Command EDIT EXTENDED for HMG library.

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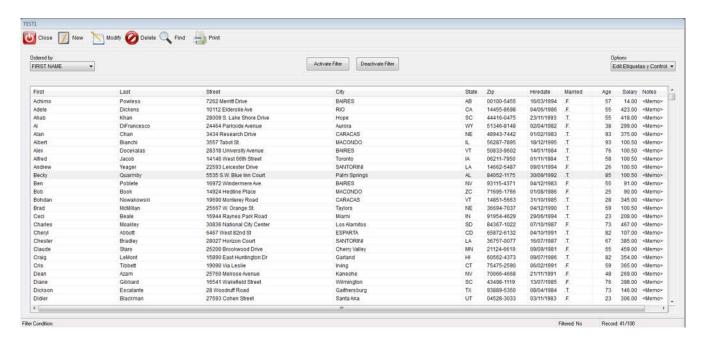
Description

EDIT EXTENDED, is a command to manage a database. Initially it is made to manage databases using DBFNTX or DBFCDX drivers. Others databases drivers will render unexpected results.

Limitations

- Does not implement ListBox or ComboBox
- You can not search by memo neither by logical fields.
- You can not search on compound indexes.
- If you do, the search will use just the first field on the compound index.

List Window



Sintax

All the parameters are optional.

```
EDIT EXTENDED ;

[ WORKAREA cWorkArea ] ;

[ TITLE cTitle ] ;

[ FIELDNAMES acFieldNames ] ;

[ FIELDMESSAGES acFieldMessages ] ;

[ FIELDENABLED alFieldEnabled ] ;

[ TABLEVIEW alTableView ] ;

[ OPTIONS aOptions ] ;

[ ON SAVE bSave ] ;

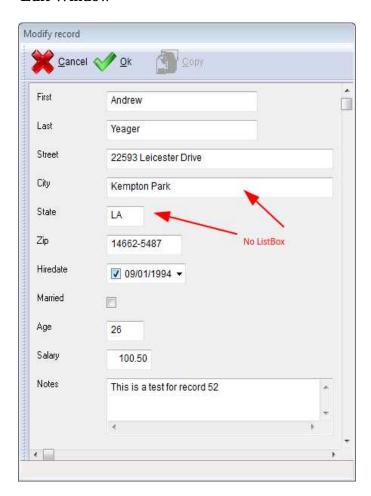
[ ON FIND bFind ] ;

[ ON PRINT bPrint ]
```

Basic use

EDIT EXTENDED WORKAREA cWorkArea

Edit Window



If no parameter is passed, EDIT command will use the open database in the actual area.

[cWorkArea] Text string with the alias name of de database to work on.

By default, it will be the active one.

[cTitle] Text string with the title of the main browse window.

By default, it will be the alias of the active db.

[acFieldNames] Text array with the descriptive name of the fields in the database

Should agree with database fields number.

Should agree with database fields numberthe field names.

???

[acFieldMessages] Text array to be used on the status bar when adding or editin a record

Should agree with database fields number.

If it is empty, will be filled with system default values.

[alFieldEnabled] Logic array showing if the corresponding field is enabled at editing time.

Should agree with database fields number. By default, all fields will be enabled (.t.).

[aTableView] Logic array showing if the corresponding field is visible on the main browser table.

Should agree with database fields number. By default, all fields will be visible (.t.).

[aOptions] 2 level array. First one is a text array, while the second contains code blocks

First subarray contains the option descriptions.

Second one contains the code blocks to be executed when selected.

If none is pased, the choose option list will be disabled.

[bSave] Code block like {|aValues, lNew| Action }

wich will be used when save button is clicked.

- aValues will contains the fields to save.
- lNew shows if you are adding new (.t.) o editing (.f.) record

Should return .t. to exit the edit mode.

If empty, the filds will be saved by internal routine.

[bFind] Code block to be used when SEARCH button is clicked.

If empty, internal routine will be used.

[bPrint] Code block to be used when LIST button is clicked.

If empty, internal routine will be used.

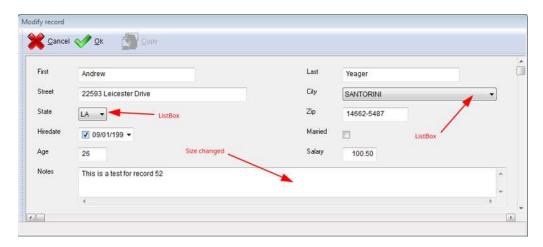
Function ABM3() <Editexplus> for the HMG library.

