# 1 Method

In this chapter Krotov's method for quantum optimal control will be briefly introduced and an implementation as a Python package. Then the numerical experiments will be explained.

# 1.1 Krotov's Method for quantum optimal control

Krotov's method fundamentally relies on the variational principle to minimize a functional

$$J\Big[\Big\{\Big|\phi_k^{(i)}(t)\Big>\Big\},\Big\{\epsilon_l^{(i)}(t)\Big\}\Big]$$

where the constraints are included as Lagrange multipliers [1]. A detailed explanation of this functional when the method is applied to quantum systems can be found in [2].

## 1.2 Krotov: the Python package

A Python implementation of the Krotov package is available at https://krotov.readthedocs.io/en/latest/. It provides simple functions and objects to

## 1.3 Optimization Experiments

In this chapter the numerical optimization experiments are presented and motivated.

#### 1.3.1 Hamiltonian

To test the method, the anharmonic oscillator in ?? will be chosen as it is often used as the physical realisation of a qubit. Throughout this thesis, such a system will be referred to as a qubit even though it has more than two energy levels. Consequently, the resonance frequency of the qubit  $\omega_{01}$  refers to the transition between  $|0\rangle$  and  $|1\rangle$ . To induce transitions between these states, control pulse terms are added to ??

$$\hat{H} = \omega_{01}\hat{a}^{\dagger}\hat{a} - \frac{\kappa}{2}(\hat{a}^{\dagger}\hat{a})^{2} + \Omega(t)e^{i\omega_{01}t}\hat{a} + \Omega^{*}(t)e^{-i\omega_{01}t}\hat{a}^{\dagger}$$

$$\tag{1.1}$$

where  $\Omega(t)$  is the complex amplitude of the control pulse. Looking at the Hamiltonian above it can be argued that it can be written in the form in ?? with  $u_0(t) = \Omega(t)e^{i\omega_{01}t}$  and  $u_1(t) = \Omega^*(t)e^{-i\omega_{01}t}$ . However, there are two problems that need to be adressed. Firstly, the oscillating factors will require an unnecessarily fine time discretization of the pulses. Secondly, the Krotov package expects real-valued pulse amplitudes  $\{u_i(t)\}$  as inputs. The first problem can be avoided by transforming the Hamiltonian into the interaction picture. Choosing  $H_A = \omega_{01} \hat{a}^{\dagger} \hat{a}$ , eq. (1.1) transforms<sup>1</sup> into

$$\hat{H} \rightarrow -\frac{\kappa}{2} (\hat{a}^{\dagger} \hat{a})^2 + \Omega(t) \hat{a} + \Omega^*(t) \hat{a}^{\dagger}. \tag{1.2}$$

Now the pulse amplitudes are  $u_0(t) = \Omega(t)$  and  $u_1(t) = \Omega^*(t)$ , i.e. the envelope of the physical driving pulse which varies significantly slower. The second problem can now be easily fixed with a rearrangement of the terms

$$\Omega(t)\hat{a} + \Omega^*(t)\hat{a}^{\dagger} = \left[\operatorname{Re}[\Omega(t)] + i\operatorname{Im}[\Omega(t)]\right]\hat{a} + \left[\operatorname{Re}[\Omega(t)] - i\operatorname{Im}[\Omega(t)]\right]\hat{a}^{\dagger} =$$

$$= \operatorname{Re}[\Omega(t)](\hat{a} + \hat{a}^{\dagger}) + \operatorname{Im}[\Omega(t)]i(\hat{a} - \hat{a}^{\dagger}).$$

For intuition,  $(\hat{a} + \hat{a}^{\dagger})$  and  $i(\hat{a} - \hat{a}^{\dagger})$  correspond to Bloch sphere rotations around the x-axis and y-axis respectively. This leaves us with the final Hamiltonian

$$\hat{H} = \underbrace{-\kappa/2(\hat{a}^{\dagger}\hat{a})^{2}}_{\hat{H}_{d}} + \underbrace{\operatorname{Re}[\Omega(t)]}_{u_{0}(t)}\underbrace{(\hat{a} + \hat{a}^{\dagger})}_{\hat{H}_{0}} + \underbrace{\operatorname{Im}[\Omega(t)]}_{u_{1}(t)}\underbrace{i(\hat{a} - \hat{a}^{\dagger})}_{\hat{H}_{1}}.$$
(1.3)

<sup>&</sup>lt;sup>1</sup>Full derivation is shown in ??

### 1.3.2 Optimization Setup

The system Hamiltonian (1.3) is simulated using its matrix representation and a chosen Hilbert space size, which in this case is conveniently chosen to be L=3. A smaller Hilbert space, and consequently smaller matrices, requires less computations however could possibly be a poor approximation of the Hamiltonian. This, however, is not a problem in this case as we can neglect

The goal of the optimization is to realise state transfers Rotating frame

4 gigasamples/s

Amplitude constraint (with pi pulse calibration)

Guess pulses half amplitude (actually blackman pulses)

convergence criteria fidelity F change between iterations falls below a certain critera  $\Delta F$ 

### 1.3.3 $|0\rangle \rightarrow |1\rangle$ state transfer

Pulse shapes were optimized with varying lengths from 4.25 ns to 30 ns with convergence criteria F > 0.99999 or  $\Delta F < 10^{-7}$ . Step size  $\lambda = \frac{1}{\frac{1}{2}A_m}$ 

### 1.3.4 $|0\rangle \rightarrow |2\rangle$ state transfer

Pulse shapes were optimized with varying lengths from 22 ns to 30 ns with convergence criteria F > 0.99999 or  $\Delta F < 10^{-9}$ . Step size  $\lambda = \frac{1}{2A_m}$