

Cryptanalysis

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the Cryptanalysis

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Chapter 1

Midterm

Toy Cipher TC1

TC1Lib.py

```
"""
=====
TC1 - Toy Cipher (encryption/decryption)
- n, k: 32-bit
- Identical Round Function
- Key Schedule (X)
=====
"""

NUM_ROUND = 10

#-----
# Encryption
#-----

#-- S-Box (AES)
Sbox = [ ... ]
ISbox = [ ... ]

#-- AR: Add Roundkey
def AR(in_state, rkey):
    out_state = [0] * len(in_state)
    for i in range(len(in_state)):
        out_state[i] = in_state[i] ^ rkey[i]

    return out_state

#-- SB: Sbox layer
def SB(in_state):
    out_state = [0] * len(in_state)
    for i in range(len(in_state)):
        out_state[i] = Sbox[in_state[i]]
```

```

    return out_state

#-- LM: Linear Map
def LM(in_state):
    out_state = [0] * len(in_state)
    All_Xor = in_state[0] ^ in_state[1] ^ in_state[2] ^ in_state[3]
    for i in range(len(in_state)):
        out_state[i] = All_Xor ^ in_state[i]

    return out_state

#-- Enc_Round
def Enc_Round(in_state, rkey):
    out_state = [0] * len(in_state)
    out_state = AR(in_state, rkey)
    in_state = SB(out_state)
    out_state = LM(in_state)

    return out_state

#- TC1 Encryption
def TC1_Enc(PT, key):
    NROUND = NUM_ROUND # Number of Round = 10
    CT = PT #CT = [0] * len(PT)
    for i in range(NROUND):
        CT = Enc_Round(CT, key)

    return CT

#-----
#  Decryption
#-----

#-- SB: Sbox layer
def ISB(in_state):
    out_state = [0, 0, 0, 0]
    for i in range(len(in_state)):
        out_state[i] = ISbox[in_state[i]]

    return out_state

#-- Decrypt Round
def Dec_Round(in_state, rkey):
    out_state1 = [0, 0, 0, 0]
    out_state2 = [0, 0, 0, 0]
    out_state3 = [0, 0, 0, 0]
    out_state1 = LM(in_state)
    out_state2 = ISB(out_state1)

```

```

    out_state3 = AR(out_state2, rkey)

    return out_state3

#- TC1 Decryption
def TC1_Dec(input_state, key):
    state = input_state
    numRound = NUM_ROUND # 라운드 수
    for i in range(0, numRound):
        state = Dec_Round(state, key)

    return state

#=====
def main():
    message = 'ARIA'
    PT = [ ord(ch) for ch in message ]
    print('Message =', message)
    print('PT =', PT)

    key = [0, 1, 2, 3]
    CT = TC1_Enc(PT, key)
    print('CT =', CT)

    hexPT = [hex(item) for item in PT]
    hexCT = [hex(item) for item in CT]

    print('hexPT =', hexPT)
    print('hexCT =', hexCT)

    bytePT = bytes(PT)
    byteCT = bytes(CT)
    print('bytePT =', bytePT)
    print('byteCT =', byteCT)

    input_state = [202, 134, 119, 230]
    output_state = TC1_Dec(input_state, key)
    print('input ciphertext =', input_state)
    print('output plaintext =', output_state)

if __name__ == '__main__':
    main()

```

```

user@host:~$ python3 TC1Lib.py
Message = ARIA
PT = [65, 82, 73, 65]
CT = [202, 134, 119, 230]
hexPT = ['0x41', '0x52', '0x49', '0x41']
hexCT = ['0xca', '0x86', '0x77', '0xe6']
bytePT = b'ARIA'

```

```
byteCT = b'\xca\x86w\xe6'  
input ciphertext = [202, 134, 119, 230]  
output plaintext = [65, 82, 73, 65]
```

TC1_TMT0.py

```

#-----
# TMT0 Attack for TC1
# - n: 32-bit, k: 24-bit
# - parameter: m=t=l=2^8 (mtl = 2^24)
# - Memory = m*l = 2^16
# - Time    = t*l = 2^16
#-----

import TC1Lib as TC1
import pickle # store variable
import random # generate random number
import copy   # deep copy

#--- int(4bytes) to list
#--- 0x12345678 -> [ 0x12, 0x34, 0x56, 0x78 ]
def int2list(n):
    out_list = []
    out_list.append( (n >> 24) & 0xff )
    out_list.append( (n >> 16) & 0xff )
    out_list.append( (n >>  8) & 0xff )
    out_list.append( (n      ) & 0xff )

    return out_list

#--- list to int
#--- [ 0x12, 0x34, 0x56, 0x78 ] -> 0x12345678
def list2int(l):
    n = 0
    num_byte = len(l)
    for i in range(len(l)):
        n += l[i] << 8*(num_byte - i -1)

    return n

#--- Save Variable to File
def save_var_to_file(var, filename):
    f = open(filename, 'w+b')
    pickle.dump(var, f)
    f.close()

#--- Load Variable from File
def load_var_from_file(filename):
    f = open(filename, 'rb')
    var = pickle.load(f)
    f.close()

    return var

