

Group members: Tanner Massahos, Joseph Remy, Julian Bell, Tyler Boice, Chase Mosteller

Group name: Operation: D.I.N.G.O.

Project name: roBOTically efficient

Date: 03/14/2018

Meeting time/place: 1:00 PM – 1:30 PM; SICCS Building

Facilitator: Joseph Remy

Minute Taker: Julian Bell

#### Discussion and Agreements:

- We worked out a plan for finishing deliverable 3, and we intend on turning it in later today.
  - We will not focus too hard on the project over break, but rather, come up with ideas and basic bot structure and develop it more into April.
- Tanner and Chase will start working on rudimentary prototypes for the bot over break.
- We are currently planning to start work on two early prototypes; one for leveling skills, and one for making money through the game's central economic market
- We will plan out our workload through the next deliverable due date between all team members, so we can have a viable, adequate product to put out by then.

#### Some goals we have for upcoming weeks:

- Determine which skills/services we want this bot to incorporate, and have a final decision made by the end of break
- We need to update Trello and put all of our deadlines and resources in -- we plan to do this over break.