <fasp.h>
```

**Data Fields**

- INT prev
    - *previous node in the linklist*
- INT next
    - *next node in the linklist*

### 8.26.1 Detailed Description

Struct for Links.

Definition at line 1113 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

## 8.27 linked_list Struct Reference

A linked list node.

```
#include <fasp.h>
```

**Data Fields**

- INT data
    - *data*
- INT head
    - *starting of the list*
- INT tail
    - *ending of the list*
- struct linked_list ∗ next_node
    - *next node*
- struct linked_list ∗ prev_node
    - *previous node*

### 8.27.1 Detailed Description

A linked list node.

**Note**

  This definition is adapted from hypre 2.0.

Definition at line 1130 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

## 8.28 Mumps_data Struct Reference

Parameters for MUMPS interface.

```
#include <fasp.h>
```

**Data Fields**

- INT job

  *work for MUMPS*

### 8.28.1 Detailed Description

Parameters for MUMPS interface.

Added on 10/10/2014

Definition at line 449 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

## 8.29 mxv_matfree Struct Reference

Matrix-vector multiplication, replace the actual matrix.

```
#include <fasp.h>
```

**Data Fields**

- void ∗ data

  *data for MxV, can be a Matrix or something else*
- void(∗ fct )(void ∗, REAL ∗, REAL ∗)

  *action for MxV, void function pointer*

### 8.29.1 Detailed Description

Matrix-vector multiplication, replace the actual matrix.

Definition at line 972 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

## 8.30 precond Struct Reference

Preconditioner data and action.

```
#include <fasp.h>
```

**Data Fields**

- void ∗ data

    *data for preconditioner, void pointer*
- void(∗ fct )(REAL ∗, REAL ∗, void ∗)

    *action for preconditioner, void function pointer*

### 8.30.1 Detailed Description

Preconditioner data and action.

**Note**

This is the preconditioner structure for preconditioned iterative methods.

Definition at line 958 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

## 8.31 precond_block_data Struct Reference

Data passed to the preconditioner for block preconditioning for block_dCSRmat format.

```
#include <fasp_block.h>
```

**Data Fields**

- block_dCSRmat ∗ Abcsr
- dCSRmat ∗ A_diag
- dvector r
- void ∗∗ LU_diag
- AMG_data ∗∗ mgl
- AMG_param ∗ amgparam

### 8.31.1 Detailed Description

Data passed to the preconditioner for block preconditioning for block_dCSRmat format.

Data passed to the preconditioner for block diagonal preconditioning.

This is needed for the block preconditioner.

**Note**

This is needed for the diagnoal block preconditioner.

Definition at line 492 of file fasp_block.h.

### 8.31.2 Field Documentation

#### 8.31.2.1 dCSRmat∗ A_diag

data for each diagonal block which need to solve in the block preconditioners

Definition at line 499 of file fasp_block.h.

#### 8.31.2.2 block_dCSRmat∗ Abcsr

problem data, the blocks

Definition at line 497 of file fasp_block.h.

#### 8.31.2.3 AMG_param∗ amgparam

parameters for AMG

Definition at line 511 of file fasp_block.h.

#### 8.31.2.4 void∗∗ LU_diag

LU decomposition for the diagonal blocks – (only for UMFpack – Xiaozhe Hu)

Definition at line 507 of file fasp_block.h.

#### 8.31.2.5 AMG_data∗∗ mgl

AMG data for the diagonal blocks

Definition at line 510 of file fasp_block.h.

#### 8.31.2.6 dvector r

temp work space

Definition at line 501 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- fasp_block.h

## 8.32 precond_block_reservoir_data Struct Reference

Data passed to the preconditioner for preconditioning reservoir simulation problems.

```
#include <fasp_block.h>
```

**Data Fields**

- block_Reservoir ∗ A

    *problem data in block_Reservoir format*
- block_dCSRmat ∗ Abcsr

    *problem data in block_dCSRmat format*
- dCSRmat ∗ Acsr

    *problem data in CSR format*
- INT ILU_lfil

    *level of fill-in for structured ILU(k)*
- dSTRmat ∗ LU

    *LU matrix for Reservoir-Reservoir block in STR format.*
- ILU_data ∗ LUcsr

    *LU matrix for Reservoir-Reservoir block in CSR format.*
- AMG_data ∗ mgl_data

    *AMG data for presure-presure block.*
- SHORT print_level

    *print level in AMG preconditioner*
- INT maxit_AMG

    *max number of iterations of AMG preconditioner*
- SHORT max_levels

    *max number of AMG levels*
- REAL amg_tol

    *tolerance for AMG preconditioner*
- SHORT cycle_type

    *AMG cycle type.*
- SHORT smoother

    *AMG smoother type.*
- SHORT presmooth_iter

    *number of presmoothing*
- SHORT postsmooth_iter

    *number of postsmoothing*
- SHORT coarsening_type

    *coarsening type*
- REAL relaxation

    *relaxation parameter for SOR smoother*
- SHORT coarse_scaling

    *switch of scaling of coarse grid correction*
- INT maxit

    *max number of iterations*
- INT restart

> *number of iterations for restart*
- REAL tol

> *tolerance for convergence*
- REAL ∗ invS

> *inverse of the schur complement (-I - Awr∗Arr$^\wedge${-1}∗Arw)$^\wedge${-1}, Arr may be replaced by LU*
- dvector ∗ DPSinvDSS

> *Diag(PS) ∗ inv(Diag(SS))*
- SHORT scaled
- ivector ∗ perf_idx
- dSTRmat ∗ RR
- dCSRmat ∗ WW
- dCSRmat ∗ PP
- dSTRmat ∗ SS
- precond_diagstr ∗ diag
- dvector ∗ diaginv
- ivector ∗ pivot
- dvector ∗ diaginvS
- ivector ∗ pivotS
- ivector ∗ order
- dvector r
- REAL ∗ w

## 8.32.1 Detailed Description

Data passed to the preconditioner for preconditioning reservoir simulation problems.

**Note**

> This is only needed for the Black Oil model with wells

Definition at line 394 of file fasp_block.h.

## 8.32.2 Field Documentation

### 8.32.2.1 precond_diagstr∗ diag

the diagonal inverse for diagonal scaling

Definition at line 474 of file fasp_block.h.

### 8.32.2.2 dvector∗ diaginv

the inverse of the diagonals for GS/block GS smoother (whole reservoir matrix)

Definition at line 475 of file fasp_block.h.

### 8.32.2.3 dvector∗ diaginvS

the inverse of the diagonals for GS/block GS smoother (saturation block)

Definition at line 477 of file fasp_block.h.

**8.32.2.4 ivector∗ order**

order for smoothing

Definition at line 479 of file fasp_block.h.

**8.32.2.5 ivector∗ perf_idx**

variable index for perf

Definition at line 467 of file fasp_block.h.

**8.32.2.6 ivector∗ pivot**

the pivot for the GS/block GS smoother (whole reservoir matrix)

Definition at line 476 of file fasp_block.h.

**8.32.2.7 ivector∗ pivotS**

the pivot for the GS/block GS smoother (saturation block)

Definition at line 478 of file fasp_block.h.

**8.32.2.8 dCSRmat∗ PP**

pressure block after diagonal scaling

Definition at line 471 of file fasp_block.h.

**8.32.2.9 dvector r**

temporary dvector used to store and restore the residual

Definition at line 482 of file fasp_block.h.

**8.32.2.10 dSTRmat∗ RR**

Diagonal scaled reservoir block

Definition at line 469 of file fasp_block.h.

**8.32.2.11 SHORT scaled**

whether the matirx is scaled

Definition at line 466 of file fasp_block.h.

**8.32.2.12 dSTRmat∗ SS**

saturation block after diaogonal scaling

Definition at line 472 of file fasp_block.h.

**8.32.2.13 REAL∗ w**

temporary work space for other usage

Definition at line 483 of file fasp_block.h.

**8.32.2.14 dCSRmat∗ WW**

Argumented well block

Definition at line 470 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- fasp_block.h

## 8.33 precond_data Struct Reference

Data passed to the preconditioners.

```
#include <fasp.h>
```

**Data Fields**

- SHORT AMG_type

    *type of AMG method*
- SHORT print_level

    *print level in AMG preconditioner*
- INT maxit

    *max number of iterations of AMG preconditioner*
- SHORT max_levels

    *max number of AMG levels*
- REAL tol

    *tolerance for AMG preconditioner*
- SHORT cycle_type

    *AMG cycle type.*
- SHORT smoother

    *AMG smoother type.*
- SHORT smooth_order

    *AMG smoother ordering.*
- SHORT presmooth_iter

    *number of presmoothing*
- SHORT postsmooth_iter

    *number of postsmoothing*
- REAL relaxation

    *relaxation parameter for SOR smoother*
- SHORT polynomial_degree

    *degree of the polynomial smoother*
- SHORT coarsening_type

*switch of scaling of the coarse grid correction*

- SHORT coarse_solver

  *coarse solver type for AMG*

- SHORT coarse_scaling

  *switch of scaling of the coarse grid correction*

- SHORT amli_degree

  *degree of the polynomial used by AMLI cycle*

- SHORT nl_amli_krylov_type

  *type of Krylov method used by Nonlinear AMLI cycle*

- REAL tentative_smooth

  *smooth factor for smoothing the tentative prolongation*

- REAL ∗ amli_coef

  *coefficients of the polynomial used by AMLI cycle*

- AMG_data ∗ mgl_data

  *AMG preconditioner data.*

- ILU_data ∗ LU

  *ILU preconditioner data (needed for CPR type preconditioner)*

- dCSRmat ∗ A

  *Matrix data.*

- dCSRmat ∗ A_nk

  *Matrix data for near kernel.*

- dCSRmat ∗ P_nk

  *Prolongation for near kernel.*

- dCSRmat ∗ R_nk

  *Restriction for near kernel.*

- dvector r

  *temporary dvector used to store and restore the residual*

- REAL ∗ w

  *temporary work space for other usage*

### 8.33.1 Detailed Description

Data passed to the preconditioners.

Definition at line 754 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

## 8.34 precond_data_bsr Struct Reference

Data passed to the preconditioners.

```
#include <fasp_block.h>
```

**Data Fields**

- SHORT AMG_type

    *type of AMG method*
- SHORT print_level

    *print level in AMG preconditioner*
- INT maxit

    *max number of iterations of AMG preconditioner*
- INT max_levels

    *max number of AMG levels*
- REAL tol

    *tolerance for AMG preconditioner*
- SHORT cycle_type

    *AMG cycle type.*
- SHORT smoother

    *AMG smoother type.*
- SHORT smooth_order

    *AMG smoother ordering.*
- SHORT presmooth_iter

    *number of presmoothing*
- SHORT postsmooth_iter

    *number of postsmoothing*
- SHORT coarsening_type

    *coarsening type*
- REAL relaxation

    *relaxation parameter for SOR smoother*
- SHORT coarse_solver

    *coarse solver type for AMG*
- SHORT coarse_scaling

    *switch of scaling of the coarse grid correction*
- SHORT amli_degree

    *degree of the polynomial used by AMLI cycle*
- REAL ∗ amli_coef

    *coefficients of the polynomial used by AMLI cycle*
- REAL tentative_smooth

    *smooth factor for smoothing the tentative prolongation*
- SHORT nl_amli_krylov_type

    *type of krylov method used by Nonlinear AMLI cycle*
- AMG_data_bsr ∗ mgl_data

    *AMG preconditioner data.*
- AMG_data ∗ pres_mgl_data

    *AMG preconditioner data for pressure block.*
- ILU_data ∗ LU

    *ILU preconditioner data (needed for CPR type preconditioner)*
- dBSRmat ∗ A

    *Matrix data.*
- dCSRmat ∗ A_nk

> *Matrix data for near kernal.*
- dCSRmat ∗ P_nk

  > *Prolongation for near kernal.*
- dCSRmat ∗ R_nk

  > *Resriction for near kernal.*
- dvector r

  > *temporary dvector used to store and restore the residual*
- REAL ∗ w

  > *temporary work space for other usage*

### 8.34.1 Detailed Description

Data passed to the preconditioners.

**Note**

> This structure is needed for the AMG solver/preconditioner in BSR format

Definition at line 301 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- fasp_block.h

## 8.35 precond_data_str Struct Reference

Data passed to the preconditioner for dSTRmat matrices.

```
#include <fasp.h>
```

**Data Fields**

- SHORT AMG_type

  > *type of AMG method*
- SHORT print_level

  > *print level in AMG preconditioner*
- INT maxit

  > *max number of iterations of AMG preconditioner*
- SHORT max_levels

  > *max number of AMG levels*
- REAL tol

  > *tolerance for AMG preconditioner*
- SHORT cycle_type

  > *AMG cycle type.*
- SHORT smoother

  > *AMG smoother type.*
- SHORT presmooth_iter

  > *number of presmoothing*

- SHORT postsmooth_iter

  *number of postsmoothing*

- SHORT coarsening_type

  *coarsening type*

- REAL relaxation

  *relaxation parameter for SOR smoother*

- SHORT coarse_scaling

  *switch of scaling of the coarse grid correction*

- AMG_data ∗ mgl_data

  *AMG preconditioner data.*

- ILU_data ∗ LU

  *ILU preconditioner data (needed for CPR type preconditioner)*

- SHORT scaled

  *whether the matrix are scaled or not*

- dCSRmat ∗ A

  *the original CSR matrix*

- dSTRmat ∗ A_str

  *store the whole reservoir block in STR format*

- dSTRmat ∗ SS_str

  *store Saturation block in STR format*

- dvector ∗ diaginv

  *the inverse of the diagonals for GS/block GS smoother (whole reservoir matrix)*

- ivector ∗ pivot

  *the pivot for the GS/block GS smoother (whole reservoir matrix)*

- dvector ∗ diaginvS

  *the inverse of the diagonals for GS/block GS smoother (saturation block)*

- ivector ∗ pivotS

  *the pivot for the GS/block GS smoother (saturation block)*

- ivector ∗ order

  *order for smoothing*

- ivector ∗ neigh

  *array to store neighbor information*

- dvector r

  *temporary dvector used to store and restore the residual*

- REAL ∗ w

  *temporary work space for other usage*

## 8.35.1 Detailed Description

Data passed to the preconditioner for dSTRmat matrices.

Definition at line 850 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

## 8.36 precond_diagbsr Struct Reference

Data passed to diagnal preconditioner for dBSRmat matrices.

```
#include <fasp_block.h>
```

**Data Fields**

- INT **nb**

    *dimension of each sub-block*

- dvector **diag**

    *diagnal elements*

### 8.36.1 Detailed Description

Data passed to diagnal preconditioner for dBSRmat matrices.

**Note**

> This is needed for the diagnal preconditioner.

Definition at line 283 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- fasp_block.h

## 8.37 precond_diagstr Struct Reference

Data passed to diagonal preconditioner for dSTRmat matrices.

```
#include <fasp.h>
```

**Data Fields**

- INT **nc**

    *number of components*

- dvector **diag**

    *diagonal elements*

### 8.37.1 Detailed Description

Data passed to diagonal preconditioner for dSTRmat matrices.

**Note**

> This is needed for the diagonal preconditioner.

Definition at line 942 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

## 8.38 precond_FASP_blkoil_data Struct Reference

Data passed to the preconditioner for preconditioning reservoir simulation problems.

```
#include <fasp_block.h>
```

**Data Fields**

- block_BSR ∗ A

    *Part 1: Basic data.*
- SHORT scaled

    *Part 2: Data for CPR-like preconditioner for reservoir block.*
- dvector ∗ diaginv_noscale
- dBSRmat ∗ RR
- ivector ∗ neigh
- ivector ∗ order
- dBSRmat ∗ SS
- dvector ∗ diaginv_S
- ivector ∗ pivot_S
- dCSRmat ∗ PP
- AMG_data ∗ mgl_data
- SHORT print_level

    *print level in AMG preconditioner*
- INT maxit_AMG

    *max number of iterations of AMG preconditioner*
- SHORT max_levels

    *max number of AMG levels*
- REAL amg_tol

    *tolerance for AMG preconditioner*
- SHORT cycle_type

    *AMG cycle type.*
- SHORT smoother

    *AMG smoother type.*
- SHORT smooth_order

    *AMG smoothing order.*
- SHORT presmooth_iter

    *number of presmoothing*
- SHORT postsmooth_iter

    *number of postsmoothing*
- SHORT coarsening_type

    *coarsening type*
- INT coarse_dof

    *coarset dof*
- SHORT coarse_solver

    *coarse level solver type*
- REAL relaxation

    *relaxation parameter for SOR smoother*
- SHORT coarse_scaling

*switch of scaling of coarse grid correction*

- SHORT amli_degree

  *degree of the polynomial used by AMLI cycle*

- REAL ∗ amli_coef

  *coefficients of the polynomial used by AMLI cycle*

- REAL tentative_smooth

  *relaxation parameter for smoothing the tentative prolongation*

- dvector ∗ diaginv
- ivector ∗ pivot
- ILU_data ∗ LU

  *data of ILU for reservoir block*

- ivector ∗ perf_idx
- ivector ∗ perf_neigh
- dCSRmat ∗ WW
- void ∗ Numeric

  *data for direct solver for argumented well block*

- REAL ∗ invS

  *inverse of the schur complement (-I - Awr∗Arr$^\wedge${-1}∗Arw)$^\wedge${-1}, Arr may be replaced by LU*

- INT maxit
- INT restart
- REAL tol
- dvector r
- REAL ∗ w

## 8.38.1 Detailed Description

Data passed to the preconditioner for preconditioning reservoir simulation problems.

**Note**

This is only needed for the Black Oil model with wells

Definition at line 545 of file fasp_block.h.

## 8.38.2 Field Documentation

### 8.38.2.1 block_BSR∗ A

Part 1: Basic data.

whole jacobian system in block_BSRmat

Definition at line 550 of file fasp_block.h.

### 8.38.2.2 dvector∗ diaginv

inverse of the diagonal blocks of reservoir block

Definition at line 625 of file fasp_block.h.

**8.38.2.3 dvector∗ diaginv_noscale**

inverse of diagonal blocks for diagonal scaling

Definition at line 557 of file fasp_block.h.

**8.38.2.4 dvector∗ diaginv_S**

inverse of the diagonal blocks of saturation block

Definition at line 566 of file fasp_block.h.

**8.38.2.5 INT maxit**

max number of iterations

Definition at line 643 of file fasp_block.h.

**8.38.2.6 AMG_data∗ mgl_data**

AMG data for presure-presure block

Definition at line 571 of file fasp_block.h.

**8.38.2.7 ivector∗ neigh**

neighbor information of the reservoir block

Definition at line 561 of file fasp_block.h.

**8.38.2.8 ivector∗ order**

ordering of the reservoir block

Definition at line 562 of file fasp_block.h.

**8.38.2.9 ivector∗ perf_idx**

index of blocks which have perforation

Definition at line 632 of file fasp_block.h.

**8.38.2.10 ivector∗ perf_neigh**

index of blocks which are neighbors of perforations (include perforations)

Definition at line 633 of file fasp_block.h.

**8.38.2.11 ivector∗ pivot**

pivot for the GS smoothers for the reservoir matrix

Definition at line 626 of file fasp_block.h.

**8.38.2.12  ivector∗ pivot_S**

pivoting for the GS smoothers for saturation block

Definition at line 567 of file fasp_block.h.

**8.38.2.13  dCSRmat∗ PP**

pressure block

Definition at line 570 of file fasp_block.h.

**8.38.2.14  dvector r**

temporary dvector used to store and restore the residual

Definition at line 648 of file fasp_block.h.

**8.38.2.15  INT restart**

number of iterations for restart

Definition at line 644 of file fasp_block.h.

**8.38.2.16  dBSRmat∗ RR**

reservoir block

Definition at line 558 of file fasp_block.h.

**8.38.2.17  SHORT scaled**

Part 2: Data for CPR-like preconditioner for reservoir block.

scaled = 1 means the the following RR block is diagonal scaled

Definition at line 556 of file fasp_block.h.

**8.38.2.18  dBSRmat∗ SS**

saturation block

Definition at line 565 of file fasp_block.h.

**8.38.2.19  REAL tol**

tolerance

Definition at line 645 of file fasp_block.h.

**8.38.2.20  REAL∗ w**

temporary work space for other usage

Definition at line 649 of file fasp_block.h.

**8.38.2.21  dCSRmat∗ WW**

Argumented well block

Definition at line 634 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- fasp_block.h

# 8.39  precond_sweeping_data Struct Reference

Data passed to the preconditioner for sweeping preconditioning.

```
#include <fasp_block.h>
```

**Data Fields**

- INT NumLayers
- block_dCSRmat ∗ A
- block_dCSRmat ∗ Ai
- dCSRmat ∗ local_A
- void ∗∗ local_LU
- ivector ∗ local_index
- dvector r
- REAL ∗ w

## 8.39.1  Detailed Description

Data passed to the preconditioner for sweeping preconditioning.

**Author**

Xiaozhe Hu

**Date**

05/01/2014

**Note**

This is needed for the sweeping preconditioner.

Definition at line 662 of file fasp_block.h.

## 8.39.2 Field Documentation

### 8.39.2.1 block_dCSRmat∗ A

problem data, the sparse matrix

Definition at line 666 of file fasp_block.h.

### 8.39.2.2 block_dCSRmat∗ Ai

preconditioner data, the sparse matrix

Definition at line 667 of file fasp_block.h.

### 8.39.2.3 dCSRmat∗ local_A

local stiffness matrix for each layer

Definition at line 669 of file fasp_block.h.

### 8.39.2.4 ivector∗ local_index

local index for each layer

Definition at line 672 of file fasp_block.h.

### 8.39.2.5 void∗∗ local_LU

lcoal LU decomposition – (only for UMFpack – Xiaozhe Hu)

Definition at line 670 of file fasp_block.h.

### 8.39.2.6 INT NumLayers

number of layers

Definition at line 664 of file fasp_block.h.

### 8.39.2.7 dvector r

temporary dvector used to store and restore the residual

Definition at line 675 of file fasp_block.h.

### 8.39.2.8 REAL∗ w

temporary work space for other usage

Definition at line 676 of file fasp_block.h.

The documentation for this struct was generated from the following file:

- fasp_block.h

## 8.40 Schwarz_data Struct Reference

Data for Schwarz methods.

```
#include <fasp.h>
```

**Data Fields**

- dCSRmat A

    *pointer to the matrix*
- INT nblk

    *number of blocks*
- INT ∗ iblock

    *row index of blocks*
- INT ∗ jblock

    *column index of blocks*
- REAL ∗ rhsloc

    *temp work space???*
- dvector rhsloc1

    *local right hand side*
- dvector xloc1

    *local solution*
- REAL ∗ au

    *LU decomposition: the U block.*
- REAL ∗ al

    *LU decomposition: the L block.*
- INT Schwarz_type

    *Schwarz method type.*
- INT blk_solver

    *Schwarz block solver.*
- INT memt

    *working space size*
- INT ∗ mask

    *mask*
- INT maxbs

    *maximal block size*
- INT ∗ maxa

    *maxa*
- dCSRmat ∗ blk_data

    *matrix for each partition*
- Mumps_data ∗ mumps

    *param for MUMPS*
- Schwarz_param ∗ swzparam

    *param for Schwarz*

### 8.40.1 Detailed Description

Data for Schwarz methods.

This is needed for the Schwarz solver/preconditioner/smoother.

Definition at line 467 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

## 8.41 Schwarz_param Struct Reference

Parameters for Schwarz method.

```
#include <fasp.h>
```

**Data Fields**

- SHORT print_level

    *print leve*
- SHORT Schwarz_type

    *type for Schwarz method*
- INT Schwarz_maxlvl

    *maximal level for constructing the blocks*
- INT Schwarz_mmsize

    *maximal size of blocks*
- INT Schwarz_blksolver

    *type of Schwarz block solver*

### 8.41.1 Detailed Description

Parameters for Schwarz method.

Added on 05/14/2012

Definition at line 424 of file fasp.h.

The documentation for this struct was generated from the following file:

- fasp.h

# Chapter 9

# File Documentation

## 9.1 amg.c File Reference

AMG method as an iterative solver (main file)

```
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- void fasp_solver_amg (dCSRmat ∗A, dvector ∗b, dvector ∗x, AMG_param ∗param)

    *Solve Ax = b by algebraic multigrid methods.*

### 9.1.1 Detailed Description

AMG method as an iterative solver (main file)

### 9.1.2 Function Documentation

#### 9.1.2.1 void fasp_solver_amg ( dCSRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *x,* AMG_param ∗ *param* )

Solve Ax = b by algebraic multigrid methods.

**Parameters**

| | |
|---|---|
| *A* | Pointer to dCSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *x* | Pointer to dvector: the unknowns |
| *param* | Pointer to AMG_param: AMG parameters |

**Author**

Chensong Zhang

**Date**

04/06/2010

**Note**

Refer to "Multigrid" by U. Trottenberg, C. W. Oosterlee and A. Schuller Appendix A.7 (by A. Brandt, P. Oswald and K. Stuben) Academic Press Inc., San Diego, CA, 2001.

Modified by Chensong Zhang on 01/10/2012 Modified by Chensong Zhang on 07/26/2014: Add error handling for AMG setup

Definition at line 37 of file amg.c.

## 9.2 amg_setup_cr.c File Reference

Brannick-Falgout compatible relaxation based AMG: SETUP phase.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- SHORT fasp_amg_setup_cr (AMG_data ∗mgl, AMG_param ∗param)

  *Set up phase of Brannick Falgout CR coarsening for classic AMG.*

### 9.2.1 Detailed Description

Brannick-Falgout compatible relaxation based AMG: SETUP phase.

**Note**

Setup A, P, R and levels using the Compatible Relaxation coarsening for classic AMG interpolation Refer to J. Brannick and R. Falgout "Compatible relaxation and coarsening in AMG"

TODO: Not working. Yet need to be fixed. –Chensong

### 9.2.2 Function Documentation

#### 9.2.2.1 SHORT fasp_amg_setup_cr ( AMG_data ∗ *mgl,* AMG_param ∗ *param* )

Set up phase of Brannick Falgout CR coarsening for classic AMG.

**Parameters**

| | |
|---:|:---|
| *mgl* | Pointer to AMG data: AMG_data |
| *param* | Pointer to AMG parameters: AMG_param |

**Returns**

> FASP_SUCCESS if successed; otherwise, error information.

**Author**

> James Brannick

**Date**

> 04/21/2010

Modified by Chensong Zhang on 05/10/2013: adjust the structure.

Definition at line 38 of file amg_setup_cr.c.

## 9.3   amg_setup_rs.c File Reference

Ruge-Stuben AMG: SETUP phase.

```
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- SHORT fasp_amg_setup_rs (AMG_data ∗mgl, AMG_param ∗param)

  *Setup phase of Ruge and Stuben's classic AMG.*

### 9.3.1   Detailed Description

Ruge-Stuben AMG: SETUP phase.

**Note**

> Ref Multigrid by U. Trottenberg, C. W. Oosterlee and A. Schuller Appendix P475 A.7 (by A. Brandt, P. Oswald and K. Stuben) Academic Press Inc., San Diego, CA, 2001.

### 9.3.2   Function Documentation

#### 9.3.2.1   SHORT fasp_amg_setup_rs ( AMG_data ∗ *mgl,* AMG_param ∗ *param* )

Setup phase of Ruge and Stuben's classic AMG.

**Parameters**

| | |
|---:|---|
| *mgl* | Pointer to AMG data: AMG_data |
| *param* | Pointer to AMG parameters: AMG_param |

**Returns**

FASP_SUCCESS if successed; otherwise, error information.

**Author**

Chensong Zhang

**Date**

05/09/2010

Modified by Chensong Zhang on 04/04/2009. Modified by Chensong Zhang on 05/09/2010. Modified by Zhiyang Zhou on 11/17/2010. Modified by Xiaozhe Hu on 01/23/2011: add AMLI cycle. Modified by Chensong zhang on 09/09/2011↩
: add min dof. Modified by Xiaozhe Hu on 04/24/2013: aggressive coarsening. Modified by Chensong Zhang on 05/03/2013: add error handling in setup. Modified by Chensong Zhang on 05/10/2013: adjust the structure. Modified by Chensong Zhang on 07/26/2014: handle coarsening errors. Modified by Chensong Zhang on 09/23/2014: check coarse spaces.

Definition at line 47 of file amg_setup_rs.c.

## 9.4 amg_setup_sa.c File Reference

Smoothed aggregation AMG: SETUP phase.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "aggregation_csr.inl"
#include "aggregation_bsr.inl"
```

**Functions**

- • SHORT fasp_amg_setup_sa (AMG_data ∗mgl, AMG_param ∗param)

  *Set up phase of smoothed aggregation AMG.*
- • SHORT fasp_amg_setup_sa_bsr (AMG_data_bsr ∗mgl, AMG_param ∗param)

  *Set up phase of smoothed aggregation AMG (BSR format)*

### 9.4.1 Detailed Description

Smoothed aggregation AMG: SETUP phase.

**Note**

Setup A, P, PT and levels using the unsmoothed aggregation algorithm; Refer to P. Vanek, J. Madel and M. Brezina "Algebraic Multigrid on Unstructured Meshes", 1994

### 9.4.2 Function Documentation

#### 9.4.2.1 SHORT fasp_amg_setup_sa ( AMG_data ∗ *mgl,* AMG_param ∗ *param* )

Set up phase of smoothed aggregation AMG.

**Parameters**

| | |
|---|---|
| *mgl* | Pointer to AMG data: AMG_data |
| *param* | Pointer to AMG parameters: AMG_param |

**Returns**

FASP_SUCCESS if successed; otherwise, error information.

**Author**

Xiaozhe Hu

**Date**

09/29/2009

Modified by Chensong Zhang on 04/06/2010. Modified by Chensong Zhang on 05/09/2010. Modified by Xiaozhe Hu on 01/23/2011: add AMLI cycle. Modified by Chensong Zhang on 05/10/2013: adjust the structure.

Definition at line 48 of file amg_setup_sa.c.

#### 9.4.2.2 INT fasp_amg_setup_sa_bsr ( AMG_data_bsr ∗ *mgl,* AMG_param ∗ *param* )

Set up phase of smoothed aggregation AMG (BSR format)

**Parameters**

| | |
|---|---|
| *mgl* | Pointer to AMG data: AMG_data_bsr |
| *param* | Pointer to AMG parameters: AMG_param |

**Returns**

FASP_SUCCESS if successed; otherwise, error information.

**Author**

Xiaozhe Hu

**Date**

05/26/2014

Definition at line 85 of file amg_setup_sa.c.

## 9.5 amg_setup_ua.c File Reference

Unsmoothed aggregation AMG: SETUP phase.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "aggregation_csr.inl"
#include "aggregation_bsr.inl"
```

### Functions

- SHORT fasp_amg_setup_ua (AMG_data ∗mgl, AMG_param ∗param)

    *Set up phase of unsmoothed aggregation AMG.*
- SHORT fasp_amg_setup_ua_bsr (AMG_data_bsr ∗mgl, AMG_param ∗param)

    *Set up phase of unsmoothed aggregation AMG (BSR format)*

### 9.5.1 Detailed Description

Unsmoothed aggregation AMG: SETUP phase.

**Note**

Setup A, P, PT and levels using the unsmoothed aggregation algorithm; Refer to P. Vanek, J. Madel and M. Brezina "Algebraic Multigrid on Unstructured Meshes", 1994

### 9.5.2 Function Documentation

#### 9.5.2.1 SHORT fasp_amg_setup_ua ( AMG_data ∗ *mgl,* AMG_param ∗ *param* )

Set up phase of unsmoothed aggregation AMG.

**Parameters**

| | |
|---:|---|
| *mgl* | Pointer to AMG data: AMG_data |
| *param* | Pointer to AMG parameters: AMG_param |

**Returns**

FASP_SUCCESS if successed; otherwise, error information.

**Author**

Xiaozhe Hu

**Date**

12/28/2011

Definition at line 38 of file amg_setup_ua.c.

**9.5.2.2   INT fasp_amg_setup_ua_bsr ( AMG_data_bsr** ∗ *mgl,* **AMG_param** ∗ *param* **)**

Set up phase of unsmoothed aggregation AMG (BSR format)

**Parameters**

| | |
|---:|---|
| *mgl* | Pointer to AMG data: AMG_data_bsr |
| *param* | Pointer to AMG parameters: AMG_param |

**Returns**

FASP_SUCCESS if successed; otherwise, error information.

**Author**

Xiaozhe Hu

**Date**

03/16/2012

Definition at line 69 of file amg_setup_ua.c.

## 9.6 amg_solve.c File Reference

Algebraic multigrid iterations: SOLVE phase.

```
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

**Functions**

- INT fasp_amg_solve (AMG_data *mgl, AMG_param *param)

  *AMG – SOLVE phase.*
- INT fasp_amg_solve_amli (AMG_data *mgl, AMG_param *param)

  *AMLI – SOLVE phase.*
- INT fasp_amg_solve_nl_amli (AMG_data *mgl, AMG_param *param)

  *Nonlinear AMLI – SOLVE phase.*
- void fasp_famg_solve (AMG_data *mgl, AMG_param *param)

  *FMG – SOLVE phase.*

### 9.6.1 Detailed Description

Algebraic multigrid iterations: SOLVE phase.

**Note**

Solve Ax=b using multigrid method. This is SOLVE phase only and is independent of SETUP method used! Should be called after multigrid hierarchy has been generated!

## 9.6.2 Function Documentation

### 9.6.2.1 INT fasp_amg_solve ( AMG_data * *mgl,* AMG_param * *param* )

AMG – SOLVE phase.

**Parameters**

| | |
|---:|:---|
| *mgl* | Pointer to AMG data: AMG_data |
| *param* | Pointer to AMG parameters: AMG_param |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Xuehai Huang, Chensong Zhang

**Date**

04/02/2010

Modified by Chensong 04/21/2013: Fix an output typo

Definition at line 36 of file amg_solve.c.

**9.6.2.2 INT fasp_amg_solve_amli ( AMG_data ∗ *mgl,* AMG_param ∗ *param* )**

AMLI – SOLVE phase.

**Parameters**

| | |
|---:|:---|
| *mgl* | Pointer to AMG data: AMG_data |
| *param* | Pointer to AMG parameters: AMG_param |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Xiaozhe Hu

**Date**

01/23/2011

**Note**

AMLI polynomial computed by the best approximation of 1/x. Refer to Johannes K. Kraus, Panayot S. Vassilevski, Ludmil T. Zikatanov, "Polynomial of best uniform approximation to $x^{-1}$ and smoothing in two-level methods", 2013.

Modified by Chensong 04/21/2013: Fix an output typo

Definition at line 125 of file amg_solve.c.

**9.6.2.3 INT fasp_amg_solve_nl_amli ( AMG_data ∗ *mgl,* AMG_param ∗ *param* )**

Nonlinear AMLI – SOLVE phase.

**Parameters**

| | |
|---:|---|
| *mgl* | Pointer to AMG data: AMG_data |
| *param* | Pointer to AMG parameters: AMG_param |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Xiaozhe Hu

**Date**

04/30/2011

Modified by Chensong 04/21/2013: Fix an output typo

**Note**

Nonlinear AMLI-cycle. Refer to Xiazhe Hu, Panayot S. Vassilevski, Jinchao Xu "Comparative Convergence Analysis of Nonlinear AMLI-cycle Multigrid", 2013.

Definition at line 209 of file amg_solve.c.

**9.6.2.4   void fasp_famg_solve ( AMG_data ∗ *mgl,* AMG_param ∗ *param* )**

FMG – SOLVE phase.

**Parameters**

| | |
|---:|---|
| *mgl* | Pointer to AMG data: AMG_data |
| *param* | Pointer to AMG parameters: AMG_param |

**Author**

Chensong Zhang

**Date**

01/10/2012

Definition at line 281 of file amg_solve.c.

## 9.7   amlirecur.c File Reference

Abstract AMLI multilevel iteration – recursive version.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "forts_ns.h"
#include "mg_util.inl"
```

## Functions

- void fasp_solver_amli (AMG_data *mgl, AMG_param *param, INT level)

    *Solve Ax=b with recursive AMLI-cycle.*
- void fasp_solver_nl_amli (AMG_data *mgl, AMG_param *param, INT level, INT num_levels)

    *Solve Ax=b with recursive nonlinear AMLI-cycle.*
- void fasp_solver_nl_amli_bsr (AMG_data_bsr *mgl, AMG_param *param, INT level, INT num_levels)

    *Solve Ax=b with recursive nonlinear AMLI-cycle.*
- void fasp_amg_amli_coef (const REAL lambda_max, const REAL lambda_min, const INT degree, REAL *coef)

    *Compute the coefficients of the polynomial used by AMLI-cycle.*

### 9.7.1 Detailed Description

Abstract AMLI multilevel iteration – recursive version.

**Note**

> AMLI and non-linear AMLI cycles

### 9.7.2 Function Documentation

#### 9.7.2.1 void fasp_amg_amli_coef ( const REAL *lambda_max,* const REAL *lambda_min,* const INT *degree,* REAL * *coef* )

Compute the coefficients of the polynomial used by AMLI-cycle.

**Parameters**

| | |
|---|---|
| *lambda_max* | Maximal lambda |
| *lambda_min* | Minimal lambda |
| *degree* | Degree of polynomial approximation |
| *coef* | Coefficient of AMLI (output) |

**Author**

> Xiaozhe Hu

**Date**

> 01/23/2011

Definition at line 823 of file amlirecur.c.

#### 9.7.2.2 void fasp_solver_amli ( AMG_data * *mgl,* AMG_param * *param,* INT *level* )

Solve Ax=b with recursive AMLI-cycle.

**Parameters**

| | |
|---:|---|
| *mgl* | Pointer to AMG data: AMG_data |
| *param* | Pointer to AMG parameters: AMG_param |
| *level* | Current level |

**Author**

> Xiaozhe Hu

**Date**

> 01/23/2011

**Note**

> AMLI polynomial computed by the best approximation of 1/x. Refer to Johannes K. Kraus, Panayot S. Vassilevski, Ludmil T. Zikatanov, "Polynomial of best uniform approximation to $x^{-1}$ and smoothing in two-level methods", 2013.

Modified by Chensong Zhang on 02/27/2013: update direct solvers. Modified by Zheng Li on 11/10/2014: update direct solvers.

Definition at line 44 of file amlirecur.c.

**9.7.2.3  void fasp_solver_nl_amli ( AMG_data ∗ *mgl,* AMG_param ∗ *param,* INT *level,* INT *num_levels* )**

Solve Ax=b with recursive nonlinear AMLI-cycle.

**Parameters**

| | |
|---:|---|
| *mgl* | Pointer to AMG_data data |
| *param* | Pointer to AMG parameters |
| *level* | Current level |
| *num_levels* | Total number of levels |

**Author**

> Xiaozhe Hu

**Date**

> 04/06/2010

**Note**

> Refer to Xiazhe Hu, Panayot S. Vassilevski, Jinchao Xu "Comparative Convergence Analysis of Nonlinear AML↩I-cycle Multigrid", 2013.

Modified by Chensong Zhang on 02/27/2013: update direct solvers. Modified by Zheng Li on 11/10/2014: update direct solvers.

Definition at line 331 of file amlirecur.c.

**9.7.2.4  void fasp_solver_nl_amli_bsr ( AMG_data_bsr ∗ *mgl,* AMG_param ∗ *param,* INT *level,* INT *num_levels* )**

Solve Ax=b with recursive nonlinear AMLI-cycle.

**Parameters**

| | |
|---|---|
| *mgl* | Pointer to AMG data: AMG_data |
| *param* | Pointer to AMG parameters: AMG_param |
| *level* | Current level |
| *num_levels* | Total number of levels |

**Author**

Xiaozhe Hu

**Date**

04/06/2010

**Note**

Nonlinear AMLI-cycle. Refer to Xiazhe Hu, Panayot S. Vassilevski, Jinchao Xu "Comparative Convergence Analysis of Nonlinear AMLI-cycle Multigrid", 2013.

Modified by Chensong Zhang on 02/27/2013: update direct solvers.

Definition at line 633 of file amlirecur.c.

## 9.8  array.c File Reference

Simple array operations – init, set, copy, etc.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- void fasp_array_null (REAL ∗x)

    *Initialize an array.*
- void fasp_array_set (const INT n, REAL ∗x, const REAL val)

    *Set initial value for an array to be x=val.*
- void fasp_iarray_set (const INT n, INT ∗x, const INT val)

    *Set initial value for an array to be x=val.*
- void fasp_array_cp (const INT n, REAL ∗x, REAL ∗y)

    *Copy an array to the other y=x.*
- void fasp_iarray_cp (const INT n, INT ∗x, INT ∗y)

    *Copy an array to the other y=x.*
- void fasp_array_cp_nc3 (REAL ∗x, REAL ∗y)

    *Copy an array to the other y=x, the length is 3.*
- void fasp_array_cp_nc5 (REAL ∗x, REAL ∗y)

    *Copy an array to the other y=x, the length is 5.*
- void fasp_array_cp_nc7 (REAL ∗x, REAL ∗y)

    *Copy an array to the other y=x, the length is 7.*

### 9.8.1 Detailed Description

Simple array operations – init, set, copy, etc.

### 9.8.2 Function Documentation

#### 9.8.2.1 void fasp_array_cp ( const INT *n,* REAL ∗ *x,* REAL ∗ *y* )

Copy an array to the other y=x.

**Parameters**

| | |
|---|---|
| *n* | Number of variables |
| *x* | Pointer to the original vector |
| *y* | Pointer to the destination vector |

**Author**

> Chensong Zhang

**Date**

> 2010/04/03

Definition at line 169 of file array.c.

#### 9.8.2.2 void fasp_array_cp_nc3 ( REAL ∗ *x,* REAL ∗ *y* )

Copy an array to the other y=x, the length is 3.

**Parameters**

| | |
|---|---|
| *x* | Pointer to the original vector |
| *y* | Pointer to the destination vector |

**Author**

> Xiaozhe Hu, Shiquan Zhang

**Date**

> 05/01/2010

**Note**

> Special unrolled routine designed for a specific application

Definition at line 209 of file array.c.

#### 9.8.2.3 void fasp_array_cp_nc5 ( REAL ∗ *x,* REAL ∗ *y* )

Copy an array to the other y=x, the length is 5.

**Parameters**

| | | |
|---|---|---|
| *x* | Pointer to the original vector | |
| *y* | Pointer to the destination vector | |

**Author**

Xiaozhe Hu, Shiquan Zhang

**Date**

05/01/2010

**Note**

Special unrolled routine designed for a specific application

Definition at line 230 of file array.c.

**9.8.2.4   void fasp_array_cp_nc7 ( REAL ∗ x, REAL ∗ y )**

Copy an array to the other y=x, the length is 7.

**Parameters**

| | | |
|---|---|---|
| *x* | Pointer to the original vector | |
| *y* | Pointer to the destination vector | |

**Author**

Xiaozhe Hu, Shiquan Zhang

**Date**

05/01/2010

**Note**

Special unrolled routine designed for a specific application

Definition at line 253 of file array.c.

**9.8.2.5   void fasp_array_null ( REAL ∗ x )**

Initialize an array.

**Parameters**

| | |
|---|---|
| *x* | Pointer to the vector |

**Author**

Chensong Zhang

**Date**

2010/04/03

Definition at line 29 of file array.c.

**9.8.2.6   void fasp_array_set ( const INT *n,*  REAL $*$ *x,* const REAL *val* )**

Set initial value for an array to be x=val.

**Parameters**

| | |
|---:|---|
| *n* | Number of variables |
| *x* | Pointer to the vector |
| *val* | Initial value for the REAL array |

**Author**

>   Chensong Zhang

**Date**

>   04/03/2010

Modified by Chunsheng Feng, Xiaoqiang Yue

**Date**

>   05/23/2012

Definition at line 49 of file array.c.

**9.8.2.7   void fasp_iarray_cp ( const INT *n,*  INT $*$ *x,* INT $*$ *y* )**

Copy an array to the other y=x.

**Parameters**

| | |
|---:|---|
| *n* | Number of variables |
| *x* | Pointer to the original vector |
| *y* | Pointer to the destination vector |

**Author**

>   Chunsheng Feng, Xiaoqiang Yue

**Date**

>   05/23/2012

Definition at line 189 of file array.c.

**9.8.2.8   void fasp_iarray_set ( const INT *n,*  INT $*$ *x,* const INT *val* )**

Set initial value for an array to be x=val.

**Parameters**

| | | |
|---:|---|---|
| *n* | Number of variables | |
| *x* | Pointer to the vector | |
| *val* | Initial value for the REAL array | |

**Author**

Chensong Zhang

**Date**

04/03/2010

Modified by Chunsheng Feng, Xiaoqiang Yue

**Date**

05/25/2012

Definition at line 111 of file array.c.

## 9.9 blas_array.c File Reference

BLAS operations for arrays.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- void fasp_blas_array_ax (const INT n, const REAL a, REAL ∗x)

    *x = a∗x*
- void fasp_blas_array_axpy (const INT n, const REAL a, REAL ∗x, REAL ∗y)

    *y = a∗x + y*
- void fasp_blas_array_axpyz (const INT n, const REAL a, REAL ∗x, REAL ∗y, REAL ∗z)

    *z = a∗x + y*
- void fasp_blas_array_axpby (const INT n, const REAL a, REAL ∗x, const REAL b, REAL ∗y)

    *y = a∗x + b∗y*
- REAL fasp_blas_array_dotprod (const INT n, const REAL ∗x, const REAL ∗y)

    *Inner product of two arraies (x,y)*
- REAL fasp_blas_array_norm1 (const INT n, const REAL ∗x)

    *L1 norm of array x.*
- REAL fasp_blas_array_norm2 (const INT n, const REAL ∗x)

    *L2 norm of array x.*
- REAL fasp_blas_array_norminf (const INT n, const REAL ∗x)

    *Linf norm of array x.*

### 9.9.1 Detailed Description

BLAS operations for arrays.

### 9.9.2 Function Documentation

#### 9.9.2.1 void fasp_blas_array_ax ( const **INT** *n,* const **REAL** *a,* **REAL** $*$ *x* )

x = a$*$x

**Parameters**

|     |                     |
| --- | ------------------- |
| *n* | Number of variables |
| *a* | Factor a            |
| *x* | Pointer to x        |

**Author**

Chensong Zhang

**Date**

07/01/209

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

**Note**

x is reused to store the resulting array.

Definition at line 35 of file blas_array.c.

#### 9.9.2.2 void fasp_blas_array_axpby ( const **INT** *n,* const **REAL** *a,* **REAL** $*$ *x,* const **REAL** *b,* **REAL** $*$ *y* )

y = a$*$x + b$*$y

**Parameters**

|     |                     |
| --- | ------------------- |
| *n* | Number of variables |
| *a* | Factor a            |
| *x* | Pointer to x        |
| *b* | Factor b            |
| *y* | Pointer to y        |

**Author**

Chensong Zhang

**Date**

07/01/209

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

**Note**

>   y is reused to store the resulting array.

Definition at line 218 of file blas_array.c.

**9.9.2.3  void fasp_blas_array_axpy ( const INT *n,* const REAL *a,* REAL $*$ *x,* REAL $*$ *y* )**

y = a$*$x + y

**Parameters**

|   |   |
|---|---|
| *n* | Number of variables |
| *a* | Factor a |
| *x* | Pointer to x |
| *y* | Pointer to y |

**Author**

>   Chensong Zhang

**Date**

>   07/01/209

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

**Note**

>   y is reused to store the resulting array.

Definition at line 87 of file blas_array.c.

**9.9.2.4  void fasp_blas_array_axpyz ( const INT *n,* const REAL *a,* REAL $*$ *x,* REAL $*$ *y,* REAL $*$ *z* )**

z = a$*$x + y

**Parameters**

|   |   |
|---|---|
| *n* | Number of variables |
| *a* | Factor a |
| *x* | Pointer to x |
| *y* | Pointer to y |
| *z* | Pointer to z |

**Author**

>   Chensong Zhang

**Date**

>   07/01/209

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Definition at line 167 of file blas_array.c.

**9.9.2.5   REAL fasp_blas_array_dotprod ( const INT *n,* const REAL * *x,* const REAL * *y* )**

Inner product of two arraies (x,y)

**Parameters**

| | | |
|---:|---|---|
| *n* | Number of variables | |
| *x* | Pointer to x | |
| *y* | Pointer to y | |

**Returns**

Inner product (x,y)

**Author**

Chensong Zhang

**Date**

07/01/209

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Definition at line 267 of file blas_array.c.

**9.9.2.6   REAL fasp_blas_array_norm1 ( const INT *n,* const REAL ∗ *x* )**

L1 norm of array x.

**Parameters**

| | | |
|---:|---|---|
| *n* | Number of variables | |
| *x* | Pointer to x | |

**Returns**

L1 norm of x

**Author**

Chensong Zhang

**Date**

07/01/209

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Definition at line 307 of file blas_array.c.

**9.9.2.7   REAL fasp_blas_array_norm2 ( const INT *n,* const REAL ∗ *x* )**

L2 norm of array x.

**Parameters**

| | |
|---:|---|
| *n* | Number of variables |
| *x* | Pointer to x |

**Returns**

L2 norm of x

**Author**

Chensong Zhang

**Date**

07/01/209

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Definition at line 347 of file blas_array.c.

**9.9.2.8  REAL fasp_blas_array_norminf ( const INT *n,* const REAL ∗ *x* )**

Linf norm of array x.

**Parameters**

| | |
|---:|---|
| *n* | Number of variables |
| *x* | Pointer to x |

**Returns**

L_inf norm of x

**Author**

Chensong Zhang

**Date**

07/01/209

Modified by Chunsheng Feng, Zheng Li on 06/28/2012

Definition at line 388 of file blas_array.c.

## 9.10  blas_bcsr.c File Reference

BLAS operations for block_dCSRmat matrices.

```
#include <time.h>
#include "fasp.h"
#include "fasp_block.h"
#include "fasp_functs.h"
```

## Functions

- void fasp_blas_bdcsr_aAxpy (const REAL alpha, block_dCSRmat ∗A, REAL ∗x, REAL ∗y)

    *Matrix-vector multiplication y = alpha∗A∗x + y.*

- void fasp_blas_bdcsr_mxv (block_dCSRmat ∗A, REAL ∗x, REAL ∗y)

    *Matrix-vector multiplication y = A∗x.*

- void fasp_blas_bdbsr_aAxpy (const REAL alpha, block_BSR ∗A, REAL ∗x, REAL ∗y)

    *Matrix-vector multiplication y = alpha∗A∗x + y.*

- void fasp_blas_bdbsr_mxv (block_BSR ∗A, REAL ∗x, REAL ∗y)

    *Matrix-vector multiplication y = A∗x.*

### 9.10.1   Detailed Description

BLAS operations for block_dCSRmat matrices.

### 9.10.2   Function Documentation

#### 9.10.2.1   void fasp_blas_bdbsr_aAxpy ( const **REAL** *alpha,* block_BSR ∗ *A,* **REAL** ∗ *x,* **REAL** ∗ *y* )

Matrix-vector multiplication y = alpha∗A∗x + y.

**Parameters**

| | |
|---|---|
| *alpha* | REAL factor a |
| *A* | Pointer to block_BSR matrix A |
| *x* | Pointer to array x |
| *y* | Pointer to array y |

**Author**

>   Xiaozhe Hu

**Date**

>   11/11/2010

Definition at line 288 of file blas_bcsr.c.

#### 9.10.2.2   void fasp_blas_bdbsr_mxv ( block_BSR ∗ *A,* **REAL** ∗ *x,* **REAL** ∗ *y* )

Matrix-vector multiplication y = A∗x.

**Parameters**

| | |
|---|---|
| *A* | Pointer to block_BSR matrix A |
| *x* | Pointer to array x |
| *y* | Pointer to array y |

**Author**

>   Xiaozhe Hu

**Date**

11/11/2010

Definition at line 326 of file blas_bcsr.c.

**9.10.2.3 void fasp_blas_bdcsr_aAxpy ( const REAL *alpha,* block_dCSRmat $*$ *A,* REAL $*$ *x,* REAL $*$ *y* )**

Matrix-vector multiplication y = alpha$*$A$*$x + y.

**Parameters**

| | |
|---:|:---|
| *alpha* | REAL factor a |
| *A* | Pointer to block_dCSRmat matrix A |
| *x* | Pointer to array x |
| *y* | Pointer to array y |

**Author**

Xiaozhe Hu

**Date**

06/04/2010

Definition at line 30 of file blas_bcsr.c.

**9.10.2.4 void fasp_blas_bdcsr_mxv ( block_dCSRmat $*$ *A,* REAL $*$ *x,* REAL $*$ *y* )**

Matrix-vector multiplication y = A$*$x.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to block_dCSRmat matrix A |
| *x* | Pointer to array x |
| *y* | Pointer to array y |

**Author**

Chensong Zhang

**Date**

04/27/2013

Definition at line 155 of file blas_bcsr.c.

## 9.11 blas_bsr.c File Reference

BLAS operations for dBSRmat matrices.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- void fasp_blas_dbsr_axm (dBSRmat ∗A, const REAL alpha)

  *Multiply a sparse matrix A in BSR format by a scalar alpha.*
- void fasp_blas_dbsr_aAxpby (const REAL alpha, dBSRmat ∗A, REAL ∗x, const REAL beta, REAL ∗y)

  *Compute y := alpha∗A∗x + beta∗y.*
- void fasp_blas_dbsr_aAxpy (const REAL alpha, dBSRmat ∗A, REAL ∗x, REAL ∗y)

  *Compute y := alpha∗A∗x + y.*
- void fasp_blas_dbsr_aAxpy_agg (const REAL alpha, dBSRmat ∗A, REAL ∗x, REAL ∗y)

  *Compute y := alpha∗A∗x + y where each small block matrix is an identity matrix.*
- void fasp_blas_dbsr_mxv (dBSRmat ∗A, REAL ∗x, REAL ∗y)

  *Compute y := A∗x.*
- void fasp_blas_dbsr_mxv_agg (dBSRmat ∗A, REAL ∗x, REAL ∗y)

  *Compute y := A∗x, where each small block matrices of A is an identity matrix.*
- void fasp_blas_dbsr_mxm (dBSRmat ∗A, dBSRmat ∗B, dBSRmat ∗C)

  *Sparse matrix multiplication C=A∗B.*
- void fasp_blas_dbsr_rap1 (dBSRmat ∗R, dBSRmat ∗A, dBSRmat ∗P, dBSRmat ∗B)

  *dBSRmat sparse matrix multiplication B=R∗A∗P*
- void fasp_blas_dbsr_rap (dBSRmat ∗R, dBSRmat ∗A, dBSRmat ∗P, dBSRmat ∗B)

  *dBSRmat sparse matrix multiplication B=R∗A∗P*
- void fasp_blas_dbsr_rap_agg (dBSRmat ∗R, dBSRmat ∗A, dBSRmat ∗P, dBSRmat ∗B)

  *dBSRmat sparse matrix multiplication B=R∗A∗P, where small block matrices in P and R are identity matrices!*

### 9.11.1 Detailed Description

BLAS operations for dBSRmat matrices.

### 9.11.2 Function Documentation

#### 9.11.2.1 void fasp_blas_dbsr_aAxpby ( const REAL *alpha,* dBSRmat ∗ *A,* REAL ∗ *x,* const REAL *beta,* REAL ∗ *y* )

Compute y := alpha∗A∗x + beta∗y.

**Parameters**

| | |
|---:|---|
| *alpha* | REAL factor alpha |
| *A* | Pointer to the dBSRmat matrix |
| *x* | Pointer to the array x |
| *beta* | REAL factor beta |
| *y* | Pointer to the array y |

**Author**

   Zhiyang Zhou

**Date**

   10/25/2010

Modified by Chunsheng Feng, Zheng Li

**Date**

>  06/29/2012

**Note**

>  Works for general nb (Xiaozhe)

Definition at line 60 of file blas_bsr.c.

**9.11.2.2    void fasp_blas_dbsr_aAxpy ( const REAL** *alpha,* **dBSRmat** ∗ *A,* **REAL** ∗ *x,* **REAL** ∗ *y* **)**

Compute y := alpha∗A∗x + y.

**Parameters**

| | |
|---:|:---|
| *alpha* | REAL factor alpha |
| *A* | Pointer to the [dBSRmat](#) matrix |
| *x* | Pointer to the array x |
| *y* | Pointer to the array y |

**Author**

>  Zhiyang Zhou

**Date**

>  10/25/2010

Modified by Chunsheng Feng, Xiaoqiang Yue

**Date**

>  05/23/2012

**Note**

>  Works for general nb (Xiaozhe)

Definition at line 339 of file blas_bsr.c.

**9.11.2.3    void fasp_blas_dbsr_aAxpy_agg ( const REAL** *alpha,* **dBSRmat** ∗ *A,* **REAL** ∗ *x,* **REAL** ∗ *y* **)**

Compute y := alpha∗A∗x + y where each small block matrix is an identity matrix.

**Parameters**

| | |
|---:|:---|
| *alpha* | REAL factor alpha |
| *A* | Pointer to the [dBSRmat](#) matrix |

| | |
|---:|---|
| *x* | Pointer to the array x |
| *y* | Pointer to the array y |

**Author**

    Xiaozhe Hu

**Date**

    01/02/2014

**Note**

    Works for general nb (Xiaozhe)

Definition at line 612 of file blas_bsr.c.

### 9.11.2.4    void fasp_blas_dbsr_axm ( dBSRmat ∗ *A,* const REAL *alpha* )

Multiply a sparse matrix A in BSR format by a scalar alpha.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dBSRmat matrix A |
| *alpha* | REAL factor alpha |

**Author**

    Xiaozhe Hu

**Date**

    05/26/2014

Definition at line 30 of file blas_bsr.c.

### 9.11.2.5    void fasp_blas_dbsr_mxm ( dBSRmat ∗ *A,* dBSRmat ∗ *B,* dBSRmat ∗ *C* )

Sparse matrix multiplication C=A∗B.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the dBSRmat matrix A |
| *B* | Pointer to the dBSRmat matrix B |
| *C* | Pointer to dBSRmat matrix equal to A∗B |

**Author**

    Xiaozhe Hu

**Date**

    05/26/2014

**Note**

> This fct will be replaced! – Xiaozhe

Definition at line 4595 of file blas_bsr.c.

### 9.11.2.6 void fasp_blas_dbsr_mxv ( dBSRmat ∗ *A,* REAL ∗ *x,* REAL ∗ *y* )

Compute y := A∗x.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the dBSRmat matrix |
| *x* | Pointer to the array x |
| *y* | Pointer to the array y |

**Author**

> Zhiyang Zhou

**Date**

> 10/25/2010

**Note**

> Works for general nb (Xiaozhe)

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Definition at line 897 of file blas_bsr.c.

### 9.11.2.7 void fasp_blas_dbsr_mxv_agg ( dBSRmat ∗ *A,* REAL ∗ *x,* REAL ∗ *y* )

Compute y := A∗x, where each small block matrices of A is an identity matrix.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the dBSRmat matrix |
| *x* | Pointer to the array x |
| *y* | Pointer to the array y |

**Author**

> Xiaozhe Hu

**Date**

> 01/02/2014

**Note**

> Works for general nb (Xiaozhe)

Definition at line 2643 of file blas_bsr.c.

**9.11.2.8    void fasp_blas_dbsr_rap ( dBSRmat ∗ R, dBSRmat ∗ A, dBSRmat ∗ P, dBSRmat ∗ B )**

[dBSRmat](#) sparse matrix multiplication B=R∗A∗P

**Parameters**

| | |
|---:|:---|
| *R* | Pointer to the [dBSRmat](#) matrix |
| *A* | Pointer to the [dBSRmat](#) matrix |
| *P* | Pointer to the [dBSRmat](#) matrix |
| *B* | Pointer to [dBSRmat](#) matrix equal to R∗A∗P (output) |

**Author**

Xiaozhe Hu, Chunsheng Feng, Zheng Li

**Date**

10/24/2012

**Note**

Ref. R.E. Bank and C.C. Douglas. SMMP: Sparse Matrix Multiplication Package. Advances in Computational Mathematics, 1 (1993), pp. 127-137.

Definition at line 4899 of file blas_bsr.c.

**9.11.2.9   void fasp_blas_dbsr_rap1 ( dBSRmat ∗ R, dBSRmat ∗ A, dBSRmat ∗ P, dBSRmat ∗ B )**

[dBSRmat](#) sparse matrix multiplication B=R∗A∗P

**Parameters**

| | |
|---:|:---|
| *R* | Pointer to the [dBSRmat](#) matrix |
| *A* | Pointer to the [dBSRmat](#) matrix |
| *P* | Pointer to the [dBSRmat](#) matrix |
| *B* | Pointer to [dBSRmat](#) matrix equal to R∗A∗P (output) |

**Author**

Chunsheng Feng, Xiaoqiang Yue and Xiaozhe Hu

**Date**

08/08/2011

**Note**

Ref. R.E. Bank and C.C. Douglas. SMMP: Sparse Matrix Multiplication Package. Advances in Computational Mathematics, 1 (1993), pp. 127-137.

Definition at line 4715 of file blas_bsr.c.

**9.11.2.10   void fasp_blas_dbsr_rap_agg ( dBSRmat ∗ R, dBSRmat ∗ A, dBSRmat ∗ P, dBSRmat ∗ B )**

[dBSRmat](#) sparse matrix multiplication B=R∗A∗P, where small block matrices in P and R are identity matrices!

**Parameters**

| | | |
|---|---|---|
| *R* | Pointer to the dBSRmat matrix | |
| *A* | Pointer to the dBSRmat matrix | |
| *P* | Pointer to the dBSRmat matrix | |
| *B* | Pointer to dBSRmat matrix equal to R∗A∗P (output) | |

**Author**

Xiaozhe Hu

**Date**

10/24/2012

**Note**

Ref. R.E. Bank and C.C. Douglas. SMMP: Sparse Matrix Multiplication Package. Advances in Computational Mathematics, 1 (1993), pp. 127-137.

Definition at line 5164 of file blas_bsr.c.

## 9.12 blas_csr.c File Reference

BLAS operations for dCSRmat matrices.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- INT fasp_blas_dcsr_add (dCSRmat ∗A, const REAL alpha, dCSRmat ∗B, const REAL beta, dCSRmat ∗C)

  *compute C = alpha∗A + beta∗B in CSR format*
- void fasp_blas_dcsr_axm (dCSRmat ∗A, const REAL alpha)

  *Multiply a sparse matrix A in CSR format by a scalar alpha.*
- void fasp_blas_dcsr_mxv (dCSRmat ∗A, REAL ∗x, REAL ∗y)

  *Matrix-vector multiplication y = A∗x.*
- void fasp_blas_dcsr_mxv_agg (dCSRmat ∗A, REAL ∗x, REAL ∗y)

  *Matrix-vector multiplication y = A∗x, where the entries of A are all ones.*
- void fasp_blas_dcsr_aAxpy (const REAL alpha, dCSRmat ∗A, REAL ∗x, REAL ∗y)

  *Matrix-vector multiplication y = alpha∗A∗x + y.*
- void fasp_blas_dcsr_aAxpy_agg (const REAL alpha, dCSRmat ∗A, REAL ∗x, REAL ∗y)

  *Matrix-vector multiplication y = alpha∗A∗x + y (the entries of A are all ones)*
- REAL fasp_blas_dcsr_vmv (dCSRmat ∗A, REAL ∗x, REAL ∗y)

  *vector-Matrix-vector multiplication alpha = y'∗A∗x*
- void fasp_blas_dcsr_mxm (dCSRmat ∗A, dCSRmat ∗B, dCSRmat ∗C)

  *Sparse matrix multiplication C=A∗B.*

- void fasp_blas_dcsr_rap (dCSRmat ∗R, dCSRmat ∗A, dCSRmat ∗P, dCSRmat ∗RAP)

    *Triple sparse matrix multiplication B=R∗A∗P.*
- void fasp_blas_dcsr_rap_agg (dCSRmat ∗R, dCSRmat ∗A, dCSRmat ∗P, dCSRmat ∗RAP)

    *Triple sparse matrix multiplication B=R∗A∗P.*
- void fasp_blas_dcsr_rap_agg1 (dCSRmat ∗R, dCSRmat ∗A, dCSRmat ∗P, dCSRmat ∗B)

    *Triple sparse matrix multiplication B=R∗A∗P (nonzero entries of R and P are ones)*
- void fasp_blas_dcsr_ptap (dCSRmat ∗Pt, dCSRmat ∗A, dCSRmat ∗P, dCSRmat ∗Ac)

    *Triple sparse matrix multiplication B=P'∗A∗P.*
- void fasp_blas_dcsr_rap4 (dCSRmat ∗R, dCSRmat ∗A, dCSRmat ∗P, dCSRmat ∗B, INT ∗icor_ysk)

    *Triple sparse matrix multiplication B=R∗A∗P.*
- void fasp_blas_dcsr_bandwith (dCSRmat ∗A, INT ∗bndwith)

    *Get bandwith of matrix.*

### 9.12.1 Detailed Description

BLAS operations for dCSRmat matrices.

**Note**

Sparse functions usually contain three runs. The three runs are all the same but thy serve different purpose.

Example: If you do c=a+b:

- first do a dry run to find the number of non-zeroes in the result and form ic;

- allocate space (memory) for jc and form this one;

- if you only care about a "boolean" result of the addition, you stop here;

- you call another routine, which uses ic and jc to perform the addition.

### 9.12.2 Function Documentation

#### 9.12.2.1 void fasp_blas_dcsr_aAxpy ( const REAL *alpha,* dCSRmat ∗ *A,* REAL ∗ *x,* REAL ∗ *y* )

Matrix-vector multiplication y = alpha∗A∗x + y.

**Parameters**

| alpha | REAL factor alpha |
|---|---|
| A | Pointer to dCSRmat matrix A |
| x | Pointer to array x |
| y | Pointer to array y |

**Author**

Chensong Zhang

**Date**

07/01/2009

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/26/2012

Definition at line 480 of file blas_csr.c.

**9.12.2.2   void fasp_blas_dcsr_aAxpy_agg ( const REAL** *alpha,* **dCSRmat** ∗ *A,* **REAL** ∗ *x,* **REAL** ∗ *y* **)**

Matrix-vector multiplication y = alpha∗A∗x + y (the entries of A are all ones)

**Parameters**

| alpha | REAL factor alpha |
|---|---|
| A | Pointer to dCSRmat matrix A |
| x | Pointer to array x |
| y | Pointer to array y |

**Author**

> Xiaozhe Hu

**Date**

> 02/22/2011

Modified by Chunsheng Feng, Zheng Li on 08/29/2012

Definition at line 594 of file blas_csr.c.

**9.12.2.3 void fasp_blas_dcsr_add ( dCSRmat ∗ A, const REAL alpha, dCSRmat ∗ B, const REAL beta, dCSRmat ∗ C )**

compute C = alpha∗A + beta∗B in CSR format

**Parameters**

| A | Pointer to dCSRmat matrix |
|---|---|
| alpha | REAL factor alpha |
| B | Pointer to dCSRmat matrix |
| beta | REAL factor beta |
| C | Pointer to dCSRmat matrix |

**Returns**

> FASP_SUCCESS if succeed, ERROR if not

**Author**

> Xiaozhe Hu

**Date**

> 11/07/2009

Modified by Chunsheng Feng, Zheng Li on 06/29/2012

Definition at line 48 of file blas_csr.c.

**9.12.2.4 void fasp_blas_dcsr_axm ( dCSRmat ∗ A, const REAL alpha )**

Multiply a sparse matrix A in CSR format by a scalar alpha.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dCSRmat matrix A |
| *alpha* | REAL factor alpha |

**Author**

>    Chensong Zhang

**Date**

>    07/01/2009

Modified by Chunsheng Feng, Zheng Li on 06/29/2012

Definition at line 201 of file blas_csr.c.

**9.12.2.5 fasp_blas_dcsr_bandwith ( dCSRmat ∗ A, INT ∗ bndwith )**

Get bandwith of matrix.

**Parameters**

| | |
|---:|---|
| *A* | pointer to the dCSRmat matrix |
| *bndwith* | pointer to the bandwith |

**Author**

>    Zheng Li

**Date**

>    03/22/2015

Definition at line 2000 of file blas_csr.c.

**9.12.2.6 void fasp_blas_dcsr_mxm ( dCSRmat ∗ A, dCSRmat ∗ B, dCSRmat ∗ C )**

Sparse matrix multiplication C=A∗B.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the dCSRmat matrix A |
| *B* | Pointer to the dCSRmat matrix B |
| *C* | Pointer to dCSRmat matrix equal to A∗B |

**Author**

>    Xiaozhe Hu

**Date**

>    11/07/2009

**Note**

>    This fct will be replaced! –Chensong

Definition at line 760 of file blas_csr.c.

**9.12.2.7   void fasp_blas_dcsr_mxv ( dCSRmat ∗ A, REAL ∗ x, REAL ∗ y )**

Matrix-vector multiplication y = A∗x.

**Parameters**

|   | |
|---:|---|
| *A* | Pointer to dCSRmat matrix A |
| *x* | Pointer to array x |
| *y* | Pointer to array y |

**Author**

   Chensong Zhang

**Date**

   07/01/2009

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/26/2012

Definition at line 225 of file blas_csr.c.

**9.12.2.8   void fasp_blas_dcsr_mxv_agg ( dCSRmat ∗ A, REAL ∗ x, REAL ∗ y )**

Matrix-vector multiplication y = A∗x, where the entries of A are all ones.

**Parameters**

|   | |
|---:|---|
| *A* | Pointer to dCSRmat matrix A |
| *x* | Pointer to array x |
| *y* | Pointer to array y |

**Author**

   Xiaozhe Hu

**Date**

   02/22/2011

Modified by Chunsheng Feng, Zheng Li on 08/29/2012

Definition at line 423 of file blas_csr.c.

**9.12.2.9   void fasp_blas_dcsr_ptap ( dCSRmat ∗ Pt, dCSRmat ∗ A, dCSRmat ∗ P, dCSRmat ∗ Ac )**

Triple sparse matrix multiplication B=P'∗A∗P.

**Parameters**

|   | |
|---:|---|
| *Pt* | Pointer to the restriction matrix |

| | |
|---:|---|
| *A* | Pointer to the fine coefficient matrix |
| *P* | Pointer to the prolongation matrix |
| *Ac* | Pointer to the coarse coefficient matrix (output) |

**Author**

Ludmil Zikatanov, Chensong Zhang

**Date**

05/10/2010

Modified by Chunsheng Feng, Zheng Li on 10/19/2012

**Note**

Driver to compute triple matrix product P'∗A∗P using ltz CSR format. In ltx format: ia[0]=1, ja[0] and a[0] are used as usual. When called from Fortran, ia[0], ja[0] and a[0] will be just ia(1),ja(1),a(1). For the indices, ia_ltz[k] = ia_usual[k]+1, ja_ltz[k] = ja_usual[k]+1, a_ltz[k] = a_usual[k].

Definition at line 1597 of file blas_csr.c.

**9.12.2.10 void fasp_blas_dcsr_rap ( dCSRmat ∗ R, dCSRmat ∗ A, dCSRmat ∗ P, dCSRmat ∗ RAP )**

Triple sparse matrix multiplication B=R∗A∗P.

**Parameters**

| | |
|---:|---|
| *R* | Pointer to the [dCSRmat](#) matrix R |
| *A* | Pointer to the [dCSRmat](#) matrix A |
| *P* | Pointer to the [dCSRmat](#) matrix P |
| *RAP* | Pointer to [dCSRmat](#) matrix equal to R∗A∗P |

**Author**

Xuehai Huang, Chensong Zhang

**Date**

05/10/2010

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/26/2012

**Note**

Ref. R.E. Bank and C.C. Douglas. SMMP: Sparse Matrix Multiplication Package. Advances in Computational Mathematics, 1 (1993), pp. 127-137.

Definition at line 867 of file blas_csr.c.

**9.12.2.11 void fasp_blas_dcsr_rap4 ( dCSRmat ∗ R, dCSRmat ∗ A, dCSRmat ∗ P, dCSRmat ∗ B, INT ∗ icor_ysk )**

Triple sparse matrix multiplication B=R∗A∗P.

**Parameters**

| | |
|---:|:---|
| R | pointer to the [dCSRmat] matrix |
| A | pointer to the [dCSRmat] matrix |
| P | pointer to the [dCSRmat] matrix |
| B | pointer to [dCSRmat] matrix equal to R∗A∗P |
| icor_ysk | pointer to the array |

**Author**

> Feng Chunsheng, Yue Xiaoqiang

**Date**

> 08/02/2011

**Note**

> Ref. R.E. Bank and C.C. Douglas. SMMP: Sparse Matrix Multiplication Package. Advances in Computational Mathematics, 1 (1993), pp. 127-137.

Definition at line 1699 of file blas_csr.c.

**9.12.2.12  void fasp_blas_dcsr_rap_agg ( dCSRmat ∗ R, dCSRmat ∗ A, dCSRmat ∗ P, dCSRmat ∗ RAP )**

Triple sparse matrix multiplication B=R∗A∗P.

**Parameters**

| | |
|---:|:---|
| R | Pointer to the [dCSRmat] matrix R |
| A | Pointer to the [dCSRmat] matrix A |
| P | Pointer to the [dCSRmat] matrix P |
| RAP | Pointer to [dCSRmat] matrix equal to R∗A∗P |

**Author**

> Xiaozhe Hu

**Date**

> 05/10/2010

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/26/2012

**Note**

> Ref. R.E. Bank and C.C. Douglas. SMMP: Sparse Matrix Multiplication Package. Advances in Computational Mathematics, 1 (1993), pp. 127-137.

Definition at line 1149 of file blas_csr.c.

**9.12.2.13  void fasp_blas_dcsr_rap_agg1 ( dCSRmat ∗ R, dCSRmat ∗ A, dCSRmat ∗ P, dCSRmat ∗ B )**

Triple sparse matrix multiplication B=R∗A∗P (nonzero entries of R and P are ones)

**Parameters**

| | |
|---|---|
| *R* | Pointer to the dCSRmat matrix R |
| *A* | Pointer to the dCSRmat matrix A |
| *P* | Pointer to the dCSRmat matrix P |
| *B* | Pointer to dCSRmat matrix equal to R∗A∗P |

**Author**

> Xiaozhe Hu

**Date**

> 02/21/2011

**Note**

> Ref. R.E. Bank and C.C. Douglas. SMMP: Sparse Matrix Multiplication Package. Advances in Computational Mathematics, 1 (1993), pp. 127-137.

Definition at line 1414 of file blas_csr.c.

### 9.12.2.14 REAL fasp_blas_dcsr_vmv ( dCSRmat ∗ *A,* REAL ∗ *x,* REAL ∗ *y* )

vector-Matrix-vector multiplication alpha = y'∗A∗x

**Parameters**

| | |
|---|---|
| *A* | Pointer to dCSRmat matrix A |
| *x* | Pointer to array x |
| *y* | Pointer to array y |

**Author**

> Chensong Zhang

**Date**

> 07/01/2009

Definition at line 705 of file blas_csr.c.

## 9.13 blas_csrl.c File Reference

BLAS operations for dCSRLmat matrices.

