

Sun, Mercury, Venus, Earth, Mars, Jupiter, Saturn, Uranus, Neptune

Rocky (Snow line: cold enough volatile components to condense into ice grains)

- Smallest & densest spin: ω_2 thin atmosphere, clouds, dust, iron, mag field & Earth's greenhouse effect, 72% H_2 , 21% O_2 , no water ice pols, volcanism & tectonics
- Small rocky core, ω_1 thin atmosphere, H_2 , atmosp. like Earth, great red spot, magnetosphere, 16-34x Earth's size, 10x other magnetospheres, 10x Earth's diameter, rings mostly water
- Solid sphere: $I = \frac{2}{5} M A^2$
- Hollow sphere: $I = \frac{2}{3} M r^2$

Newton's Laws

- 1) 1st law: $F = ma$
- 2) $F = ma$
- 3) $Act^2 = React^2$

Diameters can be measured:

- directly (angular diameter) prone to errors (small values)
- with radar only for close planets
- most commonly: stellar occultation also reveals planetary atmospheres wavelength-dependent

$\Omega = V \times (1 - \epsilon)$

$\lambda = \frac{c}{f}$ 2 diff waves: $10 \log_{10} \frac{A_1}{A_2} = \Delta A (dB)$

Kepler's Laws

- 1) Each planet's path around sun is an ellipse with one focus at the Sun.
- 2) Line to sun sweeps equal distance at all intervals of time.
- 3) $\frac{a^3}{T^2} = \text{const}$

A planet moves fastest at the nearest point to the Sun (perihelion). It moves most slowly at the farthest point from the Sun (aphelion).

$$\frac{dA}{dt} = \frac{1}{2} r^2 d\theta = \text{const.}$$

$r = a \times \frac{(1 - e^2)}{(1 + e \cos \theta)}$

Wien's displacement law: $\lambda_{\text{max}} = \frac{b}{T} = \frac{2.898 \mu\text{m} \cdot \text{K}}{T}$ $T = 0.5019 \text{ K}$

Miss design

Targets: planetary system, orbiting lander, rovers, etc. Instruments: need task, duration: transit + study. Consider constraints: power, radio, isotopes, useful for from sun environment, output ↓ with time, solar panels.

Beam coms

Orbital mechanics

Amplitude orbital: $\frac{v_i^2}{r_o}$

gravity = mass \times centripetal a

$$G \frac{m M}{r_o^2} = m \frac{v_i^2}{r_o}$$

$v_i = \sqrt{\frac{GM}{r_o}}$

$v_1 = \text{circular orbit velocity}$

$v_2 = \sqrt{\frac{2GM}{r_o}}$

$d_{\text{Roche}} = R \left(\frac{2M}{m} \right)^{1/3}$

$d = \frac{3}{2} \sqrt{\frac{3M}{m}}$

Changing Orbits

Hohmann transfer orbit: part of elliptic orbit between initial orbit (1) and desired orbit (3).

Transfer (2): changing velocity/direction by firing thruster(s) at beginning and end (to make new orbit circular).

Used to move between orbits or for orbit insertion

Lagrange points are good for satellites (need for "halo orbits" around L_{1,3}). They are also good for natural objects.

In the Sun-Earth system:

- L₁: (1.5 × 10⁶ km from Earth, 0.01 AU) Solar and Heliospheric Observatory (SOHO) Other solar observation satellites
- L₂: (same as L₁) Herschel Space Telescope (2009-2013) James Webb Space Telescope (JWST) Good for stable temperature (50 K)
- L₃: Unstable point but space-weather satellites planned (halo orbit, 7-day warning of solar eruptions)
- L₄ and L₅: Interplanetary dust, "trojan" asteroid

RADAR PS/3S

① Direct imaging

$\star 10 \rightarrow 0.5 M_{\odot} \leq \star \leq 200 M_{\odot}$

$M_p \approx T_{\text{eff}}$
we know measured spectroscopy
 $M_p \approx R_p$
not uniform brightness
star spots

\star spin around an axis with speeds from $V_{\text{rot}} \approx 10 - 200 \text{ km s}^{-1}$

$V_{\text{rot}} \sim M_{\star}$

Kepler's 3rd: $\frac{a^3}{P^2} = \frac{G(M_{\star} + M_p)}{4\pi^2}$

Select effects

Hard: we cannot detect (luminosity measurements)

Soft: detectable but rare environment starts any size planet may swamp from inferred size [complete correction]

② Transit method

planet passes in front of its star we can measure:
 • orbital period planets
 • radius of planet
 • semi-major axis of orbit

$a \approx (6 M_{\star} (\frac{P}{2\pi})^2)^{1/3}$

$\Delta E = \frac{R_p^2}{R_{\star}^2}$ transit \rightarrow $T_{\text{transit}} = \frac{R_p}{R_{\star}}$

fractional reduction in the flux received during the star in the middle of transit

$b = a \cos i$
 detect transit only:
 $a \cos i \leq R_{\star} + R_p$
 for syst where
 $R_{\star} - R_p < a \cos i < R_{\star} + R_p$

Sketch showing impact parameter b and orbital inclination angle i along with the semi-major axis of orbit a .

