

Topic 2 – Measuring the Solar System

2.1. Orbit – Distance

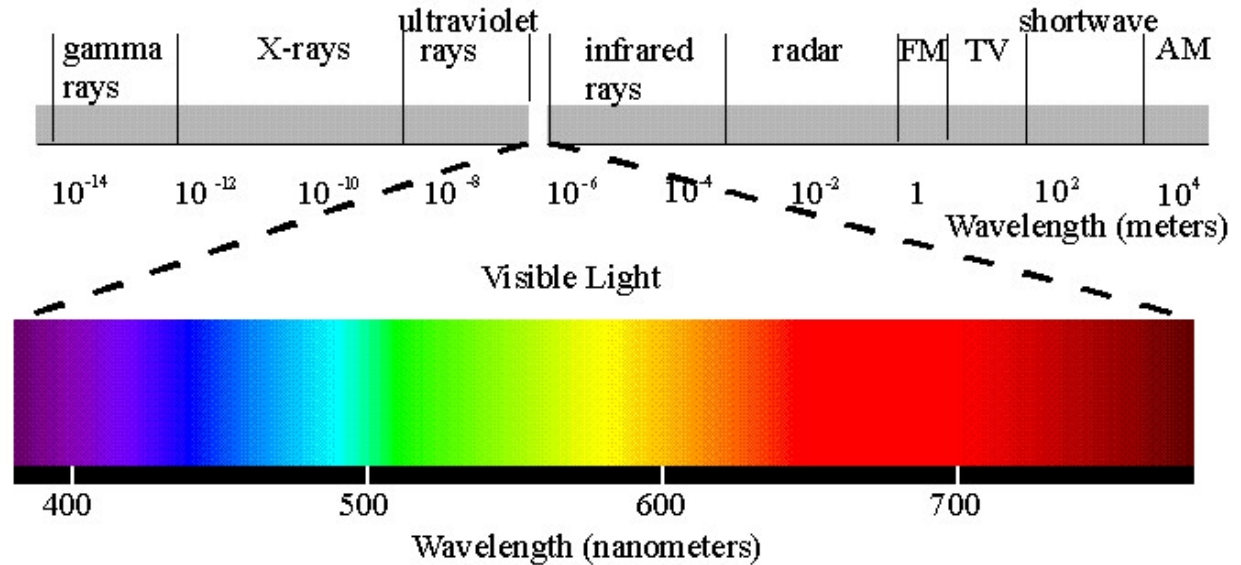
2.2. Mass – Size – Shape

2.3. Mapping – Surfaces and atmospheres

2.4. Mapping – Ages

2.3. Mapping surfaces and atmospheres

Electromagnetic spectrum



Parameters of interest:

energy absorbed/transmitted/reflected

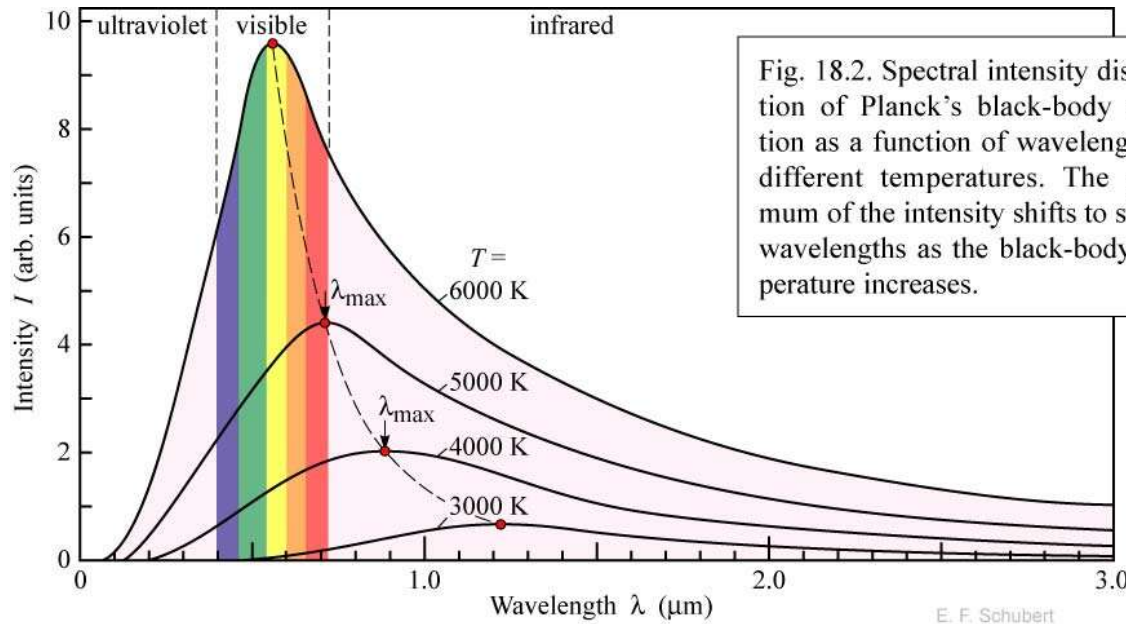
molecular/atomic level transitions

wavelengths/frequencies

$$E = h\nu = \Delta E$$

$$\lambda = \frac{c}{\nu}$$

Planets will radiate energy, depending on their temperature



Planck's law for black-body radiation at temperature T

$$B(\nu) = \frac{2h\nu^3}{c^2} \times \frac{1}{e^{\frac{h\nu}{kT}} - 1} \Leftrightarrow B(\lambda) = \frac{2hc^2}{\lambda^5} \times \frac{1}{e^{\frac{hc}{\lambda kT}} - 1}$$

Integrating over entire spectrum (Stefan-Boltzmann's law):

$$\int_0^{+\infty} B(\nu) d\nu = \int_0^{+\infty} B(\lambda) d\lambda = \sigma T^4$$

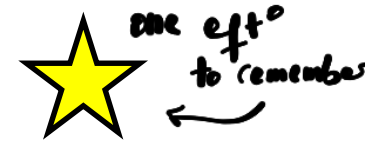
where $\sigma = 5.671 \times 10^{-8} \text{ W m}^{-2} \text{ K}^{-4}$ is Stefan's constant

Simple relation between black-body temperature and maximum emitted at frequency ν_{Max} :

$$\frac{T}{\nu_{Max}} = 0.5099 \text{ cm} \cdot \text{K} \quad (\text{Wien's law})$$

For wavelengths, $B(\lambda)$ maximum for:

$$\lambda_{Max} \times T = 2898 \mu\text{m} \cdot \text{K}$$



The colder an object, the higher the wavelength emitted.

In the Solar System, planets emit between $\sim 9 \mu\text{m}$ (Mercury) and $\sim 110 \mu\text{m}$ (Pluto).

