



# Gnome::Gtk3::AboutDialog

# Display information about an application

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# **Description**

The Gnome::Gtk3::AboutDialog offers a simple way to display information about a program like its logo, name, copyright, website and license. It is also possible to give credits to the authors, documenters, translators and artists who have worked on the program. An about dialog is typically opened when the user selects the `About` option from the `Help` menu. All parts of the dialog are optional.

About dialogs often contain links and email addresses.

Gnome::Gtk3::AboutDialog displays these as clickable links. By default, it calls gtk\_show\_uri() when a user clicks one. The behavior can be overridden with the activate-link signal.

To specify a person with an email address, use a string like "Edgar Allan Poe

<edgar@poe.com>". To specify a website with a title, use a string like "GTK+
team http://www.gtk.org".

Note that GTK+ sets a default title of `\_("About %s")` on the dialog window (where \%s is replaced by the name of the application, but in order to ensure proper translation of the title, applications should set the title property explicitly when constructing a Gnome::Gtk3::AboutDialog. It is also possible to show a Gnome::Gtk3::AboutDialog like any other Gnome::Gtk3::Dialog, e.g. using gtk\_dialog\_run(). In this case, you might need to know that the "Close" button returns the GTK RESPONSE CANCEL response id.

# **Synopsis**

#### **Declaration**

```
unit class Gnome::Gtk3::AboutDialog;
also is Gnome::Gtk3::Dialog;
```

# **Example**

```
my Gnome::Gtk3::AboutDialog $about .= new(:empty);
$about.set-program-name('My-First-GTK-Program');

# Show the dialog.The status can be tested for which button was pressed
my Int $return-status = $about.gtk-dialog-run;

# When dialog buttons are pressed control returns here.
# Hide the dialog again.
$about.gtk-widget-hide;
```

#### **Methods**

#### new

```
multi method new ( Bool : $empty! )
```

Create a new plain object. The value doesn't have to be True nor False. The name only will suffice.

```
multi method new ( Gnome::GObject::Object :$widget! )
```

Create an object using a native object from elsewhere. See also Gnome::G0bject::Object.

```
multi method new ( Str :$build-id! )
```

Create an object using a native object from a builder. See also Gnome::G0bject::Object.

### gtk\_about\_dialog\_new

Creates a new Gnome::Gtk3::AboutDialog.

```
method gtk_about_dialog_new ( --> N-GObject )
```

Returns N-GObject; a newly created native GtkAboutDialog

#### [gtk\_about\_dialog\_] get\_program\_name

Returns the program name displayed in the about dialog.

```
method gtk_about_dialog_get_program_name ( --> Str )
```

Returns Str; The program name. The string is owned by the about dialog and must not be modified.

### [gtk\_about\_dialog\_] set\_program\_name

Sets the name to display in the about dialog. If this is not set, it defaults to g get application name().

```
method gtk_about_dialog_set_program_name ( Str $name )
```

• Str \$name; the program name

#### [gtk about dialog ] get version

Returns the version string.

```
method gtk_about_dialog_get_version ( --> Str )
```

Returns Str; The version string. The string is owned by the about dialog and must not be modified.

### [gtk\_about\_dialog\_] set\_version

Sets the version string to display in the about dialog.

```
method gtk_about_dialog_set_version ( Str $version )
```

• Str \$version; (allow-none): the version string

#### [gtk\_about\_dialog\_] get\_copyright

Returns the copyright string.

```
method gtk_about_dialog_get_copyright ( --> Str )
```

Returns Str; The copyright string. The string is owned by the about dialog and must not be modified.

### [gtk\_about\_dialog\_] set\_copyright

Sets the copyright string to display in the about dialog. This should be a short string of one or two lines.

```
method gtk_about_dialog_set_copyright ( Str $copyright )
```

• Str \$copyright; (allow-none): the copyright string

### [gtk\_about\_dialog\_] get\_comments

Returns the comments string.

```
method gtk_about_dialog_get_comments ( --> Str )
```

Returns Str; The comments. The string is owned by the about dialog and must not be modified.

#### [gtk about dialog ] set comments

Sets the comments string to display in the about dialog. This should be a short string of one or two lines.

```
method gtk_about_dialog_set_comments ( Str $comments )
```

• Str \$comments; (allow-none): a comments string

### [gtk\_about\_dialog\_] get\_license

Returns the license information.

```
method gtk_about_dialog_get_license ( --> Str )
```

Returns Str; The license information. The string is owned by the about dialog and must not be modified.

