Chose

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- 1.4.1
 - init : int \rightarrow [Chose]
 - pre init(C, bonus) require bonus > 0

1.5 Operators:

1.5.1

- $estRamasse : [Chose] \rightarrow [Chose]$
 - pre estRamasse(C) require \neg estPorte(C)
- estJete : [Chose] \rightarrow [Chose]
 - pre estJete(C) require estPorte(C)

1.6 Observations:

1.6.1 [init]

- bonus(init(b)) = b
- estPorte(init(b)) = false

1.6.2 [estRamasse]

• estPorte(estRamasse(C)) = true

1.6.3 [estJete]

• estPorte(estJete(C)) = false