```
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- void fasp_blas_dcsrl_mxv (dCSRLmat ∗A, REAL ∗x, REAL ∗y)

    *Compute y = A∗x for a sparse matrix in CSRL format.*

### 9.13.1 Detailed Description

BLAS operations for [dCSRLmat](#) matrices.

**Note**

> For details of CSRL format, refer to "Optimizaing sparse matrix vector product computations using unroll and jam" by John Mellor-Crummey and John Garvin, Tech Report Rice Univ, Aug 2002.

### 9.13.2 Function Documentation

#### 9.13.2.1 void fasp_blas_dcsrl_mxv ( dCSRLmat ∗ A, REAL ∗ x, REAL ∗ y )

Compute y = A∗x for a sparse matrix in CSRL format.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to [dCSRLmat](#) matrix A |
| *x* | Pointer to REAL array of vector x |
| *y* | Pointer to REAL array of vector y |

**Date**

> 2011/01/07

Definition at line 28 of file blas_csrl.c.

## 9.14 blas_smat.c File Reference

BLAS operations for *small* dense matrix.

```
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- void [fasp_blas_smat_axm](#) ([REAL](#) ∗a, const [INT](#) n, const [REAL](#) alpha)

  *Compute alpha∗a, store in a.*
- void [fasp_blas_smat_add](#) ([REAL](#) ∗a, [REAL](#) ∗b, const [INT](#) n, const [REAL](#) alpha, const [REAL](#) beta, [REAL](#) ∗c)

  *Compute c = alpha∗a + beta∗b.*
- void [fasp_blas_smat_mxv_nc2](#) ([REAL](#) ∗a, [REAL](#) ∗b, [REAL](#) ∗c)

  *Compute the product of a 2∗2 matrix a and a array b, stored in c.*
- void [fasp_blas_smat_mxv_nc3](#) ([REAL](#) ∗a, [REAL](#) ∗b, [REAL](#) ∗c)

  *Compute the product of a 3∗3 matrix a and a array b, stored in c.*
- void [fasp_blas_smat_mxv_nc5](#) ([REAL](#) ∗a, [REAL](#) ∗b, [REAL](#) ∗c)

  *Compute the product of a 5∗5 matrix a and a array b, stored in c.*
- void [fasp_blas_smat_mxv_nc7](#) ([REAL](#) ∗a, [REAL](#) ∗b, [REAL](#) ∗c)

  *Compute the product of a 7∗7 matrix a and a array b, stored in c.*
- void [fasp_blas_smat_mxv](#) ([REAL](#) ∗a, [REAL](#) ∗b, [REAL](#) ∗c, const [INT](#) n)

*Compute the product of a small full matrix a and a array b, stored in c.*

- void fasp_blas_smat_mul_nc2 (REAL ∗a, REAL ∗b, REAL ∗c)

  *Compute the matrix product of two 2∗ matrices a and b, stored in c.*

- void fasp_blas_smat_mul_nc3 (REAL ∗a, REAL ∗b, REAL ∗c)

  *Compute the matrix product of two 3∗3 matrices a and b, stored in c.*

- void fasp_blas_smat_mul_nc5 (REAL ∗a, REAL ∗b, REAL ∗c)

  *Compute the matrix product of two 5∗5 matrices a and b, stored in c.*

- void fasp_blas_smat_mul_nc7 (REAL ∗a, REAL ∗b, REAL ∗c)

  *Compute the matrix product of two 7∗7 matrices a and b, stored in c.*

- void fasp_blas_smat_mul (REAL ∗a, REAL ∗b, REAL ∗c, const INT n)

  *Compute the matrix product of two small full matrices a and b, stored in c.*

- void fasp_blas_array_axpyz_nc2 (REAL a, REAL ∗x, REAL ∗y, REAL ∗z)

  *z = a∗x + y*

- void fasp_blas_array_axpyz_nc3 (const REAL a, REAL ∗x, REAL ∗y, REAL ∗z)

  *z = a∗x + y*

- void fasp_blas_array_axpyz_nc5 (const REAL a, REAL ∗x, REAL ∗y, REAL ∗z)

  *z = a∗x + y*

- void fasp_blas_array_axpyz_nc7 (const REAL a, REAL ∗x, REAL ∗y, REAL ∗z)

  *z = a∗x + y*

- void fasp_blas_array_axpy_nc2 (const REAL a, REAL ∗x, REAL ∗y)

  *y = a∗x + y, the length of x and y is 2*

- void fasp_blas_array_axpy_nc3 (const REAL a, REAL ∗x, REAL ∗y)

  *y = a∗x + y, the length of x and y is 3*

- void fasp_blas_array_axpy_nc5 (const REAL a, REAL ∗x, REAL ∗y)

  *y = a∗x + y, the length of x and y is 5*

- void fasp_blas_array_axpy_nc7 (const REAL a, REAL ∗x, REAL ∗y)

  *y = a∗x + y, the length of x and y is 7*

- void fasp_blas_smat_ypAx_nc2 (REAL ∗A, REAL ∗x, REAL ∗y)

  *Compute y := y + Ax, where 'A' is a 2∗2 dense matrix.*

- void fasp_blas_smat_ypAx_nc3 (REAL ∗A, REAL ∗x, REAL ∗y)

  *Compute y := y + Ax, where 'A' is a 3∗3 dense matrix.*

- void fasp_blas_smat_ypAx_nc5 (REAL ∗A, REAL ∗x, REAL ∗y)

  *Compute y := y + Ax, where 'A' is a 5∗5 dense matrix.*

- void fasp_blas_smat_ypAx_nc7 (REAL ∗A, REAL ∗x, REAL ∗y)

  *Compute y := y + Ax, where 'A' is a 7∗7 dense matrix.*

- void fasp_blas_smat_ypAx (REAL ∗A, REAL ∗x, REAL ∗y, const INT n)

  *Compute y := y + Ax, where 'A' is a n∗n dense matrix.*

- void fasp_blas_smat_ymAx_nc2 (REAL ∗A, REAL ∗x, REAL ∗y)

  *Compute y := y - Ax, where 'A' is a n∗n dense matrix.*

- void fasp_blas_smat_ymAx_nc3 (REAL ∗A, REAL ∗x, REAL ∗y)

  *Compute y := y - Ax, where 'A' is a n∗n dense matrix.*

- void fasp_blas_smat_ymAx_nc5 (REAL ∗A, REAL ∗x, REAL ∗y)

  *Compute y := y - Ax, where 'A' is a n∗n dense matrix.*

- void fasp_blas_smat_ymAx_nc7 (REAL ∗A, REAL ∗x, REAL ∗y)

  *Compute y := y - Ax, where 'A' is a 7∗7 dense matrix.*

- void fasp_blas_smat_ymAx (REAL ∗A, REAL ∗x, REAL ∗y, INT n)

  *Compute y := y - Ax, where 'A' is a n∗n dense matrix.*

- void fasp_blas_smat_aAxpby (const REAL alpha, REAL ∗A, REAL ∗x, const REAL beta, REAL ∗y, const INT n)

    *Compute y:=alpha∗A∗x + beta∗y.*
- void fasp_blas_smat_ymAx_ns2 (REAL ∗A, REAL ∗x, REAL ∗y)

    *Compute ys := ys - Ass∗xs, where 'A' is a 2∗2 dense matrix, Ass is its saturaton part 1∗1.*
- void fasp_blas_smat_ymAx_ns3 (REAL ∗A, REAL ∗x, REAL ∗y)

    *Compute ys := ys - Ass∗xs, where 'A' is a 3∗3 dense matrix, Ass is its saturaton part 2∗2.*
- void fasp_blas_smat_ymAx_ns5 (REAL ∗A, REAL ∗x, REAL ∗y)

    *Compute ys := ys - Ass∗xs, where 'A' is a 5∗5 dense matrix, Ass is its saturaton part 4∗4.*
- void fasp_blas_smat_ymAx_ns7 (REAL ∗A, REAL ∗x, REAL ∗y)

    *Compute ys := ys - Ass∗xs, where 'A' is a 7∗7 dense matrix, Ass is its saturaton part 6∗6.*
- void fasp_blas_smat_ymAx_ns (REAL ∗A, REAL ∗x, REAL ∗y, const INT n)

    *Compute ys := ys - Ass∗xs, where 'A' is a n∗n dense matrix, Ass is its saturaton part (n-1)∗(n-1).*

### 9.14.1 Detailed Description

BLAS operations for *small* dense matrix.

### 9.14.2 Function Documentation

#### 9.14.2.1 void fasp_blas_array_axpy_nc2 ( const REAL *a,* REAL ∗ *x,* REAL ∗ *y* )

y = a∗x + y, the length of x and y is 2

**Parameters**

| | |
|---|---|
| *a* | REAL factor a |
| *x* | Pointer to the original array |
| *y* | Pointer to the destination array |

**Author**

Xiaozhe Hu

**Date**

18/11/2011

Definition at line 683 of file blas_smat.c.

#### 9.14.2.2 void fasp_blas_array_axpy_nc3 ( const REAL *a,* REAL ∗ *x,* REAL ∗ *y* )

y = a∗x + y, the length of x and y is 3

**Parameters**

| | |
|---|---|
| *a* | REAL factor a |

| | | |
|---|---|---|
| *x* | Pointer to the original array | |
| *y* | Pointer to the destination array | |

**Author**

   Xiaozhe Hu, Shiquan Zhang

**Date**

   05/01/2010

Definition at line 706 of file blas_smat.c.

**9.14.2.3   void fasp_blas_array_axpy_nc5 ( const REAL *a,* REAL ∗ *x,* REAL ∗ *y* )**

y = a∗x + y, the length of x and y is 5

**Parameters**

| | |
|---|---|
| *a* | REAL factor a |
| *x* | Pointer to the original array |
| *y* | Pointer to the destination array |

**Author**

   Xiaozhe Hu, Shiquan Zhang

**Date**

   05/01/2010

Definition at line 735 of file blas_smat.c.

**9.14.2.4   void fasp_blas_array_axpy_nc7 ( const REAL *a,* REAL ∗ *x,* REAL ∗ *y* )**

y = a∗x + y, the length of x and y is 7

**Parameters**

| | |
|---|---|
| *a* | REAL factor a |
| *x* | Pointer to the original array |
| *y* | Pointer to the destination array |

**Author**

   Xiaozhe Hu, Shiquan Zhang

**Date**

   05/01/2010

Definition at line 782 of file blas_smat.c.

**9.14.2.5   void fasp_blas_array_axpyz_nc2 ( REAL *a,* REAL ∗ *x,* REAL ∗ *y,* REAL ∗ *z* )**

z = a∗x + y

**Parameters**

| | | |
|---:|---|---|
| *a* | REAL factor a | |
| *x* | Pointer to the original array 1 | |
| *y* | Pointer to the original array 2 | |
| *z* | Pointer to the destination array | |

**Author**

> Xiaozhe Hu

**Date**

> 18/11/2011

**Note**

> z is the third array and the length of x, y and z is 2

Definition at line 498 of file blas_smat.c.

**9.14.2.6    void fasp_blas_array_axpyz_nc3 ( const REAL *a*,  REAL ∗ *x*,  REAL ∗ *y*,  REAL ∗ *z* )**

z = a∗x + y

**Parameters**

| | | |
|---:|---|---|
| *a* | REAL factor a | |
| *x* | Pointer to the original array 1 | |
| *y* | Pointer to the original array 2 | |
| *z* | Pointer to the destination array | |

**Author**

> Xiaozhe Hu, Shiquan Zhang

**Date**

> 05/01/2010

**Note**

> z is the third array and the length of x, y and z is 3

Definition at line 525 of file blas_smat.c.

**9.14.2.7    void fasp_blas_array_axpyz_nc5 ( const REAL *a*,  REAL ∗ *x*,  REAL ∗ *y*,  REAL ∗ *z* )**

z = a∗x + y

**Parameters**

| | | |
|---:|---|---|
| *a* | REAL factor a | |
| *x* | Pointer to the original array 1 | |
| *y* | Pointer to the original array 2 | |
| *z* | Pointer to the destination array | |

**Author**

> Xiaozhe Hu, Shiquan Zhang

**Date**

> 05/01/2010

**Note**

> z is the third array and the length of x, y and z is 5

Definition at line 558 of file blas_smat.c.

**9.14.2.8   void fasp_blas_array_axpyz_nc7 ( const REAL *a*, REAL ∗ *x*, REAL ∗ *y*, REAL ∗ *z* )**

z = a∗x + y

**Parameters**

| | | |
|---:|---|---|
| *a* | REAL factor a | |
| *x* | Pointer to the original array 1 | |
| *y* | Pointer to the original array 2 | |
| *z* | Pointer to the destination array | |

**Author**

> Xiaozhe Hu, Shiquan Zhang

**Date**

> 05/01/2010

**Note**

> z is the third array and the length of x, y and z is 7

Definition at line 609 of file blas_smat.c.

**9.14.2.9   void fasp_blas_smat_aAxpby ( const REAL *alpha*, REAL ∗ *A*, REAL ∗ *x*, const REAL *beta*, REAL ∗ *y*, const INT *n* )**

Compute y:=alpha∗A∗x + beta∗y.

**Parameters**

| | |
|---|---|
| *alpha* | REAL factor alpha |
| *A* | Pointer to the REAL array which stands for a n∗n full matrix |
| *x* | Pointer to the REAL array with length n |
| *beta* | REAL factor beta |
| *y* | Pointer to the REAL array with length n |
| *n* | Length of array x and y |

**Author**

Zhiyang Zhou

**Date**

2010/10/25

Definition at line 1306 of file blas_smat.c.

**9.14.2.10   void fasp_blas_smat_add ( REAL ∗ *a,* REAL ∗ *b,* const INT *n,* const REAL *alpha,* const REAL *beta,* REAL ∗ *c* )**

Compute c = alpha∗a + beta∗b.

**Parameters**

| | |
|---|---|
| *a* | Pointer to the REAL array which stands a n∗n matrix |
| *b* | Pointer to the REAL array which stands a n∗n matrix |
| *n* | Dimension of the matrix |
| *alpha* | Scalar |
| *beta* | Scalar |
| *c* | Pointer to the REAL array which stands a n∗n matrix |

**Author**

Xiaozhe Hu

**Date**

05/26/2014

Definition at line 52 of file blas_smat.c.

**9.14.2.11   void fasp_blas_smat_axm ( REAL ∗ *a,* const INT *n,* const REAL *alpha* )**

Compute alpha∗a, store in a.

**Parameters**

| | |
|---|---|
| *a* | Pointer to the REAL array which stands a n∗n matrix |

| | |
|---|---|
| *n* | Dimension of the matrix |
| *alpha* | Scalar |

**Author**

Xiaozhe Hu

**Date**

05/26/2014

Definition at line 24 of file blas_smat.c.

**9.14.2.12  void fasp_blas_smat_mul ( REAL ∗ *a,* REAL ∗ *b,* REAL ∗ *c,* const INT *n* )**

Compute the matrix product of two small full matrices a and b, stored in c.

**Parameters**

| | |
|---|---|
| *a* | Pointer to the REAL array which stands a n∗n matrix |
| *b* | Pointer to the REAL array which stands a n∗n matrix |
| *c* | Pointer to the REAL array which stands a n∗n matrix |
| *n* | Dimension of the matrix |

**Author**

Xiaozhe Hu, Shiquan Zhang

**Date**

04/21/2010

Definition at line 446 of file blas_smat.c.

**9.14.2.13  void fasp_blas_smat_mul_nc2 ( REAL ∗ *a,* REAL ∗ *b,* REAL ∗ *c* )**

Compute the matrix product of two 2∗ matrices a and b, stored in c.

**Parameters**

| | |
|---|---|
| *a* | Pointer to the REAL array which stands a n∗n matrix |
| *b* | Pointer to the REAL array which stands a n∗n matrix |
| *c* | Pointer to the REAL array which stands a n∗n matrix |

**Author**

Xiaozhe Hu

**Date**

18/11/2011

Definition at line 231 of file blas_smat.c.

**9.14.2.14** **void fasp_blas_smat_mul_nc3 ( REAL $*$ _a,_ REAL $*$ _b,_ REAL $*$ _c_ )**

Compute the matrix product of two 3$*$3 matrices a and b, stored in c.

**Parameters**

| | |
|---:|---|
| *a* | Pointer to the REAL array which stands a n∗n matrix |
| *b* | Pointer to the REAL array which stands a n∗n matrix |
| *c* | Pointer to the REAL array which stands a n∗n matrix |

**Author**

> Xiaozhe Hu, Shiquan Zhang

**Date**

> 05/01/2010

Definition at line 260 of file blas_smat.c.

**9.14.2.15 void fasp_blas_smat_mul_nc5 ( REAL ∗ *a*, REAL ∗ *b*, REAL ∗ *c* )**

Compute the matrix product of two 5∗5 matrices a and b, stored in c.

**Parameters**

| | |
|---:|---|
| *a* | Pointer to the REAL array which stands a 5∗5 matrix |
| *b* | Pointer to the REAL array which stands a 5∗5 matrix |
| *c* | Pointer to the REAL array which stands a 5∗5 matrix |

**Author**

> Xiaozhe Hu, Shiquan Zhang

**Date**

> 05/01/2010

Definition at line 297 of file blas_smat.c.

**9.14.2.16 void fasp_blas_smat_mul_nc7 ( REAL ∗ *a*, REAL ∗ *b*, REAL ∗ *c* )**

Compute the matrix product of two 7∗7 matrices a and b, stored in c.

**Parameters**

| | |
|---:|---|
| *a* | Pointer to the REAL array which stands a 7∗7 matrix |
| *b* | Pointer to the REAL array which stands a 7∗7 matrix |
| *c* | Pointer to the REAL array which stands a 7∗7 matrix |

**Author**

> Xiaozhe Hu, Shiquan Zhang

**Date**

> 05/01/2010

Definition at line 356 of file blas_smat.c.

**9.14.2.17   void fasp_blas_smat_mxv (  REAL ∗ a,  REAL ∗ b,  REAL ∗ c,  const INT n  )**

Compute the product of a small full matrix a and a array b, stored in c.

**Parameters**

| | |
|---:|:---|
| *a* | Pointer to the REAL array which stands a n∗n matrix |
| *b* | Pointer to the REAL array with length n |
| *c* | Pointer to the REAL array with length n |
| *n* | Dimension of the matrix |

**Author**

> Xiaozhe Hu, Shiquan Zhang

**Date**

> 04/21/2010

Definition at line 181 of file blas_smat.c.

**9.14.2.18   void fasp_blas_smat_mxv_nc2 ( REAL ∗ *a,* REAL ∗ *b,* REAL ∗ *c* )**

Compute the product of a 2∗2 matrix a and a array b, stored in c.

**Parameters**

| | |
|---:|:---|
| *a* | Pointer to the REAL array which stands a 2∗2 matrix |
| *b* | Pointer to the REAL array with length 2 |
| *c* | Pointer to the REAL array with length 2 |

**Author**

> Xiaozhe Hu

**Date**

> 18/11/2010

Definition at line 81 of file blas_smat.c.

**9.14.2.19   void fasp_blas_smat_mxv_nc3 ( REAL ∗ *a,* REAL ∗ *b,* REAL ∗ *c* )**

Compute the product of a 3∗3 matrix a and a array b, stored in c.

**Parameters**

| | |
|---:|:---|
| *a* | Pointer to the REAL array which stands a 3∗3 matrix |
| *b* | Pointer to the REAL array with length 3 |
| *c* | Pointer to the REAL array with length 3 |

**Author**

> Xiaozhe Hu, Shiquan Zhang

**Date**

> 05/01/2010

Definition at line 103 of file blas_smat.c.

**9.14.2.20   void fasp_blas_smat_mxv_nc5 ( REAL ∗ a, REAL ∗ b, REAL ∗ c )**

Compute the product of a 5∗5 matrix a and a array b, stored in c.

**Parameters**

| | |
|---|---|
| *a* | Pointer to the REAL array which stands a 5∗5 matrix |
| *b* | Pointer to the REAL array with length 5 |
| *c* | Pointer to the REAL array with length 5 |

**Author**

Xiaozhe Hu, Shiquan Zhang

**Date**

05/01/2010

Definition at line 126 of file blas_smat.c.

**9.14.2.21   void fasp_blas_smat_mxv_nc7 ( REAL ∗ a, REAL ∗ b, REAL ∗ c )**

Compute the product of a 7∗7 matrix a and a array b, stored in c.

**Parameters**

| | |
|---|---|
| *a* | Pointer to the REAL array which stands a 7∗7 matrix |
| *b* | Pointer to the REAL array with length 7 |
| *c* | Pointer to the REAL array with length 7 |

**Author**

Xiaozhe Hu, Shiquan Zhang

**Date**

05/01/2010

Definition at line 152 of file blas_smat.c.

**9.14.2.22   void fasp_blas_smat_ymAx ( REAL ∗ A, REAL ∗ x, REAL ∗ y, INT n )**

Compute y := y - Ax, where 'A' is a n∗n dense matrix.

**Parameters**

| | |
|---|---|
| *A* | Pointer to the n∗n dense matrix |
| *x* | Pointer to the REAL array with length n |
| *y* | Pointer to the REAL array with length n |
| *n* | the dimension of the dense matrix |

**Author**

Zhiyang Zhou, Xiaozhe Hu

**Date**

2010/10/25

Definition at line 1205 of file blas_smat.c.

**9.14.2.23   void fasp_blas_smat_ymAx_nc2 (  REAL $*$ *A,*  REAL $*$ *x,*  REAL $*$ *y* )**

Compute y := y - Ax, where 'A' is a n$*$n dense matrix.

**Parameters**

| | | |
|---:|---|---|
| *A* | Pointer to the 2∗2 dense matrix | |
| *x* | Pointer to the REAL array with length 3 | |
| *y* | Pointer to the REAL array with length 3 | |

**Author**

> Xiaozhe Hu

**Date**

> 18/11/2011

**Note**

> Works for 2-component

Definition at line 1075 of file blas_smat.c.

**9.14.2.24 void fasp_blas_smat_ymAx_nc3 ( REAL ∗ *A,* REAL ∗ *x,* REAL ∗ *y* )**

Compute y := y - Ax, where 'A' is a n∗n dense matrix.

**Parameters**

| | | |
|---:|---|---|
| *A* | Pointer to the 3∗3 dense matrix | |
| *x* | Pointer to the REAL array with length 3 | |
| *y* | Pointer to the REAL array with length 3 | |

**Author**

> Xiaozhe Hu, Zhiyang Zhou

**Date**

> 01/06/2011

**Note**

> Works for 3-component

Definition at line 1103 of file blas_smat.c.

**9.14.2.25 void fasp_blas_smat_ymAx_nc5 ( REAL ∗ *A,* REAL ∗ *x,* REAL ∗ *y* )**

Compute y := y - Ax, where 'A' is a n∗n dense matrix.

**Parameters**

| | | |
|---:|:---|:---|
| *A* | Pointer to the 5∗5 dense matrix | |
| *x* | Pointer to the REAL array with length 5 | |
| *y* | Pointer to the REAL array with length 5 | |

**Author**

> Xiaozhe Hu, Zhiyang Zhou

**Date**

> 01/06/2011

**Note**

> Works for 5-component

Definition at line 1133 of file blas_smat.c.

### 9.14.2.26   void fasp_blas_smat_ymAx_nc7 ( REAL ∗ *A,* REAL ∗ *x,* REAL ∗ *y* )

Compute y := y - Ax, where 'A' is a 7∗7 dense matrix.

**Parameters**

| | | |
|---:|:---|:---|
| *A* | Pointer to the 7∗7 dense matrix | |
| *x* | Pointer to the REAL array with length 7 | |
| *y* | Pointer to the REAL array with length 7 | |

**Author**

> Xiaozhe Hu, Zhiyang Zhou

**Date**

> 01/06/2011

**Note**

> Works for 7-component

Definition at line 1167 of file blas_smat.c.

### 9.14.2.27   void fasp_blas_smat_ymAx_ns ( REAL ∗ *A,* REAL ∗ *x,* REAL ∗ *y,* const INT *n* )

Compute ys := ys - Ass∗xs, where 'A' is a n∗n dense matrix, Ass is its saturaton part (n-1)∗(n-1).

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to the n∗n dense matrix |
| *x* | Pointer to the REAL array with length n-1 |
| *y* | Pointer to the REAL array with length n-1 |
| *n* | the dimension of the dense matrix |

**Author**

Xiaozhe Hu

**Date**

2010/10/25

**Note**

Only for block smoother for saturation block without explictly use saturation block!!

Definition at line 1480 of file blas_smat.c.

**9.14.2.28   void fasp_blas_smat_ymAx_ns2 (  REAL ∗ A,  REAL ∗ x,  REAL ∗ y )**

Compute ys := ys - Ass∗xs, where 'A' is a 2∗2 dense matrix, Ass is its saturaton part 1∗1.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to the 2∗2 dense matrix |
| *x* | Pointer to the REAL array with length 1 |
| *y* | Pointer to the REAL array with length 1 |

**Author**

Xiaozhe Hu

**Date**

2011/11/18

**Note**

Works for 2-component (Xiaozhe) Only for block smoother for saturation block without explictly use saturation block!!

Definition at line 1356 of file blas_smat.c.

**9.14.2.29   void fasp_blas_smat_ymAx_ns3 (  REAL ∗ A,  REAL ∗ x,  REAL ∗ y )**

Compute ys := ys - Ass∗xs, where 'A' is a 3∗3 dense matrix, Ass is its saturaton part 2∗2.

**Parameters**

| | | |
|---:|---|---|
| *A* | Pointer to the 3∗3 dense matrix | |
| *x* | Pointer to the REAL array with length 2 | |
| *y* | Pointer to the REAL array with length 2 | |

**Author**

Xiaozhe Hu

**Date**

2010/10/25

**Note**

Works for 3-component (Xiaozhe) Only for block smoother for saturation block without explictly use saturation block!!

Definition at line 1380 of file blas_smat.c.

**9.14.2.30  void fasp_blas_smat_ymAx_ns5 ( REAL ∗ A, REAL ∗ x, REAL ∗ y )**

Compute ys := ys - Ass∗xs, where 'A' is a 5∗5 dense matrix, Ass is its saturaton part 4∗4.

**Parameters**

| | | |
|---:|---|---|
| *A* | Pointer to the 5∗5 dense matrix | |
| *x* | Pointer to the REAL array with length 4 | |
| *y* | Pointer to the REAL array with length 4 | |

**Author**

Xiaozhe Hu

**Date**

2010/10/25

**Note**

Works for 5-component (Xiaozhe) Only for block smoother for saturation block without explictly use saturation block!!

Definition at line 1408 of file blas_smat.c.

**9.14.2.31  void fasp_blas_smat_ymAx_ns7 ( REAL ∗ A, REAL ∗ x, REAL ∗ y )**

Compute ys := ys - Ass∗xs, where 'A' is a 7∗7 dense matrix, Ass is its saturaton part 6∗6.

**Parameters**

| | | |
|---|---|---|
| *A* | Pointer to the 7∗7 dense matrix | |
| *x* | Pointer to the REAL array with length 6 | |
| *y* | Pointer to the REAL array with length 6 | |

**Author**

> Xiaozhe Hu

**Date**

> 2010/10/25

**Note**

> Works for 7-component (Xiaozhe) Only for block smoother for saturation block without explictly use saturation block!!

Definition at line 1442 of file blas_smat.c.

**9.14.2.32    void fasp_blas_smat_ypAx ( REAL ∗ A, REAL ∗ x, REAL ∗ y, const INT n )**

Compute y := y + Ax, where 'A' is a n∗n dense matrix.

**Parameters**

| | | |
|---|---|---|
| *A* | Pointer to the n∗n dense matrix | |
| *x* | Pointer to the REAL array with length n | |
| *y* | Pointer to the REAL array with length n | |
| *n* | Dimension of the dense matrix | |

**Author**

> Zhiyang Zhou

**Date**

> 2010/10/25

Definition at line 974 of file blas_smat.c.

**9.14.2.33    void fasp_blas_smat_ypAx_nc2 ( REAL ∗ A, REAL ∗ x, REAL ∗ y )**

Compute y := y + Ax, where 'A' is a 2∗2 dense matrix.

**Parameters**

| | | |
|---|---|---|
| *A* | Pointer to the 3∗3 dense matrix | |

| | |
|---:|---|
| *x* | Pointer to the REAL array with length 3 |
| *y* | Pointer to the REAL array with length 3 |

**Author**

    Xiaozhe Hu

**Date**

    2011/11/18

Definition at line 855 of file blas_smat.c.

**9.14.2.34   void fasp_blas_smat_ypAx_nc3 ( REAL ∗ *A,* REAL ∗ *x,* REAL ∗ *y* )**

Compute y := y + Ax, where 'A' is a 3∗3 dense matrix.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the 3∗3 dense matrix |
| *x* | Pointer to the REAL array with length 3 |
| *y* | Pointer to the REAL array with length 3 |

**Author**

    Zhiyang Zhou, Xiaozhe Hu

**Date**

    2010/10/25

Definition at line 881 of file blas_smat.c.

**9.14.2.35   void fasp_blas_smat_ypAx_nc5 ( REAL ∗ *A,* REAL ∗ *x,* REAL ∗ *y* )**

Compute y := y + Ax, where 'A' is a 5∗5 dense matrix.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the 5∗5 dense matrix |
| *x* | Pointer to the REAL array with length 5 |
| *y* | Pointer to the REAL array with length 5 |

**Author**

    Zhiyang Zhou, Xiaozhe Hu

**Date**

    2010/10/25

Definition at line 908 of file blas_smat.c.

**9.14.2.36   void fasp_blas_smat_ypAx_nc7 ( REAL ∗ *A,* REAL ∗ *x,* REAL ∗ *y* )**

Compute y := y + Ax, where 'A' is a 7∗7 dense matrix.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the 7∗7 dense matrix |
| *x* | Pointer to the REAL array with length 7 |
| *y* | Pointer to the REAL array with length 7 |

**Author**

>   Zhiyang Zhou, Xiaozhe Hu

**Date**

>   2010/10/25

Definition at line 939 of file blas_smat.c.


## 9.15  blas_str.c File Reference

BLAS operations for dSTRmat matrices.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- void fasp_blas_dstr_aAxpy (REAL alpha, dSTRmat ∗A, REAL ∗x, REAL ∗y)

    *Matrix-vector multiplication y = alpha∗A∗x + y.*
- void fasp_blas_dstr_mxv (dSTRmat ∗A, REAL ∗x, REAL ∗y)

    *Matrix-vector multiplication y = A∗x.*
- INT fasp_dstr_diagscale (dSTRmat ∗A, dSTRmat ∗B)

    *B=D$^{\wedge}${-1}A.*


### 9.15.1  Detailed Description

BLAS operations for dSTRmat matrices.


### 9.15.2  Function Documentation

#### 9.15.2.1  void fasp_blas_dstr_aAxpy ( REAL *alpha,* dSTRmat ∗ *A,* REAL ∗ *x,* REAL ∗ *y* )

Matrix-vector multiplication y = alpha∗A∗x + y.

**Parameters**

| | |
|---:|---|
| *alpha* | REAL factor alpha |
| *A* | Pointer to dSTRmat matrix |
| *x* | Pointer to REAL array |
| *y* | Pointer to REAL array |

**Author**

    Zhiyang Zhou, Xiaozhe Hu, Shiquan Zhang

**Date**

    2010/10/15

Definition at line 47 of file blas_str.c.

**9.15.2.2   void fasp_blas_dstr_mxv ( dSTRmat ∗ A, REAL ∗ x, REAL ∗ y )**

Matrix-vector multiplication y = A∗x.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dSTRmat matrix |
| *x* | Pointer to REAL array |
| *y* | Pointer to REAL array |

**Author**

    Chensong Zhang

**Date**

    04/27/2013

Definition at line 117 of file blas_str.c.

**9.15.2.3   INT fasp_dstr_diagscale ( dSTRmat ∗ A, dSTRmat ∗ B )**

B=D$^{-1}$A.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to a 'dSTRmat' type matrix A |
| *B* | Pointer to a 'dSTRmat' type matrix B |

**Author**

    Shiquan Zhang

**Date**

    2010/10/15

Modified by Chunsheng Feng, Zheng Li

**Date**

08/30/2012

Definition at line 142 of file blas_str.c.

## 9.16 blas_vec.c File Reference

BLAS operations for vectors.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- void fasp_blas_dvec_axpy (const REAL a, dvector ∗x, dvector ∗y)

  *y = a∗x + y*
- void fasp_blas_dvec_axpyz (const REAL a, dvector ∗x, dvector ∗y, dvector ∗z)

  *z = a∗x + y, z is a third vector (z is cleared)*
- REAL fasp_blas_dvec_dotprod (dvector ∗x, dvector ∗y)

  *Inner product of two vectors (x,y)*
- REAL fasp_blas_dvec_relerr (dvector ∗x, dvector ∗y)

  *Relative error of two dvector x and y.*
- REAL fasp_blas_dvec_norm1 (dvector ∗x)

  *L1 norm of dvector x.*
- REAL fasp_blas_dvec_norm2 (dvector ∗x)

  *L2 norm of dvector x.*
- REAL fasp_blas_dvec_norminf (dvector ∗x)

  *Linf norm of dvector x.*

### 9.16.1 Detailed Description

BLAS operations for vectors.

### 9.16.2 Function Documentation

#### 9.16.2.1 void fasp_blas_dvec_axpy ( const REAL *a,* dvector ∗ *x,* dvector ∗ *y* )

y = a∗x + y

**Parameters**

| | |
|---|---|
| *a* | REAL factor a |

| | |
|---:|---|
| *x* | Pointer to dvector x |
| *y* | Pointer to dvector y |

**Author**

> Chensong Zhang

**Date**

> 07/01/209

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Definition at line 33 of file blas_vec.c.

**9.16.2.2   void fasp_blas_dvec_axpyz ( const REAL *a,  dvector ∗ x,  dvector ∗ y,  dvector ∗ z )**

z = a∗x + y, z is a third vector (z is cleared)

**Parameters**

| | |
|---:|---|
| *a* | REAL factor a |
| *x* | Pointer to dvector x |
| *y* | Pointer to dvector y |
| *z* | Pointer to dvector z |

**Author**

> Chensong Zhang

**Date**

> 07/01/209

Modified by Chunsheng Feng, Xiaoqiang Yue

**Date**

> 05/23/2012

Definition at line 85 of file blas_vec.c.

**9.16.2.3   REAL fasp_blas_dvec_dotprod ( dvector ∗ x,  dvector ∗ y )**

Inner product of two vectors (x,y)

**Parameters**

| | |
|---:|---|
| *x* | Pointer to dvector x |

| | | |
|---|---|---|
| *y* | Pointer to dvector y | |

**Returns**

Inner product

**Author**

Chensong Zhang

**Date**

07/01/209

Modified by Chunsheng Feng, Xiaoqiang Yue

**Date**

05/23/2012

Definition at line 121 of file blas_vec.c.

**9.16.2.4  REAL fasp_blas_dvec_norm1 ( dvector ∗ *x* )**

L1 norm of dvector x.

**Parameters**

| | | |
|---|---|---|
| *x* | Pointer to dvector x | |

**Returns**

L1 norm of x

**Author**

Chensong Zhang

**Date**

07/01/209

Modified by Chunsheng Feng, Xiaoqiang Yue

**Date**

05/23/2012

Definition at line 222 of file blas_vec.c.

**9.16.2.5  REAL fasp_blas_dvec_norm2 ( dvector ∗ *x* )**

L2 norm of dvector x.

**Parameters**

| | |
|---|---|
| *x* | Pointer to dvector x |

**Returns**

L2 norm of x

**Author**

Chensong Zhang

**Date**

07/01/209

Modified by Chunsheng Feng, Xiaoqiang Yue

**Date**

05/23/2012

Definition at line 265 of file blas_vec.c.

### 9.16.2.6 REAL fasp_blas_dvec_norminf ( dvector ∗ x )

Linf norm of dvector x.

**Parameters**

| | |
|---|---|
| *x* | Pointer to dvector x |

**Returns**

L_inf norm of x

**Author**

Chensong Zhang

**Date**

07/01/209

Definition at line 305 of file blas_vec.c.

### 9.16.2.7 REAL fasp_blas_dvec_relerr ( dvector ∗ x, dvector ∗ y )

Relative error of two dvector x and y.

**Parameters**

| | | |
|---|---|---|
| *x* | Pointer to dvector x |
| *y* | Pointer to dvector y |

**Returns**

relative error ||x-y||/||x||

**Author**

Chensong Zhang

**Date**

07/01/209

Modified by Chunsheng Feng, Xiaoqiang Yue

**Date**

05/23/2012

Definition at line 167 of file blas_vec.c.

## 9.17 checkmat.c File Reference

Check matrix properties.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- INT fasp_check_diagpos (dCSRmat ∗A)

    *Check positivity of diagonal entries of a CSR sparse matrix.*
- SHORT fasp_check_diagzero (dCSRmat ∗A)

    *Check wether a CSR sparse matrix has diagonal entries that are very close to zero.*
- INT fasp_check_diagdom (dCSRmat ∗A)

    *Check whether a matrix is diagonal dominant.*
- INT fasp_check_symm (dCSRmat ∗A)

    *Check symmetry of a sparse matrix of CSR format.*
- SHORT fasp_check_dCSRmat (dCSRmat ∗A)

    *Check whether an dCSRmat matrix is valid or not.*
- SHORT fasp_check_iCSRmat (iCSRmat ∗A)

    *Check whether an iCSRmat matrix is valid or not.*

### 9.17.1  Detailed Description

Check matrix properties.

### 9.17.2  Function Documentation

#### 9.17.2.1  SHORT fasp_check_dCSRmat ( dCSRmat ∗ *A* )

Check whether an dCSRmat matrix is valid or not.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the matrix in dCSRmat format |

**Author**

> Shuo Zhang

**Date**

> 03/29/2009

Definition at line 275 of file checkmat.c.

#### 9.17.2.2  INT fasp_check_diagdom ( dCSRmat ∗ *A* )

Check whether a matrix is diagonal dominant.

INT fasp_check_diagdom (dCSRmat ∗A)

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the dCSRmat matrix |

**Returns**

> Number of the rows which are diagonal dominant

**Note**

> The routine chechs whether the sparse matrix is diagonal dominant on every row. It will print out the percentage of the rows which are diagonal dominant and which are not; the routine will return the number of the rows which are diagonal dominant.

**Author**

> Shuo Zhang

**Date**

> 03/29/2009

Definition at line 108 of file checkmat.c.

**9.17.2.3   INT fasp_check_diagpos ( dCSRmat ∗ _A_ )**

Check positivity of diagonal entries of a CSR sparse matrix.

**Parameters**

| | | |
|---|---|---|
| *A* | Pointer to dCSRmat matrix | |

**Returns**

Number of negative diagonal entries

**Author**

Shuo Zhang

**Date**

03/29/2009

Definition at line 27 of file checkmat.c.

**9.17.2.4 SHORT fasp_check_diagzero ( dCSRmat ∗ *A* )**

Check wether a CSR sparse matrix has diagonal entries that are very close to zero.

**Parameters**

| | | |
|---|---|---|
| *A* | pointr to the dCSRmat matrix | |

**Returns**

FASP_SUCCESS if no diagonal entry is clase to zero, else ERROR

**Author**

Shuo Zhang

**Date**

03/29/2009

Definition at line 64 of file checkmat.c.

**9.17.2.5 SHORT fasp_check_iCSRmat ( iCSRmat ∗ *A* )**

Check whether an iCSRmat matrix is valid or not.

**Parameters**

| | | |
|---|---|---|
| *A* | Pointer to the matrix in iCSRmat format | |

**Author**

Shuo Zhang

**Date**

03/29/2009

Definition at line 309 of file checkmat.c.

**9.17.2.6   INT fasp_check_symm ( dCSRmat ∗ *A* )**

Check symmetry of a sparse matrix of CSR format.

**Parameters**

| | |
|---|---|
| *A* | Pointer to the dCSRmat matrix |

**Returns**

  1 and 2 if the structure of the matrix is not symmetric; 0 if the structure of the matrix is symmetric,

**Note**

  Print the maximal relative difference between matrix and its transpose.

**Author**

  Shuo Zhang

**Date**

  03/29/2009

Definition at line 153 of file checkmat.c.

## 9.18 coarsening_cr.c File Reference

Coarsening with Brannick-Falgout strategy.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- • INT fasp_amg_coarsening_cr (INT i_0, INT i_n, dCSRmat ∗A, ivector ∗vertices, AMG_param ∗param)

    *CR coarsening.*

### 9.18.1 Detailed Description

Coarsening with Brannick-Falgout strategy.

### 9.18.2 Function Documentation

#### 9.18.2.1 INT fasp_amg_coarsening_cr ( INT *i_0,* INT *i_n,* dCSRmat ∗ *A,* ivector ∗ *vertices,* AMG_param ∗ *param* )

CR coarsening.

**Parameters**

| | |
|---:|:---|
| *i_0* | Starting index |
| *i_n* | Ending index |
| *A* | Pointer to dCSRmat: the coefficient matrix (index starts from 0) |
| *vertices* | Pointer to CF, 0: fpt (current level) or 1: cpt |
| *param* | Pointer to AMG_param: AMG parameters |

**Returns**

Number of coarse level points

**Author**

James Brannick

**Date**

04/21/2010

Modified by Chunsheng Feng, Zheng Li on 10/14/2012 CR STAGES

Definition at line 42 of file coarsening_cr.c.

## 9.19   coarsening_rs.c File Reference

Coarsening with a modified Ruge-Stuben strategy.

```
#include "fasp.h"
#include "fasp_functs.h"
#include "linklist.inl"
```

**Functions**

- SHORT fasp_amg_coarsening_rs (dCSRmat ∗A, ivector ∗vertices, dCSRmat ∗P, iCSRmat ∗S, AMG_param ∗param)

  *Standard and aggressive coarsening schemes.*

### 9.19.1   Detailed Description

Coarsening with a modified Ruge-Stuben strategy.

**Note**

Ref Multigrid by U. Trottenberg, C. W. Oosterlee and A. Schuller Appendix P475 A.7 (by A. Brandt, P. Oswald and K. Stuben) Academic Press Inc., San Diego, CA, 2001.

ATTENTION: Do NOT use auto-indentation in this file!!!

## 9.19.2 Function Documentation

**9.19.2.1 SHORT fasp_amg_coarsening_rs ( dCSRmat** $*$ **_A,_ ivector** $*$ **_vertices,_ dCSRmat** $*$ **_P,_ iCSRmat** $*$ **_S,_ AMG_param** $*$ **_param_ )**

Standard and aggressive coarsening schemes.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dCSRmat: Coefficient matrix (index starts from 0) |
| *vertices* | Indicator vector for the C/F splitting of the variables |
| *P* | Interpolation matrix (nonzero pattern only) |
| *S* | Strong connection matrix |
| *param* | Pointer to AMG_param: AMG parameters |

**Returns**

FASP_SUCCESS if successed; otherwise, error information.

**Author**

Xuehai Huang, Chensong Zhang, Xiaozhe Hu, Ludmil Zikatanov

**Date**

09/06/2010

**Note**

vertices = 0: fine; 1: coarse; 2: isolated or special

Modified by Xiaozhe Hu on 05/23/2011: add strength matrix as an argument Modified by Xiaozhe Hu on 04/24/2013: modify aggressive coarsening Modified by Chensong Zhang on 04/28/2013: remove linked list Modified by Chensong Zhang on 05/11/2013: restructure the code

Definition at line 61 of file coarsening_rs.c.

## 9.20 convert.c File Reference

Some utilities for format conversion.

```
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- unsigned long fasp_aux_change_endian4 (unsigned long x)

    *Swap order for different endian systems.*
- double fasp_aux_change_endian8 (double x)

    *Swap order for different endian systems.*
- double fasp_aux_bbyteToldouble (unsigned char bytes[ ])

    *Swap order of double-precision float for different endian systems.*
- INT endian_convert_int (const INT inum, const INT ilength, const INT endianflag)

    *Swap order of an INT number.*
- REAL endian_convert_real (const REAL rnum, INT vlength, INT endianflag)

    *Swap order of a REAL number.*

### 9.20.1 Detailed Description

Some utilities for format conversion.

### 9.20.2 Function Documentation

#### 9.20.2.1 INT endian_convert_int ( const **INT** *inum,* const **INT** *ilength,* const **INT** *endianflag* )

Swap order of an INT number.

**Parameters**

| | |
|---:|---|
| *inum* | An INT value |
| *ilength* | Length of INT: 2 for short, 4 for int, 8 for long |
| *endianflag* | If endianflag = 1, it returns inum itself If endianflag = 2, it returns the swapped inum |

**Returns**

    Value of inum or swapped inum

**Author**

    Ziteng Wang

**Date**

    2012-12-24

Definition at line 105 of file convert.c.

#### 9.20.2.2 REAL endian_convert_real ( const **REAL** *rnum,* **INT** *ilength,* **INT** *endianflag* )

Swap order of a REAL number.

**Parameters**

| | |
|---:|---|
| *rnum* | An REAL value |
| *ilength* | Length of INT: 2 for short, 4 for int, 8 for long |
| *endianflag* | If endianflag = 1, it returns rnum itself If endianflag = 2, it returns the swapped rnum |

**Returns**

    Value of rnum or swapped rnum

**Author**

    Ziteng Wang

**Date**

    2012-12-24

Definition at line 137 of file convert.c.

**9.20.2.3    double fasp_aux_bbyteTodouble (  unsigned char *bytes[ ]* )**

Swap order of double-precision float for different endian systems.

**Parameters**

| | |
|---|---|
| *bytes* | A unsigned char |

**Returns**

Unsigend long ineger after swapping

**Author**

Chensong Zhang

**Date**

11/16/2009

Definition at line 74 of file convert.c.

**9.20.2.4 unsigned long fasp_aux_change_endian4 ( unsigned long *x* )**

Swap order for different endian systems.

**Parameters**

| | |
|---|---|
| *x* | An unsigned long integer |

**Returns**

Unsigend long ineger after swapping

**Author**

Chensong Zhang

**Date**

11/16/2009

Definition at line 25 of file convert.c.

**9.20.2.5 double fasp_aux_change_endian8 ( double *x* )**

Swap order for different endian systems.

**Parameters**

| | |
|---|---|
| *x* | A unsigned long integer |

**Returns**

Unsigend long ineger after swapping

---

**Author**

      Chensong Zhang

**Date**

      11/16/2009

Definition at line 43 of file convert.c.

## 9.21 doxygen.h File Reference

Main page for Doygen documentation.

### 9.21.1 Detailed Description

Main page for Doygen documentation.

## 9.22 eigen.c File Reference

Simple subroutines for compute the extreme eigenvalues.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- REAL fasp_dcsr_eig (dCSRmat ∗A, const REAL tol, const INT maxit)

  *Approximate the largest eigenvalue of A by the power method.*

### 9.22.1 Detailed Description

Simple subroutines for compute the extreme eigenvalues.

### 9.22.2 Function Documentation

#### 9.22.2.1 REAL fasp_dcsr_eig ( dCSRmat ∗ A, const REAL tol, const INT maxit )

Approximate the largest eigenvalue of A by the power method.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to the [dCSRmat](#) matrix |
| *tol* | Tolerance for stopping the power method |
| *maxit* | Max number of iterations |

**Returns**

Largest eigenvalue

**Author**

Xiaozhe Hu

**Date**

01/25/2011

Definition at line 29 of file eigen.c.

## 9.23 factor.f File Reference

LU factoraization for CSR matrix.

**Functions/Subroutines**

- subroutine **sfactr** (ia, ja, n, iu, ju, ip, nwku)
- subroutine **sfactr_new** (ia, ja, n, iu, ju, ip, nwku, mem_chk)
- subroutine **factor** (ia, ja, n, iu, ju, ip, iup, an, ad, un, di)
- subroutine **forbac** (iu, ju, un, di, n, x)

### 9.23.1 Detailed Description

LU factoraization for CSR matrix.

**Author**

Ludmil Zikatanov

**Date**

01/01/2002

## 9.24 famg.c File Reference

full AMG method as an iterative solver (main file)

```
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- void fasp_solver_famg (dCSRmat ∗A, dvector ∗b, dvector ∗x, AMG_param ∗param)

    *Solve Ax=b by full AMG.*

### 9.24.1 Detailed Description

full AMG method as an iterative solver (main file)

### 9.24.2 Function Documentation

#### 9.24.2.1 void fasp_solver_famg ( dCSRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *x,* AMG_param ∗ *param* )

Solve Ax=b by full AMG.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dCSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *x* | Pointer to dvector: the unknowns |
| *param* | Pointer to AMG_param: AMG parameters |

**Author**

Xiaozhe Hu

**Date**

02/27/2011

Modified by Chensong Zhang on 01/10/2012 Modified by Chensong Zhang on 05/05/2013: Remove error handling for AMG setup

Definition at line 31 of file famg.c.

## 9.25 fasp.h File Reference

Main header file for FASP.

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include "fasp_const.h"
```

**Data Structures**

- struct ddenmat

    *Dense matrix of REAL type.*
- struct idenmat

    *Dense matrix of INT type.*

- struct [dCSRmat](#)

    *Sparse matrix of REAL type in CSR format.*
- struct [iCSRmat](#)

    *Sparse matrix of INT type in CSR format.*
- struct [dCOOmat](#)

    *Sparse matrix of REAL type in COO (or IJ) format.*
- struct [iCOOmat](#)

    *Sparse matrix of INT type in COO (or IJ) format.*
- struct [dCSRLmat](#)

    *Sparse matrix of REAL type in CSRL format.*
- struct [dSTRmat](#)

    *Structure matrix of REAL type.*
- struct [dvector](#)

    *Vector with n entries of REAL type.*
- struct [ivector](#)

    *Vector with n entries of INT type.*
- struct [ILU_param](#)

    *Parameters for ILU.*
- struct [ILU_data](#)

    *Data for ILU setup.*
- struct [Schwarz_param](#)

    *Parameters for Schwarz method.*
- struct [Mumps_data](#)

    *Parameters for MUMPS interface.*
- struct [Schwarz_data](#)

    *Data for Schwarz methods.*
- struct [AMG_param](#)

    *Parameters for AMG solver.*
- struct [AMG_data](#)

    *Data for AMG solvers.*
- struct [precond_data](#)

    *Data passed to the preconditioners.*
- struct [precond_data_str](#)

    *Data passed to the preconditioner for [dSTRmat](#) matrices.*
- struct [precond_diagstr](#)

    *Data passed to diagonal preconditioner for [dSTRmat](#) matrices.*
- struct [precond](#)

    *Preconditioner data and action.*
- struct [mxv_matfree](#)

    *Matrix-vector multiplication, replace the actual matrix.*
- struct [input_param](#)

    *Input parameters.*
- struct [itsolver_param](#)

    *Parameters passed to iterative solvers.*
- struct [grid2d](#)

    *Two dimensional grid data structure.*
- struct [Link](#)

    *Struct for Links.*
- struct [linked_list](#)

    *A linked list node.*

## Macros

- #define __FASP_HEADER__
- #define FASP_USE_ILU ON

    *For external software package support.*

- #define DLMALLOC OFF
- #define NEDMALLOC OFF
- #define RS_C1 ON

    *Flags for internal uses (change with caution!!!)*

- #define DIAGONAL_PREF OFF
- #define SHORT short

    *FASP integer and floating point numbers.*

- #define INT int
- #define LONG long
- #define LONGLONG long long
- #define REAL double
- #define MAX(a, b) (((a)>(b))?(a):(b))

    *Definition of max, min, abs.*

- #define MIN(a, b) (((a)<(b))?(a):(b))
- #define ABS(a) (((a)>=0.0)?(a):-(a))
- #define GT(a, b) (((a)>(b))?(TRUE):(FALSE))

    *Definition of >, >=, <, <=, and isnan.*

- #define GE(a, b) (((a)>=(b))?(TRUE):(FALSE))
- #define LS(a, b) (((a)<(b))?(TRUE):(FALSE))
- #define LE(a, b) (((a)<=(b))?(TRUE):(FALSE))
- #define ISNAN(a) (((a)!=(a))?(TRUE):(FALSE))
- #define PUT_INT(A) printf("### DEBUG: %s = %d\n", #A, (A))

    *Definition of print command in DEBUG mode.*

- #define PUT_REAL(A) printf("### DEBUG: %s = %e\n", #A, (A))
- #define FASP_GSRB 1

## Typedefs

- typedef struct ddenmat ddenmat
- typedef struct idenmat idenmat
- typedef struct dCSRmat dCSRmat
- typedef struct iCSRmat iCSRmat
- typedef struct dCOOmat dCOOmat
- typedef struct iCOOmat iCOOmat
- typedef struct dCSRLmat dCSRLmat
- typedef struct dSTRmat dSTRmat
- typedef struct dvector dvector
- typedef struct ivector ivector
- typedef struct grid2d grid2d
- typedef grid2d ∗ pgrid2d
- typedef const grid2d ∗ pcgrid2d
- typedef struct linked_list ListElement
- typedef ListElement ∗ LinkList

**Variables**

- unsigned INT total_alloc_mem
- unsigned INT total_alloc_count

    *Total allocated memory amount.*

- INT nx_rb
- INT ny_rb
- INT nz_rb
- INT ∗ IMAP
- INT MAXIMAP
- INT count

## 9.25.1 Detailed Description

Main header file for FASP.

This header file contains general constants and data structures for FASP.

**Note**

Only define macros and data structures, no function decorations.
Created by Chensong Zhang on 08/12/2010. Modified by Chensong Zhang on 12/13/2011. Modified by Chensong Zhang on 12/25/2011. Modified by Chensong Zhang on 01/25/2015: clean up code

**Modified by Chensong Zhang on 01/27/2015: remove N2C, C2N, ISTART**

## 9.25.2 Macro Definition Documentation

### 9.25.2.1 #define __FASP_HEADER__

indicate fasp.h has been included before

Definition at line 28 of file fasp.h.

### 9.25.2.2 #define ABS( *a* ) (((a)>=0.0)?(a):-(a))

absolute value of a

Definition at line 64 of file fasp.h.

### 9.25.2.3 #define DIAGONAL_PREF OFF

order each row such that diagonal appears first

Definition at line 48 of file fasp.h.

### 9.25.2.4 #define DLMALLOC OFF

use dlmalloc instead of standard malloc

Definition at line 38 of file fasp.h.

**9.25.2.5 #define FASP_GSRB 1**

MG level 0 use RedBlack Gauss Seidel Smoothing

Definition at line 1158 of file fasp.h.

**9.25.2.6 #define FASP_USE_ILU ON**

For external software package support.

enable ILU or not

Definition at line 37 of file fasp.h.

**9.25.2.7 #define GE( _a, b_ ) (((a)$>$=(b))?(TRUE):(FALSE))**

is a $>=$ b?

Definition at line 70 of file fasp.h.

**9.25.2.8 #define GT( _a, b_ ) (((a)$>$(b))?(TRUE):(FALSE))**

Definition of $>$, $>=$, $<$, $<=$, and isnan.

is a $>$ b?

Definition at line 69 of file fasp.h.

**9.25.2.9 #define INT int**

regular integer type: int or long

Definition at line 54 of file fasp.h.

**9.25.2.10 #define ISNAN( _a_ ) (((a)!=(a))?(TRUE):(FALSE))**

is a == NAN?

Definition at line 73 of file fasp.h.

**9.25.2.11 #define LE( _a, b_ ) (((a)$<$=(b))?(TRUE):(FALSE))**

is a $<=$ b?

Definition at line 72 of file fasp.h.

**9.25.2.12 #define LONG long**

long integer type

Definition at line 55 of file fasp.h.

**9.25.2.13    #define LONGLONG long long**

long integer type

Definition at line 56 of file fasp.h.

**9.25.2.14    #define LS(   a,   b  ) (((a)<(b))?(TRUE):(FALSE))**

is a $<$ b?

Definition at line 71 of file fasp.h.

**9.25.2.15    #define MAX(   a,   b  ) (((a)>(b))?(a):(b))**

Definition of max, min, abs.

bigger one in a and b

Definition at line 62 of file fasp.h.

**9.25.2.16    #define MIN(   a,   b  ) (((a)<(b))?(a):(b))**

smaller one in a and b

Definition at line 63 of file fasp.h.

**9.25.2.17    #define NEDMALLOC OFF**

use nedmalloc instead of standard malloc

Definition at line 39 of file fasp.h.

**9.25.2.18    #define PUT_INT(   A  ) printf("### DEBUG: %s = %d\n", #A, (A))**

Definition of print command in DEBUG mode.

print an integer

Definition at line 78 of file fasp.h.

**9.25.2.19    #define PUT_REAL(   A  ) printf("### DEBUG: %s = %e\n", #A, (A))**

print a real num

Definition at line 79 of file fasp.h.

**9.25.2.20    #define REAL double**

float type

Definition at line 57 of file fasp.h.

**9.25.2.21 #define RS_C1 ON**

Flags for internal uses (change with caution!!!)

CF splitting of RS: check C1 Criterion

Definition at line 46 of file fasp.h.

**9.25.2.22 #define SHORT short**

FASP integer and floating point numbers.

short integer type

Definition at line 53 of file fasp.h.

