# Function-Oriented Software Design

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- Function-oriented design techniques are very popular:
  - Currently in use in many software development organizations.

- Function-oriented design techniques:
  - Start with the functional requirements specified in the SRS document.

- During the design process:
  - High-level functions are successively decomposed:
    - **■Into more detailed functions.**

Finally the detailed functions are mapped to a module structure.

- Successive decomposition of high-level functions:
  - Into more detailed functions.
  - Technically known as top-down decomposition.

- SA/SD methodology:
  - has essential features of several important function-oriented design methodologies:
    - If you need to use any specific design methodology later on,
    - ■You can do so easily with small additional effort.

## Overview of SA/SD Methodology

- SA/SD methodology consists of two distinct activities:
  - Structured Analysis (SA)
  - **Structured Design (SD)**
- During structured analysis:
  - functional decomposition takes place.
- During structured design:
  - module structure is formalized.

## **Functional Decomposition**

- Each function is analyzed:
  - Hierarchically decomposed into more detailed functions.
  - Simultaneous decomposition of high-level data
    - ■Into more detailed data.

## Structured Analysis

- Transforms a textual problem description into a graphic model.
  - Done using data flow diagrams (DFDs).
  - DFDs graphically represent the results of structured analysis.

# Structured Design

- All the functions represented in the DFD:
  - Mapped to a module structure.

- The module structure:
  - Also called as the <u>software</u> architecture:

# Detailed Design

- Software architecture:
  - Refined through detailed design.
  - Detailed design can be directly implemented:
    - Using a conventional programming language.

# Structured Analysis vs. Structured Design

- Purpose of structured analysis:
  - Capture the detailed structure of the system as the user views it.
- Purpose of structured design:
  - Arrive at a form that is suitable for implementation in some programming language.

# Structured Analysis vs. Structured Design

- The results of structured analysis can be easily understood even by ordinary customers:
  - **■** Does not require computer knowledge.
  - Directly represents customer's perception of the problem.
  - Uses customer's terminology for naming different functions and data.
- The results of structured analysis can be reviewed by customers:
  - To check whether it captures all their requirements.

# Structured Analysis

- Based on principles of:
  - ■Top-down decomposition approach.
  - **■** Divide and conquer principle:
    - Each function is considered individually (i.e. isolated from other functions).
    - Decompose functions totally disregarding what happens in other functions.
  - Graphical representation of results using
    - **■** Data flow diagrams (or bubble charts).

## Data Flow Diagrams

- DFD is an elegant modelling technique:
  - Useful not only to represent the results of structured analysis.
  - Applicable to other areas also:
    - e.g. for showing the flow of documents or items in an organization,
- TPFD technique is very popular:
  - It is powerful and yet simple to understand and use.

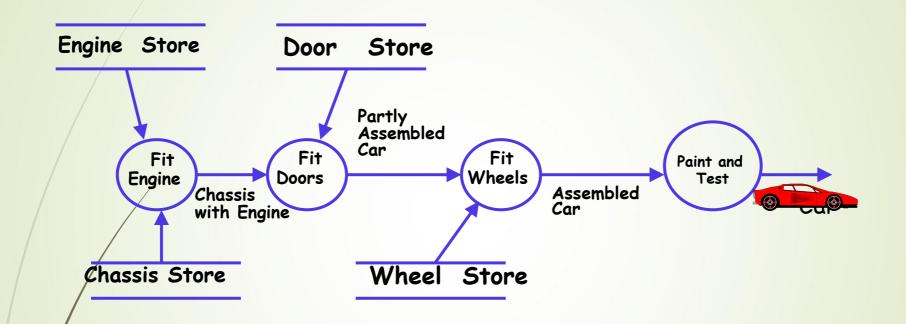
# Data Flow Diagram

- DFD is a hierarchical graphical model:
  - Shows the different functions (or processes) of the system and
  - Data interchange among the processes.

## **DFD** Concepts

- It is useful to consider each function as a processing station:
  - Each function consumes some input data.
  - Produces some output data.

