

Title of the adventure

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The heroes

The heroes start the mission in the start point as shown in the map.

The demon

The heroes start the mission in the start point as shown in the map.

Victory

conditions

The heroes start the mission in the start point as shown in the map.

SPECIAL RULES: POTIONS NOT PERMITTED FOR WARRIORS

Players that use a warrior character can't use potions unless for the behaviour of a special effect. Healing with objects is not allowed too for warriors. Once a hero is dead (whatever hero), he can revive just after rolling 5 on a response dice roll. This can be done just once per turn.

TACTICAL TIPS

from the moment that the warriors can't be healed in any way...is better to use warriors in another way. In this encounter magicians will be defeating the boss and warriors will be doing something else...



In the end

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