## 9.25.3 Typedef Documentation

**9.25.3.1 typedef struct dCOOmat dCOOmat**

Sparse matrix of REAL type in COO format

**9.25.3.2 typedef struct dCSRLmat dCSRLmat**

Sparse matrix of REAL type in CSRL format

**9.25.3.3 typedef struct dCSRmat dCSRmat**

Sparse matrix of REAL type in CSR format

**9.25.3.4 typedef struct ddenmat ddenmat**

Dense matrix of REAL type

**9.25.3.5 typedef struct dSTRmat dSTRmat**

Structured matrix of REAL type

**9.25.3.6 typedef struct dvector dvector**

Vector of REAL type

**9.25.3.7 typedef struct grid2d grid2d**

2D grid type for plotting

**9.25.3.8 typedef struct iCOOmat iCOOmat**

Sparse matrix of INT type in COO format

**9.25.3.9   typedef struct iCSRmat iCSRmat**

Sparse matrix of INT type in CSR format

**9.25.3.10   typedef struct idenmat idenmat**

Dense matrix of INT type

**9.25.3.11   typedef struct ivector ivector**

Vector of INT type

**9.25.3.12   typedef ListElement∗ LinkList**

List of linkslinked list

Definition at line 1153 of file fasp.h.

**9.25.3.13   typedef struct linked_list ListElement**

Linked element in list

**9.25.3.14   typedef const grid2d∗ pcgrid2d**

Grid in 2d

Definition at line 1107 of file fasp.h.

**9.25.3.15   typedef grid2d∗ pgrid2d**

Grid in 2d

Definition at line 1105 of file fasp.h.

## 9.25.4   Variable Documentation

**9.25.4.1   INT count**

Counter for multiple calls

**9.25.4.2   INT∗ IMAP**

Red Black Gs Smoother imap

**9.25.4.3   INT MAXIMAP**

Red Black Gs Smoother max DOFs of reservoir

**9.25.4.4  INT nx_rb**

Red Black Gs Smoother Nx

**9.25.4.5  INT ny_rb**

Red Black Gs Smoother Ny

**9.25.4.6  INT nz_rb**

Red Black Gs Smoother Nz

**9.25.4.7  unsigned INT total_alloc_count**

Total allocated memory amount.

total allocation times

Definition at line 33 of file memory.c.

**9.25.4.8  unsigned INT total_alloc_mem**

total allocated memory

Definition at line 32 of file memory.c.

## 9.26  fasp_block.h File Reference

Main header file for FASP (block matrices)

```
#include "fasp.h"
```

**Data Structures**

- struct dBSRmat

    *Block sparse row storage matrix of REAL type.*
- struct block_dCSRmat

    *Block REAL CSR matrix format.*
- struct block_iCSRmat

    *Block INT CSR matrix format.*
- struct block_dvector

    *Block REAL vector structure.*
- struct block_ivector

    *Block INT vector structure.*
- struct block_Reservoir

    *Block REAL matrix format for reservoir simulation.*
- struct block_BSR

*Block REAL matrix format for reservoir simulation.*
- struct AMG_data_bsr

  *Data for multigrid levels. (BSR format)*
- struct precond_diagbsr

  *Data passed to diagnal preconditioner for dBSRmat matrices.*
- struct precond_data_bsr

  *Data passed to the preconditioners.*
- struct precond_block_reservoir_data

  *Data passed to the preconditioner for preconditioning reservoir simulation problems.*
- struct precond_block_data

  *Data passed to the preconditioner for block preconditioning for block_dCSRmat format.*
- struct precond_FASP_blkoil_data

  *Data passed to the preconditioner for preconditioning reservoir simulation problems.*
- struct precond_sweeping_data

  *Data passed to the preconditioner for sweeping preconditioning.*

## Typedefs

- typedef struct dBSRmat dBSRmat
- typedef struct block_dCSRmat block_dCSRmat
- typedef struct block_iCSRmat block_iCSRmat
- typedef struct block_dvector block_dvector
- typedef struct block_ivector block_ivector
- typedef struct block_Reservoir block_Reservoir
- typedef struct block_BSR block_BSR
- typedef struct precond_block_reservoir_data precond_block_reservoir_data

### 9.26.1 Detailed Description

Main header file for FASP (block matrices)

**Note**

This header file contains definitions of block matrices, including grid-major type and variable-major type. In this header, we only define macros and data structures, not function decorations.
Created by Chensong Zhang on 05/21/2010. Modified by Xiaozhe Hu on 05/28/2010: add precond_block↩
_reservoir_data. Modified by Xiaozhe Hu on 06/15/2010: modify precond_block_reservoir_data. Modified by Chensong Zhang on 10/11/2010: add BSR data.

**Modified by Chensong Zhang on 10/17/2012: modify comments.**

### 9.26.2 Typedef Documentation

#### 9.26.2.1 typedef struct **block_BSR block_BSR**

Block of BSR matrices of REAL type

#### 9.26.2.2 typedef struct **block_dCSRmat block_dCSRmat**

Matrix of REAL type in Block CSR format

**9.26.2.3  typedef struct block_dvector block_dvector**

Vector of REAL type in Block format

**9.26.2.4  typedef struct block_iCSRmat block_iCSRmat**

Matrix of INT type in Block CSR format

**9.26.2.5  typedef struct block_ivector block_ivector**

Vector of INT type in Block format

**9.26.2.6  typedef struct block_Reservoir block_Reservoir**

Special block matrix for Reservoir Simulation

**9.26.2.7  typedef struct dBSRmat dBSRmat**

Matrix of REAL type in BSR format

**9.26.2.8  typedef struct precond_block_reservoir_data precond_block_reservoir_data**

Precond data for Reservoir Simulation

## 9.27  fasp_const.h File Reference

Definition of all kinds of messages, including error messages, solver types, etc.

**Macros**

- #define BIGREAL 1e+20

    *Some global constants.*
- #define SMALLREAL 1e-20
- #define SMALLREAL2 1e-40
- #define MAX_REFINE_LVL 20
- #define MAX_AMG_LVL 20
- #define MIN_CDOF 20
- #define MIN_CRATE 0.9
- #define MAX_CRATE 20.0
- #define STAG_RATIO 1e-4
- #define MAX_STAG 20
- #define MAX_RESTART 20
- #define OPENMP_HOLDS 2000
- #define FASP_SUCCESS 0

    *Definition of return status and error messages.*
- #define ERROR_OPEN_FILE -10

- #define ERROR_WRONG_FILE -11
- #define ERROR_INPUT_PAR -13
- #define ERROR_REGRESS -14
- #define ERROR_MAT_SIZE -15
- #define ERROR_NUM_BLOCKS -18
- #define ERROR_MISC -19
- #define ERROR_ALLOC_MEM -20
- #define ERROR_DATA_STRUCTURE -21
- #define ERROR_DATA_ZERODIAG -22
- #define ERROR_DUMMY_VAR -23
- #define ERROR_AMG_INTERP_TYPE -30
- #define ERROR_AMG_SMOOTH_TYPE -31
- #define ERROR_AMG_COARSE_TYPE -32
- #define ERROR_AMG_COARSEING -33
- #define ERROR_SOLVER_TYPE -40
- #define ERROR_SOLVER_PRECTYPE -41
- #define ERROR_SOLVER_STAG -42
- #define ERROR_SOLVER_SOLSTAG -43
- #define ERROR_SOLVER_TOLSMALL -44
- #define ERROR_SOLVER_ILUSETUP -45
- #define ERROR_SOLVER_MISC -46
- #define ERROR_SOLVER_MAXIT -48
- #define ERROR_SOLVER_EXIT -49
- #define ERROR_QUAD_TYPE -60
- #define ERROR_QUAD_DIM -61
- #define ERROR_LIC_TYPE -80
- #define ERROR_UNKNOWN -99
- #define TRUE 1

    *Definition of logic type.*
- #define FALSE 0
- #define ON 1

    *Definition of switch.*
- #define OFF 0
- #define PRINT_NONE 0

    *Print level for all subroutines – not including DEBUG output.*
- #define PRINT_MIN 1
- #define PRINT_SOME 2
- #define PRINT_MORE 4
- #define PRINT_MOST 8
- #define PRINT_ALL 10
- #define MAT_FREE 0

    *Definition of matrix format.*
- #define MAT_CSR 1
- #define MAT_BSR 2
- #define MAT_STR 3
- #define MAT_bCSR 4
- #define MAT_bBSR 5
- #define MAT_CSRL 6
- #define MAT_SymCSR 7
- #define SOLVER_DEFAULT 0

*Definition of solver types for iterative methods.*

- #define SOLVER_CG 1
- #define SOLVER_BiCGstab 2
- #define SOLVER_MinRes 3
- #define SOLVER_GMRES 4
- #define SOLVER_VGMRES 5
- #define SOLVER_VFGMRES 6
- #define SOLVER_GCG 7
- #define SOLVER_GCR 8
- #define SOLVER_SCG 11
- #define SOLVER_SBiCGstab 12
- #define SOLVER_SMinRes 13
- #define SOLVER_SGMRES 14
- #define SOLVER_SVGMRES 15
- #define SOLVER_SVFGMRES 16
- #define SOLVER_SGCG 17
- #define SOLVER_AMG 21
- #define SOLVER_FMG 22
- #define SOLVER_SUPERLU 31
- #define SOLVER_UMFPACK 32
- #define SOLVER_MUMPS 33
- #define STOP_REL_RES 1

    *Definition of iterative solver stopping criteria types.*

- #define STOP_REL_PRECRES 2
- #define STOP_MOD_REL_RES 3
- #define PREC_NULL 0

    *Definition of preconditioner type for iterative methods.*

- #define PREC_DIAG 1
- #define PREC_AMG 2
- #define PREC_FMG 3
- #define PREC_ILU 4
- #define PREC_SCHWARZ 5
- #define ILUk 1

    *Type of ILU methods.*

- #define ILUt 2
- #define ILUtp 3
- #define CLASSIC_AMG 1

    *Definition of AMG types.*

- #define SA_AMG 2
- #define UA_AMG 3
- #define PAIRWISE 1

    *Definition of aggregation types.*

- #define VMB 2
- #define V_CYCLE 1

    *Definition of cycle types.*

- #define W_CYCLE 2
- #define AMLI_CYCLE 3
- #define NL_AMLI_CYCLE 4
- #define SMOOTHER_JACOBI 1

    *Definition of standard smoother types.*

- #define SMOOTHER_GS 2
- #define SMOOTHER_SGS 3
- #define SMOOTHER_CG 4
- #define SMOOTHER_SOR 5
- #define SMOOTHER_SSOR 6
- #define SMOOTHER_GSOR 7
- #define SMOOTHER_SGSOR 8
- #define SMOOTHER_POLY 9
- #define SMOOTHER_L1DIAG 10
- #define SMOOTHER_BLKOIL 11

    *Definition of specialized smoother types.*
- #define SMOOTHER_SPETEN 19
- #define COARSE_RS 1

    *Definition of coarsening types.*
- #define COARSE_RSP 2
- #define COARSE_CR 3
- #define COARSE_AC 4
- #define COARSE_MIS 5
- #define INTERP_DIR 1

    *Definition of interpolation types.*
- #define INTERP_STD 2
- #define INTERP_ENG 3
- #define G0PT -5

    *Type of vertices (DOFs) for coarsening.*
- #define UNPT -1
- #define FGPT 0
- #define CGPT 1
- #define ISPT 2
- #define NO_ORDER 0

    *Definition of smoothing order.*
- #define CF_ORDER 1
- #define USERDEFINED 0

    *Type of ordering for smoothers.*
- #define CPFIRST 1
- #define FPFIRST -1
- #define ASCEND 12
- #define DESCEND 21

### 9.27.1 Detailed Description

Definition of all kinds of messages, including error messages, solver types, etc.

**Note**

This is internal use only. Do NOT change.

Created by Chensong Zhang on 03/20/2010. Modified by Chensong Zhang on 12/06/2011. Modified by Chensong Zhang on 12/25/2011. Modified by Chensong Zhang on 04/22/2012. Modified by Ludmil Zikatanov on 02/15/2013: CG -> SMOOTHER_CG. Modified by Chensong Zhang on 02/16/2013: GS -> SMOOTHER_GS, etc. Modified by Chensong Zhang on 04/09/2013: Add safe Krylov methods. Modified by Chensong Zhang on 09/22/2013: Clean up Doxygen.

**Modified by Chensong Zhang on 09/17/2013: Filename changed from message.h.**

### 9.27.2 Macro Definition Documentation

#### 9.27.2.1 #define AMLI_CYCLE 3

AMLI-cycle

Definition at line 185 of file fasp_const.h.

#### 9.27.2.2 #define ASCEND 12

Ascending order

Definition at line 245 of file fasp_const.h.

#### 9.27.2.3 #define BIGREAL 1e+20

Some global constants.

A large real number

Definition at line 27 of file fasp_const.h.

#### 9.27.2.4 #define CF_ORDER 1

C/F order smoothing

Definition at line 237 of file fasp_const.h.

#### 9.27.2.5 #define CGPT 1

Coarse grid points

Definition at line 230 of file fasp_const.h.

#### 9.27.2.6 #define CLASSIC_AMG 1

Definition of AMG types.

classic AMG

Definition at line 170 of file fasp_const.h.

#### 9.27.2.7 #define COARSE_AC 4

Aggressive coarsening

Definition at line 214 of file fasp_const.h.

#### 9.27.2.8 #define COARSE_CR 3

Compatible relaxation

Definition at line 213 of file fasp_const.h.

### 9.27.2.9    #define COARSE_MIS 5

Aggressive coarsening based on MIS

Definition at line 215 of file fasp_const.h.

### 9.27.2.10    #define COARSE_RS 1

Definition of coarsening types.

Classical coarsening

Definition at line 211 of file fasp_const.h.

### 9.27.2.11    #define COARSE_RSP 2

Classical coarsening with positive offdiags

Definition at line 212 of file fasp_const.h.

### 9.27.2.12    #define CPFIRST 1

C-points first order

Definition at line 243 of file fasp_const.h.

### 9.27.2.13    #define DESCEND 21

Descending order

Definition at line 246 of file fasp_const.h.

### 9.27.2.14    #define ERROR_ALLOC_MEM -20

fail to allocate memory

Definition at line 53 of file fasp_const.h.

### 9.27.2.15    #define ERROR_AMG_COARSE_TYPE -32

unknown coarsening type

Definition at line 60 of file fasp_const.h.

### 9.27.2.16    #define ERROR_AMG_COARSEING -33

coarsening step failed to complete

Definition at line 61 of file fasp_const.h.

**9.27.2.17  #define ERROR_AMG_INTERP_TYPE -30**

unknown interpolation type

Definition at line 58 of file fasp_const.h.

**9.27.2.18  #define ERROR_AMG_SMOOTH_TYPE -31**

unknown smoother type

Definition at line 59 of file fasp_const.h.

**9.27.2.19  #define ERROR_DATA_STRUCTURE -21**

problem with data structures

Definition at line 54 of file fasp_const.h.

**9.27.2.20  #define ERROR_DATA_ZERODIAG -22**

matrix has zero diagonal entries

Definition at line 55 of file fasp_const.h.

**9.27.2.21  #define ERROR_DUMMY_VAR -23**

unexpected input data

Definition at line 56 of file fasp_const.h.

**9.27.2.22  #define ERROR_INPUT_PAR -13**

wrong input argument

Definition at line 47 of file fasp_const.h.

**9.27.2.23  #define ERROR_LIC_TYPE -80**

wrong license type

Definition at line 76 of file fasp_const.h.

**9.27.2.24  #define ERROR_MAT_SIZE -15**

wrong problem size

Definition at line 49 of file fasp_const.h.

**9.27.2.25  #define ERROR_MISC -19**

other error

Definition at line 51 of file fasp_const.h.

**9.27.2.26 #define ERROR_NUM_BLOCKS -18**

wrong number of blocks

Definition at line 50 of file fasp_const.h.

**9.27.2.27 #define ERROR_OPEN_FILE -10**

fail to open a file

Definition at line 45 of file fasp_const.h.

**9.27.2.28 #define ERROR_QUAD_DIM -61**

unsupported quadrature dim

Definition at line 74 of file fasp_const.h.

**9.27.2.29 #define ERROR_QUAD_TYPE -60**

unknown quadrature type

Definition at line 73 of file fasp_const.h.

**9.27.2.30 #define ERROR_REGRESS -14**

regression test fail

Definition at line 48 of file fasp_const.h.

**9.27.2.31 #define ERROR_SOLVER_EXIT -49**

solver does not quit successfully

Definition at line 71 of file fasp_const.h.

**9.27.2.32 #define ERROR_SOLVER_ILUSETUP -45**

ILU setup error

Definition at line 68 of file fasp_const.h.

**9.27.2.33 #define ERROR_SOLVER_MAXIT -48**

maximal iteration number exceeded

Definition at line 70 of file fasp_const.h.

**9.27.2.34 #define ERROR_SOLVER_MISC -46**

misc solver error during run time

Definition at line 69 of file fasp_const.h.

**9.27.2.35 #define ERROR_SOLVER_PRECTYPE -41**

unknown precond type

Definition at line 64 of file fasp_const.h.

**9.27.2.36 #define ERROR_SOLVER_SOLSTAG -43**

solver's solution is too small

Definition at line 66 of file fasp_const.h.

**9.27.2.37 #define ERROR_SOLVER_STAG -42**

solver stagnates

Definition at line 65 of file fasp_const.h.

**9.27.2.38 #define ERROR_SOLVER_TOLSMALL -44**

solver's tolerance is too small

Definition at line 67 of file fasp_const.h.

**9.27.2.39 #define ERROR_SOLVER_TYPE -40**

unknown solver type

Definition at line 63 of file fasp_const.h.

**9.27.2.40 #define ERROR_UNKNOWN -99**

an unknown error type

Definition at line 78 of file fasp_const.h.

**9.27.2.41 #define ERROR_WRONG_FILE -11**

input contains wrong format

Definition at line 46 of file fasp_const.h.

**9.27.2.42 #define FALSE 0**

logic FALSE

Definition at line 84 of file fasp_const.h.

**9.27.2.43 #define FASP_SUCCESS 0**

Definition of return status and error messages.

return from function successfully

Definition at line 43 of file fasp_const.h.

**9.27.2.44    #define FGPT 0**

Fine grid points

Definition at line 229 of file fasp_const.h.

**9.27.2.45    #define FPFIRST -1**

F-points first order

Definition at line 244 of file fasp_const.h.

**9.27.2.46    #define G0PT -5**

Type of vertices (DOFs) for coarsening.

Cannot fit in aggregates

Definition at line 227 of file fasp_const.h.

**9.27.2.47    #define ILUk 1**

Type of ILU methods.

ILUk

Definition at line 163 of file fasp_const.h.

**9.27.2.48    #define ILUt 2**

ILUt

Definition at line 164 of file fasp_const.h.

**9.27.2.49    #define ILUtp 3**

ILUtp

Definition at line 165 of file fasp_const.h.

**9.27.2.50    #define INTERP_DIR 1**

Definition of interpolation types.

Direct interpolation

Definition at line 220 of file fasp_const.h.

**9.27.2.51 #define INTERP_ENG 3**

energy minimization interpolation

Definition at line 222 of file fasp_const.h.

**9.27.2.52 #define INTERP_STD 2**

Standard interpolation

Definition at line 221 of file fasp_const.h.

**9.27.2.53 #define ISPT 2**

Isolated points

Definition at line 231 of file fasp_const.h.

**9.27.2.54 #define MAT_bBSR 5**

block matrix of BSR for bordered systems

Definition at line 110 of file fasp_const.h.

**9.27.2.55 #define MAT_bCSR 4**

block matrix of CSR

Definition at line 109 of file fasp_const.h.

**9.27.2.56 #define MAT_BSR 2**

block-wise compressed sparse row

Definition at line 107 of file fasp_const.h.

**9.27.2.57 #define MAT_CSR 1**

compressed sparse row

Definition at line 106 of file fasp_const.h.

**9.27.2.58 #define MAT_CSRL 6**

modified CSR to reduce cache missing

Definition at line 111 of file fasp_const.h.

**9.27.2.59 #define MAT_FREE 0**

Definition of matrix format.

matrix-free format: only mxv action

Definition at line 105 of file fasp_const.h.

**9.27.2.60   #define MAT_STR 3**

structured sparse matrix

Definition at line 108 of file fasp_const.h.

**9.27.2.61   #define MAT_SymCSR 7**

symmetric CSR format

Definition at line 112 of file fasp_const.h.

**9.27.2.62   #define MAX_AMG_LVL 20**

Maximal AMG coarsening level

Definition at line 31 of file fasp_const.h.

**9.27.2.63   #define MAX_CRATE 20.0**

Maximal coarsening ratio

Definition at line 34 of file fasp_const.h.

**9.27.2.64   #define MAX_REFINE_LVL 20**

Maximal refinement level

Definition at line 30 of file fasp_const.h.

**9.27.2.65   #define MAX_RESTART 20**

Maximal number of restarting for BiCGStab

Definition at line 37 of file fasp_const.h.

**9.27.2.66   #define MAX_STAG 20**

Maximal number of stagnation times

Definition at line 36 of file fasp_const.h.

**9.27.2.67   #define MIN_CDOF 20**

Minimal number of coarsest variables

Definition at line 32 of file fasp_const.h.

**9.27.2.68    #define MIN_CRATE 0.9**

Minimal coarsening ratio

Definition at line 33 of file fasp_const.h.

**9.27.2.69    #define NL_AMLI_CYCLE 4**

Nonlinear AMLI-cycle

Definition at line 186 of file fasp_const.h.

**9.27.2.70    #define NO_ORDER 0**

Definition of smoothing order.

Natural order smoothing

Definition at line 236 of file fasp_const.h.

**9.27.2.71    #define OFF 0**

turn off certain parameter

Definition at line 90 of file fasp_const.h.

**9.27.2.72    #define ON 1**

Definition of switch.

turn on certain parameter

Definition at line 89 of file fasp_const.h.

**9.27.2.73    #define OPENMP_HOLDS 2000**

Switch to sequence version when size is small

Definition at line 38 of file fasp_const.h.

**9.27.2.74    #define PAIRWISE 1**

Definition of aggregation types.

pairwise aggregation

Definition at line 177 of file fasp_const.h.

**9.27.2.75    #define PREC_AMG 2**

with AMG precond

Definition at line 155 of file fasp_const.h.

**9.27.2.76 #define PREC_DIAG 1**

with diagonal precond

Definition at line 154 of file fasp_const.h.

**9.27.2.77 #define PREC_FMG 3**

with full AMG precond

Definition at line 156 of file fasp_const.h.

**9.27.2.78 #define PREC_ILU 4**

with ILU precond

Definition at line 157 of file fasp_const.h.

**9.27.2.79 #define PREC_NULL 0**

Definition of preconditioner type for iterative methods.

with no precond

Definition at line 153 of file fasp_const.h.

**9.27.2.80 #define PREC_SCHWARZ 5**

with Schwarz preconditioner

Definition at line 158 of file fasp_const.h.

**9.27.2.81 #define PRINT_ALL 10**

everything: all printouts, including files

Definition at line 100 of file fasp_const.h.

**9.27.2.82 #define PRINT_MIN 1**

quiet: min info, error, important warnings

Definition at line 96 of file fasp_const.h.

**9.27.2.83 #define PRINT_MORE 4**

more: print some useful debug information

Definition at line 98 of file fasp_const.h.

**9.27.2.84    #define PRINT_MOST 8**

most: maximal printouts, no files

Definition at line 99 of file fasp_const.h.

**9.27.2.85    #define PRINT_NONE 0**

Print level for all subroutines – not including DEBUG output.

silent: no printout at all

Definition at line 95 of file fasp_const.h.

**9.27.2.86    #define PRINT_SOME 2**

some: more info, less important warnings

Definition at line 97 of file fasp_const.h.

**9.27.2.87    #define SA_AMG 2**

smoothed aggregation AMG

Definition at line 171 of file fasp_const.h.

**9.27.2.88    #define SMALLREAL 1e-20**

A small real number

Definition at line 28 of file fasp_const.h.

**9.27.2.89    #define SMALLREAL2 1e-40**

An extremely small real number

Definition at line 29 of file fasp_const.h.

**9.27.2.90    #define SMOOTHER_BLKOIL 11**

Definition of specialized smoother types.

Used in monolithic AMG for black-oil

Definition at line 205 of file fasp_const.h.

**9.27.2.91    #define SMOOTHER_CG 4**

CG as a smoother

Definition at line 194 of file fasp_const.h.

**9.27.2.92    #define SMOOTHER_GS 2**

Gauss-Seidel smoother

Definition at line 192 of file fasp_const.h.

**9.27.2.93    #define SMOOTHER_GSOR 7**

GS + SOR smoother

Definition at line 197 of file fasp_const.h.

**9.27.2.94    #define SMOOTHER_JACOBI 1**

Definition of standard smoother types.

Jacobi smoother

Definition at line 191 of file fasp_const.h.

**9.27.2.95    #define SMOOTHER_L1DIAG 10**

L1 norm diagonal scaling smoother

Definition at line 200 of file fasp_const.h.

**9.27.2.96    #define SMOOTHER_POLY 9**

Polynomial smoother

Definition at line 199 of file fasp_const.h.

**9.27.2.97    #define SMOOTHER_SGS 3**

Symmetric Gauss-Seidel smoother

Definition at line 193 of file fasp_const.h.

**9.27.2.98    #define SMOOTHER_SGSOR 8**

SGS + SSOR smoother

Definition at line 198 of file fasp_const.h.

**9.27.2.99    #define SMOOTHER_SOR 5**

SOR smoother

Definition at line 195 of file fasp_const.h.

**9.27.2.100 #define SMOOTHER_SPETEN 19**

Used in monolithic AMG for black-oil

Definition at line 206 of file fasp_const.h.

**9.27.2.101 #define SMOOTHER_SSOR 6**

SSOR smoother

Definition at line 196 of file fasp_const.h.

**9.27.2.102 #define SOLVER_AMG 21**

AMG as an iterative solver

Definition at line 136 of file fasp_const.h.

**9.27.2.103 #define SOLVER_BiCGstab 2**

Bi-Conjugate Gradient Stabilized

Definition at line 120 of file fasp_const.h.

**9.27.2.104 #define SOLVER_CG 1**

Conjugate Gradient

Definition at line 119 of file fasp_const.h.

**9.27.2.105 #define SOLVER_DEFAULT 0**

Definition of solver types for iterative methods.

Use default solver in FASP

Definition at line 117 of file fasp_const.h.

**9.27.2.106 #define SOLVER_FMG 22**

Full AMG as an solver

Definition at line 137 of file fasp_const.h.

**9.27.2.107 #define SOLVER_GCG 7**

Generalized Conjugate Gradient

Definition at line 125 of file fasp_const.h.

**9.27.2.108 #define SOLVER_GCR 8**

Generalized Conjugate Residual

Definition at line 126 of file fasp_const.h.

**9.27.2.109 #define SOLVER_GMRES 4**

Generalized Minimal Residual

Definition at line 122 of file fasp_const.h.

**9.27.2.110 #define SOLVER_MinRes 3**

Minimal Residual

Definition at line 121 of file fasp_const.h.

**9.27.2.111 #define SOLVER_MUMPS 33**

MUMPS Direct Solver

Definition at line 141 of file fasp_const.h.

**9.27.2.112 #define SOLVER_SBiCGstab 12**

BiCGstab with safe net

Definition at line 129 of file fasp_const.h.

**9.27.2.113 #define SOLVER_SCG 11**

Conjugate Gradient with safe net

Definition at line 128 of file fasp_const.h.

**9.27.2.114 #define SOLVER_SGCG 17**

GCG with safe net

Definition at line 134 of file fasp_const.h.

**9.27.2.115 #define SOLVER_SGMRES 14**

GMRes with safe net

Definition at line 131 of file fasp_const.h.

**9.27.2.116 #define SOLVER_SMinRes 13**

MinRes with safe net

Definition at line 130 of file fasp_const.h.

**9.27.2.117  #define SOLVER_SUPERLU 31**

SuperLU Direct Solver

Definition at line 139 of file fasp_const.h.

**9.27.2.118  #define SOLVER_SVFGMRES 16**

Variable-restart FGMRES with safe net

Definition at line 133 of file fasp_const.h.

**9.27.2.119  #define SOLVER_SVGMRES 15**

Variable-restart GMRES with safe net

Definition at line 132 of file fasp_const.h.

**9.27.2.120  #define SOLVER_UMFPACK 32**

UMFPack Direct Solver

Definition at line 140 of file fasp_const.h.

**9.27.2.121  #define SOLVER_VFGMRES 6**

Variable Restarting Flexible GMRES

Definition at line 124 of file fasp_const.h.

**9.27.2.122  #define SOLVER_VGMRES 5**

Variable Restarting GMRES

Definition at line 123 of file fasp_const.h.

**9.27.2.123  #define STAG_RATIO 1e-4**

Stagnation tolerance = tol∗STAGRATIO

Definition at line 35 of file fasp_const.h.

**9.27.2.124  #define STOP_MOD_REL_RES 3**

modified relative residual $||r||/||x||$

Definition at line 148 of file fasp_const.h.

**9.27.2.125  #define STOP_REL_PRECRES 2**

relative B-residual $||r||\_B/||b||\_B$

Definition at line 147 of file fasp_const.h.

**9.27.2.126   #define STOP_REL_RES 1**

Definition of iterative solver stopping criteria types.

relative residual ||r||/||b||

Definition at line 146 of file fasp_const.h.


**9.27.2.127   #define TRUE 1**

Definition of logic type.

logic TRUE

Definition at line 83 of file fasp_const.h.


**9.27.2.128   #define UA_AMG 3**

unsmoothed aggregation AMG

Definition at line 172 of file fasp_const.h.


**9.27.2.129   #define UNPT -1**

Undetermined points

Definition at line 228 of file fasp_const.h.


**9.27.2.130   #define USERDEFINED 0**

Type of ordering for smoothers.

User defined order

Definition at line 242 of file fasp_const.h.


**9.27.2.131   #define V_CYCLE 1**

Definition of cycle types.

V-cycle

Definition at line 183 of file fasp_const.h.


**9.27.2.132   #define VMB 2**

VMB aggregation

Definition at line 178 of file fasp_const.h.


**9.27.2.133   #define W_CYCLE 2**

W-cycle

Definition at line 184 of file fasp_const.h.

## 9.28 fmgcycle.c File Reference

Abstract non-recursive full multigrid cycle.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "forts_ns.h"
#include "mg_util.inl"
```

**Functions**

- void fasp_solver_fmgcycle (AMG_data ∗mgl, AMG_param ∗param)

    *Solve Ax=b with non-recursive full multigrid K-cycle.*

### 9.28.1 Detailed Description

Abstract non-recursive full multigrid cycle.

### 9.28.2 Function Documentation

#### 9.28.2.1 void fasp_solver_fmgcycle ( AMG_data ∗ *mgl,* AMG_param ∗ *param* )

Solve Ax=b with non-recursive full multigrid K-cycle.

**Parameters**

| | |
|---:|---|
| *mgl* | Pointer to AMG data: AMG_data |
| *param* | Pointer to AMG parameters: AMG_param |

**Author**

Chensong Zhang

**Date**

02/27/2011

Modified by Chensong Zhang on 06/01/2012: fix a bug when there is only one level. Modified by Chensong Zhang on 02/27/2013: update direct solvers. Modified by Zheng Li on 11/10/2014: update direct solvers.

Definition at line 35 of file fmgcycle.c.

## 9.29 formats.c File Reference

Matrix format conversion routines.

```
#include "fasp.h"
#include "fasp_block.h"
#include "fasp_functs.h"
```

**Functions**

- SHORT fasp_format_dcoo_dcsr (dCOOmat ∗A, dCSRmat ∗B)

    *Transform a REAL matrix from its IJ format to its CSR format.*
- SHORT fasp_format_dcsr_dcoo (dCSRmat ∗A, dCOOmat ∗B)

    *Transform a REAL matrix from its CSR format to its IJ format.*
- SHORT fasp_format_dstr_dcsr (dSTRmat ∗A, dCSRmat ∗B)

    *Transfer a 'dSTRmat' type matrix into a 'dCSRmat' type matrix.*
- dCSRmat fasp_format_bdcsr_dcsr (block_dCSRmat ∗Ab)

    *Form the whole dCSRmat A using blocks given in Ab.*
- dCSRLmat ∗ fasp_format_dcsrl_dcsr (dCSRmat ∗A)

    *Convert a dCSRmat into a dCSRLmat.*
- dCSRmat fasp_format_dbsr_dcsr (dBSRmat ∗B)

    *Transfer a 'dBSRmat' type matrix into a dCSRmat.*
- dBSRmat fasp_format_dcsr_dbsr (dCSRmat ∗A, const INT nb)

    *Transfer a dCSRmat type matrix into a dBSRmat.*
- dBSRmat fasp_format_dstr_dbsr (dSTRmat ∗B)

    *Transfer a 'dSTRmat' type matrix to a 'dBSRmat' type matrix.*
- dCOOmat ∗ fasp_format_dbsr_dcoo (dBSRmat ∗B)

    *Transfer a 'dBSRmat' type matrix to a 'dCOOmat' type matrix.*

## 9.29.1 Detailed Description

Matrix format conversion routines.

## 9.29.2 Function Documentation

### 9.29.2.1 dCSRmat fasp_format_bdcsr_dcsr ( block_dCSRmat ∗ *Ab* )

Form the whole dCSRmat A using blocks given in Ab.

**Parameters**

| *Ab* | Pointer to block_dCSRmat matrix |
| --- | --- |

**Returns**

dCSRmat matrix if succeed, NULL if fail

**Author**

Shiquan Zhang

**Date**

08/10/2010

Definition at line 292 of file formats.c.

### 9.29.2.2 dCOOmat ∗ fasp_format_dbsr_dcoo ( dBSRmat ∗ *B* )

Transfer a 'dBSRmat' type matrix to a 'dCOOmat' type matrix.

**Parameters**

| | | |
|---|---|---|
| *B* | Pointer to dBSRmat matrix | |

**Returns**

Pointer to dCOOmat matrix

**Author**

Zhiyang Zhou

**Date**

2010/10/26

Definition at line 944 of file formats.c.

### 9.29.2.3 dCSRmat fasp_format_dbsr_dcsr ( dBSRmat ∗ *B* )

Transfer a 'dBSRmat' type matrix into a dCSRmat.

**Parameters**

| | | |
|---|---|---|
| *B* | Pointer to dBSRmat matrix | |

**Returns**

dCSRmat matrix

**Author**

Zhiyang Zhou

**Date**

10/23/2010

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/24/2012

**Note**

Works for general nb (Xiaozhe)

Definition at line 495 of file formats.c.

### 9.29.2.4 SHORT fasp_format_dcoo_dcsr ( dCOOmat ∗ *A,* dCSRmat ∗ *B* )

Transform a REAL matrix from its IJ format to its CSR format.

**Parameters**

| | |
|---|---|
| *A* | Pointer to dCOOmat matrix |
| *B* | Pointer to dCSRmat matrix |

**Returns**

FASP_SUCCESS if successed; otherwise, error information.

**Author**

Xuehai Huang

**Date**

08/10/2009

Definition at line 27 of file formats.c.

**9.29.2.5 dBSRmat fasp_format_dcsr_dbsr ( dCSRmat ∗ A, const INT nb )**

Transfer a dCSRmat type matrix into a dBSRmat.

**Parameters**

| | |
|---|---|
| *A* | Pointer to the dCSRmat type matrix |
| *nb* | size of each block |

**Returns**

dBSRmat matrix

**Author**

Zheng Li

**Date**

03/27/2014

**Note**

modified by Xiaozhe Hu to avoid potential memory leakage problem

Definition at line 721 of file formats.c.

**9.29.2.6 SHORT fasp_format_dcsr_dcoo ( dCSRmat ∗ A, dCOOmat ∗ B )**

Transform a REAL matrix from its CSR format to its IJ format.

**Parameters**

| | | |
|---|---|---|
| *A* | Pointer to dCSRmat matrix | |
| *B* | Pointer to dCOOmat matrix | |

**Returns**

FASP_SUCCESS if successed; otherwise, error information.

**Author**

Xuehai Huang

**Date**

08/10/2009

Modified by Chunsheng Feng, Zheng Li

**Date**

10/12/2012

Definition at line 80 of file formats.c.

**9.29.2.7 dCSRLmat ∗ fasp_format_dcsrl_dcsr ( dCSRmat ∗ A )**

Convert a dCSRmat into a dCSRLmat.

**Parameters**

| | | |
|---|---|---|
| *A* | Pointer to dCSRLmat matrix | |

**Returns**

Pointer to dCSRLmat matrix

**Author**

Zhiyang Zhou

**Date**

2011/01/07

Definition at line 361 of file formats.c.

**9.29.2.8 dBSRmat fasp_format_dstr_dbsr ( dSTRmat ∗ B )**

Transfer a 'dSTRmat' type matrix to a 'dBSRmat' type matrix.

**Parameters**

| | |
|---|---|
| *B* | Pointer to dSTRmat matrix |

**Returns**

dBSRmat matrix

**Author**

Zhiyang Zhou

**Date**

2010/10/26

Definition at line 840 of file formats.c.

**9.29.2.9    SHORT fasp_format_dstr_dcsr ( dSTRmat ∗ A, dCSRmat ∗ B )**

Transfer a 'dSTRmat' type matrix into a 'dCSRmat' type matrix.

**Parameters**

| | |
|---|---|
| *A* | Pointer to dSTRmat matrix |
| *B* | Pointer to dCSRmat matrix |

**Returns**

FASP_SUCCESS if successed; otherwise, error information.

**Author**

Zhiyang Zhou

**Date**

2010/04/29

Definition at line 117 of file formats.c.

# 9.30    givens.c File Reference

Givens transformation.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- void fasp_aux_givens (const REAL beta, dCSRmat ∗H, dvector ∗y, REAL ∗tmp)

    *Perform Givens rotations to compute y* $|beta*e\_1- H*y|$.

### 9.30.1 Detailed Description

Givens transformation.

### 9.30.2 Function Documentation

#### 9.30.2.1 void fasp_aux_givens ( const REAL *beta,* dCSRmat ∗ *H,* dvector ∗ *y,* REAL ∗ *tmp* )

Perform Givens rotations to compute y |beta∗e_1- H∗y|.

**Parameters**

| | |
|---:|:---|
| *beta* | Norm of residual r_0 |
| *H* | Upper Hessenberg dCSRmat matrix: (m+1)∗m |
| *y* | Minimizer of \|beta∗e_1- H∗y\| |
| *tmp* | Temporary work array |

**Author**

Xuehai Huang

**Date**

10/19/2008

Definition at line 28 of file givens.c.

## 9.31 gmg_poisson.c File Reference

GMG method as an iterative solver for Poisson Problem.

```
#include <time.h>
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "gmg_util.inl"
```

**Functions**

- INT fasp_poisson_gmg_1D (REAL ∗u, REAL ∗b, const INT nx, const INT maxlevel, const REAL rtol, const SH↩
  ORT prtlvl)

    *Solve Ax=b of Poisson 1D equation by Geometric Multigrid Method.*
- INT fasp_poisson_gmg_2D (REAL ∗u, REAL ∗b, const INT nx, const INT ny, const INT maxlevel, const REAL
  rtol, const SHORT prtlvl)

    *Solve Ax=b of Poisson 2D equation by Geometric Multigrid Method.*
- INT fasp_poisson_gmg_3D (REAL ∗u, REAL ∗b, const INT nx, const INT ny, const INT nz, const INT maxlevel,
  const REAL rtol, const SHORT prtlvl)

    *Solve Ax=b of Poisson 3D equation by Geometric Multigrid Method.*
- void fasp_poisson_fgmg_1D (REAL ∗u, REAL ∗b, INT nx, INT maxlevel, REAL rtol, const SHORT prtlvl)

*Solve Ax=b of Poisson 1D equation by Geometric Multigrid Method (Full Multigrid)*

- void fasp_poisson_fgmg_2D (REAL ∗u, REAL ∗b, INT nx, INT ny, INT maxlevel, REAL rtol, const SHORT prtlvl)

    *Solve Ax=b of Poisson 2D equation by Geometric Multigrid Method (Full Multigrid)*

- void fasp_poisson_fgmg_3D (REAL ∗u, REAL ∗b, INT nx, INT ny, INT nz, INT maxlevel, REAL rtol, const SHORT prtlvl)

    *Solve Ax=b of Poisson 3D equation by Geometric Multigrid Method (Full Multigrid)*

- INT fasp_poisson_pcg_gmg_1D (REAL ∗u, REAL ∗b, INT nx, INT maxlevel, REAL rtol, const SHORT prtlvl)

    *Solve Ax=b of Poisson 1D equation by Geometric Multigrid Method (GMG preconditioned Conjugate Gradient method)*

- INT fasp_poisson_pcg_gmg_2D (REAL ∗u, REAL ∗b, INT nx, INT ny, INT maxlevel, REAL rtol, const SHORT prtlvl)

    *Solve Ax=b of Poisson 2D equation by Geometric Multigrid Method (GMG preconditioned Conjugate Gradient method)*

- INT fasp_poisson_pcg_gmg_3D (REAL ∗u, REAL ∗b, INT nx, INT ny, INT nz, INT maxlevel, REAL rtol, const SHORT prtlvl)

    *Solve Ax=b of Poisson 3D equation by Geometric Multigrid Method (GMG preconditioned Conjugate Gradient method)*

### 9.31.1  Detailed Description

GMG method as an iterative solver for Poisson Problem.

### 9.31.2  Function Documentation

#### 9.31.2.1  void fasp_poisson_fgmg_1D ( REAL ∗ *u,* REAL ∗ *b,* INT *nx,* INT *maxlevel,* REAL *rtol,* const SHORT *prtlvl* )

Solve Ax=b of Poisson 1D equation by Geometric Multigrid Method (Full Multigrid)

**Parameters**

| | |
|---:|---|
| *u* | Pointer to the vector of dofs |
| *b* | Pointer to the vector of right hand side |
| *nx* | Number of grids in x direction |
| *maxlevel* | Maximum levels of the multigrid |
| *rtol* | Relative tolerance to judge convergence |
| *prtlvl* | Print level for output |

**Author**

Ziteng Wang

**Date**

06/07/2013

Definition at line 431 of file gmg_poisson.c.

#### 9.31.2.2  void fasp_poisson_fgmg_2D ( REAL ∗ *u,* REAL ∗ *b,* INT *nx,* INT *ny,* INT *maxlevel,* REAL *rtol,* const SHORT *prtlvl* )

Solve Ax=b of Poisson 2D equation by Geometric Multigrid Method (Full Multigrid)

**Parameters**

| | |
|---|---|
| *u* | Pointer to the vector of dofs |
| *b* | Pointer to the vector of right hand side |
| *nx* | Number of grids in x direction |
| *ny* | Number of grids in Y direction |
| *maxlevel* | Maximum levels of the multigrid |
| *rtol* | Relative tolerance to judge convergence |
| *prtlvl* | Print level for output |

**Author**

> Ziteng Wang

**Date**

> 06/07/2013

Definition at line 524 of file gmg_poisson.c.

**9.31.2.3  void fasp_poisson_fgmg_3D ( REAL ∗ *u*, REAL ∗ *b*, INT *nx*, INT *ny*, INT *nz*, INT *maxlevel*, REAL *rtol*, const SHORT *prtlvl* )**

Solve Ax=b of Poisson 3D equation by Geometric Multigrid Method (Full Multigrid)

**Parameters**

| | |
|---|---|
| *u* | Pointer to the vector of dofs |
| *b* | Pointer to the vector of right hand side |
| *nx* | Number of grids in x direction |
| *ny* | NUmber of grids in y direction |
| *nz* | NUmber of grids in z direction |
| *maxlevel* | Maximum levels of the multigrid |
| *rtol* | Relative tolerance to judge convergence |
| *prtlvl* | Print level for output |

**Author**

> Ziteng Wang

**Date**

> 06/07/2013

Definition at line 631 of file gmg_poisson.c.

**9.31.2.4  INT fasp_poisson_gmg_1D ( REAL ∗ *u*, REAL ∗ *b*, const INT *nx*, const INT *maxlevel*, const REAL *rtol*, const SHORT *prtlvl* )**

Solve Ax=b of Poisson 1D equation by Geometric Multigrid Method.

**Parameters**

| | |
|---:|---|
| *u* | Pointer to the vector of dofs |
| *b* | Pointer to the vector of right hand side |
| *nx* | Number of grids in x direction |
| *maxlevel* | Maximum levels of the multigrid |
| *rtol* | Relative tolerance to judge convergence |
| *prtlvl* | Print level for output |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Ziteng Wang

**Date**

06/07/2013

Definition at line 36 of file gmg_poisson.c.

**9.31.2.5 INT fasp_poisson_gmg_2D ( REAL $*$ u, REAL $*$ b, const INT *nx*, const INT *ny*, const INT *maxlevel*, const REAL *rtol*, const SHORT *prtlvl* )**

Solve Ax=b of Poisson 2D equation by Geometric Multigrid Method.

**Parameters**

| | |
|---:|---|
| *u* | Pointer to the vector of dofs |
| *b* | Pointer to the vector of right hand side |
| *nx* | Number of grids in x direction |
| *ny* | Number of grids in y direction |
| *maxlevel* | Maximum levels of the multigrid |
| *rtol* | Relative tolerance to judge convergence |
| *prtlvl* | Print level for output |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Ziteng Wang

**Date**

06/07/2013

Definition at line 160 of file gmg_poisson.c.

**9.31.2.6 INT fasp_poisson_gmg_3D ( REAL $*$ u, REAL $*$ b, const INT *nx*, const INT *ny*, const INT *nz*, const INT *maxlevel*, const REAL *rtol*, const SHORT *prtlvl* )**

Solve Ax=b of Poisson 3D equation by Geometric Multigrid Method.

**Parameters**

| | |
|---|---|
| *u* | Pointer to the vector of dofs |
| *b* | Pointer to the vector of right hand side |
| *nx* | Number of grids in x direction |
| *ny* | Number of grids in y direction |
| *nz* | Number of grids in z direction |
| *maxlevel* | Maximum levels of the multigrid |
| *rtol* | Relative tolerance to judge convergence |
| *prtlvl* | Print level for output |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Ziteng Wang

**Date**

06/07/2013

Definition at line 296 of file gmg_poisson.c.

**9.31.2.7  INT fasp_poisson_pcg_gmg_1D ( REAL ∗ *u,* REAL ∗ *b,* INT *nx,* INT *maxlevel,* REAL *rtol,* const SHORT *prtlvl* )**

Solve Ax=b of Poisson 1D equation by Geometric Multigrid Method (GMG preconditioned Conjugate Gradient method)

**Parameters**

| | |
|---|---|
| *u* | Pointer to the vector of dofs |
| *b* | Pointer to the vector of right hand side |
| *nx* | Number of grids in x direction |
| *maxlevel* | Maximum levels of the multigrid |
| *rtol* | Relative tolerance to judge convergence |
| *prtlvl* | Print level for output |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Ziteng Wang

**Date**

06/07/2013

Definition at line 740 of file gmg_poisson.c.

**9.31.2.8  INT fasp_poisson_pcg_gmg_2D ( REAL ∗ *u,* REAL ∗ *b,* INT *nx,* INT *ny,* INT *maxlevel,* REAL *rtol,* const SHORT *prtlvl* )**

Solve Ax=b of Poisson 2D equation by Geometric Multigrid Method (GMG preconditioned Conjugate Gradient method)

**Parameters**

| | |
|---|---|
| *u* | Pointer to the vector of dofs |
| *b* | Pointer to the vector of right hand side |
| *nx* | Number of grids in x direction |
| *ny* | Number of grids in y direction |
| *maxlevel* | Maximum levels of the multigrid |
| *rtol* | Relative tolerance to judge convergence |
| *prtlvl* | Print level for output |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Ziteng Wang

**Date**

06/07/2013

Definition at line 833 of file gmg_poisson.c.

**9.31.2.9 INT fasp_poisson_pcg_gmg_3D ( REAL ∗ *u,* REAL ∗ *b,* INT *nx,* INT *ny,* INT *nz,* INT *maxlevel,* REAL *rtol,* const SHORT *prtlvl* )**

Solve Ax=b of Poisson 3D equation by Geometric Multigrid Method (GMG preconditioned Conjugate Gradient method)

**Parameters**

| | |
|---|---|
| *u* | Pointer to the vector of dofs |
| *b* | Pointer to the vector of right hand side |
| *nx* | Number of grids in x direction |
| *ny* | Number of grids in y direction |
| *nz* | Number of grids in z direction |
| *maxlevel* | Maximum levels of the multigrid |
| *rtol* | Relative tolerance to judge convergence |
| *prtlvl* | Print level for output |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Ziteng Wang

**Date**

06/07/2013

Definition at line 941 of file gmg_poisson.c.

## 9.32 graphics.c File Reference

Functions for graphical output.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

### Functions

- void fasp_dcsr_subplot (const dCSRmat ∗A, const char ∗filename, INT size)

  *Write sparse matrix pattern in BMP file format.*
- void fasp_dbsr_subplot (const dBSRmat ∗A, const char ∗filename, INT size)

  *Write sparse matrix pattern in BMP file format.*
- void fasp_grid2d_plot (pgrid2d pg, INT level)

  *Output grid to a EPS file.*
- INT fasp_dbsr_plot (const dBSRmat ∗A, const char ∗fname)

  *Write dBSR sparse matrix pattern in BMP file format.*
- INT fasp_dcsr_plot (const dCSRmat ∗A, const char ∗fname)

  *Write dCSR sparse matrix pattern in BMP file format.*

### 9.32.1 Detailed Description

Functions for graphical output.

### 9.32.2 Function Documentation

#### 9.32.2.1 void fasp_dbsr_plot ( const dBSRmat ∗ *A,* const char ∗ *filename* )

Write dBSR sparse matrix pattern in BMP file format.

**Parameters**

| | |
|---|---|
| *A* | Pointer to the dBSRmat matrix |
| *filename* | File name |

**Author**

Chunsheng Feng

**Date**

11/16/2013

**Note**

> The routine fasp_dbsr_plot writes pattern of the specified dBSRmat matrix in uncompressed BMP file format (Windows bitmap) to a binary file whose name is specified by the character string filename.

Each pixel corresponds to one matrix element. The pixel colors have the following meaning:

White structurally zero element Black zero element Blue positive element Red negative element Brown nearly zero element

Definition at line 462 of file graphics.c.

**9.32.2.2   void fasp_dbsr_subplot ( const dBSRmat ∗ A, const char ∗ filename, INT size )**

Write sparse matrix pattern in BMP file format.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the dBSRmat matrix |
| *filename* | File name |
| *size* | size∗size is the picture size for the picture |

**Author**

> Chunsheng Feng

**Date**

> 11/16/2013

**Note**

> The routine fasp_dbsr_subplot writes pattern of the specified dBSRmat matrix in uncompressed BMP file format (Windows bitmap) to a binary file whose name is specified by the character string filename.

Each pixel corresponds to one matrix element. The pixel colors have the following meaning:

White structurally zero element Black zero element Blue positive element Red negative element Brown nearly zero element

Definition at line 105 of file graphics.c.

**9.32.2.3   INT fasp_dcsr_plot ( const dCSRmat ∗ A, const char ∗ fname )**

Write dCSR sparse matrix pattern in BMP file format.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the dBSRmat matrix |
| *fname* | File name to plot to |

**Author**

> Chunsheng Feng

**Date**

> 11/16/2013

**Note**

> The routine fasp_dcsr_plot writes pattern of the specified [dCSRmat](#) matrix in uncompressed BMP file format (Windows bitmap) to a binary file whose name is specified by the character string filename.

Each pixel corresponds to one matrix element. The pixel colors have the following meaning:

White structurally zero element Black zero element Blue positive element Red negative element Brown nearly zero element

Definition at line 623 of file graphics.c.

**9.32.2.4  void fasp_dcsr_subplot ( const dCSRmat ∗ A, const char ∗ filename, INT size )**

Write sparse matrix pattern in BMP file format.

**Parameters**

| | |
|---:|---|
| A | Pointer to the [dCSRmat](#) matrix |
| filename | File name |
| size | size∗size is the picture size for the picture |

**Author**

> Chensong Zhang

**Date**

> 03/29/2009

**Note**

> The routine fasp_dcsr_subplot writes pattern of the specified [dCSRmat](#) matrix in uncompressed BMP file format (Windows bitmap) to a binary file whose name is specified by the character string filename.

Each pixel corresponds to one matrix element. The pixel colors have the following meaning:

White structurally zero element Blue positive element Red negative element Brown nearly zero element

Definition at line 44 of file graphics.c.

**9.32.2.5  void fasp_grid2d_plot ( pgrid2d pg, INT level )**

Output grid to a EPS file.

**Parameters**

| | |
|---:|---|
| pg | Pointer to grid in 2d |

| *level* | Number of levels |
| --- | --- |

**Author**

Chensong Zhang

**Date**

03/29/2009

Definition at line 172 of file graphics.c.

## 9.33 ilu.f File Reference

ILU routines for preconditioning adapted from SPARSEKIT.

### Functions/Subroutines

- subroutine **iluk** (n, a, ja, ia, lfil, alu, jlu, iwk, ierr, nzlu)
- subroutine **ilut** (n, a, ja, ia, lfil, droptol, alu, jlu, iwk, ierr, nz)
- subroutine **ilutp** (n, a, ja, ia, lfil, droptol, permtol, mbloc, alu, jlu, iwk, ierr, nz)
- subroutine **srtr** (num, q)
- subroutine **qsplit** (a, ind, n, ncut)
- subroutine **symbfactor** (n, colind, rwptr, levfill, nzmax, nzlu, ijlu, uptr, ierr)

### 9.33.1 Detailed Description

ILU routines for preconditioning adapted from SPARSEKIT.

**Note**

Incomplete Factorization Methods: ILUk, ILUt, ILUtp

## 9.34 ilu_setup_bsr.c File Reference

Setup Incomplete LU decomposition for [dBSRmat](#) matrices.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

### Functions

- void **symbfactor_** (const INT ∗n, INT ∗colind, INT ∗rwptr, const INT ∗levfill, const INT ∗nzmax, INT ∗nzlu, INT ∗ijlu, INT ∗uptr, INT ∗ierr)
- SHORT fasp_ilu_dbsr_setup (dBSRmat ∗A, ILU_data ∗iludata, ILU_param ∗iluparam)
  
  *Get ILU decoposition of a BSR matrix A.*

### 9.34.1 Detailed Description

Setup Incomplete LU decomposition for dBSRmat matrices.

### 9.34.2 Function Documentation

#### 9.34.2.1 SHORT fasp_ilu_dbsr_setup ( dBSRmat ∗ *A,* ILU_data ∗ *iludata,* ILU_param ∗ *iluparam* )

Get ILU decoposition of a BSR matrix A.

**Parameters**

| | |
|---|---|
| *A* | Pointer to dBSRmat matrix |
| *iludata* | Pointer to ILU_data |
| *iluparam* | Pointer to ILU_param |

**Returns**

FASP_SUCCESS if successed; otherwise, error information.

**Author**

Shiquan Zhang, Xiaozhe Hu

**Date**

11/08/2010

**Note**

Works for general nb (Xiaozhe) Change the size of work space by Zheng Li 04/26/2015.

Definition at line 45 of file ilu_setup_bsr.c.

## 9.35 ilu_setup_csr.c File Reference

Setup of ILU decomposition for dCSRmat matrices.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- void **iluk_** (const INT ∗n, REAL ∗a, INT ∗ja, INT ∗ia, INT ∗lfil, REAL ∗alu, INT ∗jlu, INT ∗iwk, INT ∗ierr, INT ∗nzlu)
- void **ilut_** (const INT ∗n, REAL ∗a, INT ∗ja, INT ∗ia, INT ∗lfil, const REAL ∗droptol, REAL ∗alu, INT ∗jlu, INT ∗iwk, INT ∗ierr, INT ∗nz)
- void **ilutp_** (const INT ∗n, REAL ∗a, INT ∗ja, INT ∗ia, INT ∗lfil, const REAL ∗droptol, const REAL ∗permtol, const INT ∗mbloc, REAL ∗alu, INT ∗jlu, INT ∗iwk, INT ∗ierr, INT ∗nz)
- SHORT fasp_ilu_dcsr_setup (dCSRmat ∗A, ILU_data ∗iludata, ILU_param ∗iluparam)
  
  *Get ILU decomposition of a CSR matrix A.*

### 9.35.1 Detailed Description

Setup of ILU decomposition for [dCSRmat](#) matrices.

### 9.35.2 Function Documentation

#### 9.35.2.1 SHORT fasp_ilu_dcsr_setup ( dCSRmat ∗ *A,* ILU_data ∗ *iludata,* ILU_param ∗ *iluparam* )

Get ILU decomposition of a CSR matrix A.

**Parameters**

|   |   |
|---|---|
| *A* | Pointer to [dCSRmat](#) matrix |
| *iludata* | Pointer to [ILU_data](#) |
| *iluparam* | Pointer to [ILU_param](#) |

**Returns**

FASP_SUCCESS if successed; otherwise, error information.

**Author**

Shiquan Zhang Xiaozhe Hu

**Date**

12/27/2009

Definition at line 50 of file ilu_setup_csr.c.

## 9.36 ilu_setup_str.c File Reference

Setup of ILU decomposition for [dSTRmat](#) matrices.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- void [fasp_ilu_dstr_setup0](#) ([dSTRmat](#) ∗A, [dSTRmat](#) ∗LU)

  *Get ILU(0) decomposition of a structured matrix A.*
- void [fasp_ilu_dstr_setup1](#) ([dSTRmat](#) ∗A, [dSTRmat](#) ∗LU)

  *Get ILU(1) decoposition of a structured matrix A.*

### 9.36.1 Detailed Description

Setup of ILU decomposition for [dSTRmat](#) matrices.

## 9.36.2 Function Documentation

### 9.36.2.1 void fasp_ilu_dstr_setup0 ( dSTRmat ∗ *A,* dSTRmat ∗ *LU* )

Get ILU(0) decomposition of a structured matrix A.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dSTRmat |
| *LU* | Pointer to ILU structured matrix of REAL type |

**Author**

> Shiquan Zhang, Xiaozhe Hu

**Date**

> 11/08/2010

**Note**

> Only works for 5 bands 2D and 7 bands 3D matrix with default offsets (order can be arbitrary)!

Definition at line 28 of file ilu_setup_str.c.

**9.36.2.2   void fasp_ilu_dstr_setup1 ( dSTRmat ∗ *A,* dSTRmat ∗ *LU* )**

Get ILU(1) decoposition of a structured matrix A.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to oringinal structured matrix of REAL type |
| *LU* | Pointer to ILU structured matrix of REAL type |

**Author**

> Shiquan Zhang, Xiaozhe Hu

**Date**

> 11/08/2010

**Note**

> put L and U in a STR matrix and it has the following structure: the diag is d, the offdiag of L are alpha1 to alpha6, the offdiag of U are beta1 to beta6
> Only works for 5 bands 2D and 7 bands 3D matrix with default offsets

Definition at line 319 of file ilu_setup_str.c.

## 9.37   init.c File Reference

Initialize important data structures.

```
#include "fasp.h"
#include "fasp_functs.h"
```

## Functions

- void fasp_precond_data_null (precond_data ∗pcdata)

    *Initialize precond_data.*
- AMG_data ∗ fasp_amg_data_create (SHORT max_levels)

    *Create and initialize AMG_data for classical and SA AMG.*
- AMG_data_bsr ∗ fasp_amg_data_bsr_create (SHORT max_levels)

    *Create and initialize AMG_data data sturcture for AMG/SAMG (BSR format)*
- void fasp_ilu_data_alloc (INT iwk, INT nwork, ILU_data ∗iludata)

    *Allocate workspace for ILU factorization.*
- void fasp_Schwarz_data_free (Schwarz_data ∗Schwarz)

    *Free Schwarz_data data memeory space.*
- void fasp_amg_data_free (AMG_data ∗mgl, AMG_param ∗param)

    *Free AMG_data data memeory space.*
- void fasp_amg_data_bsr_free (AMG_data_bsr ∗mgl)

    *Free AMG_data_bsr data memeory space.*
- void fasp_ilu_data_free (ILU_data ∗ILUdata)

    *Create ILU_data sturcture.*
- void fasp_ilu_data_null (ILU_data ∗ILUdata)

    *Initialize ILU data.*
- void fasp_precond_null (precond ∗pcdata)

    *Initialize precond data.*

### 9.37.1 Detailed Description

Initialize important data structures.

**Note**

Every structures should be initialized before usage.

### 9.37.2 Function Documentation

#### 9.37.2.1 AMG_data_bsr ∗ fasp_amg_data_bsr_create ( SHORT *max_levels* )

Create and initialize AMG_data data sturcture for AMG/SAMG (BSR format)

**Parameters**

| *max_levels* | Max number of levels allowed |
| --- | --- |

**Returns**

Pointer to the AMG_data data structure

**Author**

Xiaozhe Hu

**Date**

08/07/2011

Definition at line 85 of file init.c.

**9.37.2.2  void fasp_amg_data_bsr_free (  AMG_data_bsr ∗ *mgl* )**

Free AMG_data_bsr data memeory space.

**Parameters**

|  | |
|---:|:---|
| *mgl* | Pointer to the AMG_data_bsr |

**Author**

> Xiaozhe Hu

**Date**

> 2013/02/13

Definition at line 243 of file init.c.

**9.37.2.3  AMG_data ∗ fasp_amg_data_create (  SHORT *max_levels* )**

Create and initialize AMG_data for classical and SA AMG.

**Parameters**

|  | |
|---:|:---|
| *max_levels* | Max number of levels allowed |

**Returns**

> Pointer to the AMG_data data structure

**Author**

> Chensong Zhang

**Date**

> 2010/04/06

Definition at line 55 of file init.c.

**9.37.2.4  void fasp_amg_data_free (  AMG_data ∗ *mgl,*  AMG_param ∗ *param* )**

Free AMG_data data memeory space.

**Parameters**

|  | |
|---:|:---|
| *mgl* | Pointer to the AMG_data |
| *param* | Pointer to AMG parameters |

**Author**

> Chensong Zhang

**Date**

    2010/04/06

Modified by Chensong Zhang on 05/05/2013: Clean up param as well!

Definition at line 185 of file init.c.

**9.37.2.5   void fasp_ilu_data_alloc ( INT *iwk,* INT *nwork,* ILU_data ∗ *iludata* )**

Allocate workspace for ILU factorization.

**Parameters**

| | |
|---:|---|
| *iwk* | Size of the index array |
| *nwork* | Size of the work array |
| *iludata* | Pointer to the ILU_data |

**Author**

    Chensong Zhang

**Date**

    2010/04/06

Definition at line 116 of file init.c.

**9.37.2.6   void fasp_ilu_data_free ( ILU_data ∗ *ILUdata* )**

Create ILU_data sturcture.

**Parameters**

| | |
|---:|---|
| *ILUdata* | Pointer to ILU_data |

**Author**

    Chensong Zhang

**Date**

    2010/04/03

Definition at line 289 of file init.c.

**9.37.2.7   void fasp_ilu_data_null ( ILU_data ∗ *ILUdata* )**

Initialize ILU data.

**Parameters**

| | |
|---|---|
| *ILUdata* | Pointer to ILU_data |

**Author**

Chensong Zhang

**Date**

2010/03/23

Definition at line 310 of file init.c.

**9.37.2.8   void fasp_precond_data_null ( precond_data ∗ *pcdata* )**

Initialize precond_data.

**Parameters**

| | |
|---|---|
| *pcdata* | Preconditioning data structure |

**Author**

Chensong Zhang

**Date**

2010/03/23

Definition at line 24 of file init.c.

**9.37.2.9   void fasp_precond_null ( precond ∗ *pcdata* )**

Initialize precond data.

**Parameters**

| | |
|---|---|
| *pcdata* | Pointer to precond |

**Author**

Chensong Zhang

**Date**

2010/03/23

Definition at line 326 of file init.c.

**9.37.2.10   void fasp_Schwarz_data_free ( Schwarz_data ∗ *Schwarz* )**

Free Schwarz_data data memeory space.

**Parameters**

| | |
|---|---|
| ∗*Schwarz* | pointer to the [AMG_data](#) data |

**Author**

Xiaozhe Hu

**Date**

2010/04/06

Definition at line 145 of file init.c.

# 9.38 input.c File Reference

Read input parameters.

```
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- [SHORT fasp_param_check](#) ([input_param](#) ∗inparam)

  *Simple check on input parameters.*
- void [fasp_param_input](#) (const char ∗filenm, [input_param](#) ∗inparam)

  *Read input parameters from disk file.*

## 9.38.1 Detailed Description

Read input parameters.

## 9.38.2 Function Documentation

### 9.38.2.1 SHORT fasp_param_check ( input_param ∗ *inparam* )

Simple check on input parameters.

**Parameters**

| | |
|---|---|
| *inparam* | Input parameters |

**Returns**

FASP_SUCCESS if successed; otherwise, error information.

**Author**

Chensong Zhang

**Date**

09/29/2013

Definition at line 25 of file input.c.

**9.38.2.2 void fasp_param_input ( const char ∗ *filenm,* input_param ∗ *inparam* )**

Read input parameters from disk file.

**Parameters**

| | |
|---|---|
| *filenm* | File name for input file |
| *inparam* | Input parameters |

**Author**

Chensong Zhang

**Date**

03/20/2010

Modified by Xiaozhe Hu on 01/23/2011: add AMLI cycle Modified by Chensong Zhang on 01/10/2012 Modified by Ludmil Zikatanov on 02/15/2013 Modified by Chensong Zhang on 05/10/2013: add a new input. Modified by Chensong Zhang on 03/23/2015: skip unknown keyword.

Definition at line 102 of file input.c.

