



# RULEBOOK FOR PARTICIPANTS

ORGANIZED BY CREATIVE ART SOCIETY



# CULTURAL EVENTS

# CULTURAL

## GRROVE GALLORE

Solo Dance: -

Time Limit - Max 3 mins

Team Size - Solo

Group Dance: -

Time Limit - Max (8-10) mins

Team Size - (10-12) members

Rules: -

The Conduction of Competition would be decided by the Organizing Team on basis of No. of Participants.

All forms of Dance are allowed.

Participants need to bring their own sound track.

Participants may use multiple songs.

Pre-recorded music should be brought in Pen-Drives/.mp3(Other format may not be supported on computers. Use them at your own risk.

Submit your track on phone no. provided below

Team must follow the time limits. The team which fails to do so will be penalized by the judges.

The use of props is allowed. However, these must be brought by the teams themselves.

Any kind of fluids/Heavy objects/Flames is prohibited on Stage.

Obscenity of any kind is not allowed and will lead to immediate disqualification.

The decision of the judges and organizing team shall be final and binding.

Judging Criteria: -

Stage utilization

Creativity

Choreography

Energy level

Expressions

Costume and props

Innovation and Presentation

The overall impact on crowd

Synchronization

Note: Extra points will be awarded if performed related to Theme (GENESIS)

# HARMONY HYPE

Solo Singing: -

Time Limit - Max 4 mins

Team Size - Solo

Group Singing: -

Time Limit - Max (6-7) mins

Team Size - (6-7) members

Rules: -

- Rap is not allowed.
- Karaoke or recorded tracks are not allowed.
- There is no bar on language and genre.
- Exceeding the time limit will lead to a penalty
- Participants can sing any song of their choice.
- Organizers can change the rules and format at any point in the competition.
- Extra points will be given for incorporating the Epistemico'23 Theme (GENESIS) in your performance through vocals or through instruments.
- Judges can stop a performance at any point in time.
- Judges' decisions will be final and binding.
- In case of any discrepancy, the decision of the organizers will be final.
- Only the singing ability of the vocalist will be judged and not the accompaniment.

Song selection

- Scale
- Rhythm
- Originality
- Overall Performance
- Creativity

Group Instrumental (Bands): -

Time Limit: 8 minutes (15 minutes from Empty stage to Empty Stage)

Rules: -

- All bands are allowed to register.
- More than one team per college is allowed, and each team will be given 25 minutes for the performance.
- The line-up of the band must remain the same throughout the contest.
- At least 3 instruments are always required on stage.
- Participants must bring their own instruments.
- Exceeding the time limit will lead to a penalty.
- Extra points will be given for incorporating the Epistemico'23 theme (GENESIS) in your performance.

Song Selection

- Creativity/Originality
- Synchronization
- Instrumental Prowess
- Technical Brilliance
- Overall impact

# **GLAM RUNWAY FASHION PARADE**

Fashion parade

Teams size:

Min 10

Max 14

Time limit :

Pre performance 2 min

Performance max 12 min

Min 8

Rules:-

- There will be only one round.
- Theme : Any Mythology
- Being an inter college festival , no external help in any form, whether choreography, design or makeup will be allowed.
- Teams are required to submit a list of their total no. of members with their full names prior to the event (hard copy)
- Teams are responsible for their dress, makeup, background music, audio-visuals and props (if any)
- Teams have to submit their tracks and AVs 2 days prior to the fest through mail for avoiding last minute hassles.
- Teams are also suggested to keep their tracks and AVs in easily transferable media with themselves on the event day.
- Penalty will be imposed if the time limit is exceeded by the teams.
- Water, animal, fire, fire cracker, any form of powder are not allowed on the stage and ramp.
- Teams will be given practice slots before their performance, so they are requested to report 90 min before the event starts.
- Green rooms will be provided to the teams only for touch ups before the event get started, so they are requested to come dressed up and makeup done.
- Decision of the judges will be final and binding.
- The organizing team reserves the right to change or modify the rules, which will be informed to the teams.

## MUSICAL THEATRE

- Rules :

Max limit of audio about 15 mins.  
Upto 12 members

-No audition round

- Dance ,dialogue ,story in

- Musical drama

- Limit 8 -12 members

- Time limit 10 to 15 min is allowed.

- Open theme

- Audio and video is available

-No crackers, Water or powdered  
coloured are allowed on the stage

And plus point only if theme related .



# INNOVATION EVENTS

# **INNOVATION**

## **TECHNO SPEED**

### **OVERVIEW-**

Robo Race-Teams have to build a manually controlled bot that can do simple tasks of crossing the hurdles and reaching finishing line.

