Curriculum vitae

PERSONAL INFORMATION	**Zoltán Schmidt**

📍 Budapest

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WORK EXPERIENCE

Jan 2020–May 2020　　**Backend developer**

QANplatform, Budapest
qanplatform.com

Backend support for the project and its ecosystem requires. These involve internal developments for DevOps-related functionalities exclusively.

Used stack: NodeJS, Javascript (ES6), Docker, Python 3

Nov 2019–Jan 2020　　**Backend developer**

Rollet, Budapest (Hungary)
rollet.hu

Developer support for the backend side of the company's main product in various aspects. It involved fixing simple bugs, helping with the implementation of new features and replacement of deprecated dependencies.

On one occasion, I helped with the fix and restoration after a database migration failure.

Gained experience with containerization, as well as API development.

Used stack: Python 3, Django (with Django REST), MySQL, nginx, Docker, React.

Mar 2018–Sep 2019　　**Junior backend developer**

W5labs, Pécs (Hungary)
w5labs.com

Participation in delivering landing pages (or related services) for business clients, built on an internally developed content management system. Contribution to the overall development of said CMS.

Developing support tools for management and board.

Huge boost in experience covering web development, regarding code conventions, best practices and teamwork.

Used stack: PHP7+, Phalcon framework, MySQL, Apache; basic Javascript (ES6).

Jun 2017–Feb 2018　　**Junior software developer**

Open Minds Hungary, Pécs (Hungary)
sonrisa.hu

Junior-level participation in frontend development: solving minor feature requests.

Supplying team with regression tests using Selenium.

Experience with the basics of professional programming: Scrum/agile basics, issue tracking, version control, teamwork.

Used stack: Angular 4, basic Javascript, Typescript, basic CSS, Selenium (as Firefox addon), Docker

EDUCATION AND TRAINING

2012–2016   **Business Information Technology**
University of Pécs

PERSONAL SKILLS

Mother tongue(s)   Hungarian

Foreign language(s)   English

Job-related skills   Intermediate knowledge:
Javascript, PHP, Python, SQL
NodeJS, LÖVE framework, Django, Phalcon
Basic understanding of:
Typescript, Java, CSS, Lua, R, C++
Angular 4, VueJS, PhaserJS
Maven, AWS, Docker

Digital skills   Git for version control. Huge variety of related services: Gitlab, Bitbucket, Github.
Proficiency in Linux. User-degree understanding of Windows.
Experienced usage of IDEs, most notably Jetbrains products and Visual Studio Code.
Basic understanding of Vim.
Proficiency in using regular expressions (regex).
Basic understanding of blockchain technology and cryptocurrency ecosystem, machine learning and neural networks.
Interested in video game development and level design in particular.

ADDITIONAL INFORMATION

References   "The Last Beacon" - a platformer game made in 48 hours (2014)
My level design contributions to the Doom modding community