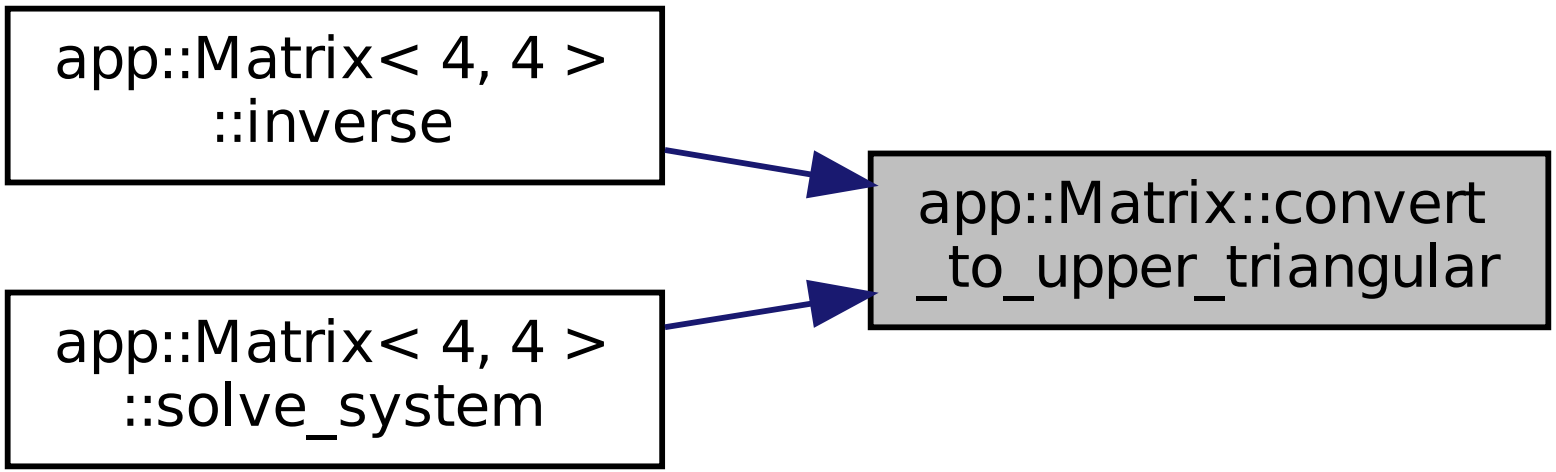
app::Matrix< 4, 4 >
::inverse
app::Matrix< 4, 4 >
::solve_system
app::Matrix::convert
_to_upper_triangular