**TEAM SIZE- 1-4 members**

### **RULES-**

1. The event is open to all college students from various disciplines.
2. Robots can be wired or wirelessly connected.
3. One technical timeout of 30 seconds can be taken during the run.
4. Robots have to cross all the hurdles in the path and the one who reaches the finishing line in minimum time will be considered as the winner.
5. Prizes will be given to the top Performer.
6. All participants must maintain a high standard of professional conduct throughout the event.
7. Respectful behaviour towards fellow participants, organizers is mandatory.
8. The decision of the judges will be considered final without any contradictions.

### **JUDGMENT CRITERIA-**

- Time taken
- No. of Hurdles passed

### **NOTE -**

- Registrations will be done on the spot
- Those who are unable to build a robot can still participate in the event by submitting a minimal registration fee of 20 Rs.

# कला AKRITI

## OVERVIEW-

Art Exhibition-Showcase your Artwork's diverse creations, engaging audience through interactive experiences.

TEAM SIZE- Solo

REGISTRATION DEADLINE- 12/12/23

REGISTRATION FEE- 50 Rs.

## RULES-

1. The event is open for everyone.
2. Participants can show their artworks including paintings, hard copies of photography, 3D art, hard copies of digital art, sculptures, etc. All forms of art are accepted.
3. Art must be created by the individual; purchased or market-sourced pieces are strictly prohibited.
4. Soft copies of an Art can be submitted on a drive link provided by organizers.
5. Participants have the option to sell their art during the exhibition.
6. The college will not take any commission from the sales.
7. Prices and transaction details must be discussed and finalized directly between the artist and the buyer.
8. All participants must maintain a high standard of professional conduct throughout the event.
9. Respectful behavior towards fellow participants, organizers is mandatory.
10. Participants are responsible for the safety and security of their own art during the event.

## NOTE-

Registration can be done online in the provided google form link, no on spot registrations allowed.

# रंगसाजी : CANVAS

Canvas Painting-Rapid open painting competition. Showcase your canvas masterpiece in this live event !

TEAM SIZE- 2-3 members

REGISTRATION DEADLINE- 12/12/23

REGISTRATION FEE- 50 Rs

## RULES-

1. The event is open to all college students from various disciplines
2. Participants have to bring their own paint and brushes and only canvas will be provided to the participants.
3. Painting should be based on provided theme on brochure.
4. Participants have to paint live within a time limit of 1 Hour.
5. Time penalties may be imposed for exceeding the time limit.
6. The decision of the judges will be considered final without any contradictions.
7. Prizes will be distributed to the winners
8. All participants must maintain a high standard of professional conduct throughout the event.
9. Respectful behavior towards fellow participants, organizers, and judges is mandatory.

## JUDGMENT CRITERIA-

- Interpretation and clarity of the theme to the viewer.
- Creativity and Originality of the depicted theme
- Overall impression of the art.

## NOTE-

Registration can be done online in the provided google form link, no on spot registrations allowed

# HIT THE BULL'S EYE

## OVERVIEW-

Archery Corner-Aim for it, game for it, win it!  
Enhance your focus, shoot on the target.

TEAM SIZE- Solo

REGISTRATION FEES- 10 Rs

## RULES-

1. The event is open to all college students from various disciplines.
2. This is fun game event.
3. In this event, participants have to hit balloons on the board.
4. Participants will get six slots only.

## NOTE-

Registrations will be on the spot.

# **HOGWARTS EXPRESS**

Live your dream of being the favorite character, experience a night of wizardry, enchantment, and endless mystical adventures in this "Harry Potter" series themed DJ music Party.

**REGISTRATION DEADLINE- 14/12/23**

**REGISTRATION FEE-50 RS**

## **RULES-**

1. The event is open to all college students from various disciplines.
2. Participants have to dress up themselves according to theme of the party.
3. All participants must maintain a high standard of professional conduct throughout the event.
4. Participants must choose costumes that maintain a level of modesty. Revealing or overly provocative outfits are not in line with the spirit of the event.

## **NOTE-**

Registration can be done online in the provided google form link, no on spot registrations allowed

# **REVAMP TAGLINE**

Involve yourself dynamically in guessing and recreating the tagline for popular brands.Put your wit into test in this marketing mastery competition.

**TEAM SIZE-** Solo

**REGISTRATION FEE-** 20 Rs

**RULES-**

1. The event is open to all college students from various disciplines.
2. Participants must manage their time effectively to provide a tagline for each brand within a 30-second timelimit.
3. Prizes will be awarded to winners based on overall performance.
4. Any form of cheating or unfair means will result in immediate disqualification.

