



# Functional Programming with Scheme

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Keep reading: Scott, Chapter 11.1-  
11.3, 11.5-11.6, Scott, 3.6

# Lecture Outline

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## ■ Scheme

- Exercises with map, foldl and foldr
- Binding with `let`, `let*`, and `letrec`
- Scoping in Scheme
- Closures
- Scoping, revisited

# Exercises

(foldr op lis id)

( e<sub>1</sub> ... e<sub>n-1</sub> e<sub>n</sub> ) id

( e<sub>1</sub> ... e<sub>n-1</sub> ) res<sub>1</sub>

...

( e<sub>1</sub> ) res<sub>n-1</sub>

res<sub>n</sub>

Write **rev**, which reverses a list,  
using a single call to **foldr**  
(define (rev lis) (foldr ...))

# Exercises

(foldl op lis id)

$\text{id} \quad ( \quad e_1 \quad e_2 \quad e_3 \quad \dots \quad e_n \quad )$   
 $\quad \text{id}_1 \quad ( \quad e_2 \quad e_3 \quad \dots \quad e_n \quad )$   
 $\quad \quad \text{id}_2 \quad ( \quad e_3 \quad \dots \quad e_n \quad )$

...

$\quad \quad \quad \text{id}_{n-1} \quad ( \quad e_n \quad )$   
 $\quad \quad \quad \underline{\text{id}}_n$

Write **len**, which computes length of list, using a single call to **foldl**

(define (len lis) (foldl ...))

# Exercises

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```
(define (foldl op lis id)
  (if (null? lis) id
      (foldl op (cdr lis) (op id (car lis)))) )
```

- Write **flatten3** using **map** and **foldl/foldr**

```
(define (flatten3
```

- Write **flatten4** this time using **foldl** but not **map**.



# Exercises

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- Write a function that counts the appearances of symbols **a**, **b** and **c** in a list of flat lists
  - (count-sym '((a b) (c a) (a b d))) yields  
(a 3) (b 2) (c 1))
  - Natural idea: use **map** and **fold**
- **map** and **fold** (or **map** and **reduce**), are the foundation of Google's MapReduce model
  - Canonical MapReduce example [Dean and Ghemawat OSDI'04] is WordCount

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- Scheme

- Exercises with map, foldl and foldr
- Binding with let, let\*, and letrec
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# Let Expressions

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Let-expr ::=  $\underline{\text{let}}$  ( Binding-list ) S-expr1 )

Let\*-expr ::=  $\underline{\text{let}^*}$  ( Binding-list ) S-expr1 )

Binding-list ::=  $\underline{\text{Var}}$  S-expr  $\underline{\{ \underline{\text{Var}}$  S-expr  $\underline{\} \}}$

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- **let** and **let\*** expressions define a binding between each Var and the S-expr value, which holds during execution of S-expr1
- **let** evaluates the S-exprs in current environment “in parallel”; Vars are bound to fresh locations holding the results
- **let\*** evaluates the S-exprs from left to right
- Associate values with variables for the local computation

# Questions

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`(let ((x 2)) (* x x))` **yields** 4

`(let ((x 2)) (let ((y 1)) (+ x y)) )` **yields** what?

`(let ((x 10) (y (* 2 x))) (* x y))` **yields** what?

`(let* ((x 10) (y (* 2 x))) (* x y))` **yields** what?

# Let Expressions

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Letrec-expr ::=  $\underline{\text{letrec}}$  ( Binding-list )  $\underline{\text{S-expr1}}$  )

Binding-list ::=  $\underline{\text{Var}}$  **S-expr** ) {  $\underline{\text{Var}}$  **S-expr** ) }

---

- **letrec** Vars are bound to fresh locations holding undefined values; **S-exprs** are evaluated “in parallel” in current environment
- **letrec** allows for definition of mutually recursive functions

```
(letrec (( even? (lambda (n) (if (zero? n) #t (odd? (- n 1)))) )  
        ( odd?  (lambda (n) (if (zero? n) #f (even? (- n 1)))) )  
        )  
  (even? 88)  
)
```

# Regions (Scopes) in Scheme

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- `let`, `let*` and `letrec` give rise to block structure
- They have the same syntax but define different regions (scopes)
- `let`
  - Region where binding is active: body of `let`

# Regions (Scopes) in Scheme

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- `let`, `let*` and `letrec` give rise to block structure
- They have the same syntax but define different regions (scopes)
- `let*`
  - Region: all bindings to the right plus body of `let*`

# Regions (Scopes) in Scheme

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- `let`, `let*` and `letrec` give rise to block structure
- They have the same syntax but define different regions (scopes)
- `letrec`
  - Region: entire `letrec` expression

# Let Introduces Nested Scopes

`(let ((x 10))` ;causes `x` to be bound to `10`  
    `(let ((f (lambda (a) (+ a x))))` ;causes `f` to be bound to  
        a lambda expression  
        `(let ((x 2)) (f 5) )`)

Assuming that Scheme uses static scoping, what would this expression yield?

# Question

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```
(define (f z)
  (let* ( (x 5) (f (lambda (z) (* x z))) )
    (map f z) ) )
```

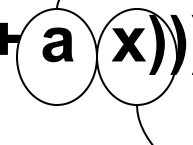
What does this function do?

