

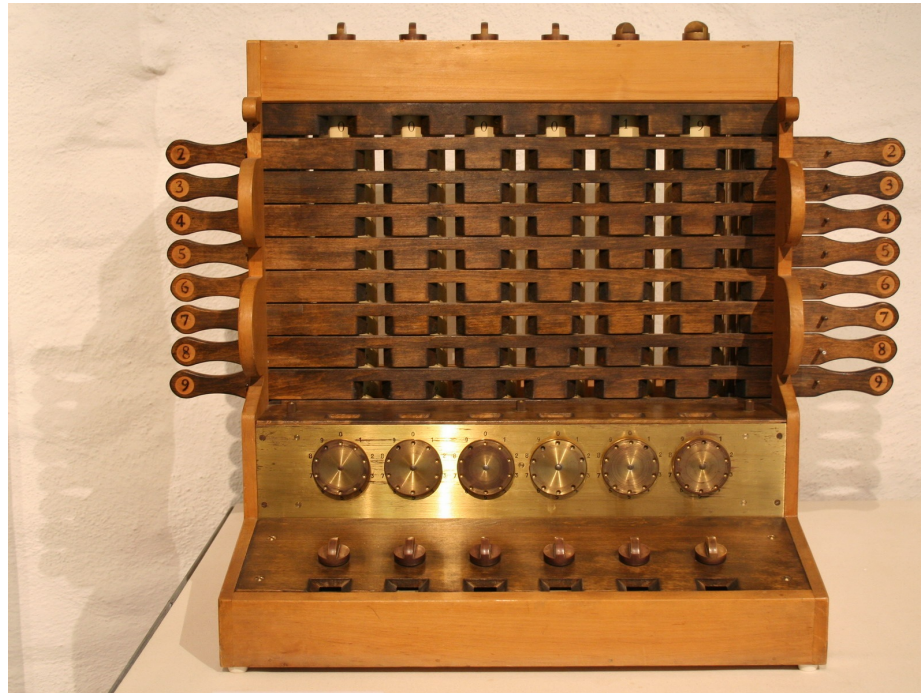
706.088 INFORMATIK 1

TUPEL, LISTEN,...; STRING SLICING,...; LIST COMPREHENSIONS, LAMBDA FUNCTIONS

WIEDERHOLUNG

› Geschichte:

» Mechanische, Elektronische Rechenmaschinen

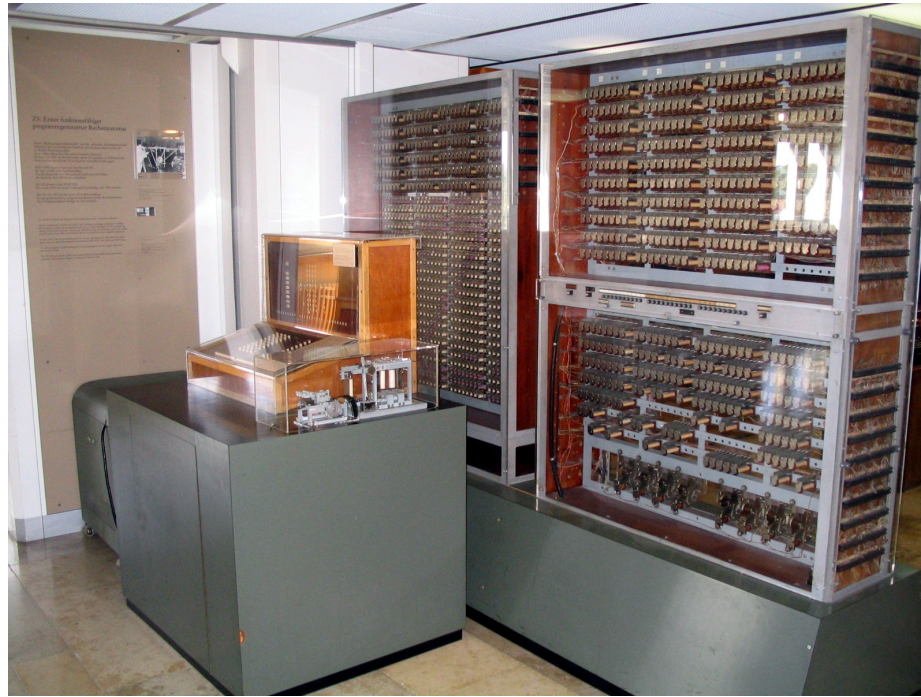


Schickard'sche Rechenmaschine (1623 n. Chr)
By [Herbert Klaeren](#) - Transferred from [\[1\]](#), [CC BY-SA 3.0](#), [Link](#)

