



Release Notes Sprint 0

RESIT
GROUP 2 S6-RB03

1. Sprint goals

Our goals for sprint 0 were to first get a clear view of the current situation in dinner in motion, after that we planned on coming up with a solution that tackles one of the problems we addressed. Finally, we would start with the set-up of the project as well as making a start on the documentation.

2. Sprint achievements

After having analyzed the current situation and having ideated about possible solution for a certain problem, we realized that we should divide the big picture into small sufficient projects for each group. We ended up with the reservation part.

From here we started with setting up a scrum board, so that we can work in a structured manner. Now we begun expanding the project plan, which in the end has reached a decent level. Furthermore, we also already ideated about the user stories. We have thought of the existing features we think need to remain, as well as new ideas for expansion. We prioritized these user stories; however, we have not discussed them yet with the client.

3. Project management tooling

For the management of the project, we made use of the software: "Trello".

You can find our board using the link underneath.

<https://trello.com/b/Uu6rtvxL/s-rb03-dinner-in-motion>

4. Documentation

Our documentation can be found in our [GitHub repo](#) in the folder "documentation".

5. Repository

Our repository can be found using the link underneath.

<https://github.com/RealSnowKid/ResIT>

6. Presentation

Our presentation for the sprint delivery can be found [here](#)

7. Retrospective + planning next sprint

Both the retrospective and the planning for the next sprint can be found in canvas after the sprint review.