## 9.39 interface_mumps.c File Reference

Interface to MUMPS direct solvers.

```
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- int fasp_solver_mumps (dCSRmat ∗ptrA, dvector ∗b, dvector ∗u, const SHORT prtlvl)

    *Solve Ax=b by MUMPS directly.*
- int fasp_solver_mumps_steps (dCSRmat ∗ptrA, dvector ∗b, dvector ∗u, Mumps_data ∗mumps)

    *Solve Ax=b by MUMPS in three steps.*

### 9.39.1 Detailed Description

Interface to MUMPS direct solvers.

### 9.39.2 Function Documentation

**9.39.2.1 int fasp_solver_mumps ( dCSRmat ∗ *ptrA,* dvector ∗ *b,* dvector ∗ *u,* const SHORT *prtlvl* )**

Solve Ax=b by MUMPS directly.

**Parameters**

| | |
|---|---|
| *ptrA* | Pointer to a [dCSRmat](#) matrix |
| *b* | Pointer to the dvector of right-hand side term |
| *u* | Pointer to the dvector of solution |
| *prtlvl* | Output level |

**Author**

> Chunsheng Feng

**Date**

> 02/27/2013

Modified by Chensong Zhang on 02/27/2013 for new FASP function names.

Definition at line 35 of file interface_mumps.c.

**9.39.2.2 int fasp_solver_mumps_steps ( dCSRmat ∗ ptrA, dvector ∗ b, dvector ∗ u, Mumps_data ∗ mumps )**

Solve Ax=b by MUMPS in three steps.

**Parameters**

| | |
|---|---|
| *ptrA* | Pointer to a [dCSRmat](#) matrix |
| *b* | Pointer to the dvector of right-hand side term |
| *u* | Pointer to the dvector of solution |
| *mumps* | Pointer to MUMPS data |

**Author**

> Chunsheng Feng

**Date**

> 02/27/2013

Modified by Chensong Zhang on 02/27/2013 for new FASP function names. Modified by Zheng Li on 10/10/2014 to adjust input parameters.

Definition at line 163 of file interface_mumps.c.

## 9.40   interface_samg.c File Reference

Interface to SAMG.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- void dvector2SAMGInput (dvector ∗vec, char ∗filename)

    *Write a dvector to disk file in SAMG format (coordinate format)*
- INT dCSRmat2SAMGInput (dCSRmat ∗A, char ∗filefrm, char ∗fileamg)

    *Write SAMG Input data from a sparse matrix of CSR format.*

## 9.40.1 Detailed Description

Interface to SAMG.

Add reference for SAMG by K. Stuben here!

## 9.40.2 Function Documentation

### 9.40.2.1 INT dCSRmat2SAMGInput ( dCSRmat ∗ *A,* char ∗ *filefrm,* char ∗ *fileamg* )

Write SAMG Input data from a sparse matrix of CSR format.

**Parameters**

| | |
|---:|---|
| *A* | pointer to the dCSRmat matrix |
| *filefrm* | pointer to the name of the .frm file |
| *fileamg* | pointer to the name of the .amg file |

**Author**

> Zhiyang Zhou

**Date**

> 2010/08/25

Definition at line 56 of file interface_samg.c.

### 9.40.2.2 void dvector2SAMGInput ( dvector ∗ *vec,* char ∗ *filename* )

Write a dvector to disk file in SAMG format (coordinate format)

**Parameters**

| | |
|---:|---|
| *vec* | pointer to the dvector |
| *filename* | char for vector file name |

**Author**

> Zhiyang Zhou

**Date**

> 08/25/2010

Definition at line 27 of file interface_samg.c.

## 9.41 interface_superlu.c File Reference

Interface to SuperLU direct solvers.

```
#include <stdio.h>
#include <stdlib.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- int fasp_solver_superlu (dCSRmat ∗ptrA, dvector ∗b, dvector ∗u, const SHORT prtlvl)

    *Solve Au=b by SuperLU.*

### 9.41.1 Detailed Description

Interface to SuperLU direct solvers.

### 9.41.2 Function Documentation

#### 9.41.2.1 int fasp_solver_superlu ( dCSRmat ∗ *ptrA,* dvector ∗ *b,* dvector ∗ *u,* const SHORT *prtlvl* )

Solve Au=b by SuperLU.

**Parameters**

| | |
|---:|---|
| *ptrA* | Pointer to a dCSRmat matrix |
| *b* | Pointer to the dvector of right-hand side term |
| *u* | Pointer to the dvector of solution |
| *prtlvl* | Output level |

**Author**

Xiaozhe Hu

**Date**

11/05/09

Modified by Chensong Zhang on 11/01/2012 for new FASP function names.  Modified by Chensong Zhang on 02/27/2013 for new FASP function names.

Definition at line 39 of file interface_superlu.c.

## 9.42 interface_umfpack.c File Reference

Interface to UMFPACK direct solvers.

```
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- INT fasp_solver_umfpack (dCSRmat ∗ptrA, dvector ∗b, dvector ∗u, const SHORT prtlvl)

    *Solve Au=b by UMFpack.*

### 9.42.1 Detailed Description

Interface to UMFPACK direct solvers.

### 9.42.2 Function Documentation

#### 9.42.2.1 INT fasp_solver_umfpack ( dCSRmat ∗ *ptrA,* dvector ∗ *b,* dvector ∗ *u,* const SHORT *prtlvl* )

Solve Au=b by UMFpack.

**Parameters**

| | |
|---:|---|
| *ptrA* | Pointer to a dCSRmat matrix |
| *b* | Pointer to the dvector of right-hand side term |
| *u* | Pointer to the dvector of solution |
| *prtlvl* | Output level |

**Author**

Chensong Zhang

**Date**

05/20/2010

Modified by Chensong Zhang on 02/27/2013 for new FASP function names.

Definition at line 34 of file interface_umfpack.c.

## 9.43 interpolation.c File Reference

Interpolation operators for AMG.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

## Functions

- void fasp_amg_interp (dCSRmat ∗A, ivector ∗vertices, dCSRmat ∗P, iCSRmat ∗S, AMG_param ∗param)

    *Generate interpolation operator P.*
- void fasp_amg_interp1 (dCSRmat ∗A, ivector ∗vertices, dCSRmat ∗P, AMG_param ∗param, iCSRmat ∗S, INT ∗icor_ysk)

    *Generate interpolation operator P.*
- void fasp_amg_interp_trunc (dCSRmat ∗P, AMG_param ∗param)

    *Truncation step for prolongation operators.*

### 9.43.1  Detailed Description

Interpolation operators for AMG.

**Note**

> Ref U. Trottenberg, C. W. Oosterlee, and A. Schuller Multigrid (Appendix A: An Intro to Algebraic Multigrid) Academic Press Inc., San Diego, CA, 2001 With contributions by A. Brandt, P. Oswald and K. Stuben.

### 9.43.2  Function Documentation

#### 9.43.2.1  void fasp_amg_interp ( dCSRmat ∗ *A,* ivector ∗ *vertices,* dCSRmat ∗ *P,* iCSRmat ∗ *S,* AMG_param ∗ *param* )

Generate interpolation operator P.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dCSRmat: the coefficient matrix (index starts from 0) |
| *vertices* | Indicator vector for the C/F splitting of the variables |
| *P* | Prolongation (input: nonzero pattern, output: prolongation) |
| *S* | Strong connection matrix |
| *param* | AMG parameters |

**Author**

> Xuehai Huang, Chensong Zhang

**Date**

> 04/04/2010

Modified by Xiaozhe Hu on 05/23/2012: add S as input Modified by Chensong Zhang on 09/12/2012: clean up and debug interp_RS Modified by Chensong Zhang on 05/14/2013: reconstruct the code

Definition at line 48 of file interpolation.c.

#### 9.43.2.2  void fasp_amg_interp1 ( dCSRmat ∗ *A,* ivector ∗ *vertices,* dCSRmat ∗ *P,* AMG_param ∗ *param,* iCSRmat ∗ *S,* INT ∗ *icor_ysk* )

Generate interpolation operator P.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dCSRmat: the coefficient matrix (index starts from 0) |
| *vertices* | Indicator vector for the C/F splitting of the variables |
| *P* | Prolongation (input: nonzero pattern, output: prolongation) |
| *S* | Strong connection matrix |
| *param* | AMG parameters |
| *icor_ysk* | Indices of coarse nodes in fine grid |

**Returns**

> FASP_SUCCESS or error message

**Author**

> Chunsheng Feng, Xiaoqiang Yue

**Date**

> 03/01/2011

Modified by Chensong Zhang on 05/14/2013: reconstruct the code

Definition at line 105 of file interpolation.c.

**9.43.2.3  void fasp_amg_interp_trunc ( dCSRmat * P, AMG_param * param )**

Truncation step for prolongation operators.

**Parameters**

| | |
|---:|---|
| *P* | Prolongation (input: full, output: truncated) |
| *param* | Pointer to AMG_param: AMG parameters |

**Author**

> Chensong Zhang

**Date**

> 05/14/2013

Originally by Xuehai Huang, Chensong Zhang on 01/31/2009 Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012: add OMP support Modified by Chensong Zhang on 05/14/2013: rewritten

Definition at line 159 of file interpolation.c.

## 9.44  interpolation_em.c File Reference

Interpolation operators for AMG based on energy-min.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- void fasp_amg_interp_em (dCSRmat ∗A, ivector ∗vertices, dCSRmat ∗P, AMG_param ∗param)

  *Energy-min interpolation.*

### 9.44.1 Detailed Description

Interpolation operators for AMG based on energy-min.

**Note**

> Ref J. Xu and L. Zikatanov "On An Energy Minimizing Basis in Algebraic Multigrid Methods" Computing and visualization in sciences, 2003

### 9.44.2 Function Documentation

#### 9.44.2.1 void fasp_amg_interp_em ( dCSRmat ∗ A, ivector ∗ vertices, dCSRmat ∗ P, AMG_param ∗ param )

Energy-min interpolation.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dCSRmat: the coefficient matrix (index starts from 0) |
| *vertices* | Pointer to the indicator of CF splitting on fine or coarse grid |
| *P* | Pointer to the dCSRmat matrix of resulted interpolation |
| *param* | Pointer to AMG_param: AMG parameters |

**Author**

> Shuo Zhang, Xuehai Huang

**Date**

> 04/04/2010

Modified by Chunsheng Feng, Zheng Li on 10/17/2012: add OMP support Modified by Chensong Zhang on 05/14/2013: reconstruct the code

Definition at line 49 of file interpolation_em.c.

## 9.45 io.c File Reference

Matrix-vector input/output subroutines.

```
#include "fasp.h"
#include "fasp_functs.h"
#include "hb_io.h"
```

**Functions**

- void fasp_dcsrvec1_read (const char ∗filename, dCSRmat ∗A, dvector ∗b)

  *Read A and b from a SINGLE disk file.*

- void fasp_dcsrvec2_read (const char ∗filemat, const char ∗filerhs, dCSRmat ∗A, dvector ∗b)

  *Read A and b from two disk files.*

- void fasp_dcsr_read (const char ∗filename, dCSRmat ∗A)

  *Read A from matrix disk file in IJ format.*

- void fasp_dcoo_read (const char ∗filename, dCSRmat ∗A)

  *Read A from matrix disk file in IJ format – indices starting from 0.*

- void fasp_dcoo1_read (const char ∗filename, dCOOmat ∗A)

  *Read A from matrix disk file in IJ format – indices starting from 1.*

- void fasp_dcoo_shift_read (const char ∗filename, dCSRmat ∗A)

  *Read A from matrix disk file in IJ format – indices starting from 0.*

- void fasp_dmtx_read (const char ∗filename, dCSRmat ∗A)

  *Read A from matrix disk file in MatrixMarket general format.*

- void fasp_dmtxsym_read (const char ∗filename, dCSRmat ∗A)

  *Read A from matrix disk file in MatrixMarket sym format.*

- void fasp_dstr_read (const char ∗filename, dSTRmat ∗A)

  *Read A from a disk file in dSTRmat format.*

- void fasp_dbsr_read (const char ∗filename, dBSRmat ∗A)

  *Read A from a disk file in dBSRmat format.*

- void fasp_dvecind_read (const char ∗filename, dvector ∗b)

  *Read b from matrix disk file.*

- void fasp_dvec_read (const char ∗filename, dvector ∗b)

  *Read b from a disk file in array format.*

- void fasp_ivecind_read (const char ∗filename, ivector ∗b)

  *Read b from matrix disk file.*

- void fasp_ivec_read (const char ∗filename, ivector ∗b)

  *Read b from a disk file in array format.*

- void fasp_dcsrvec1_write (const char ∗filename, dCSRmat ∗A, dvector ∗b)

  *Write A and b to a SINGLE disk file.*

- void fasp_dcsrvec2_write (const char ∗filemat, const char ∗filerhs, dCSRmat ∗A, dvector ∗b)

  *Write A and b to two disk files.*

- void fasp_dcoo_write (const char ∗filename, dCSRmat ∗A)

  *Write a matrix to disk file in IJ format (coordinate format)*

- void fasp_dstr_write (const char ∗filename, dSTRmat ∗A)

  *Write a dSTRmat to a disk file.*

- void fasp_dbsr_write (const char ∗filename, dBSRmat ∗A)

  *Write a dBSRmat to a disk file.*

- void fasp_dvec_write (const char ∗filename, dvector ∗vec)

  *Write a dvector to disk file.*

- void fasp_dvecind_write (const char ∗filename, dvector ∗vec)

  *Write a dvector to disk file in coordinate format.*

- void fasp_ivec_write (const char ∗filename, ivector ∗vec)

  *Write a ivector to disk file in coordinate format.*

- void fasp_dvec_print (INT n, dvector ∗u)

*Print first n entries of a vector of REAL type.*

- void fasp_ivec_print (INT n, ivector ∗u)

    *Print first n entries of a vector of INT type.*

- void fasp_dcsr_print (dCSRmat ∗A)

    *Print out a dCSRmat matrix in coordinate format.*

- void fasp_dcoo_print (dCOOmat ∗A)

    *Print out a dCOOmat matrix in coordinate format.*

- void fasp_dbsr_print (dBSRmat ∗A)

    *Print out a dBSRmat matrix in coordinate format.*

- void fasp_dbsr_write_coo (const char ∗filename, const dBSRmat ∗A)

    *Print out a dBSRmat matrix in coordinate format for matlab spy.*

- void fasp_dcsr_write_coo (const char ∗filename, const dCSRmat ∗A)

    *Print out a dCSRmat matrix in coordinate format for matlab spy.*

- void fasp_dstr_print (dSTRmat ∗A)

    *Print out a dSTRmat matrix in coordinate format.*

- void fasp_matrix_read (const char ∗filename, void ∗A)

    *Read matrix from different kinds of formats from both ASCII and binary files.*

- void fasp_matrix_read_bin (const char ∗filename, void ∗A)

    *Read matrix in binary format.*

- void fasp_matrix_write (const char ∗filename, void ∗A, INT flag)

    *write matrix from different kinds of formats from both ASCII and binary files*

- void fasp_vector_read (const char ∗filerhs, void ∗b)

    *Read RHS vector from different kinds of formats from both ASCII and binary files.*

- void fasp_vector_write (const char ∗filerhs, void ∗b, INT flag)

    *write RHS vector from different kinds of formats in both ASCII and binary files*

- void fasp_hb_read (const char ∗input_file, dCSRmat ∗A, dvector ∗b)

    *Read matrix and right-hans side from a HB format file.*

## Variables

- INT ilength
- INT dlength

### 9.45.1 Detailed Description

Matrix-vector input/output subroutines.

**Note**

   Read, write or print a matrix or a vector in various formats.

### 9.45.2 Function Documentation

#### 9.45.2.1 void fasp_dbsr_print ( dBSRmat ∗ *A* )

Print out a dBSRmat matrix in coordinate format.

**Parameters**

| | |
|---|---|
| *A* | Pointer to the dBSRmat matrix A |

**Author**

Ziteng Wang

**Date**

12/24/2012

Modified by Chunsheng Feng on 11/16/2013

Definition at line 1444 of file io.c.

**9.45.2.2 void fasp_dbsr_read ( const char * *filename,* dBSRmat * *A* )**

Read A from a disk file in dBSRmat format.

**Parameters**

| | |
|---|---|
| *filename* | File name for matrix A |
| *A* | Pointer to the dBSRmat A |

**Note**

This routine reads a dBSRmat matrix from a disk file in the following format:
File format:

- ROW, COL, NNZ

- nb: size of each block

- storage_manner: storage manner of each block

- ROW+1: length of IA

- IA(i), i=0:ROW

- NNZ: length of JA

- JA(i), i=0:NNZ-1

- NNZ∗nb∗nb: length of val

- val(i), i=0:NNZ∗nb∗nb-1

**Author**

Xiaozhe Hu

**Date**

10/29/2010

Definition at line 691 of file io.c.

**9.45.2.3 void fasp_dbsr_write ( const char * *filename,* dBSRmat * *A* )**

Write a dBSRmat to a disk file.

**Parameters**

| | |
|---:|---|
| *filename* | File name for A |
| *A* | Pointer to the [dBSRmat](#) matrix A |

**Note**

```
The routine writes the specified REAL vector in BSR format.
Refer to the reading subroutine \ref fasp_dbsr_read.
```

**Author**

Shiquan Zhang

**Date**

10/29/2010

Definition at line 1202 of file io.c.

**9.45.2.4   void fasp_dbsr_write_coo ( const char ∗ *filename,* const dBSRmat ∗ *A* )**

Print out a [dBSRmat](#) matrix in coordinate format for matlab spy.

**Parameters**

| | |
|---:|---|
| *filename* | Name of file to write to |
| *A* | Pointer to the [dBSRmat](#) matrix A |

**Author**

Chunsheng Feng

**Date**

11/14/2013

Modified by Chensong Zhang on 06/14/2014: Fix index problem.

Definition at line 1481 of file io.c.

**9.45.2.5   void fasp_dcoo1_read ( const char ∗ *filename,* dCOOmat ∗ *A* )**

Read A from matrix disk file in IJ format – indices starting from 1.

**Parameters**

| | |
|---:|---|
| *filename* | File name for matrix |
| *A* | Pointer to the COO matrix |

**Note**

File format:

- nrow ncol nnz % number of rows, number of columns, and nnz
- i j a_ij % i, j a_ij in each line

difference between fasp_dcoo_read and this funciton is this function do not change to CSR format

**Author**

Xiaozhe Hu

**Date**

03/24/2013

Definition at line 369 of file io.c.

**9.45.2.6   void fasp_dcoo_print ( dCOOmat ∗ A )**

Print out a dCOOmat matrix in coordinate format.

**Parameters**

| | |
|---|---|
| *A* | Pointer to the dCOOmat matrix A |

**Author**

Ziteng Wang

**Date**

12/24/2012

Definition at line 1423 of file io.c.

**9.45.2.7   void fasp_dcoo_read ( const char ∗ *filename,* dCSRmat ∗ *A* )**

Read A from matrix disk file in IJ format – indices starting from 0.

**Parameters**

| | |
|---|---|
| *filename* | File name for matrix |
| *A* | Pointer to the CSR matrix |

**Note**

File format:

- nrow ncol nnz % number of rows, number of columns, and nnz
- i j a_ij % i, j a_ij in each line

After reading, it converts the matrix to dCSRmat format.

**Author**

Xuehai Huang, Chensong Zhang

**Date**

03/29/2009

Definition at line 318 of file io.c.

### 9.45.2.8   void fasp_dcoo_shift_read ( const char ∗ *filename,* dCSRmat ∗ *A* )

Read A from matrix disk file in IJ format – indices starting from 0.

**Parameters**

| | |
|---:|---|
| *filename* | File name for matrix |
| *A* | Pointer to the CSR matrix |

**Note**

File format:

- nrow ncol nnz % number of rows, number of columns, and nnz
- i j a_ij % i, j a_ij in each line

i and j suppose to start with index 1!!!
After read in, it shifts the index to C fashin and converts the matrix to dCSRmat format.

**Author**

Xiaozhe Hu

**Date**

04/01/2014

Definition at line 420 of file io.c.

### 9.45.2.9   void fasp_dcoo_write ( const char ∗ *filename,* dCSRmat ∗ *A* )

Write a matrix to disk file in IJ format (coordinate format)

**Parameters**

| | |
|---:|---|
| *A* | pointer to the dCSRmat matrix |
| *filename* | char for vector file name |

**Note**

```
 The routine writes the specified REAL vector in COO format.
 Refer to the reading subroutine \ref fasp_dcoo_read.
```
File format:

- The first line of the file gives the number of rows, the number of columns, and the number of nonzeros.
- Then gives nonzero values in i j a(i,j) format.

**Author**

Chensong Zhang

**Date**

03/29/2009

Definition at line 1102 of file io.c.

**9.45.2.10 void fasp_dcsr_print ( dCSRmat ∗ A )**

Print out a dCSRmat matrix in coordinate format.

**Parameters**

| | |
|---|---|
| *A* | Pointer to the dCSRmat matrix A |

**Author**

Xuehai Huang

**Date**

03/29/2009

Definition at line 1401 of file io.c.

**9.45.2.11 void fasp_dcsr_read ( const char ∗ filename, dCSRmat ∗ A )**

Read A from matrix disk file in IJ format.

**Parameters**

| | |
|---|---|
| ∗*filename* | char for matrix file name |
| ∗*A* | pointer to the CSR matrix |

**Author**

Ziteng Wang

**Date**

12/25/2012

Definition at line 257 of file io.c.

**9.45.2.12 void fasp_dcsr_write_coo ( const char ∗ filename, const dCSRmat ∗ A )**

Print out a dCSRmat matrix in coordinate format for matlab spy.

**Parameters**

| | |
|---|---|
| *filename* | Name of file to write to |
| *A* | Pointer to the [dCSRmat](#) matrix A |

**Author**

Chunsheng Feng

**Date**

11/14/2013

Definition at line 1531 of file io.c.

**9.45.2.13  void fasp_dcsrvec1_read ( const char ∗ *filename,* dCSRmat ∗ *A,* dvector ∗ *b* )**

Read A and b from a SINGLE disk file.

**Parameters**

| | |
|---|---|
| *filename* | File name |
| *A* | Pointer to the CSR matrix |
| *b* | Pointer to the dvector |

**Note**

This routine reads a [dCSRmat](#) matrix and a dvector vector from a single disk file.

```
The difference between this and fasp_dcoovec_read is that this
routine support non-square matrices.
```

File format:

- nrow ncol % number of rows and number of columns
- ia(j), j=0:nrow % row index
- ja(j), j=0:nnz-1 % column index
- a(j), j=0:nnz-1 % entry value
- n % number of entries
- b(j), j=0:n-1 % entry value

**Author**

Xuehai Huang

**Date**

03/29/2009

Modified by Chensong Zhang on 03/14/2012

Definition at line 86 of file io.c.

**9.45.2.14  void fasp_dcsrvec1_write ( const char ∗ *filename,* dCSRmat ∗ *A,* dvector ∗ *b* )**

Write A and b to a SINGLE disk file.

**Parameters**

| filename | File name |
|---|---|
| A | Pointer to the CSR matrix |
| b | Pointer to the dvector |

**Note**

This routine writes a [dCSRmat](#) matrix and a dvector vector to a single disk file.
File format:

- nrow ncol % number of rows and number of columns
- ia(j), j=0:nrow % row index
- ja(j), j=0:nnz-1 % column index
- a(j), j=0:nnz-1 % entry value
- n % number of entries
- b(j), j=0:n-1 % entry value

**Author**

Feiteng Huang

**Date**

05/19/2012

Modified by Chensong on 12/26/2012

Definition at line 953 of file io.c.

**9.45.2.15 void fasp_dcsrvec2_read ( const char ∗ _filemat,_ const char ∗ _filerhs,_ dCSRmat ∗ _A,_ dvector ∗ _b_ )**

Read A and b from two disk files.

**Parameters**

| filemat | File name for matrix |
|---|---|
| filerhs | File name for right-hand side |
| A | Pointer to the dCSR matrix |
| b | Pointer to the dvector |

**Note**

    This routine reads a dCSRmat matrix and a dvector vector from a disk file.
CSR matrix file format:

- nrow % number of columns (rows)
- ia(j), j=0:nrow % row index
- ja(j), j=0:nnz-1 % column index
- a(j), j=0:nnz-1 % entry value

RHS file format:

- n % number of entries
- b(j), j=0:nrow-1 % entry value

Indices start from 1, NOT 0!!!

**Author**

> Zhiyang Zhou

**Date**

> 2010/08/06

Modified by Chensong Zhang on 2011/03/01 Modified by Chensong Zhang on 2012/01/05

Definition at line 178 of file io.c.

**9.45.2.16 void fasp_dcsrvec2_write ( const char** $*$ **filemat, const char** $*$ **filerhs, dCSRmat** $*$ **A, dvector** $*$ **b )**

Write A and b to two disk files.

**Parameters**

| filemat | File name for matrix |
|---|---|
| filerhs | File name for right-hand side |
| A | Pointer to the dCSR matrix |
| b | Pointer to the dvector |

**Note**

> ` This routine writes a dCSRmat matrix and a dvector vector to two disk files.`
> CSR matrix file format:
>
> - nrow % number of columns (rows)
> - ia(j), j=0:nrow % row index
> - ja(j), j=0:nnz-1 % column index
> - a(j), j=0:nnz-1 % entry value
>
> RHS file format:
>
> - n % number of entries
> - b(j), j=0:nrow-1 % entry value
>
> Indices start from 1, NOT 0!!!

**Author**

> Feiteng Huang

**Date**

> 05/19/2012

Definition at line 1031 of file io.c.

**9.45.2.17 void fasp_dmtx_read ( const char** $*$ **filename, dCSRmat** $*$ **A )**

Read A from matrix disk file in MatrixMarket general format.

**Parameters**

| | |
|---:|---|
| *filename* | File name for matrix |
| *A* | Pointer to the CSR matrix |

**Note**

File format: This routine reads a MatrixMarket general matrix from a mtx file. And it converts the matrix to dCS↩Rmat format. For details of mtx format, please refer to `http://math.nist.gov/MatrixMarket/`. Indices start from 1, NOT 0!!!

**Author**

Chensong Zhang

**Date**

09/05/2011

Definition at line 472 of file io.c.

**9.45.2.18 void fasp_dmtxsym_read ( const char ∗ *filename,* dCSRmat ∗ *A* )**

Read A from matrix disk file in MatrixMarket sym format.

**Parameters**

| | |
|---:|---|
| *filename* | File name for matrix |
| *A* | Pointer to the CSR matrix |

**Note**

File format: This routine reads a MatrixMarket symmetric matrix from a mtx file. And it converts the matrix to dCSRmat format. For details of mtx format, please refer to `http://math.nist.gov/MatrixMarket/`.

```
 Indices start from 1, NOT 0!!!
```

**Author**

Chensong Zhang

**Date**

09/02/2011

Definition at line 534 of file io.c.

**9.45.2.19 void fasp_dstr_print ( dSTRmat ∗ *A* )**

Print out a dSTRmat matrix in coordinate format.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the dSTRmat matrix A |

**Author**

Ziteng Wang

**Date**

12/24/2012

Definition at line 1571 of file io.c.

**9.45.2.20 void fasp_dstr_read ( const char ∗ *filename,* dSTRmat ∗ *A* )**

Read A from a disk file in dSTRmat format.

**Parameters**

| | |
|---:|---|
| *filename* | File name for the matrix |
| *A* | Pointer to the dSTRmat |

**Note**

This routine reads a dSTRmat matrix from a disk file. After done, it converts the matrix to dCSRmat format.
File format:

- nx, ny, nz
- nc: number of components
- nband: number of bands
- n: size of diagonal, you must have diagonal
- diag(j), j=0:n-1
- offset, length: offset and length of off-diag1
- offdiag(j), j=0:length-1

**Author**

Xuehai Huang

**Date**

03/29/2009

Definition at line 611 of file io.c.

**9.45.2.21 void fasp_dstr_write ( const char ∗ *filename,* dSTRmat ∗ *A* )**

Write a dSTRmat to a disk file.

**Parameters**

| | |
|---|---|
| *filename* | File name for A |
| *A* | Pointer to the [dSTRmat](#) matrix A |

**Note**

```
    The routine writes the specified REAL vector in STR format.
    Refer to the reading subroutine \ref fasp_dstr_read.
```

**Author**

Shiquan Zhang

**Date**

03/29/2010

Definition at line 1142 of file io.c.

**9.45.2.22   void fasp_dvec_print ( INT *n,* dvector ∗ *u* )**

Print first n entries of a vector of REAL type.

**Parameters**

| | |
|---|---|
| *n* | An interger (if n=0, then print all entries) |
| *u* | Pointer to a dvector |

**Author**

Chensong Zhang

**Date**

03/29/2009

Definition at line 1362 of file io.c.

**9.45.2.23   void fasp_dvec_read ( const char ∗ *filename,* dvector ∗ *b* )**

Read b from a disk file in array format.

**Parameters**

| | |
|---|---|
| *filename* | File name for vector b |
| *b* | Pointer to the dvector b (output) |

**Note**

File Format:

- nrow

- val_j, j=0:nrow-1

**Author**

> Chensong Zhang

**Date**

> 03/29/2009

Definition at line 810 of file io.c.

**9.45.2.24 void fasp_dvec_write ( const char ∗ *filename,* **dvector** ∗ *vec* )**

Write a dvector to disk file.

**Parameters**

| | |
|---:|---|
| *vec* | Pointer to the dvector |
| *filename* | File name |

**Author**

> Xuehai Huang

**Date**

> 03/29/2009

Definition at line 1257 of file io.c.

**9.45.2.25 void fasp_dvecind_read ( const char ∗ *filename,* **dvector** ∗ *b* )**

Read b from matrix disk file.

**Parameters**

| | |
|---:|---|
| *filename* | File name for vector b |
| *b* | Pointer to the dvector b (output) |

**Note**

> File Format:
>
> - nrow
> - ind_j, val_j, j=0:nrow-1
>
> Because the index is given, order is not important!

**Author**

> Chensong Zhang

**Date**

> 03/29/2009

Definition at line 760 of file io.c.

**9.45.2.26    void fasp_dvecind_write ( const char * *filename,* dvector * *vec* )**

Write a dvector to disk file in coordinate format.

**Parameters**

| | |
|---:|---|
| *vec* | Pointer to the dvector |
| *filename* | File name |

**Note**

The routine writes the specified REAL vector in IJ format.

- The first line of the file is the length of the vector;

- After that, each line gives index and value of the entries.

**Author**

Xuehai Huang

**Date**

03/29/2009

Definition at line 1293 of file io.c.

**9.45.2.27  fasp_hb_read ( const char ∗ *input_file,* dCSRmat ∗ *A,* dvector ∗ *b* )**

Read matrix and right-hans side from a HB format file.

**Parameters**

| | |
|---:|---|
| *input_file* | File name of vector file |
| *A* | Pointer to the matrix |
| *b* | Pointer to the vector |

**Note**

Modified from the c code hb_io_prb.c by John Burkardt

**Author**

Xiaoehe Hu

**Date**

05/30/2014

Definition at line 2062 of file io.c.

**9.45.2.28  void fasp_ivec_print ( INT *n,* ivector ∗ *u* )**

Print first n entries of a vector of INT type.

**Parameters**

| | |
|---|---|
| *n* | An interger (if n=0, then print all entries) |
| *u* | Pointer to an ivector |

**Author**

> Chensong Zhang

**Date**

> 03/29/2009

Definition at line 1382 of file io.c.

**9.45.2.29   void fasp_ivec_read ( const char ∗ *filename,* ivector ∗ *b* )**

Read b from a disk file in array format.

**Parameters**

| | |
|---|---|
| *filename* | File name for vector b |
| *b* | Pointer to the dvector b (output) |

**Note**

> File Format:
>
> - nrow
> - val_j, j=0:nrow-1

**Author**

> Xuehai Huang

**Date**

> 03/29/2009

Definition at line 902 of file io.c.

**9.45.2.30   void fasp_ivec_write ( const char ∗ *filename,* ivector ∗ *vec* )**

Write a ivector to disk file in coordinate format.

**Parameters**

| | |
|---|---|
| *vec* | Pointer to the dvector |
| *filename* | File name |

**Note**

The routine writes the specified INT vector in IJ format.

- The first line of the file is the length of the vector;
- After that, each line gives index and value of the entries.

**Author**

Xuehai Huang

**Date**

03/29/2009

Definition at line 1328 of file io.c.

**9.45.2.31 void fasp_ivecind_read ( const char ∗ *filename,* **ivector** ∗ *b* )**

Read b from matrix disk file.

**Parameters**

| | |
|---|---|
| *filename* | File name for vector b |
| *b* | Pointer to the dvector b (output) |

**Note**

File Format:

- nrow
- ind_j, val_j ... j=0:nrow-1

**Author**

Chensong Zhang

**Date**

03/29/2009

Definition at line 862 of file io.c.

**9.45.2.32 fasp_matrix_read ( const char ∗ *filemat,* void ∗ *A* )**

Read matrix from different kinds of formats from both ASCII and binary files.

**Parameters**

| | |
|---|---|
| *filemat* | File name of matrix file |

| | |
|---|---|
| *A* | Pointer to the matrix |

**Note**

Flags for matrix file format:

- fileflag % fileflag = 1: binary, fileflag = 0000: ASCII
- formatflag % a 3-digit number for internal use, see below
- matrix % different types of matrix

Meaning of formatflag:

- matrixflag % first digit of formatflag
    - **–** matrixflag = 1: CSR format
    - **–** matrixflag = 2: BSR format
    - **–** matrixflag = 3: STR format
    - **–** matrixflag = 4: COO format
    - **–** matrixflag = 5: MTX format
    - **–** matrixflag = 6: MTX symmetrical format
- ilength % third digit of formatflag, length of INT
- dlength % fourth digit of formatflag, length of REAL

**Author**

Ziteng Wang

**Date**

12/24/2012

Modified by Chensong Zhang on 05/01/2013

Definition at line 1605 of file io.c.

**9.45.2.33  void fasp_matrix_read_bin ( const char ∗ *filemat,* void ∗ *A* )**

Read matrix in binary format.

**Parameters**

| | |
|---|---|
| *filemat* | File name of matrix file |
| *A* | Pointer to the matrix |

**Author**

Xiaozhe Hu

**Date**

04/14/2013

Modified by Chensong Zhang on 05/01/2013: Use it to read binary files!!!

Definition at line 1710 of file io.c.

**9.45.2.34    fasp_matrix_write ( const char ∗ *filemat,* void ∗ *A,* INT *flag* )**

write matrix from different kinds of formats from both ASCII and binary files

**Parameters**

| | |
|---|---|
| *filemat* | File name of matrix file |
| *A* | Pointer to the matrix |
| *flag* | Type of file and matrix, a 3-digit number |

**Note**

Meaning of flag:

- fileflag % fileflag = 1: binary, fileflag = 0: ASCII
- matrixflag
    - **–** matrixflag = 1: CSR format
    - **–** matrixflag = 2: BSR format
    - **–** matrixflag = 3: STR format

Matrix file format:

- fileflag % fileflag = 1: binary, fileflag = 0000: ASCII
- formatflag % a 3-digit number
- matrixflag % different kinds of matrix judged by formatflag

**Author**

Ziteng Wang

**Date**

12/24/2012

Definition at line 1784 of file io.c.

**9.45.2.35  fasp_vector_read ( const char ∗ *filerhs,* void ∗ *b* )**

Read RHS vector from different kinds of formats from both ASCII and binary files.

**Parameters**

| | |
|---|---|
| *filerhs* | File name of vector file |
| *b* | Pointer to the vector |

**Note**

Matrix file format:

- fileflag % fileflag = 1: binary, fileflag = 0000: ASCII
- formatflag % a 3-digit number
- vector % different kinds of vector judged by formatflag

Meaning of formatflag:

- vectorflag % first digit of formatflag
    - **–** vectorflag = 1: dvec format
    - **–** vectorflag = 2: ivec format
    - **–** vectorflag = 3: dvecind format

**–** vectorflag = 4: ivecind format

- ilength % second digit of formatflag, length of INT

- dlength % third digit of formatflag, length of REAL

**Author**

Ziteng Wang

**Date**

12/24/2012

Definition at line 1877 of file io.c.

**9.45.2.36  fasp_vector_write ( const char ∗ *filerhs,* void ∗ *b,* INT *flag* )**

write RHS vector from different kinds of formats in both ASCII and binary files

**Parameters**

| filerhs | File name of vector file |
|---|---|
| b | Pointer to the vector |
| flag | Type of file and vector, a 2-digit number |

**Note**

Meaning of the flags

- fileflag % fileflag = 1: binary, fileflag = 0: ASCII

- vectorflag

  **–** vectorflag = 1: dvec format

  **–** vectorflag = 2: ivec format

  **–** vectorflag = 3: dvecind format

  **–** vectorflag = 4: ivecind format

Matrix file format:

- fileflag % fileflag = 1: binary, fileflag = 0000: ASCII

- formatflag % a 2-digit number

- vectorflag % different kinds of vector judged by formatflag

**Author**

Ziteng Wang

**Date**

12/24/2012

Modified by Chensong Zhang on 05/02/2013: fix a bug when writing in binary format

Definition at line 1974 of file io.c.

### 9.45.3 Variable Documentation

#### 9.45.3.1 **INT** dlength

Length of REAL in byte

Definition at line 14 of file io.c.

#### 9.45.3.2 **INT** ilength

Length of INT in byte

Definition at line 13 of file io.c.

## 9.46 itsolver_bcsr.c File Reference

Iterative solvers for block_dCSRmat matrices.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_block.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

**Functions**

- INT fasp_solver_bdcsr_itsolver (block_dCSRmat ∗A, dvector ∗b, dvector ∗x, precond ∗pc, itsolver_param ∗itparam)

    *Solve Ax = b by standard Krylov methods.*
- INT fasp_solver_bdcsr_krylov (block_dCSRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam)

    *Solve Ax = b by standard Krylov methods.*
- INT fasp_solver_bdcsr_krylov_block_3 (block_dCSRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam, AMG_param ∗amgparam, dCSRmat ∗A_diag)

    *Solve Ax = b by standard Krylov methods.*
- INT fasp_solver_bdcsr_krylov_block_4 (block_dCSRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam, AMG_param ∗amgparam, dCSRmat ∗A_diag)

    *Solve Ax = b by standard Krylov methods.*
- INT fasp_solver_bdcsr_krylov_sweeping (block_dCSRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam, INT NumLayers, block_dCSRmat ∗Ai, dCSRmat ∗local_A, ivector ∗local_index)

    *Solve Ax = b by standard Krylov methods.*

### 9.46.1 Detailed Description

Iterative solvers for block_dCSRmat matrices.

## 9.46.2 Function Documentation

**9.46.2.1 INT** fasp_solver_bdcsr_itsolver **( block_dCSRmat** $*$ **A, dvector** $*$ **b, dvector** $*$ **x, precond** $*$ **pc, itsolver_param** $*$ **itparam )**

Solve Ax = b by standard Krylov methods.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the coeff matrix in block_dCSRmat format |
| *b* | Pointer to the right hand side in dvector format |
| *x* | Pointer to the approx solution in dvector format |
| *pc* | Pointer to the preconditioning action |
| *itparam* | Pointer to parameters for iterative solvers |

**Returns**

      Iteration number if converges; ERROR otherwise.

**Author**

      Chensong Zhang

**Date**

      11/25/2010

Definition at line 36 of file itsolver_bcsr.c.

**9.46.2.2  INT fasp_solver_bdcsr_krylov ( block_dCSRmat** ∗ *A,* **dvector** ∗ *b,* **dvector** ∗ *x,* **itsolver_param** ∗ *itparam* **)**

Solve Ax = b by standard Krylov methods.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the coeff matrix in block_dCSRmat format |
| *b* | Pointer to the right hand side in dvector format |
| *x* | Pointer to the approx solution in dvector format |
| *itparam* | Pointer to parameters for iterative solvers |

**Returns**

      Iteration number if converges; ERROR otherwise.

**Author**

      Xiaozhe Hu

**Date**

      07/18/2010

Definition at line 123 of file itsolver_bcsr.c.

**9.46.2.3  INT fasp_solver_bdcsr_krylov_block_3 ( block_dCSRmat** ∗ *A,* **dvector** ∗ *b,* **dvector** ∗ *x,* **itsolver_param** ∗ *itparam,* **AMG_param** ∗ *amgparam,* **dCSRmat** ∗ *A_diag* **)**

Solve Ax = b by standard Krylov methods.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to the coeff matrix in block_dCSRmat format |
| *b* | Pointer to the right hand side in dvector format |
| *x* | Pointer to the approx solution in dvector format |
| *itparam* | Pointer to parameters for iterative solvers |
| *amgparam* | Pointer to parameters for AMG solvers |
| *A_diag* | Digonal blocks of A |

**Returns**

> Iteration number if converges; ERROR otherwise.

**Author**

> Xiaozhe Hu

**Date**

> 07/10/2014

**Note**

> only works for 3by3 block dCSRmat problems!! – Xiaozhe Hu

Definition at line 177 of file itsolver_bcsr.c.

**9.46.2.4 INT fasp_solver_bdcsr_krylov_block_4 ( block_dCSRmat ∗ A, dvector ∗ b, dvector ∗ x, itsolver_param ∗ itparam, AMG_param ∗ amgparam, dCSRmat ∗ A_diag )**

Solve Ax = b by standard Krylov methods.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to the coeff matrix in block_dCSRmat format |
| *b* | Pointer to the right hand side in dvector format |
| *x* | Pointer to the approx solution in dvector format |
| *itparam* | Pointer to parameters for iterative solvers |
| *amgparam* | Pointer to parameters for AMG solvers |
| *A_diag* | Digonal blocks of A |

**Returns**

> Iteration number if converges; ERROR otherwise.

**Author**

> Xiaozhe Hu

**Date**

> 07/06/2014

**Note**

> only works for 4 by 4 block dCSRmat problems!! – Xiaozhe Hu

Definition at line 383 of file itsolver_bcsr.c.

**9.46.2.5    INT fasp_solver_bdcsr_krylov_sweeping ( block_dCSRmat ∗ A, dvector ∗ b, dvector ∗ x, itsolver_param ∗ itparam, INT NumLayers, block_dCSRmat ∗ Ai, dCSRmat ∗ local_A, ivector ∗ local_index )**

Solve Ax = b by standard Krylov methods.

**Parameters**

| | |
|---|---|
| *A* | Pointer to the coeff matrix in block_dCSRmat format |
| *b* | Pointer to the right hand side in dvector format |
| *x* | Pointer to the approx solution in dvector format |
| *itparam* | Pointer to parameters for iterative solvers |
| *NumLayers* | Number of layers used for sweeping preconditioner |
| *Ai* | Pointer to the coeff matrix for the preconditioner in block_dCSRmat format |
| *local_A* | Pointer to the local coeff matrices in the dCSRmat format |
| *local_index* | Pointer to the local index in ivector format |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Xiaozhe Hu

**Date**

05/01/2014

Definition at line 509 of file itsolver_bcsr.c.

## 9.47    itsolver_bsr.c File Reference

Iterative solvers for dBSRmat matrices.

```
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

**Functions**

- INT fasp_solver_dbsr_itsolver (dBSRmat ∗A, dvector ∗b, dvector ∗x, precond ∗pc, itsolver_param ∗itparam)

    *Solve Ax=b by preconditioned Krylov methods for BSR matrices.*
- INT fasp_solver_dbsr_krylov (dBSRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam)

    *Solve Ax=b by standard Krylov methods for BSR matrices.*
- INT fasp_solver_dbsr_krylov_diag (dBSRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam)

    *Solve Ax=b by diagonal preconditioned Krylov methods.*
- INT fasp_solver_dbsr_krylov_ilu (dBSRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam, ILU_param ∗iluparam)

    *Solve Ax=b by ILUs preconditioned Krylov methods.*

- INT fasp_solver_dbsr_krylov_amg (dBSRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam, AMG_param ∗amgparam)

    *Solve Ax=b by AMG preconditioned Krylov methods.*
- INT fasp_solver_dbsr_krylov_amg_nk (dBSRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam, AMG_↩ param ∗amgparam, dCSRmat ∗A_nk, dCSRmat ∗P_nk, dCSRmat ∗R_nk)

    *Solve Ax=b by AMG with extra near kernel solve preconditioned Krylov methods.*
- INT fasp_solver_dbsr_krylov_nk_amg (dBSRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam, AMG_↩ param ∗amgparam, const INT nk_dim, dvector ∗nk)

    *Solve Ax=b by AMG preconditioned Krylov methods with extra kernal space.*

## 9.47.1 Detailed Description

Iterative solvers for dBSRmat matrices.

## 9.47.2 Function Documentation

### 9.47.2.1 INT fasp_solver_dbsr_itsolver ( dBSRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *x,* precond ∗ *pc,* itsolver_param ∗ *itparam* )

Solve Ax=b by preconditioned Krylov methods for BSR matrices.

**Parameters**

| | |
|---|---|
| *A* | Pointer to the coeff matrix in dBSRmat format |
| *b* | Pointer to the right hand side in dvector format |
| *x* | Pointer to the approx solution in dvector format |
| *pc* | Pointer to the preconditioning action |
| *itparam* | Pointer to parameters for iterative solvers |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Zhiyang Zhou, Xiaozhe Hu

**Date**

10/26/2010

Definition at line 37 of file itsolver_bsr.c.

### 9.47.2.2 INT fasp_solver_dbsr_krylov ( dBSRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *x,* itsolver_param ∗ *itparam* )

Solve Ax=b by standard Krylov methods for BSR matrices.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the coeff matrix in dBSRmat format |
| *b* | Pointer to the right hand side in dvector format |
| *x* | Pointer to the approx solution in dvector format |
| *itparam* | Pointer to parameters for iterative solvers |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Zhiyang Zhou, Xiaozhe Hu

**Date**

10/26/2010

Definition at line 125 of file itsolver_bsr.c.

**9.47.2.3   INT fasp_solver_dbsr_krylov_amg ( dBSRmat ∗ A, dvector ∗ b, dvector ∗ x, itsolver_param ∗ itparam, AMG_param ∗ amgparam )**

Solve Ax=b by AMG preconditioned Krylov methods.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the coeff matrix in dBSRmat format |
| *b* | Pointer to the right hand side in dvector format |
| *x* | Pointer to the approx solution in dvector format |
| *itparam* | Pointer to parameters for iterative solvers |
| *amgparam* | Pointer to parameters of AMG |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Xiaozhe Hu

**Date**

03/16/2012

parameters of iterative method

Definition at line 347 of file itsolver_bsr.c.

**9.47.2.4   INT fasp_solver_dbsr_krylov_amg_nk ( dBSRmat ∗ A, dvector ∗ b, dvector ∗ x, itsolver_param ∗ itparam, AMG_param ∗ amgparam, dCSRmat ∗ A_nk, dCSRmat ∗ P_nk, dCSRmat ∗ R_nk )**

Solve Ax=b by AMG with extra near kernel solve preconditioned Krylov methods.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the coeff matrix in dBSRmat format |
| *b* | Pointer to the right hand side in dvector format |
| *x* | Pointer to the approx solution in dvector format |
| *itparam* | Pointer to parameters for iterative solvers |
| *amgparam* | Pointer to parameters of AMG |
| *A_nk* | Pointer to the coeff matrix for near kernel space in dBSRmat format |
| *P_nk* | Pointer to the prolongation for near kernel space in dBSRmat format |
| *R_nk* | Pointer to the restriction for near kernel space in dBSRmat format |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Xiaozhe Hu

**Date**

05/26/2012

Definition at line 488 of file itsolver_bsr.c.

**9.47.2.5 INT fasp_solver_dbsr_krylov_diag ( dBSRmat ∗ A, dvector ∗ b, dvector ∗ x, itsolver_param ∗ itparam )**

Solve Ax=b by diagonal preconditioned Krylov methods.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the coeff matrix in dBSRmat format |
| *b* | Pointer to the right hand side in dvector format |
| *x* | Pointer to the approx solution in dvector format |
| *itparam* | Pointer to parameters for iterative solvers |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Zhiyang Zhou, Xiaozhe Hu

**Date**

10/26/2010

Modified by Chunsheng Feng, Zheng Li on 10/15/2012

Definition at line 176 of file itsolver_bsr.c.

**9.47.2.6 INT fasp_solver_dbsr_krylov_ilu ( dBSRmat ∗ A, dvector ∗ b, dvector ∗ x, itsolver_param ∗ itparam, ILU_param ∗ iluparam )**

Solve Ax=b by ILUs preconditioned Krylov methods.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to the coeff matrix in dBSRmat format |
| *b* | Pointer to the right hand side in dvector format |
| *x* | Pointer to the approx solution in dvector format |
| *itparam* | Pointer to parameters for iterative solvers |
| *iluparam* | Pointer to parameters of ILU |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Shiquang Zhang, Xiaozhe Hu

**Date**

10/26/2010

Definition at line 280 of file itsolver_bsr.c.

**9.47.2.7  INT fasp_solver_dbsr_krylov_nk_amg ( dBSRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *x,* itsolver_param ∗ *itparam,* AMG_param ∗ *amgparam,* const INT *nk_dim,* dvector ∗ *nk* )**

Solve Ax=b by AMG preconditioned Krylov methods with extra kernal space.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to the coeff matrix in dBSRmat format |
| *b* | Pointer to the right hand side in dvector format |
| *x* | Pointer to the approx solution in dvector format |
| *itparam* | Pointer to parameters for iterative solvers |
| *amgparam* | Pointer to parameters of AMG |
| *nk_dim* | Dimension of the near kernel spaces |
| *nk* | Pointer to the near kernal spaces |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Xiaozhe Hu

**Date**

05/27/2012

parameters of iterative method

Definition at line 644 of file itsolver_bsr.c.

## 9.48 itsolver_csr.c File Reference

Iterative solvers for dCSRmat matrices.

```
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

### Functions

- INT fasp_solver_dcsr_itsolver (dCSRmat ∗A, dvector ∗b, dvector ∗x, precond ∗pc, itsolver_param ∗itparam)

  *Solve Ax=b by preconditioned Krylov methods for CSR matrices.*
- INT fasp_solver_dcsr_krylov (dCSRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam)

  *Solve Ax=b by standard Krylov methods for CSR matrices.*
- INT fasp_solver_dcsr_krylov_diag (dCSRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam)

  *Solve Ax=b by diagonal preconditioned Krylov methods.*
- INT fasp_solver_dcsr_krylov_Schwarz (dCSRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam, Schwarz_param ∗schparam)

  *Solve Ax=b by overlapping Schwarz Krylov methods.*
- INT fasp_solver_dcsr_krylov_amg (dCSRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam, AMG_param ∗amgparam)

  *Solve Ax=b by AMG preconditioned Krylov methods.*
- INT fasp_solver_dcsr_krylov_ilu (dCSRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam, ILU_param ∗iluparam)

  *Solve Ax=b by ILUs preconditioned Krylov methods.*
- INT fasp_solver_dcsr_krylov_ilu_M (dCSRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam, ILU_param ∗iluparam, dCSRmat ∗M)

  *Solve Ax=b by ILUs preconditioned Krylov methods: ILU of M as preconditioner.*
- INT fasp_solver_dcsr_krylov_amg_nk (dCSRmat ∗A, dvector ∗b, dvector ∗x, itsolver_param ∗itparam, AMG_↩ param ∗amgparam, dCSRmat ∗A_nk, dCSRmat ∗P_nk, dCSRmat ∗R_nk)

  *Solve Ax=b by AMG preconditioned Krylov methods with an extra near kernel solve.*

### 9.48.1 Detailed Description

Iterative solvers for dCSRmat matrices.

### 9.48.2 Function Documentation

#### 9.48.2.1 INT fasp_solver_dcsr_itsolver ( dCSRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *x,* precond ∗ *pc,* itsolver_param ∗ *itparam* )

Solve Ax=b by preconditioned Krylov methods for CSR matrices.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the coeff matrix in dCSRmat format |
| *b* | Pointer to the right hand side in dvector format |
| *x* | Pointer to the approx solution in dvector format |
| *pc* | Pointer to the preconditioning action |
| *itparam* | Pointer to parameters for iterative solvers |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Chensong Zhang

**Date**

09/25/2009

**Note**

This is an abstract interface for iterative methods.

Definition at line 39 of file itsolver_csr.c.

**9.48.2.2   INT fasp_solver_dcsr_krylov ( dCSRmat ∗ A, dvector ∗ b, dvector ∗ x, itsolver_param ∗ itparam )**

Solve Ax=b by standard Krylov methods for CSR matrices.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the coeff matrix in dCSRmat format |
| *b* | Pointer to the right hand side in dvector format |
| *x* | Pointer to the approx solution in dvector format |
| *itparam* | Pointer to parameters for iterative solvers |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Chensong Zhang, Shiquan Zhang

**Date**

09/25/2009

Definition at line 143 of file itsolver_csr.c.

**9.48.2.3   INT fasp_solver_dcsr_krylov_amg ( dCSRmat ∗ A, dvector ∗ b, dvector ∗ x, itsolver_param ∗ itparam,**
**AMG_param ∗ amgparam )**

Solve Ax=b by AMG preconditioned Krylov methods.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the coeff matrix in dCSRmat format |
| *b* | Pointer to the right hand side in dvector format |
| *x* | Pointer to the approx solution in dvector format |
| *itparam* | Pointer to parameters for iterative solvers |
| *amgparam* | Pointer to parameters for AMG methods |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Chensong Zhang

**Date**

09/25/2009

Definition at line 338 of file itsolver_csr.c.

**9.48.2.4 INT fasp_solver_dcsr_krylov_amg_nk ( dCSRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *x,* itsolver_param ∗ *itparam,* AMG_param ∗ *amgparam,* dCSRmat ∗ *A_nk,* dCSRmat ∗ *P_nk,* dCSRmat ∗ *R_nk* )**

Solve Ax=b by AMG preconditioned Krylov methods with an extra near kernel solve.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the coeff matrix in dCSRmat format |
| *b* | Pointer to the right hand side in dvector format |
| *x* | Pointer to the approx solution in dvector format |
| *itparam* | Pointer to parameters for iterative solvers |
| *amgparam* | Pointer to parameters for AMG methods |
| *A_nk* | Pointer to the coeff matrix of near kernel space in dCSRmat format |
| *P_nk* | Pointer to the prolongation of near kernel space in dCSRmat format |
| *R_nk* | Pointer to the restriction of near kernel space in dCSRmat format |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Xiaozhe Hu

**Date**

05/26/2014

Definition at line 611 of file itsolver_csr.c.

**9.48.2.5 INT fasp_solver_dcsr_krylov_diag ( dCSRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *x,* itsolver_param ∗ *itparam* )**

Solve Ax=b by diagonal preconditioned Krylov methods.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the coeff matrix in dCSRmat format |
| *b* | Pointer to the right hand side in dvector format |
| *x* | Pointer to the approx solution in dvector format |
| *itparam* | Pointer to parameters for iterative solvers |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Chensong Zhang, Shiquan Zhang

**Date**

09/25/2009

Definition at line 193 of file itsolver_csr.c.

**9.48.2.6 INT fasp_solver_dcsr_krylov_ilu ( dCSRmat ∗ A, dvector ∗ b, dvector ∗ x, itsolver_param ∗ itparam, ILU_param ∗ iluparam )**

Solve Ax=b by ILUs preconditioned Krylov methods.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the coeff matrix in dCSRmat format |
| *b* | Pointer to the right hand side in dvector format |
| *x* | Pointer to the approx solution in dvector format |
| *itparam* | Pointer to parameters for iterative solvers |
| *iluparam* | Pointer to parameters for ILU |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Chensong Zhang, Shiquan Zhang

**Date**

09/25/2009

Definition at line 443 of file itsolver_csr.c.

**9.48.2.7 INT fasp_solver_dcsr_krylov_ilu_M ( dCSRmat ∗ A, dvector ∗ b, dvector ∗ x, itsolver_param ∗ itparam, ILU_param ∗ iluparam, dCSRmat ∗ M )**

Solve Ax=b by ILUs preconditioned Krylov methods: ILU of M as preconditioner.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to the coeff matrix in dCSRmat format |
| *b* | Pointer to the right hand side in dvector format |
| *x* | Pointer to the approx solution in dvector format |
| *itparam* | Pointer to parameters for iterative solvers |
| *iluparam* | Pointer to parameters for ILU |
| *M* | Pointer to the preconditioning matrix in dCSRmat format |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Xiaozhe Hu

**Date**

09/25/2009

**Note**

This function is specially designed for reservoir simulation. Have not been tested in any other places.

Definition at line 527 of file itsolver_csr.c.

**9.48.2.8 INT fasp_solver_dcsr_krylov_Schwarz ( dCSRmat ∗ A, dvector ∗ b, dvector ∗ x, itsolver_param ∗ itparam, Schwarz_param ∗ schparam )**

Solve Ax=b by overlapping Schwarz Krylov methods.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to the coeff matrix in dCSRmat format |
| *b* | Pointer to the right hand side in dvector format |
| *x* | Pointer to the approx solution in dvector format |
| *itparam* | Pointer to parameters for iterative solvers |
| *schparam* | Pointer to parameters for Schwarz methods |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Xiaozhe Hu

**Date**

03/21/2011

Modified by Chensong on 07/02/2012: change interface

Definition at line 257 of file itsolver_csr.c.

## 9.49 itsolver_mf.c File Reference

Iterative solvers with matrix-free spmv.

```
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "fasp_block.h"
#include "itsolver_util.inl"
```

### Functions

- INT fasp_solver_itsolver (mxv_matfree *mf, dvector *b, dvector *x, precond *pc, itsolver_param *itparam)

  *Solve Ax=b by preconditioned Krylov methods for CSR matrices.*

- INT fasp_solver_krylov (mxv_matfree *mf, dvector *b, dvector *x, itsolver_param *itparam)

  *Solve Ax=b by standard Krylov methods – without preconditioner.*

- void fasp_solver_itsolver_init (INT matrix_format, mxv_matfree *mf, void *A)

  *Initialize itsovlers.*

### 9.49.1 Detailed Description

Iterative solvers with matrix-free spmv.

### 9.49.2 Function Documentation

#### 9.49.2.1 INT fasp_solver_itsolver ( mxv_matfree * mf, dvector * b, dvector * x, precond * pc, itsolver_param * itparam )

Solve Ax=b by preconditioned Krylov methods for CSR matrices.

**Parameters**

| | |
|---:|---|
| *mf* | Pointer to mxv_matfree matrix-free spmv operation |
| *b* | Pointer to the right hand side in dvector format |
| *x* | Pointer to the approx solution in dvector format |
| *pc* | Pointer to the preconditioning action |
| *itparam* | Pointer to parameters for iterative solvers |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Chensong Zhang

**Date**

09/25/2009

**Note**

This is an abstract interface for iterative methods.

Modified by Feiteng Huang on 09/19/2012: matrix free

Definition at line 50 of file itsolver_mf.c.

---

**9.49.2.2   void fasp_solver_itsolver_init ( INT *matrix_format,* mxv_matfree ∗ *mf,* void ∗ *A* )**

Initialize itsovlers.

**Parameters**

| | |
|---|---|
| *matrix_format* | matrix format |
| *mf* | Pointer to mxv_matfree matrix-free spmv operation |
| *A* | void pointer to matrix |

**Author**

Feiteng Huang

**Date**

09/18/2012

Modified by Chensong Zhang on 05/10/2013: Change interface of mat-free mv

Definition at line 197 of file itsolver_mf.c.

---

**9.49.2.3   INT fasp_solver_krylov ( mxv_matfree ∗ *mf,* dvector ∗ *b,* dvector ∗ *x,* itsolver_param ∗ *itparam* )**

Solve Ax=b by standard Krylov methods – without preconditioner.

**Parameters**

| | |
|---|---|
| *mf* | Pointer to mxv_matfree matrix-free spmv operation |
| *b* | Pointer to the right hand side in dvector format |
| *x* | Pointer to the approx solution in dvector format |
| *itparam* | Pointer to parameters for iterative solvers |

**Returns**

Number of iterations if succeed

**Author**

Chensong Zhang, Shiquan Zhang

**Date**

09/25/2009

Modified by Feiteng Huang on 09/20/2012: matrix free

Definition at line 150 of file itsolver_mf.c.

---

## 9.50 itsolver_str.c File Reference

Iterative solvers for dSTRmat matrices.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

### Functions

- INT fasp_solver_dstr_itsolver (dSTRmat *A, dvector *b, dvector *x, precond *pc, itsolver_param *itparam)

    *Solve Ax=b by standard Krylov methods.*
- INT fasp_solver_dstr_krylov (dSTRmat *A, dvector *b, dvector *x, itsolver_param *itparam)

    *Solve Ax=b by standard Krylov methods.*
- INT fasp_solver_dstr_krylov_diag (dSTRmat *A, dvector *b, dvector *x, itsolver_param *itparam)

    *Solve Ax=b by diagonal preconditioned Krylov methods.*
- INT fasp_solver_dstr_krylov_ilu (dSTRmat *A, dvector *b, dvector *x, itsolver_param *itparam, ILU_param *iluparam)

    *Solve Ax=b by structured ILU preconditioned Krylov methods.*
- INT fasp_solver_dstr_krylov_blockgs (dSTRmat *A, dvector *b, dvector *x, itsolver_param *itparam, ivector *neigh, ivector *order)

    *Solve Ax=b by diagonal preconditioned Krylov methods.*

### 9.50.1 Detailed Description

Iterative solvers for dSTRmat matrices.

### 9.50.2 Function Documentation

#### 9.50.2.1 INT fasp_solver_dstr_itsolver ( dSTRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *x,* precond ∗ *pc,* itsolver_param ∗ *itparam* )

Solve Ax=b by standard Krylov methods.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the coeff matrix in dSTRmat format |
| *b* | Pointer to the right hand side in dvector format |
| *x* | Pointer to the approx solution in dvector format |
| *pc* | Pointer to the preconditioning action |
| *itparam* | Pointer to parameters for iterative solvers |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

> Chensong Zhang

**Date**

> 09/25/2009

Definition at line 34 of file itsolver_str.c.

**9.50.2.2 INT fasp_solver_dstr_krylov ( dSTRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *x,* itsolver_param ∗ *itparam* )**

Solve Ax=b by standard Krylov methods.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to the coeff matrix in dSTRmat format |
| *b* | Pointer to the right hand side in dvector format |
| *x* | Pointer to the approx solution in dvector format |
| *itparam* | Pointer to parameters for iterative solvers |

**Returns**

> Iteration number if converges; ERROR otherwise.

**Author**

> Zhiyang Zhou

**Date**

> 04/25/2010

Definition at line 117 of file itsolver_str.c.

**9.50.2.3 INT fasp_solver_dstr_krylov_blockgs ( dSTRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *x,* itsolver_param ∗ *itparam,* ivector ∗ *neigh,* ivector ∗ *order* )**

Solve Ax=b by diagonal preconditioned Krylov methods.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to the coeff matrix in dSTRmat format |
| *b* | Pointer to the right hand side in dvector format |
| *x* | Pointer to the approx solution in dvector format |
| *itparam* | Pointer to parameters for iterative solvers |
| *neigh* | Pointer to neighbor vector |
| *order* | Pointer to solver ordering |

**Returns**

> Iteration number if converges; ERROR otherwise.

**Author**

      Xiaozhe Hu

**Date**

      10/10/2010

Definition at line 324 of file itsolver_str.c.

### 9.50.2.4   INT fasp_solver_dstr_krylov_diag ( dSTRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *x,* itsolver_param ∗ *itparam* )

Solve Ax=b by diagonal preconditioned Krylov methods.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the coeff matrix in dSTRmat format |
| *b* | Pointer to the right hand side in dvector format |
| *x* | Pointer to the approx solution in dvector format |
| *itparam* | Pointer to parameters for iterative solvers |

**Returns**

      Iteration number if converges; ERROR otherwise.

**Author**

      Zhiyang Zhou

**Date**

      4/23/2010

Definition at line 165 of file itsolver_str.c.

### 9.50.2.5   INT fasp_solver_dstr_krylov_ilu ( dSTRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *x,* itsolver_param ∗ *itparam,* ILU_param ∗ *iluparam* )

Solve Ax=b by structured ILU preconditioned Krylov methods.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the coeff matrix in dSTRmat format |
| *b* | Pointer to the right hand side in dvector format |
| *x* | Pointer to the approx solution in dvector format |
| *itparam* | Pointer to parameters for iterative solvers |
| *iluparam* | Pointer to parameters for ILU |

**Returns**

      Iteration number if converges; ERROR otherwise.

**Author**

Xiaozhe Hu

**Date**

05/01/2010

Definition at line 231 of file itsolver_str.c.

## 9.51 lu.c File Reference

LU decomposition and direct solve for dense matrix.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- SHORT fasp_smat_lu_decomp (REAL ∗A, INT pivot[ ], INT n)

    *LU decomposition of A usind Doolittle's method.*
- SHORT fasp_smat_lu_solve (REAL ∗A, REAL b[ ], INT pivot[ ], REAL x[ ], INT n)

    *Solving Ax=b using LU decomposition.*

### 9.51.1 Detailed Description

LU decomposition and direct solve for dense matrix.

### 9.51.2 Function Documentation

#### 9.51.2.1 SHORT fasp_smat_lu_decomp ( REAL ∗ *A,* INT *pivot[ ],* INT *n* )

LU decomposition of A usind Doolittle's method.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the full matrix |
| *pivot* | Pivoting positions |
| *n* | Size of matrix A |

**Returns**

FASP_SUCCESS if successed; otherwise, error information.

**Note**

Use Doolittle's method to decompose the n x n matrix A into a unit lower triangular matrix L and an upper triangular matrix U such that A = LU. The matrices L and U replace the matrix A. The diagonal elements of L are 1 and are not stored.

The Doolittle method with partial pivoting is: Determine the pivot row and interchange the current row with the pivot row, then assuming that row k is the current row, k = 0, ..., n - 1 evaluate in order the following pair of expressions U[k][j] = A[k][j] - (L[k][0]∗U[0][j] + ... + L[k][k-1]∗U[k-1][j]) for j = k, k+1, ... , n-1 L[i][k] = (A[i][k] - (L[i][0]∗U[0][k] + . + L[i][k-1]∗U[k-1][k])) / U[k][k] for i = k+1, ... , n-1.

**Author**

Xuehai Huang

**Date**

04/02/2009

Definition at line 46 of file lu.c.

**9.51.2.2   SHORT fasp_smat_lu_solve ( REAL ∗ A, REAL b[ ], INT pivot[ ], REAL x[ ], INT n )**

Solving Ax=b using LU decomposition.

**Parameters**

|       |                             |
|------:|-----------------------------|
| A     | Pointer to the full matrix  |
| b     | Right hand side array       |
| pivot | Pivoting positions          |
| x     | Pointer to the solution array |
| n     | Size of matrix A            |

**Returns**

FASP_SUCCESS if successed; otherwise, error information.

**Note**

This routine uses Doolittle's method to solve the linear equation Ax = b. This routine is called after the matrix A has been decomposed into a product of a unit lower triangular matrix L and an upper triangular matrix U with pivoting. The solution proceeds by solving the linear equation Ly = b for y and subsequently solving the linear equation Ux = y for x.

**Author**

Xuehai Huang

**Date**

04/02/2009

Definition at line 117 of file lu.c.

## 9.52 memory.c File Reference

Memory allocation and deallocation.

