## **GTiff2Tiles.Console documentation**

The following documentation is written for **1.4.1** release of application.

## Requirements

Application runs on Linux x64 and Windows x64 operating systems.

If you're using Windows 7 SP1, you can experience weird error with **GDAL** package. It's recommended to install <u>KB2533623</u> to fix it. You can read about this Windows update on <u>MSDN</u>.

## **Usage**

Short	Long	Description	Required?
-i	input	Full path to input file	Yes
-0	output	Full path to output directory	Yes
-t	temp	Full path to temp directory	Yes
	minz	Minimum cropped zoom	Yes
	maxz	Maximum cropped zoom	Yes
-a	algorithm	Algorithm to create tiles	Yes
	tms	Do you want to create tms-compatible tiles?	Yes
	threads	Threads count	No
	version	Current version	
	help	Message about console options	

Simple example looks like this: ./GTiff2Tiles.Console -i "D:/Examples/Input.tif" -o "D:/Examples/Output" -t "D:/Examples/Temp" --minz 8 -maxz 11 -a crop --tms true -- threads 3

Also take a look at <code>Start.ps1</code> **PowerShell** script for automating the work. Note, that running this script requires installed **PowerShell** or **PowerShell Core** for **Linux/OSX** systems.

## **Detailed options description**

input is string, representing full path to input GeoTIFF file. Please, specify the path in double
quotes ("like this") if it contains spaces.

**output** is string, representing full path to directory, where tiles in will be created. Please, specify the path in double quotes ("like this") if it contains spaces. **Directory should be empty.** 

**temp** is string, representing full path to temporary directory. Please, specify the path in double quotes ("like this") if it contains spaces. Inside will be created directory, which name is a **timestamp** in format yyyyMMddHHmmssfff.

**minz** is **int** parameter, representing minimum zoom, which you want to crop.

**maxz** is **int** parameter, representing maximum zoom, which you want to crop.

**algorithm** is string, representing cropping algorithm. Can be **crop** or **join**. When using **crop**, the input image will be cropped for each zoom. When using **join**, the input image will be cropped for the lowest zoom, and the upper tiles created by joining lowest ones.

**tms** is string, which shows if you want to create tms-compatible or non-tms-compatible tiles on output. Can have values true or false.

**threads** is int parameter, representing threads count. By default (if not set) uses **5 threads**.