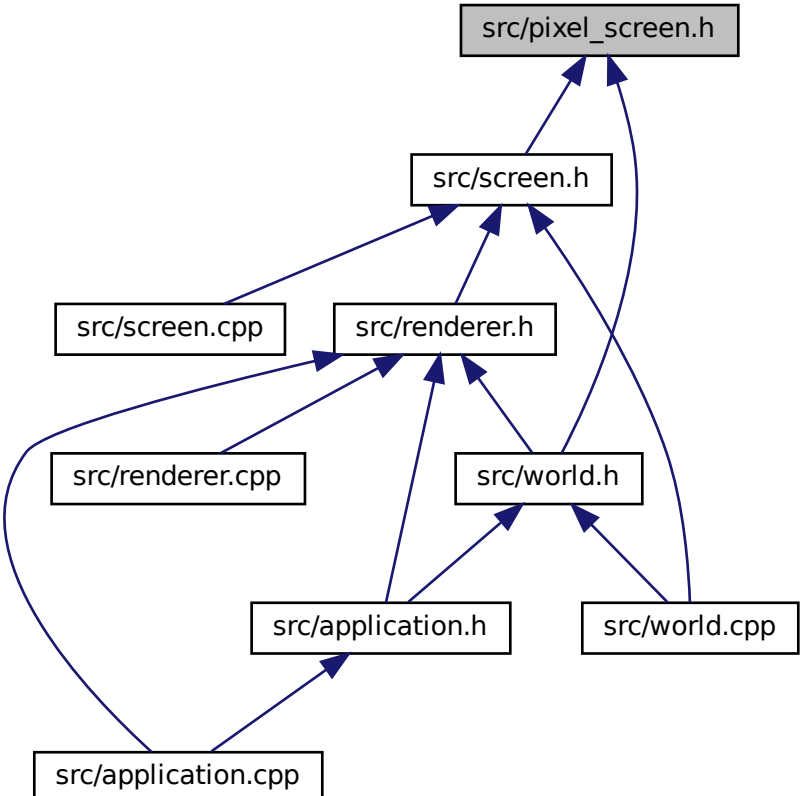
src/pixel_screen.h
src/screen.h
src/screen.cpp
src/renderer.h
src/renderer.cpp
src/world.h
src/application.h
src/world.cpp
src/application.cpp