#### Data Flow Model of a Car Assembly Unit



#### Data Flow Diagrams (DFDs)

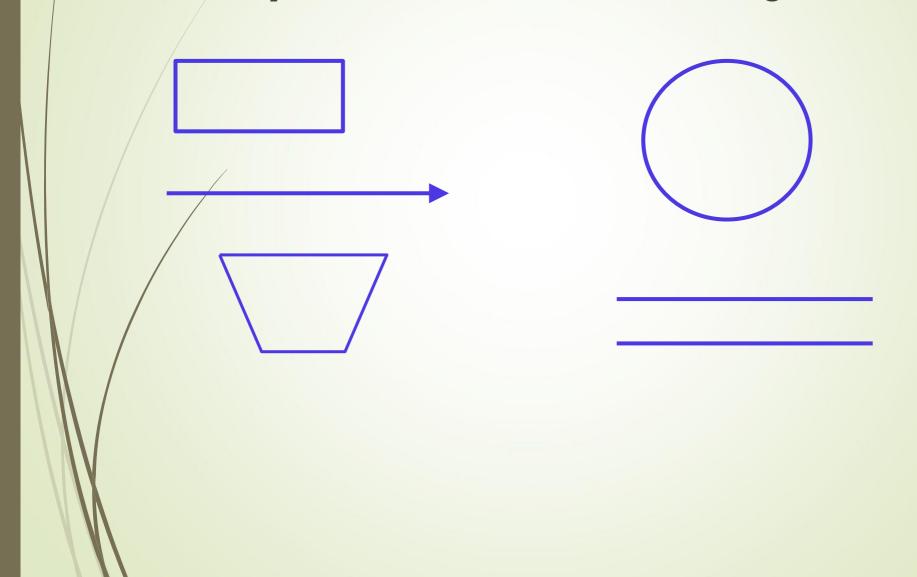
- A DFD model:
  - Uses limited types of symbols.
  - Simple set of rules
  - Easy to understand:
    - It is a hierarchical model.

#### **Hierarchical Model**

- Human mind can easily understand any hierarchical model:
  - In a hierarchical model:
    - We start with a very simple and abstract model of a system,
    - Details are slowly introduced through the hierarchies.

#### Data Flow Diagrams (DFDs)

Primitive Symbols Used for Constructing DFDs:



## **External Entity Symbol**

- Represented by a rectangle
- External entities are real physical entities:

Librarian

- input data to the system or
- consume data produced by the system.
- Sometimes external entities are called terminator, source, or sink.

## **Eunction Symbol**

- ► A function such as "search-book" is represented using a circle:
  - ■This symbol is called a process or bubble or transform.
  - Bubbles are annotated with corresponding function names.
  - Functions represent some activity:
    - Function names should be verbs.

searchbook

## Data Flow Symbol

- A directed arc or line. book-name
  - Represents data flow in the direction of the arrow.
  - Data flow symbols are annotated with names of data they carry.

## Data Store Symbol

- Represents a logical file:
  - ■A logical file can be:
    - a data structure

book-details

- a physical file on disk.
- Each data store is connected to a process:
  - By means of a data flow symbol.

## Data Store Symbol

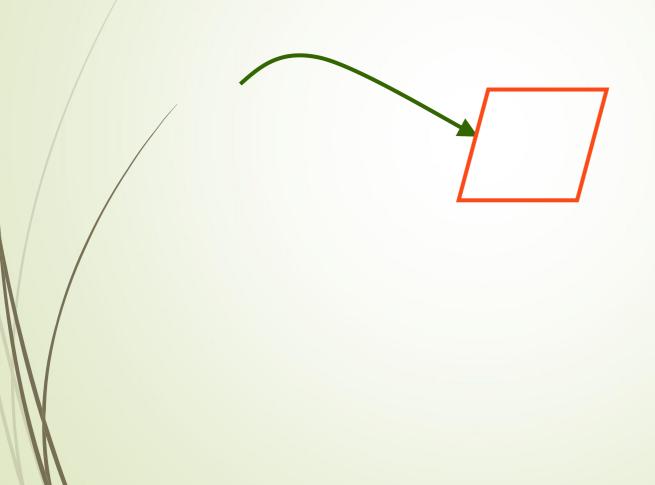
- Direction of data flow arrow:
  - Shows whether data is being read from or written into it.
- An arrow into or out of a data store:
  - Implicitly represents the entire data of the data store

find-book

Arrows connecting to a data store need not be annotated with any data name.

