

PROJECT LIST

SEBASTIAN FAUST - COMPUTER SCIENCE STUDENT

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RESTful Party Planer — NodeJs REST Web Service 🔒

github.com/Fasust/WBA2SS18FaustTissenSchoemaker | Build for the Module "Web Based Applications 2"

Won third best project of the Semester in November 2018. A RESTful Webservice that aims to ease the planning of events, with a special focus on optimizing and distributing the shopping before the event.

[NodeJs](#), [JavaScript](#), [Faye](#), [RESTful API](#), [Pub-Sub](#)

German Valentine — Unity Game

github.com/Fasust/GermanValentine | Build for the Module "Digital Design"

My first Unity Game. The aim of this project was to introduce my Norwaigen peers to my favorite German tradition, the "Liebesmaien" tradition.

[Unity](#), [C#](#), [Android](#)

Distributed Weatherstation — IOT Distributed System

Build for the Module "Operating Systems and Distributed Systems"

A distributed System of Raspberry Pis, which exchanges and collects sensory data like temperature and humidity to calculate averages and value spikes around our campus.

[C](#), [Unix Server](#), [IOT](#), [Raspberry PI](#)

FroYou — Android App 🔒

github.com/Fasust/FrozenJoghurtBuilder | Build for the Module "Mobile Computing"

Won best Project of the semesters in 2018. Cooperation with a local yogurt store in Gummersbach. We developed an easier way for customers to create and order Frozen Yogurt.

[Java](#), [Android](#), [Firebase](#), [Pub-Sub](#), [MVC](#)

Caraoke — Web App Prototype

github.com/Fasust/Caraoke | Build during a hackathon at my university

The Hackathon was in Cooperation with Tesla. My team and I designed a prototype for a karaoke machine running on the screen of the Tesla Model S.

[HTML](#), [CSS](#), [JavaScript](#)

Frozen Toast — Nativ Java Game

github.com/Fasust/FrozenToast | Build in my freetime

My very first Java project. A little game with a homemade engine, homemade graphics and homemade sound effects.

[Java](#)