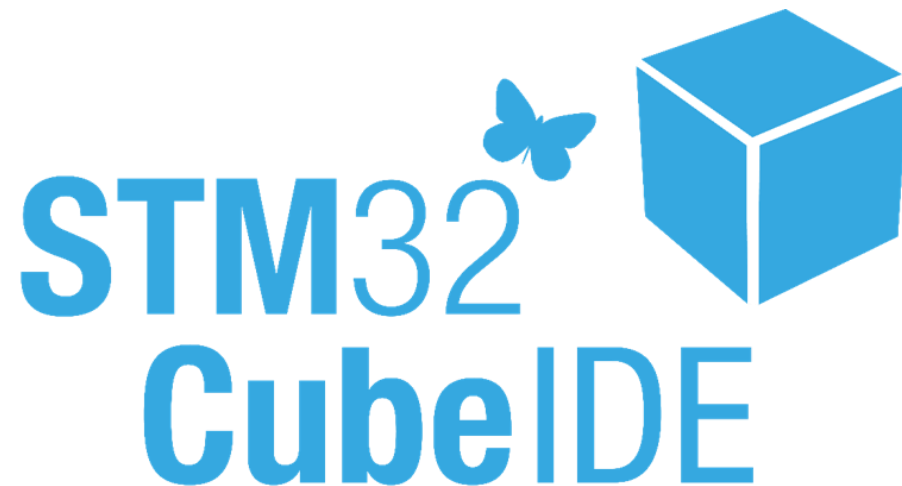


How to Set Up Development Environment for OBC

By: Alexis Aurandt (Last updated: 10/8/2020)



Step 1

- ▶ Clone most recent version of the GIT repo
 - ▶ <https://git.ece.iastate.edu/phjones/cysat-ece-senior-design>

Step 2

- ▶ Download and install STM32CubeIDE
 - ▶ Go to: <https://www.st.com/en/development-tools/stm32cubeide.html>
 - ▶ Select “Get Software” for the version that corresponds to your computer’s operating system
 - ▶ Accept license agreement
 - ▶ Enter first and last name
 - ▶ Enter email
 - ▶ Check “I have read and understood the Sales Terms & Conditions, Terms of Use and Privacy Policy”
 - ▶ Click “Download”
 - ▶ Check email
 - ▶ Click “Download now” on email, and it will redirect you to the website
 - ▶ It might automatically start downloading. If it doesn’t select “Get Software” again, and it should start downloading

Step 3

- ▶ Open the downloaded file
- ▶ Follow the installation guide, and install in desired location

Step 4

- ▶ Launch IDE
- ▶ Select workspace somewhere other than in the git repo

Step 5

- ▶ Click “Import SW4STM32 or TrueSTUDIO project” from the Information Center or go to File >> Open Projects from File System
- ▶ Click “Browse”
- ▶ Navigate to CubeSAT >> Dev >> OBC and select folder
- ▶ Make sure all folders are selected
- ▶ Click “Finish”
- ▶ Update Software by going to Help >> Check for Updates

Step 6

- ▶ Go ahead and build projects. (This environment is very similar to Eclipse or Code Composer Studio.)

Step 7

- ▶ Debug/Run Projects
- ▶ When you debug for the first time, it will auto-create a debug config. Just press “Ok”