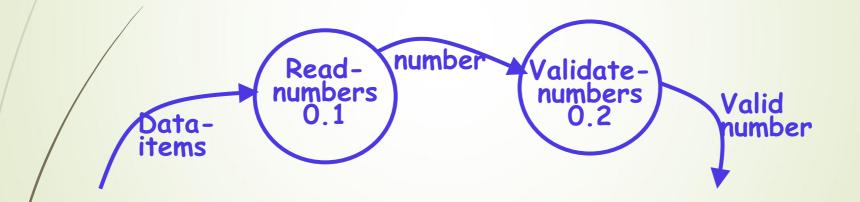
# **Output Symbol**

Output produced by the system



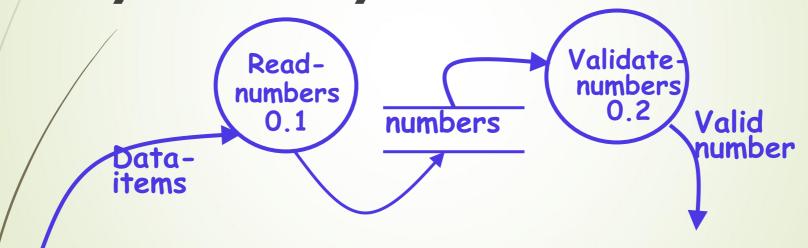
## Synchronous Operation

- If two bubbles are directly connected by a data flow arrow:
  - They are synchronous



## **Asynchronous Operation**

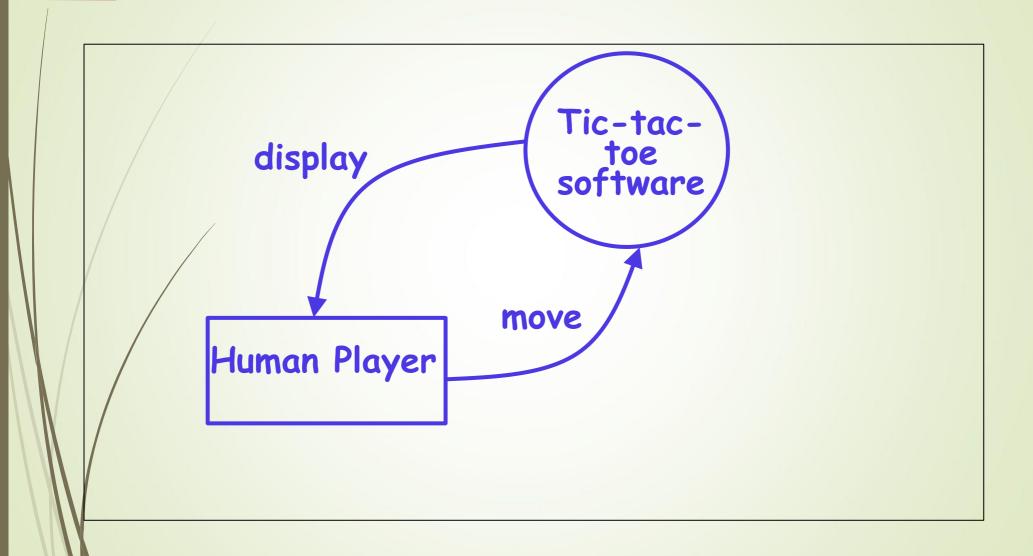
- If two bubbles are connected via a data store:
  - They are not synchronous.



# How is Structured Analysis Performed?

- Initially represent the software at the most abstract level:
  - Called the context diagram.
  - The entire system is represented as a single bubble,
  - This bubble is labelled according to the main function of the system.

#### Tic-tac-toe: Context Diagram



# Context Diagram

- A context diagram shows:
  - Data input to the system,
  - Output data generated by the system,
    - External entities.

# Context Diagram

- Context diagram captures:
  - Various entities external to the system and interacting with it.
  - Data flow occurring between the system and the external entities.
- The context diagram is also called as the <u>level o DFD</u>.

## **Context Diagram**

- Establishes the context of the system, i.e.
  - Represents:
    - Data sources
    - Data sinks.

## Level 1 DFD

- Examine the SRS document:
  - Represent each high-level function as a bubble.
  - Represent data input to every highlevel function.
  - Represent data output from every high-level function.

### Higher Level DFDs

- Each high-level function is separately decomposed into subfunctions:
  - Identify the subfunctions of the function
  - Identify the data input to each subfunction
  - Identify the data output from each subfunction

These are represented as DFDs.

# Decomposition

- Decomposition of a bubble:
  - Also called factoring or exploding.

- Each bubble is decomposed to
  - Between 3 to 7 bubbles.

