Function-Oriented Software Design (continued)

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- A large trading house wants us to develop a software:
 - To automate book keeping activities associated with its business.
- It has many regular customers:
 - Who place orders for various kinds of commodities.

- The trading house maintains names and addresses of its regular customers.
- Each customer is assigned a unique customer identification number (CIN).
- As per current practice when a customer places order:
 - The accounts department first checks the creditworthiness of the customer.

- The credit worthiness of a customer is determined:
 - By analyzing the history of his payments to the bills sent to him in the past.
- If a customer is not credit-worthy:
 - His orders are not processed any further
 - An appropriate order rejection message is generated for the customer.

- If a customer is credit-worthy:
 - Items he/she has ordered are checked against the list of items the trading house deals with.
- The items that the trading house does not deal with:
 - Are not processed any further
 - An appropriate message for the customer for these items is generated.

- The items in a customer's order that the trading house deals with:
 - Are checked for availability in inventory.
- If the items are available in the inventory in desired quantities:
 - A bill with the forwarding address of the customer is printed.
 - A material issue slip is printed.

- The customer can produce the material issue slip at the store house:
 - Take delivery of the items.
 - Inventory data adjusted to reflect the sale to the customer.

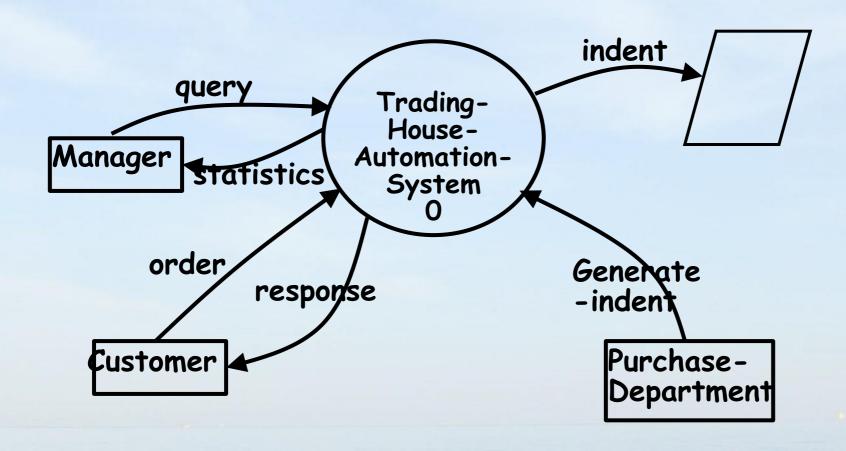
- If an ordered item is not available in the inventory in sufficient quantity:
 - •To be able to fulfill pending orders store details in a "pending-order" file:
 - out-of-stock items along with quantity ordered.
 - customer identification number

- The purchase department:
 - would periodically issue commands to generate indents.
- When generate indents command is issued:
 - The system should examine the "pending-order" file
 - Determine the orders that are pending
 - Total quantity required for each of the items.

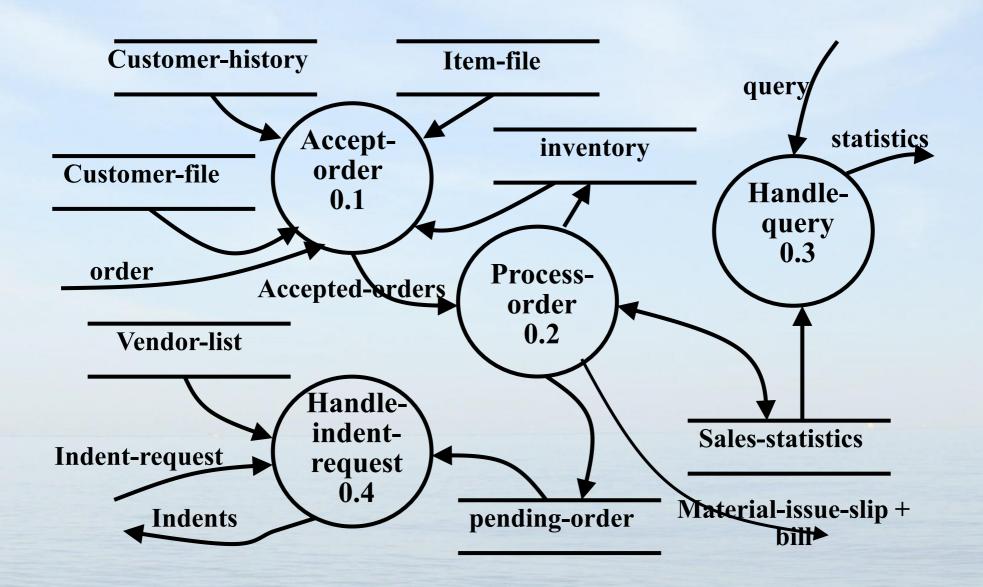
- TAS should find out the addresses of the vendors who supply the required items:
 - Examine the file containing vendor details (their address, items they supply etc.)
 - Print out indents to those vendors.

