```
std::gueue < std::shared
                                        ptr< Ghoti::Wave::Message > >
                                                                                messages
std::shared ptr< Ghoti
                                                currentMessage
                                                                                                  Ghoti::Wave::Parser
 ::Wave::Message >
                          elements
                                                                            messageRegister
                                        std::unordered map
                                                                              errorMessage
                                        < uint32 t, std::shared
                                                                                  input
                                        ptr< Ghoti::Wave::Message > >
                                                                             tempFieldName
                                                                             tempFieldValue
  std::basic string<
                                                   std::string
       Char >
```