

src/pixel\_screen.h

```
graph TD; A[src/pixel_screen.h] --> B[cassert]; A --> C[cstddef]; A --> D[vector];
```

A diagram illustrating the dependencies of the file `src/pixel_screen.h`. The file is shown in a grey box at the top. Three blue arrows point downwards from the bottom of this box to three separate white boxes below it. The boxes are labeled `cassert`, `cstddef`, and `vector` from left to right.

`cassert`

`cstddef`

`vector`