- TAS should also answers managerial queries:
 - Statistics of different items sold over any given period of time
 - Corresponding quantity sold and the price realized.

Context Diagram



Level 1 DFD



Example: Data Dictionary

- response: [bill + material-issue-slip, reject-message]
- query: period /* query from manager regarding sales statistics*/
- period: [date+date,month,year,day]
- date: year + month + day
- year: integer
- month: integer
- day: integer
- order: customer-id + {items + quantity}*
- accepted-order: order /* ordered items available in inventory */
- reject-message: order + message /* rejection message */
- pending-orders: customer-id + {items+quantity}*
- customer-address: name+house#+street#+city+pin

Example: Data Dictionary

- item-name: string
- house#: string
- street#: string
- city: string
- pin: integer
- customer-id: integer
- bill: {item + quantity + price}* + total-amount + customer-address
- material-issue-slip: message + item + quantity + customer-address
- message: string
- statistics: {item + quantity + price }*
- sales-statistics: {statistics}*
- quantity: integer

Observation

- From the examples,
 - Observe that DFDs help create:
 - Data model
 - Function model

Observation

- As a DFD is refined into greater levels of detail:
 - •The analyst performs an implicit functional decomposition.
 - •At the same time, refinements of data takes place.

- Context diagram should represent the system as a single bubble:
 - •Many beginners commit the mistake of drawing more than one bubble in the context diagram.

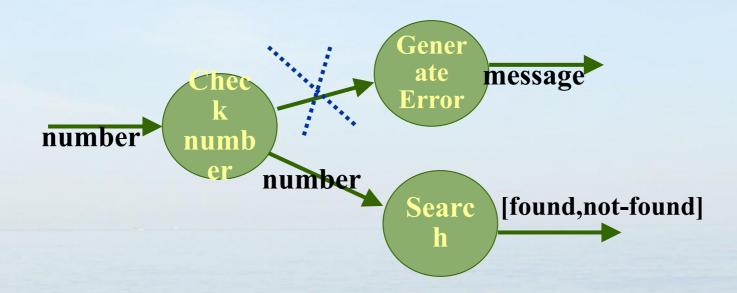
- All external entities should be represented in the context diagram:
 - External entities should not appear at any other level of DFD.
- Only 3 to 7 bubbles per diagram should be allowed:
 - Each bubble should be decomposed to between 3 and 7 bubbles.

- A common mistake committed by many beginners:
 - Attempting to represent control information in a DFD.
 - •e.g. trying to represent the order in which different functions are executed.

- A DFD does not represent control information:
 - When or in what order different functions (processes) are invoked
 - The conditions under which different functions are invoked are not represented.
 - For example, a function might invoke one function or another depending on some condition.
 - Many beginners try to represent this aspect by drawing an arrow between the corresponding bubbles.

Example-1

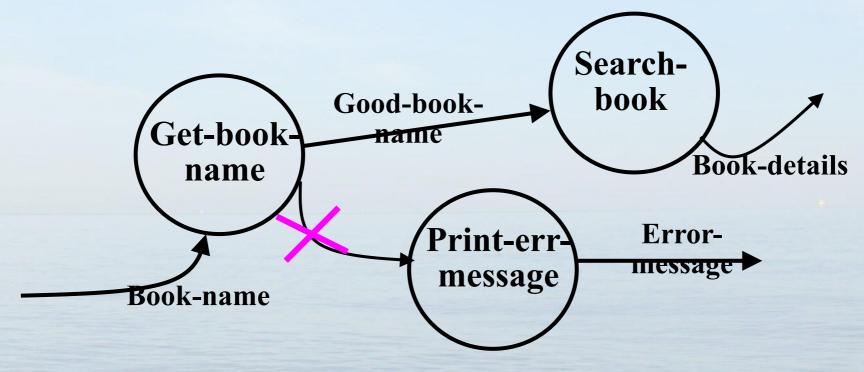
- Check the input value:
 - If the input value is less than -1000 or greater than +1000 generate an error message
 - otherwise search for the number



