$$a = \begin{bmatrix} 0 \end{bmatrix}$$
  $c = a$   $\emptyset$  otherwise  $\begin{bmatrix} i \end{bmatrix} = \begin{bmatrix} i \end{bmatrix}$   $i > 0$   $c = 0$   $\emptyset$   $i = 0$ 

$$A = \mathbf{R}(A) \text{ under } A =$$

taining alternations with many options. As done by Adams *et al.* [1], the implementation also uses a memoization field in each node instead of a separate table. Limiting the number of lookahead expressions by replacing them with negative character classes, end-of-input, and until expressions was also a useful