

# Mini Project

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# Automatic Subtitle generation

# Why this topic ?

- Past decade has witnessed huge surge in audio and visual data
- Hearing impaired people missing out the important leisure activities.
- Utilised by farmers for listening the news.
- Regional language - speaking people.
- Utilising available technologies/utilities and making them available to people in need.

# Previous Work

- Audio is extracted from a video sample.
- Audio is further clipped into various segments for effective subtitle generation
- Subtitles (timed-texts) are generated for audio clips using AutoSub.
- Autosub is a utility for automatic speech recognition and subtitle generation.
- It takes a video or an audio file as input, performs voice activity detection to find speech regions, makes parallel requests to [Google Web Speech API](#) to generate transcriptions for those regions.

# Languages

Following languages can be converted from speech to text using the Autosub API.

NOTE: The languages can not be translated from one to other. Only the source language can be converted to text in the script of the same language.

```
C:\Users\Akki\Anaconda2\Scripts>python autosub_app.py --list-languages
```

```
List of all languages:
```

af	Afrikaans	lt	Lithuanian
ar	Arabic	lv	Latvian
az	Azerbaijani	mg	Malagasy
be	Belarusian	mi	Maori
bg	Bulgarian	mk	Macedonian
bn	Bengali	ml	Malayalam
bs	Bosnian	mn	Mongolian
ca	Catalan	mr	Marathi
ceb	Cebuano	ms	Malay
cs	Czech	mt	Maltese
cy	Welsh	my	Myanmar (Burmese)
da	Danish	ne	Nepali
de	German	nl	Dutch
el	Greek	no	Norwegian
en	English	ny	Chichewa
eo	Esperanto	pa	Punjabi
es	Spanish	pl	Polish
et	Estonian	pt	Portuguese
eu	Basque	ro	Romanian
fa	Persian	ru	Russian
fi	Finnish	si	Sinhala
fr	French	sk	Slovak
ga	Irish	sl	Slovenian
gl	Galician	so	Somali
gu	Gujarati	sq	Albanian
ha	Hausa	sr	Serbian
hi	Hindi	st	Sesotho
hmn	Hmong	su	Sudanese
hr	Croatian	sv	Swedish
ht	Haitian Creole	sw	Swahili
hu	Hungarian	ta	Tamil
hy	Armenian	te	Telugu
id	Indonesian	tg	Tajik
ig	Igbo	th	Thai
is	Icelandic	tl	Filipino
it	Italian	tr	Turkish
iw	Hebrew	uk	Ukrainian
ja	Japanese	ur	Urdu
jw	Javanese	uz	Uzbek
ka	Georgian	vi	Vietnamese
kk	Kazakh	yi	Yiddish
km	Khmer	yo	Yoruba
kn	Kannada	zh-CN	Chinese (Simplified)
ko	Korean	zh-TW	Chinese (Traditional)
la	Latin	zu	Zulu
lo	Lao		

