User Defined MPI Datatypes













ICHEC Data Layout and the Describing Datatype Handle

```
array of types[0] = MPI INT;
struct buff layout
                                     array of blocklengths[0] = 3;
  { int
                                     array of displacements[0] = 0;
  i val[3];
                                     array of types[1] = MPI DOUBLE;
  double d val[5];
                                     array of blocklengths[1] = 5;
    buffer;
                                     array of displacements[1] = ...;
                                    MPI Type struct(2,
                                        array of blocklengths,
                                        array of displacements,
    Compiler
                                        array of types, &buff datatype);
                                    MPI Type commit(&buff datatype);
            MPI Send(&buffer, 1, buff datatype, ...)
                                                      the datatype handle
               &buffer = the start
                                                   describes the data layout
                    address of the data
                             double
            int
```













Derived Datatypes — Type Maps

- A derived datatype is logically a pointer to a list of entries:
 - basic datatype at displacement

basic datatype 0	displacement of datatype 0	
basic datatype 1	displacement of datatype 1	
•••		
basic datatype n-1	displacement of datatype n-1	













Derived Datatypes — Type Maps



derived datatype handle

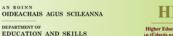
ba	asic datatype	displacement
MPI_C	CHAR	0
MPI_I	NT	4
MPI_I	NT	8
MPI_C	OUBLE	16

A derived datatype describes the memory layout of, e.g., structures, common blocks, subarrays, some variables in the memory







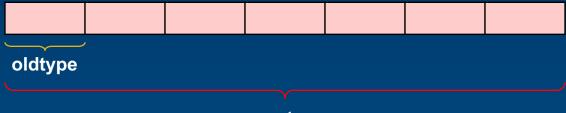






Contiguous Data

- The simplest derived datatype
- Consists of a number of contiguous items of the same datatype



newtype

- Fortran: MPI_Type_contiguous(count, oldtype, newtype, ierror)

```
integer :: count, oldtype
integer :: newtype, ierror
```













Vector Datatype

```
newtype

blocklength = 3 elements per block

stride = 5 (element stride between blocks)

count = 2 blocks
```

- C: int MPI_Type_vector(int count, int blocklength, int stride, MPI_Datatype oldtype, MPI_Datatype *newtype)

integer :: count, blocklength, stride
integer :: oldtype, newtype, ierror













Sending a row using MPI_TYPE_vector

- C
 - OMPI_Type_vector(1, 5, 1, MPI_INT, ARR_ROW)
- Fortran
 - OMPI_Type_vector(5, 1, 4, MPI_INT, ARR_ROW)

MPI_Type_Commit(ARR_ROW)

MPI_Send(&buf ..., ARR_ROW...)

MPI Recv(&buf ..., ARR ROW...)













Sending a column using MPI_TYPE_vector

- - OMPI Type vector(4, 1, 5, MPI INT, ARR COL)
- Fortran
 - OMPI Type vector(1, 4, 1, MPI INT, ARR COL)
- MPI Type Commit(ARR COL)
- MPI Send(buf ..., ARR COL...)
- MPI Recv(buf ..., ARR COL...)

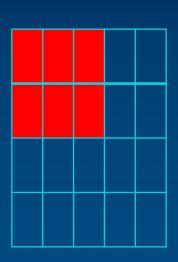






Sending a sub-matrix using MPI_TYPE_vector

- C
 - o MPI Type vector(2, 3, 5, MPI INT, SUBMAT)
- Fortran
 - OMPI_Type_vector(3, 2, 4, MPI_INT, SUBMAT)
- MPI_Type_Commit(SUBMAT)
- MPI_Send(&buf ..., SUBMAT...)
- MPI_Recv(&buf ..., SUBMAT...)







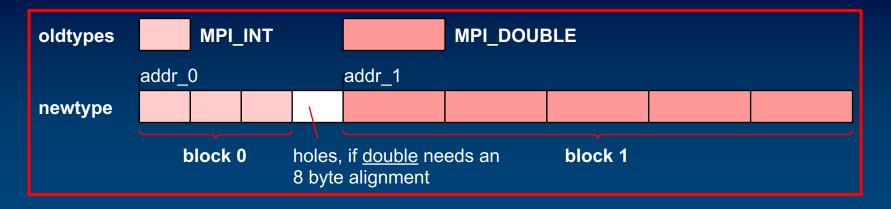








Struct Datatype



- C: int MPI_Type_struct(int count, int *array_of_blocklengths, MPI_Aint *array_of_displacements, MPI_Datatype *array_of_types, MPI_Datatype *newtype)

```
count = 2
array_of_blocklengths = (3, 5 )
array_of_displacements = (0, addr_1 - addr_0)
array_of_types = (MPI_INT, MPI_DOUBLE )
```













How to compute the displacement

- array_of_displacements[i] := address(block_i) address(block_0)
- MPI-1
 - OC: int MPI_Address(void* location, MPI_Aint *address)
 - o Fortran: MPI_ADDRESS(location, address, ierror)

```
<type> location(*)
```

integer :: address, ierror













Committing a Datatype

- Before a datatype handle is used in message passing communication,
 it needs to be committed with MPI_TYPE_COMMIT.
- This must be done only once.

```
C: int MPI_Type_commit(MPI_Datatype *datatype);
```

```
Fortran: MPI_TYPE_COMMIT(datatype, ierror)
    integer :: datatype, ierror
```

IN-OUT argument







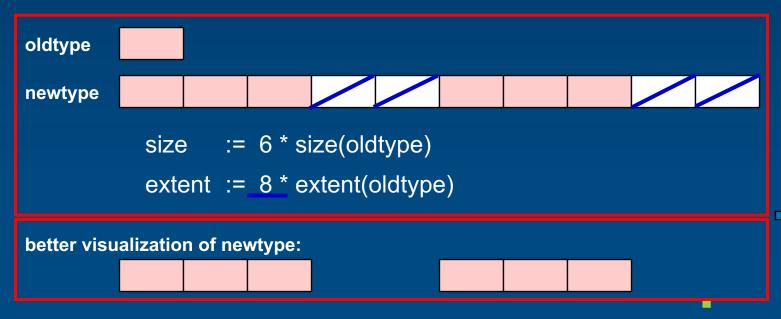






Size and Extent of a Datatype

- Size := number of bytes that have to be transferred.
- Extent := spans from first to last byte.
- Basic datatypes: Size = Extent = number of bytes used by the compiler.
- Derived datatypes, an example:















Size and Extent of a Datatype

•MPI-1:

```
\circC: int MPI Type size(MPI Datatype datatype, int *size)
   int MPI Type extent(MPI Datatype datatype, MPI Aint
 *extent)
```

```
oFortran: MPI Type size(datatype, size, ierror)
             integer :: datatype, size, ierror
        MPI Type extent(datatype, extent, ierror)
```