- If a bubble A invokes either bubble B or bubble C depending on some conditions:
 - represent the data that flows from bubble A to bubble B and bubbles A to C
 - not the conditions depending on which a process is invoked.

Example-2

- A function accepts the book name to be searched from the user
- If the entered book name is not a valid book name
 - Generates an error message,
- If the book name is valid,
 - Searches the book name in database.



- All functions of the system must be captured in the DFD model:
 - No function specified in the SRS document should be overlooked.
- Only those functions specified in the SRS document should be represented:
 - Do not assume extra functionality of the system not specified by the SRS document.

Commonly Made Errors

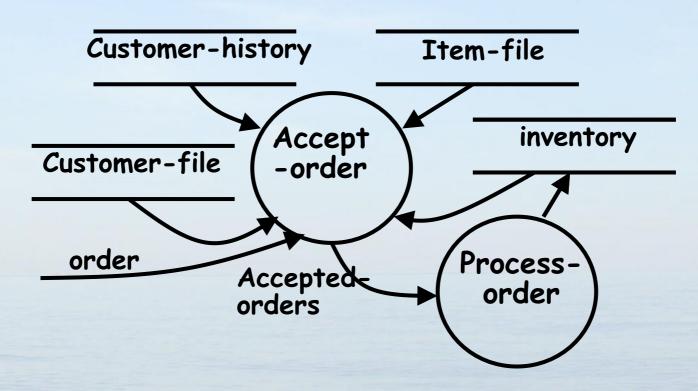
- Unbalanced DFDs
- Forgetting to mention the names of the data flows
- Unrepresented functions or data
- External entities appearing at higher level DFDs
- Trying to represent control aspects
- Context diagram having more than one bubble
- A bubble decomposed into too many bubbles in the next level
- Terminating decomposition too early
- Nouns used in naming bubbles

DFD models suffer from several shortcomings:

- DFDs leave ample scope to be imprecise.
 - In a DFD model, we infer about the function performed by a bubble from its label.
 - A label may not capture all the functionality of a bubble.

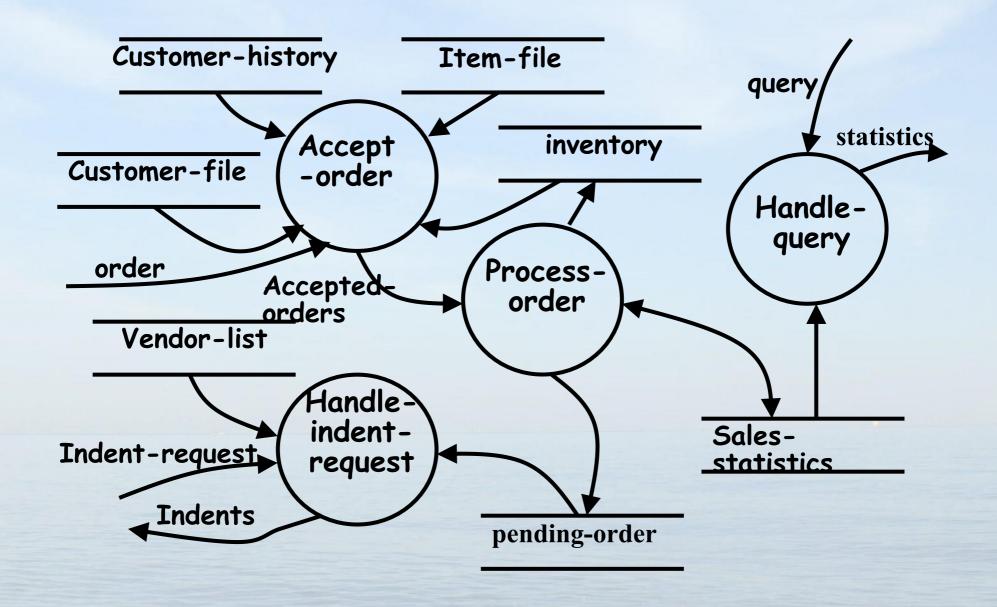
- For example, a bubble named <u>find-book-position</u> has only intuitive meaning:
 - Does not specify several things:
 - What happens when some input information is missing or is incorrect.
 - Does not convey anything regarding what happens when book is not found
 - or what happens if there are books by different authors with the same book title.

