# Cubing Arcade, Inquivesta

Event Organisers:  Raakesh M, 21MS116; Yash Jakhmola, 20MS028

## 1  Structure of the event

There is no registration involved and it is open for all, people are allowed to submit scores with a cooldown of 30 minutes. There will be a display with the leader board of all the scores ranked based on speed. Each score people submit will be an "average of 5" calculated the same way it is done in official competitions (mean of 3 solves after eliminating the best and the worst solve of the 5 solves).

## 2  Schedule

The event starts at 10am and ends at 6pm with lunch break in the middle at 1-2 pm. The event can be 1 or 2 day event based on availability of arena requirements.

## 3  Arena Requirements

1) A single room in LHC if available else a place with a large display.
2) 3 Tables and 3 Chairs.

## 4  Budget

1) 2000 rupees for cash prize.

## 5  Addition points

There will also be official IISER Kolkata Rubik's club merchandise for sale.