**EVENT FORMAT-**

- Participants will be given 5 brands.
- Each participant has 30 seconds to create a new tagline for each brand.

**JUDGMENT CRITERIA-**

- *Creativity:* Originality and uniqueness of the tagline.
- *Speed:* How quickly participants respond within the given time limit.
- *Relevance:* The extent to which the tagline aligns with the brand identity.
- *Clarity:* The clear communication of the brand message in the tagline.

**NOTE-**

Registration can be done online in the provided google form link as well as on spot registrations are also allowed



# LITERARY EVENTS

# LITERARY

# IRSHAAD

## Rules:

Registration deadline: 12/12/2023

Registration fee: none

1. This is not a contest and is open to individuals of all ages.
2. Team size:- individual
3. Participants are free to express themselves through various forms of poetry, including but not limited to, traditional, contemporary, and experimental styles.
4. Poems can be presented in any language, promoting linguistic diversity.
5. Participants can present either their original compositions or poems from other poets. They also have the liberty to improvise.
6. Acoustic musical accompaniment is permitted, provided it does not overshadow the spoken word.
7. Participants must register in advance, providing details of their performance.

# MAHABHARAT TRIVIA

## Rules:

- Registration deadline: 12/12/2023
- Registration fee: Rs. 120 per team

1. 1-3 members per team.

## 2. Quiz Format:

- Multiple-choice
  - true/false
  - open-ended question
3. Points for correctness

4. Total 3 rounds and set time for each question and round.

5. In the event of a tie, tiebreaker questions will be used to determine the winner.

6. Tiebreaker questions will be more challenging and designed to test in-depth knowledge.

7. No use of external resources or devices during the trivia, any form of cheating will result in disqualification.

8. A designated quizmaster will read out questions and announce correct answers.

9. Participants can raise objections or seek clarifications after each round.

10. Prizes will be awarded to the winning team.

11. Encourage a friendly and respectful atmosphere.

12. Participants must register in advance to secure their spot as we are allowing limited registrations only.

By participating, teams agree to abide by these rules. May the knowledge of the Mahabharata unite and inspire all participants!

# LITERARY OPEN MIC EXTRAVAGANZA

## Rules:

- Registration deadline: 12/12/2023.
  - Registration fee: Rs. 40
1. Only individual participation is allowed.
  2. Open to a broad spectrum of literary performances, including short stories, flash fiction, monologues, dramatic readings, and unique literary interpretations.
  3. Embrace the richness of literature beyond traditional confines.
  4. Each participant will be allotted a specific time limit for their performance.
  5. Performances can be presented in any language, showcasing the linguistic diversity inherent in literary arts.
  6. Judging Criteria will be based on creativity and originality within the literary context along with artistic presentation and engagement.
  7. Participants are allowed to use props and acoustic musical accompaniment that complement their literary performance.
  8. Acts should adhere to a standard of respect and sensitivity. Offensive or inappropriate content will lead to disqualification.
  9. Prizes will be awarded to the top performers.
  10. Participants must register in advance, providing details of their literary performance.

# CROSSWORD CHALLENGE

## Rules:

- Registration deadline: 12/12/2023.
  - Registration fee: Rs. 80 per team
1. Teams can consist of 1-2 members.
  2. The crossword puzzle will be designed with clues related to the theme.
  3. The crossword puzzle will include a mix of difficulty levels, catering to participants with varying levels of knowledge.
  4. Teams will be given a specific time limit to complete the crossword puzzle and submissions must be made within the allocated time.
  5. Points awarded for each correct answer.
  6. Bonus points for completing the puzzle within a specified time.
  7. No use of external resources or assistance during the crossword challenge.
  8. Any form of cheating will result in disqualification.
  9. A designated crossword moderator will oversee the event.
  10. Participants can seek clarification on clues but should not expect direct answers.
  11. In the event of a tie, teams will be presented with a visual puzzle related to the theme. It could be a diagram, illustration, or graphic representation associated with key elements from Genesis. The teams will need to decipher and solve the visual puzzle, providing a creative and swift resolution
  12. Prizes will be awarded to the team with the highest score.
  13. Teams must register in advance to secure their spot.
  14. Maintain a focused and respectful atmosphere during the crossword challenge.

By participating, crossword enthusiasts agree to abide by these rules, contributing to an intellectually stimulating Crossword Challenge.