### [gtk\_about\_dialog\_] set\_license

Sets the license information to be displayed in the secondary license dialog. If *license* is Any, the license button is hidden.

```
method gtk_about_dialog_set_license ( Str $license )
```

• Str \$license; (allow-none): the license information or Any

#### [gtk about dialog ] set license type

Sets the license of the application showing the *about* dialog from a list of known licenses.

```
method gtk_about_dialog_set_license_type ( GtkLicense $license_type )
```

• GtkLicense \$license type; the type of license

#### [gtk about dialog ] get license type

Retrieves the license set using gtk about dialog set license type()

```
method gtk_about_dialog_get_license_type ( --> GtkLicense )
```

Returns GtkLicense; a GtkLicense enum value

#### [gtk\_about\_dialog\_] get\_wrap\_license

Returns whether the license text in *about* is automatically wrapped.

```
method gtk_about_dialog_get_wrap_license ( --> Int )
```

Returns Int; 1 if the license text is wrapped

#### [gtk\_about\_dialog\_] set\_wrap\_license

Sets whether the license text in *about* is automatically wrapped.

```
method gtk_about_dialog_set_wrap_license ( Int $wrap_license )
```

• Int \$wrap license; whether to wrap the license

#### [gtk about dialog ] get website

Returns the website URL.

```
method gtk_about_dialog_get_website ( --> Str )
```

Returns Str; The website URL. The string is owned by the about dialog and must not be modified.

### [gtk\_about\_dialog\_] set\_website

Sets the URL to use for the website link.

```
method gtk_about_dialog_set_website ( Str $website )
```

• Str \$website; (allow-none): a URL string starting with "http://"

#### [gtk\_about\_dialog\_] get\_website\_label

Returns the label used for the website link.

```
method gtk_about_dialog_get_website_label ( --> Str )
```

Returns Str; The label used for the website link. The string is owned by the about dialog and must not be modified.

#### [gtk\_about\_dialog\_] set\_website\_label

Sets the label to be used for the website link.

```
method gtk_about_dialog_set_website_label ( Str $website_label )
```

Str \$website\_label; the label used for the website link

#### [gtk\_about\_dialog\_] get\_authors

Returns the string which are displayed in the authors tab of the secondary credits dialog.

```
method gtk_about_dialog_get_authors ( --> CArray[Str] )
```

Returns CArray[Str]; A Any-terminated string array containing the authors. The

array is owned by the about dialog and must not be modified.

#### [gtk about dialog ] set authors

Sets the strings which are displayed in the authors tab of the secondary credits dialog.

```
method gtk_about_dialog_set_authors ( CArray[Str] $authors )
```

 CArray[Str] \$authors; (array zero-terminated=1): a Any-terminated array of strings

#### [gtk\_about\_dialog\_] get\_documenters

Returns the string which are displayed in the documenters tab of the secondary credits dialog.

```
method gtk_about_dialog_get_documenters ( --> CArray[Str] )
```

Returns CArray[Str]; A Any-terminated string array containing the documenters. The array is owned by the about dialog and must not be modified.

#### [gtk about dialog ] set documenters

Sets the strings which are displayed in the documenters tab of the secondary credits dialog.

```
method gtk_about_dialog_set_documenters ( CArray[Str] $documenters )
```

• CArray[Str] \$documenters; (array zero-terminated=1): a Any-terminated array of strings

### [gtk\_about\_dialog\_] get\_artists

Returns the string which are displayed in the artists tab of the secondary credits dialog.

```
method gtk_about_dialog_get_artists ( --> CArray[Str] )
```

Returns CArray[Str]; A Any-terminated string array containing the artists. The array is owned by the about dialog and must not be modified.

### [gtk\_about\_dialog\_] set\_artists

Sets the strings which are displayed in the artists tab of the secondary credits dialog.

```
method gtk_about_dialog_set_artists ( CArray[Str] $artists )
```

 CArray[Str] \$artists; (array zero-terminated=1): a Any-terminated array of strings

# [gtk\_about\_dialog\_] get\_translator\_credits

Returns the translator credits string which is displayed in the translators tab of the secondary credits dialog.

```
method gtk_about_dialog_get_translator_credits ( --> Str )
```

Returns Str; The translator credits string. The string is owned by the about dialog and must not be modified.