```
#include "fasp.h"
```

### Functions

- void ∗ fasp_mem_calloc (LONGLONG size, INT type)

  *1M = 1024∗1024*
- void ∗ fasp_mem_realloc (void ∗oldmem, LONGLONG tsize)

  *Reallocate, initiate, and check memory.*
- void fasp_mem_free (void ∗mem)

  *Free up previous allocated memory body.*
- void fasp_mem_usage ()

  *Show total allocated memory currently.*
- SHORT fasp_mem_check (void ∗ptr, const char ∗message, INT ERR)

  *Check wether a point is null or not.*
- SHORT fasp_mem_iludata_check (ILU_data ∗iludata)

  *Check wether a ILU_data has enough work space.*
- SHORT fasp_mem_dcsr_check (dCSRmat ∗A)

  *Check wether a dCSRmat A has sucessfully allocated memory.*

### Variables

- unsigned INT total_alloc_mem = 0
- unsigned INT total_alloc_count = 0

  *Total allocated memory amount.*
- const INT Million = 1048576

  *Total number of allocations.*

### 9.52.1 Detailed Description

Memory allocation and deallocation.

### 9.52.2 Function Documentation

#### 9.52.2.1 void ∗ fasp_mem_calloc ( LONGLONG *size,* INT *type* )

1M = 1024∗1024

Allocate, initiate, and check memory

**Parameters**

| | |
|---:|---|
| *size* | Number of memory blocks |
| *type* | Size of memory blocks |

**Returns**

Void pointer to the allocated memory

**Author**

Chensong Zhang

**Date**

2010/08/12

Modified by Chunsheng Feng on 12/20/2013 Modified by Chunsheng Feng on 07/23/2013 Modified by Chunsheng Feng on 07/30/2013 Modified by Chensong Zhang on 07/30/2013: print error if failed

Definition at line 58 of file memory.c.

**9.52.2.2 SHORT fasp_mem_check ( void ∗ *ptr,* const char ∗ *message,* INT *ERR* )**

Check wether a point is null or not.

**Parameters**

| | |
|---:|---|
| *ptr* | Void pointer to be checked |
| *message* | Error message to print |
| *ERR* | Integer error code |

**Returns**

FASP_SUCCESS or error code

**Author**

Chensong Zhang

**Date**

11/16/2009

Definition at line 192 of file memory.c.

**9.52.2.3 SHORT fasp_mem_dcsr_check ( dCSRmat ∗ *A* )**

Check wether a dCSRmat A has sucessfully allocated memory.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to be cheked |

**Returns**

> FASP_SUCCESS if success, else ERROR message (negative value)

**Author**

> Xiaozhe Hu

**Date**

> 11/27/09

Definition at line 242 of file memory.c.

**9.52.2.4 void fasp_mem_free ( void ∗ *mem* )**

Free up previous allocated memory body.

**Parameters**

| | |
|---:|---|
| *mem* | Pointer to the memory body need to be freed |

**Returns**

> NULL pointer

**Author**

> Chensong Zhang

**Date**

> 2010/12/24

Definition at line 145 of file memory.c.

**9.52.2.5 SHORT fasp_mem_iludata_check ( ILU_data ∗ *iludata* )**

Check wether a ILU_data has enough work space.

**Parameters**

| | |
|---:|---|
| *iludata* | Pointer to be cheked |

**Returns**

> FASP_SUCCESS if success, else ERROR (negative value)

**Author**

Xiaozhe Hu, Chensong Zhang

**Date**

11/27/09

Definition at line 216 of file memory.c.

**9.52.2.6   void ∗ fasp_mem_realloc ( void ∗ *oldmem,* LONGLONG *type* )**

Reallocate, initiate, and check memory.

**Parameters**

| | |
|---:|---|
| *oldmem* | Pointer to the existing mem block |
| *type* | Size of memory blocks |

**Returns**

Void pointer to the reallocated memory

**Author**

Chensong Zhang

**Date**

2010/08/12

Modified by Chunsheng Feng on 07/23/2013 Modified by Chensong Zhang on 07/30/2013: print error if failed

Definition at line 111 of file memory.c.

**9.52.2.7   void fasp_mem_usage (   )**

Show total allocated memory currently.

**Author**

Chensong Zhang

**Date**

2010/08/12

Definition at line 170 of file memory.c.

**9.52.3   Variable Documentation**

**9.52.3.1   unsigned INT total_alloc_count = 0**

Total allocated memory amount.

total allocation times

Definition at line 33 of file memory.c.

**9.52.3.2   unsigned INT total_alloc_mem = 0**

total allocated memory

Definition at line 32 of file memory.c.

# 9.53   message.c File Reference

Output some useful messages.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- void [print_itinfo](const [INT](ptrlvl, const [INT](stop_type, const [INT](iter, const [REAL](relres, const [REAL](absres, const [REAL](factor)

  *Print out iteration information for iterative solvers.*
- void [print_amgcomplexity](([AMG_data](∗mgl, const [SHORT](prtlvl)

  *Print complexities of AMG method.*
- void [print_amgcomplexity_bsr](([AMG_data_bsr](∗mgl, const [SHORT](prtlvl)

  *Print complexities of AMG method for BSR matrices.*
- void [print_cputime](const char ∗message, const [REAL](cputime)

  *Print CPU walltime.*
- void [print_message](const [INT](ptrlvl, const char ∗message)

  *Print output information if necessary.*
- void [fasp_chkerr](const [SHORT](status, const char ∗fctname)

  *Check error status and print out error messages before quit.*

## 9.53.1   Detailed Description

Output some useful messages.

**Note**

These routines are meant for internal use only.

## 9.53.2   Function Documentation

**9.53.2.1   void fasp_chkerr (  const SHORT *status,*  const char ∗ *fctname* )**

Check error status and print out error messages before quit.

**Parameters**

| | |
|---|---|
| *status* | Error status |
| *fctname* | Function name where this routine is called |

**Author**

Chensong Zhang

**Date**

01/10/2012

Definition at line 199 of file message.c.

**9.53.2.2 void void print_amgcomplexity ( AMG_data ∗ *mgl,* const SHORT *prtlvl* )**

Print complexities of AMG method.

**Parameters**

| | |
|---|---|
| *mgl* | Multilevel hierachy for AMG |
| *prtlvl* | How much information to print |

**Author**

Chensong Zhang

**Date**

11/16/2009

Definition at line 79 of file message.c.

**9.53.2.3 void void print_amgcomplexity_bsr ( AMG_data_bsr ∗ *mgl,* const SHORT *prtlvl* )**

Print complexities of AMG method for BSR matrices.

**Parameters**

| | |
|---|---|
| *mgl* | Multilevel hierachy for AMG |
| *prtlvl* | How much information to print |

**Author**

Chensong Zhang

**Date**

05/10/2013

Definition at line 122 of file message.c.

**9.53.2.4 void void print_cputime ( const char ∗ *message,* const REAL *cputime* )**

Print CPU walltime.

**Parameters**

| | |
|---:|---|
| *message* | Some string to print out |
| *cputime* | Walltime since start to end |

**Author**

Chensong Zhang

**Date**

04/10/2012

Definition at line 165 of file message.c.

**9.53.2.5    void print_itinfo ( const INT *ptrlvl,* const INT *stop_type,* const INT *iter,* const REAL *relres,* const REAL *absres,* const REAL *factor* )**

Print out iteration information for iterative solvers.

**Parameters**

| | |
|---:|---|
| *ptrlvl* | Level for output |
| *stop_type* | Type of stopping criteria |
| *iter* | Number of iterations |
| *relres* | Relative residual of different kinds |
| *absres* | Absolute residual of different kinds |
| *factor* | Contraction factor |

**Author**

Chensong Zhang

**Date**

11/16/2009

Modified by Chensong Zhang on 03/28/2013: Output initial guess Modified by Chensong Zhang on 04/05/2013: Fix a typo

Definition at line 36 of file message.c.

**9.53.2.6    void print_message ( const INT *ptrlvl,* const char ∗ *message* )**

Print output information if necessary.

**Parameters**

| | |
|---:|---|
| *ptrlvl* | Level for output |
| *message* | Error message to print |

**Author**

Chensong Zhang

**Date**

    11/16/2009

Definition at line 182 of file message.c.

## 9.54 mgcycle.c File Reference

Abstract non-recursive multigrid cycle.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "forts_ns.h"
#include "mg_util.inl"
```

**Functions**

- void fasp_solver_mgcycle (AMG_data ∗mgl, AMG_param ∗param)

  *Solve Ax=b with non-recursive multigrid cycle.*
- void fasp_solver_mgcycle_bsr (AMG_data_bsr ∗mgl, AMG_param ∗param)

  *Solve Ax=b with non-recursive multigrid cycle.*

### 9.54.1 Detailed Description

Abstract non-recursive multigrid cycle.

### 9.54.2 Function Documentation

#### 9.54.2.1 void fasp_solver_mgcycle ( AMG_data ∗ *mgl,* AMG_param ∗ *param* )

Solve Ax=b with non-recursive multigrid cycle.

**Parameters**

| | |
|---|---|
| *mgl* | Pointer to AMG data: AMG_data |
| *param* | Pointer to AMG parameters: AMG_param |

**Author**

    Chensong Zhang

**Date**

    10/06/2010

Modified by Chensong Zhang on 12/13/2011 Modified by Chensong Zhang on 02/27/2013: update direct solvers. Modified by Chensong Zhang on 12/30/2014: update Schwarz smoothers.

Definition at line 41 of file mgcycle.c.

**9.54.2.2**   **void fasp_solver_mgcycle_bsr (**  **AMG_data_bsr** ∗ *mgl,*  **AMG_param** ∗ *param* **)**

Solve Ax=b with non-recursive multigrid cycle.

**Parameters**

| | |
|---:|---|
| *mgl* | Pointer to AMG data: AMG_data_bsr |
| *param* | Pointer to AMG parameters: AMG_param |

**Author**

Xiaozhe Hu

**Date**

08/07/2011

Definition at line 257 of file mgcycle.c.

## 9.55    mgrecur.c File Reference

Abstract multigrid cycle – recursive version.

```
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "mg_util.inl"
```

**Functions**

- void fasp_solver_mgrecur (AMG_data ∗mgl, AMG_param ∗param, INT level)

    *Solve Ax=b with recursive multigrid K-cycle.*

### 9.55.1    Detailed Description

Abstract multigrid cycle – recursive version.

**Note**

Not used any more. Will be removed! –Chensong

### 9.55.2    Function Documentation

#### 9.55.2.1    void fasp_solver_mgrecur (  AMG_data ∗ *mgl,*  AMG_param ∗ *param,*  INT *level* )

Solve Ax=b with recursive multigrid K-cycle.

**Parameters**

| | |
|---:|---|
| *mgl* | Pointer to AMG data: AMG_data |

| *param* | Pointer to AMG parameters: AMG_param |
|---|---|
| *level* | Index of the current level |

**Author**

Xuehai Huang, Chensong Zhang

**Date**

04/06/2010

Modified by Chensong Zhang on 01/10/2012 Modified by Chensong Zhang on 02/27/2013: update direct solvers.

Definition at line 33 of file mgrecur.c.

## 9.56 ordering.c File Reference

A collection of ordering, merging, removing duplicated integers functions.

```
#include "fasp.h"
```

**Functions**

- INT fasp_BinarySearch (INT *list, INT value, INT nlist)

  *Binary Search.*
- INT fasp_aux_unique (INT numbers[ ], INT size)

  *Remove duplicates in an sorted (ascending order) array.*
- void fasp_aux_merge (INT numbers[ ], INT work[ ], INT left, INT mid, INT right)

  *Merge two sorted arrays.*
- void fasp_aux_msort (INT numbers[ ], INT work[ ], INT left, INT right)

  *Sort the INT array in ascending order with the merge sort algorithm.*
- void fasp_aux_iQuickSort (INT *a, INT left, INT right)

  *Sort the array (INT type) in ascending order with the quick sorting algorithm.*
- void fasp_aux_dQuickSort (REAL *a, INT left, INT right)

  *Sort the array (REAL type) in ascending order with the quick sorting algorithm.*
- void fasp_aux_iQuickSortIndex (INT *a, INT left, INT right, INT *index)

  *Reorder the index of (INT type) so that 'a' is in ascending order.*
- void fasp_aux_dQuickSortIndex (REAL *a, INT left, INT right, INT *index)

  *Reorder the index of (REAL type) so that 'a' is ascending in such order.*
- void fasp_dcsr_CMK_order (const dCSRmat *A, INT *order, INT *oindex)

  *Ordering vertices of matrix graph corresponding to A.*
- void fasp_dcsr_RCMK_order (const dCSRmat *A, INT *order, INT *oindex, INT *rorder)

  *Resverse CMK ordering.*

### 9.56.1 Detailed Description

A collection of ordering, merging, removing duplicated integers functions.

## 9.56.2 Function Documentation

### 9.56.2.1 void fasp_aux_dQuickSort ( REAL ∗ *a,* INT *left,* INT *right* )

Sort the array (REAL type) in ascending order with the quick sorting algorithm.

**Parameters**

| | |
|---:|---|
| *a* | Pointer to the array needed to be sorted |
| *left* | Starting index |
| *right* | Ending index |

**Author**

> Zhiyang Zhou

**Date**

> 2009/11/28

**Note**

> 'left' and 'right' are usually set to be 0 and n-1, respectively where n is the length of 'a'.

Definition at line 239 of file ordering.c.

### 9.56.2.2 void fasp_aux_dQuickSortIndex ( REAL ∗ *a,* INT *left,* INT *right,* INT ∗ *index* )

Reorder the index of (REAL type) so that 'a' is ascending in such order.

**Parameters**

| | |
|---:|---|
| *a* | Pointer to the array |
| *left* | Starting index |
| *right* | Ending index |
| *index* | Index of 'a' (out) |

**Author**

> Zhiyang Zhou

**Date**

> 2009/12/02

**Note**

> 'left' and 'right' are usually set to be 0 and n-1,respectively,where n is the length of 'a'. 'index' should be initialized in the nature order and it has the same length as 'a'.

Definition at line 320 of file ordering.c.

### 9.56.2.3 void fasp_aux_iQuickSort ( INT ∗ *a,* INT *left,* INT *right* )

Sort the array (INT type) in ascending order with the quick sorting algorithm.

**Parameters**

| | |
|---:|---|
| *a* | Pointer to the array needed to be sorted |
| *left* | Starting index |
| *right* | Ending index |

**Author**

>    Zhiyang Zhou

**Date**

>    11/28/2009

**Note**

>    'left' and 'right' are usually set to be 0 and n-1, respectively where n is the length of 'a'.

Definition at line 201 of file ordering.c.

**9.56.2.4   void fasp_aux_iQuickSortIndex ( INT $*$ *a,* INT *left,* INT *right,* INT $*$ *index* )**

Reorder the index of (INT type) so that 'a' is in ascending order.

**Parameters**

| | |
|---:|---|
| *a* | Pointer to the array |
| *left* | Starting index |
| *right* | Ending index |
| *index* | Index of 'a' (out) |

**Author**

>    Zhiyang Zhou

**Date**

>    2009/12/02

**Note**

>    'left' and 'right' are usually set to be 0 and n-1,respectively,where n is the length of 'a'. 'index' should be initialized
>    in the nature order and it has the same length as 'a'.

Definition at line 279 of file ordering.c.

**9.56.2.5   void fasp_aux_merge ( INT *numbers[ ],* INT *work[ ],* INT *left,* INT *mid,* INT *right* )**

Merge two sorted arrays.

**Parameters**

| | |
|---|---|
| *numbers* | Pointer to the array needed to be sorted |
| *work* | Pointer to the work array with same size as numbers |
| *left* | Starting index of array 1 |
| *mid* | Starting index of array 2 |
| *right* | Ending index of array 1 and 2 |

**Author**

Chensong Zhang

**Date**

11/21/2010

**Note**

Both arrays are stored in numbers! Arrays should be pre-sorted!

Definition at line 108 of file ordering.c.

**9.56.2.6   void fasp_aux_msort (  INT *numbers[ ],*  INT *work[ ],*  INT *left,*  INT *right*  )**

Sort the INT array in ascending order with the merge sort algorithm.

**Parameters**

| | |
|---|---|
| *numbers* | Pointer to the array needed to be sorted |
| *work* | Pointer to the work array with same size as numbers |
| *left* | Starting index |
| *right* | Ending index |

**Author**

Chensong Zhang

**Date**

11/21/2010

**Note**

'left' and 'right' are usually set to be 0 and n-1, respectively

Definition at line 170 of file ordering.c.

**9.56.2.7   INT fasp_aux_unique (  INT *numbers[ ],*  INT *size*  )**

Remove duplicates in an sorted (ascending order) array.

**Parameters**

| | |
|---|---|
| *numbers* | Pointer to the array needed to be sorted (in/out) |
| *size* | Length of the target array |

**Returns**

New size after removing duplicates

**Author**

Chensong Zhang

**Date**

11/21/2010

**Note**

Operation is in place. Does not use any extra or temporary storage.

Definition at line 75 of file ordering.c.

**9.56.2.8 INT fasp_BinarySearch ( INT ∗ *list,* INT *value,* INT *nlist* )**

Binary Search.

**Parameters**

| | |
|---|---|
| *list* | Pointer to a set of values |
| *value* | The target |
| *nlist* | Length of the array list |

**Returns**

The location of value in array list if succeeded; otherwise, return -1.

**Author**

Chunsheng Feng

**Date**

03/01/2011

Definition at line 30 of file ordering.c.

**9.56.2.9 void fasp_dcsr_CMK_order ( const dCSRmat ∗ *A,* INT ∗ *order,* INT ∗ *oindex* )**

Ordering vertices of matrix graph corresponding to A.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to matrix |
| *oindex* | Pointer to index of vertices in order |
| *order* | Pointer to vertices with increasing degree |

**Author**

Zheng Li, Chensong Zhang

**Date**

05/28/2014

Definition at line 356 of file ordering.c.

**9.56.2.10 void fasp_dcsr_RCMK_order ( const dCSRmat ∗ A, INT ∗ order, INT ∗ oindex, INT ∗ rorder )**

Resverse CMK ordering.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to matrix |
| *order* | Pointer to vertices with increasing degree |
| *oindex* | Pointer to index of vertices in order |
| *rorder* | Pointer to reverse order |

**Author**

Zheng Li, Chensong Zhang

**Date**

10/10/2014

Definition at line 405 of file ordering.c.

# 9.57 parameters.c File Reference

Initialize, set, or print input data and parameters.

```
#include <stdio.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- void fasp_param_set (int argc, const char ∗argv[ ], input_param ∗iniparam)

  *Read input from command-line arguments.*

- void fasp_param_init (input_param ∗iniparam, itsolver_param ∗itsparam, AMG_param ∗amgparam, ILU_param ∗iluparam, Schwarz_param ∗schparam)

    *Initialize parameters, global variables, etc.*
- void fasp_param_input_init (input_param ∗iniparam)

    *Initialize input parameters.*
- void fasp_param_amg_init (AMG_param ∗amgparam)

    *Initialize AMG parameters.*
- void fasp_param_solver_init (itsolver_param ∗itsparam)

    *Initialize itsolver_param.*
- void fasp_param_ilu_init (ILU_param ∗iluparam)

    *Initialize ILU parameters.*
- void fasp_param_Schwarz_init (Schwarz_param ∗schparam)

    *Initialize Schwarz parameters.*
- void fasp_param_amg_set (AMG_param ∗param, input_param ∗iniparam)

    *Set AMG_param from INPUT.*
- void fasp_param_ilu_set (ILU_param ∗iluparam, input_param ∗iniparam)

    *Set ILU_param with INPUT.*
- void fasp_param_Schwarz_set (Schwarz_param ∗schparam, input_param ∗iniparam)

    *Set Schwarz_param with INPUT.*
- void fasp_param_solver_set (itsolver_param ∗itsparam, input_param ∗iniparam)

    *Set itsolver_param with INPUT.*
- void fasp_param_amg_to_prec (precond_data ∗pcdata, AMG_param ∗amgparam)

    *Set precond_data with AMG_param.*
- void fasp_param_prec_to_amg (AMG_param ∗amgparam, precond_data ∗pcdata)

    *Set AMG_param with precond_data.*
- void fasp_param_amg_to_prec_bsr (precond_data_bsr ∗pcdata, AMG_param ∗amgparam)

    *Set precond_data_bsr with AMG_param.*
- void fasp_param_prec_to_amg_bsr (AMG_param ∗amgparam, precond_data_bsr ∗pcdata)

    *Set AMG_param with precond_data.*
- void fasp_param_amg_print (AMG_param ∗param)

    *Print out AMG parameters.*
- void fasp_param_ilu_print (ILU_param ∗param)

    *Print out ILU parameters.*
- void fasp_param_Schwarz_print (Schwarz_param ∗param)

    *Print out Schwarz parameters.*
- void fasp_param_solver_print (itsolver_param ∗param)

    *Print out itsolver parameters.*

## 9.57.1 Detailed Description

Initialize, set, or print input data and parameters.

## 9.57.2 Function Documentation

### 9.57.2.1 void fasp_param_amg_init ( AMG_param ∗ *amgparam* )

Initialize AMG parameters.

**Parameters**

| | |
|---|---|
| *amgparam* | Parameters for AMG |

**Author**

Chensong Zhang

**Date**

2010/04/03

Definition at line 390 of file parameters.c.

**9.57.2.2   void fasp_param_amg_print ( AMG_param ∗ *param* )**

Print out AMG parameters.

**Parameters**

| | |
|---|---|
| *param* | Parameters for AMG |

**Author**

Chensong Zhang

**Date**

2010/03/22

Definition at line 797 of file parameters.c.

**9.57.2.3   void fasp_param_amg_set ( AMG_param ∗ *param,* input_param ∗ *iniparam* )**

Set AMG_param from INPUT.

**Parameters**

| | |
|---|---|
| *param* | Parameters for AMG |
| *iniparam* | Input parameters |

**Author**

Chensong Zhang

**Date**

2010/03/23

Definition at line 518 of file parameters.c.

**9.57.2.4   void fasp_param_amg_to_prec ( precond_data ∗ *pcdata,* AMG_param ∗ *amgparam* )**

Set precond_data with AMG_param.

**Parameters**

| | |
|---|---|
| *pcdata* | Preconditioning data structure |
| *amgparam* | Parameters for AMG |

**Author**

> Chensong Zhang

**Date**

> 2011/01/10

Definition at line 666 of file parameters.c.

**9.57.2.5   void fasp_param_amg_to_prec_bsr ( precond_data_bsr ∗ *pcdata,* AMG_param ∗ *amgparam* )**

Set precond_data_bsr with AMG_param.

**Parameters**

| | |
|---|---|
| *pcdata* | Preconditioning data structure |
| *amgparam* | Parameters for AMG |

**Author**

> Xiaozhe Hu

**Date**

> 02/06/2012

Definition at line 733 of file parameters.c.

**9.57.2.6   void fasp_param_ilu_init ( ILU_param ∗ *iluparam* )**

Initialize ILU parameters.

**Parameters**

| | |
|---|---|
| *iluparam* | Parameters for ILU |

**Author**

> Chensong Zhang

**Date**

> 2010/04/06

Definition at line 476 of file parameters.c.

**9.57.2.7   void fasp_param_ilu_print ( ILU_param ∗ *param* )**

Print out ILU parameters.

**Parameters**

| | |
|---|---|
| *param* | Parameters for ILU |

**Author**

Chensong Zhang

**Date**

2011/12/20

Definition at line 898 of file parameters.c.

**9.57.2.8  void fasp_param_ilu_set ( ILU_param ∗ *iluparam,* input_param ∗ *iniparam* )**

Set ILU_param with INPUT.

**Parameters**

| | |
|---|---|
| *iluparam* | Parameters for ILU |
| *iniparam* | Input parameters |

**Author**

Chensong Zhang

**Date**

2010/04/03

Definition at line 593 of file parameters.c.

**9.57.2.9  void fasp_param_init ( input_param ∗ *iniparam,* itsolver_param ∗ *itsparam,* AMG_param ∗ *amgparam,* ILU_param ∗ *iluparam,* Schwarz_param ∗ *schparam* )**

Initialize parameters, global variables, etc.

**Parameters**

| | |
|---|---|
| *iniparam* | Input parameters |
| *itsparam* | Iterative solver parameters |
| *amgparam* | AMG parameters |
| *iluparam* | ILU parameters |
| *schparam* | Schwarz parameters |

**Author**

Chensong Zhang

**Date**

2010/08/12

Modified by Xiaozhe Hu (01/23/2011): initialize, then set value Modified by Chensong Zhang (09/12/2012): find a bug during debugging in VS08 Modified by Chensong Zhang (12/29/2013): rewritten

Definition at line 270 of file parameters.c.

**9.57.2.10   void fasp_param_input_init ( input_param** ∗ *iniparam* **)**

Initialize input parameters.

**Parameters**

| | |
|---|---|
| *iniparam* | Input parameters |

**Author**

>   Chensong Zhang

**Date**

>   2010/03/20

Definition at line 310 of file parameters.c.

**9.57.2.11   void fasp_param_prec_to_amg ( AMG_param** ∗ *amgparam,* **precond_data** ∗ *pcdata* **)**

Set AMG_param with precond_data.

**Parameters**

| | |
|---|---|
| *amgparam* | Parameters for AMG |
| *pcdata* | Preconditioning data structure |

**Author**

>   Chensong Zhang

**Date**

>   2011/01/10

Definition at line 701 of file parameters.c.

**9.57.2.12   void fasp_param_prec_to_amg_bsr ( AMG_param** ∗ *amgparam,* **precond_data_bsr** ∗ *pcdata* **)**

Set AMG_param with precond_data.

**Parameters**

| | |
|---|---|
| *amgparam* | Parameters for AMG |
| *pcdata* | Preconditioning data structure |

**Author**

>   Xiaozhe Hu

**Date**

>   02/06/2012

Definition at line 767 of file parameters.c.

**9.57.2.13   void fasp_param_Schwarz_init (  Schwarz_param** ∗ *schparam* **)**

Initialize Schwarz parameters.

**Parameters**

| | |
|---|---|
| *schparam* | Parameters for Schwarz method |

**Author**

> Xiaozhe Hu

**Date**

> 05/22/2012

Modified by Chensong Zhang on 10/10/2014: Add block solver type

Definition at line 498 of file parameters.c.

**9.57.2.14 void fasp_param_Schwarz_print ( Schwarz_param ∗ *param* )**

Print out Schwarz parameters.

**Parameters**

| | |
|---|---|
| *param* | Parameters for Schwarz |

**Author**

> Xiaozhe Hu

**Date**

> 05/22/2012

Definition at line 928 of file parameters.c.

**9.57.2.15 void fasp_param_Schwarz_set ( Schwarz_param ∗ *schparam,* input_param ∗ *iniparam* )**

Set Schwarz_param with INPUT.

**Parameters**

| | |
|---|---|
| *schparam* | Parameters for Schwarz method |
| *iniparam* | Input parameters |

**Author**

> Xiaozhe Hu

**Date**

> 05/22/2012

Definition at line 615 of file parameters.c.

**9.57.2.16 void fasp_param_set ( int *argc,* const char ∗ *argv[ ],* input_param ∗ *iniparam* )**

Read input from command-line arguments.

**Parameters**

| | |
|---:|---|
| *argc* | Number of arg input |
| *argv* | Input arguments |
| *iniparam* | Parameters to be set |

**Author**

> Chensong Zhang

**Date**

> 12/29/2013

Definition at line 27 of file parameters.c.

**9.57.2.17   void fasp_param_solver_init ( itsolver_param ∗ *itsparam* )**

Initialize itsolver_param.

**Parameters**

| | |
|---:|---|
| *itsparam* | Parameters for iterative solvers |

**Author**

> Chensong Zhang

**Date**

> 2010/03/23

Definition at line 455 of file parameters.c.

**9.57.2.18   void fasp_param_solver_print ( itsolver_param ∗ *param* )**

Print out itsolver parameters.

**Parameters**

| | |
|---:|---|
| *param* | Paramters for iterative solvers |

**Author**

> Chensong Zhang

**Date**

> 2011/12/20

Definition at line 957 of file parameters.c.

**9.57.2.19   void fasp_param_solver_set ( itsolver_param ∗ *itsparam,* input_param ∗ *iniparam* )**

Set itsolver_param with INPUT.

**Parameters**

| | |
|---|---|
| *itsparam* | Parameters for iterative solvers |
| *iniparam* | Input parameters |

**Author**

Chensong Zhang

**Date**

2010/03/23

Definition at line 636 of file parameters.c.

## 9.58 pbcgs.c File Reference

Krylov subspace methods – Preconditioned BiCGstab.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

**Functions**

- INT fasp_solver_dcsr_pbcgs (dCSRmat ∗A, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

    *Preconditioned BiCGstab method for solving Au=b.*

- INT fasp_solver_dbsr_pbcgs (dBSRmat ∗A, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

    *Preconditioned BiCGstab method for solving Au=b.*

- INT fasp_solver_bdcsr_pbcgs (block_dCSRmat ∗A, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

    *A preconditioned BiCGstab method for solving Au=b.*

- INT fasp_solver_dstr_pbcgs (dSTRmat ∗A, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

    *Preconditioned BiCGstab method for solving Au=b.*

### 9.58.1 Detailed Description

Krylov subspace methods – Preconditioned BiCGstab.

Abstract algorithm

PBICGStab method to solve A∗x=b is to generate {x_k} to approximate x

Note: We generate a series of {p_k} such that V_k=span{p_1,...,p_k}.

Step 0. Given A, b, x_0, M

Step 1. Compute residual r_0 = b-A∗x_0 and convergence check;

Step 2. Initialization z_0 = M$^\wedge${-1}∗r_0, p_0=z_0;

Step 3. Main loop ...

FOR k = 0:MaxIt

- get step size alpha = f(r_k,z_k,p_k);

- update solution: x_{k+1} = x_k + alpha∗p_k;

- perform stagnation check;

- update residual: r_{k+1} = r_k - alpha∗(A∗p_k);

- perform residual check;

- obtain p_{k+1} using {p_0, p_1, ... , p_k};

- prepare for next iteration;

- print the result of k-th iteration; END FOR

Convergence check: norm(r)/norm(b) < tol

Stagnation check:

- IF norm(alpha∗p_k)/norm(x_{k+1}) < tol_stag

  1. compute r=b-A∗x_{k+1};
  2. convergence check;
  3. IF ( not converged & restart_number < Max_Stag_Check ) restart;

- END IF

Residual check:

- IF norm(r_{k+1})/norm(b) < tol

  1. compute the real residual r = b-A∗x_{k+1};
  2. convergence check;
  3. IF ( not converged & restart_number < Max_Res_Check ) restart;

- END IF

**Note**

> Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM
> See spbcgs.c for a safer version

### 9.58.2 Function Documentation

**9.58.2.1** **INT fasp_solver_bdcsr_pbcgs ( block_dCSRmat ∗ A, dvector ∗ b, dvector ∗ u, precond ∗ pc, const REAL *tol,* const INT *MaxIt,* const SHORT *stop_type,* const SHORT *prtlvl* )**

A preconditioned BiCGstab method for solving Au=b.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to the coefficient matrix |
| *b* | Pointer to the dvector of right hand side |
| *u* | Pointer to the dvector of DOFs |
| *pc* | Pointer to precond: the structure of precondition |
| *tol* | Tolerance for stopping |
| *MaxIt* | Maximal number of iterations |
| *stop_type* | Stopping criteria type |
| *prtlvl* | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Xiaozhe Hu

**Date**

05/24/2010

Rewritten by Chensong Zhang on 04/30/2012 Modified by Feiteng Huang on 06/01/2012: fix restart param-init Modified by Chensong Zhang on 03/31/2013

Definition at line 774 of file pbcgs.c.

**9.58.2.2 INT fasp_solver_dbsr_pbcgs ( dBSRmat $*$ A, dvector $*$ b, dvector $*$ u, precond $*$ pc, const REAL *tol*, const INT *MaxIt*, const SHORT *stop_type*, const SHORT *prtlvl* )**

Preconditioned BiCGstab method for solving Au=b.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to the coefficient matrix |
| *b* | Pointer to the dvector of right hand side |
| *u* | Pointer to the dvector of DOFs |
| *pc* | Pointer to precond: the structure of precondition |
| *tol* | Tolerance for stopping |
| *MaxIt* | Maximal number of iterations |
| *stop_type* | Stopping criteria type |
| *prtlvl* | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Chensong Zhang

**Date**

09/09/2009

Rewritten by Chensong Zhang on 04/30/2012 Modified by Feiteng Huang on 06/01/2012: fix restart param-init Modified by Chensong Zhang on 03/31/2013

Definition at line 431 of file pbcgs.c.

**9.58.2.3 INT fasp_solver_dcsr_pbcgs ( dCSRmat ∗ A, dvector ∗ b, dvector ∗ u, precond ∗ pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl )**

Preconditioned BiCGstab method for solving Au=b.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the coefficient matrix |
| *b* | Pointer to the dvector of right hand side |
| *u* | Pointer to the dvector of DOFs |
| *pc* | Pointer to precond: the structure of precondition |
| *tol* | Tolerance for stopping |
| *MaxIt* | Maximal number of iterations |
| *stop_type* | Stopping criteria type |
| *prtlvl* | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Chensong Zhang

**Date**

09/09/2009

Rewritten by Chensong Zhang on 04/30/2012 Modified by Feiteng Huang on 06/01/2012: fix restart param-init Modified by Chensong Zhang on 03/31/2013

Definition at line 88 of file pbcgs.c.

**9.58.2.4 INT fasp_solver_dstr_pbcgs ( dSTRmat ∗ A, dvector ∗ b, dvector ∗ u, precond ∗ pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl )**

Preconditioned BiCGstab method for solving Au=b.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the coefficient matrix |

| | |
|---:|---|
| *b* | Pointer to the dvector of right hand side |
| *u* | Pointer to the dvector of DOFs |
| *pc* | Pointer to precond: the structure of precondition |
| *tol* | Tolerance for stopping |
| *MaxIt* | Maximal number of iterations |
| *stop_type* | Stopping criteria type |
| *prtlvl* | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Zhiyang Zhou

**Date**

04/25/2010

Rewritten by Chensong Zhang on 04/30/2012 Modified by Feiteng Huang on 06/01/2012: fix restart param-init Modified by Chensong Zhang on 03/31/2013

Definition at line 1117 of file pbcgs.c.

## 9.59 pbcgs_mf.c File Reference

Krylov subspace methods – Preconditioned BiCGstab (matrix free)

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

**Functions**

- INT fasp_solver_pbcgs (mxv_matfree ∗mf, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

  *Preconditioned BiCGstab method for solving Au=b.*

### 9.59.1 Detailed Description

Krylov subspace methods – Preconditioned BiCGstab (matrix free)

Abstract algorithm of Krylov method

Krylov method to solve A∗x=b is to generate {x_k} to approximate x, where x_k is the optimal solution in Krylov space

$V_k = span\{r\_0, A*r\_0, A^2*r\_0, ..., A^{k-1}*r\_0\}$,

under some inner product.

For the implementation, we generate a series of {p_k} such that V_k=span{p_1,...,p_k}. Details:

Step 0. Given A, b, x_0, M

Step 1. Compute residual r_0 = b-A∗x_0 and convergence check;

Step 2. Initialization z_0 = M$^{\wedge}${-1}∗r_0, p_0=z_0;

Step 3. Main loop ...

FOR k = 0:MaxIt

- get step size alpha = f(r_k,z_k,p_k);

- update solution: x_{k+1} = x_k + alpha∗p_k;

- perform stagnation check;

- update residual: r_{k+1} = r_k - alpha∗(A∗p_k);

- perform residual check;

- obtain p_{k+1} using {p_0, p_1, ... , p_k};

- prepare for next iteration;

- print the result of k-th iteration; END FOR

Convergence check is: norm(r)/norm(b) < tol

Stagnation check is like following:

- IF norm(alpha∗p_k)/norm(x_{k+1}) < tol_stag

  1. compute r=b-A∗x_{k+1};
  2. convergence check;
  3. IF ( not converged & restart_number < Max_Stag_Check ) restart;

- END IF

Residual check is like following:

- IF norm(r_{k+1})/norm(b) < tol

  1. compute the real residual r = b-A∗x_{k+1};
  2. convergence check;
  3. IF ( not converged & restart_number < Max_Res_Check ) restart;

- END IF

**Note**

Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM

### 9.59.2 Function Documentation

**9.59.2.1 INT fasp_solver_pbcgs ( mxv_matfree ∗ *mf,* dvector ∗ *b,* dvector ∗ *u,* precond ∗ *pc,* const REAL *tol,* const INT *MaxIt,* const SHORT *stop_type,* const SHORT *prtlvl* )**

Preconditioned BiCGstab method for solving Au=b.

**Parameters**

| | |
|---:|:---|
| *mf* | Pointer to [mxv_matfree](): the spmv operation |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns |
| *pc* | Pointer to precond: the structure of precondition |
| *tol* | Tolerance for stopping |
| *MaxIt* | Maximal number of iterations |
| *stop_type* | Stopping criteria type |
| *prtlvl* | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Chensong Zhang

**Date**

09/09/2009

Rewritten by Chensong Zhang on 04/30/2012 Modified by Feiteng Huang on 06/01/2012: fix restart param-init Modified by Feiteng Huang on 09/26/2012, (mmatrix free)

Definition at line 91 of file pbcgs_mf.c.

## 9.60 pcg.c File Reference

Krylov subspace methods – Preconditioned conjugate gradient.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

**Functions**

- INT fasp_solver_dcsr_pcg (dCSRmat *A, dvector *b, dvector *u, precond *pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

  *Preconditioned conjugate gradient method for solving Au=b.*
- INT fasp_solver_dbsr_pcg (dBSRmat *A, dvector *b, dvector *u, precond *pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

  *Preconditioned conjugate gradient method for solving Au=b.*
- INT fasp_solver_bdcsr_pcg (block_dCSRmat *A, dvector *b, dvector *u, precond *pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

  *Preconditioned conjugate gradient method for solving Au=b.*
- INT fasp_solver_dstr_pcg (dSTRmat *A, dvector *b, dvector *u, precond *pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

  *Preconditioned conjugate gradient method for solving Au=b.*

### 9.60.1 Detailed Description

Krylov subspace methods – Preconditioned conjugate gradient.

Abstract algorithm

PCG method to solve $A*x=b$ is to generate $\{x\_k\}$ to approximate x

Step 0. Given A, b, x_0, M

Step 1. Compute residual $r\_0 = b-A*x\_0$ and convergence check;

Step 2. Initialization $z\_0 = M^{-1}*r\_0$, $p\_0=z\_0$;

Step 3. Main loop ...

FOR k = 0:MaxIt

- get step size alpha = $f(r\_k,z\_k,p\_k)$;

- update solution: $x\_{k+1} = x\_k + alpha*p\_k$;

- perform stagnation check;

- update residual: $r\_{k+1} = r\_k - alpha*(A*p\_k)$;

- perform residual check;

- obtain $p\_{k+1}$ using $\{p\_0, p\_1, ... , p\_k\}$;

- prepare for next iteration;

- print the result of k-th iteration; END FOR

Convergence check: $norm(r)/norm(b) <$ tol

Stagnation check:

- IF $norm(alpha*p\_k)/norm(x\_{k+1}) <$ tol_stag

  1. compute $r=b-A*x\_{k+1}$;
  2. convergence check;
  3. IF ( not converged & restart_number $<$ Max_Stag_Check ) restart;

- END IF

Residual check:

- IF $norm(r\_{k+1})/norm(b) <$ tol

  1. compute the real residual $r = b-A*x\_{k+1}$;
  2. convergence check;
  3. IF ( not converged & restart_number $<$ Max_Res_Check ) restart;

- END IF

**Note**

> Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM
> See spcg.c for a safer version

## 9.60.2 Function Documentation

**9.60.2.1** **INT fasp_solver_bdcsr_pcg ( block_dCSRmat** $*$ **A, dvector** $*$ **b, dvector** $*$ **u, precond** $*$ **pc, const REAL** *tol,* **const INT** *MaxIt,* **const SHORT** *stop_type,* **const SHORT** *prtlvl* **)**

Preconditioned conjugate gradient method for solving Au=b.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to block_dCSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns |
| *pc* | Pointer to precond: the structure of precondition |
| *tol* | Tolerance for stopping |
| *MaxIt* | Maximal number of iterations |
| *stop_type* | Stopping criteria type |
| *prtlvl* | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Xiaozhe Hu

**Date**

05/24/2010

Modified by Chensong Zhang on 04/30/2012 Modified by Chensong Zhang on 03/28/2013

Definition at line 656 of file pcg.c.

**9.60.2.2** **INT fasp_solver_dbsr_pcg ( dBSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *u*, precond ∗ *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *stop_type*, const SHORT *prtlvl* )**

Preconditioned conjugate gradient method for solving Au=b.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dBSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns |
| *pc* | Pointer to precond: the structure of precondition |
| *tol* | Tolerance for stopping |
| *MaxIt* | Maximal number of iterations |
| *stop_type* | Stopping criteria type |
| *prtlvl* | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Xiaozhe Hu

**Date**

05/26/2014

Definition at line 369 of file pcg.c.

**9.60.2.3** **INT fasp_solver_dcsr_pcg ( dCSRmat** ∗ *A,* **dvector** ∗ *b,* **dvector** ∗ *u,* **precond** ∗ *pc,* **const REAL** *tol,* **const INT** *MaxIt,* **const SHORT** *stop_type,* **const SHORT** *prtlvl* **)**

Preconditioned conjugate gradient method for solving Au=b.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dCSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns |
| *pc* | Pointer to precond: the structure of precondition |
| *tol* | Tolerance for stopping |
| *MaxIt* | Maximal number of iterations |
| *stop_type* | Stopping criteria type |
| *prtlvl* | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Chensong Zhang, Xiaozhe Hu, Shiquan Zhang

**Date**

05/06/2010

Modified by Chensong Zhang on 04/30/2012 Modified by Chensong Zhang on 03/28/2013

Definition at line 84 of file pcg.c.

**9.60.2.4 INT fasp_solver_dstr_pcg ( dSTRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *u,* precond ∗ *pc,* const REAL *tol,* const INT *MaxIt,* const SHORT *stop_type,* const SHORT *prtlvl* )**

Preconditioned conjugate gradient method for solving Au=b.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dSTRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns |
| *pc* | Pointer to precond: the structure of precondition |
| *tol* | Tolerance for stopping |
| *MaxIt* | Maximal number of iterations |
| *stop_type* | Stopping criteria type |
| *prtlvl* | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Zhiyang Zhou

**Date**

04/25/2010

Modified by Chensong Zhang on 04/30/2012 Modified by Chensong Zhang on 03/28/2013

Definition at line 943 of file pcg.c.

## 9.61   pcg_mf.c File Reference

Krylov subspace methods – Preconditioned conjugate gradient (matrix free)

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

### Functions

- INT fasp_solver_pcg (mxv_matfree ∗mf, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

    *Preconditioned conjugate gradient (CG) method for solving Au=b.*

### 9.61.1   Detailed Description

Krylov subspace methods – Preconditioned conjugate gradient (matrix free)

Abstract algorithm

PCG method to solve A∗x=b is to generate {x_k} to approximate x

Step 0. Given A, b, x_0, M

Step 1. Compute residual r_0 = b-A∗x_0 and convergence check;

Step 2. Initialization z_0 = M^{-1}∗r_0, p_0=z_0;

Step 3. Main loop ...

FOR k = 0:MaxIt

- get step size alpha = f(r_k,z_k,p_k);

- update solution: x_{k+1} = x_k + alpha∗p_k;

- perform stagnation check;

- update residual: r_{k+1} = r_k - alpha∗(A∗p_k);

- perform residual check;

- obtain p_{k+1} using {p_0, p_1, ... , p_k};

- prepare for next iteration;

- print the result of k-th iteration; END FOR

Convergence check is: norm(r)/norm(b) < tol

Stagnation check is like following:

- IF norm(alpha∗p_k)/norm(x_{k+1}) < tol_stag

    1. compute r=b-A∗x_{k+1};
    2. convergence check;

3. IF ( not converged & restart_number $<$ Max_Stag_Check ) restart;

- END IF

Residual check is like following:

- IF norm(r_{k+1})/norm(b) $<$ tol

    1. compute the real residual r = b-A$*$x_{k+1};

    2. convergence check;

    3. IF ( not converged & restart_number $<$ Max_Res_Check ) restart;

- END IF

**Note**

> Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM

### 9.61.2 Function Documentation

#### 9.61.2.1 INT fasp_solver_pcg ( mxv_matfree $*$ *mf,* dvector $*$ *b,* dvector $*$ *u,* precond $*$ *pc,* const REAL *tol,* const INT *MaxIt,* const SHORT *stop_type,* const SHORT *prtlvl* )

Preconditioned conjugate gradient (CG) method for solving Au=b.

**Parameters**

| | |
|---:|---|
| *mf* | Pointer to mxv_matfree: the spmv operation |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns |
| *pc* | Pointer to precond: the structure of precondition |
| *tol* | Tolerance for stopping |
| *MaxIt* | Maximal number of iterations |
| *stop_type* | Stopping criteria type |
| *prtlvl* | How much information to print out |

**Returns**

> Iteration number if converges; ERROR otherwise.

**Author**

> Chensong Zhang, Xiaozhe Hu, Shiquan Zhang

**Date**

> 05/06/2010

Modified by Chensong Zhang on 04/30/2012 Modified by Feiteng Huang on 09/19/2012: matrix free

Definition at line 86 of file pcg_mf.c.

## 9.62 pgcg.c File Reference

Krylov subspace methods – Preconditioned Generalized CG.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

### Functions

- INT fasp_solver_dcsr_pgcg (dCSRmat ∗A, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

    *Preconditioned generilzed conjugate gradient (GCG) method for solving Au=b.*

### 9.62.1 Detailed Description

Krylov subspace methods – Preconditioned Generalized CG.

**Note**

> Refer to Concus, P. and Golub, G.H. and O'Leary, D.P. A Generalized Conjugate Gradient Method for the Numerical: Solution of Elliptic Partial Differential Equations, Computer Science Department, Stanford University, 1976

### 9.62.2 Function Documentation

#### 9.62.2.1 INT fasp_solver_dcsr_pgcg ( dCSRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *u,* precond ∗ *pc,* const REAL *tol,* const INT *MaxIt,* const SHORT *stop_type,* const SHORT *prtlvl* )

Preconditioned generilzed conjugate gradient (GCG) method for solving Au=b.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dCSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns |
| *pc* | Pointer to precond: the structure of precondition |
| *tol* | Tolerance for stopping |
| *MaxIt* | Maximal number of iterations |
| *stop_type* | Stopping criteria type |
| *prtlvl* | How much information to print out |

**Returns**

> Iteration number if converges; ERROR otherwise.

**Author**

> Xiaozhe Hu

**Date**

01/01/2012

Modified by Chensong Zhang on 05/01/2012

Definition at line 44 of file pgcg.c.

## 9.63 pgcg_mf.c File Reference

Krylov subspace methods – Preconditioned Generalized CG (matrix free)

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

**Functions**

- INT fasp_solver_pgcg (mxv_matfree *mf, dvector *b, dvector *u, precond *pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

    *Preconditioned generilzed conjugate gradient (GCG) method for solving Au=b.*

### 9.63.1 Detailed Description

Krylov subspace methods – Preconditioned Generalized CG (matrix free)

**Note**

Refer to Concus, P. and Golub, G.H. and O'Leary, D.P. A Generalized Conjugate Gradient Method for the Numerical: Solution of Elliptic Partial Differential Equations, Computer Science Department, Stanford University, 1976

### 9.63.2 Function Documentation

#### 9.63.2.1 INT fasp_solver_pgcg ( mxv_matfree ∗ *mf,* dvector ∗ *b,* dvector ∗ *u,* precond ∗ *pc,* const REAL *tol,* const INT *MaxIt,* const SHORT *stop_type,* const SHORT *prtlvl* )

Preconditioned generilzed conjugate gradient (GCG) method for solving Au=b.

**Parameters**

| | |
|---:|---|
| *mf* | Pointer to mxv_matfree: the spmv operation |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns |
| *pc* | Pointer to precond: the structure of precondition |

| | |
|---:|:---|
| *tol* | Tolerance for stopping |
| *MaxIt* | Maximal number of iterations |
| *stop_type* | Stopping criteria type – Not implemented |
| *prtlvl* | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Xiaozhe Hu

**Date**

01/01/2012

**Note**

Not completely implemented yet! –Chensong

Modified by Chensong Zhang on 05/01/2012 Modified by Feiteng Huang on 09/26/2012: matrix free

Definition at line 47 of file pgcg_mf.c.

## 9.64 pgcr.c File Reference

Krylov subspace methods – Preconditioned GCR.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

**Functions**

- INT fasp_solver_dcsr_pgcr1 (dCSRmat *A, dvector *b, dvector *x, precond *pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl)

    *A preconditioned GCR method for solving Au=b.*
- INT fasp_solver_dcsr_pgcr (dCSRmat *A, dvector *b, dvector *x, precond *pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl)

    *A preconditioned GCR method for solving Au=b.*

### 9.64.1 Detailed Description

Krylov subspace methods – Preconditioned GCR.

## 9.64.2 Function Documentation

### 9.64.2.1 INT fasp_solver_dcsr_pgcr ( dCSRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *x,* precond ∗ *pc,* const REAL *tol,* const INT *MaxIt,* const SHORT *restart,* const SHORT *stop_type,* const SHORT *prtlvl* )

A preconditioned GCR method for solving Au=b.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the coefficient matrix |
| *b* | Pointer to the dvector of right hand side |
| *x* | Pointer to the dvector of dofs |
| *pc* | Pointer to the structure of precondition (precond) |
| *tol* | Tolerance for stopage |
| *MaxIt* | Maximal number of iterations |
| *restart* | Restart number for GCR |
| *stop_type* | Stopping type |
| *prtlvl* | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Zheng Li

**Date**

12/23/2014

Definition at line 250 of file pgcr.c.

**9.64.2.2 int fasp_solver_dcsr_pgcr1 ( dCSRmat ∗ *A*, dvector ∗ *b*, dvector ∗ *x*, precond ∗ *pc*, const REAL *tol*, const INT *MaxIt*, const SHORT *restart*, const SHORT *stop_type*, const SHORT *prtlvl* )**

A preconditioned GCR method for solving Au=b.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the coefficient matrix |
| *b* | Pointer to the dvector of right hand side |
| *x* | Pointer to the dvector of dofs |
| *pc* | Pointer to the structure of precondition (precond) |
| *tol* | Tolerance for stopage |
| *MaxIt* | Maximal number of iterations |
| *restart* | Restart number for GCR |
| *stop_type* | Stopping type |
| *prtlvl* | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Lu Wang

**Date**

11/02/2014

Definition at line 37 of file pgcr.c.

## 9.65 pgmres.c File Reference

Krylov subspace methods – Right-preconditioned GMRes.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

**Functions**

- INT fasp_solver_dcsr_pgmres (dCSRmat ∗A, dvector ∗b, dvector ∗x, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl)

  *Right preconditioned GMRES method for solving Au=b.*
- INT fasp_solver_bdcsr_pgmres (block_dCSRmat ∗A, dvector ∗b, dvector ∗x, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl)

  *Preconditioned GMRES method for solving Au=b.*
- INT fasp_solver_dbsr_pgmres (dBSRmat ∗A, dvector ∗b, dvector ∗x, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl)

  *Preconditioned GMRES method for solving Au=b.*
- INT fasp_solver_dstr_pgmres (dSTRmat ∗A, dvector ∗b, dvector ∗x, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl)

  *Preconditioned GMRES method for solving Au=b.*

### 9.65.1 Detailed Description

Krylov subspace methods – Right-preconditioned GMRes.

**Note**

Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM

Four subroutines use the same algorithm for different matrix types!

See also pvgmres.c for a variable restarting version.

See spgmres.c for a safer version

### 9.65.2 Function Documentation

#### 9.65.2.1 INT fasp_solver_bdcsr_pgmres ( block_dCSRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *x,* precond ∗ *pc,* const REAL *tol,* const INT *MaxIt,* const SHORT *restart,* const SHORT *stop_type,* const SHORT *prtlvl* )

Preconditioned GMRES method for solving Au=b.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to block_dCSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |

| | |
|---:|:---|
| *x* | Pointer to dvector: the unknowns |
| *pc* | Pointer to precond: the structure of precondition |
| *tol* | Tolerance for stopping |
| *MaxIt* | Maximal number of iterations |
| *restart* | Restarting steps |
| *stop_type* | Stopping criteria type |
| *prtlvl* | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Xiaozhe Hu

**Date**

05/24/2010

Modified by Chensong Zhang on 05/01/2012 Modified by Chensong Zhang on 04/05/2013: add stop_type and safe check

Definition at line 356 of file pgmres.c.

**9.65.2.2** **INT** fasp_solver_dbsr_pgmres ( **dBSRmat** ∗ *A,* **dvector** ∗ *b,* **dvector** ∗ *x,* **precond** ∗ *pc,* **const REAL** *tol,* **const INT** *MaxIt,* **const SHORT** *restart,* **const SHORT** *stop_type,* **const SHORT** *prtlvl* )

Preconditioned GMRES method for solving Au=b.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to dBSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *x* | Pointer to dvector: the unknowns |
| *pc* | Pointer to precond: the structure of precondition |
| *tol* | Tolerance for stopping |
| *MaxIt* | Maximal number of iterations |
| *restart* | Restarting steps |
| *stop_type* | Stopping criteria type |
| *prtlvl* | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Zhiyang Zhou

**Date**

2010/12/21

Modified by Chensong Zhang on 05/01/2012 Modified by Chensong Zhang on 04/05/2013: add stop_type and safe check

Definition at line 659 of file pgmres.c.

**9.65.2.3  INT fasp_solver_dcsr_pgmres ( dCSRmat ∗ A, dvector ∗ b, dvector ∗ x, precond ∗ pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl )**

Right preconditioned GMRES method for solving Au=b.

**Parameters**

| | |
|---:|:---|
| A | Pointer to dCSRmat: the coefficient matrix |
| b | Pointer to dvector: the right hand side |
| x | Pointer to dvector: the unknowns |
| pc | Pointer to precond: the structure of precondition |
| tol | Tolerance for stopping |
| MaxIt | Maximal number of iterations |
| restart | Restarting steps |
| stop_type | Stopping criteria type |
| prtlvl | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Zhiyang Zhou

**Date**

2010/11/28

Modified by Chensong Zhang on 05/01/2012 Modified by Chensong Zhang on 04/05/2013: Add stop_type and safe check Modified by Chunsheng Feng on 07/22/2013: Add adapt memory allocate Modified by Chensong Zhang on 07/30/2014: Make memory allocation size long int Modified by Chensong Zhang on 09/21/2014: Add comments and reorganize code

Definition at line 53 of file pgmres.c.

**9.65.2.4  INT fasp_solver_dstr_pgmres ( dSTRmat ∗ A, dvector ∗ b, dvector ∗ x, precond ∗ pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl )**

Preconditioned GMRES method for solving Au=b.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to dSTRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *x* | Pointer to dvector: the unknowns |
| *pc* | Pointer to precond: the structure of precondition |
| *tol* | Tolerance for stopping |
| *MaxIt* | Maximal number of iterations |
| *restart* | Restarting steps |
| *stop_type* | Stopping criteria type |
| *prtlvl* | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Zhiyang Zhou

**Date**

2010/11/28

Modified by Chensong Zhang on 05/01/2012 Modified by Chensong Zhang on 04/05/2013: add stop_type and safe check

Definition at line 963 of file pgmres.c.

## 9.66 pgmres_mf.c File Reference

Krylov subspace methods – Preconditioned GMRes (matrix free)

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

**Functions**

- INT fasp_solver_pgmres (mxv_matfree ∗mf, dvector ∗b, dvector ∗x, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl)

    *Solve "Ax=b" using PGMRES (right preconditioned) iterative method.*

### 9.66.1 Detailed Description

Krylov subspace methods – Preconditioned GMRes (matrix free)

**Note**

Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM
Refer to A.H. Baker, E.R. Jessup, and Tz.V. Kolev A Simple Strategy for Varying the Restart Parameter in GMR↩
ES(m) Journal of Computational and Applied Mathematics, 230 (2009) pp. 751-761. UCRL-JRNL-235266.

### 9.66.2   Function Documentation

#### 9.66.2.1   INT fasp_solver_pgmres ( mxv_matfree ∗ *mf,* dvector ∗ *b,* dvector ∗ *x,* precond ∗ *pc,* const REAL *tol,* const INT *MaxIt,* const SHORT *restart,* const SHORT *stop_type,* const SHORT *prtlvl* )

Solve "Ax=b" using PGMRES (right preconditioned) iterative method.

**Parameters**

| | |
|---:|---|
| *mf* | Pointer to mxv_matfree: the spmv operation |
| *b* | Pointer to dvector: the right hand side |
| *x* | Pointer to dvector: the unknowns |
| *pc* | Pointer to precond: the structure of precondition |
| *tol* | Tolerance for stopping |
| *MaxIt* | Maximal number of iterations |
| *restart* | Restarting steps |
| *stop_type* | Stopping criteria type – DOES not support this parameter |
| *prtlvl* | How much information to print out |

**Returns**

> Iteration number if converges; ERROR otherwise.

**Author**

> Zhiyang Zhou

**Date**

> 2010/11/28

Modified by Chensong Zhang on 05/01/2012 Modified by Feiteng Huang on 09/26/2012: matrix free Modified by Chunsheng Feng on 07/22/2013: Add adapt memory allocate

Definition at line 50 of file pgmres_mf.c.

## 9.67   pminres.c File Reference

Krylov subspace methods – Preconditioned minimal residual.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

**Functions**

- INT fasp_solver_dcsr_pminres (dCSRmat ∗A, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

  *A preconditioned minimal residual (Minres) method for solving Au=b.*

- INT fasp_solver_bdcsr_pminres (block_dCSRmat ∗A, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

    *A preconditioned minimal residual (Minres) method for solving Au=b.*

- INT fasp_solver_dstr_pminres (dSTRmat ∗A, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

    *A preconditioned minimal residual (Minres) method for solving Au=b.*

### 9.67.1 Detailed Description

Krylov subspace methods – Preconditioned minimal residual.

Abstract algorithm of Krylov method

Krylov method to solve A∗x=b is to generate {x_k} to approximate x, where x_k is the optimal solution in Krylov space

V_k=span{r_0,A∗r_0,A^2∗r_0,...,A^{k-1}∗r_0},

under some inner product.

For the implementation, we generate a series of {p_k} such that V_k=span{p_1,...,p_k}. Details:

Step 0. Given A, b, x_0, M

Step 1. Compute residual r_0 = b-A∗x_0 and convergence check;

Step 2. Initialization z_0 = M^{-1}∗r_0, p_0=z_0;

Step 3. Main loop ...

FOR k = 0:MaxIt

- get step size alpha = f(r_k,z_k,p_k);

- update solution: x_{k+1} = x_k + alpha∗p_k;

- perform stagnation check;

- update residual: r_{k+1} = r_k - alpha∗(A∗p_k);

- perform residual check;

- obtain p_{k+1} using {p_0, p_1, ... , p_k};

- prepare for next iteration;

- print the result of k-th iteration; END FOR

Convergence check: norm(r)/norm(b) < tol

Stagnation check:

- IF norm(alpha∗p_k)/norm(x_{k+1}) < tol_stag

    1. compute r=b-A∗x_{k+1};
    2. convergence check;
    3. IF ( not converged & restart_number < Max_Stag_Check ) restart;

- END IF

Residual check:

- IF norm(r_{k+1})/norm(b) < tol

  1. compute the real residual r = b-A∗x_{k+1};
  2. convergence check;
  3. IF ( not converged & restart_number < Max_Res_Check ) restart;

- END IF

**Note**

> Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM
> See spminres.c for a safer version

### 9.67.2 Function Documentation

#### 9.67.2.1 INT fasp_solver_bdcsr_pminres ( block_dCSRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *u,* precond ∗ *pc,* const REAL *tol,* const INT *MaxIt,* const SHORT *stop_type,* const SHORT *prtlvl* )

A preconditioned minimal residual (Minres) method for solving Au=b.

**Parameters**

| A | Pointer to block_dCSRmat: the coefficient matrix |
|---|---|
| b | Pointer to dvector: the right hand side |
| u | Pointer to dvector: the unknowns |
| pc | Pointer to precond: the structure of precondition |
| tol | Tolerance for stopping |
| MaxIt | Maximal number of iterations |
| stop_type | Stopping criteria type |
| prtlvl | How much information to print out |

**Returns**

> Iteration number if converges; ERROR otherwise.

**Author**

> Chensong Zhang

**Date**

> 05/01/2012

**Note**

> Rewritten based on the original version by Xiaozhe Hu 05/24/2010

Modified by Chensong Zhang on 04/09/2013

Definition at line 499 of file pminres.c.

#### 9.67.2.2 INT fasp_solver_dcsr_pminres ( dCSRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *u,* precond ∗ *pc,* const REAL *tol,* const INT *MaxIt,* const SHORT *stop_type,* const SHORT *prtlvl* )

A preconditioned minimal residual (Minres) method for solving Au=b.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to dCSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns |
| *pc* | Pointer to precond: the structure of precondition |
| *tol* | Tolerance for stopping |
| *MaxIt* | Maximal number of iterations |
| *stop_type* | Stopping criteria type |
| *prtlvl* | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Chensong Zhang

**Date**

05/01/2012

**Note**

Rewritten based on the original version by Shiquan Zhang 05/10/2010

Modified by Chensong Zhang on 04/09/2013

Definition at line 92 of file pminres.c.

**9.67.2.3 INT fasp_solver_dstr_pminres ( dSTRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *u,* precond ∗ *pc,* const REAL *tol,* const INT *MaxIt,* const SHORT *stop_type,* const SHORT *prtlvl* )**

A preconditioned minimal residual (Minres) method for solving Au=b.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to dSTRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns |
| *pc* | Pointer to precond: the structure of precondition |
| *tol* | Tolerance for stopping |
| *MaxIt* | Maximal number of iterations |
| *stop_type* | Stopping criteria type |
| *prtlvl* | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Chensong Zhang

**Date**

04/09/2013

Definition at line 902 of file pminres.c.

## 9.68 pminres_mf.c File Reference

Krylov subspace methods – Preconditioned minimal residual (matrix free)

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

**Functions**

- INT fasp_solver_pminres (mxv_matfree *mf, dvector *b, dvector *u, precond *pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

  *A preconditioned minimal residual (Minres) method for solving Au=b.*

### 9.68.1 Detailed Description

Krylov subspace methods – Preconditioned minimal residual (matrix free)

Abstract algorithm of Krylov method

Krylov method to solve $A*x=b$ is to generate $\{x_k\}$ to approximate x, where $x_k$ is the optimal solution in Krylov space

$V_k=\mathrm{span}\{r\_0,A*r\_0,A^2*r\_0,...,A^{k-1}*r\_0\}$,

under some inner product.

For the implementation, we generate a series of $\{p_k\}$ such that $V_k=\mathrm{span}\{p\_1,...,p\_k\}$. Details:

Step 0. Given A, b, x_0, M

Step 1. Compute residual $r\_0 = b-A*x\_0$ and convergence check;

Step 2. Initialization $z\_0 = M^{-1}*r\_0$, $p\_0=z\_0$;

Step 3. Main loop ...

FOR k = 0:MaxIt

- get step size alpha = f(r_k,z_k,p_k);

- update solution: $x\_{k+1} = x\_k + alpha*p\_k$;

- perform stagnation check;

- update residual: $r\_{k+1} = r\_k - alpha*(A*p\_k)$;

- perform residual check;

- obtain $p\_{k+1}$ using $\{p\_0, p\_1, ... , p\_k\}$;

- prepare for next iteration;

- print the result of k-th iteration; END FOR

Convergence check is: norm(r)/norm(b) $<$ tol

Stagnation check is like following:

- IF norm(alpha$*$p_k)/norm(x_{k+1}) $<$ tol_stag

    1. compute r=b-A$*$x_{k+1};
    2. convergence check;
    3. IF ( not converged & restart_number $<$ Max_Stag_Check ) restart;

- END IF

Residual check is like following:

- IF norm(r_{k+1})/norm(b) $<$ tol

    1. compute the real residual r = b-A$*$x_{k+1};
    2. convergence check;
    3. IF ( not converged & restart_number $<$ Max_Res_Check ) restart;

- END IF

**Note**

> Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM

### 9.68.2 Function Documentation

#### 9.68.2.1 INT fasp_solver_pminres ( mxv_matfree $*$ mf, dvector $*$ b, dvector $*$ u, precond $*$ pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl )

A preconditioned minimal residual (Minres) method for solving Au=b.

**Parameters**

| | |
|---:|---|
| mf | Pointer to mxv_matfree: the spmv operation |
| b | Pointer to dvector: the right hand side |
| u | Pointer to dvector: the unknowns |
| pc | Pointer to precond: the structure of precondition |
| tol | Tolerance for stopping |
| MaxIt | Maximal number of iterations |
| stop_type | Stopping criteria type |
| prtlvl | How much information to print out |

**Returns**

> Iteration number if converges; ERROR otherwise.

**Author**

> Shiquan Zhang

**Date**

> 10/24/2010

Rewritten by Chensong Zhang on 05/01/2012 Modified by Feiteng Huang on 09/26/2012: matrix free

Definition at line 89 of file pminres_mf.c.

## 9.69 precond_bcsr.c File Reference

Preconditioners for block CSR matrices.