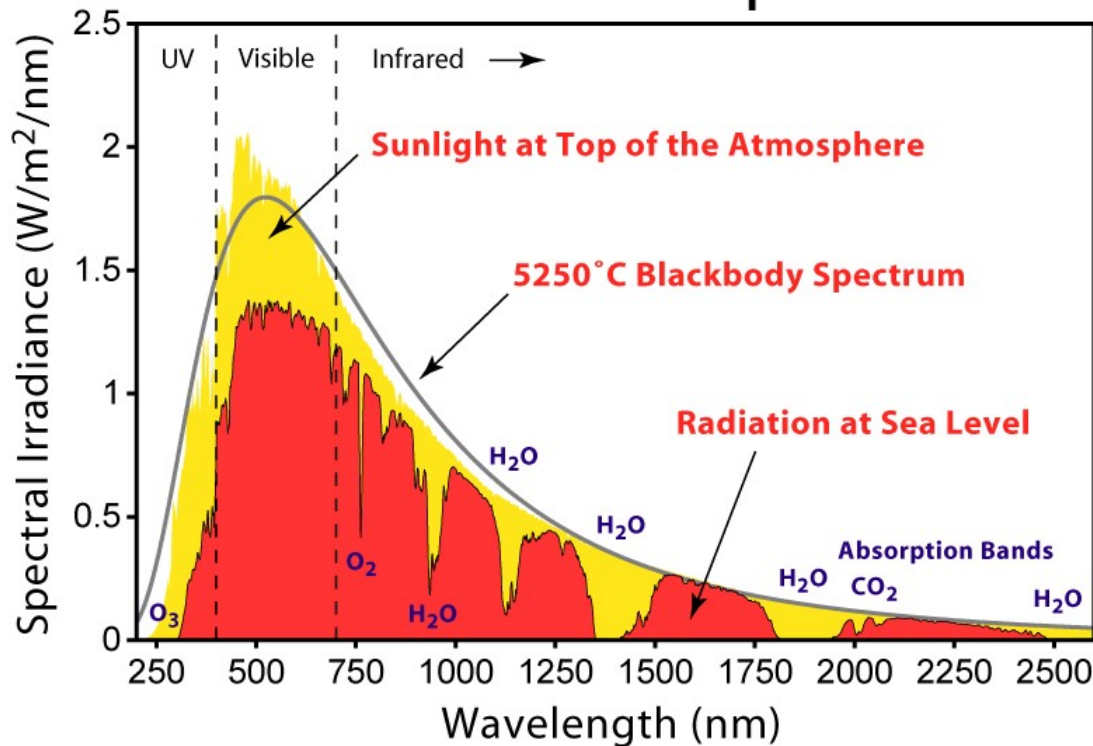
Intrinsic thermal radiation of planets is therefore negligible in the optical domain ($0.4\text{-}0.8 \mu\text{m}$)

We can still see planets with the naked eye/telescope. Why?

Radiation from the Sun is reflected according to planet's composition.

This means the surface (if visible at particular wavelength) and the atmosphere

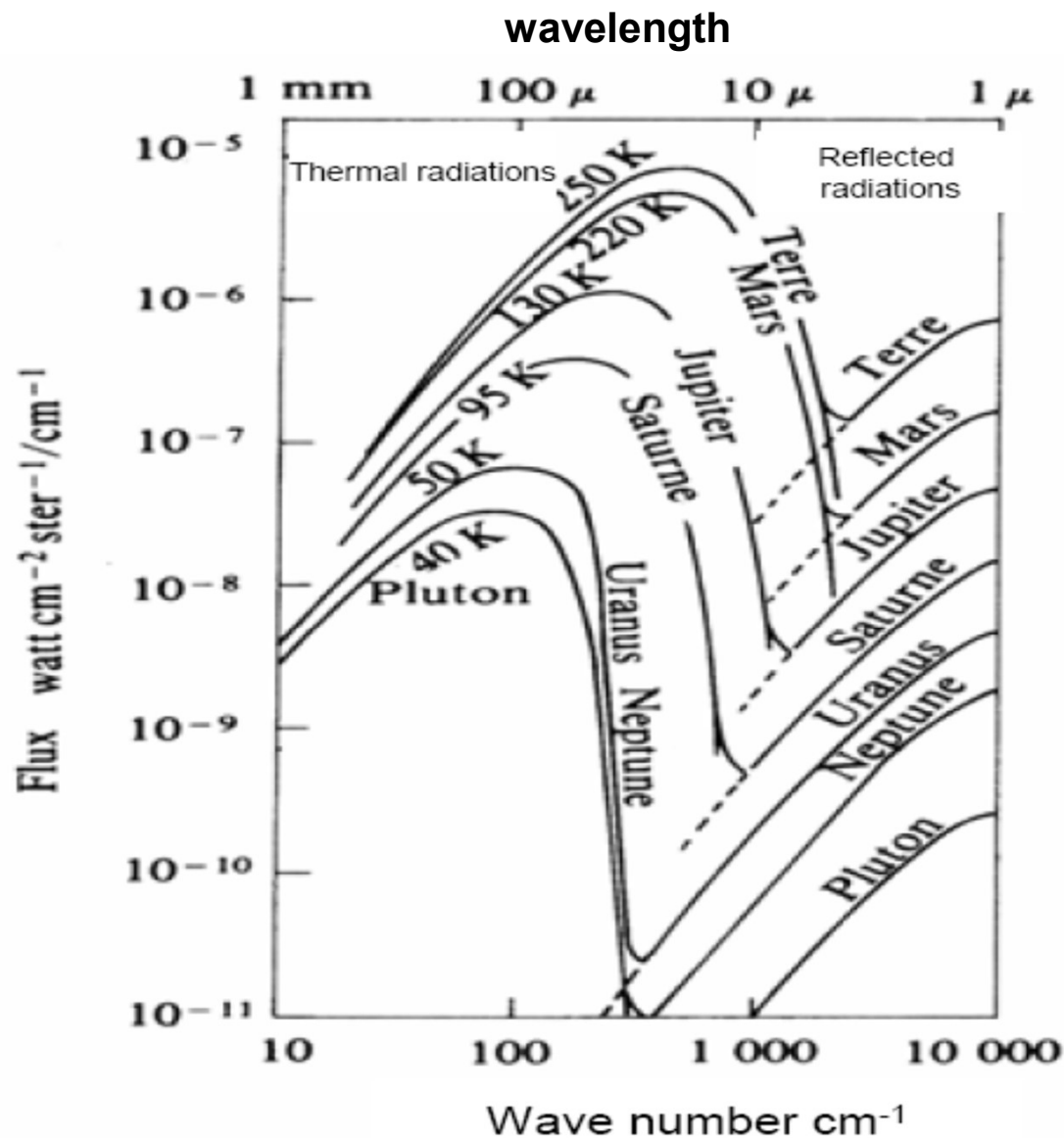
Solar Radiation Spectrum



Earth measurements

It varies with amount of solar radiation (closer or further from Sun)
(e.g. comets: increasing in brightness as closer to Sun)

It varies with atmospheric processes (e.g. white cloud vs. black rock)



Th. Encrenaz, Space Science Review, 1984.