```

```

#=====
#  TMT0 Attack
#=====

# 32-bit Enc/Dec : PT = [*,*,*,*] --> CT = [*,*,*,*]
# 24-bit Key      : key = [0,*,*,*]
key_bit = 24

#-----
# TMT0 Table: { (SP:EP) }
#   #SP = #EP = 2^8,   #chains: m = 2^8, #tables: l = 2^8
#-----

#-----
# P0 : Chosen Plaintext
# X_{j+1} = E(P0, X_{j})           # if k = n
# X_{j+1} = R( E(P0, X_{j}) )     # R: 32-bit -> 24-bit
# SP = X0 -> X1 -> X2 -> ... -> Xt = EP # Encryption Key Chain
#-----

#-- Reduction FUnction
#-- R: 32-bit [*,*,*,*] -> 24-bit [0,*,*,*]
def R(ct):
    next_key = copy.deepcopy(ct)
    next_key[0] = 0

    return next_key

#-- Create Encryption Key Chain
#-- SP : random key (24-bit)
#-- P0 : chosen plaintext (fixed)
#-- t  : length of chain
def chain_EP(SP, P0, t):
    Xj = SP
    for j in range(0,t):
        ct = TC1.TC1_Enc(P0, Xj)
        Xj = R(ct) # next Xj (32-bit -> 24-bit)
    return Xj

#--- Debugging Chain
def chain_EP_debug_print(SP, P0, t):
    Xj = SP
    print('SP =', SP)
    for j in range(0,t):
        ct = TC1.TC1_Enc(P0, Xj)
        Xj = R(ct) # next Xj
        print(' -> ', ct, ' -> ', Xj)

    return Xj

```



```

# Chosen Plaintext (Fixed on TMT0 Table)
P0 = [1,2,3,4]
# Parameter for Attack
m = 256          # m: Number of Chains over One Table
t = 256          # t: Length of Chain
num_of_tables = 256 # Number of Tables

#=====
# (단계2) 온라인 공격(획득 암호문에 대한 암호키 찾기)
# (단계1에서 만든 사전파일을 이용하여 공격하는 과정)
#=====

#=====
# random.seed(2024)으로 만든 TMT0 테이블용 샘플
#=====
'''
PTCT for TMT0 attack
pt1 = [1, 2, 3, 4]
ct1 = [224, 255, 196, 177]
pt2 = [5, 6, 7, 8]
ct2 = [71, 69, 245, 137]
key = [0, 23, 36, 6]
'''

#-----
# Key Search for one Table
def one_tmto_table_search(ct, P0, m, t, ell):
    key_candid_list = []
    file_name = 'tmto_table/TMT0-' + str(ell) + '.dic'
    tmto_dic = load_var_from_file(file_name)

    Xj = R(ct)
    current_j = t
    for idx in range(0,t):
        Xj_int = list2int(Xj)

        if Xj_int in tmto_dic: # Xj가 EP에 있는가?
            SP = int2list(tmto_dic[Xj_int]) # dic = { EP:SP }
            key_guess = chain_EP(SP, P0, current_j - 1)
            key_candid_list.append(key_guess)

        new_ct = TC1.TC1_Enc(P0,Xj)
        Xj = R(new_ct)
        current_j = current_j - 1

    return key_candid_list

```

```
#=====

ct1 = [224, 255, 196, 177] # (random.seed(2024))
key_pool = []
print("TMT0 Attack", end='')
for ell in range(0, num_of_tables):
    key_list = one_tmto_table_search(ct1, P0, m, t, ell)
    key_pool += key_list
    print('.', end='')

print('\n Attack complete!\n')
print('key_pool =', key_pool)

# 다른 (평문, 암호문)을 이용하여, 후보키 중 최종 암호키를 선택함
pt2 = [5,6,7,8]
ct2 = [71, 69, 245, 137] # (random.seed(2024))
final_key = []

for key in key_pool:
    ct_result = TC1.TC1_Enc(pt2, key)
    if ct_result == ct2:
        final_key.append(key)

print('Final key =', final_key)
```

1.1 Time Memory Trade Off (TMTO) Attack

A TMTO attack is typically described in the context of finding the secret key k used in a cryptographic function f . The function f is assumed to be a block cipher or a cryptographic hash function.

Setup

Consider a cryptographic function $f : \mathcal{K} \times \mathcal{M} \rightarrow \mathcal{C}$, where \mathcal{K} is the key space, \mathcal{M} is the message space and \mathcal{C} is the cipher space. The goal is to invert f given $f(k)$, i.e., to find k when $f(k)$ is known.

Precomputation Phase

In the precomputation phase, a series of computations are performed to create a trade-off between the computation time and memory usage:

1. Select a subset of keys $\{k_1, k_2, \dots, k_t\} \subset \mathcal{K}$.
2. Compute $f(k_i)$ for each k_i .
3. Store the pairs $(k_i, f(k_i))$ in a table called the **precomputed table**.

This table is used to accelerate the recovery of k by storing potential outputs and their corresponding inputs.

Recovery Phase

Given a ciphertext c , the attacker attempts to find k such that $f(k) = c$:

1. For each potential key k' , compute $f(k')$.
2. Check if $f(k')$ exists in the precomputed table.
3. If a match is found, i.e., $f(k') = f(k_i)$ for some i , retrieve k_i .

Complexity Analysis

The effectiveness of a TMTO attack depends on the sizes of the key space \mathcal{K} , the cipher space \mathcal{C} , and the table:

- **Memory Requirement:** Proportional to the number of entries t in the table.
- **Time Complexity:** Proportional to $\frac{|\mathcal{K}|}{t}$, assuming uniform distribution and independent choices of k_i .

Example: Hellman's TMTO

Hellman's approach involves structuring the precomputed table in chains where each chain starts from a randomly chosen initial value k_0 and is constructed as follows:

$$\begin{aligned}k_1 &= f(k_0), \\k_2 &= f(f(k_0)), \\&\vdots \\k_t &= f^{(t)}(k_0),\end{aligned}$$

where $f^{(t)}$ denotes the t -th application of f . Only k_0 and k_t are stored, reducing memory usage but requiring more time in the recovery phase to reconstruct chains.