### [gtk\_about\_dialog\_] set\_translator\_credits

Sets the translator credits string which is displayed in the translators tab of the secondary credits dialog.

```
method gtk_about_dialog_set_translator_credits ( Str $translator_credits )
```

• Str \$translator credits; (allow-none): the translator credits

# [gtk\_about\_dialog\_] get\_logo

Returns the pixbuf displayed as logo in the about dialog.

```
method gtk_about_dialog_get_logo ( --> N-GObject )
```

Returns N-GObject; the pixbuf displayed as logo. The pixbuf is owned by the about dialog. If you want to keep a reference to it, you have to call <code>g\_object\_ref()</code> on it.

# [gtk\_about\_dialog\_] set\_logo

Sets the pixbuf to be displayed as logo in the about dialog. If it is Any, the default window icon set with gtk window set default icon() will be used.

```
method gtk_about_dialog_set_logo ( N-GObject $logo )
```

N-GObject \$logo; a Gnome::Gdk3::Pixbuf, or Any

### [gtk\_about\_dialog\_] get\_logo\_icon\_name

Returns the icon name displayed as logo in the about dialog.

```
method gtk_about_dialog_get_logo_icon_name ( --> Str )
```

Returns Str; the icon name displayed as logo. The string is owned by the dialog. If you want to keep a reference to it, you have to call <code>g\_strdup()</code> on it.

### [gtk\_about\_dialog\_] set\_logo\_icon\_name

Sets the pixbuf to be displayed as logo in the about dialog. If it is Any, the default window icon set with gtk\_window\_set\_default\_icon() will be used.

```
method gtk_about_dialog_set_logo_icon_name ( Str $icon_name )
```

Str \$icon\_name; (allow-none): an icon name, or Any

# [gtk\_about\_dialog\_] add\_credit\_section

Creates a new section in the Credits page.

```
method gtk_about_dialog_add_credit_section (
   Str $section_name, CArray[Str] $people
)
```

- Str \$section\_name; The name of the section
- CArray[Str] \$people; (array zero-terminated=1): The people who belong to that section

# **Properties**

An example of using a string type property of a <code>Gnome::Gtk3::Label</code> object. This is just showing how to set/read a property, not that it is the best way to do it. This is because a) The class initialization often provides some options to set some of the properties and b) the classes provide many methods to modify just those properties. In the case below one can use <code>new(:label('my text label'))</code> or <code>gtk\_label\_set\_text('my text label')</code>.

```
my Gnome::Gtk3::Label $label .= new(:empty);
my Gnome::GObject::Value $gv .= new(:init(G_TYPE_STRING));
$label.g-object-get-property( 'label', $gv);
$gv.g-value-set-string('my text label');
```

#### **Supported properties**

#### program-name

The Gnome::GObject::Value type of property program-name is G TYPE STRING.

The name of the program. If this is not set, it defaults to g\_get\_application\_name().

#### version

The Gnome::GObject::Value type of property *version* is G\_TYPE\_STRING.

The version of the program.

#### copyright

The Gnome::GObject::Value type of property copyright is G\_TYPE\_STRING.

Copyright information for the program.

#### comments

The Gnome::G0bject::Value type of property comments is G\_TYPE\_STRING.

Comments about the program. This string is displayed in a label in the main dialog, thus it should be a short explanation of the main purpose of the program, not a detailed list of features.

#### license

The Gnome::GObject::Value type of property *license* is G\_TYPE\_STRING.

The license of the program. This string is displayed in a text view in a secondary dialog, therefore it is fine to use a long multi-paragraph text. Note that the text is only wrapped in the text view if the "wrap-license" property is set to 1; otherwise the text itself must contain the intended linebreaks. When setting this property to a non-Any value, the license-type property is set to GTK\_LICENSE\_CUSTOM as a side effect.

#### license-type

The Gnome::GObject::Value type of property license-type is G TYPE ENUM.

The license of the program, as a value of the GtkLicense enumeration.

The Gnome::Gtk3::AboutDialog will automatically fill out a standard disclaimer and link the user to the appropriate online resource for the license text.

If GTK\_LICENSE\_UNKNOWN is used, the link used will be the same specified in the website property.