Albedo = ratio of radiation reflected (~ 0.5 for icy satellite, ~ 0.01 for asteroid)

1 Albedo = perfectly reflected (mirror)

can be smaller
~



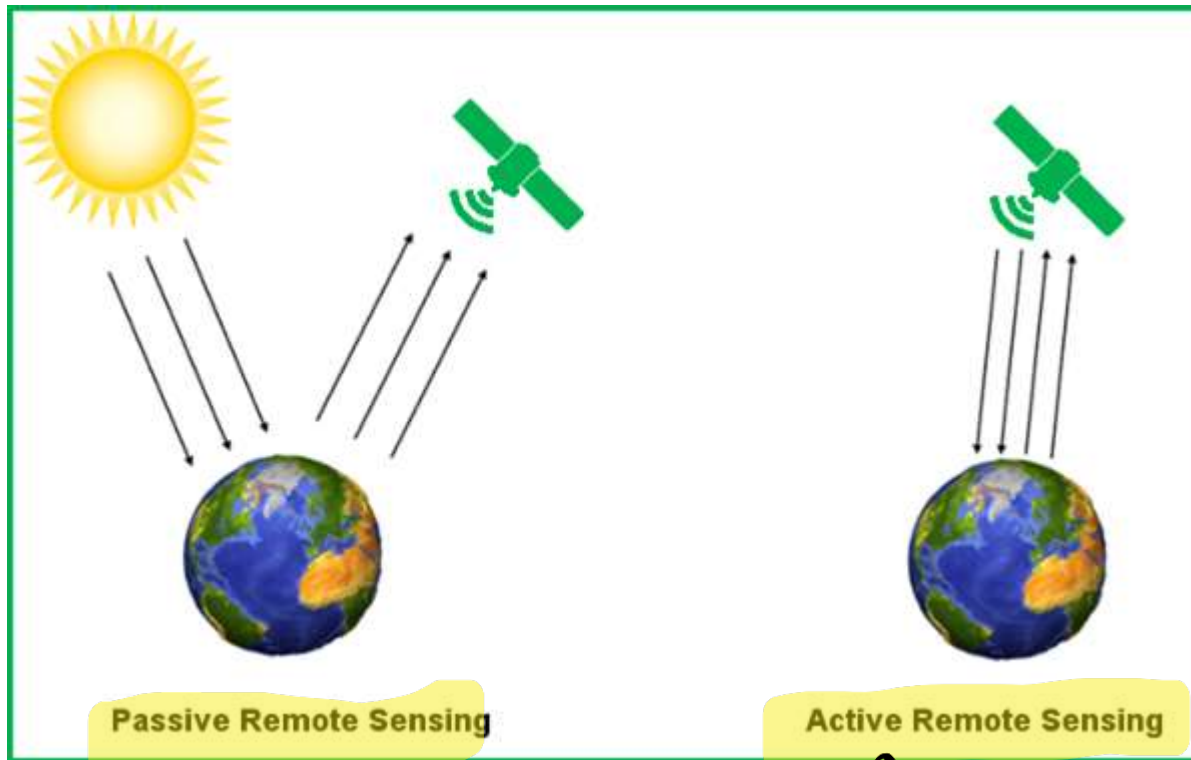
mod. cond. condit°

0.5 Albedo = icy surface

like you would
to see

EM radiation: natural (e.g. Sun) or artificial (e.g. radar)

Role of atmosphere: need for different wavelengths (different depths?)



You might be able to
see some bodies
better at certain
wavelengths

© gringis.com

Passive remote sensing most common in planetary exploration

Active sensing: constrained by power budget (space probe or from Earth)

↑ need more power

2.3. Mapping surfaces and atmospheres

Planetary atmospheres can obscure views of the surface

... at least at some wavelengths (different atmospheric components)

UV u see more
of the surface
↑

diff λ = diff components

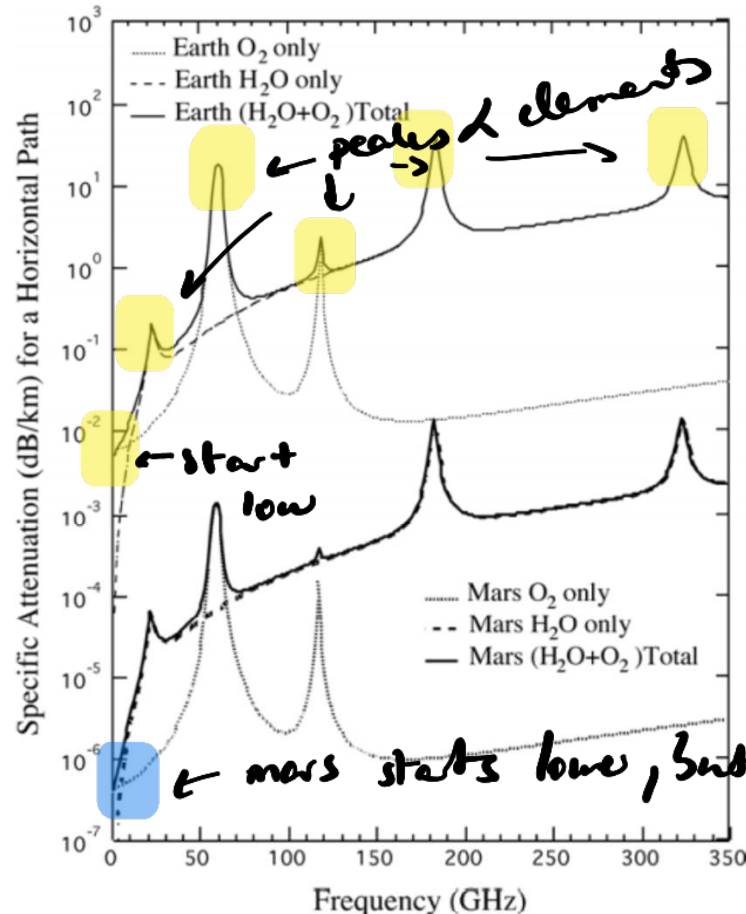


© NASA

If the atmosphere is too thick, we can only measure its own rotation period.