```
#include "fasp.h"
#include "fasp_block.h"
#include "fasp_functs.h"
```

**Functions**

- void fasp_precond_block_diag_3 (double ∗r, double ∗z, void ∗data)

    *block diagonal preconditioning (3x3 block matrix, each diagonal block is solved exactly)*
- void fasp_precond_block_diag_3_amg (double ∗r, double ∗z, void ∗data)

    *block diagonal preconditioning (3x3 block matrix, each diagonal block is solved by AMG)*
- void fasp_precond_block_diag_4 (double ∗r, double ∗z, void ∗data)

    *block diagonal preconditioning (4x4 block matrix, each diagonal block is solved exactly)*
- void fasp_precond_block_lower_3 (double ∗r, double ∗z, void ∗data)

    *block lower triangular preconditioning (3x3 block matrix, each diagonal block is solved exactly)*
- void fasp_precond_block_lower_3_amg (double ∗r, double ∗z, void ∗data)

    *block lower triangular preconditioning (3x3 block matrix, each diagonal block is solved by AMG)*
- void fasp_precond_block_lower_4 (double ∗r, double ∗z, void ∗data)

    *block lower triangular preconditioning (4x4 block matrix, each diagonal block is solved exactly)*
- void fasp_precond_block_upper_3 (double ∗r, double ∗z, void ∗data)

    *block upper triangular preconditioning (3x3 block matrix, each diagonal block is solved exactly)*
- void fasp_precond_block_upper_3_amg (double ∗r, double ∗z, void ∗data)

    *block upper triangular preconditioning (3x3 block matrix, each diagonal block is solved AMG)*
- void fasp_precond_block_SGS_3 (double ∗r, double ∗z, void ∗data)

    *block symmetric GS preconditioning (3x3 block matrix, each diagonal block is solved exactly)*
- void fasp_precond_block_SGS_3_amg (double ∗r, double ∗z, void ∗data)

    *block symmetric GS preconditioning (3x3 block matrix, each diagonal block is solved exactly)*
- void fasp_precond_sweeping (double ∗r, double ∗z, void ∗data)

    *sweeping preconditioner for Maxwell equations*

### 9.69.1 Detailed Description

Preconditioners for block CSR matrices.

## 9.69.2 Function Documentation

**9.69.2.1 void fasp_precond_block_diag_3 ( double ∗ *r,* double ∗ *z,* void ∗ *data* )**

block diagonal preconditioning (3x3 block matrix, each diagonal block is solved exactly)

**Parameters**

| | | |
|---:|---|---|
| *r* | Pointer to the vector needs preconditioning | |
| *z* | Pointer to preconditioned vector | |
| *data* | Pointer to precondition data | |

**Author**

> Xiaozhe Hu

**Date**

> 07/10/2014

Definition at line 26 of file precond_bcsr.c.

**9.69.2.2    void fasp_precond_block_diag_3_amg ( double ∗ r, double ∗ z, void ∗ data )**

block diagonal preconditioning (3x3 block matrix, each diagonal block is solved by AMG)

**Parameters**

| | | |
|---:|---|---|
| *r* | Pointer to the vector needs preconditioning | |
| *z* | Pointer to preconditioned vector | |
| *data* | Pointer to precondition data | |

**Author**

> Xiaozhe Hu

**Date**

> 07/10/2014

Definition at line 101 of file precond_bcsr.c.

**9.69.2.3    void fasp_precond_block_diag_4 ( double ∗ r, double ∗ z, void ∗ data )**

block diagonal preconditioning (4x4 block matrix, each diagonal block is solved exactly)

**Parameters**

| | | |
|---:|---|---|
| *r* | Pointer to the vector needs preconditioning | |
| *z* | Pointer to preconditioned vector | |
| *data* | Pointer to precondition data | |

**Author**

> Xiaozhe Hu

**Date**

> 07/10/2014

Definition at line 166 of file precond_bcsr.c.

**9.69.2.4   void fasp_precond_block_lower_3 (  double ∗ *r,*  double ∗ *z,*  void ∗ *data*  )**

block lower triangular preconditioning (3x3 block matrix, each diagonal block is solved exactly)

**Parameters**

| | |
|---:|---|
| *r* | Pointer to the vector needs preconditioning |
| *z* | Pointer to preconditioned vector |
| *data* | Pointer to precondition data |

**Author**

>   Xiaozhe Hu

**Date**

>   07/10/2014

Definition at line 252 of file precond_bcsr.c.

**9.69.2.5   void fasp_precond_block_lower_3_amg ( double ∗ *r,* double ∗ *z,* void ∗ *data* )**

block lower triangular preconditioning (3x3 block matrix, each diagonal block is solved by AMG)

**Parameters**

| | |
|---:|---|
| *r* | Pointer to the vector needs preconditioning |
| *z* | Pointer to preconditioned vector |
| *data* | Pointer to precondition data |

**Author**

>   Xiaozhe Hu

**Date**

>   07/10/2014

Definition at line 334 of file precond_bcsr.c.

**9.69.2.6   void fasp_precond_block_lower_4 ( double ∗ *r,* double ∗ *z,* void ∗ *data* )**

block lower triangular preconditioning (4x4 block matrix, each diagonal block is solved exactly)

**Parameters**

| | |
|---:|---|
| *r* | Pointer to the vector needs preconditioning |
| *z* | Pointer to preconditioned vector |
| *data* | Pointer to precondition data |

**Author**

>   Xiaozhe Hu

**Date**

>   07/10/2014

Definition at line 408 of file precond_bcsr.c.

**9.69.2.7    void fasp_precond_block_SGS_3 (  double ∗ *r,*  double ∗ *z,*  void ∗ *data* )**

block symmetric GS preconditioning (3x3 block matrix, each diagonal block is solved exactly)

**Parameters**

| | | |
|---:|---|---|
| *r* | Pointer to the vector needs preconditioning | |
| *z* | Pointer to preconditioned vector | |
| *data* | Pointer to precondition data | |

**Author**

    Xiaozhe Hu

**Date**

    02/19/2015

Definition at line 669 of file precond_bcsr.c.

**9.69.2.8  void fasp_precond_block_SGS_3_amg ( double ∗ r, double ∗ z, void ∗ data )**

block symmetric GS preconditioning (3x3 block matrix, each diagonal block is solved exactly)

**Parameters**

| | | |
|---:|---|---|
| *r* | Pointer to the vector needs preconditioning | |
| *z* | Pointer to preconditioned vector | |
| *data* | Pointer to precondition data | |

**Author**

    Xiaozhe Hu

**Date**

    02/19/2015

Definition at line 788 of file precond_bcsr.c.

**9.69.2.9  void fasp_precond_block_upper_3 ( double ∗ r, double ∗ z, void ∗ data )**

block upper triangular preconditioning (3x3 block matrix, each diagonal block is solved exactly)

**Parameters**

| | | |
|---:|---|---|
| *r* | Pointer to the vector needs preconditioning | |
| *z* | Pointer to preconditioned vector | |
| *data* | Pointer to precondition data | |

**Author**

    Xiaozhe Hu

**Date**

    02/18/2015

Definition at line 506 of file precond_bcsr.c.

**9.69.2.10** **void fasp_precond_block_upper_3_amg ( double ∗ _r,_ double ∗ _z,_ void ∗ _data_ )**

block upper triangular preconditioning (3x3 block matrix, each diagonal block is solved AMG)

**Parameters**

| | |
|---:|---|
| *r* | Pointer to the vector needs preconditioning |
| *z* | Pointer to preconditioned vector |
| *data* | Pointer to precondition data |

**Author**

> Xiaozhe Hu

**Date**

> 02/19/2015

Definition at line 588 of file precond_bcsr.c.

**9.69.2.11    void fasp_precond_sweeping ( double ∗ *r,* double ∗ *z,* void ∗ *data* )**

sweeping preconditioner for Maxwell equations

**Parameters**

| | |
|---:|---|
| *r* | Pointer to the vector needs preconditioning |
| *z* | Pointer to preconditioned vector |
| *data* | Pointer to precondition data |

**Author**

> Xiaozhe Hu

**Date**

> 05/01/2014

Definition at line 898 of file precond_bcsr.c.

## 9.70    precond_bsr.c File Reference

Preconditioners for dBSRmat matrices.

```
#include "fasp.h"
#include "fasp_functs.h"
#include "mg_util.inl"
```

**Functions**

- void fasp_precond_dbsr_diag (REAL ∗r, REAL ∗z, void ∗data)

  *Diagonal preconditioner z=inv(D)∗r.*
- void fasp_precond_dbsr_diag_nc2 (REAL ∗r, REAL ∗z, void ∗data)

  *Diagonal preconditioner z=inv(D)∗r.*

- void fasp_precond_dbsr_diag_nc3 (REAL *r, REAL *z, void *data)

    *Diagonal preconditioner z=inv(D)∗r.*
- void fasp_precond_dbsr_diag_nc5 (REAL *r, REAL *z, void *data)

    *Diagonal preconditioner z=inv(D)∗r.*
- void fasp_precond_dbsr_diag_nc7 (REAL *r, REAL *z, void *data)

    *Diagonal preconditioner z=inv(D)∗r.*
- void fasp_precond_dbsr_ilu (REAL *r, REAL *z, void *data)

    *ILU preconditioner.*
- void fasp_precond_dbsr_amg (REAL *r, REAL *z, void *data)

    *AMG preconditioner.*
- void fasp_precond_dbsr_nl_amli (REAL *r, REAL *z, void *data)

    *Nonlinear AMLI-cycle AMG preconditioner.*
- void fasp_precond_dbsr_amg_nk (REAL *r, REAL *z, void *data)

    *AMG with extra near kernel solve preconditioner.*

## 9.70.1    Detailed Description

Preconditioners for dBSRmat matrices.

## 9.70.2    Function Documentation

### 9.70.2.1    void fasp_precond_dbsr_amg ( REAL ∗ *r,* REAL ∗ *z,* void ∗ *data* )

AMG preconditioner.

**Parameters**

| | |
|---:|---|
| *r* | Pointer to the vector needs preconditioning |
| *z* | Pointer to preconditioned vector |
| *data* | Pointer to precondition data |

**Author**

Xiaozhe Hu

**Date**

08/07/2011

Definition at line 563 of file precond_bsr.c.

### 9.70.2.2    void fasp_precond_dbsr_amg_nk ( REAL ∗ *r,* REAL ∗ *z,* void ∗ *data* )

AMG with extra near kernel solve preconditioner.

**Parameters**

| | | |
|---|---|---|
| *r* | Pointer to the vector needs preconditioning | |
| *z* | Pointer to preconditioned vector | |
| *data* | Pointer to precondition data | |

**Author**

Xiaozhe Hu

**Date**

05/26/2014

Definition at line 643 of file precond_bsr.c.

**9.70.2.3 void fasp_precond_dbsr_diag ( REAL ∗ r, REAL ∗ z, void ∗ data )**

Diagonal preconditioner z=inv(D)∗r.

**Parameters**

| | | |
|---|---|---|
| *r* | Pointer to the vector needs preconditioning | |
| *z* | Pointer to preconditioned vector | |
| *data* | Pointer to precondition data | |

**Author**

Zhou Zhiyang, Xiaozhe Hu

**Date**

10/26/2010

Modified by Chunsheng Feng, Xiaoqiang Yue

**Date**

05/24/2012

**Note**

Works for general nb (Xiaozhe)

Definition at line 37 of file precond_bsr.c.

**9.70.2.4 void fasp_precond_dbsr_diag_nc2 ( REAL ∗ r, REAL ∗ z, void ∗ data )**

Diagonal preconditioner z=inv(D)∗r.

**Parameters**

| | |
|---:|---|
| *r* | Pointer to the vector needs preconditioning |
| *z* | Pointer to preconditioned vector |
| *data* | Pointer to precondition data |

**Author**

> Zhou Zhiyang, Xiaozhe Hu

**Date**

> 11/18/2011

Modified by Chunsheng Feng, Xiaoqiang Yue

**Date**

> 05/24/2012

**Note**

> Works for 2-component (Xiaozhe)

Definition at line 111 of file precond_bsr.c.

**9.70.2.5 void fasp_precond_dbsr_diag_nc3 ( REAL ∗ *r,* REAL ∗ *z,* void ∗ *data* )**

Diagonal preconditioner z=inv(D)∗r.

**Parameters**

| | |
|---:|---|
| *r* | Pointer to the vector needs preconditioning |
| *z* | Pointer to preconditioned vector |
| *data* | Pointer to precondition data |

**Author**

> Zhou Zhiyang, Xiaozhe Hu

**Date**

> 01/06/2011

Modified by Chunsheng Feng Xiaoqiang Yue

**Date**

> 05/24/2012

**Note**

> Works for 3-component (Xiaozhe)

Definition at line 161 of file precond_bsr.c.

**9.70.2.6 void fasp_precond_dbsr_diag_nc5 ( REAL ∗ r, REAL ∗ z, void ∗ data )**

Diagonal preconditioner z=inv(D)∗r.

**Parameters**

| | |
|---:|---|
| *r* | Pointer to the vector needs preconditioning |
| *z* | Pointer to preconditioned vector |
| *data* | Pointer to precondition data |

**Author**

> Zhou Zhiyang, Xiaozhe Hu

**Date**

> 01/06/2011

Modified by Chunsheng Feng, Xiaoqiang Yue

**Date**

> 05/24/2012

**Note**

> Works for 5-component (Xiaozhe)

Definition at line 211 of file precond_bsr.c.

**9.70.2.7  void fasp_precond_dbsr_diag_nc7 ( REAL ∗ *r,* REAL ∗ *z,* void ∗ *data* )**

Diagonal preconditioner z=inv(D)∗r.

**Parameters**

| | |
|---:|---|
| *r* | Pointer to the vector needs preconditioning |
| *z* | Pointer to preconditioned vector |
| *data* | Pointer to precondition data |

**Author**

> Zhou Zhiyang, Xiaozhe Hu

**Date**

> 01/06/2011

Modified by Chunsheng Feng Xiaoqiang Yue

**Date**

> 05/24/2012

**Note**

> Works for 7-component (Xiaozhe)

Definition at line 260 of file precond_bsr.c.

**9.70.2.8** **void fasp_precond_dbsr_ilu ( REAL ∗ _r,_ REAL ∗ _z,_ void ∗ _data_ )**

ILU preconditioner.

**Parameters**

| | |
|---|---|
| *r* | Pointer to the vector needs preconditioning |
| *z* | Pointer to preconditioned vector |
| *data* | Pointer to precondition data |

**Author**

Shiquan Zhang, Xiaozhe Hu

**Date**

11/09/2010

**Note**

Works for general nb (Xiaozhe)

Definition at line 306 of file precond_bsr.c.

**9.70.2.9   void fasp_precond_dbsr_nl_amli ( REAL ∗ *r*, REAL ∗ *z*, void ∗ *data* )**

Nonlinear AMLI-cycle AMG preconditioner.

**Parameters**

| | |
|---|---|
| *r* | Pointer to the vector needs preconditioning |
| *z* | Pointer to preconditioned vector |
| *data* | Pointer to precondition data |

**Author**

Xiaozhe Hu

**Date**

02/06/2012

Definition at line 607 of file precond_bsr.c.

## 9.71   precond_csr.c File Reference

Preconditioners for [dCSRmat] matrices.

```
#include "fasp.h"
#include "fasp_functs.h"
#include "forts_ns.h"
#include "mg_util.inl"
```

**Functions**

- precond * fasp_precond_setup (SHORT precond_type, AMG_param ∗amgparam, ILU_param ∗iluparam, dCS↩
  Rmat ∗A)

    *Setup preconditioner interface for iterative methods.*
- void fasp_precond_diag (REAL ∗r, REAL ∗z, void ∗data)

    *Diagonal preconditioner z=inv(D)∗r.*
- void fasp_precond_ilu (REAL ∗r, REAL ∗z, void ∗data)

    *ILU preconditioner.*
- void fasp_precond_ilu_forward (REAL ∗r, REAL ∗z, void ∗data)

    *ILU preconditioner: only forward sweep.*
- void fasp_precond_ilu_backward (REAL ∗r, REAL ∗z, void ∗data)

    *ILU preconditioner: only backward sweep.*
- void fasp_precond_Schwarz (REAL ∗r, REAL ∗z, void ∗data)

    *get z from r by Schwarz*
- void fasp_precond_amg (REAL ∗r, REAL ∗z, void ∗data)

    *AMG preconditioner.*
- void fasp_precond_famg (REAL ∗r, REAL ∗z, void ∗data)

    *Full AMG preconditioner.*
- void fasp_precond_amli (REAL ∗r, REAL ∗z, void ∗data)

    *AMLI AMG preconditioner.*
- void fasp_precond_nl_amli (REAL ∗r, REAL ∗z, void ∗data)

    *Nonlinear AMLI AMG preconditioner.*
- void fasp_precond_amg_nk (REAL ∗r, REAL ∗z, void ∗data)

    *AMG with extra near kernel solve as preconditioner.*
- void fasp_precond_free (SHORT precond_type, precond ∗pc)

    *free preconditioner*

### 9.71.1 Detailed Description

Preconditioners for dCSRmat matrices.

### 9.71.2 Function Documentation

#### 9.71.2.1 void fasp_precond_amg ( REAL ∗ *r*, REAL ∗ *z*, void ∗ *data* )

AMG preconditioner.

**Parameters**

| | |
|---|---|
| *r* | Pointer to the vector needs preconditioning |
| *z* | Pointer to preconditioned vector |
| *data* | Pointer to precondition data |

**Author**

Chensong Zhang

**Date**

04/06/2010

Definition at line 400 of file precond_csr.c.

**9.71.2.2 void fasp_precond_amg_nk ( REAL ∗ r, REAL ∗ z, void ∗ data )**

AMG with extra near kernel solve as preconditioner.

**Parameters**

| | |
|---|---|
| *r* | Pointer to the vector needs preconditioning |
| *z* | Pointer to preconditioned vector |
| *data* | Pointer to precondition data |

**Author**

Xiaozhe Hu

**Date**

05/26/2014

Definition at line 535 of file precond_csr.c.

**9.71.2.3 void fasp_precond_amli ( REAL ∗ r, REAL ∗ z, void ∗ data )**

AMLI AMG preconditioner.

**Parameters**

| | |
|---|---|
| *r* | Pointer to the vector needs preconditioning |
| *z* | Pointer to preconditioned vector |
| *data* | Pointer to precondition data |

**Author**

Xiaozhe Hu

**Date**

01/23/2011

Definition at line 469 of file precond_csr.c.

**9.71.2.4 void fasp_precond_diag ( REAL ∗ r, REAL ∗ z, void ∗ data )**

Diagonal preconditioner z=inv(D)∗r.

**Parameters**

| | |
|---:|:---|
| *r* | Pointer to the vector needs preconditioning |
| *z* | Pointer to preconditioned vector |
| *data* | Pointer to precondition data |

**Author**

Chensong Zhang

**Date**

04/06/2010

Definition at line 159 of file precond_csr.c.

**9.71.2.5  void fasp_precond_famg (  REAL $*$ *r*,  REAL $*$ *z*,  void $*$ *data*  )**

Full AMG preconditioner.

**Parameters**

| | |
|---:|:---|
| *r* | Pointer to the vector needs preconditioning |
| *z* | Pointer to preconditioned vector |
| *data* | Pointer to precondition data |

**Author**

Xiaozhe Hu

**Date**

02/27/2011

Definition at line 436 of file precond_csr.c.

**9.71.2.6  void fasp_precond_free (  SHORT *precond_type*,  precond $*$ *pc*  )**

free preconditioner

**Parameters**

| | |
|---:|:---|
| *precond_type* | Preconditioner type |
| $*pc$ | precondition data & fct |

**Returns**

void

**Author**

Feiteng Huang

**Date**

12/24/2012

Definition at line 619 of file precond_csr.c.

**9.71.2.7   void fasp_precond_ilu ( REAL ∗ r, REAL ∗ z, void ∗ data )**

ILU preconditioner.

**Parameters**

| | |
|---:|---|
| r | Pointer to the vector needs preconditioning |
| z | Pointer to preconditioned vector |
| data | Pointer to precondition data |

**Author**

> Shiquan Zhang

**Date**

> 04/06/2010

Definition at line 185 of file precond_csr.c.

**9.71.2.8   void fasp_precond_ilu_backward ( REAL ∗ r, REAL ∗ z, void ∗ data )**

ILU preconditioner: only backward sweep.

**Parameters**

| | |
|---:|---|
| r | Pointer to the vector needs preconditioning |
| z | Pointer to preconditioned vector |
| data | Pointer to precondition data |

**Author**

> Xiaozhe Hu, Shiquan Zhang

**Date**

> 04/06/2010

Definition at line 302 of file precond_csr.c.

**9.71.2.9   void fasp_precond_ilu_forward ( REAL ∗ r, REAL ∗ z, void ∗ data )**

ILU preconditioner: only forward sweep.

**Parameters**

| | |
|---:|---|
| r | Pointer to the vector needs preconditioning |
| z | Pointer to preconditioned vector |
| data | Pointer to precondition data |

**Author**

> Xiaozhe Hu, Shiquang Zhang

**Date**

04/06/2010

Definition at line 249 of file precond_csr.c.

**9.71.2.10** **void fasp_precond_nl_amli ( REAL** ∗ *r,* **REAL** ∗ *z,* **void** ∗ *data* **)**

Nonlinear AMLI AMG preconditioner.

**Parameters**

| | |
|---|---|
| *r* | Pointer to the vector needs preconditioning |
| *z* | Pointer to preconditioned vector |
| *data* | Pointer to precondition data |

**Author**

Xiaozhe Hu

**Date**

04/25/2011

Definition at line 502 of file precond_csr.c.

**9.71.2.11** **void fasp_precond_Schwarz ( REAL** ∗ *r,* **REAL** ∗ *z,* **void** ∗ *data* **)**

get z from r by Schwarz

**Parameters**

| | |
|---|---|
| ∗*r* | pointer to residual |
| ∗*z* | pointer to preconditioned residual |
| ∗*data* | pointer to precondition data |

**Author**

Xiaozhe Hu

**Date**

03/22/2010

**Note**

Change Schwarz interface by Zheng Li on 11/18/2014

Definition at line 355 of file precond_csr.c.

**9.71.2.12** **precond** ∗ **fasp_precond_setup ( SHORT** *precond_type,* **AMG_param** ∗ *amgparam,* **ILU_param** ∗ *iluparam,* **dCSRmat** ∗ *A* **)**

Setup preconditioner interface for iterative methods.

**Parameters**

| | |
|---:|:---|
| *precond_type* | Preconditioner type |
| *amgparam* | Pointer to AMG parameters |
| *iluparam* | Pointer to ILU parameters |
| *A* | Pointer to the coefficient matrix |

**Returns**

Pointer to preconditioner

**Author**

Feiteng Huang

**Date**

05/18/2009

Definition at line 32 of file precond_csr.c.

## 9.72 precond_str.c File Reference

Preconditioners for dSTRmat matrices.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- void fasp_precond_dstr_diag (REAL ∗r, REAL ∗z, void ∗data)

  *Diagonal preconditioner z=inv(D)∗r.*
- void fasp_precond_dstr_ilu0 (REAL ∗r, REAL ∗z, void ∗data)

  *Preconditioning using STR_ILU(0) decomposition.*
- void fasp_precond_dstr_ilu1 (REAL ∗r, REAL ∗z, void ∗data)

  *Preconditioning using STR_ILU(1) decomposition.*
- void fasp_precond_dstr_ilu0_forward (REAL ∗r, REAL ∗z, void ∗data)

  *Preconditioning using STR_ILU(0) decomposition: Lz = r.*
- void fasp_precond_dstr_ilu0_backward (REAL ∗r, REAL ∗z, void ∗data)

  *Preconditioning using STR_ILU(0) decomposition: Uz = r.*
- void fasp_precond_dstr_ilu1_forward (REAL ∗r, REAL ∗z, void ∗data)

  *Preconditioning using STR_ILU(1) decomposition: Lz = r.*
- void fasp_precond_dstr_ilu1_backward (REAL ∗r, REAL ∗z, void ∗data)

  *Preconditioning using STR_ILU(1) decomposition: Uz = r.*
- void fasp_precond_dstr_blockgs (REAL ∗r, REAL ∗z, void ∗data)

  *CPR-type preconditioner (STR format)*

### 9.72.1 Detailed Description

Preconditioners for dSTRmat matrices.

### 9.72.2 Function Documentation

#### 9.72.2.1 void fasp_precond_dstr_blockgs ( REAL ∗ *r,* REAL ∗ *z,* void ∗ *data* )

CPR-type preconditioner (STR format)

**Parameters**

| | |
|---|---|
| *r* | Pointer to the vector needs preconditioning |
| *z* | Pointer to preconditioned vector |
| *data* | Pointer to precondition data |

**Author**

> Shiquan Zhang

**Date**

> 10/17/2010

Definition at line 1707 of file precond_str.c.

#### 9.72.2.2 void fasp_precond_dstr_diag ( REAL ∗ *r,* REAL ∗ *z,* void ∗ *data* )

Diagonal preconditioner z=inv(D)∗r.

**Parameters**

| | |
|---|---|
| *r* | Pointer to the vector needs preconditioning |
| *z* | Pointer to preconditioned vector |
| *data* | Pointer to precondition data |

**Author**

> Shiquan Zhang

**Date**

> 04/06/2010

Definition at line 27 of file precond_str.c.

#### 9.72.2.3 void fasp_precond_dstr_ilu0 ( REAL ∗ *r,* REAL ∗ *z,* void ∗ *data* )

Preconditioning using STR_ILU(0) decomposition.

**Parameters**

| | |
|---:|---|
| r | Pointer to the vector needs preconditioning |
| z | Pointer to preconditioned vector |
| data | Pointer to precondition data |

**Author**

> Shiquan Zhang

**Date**

> 04/21/2010

Definition at line 55 of file precond_str.c.

**9.72.2.4 void fasp_precond_dstr_ilu0_backward ( REAL ∗ r, REAL ∗ z, void ∗ data )**

Preconditioning using STR_ILU(0) decomposition: Uz = r.

**Parameters**

| | |
|---:|---|
| r | Pointer to the vector needs preconditioning |
| z | Pointer to preconditioned vector |
| data | Pointer to precondition data |

**Author**

> Shiquan Zhang

**Date**

> 06/07/2010

Definition at line 979 of file precond_str.c.

**9.72.2.5 void fasp_precond_dstr_ilu0_forward ( REAL ∗ r, REAL ∗ z, void ∗ data )**

Preconditioning using STR_ILU(0) decomposition: Lz = r.

**Parameters**

| | |
|---:|---|
| r | Pointer to the vector needs preconditioning |
| z | Pointer to preconditioned vector |
| data | Pointer to precondition data |

**Author**

> Shiquan Zhang

**Date**

> 06/07/2010

Definition at line 816 of file precond_str.c.

**9.72.2.6    void fasp_precond_dstr_ilu1 (  REAL ∗ *r*,  REAL ∗ *z*,  void ∗ *data* )**

Preconditioning using STR_ILU(1) decomposition.

**Parameters**

| | |
|---:|---|
| *r* | Pointer to the vector needs preconditioning |
| *z* | Pointer to preconditioned vector |
| *data* | Pointer to precondition data |

**Author**

Shiquan Zhang

**Date**

04/21/2010

Definition at line 337 of file precond_str.c.

**9.72.2.7  void fasp_precond_dstr_ilu1_backward ( REAL ∗ r, REAL ∗ z, void ∗ data )**

Preconditioning using STR_ILU(1) decomposition: Uz = r.

**Parameters**

| | |
|---:|---|
| *r* | Pointer to the vector needs preconditioning |
| *z* | Pointer to preconditioned vector |
| *data* | Pointer to precondition data |

**Author**

Shiquan Zhang

**Date**

04/21/2010

Definition at line 1426 of file precond_str.c.

**9.72.2.8  void fasp_precond_dstr_ilu1_forward ( REAL ∗ r, REAL ∗ z, void ∗ data )**

Preconditioning using STR_ILU(1) decomposition: Lz = r.

**Parameters**

| | |
|---:|---|
| *r* | Pointer to the vector needs preconditioning |
| *z* | Pointer to preconditioned vector |
| *data* | Pointer to precondition data |

**Author**

Shiquan Zhang

**Date**

04/21/2010

Definition at line 1160 of file precond_str.c.

## 9.73 pvfgmres.c File Reference

Preconditioned variable-restarting flexible GMRes.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

### Functions

- INT fasp_solver_dcsr_pvfgmres (dCSRmat *A, dvector *b, dvector *x, precond *pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl)

    *Solve "Ax=b" using PFGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration and flexible preconditioner can be used.*

- INT fasp_solver_dbsr_pvfgmres (dBSRmat *A, dvector *b, dvector *x, precond *pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl)

    *Solve "Ax=b" using PFGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration and flexible preconditioner can be used.*

- INT fasp_solver_bdcsr_pvfgmres (block_dCSRmat *A, dvector *b, dvector *x, precond *pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl)

    *Solve "Ax=b" using PFGMRES (right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration and flexible preconditioner can be used.*

### 9.73.1 Detailed Description

Preconditioned variable-restarting flexible GMRes.

**Note**

> Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM
> Refer to A.H. Baker, E.R. Jessup, and Tz.V. Kolev A Simple Strategy for Varying the Restart Parameter in GMR↩
> ES(m) Journal of Computational and Applied Mathematics, 230 (2009) pp. 751-761. UCRL-JRNL-235266.
> This file is modifed from pvgmres.c

### 9.73.2 Function Documentation

#### 9.73.2.1 INT fasp_solver_bdcsr_pvfgmres ( block_dCSRmat * A, dvector * b, dvector * x, precond * pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl )

Solve "Ax=b" using PFGMRES (right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration and flexible preconditioner can be used.

**Parameters**

| | |
|---|---|
| *A | pointer to the coefficient matrix |
| *b | pointer to the right hand side vector |

| | |
|---:|:---|
| $*x$ | pointer to the solution vector |
| MaxIt | maximal iteration number allowed |
| tol | tolerance |
| $*pc$ | pointer to preconditioner data |
| prtlvl | How much information to print out |
| stop_type | default stopping criterion,i.e.$||r\_k||/||r\_0||<$tol, is used. |
| restart | number of restart for GMRES |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Xiaozhe Hu

**Date**

01/04/2012

**Note**

Based on Zhiyang Zhou's pvgmres.c

Modified by Chunsheng Feng on 07/22/2013: Add adaptive memory allocate Modified by Chensong Zhang on 05/09/2015: Clean up for stopping types

Definition at line 712 of file pvfgmres.c.

**9.73.2.2   INT fasp_solver_dbsr_pvfgmres ( dBSRmat $*$ A, dvector $*$ b, dvector $*$ x, precond $*$ pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl )**

Solve "Ax=b" using PFGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration and flexible preconditioner can be used.

**Parameters**

| | |
|---:|:---|
| A | Pointer to dCSRmat: the coefficient matrix |
| b | Pointer to dvector: the right hand side |
| x | Pointer to dvector: the unknowns |
| pc | Pointer to precond: the structure of precondition |
| tol | Tolerance for stopping |
| MaxIt | Maximal number of iterations |
| restart | Restarting steps |
| stop_type | Stopping criteria type – DOES not support this parameter |
| prtlvl | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

>   Xiaozhe Hu

**Date**

>   02/05/2012

Modified by Chensong Zhang on 05/01/2012 Modified by Chunsheng Feng on 07/22/2013: Add adaptive memory allocate Modified by Chensong Zhang on 05/09/2015: Clean up for stopping types

Definition at line 382 of file pvfgmres.c.

**9.73.2.3   INT fasp_solver_dcsr_pvfgmres ( dCSRmat ∗ A, dvector ∗ b, dvector ∗ x, precond ∗ pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl )**

Solve "Ax=b" using PFGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration and flexible preconditioner can be used.

**Parameters**

| | |
|---:|:---|
| A | Pointer to dCSRmat: the coefficient matrix |
| b | Pointer to dvector: the right hand side |
| x | Pointer to dvector: the unknowns |
| pc | Pointer to precond: the structure of precondition |
| tol | Tolerance for stopping |
| MaxIt | Maximal number of iterations |
| restart | Restarting steps |
| stop_type | Stopping criteria type – DOES not support this parameter |
| prtlvl | How much information to print out |

**Returns**

>   Iteration number if converges; ERROR otherwise.

**Author**

>   Xiaozhe Hu

**Date**

>   01/04/2012

Modified by Chensong Zhang on 05/01/2012 Modified by Chunsheng Feng on 07/22/2013: Add adaptive memory allocate Modified by Chensong Zhang on 05/09/2015: Clean up for stopping types

Definition at line 54 of file pvfgmres.c.

## 9.74   pvfgmres_mf.c File Reference

Krylov subspace methods – Preconditioned variable-restarting flexible GMRes (matrix free)

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

## Functions

- INT fasp_solver_pvfgmres (mxv_matfree ∗mf, dvector ∗b, dvector ∗x, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl)

    *Solve "Ax=b" using PFGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration and flexible preconditioner can be used.*

### 9.74.1 Detailed Description

Krylov subspace methods – Preconditioned variable-restarting flexible GMRes (matrix free)

**Note**

Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM
Refer to A.H. Baker, E.R. Jessup, and Tz.V. Kolev A Simple Strategy for Varying the Restart Parameter in GMR↩
ES(m) Journal of Computational and Applied Mathematics, 230 (2009) pp. 751-761. UCRL-JRNL-235266.
This file is modifed from pvgmres.c

### 9.74.2 Function Documentation

#### 9.74.2.1 INT fasp_solver_pvfgmres ( mxv_matfree ∗ mf, dvector ∗ b, dvector ∗ x, precond ∗ pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl )

Solve "Ax=b" using PFGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration and flexible preconditioner can be used.

**Parameters**

| | |
|---:|---|
| mf | Pointer to mxv_matfree: the spmv operation |
| b | Pointer to dvector: the right hand side |
| x | Pointer to dvector: the unknowns |
| pc | Pointer to precond: the structure of precondition |
| tol | Tolerance for stopping |
| MaxIt | Maximal number of iterations |
| restart | Restarting steps |
| stop_type | Stopping criteria type – DOES not support this parameter |
| prtlvl | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Xiaozhe Hu

**Date**

01/04/2012

Modified by Chensong Zhang on 05/01/2012 Modified by Feiteng Huang on 09/26/2012: matrix free Modified by Chunsheng Feng on 07/22/2013: Add adapt memory allocate

Definition at line 55 of file pvfgmres_mf.c.

## 9.75 pvgmres.c File Reference

Krylov subspace methods – Preconditioned variable-restart GMRes.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

### Functions

- INT fasp_solver_dcsr_pvgmres (dCSRmat ∗A, dvector ∗b, dvector ∗x, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl)

    *Right preconditioned GMRES method in which the restart parameter can be adaptively modified during the iteration.*

- INT fasp_solver_bdcsr_pvgmres (block_dCSRmat ∗A, dvector ∗b, dvector ∗x, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl)

    *Right preconditioned GMRES method in which the restart parameter can be adaptively modified during the iteration.*

- INT fasp_solver_dbsr_pvgmres (dBSRmat ∗A, dvector ∗b, dvector ∗x, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl)

    *Right preconditioned GMRES method in which the restart parameter can be adaptively modified during the iteration.*

- INT fasp_solver_dstr_pvgmres (dSTRmat ∗A, dvector ∗b, dvector ∗x, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl)

    *Right preconditioned GMRES method in which the restart parameter can be adaptively modified during the iteration.*

### 9.75.1 Detailed Description

Krylov subspace methods – Preconditioned variable-restart GMRes.

**Note**

> Refer to A.H. Baker, E.R. Jessup, and Tz.V. Kolev A Simple Strategy for Varying the Restart Parameter in GMR↩ES(m) Journal of Computational and Applied Mathematics, 230 (2009) pp. 751-761. UCRL-JRNL-235266.
> See spvgmres.c for a safer version

### 9.75.2 Function Documentation

**9.75.2.1** **INT fasp_solver_bdcsr_pvgmres ( block_dCSRmat ∗ A, dvector ∗ b, dvector ∗ x, precond ∗ pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl )**

Right preconditioned GMRES method in which the restart parameter can be adaptively modified during the iteration.

**Parameters**

| | |
|---|---|
| A | Pointer to dCSRmat: the coefficient matrix |
| b | Pointer to dvector: the right hand side |
| x | Pointer to dvector: the unknowns |

| pc | Pointer to precond: the structure of precondition |
|---|---|
| tol | Tolerance for stopping |
| MaxIt | Maximal number of iterations |
| restart | Restarting steps |
| stop_type | Stopping criteria type |
| prtlvl | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Chensong Zhang

**Date**

04/05/2013

Definition at line 393 of file pvgmres.c.

**9.75.2.2   INT fasp_solver_dbsr_pvgmres ( dBSRmat ∗ A, dvector ∗ b, dvector ∗ x, precond ∗ pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl )**

Right preconditioned GMRES method in which the restart parameter can be adaptively modified during the iteration.

**Parameters**

| A | Pointer to dCSRmat: the coefficient matrix |
|---|---|
| b | Pointer to dvector: the right hand side |
| x | Pointer to dvector: the unknowns |
| pc | Pointer to precond: the structure of precondition |
| tol | Tolerance for stopping |
| MaxIt | Maximal number of iterations |
| restart | Restarting steps |
| stop_type | Stopping criteria type |
| prtlvl | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Zhiyang Zhou

**Date**

12/21/2011

Modified by Chensong Zhang on 05/01/2012 Modified by Chensong Zhang on 04/06/2013: Add stop type support

Definition at line 738 of file pvgmres.c.

**9.75.2.3** **INT fasp_solver_dcsr_pvgmres ( dCSRmat ∗ A, dvector ∗ b, dvector ∗ x, precond ∗ pc, const REAL tol, const INT MaxIt, const SHORT restart, const SHORT stop_type, const SHORT prtlvl )**

Right preconditioned GMRES method in which the restart parameter can be adaptively modified during the iteration.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dCSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *x* | Pointer to dvector: the unknowns |
| *pc* | Pointer to precond: the structure of precondition |
| *tol* | Tolerance for stopping |
| *MaxIt* | Maximal number of iterations |
| *restart* | Restarting steps |
| *stop_type* | Stopping criteria type |
| *prtlvl* | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Zhiyang Zhou

**Date**

2010/12/14

Modified by Chensong Zhang on 12/13/2011 Modified by Chensong Zhang on 05/01/2012 Modified by Chensong Zhang on 04/06/2013: Add stop type support Modified by Chunsheng Feng on 07/22/2013: Add adapt memory allocate

Definition at line 51 of file pvgmres.c.

**9.75.2.4 INT fasp_solver_dstr_pvgmres ( dSTRmat ∗ A, dvector ∗ b, dvector ∗ x, precond ∗ pc, const REAL *tol*, const INT *MaxIt*, const SHORT *restart*, const SHORT *stop_type*, const SHORT *prtlvl* )**

Right preconditioned GMRES method in which the restart parameter can be adaptively modified during the iteration.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dCSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *x* | Pointer to dvector: the unknowns |
| *pc* | Pointer to precond: the structure of precondition |
| *tol* | Tolerance for stopping |
| *MaxIt* | Maximal number of iterations |
| *restart* | Restarting steps |
| *stop_type* | Stopping criteria type |
| *prtlvl* | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Zhiyang Zhou

**Date**

> 2010/12/14

Modified by Chensong Zhang on 05/01/2012 Modified by Chensong Zhang on 04/06/2013: Add stop type support

Definition at line 1083 of file pvgmres.c.

## 9.76 pvgmres_mf.c File Reference

Krylov subspace methods – Preconditioned variable-restarting GMRes (matrix free)

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

**Functions**

- • INT fasp_solver_pvgmres (mxv_matfree *mf, dvector *b, dvector *x, precond *pc, const REAL tol, const INT MaxIt, SHORT restart, const SHORT stop_type, const SHORT prtlvl)

  *Solve "Ax=b" using PGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration.*

### 9.76.1 Detailed Description

Krylov subspace methods – Preconditioned variable-restarting GMRes (matrix free)

**Note**

> Refer to A.H. Baker, E.R. Jessup, and Tz.V. Kolev A Simple Strategy for Varying the Restart Parameter in GMR↩
> ES(m) Journal of Computational and Applied Mathematics, 230 (2009) pp. 751-761. UCRL-JRNL-235266.

### 9.76.2 Function Documentation

**9.76.2.1** **INT fasp_solver_pvgmres ( mxv_matfree ∗ mf, dvector ∗ b, dvector ∗ x, precond ∗ pc, const REAL tol, const INT MaxIt, SHORT restart, const SHORT stop_type, const SHORT prtlvl )**

Solve "Ax=b" using PGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration.

**Parameters**

| | |
|---:|---|
| mf | Pointer to mxv_matfree: the spmv operation |
| b | Pointer to dvector: the right hand side |
| x | Pointer to dvector: the unknowns |
| pc | Pointer to precond: the structure of precondition |

| | |
|---:|:---|
| *tol* | Tolerance for stopping |
| *MaxIt* | Maximal number of iterations |
| *restart* | Restarting steps |
| *stop_type* | Stopping criteria type – DOES not support this parameter |
| *prtlvl* | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Zhiyang Zhou

**Date**

2010/12/14

Modified by Chensong Zhang on 12/13/2011 Modified by Chensong Zhang on 05/01/2012 Modified by Feiteng Huang on 09/26/2012: matrix free Modified by Chunsheng Feng on 07/22/2013: Add adapt memory allocate

Definition at line 54 of file pvgmres_mf.c.

## 9.77 quadrature.c File Reference

Quadrature rules.

```
#include <stdio.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- void fasp_quad2d (INT num_qp, INT ncoor, REAL(∗quad)[3])

    *Initialize Lagrange quadrature points and weights.*
- void fasp_gauss2d (INT num_qp, INT ncoor, REAL(∗gauss)[3])

    *Initialize Gauss quadrature points and weights.*

### 9.77.1 Detailed Description

Quadrature rules.

### 9.77.2 Function Documentation

#### 9.77.2.1 void fasp_gauss2d ( INT *num_qp,* INT *ncoor,* REAL(∗) *gauss[3]* )

Initialize Gauss quadrature points and weights.

**Parameters**

| num_qp | Number of quadrature points |
|---|---|
| ncoor | Dimension of space |
| gauss | Quadrature points and weight |

**Author**

> Xuehai Huang, Chensong Zhang, Ludmil Zikatanov

**Date**

> 10/21/2008

**Note**

> gauss[∗][0] – quad point x in ref coor gauss[∗][1] – quad point y in ref coor gauss[∗][2] – quad weight

Definition at line 210 of file quadrature.c.

**9.77.2.2    void fasp_quad2d (  INT *num_qp,  INT *ncoor,  REAL(∗) *quad[3]* )**

Initialize Lagrange quadrature points and weights.

**Parameters**

| num_qp | Number of quadrature points |
|---|---|
| ncoor | Dimension of space |
| quad | Quadrature points and weights |

**Author**

> Xuehai Huang, Chensong Zhang, Ludmil Zikatanov

**Date**

> 10/21/2008

**Note**

> quad[∗][0] – quad point x in ref coor quad[∗][1] – quad point y in ref coor quad[∗][2] – quad weight

Definition at line 31 of file quadrature.c.

## 9.78    rap.c File Reference

Tripple-matrix multiplication R∗A∗P.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- dCSRmat fasp_blas_dcsr_rap2 (INT ∗ir, INT ∗jr, REAL ∗r, INT ∗ia, INT ∗ja, REAL ∗a, INT ∗ipt, INT ∗jpt, REAL ∗pt, INT n, INT nc, INT ∗maxrpout, INT ∗ipin, INT ∗jpin)

    *Compute R∗A∗P.*

### 9.78.1 Detailed Description

Tripple-matrix multiplication R∗A∗P.

C-version by Ludmil Zikatanov 2010-04-08

**tested 2010-04-08**

### 9.78.2 Function Documentation

#### 9.78.2.1 dCSRmat fasp_blas_dcsr_rap2 ( INT ∗ *ir,* INT ∗ *jr,* REAL ∗ *r,* INT ∗ *ia,* INT ∗ *ja,* REAL ∗ *a,* INT ∗ *ipt,* INT ∗ *jpt,* REAL ∗ *pt,* INT *n,* INT *nc,* INT ∗ *maxrpout,* INT ∗ *ipin,* INT ∗ *jpin* )

Compute R∗A∗P.

**Author**

Ludmil Zikatanov

**Date**

04/08/2010

**Note**

It uses dCSRmat only. The functions called from here are in sparse_util.c

Definition at line 33 of file rap.c.

## 9.79 schwarz.f File Reference

Schwarz smoothers.

**Functions/Subroutines**

- subroutine **cut0** (n, ia, ja, a, iaw, jaw, jblk, iblk, nblk, lwork1, lwork2, lwork3, msize)
- subroutine **chsize** (a, b, tol, imin)
- subroutine **shift** (nxadj, nadj, n)
- subroutine **dfs** (n, ia, ja, nblk, iblk, jblk, lowlink, iedge, numb)
- subroutine **permat** (iord, ia, ja, an, n, m, iat, jat, ant)
- subroutine **pervec** (iord, u1, u2, n)
- subroutine **perback** (iord, u1, u2, n)
- subroutine **perm0** (iord, ia, ja, an, n, m, iat, jat, ant)

- subroutine **icopyv** (iu, iv, n)
- subroutine **mxfrm2** (n, ia, ja, nblk, iblock, jblock, mask, maxa, memt, maxbs)
- subroutine **sky2ns** (n, ia, ja, a, nblk, iblock, jblock, mask, maxa, au, al)
- subroutine **fbgs2ns** (n, ia, ja, a, x, b, nblk, iblock, jblock, mask, maxa, au, al, rhsloc, memt)
- subroutine **bbgs2ns** (n, ia, ja, a, x, b, nblk, iblock, jblock, mask, maxa, au, al, rhsloc, memt)
- subroutine **doluns** (au, al, maxa, nn)
- subroutine **sluns** (au, al, v, maxa, nn)
- subroutine **dolu** (a, maxa, nn)
- subroutine **slvlu** (a, v, maxa, nn)
- subroutine **ijacrs** (ln, ia, ja, a, n, nnz, ir, ic, aij)
- subroutine **sympat** (ln, ia, ja, n, ir, ic, aij)
- subroutine **levels** (inroot, ia, ja, mask, nlvl, iblock, jblock, maxlev)

### 9.79.1 Detailed Description

Schwarz smoothers.

**Author**

Ludmil Zikatanov

**Date**

01/01/2007

**Note**

These routines are part of the matching MG method

## 9.80 schwarz_setup.c File Reference

Setup phase for the Schwarz methods.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "forts_ns.h"
#include "mg_util.inl"
```

**Functions**

- void fasp_Schwarz_get_block_matrix (Schwarz_data *Schwarz, INT nblk, INT *iblock, INT *jblock, INT *mask)

    *Form Schwarz partition data.*
- INT fasp_Schwarz_setup (Schwarz_data *Schwarz, Schwarz_param *param)

    *Setup phase for the Schwarz methods.*
- void fasp_dcsr_Schwarz_forward_smoother (Schwarz_data *Schwarz, Schwarz_param *param, dvector *x, dvector *b)

    *Schwarz smoother: forward sweep.*
- void fasp_dcsr_Schwarz_backward_smoother (Schwarz_data *Schwarz, Schwarz_param *param, dvector *x, dvector *b)

    *Schwarz smoother: backward sweep.*

### 9.80.1 Detailed Description

Setup phase for the Schwarz methods.

### 9.80.2 Function Documentation

#### 9.80.2.1 void fasp_dcsr_Schwarz_backward_smoother ( Schwarz_data ∗ *Schwarz,* Schwarz_param ∗ *param,* dvector ∗ *x,* dvector ∗ *b* )

Schwarz smoother: backward sweep.

**Parameters**

| | |
|---|---|
| *Schwarz* | Pointer to the Schwarz data |
| *param* | Pointer to the Schwarz parameter |
| *x* | Pointer to solution vector |
| *b* | Pointer to right hand |

**Author**

> Zheng Li, Chensong Zhang

**Date**

> 2014/10/5

Definition at line 404 of file schwarz_setup.c.

#### 9.80.2.2 void fasp_dcsr_Schwarz_forward_smoother ( Schwarz_data ∗ *Schwarz,* Schwarz_param ∗ *param,* dvector ∗ *x,* dvector ∗ *b* )

Schwarz smoother: forward sweep.

**Parameters**

| | |
|---|---|
| *Schwarz* | Pointer to the Schwarz data |
| *param* | Pointer to the Schwarz parameter |
| *x* | Pointer to solution vector |
| *b* | Pointer to right hand |

**Author**

> Zheng Li, Chensong Zhang

**Date**

> 2014/10/5

Definition at line 294 of file schwarz_setup.c.

#### 9.80.2.3 void fasp_Schwarz_get_block_matrix ( Schwarz_data ∗ *Schwarz,* INT *nblk,* INT ∗ *iblock,* INT ∗ *jblock,* INT ∗ *mask* )

Form Schwarz partition data.

**Parameters**

| | |
|---|---|
| *Schwarz* | Pointer to the Schwarz data |
| *nblk* | Number of partitions |
| *iblock* | Pointer to number of vertices on each level |
| *jblock* | Pointer to vertices of each level |
| *mask* | Pointer to flag array |

**Author**

Zheng Li, Chensong Zhang

**Date**

2014/09/29

Definition at line 35 of file schwarz_setup.c.

### 9.80.2.4  INT fasp_Schwarz_setup ( Schwarz_data ∗ *Schwarz,* Schwarz_param ∗ *param* )

Setup phase for the Schwarz methods.

**Parameters**

| | |
|---|---|
| *Schwarz* | Pointer to the Schwarz data |
| *param* | Type of the Schwarz method |

**Returns**

FASP_SUCCESS if succeed

**Author**

Ludmil, Xiaozhe Hu

**Date**

03/22/2011

Modified by Zheng Li on 10/09/2014

Definition at line 126 of file schwarz_setup.c.

## 9.81  smat.c File Reference

Simple operations for *small* dense matrices in row-major format.