- Control information is not represented:
 - For instance, order in which inputs are consumed and outputs are produced is not specified.



- A DFD does not specify synchronization aspects:
 - For instance, the DFD in TAS example does not specify:
 - Whether process-order may wait until the acceptorder produces data
 - Whether accept-order and handle-order may proceed simultaneously with some buffering mechanism between them.

TAS: Level 1 DFD



- The way decomposition is carried out to arrive at the successive levels of a DFD is subjective.
- The ultimate level to which decomposition is carried out is subjective:
 - Depends on the choice and judgement of the analyst.
- Even for the same problem,
 - Several alternative DFD representations are possible:
 - Many times it is not possible to say which DFD representation is superior or preferable.

- DFD technique does not provide:
 - Any clear guidance as to how exactly one should go about decomposing a function:
 - One has to use subjective judgement to carry out decomposition.
- Structured analysis techniques do not specify when to stop a decomposition process:
 - To what length decomposition needs to be carried out.

Extending DFD Technique to Real-Time Systems

- For real-time systems (systems having time bounds on their actions),
 - Essential to model control flow and events.
 - Widely accepted technique: Ward and Mellor technique.
 - A type of process (bubbles) that handles only control flows is introduced.
 - These processes are represented using dashed circles.

Structured Design

- The aim of structured design
 - Transform the results of structured analysis (i.e., a DFD representation) into a structure chart.
- A structure chart represents the software architecture:
 - Various modules making up the system,
 - Module dependency (i.e. which module calls which other modules),
 - Parameters passed among different modules.

Structure Chart

- Structure chart representation
 - Easily implementable using programming languages.
- Main focus of a structure chart:
 - Define the module structure of a software,
 - Interaction among different modules,
 - Procedural aspects (e.g, how a particular functionality is achieved) are not represented.

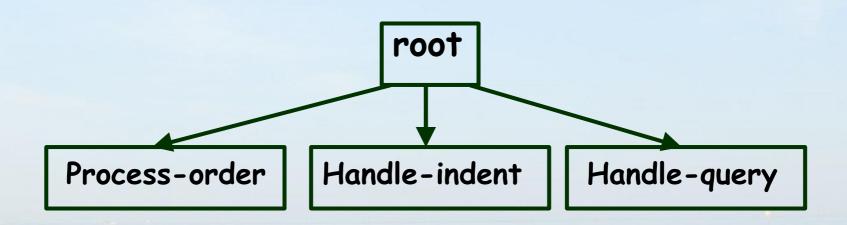
Basic Building Blocks of Structure Chart

- Rectangular box:
 - A rectangular box represents a module.
 - Annotated with the name of the module it represents.

Process-order

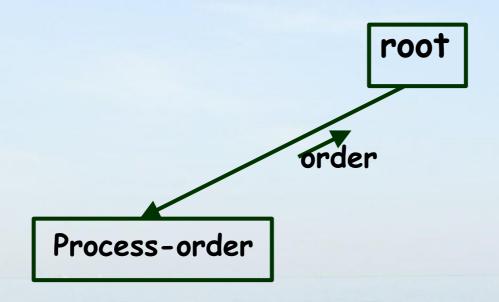
Arrows

- An arrow between two modules implies:
 - During execution control is passed from one module to the other in the direction of the arrow.



Data Flow Arrows

- Data flow arrows represent:
 - Data passing from one module to another in the direction of the arrow.