# Visualising audio using python

```
import matplotlib.pyplot as plt
import numpy as np
import wave
import sys

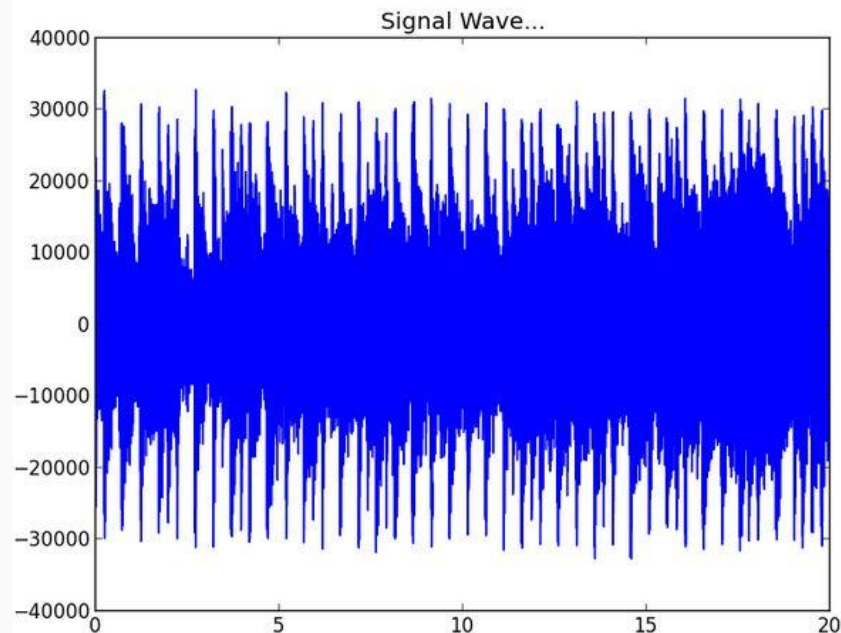
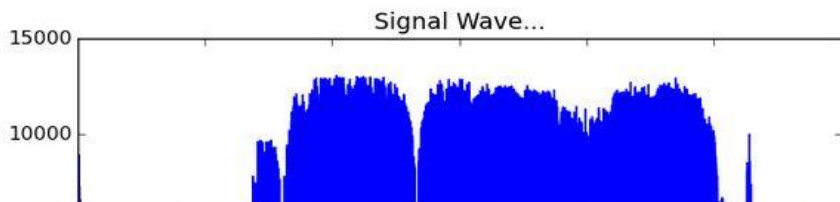
spf = wave.open('wavfile.wav', 'r')

#Extract Raw Audio from Wav File
signal = spf.readframes(-1)
signal = np.fromstring(signal, 'Int16')

#If Stereo
if spf.getnchannels() == 2:
    print 'Just mono files'
    sys.exit(0)

plt.figure(1)
plt.title('Signal Wave...')
plt.plot(signal)
plt.show()
```

you will have something like:



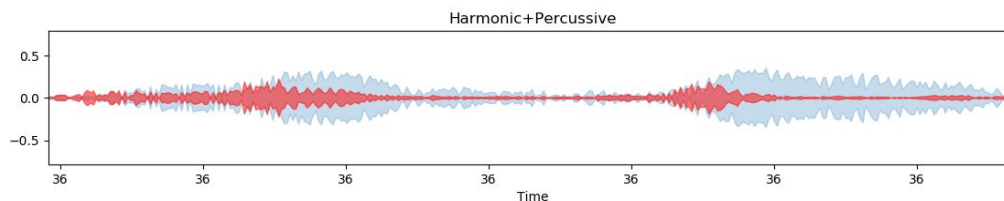
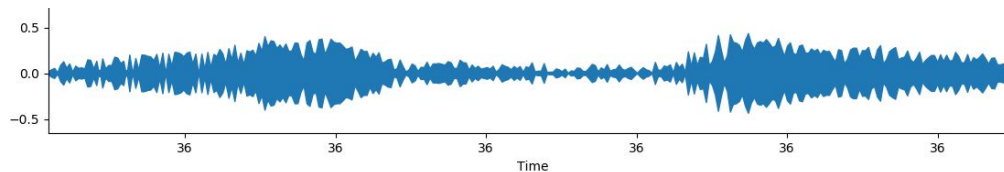
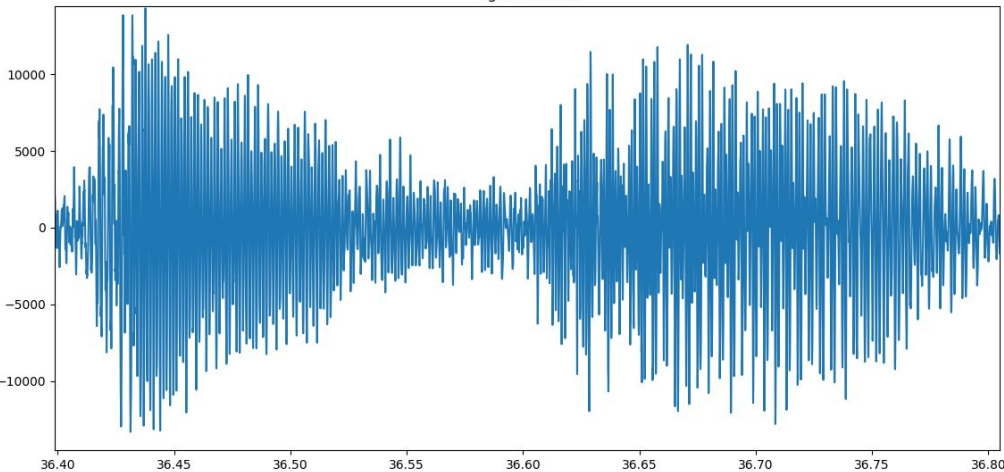
# Output comparison at different bitrates

Output for one file "BrokenEnglish.mp4" was compared at varying bitrates.