```
#include "fasp.h"
#include "fasp_functs.h"
```

**Macros**

- #define SWAP(a, b) {temp=(a);(a)=(b);(b)=temp;}

## Functions

- void fasp_blas_smat_inv_nc2 (REAL ∗a)

    *Compute the inverse matrix of a 2∗2 full matrix A (in place)*

- void fasp_blas_smat_inv_nc3 (REAL ∗a)

    *Compute the inverse matrix of a 3∗3 full matrix A (in place)*

- void fasp_blas_smat_inv_nc4 (REAL ∗a)

    *Compute the inverse matrix of a 4∗4 full matrix A (in place)*

- void fasp_blas_smat_inv_nc5 (REAL ∗a)

    *Compute the inverse matrix of a 5∗5 full matrix A (in place)*

- void fasp_blas_smat_inv_nc7 (REAL ∗a)

    *Compute the inverse matrix of a 7∗7 matrix a.*

- void fasp_blas_smat_inv_nc (REAL ∗a, const INT n)

    *Compute the inverse of a matrix using Gauss Elimination.*

- void fasp_blas_smat_invp_nc (REAL ∗a, const INT n)

    *Compute the inverse of a matrix using Gauss Elimination with Pivoting.*

- INT fasp_blas_smat_inv (REAL ∗a, const INT n)

    *Compute the inverse matrix of a small full matrix a.*

- REAL fasp_blas_smat_Linfinity (REAL ∗A, const INT n)

    *Compute the L infinity norm of A.*

- void fasp_iden_free (idenmat ∗A)

    *Free idenmat sparse matrix data memeory space.*

- void fasp_smat_identity_nc2 (REAL ∗a)

    *Set a 2∗2 full matrix to be a identity.*

- void fasp_smat_identity_nc3 (REAL ∗a)

    *Set a 3∗3 full matrix to be a identity.*

- void fasp_smat_identity_nc5 (REAL ∗a)

    *Set a 5∗5 full matrix to be a identity.*

- void fasp_smat_identity_nc7 (REAL ∗a)

    *Set a 7∗7 full matrix to be a identity.*

- void fasp_smat_identity (REAL ∗a, const INT n, const INT n2)

    *Set a n∗n full matrix to be a identity.*

### 9.81.1 Detailed Description

Simple operations for *small* dense matrices in row-major format.

### 9.81.2 Macro Definition Documentation

#### 9.81.2.1 #define SWAP( *a,* *b* ) {temp=(a);(a)=(b);(b)=temp;}

swap two numbers

Definition at line 9 of file smat.c.

### 9.81.3 Function Documentation

**9.81.3.1** **INT** fasp_blas_smat_inv ( **REAL** ∗ *a,* const **INT** *n* )

Compute the inverse matrix of a small full matrix a.

**Parameters**

| | |
|---:|---|
| *a* | Pointer to the REAL array which stands a n∗n matrix |
| *n* | Dimension of the matrix |

**Author**

Xiaozhe Hu, Shiquan Zhang

**Date**

04/21/2010

Definition at line 554 of file smat.c.

**9.81.3.2 void fasp_blas_smat_inv_nc ( REAL ∗ *a,* const INT *n* )**

Compute the inverse of a matrix using Gauss Elimination.

**Parameters**

| | |
|---:|---|
| *a* | Pointer to the REAL array which stands a n∗n matrix |
| *n* | Dimension of the matrix |

**Author**

Xiaozhe Hu, Shiquan Zhang

**Date**

05/01/2010

Definition at line 405 of file smat.c.

**9.81.3.3 void fasp_blas_smat_inv_nc2 ( REAL ∗ *a* )**

Compute the inverse matrix of a 2∗2 full matrix A (in place)

**Parameters**

| | |
|---:|---|
| *a* | Pointer to the REAL array which stands a 2∗2 matrix |

**Author**

Xiaozhe Hu

**Date**

18/11/2011

Definition at line 25 of file smat.c.

**9.81.3.4 void fasp_blas_smat_inv_nc3 ( REAL ∗ *a* )**

Compute the inverse matrix of a 3∗3 full matrix A (in place)

**Parameters**

| | | |
|---|---|---|
| | *a* | Pointer to the REAL array which stands a 3∗3 matrix |

**Author**

Xiaozhe Hu, Shiquan Zhang

**Date**

05/01/2010

Definition at line 61 of file smat.c.

**9.81.3.5   void fasp_blas_smat_inv_nc4 ( REAL ∗ *a* )**

Compute the inverse matrix of a 4∗4 full matrix A (in place)

**Parameters**

| | | |
|---|---|---|
| | *a* | Pointer to the REAL array which stands a 4∗4 matrix |

**Author**

Xiaozhe Hu

**Date**

01/12/2013

Modified by Hongxuan Zhang on 06/13/2014: Fix a bug in M23.

Definition at line 115 of file smat.c.

**9.81.3.6   void fasp_blas_smat_inv_nc5 ( REAL ∗ *a* )**

Compute the inverse matrix of a 5∗5 full matrix A (in place)

**Parameters**

| | | |
|---|---|---|
| | *a* | Pointer to the REAL array which stands a 5∗5 matrix |

**Author**

Xiaozhe Hu, Shiquan Zhang

**Date**

05/01/2010

Definition at line 173 of file smat.c.

**9.81.3.7   void fasp_blas_smat_inv_nc7 ( REAL ∗ *a* )**

Compute the inverse matrix of a 7∗7 matrix a.

**Parameters**

| | |
|---|---|
| *a* | Pointer to the REAL array which stands a 7∗7 matrix |

**Note**

This is NOT implemented yet!

**Author**

Xiaozhe Hu, Shiquan Zhang

**Date**

05/01/2010

Definition at line 389 of file smat.c.

**9.81.3.8 void fasp_blas_smat_invp_nc ( REAL ∗ *a,* const INT *n* )**

Compute the inverse of a matrix using Gauss Elimination with Pivoting.

**Parameters**

| | |
|---|---|
| *a* | Pointer to the REAL array which stands a n∗n matrix |
| *n* | Dimension of the matrix |

**Author**

Chensong Zhang

**Date**

04/03/2015

**Note**

This routine is based on gaussj() from "Numerical Recipies in C"!

Definition at line 472 of file smat.c.

**9.81.3.9 REAL fasp_blas_smat_Linfinity ( REAL ∗ *A,* const INT *n* )**

Compute the L infinity norm of A.

**Parameters**

| | |
|---|---|
| *A* | Pointer to the n∗n dense matrix |

| *n* | the dimension of the dense matrix |

**Author**

Xiaozhe Hu

**Date**

05/26/2014

Definition at line 595 of file smat.c.

### 9.81.3.10 void fasp_iden_free ( idenmat ∗ *A* )

Free idenmat sparse matrix data memeory space.

**Parameters**

| *A* | Pointer to the idenmat matrix |

**Author**

Chensong Zhang

**Date**

2010/04/03

Definition at line 628 of file smat.c.

### 9.81.3.11 void fasp_smat_identity ( REAL ∗ *a,* const INT *n,* const INT *n2* )

Set a n∗n full matrix to be a identity.

**Parameters**

| *a* | Pointer to the REAL vector which stands for a n∗n full matrix |
| *n* | Size of full matrix |
| *n2* | Length of the REAL vector which stores the n∗n full matrix |

**Author**

Xiaozhe Hu

**Date**

2010/12/25

Definition at line 728 of file smat.c.

### 9.81.3.12 void fasp_smat_identity_nc2 ( REAL ∗ *a* )

Set a 2∗2 full matrix to be a identity.

**Parameters**

| | |
|---|---|
| *a* | Pointer to the REAL vector which stands for a 2*2 full matrix |

**Author**

Xiaozhe Hu

**Date**

2011/11/18

Definition at line 648 of file smat.c.

**9.81.3.13   void fasp_smat_identity_nc3 ( REAL ∗ *a* )**

Set a 3*3 full matrix to be a identity.

**Parameters**

| | |
|---|---|
| *a* | Pointer to the REAL vector which stands for a 3*3 full matrix |

**Author**

Xiaozhe Hu

**Date**

2010/12/25

Definition at line 665 of file smat.c.

**9.81.3.14   void fasp_smat_identity_nc5 ( REAL ∗ *a* )**

Set a 5*5 full matrix to be a identity.

**Parameters**

| | |
|---|---|
| *a* | Pointer to the REAL vector which stands for a 5*5 full matrix |

**Author**

Xiaozhe Hu

**Date**

2010/12/25

Definition at line 682 of file smat.c.

**9.81.3.15   void fasp_smat_identity_nc7 ( REAL ∗ *a* )**

Set a 7*7 full matrix to be a identity.

**Parameters**

| | |
|---|---|
| *a* | Pointer to the REAL vector which stands for a 7∗7 full matrix |

**Author**

Xiaozhe Hu

**Date**

2010/12/25

Definition at line 703 of file smat.c.

## 9.82 smoother_bsr.c File Reference

Smoothers for [dBSRmat](#) matrices.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- void [fasp_smoother_dbsr_jacobi](#) ([dBSRmat](#) ∗A, [dvector](#) ∗b, [dvector](#) ∗u)

  *Jacobi relaxation.*
- void [fasp_smoother_dbsr_jacobi_setup](#) ([dBSRmat](#) ∗A, [dvector](#) ∗b, [dvector](#) ∗u, [REAL](#) ∗diaginv)

  *Setup for jacobi relaxation, fetch the diagonal sub-block matrixes and make them inverse first.*
- void [fasp_smoother_dbsr_jacobi1](#) ([dBSRmat](#) ∗A, [dvector](#) ∗b, [dvector](#) ∗u, [REAL](#) ∗diaginv)

  *Jacobi relaxation.*
- void [fasp_smoother_dbsr_gs](#) ([dBSRmat](#) ∗A, [dvector](#) ∗b, [dvector](#) ∗u, [INT](#) order, [INT](#) ∗mark)

  *Gauss-Seidel relaxation.*
- void [fasp_smoother_dbsr_gs1](#) ([dBSRmat](#) ∗A, [dvector](#) ∗b, [dvector](#) ∗u, [INT](#) order, [INT](#) ∗mark, [REAL](#) ∗diaginv)

  *Gauss-Seidel relaxation.*
- void [fasp_smoother_dbsr_gs_ascend](#) ([dBSRmat](#) ∗A, [dvector](#) ∗b, [dvector](#) ∗u, [REAL](#) ∗diaginv)

  *Gauss-Seidel relaxation in the ascending order.*
- void [fasp_smoother_dbsr_gs_ascend1](#) ([dBSRmat](#) ∗A, [dvector](#) ∗b, [dvector](#) ∗u)

  *Gauss-Seidel relaxation in the ascending order.*
- void [fasp_smoother_dbsr_gs_descend](#) ([dBSRmat](#) ∗A, [dvector](#) ∗b, [dvector](#) ∗u, [REAL](#) ∗diaginv)

  *Gauss-Seidel relaxation in the descending order.*
- void [fasp_smoother_dbsr_gs_descend1](#) ([dBSRmat](#) ∗A, [dvector](#) ∗b, [dvector](#) ∗u)

  *Gauss-Seidel relaxation in the descending order.*
- void [fasp_smoother_dbsr_gs_order1](#) ([dBSRmat](#) ∗A, [dvector](#) ∗b, [dvector](#) ∗u, [REAL](#) ∗diaginv, [INT](#) ∗mark)

  *Gauss-Seidel relaxation in the user-defined order.*
- void [fasp_smoother_dbsr_gs_order2](#) ([dBSRmat](#) ∗A, [dvector](#) ∗b, [dvector](#) ∗u, [INT](#) ∗mark, [REAL](#) ∗work)

  *Gauss-Seidel relaxation in the user-defined order.*
- void [fasp_smoother_dbsr_sor](#) ([dBSRmat](#) ∗A, [dvector](#) ∗b, [dvector](#) ∗u, [INT](#) order, [INT](#) ∗mark, [REAL](#) weight)

  *SOR relaxation.*

- void fasp_smoother_dbsr_sor1 (dBSRmat ∗A, dvector ∗b, dvector ∗u, INT order, INT ∗mark, REAL ∗diaginv, REAL weight)

    *SOR relaxation.*
- void fasp_smoother_dbsr_sor_ascend (dBSRmat ∗A, dvector ∗b, dvector ∗u, REAL ∗diaginv, REAL weight)

    *SOR relaxation in the ascending order.*
- void fasp_smoother_dbsr_sor_descend (dBSRmat ∗A, dvector ∗b, dvector ∗u, REAL ∗diaginv, REAL weight)

    *SOR relaxation in the descending order.*
- void fasp_smoother_dbsr_sor_order (dBSRmat ∗A, dvector ∗b, dvector ∗u, REAL ∗diaginv, INT ∗mark, REAL weight)

    *SOR relaxation in the user-defined order.*
- void fasp_smoother_dbsr_ilu (dBSRmat ∗A, dvector ∗b, dvector ∗x, void ∗data)

    *ILU method as the smoother in solving Au=b with multigrid method.*

### 9.82.1 Detailed Description

Smoothers for dBSRmat matrices.

### 9.82.2 Function Documentation

#### 9.82.2.1 void fasp_smoother_dbsr_gs ( dBSRmat ∗ A, dvector ∗ b, dvector ∗ u, INT order, INT ∗ mark )

Gauss-Seidel relaxation.

**Parameters**

| | |
|---|---|
| A | Pointer to dBSRmat: the coefficient matrix |
| b | Pointer to dvector: the right hand side |
| u | Pointer to dvector: the unknowns (IN: initial, OUT: approximation) |
| order | Flag to indicate the order for smoothing If mark = NULL ASCEND 12: in ascending order DE↩ SCEND 21: in descending order If mark != NULL: in the user-defined order |
| mark | Pointer to NULL or to the user-defined ordering |

**Author**

Zhiyang Zhou

**Date**

2010/10/25

Modified by Chunsheng Feng, Zheng Li on 08/03/2012

Definition at line 415 of file smoother_bsr.c.

#### 9.82.2.2 void fasp_smoother_dbsr_gs1 ( dBSRmat ∗ A, dvector ∗ b, dvector ∗ u, INT order, INT ∗ mark, REAL ∗ diaginv )

Gauss-Seidel relaxation.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dBSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns (IN: initial, OUT: approximation) |
| *order* | Flag to indicate the order for smoothing If mark = NULL ASCEND 12: in ascending order DE↩ SCEND 21: in descending order If mark != NULL: in the user-defined order |
| *mark* | Pointer to NULL or to the user-defined ordering |
| *diaginv* | Inverses for all the diagonal blocks of A |

**Author**

> Zhiyang Zhou

**Date**

> 2010/10/25

Definition at line 535 of file smoother_bsr.c.

**9.82.2.3   void fasp_smoother_dbsr_gs_ascend ( dBSRmat * A, dvector * b, dvector * u, REAL * diaginv )**

Gauss-Seidel relaxation in the ascending order.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dBSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns (IN: initial guess, OUT: approximation) |
| *diaginv* | Inverses for all the diagonal blocks of A |

**Author**

> Zhiyang Zhou

**Date**

> 2010/10/25

Definition at line 572 of file smoother_bsr.c.

**9.82.2.4   void fasp_smoother_dbsr_gs_ascend1 ( dBSRmat * A, dvector * b, dvector * u )**

Gauss-Seidel relaxation in the ascending order.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dBSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |

| | | |
|---|---|---|
| *u* | Pointer to dvector: the unknowns (IN: initial guess, OUT: approximation) | |

**Author**

> Xiaozhe

**Date**

> 01/01/2014

**Note**

> The only difference between the functions 'fasp_smoother_dbsr_gs_ascend1' and 'fasp_smoother_dbsr_gs_↩
> ascend' is that we don't have to multiply by the inverses of the diagonal blocks in each ROW since matrix A has
> been such scaled that all the diagonal blocks become identity matrices.

Definition at line 645 of file smoother_bsr.c.

### 9.82.2.5 void fasp_smoother_dbsr_gs_descend ( dBSRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *u,* REAL ∗ *diaginv* )

Gauss-Seidel relaxation in the descending order.

**Parameters**

| | |
|---|---|
| *A* | Pointer to dBSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns (IN: initial guess, OUT: approximation) |
| *diaginv* | Inverses for all the diagonal blocks of A |

**Author**

> Zhiyang Zhou

**Date**

> 2010/10/25

Definition at line 716 of file smoother_bsr.c.

### 9.82.2.6 void fasp_smoother_dbsr_gs_descend1 ( dBSRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *u* )

Gauss-Seidel relaxation in the descending order.

**Parameters**

| | |
|---|---|
| *A* | Pointer to dBSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns (IN: initial guess, OUT: approximation) |

**Author**

> Xiaozhe Hu

**Date**

01/01/2014

**Note**

The only difference between the functions 'fasp_smoother_dbsr_gs_ascend1' and 'fasp_smoother_dbsr_gs_↩ ascend' is that we don't have to multiply by the inverses of the diagonal blocks in each ROW since matrix A has been such scaled that all the diagonal blocks become identity matrices.

Definition at line 790 of file smoother_bsr.c.

**9.82.2.7 void fasp_smoother_dbsr_gs_order1 ( dBSRmat ∗ _A,_ dvector ∗ _b,_ dvector ∗ _u,_ REAL ∗ _diaginv,_ INT ∗ _mark_ )**

Gauss-Seidel relaxation in the user-defined order.

**Parameters**

| | |
|---:|---|
| _A_ | Pointer to dBSRmat: the coefficient matrix |
| _b_ | Pointer to dvector: the right hand side |
| _u_ | Pointer to dvector: the unknowns (IN: initial guess, OUT: approximation) |
| _diaginv_ | Inverses for all the diagonal blocks of A |
| _mark_ | Pointer to the user-defined ordering |

**Author**

Zhiyang Zhou

**Date**

2010/10/25

Definition at line 862 of file smoother_bsr.c.

**9.82.2.8 void fasp_smoother_dbsr_gs_order2 ( dBSRmat ∗ _A,_ dvector ∗ _b,_ dvector ∗ _u,_ INT ∗ _mark,_ REAL ∗ _work_ )**

Gauss-Seidel relaxation in the user-defined order.

**Parameters**

| | |
|---:|---|
| _A_ | Pointer to dBSRmat: the coefficient matrix |
| _b_ | Pointer to dvector: the right hand side |
| _u_ | Pointer to dvector: the unknowns (IN: initial guess, OUT: approximation) |
| _mark_ | Pointer to the user-defined ordering |
| _work_ | Work temp array |

**Author**

Zhiyang Zhou

**Date**

2010/11/08

**Note**

>The only difference between the functions 'fasp_smoother_dbsr_gs_order2' and 'fasp_smoother_dbsr_gs_order1' lies in that we don't have to multiply by the inverses of the diagonal blocks in each ROW since matrix A has been such scaled that all the diagonal blocks become identity matrices.

Definition at line 940 of file smoother_bsr.c.

**9.82.2.9   void fasp_smoother_dbsr_ilu ( dBSRmat ∗ A, dvector ∗ b, dvector ∗ x, void ∗ data )**

ILU method as the smoother in solving Au=b with multigrid method.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dBSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *x* | Pointer to dvector: the unknowns (IN: initial, OUT: approximation) |
| *data* | Pointer to user defined data |

**Author**

>Zhiyang Zhou

**Date**

>2010/10/25 Adjust the work space of ilu smoother by Zheng Li 04/26/2015.

form residual zr = b - A x

solve LU z=zr

x=x+z

Definition at line 1574 of file smoother_bsr.c.

**9.82.2.10   void fasp_smoother_dbsr_jacobi ( dBSRmat ∗ A, dvector ∗ b, dvector ∗ u )**

Jacobi relaxation.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dBSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns (IN: initial, OUT: approximation) |

**Author**

>Zhiyang Zhou

**Date**

>2010/10/25

Modified by Chunsheng Feng, Zheng Li on 08/02/2012

Definition at line 35 of file smoother_bsr.c.

**9.82.2.11   void fasp_smoother_dbsr_jacobi1 (  dBSRmat ∗ *A,*  dvector ∗ *b,*  dvector ∗ *u,*  REAL ∗ *diaginv* )**

Jacobi relaxation.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to [dBSRmat](#): the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns (IN: initial, OUT: approximation) |
| *diaginv* | Inverses for all the diagonal blocks of A |

**Author**

Zhiyang Zhou

**Date**

2010/10/25

Modified by Chunsheng Feng, Zheng Li on 08/03/2012

Definition at line 259 of file smoother_bsr.c.

**9.82.2.12   void fasp_smoother_dbsr_jacobi_setup ( dBSRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *u,* REAL ∗ *diaginv* )**

Setup for jacobi relaxation, fetch the diagonal sub-block matrixes and make them inverse first.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to [dBSRmat](#): the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns (IN: initial, OUT: approximation) |
| *diaginv* | Inverse of the diagonal entries |

**Author**

Zhiyang Zhou

**Date**

10/25/2010

Modified by Chunsheng Feng, Zheng Li on 08/02/2012

Definition at line 150 of file smoother_bsr.c.

**9.82.2.13   void fasp_smoother_dbsr_sor ( dBSRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *u,* INT *order,* INT ∗ *mark,* REAL *weight* )**

SOR relaxation.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to [dBSRmat](#): the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |

| | |
|---:|:---|
| *u* | Pointer to dvector: the unknowns (IN: initial guess, OUT: approximation) |
| *order* | Flag to indicate the order for smoothing If mark = NULL ASCEND 12: in ascending order DE↩ SCEND 21: in descending order If mark != NULL: in the user-defined order |
| *mark* | Pointer to NULL or to the user-defined ordering |
| *weight* | Over-relaxation weight |

**Author**

    Zhiyang Zhou

**Date**

    2010/10/25

Modified by Chunsheng Feng, Zheng Li on 08/03/2012

Definition at line 1019 of file smoother_bsr.c.

**9.82.2.14   void fasp_smoother_dbsr_sor1 ( dBSRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *u,* INT *order,* INT ∗ *mark,* REAL ∗ *diaginv,* REAL *weight* )**

SOR relaxation.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to dBSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns (IN: initial guess, OUT: approximation) |
| *order* | Flag to indicate the order for smoothing If mark = NULL ASCEND 12: in ascending order DE↩ SCEND 21: in descending order If mark != NULL: in the user-defined order |
| *mark* | Pointer to NULL or to the user-defined ordering |
| *diaginv* | Inverses for all the diagonal blocks of A |
| *weight* | Over-relaxation weight |

**Author**

    Zhiyang Zhou

**Date**

    2010/10/25

Definition at line 1141 of file smoother_bsr.c.

**9.82.2.15   void fasp_smoother_dbsr_sor_ascend ( dBSRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *u,* REAL ∗ *diaginv,* REAL *weight* )**

SOR relaxation in the ascending order.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dBSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns (IN: initial guess, OUT: approximation) |
| *diaginv* | Inverses for all the diagonal blocks of A |
| *weight* | Over-relaxation weight |

**Author**

Zhiyang Zhou

**Date**

2010/10/25

Modified by Chunsheng Feng, Zheng Li on 2012/09/04

Definition at line 1182 of file smoother_bsr.c.

**9.82.2.16 void fasp_smoother_dbsr_sor_descend ( dBSRmat ∗ A, dvector ∗ b, dvector ∗ u, REAL ∗ diaginv, REAL weight )**

SOR relaxation in the descending order.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dBSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns (IN: initial guess, OUT: approximation) |
| *diaginv* | Inverses for all the diagonal blocks of A |
| *weight* | Over-relaxation weight |

**Author**

Zhiyang Zhou

**Date**

2010/10/25

Modified by Chunsheng Feng, Zheng Li on 2012/09/04

Definition at line 1311 of file smoother_bsr.c.

**9.82.2.17 void fasp_smoother_dbsr_sor_order ( dBSRmat ∗ A, dvector ∗ b, dvector ∗ u, REAL ∗ diaginv, INT ∗ mark, REAL weight )**

SOR relaxation in the user-defined order.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dBSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns (IN: initial, OUT: approximation) |
| *diaginv* | Inverses for all the diagonal blocks of A |
| *mark* | Pointer to the user-defined ordering |
| *weight* | Over-relaxation weight |

**Author**

Zhiyang Zhou

**Date**

2010/10/25

Modified by Chunsheng Feng, Zheng Li on 2012/09/04

Definition at line 1442 of file smoother_bsr.c.

## 9.83 smoother_csr.c File Reference

Smoothers for dCSRmat matrices.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- void fasp_smoother_dcsr_jacobi (dvector ∗u, const INT i_1, const INT i_n, const INT s, dCSRmat ∗A, dvector ∗b, INT L)

    *Jacobi method as a smoother.*
- void fasp_smoother_dcsr_gs (dvector ∗u, const INT i_1, const INT i_n, const INT s, dCSRmat ∗A, dvector ∗b, INT L)

    *Gauss-Seidel method as a smoother.*
- void fasp_smoother_dcsr_gs_cf (dvector ∗u, dCSRmat ∗A, dvector ∗b, INT L, INT ∗mark, const INT order)

    *Gauss-Seidel smoother with C/F ordering for Au=b.*
- void fasp_smoother_dcsr_sgs (dvector ∗u, dCSRmat ∗A, dvector ∗b, INT L)

    *Symmetric Gauss-Seidel method as a smoother.*
- void fasp_smoother_dcsr_sor (dvector ∗u, const INT i_1, const INT i_n, const INT s, dCSRmat ∗A, dvector ∗b, INT L, const REAL w)

    *SOR method as a smoother.*
- void fasp_smoother_dcsr_sor_cf (dvector ∗u, dCSRmat ∗A, dvector ∗b, INT L, const REAL w, INT ∗mark, const INT order)

    *SOR smoother with C/F ordering for Au=b.*
- void fasp_smoother_dcsr_ilu (dCSRmat ∗A, dvector ∗b, dvector ∗x, void ∗data)

    *ILU method as a smoother.*

- void fasp_smoother_dcsr_kaczmarz (dvector ∗u, const INT i_1, const INT i_n, const INT s, dCSRmat ∗A, dvector ∗b, INT L, const REAL w)

    *Kaczmarz method as a smoother.*

- void fasp_smoother_dcsr_L1diag (dvector ∗u, const INT i_1, const INT i_n, const INT s, dCSRmat ∗A, dvector ∗b, INT L)

    *Diagonal scaling (using L1 norm) as a smoother.*

- void fasp_smoother_dcsr_gs_rb3d (dvector ∗u, dCSRmat ∗A, dvector ∗b, INT L, INT order, INT ∗mark, INT maximap, INT nx, INT ny, INT nz)

    *Colored Gauss-Seidel smoother for Au=b.*

## 9.83.1  Detailed Description

Smoothers for dCSRmat matrices.

## 9.83.2  Function Documentation

### 9.83.2.1  void fasp_smoother_dcsr_gs ( dvector ∗ *u,* const INT *i_1,* const INT *i_n,* const INT *s,* dCSRmat ∗ *A,* dvector ∗ *b,* INT *L* )

Gauss-Seidel method as a smoother.

**Parameters**

| | |
|---|---|
| *u* | Pointer to dvector: the unknowns (IN: initial, OUT: approximation) |
| *i_1* | Starting index |
| *i_n* | Ending index |
| *s* | Increasing step |
| *A* | Pointer to dBSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *L* | Number of iterations |

**Author**

Xuehai Huang, Chensong Zhang

**Date**

09/26/2009

Modified by Chunsheng Feng, Zheng Li on 09/01/2012

Definition at line 195 of file smoother_csr.c.

### 9.83.2.2  void fasp_smoother_dcsr_gs_cf ( dvector ∗ *u,* dCSRmat ∗ *A,* dvector ∗ *b,* INT *L,* INT ∗ *mark,* const INT *order* )

Gauss-Seidel smoother with C/F ordering for Au=b.

**Parameters**

| | |
|---|---|
| *u* | Pointer to dvector: the unknowns (IN: initial, OUT: approximation) |
| *A* | Pointer to dBSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *L* | Number of iterations |
| *mark* | C/F marker array |
| *order* | C/F ordering: -1: F-first; 1: C-first |

**Author**

Zhiyang Zhou

**Date**

11/12/2010

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/24/2012

Definition at line 364 of file smoother_csr.c.

**9.83.2.3  void fasp_smoother_dcsr_gs_rb3d ( dvector ∗ u, dCSRmat ∗ A, dvector ∗ b, INT L, INT order, INT ∗ mark, INT maximap, INT nx, INT ny, INT nz )**

Colored Gauss-Seidel smoother for Au=b.

**Parameters**

| | |
|---|---|
| *u* | Initial guess and the new approximation to the solution |
| *A* | Pointer to stiffness matrix |
| *b* | Pointer to right hand side |
| *L* | Number of iterations |
| *order* | Ordering: -1: Forward; 1: Backward |
| *mark* | Marker for C/F points |
| *maximap* | Size of IMAP |
| *nx* | Number vertex of X direction |
| *ny* | Number vertex of Y direction |
| *nz* | Number vertex of Z direction |

**Author**

Chunsheng Feng

**Date**

02/08/2012

Definition at line 1426 of file smoother_csr.c.

**9.83.2.4  void fasp_smoother_dcsr_ilu ( dCSRmat ∗ A, dvector ∗ b, dvector ∗ x, void ∗ data )**

ILU method as a smoother.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dBSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *x* | Pointer to dvector: the unknowns (IN: initial, OUT: approximation) |
| *data* | Pointer to user defined data |

**Author**

Shiquan Zhang, Xiaozhe Hu

**Date**

2010/11/12

form residual zr = b - A x

Definition at line 1067 of file smoother_csr.c.

**9.83.2.5   void fasp_smoother_dcsr_jacobi ( dvector ∗ *u,* const INT *i_1,* const INT *i_n,* const INT *s,* dCSRmat ∗ *A,* dvector ∗ *b,* INT *L* )**

Jacobi method as a smoother.

**Parameters**

| | |
|---:|---|
| *u* | Pointer to dvector: the unknowns (IN: initial, OUT: approximation) |
| *i_1* | Starting index |
| *i_n* | Ending index |
| *s* | Increasing step |
| *A* | Pointer to dBSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *L* | Number of iterations |

**Author**

Xuehai Huang, Chensong Zhang

**Date**

09/26/2009

Modified by Chunsheng Feng, Zheng Li on 08/29/2012

Definition at line 59 of file smoother_csr.c.

**9.83.2.6   void fasp_smoother_dcsr_kaczmarz ( dvector ∗ *u,* const INT *i_1,* const INT *i_n,* const INT *s,* dCSRmat ∗ *A,* dvector ∗ *b,* INT *L,* const REAL *w* )**

Kaczmarz method as a smoother.

**Parameters**

| | |
|---:|:---|
| *u* | Pointer to dvector: the unknowns (IN: initial, OUT: approximation) |
| *i_1* | Starting index |
| *i_n* | Ending index |
| *s* | Increasing step |
| *A* | Pointer to dBSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *L* | Number of iterations |
| *w* | Over-relaxation weight |

**Author**

> Xiaozhe Hu

**Date**

> 2010/11/12

Modified by Chunsheng Feng, Zheng Li on 2012/09/01

Definition at line 1145 of file smoother_csr.c.

**9.83.2.7    void fasp_smoother_dcsr_L1diag ( dvector * u, const INT i_1, const INT i_n, const INT s, dCSRmat * A, dvector * b, INT L )**

Diagonal scaling (using L1 norm) as a smoother.

**Parameters**

| | |
|---:|:---|
| *u* | Pointer to dvector: the unknowns (IN: initial, OUT: approximation) |
| *i_1* | Starting index |
| *i_n* | Ending index |
| *s* | Increasing step |
| *A* | Pointer to dBSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *L* | Number of iterations |

**Author**

> Xiaozhe Hu, James Brannick

**Date**

> 01/26/2011

Modified by Chunsheng Feng, Zheng Li on 09/01/2012

Definition at line 1286 of file smoother_csr.c.

**9.83.2.8    void fasp_smoother_dcsr_sgs ( dvector * u, dCSRmat * A, dvector * b, INT L )**

Symmetric Gauss-Seidel method as a smoother.

**Parameters**

| | |
|---|---|
| *u* | Pointer to dvector: the unknowns (IN: initial, OUT: approximation) |
| *A* | Pointer to dBSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *L* | Number of iterations |

**Author**

> Xiaozhe Hu

**Date**

> 10/26/2010

Modified by Chunsheng Feng, Zheng Li on 09/01/2012

Definition at line 629 of file smoother_csr.c.

**9.83.2.9   void fasp_smoother_dcsr_sor ( dvector ∗ u, const INT i_1, const INT i_n, const INT s, dCSRmat ∗ A, dvector ∗ b, INT L, const REAL w )**

SOR method as a smoother.

**Parameters**

| | |
|---|---|
| *u* | Pointer to dvector: the unknowns (IN: initial, OUT: approximation) |
| *i_1* | Starting index |
| *i_n* | Ending index |
| *s* | Increasing step |
| *A* | Pointer to dBSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *L* | Number of iterations |
| *w* | Over-relaxation weight |

**Author**

> Xiaozhe Hu

**Date**

> 10/26/2010

Modified by Chunsheng Feng, Zheng Li on 09/01/2012

Definition at line 745 of file smoother_csr.c.

**9.83.2.10   void fasp_smoother_dcsr_sor_cf ( dvector ∗ u, dCSRmat ∗ A, dvector ∗ b, INT L, const REAL w, INT ∗ mark, const INT order )**

SOR smoother with C/F ordering for Au=b.

**Parameters**

| | |
|---|---|
| *u* | Pointer to dvector: the unknowns (IN: initial, OUT: approximation) |
| *A* | Pointer to dBSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *L* | Number of iterations |
| *w* | Over-relaxation weight |
| *mark* | C/F marker array |
| *order* | C/F ordering: -1: F-first; 1: C-first |

**Author**

    Zhiyang Zhou

**Date**

    2010/11/12

Modified by Chunsheng Feng, Zheng Li on 08/29/2012

Definition at line 873 of file smoother_csr.c.

## 9.84 smoother_csr_cr.c File Reference

Smoothers for dCSRmat matrices using compatible relaxation.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- void fasp_smoother_dcsr_gscr (INT pt, INT n, REAL *u, INT *ia, INT *ja, REAL *a, REAL *b, INT L, INT *CF)

  *Gauss Seidel method restriced to a block.*

### 9.84.1 Detailed Description

Smoothers for dCSRmat matrices using compatible relaxation.

**Note**

    Restricted-smoothers for compatible relaxation, C/F smoothing, etc.

### 9.84.2 Function Documentation

**9.84.2.1 void fasp_smoother_dcsr_gscr ( INT *pt,* INT *n,* REAL * *u,* INT * *ia,* INT * *ja,* REAL * *a,* REAL * *b,* INT *L,* INT * *CF* )**

Gauss Seidel method restriced to a block.

**Parameters**

| | |
|---:|---|
| *pt* | Relax type, e.g., cpt, fpt, etc.. |
| *n* | Number of variables |
| *u* | Iterated solution |
| *ia* | Row pointer |
| *ja* | Column index |
| *a* | Pointers to sparse matrix values in CSR format |
| *b* | Pointer to right hand side – remove later also as MG relaxation on error eqn |
| *L* | Number of iterations |
| *CF* | Marker for C, F points |

**Author**

James Brannick

**Date**

09/07/2010

**Note**

Gauss Seidel CR smoother (Smoother_Type = 99)

Definition at line 38 of file smoother_csr_cr.c.

## 9.85 smoother_csr_poly.c File Reference

Smoothers for dCSRmat matrices using poly. approx. to $A^{-1}$.

```
#include <math.h>
#include <time.h>
#include <float.h>
#include <limits.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- void fasp_smoother_dcsr_poly (dCSRmat *Amat, dvector *brhs, dvector *usol, INT n, INT ndeg, INT L)

    *poly approx to $A^{-1}$ as MG smoother*
- void fasp_smoother_dcsr_poly_old (dCSRmat *Amat, dvector *brhs, dvector *usol, INT n, INT ndeg, INT L)

    *poly approx to $A^{-1}$ as MG smoother: JK&LTZ2010*

### 9.85.1 Detailed Description

Smoothers for dCSRmat matrices using poly. approx. to $A^{-1}$.

Refer to Johannes K. Kraus, Panayot S. Vassilevski, Ludmil T. Zikatanov "Polynomial of best uniform approximation to $x^{-1}$ and smoothing in two-leve methods", 2013.

## 9.85.2 Function Documentation

### 9.85.2.1 void fasp_smoother_dcsr_poly ( dCSRmat ∗ *Amat,* dvector ∗ *brhs,* dvector ∗ *usol,* INT *n,* INT *ndeg,* INT *L* )

poly approx to A$^{\wedge}${-1} as MG smoother

**Parameters**

| | |
|---:|---|
| *Amat* | Pointer to stiffness matrix, consider square matrix. |
| *brhs* | Pointer to right hand side |
| *usol* | Pointer to solution |
| *n* | Problem size |
| *ndeg* | Degree of poly |
| *L* | Number of iterations |

**Author**

Fei Cao, Xiaozhe Hu

**Date**

05/24/2012

Definition at line 48 of file smoother_csr_poly.c.

### 9.85.2.2 void fasp_smoother_dcsr_poly_old ( dCSRmat ∗ *Amat,* dvector ∗ *brhs,* dvector ∗ *usol,* INT *n,* INT *ndeg,* INT *L* )

poly approx to A$^{\wedge}${-1} as MG smoother: JK&LTZ2010

**Parameters**

| | |
|---:|---|
| *Amat* | Pointer to stiffness matrix |
| *brhs* | Pointer to right hand side |
| *usol* | Pointer to solution |
| *n* | Problem size |
| *ndeg* | Degree of poly |
| *L* | Number of iterations |

**Author**

James Brannick and Ludmil T Zikatanov

**Date**

06/28/2010

Modified by Chunsheng Feng, Zheng Li on 10/18/2012

Definition at line 148 of file smoother_csr_poly.c.

## 9.86 smoother_str.c File Reference

Smoothers for dSTRmat matrices.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

## Functions

- void fasp_smoother_dstr_jacobi (dSTRmat ∗A, dvector ∗b, dvector ∗u)

  *Jacobi method as the smoother.*
- void fasp_smoother_dstr_jacobi1 (dSTRmat ∗A, dvector ∗b, dvector ∗u, REAL ∗diaginv)

  *Jacobi method as the smoother with diag_inv given.*
- void fasp_smoother_dstr_gs (dSTRmat ∗A, dvector ∗b, dvector ∗u, INT order, INT ∗mark)

  *Gauss-Seidel method as the smoother.*
- void fasp_smoother_dstr_gs1 (dSTRmat ∗A, dvector ∗b, dvector ∗u, INT order, INT ∗mark, REAL ∗diaginv)

  *Gauss-Seidel method as the smoother with diag_inv given.*
- void fasp_smoother_dstr_gs_ascend (dSTRmat ∗A, dvector ∗b, dvector ∗u, REAL ∗diaginv)

  *Gauss-Seidel method as the smoother in the ascending manner.*
- void fasp_smoother_dstr_gs_descend (dSTRmat ∗A, dvector ∗b, dvector ∗u, REAL ∗diaginv)

  *Gauss-Seidel method as the smoother in the descending manner.*
- void fasp_smoother_dstr_gs_order (dSTRmat ∗A, dvector ∗b, dvector ∗u, REAL ∗diaginv, INT ∗mark)

  *Gauss method as the smoother in the user-defined order.*
- void fasp_smoother_dstr_gs_cf (dSTRmat ∗A, dvector ∗b, dvector ∗u, REAL ∗diaginv, INT ∗mark, INT order)

  *Gauss method as the smoother in the C-F manner.*
- void fasp_smoother_dstr_sor (dSTRmat ∗A, dvector ∗b, dvector ∗u, INT order, INT ∗mark, REAL weight)

  *SOR method as the smoother.*
- void fasp_smoother_dstr_sor1 (dSTRmat ∗A, dvector ∗b, dvector ∗u, INT order, INT ∗mark, REAL ∗diaginv, R↩EAL weight)

  *SOR method as the smoother.*
- void fasp_smoother_dstr_sor_ascend (dSTRmat ∗A, dvector ∗b, dvector ∗u, REAL ∗diaginv, REAL weight)

  *SOR method as the smoother in the ascending manner.*
- void fasp_smoother_dstr_sor_descend (dSTRmat ∗A, dvector ∗b, dvector ∗u, REAL ∗diaginv, REAL weight)

  *SOR method as the smoother in the descending manner.*
- void fasp_smoother_dstr_sor_order (dSTRmat ∗A, dvector ∗b, dvector ∗u, REAL ∗diaginv, INT ∗mark, REAL weight)

  *SOR method as the smoother in the user-defined order.*
- void fasp_smoother_dstr_sor_cf (dSTRmat ∗A, dvector ∗b, dvector ∗u, REAL ∗diaginv, INT ∗mark, INT order, REAL weight)

  *SOR method as the smoother in the C-F manner.*
- void fasp_generate_diaginv_block (dSTRmat ∗A, ivector ∗neigh, dvector ∗diaginv, ivector ∗pivot)

  *Generate inverse of diagonal block for block smoothers.*
- void fasp_smoother_dstr_schwarz (dSTRmat ∗A, dvector ∗b, dvector ∗u, dvector ∗diaginv, ivector ∗pivot, ivector ∗neigh, ivector ∗order)

  *Schwarz method as the smoother.*

### 9.86.1 Detailed Description

Smoothers for dSTRmat matrices.

## 9.86.2 Function Documentation

### 9.86.2.1 void fasp_generate_diaginv_block ( dSTRmat ∗ A, ivector ∗ neigh, dvector ∗ diaginv, ivector ∗ pivot )

Generate inverse of diagonal block for block smoothers.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dCSRmat: the coefficient matrix |
| *neigh* | Pointer to ivector: neighborhoods |
| *diaginv* | Pointer to dvector: the inverse of the diagonals |
| *pivot* | Pointer to ivector: the pivot of diagonal blocks |

**Author**

> Xiaozhe Hu

**Date**

> 10/01/2011

Definition at line 1517 of file smoother_str.c.

### 9.86.2.2 void fasp_smoother_dstr_gs ( dSTRmat ∗ A, dvector ∗ b, dvector ∗ u, INT order, INT ∗ mark )

Gauss-Seidel method as the smoother.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dCSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns |
| *order* | Flag to indicate the order for smoothing If mark = NULL ASCEND 12: in ascending manner D↩ ESCEND 21: in descending manner If mark != NULL USERDEFINED 0 : in the user-defined manner CPFIRST 1 : C-points first and then F-points FPFIRST -1 : F-points first and then C-points |
| *mark* | Pointer to the user-defined ordering(when order=0) or CF_marker array(when order!=0) |

**Author**

> Shiquan Zhang, Zhiyang Zhou

**Date**

> 10/10/2010

Definition at line 202 of file smoother_str.c.

### 9.86.2.3 void fasp_smoother_dstr_gs1 ( dSTRmat ∗ A, dvector ∗ b, dvector ∗ u, INT order, INT ∗ mark, REAL ∗ diaginv )

Gauss-Seidel method as the smoother with diag_inv given.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dCSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns |
| *order* | Flag to indicate the order for smoothing If mark = NULL ASCEND 12: in ascending manner D↩ ESCEND 21: in descending manner If mark != NULL USERDEFINED 0 : in the user-defined manner CPFIRST 1 : C-points first and then F-points FPFIRST -1 : F-points first and then C-points |
| *mark* | Pointer to the user-defined ordering(when order=0) or CF_marker array(when order!=0) |
| *diaginv* | All the inverse matrices for all the diagonal block of A when (A->nc)>1, and NULL when (A->nc)=1 |

**Author**

> Shiquan Zhang, Zhiyang Zhou

**Date**

> 10/10/2010

Definition at line 261 of file smoother_str.c.

**9.86.2.4   void fasp_smoother_dstr_gs_ascend ( dSTRmat ∗ A, dvector ∗ b, dvector ∗ u, REAL ∗ diaginv )**

Gauss-Seidel method as the smoother in the ascending manner.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dCSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns |
| *diaginv* | All the inverse matrices for all the diagonal block of A when (A->nc)>1, and NULL when (A->nc)=1 |

**Author**

> Shiquan Zhang, Zhiyang Zhou

**Date**

> 10/10/2010

Definition at line 306 of file smoother_str.c.

**9.86.2.5   void fasp_smoother_dstr_gs_cf ( dSTRmat ∗ A, dvector ∗ b, dvector ∗ u, REAL ∗ diaginv, INT ∗ mark, INT order )**

Gauss method as the smoother in the C-F manner.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to dCSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns |
| *diaginv* | All the inverse matrices for all the diagonal block of A when (A->nc)>1, and NULL when (A->nc)=1 |
| *mark* | Pointer to the user-defined order array |
| *order* | Flag to indicate the order for smoothing CPFIRST 1 : C-points first and then F-points FPFIRST -1 : F-points first and then C-points |

**Author**

Shiquan Zhang, Zhiyang Zhou

**Date**

10/10/2010

Definition at line 660 of file smoother_str.c.

**9.86.2.6 void fasp_smoother_dstr_gs_descend ( dSTRmat ∗ A, dvector ∗ b, dvector ∗ u, REAL ∗ diaginv )**

Gauss-Seidel method as the smoother in the descending manner.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to dCSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns |
| *diaginv* | All the inverse matrices for all the diagonal block of A when (A->nc)>1, and NULL when (A->nc)=1 |

**Author**

Shiquan Zhang, Zhiyang Zhou

**Date**

10/10/2010

Definition at line 421 of file smoother_str.c.

**9.86.2.7 void fasp_smoother_dstr_gs_order ( dSTRmat ∗ A, dvector ∗ b, dvector ∗ u, REAL ∗ diaginv, INT ∗ mark )**

Gauss method as the smoother in the user-defined order.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to [dCSRmat](): the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns |
| *diaginv* | All the inverse matrices for all the diagonal block of A when (A->nc)>1, and NULL when (A->nc)=1 |
| *mark* | Pointer to the user-defined order array |

**Author**

Shiquan Zhang, Zhiyang Zhou

**Date**

10/10/2010

Definition at line 538 of file smoother_str.c.

### 9.86.2.8 void fasp_smoother_dstr_jacobi ( dSTRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *u* )

Jacobi method as the smoother.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to [dCSRmat](): the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns |

**Author**

Shiquan Zhang, Zhiyang Zhou

**Date**

10/10/2010

Definition at line 31 of file smoother_str.c.

### 9.86.2.9 void fasp_smoother_dstr_jacobi1 ( dSTRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *u,* REAL ∗ *diaginv* )

Jacobi method as the smoother with diag_inv given.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to [dCSRmat](): the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns |
| *diaginv* | All the inverse matrices for all the diagonal block of A when (A->nc)>1, and NULL when (A->nc)=1 |

**Author**

Shiquan Zhang, Zhiyang Zhou

**Date**

> 10/10/2010

Definition at line 79 of file smoother_str.c.

**9.86.2.10   void fasp_smoother_dstr_schwarz ( dSTRmat ∗ A, dvector ∗ b, dvector ∗ u, dvector ∗ diaginv, ivector ∗ pivot, ivector ∗ neigh, ivector ∗ order )**

Schwarz method as the smoother.

**Parameters**

| | |
|---:|:---|
| A | Pointer to dCSRmat: the coefficient matrix |
| b | Pointer to dvector: the right hand side |
| u | Pointer to dvector: the unknowns |
| diaginv | Pointer to dvector: the inverse of the diagonals |
| pivot | Pointer to ivector: the pivot of diagonal blocks |
| neigh | Pointer to ivector: neighborhoods |
| order | Pointer to ivector: the smoothing order |

**Author**

> Xiaozhe Hu

**Date**

> 10/01/2011

Definition at line 1639 of file smoother_str.c.

**9.86.2.11   void fasp_smoother_dstr_sor ( dSTRmat ∗ A, dvector ∗ b, dvector ∗ u, INT order, INT ∗ mark, REAL weight )**

SOR method as the smoother.

**Parameters**

| | |
|---:|:---|
| A | Pointer to dCSRmat: the coefficient matrix |
| b | Pointer to dvector: the right hand side |
| u | Pointer to dvector: the unknowns |
| order | Flag to indicate the order for smoothing If mark = NULL ASCEND 12: in ascending manner D↩ESCEND 21: in descending manner If mark != NULL USERDEFINED 0 : in the user-defined manner CPFIRST 1 : C-points first and then F-points FPFIRST -1 : F-points first and then C-points |
| mark | Pointer to the user-defined ordering(when order=0) or CF_marker array(when order!=0) |
| weight | Over-relaxation weight |

**Author**

> Shiquan Zhang, Zhiyang Zhou

**Date**

> 10/10/2010

Definition at line 851 of file smoother_str.c.

**9.86.2.12    void fasp_smoother_dstr_sor1 (  dSTRmat $*$ *A,*  dvector $*$ *b,*  dvector $*$ *u,*  INT *order,*  INT $*$ *mark,*  REAL $*$ *diaginv,*  REAL *weight* )**

SOR method as the smoother.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to dCSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns |
| *order* | Flag to indicate the order for smoothing If mark = NULL ASCEND 12: in ascending manner D←ESCEND 21: in descending manner If mark != NULL USERDEFINED 0 : in the user-defined manner CPFIRST 1 : C-points first and then F-points FPFIRST -1 : F-points first and then C-points |
| *mark* | Pointer to the user-defined ordering(when order=0) or CF_marker array(when order!=0) |
| *diaginv* | Inverse of the diagonal entries |
| *weight* | Over-relaxation weight |

**Author**

> Shiquan Zhang, Zhiyang Zhou

**Date**

> 10/10/2010

Definition at line 912 of file smoother_str.c.

**9.86.2.13  void fasp_smoother_dstr_sor_ascend ( dSTRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *u,* REAL ∗ *diaginv,* REAL *weight* )**

SOR method as the smoother in the ascending manner.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to dCSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns |
| *diaginv* | All the inverse matrices for all the diagonal block of A when (A->nc)>1, and NULL when (A->nc)=1 |
| *weight* | Over-relaxation weight |

**Author**

> Shiquan Zhang, Zhiyang Zhou

**Date**

> 10/10/2010

Definition at line 958 of file smoother_str.c.

**9.86.2.14  void fasp_smoother_dstr_sor_cf ( dSTRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *u,* REAL ∗ *diaginv,* INT ∗ *mark,* INT *order,* REAL *weight* )**

SOR method as the smoother in the C-F manner.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dCSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns |
| *diaginv* | All the inverse matrices for all the diagonal block of A when (A->nc)>1, and NULL when (A->nc)=1 |
| *mark* | Pointer to the user-defined order array |
| *order* | Flag to indicate the order for smoothing CPFIRST 1 : C-points first and then F-points FPFIRST -1 : F-points first and then C-points |
| *weight* | Over-relaxation weight |

**Author**

> Shiquan Zhang, Zhiyang Zhou

**Date**

> 10/10/2010

Definition at line 1330 of file smoother_str.c.

**9.86.2.15 void fasp_smoother_dstr_sor_descend ( dSTRmat ∗ A, dvector ∗ b, dvector ∗ u, REAL ∗ diaginv, REAL weight )**

SOR method as the smoother in the descending manner.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dCSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns |
| *diaginv* | All the inverse matrices for all the diagonal block of A when (A->nc)>1, and NULL when (A->nc)=1 |
| *weight* | Over-relaxation weight |

**Author**

> Shiquan Zhang, Zhiyang Zhou

**Date**

> 10/10/2010

Definition at line 1078 of file smoother_str.c.

**9.86.2.16 void fasp_smoother_dstr_sor_order ( dSTRmat ∗ A, dvector ∗ b, dvector ∗ u, REAL ∗ diaginv, INT ∗ mark, REAL weight )**

SOR method as the smoother in the user-defined order.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dCSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns |
| *diaginv* | All the inverse matrices for all the diagonal block of A when (A->nc)>1, and NULL when (A->nc)=1 |
| *mark* | Pointer to the user-defined order array |
| *weight* | Over-relaxation weight |

**Author**

Shiquan Zhang, Zhiyang Zhou

**Date**

10/10/2010

Definition at line 1199 of file smoother_str.c.

## 9.87 sparse_block.c File Reference

Sparse matrix block operations.

```
#include <time.h>
#include "fasp.h"
#include "fasp_block.h"
#include "fasp_functs.h"
```

**Functions**

- void fasp_bdcsr_free (block_dCSRmat ∗A)

  *Free block CSR sparse matrix data memory space.*

- SHORT fasp_dcsr_getblk (dCSRmat ∗A, INT ∗Is, INT ∗Js, INT m, INT n, dCSRmat ∗B)

  *Get a sub CSR matrix of A with specified rows and columns.*

- SHORT fasp_dbsr_getblk (dBSRmat ∗A, INT ∗Is, INT ∗Js, INT m, INT n, dBSRmat ∗B)

  *Get a sub BSR matrix of A with specified rows and columns.*

- dCSRmat fasp_dbsr_getblk_dcsr (dBSRmat ∗A)

  *get dCSRmat block from a dBSRmat matrix*

- dCSRmat fasp_dbsr_Linfinity_dcsr (dBSRmat ∗A)

  *get dCSRmat from a dBSRmat matrix using L_infinity norm of each small block*

### 9.87.1 Detailed Description

Sparse matrix block operations.

### 9.87.2    Function Documentation

**9.87.2.1    void fasp_bdcsr_free (  block_dCSRmat ∗ *A* )**

Free block CSR sparse matrix data memory space.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the block_dCSRmat matrix |

**Author**

Xiaozhe Hu

**Date**

04/18/2014

Definition at line 30 of file sparse_block.c.

### 9.87.2.2 SHORT fasp_dbsr_getblk ( dBSRmat ∗ *A,* INT ∗ *Is,* INT ∗ *Js,* INT *m,* INT *n,* dBSRmat ∗ *B* )

Get a sub BSR matrix of A with specified rows and columns.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dBSRmat BSR matrix |
| *B* | Pointer to dBSRmat BSR matrix |
| *Is* | Pointer to selected rows |
| *Js* | Pointer to selected columns |
| *m* | Number of selected rows |
| *n* | Number of selected columns |

**Returns**

FASP_SUCCESS if succeeded, otherwise return error information.

**Author**

Shiquan Zhang, Xiaozhe Hu

**Date**

12/25/2010

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Definition at line 158 of file sparse_block.c.

### 9.87.2.3 dCSRmat fasp_dbsr_getblk_dcsr ( dBSRmat ∗ *A* )

get dCSRmat block from a dBSRmat matrix

**Parameters**

| | |
|---|---|
| ∗*A* | Pointer to the BSR format matrix |

**Returns**

> [dCSRmat](#) matrix if succeed, NULL if fail

**Author**

> Xiaozhe Hu

**Date**

> 03/16/2012

Definition at line 254 of file sparse_block.c.

### 9.87.2.4  dCSRmat fasp_dbsr_Linfinity_dcsr ( dBSRmat ∗ *A* )

get [dCSRmat](#) from a [dBSRmat](#) matrix using L_infinity norm of each small block

**Parameters**

| | |
|---|---|
| ∗*A* | Pointer to the BSR format matrix |

**Returns**

> [dCSRmat](#) matrix if succeed, NULL if fail

**Author**

> Xiaozhe Hu

**Date**

> 05/25/2014

Definition at line 310 of file sparse_block.c.

### 9.87.2.5  SHORT fasp_dcsr_getblk ( dCSRmat ∗ *A,* INT ∗ *Is,* INT ∗ *Js,* INT *m,* INT *n,* dCSRmat ∗ *B* )

Get a sub CSR matrix of A with specified rows and columns.

**Parameters**

| | |
|---|---|
| *A* | Pointer to [dCSRmat](#) matrix |
| *B* | Pointer to [dCSRmat](#) matrix |
| *Is* | Pointer to selected rows |
| *Js* | Pointer to selected columns |

| | | |
|---|---|---|
| *m* | Number of selected rows | |
| *n* | Number of selected columns | |

**Returns**

> FASP_SUCCESS if succeeded, otherwise return error information.

**Author**

> Shiquan Zhang, Xiaozhe Hu

**Date**

> 12/25/2010

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Definition at line 65 of file sparse_block.c.

## 9.88 sparse_bsr.c File Reference

Sparse matrix operations for dBSRmat matrices.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- dBSRmat fasp_dbsr_create (INT ROW, INT COL, INT NNZ, INT nb, INT storage_manner)

  *Create BSR sparse matrix data memory space.*
- void fasp_dbsr_alloc (INT ROW, INT COL, INT NNZ, INT nb, INT storage_manner, dBSRmat ∗A)

  *Allocate memory space for BSR format sparse matrix.*
- void fasp_dbsr_free (dBSRmat ∗A)

  *Free memory space for BSR format sparse matrix.*
- void fasp_dbsr_null (dBSRmat ∗A)

  *Initialize sparse matrix on structured grid.*
- void fasp_dbsr_cp (dBSRmat ∗A, dBSRmat ∗B)

  *copy a dCSRmat to a new one B=A*
- INT fasp_dbsr_trans (dBSRmat ∗A, dBSRmat ∗AT)

  *Find $A^T$ from given dBSRmat matrix A.*
- SHORT fasp_dbsr_diagpref (dBSRmat ∗A)

  *Reorder the column and data arrays of a square BSR matrix, so that the first entry in each row is the diagonal one.*
- dvector fasp_dbsr_getdiaginv (dBSRmat ∗A)

  *Get $D^{-1}$ of matrix A.*
- dBSRmat fasp_dbsr_diaginv (dBSRmat ∗A)

  *Compute B := $D^{-1}$∗A, where 'D' is the block diagonal part of A.*
- dBSRmat fasp_dbsr_diaginv2 (dBSRmat ∗A, REAL ∗diaginv)

*Compute B := D^{-1}∗A, where 'D' is the block diagonal part of A.*

- dBSRmat fasp_dbsr_diaginv3 (dBSRmat ∗A, REAL ∗diaginv)

  *Compute B := D^{-1}∗A, where 'D' is the block diagonal part of A.*

- dBSRmat fasp_dbsr_diaginv4 (dBSRmat ∗A, REAL ∗diaginv)

  *Compute B := D^{-1}∗A, where 'D' is the block diagonal part of A.*

- void fasp_dbsr_getdiag (INT n, dBSRmat ∗A, REAL ∗diag)

  *Abstract the diagonal blocks of a BSR matrix.*

- dBSRmat fasp_dbsr_diagLU (dBSRmat ∗A, REAL ∗DL, REAL ∗DU)

  *Compute B := DL∗A∗DU. We decompose each diagonal block of A into LDU form and DL = diag(L^{-1}) and DU = diag(U^{-1}).*

- dBSRmat fasp_dbsr_diagLU2 (dBSRmat ∗A, REAL ∗DL, REAL ∗DU)

  *Compute B := DL∗A∗DU. We decompose each diagonal block of A into LDU form and DL = diag(L^{-1}) and DU = diag(U^{-1}).*

## 9.88.1 Detailed Description

Sparse matrix operations for dBSRmat matrices.

## 9.88.2 Function Documentation

### 9.88.2.1 void fasp_dbsr_alloc ( INT *ROW,* INT *COL,* INT *NNZ,* INT *nb,* INT *storage_manner,* dBSRmat ∗ *A* )

Allocate memory space for BSR format sparse matrix.

**Parameters**

| | |
|---:|---|
| *ROW* | Number of rows of block |
| *COL* | Number of columns of block |
| *NNZ* | Number of nonzero blocks |
| *nb* | Dimension of each block |
| *storage_manner* | Storage manner for each sub-block |
| *A* | Pointer to new dBSRmat matrix |

**Author**

Xiaozhe Hu

**Date**

10/26/2010

Definition at line 86 of file sparse_bsr.c.

### 9.88.2.2 void fasp_dbsr_cp ( dBSRmat ∗ *A,* dBSRmat ∗ *B* )

copy a dCSRmat to a new one B=A

**Parameters**

| | |
|---|---|
| *A* | Pointer to the dBSRmat matrix |
| *B* | Pointer to the dBSRmat matrix |

**Author**

>   Xiaozhe Hu

**Date**

>   08/07/2011

Definition at line 180 of file sparse_bsr.c.

**9.88.2.3   dBSRmat fasp_dbsr_create ( INT *ROW,* INT *COL,* INT *NNZ,* INT *nb,* INT *storage_manner* )**

Create BSR sparse matrix data memory space.

**Parameters**

| | |
|---|---|
| *ROW* | Number of rows of block |
| *COL* | Number of columns of block |
| *NNZ* | Number of nonzero blocks |
| *nb* | Dimension of each block |
| *storage_manner* | Storage manner for each sub-block |

**Returns**

>   A The new dBSRmat matrix

**Author**

>   Xiaozhe Hu

**Date**

>   10/26/2010

Definition at line 35 of file sparse_bsr.c.

**9.88.2.4   dBSRmat fasp_dbsr_diaginv ( dBSRmat ∗ *A* )**

Compute B := D$^\wedge${-1}∗A, where 'D' is the block diagonal part of A.

**Parameters**

| | |
|---|---|
| *A* | Pointer to the dBSRmat matrix |

**Author**

>   Zhiyang Zhou

**Date**

> 2010/10/26

**Note**

> Works for general nb (Xiaozhe)

Modified by Chunsheng Feng, Zheng Li on 08/25/2012

Definition at line 496 of file sparse_bsr.c.

**9.88.2.5 dBSRmat fasp_dbsr_diaginv2 ( dBSRmat ∗ A, REAL ∗ diaginv )**

Compute B := D$^{\wedge}${-1}∗A, where 'D' is the block diagonal part of A.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the dBSRmat matrix |
| *diaginv* | Pointer to the inverses of all the diagonal blocks |

**Author**

> Zhiyang Zhou

**Date**

> 2010/11/07

**Note**

> Works for general nb (Xiaozhe)

Modified by Chunsheng Feng, Zheng Li on 08/25/2012

Definition at line 660 of file sparse_bsr.c.

**9.88.2.6 dBSRmat fasp_dbsr_diaginv3 ( dBSRmat ∗ A, REAL ∗ diaginv )**

Compute B := D$^{\wedge}${-1}∗A, where 'D' is the block diagonal part of A.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the dBSRmat matrix |
| *diaginv* | Pointer to the inverses of all the diagonal blocks |

**Returns**

> BSR matrix after diagonal scaling

**Author**

> Xiaozhe Hu

**Date**

12/25/2010

**Note**

Works for general nb (Xiaozhe)

Modified by Xiaozhe Hu on 05/26/2012

Definition at line 763 of file sparse_bsr.c.

### 9.88.2.7  dBSRmat fasp_dbsr_diaginv4 ( dBSRmat ∗ A, REAL ∗ diaginv )

Compute B := D$^\wedge${-1}∗A, where 'D' is the block diagonal part of A.

**Parameters**

| A | Pointer to the dBSRmat matrix |
|---|---|
| diaginv | Pointer to the inverses of all the diagonal blocks |

**Returns**

BSR matrix after diagonal scaling

**Note**

Works for general nb (Xiaozhe)
A is pre-ordered that the first block of each row is the diagonal block!

**Author**

Xiaozhe Hu

**Date**

03/12/2011

Modified by Chunsheng Feng, Zheng Li on 08/26/2012

Definition at line 1121 of file sparse_bsr.c.

### 9.88.2.8  dBSRmat fasp_dbsr_diagLU ( dBSRmat ∗ A, REAL ∗ DL, REAL ∗ DU )

Compute B := DL∗A∗DU. We decompose each diagonal block of A into LDU form and DL = diag(L$^\wedge${-1}) and DU = diag(U$^\wedge${-1}).

**Parameters**

| A | Pointer to the dBSRmat matrix |
|---|---|

| DL | Pointer to the diag($L^\wedge${-1}) |
|---:|:---|
| DU | Pointer to the diag($U^\wedge${-1}) |

**Returns**

> BSR matrix after scaling

**Author**

> Xiaozhe Hu

**Date**

> 04/02/2014

Definition at line 1448 of file sparse_bsr.c.

### 9.88.2.9   dBSRmat fasp_dbsr_diagLU2 ( dBSRmat ∗ *A,* REAL ∗ *DL,* REAL ∗ *DU* )

Compute B := DL∗A∗DU. We decompose each diagonal block of A into LDU form and DL = diag($L^\wedge${-1}) and DU = diag($U^\wedge${-1}).

**Parameters**

| A | Pointer to the [dBSRmat] matrix |
|---:|:---|
| DL | Pointer to the diag($L^\wedge${-1}) |
| DU | Pointer to the diag($U^\wedge${-1}) |

**Returns**

> BSR matrix after scaling

**Author**

> Zheng Li, Xiaozhe Hu

**Date**

> 06/17/2014

Definition at line 1676 of file sparse_bsr.c.

### 9.88.2.10   SHORT fasp_dbsr_diagpref ( dBSRmat ∗ *A* )

Reorder the column and data arrays of a square BSR matrix, so that the first entry in each row is the diagonal one.

**Parameters**

| | | |
|---|---|---|
| *A* | Pointer to the BSR matrix | |

**Author**

    Xiaozhe Hu

**Date**

    03/10/2011

**Author**

    Chunsheng Feng, Zheng Li

**Date**

    09/02/2012

**Note**

    Reordering is done in place.

Definition at line 291 of file sparse_bsr.c.

**9.88.2.11  void fasp_dbsr_free ( dBSRmat ∗ *A* )**

Free memory space for BSR format sparse matrix.

**Parameters**

| | | |
|---|---|---|
| *A* | Pointer to the dBSRmat matrix | |

**Author**

    Xiaozhe Hu

**Date**

    10/26/2010

Definition at line 132 of file sparse_bsr.c.

**9.88.2.12  fasp_dbsr_getdiag ( INT *n,* dBSRmat ∗ *A,* REAL ∗ *diag* )**

Abstract the diagonal blocks of a BSR matrix.

**Parameters**

| *n* | Number of blocks to get |
|---|---|
| *A* | Pointer to the 'dBSRmat' type matrix |
| *diag* | Pointer to array which stores the diagonal blocks in row by row manner |

**Author**

Zhiyang Zhou

**Date**

2010/10/26

**Note**

Works for general nb (Xiaozhe)

Modified by Chunsheng Feng, Zheng Li on 08/25/2012

Definition at line 1412 of file sparse_bsr.c.

### 9.88.2.13   dvector fasp_dbsr_getdiaginv ( dBSRmat ∗ A )

Get $D^{-1}$ of matrix A.

**Parameters**

| *A* | Pointer to the dBSRmat matrix |
|---|---|

**Author**

Xiaozhe Hu

**Date**

02/19/2013

**Note**

Works for general nb (Xiaozhe)

Definition at line 392 of file sparse_bsr.c.

### 9.88.2.14   void fasp_dbsr_null ( dBSRmat ∗ A )

Initialize sparse matrix on structured grid.

**Parameters**

| *A* | Pointer to the dBSRmat matrix |
|---|---|

**Author**

Xiaozhe Hu

**Date**

10/26/2010

Definition at line 157 of file sparse_bsr.c.

**9.88.2.15 INT fasp_dbsr_trans ( dBSRmat ∗ A, dBSRmat ∗ AT )**

Find A^T from given dBSRmat matrix A.

**Parameters**

| | |
|---|---|
| *A* | Pointer to the dBSRmat matrix |
| *AT* | Pointer to the transpose of dBSRmat matrix A |

**Author**

Chunsheng FENG

**Date**

2011/06/08

Modified by Xiaozhe Hu (08/06/2011)

Definition at line 207 of file sparse_bsr.c.

## 9.89 sparse_coo.c File Reference

Sparse matrix operations for dCOOmat matrices.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- dCOOmat fasp_dcoo_create (INT m, INT n, INT nnz)

  *Create IJ sparse matrix data memory space.*
- void fasp_dcoo_alloc (const INT m, const INT n, const INT nnz, dCOOmat ∗A)

  *Allocate COO sparse matrix memory space.*
- void fasp_dcoo_free (dCOOmat ∗A)

  *Free IJ sparse matrix data memory space.*
- void fasp_dcoo_shift (dCOOmat ∗A, INT offset)

  *Re-index a REAL matrix in IJ format to make the index starting from 0 or 1.*

### 9.89.1 Detailed Description

Sparse matrix operations for dCOOmat matrices.

### 9.89.2 Function Documentation

**9.89.2.1 void fasp_dcoo_alloc ( const INT *m,* const INT *n,* const INT *nnz,* dCOOmat ∗ *A* )**

Allocate COO sparse matrix memory space.

**Parameters**

| | |
|---:|---|
| *m* | Number of rows |
| *n* | Number of columns |
| *nnz* | Number of nonzeros |
| *A* | Pointer to the dCSRmat matrix |

**Author**

> Xiaozhe Hu

**Date**

> 03/25/2013

Definition at line 62 of file sparse_coo.c.

**9.89.2.2   dCOOmat fasp_dcoo_create ( INT *m,* INT *n,* INT *nnz* )**

Create IJ sparse matrix data memory space.

**Parameters**

| | |
|---:|---|
| *m* | Number of rows |
| *n* | Number of columns |
| *nnz* | Number of nonzeros |

**Returns**

> A The new dCOOmat matrix

**Author**

> Chensong Zhang

**Date**

> 2010/04/06

Definition at line 34 of file sparse_coo.c.

**9.89.2.3   void fasp_dcoo_free ( dCOOmat ∗ *A* )**

Free IJ sparse matrix data memory space.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the dCOOmat matrix |

**Author**

> Chensong Zhang

**Date**

> 2010/04/03

Definition at line 94 of file sparse_coo.c.

**9.89.2.4   void fasp_dcoo_shift ( dCOOmat** ∗ *A,* **INT** *offset* **)**

Re-index a REAL matrix in IJ format to make the index starting from 0 or 1.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to IJ matrix |
| *offset* | Size of offset (1 or -1) |

**Author**

Chensong Zhang

**Date**

2010/04/06

Modified by Chunsheng Feng, Zheng Li on 08/25/2012

Definition at line 116 of file sparse_coo.c.

## 9.90   sparse_csr.c File Reference

Sparse matrix operations for [dCSRmat](dCSRmat) matrices.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- [dCSRmat fasp_dcsr_create](dCSRmat fasp_dcsr_create) (const [INT](INT) m, const [INT](INT) n, const [INT](INT) nnz)

    *Create CSR sparse matrix data memory space.*
- [iCSRmat fasp_icsr_create](iCSRmat fasp_icsr_create) (const [INT](INT) m, const [INT](INT) n, const [INT](INT) nnz)

    *Create CSR sparse matrix data memory space.*
- void [fasp_dcsr_alloc](fasp_dcsr_alloc) (const [INT](INT) m, const [INT](INT) n, const [INT](INT) nnz, [dCSRmat](dCSRmat) ∗A)

    *Allocate CSR sparse matrix memory space.*
- void [fasp_dcsr_free](fasp_dcsr_free) ([dCSRmat](dCSRmat) ∗A)

    *Free CSR sparse matrix data memory space.*
- void [fasp_icsr_free](fasp_icsr_free) ([iCSRmat](iCSRmat) ∗A)

    *Free CSR sparse matrix data memory space.*
- void [fasp_dcsr_null](fasp_dcsr_null) ([dCSRmat](dCSRmat) ∗A)

    *Initialize CSR sparse matrix.*
- void [fasp_icsr_null](fasp_icsr_null) ([iCSRmat](iCSRmat) ∗A)

    *Initialize CSR sparse matrix.*
- [dCSRmat fasp_dcsr_perm](dCSRmat fasp_dcsr_perm) ([dCSRmat](dCSRmat) ∗A, [INT](INT) ∗P)

    *Apply permutation of A, i.e. Aperm=PAP' by the orders given in P.*
- void [fasp_dcsr_sort](fasp_dcsr_sort) ([dCSRmat](dCSRmat) ∗A)

*Sort each row of A in ascending order w.r.t. column indices.*

- void fasp_dcsr_getdiag (INT n, dCSRmat *A, dvector *diag)

  *Get first n diagonal entries of a CSR matrix A.*

- void fasp_dcsr_getcol (const INT n, dCSRmat *A, REAL *col)

  *Get the n-th column of a CSR matrix A.*

- void fasp_dcsr_diagpref (dCSRmat *A)

  *Re-order the column and data arrays of a CSR matrix, so that the first entry in each row is the diagonal.*

- SHORT fasp_dcsr_regdiag (dCSRmat *A, REAL value)

  *Regularize diagonal entries of a CSR sparse matrix.*

- void fasp_icsr_cp (iCSRmat *A, iCSRmat *B)

  *Copy a iCSRmat to a new one B=A.*

- void fasp_dcsr_cp (dCSRmat *A, dCSRmat *B)

  *copy a dCSRmat to a new one B=A*

- void fasp_icsr_trans (iCSRmat *A, iCSRmat *AT)

  *Find transpose of iCSRmat matrix A.*

- INT fasp_dcsr_trans (dCSRmat *A, dCSRmat *AT)

  *Find transpose of dCSRmat matrix A.*

- void **fasp_dcsr_transpose** (INT *row[2], INT *col[2], REAL *val[2], INT *nn, INT *tniz)
- void fasp_dcsr_compress (dCSRmat *A, dCSRmat *B, REAL dtol)

  *Compress a CSR matrix A and store in CSR matrix B by dropping small entries abs(aij)<=dtol.*

- SHORT fasp_dcsr_compress_inplace (dCSRmat *A, REAL dtol)

  *Compress a CSR matrix A IN PLACE by dropping small entries abs(aij)<=dtol.*

- void fasp_dcsr_shift (dCSRmat *A, INT offset)

  *Re-index a REAL matrix in CSR format to make the index starting from 0 or 1.*

- void fasp_dcsr_symdiagscale (dCSRmat *A, dvector *diag)

  *Symmetric diagonal scaling $D^{-1/2}AD^{-1/2}$.*

- dCSRmat fasp_dcsr_sympat (dCSRmat *A)

  *Get symmetric part of a dCSRmat matrix.*

- void fasp_dcsr_multicoloring (dCSRmat *A, INT *flags, INT *groups)

  *Use the greedy multi-coloring to get color groups of the adjacency graph of A.*

### 9.90.1   Detailed Description

Sparse matrix operations for dCSRmat matrices.

### 9.90.2   Function Documentation

#### 9.90.2.1   void fasp_dcsr_alloc ( const **INT** *m,* const **INT** *n,* const **INT** *nnz,* **dCSRmat** ∗ *A* )

Allocate CSR sparse matrix memory space.

**Parameters**

| | |
|---|---|
| *m* | Number of rows |

| | |
|---:|---|
| *n* | Number of columns |
| *nnz* | Number of nonzeros |
| *A* | Pointer to the dCSRmat matrix |

**Author**

    Chensong Zhang

**Date**

    2010/04/06

Definition at line 125 of file sparse_csr.c.

### 9.90.2.2 void fasp_dcsr_compress ( dCSRmat * A, dCSRmat * B, REAL *dtol* )

Compress a CSR matrix A and store in CSR matrix B by dropping small entries abs(aij)$<=$dtol.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dCSRmat CSR matrix |
| *B* | Pointer to dCSRmat CSR matrix |
| *dtol* | Drop tolerance |

**Author**

    Shiquan Zhang

**Date**

    03/10/2010

Modified by Chunsheng Feng, Zheng Li on 08/25/2012

Definition at line 955 of file sparse_csr.c.

### 9.90.2.3 SHORT fasp_dcsr_compress_inplace ( dCSRmat * A, REAL *dtol* )

Compress a CSR matrix A IN PLACE by dropping small entries abs(aij)$<=$dtol.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dCSRmat CSR matrix |
| *dtol* | Drop tolerance |

**Author**

    Xiaozhe Hu

**Date**

    12/25/2010

Modified by Chensong Zhang on 02/21/2013

**Note**

> This routine can be modified for filtering.

Definition at line 1035 of file sparse_csr.c.

### 9.90.2.4 void fasp_dcsr_cp ( dCSRmat ∗ *A,* dCSRmat ∗ *B* )

copy a dCSRmat to a new one B=A

**Parameters**

| | |
|---|---|
| *A* | Pointer to the dCSRmat matrix |
| *B* | Pointer to the dCSRmat matrix |

**Author**

> Chensong Zhang

**Date**

> 04/06/2010

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Definition at line 721 of file sparse_csr.c.

### 9.90.2.5 dCSRmat fasp_dcsr_create ( const INT *m,* const INT *n,* const INT *nnz* )

Create CSR sparse matrix data memory space.

**Parameters**

| | |
|---|---|
| *m* | Number of rows |
| *n* | Number of columns |
| *nnz* | Number of nonzeros |

**Returns**

> A the new dCSRmat matrix

**Author**

> Chensong Zhang

**Date**

> 2010/04/06

Definition at line 34 of file sparse_csr.c.

### 9.90.2.6 void fasp_dcsr_diagpref ( dCSRmat ∗ *A* )

Re-order the column and data arrays of a CSR matrix, so that the first entry in each row is the diagonal.

**Parameters**

| | |
|---|---|
| *A* | Pointer to the matrix to be re-ordered |

**Author**

Zhiyang Zhou

**Date**

09/09/2010

**Author**

Chunsheng Feng, Zheng Li

**Date**

09/02/2012

**Note**

Reordering is done in place.

Modified by Chensong Zhang on Dec/21/2012

Definition at line 551 of file sparse_csr.c.

**9.90.2.7 void fasp_dcsr_free ( dCSRmat ∗ A )**

Free CSR sparse matrix data memory space.

**Parameters**

| | |
|---|---|
| *A* | Pointer to the dCSRmat matrix |

**Author**

Chensong Zhang

**Date**

2010/04/06

Definition at line 166 of file sparse_csr.c.

**9.90.2.8 void fasp_dcsr_getcol ( const INT n, dCSRmat ∗ A, REAL ∗ col )**

Get the n-th column of a CSR matrix A.

**Parameters**

| | |
|---:|:---|
| *n* | Index of a column of A (0 $<=$ n $<=$ A.col-1) |
| *A* | Pointer to dCSRmat CSR matrix |
| *col* | Pointer to the column |

**Author**

> Xiaozhe Hu

**Date**

> 11/07/2009

Modified by Chunsheng Feng, Zheng Li on 07/08/2012

Definition at line 472 of file sparse_csr.c.

**9.90.2.9 void fasp_dcsr_getdiag ( INT *n,* dCSRmat $*$ *A,* dvector $*$ *diag* )**

Get first n diagonal entries of a CSR matrix A.

**Parameters**

| | |
|---:|:---|
| *n* | Number of diagonal entries to get (if n=0, then get all diagonal entries) |
| *A* | Pointer to dCSRmat CSR matrix |
| *diag* | Pointer to the diagonal as a dvector |

**Author**

> Chensong Zhang

**Date**

> 05/20/2009

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Definition at line 408 of file sparse_csr.c.

**9.90.2.10 void fasp_dcsr_multicoloring ( dCSRmat $*$ *A,* INT $*$ *flags,* INT $*$ *groups* )**

Use the greedy multi-coloring to get color groups of the adjacency graph of A.

**Parameters**

| | |
|---:|:---|
| *A* | Input dCSRmat |
| *flags* | flags for the independent group |
| *groups* | Return group numbers |

**Author**

> Chunsheng Feng

**Date**

09/15/2012

Definition at line 1263 of file sparse_csr.c.

**9.90.2.11 void fasp_dcsr_null ( dCSRmat ∗ A )**

Initialize CSR sparse matrix.

**Parameters**

| | |
|---|---|
| *A* | Pointer to the dCSRmat matrix |

**Author**

Chensong Zhang

**Date**

2010/04/03

Definition at line 204 of file sparse_csr.c.

**9.90.2.12 dCSRmat fasp_dcsr_perm ( dCSRmat ∗ A, INT ∗ P )**

Apply permutation of A, i.e. Aperm=PAP' by the orders given in P.

**Parameters**

| | |
|---|---|
| *A* | Pointer to the original dCSRmat matrix |
| *P* | Pointer to orders |

**Returns**

The new ordered dCSRmat matrix if succeed, NULL if fail

**Author**

Shiquan Zhang

**Date**

03/10/2010

**Note**

P[i] = k means k-th row and column become i-th row and column!

Modified by Chunsheng Feng, Zheng Li on 07/12/2012

Definition at line 245 of file sparse_csr.c.

**9.90.2.13 SHORT fasp_dcsr_regdiag ( dCSRmat ∗ A, REAL value )**

Regularize diagonal entries of a CSR sparse matrix.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the dCSRmat matrix |
| *value* | Set a value on diag(A) which is too close to zero to "value" |

**Returns**

FASP_SUCCESS if no diagonal entry is close to zero, else ERROR

**Author**

Shiquan Zhang

**Date**

11/07/2009

Definition at line 657 of file sparse_csr.c.

**9.90.2.14   void fasp_dcsr_shift ( dCSRmat ∗ *A,* INT *offset* )**

Re-index a REAL matrix in CSR format to make the index starting from 0 or 1.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to CSR matrix |
| *offset* | Size of offset (1 or -1) |

**Author**

Chensong Zhang

**Date**

04/06/2010

Modified by Chunsheng Feng, Zheng Li on 07/11/2012

Definition at line 1083 of file sparse_csr.c.

**9.90.2.15   void fasp_dcsr_sort ( dCSRmat ∗ *A* )**

Sort each row of A in ascending order w.r.t. column indices.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the dCSRmat matrix |

**Author**

Shiquan Zhang

**Date**

06/10/2010

Definition at line 356 of file sparse_csr.c.

**9.90.2.16 void fasp_dcsr_symdiagscale ( dCSRmat ∗ *A,* dvector ∗ *diag* )**

Symmetric diagonal scaling D$^{-1/2}$AD$^{-1/2}$.

**Parameters**

| | |
|---|---|
| *A* | Pointer to the [dCSRmat](#) matrix |
| *diag* | Pointer to the diagonal entries |

**Author**

> Xiaozhe Hu

**Date**

> 01/31/2011

Modified by Chunsheng Feng, Zheng Li on 07/11/2012

Definition at line 1144 of file sparse_csr.c.