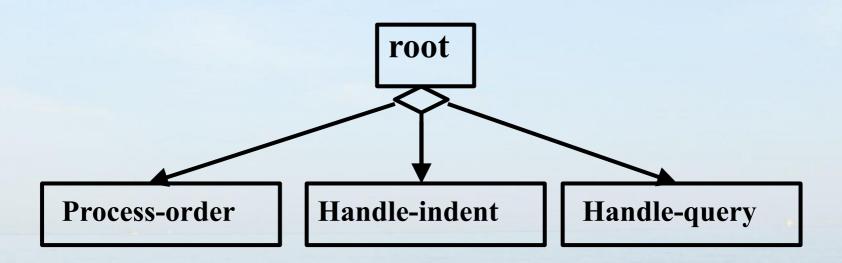
Library Modules

- Library modules represent frequently called modules:
 - A rectangle with double side edges.
 - Simplifies drawing when a module is called by several modules.

Quick-sort

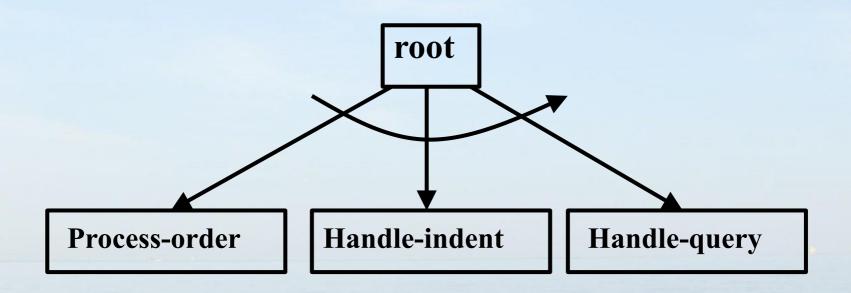
Selection

- The diamond symbol represents:
 - One module of several modules connected to the diamond symbol is invoked depending on some condition.



Repetition

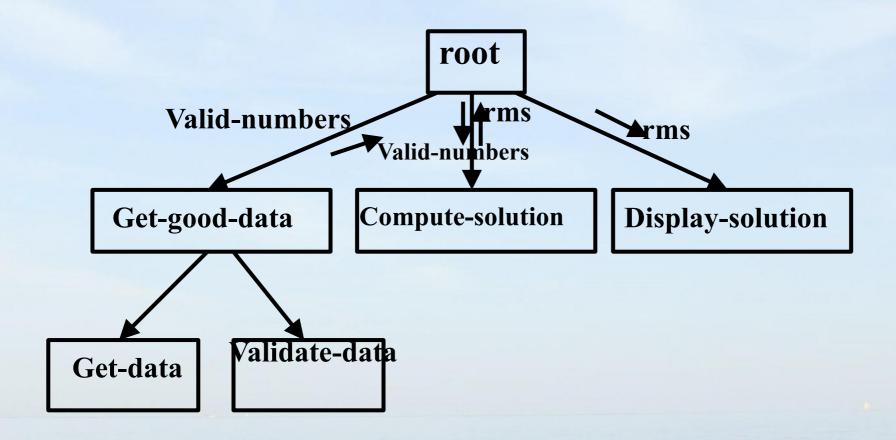
 A loop around control flow arrows denotes that the concerned modules are invoked repeatedly.



Structure Chart

- There is only one module at the top:
 - the root module.
- There is at most one control relationship between any two modules:
 - if module A invokes module B,
 - Module B cannot invoke module A.
- The main reason behind this restriction:
 - consider modules in a structure chart to be arranged in layers or levels.

Example



Shortcomings of Structure Chart

- By looking at a structure chart:
 - •we can not say whether a module calls another module just once or many times.
- Also, by looking at a structure chart:
 - •we can not tell the order in which the different modules are invoked.

Flow Chart versus Structure Chart

- A structure chart differs from a flow chart in three principal ways:
 - It is difficult to identify modules of a software from its flow chart representation.
 - Data interchange among the modules is not represented in a flow chart.
 - Sequential ordering of tasks inherent in a flow chart is suppressed in a structure chart.

Transformation of a DFD Model into Structure Chart

- Two strategies exist to guide transformation of a DFD into a structure chart:
 - Transform Analysis
 - Transaction Analysis

- The first step in transform analysis:
 - •Divide the DFD into 3 parts:
 - •input,
 - logical processing,
 - output.

