C Language Reference Manual

- Introduction
- II. Lexical Conventions
 - A. Tokens
 - B. Comments
 - C. Identifiers
 - D. Keywords
 - E. Constants
 - F. Integer Constants
 - G. Character Constants
 - H. Floating Constants
 - I. Enum Constants
 - J. String Literals
- III. Syntax Notation
 - A. Meaning of identifiers
 - B. Storage Class
 - C. Basic Types
 - D. Derived Types
 - E. Type Qualifiers
 - F. Objects and Lvalues
 - G. Conversions
 - H. Integral Promotion
 - I. Integral Conversion
 - J. Integer and Floating
 - K. Floating Types
 - L. Arithmetic Conversions
 - M. Pointers and Integers
 - N. Void
 - O. Pointers to Void
- IV. Expressions
 - A. Pointer Generation
 - B. Primary Expressions
 - C. Postfix Expressions
 - 1. Array Referencs
 - 2. Function Calls
 - 3. Structure References
 - 4. Postfix Incrementation
 - D. Unary Operators
 - 1. Prefix Incrementation Operators
 - 2. Address Operator
 - 3. Indirection Operator
 - 4. Unary Plus Operator
 - 5. Unary Minus Operator
 - 6. One's Complement Operator
 - E. Logical Negation Operator
 - F. Sizeof Operator
 - G. Casts
 - H. Multiplicative Operators
 - I. Additive Operators
 - J. Shift Operators
 - K. Relational Operators

- L. Equity Operators
- M. Bitwise AND Operator
- N. Bitwise Exclusive OR Operator
- O. Bitwise Inclusive OR Operator
- P. Logical AND Operator
- Q. Logical OR Operator
- R. Conditional Operator
- S. Assignment Expressions
- T. Comma Operator
- U. Constant Expressions
- V. Declarations
 - A. Storage Clas Specifiers
 - B. Type Specifiers
 - C. Structure and Union Declarations
 - D. Enumerations
 - E. Declarators
 - F. Meaning of Declarations
 - G. Pointer Declarators
 - H. Array Declarators
 - I. Function Declarators
 - J. Initialization
 - K. Type Names
 - L. Typedef
 - M. Type Equivalence
 - N. Statements
 - O. Labeled Statements
 - P. Expression Statement
 - Q. Compound Statement
 - R. Selection Statements
 - S. Iteration Statements
 - T. Jump Statements
- VI. External Declarations
 - A. Function Definitions
 - B. External Declarations
 - C. Scope and Linkage
 - 1. Lexical Scope
 - 2. Linkage
- VII. Preprocessing
 - A. Trigraph Sequences
 - B. Line Splicing
 - C. Macro Definition and Expansion
 - D. File Inclusion
 - E. Conditional Compilation
 - F. Line Control;
 - G. Error Generation
 - H. Pragmas
 - I. Null Directive
 - J. Predefined Names

VIII.Grammar

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Stripped Language: AWK and LUA
Support Data Types: Double, Int, String, Set
       Strongly Typed
       Types inferred: 0.0, 0, "", []
       Automatic Coercion: int -> double
Operators: + - * / == = && || []
       string + string; string + int/double/set
         highest precedence; returns string
       set + set: concat sets
       double + double: add
       int + int: add
       set[#] for access
Identifiers: name that is not reserved
Control Flow
if(expr){/*expr} = 1 true, expr = 0*/
}else if(expr){
}else{
while(expr){
Expressions: id = expression;
print ""
General Structure
open "" /*Optionally opens file*/
{/*Begin*/}
[/*Pattern*/]{/*Action*/}
       [/*Subpattern*/]{/*Subaction*/}
[/*Pattern*/]{/*Action*/}
       [/*Subpattern*/]{/*Subaction*/}
{/*End*/}
Begin scope continues for entire pattern
Pattern scope continues for rest of program
End scope begins at start of end block and
ends at closing parentheses
Functions: think of a named pattern
name [/*params*/]{
       return 0; //default return type
Defined in Begin and End Blocks
Patterns
["regex"]
["css selectors"]
Line by Line?
       Access: this[#]
```

Open Questions

How to we handle multiple files?

Do we want to provide import statements?

What do we compile to? I suggest Java byte code since we know Java, there are good frameworks for parsing regex and xml, and it will be a lot faster than python.

Timeline

- **1.** Determine target language (Mon)
- 2. Resolve open questions (Mon)
- Fix syntax/Add + remove conventions (Mon)
- Language Reference Manual Split (2 weeks)
 - **1.** Introduction + Syntax
 - 2. Expressions
 - 3. Declarations
 - 4. Grammar