We need to account for the attenuation at different wavelengths

Varies with location and varies with time



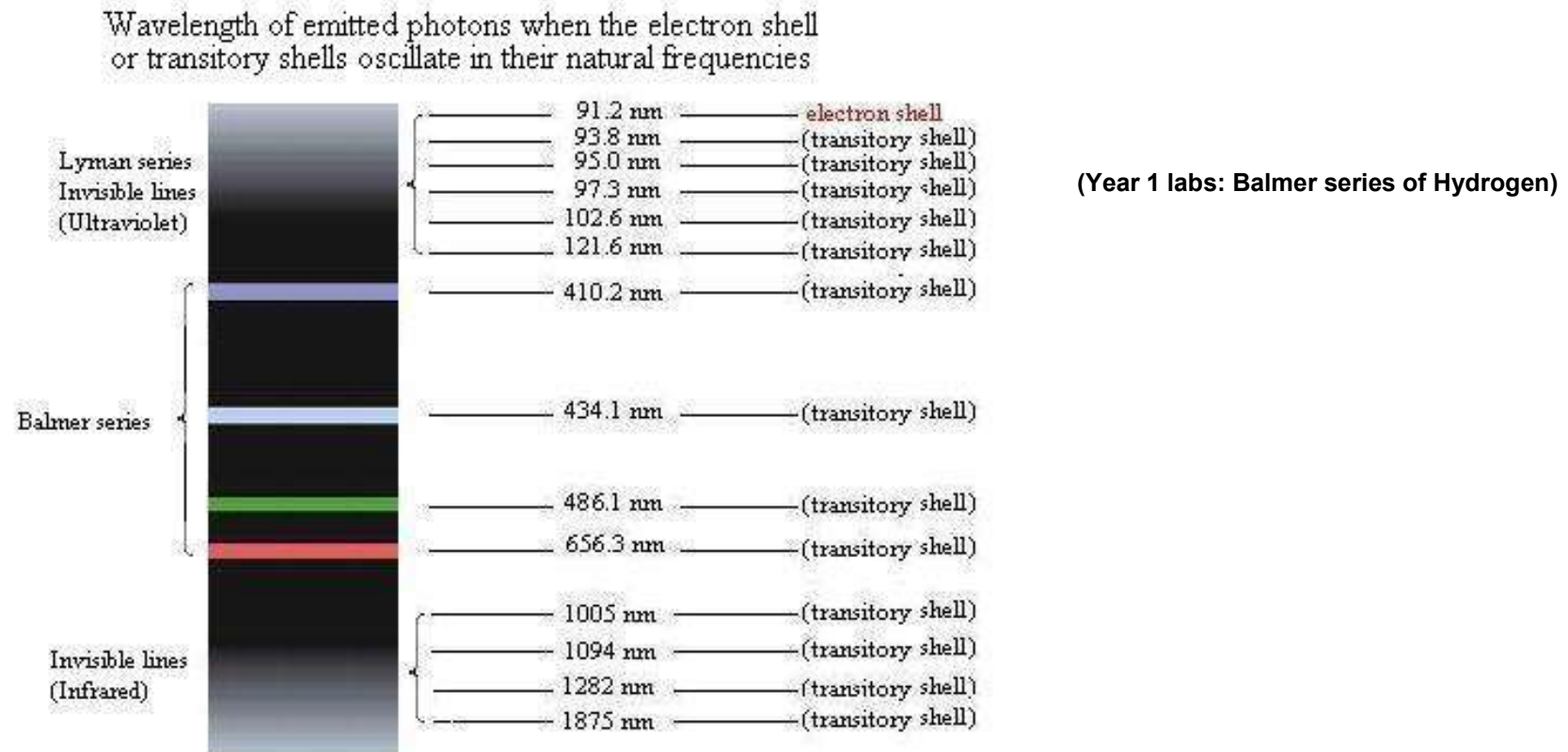
www.descanso.jpl.nasa.gov

peaks
indicate about
present materials

Figure 4-5. Gaseous Specific Absorption Attenuation by Water Vapor, Oxygen, and Both at the Surface of Earth and Mars. The upper three thin lines are for attenuation at Earth, while the lower three thick lines are for Mars.

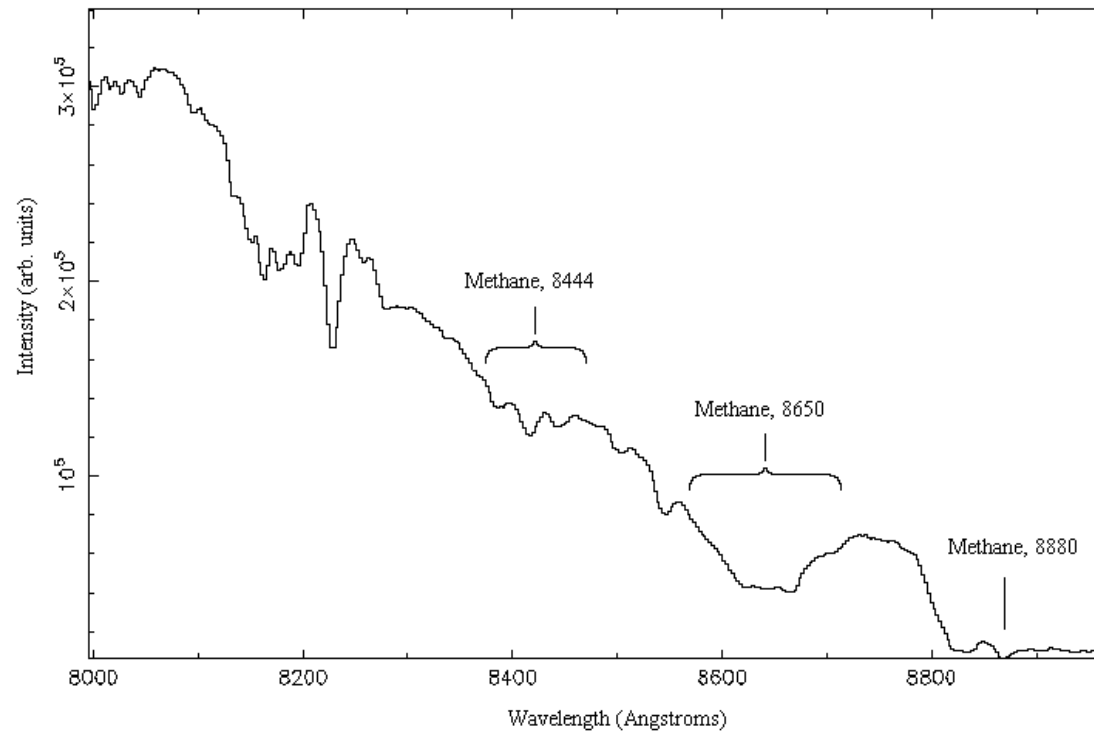
Radiation affected by transition/recombination processes:

Higher temperature \Rightarrow higher energy \Rightarrow higher levels \Rightarrow different transitions

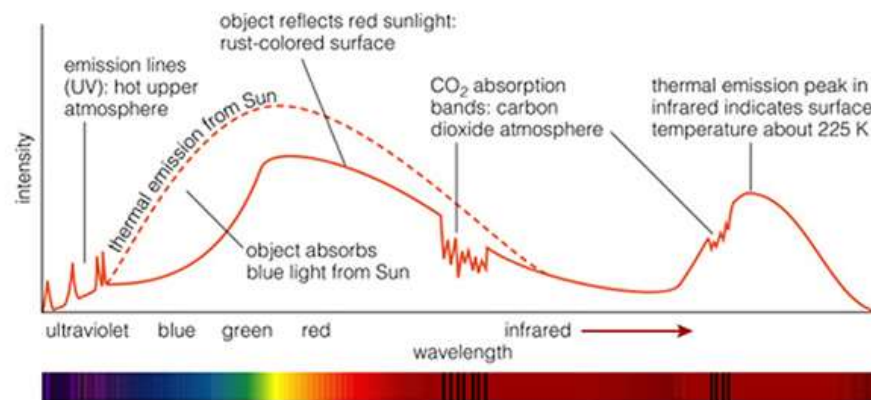


Complete spectra give indication of planetary surface and/or atmosphere composition