It was observed that the o/p at faster bitrate(705 kbps) was inaccurate as compared to that with the slower one(192 kbps).

Following are the signal and output at 705 kbps and 192 kbps, respectively:



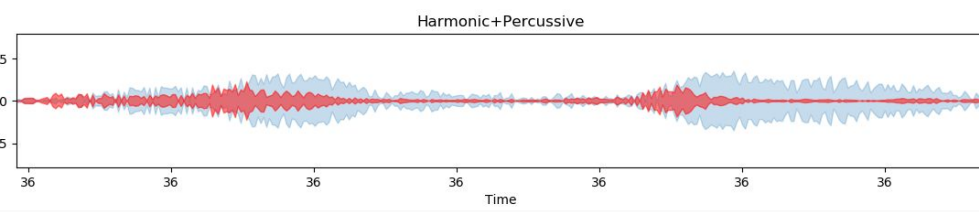
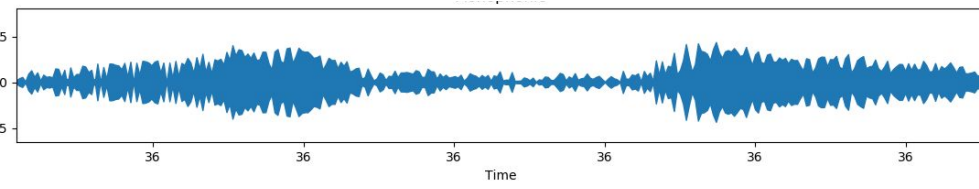
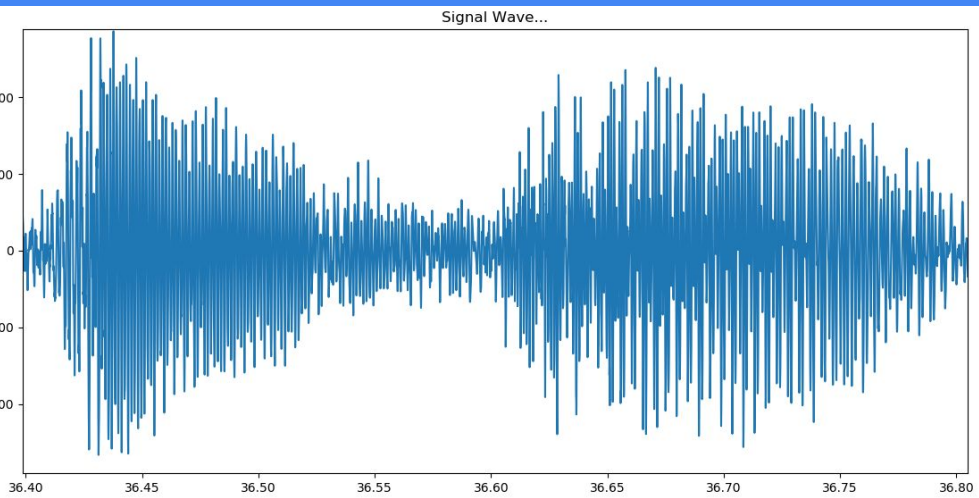


Debug Help

```

13 4
14 00:00:18,176 --> 00:00:19,968
15 I am very delight
16
17 5
18 00:00:20,224 --> 00:00:26,368
19 Student in front of all of you all today because today is the great offer
20
21 6
22 00:00:27,392 --> 00:00:28,672
23 Idea
24
25 7
26 00:00:28,928 --> 00:00:31,488
27 And it is my great pleasure
28
29 8
30 00:00:31,744 --> 00:00:35,584
31 Today one of you all Esteem talkers today
32
33 9
34 00:00:36,096 --> 00:00:38,144
35 Speakers today
36
37 10
38 00:00:41,984 --> 00:00:46,080
39 If you think and someone doesn't show coming that in Hindi
40
41 11
42 00:00:47,104 --> 00:00:50,688
43 That is exactly how I used to speak 12 years ago
44
45 12
46 00:00:51,200 --> 00:00:52,480
47 When I was 93
48
49 13
50 00:00:54,016 --> 00:01:00,160
51 Translate smoking in speaking language
52
53 14
54 00:01:03,232 --> 00:01:04,256
55 Actually
56