- Input portion in the DFD:
 - processes which convert input data from physical to logical form.
 - e.g. read characters from the terminal and store in internal tables or lists.
- Each input portion:
 - called an <u>afferent branch</u>.
 - Possible to have more than one afferent branch in a DFD.

- Output portion of a DFD:
 - transforms output data from logical form to physical form.
 - e.g., from list or array into output characters.
 - Each output portion:
 - called an <u>efferent branch</u>.
- The remaining portions of a DFD
 - called <u>central transform</u>

- Derive structure chart by drawing one functional component for:
 - •the central transform,
 - each afferent branch,
 - each efferent branch.

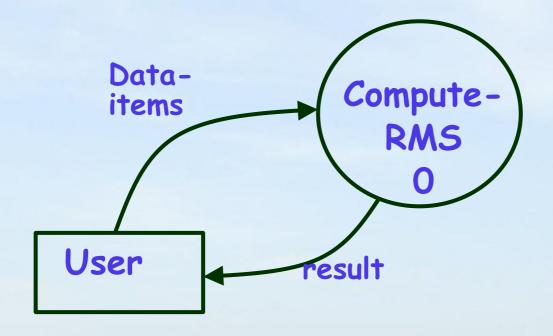
- Identifying the highest level input and output transforms:
 - requires experience and skill.
- Some guidelines:
 - Trace the inputs until a bubble is found whose output cannot be deduced from the inputs alone.
 - Processes which validate input are not central transforms.
 - Processes which sort input or filter data from it are.

- First level of structure chart:
 - Draw a box for each input and output units
 - A box for the central transform.

- Next, refine the structure chart:
 - Add subfunctions required by each high-level module.
 - Many levels of modules may required to be added.

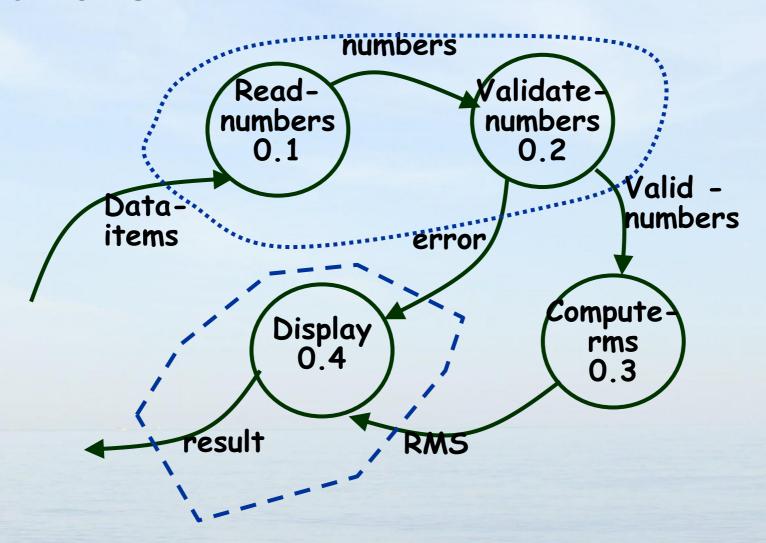
Factoring

- The process of breaking functional components into subcomponents.
- Factoring includes adding:
 - Read and write modules,
 - Error-handling modules,
 - Initialization and termination modules, etc.
- Finally check:
 - Whether all bubbles have been mapped to modules.

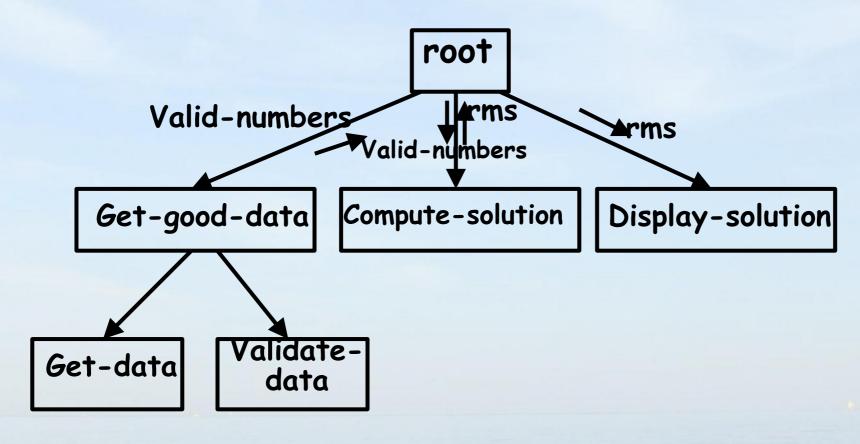


Context Diagram

- From a cursory analysis of the problem description,
 - easy to see that the system needs to perform:
 - accept the input numbers from the user,
 - validate the numbers,
 - calculate the root mean square of the input numbers,
 - display the result.