Jupiter



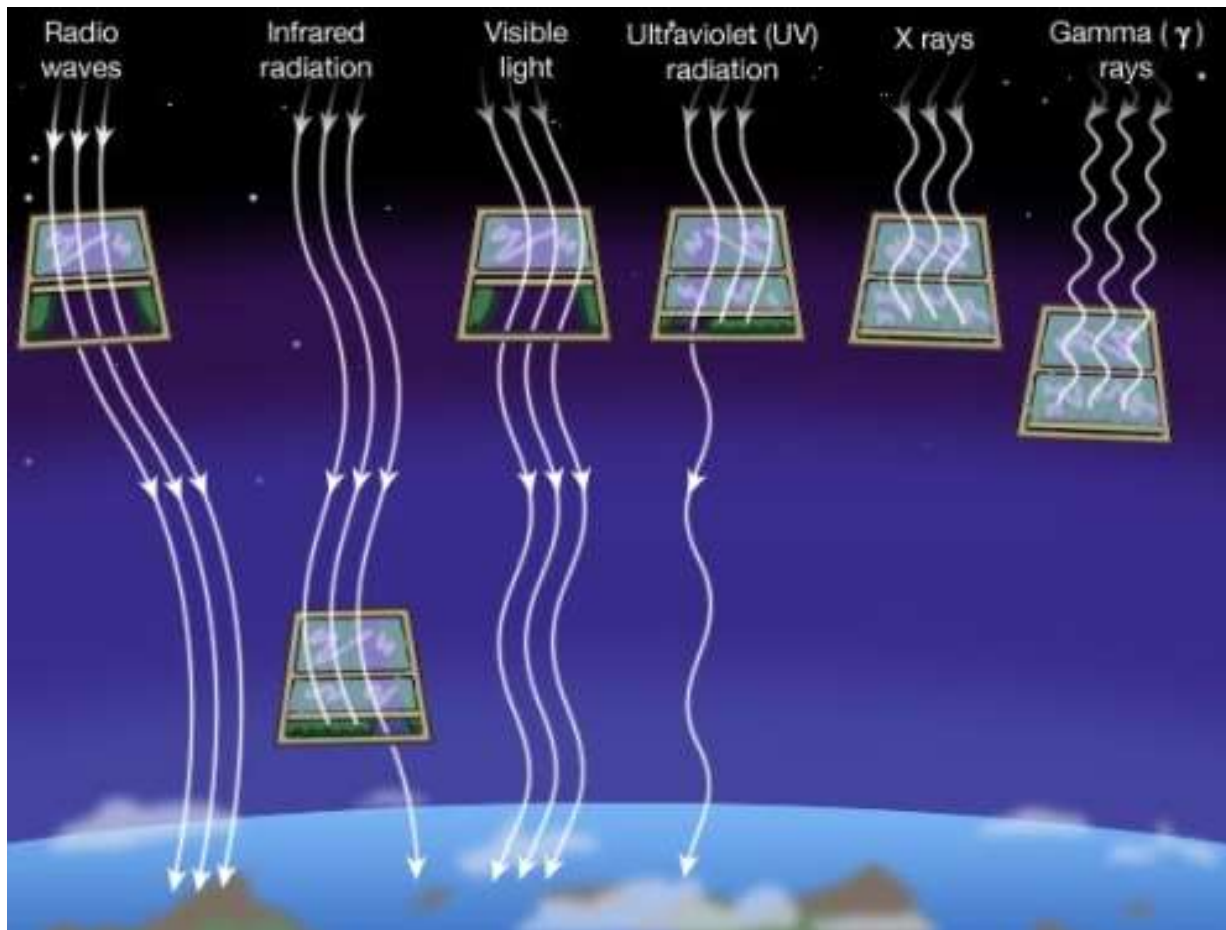
Mars



Rotation rate

Determined from visual or radar (Doppler) observations

Uses different wavelengths for different depths



© NASA

Measuring the Solar System

√

2.1. Orbit – Distance

√

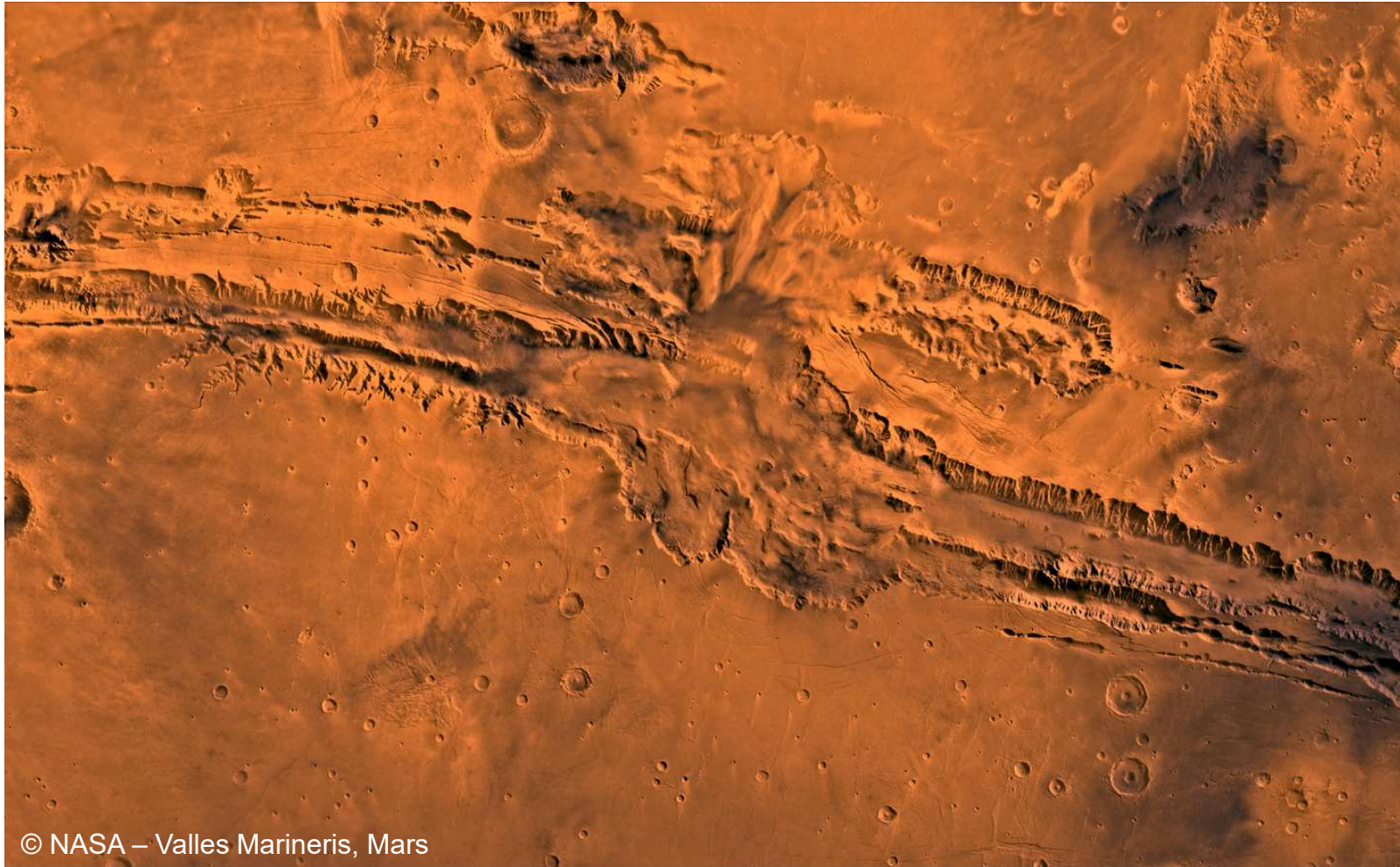
2.2. Mass – Size - Shape

