ADITYA NAIR

□ (773)-956-4720 | ✓ AdityaNair2024@u.northwestern.edu | in linkedin.com/in/aditya-nair-robotics/ | ♠ GogiPuttar

PORTFOLIO: ♦ https://adityanairs.website/ | YouTube: ▶ @AdityaNairBuilds

EDUCATION

Northwestern University, Evanston, Illinois

Sep 2023 - Dec 2024

Master of Science - Robotics

GPA: 3.9

Birla Institute of Technology and Science, Pilani, India

Aug 2019 - May 2023

Bachelor of Engineering - Mechanical Engineering

GPA: 3.6

PROFESSIONAL EXPERIENCE

HEBI Robotics, Pittsburgh

June 2024 - Sep 2024

Robotics Software Engineer Intern

- ▶ Standardized the C++, Python, MATLAB, and ROS2 APIs for robot arms, using a unified config file format to reduce code and improve cross-language compatibility.
- ▶ Responsible for identifying and resolving critical bugs in C++, Python, MATLAB, ROS2, C, and Java APIs, which significantly improved system stability and functionality.
- Developed robot arm demos showcasing features like force control and sensor fusion, with video tutorials.

RESEARCH EXPERIENCE

MARMot Lab, National University of Singapore

Aug 2022 - Aug 2023

Lead Researcher - Bachelor's Thesis | Advisor: Dr. Guillaume Sartoretti

- ▷ Invented a novel optimal torque-control strategy in Python for hexapod robots, for payload transport.
- ▷ Developed Python Libraries for 6-DoF body-pose control of legged robots, using PyBullet.

Robotics Research Center, IIIT Hyderabad

May 2022 - Aug 2022

Research Assistant

- ▶ Implemented a Model-Predictive Controller for non-prehensile pushing using a Turtlebot in PyBullet.
- ▶ Designed and tested under-actuated perching mechanisms on drones for power line inspection.

FEATURED PROJECTS

Data-Driven Control of an Agile Bio-Mimetic Aerial Robot

Apr 2024 - Dec 2024

> Developed control strategies for a bird-like robot using an OptiTrack motion capture system, in ROS2/Python.

Multi-Agent Reinforcement Learning simulation environment from scratch

Apr 2024 - June 2024

▶ Built an end-to-end physically accurate training pipeline for Multi-Agent Exploration in ROS2.

Search-and-Rescue with an Autonomous Robot Dog

Jan 2024 - Mar 2024

▷ 3D visual SLAM and outdoor frontier exploration on Unitree Go1 and Zed 2i in ROS2, C++, and Python.

Dexterous Manipulation with Shadow-Hands through Virtual Reality

Oct 2023 - Nov 2023

- Developed a ROS2 pipeline in a team of 5 for teleoperation of a humanoid robot avatar with haptic feedback.
- ▷ Created custom Python wrappers for the MoveIt2 API, and for position control in Gazebo.

EKF SLAM pipeline in C++ from scratch

Jan 2024 - Mar 2024

▶ Programmed a complete ROS2 pipeline in C++ for SLAM on a Turtlebot, from scratch.

Navigation and Kalman Filter Localization of Self Driving Car

Nov 2023 - Dec 2023

▷ Simulated an autonomous car with waypoint navigation, localization, sensor fusion, and A* path planning.

TECHNICAL SKILLS

Programming
Computer Vision
Simulation
ROS/ROS2 Packages
Hardware

C++ (8+ years), CMake, Python, Git, Linux, Unit Testing, Bash, Docker, Java, Lua Visual SLAM, Feature Extraction, Object Detection, Segmentation, Deep Learning Gazebo, MuJoCo, PyBullet, CoppeliaSim, Webots, Simulink, ANSYS, Fusion360, Blender

Nav2, SLAM Toolbox, MoveIt2, TF2, AprilTag, RealSense2, Isaac ROS

NVIDIA Jetson & GPUs, Embedded C, UDP/TCP, RaspberryPi, Teensy, PIC32, Franka