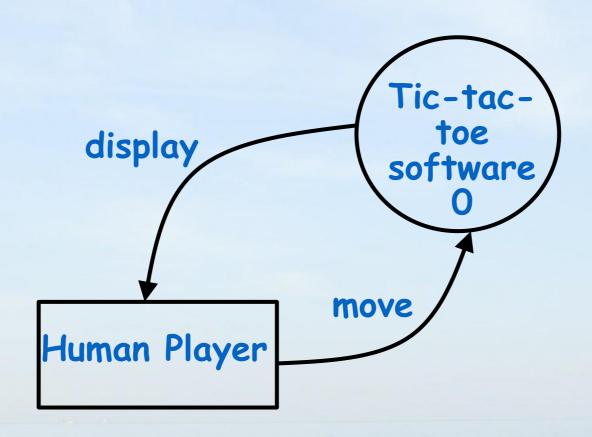
- By observing the level 1 DFD:
 - Identify read-number and validatenumber bubbles as the afferent branch
 - Display as the efferent branch.



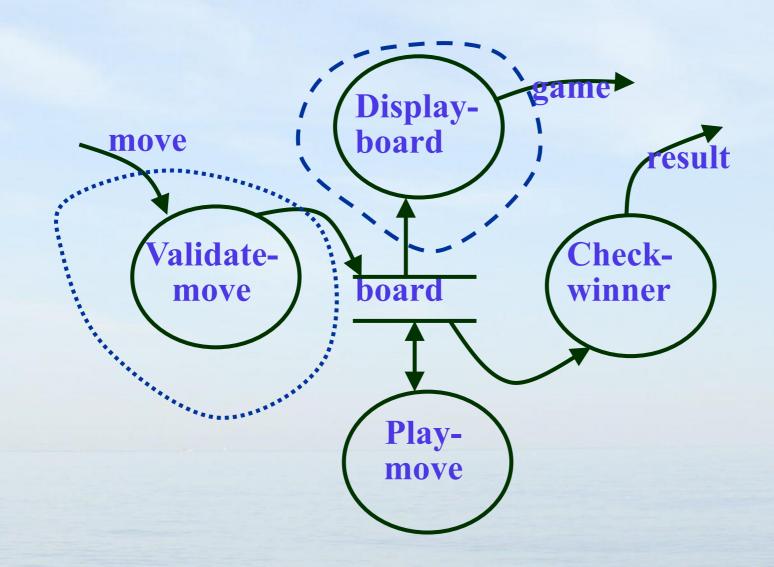
Example 2: Tic-Tac-Toe Computer Game

- As soon as either of the human player or the computer wins,
 - A message congratulating the winner should be displayed.
- If neither player manages to get three consecutive marks along a straight line,
 - And all the squares on the board are filled up,
 - Then the game is drawn.
- The computer always tries to win a game.