#### Decomposition

- Too few bubbles make decomposition superfluous:
  - If a bubble is decomposed to just one or two bubbles:
    - Then this decomposition is redundant.

### Decomposition

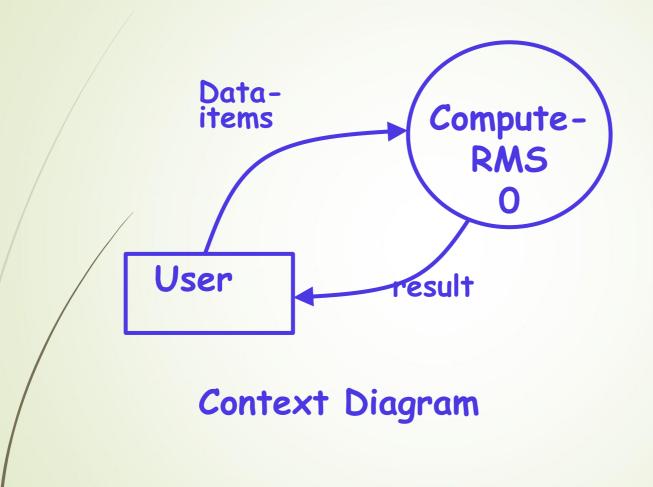
- Too many bubbles:
  - More than 7 bubbles at any level of a DFD.
  - Make the DFD model hard to understand.

#### Decompose How Long?

- Decomposition of a bubble should be carried on until:
  - A level at which the function of the bubble can be described using a simple algorithm.

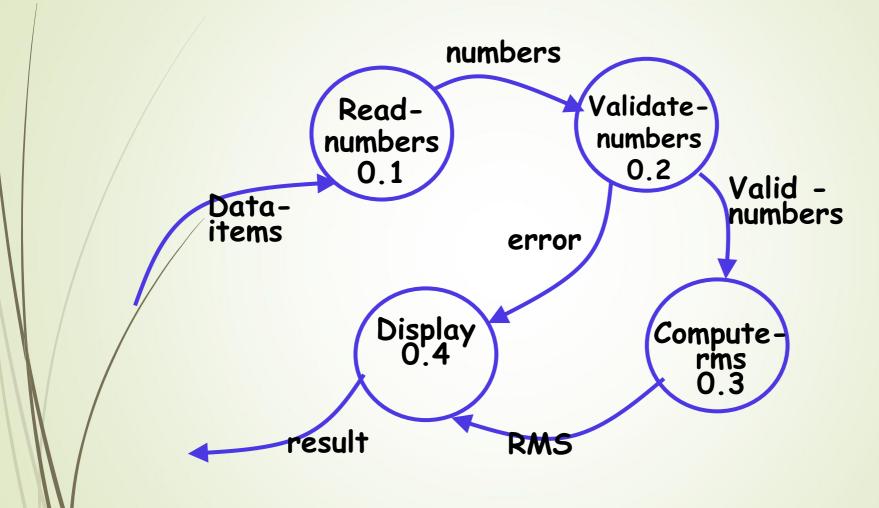
- Consider a software called RMS calculating software:
  - Reads three integers in the range of -
  - Finds out the root mean square (rms) of the three input numbers
  - Displays the result.

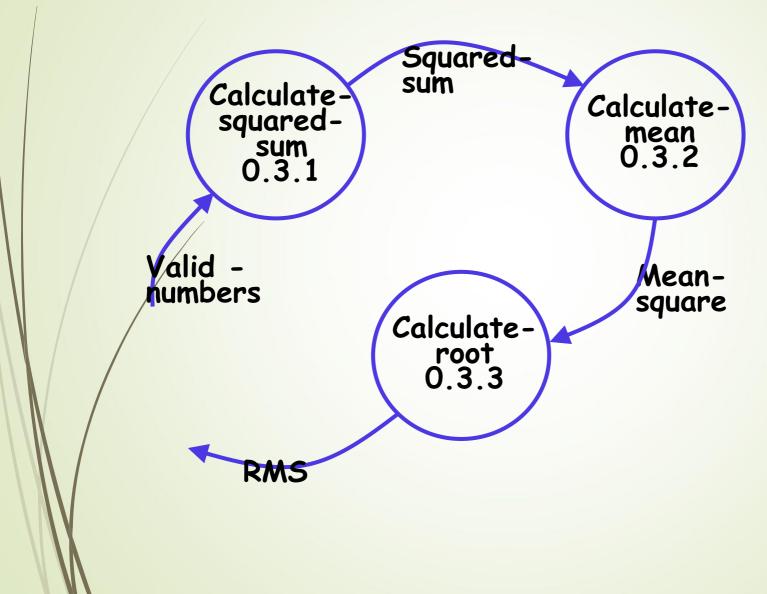
- The context diagram is simple to develop:
  - The system accepts 3 integers from the user
  - Returns the result to him.