√

2.3. Mapping – Surfaces and atmospheres

2.4. Mapping – Evolution

2.3. Mapping - Planetary evolution

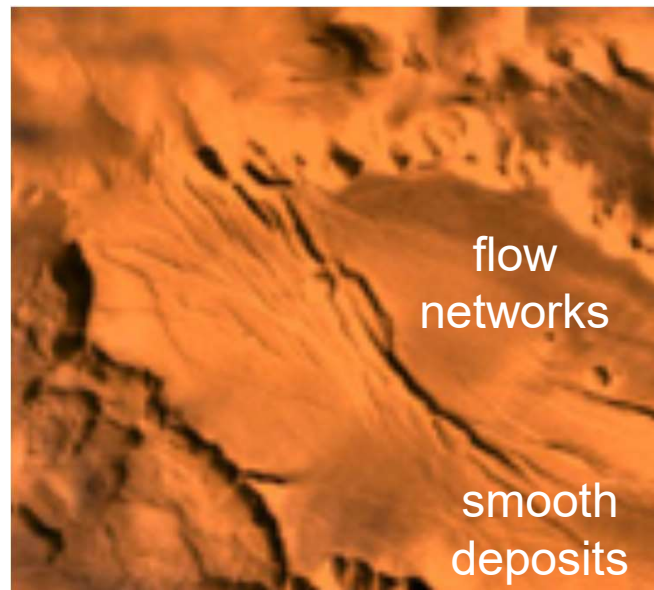
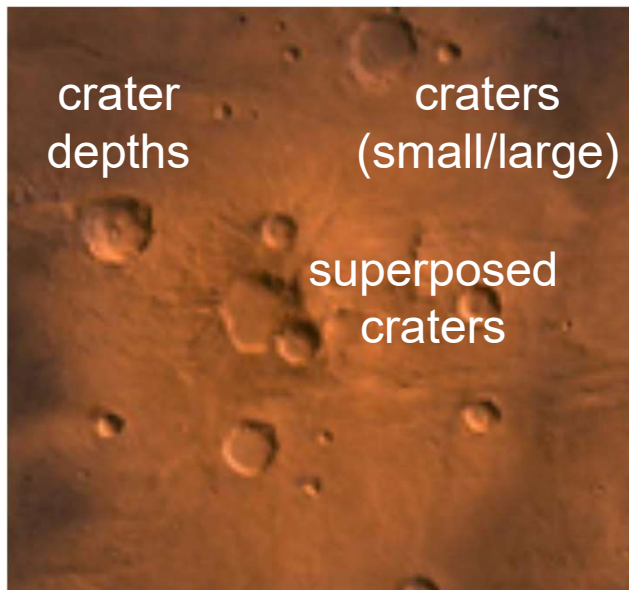
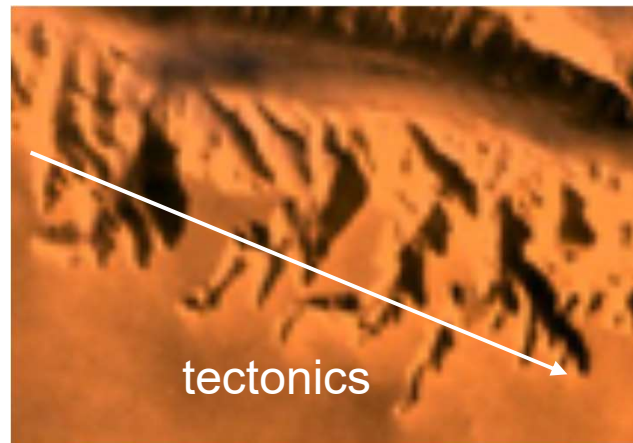
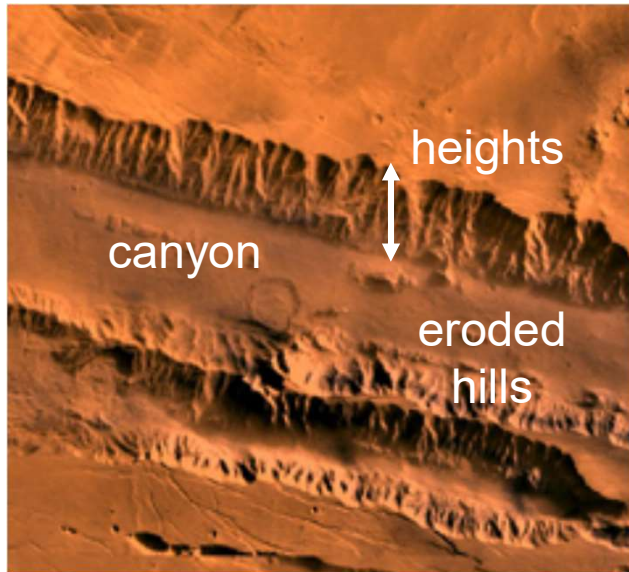


What can this image of the surface tell us?