```



```

Debug Help
13 4
14 00:00:18,176 --> 00:00:19,968
15 I am Buried Alive
16
17 5
18 00:00:20,224 --> 00:00:26,368
19 Student in front of all of you all today because today is the great offer
20
21 6
22 00:00:27,392 --> 00:00:31,488
23 Ideas and it is my great pleasure
24
25 7
26 00:00:31,744 --> 00:00:35,584
27 Today one of you Rs 300 crores today
28
29 8
30 00:00:36,096 --> 00:00:38,144
31 Speakers
32
33 9
34 00:00:41,984 --> 00:00:46,080
35 If you think in someone doesn't show coming that isn't
36
37 10
38 00:00:47,104 --> 00:00:50,944
39 That is exactly how I used to speak 12 years ago
40
41 11
42 00:00:51,200 --> 00:00:52,480
43 When I was 13
44
45 12
46 00:01:03,232 --> 00:01:04,256
47 Actually
48
49 13
50 00:01:04,768 --> 00:01:05,280
51 No
52
53 14
54 00:01:06,304 --> 00:01:10,144
55 11 March
56

```

# Further implementation

- The future objective was to embed this subtitle generation inside a video player which was successful . (Python-VLC media player)
- Further implementation included emotion annotation of the obtained subtitles and labelling them into pre-defined set of emotions.
- For now, instead of implementing on generated subtitles, we did it on web-scraped movie subtitles as they were easily tested with original results.

# Approach used in brief -

## Subtitle generation and a video player -

- Developed a video player(works as a GUI) using python-vlc module and python-gi module.
- Generated subtitles from autosub utility of python which uses Google API for speech recognition and returns timed-texts.
- The video player is embedded with play/pause, stop functionalities and Hindi & English Subtitle generating buttons.

# Resources used

Dependencies for subtitle generation and the video player are -

- Google API Client and a paid API key for translation into different languages
- Autosub utility
- VLC Media Player and Python-vlc module
- Python-gi repository for GUI building of video player
- Ubuntu-based Linux Systems

# Paper used as resource

- Whose line is it anyway? “Automatic Multilingual Emotion Annotation of Movie Dialogue by Wojciech Stokowiec
- RankLyrics by Shuo Zhang: A Ranking-based System for generating Song Lyrics
- Subtitling and dubbing songs in musical films - Martha Garcia (Spanish paper) discussing about constraints varying in different regions.
- Options and Choices in Musical Film Lyrics Translation - Masaryk University (Post - Diploma Thesis)

# Approach used in brief -

## Emotion Annotation for generated movie subtitle -

- BabelNet API was used for semantic tree generation for 8 emotional states like (love, hate, anger, sad etc.)
- Semantic tree is similar to decision tree and hence we obtained 8 different trees.
- Subtitles transformed to vector representations.
- Trees constructed for group of 10 sentences acc. to closest distance of vector to the 8 semantic tree root node obtained.

# Resources used

Dependencies used for emotion annotation of movie subtitles -

- Pre-trained word vector Google model.
- BabelNet API
- BabelNet Semantic Tree stored as a pickle (python object)
- Gensim
- Closest distance calculation of word vectors to root nodes of semantic trees
- Plotting and comparison tables for testing the precision of the proposed model.





