



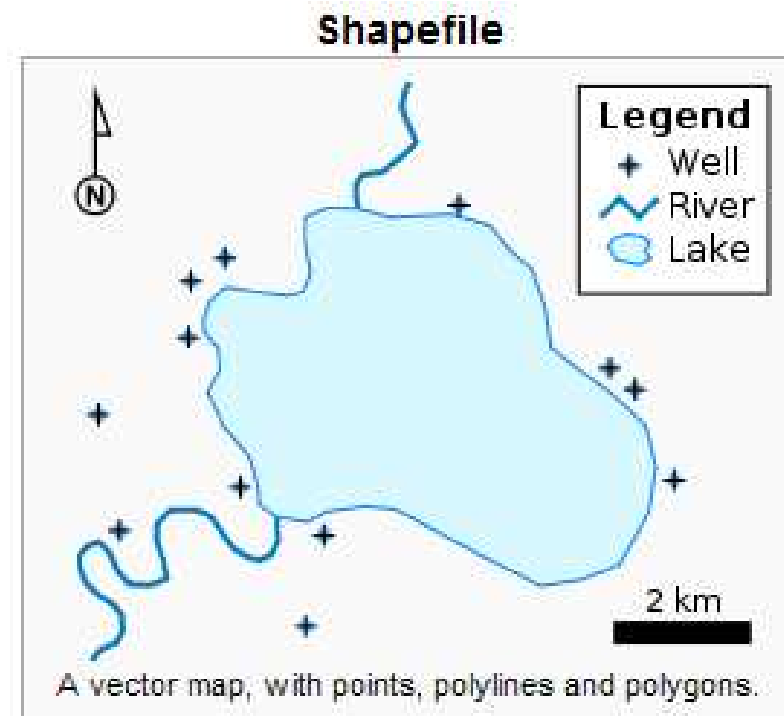
OSSIM Outputs: Shape files

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Overview of Talk

- Overview shape files
- Online documentation
- Coding an example



Shape Files Overview

What: Geospatial vector data format

Shapefiles were introduced with ArcViewGIS v2 in the 1990's

- Created by ESRI www.esri.com

Shapefiles specifically describe geometries

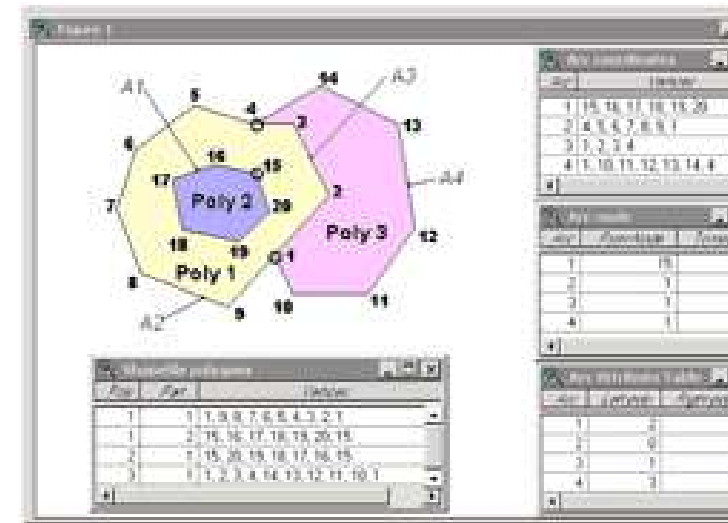
- Points
- Polylines
- Polygons
- Item attributes (name, location, etc)

A “shapefile” is actually a collection of several files

Shape Files Overview

A shapefile can be thought of as a ring

- Closed, non-self-intersecting loop



Shape Files Overview

A “shapefile” is actually a collection of several files

There are at least 3 files that are *mandatory* to store the core data of the shapefile

- myShapeFile.**shp**
 - Shape format, the feature geometry
- myShapeFile.**shx**
 - Positional index of the feature geometry
- myShapeFile.**dbf**
 - Columnar attributes for each shape

Shape Files Overview

In addition to the 3 *mandatory* files, there are several option files

- .prj** — projection format; the coordinate system and projection information, a plain text file describing the projection using well-known text format
- .sbn** and **.sbx** — a spatial index of the features
- .fbn** and **.fbx** — a spatial index of the features for shapefiles that are read-only
- .ain** and **.aih** — an attribute index of the active fields in a table or a theme's attribute table
- .ixs** — a geocoding index for read-write shapefiles
- .mxs** — a geocoding index for read-write shapefiles (ODB format)
- .atx** — an attribute index for the .dbf file in the form of *shapefile.columnname.atx* (ArcGIS 8 and later)
- .shp.xml** — geospatial metadata in XML format, such as ISO 19115 or other schemas
- .cpg** — used to specify the code page (only for .dbf) for identifying the character encoding to be used

Shape Files Overview

Why should we use shapefiles?

The shapefile stores geometry and attribute information for the spacial features of a data set – shapefiles do NOT store topological data

- Faster drawing speeds and edit ability
- Typically require less disc space and read/write faster

The geometry for the feature is stored as a shape

- Shapefiles support point, line, and area features

Shapefiles are used by a number of GIS software programs

- Do not require importing or exporting
- Specification is readily available

Shape Files Overview

Shapefile limitations

Do not store topological information

Spatial representation

- Edges are defined using points → spacing implicitly determines the scale for which the data is useful

Data Storage

- Shapefiles must be $\leq 2\text{GB} \approx 70$ million point features

Written in a binary format

- Need software to make changes

Shape Files Overview

Resources

Technical Description

<http://www.esri.com/library/whitepapers/pdfs/shapefile.pdf>

Topology and Shapefiles article

<http://www.esri.com/news/arcuser/0401/topo.html>

Questions?