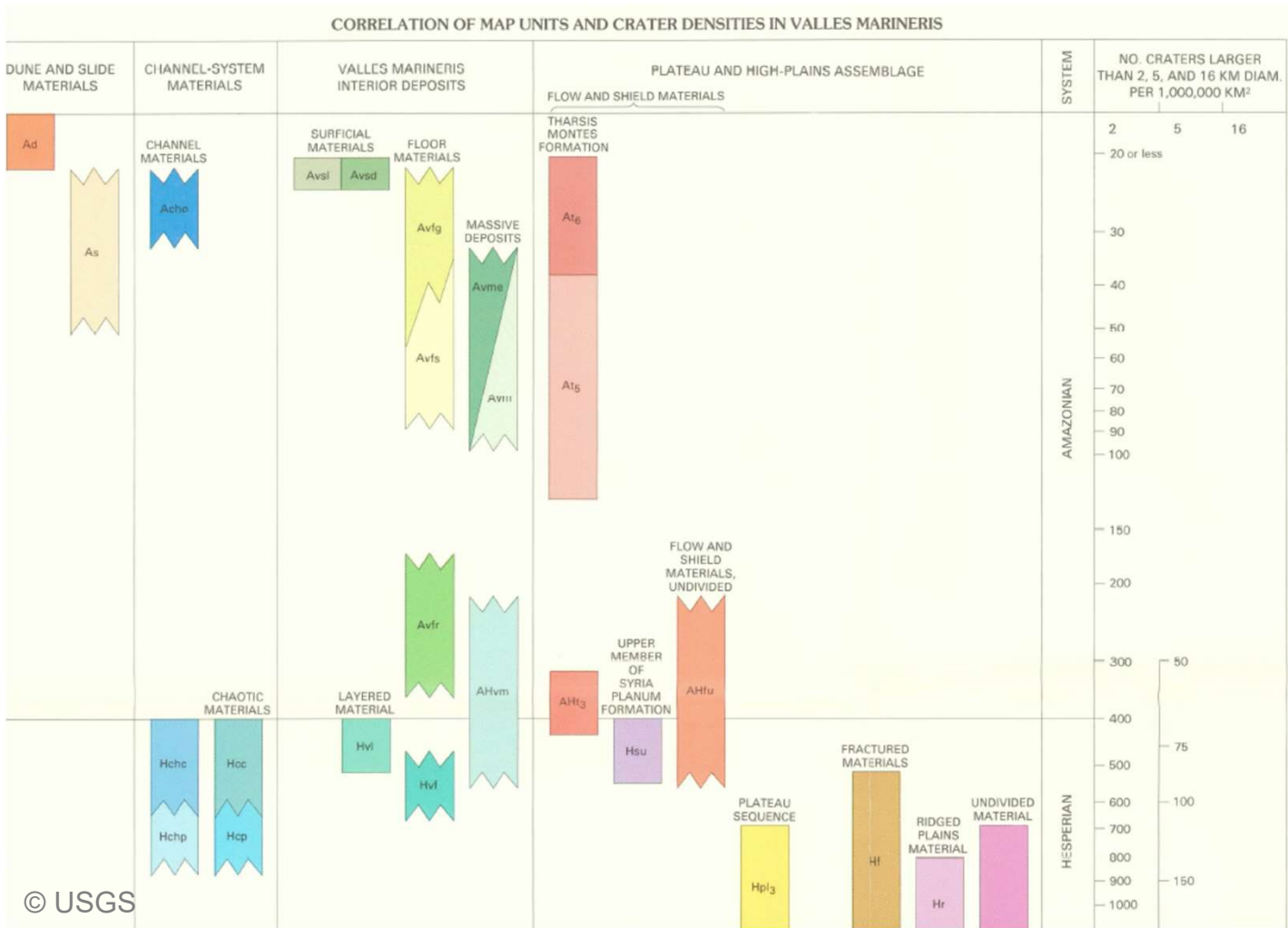
~ grand canyon

tectonic forces

Mapping of surface units



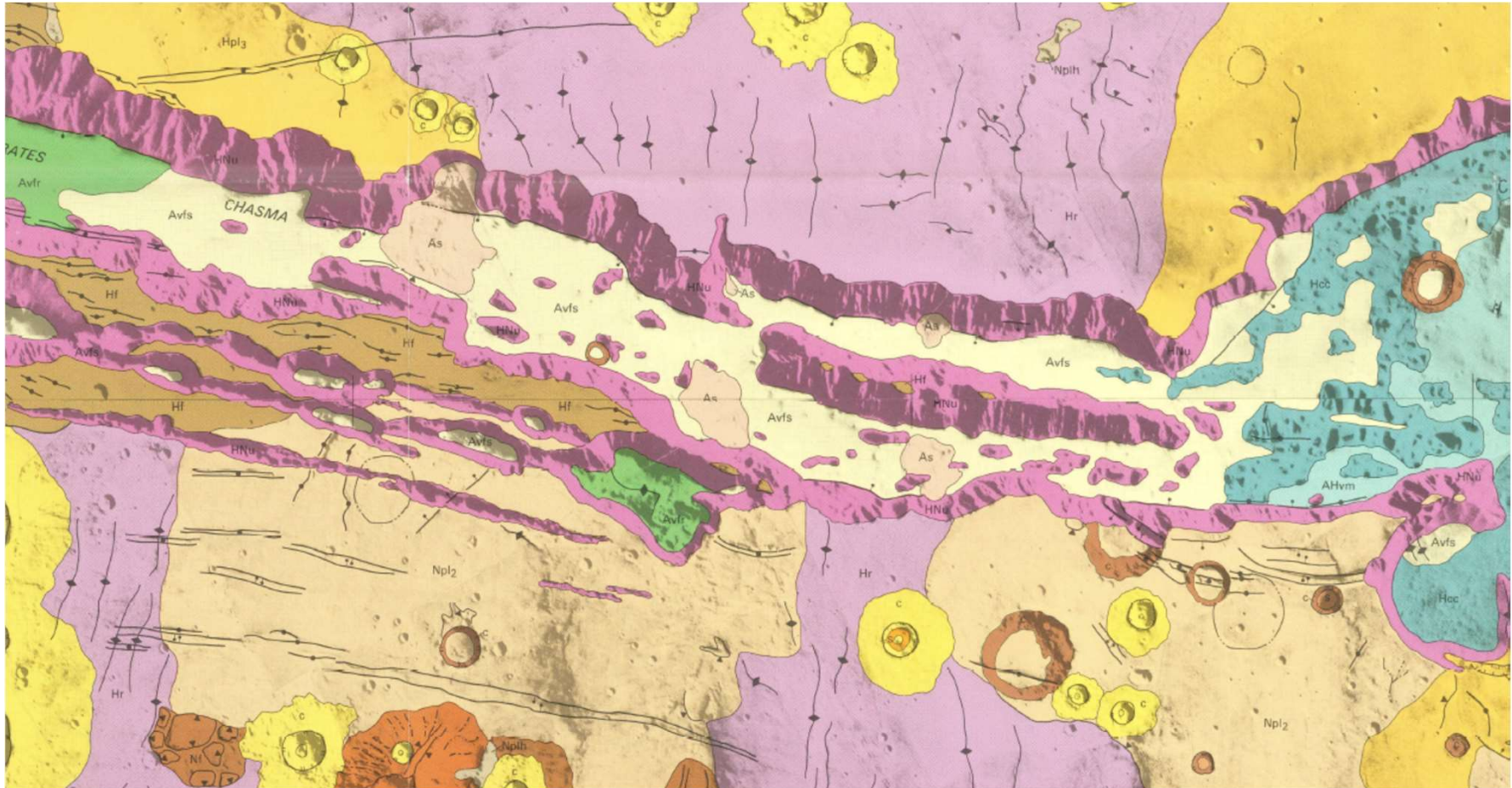
Relative mapping of surface units



Flow networks are used to delineate different geological episodes

Densities and superposition of craters are used to infer relative dates

Relative mapping of surface units



© USGS

Geological complexity shows different stages of evolution

But in what order? We can assess this with crater densities and superposition of features. But it is still very subjective/relative.

