ELEC 5660: Introduction to Aerial Robotics Project 1: Phase 3

Assigned: Mar. 2nd, 2021 Due: 11:59 PM Mar. 9th, 2021

1 Project Work

In phase 1 and 2, a controller and trajectory generator are implemented respectively. Phase 3 will focus on path finding and obstacle avoidance.

1.1 A* Path Search

Two simple 2D grid maps which contain the obstacles, start and target locations will be provided. You need to implement a 2D A* path search method to find a optimal path with safty guarantee. You can assume that in the 2D case a node is only connected to its four neighboring nodes, i.e., only horizontal or vertical movements are allowed. Then you need to connect all the path points using your previous trajectory generator and control your drone to follow the trajectory.

You are also required to design a 3D grid map and extend your A* method to 3D case. Again you can assume that a node is only connected to its six neighboring nodes.

2 Structure of Simulator

The simulation code is almost the same but path_from_A_star.m. See comments for details.

3 Tutorial

The 2 provided grid maps are shown in Fig.1. The black dot, circles, red * represent start point, obstacles and goal respectively. The environments are devided into 1 x 1m grids, each grid is represent by the coordinates of the right-top corner. We provide the code to pre-process these map into 2D map array in path_from_A_star.m.

4 Submission

When you finish the assignment you may submit your code and documents on **canvas** before **Mar. 9th, 2021 23:59:00**. The project name for this assignment is titled "projlphase3".

Your submission should contain:

1. A **maximum 2-page** document including:

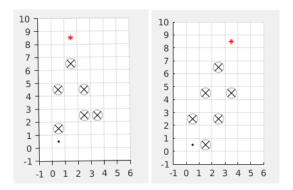


Figure 1: 2D grid maps

- (a) Figures which include the path and trajectory.
- (b) Analysis of your result. (For example, parameter studies).
- (c) Any other things we should be aware of.
- 2. Folder code containing files controller.m, trajectory_generator.m, path_from_A_star.m as well as any other Matlab files you need to run your code.

You will be graded on successful completion of the code and how optimal your path and trajectory are. This time we will also test one other set of 2D / 3D grid map which will not be released.