Answer: takes a list of numbers, z, and maps it to the x\*5 list. E.g., (f '(1 2 3)) yields (5 10 15).



# Scoping in Scheme: Two Choices

```
(let ((x 10))  
  (let ((f (lambda (a) (+ a x))))  
    (let ((x 2))  
      (* x (f 3) ) ) ) )
```



**a** is a “bound” variable

**x** is a “free” variable;  
must be found in  
“outer” scope

With static scoping it evaluates to

```
(* x ((lambda (a)(+ a x)) 3)) -->  
  (* 2 ((lambda (a)(+ a 10)) 3) ) --> ???
```

With dynamic scoping it evaluates to

```
(* x ((lambda (a)(+ a x)) 3)) -->  
  (* 2 ((lambda (a)(+ a 2)) 3) ) --> ???
```

# Scheme Chose Static Scoping

```
(let ((x 10))  
  (let ((f (lambda (a) (+ a x))))  
    (let ((x 2))  
      (* x (f 3) ) ) )
```

**f** is a **closure**:

The function value: `(lambda (a) (+ a x))`

The environment: `{ x → 10 }`

Scheme chose static scoping:

`(* x (lambda (a)(+ a x) 3)) -->`

`(* 2 ((lambda (a)(+ a 10) 3) ) -->`

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# Closures

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- A **closure** is a function value plus the environment in which it is to be evaluated
  - Function value: e.g., `(lambda (x) (+ x y))`
  - Environment consists of bindings for variables not local to the function so the closure can eventually be evaluated: e.g., `{ y → 2 }`
- A **closure** can be used as a function
  - Applied to arguments
  - Passed as an argument
  - Returned as a value

# Closures

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- Normally, when **let** expression exits, its bindings disappear
- Closure bindings (i.e., bindings part of a closure) are special
  - When **let** exits, bindings become inactive, but they do not disappear
  - When closure is called, bindings become active
  - Closure bindings are “immortal”

```
(let ((x 5))  
  (let ((f (let ((x 10)) (lambda () x ) ) ) )  
    (list x (f) x (f)) ) )
```

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## ■ Scheme

- Exercises with map, foldl and foldr
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- Closures
- Scoping, revisited

# Scoping, revisited (Scott, Ch. 3.6)

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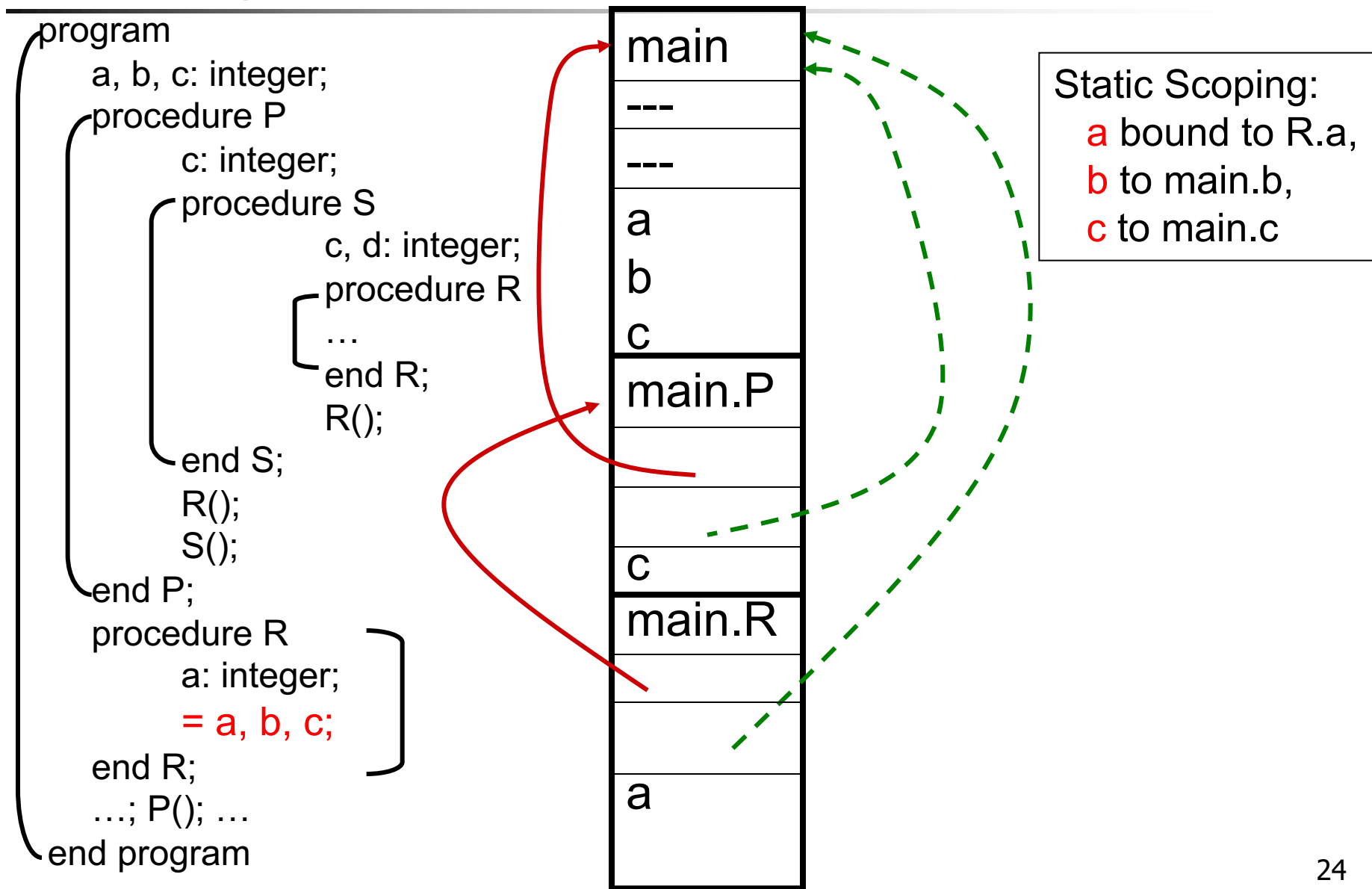
- We discussed the two choices for mapping non-local variables to locations
  - Static scoping (early binding)
  - and
  - Dynamic scoping (late binding)
- Most languages choose static scoping