Fig. 3 Screenshot of the Hindi Subtitles on Media Player

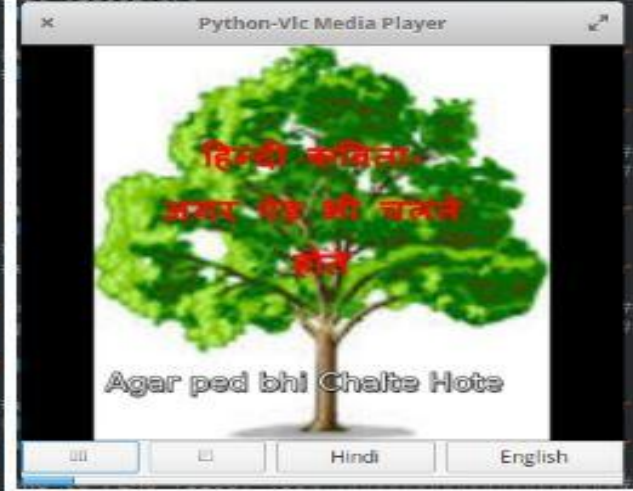


Fig. 4 Screenshot of the English Subtitles on Media Player

4	
5	2
6	00:00:02,048 --> 00:00:04,608
7	हमारी आज की हिंदी कविता का शीर्षक है
8	
9	3
10	00:00:04,864 --> 00:00:07,424
11	अगर पेड़ भी चलते होते
12	
13	4
14	00:00:08,192 --> 00:00:10,752
15	चलो फिर कहते हैं यह कविता
16	
17	5
18	00:00:11,520 --> 00:00:17,664
19	अगर पेड़ भी चलते होते कितने मजे हमारे होते

Visuals-

# Visuals -

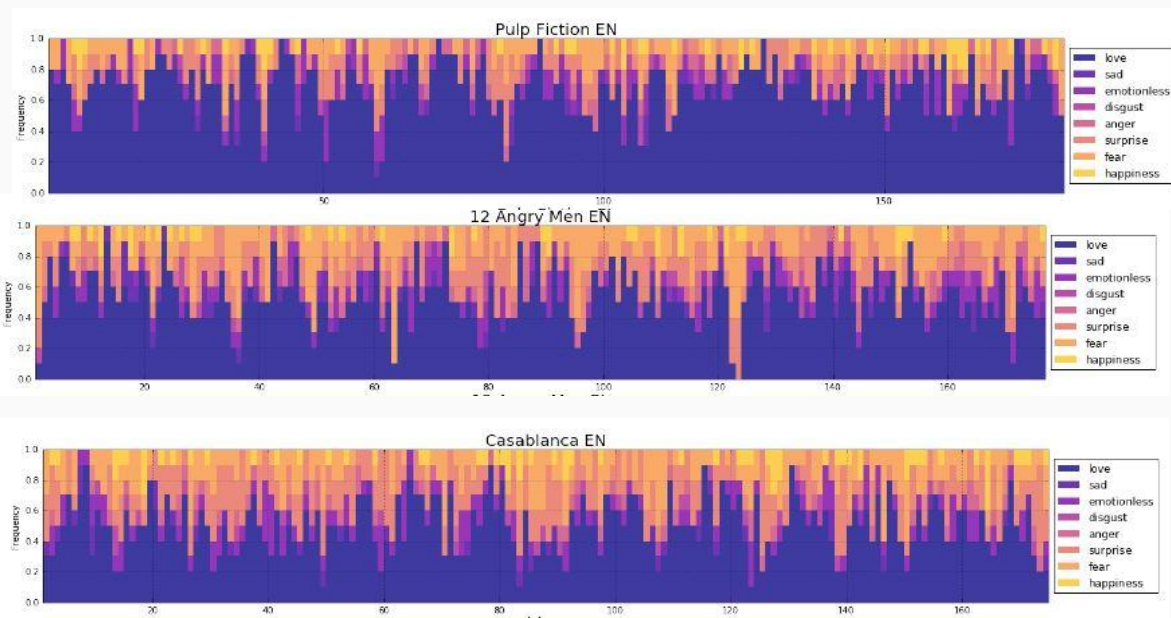


Table 1: Comparison of emotions

	Casablanca		Pulp Fiction	
	EN	PL	EN	PL
<i>love</i>	851	116	1210	112
<i>sad</i>	42	113	33	78
<i>emotionless</i>	133	694	121	722
<i>disgust</i>	33	302	17	407
<i>anger</i>	56	94	61	58
<i>surprise</i>	320	94	157	234
<i>fear</i>	241	128	168	123
<i>happiness</i>	68	87	50	83
<b>sum</b>	<b>1744</b>	<b>1744</b>	<b>1817</b>	<b>1817</b>

# Problems faced -

While implementation of the project, we faced numerous problems such as -

- Maintaining high accuracy of generated subtitles.(less for languages other than english, hindi).
- Encoding issues for hindi subtitles in the video player.
- Parsing of one file arguments to other.
- Training word-vector model required high maintenance.
- Safety of storage of obtained semantic trees.
- Validating results for generated subtitles emotion annotation.

# Future Objective

- Generation in real-time.
- Menu-driven package.
- Further improvement of transcription of dialogues, sound effects and other material audio information.

Thanks!