### 9.90.2.17   dCSRmat fasp_dcsr_sympat ( dCSRmat ∗ *A* )

Get symmetric part of a [dCSRmat](#) matrix.

**Parameters**

| | |
|---|---|
| ∗*A* | pointer to the [dCSRmat](#) matrix |

**Returns**

> symmetrized the [dCSRmat](#) matrix

**Author**

> Xiaozhe Hu

**Date**

> 03/21/2011

Definition at line 1230 of file sparse_csr.c.

### 9.90.2.18   void fasp_dcsr_trans ( dCSRmat ∗ *A,* dCSRmat ∗ *AT* )

Find transpose of [dCSRmat](#) matrix A.

**Parameters**

| | |
|---|---|
| *A* | Pointer to the [dCSRmat](#) matrix |
| *AT* | Pointer to the transpose of [dCSRmat](#) matrix A (output) |

**Author**

> Chensong Zhang

**Date**

> 04/06/2010

Modified by Chunsheng Feng, Zheng Li on 06/20/2012

Definition at line 824 of file sparse_csr.c.

**9.90.2.19   void fasp_icsr_cp ( iCSRmat ∗ _A,_ iCSRmat ∗ _B_ )**

Copy a iCSRmat to a new one B=A.

**Parameters**

| | |
|---|---|
| _A_ | Pointer to the iCSRmat matrix |
| _B_ | Pointer to the iCSRmat matrix |

**Author**

> Chensong Zhang

**Date**

> 05/16/2013

Definition at line 696 of file sparse_csr.c.

**9.90.2.20   iCSRmat fasp_icsr_create ( const INT _m,_ const INT _n,_ const INT _nnz_ )**

Create CSR sparse matrix data memory space.

**Parameters**

| | |
|---|---|
| _m_ | Number of rows |
| _n_ | Number of columns |
| _nnz_ | Number of nonzeros |

**Returns**

> A the new iCSRmat matrix

**Author**

> Chensong Zhang

**Date**

> 2010/04/06

Definition at line 80 of file sparse_csr.c.

**9.90.2.21   void fasp_icsr_free ( iCSRmat ∗ _A_ )**

Free CSR sparse matrix data memory space.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the [iCSRmat](#) matrix |

**Author**

> Chensong Zhang

**Date**

> 2010/04/06

Definition at line 185 of file sparse_csr.c.

**9.90.2.22   void fasp_icsr_null ( iCSRmat ∗ A )**

Initialize CSR sparse matrix.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the [iCSRmat](#) matrix |

**Author**

> Chensong Zhang

**Date**

> 2010/04/03

Definition at line 221 of file sparse_csr.c.

**9.90.2.23   void fasp_icsr_trans ( iCSRmat ∗ A, iCSRmat ∗ AT )**

Find transpose of [iCSRmat](#) matrix A.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to the [iCSRmat](#) matrix A |
| *AT* | Pointer to the [iCSRmat](#) matrix A' |

**Returns**

> The transpose of [iCSRmat](#) matrix A

**Author**

> Chensong Zhang

**Date**

> 04/06/2010

Modified by Chunsheng Feng, Zheng Li on 06/20/2012

Definition at line 748 of file sparse_csr.c.

## 9.91 sparse_csrl.c File Reference

Sparse matrix operations for dCSRLmat matrices.

```
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- dCSRLmat ∗ fasp_dcsrl_create (INT num_rows, INT num_cols, INT num_nonzeros)

    *Create a dCSRLmat object.*
- void fasp_dcsrl_free (dCSRLmat ∗A)

    *Destroy a dCSRLmat object.*

### 9.91.1 Detailed Description

Sparse matrix operations for dCSRLmat matrices.

**Note**

For details of CSRL format, refer to Optimizing sparse matrix vector product computations using unroll and jam by John Mellor-Crummey and John Garvin, Tech Report Rice Univ, Aug 2002.

### 9.91.2 Function Documentation

#### 9.91.2.1 dCSRLmat ∗ fasp_dcsrl_create ( INT *num_rows,* INT *num_cols,* INT *num_nonzeros* )

Create a dCSRLmat object.

**Parameters**

| | |
|---|---|
| *num_rows* | Number of rows |
| *num_cols* | Number of cols |
| *num_nonzeros* | Number of nonzero entries |

**Author**

Zhiyang Zhou

**Date**

01/07/2001

Definition at line 29 of file sparse_csrl.c.

#### 9.91.2.2 void fasp_dcsrl_free ( dCSRLmat ∗ *A* )

Destroy a dCSRLmat object.

**Parameters**

| | |
|---|---|
| *A* | Pointer to the [dCSRLmat](#) type matrix |

**Author**

>   Zhiyang Zhou

**Date**

>   01/07/2011

Definition at line 57 of file sparse_csrl.c.

## 9.92 sparse_str.c File Reference

Sparse matrix operations for [dSTRmat](#) matrices.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- void [fasp_dstr_null](#) ([dSTRmat](#) ∗A)

    *Initialize sparse matrix on structured grid.*
- [dSTRmat](#) [fasp_dstr_create](#) ([INT](#) nx, [INT](#) ny, [INT](#) nz, [INT](#) nc, [INT](#) nband, [INT](#) ∗offsets)

    *Create STR sparse matrix data memory space.*
- void [fasp_dstr_alloc](#) ([INT](#) nx, [INT](#) ny, [INT](#) nz, [INT](#) nxy, [INT](#) ngrid, [INT](#) nband, [INT](#) nc, [INT](#) ∗offsets, [dSTRmat](#) ∗A)

    *Allocate STR sparse matrix memory space.*
- void [fasp_dstr_free](#) ([dSTRmat](#) ∗A)

    *Free STR sparse matrix data memeory space.*
- void [fasp_dstr_cp](#) ([dSTRmat](#) ∗A, [dSTRmat](#) ∗A1)

    *Copy a [dSTRmat](#) to a new one A1=A.*

### 9.92.1 Detailed Description

Sparse matrix operations for [dSTRmat](#) matrices.

### 9.92.2 Function Documentation

#### 9.92.2.1 void fasp_dstr_alloc ( INT *nx,* INT *ny,* INT *nz,* INT *nxy,* INT *ngrid,* INT *nband,* INT *nc,* INT ∗ *offsets,* dSTRmat ∗ *A* )

Allocate STR sparse matrix memory space.

**Parameters**

| | |
|---:|:---|
| *nx* | Number of grids in x direction |
| *ny* | Number of grids in y direction |
| *nz* | Number of grids in z direction |
| *nxy* | Number of grids in x-y plane |
| *ngrid* | Number of grids |
| *nband* | Number of off-diagonal bands |
| *nc* | Number of components |
| *offsets* | Shift from diagonal |
| *A* | Pointer to the dSTRmat matrix |

**Author**

Shiquan Zhang, Xiaozhe Hu

**Date**

05/17/2010

Definition at line 107 of file sparse_str.c.

**9.92.2.2    void fasp_dstr_cp ( dSTRmat ∗ A, dSTRmat ∗ A1 )**

Copy a dSTRmat to a new one A1=A.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to the dSTRmat matrix |
| *A1* | Pointer to the dSTRmat matrix |

**Author**

Zhiyang Zhou

**Date**

04/21/2010

Definition at line 179 of file sparse_str.c.

**9.92.2.3    dSTRmat fasp_dstr_create ( INT nx, INT ny, INT nz, INT nc, INT nband, INT ∗ offsets )**

Create STR sparse matrix data memory space.

**Parameters**

| | |
|---:|:---|
| *nx* | Number of grids in x direction |
| *ny* | Number of grids in y direction |

| | |
|---:|:---|
| *nz* | Number of grids in z direction |
| *nc* | Number of components |
| *nband* | Number of off-diagonal bands |
| *offsets* | Shift from diagonal |

**Returns**

The [dSTRmat](#) matrix

**Author**

Shiquan Zhang, Xiaozhe Hu

**Date**

05/17/2010

Definition at line 56 of file sparse_str.c.

**9.92.2.4 void fasp_dstr_free ( dSTRmat ∗ A )**

Free STR sparse matrix data memeory space.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to the [dSTRmat](#) matrix |

**Author**

Shiquan Zhang, Xiaozhe Hu

**Date**

05/17/2010

Definition at line 150 of file sparse_str.c.

**9.92.2.5 void fasp_dstr_null ( dSTRmat ∗ A )**

Initialize sparse matrix on structured grid.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to the [dSTRmat](#) matrix |

**Author**

Shiquan Zhang, Xiaozhe Hu

**Date**

05/17/2010

Definition at line 25 of file sparse_str.c.

## 9.93 sparse_util.c File Reference

Routines for sparse matrix operations.

```
#include <math.h>
#include <time.h>
#include "fasp.h"
#include "fasp_functs.h"
```

### Functions

- void fasp_sparse_abybms_ (INT *ia, INT *ja, INT *ib, INT *jb, INT *nap, INT *map, INT *mbp, INT *ic, INT *jc)

  *Multiplication of two sparse matrices: calculating the nonzero structure of the result if jc is not null. If jc is null only finds num of nonzeroes.*

- void fasp_sparse_abyb_ (INT *ia, INT *ja, REAL *a, INT *ib, INT *jb, REAL *b, INT *nap, INT *map, INT *mbp, INT *ic, INT *jc, REAL *c)

  *Multiplication of two sparse matrices: calculating the numerical values in the result.*

- void fasp_sparse_iit_ (INT *ia, INT *ja, INT *na, INT *ma, INT *iat, INT *jat)

  *Transpose a boolean matrix (only given by ia, ja)*

- void fasp_sparse_aat_ (INT *ia, INT *ja, REAL *a, INT *na, INT *ma, INT *iat, INT *jat, REAL *at)

  *transpose a boolean matrix (only given by ia, ja)*

- void fasp_sparse_aplbms_ (INT *ia, INT *ja, INT *ib, INT *jb, INT *nab, INT *mab, INT *ic, INT *jc)

  *Addition of two sparse matrices: calculating the nonzero structure of the result if jc is not null. if jc is null only finds num of nonzeroes.*

- void fasp_sparse_aplusb_ (INT *ia, INT *ja, REAL *a, INT *ib, INT *jb, REAL *b, INT *nab, INT *mab, INT *ic, INT *jc, REAL *c)

  *Addition of two sparse matrices: calculating the numerical values in the result.*

- void fasp_sparse_rapms_ (INT *ir, INT *jr, INT *ia, INT *ja, INT *ip, INT *jp, INT *nin, INT *ncin, INT *iac, INT *jac, INT *maxrout)

  *Calculates the nonzero structure of R∗A∗P, if jac is not null. If jac is null only finds num of nonzeroes.*

- void fasp_sparse_wtams_ (INT *jw, INT *ia, INT *ja, INT *nwp, INT *map, INT *jv, INT *nvp, INT *icp)

  *Finds the nonzeroes in the result of $v^\wedge t = w^\wedge t A$, where w is a sparse vector and A is sparse matrix. jv is an integer array containing the indices of the nonzero elements in the result.*

- void fasp_sparse_wta_ (INT *jw, REAL *w, INT *ia, INT *ja, REAL *a, INT *nwp, INT *map, INT *jv, REAL *v, INT *nvp)

  *Calculate $v^\wedge t = w^\wedge t A$, where w is a sparse vector and A is sparse matrix. v is an array of dimension = number of columns in A.*

- void fasp_sparse_ytxbig_ (INT *jy, REAL *y, INT *nyp, REAL *x, REAL *s)

  *Calculates $s = y^\wedge t x$. y-sparse, x - no.*

- void fasp_sparse_ytx_ (INT *jy, REAL *y, INT *jx, REAL *x, INT *nyp, INT *nxp, INT *icp, REAL *s)

  *Calculates $s = y^\wedge t x$. y is sparse, x is sparse.*

- void fasp_sparse_rapcmp_ (INT *ir, INT *jr, REAL *r, INT *ia, INT *ja, REAL *a, INT *ipt, INT *jpt, REAL *pt, INT *nin, INT *ncin, INT *iac, INT *jac, REAL *ac, INT *idummy)

  *Calculates R∗A∗P after the nonzero structure of the result is known. iac,jac,ac have to be allocated before call to this function.*

- ivector fasp_sparse_MIS (dCSRmat *A)

  *get the maximal independet set of a CSR matrix*

### 9.93.1   Detailed Description

Routines for sparse matrix operations.

**Note**

> Most algorithms work as follows: (a) Boolean operations (to determine the nonzero structure); (b) Numerical part, where the result is calculated.
> : Parameter notation :I: is input; :O: is output; :IO: is both
> C-version: by Ludmil Zikatanov 2010-04-08 tested 2010-04-08

> **: Modifed Xiaozhe Hu 2010-10-18**

### 9.93.2   Function Documentation

#### 9.93.2.1   void fasp_sparse_aat_ ( INT ∗ *ia,* INT ∗ *ja,* REAL ∗ *a,* INT ∗ *na,* INT ∗ *ma,* INT ∗ *iat,* INT ∗ *jat,* REAL ∗ *at* )

transpose a boolean matrix (only given by ia, ja)

**Parameters**

| | |
|---:|---|
| *ia* | array of row pointers (as usual in CSR) |
| *ja* | array of column indices |
| *a* | array of entries of teh input |
| *na* | number of rows of A |
| *ma* | number of cols of A |
| *iat* | array of row pointers in the result |
| *jat* | array of column indices |
| *at* | array of entries of the result |

Definition at line 270 of file sparse_util.c.

#### 9.93.2.2   void fasp_sparse_abyb_ ( INT ∗ *ia,* INT ∗ *ja,* REAL ∗ *a,* INT ∗ *ib,* INT ∗ *jb,* REAL ∗ *b,* INT ∗ *nap,* INT ∗ *map,* INT ∗ *mbp,* INT ∗ *ic,* INT ∗ *jc,* REAL ∗ *c* )

Multiplication of two sparse matrices: calculating the numerical values in the result.

**Parameters**

| | |
|---:|---|
| *ia* | array of row pointers 1st multiplicand |
| *ja* | array of column indices 1st multiplicand |
| *a* | entries of the 1st multiplicand |
| *ib* | array of row pointers 2nd multiplicand |
| *jb* | array of column indices 2nd multiplicand |
| *b* | entries of the 2nd multiplicand |
| *ic* | array of row pointers in c=a∗b |
| *jc* | array of column indices in c=a∗b |
| *c* | entries of the result: c= a∗b |
| *nap* | number of rows in the 1st multiplicand |

| map | number of columns in the 1st multiplicand |
|---|---|
| mbp | number of columns in the 2nd multiplicand |

Modified by Chensong Zhang on 09/11/2012

Definition at line 122 of file sparse_util.c.

**9.93.2.3  void fasp_sparse_abybms_ ( INT ∗ ia, INT ∗ ja, INT ∗ ib, INT ∗ jb, INT ∗ nap, INT ∗ map, INT ∗ mbp, INT ∗ ic, INT ∗ jc )**

Multiplication of two sparse matrices: calculating the nonzero structure of the result if jc is not null. If jc is null only finds num of nonzeroes.

**Parameters**

| ia | array of row pointers 1st multiplicand |
|---|---|
| ia | array of row pointers 1st multiplicand |
| ja | array of column indices 1st multiplicand |
| ib | array of row pointers 2nd multiplicand |
| jb | array of column indices 2nd multiplicand |
| nap | number of rows of A |
| map | number of cols of A |
| mbp | number of cols of b |
| ic | array of row pointers in the result (this is also computed here again, so that we can have a stand alone call of this routine, if for some reason the number of nonzeros in the result is known) |
| jc | array of column indices in the result c=a∗b |

Modified by Chensong Zhang on 09/11/2012

Definition at line 51 of file sparse_util.c.

**9.93.2.4  void void fasp_sparse_aplbms_ ( INT ∗ ia, INT ∗ ja, INT ∗ ib, INT ∗ jb, INT ∗ nab, INT ∗ mab, INT ∗ ic, INT ∗ jc )**

Addition of two sparse matrices: calculating the nonzero structure of the result if jc is not null. if jc is null only finds num of nonzeroes.

**Parameters**

| ia | array of row pointers 1st summand |
|---|---|
| ia | array of row pointers 1st summand |
| ja | array of column indices 1st summand |
| ib | array of row pointers 2nd summand |
| jb | array of column indices 2nd summand |
| nab | number of rows |
| mab | number of cols |
| ic | array of row pointers in the result (this is also computed here again, so that we can have a stand alone call of this routine, if for some reason the number of nonzeros in the result is known) |
| jc | array of column indices in the result c=a+b |

Definition at line 357 of file sparse_util.c.

**9.93.2.5  void fasp_sparse_aplusb_ ( INT ∗ ia, INT ∗ ja, REAL ∗ a, INT ∗ ib, INT ∗ jb, REAL ∗ b, INT ∗ nab, INT ∗ mab, INT ∗ ic, INT ∗ jc, REAL ∗ c )**

Addition of two sparse matrices: calculating the numerical values in the result.

**Parameters**

| | |
|---:|:---|
| *ia* | array of row pointers 1st summand |
| *ja* | array of column indices 1st summand |
| *a* | entries of the 1st summand |
| *ib* | array of row pointers 2nd summand |
| *jb* | array of column indices 2nd summand |
| *b* | entries of the 2nd summand |
| *nab* | number of rows |
| *mab* | number of cols |
| *ic* | array of row pointers in c=a+b |
| *jc* | array of column indices in c=a+b |
| *c* | entries of the result: c=a+b |

Definition at line 429 of file sparse_util.c.

**9.93.2.6 void fasp_sparse_iit_ ( INT ∗ *ia*, INT ∗ *ja*, INT ∗ *na*, INT ∗ *ma*, INT ∗ *iat*, INT ∗ *jat* )**

Transpose a boolean matrix (only given by ia, ja)

**Parameters**

| | |
|---:|:---|
| *ia* | array of row pointers (as usual in CSR) |
| *ja* | array of column indices |
| *na* | number of rows |
| *ma* | number of cols |
| *iat* | array of row pointers in the result |
| *jat* | array of column indices |

**Note**

> For the concrete algorithm, see:

Definition at line 195 of file sparse_util.c.

**9.93.2.7 ivector fasp_sparse_MIS ( dCSRmat ∗ *A* )**

get the maximal independet set of a CSR matrix

**Parameters**

| | |
|---:|:---|
| *A* | pointer to the matrix |

**Note**

> : only use the sparsity of A, index starts from 1 (fortran)!!

information of A

work space

return

Definition at line 907 of file sparse_util.c.

**9.93.2.8  void fasp_sparse_rapcmp_ ( INT ∗ ir, INT ∗ jr, REAL ∗ r, INT ∗ ia, INT ∗ ja, REAL ∗ a, INT ∗ ipt, INT ∗ jpt, REAL ∗ pt, INT ∗ nin, INT ∗ ncin, INT ∗ iac, INT ∗ jac, REAL ∗ ac, INT ∗ idummy )**

Calculates R∗A∗P after the nonzero structure of the result is known. iac,jac,ac have to be allocated before call to this function.

**Note**

> :I: is input :O: is output :IO: is both

**Parameters**

| | |
|---:|---|
| *ir* | :I: array of row pointers for R |
| *jr* | :I: array of column indices for R |
| *r* | :I: entries of R |
| *ia* | :I: array of row pointers for A |
| *ja* | :I: array of column indices for A |
| *a* | :I: entries of A |
| *ipt* | :I: array of row pointers for P |
| *jpt* | :I: array of column indices for P |
| *pt* | :I: entries of P |
| *nin* | :I: number of rows in R |
| *ncin* | :I: number of rows in |
| *iac* | :O: array of row pointers for P |
| *jac* | :O: array of column indices for P |
| *ac* | :O: entries of P |
| *idummy* | not changed |

**Note**

> compute R∗A∗P for known nonzero structure of the result the result is stored in iac,jac,ac!

Definition at line 786 of file sparse_util.c.

**9.93.2.9  void fasp_sparse_rapms_ ( INT ∗ ir, INT ∗ jr, INT ∗ ia, INT ∗ ja, INT ∗ ip, INT ∗ jp, INT ∗ nin, INT ∗ ncin, INT ∗ iac, INT ∗ jac, INT ∗ maxrout )**

Calculates the nonzero structure of R∗A∗P, if jac is not null. If jac is null only finds num of nonzeroes.

**Note**

> :I: is input :O: is output :IO: is both

**Parameters**

| | |
|---:|---|
| *ir* | :I: array of row pointers for R |
| *jr* | :I: array of column indices for R |
| *ia* | :I: array of row pointers for A |
| *ja* | :I: array of column indices for A |

| ip | :I: array of row pointers for P |
|---|---|
| jp | :I: array of column indices for P |
| nin | :I: number of rows in R |
| ncin | :I: number of columns in R |
| iac | :O: array of row pointers for Ac |
| jac | :O: array of column indices for Ac |
| maxrout | :O: the maximum nonzeroes per row for R |

**Note**

Computes the sparsity pattern of R∗A∗P. maxrout is output and is the maximum nonzeroes per row for r. On output we also have is iac (if jac is null) and jac (if jac entry is not null). R is (nc,n) A is (n,n) and P is (n,nc)!

Modified by Chensong Zhang on 09/11/2012

Definition at line 512 of file sparse_util.c.

**9.93.2.10   void fasp_sparse_wta_ ( INT ∗ jw,  REAL ∗ w,  INT ∗ ia,  INT ∗ ja,  REAL ∗ a,  INT ∗ nwp,  INT ∗ map,  INT ∗ jv, REAL ∗ v,  INT ∗ nvp )**

Calculate $v^t = w^t A$, where w is a sparse vector and A is sparse matrix. v is an array of dimension = number of columns in A.

**Note**

:I: is input :O: is output :IO: is both

**Parameters**

| jw | :I: indices such that w[jw] is nonzero |
|---|---|
| w | :I: the values of w |
| ia | :I: array of row pointers for A |
| ja | :I: array of column indices for A |
| a | :I: entries of A |
| nwp | :I: number of nonzeroes in w (the length of w) |
| map | :I: number of columns in A |
| jv | :O: indices such that v[jv] is nonzero |
| v | :O: the result $v^t = w^t A$ |
| nvp | :I: number of nonzeroes in v |

Definition at line 646 of file sparse_util.c.

**9.93.2.11   void fasp_sparse_wtams_ ( INT ∗ jw,  INT ∗ ia,  INT ∗ ja,  INT ∗ nwp,  INT ∗ map,  INT ∗ jv,  INT ∗ nvp,  INT ∗ icp )**

Finds the nonzeroes in the result of $v^t = w^t A$, where w is a sparse vector and A is sparse matrix. jv is an integer array containing the indices of the nonzero elements in the result.

:I: is input :O: is output :IO: is both

**Parameters**

_____

| | |
|---|---|
| *jw* | :I: indices such that w[jw] is nonzero |
| *ia* | :I: array of row pointers for A |
| *ja* | :I: array of column indices for A |
| *nwp* | :I: number of nonzeroes in w (the length of w) |
| *map* | :I: number of columns in A |
| *jv* | :O: indices such that v[jv] is nonzero |
| *nvp* | :I: number of nonzeroes in v |
| *icp* | :IO: is a working array of length (∗map) which on output satisfies icp[jv[k]-1]=k; Values of icp[] at positions ∗ other than (jv[k]-1) remain unchanged. |

Modified by Chensong Zhang on 09/11/2012

Definition at line 593 of file sparse_util.c.

**9.93.2.12   void fasp_sparse_ytx_ ( INT ∗ *jy,* REAL ∗ *y,* INT ∗ *jx,* REAL ∗ *x,* INT ∗ *nyp,* INT ∗ *nxp,* INT ∗ *icp,* REAL ∗ *s* )**

Calculates s = y$^\wedge$t x. y is sparse, x is sparse.

note :I: is input :O: is output :IO: is both

**Parameters**

| | |
|---|---|
| *jy* | :I: indices such that y[jy] is nonzero |
| *y* | :I: is a sparse vector. |
| *nyp* | :I: number of nonzeroes in y |
| *jx* | :I: indices such that x[jx] is nonzero |
| *x* | :I: is a sparse vector. |
| *nxp* | :I: number of nonzeroes in x |
| *icp* | ??? |
| *s* | :O: s = y$^\wedge$t x. |

Definition at line 731 of file sparse_util.c.

**9.93.2.13   void fasp_sparse_ytxbig_ ( INT ∗ *jy,* REAL ∗ *y,* INT ∗ *nyp,* REAL ∗ *x,* REAL ∗ *s* )**

Calculates s = y$^\wedge$t x. y-sparse, x - no.

**Note**

   :I: is input :O: is output :IO: is both

**Parameters**

| | |
|---|---|
| *jy* | :I: indices such that y[jy] is nonzero |
| *y* | :I: is a sparse vector. |
| *nyp* | :I: number of nonzeroes in v |
| *x* | :I: also a vector assumed to have entry for any j=jy[i]-1; for i=1:nyp. This means that x here does not have to be sparse. |
| *s* | :O: s = y$^\wedge$t x. |

Definition at line 697 of file sparse_util.c.

## 9.94   spbcgs.c File Reference

Krylov subspace methods – Preconditioned BiCGstab with safe net.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

## Functions

- INT fasp_solver_dcsr_spbcgs (dCSRmat ∗A, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

    *Preconditioned BiCGstab method for solving Au=b with safe net.*

- INT fasp_solver_dbsr_spbcgs (dBSRmat ∗A, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

    *Preconditioned BiCGstab method for solving Au=b with safe net.*

- INT fasp_solver_bdcsr_spbcgs (block_dCSRmat ∗A, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

    *Preconditioned BiCGstab method for solving Au=b with safe net.*

- INT fasp_solver_dstr_spbcgs (dSTRmat ∗A, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

    *Preconditioned BiCGstab method for solving Au=b with safe net.*

### 9.94.1   Detailed Description

Krylov subspace methods – Preconditioned BiCGstab with safe net.

Abstract algorithm

PBICGStab method to solve A∗x=b is to generate {x_k} to approximate x

Note: We generate a series of {p_k} such that V_k=span{p_1,...,p_k}.

Step 0. Given A, b, x_0, M

Step 1. Compute residual $r_0$ = b-A∗$x_0$ and convergence check;

Step 2. Initialization $z_0 = M^{-1}$∗$r_0$, $p_0$=$z_0$;

Step 3. Main loop ...

FOR k = 0:MaxIt

- get step size alpha = f($r_k$,$z_k$,$p_k$);

- update solution: $x_{k+1}$ = $x_k$ + alpha∗$p_k$;

- check whether x is NAN;

- perform stagnation check;

- update residual: $r_{k+1}$ = $r_k$ - alpha∗(A∗$p_k$);

- if $r_{k+1} <$ $r_{best}$: save $x_{k+1}$ as $x_{best}$;

- perform residual check;

- obtain $p_{k+1}$ using {$p_0$, $p_1$, ... , $p_k$};

- prepare for next iteration;

- print the result of k-th iteration; END FOR

Convergence check: norm(r)/norm(b) < tol

Stagnation check:

- IF norm(alpha∗p_k)/norm(x_{k+1}) < tol_stag

    1. compute r=b-A∗x_{k+1};
    2. convergence check;
    3. IF ( not converged & restart_number < Max_Stag_Check ) restart;

- END IF

Residual check:

- IF norm(r_{k+1})/norm(b) < tol

    1. compute the real residual r = b-A∗x_{k+1};
    2. convergence check;
    3. IF ( not converged & restart_number < Max_Res_Check ) restart;

- END IF

Safe net check:

- IF r_{k+1} > r_{best}

    1. x_{k+1} = x_{best}

- END IF

**Note**

> Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM
> See spbcgs.c for a safer version

### 9.94.2 Function Documentation

#### 9.94.2.1 INT fasp_solver_bdcsr_spbcgs ( block_dCSRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *u,* precond ∗ *pc,* const REAL *tol,* const INT *MaxIt,* const SHORT *stop_type,* const SHORT *prtlvl* )

Preconditioned BiCGstab method for solving Au=b with safe net.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to block_dCSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns |
| *pc* | Pointer to the structure of precondition (precond) |

| tol | Tolerance for stopping |
|---|---|
| MaxIt | Maximal number of iterations |
| stop_type | Stopping criteria type |
| prtlvl | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Chensong Zhang

**Date**

03/31/2013

Definition at line 871 of file spbcgs.c.

**9.94.2.2 INT fasp_solver_dbsr_spbcgs ( dBSRmat ∗ A, dvector ∗ b, dvector ∗ u, precond ∗ pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl )**

Preconditioned BiCGstab method for solving Au=b with safe net.

**Parameters**

| A | Pointer to dBSRmat: the coefficient matrix |
|---|---|
| b | Pointer to dvector: the right hand side |
| u | Pointer to dvector: the unknowns |
| pc | Pointer to the structure of precondition (precond) |
| tol | Tolerance for stopping |
| MaxIt | Maximal number of iterations |
| stop_type | Stopping criteria type |
| prtlvl | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Chensong Zhang

**Date**

03/31/2013

Definition at line 481 of file spbcgs.c.

**9.94.2.3 INT fasp_solver_dcsr_spbcgs ( dCSRmat ∗ A, dvector ∗ b, dvector ∗ u, precond ∗ pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl )**

Preconditioned BiCGstab method for solving Au=b with safe net.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dCSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns |
| *pc* | Pointer to the structure of precondition (precond) |
| *tol* | Tolerance for stopping |
| *MaxIt* | Maximal number of iterations |
| *stop_type* | Stopping criteria type |
| *prtlvl* | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Chensong Zhang

**Date**

03/31/2013

Definition at line 91 of file spbcgs.c.

**9.94.2.4 INT fasp_solver_dstr_spbcgs ( dSTRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *u,* precond ∗ *pc,* const REAL *tol,* const INT *MaxIt,* const SHORT *stop_type,* const SHORT *prtlvl* )**

Preconditioned BiCGstab method for solving Au=b with safe net.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dSTRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns |
| *pc* | Pointer to the structure of precondition (precond) |
| *tol* | Tolerance for stopping |
| *MaxIt* | Maximal number of iterations |
| *stop_type* | Stopping criteria type |
| *prtlvl* | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Chensong Zhang

**Date**

03/31/2013

Definition at line 1261 of file spbcgs.c.

## 9.95  spcg.c File Reference

Krylov subspace methods – Preconditioned conjugate gradient with safe net.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

### Functions

- INT fasp_solver_dcsr_spcg (dCSRmat ∗A, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

    *Preconditioned conjugate gradient method for solving Au=b with safe net.*
- INT fasp_solver_bdcsr_spcg (block_dCSRmat ∗A, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

    *Preconditioned conjugate gradient method for solving Au=b with safe net.*
- INT fasp_solver_dstr_spcg (dSTRmat ∗A, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

    *Preconditioned conjugate gradient method for solving Au=b with safe net.*

### 9.95.1   Detailed Description

Krylov subspace methods – Preconditioned conjugate gradient with safe net.

Abstract algorithm

PCG method to solve A∗x=b is to generate {x_k} to approximate x

Step 0. Given A, b, x_0, M

Step 1. Compute residual $r_0 = b - A * x_0$ and convergence check;

Step 2. Initialization $z_0 = M^{-1} * r_0$, $p_0 = z_0$;

Step 3. Main loop ...

FOR k = 0:MaxIt

- get step size alpha = f(r_k,z_k,p_k);

- update solution: $x_{k+1} = x_k + alpha * p_k$;

- check whether x is NAN;

- perform stagnation check;

- update residual: $r_{k+1} = r_k - alpha * (A * p_k)$;

- if $r_{k+1} < r_{best}$: save $x_{k+1}$ as $x_{best}$;

- perform residual check;

- obtain $p_{k+1}$ using {p_0, p_1, ... , p_k};

- prepare for next iteration;

- print the result of k-th iteration; END FOR

Convergence check: norm(r)/norm(b) < tol

Stagnation check:

- IF norm(alpha∗p_k)/norm(x_{k+1}) < tol_stag

  1. compute r=b-A∗x_{k+1};
  2. convergence check;
  3. IF ( not converged & restart_number < Max_Stag_Check ) restart;

- END IF

Residual check:

- IF norm(r_{k+1})/norm(b) < tol

  1. compute the real residual r = b-A∗x_{k+1};
  2. convergence check;
  3. IF ( not converged & restart_number < Max_Res_Check ) restart;

- END IF

Safe net check:

- IF r_{k+1} > r_{best}

  1. x_{k+1} = x_{best}

- END IF

**Note**

> Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM
> See pcg.c for a version without safe net

### 9.95.2 Function Documentation

#### 9.95.2.1 INT fasp_solver_bdcsr_spcg ( block_dCSRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *u,* precond ∗ *pc,* const REAL *tol,* const INT *MaxIt,* const SHORT *stop_type,* const SHORT *prtlvl* )

Preconditioned conjugate gradient method for solving Au=b with safe net.

**Parameters**

| | |
|---|---|
| *A* | Pointer to block_dCSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns |
| *pc* | Pointer to the structure of precondition (precond) |
| *tol* | Tolerance for stopping |

| | |
|---:|:---|
| *MaxIt* | Maximal number of iterations |
| *stop_type* | Stopping criteria type |
| *prtlvl* | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Chensong Zhang

**Date**

03/28/2013

Definition at line 420 of file spcg.c.

**9.95.2.2** **INT fasp_solver_dcsr_spcg ( dCSRmat** ∗ *A,* **dvector** ∗ *b,* **dvector** ∗ *u,* **precond** ∗ *pc,* **const REAL** *tol,* **const INT** *MaxIt,* **const SHORT** *stop_type,* **const SHORT** *prtlvl* **)**

Preconditioned conjugate gradient method for solving Au=b with safe net.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to dCSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns |
| *pc* | Pointer to the structure of precondition (precond) |
| *tol* | Tolerance for stopping |
| *MaxIt* | Maximal number of iterations |
| *stop_type* | Stopping criteria type |
| *prtlvl* | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Chensong Zhang

**Date**

03/28/2013

Definition at line 88 of file spcg.c.

**9.95.2.3** **INT fasp_solver_dstr_spcg ( dSTRmat** ∗ *A,* **dvector** ∗ *b,* **dvector** ∗ *u,* **precond** ∗ *pc,* **const REAL** *tol,* **const INT** *MaxIt,* **const SHORT** *stop_type,* **const SHORT** *prtlvl* **)**

Preconditioned conjugate gradient method for solving Au=b with safe net.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dSTRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns |
| *MaxIt* | Maximal number of iterations |
| *tol* | Tolerance for stopping |
| *pc* | Pointer to the structure of precondition (precond) |
| *stop_type* | Stopping criteria type |
| *prtlvl* | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Chensong Zhang

**Date**

03/28/2013

Definition at line 751 of file spcg.c.

## 9.96   spgmres.c File Reference

Krylov subspace methods – Preconditioned GMRes with safe net.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

**Functions**

- INT fasp_solver_dcsr_spgmres (dCSRmat *A, dvector *b, dvector *x, precond *pc, const REAL tol, const INT MaxIt, SHORT restart, const SHORT stop_type, const SHORT prtlvl)

  *Preconditioned GMRES method for solving Au=b with safe-guard.*

- INT fasp_solver_bdcsr_spgmres (block_dCSRmat *A, dvector *b, dvector *x, precond *pc, const REAL tol, const INT MaxIt, SHORT restart, const SHORT stop_type, const SHORT prtlvl)

  *Preconditioned GMRES method for solving Au=b with safe-guard.*

- INT fasp_solver_dbsr_spgmres (dBSRmat *A, dvector *b, dvector *x, precond *pc, const REAL tol, const INT MaxIt, SHORT restart, const SHORT stop_type, const SHORT prtlvl)

  *Preconditioned GMRES method for solving Au=b with safe-guard.*

- INT fasp_solver_dstr_spgmres (dSTRmat *A, dvector *b, dvector *x, precond *pc, const REAL tol, const INT MaxIt, SHORT restart, const SHORT stop_type, const SHORT prtlvl)

  *Preconditioned GMRES method for solving Au=b with safe-guard.*

### 9.96.1 Detailed Description

Krylov subspace methods – Preconditioned GMRes with safe net.

**Note**

> Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM
> See also pgmres.c for a variable restarting version.
> See pgmres.c for a version without safe net

### 9.96.2 Function Documentation

#### 9.96.2.1 INT fasp_solver_bdcsr_spgmres ( block_dCSRmat ∗ A, dvector ∗ b, dvector ∗ x, precond ∗ pc, const REAL tol, const INT MaxIt, SHORT restart, const SHORT stop_type, const SHORT prtlvl )

Preconditioned GMRES method for solving Au=b with safe-guard.

**Parameters**

| | |
|---:|---|
| A | Pointer to block_dCSRmat: the coefficient matrix |
| b | Pointer to dvector: the right hand side |
| x | Pointer to dvector: the unknowns |
| pc | Pointer to the structure of precondition (precond) |
| tol | Tolerance for stopping |
| MaxIt | Maximal number of iterations |
| restart | Restarting steps |
| stop_type | Stopping criteria type |
| prtlvl | How much information to print out |

**Returns**

> Iteration number if converges; ERROR otherwise.

**Author**

> Chensong Zhang

**Date**

> 04/05/2013

Definition at line 386 of file spgmres.c.

#### 9.96.2.2 INT fasp_solver_dbsr_spgmres ( dBSRmat ∗ A, dvector ∗ b, dvector ∗ x, precond ∗ pc, const REAL tol, const INT MaxIt, SHORT restart, const SHORT stop_type, const SHORT prtlvl )

Preconditioned GMRES method for solving Au=b with safe-guard.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dBSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *x* | Pointer to dvector: the unknowns |
| *pc* | Pointer to the structure of precondition (precond) |
| *tol* | Tolerance for stopping |
| *MaxIt* | Maximal number of iterations |
| *restart* | Restarting steps |
| *stop_type* | Stopping criteria type |
| *prtlvl* | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Chensong Zhang

**Date**

04/05/2013

Definition at line 726 of file spgmres.c.

**9.96.2.3 INT fasp_solver_dcsr_spgmres ( dCSRmat * A, dvector * b, dvector * x, precond * pc, const REAL tol, const INT MaxIt, SHORT restart, const SHORT stop_type, const SHORT prtlvl )**

Preconditioned GMRES method for solving Au=b with safe-guard.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to dCSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *x* | Pointer to dvector: the unknowns |
| *pc* | Pointer to the structure of precondition (precond) |
| *tol* | Tolerance for stopping |
| *MaxIt* | Maximal number of iterations |
| *restart* | Restarting steps |
| *stop_type* | Stopping criteria type |
| *prtlvl* | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Chensong Zhang

**Date**

04/05/2013 Modified by Chunsheng Feng on 07/22/2013: Add adapt memory allocate

Definition at line 46 of file spgmres.c.

**9.96.2.4   INT fasp_solver_dstr_spgmres ( dSTRmat ∗ A, dvector ∗ b, dvector ∗ x, precond ∗ pc, const REAL tol, const INT MaxIt, SHORT restart, const SHORT stop_type, const SHORT prtlvl )**

Preconditioned GMRES method for solving Au=b with safe-guard.

**Parameters**

| A | Pointer to dSTRmat: the coefficient matrix |
|---|---|
| b | Pointer to dvector: the right hand side |
| x | Pointer to dvector: the unknowns |
| pc | Pointer to the structure of precondition (precond) |
| tol | Tolerance for stopping |
| MaxIt | Maximal number of iterations |
| restart | Restarting steps |
| stop_type | Stopping criteria type |
| prtlvl | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Chensong Zhang

**Date**

04/05/2013

Definition at line 1066 of file spgmres.c.

## 9.97   spminres.c File Reference

Krylov subspace methods – Preconditioned minimal residual with safe net.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

**Functions**

- INT fasp_solver_dcsr_spminres (dCSRmat ∗A, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

    *A preconditioned minimal residual (Minres) method for solving Au=b with safe net.*

- INT fasp_solver_bdcsr_spminres (block_dCSRmat ∗A, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

    *A preconditioned minimal residual (Minres) method for solving Au=b with safe net.*

- INT fasp_solver_dstr_spminres (dSTRmat ∗A, dvector ∗b, dvector ∗u, precond ∗pc, const REAL tol, const INT MaxIt, const SHORT stop_type, const SHORT prtlvl)

    *A preconditioned minimal residual (Minres) method for solving Au=b with safe net.*

### 9.97.1 Detailed Description

Krylov subspace methods – Preconditioned minimal residual with safe net.

Abstract algorithm

Krylov method to solve A∗x=b is to generate {x_k} to approximate x, where x_k is the optimal solution in Krylov space

V_k=span{r_0,A∗r_0,A$^{\wedge}$2∗r_0,...,A$^{\wedge}${k-1}∗r_0},

under some inner product.

For the implementation, we generate a series of {p_k} such that V_k=span{p_1,...,p_k}. Details:

Step 0. Given A, b, x_0, M

Step 1. Compute residual r_0 = b-A∗x_0 and convergence check;

Step 2. Initialization z_0 = M$^{\wedge}${-1}∗r_0, p_0=z_0;

Step 3. Main loop ...

FOR k = 0:MaxIt

- get step size alpha = f(r_k,z_k,p_k);

- update solution: x_{k+1} = x_k + alpha∗p_k;

- check whether x is NAN;

- perform stagnation check;

- update residual: r_{k+1} = r_k - alpha∗(A∗p_k);

- if r_{k+1} < r_{best}: save x_{k+1} as x_{best};

- perform residual check;

- obtain p_{k+1} using {p_0, p_1, ... , p_k};

- prepare for next iteration;

- print the result of k-th iteration; END FOR

Convergence check: norm(r)/norm(b) < tol

Stagnation check:

- IF norm(alpha∗p_k)/norm(x_{k+1}) < tol_stag

  1. compute r=b-A∗x_{k+1};
  2. convergence check;
  3. IF ( not converged & restart_number < Max_Stag_Check ) restart;

- END IF

Residual check:

- IF norm(r_{k+1})/norm(b) < tol

  1. compute the real residual r = b-A∗x_{k+1};
  2. convergence check;

      3. IF ( not converged & restart_number $<$ Max_Res_Check ) restart;

- END IF

Safe net check:

- IF r_{k+1} $>$ r_{best}

      1. x_{k+1} = x_{best}

- END IF

**Note**

    Refer to Y. Saad 2003 Iterative methods for sparse linear systems (2nd Edition), SIAM
    See pminres.c for a version without safe net

### 9.97.2 Function Documentation

#### 9.97.2.1 INT fasp_solver_bdcsr_spminres ( block_dCSRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *u,* precond ∗ *pc,* const REAL *tol,* const INT *MaxIt,* const SHORT *stop_type,* const SHORT *prtlvl* )

A preconditioned minimal residual (Minres) method for solving Au=b with safe net.

**Parameters**

| | |
|---:|---|
| *A* | Pointer to block_dCSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns |
| *pc* | Pointer to the structure of precondition (precond) |
| *tol* | Tolerance for stopping |
| *MaxIt* | Maximal number of iterations |
| *stop_type* | Stopping criteria type |
| *prtlvl* | How much information to print out |

**Returns**

    Iteration number if converges; ERROR otherwise.

**Author**

    Chensong Zhang

**Date**

    04/09/2013

Definition at line 544 of file spminres.c.

#### 9.97.2.2 INT fasp_solver_dcsr_spminres ( dCSRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *u,* precond ∗ *pc,* const REAL *tol,* const INT *MaxIt,* const SHORT *stop_type,* const SHORT *prtlvl* )

A preconditioned minimal residual (Minres) method for solving Au=b with safe net.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to dCSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns |
| *pc* | Pointer to the structure of precondition (precond) |
| *tol* | Tolerance for stopping |
| *MaxIt* | Maximal number of iterations |
| *stop_type* | Stopping criteria type |
| *prtlvl* | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Chensong Zhang

**Date**

04/09/2013

Definition at line 95 of file spminres.c.

**9.97.2.3 INT fasp_solver_dstr_spminres ( dSTRmat * A, dvector * b, dvector * u, precond * pc, const REAL *tol*, const INT *MaxIt*, const SHORT *stop_type*, const SHORT *prtlvl* )**

A preconditioned minimal residual (Minres) method for solving Au=b with safe net.

**Parameters**

| | |
|---:|:---|
| *A* | Pointer to dSTRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *u* | Pointer to dvector: the unknowns |
| *MaxIt* | Maximal number of iterations |
| *tol* | Tolerance for stopping |
| *pc* | Pointer to the structure of precondition (precond) |
| *stop_type* | Stopping criteria type |
| *prtlvl* | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Chensong Zhang

**Date**

04/09/2013

Definition at line 993 of file spminres.c.

## 9.98   spvgmres.c File Reference

Krylov subspace methods – Preconditioned variable-restart GMRes with safe net.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
#include "itsolver_util.inl"
```

### Functions

- INT fasp_solver_dcsr_spvgmres (dCSRmat *A, dvector *b, dvector *x, precond *pc, const REAL tol, const INT MaxIt, SHORT restart, const SHORT stop_type, const SHORT prtlvl)

    *Solve "Ax=b" using PGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration.*

- INT fasp_solver_bdcsr_spvgmres (block_dCSRmat *A, dvector *b, dvector *x, precond *pc, const REAL tol, const INT MaxIt, SHORT restart, const SHORT stop_type, const SHORT prtlvl)

    *Preconditioned GMRES method for solving Au=b.*

- INT fasp_solver_dbsr_spvgmres (dBSRmat *A, dvector *b, dvector *x, precond *pc, const REAL tol, const INT MaxIt, SHORT restart, const SHORT stop_type, const SHORT prtlvl)

    *Solve "Ax=b" using PGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration.*

- INT fasp_solver_dstr_spvgmres (dSTRmat *A, dvector *b, dvector *x, precond *pc, const REAL tol, const INT MaxIt, SHORT restart, const SHORT stop_type, const SHORT prtlvl)

    *Solve "Ax=b" using PGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration.*

### 9.98.1   Detailed Description

Krylov subspace methods – Preconditioned variable-restart GMRes with safe net.

**Note**

Refer to A.H. Baker, E.R. Jessup, and Tz.V. Kolev A Simple Strategy for Varying the Restart Parameter in GMR↩ES(m) Journal of Computational and Applied Mathematics, 230 (2009) pp. 751-761. UCRL-JRNL-235266.
See pvgmres.c a version without safe net

### 9.98.2   Function Documentation

#### 9.98.2.1   INT fasp_solver_bdcsr_spvgmres ( block_dCSRmat * A, dvector * b, dvector * x, precond * pc, const REAL tol, const INT MaxIt, SHORT restart, const SHORT stop_type, const SHORT prtlvl )

Preconditioned GMRES method for solving Au=b.

**Parameters**

| | |
|---|---|
| *A* | Pointer to block_dCSRmat: the coefficient matrix |

| b | Pointer to dvector: the right hand side |
| --- | --- |
| x | Pointer to dvector: the unknowns |
| pc | Pointer to the structure of precondition (precond) |
| tol | Tolerance for stopping |
| MaxIt | Maximal number of iterations |
| restart | Restarting steps |
| stop_type | Stopping criteria type |
| prtlvl | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Chensong Zhang

**Date**

04/06/2013

Definition at line 425 of file spvgmres.c.

**9.98.2.2 INT fasp_solver_dbsr_spvgmres ( dBSRmat ∗ A, dvector ∗ b, dvector ∗ x, precond ∗ pc, const REAL tol, const INT MaxIt, SHORT restart, const SHORT stop_type, const SHORT prtlvl )**

Solve "Ax=b" using PGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration.

**Parameters**

| A | Pointer to dBSRmat: the coefficient matrix |
| --- | --- |
| b | Pointer to dvector: the right hand side |
| x | Pointer to dvector: the unknowns |
| pc | Pointer to the structure of precondition (precond) |
| tol | Tolerance for stopping |
| MaxIt | Maximal number of iterations |
| restart | Restarting steps |
| stop_type | Stopping criteria type |
| prtlvl | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Chensong Zhang

**Date**

04/06/2013

Definition at line 803 of file spvgmres.c.

**9.98.2.3** **INT fasp_solver_dcsr_spvgmres (** **dCSRmat** $*$ **$A$,** **dvector** $*$ **$b$,** **dvector** $*$ **$x$,** **precond** $*$ **$pc$,** **const REAL** *tol,* **const INT** *MaxIt,* **SHORT** *restart,* **const SHORT** *stop_type,* **const SHORT** *prtlvl* **)**

Solve "Ax=b" using PGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration.

**Parameters**

| | |
|---|---|
| *A* | Pointer to dCSRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *x* | Pointer to dvector: the unknowns |
| *pc* | Pointer to the structure of precondition (precond) |
| *tol* | Tolerance for stopping |
| *MaxIt* | Maximal number of iterations |
| *restart* | Restarting steps |
| *stop_type* | Stopping criteria type |
| *prtlvl* | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Chensong Zhang

**Date**

04/06/2013 Modified by Chunsheng Feng on 07/22/2013: Add adapt memory allocate

Definition at line 48 of file spvgmres.c.

**9.98.2.4 INT fasp_solver_dstr_spvgmres ( dSTRmat ∗ *A,* dvector ∗ *b,* dvector ∗ *x,* precond ∗ *pc,* const REAL *tol,* const INT *MaxIt,* SHORT *restart,* const SHORT *stop_type,* const SHORT *prtlvl* )**

Solve "Ax=b" using PGMRES(right preconditioned) iterative method in which the restart parameter can be adaptively modified during the iteration.

**Parameters**

| | |
|---|---|
| *A* | Pointer to dSTRmat: the coefficient matrix |
| *b* | Pointer to dvector: the right hand side |
| *x* | Pointer to dvector: the unknowns |
| *pc* | Pointer to the structure of precondition (precond) |
| *tol* | Tolerance for stopping |
| *MaxIt* | Maximal number of iterations |
| *restart* | Restarting steps |
| *stop_type* | Stopping criteria type |
| *prtlvl* | How much information to print out |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Chensong Zhang

**Date**

04/06/2013

Definition at line 1181 of file spvgmres.c.

## 9.99 threads.c File Reference

Get and set number of threads and assign work load for each thread.

```
#include <stdio.h>
#include <stdlib.h>
#include "fasp.h"
```

**Functions**

- void FASP_GET_START_END (INT procid, INT nprocs, INT n, INT ∗start, INT ∗end)

  *Assign Load to each thread.*
- void fasp_set_GS_threads (INT mythreads, INT its)

  *Set threads for CPR. Please add it at the begin of Krylov OpenMP method function and after iter++.*

**Variables**

- INT THDs_AMG_GS =0
- INT THDs_CPR_lGS =0
- INT THDs_CPR_gGS =0

### 9.99.1 Detailed Description

Get and set number of threads and assign work load for each thread.

### 9.99.2 Function Documentation

#### 9.99.2.1 void FASP_GET_START_END ( INT *procid,* INT *nprocs,* INT *n,* INT ∗ *start,* INT ∗ *end* )

Assign Load to each thread.

**Parameters**

| procid | Index of thread |
|---|---|
| nprocs | Number of threads |
| n | Total workload |
| start | Pointer to the begin of each thread in total workload |
| end | Pointer to the end of each thread in total workload |

**Author**

Chunsheng Feng, Xiaoqiang Yue and Zheng Li

**Date**

June/25/2012

Definition at line 83 of file threads.c.

**9.99.2.2    void fasp_set_GS_threads ( INT** *threads,* **INT** *its* **)**

Set threads for CPR. Please add it at the begin of Krylov OpenMP method function and after iter++.

**Parameters**

| | |
|---:|---|
| *threads* | Total threads of solver |
| *its* | Current its of the Krylov methods |

**Author**

> Feng Chunsheng, Yue Xiaoqiang

**Date**

> 03/20/2011

TODO: Why put it here??? –Chensong

Definition at line 125 of file threads.c.

### 9.99.3 Variable Documentation

#### 9.99.3.1 INT THDs_AMG_GS =0

AMG GS smoothing threads

Definition at line 107 of file threads.c.

#### 9.99.3.2 INT THDs_CPR_gGS =0

global matrix GS smoothing threads

Definition at line 109 of file threads.c.

#### 9.99.3.3 INT THDs_CPR_lGS =0

reservoir GS smoothing threads

Definition at line 108 of file threads.c.

## 9.100 timing.c File Reference

Timing subroutines.

```
#include <time.h>
#include "fasp.h"
```

**Functions**

- void fasp_gettime (REAL ∗time)

  *Get system time.*

**9.100.1 Detailed Description**

Timing subroutines.

**9.100.2 Function Documentation**

**9.100.2.1 fasp_gettime ( REAL ∗ *time* )**

Get system time.

**Author**

Chunsheng Feng, Zheng LI

**Date**

11/10/2012

Modified by Chensong Zhang on 09/22/2014: Use CLOCKS_PER_SEC for cross-platform

Definition at line 28 of file timing.c.

# 9.101 vec.c File Reference

Simple operations for vectors.

```
#include <math.h>
#include "fasp.h"
#include "fasp_functs.h"
```

**Functions**

- INT fasp_dvec_isnan (dvector ∗u)

    *Check a dvector whether there is NAN.*
- dvector fasp_dvec_create (const INT m)

    *Create dvector data space of REAL type.*
- ivector fasp_ivec_create (const INT m)

    *Create vector data space of INT type.*
- void fasp_dvec_alloc (const INT m, dvector ∗u)

    *Create dvector data space of REAL type.*
- void fasp_ivec_alloc (const INT m, ivector ∗u)

    *Create vector data space of INT type.*
- void fasp_dvec_free (dvector ∗u)

    *Free vector data space of REAL type.*
- void fasp_ivec_free (ivector ∗u)

    *Free vector data space of INT type.*
- void fasp_dvec_null (dvector ∗x)

    *Initialize dvector.*

- void fasp_dvec_rand (const INT n, dvector ∗x)

  *Generate random REAL vector in the range from 0 to 1.*

- void fasp_dvec_set (INT n, dvector ∗x, REAL val)

  *Initialize dvector x[i]=val for i=0:n-1.*

- void fasp_ivec_set (const INT m, ivector ∗u)

  *Set ivector value to be m.*

- void fasp_dvec_cp (dvector ∗x, dvector ∗y)

  *Copy dvector x to dvector y.*

- REAL fasp_dvec_maxdiff (dvector ∗x, dvector ∗y)

  *Maximal difference of two dvector x and y.*

- void fasp_dvec_symdiagscale (dvector ∗b, dvector ∗diag)

  *Symmetric diagonal scaling $D^{\wedge}\{-1/2\}b$.*

### 9.101.1 Detailed Description

Simple operations for vectors.

**Note**

Every structures should be initialized before usage.

### 9.101.2 Function Documentation

#### 9.101.2.1 void fasp_dvec_alloc ( const INT *m,* dvector ∗ *u* )

Create dvector data space of REAL type.

**Parameters**

| | |
|---|---|
| *m* | Number of rows |
| *u* | Pointer to dvector (OUTPUT) |

**Author**

Chensong Zhang

**Date**

2010/04/06

Definition at line 99 of file vec.c.

#### 9.101.2.2 void fasp_dvec_cp ( dvector ∗ *x,* dvector ∗ *y* )

Copy dvector x to dvector y.

**Parameters**

| | |
|---|---|
| *x* | Pointer to dvector |
| *y* | Pointer to dvector (MODIFIED) |

**Author**

Chensong Zhang

**Date**

11/16/2009

Definition at line 345 of file vec.c.

**9.101.2.3  dvector fasp_dvec_create ( const INT *m* )**

Create dvector data space of REAL type.

**Parameters**

| | |
|---|---|
| *m* | Number of rows |

**Returns**

u The new dvector

**Author**

Chensong Zhang

**Date**

2010/04/06

Definition at line 56 of file vec.c.

**9.101.2.4  void fasp_dvec_free ( dvector ∗ *u* )**

Free vector data space of REAL type.

**Parameters**

| | |
|---|---|
| *u* | Pointer to dvector which needs to be deallocated |

**Author**

Chensong Zhang

**Date**

2010/04/03

Definition at line 139 of file vec.c.

**9.101.2.5** **INT** fasp_dvec_isnan ( **dvector** ∗ *u* )

Check a dvector whether there is NAN.

**Parameters**

| | |
|---|---|
| *u* | Pointer to dvector |

**Returns**

Return TRUE if there is NAN

**Author**

Chensong Zhang

**Date**

2013/03/31

Definition at line 33 of file vec.c.

### 9.101.2.6  REAL fasp_dvec_maxdiff ( dvector ∗ *x,* dvector ∗ *y* )

Maximal difference of two dvector x and y.

**Parameters**

| | |
|---|---|
| *x* | Pointer to dvector |
| *y* | Pointer to dvector |

**Returns**

Maximal norm of x-y

**Author**

Chensong Zhang

**Date**

11/16/2009

Modified by chunsheng Feng, Zheng Li

**Date**

06/30/2012

Definition at line 368 of file vec.c.

### 9.101.2.7  void fasp_dvec_null ( dvector ∗ *x* )

Initialize dvector.

**Parameters**

| | |
|---|---|
| *x* | Pointer to dvector which needs to be initialized |

**Author**

Chensong Zhang

**Date**

2010/04/03

Definition at line 177 of file vec.c.

**9.101.2.8   void fasp_dvec_rand ( const INT *n,  dvector * *x* )**

Generate random REAL vector in the range from 0 to 1.

**Parameters**

| | |
|---|---|
| *n* | Size of the vector |
| *x* | Pointer to dvector |

**Note**

Sample usage:

dvector xapp;

fasp_dvec_create(100,&xapp);

fasp_dvec_rand(100,&xapp);

fasp_dvec_print(100,&xapp);

**Author**

Chensong Zhang

**Date**

11/16/2009

Definition at line 203 of file vec.c.

**9.101.2.9   void fasp_dvec_set ( INT *n,  dvector * *x*,  REAL *val* )**

Initialize dvector x[i]=val for i=0:n-1.

**Parameters**

| | | |
|---:|---|---|
| *n* | Number of variables | |
| *x* | Pointer to dvector | |
| *val* | Initial value for the vector | |

**Author**

Chensong Zhang

**Date**

11/16/2009

Modified by Chunsheng Feng, Xiaoqiang Yue on 05/23/2012

Definition at line 235 of file vec.c.

**9.101.2.10  void fasp_dvec_symdiagscale ( dvector ∗ *b,* dvector ∗ *diag* )**

Symmetric diagonal scaling D$^\wedge$\{-1/2\}b.

**Parameters**

| | |
|---:|---|
| *b* | Pointer to dvector |
| *diag* | Pointer to dvector: the diagonal entries |

**Author**

Xiaozhe Hu

**Date**

01/31/2011

Definition at line 421 of file vec.c.

**9.101.2.11  void fasp_ivec_alloc ( const INT *m,* ivector ∗ *u* )**

Create vector data space of INT type.

**Parameters**

| | |
|---:|---|
| *m* | Number of rows |
| *u* | Pointer to ivector (OUTPUT) |

**Author**

Chensong Zhang

**Date**

2010/04/06

Definition at line 119 of file vec.c.

**9.101.2.12** **ivector fasp_ivec_create ( const INT** *m* **)**

Create vector data space of INT type.

**Parameters**

| | | |
|---|---|---|
| *m* | Number of rows |

**Returns**

u The new ivector

**Author**

Chensong Zhang

**Date**

2010/04/06

Definition at line 78 of file vec.c.

**9.101.2.13   void fasp_ivec_free ( ivector ∗ *u* )**

Free vector data space of INT type.

**Parameters**

| | |
|---|---|
| *u* | Pointer to ivector which needs to be deallocated |

**Author**

Chensong Zhang

**Date**

2010/04/03

**Note**

This function is same as fasp_dvec_free except input type.

Definition at line 159 of file vec.c.

**9.101.2.14   void fasp_ivec_set ( const INT *m,* ivector ∗ *u* )**

Set ivector value to be m.

**Parameters**

| | |
|---|---|
| *m* | Integer value of ivector |
| *u* | Pointer to ivector (MODIFIED) |

**Author**

Chensong Zhang

**Date**

04/03/2010

Modified by Chunsheng Feng, Xiaoqiang Yue

**Date**

05/23/2012

Definition at line 304 of file vec.c.

## 9.102 wrapper.c File Reference

Wrappers for accessing functions by advanced users.

```
#include "fasp.h"
#include "fasp_block.h"
#include "fasp_functs.h"
```

**Functions**

- void fasp_fwrapper_amg_ (INT ∗n, INT ∗nnz, INT ∗ia, INT ∗ja, REAL ∗a, REAL ∗b, REAL ∗u, REAL ∗tol, INT ∗maxit, INT ∗ptrlvl)

    *Solve Ax=b by Ruge and Stuben's classic AMG.*

- void fasp_fwrapper_krylov_amg_ (INT ∗n, INT ∗nnz, INT ∗ia, INT ∗ja, REAL ∗a, REAL ∗b, REAL ∗u, REAL ∗tol, INT ∗maxit, INT ∗ptrlvl)

    *Solve Ax=b by Krylov method preconditioned by classic AMG.*

- INT fasp_wrapper_dbsr_krylov_amg (INT n, INT nnz, INT nb, INT ∗ia, INT ∗ja, REAL ∗a, REAL ∗b, REAL ∗u, REAL tol, INT maxit, INT ptrlvl)

    *Solve Ax=b by Krylov method preconditioned by AMG (dcsr - > dbsr)*

- INT fasp_wrapper_dcoo_dbsr_krylov_amg (INT n, INT nnz, INT nb, INT ∗ia, INT ∗ja, REAL ∗a, REAL ∗b, REAL ∗u, REAL tol, INT maxit, INT ptrlvl)

    *Solve Ax=b by Krylov method preconditioned by AMG (dcoo - > dbsr)*

### 9.102.1 Detailed Description

Wrappers for accessing functions by advanced users.

TODO: Input variables should not need fasp.h!!! –Chensong

### 9.102.2 Function Documentation

#### 9.102.2.1 void fasp_fwrapper_amg_ ( INT ∗ *n,* INT ∗ *nnz,* INT ∗ *ia,* INT ∗ *ja,* REAL ∗ *a,* REAL ∗ *b,* REAL ∗ *u,* REAL ∗ *tol,* INT ∗ *maxit,* INT ∗ *ptrlvl* )

Solve Ax=b by Ruge and Stuben's classic AMG.

**Parameters**

|       |                                    |
| ----: | :--------------------------------- |
| *n*     | Number of cols of A                |
| *nnz*   | Number of nonzeros of A            |
| *ia*    | IA of A in CSR format              |
| *ja*    | JA of A in CSR format              |
| *a*     | VAL of A in CSR format             |
| *b*     | RHS vector                         |
| *u*     | Solution vector                    |
| *tol*   | Tolerance for iterative solvers    |
| *maxit* | Max number of iterations           |
| *ptrlvl*| Print level for iterative solvers  |

**Author**

> Chensong Zhang

**Date**

> 09/16/2010

Definition at line 37 of file wrapper.c.

**9.102.2.2   void fasp_fwrapper_krylov_amg_ ( INT** $*$ ***n,* INT** $*$ ***nnz,* INT** $*$ ***ia,* INT** $*$ ***ja,* REAL** $*$ ***a,* REAL** $*$ ***b,* REAL** $*$ ***u,* REAL** $*$ ***tol,* INT** $*$ ***maxit,* INT** $*$ ***ptrlvl* )**

Solve Ax=b by Krylov method preconditioned by classic AMG.

**Parameters**

|       |                                    |
| ----: | :--------------------------------- |
| *n*     | Number of cols of A                |
| *nnz*   | Number of nonzeros of A            |
| *ia*    | IA of A in CSR format              |
| *ja*    | JA of A in CSR format              |
| *a*     | VAL of A in CSR format             |
| *b*     | RHS vector                         |
| *u*     | Solution vector                    |
| *tol*   | Tolerance for iterative solvers    |
| *maxit* | Max number of iterations           |
| *ptrlvl*| Print level for iterative solvers  |

**Author**

> Chensong Zhang

**Date**

> 09/16/2010

Definition at line 87 of file wrapper.c.

**9.102.2.3   INT fasp_wrapper_dbsr_krylov_amg ( INT** *n,* **INT** *nnz,* **INT** *nb,* **INT** $*$ *ia,* **INT** $*$ *ja,* **REAL** $*$ *a,* **REAL** $*$ *b,* **REAL** $*$ *u,* **REAL** *tol,* **INT** *maxit,* **INT** *ptrlvl* )**

Solve Ax=b by Krylov method preconditioned by AMG (dcsr - $>$ dbsr)

**Parameters**

| | |
|---:|---|
| *n* | Number of cols of A |
| *nnz* | Number of nonzeros of A |
| *nb* | Size of each small block |
| *ia* | IA of A in CSR format |
| *ja* | JA of A in CSR format |
| *a* | VAL of A in CSR format |
| *b* | RHS vector |
| *u* | Solution vector |
| *tol* | Tolerance for iterative solvers |
| *maxit* | Max number of iterations |
| *ptrlvl* | Print level for iterative solvers |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Xiaozhe Hu

**Date**

03/05/2013

Definition at line 146 of file wrapper.c.

**9.102.2.4  INT fasp_wrapper_dcoo_dbsr_krylov_amg ( INT *n,* INT *nnz,* INT *nb,* INT * *ia,* INT * *ja,* REAL * *a,* REAL * *b,* REAL * *u,* REAL *tol,* INT *maxit,* INT *ptrlvl* )**

Solve Ax=b by Krylov method preconditioned by AMG (dcoo - > dbsr)

**Parameters**

| | |
|---:|---|
| *n* | Number of cols of A |
| *nnz* | Number of nonzeros of A |
| *nb* | Size of each small block |
| *ia* | IA of A in COO format |
| *ja* | JA of A in COO format |
| *a* | VAL of A in COO format |
| *b* | RHS vector |
| *u* | Solution vector |
| *tol* | Tolerance for iterative solvers |
| *maxit* | Max number of iterations |
| *ptrlvl* | Print level for iterative solvers |

**Returns**

Iteration number if converges; ERROR otherwise.

**Author**

Xiaozhe Hu

**Date**

03/06/2013

Definition at line 232 of file wrapper.c.

# Index