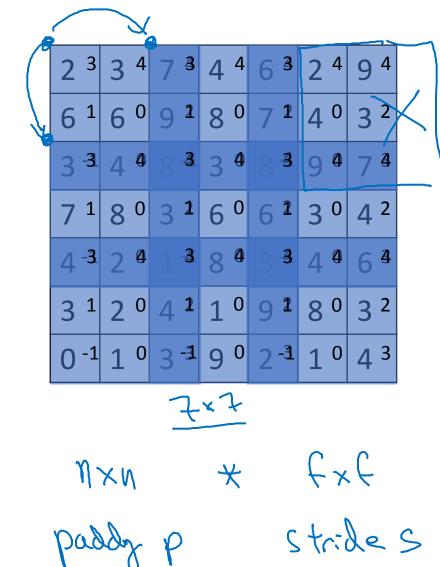


Convolutional Neural Networks

Strided convolutions

Strided convolution



Then it turns out that that's the convention, that your 3x3 filter must lie entirely within your image plus padding region before there's a corresponding output generated.

3	4	4		
1	0	2		
-1	0	3		
7 .7				

*

$$\left[\begin{array}{cccc}
n + 2p - f \\
S \\
7 + 0 - 3
\end{array}\right] \times \left[\begin{array}{cccc}
n + 2p - f \\
S \\
+ 1
\end{array}\right]$$
round this down

Andrew Ng

Summary of convolutions

$$n \times n \text{ image}$$
 $f \times f \text{ filter}$ padding p stride s

$$\left[\frac{n+2p-f}{s}+1\right] \times \left[\frac{n+2p-f}{s}+1\right]$$

Technical note on <u>cross-correlation</u> vs. convolution

Convolution in math textbook:

2	3	7 ⁵	4	6	2
69	6°	94	8	7	4
3	4	83	3	8	9
7	8	3	6	6	3
4	2	1	8	3	4
3	2	4	1	9	8