# SPELL BEE

## Unraveling Linguistic Marvels

### Rules:

- Registration deadline: 12/12/2023
  - Registration fee: Rs. 50
1. Only Individual participation allowed.
  2. Words will be carefully chosen to span a wide range of difficulty levels.
  3. Participants may encounter words from various linguistic origins.
  4. A pronunciation round will precede the spelling to add an element of challenge.
  5. Participants must confidently pronounce the word before spelling it.
  6. Each participant will have a specific time limit to spell each word.
  7. Time penalties may be applied for exceeding the allocated time.
  8. Judging Criteria: Correct spelling of the given word along with pronunciation accuracy.
  9. Rounds of spelling challenges will continue until the pool of participants narrows down to the finalists.
  10. No use of external aids or resources during the Spell Bee contest.
  11. Any form of cheating will result in disqualification.
  12. Participants can seek clarification on word definitions but should not expect hints.
  13. In the event of a tie, additional challenging words will be provided for a sudden-death tiebreaker.
  14. Prizes will be awarded to the top performers.
  15. Special recognition for outstanding spellers with exceptional linguistic skills.
  16. Participants must register in advance to secure their spot.

By participating, word enthusiasts agree to abide by these rules, contributing to a thrilling Spell Bee Spectacle that celebrates the artistry of spelling.

# TECHNICAL EVENTS

# **TECHNICAL TECH -SCAPE ROOM**

Crack the problems and escape from the room in the given time period!

**TEAM SIZE:-** 2-4 members

**Reg deadline:-** 13 Dec 2023

**Reg fee:-**

## **Rules & Regulations**

4. All the teams should adhere to the instructions provided by the Game Host at all times.
5. Disregarding instruction or attempting to manipulate the game in any game may lead to disqualification.
6. Participants must treat all props, clues, and digital devices in the game environment with respect.
7. Vandalism/intentional damage to game materials will result in immediate disqualification.
8. Participants are not allowed to use any tools, electronic devices, or outside resources unless explicitly permitted.
9. The game has a specified time limit. Teams must exit the escape room within the time frame to be eligible for scoring. Overtime may lead to disqualification.
10. Teams must progress through the game in a linear manner, solving puzzles in the intended sequence.

## **JUDGMENT CRITERIA-**

- Shortest Time
- 

## **NOTE**

1. Students of Host College are required to register themselves beforehand.
3. Students of outside colleges are requested to register themselves at the Registration Desk.

# BUSSINESS SHOWDOWN

OVERVIEW-

TEAM SIZE- 4 members

REGISTRATION DEADLINE-

REGISTRATION FEE-

## Rules & Regulations

1. The event is open to all college students from various disciplines.
2. Participants can form teams of a maximum of four members.
3. Each team must prepare a brief proposal outlining their innovative idea for a potential business venture.
4. The proposal should include a problem statement, solution, market analysis, and potential business model.
5. Visual aids such as slideshows are encouraged and should focus on the innovation, feasibility, and market potential of the business idea.
7. All participants must maintain a high standard of professional conduct throughout the event.
8. Respectful behavior towards fellow participants, organizers, and judges is mandatory.
9. The business idea presented must be original, and participants should avoid any form of plagiarism.
10. Strict adherence to the allotted presentation time is mandatory. Time penalties may be imposed for exceeding the time limit.
11. The decision of the judges will be considered final without any contradictions.

## JUDGMENT CRITERIA

Projects will be evaluated based on innovation, feasibility, market potential, presentation skills, and the overall quality of the idea.

- Idea practicable
- Usable, feasible in market
- Monetary

# **TECH QUIZ**

**TEAM SIZE-**

**REGISTRATION DEADLINE-**

registration fees: Rs.50

**Rules and Regulations:**

1. Team allowed 1-4
2. The quiz will be conducted in rounds  
-First Round will be online Quiz.

The Quiz is open to all branches and general technical related questions will be asked.

- Second Round will be offline round

The qualified teams will give the offline Quiz in which the teams will be numbered and selected on the spot and the team.

The teams will be provided a buzzer or a bell . The team which push the buzzer first will be allowed to answer the question and score will be given accordingly.

**Judging**

- Promptness
- Accuracy
- Speed

# GAMEVIESTA

## RULES:

**TEAM SIZE**

**REGISTRATION DEADLINE**

**REGISTRATION FEE**

So gamers are you ready to go back to 2005 edition.

There are 2 main games i.e

1. Need for speed most wanted (2005)
2. Pocket Tanks

Registration fee Rs.20 per head

Here are the rules and regulations:

**Need For Speed**

1. Team members 1-4
2. On the spot entries will have to pay Rs.20 Extra
3. Students can extend the time limit.

Surprise gifts are there for the 1st position.

**Pocket Tanks**

1. Team members 1-2
2. Allowed to play only 1 round.
3. Student can extend the time limit.



BY CREATIVE CHIEF  
ΒΗΔΩΝΑ  
4TH YR  
(99535 48107)