1	1	3	0	2	4	10	On	S	A	C	E	a	c	e	g		EB	SB	Ch	Sy	U	Sh	Hk	Br	Rm
2	2	4	1	3	E	15	Off	IS	B	D	F	b	d	f	h		SY	X	Fp	Cn	R	X	Al	Cg	Kg
3	0	0	0	0	W	20			0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
A	1	1	1	1	0	25	A	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
B	2	2	2	2	5	30	B	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2
C	3	3	3	3	0	3	C	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3
D	4	4	4	4	1	4	D	4	4	4	4	4	4	4	4	4	4	4	4	4	4	4	4	4	4
E	5	5	5	5	2		E	5	5	5	5	5	5	5	5	5	5	5	5	5	5	5	5	5	5
F	6	6	6	6	A	D	F	6	6	6	6	6	6	6	6	6	6	6	6	6	6	6	6	6	6
Q	7	7	7	7	B	E	Q	7	7	7	7	7	7	7	7	7	7	7	7	7	7	7	7	7	7
H	8	8	8	8	a	F	H	8	8	8	8	8	8	8	8	8	8	8	8	8	8	8	8	8	8
I	9	9	9	9	b	c	I	9	9	9	9	9	9	9	9	9	9	9	9	9	9	9	9	9	9

Lochkarte

By Unknown - Library of Congress <http://memory.loc.gov/mss/mcc/023/0008.jpg>, Public Domain,
<https://commons.wikimedia.org/w/index.php?curid=30538485>



Z3 im Deutschen Museum

Von [Venusianer](#) aus der [deutschsprachigen Wikipedia](#), CC BY-SA 3.0, <https://commons.wikimedia.org/w/index.php?curid=3632073>

9/9

0800 Antam started


1000 " stopped - antam ✓ { 1.2700 9.032 847 025
 1300 (032) MP-MC 2.130476415 (2.130476415) 9.037 846 895 correct
 (033) PRO 2 2.130476415
 correct 2.130676415

Relays 6-2 in 033 failed special speed test
 in relay " room test.

Relays changed

1100 Started Cosine Tape (Sine check)

1525 Started Multi-Adder Test.

1545  Relay #70 Panel F
 (moth) in relay.

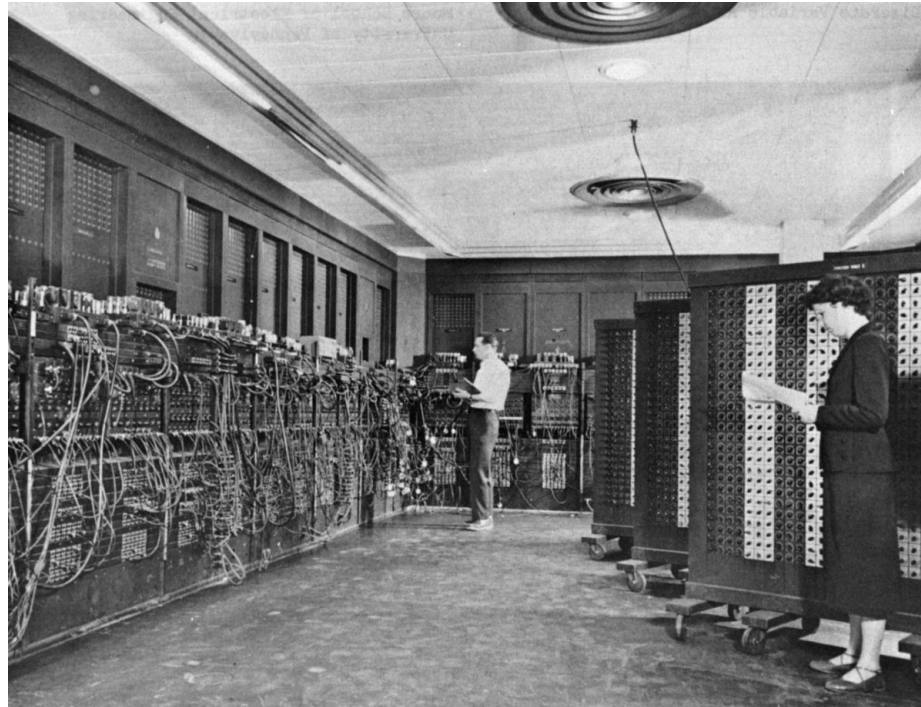
First actual case of bug being found.