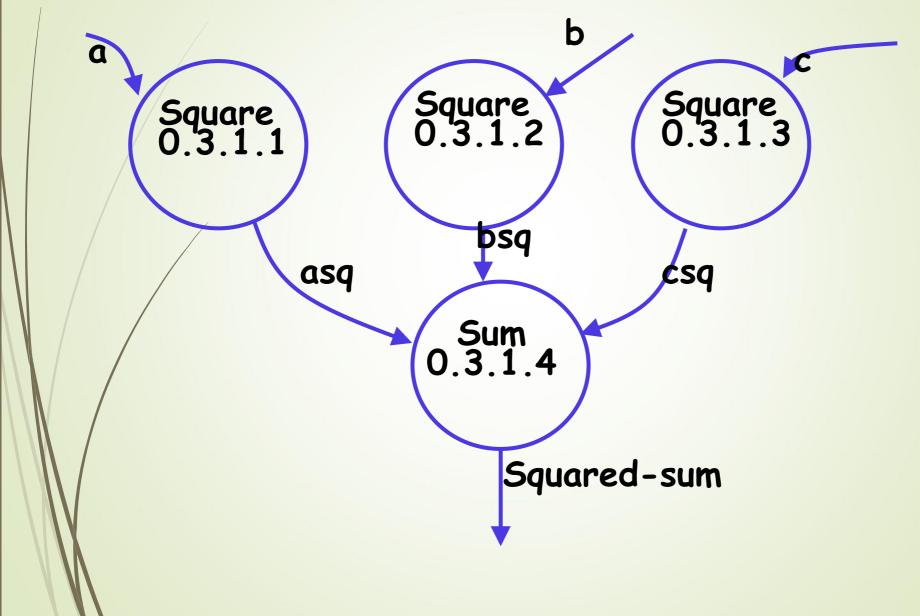


- From a cursory analysis of the problem description:
  - We can see that the system needs to perform several things.

- Accept input numbers from the user:
  - **■Validate the numbers**,
  - Calculate the root mean square of the input numbers
  - Display the result.







- Decomposition is never carried on up to basic instruction level:
  - A bubble is not decomposed any further:
    - If it can be represented by a simple set of instructions.

#### Data Dictionary

- A DFD is always accompanied by a data dictionary.
- A data dictionary lists all data items appearing in a DFD:
  - Definition of all composite data items in terms of their component data items.
  - All data names along with the purpose of the data items.
- For example, a data dictionary entry may be:
  - grossPay = regularPay+overtimePay

# Importance of Data Dictionary

- Provides all engineers in a project with standard terminology for all data:
  - A consistent vocabulary for data is very important
  - Different engineers tend to use different terms to refer to the same data,
    - Causes unnecessary confusion.

# Importance of Data Dictionary

- Data dictionary provides the definition of different data:
  - In terms of their component elements.
- For large systems,
  - The data dictionary grows rapidly in size and complexity.
  - Typical projects can have thousands of data dictionary entries.
  - tis extremely difficult to maintain such a dictionary manually.

#### Data Dictionary

- CASE (Computer Aided Software Engineering) tools come handy:
  - CASE tools capture the data items appearing in a DFD automatically to generate the data dictionary.

#### Data Dictionary

- **CASE tools support queries:** 
  - About definition and usage of data items.
- For example, queries may be made to find:
  - Which data item affects which processes,
  - A process affects which data items,
  - The definition and usage of specific data items, etc.
- Query handling is facilitated:
  - If data dictionary is stored in a relational database management system (RDBMS).

#### **Data Definition**

- Composite data are defined in terms of primitive data items using following operators:
- +: denotes composition of data items, e.g
  - a+b represents data a and b.
- [...]: represents selection,
  - i.e. any one of the data items listed inside the square bracket can occur.
  - For example, [a,b] represents either a occurs or b occurs.