Assuming randomly distributed orbital planes
 $0^\circ \leq i \leq 90^\circ$, pick planet observed as transiting

$P_{\text{obs}} = \text{retrograde orbits} / \text{all possible orbits}$

③ Radial velocity

θ : true anomaly (position of planet with respect to perihelion)
 ω : angle to perihelion
 i : inclination

Instrumentation: astronomical spectrosopes were originally designed to detect Doppler shifts due to stellar & galactic velocities (km s^{-1})

Transit: Low radius planets are harder to detect
 High distance (from Sun) less likely to transit

Radial velocity: Low mass, long orbital period harder to detect.

Not possible to claim that Solar System is an outlier. As we continue more planets will be found in RV.

As instrumentation improves, smaller planets will be findable in transit.

Secondary transits

We can detect exoplanets by the fact that they can block some of the light of the star. But the star can also block radiation coming from the planet

Day Side: Reflected Starlight + Thermal
Night Side: Thermal

Orbital alignment of exoplanets: The Rossiter-McLaughlin effect

Co-rotating planets begin transit on blueshifted side, and end on redshifted side.
 Counter-rotating planets begin on redshifted side, and end on blueshifted side.

We can combine the radial velocity signal due to star orbiting the common CoM of the system with the apparent signal caused by the planet blocking some of the star's light to estimate the spin parameter α .

The RM effect has been measured for several planets. As expected, $\alpha \sim 0$ in most, but not all cases

Orbital alignment of exoplanets

In the solar system, planets co-rotate with the Sun

counter-rotating

Planets assumed to form from a rotating 'proto-planetary disc' surrounding newly formed star (See later section for planet formation).

In the solar system, the angular momentum vectors of the sun is ~ perpendicular to the planes of orbit all eight planets. α is the 'spin parameter'.

$\alpha \neq 0$ implies past kinematic interactions

Orbital alignment can be measured via the Rossiter-McLaughlin effect

Orbital alignment provides clues to planet formation processes

Transmission Spectroscopy

stellar spectrum

stellar spectrum + absorption from atmosphere

While the planet is transiting, it blocks some of the star's light. If the planet has an atmosphere some of the star's light will be absorbed by molecules in the atmosphere.

Therefore, by comparing the spectrum of the star during and between transits, we can detect presence (or not) of an atmosphere and begin to understand its composition.

Depth second transit:
 $\Delta t_{\text{2nd}} = \left(\frac{R_p}{R_{\star}}\right)^2 \left(\frac{T_p}{T_{\star}}\right)$

Exoplanets and life in the universe
 $\text{exoplanets} = \frac{(4 \times 10^{16})^2}{7 \times 10^8} \frac{300}{5800} = 4 \times 10^{-6}$

The Drake equation

$N = SFR \times f_p \times n_h \times f_i \times f_c \times T_c$

$N =$ the number of 'communicative' civilisations in the Milky Way Galaxy.

$SFR =$ the star formation rate in the Galaxy (number of stars per year, not mass of stars per year).
 $f_p =$ the fraction of stars around which planets form.
 $n_h =$ the average number of habitable planets per stellar system.
 $f_i =$ the fraction of habitable planets that develop biotic processes. $f_i = f_i = f_c = 1$
 $f_b =$ the fraction of biotic planets that develop intelligence.
 $f_e =$ the fraction of planets with intelligent life that, wittingly or unwittingly, broadcast evidence of their existence.
 $T_c =$ the average length of time over which a civilisation is detectable $T_c \sim 300 \text{ yrs}$

Angular displacement of the star from its CoM
 $\beta = \frac{M_p \mu_p}{M_{\star} d}$

Method requires repeated observations of the same region of the sky for an extended period of time.

Selection effect: Angular resolution $\beta < 1 \text{ arcsec}$.

Image thanks to the software tools available on the USA Hipparchos Data website.