Absolute dating

Atmospheric composition: isotopic ratios give estimate of ages and replenishment rates:

$$N = N_0 e^{-\lambda t}$$

(PH20016 *Particles, Nuclei and Stars*)

N: fraction of isotopes (from starting number N_0)

Typical elements: ^{244}Pu , ^{129}I , ^{12}C , ^{7}N , $^{17}\text{O}/^{18}\text{O}$, ^{89}Sr , $^{39}\text{Ar}/^{40}\text{Ar}$

Can also be used *in situ*

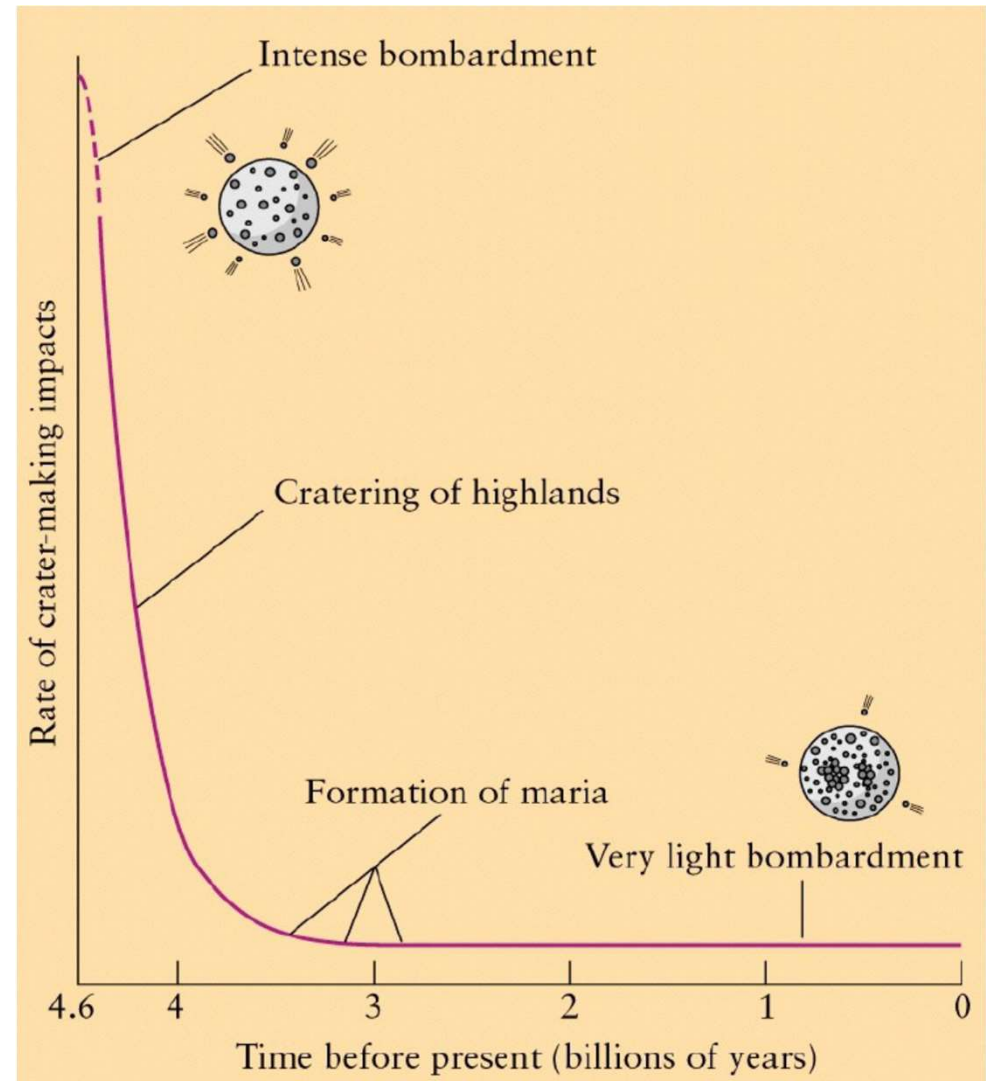
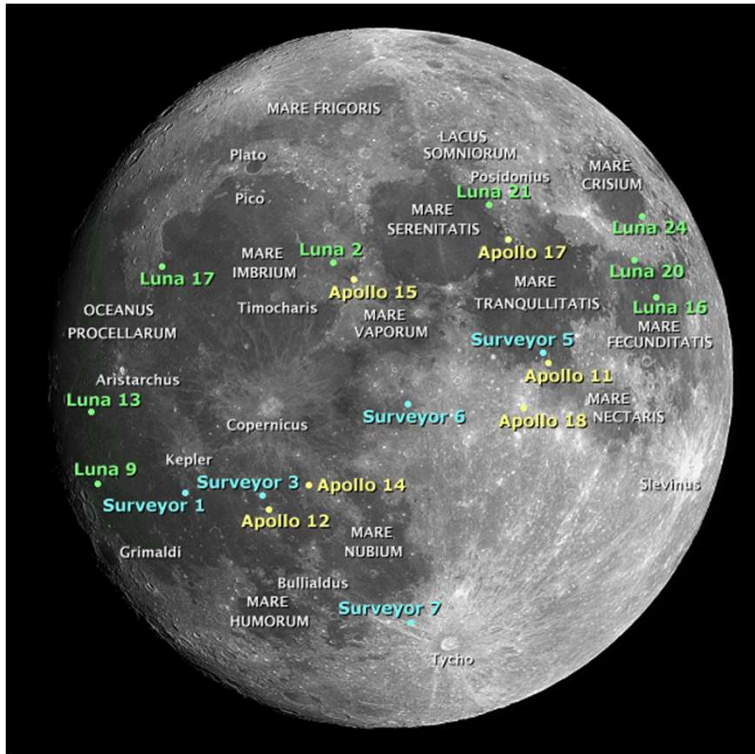
Long-term dating: (^{40}K , ^{40}Ar), (^{87}Rb , ^{87}Sr) and (^{238}U , ^{238}Pb)

with respective decay constants $5.8 \times 10^{-11} \text{ yr}^{-1}$, $1.4 \times 10^{-11} \text{ yr}^{-1}$, $1.5 \times 10^{-11} \text{ yr}^{-1}$

Yields Solar System age of 4.55×10^9 years (from meteorites)

Has been used on Earth (extensively) and on Moon (at landing sites)

Used to calibrate **relative dating from impact cratering** (from Moon/Earth measurements)



Measuring the Solar System

✓

2.1. Orbit – Distance

✓

2.2. Mass – Size - Shape

✓

2.3. Rotation of surface/atmosphere

✓

2.4. Mapping – Ages