1 Method

In this chapter Krotov's method for quantum optimal control will be briefly introduced and an implementation as a Python package. Then the numerical experiments will be explained.

1.1 Krotov's Method for quantum optimal control

Krotov's method fundamentally relies on the variational principle to minimize a functional

$$J\Big[\Big\{\Big|\phi_k^{(i)}(t)\Big\rangle\Big\},\Big\{\epsilon_l^{(i)}(t)\Big\}\Big]$$

where the constraints are included as Lagrange multipliers [1]. A detailed explanation of this functional when the method is applied to quantum systems can be found in [2].

1.1.1 Krotov: the Python package

A Python implementation of the Krotov package is available at https://krotov.readthedocs.io/en/latest/. It provides simple functions and objects to

1.2 Optimization Experiments

In this chapter the numerical optimization experiments are presented and motivated.

1.2.1 Hamiltonian

To test the method, the anharmonic oscillator in ?? will be chosen as it is often used as the physical realisation of a qubit. Throughout this thesis, such a system will be referred to as a qubit even though it has more than two energy levels. Consequently, the resonance frequency of the qubit ω_{01} refers to the transition between $|0\rangle$ and $|1\rangle$. To induce transitions between these states, control pulse terms are added to ??

$$\hat{H} = \omega_{01}\hat{a}^{\dagger}\hat{a} + \frac{\kappa}{2}(\hat{a}^{\dagger}\hat{a})^{2} + \Omega(t)e^{i\omega_{01}t}\hat{a} + \Omega^{*}(t)e^{-i\omega_{01}t}\hat{a}^{\dagger}$$

$$\tag{1.1}$$

where $\Omega(t)$ is the complex amplitude of the control pulse. Looking at the Hamiltonian above it can be argued that it can be written in the form in ?? with $u_0(t) = \Omega(t)e^{i\omega_{01}t}$ and $u_1(t) = \Omega^*(t)e^{-i\omega_{01}t}$. However, there are two problems that need to be adressed. Firstly, the oscillating factors will require an unnecessarily fine time discretization of the pulses. Secondly, the Krotov package expects real-valued pulse amplitudes $\{u_i(t)\}$ as inputs. The first problem can be avoided by transforming the Hamiltonian into the interaction picture. Choosing $H_A = \omega_{01} \hat{a}^{\dagger} \hat{a}$, eq. (1.1) transforms¹ into

$$\hat{H} \to \frac{\kappa}{2} (\hat{a}^{\dagger} \hat{a})^2 + \Omega(t) \hat{a} + \Omega^*(t) \hat{a}^{\dagger}. \tag{1.2}$$

Now the pulse amplitudes are $u_0(t) = \Omega(t)$ and $u_1(t) = \Omega^*(t)$, i.e. the envelope of the physical control pulse which varies significantly slower than the actual pulse. The second problem can now be easily fixed with a rearrangment of the terms

$$\Omega(t)\hat{a} + \Omega^*(t)\hat{a}^{\dagger} = \left[\operatorname{Re}[\Omega(t)] + i\operatorname{Im}[\Omega(t)]\right]\hat{a} + \left[\operatorname{Re}[\Omega(t)] - i\operatorname{Im}[\Omega(t)]\right]\hat{a}^{\dagger} =$$

$$= \operatorname{Re}[\Omega(t)](\hat{a} + \hat{a}^{\dagger}) + \operatorname{Im}[\Omega(t)]i(\hat{a} - \hat{a}^{\dagger}).$$

For intuition, $(\hat{a} + \hat{a}^{\dagger})$ and $i(\hat{a} - \hat{a}^{\dagger})$ correspond to Bloch sphere rotations around the x-axis and y-axis respectively. This leaves us with the final Hamiltonian

$$\hat{H} = \underbrace{\kappa/2(\hat{a}^{\dagger}\hat{a})^{2}}_{\hat{H}_{d}} + \underbrace{\text{Re}[\Omega(t)]}_{u_{0}(t)} \underbrace{(\hat{a} + \hat{a}^{\dagger})}_{\hat{H}_{0}} + \underbrace{\text{Im}[\Omega(t)]}_{u_{1}(t)} \underbrace{i(\hat{a} - \hat{a}^{\dagger})}_{\hat{H}_{1}}. \tag{1.3}$$

¹Full derivation is shown in ??

The parameters of the qubit are chosen to model real superconducting qubits with $\kappa = -2\pi \times 297\,\mathrm{MHz}$ (and $\omega_{01} = 2\pi \times 6.2815\,\mathrm{GHz}$). The system Hamiltonian (1.3) is simulated with a Hilbert space size conveniently chosen to be L=3. A smaller Hilbert space, and consequently smaller matrices, requires less computations but could possibly be a poor approximation of the Hamiltonian. This, however, is not a problem in this case as we can neglect

1.2.2 Optimization Setup

The goal of the optimization is to realise state transfers which will be presented in their own respective sections below. Before that, the common setup configurations will be presented.

To simulate the constraints of physical arbitrary waveform generators a maximum sample rate of 4 gigasamples per seconds and an amplitude constraint is added. One might recall that the actual pulse needs to oscillate at the qubit resonance frequency, but due to the rotating frame transformation we can mix the pulse envelopes $\Omega(t)$ with a carrier signal at the resonance frequency. This permits us to use an AWG to generate the envelopes and a pulse

Guess pulses half amplitude (actually blackman pulses) convergence criteria fidelity F change between iterations falls below a certain critera ΔF

1.2.3 $|0\rangle \rightarrow |1\rangle$ state transfer

Pulse shapes were optimized with varying lengths from 4.25 ns to 30 ns with convergence criteria F > 0.99999 or $\Delta F < 10^{-7}$. Step size $\lambda = \frac{1}{\frac{1}{2}A_m}$

1.2.4 $|0\rangle \rightarrow |2\rangle$ state transfer

Pulse shapes were optimized with varying lengths from 22 ns to 30 ns with convergence criteria F > 0.99999 or $\Delta F < 10^{-9}$. Step size $\lambda = \frac{1}{2A_m}$

1.2.5
$$\ket{1}_q\ket{0}_r \rightarrow \ket{0}_q\ket{C_1}_r$$
 state transfer