#### **Data Definition**

- ( ): contents inside the bracket represent optional data
  - which may or may not appear.
  - a+(b) represents either a or a+b occurs.
- { }: represents iterative data definition,
  - e.g. {name} 5 represents five name data.

#### **Data Definition**

- name | \* represents
  - zero or more instances of name data.
- = represents equivalence,
  - e.g. a=b+c means that a represents b and c.
- \* \*: Anything appearing within \* \* is considered as comment.

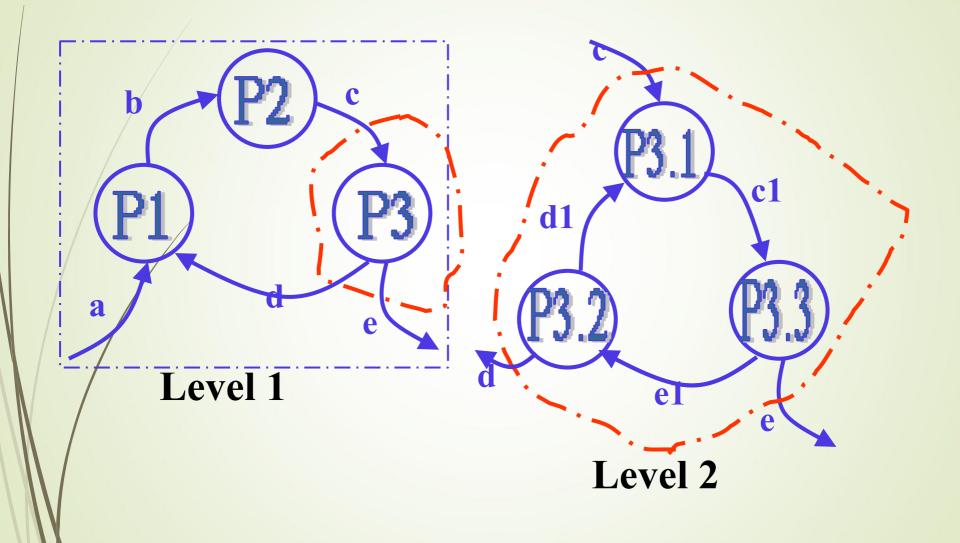
#### Data Dictionary for RMS Software

- numbers=valid-numbers=a+b+c
- a:integer \* input number \*
- b;integer \* input number \*
- c:integer \* input number \*
- asq:integer
- bsg:integer
- csq:integer
- squared-sum: integer
- Result=[RMS,error]
- RMS: integer \* root mean square value\*
- error:string \* error message\*

## Balancing a DFD

- Data flowing into or out of a bubble:
  - Must match the data flows at the next level of DFD.
- In the level 1 of the DFD,
  - Data item c flows into the bubble P3 and the data item d and e flow out.
- In the next level, bubble P3 is decomposed.
  - The decomposition is balanced as data item c flows into the level 2 diagram and d and e flow out.

### Balancing a DFD



#### Numbering of Bubbles

- Number the bubbles in a DFD:
  - Numbers help in uniquely identifying any bubble from its bubble number.
- The bubble at context level:
  - Assigned number 0.
- Bubbles at level 1:
  - Numbered 0.1, 0.2, 0.3, etc
- When a bubble numbered x is decomposed,
  - Its children bubble are numbered x.1, x.2, x.3, etc.