1630 Antam started.

1700 closed down.

Relay 2145
 Relay 3376

By Courtesy of the Naval Surface Warfare Center, Dahlgren, VA., 1988. - U.S. Naval Historical Center Online Library
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Eniac

Von Unbekannt - U.S. Army Photo, Gemeinfrei, <https://commons.wikimedia.org/w/index.php?curid=55124>



Mailüfterl, techn. Museum Wien;
Von Dr. Bernd Gross - Eigenes Werk, [CC-BY-SA 4.0](#), [Link](#)

ZAHLENSYSTEME

Basis: 10, 2 (0b), 8 (0o), 16 (0x)

Python default: 10

```
int(str(100),2)
```

```
4
```

```
>>> help(int)
int(x=0) -> integer
int(x, base=10) -> integer
```

Convert a number or string to an integer, or return 0 if no arguments are given. If x is a number, return x.__int__(). For floating point numbers, this truncates towards zero.

If x is not a number or if base is given, then x must be a string, bytes, or bytearray instance representing an integer literal in the given base. The literal can be preceded by '+' or '-' and be surrounded by whitespace. The base defaults to 10. Valid bases are 0 and 2-36. Base 0 means to interpret the base from the string as an integer literal.

```
>>> int('0b100', base=0)
```

```
4
```

```
int(str(0b100),0)
```

```
100
```

BITOPERATOREN

```
def ip_to_int(ip):  
    '''converts classic IP representation to int IP'''  
    ip_parts = []  
    for element in ip.split('.'):   
        ip_parts.append( int(element) )  
    int_ip = ip_parts[0] << 24  
    int_ip += ip_parts[1] << 16  
    int_ip += ip_parts[2] << 8  
    int_ip += ip_parts[3]  
    return int_ip
```

```
def convert_ip(ip):  
    '''converts an int IP to classic IP `WWW.XXX.YYY.ZZZ`'''  
    classic_ip = [None]*4  
    classic_ip[0] = (ip & (255 << 24)) >> 24  
    classic_ip[1] = (ip & (255 << 16)) >> 16  
    classic_ip[2] = (ip & (255 << 8)) >> 8  
    classic_ip[3] = (ip & (255))  
    str_ip = []  
    for element in classic_ip:  
        str_ip.append( str(element) )  
    return ".".join(str_ip)
```

```
def is_same_subnet(ip1, ip2, sub=subnet_24):  
    '''returns True if ip1 and ip2 are on the same subnet'''  
    if (ip1 & sub) == (ip2 & sub):  
        return True  
    return False  
  
def device_number(ip, sub=subnet_24):  
    '''returns address of device on the subnet'''  
    return ((ip & sub) ^ ip)
```


SEQUENTIELLE DATENTYPEN

`list, tuple, str, byte, bytearray`

LISTEN

list: listet beliebige Instanzen; veränderlich

TUPEL

tuple: listet beliebige Instanzen; **unveränderlich**

STRING

str: Text, Sequenz von Buchstaben,
auch Sonderzeichen; **unveränderlich**

BYTES

bytes: Binärdaten, Sequenz von Bytes (8-Bit);
unveränderlich

BYTEARRAY

bytearray: Binärdaten, Sequenz von Bytes (8-Bit);
veränderlich

SLICING

```
s = "This is a test string"
s[0] # T
s[8] # a
s[0:3] # Thi
s[8:14] # a test
s[0:14:3] # Tss s
```