It is a modification to the ABM2() function (EDIT EXTENDED command)

The parameters are the same as the EDIT EXTENDED command plus two additional ones, the first one (parameter No. 11) is the name of a file with the description of the form. (xxxx.arr)

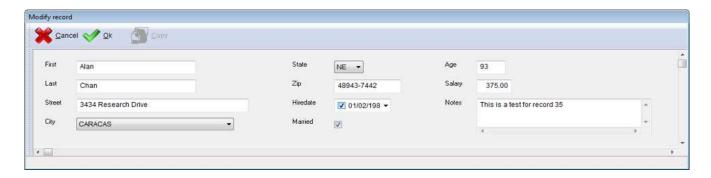
The other (parameter No. 12) is an array that allows to have ComboBox or ListBox

Example with 2 horizontally distributed columns



The file with the description of the form (xxxx.arr) is generated with a single click, as explained below.

Example with 3 vertically distributed columns



For Combo / ListBox you can: (see page 6)

- Pass the options as parameters.
- Indicate a related table to obtain them.
- Create a function that returns the list of options.

Creation of array definition files (11th parameter)

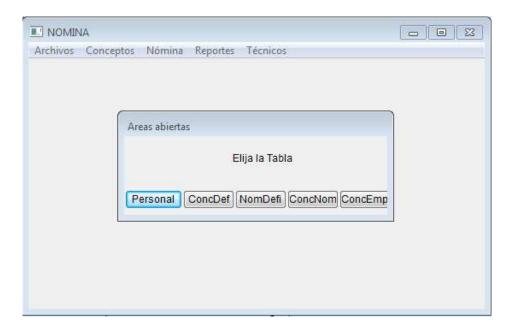
Simply running 'ABM3generar()' in "h_edit_makeArray.prg" (This function should not be available in the final project)

4 files are created so that you choose the one that best suits your need.

Organized in 2 columns or in 3 columns.

You must choose one and take it where it will be used. You can change the name if you wish.

"ABM3generar()" Opens a dialog box that allows you to choose any of the tables that are open. Once the table is chosen, the mentioned files 'xxxx.arr' are generated



In the final project together with the newly created *.arr file, it must be "h_edit_exPlus.prg" where the ABM3() function is included.

In the DEMO in the menu / Make arrays / make all 4 arrays.

The 4 files mentioned are generated.

In the other menu items, the result of all of them is shown.

Compatibility menu: Show the traditional way without passing any parameters.

Menu 2 columns: Organized from top to bottom or from left to right.

Menu 3 columns: Organized from top to bottom or from left to right.

How to make the ComboBox

The 12th parameter → ComboBox

It is an array that contains one element for each control (field) This element can be:

- A text field with the reference to the source table and field of the ComboBox.
- An array with the list of options

Only those that match a text field matter, the others will be ignored.

In the first case it must contain the reference to the table and field of origin of the ComboBox. *As follows: "Table->Field"*

```
aCombo := {,,,"Ciudades->City",,,,,,}
ABM3 (,,,,,aOptions,,,,"TEST1.3h.arr",aCombo)
```

In the second case, the internal arrays corresponding to each text control in which you want to have a ComboBox will contain the list of options. (This would be a ListBox)

```
aList := {,,,,{"AB","CD","AR","CA","AO","ZC","SC","WY","NE","IL","VT","IA","LA"},,,,}
ABM3 (,,,,,,,,,"TEST1.arr",aList)
```

Both styles can be combined into a single array. (See demo) You can have both ComboBox and ListBox in the same form. It must be a single array that contains them.

- The text fields corresponding to positions of the array that are empty, will behave like a normal TextBox.
- If the corresponding position is a text field, the referenced table (if it exists and is open) will be used to build the ComboBox.
- If the corresponding position is an array, the components (quoted text) will be used to build a ListBox.
- Any of these methods takes preference over a possible function defined as explained on the next page.

