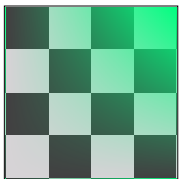


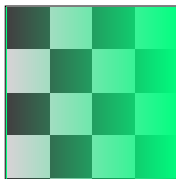
Clear



Src



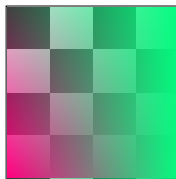
Dst



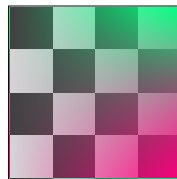
SrcOver



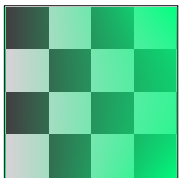
DstOver



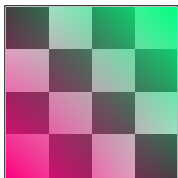
SrcIn



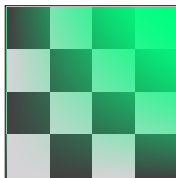
DstIn



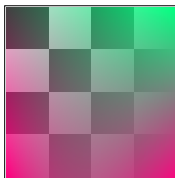
SrcOut



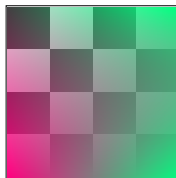
DstOut



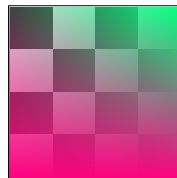
SrcATop



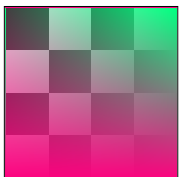
DstATop



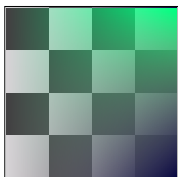
Xor



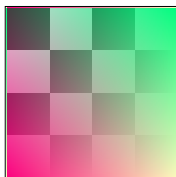
Plus



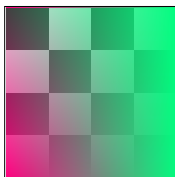
Modulate



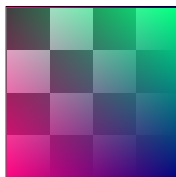
Screen



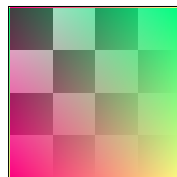
Overlay



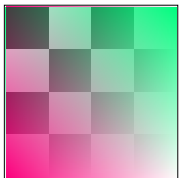
Darken



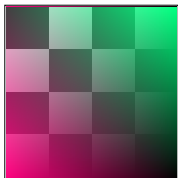
Lighten



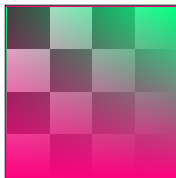
ColorDodge



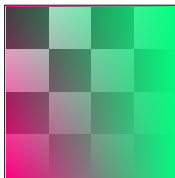
ColorBurn



HardLight



SoftLight



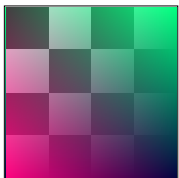
Difference



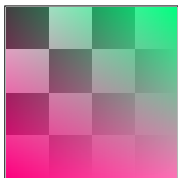
Exclusion



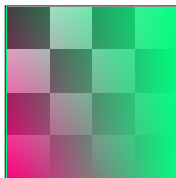
Multiply



Hue



Saturation



Color



Luminosity