SLICING

```
s = "This is a test string"
s[-2] # n
s[-2:] # ng
s[-11::3] # ttn
s[:-5:] # This is a test s
```


SLICING

```
s = "This is a test string"
s[::-1] # gnirts tset a si sihT
s[:-5:-1] # gnir
s[-16::-1] # i sihT
s[-10::-2] # e ish
s[-5:-12:-2] # t st
s[-13:12] # a te
```

LIST COMPREHENSIONS

Erstellen einer neuen Liste, aus bestehender Liste, nach bestimmten Regeln.

LIST COMPREHENSIONS

```
my_list = [1,2,3,4,5,6,7,8,9]  
[x**2 for x in my_list]
```

```
[1, 4, 9, 16, 25, 36, 49, 64, 81]
```

LIST COMPREHENSIONS

```
my_list = [1,2,3,4,5,6,7,8,9]  
[x**2 for x in my_list if x % 2 == 0]
```

```
[4, 16, 36, 64]
```

```
def ip_to_int(ip):  
    '''converts classic IP representation to int IP'''  
    # ip_parts = []  
    # for element in ip.split('.'):   
    #     ip_parts.append(int(element))  
    ip_parts = [int(x) for x in ip.split('.')]  
  
    int_ip = ip_parts[0] << 24  
    int_ip += ip_parts[1] << 16  
    int_ip += ip_parts[2] << 8  
    int_ip += ip_parts[3]  
    return int_ip
```

```
def convert_ip(ip):  
    '''converts an int IP to classic IP `WWW.XXX.YYY.ZZZ`'''  
    classic_ip = [None]*4  
    classic_ip[0] = (ip & (255 << 24)) >> 24  
    classic_ip[1] = (ip & (255 << 16)) >> 16  
    classic_ip[2] = (ip & (255 << 8)) >> 8  
    classic_ip[3] = (ip & (255))  
    # str_ip = []  
    # for element in classic_ip:  
    #     str_ip.append( str(element) )  
    str_ip = [str(x) for x in classic_ip]  
  
    return ".".join(str_ip)
```

```
my_list1 = ["A", "B", "C"]  
my_list2 = ["D", "E", "F"]  
[(a,b) for a in my_list1 for b in my_list2 ]
```

```
[('A', 'D'), ('A', 'E'), ('A', 'F'), ('B', 'D'),  
 ('B', 'E'), ('B', 'F'), ('C', 'D'), ('C', 'E'),  
 ('C', 'F')]
```

```
my_list1 = ["A", "B", "C"]  
my_list2 = ["D", "E", "F"]  
my_list3 = ["G", "H", "I"]  
[(a,b,c) for a in my_list1 for b in my_list2 for c in my_list3]
```

```
[('A', 'D'), ('A', 'E'), ('A', 'F'), ('B', 'D'),  
 ('B', 'E'), ('B', 'F'), ('C', 'D'), ('C', 'E'),  
 ('C', 'F')]
```




LAMBDA FUNKTIONEN

ANONYME FUNKTIONEN

› müssen nicht benannt werden

```
lambda x: x**2  
sq = lambda x: x**2  
sq(3) # 9  
(lambda x: x**2)(3) # 9
```

```
def convert_ip(ip):
    '''converts an int IP to classic IP WWW.XXX.YYY.ZZZ'''
    classic_ip = [None]*4
    classic_ip[0] = (ip & (255 << 24)) >> 24
    classic_ip[1] = (ip & (255 << 16)) >> 16
    classic_ip[2] = (ip & (255 << 8)) >> 8
    classic_ip[3] = (ip & (255))

    # str_ip = [str(x) for x in classic_ip]
    str_ip = list( map(lambda x: str(x), classic_ip) )

    return ".".join(str_ip)
```

FRAGEN?

5.3