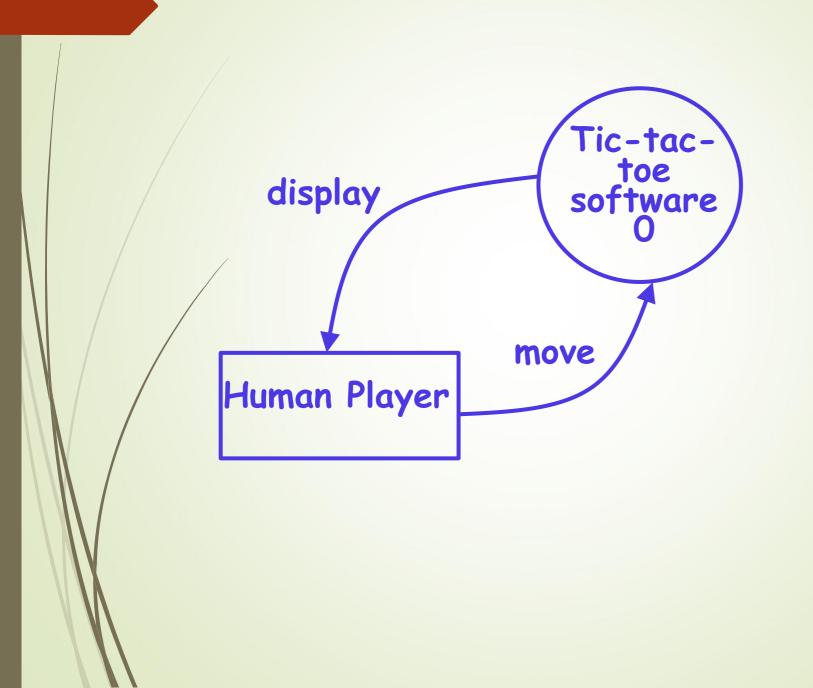
# Example 2: Tic-Tac-Toe Computer Game

- A human player and the computer make alternate moves on a 3 X 3 square.
- A move consists of marking a previously unmarked square.
- The user inputs a number between 1 and 9 to mark a square
- Whoever is first to place three consecutive marks along a straight line (i.e., along a row, column, or diagonal) on the square wins.

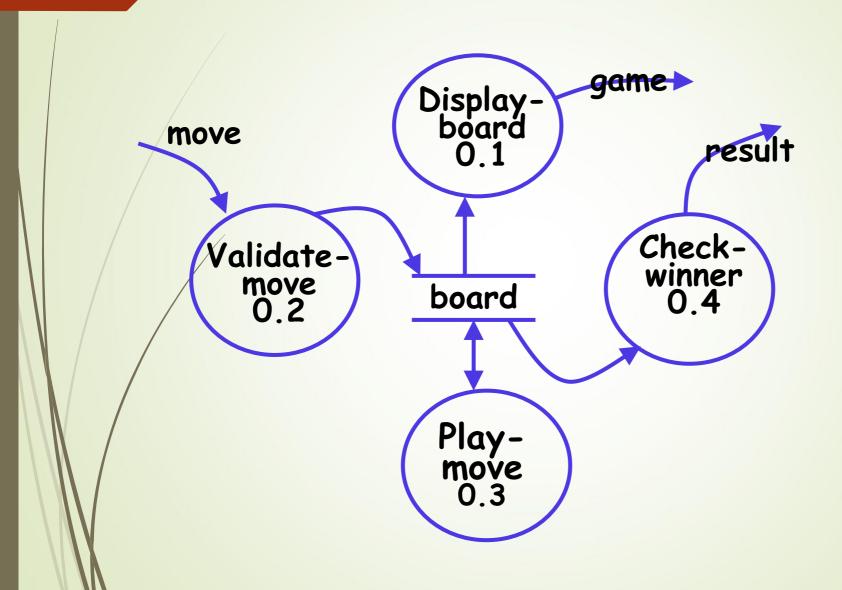
# Example: Tic-Tac-Toe Computer Game

- As soon as either of the human player or the computer wins,
  - A message announcing the winner should be displayed.
- If neither player manages to get three consecutive marks along a straight line,
  - And all the squares on the board are filled up,
  - Then the game is drawn.
- The computer always tries to win a game.

#### Context Diagram for Example



#### Level 1 DFD



#### Data Dictionary

- Display=game + result
- move = integer
- board = {integer}9
- game = {integer}9
- result=string

- We discussed a sample function-oriented software design methodology:
  - Structured Analysis/Structured Design(SA/SD)
  - Incorporates features from some important design methodologies.
- SA/SD consists of two parts:
  - Structured analysis
  - Structured design.

- The goal of structured analysis:
  - functional decomposition of the system.
- Results of structured analysis:
  - represented using Data Flow Diagrams (DFDs).
- We examined why any hierarchical model is easy to understand.
  - Number 7 is called the magic number.

- During structured design,
  - The DFD representation is transformed to a structure chart representation.
- DFDs are very popular:
  - Because it is a very simple technique.

- A DFD model:
  - Difficult to implement using a programming language:
  - Structure chart representation can be easily implemented using a programming language.

- We discussed structured analysis of two small examples:
  - -RMS calculating software
  - Tic-tac-toe computer game software

- Several CASE tools are available:
  - Support structured analysis and design.
  - Maintain the data dictionary,
  - Check whether DFDs are balanced or not.