# Scoping, revisited

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- When we discussed scoping earlier, we assumed that **functions were third-class values** (i.e., functions cannot be passed as arguments or returned from other functions)
- Functions as third-class values...
  - When functions are third-class values, the function's static reference environment (i.e., closure bindings) is available on the stack. Function cannot outlive its referencing environment!

# Functions as Third-Class Values and Static Scoping





# Scoping, revisited

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- Functions as **first-class values**
  - Static scoping is more involved. Function value may outlive static referencing environment!
  - Therefore, need “immortal” closure bindings
  - In languages that choose static scoping, local variables must have “**unlimited extent**” (i.e., when stack frame is popped, local variables do not disappear!)

# Scoping, revisited

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- In functional languages local variables typically have **unlimited extent**
- In imperative languages local variables typically have **limited extent** (i.e., when stack frame is popped, local variables disappear)
  - Imperative languages (Fortran, Pascal, C) disallow truly first-class function values
  - More and more languages do allow first-class functions, e.g., Java 8, C++11

# More on Dynamic Scoping

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- Shallow binding vs. deep binding
- Dynamic scoping with shallow binding
  - Reference environment for function/routine is not created until the function is called
    - I.e., all non-local references are resolved using the most-recent-frame-on-stack rule
  - Shallow binding is usually the default in languages with dynamic scoping
  - All examples of dynamic scoping we saw so far used shallow binding

# More on Dynamic Scoping

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- **Dynamic scoping with deep binding**
  - When a function/routine is passed as an argument, the code that passes the function/routine has a particular reference environment (the current one!) in mind. It passes this reference environment along with the function value (it passes a closure).

# Example

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**v : integer := 10**

people : database

print\_routine (p : person)

if p.age > v

write\_person(p)

other\_routine (db : database, P : procedure)

**v : integer := 5**

foreach record r in db

P(r)

other\_routine(people, print\_routine) /\* call in main \*/

# Exercise

---

```
(define A
  (lambda ()
    (let* ((x 2)
           (C (lambda (P) (let ((x 4)) (P) )))
           (D (lambda () x))
           (B (lambda () (let ((x 3)) (C D))))))
      (B))))
```

When we call **> (A)** in the interpreter, what gets printed? What would get printed if Scheme used dynamic scoping with shallow binding? Dynamic scoping and deep binding?

# Evaluation Order

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```
(define (square x) (* x x))
```

- Applicative-order (also referred to as **eager**) evaluation
  - Evaluates arguments before function value

```
(square (+ 3 4)) =>
```

```
(square 7) =>
```

```
(* 7 7) =>
```

```
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```

# Evaluation Order

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(define (square x) (\* x x))

- Normal-order (also referred to as **lazy**) evaluation
  - Evaluates function value before arguments

(square (+ 3 4)) =>

(\* (+ 3 4) (+ 3 4)) =>

(\* 7 (+ 3 4)) =>

(\* 7 7)

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- Scheme uses applicative-order evaluation



# So Far

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- Essential functional programming concepts
  - Reduction semantics
  - Lists and recursion
  - Higher-order functions
    - Map and fold (also known as reduce)
  - Evaluation order
- Scheme

# Coming Up

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- Lambda calculus: theoretical foundation of functional programming
- Haskell
  - Algebraic data types and pattern matching
  - Lazy evaluation
  - Type inference
  - Monads

# The End

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