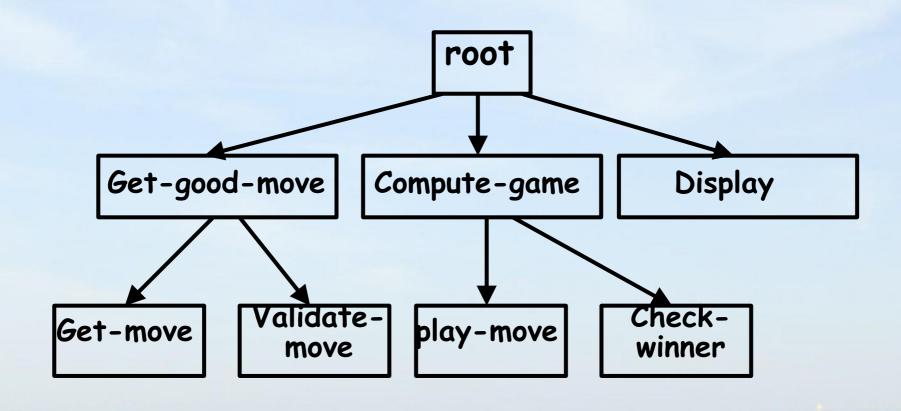
Context Diagram for Example 2



Level 1 DFD



Structure Chart



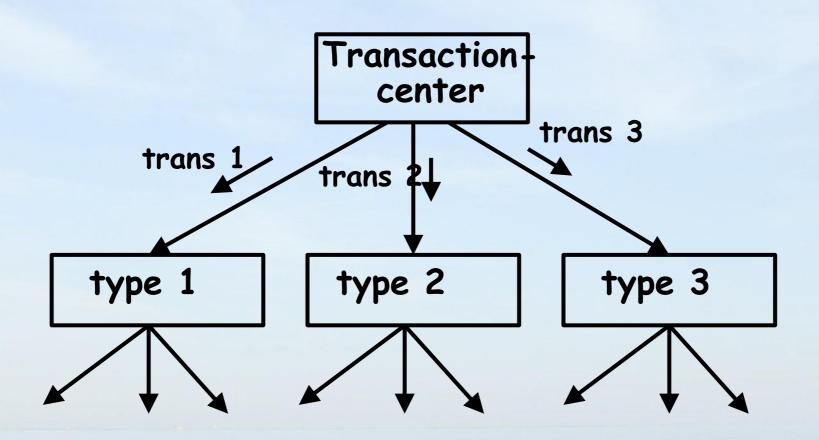
Transaction Analysis

- Useful for designing transaction processing programs.
 - Transform-centered systems:
 - Characterized by <u>similar processing steps for every data</u> <u>item</u> processed by input, process, and output bubbles.
 - Transaction-driven systems,
 - One of several possible paths through the DFD is traversed depending upon the input data value.

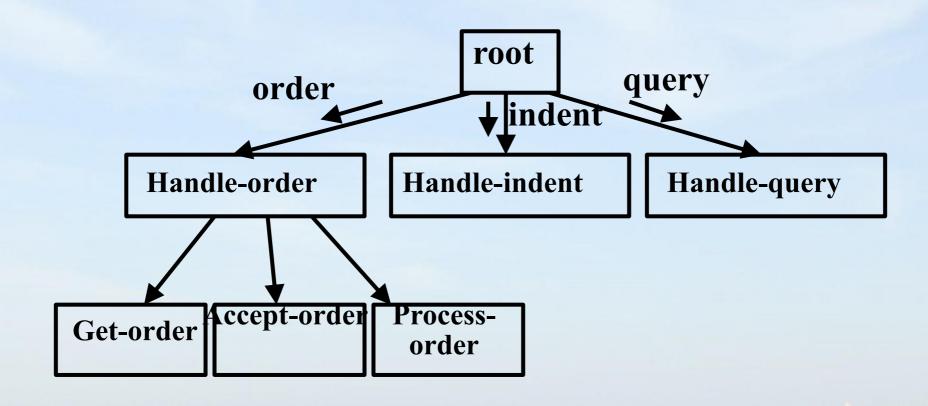
Transaction Analysis

- Transaction:
 - Any input data value that triggers an action:
 - For example, selected menu options might trigger different functions.
 - Represented by a tag identifying its type.
- Transaction analysis uses this tag to divide the system into:
 - Several transaction modules
 - One transaction-center module.

Transaction analysis



Structure Chart



- We first discussed structured analysis of a larger problem.
- We defined some general guidelines
 - for constructing a satisfactory DFD model.
- The DFD model though simple and useful
 - does have several short comings.
- We then started discussing structured design.

- Aim of structured design:
 - Transform a DFD representation into a structure chart.
- Structure chart represents:
 - Module structure
 - Interaction among different modules,
 - Procedural aspects are not represented.

- Structured design provides two strategies to transform a DFD into a structure chart:
 - Transform Analysis
 - Transaction Analysis

- We Discussed three examples of structured design.
- It takes a lot of practice to become a good software designer:
 - Please try to solve all the problems listed in your assignment sheet,
 - Not only the ones you are expected to submit.