If GTK\_LICENSE\_CUSTOM is used, the current contents of the license property are used.

For any other Gnome::Gtk3::License value, the contents of the license property are also set by this property as a side effect.

#### website

The Gnome::GObject::Value type of property website is G TYPE STRING.

The URL for the link to the website of the program. This should be a string starting with "http://.

#### website-label

The Gnome::GObject::Value type of property website-label is G TYPE STRING.

The label for the link to the website of the program.

#### translator-credits

The Gnome::G0bject::Value type of property translator-credits is G\_TYPE\_STRING.

Credits to the translators. This string should be marked as translatable. The string may contain email addresses and URLs, which will be displayed as links, see the introduction for more details.

#### logo-icon-name

The Gnome::GObject::Value type of property logo-icon-name is G\_TYPE\_STRING.

A named icon to use as the logo for the about box. This property overrides the logo property.

#### wrap-license

The Gnome::GObject::Value type of property wrap-license is G TYPE BOOLEAN.

Whether to wrap the text in the license dialog.

### Not yet supported properties

#### authors

The Gnome::GObject::Value type of property authors is G TYPE BOXED.

The authors of the program, as a Any-terminated array of strings. Each string may contain email addresses and URLs, which will be displayed as links, see the introduction for more details.

#### documenters

The Gnome::GObject::Value type of property documenters is G TYPE BOXED.

The people documenting the program, as a Any-terminated array of strings. Each string may contain email addresses and URLs, which will be displayed as links, see the introduction for more details.

#### artists

The Gnome::GObject::Value type of property artists is G\_TYPE\_BOXED.

The people who contributed artwork to the program, as a Any-terminated array of strings. Each string may contain email addresses and URLs, which will be displayed as links, see the introduction for more details.

#### logo

The Gnome::GObject::Value type of property *logo* is G\_TYPE\_OBJECT.

A logo for the about box. If it is Any, the default window icon set with gtk\_window\_set\_default\_icon() will be used.

# **Signals**

Register any signal as follows. See also Gnome::GObject::Object.

```
my Bool $is-registered = $my-widget.register-signal (
   $handler-object, $handler-name, $signal-name,
   :$user-option1, ..., $user-optionN
)
```

#### Not yet supported signals

#### activate-link

The signal which gets emitted to activate a URI. Applications may connect to it to override the default behaviour, which is to call gtk show uri().

Returns: 1 if the link has been activated

```
method handler (
   :$label, :$uri,
   :$user-option1, ..., $user-optionN
);
```

- \$label; The object on which the signal was emitted
- \$uri; the URI that is activated

# **Types**

#### enum GtkLicense

The type of license for an application. This enumeration can be expanded at later date.

- GTK\_LICENSE\_UNKNOWN: No license specified
- GTK\_LICENSE\_CUSTOM: A license text is going to be specified by the developer
- GTK\_LICENSE\_GPL\_2\_0: The GNU General Public License, version 2.0 or later
- GTK\_LICENSE\_GPL\_3\_0: The GNU General Public License, version 3.0 or later
- GTK\_LICENSE\_LGPL\_2\_1: The GNU Lesser General Public License, version 2.1 or later
- GTK\_LICENSE\_LGPL\_3\_0: The GNU Lesser General Public License, version 3.0 or later

- GTK LICENSE BSD: The BSD standard license
- GTK LICENSE MIT X11: The MIT/X11 standard license
- GTK\_LICENSE\_ARTISTIC: The Artistic License, version 2.0
- GTK\_LICENSE\_GPL\_2\_0\_ONLY: The GNU General Public License, version 2.0 only. Since 3.12.
- GTK\_LICENSE\_GPL\_3\_0\_ONLY: The GNU General Public License, version 3.0 only. Since 3.12.
- GTK\_LICENSE\_LGPL\_2\_1\_ONLY: The GNU Lesser General Public License, version 2.1 only. Since 3.12.
- GTK\_LICENSE\_LGPL\_3\_0\_ONLY: The GNU Lesser General Public License, version 3.0 only. Since 3.12.
- GTK\_LICENSE\_AGPL\_3\_0: The GNU Affero General Public License, version 3.0 or later. Since: 3.22.
- GTK\_LICENSE\_AGPL\_3\_0\_ONLY: The GNU Affero General Public License, version 3.0 only. Since: 3.22.27.

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