All methods are shown in the Demo

• The last form (candidate to be eliminated because it is now unnecessary): No parameters are passed, but a function is created as follows:

How to make the ListBox

For this, a simple function must be created for each text control. The name of this function must have the form 'LB_dbName_FieldName' and must return an array of text with the list of options.

```
Example in 'demo.prg'

FUNCTION LB_Test2_STATE()

RETURN {"AB","CD","AR","CA","AO","ZC","SC","WY","NE","IL","VT","IA","LA"}
```

In this other example, in the field 'nomina' of the 'personal' table, data is entered from the 'NomDefi' table (field 'personal')

```
FUNCTION LB_personal_NOMINA()
  local nRegistro := 0
  local aOpciones := {}
  nRegistro := NomDefi->( RecNo() )
  NomDefi->( dbGoTop() )
  Do While NomDefi->( !Eof() )
    Aadd (aOpciones,NomDefi->nomina)
    NomDefi->( DbSkip() )
  End
  NomDefi->( dbGoTo( nRegistro ) )
  RETURN aOpciones
```

These functions must be visible when calling ABM3()

How to make small modifications

A relatively simple function is provided for this purpose.

It reads the array "xxxx.arr" with the definition of the controls and labels and allows you to modify their relative positions and their size, as well as the text of the messages.

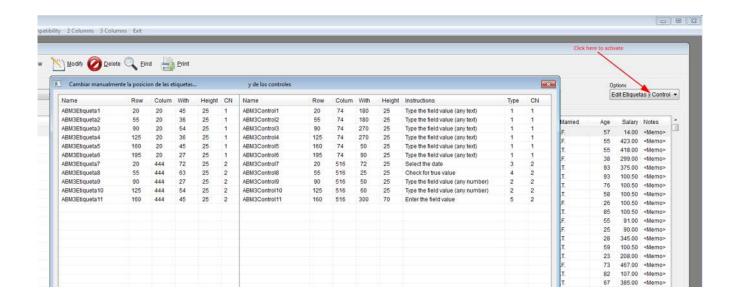
Attention: Use it very carefully.

It is a very elementary function. It does not perform any checks. It has no undo.

If everything breaks down the only solution is to recreate the file.

It does not recalculate the size of the window so a control may end up outside the visible space.

It is recommended only for small adjustments although in practice it is very powerful. Radical changes in position could be made, including adding new text labels. Its use is at the discretion (and risk) of the designer. It is provided only as an option.



The file "h_edit_ModifArray.prg" contains the function "ModificarArray()" The 'user option' available in Edit Extended is used in the DEMO (see demo.prg) This is available in the List window at the top right.

A box opens with the position of the defined labels and controls.

It works on the definition file (xxxx.arr) that is currently in use.

With Click or Enter you can modify the value of any box. As mentioned it does not do any control.

The array is saved when closing this window (it doesn't matter if something was changed or not)

To make the changes effective, you must close the list window and open it again to read the recently modified file.

Compatibility Mode:

Without including file "dBaseName.arr" (The 11th parameter) it goes in compatibility mode.

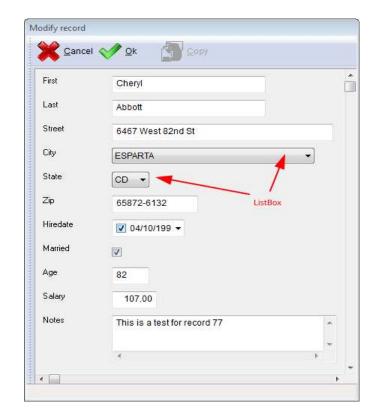
The ListBox are implemented independently of parameter 11, and can work together or without it.

This form was traditionally generated but includes ListBox. $\rightarrow \rightarrow \rightarrow \rightarrow \rightarrow \rightarrow$

The ListBox appears only if the 12th parameter or the corresponding function is includerectorasd, as explained on page 7.

By not including the 11th parameter (xxxx.arr) the traditional arrangement is used but the functions that determine the use of the ListBox are recognized.

If you want full compatibility just do not include this parameter neither the function.



Summarizing

- The file 'h_edit_exPlus.prg' is the only one that should be included in the final project.
- The file 'h_edit_makeArray.prg' should only be where the controls are defined. It must be accompanied by MsgExtended.prg.
- If 'h_edit_ModifArray.prg' is used, it should only be where the controls are defined.
- It should never be available to the user because it will destroy the definition file (xxxx.arr)
- The generated 'xxxx.arr' files must be copied to the final project, next to the tables.
- The functions 'LB_dbName_FieldName' -if they are used- must exist (be visible) only in the final project, when you call ABM3()

Technical Considerations
to be done