Name: Muhammad Maiz Nadeem

**Reg. ID:** SP21-BCS-052

## **Question 1:**

- 1. Write a program that displays your name horizontally in the middle of the screen using display memory.
  - a. Write a procedure that on each call shifts your string one row downwards.
- b. Change your program so that the string keeps on shifting downwards, and whenever the string exits the lower boundary of the screen, it reappears from the top boundary.

## **Answer:**

```
1
        ORG 100h
 2
 3
        .DATA
 4
 5
             STR1
                     DB 'MAIZ NADEEM'
 6
            SIZE
                     DW 10
 7
 8
        .CODE
9
10
        MAIN PROC
11
12
            MOV AX, 0XB800
13
            MOV ES, AX
            MOV SI, (13-1)*160 + (40-5-1)*2
14
15
16
            MOV CX, SIZE
17
            MOV AH, 0X07
18
            XOR BX, BX
19
            NAMEPRINT:
20
                         MOV AL, [STR1 + BX]
21
                         MOV ES:SI, AX
                         ADD SI, 2
22
23
                         INC BX
24
                         LOOP NAMEPRINT
25
26
             PROCCALL:
                         CALL DOWN
                         LOOP PROCCALL
27
28
29
        MAIN ENDP
```

```
30
        RET
31
32
        DOWN PROC
33
34
            MOV CX, SIZE
35
36
                         SUB SI, 2
             ERASE:
37
                         MOV ES:SI, 0X0720
38
                         LOOP ERASE
39
40
                         MOV CX, SIZE
41
                         MOV BX, 0
42
                         ADD SI, 160
                         CMP SI, 80*25*2
43
                         JG SHIFTTOP
44
45
46
            NAMEPRINT2: MOV AL, [STR1 + BX]
                         MOV ES:SI, AX
47
                         ADD SI, 2
48
                         INC BX
49
50
                         LOOP NAMEPRINT2
51
        RET
52
53
            SHIFTTOP:
                        MOV SI, (40-5-1)*2
54
            NAMEPRINT3: MOV AL, [STR1 + BX]
55
56
                         MOV ES:SI, AX
57
                         INC BX
58
                         ADD SI, 2
59
                         LOOP NAMEPRINT3
60
        DOWN ENDP
61
62
63
        RET
```

## **Question 2:**

- 2. Write a program that displays your name vertically in the middle of the screen using display memory.
  - a. Write a procedure that on each call shifts your string one column to the right.
- b. Change your program so that the string keeps on shifting right, and whenever the string exits the right boundary of the screen, it reappears from the left boundary

## **Answer:**

```
1
        ORG 100h
 2
 3
        .DATA
 4
 5
            STR1
                     DB 'MAIZ NADEEM'
 6
            SIZE
                     DW 10
 7
8
        .CODE
9
10
        MAIN PROC
11
12
            MOV AX, 0XB800
            MOV ES, AX
13
            MOV SI, (13-5-1)*160 + (40-1)*2
14
15
            MOV CX, SIZE
16
17
            MOV AH, 0X07
18
            XOR BX, BX
19
                         MOV AL, [STR1 + BX]
20
            NAMEPRINT:
21
                         MOV ES:SI, AX
22
                         ADD SI, 80*2
                         INC BX
23
24
                         LOOP NAMEPRINT
25
            PROCCALL:
                         CALL DOWN
26
27
                         LOOP PROCCALL
28
29
        MAIN ENDP
30
        RET
31
32
        DOWN PROC
33
34
            MOV CX, SIZE
35
36
            ERASE:
                         SUB SI, 80*2
37
                         MOV ES:SI, 0X0720
38
                         LOOP ERASE
39
40
                         MOV CX, SIZE
41
                         MOV BX, 0
42
                         ADD SI, 2
43
                         CMP SI, 80*25*2
                         JG SHIFTLEFT
44
45
            NAMEPRINT2: MOV AL, [STR1 + BX]
46
```

```
47
                        MOV ES:SI, AX
                        ADD SI, 80*2
48
49
                        INC BX
50
                        LOOP NAMEPRINT2
51
       RET
52
53
           SHIFTLEFT: MOV SI, (13-5-1)*160
54
           NAMEPRINT3: MOV AL, [STR1 + BX]
55
                        MOV ES:SI, AX
56
                        INC BX
57
                        ADD SI, 80*2
58
                        LOOP NAMEPRINT3
59
60
61
        DOWN ENDP
62
63
        RET
```