

MAKE school



AGENDA

Intro

Core Data Stack

Data Modeling

Adding Core Data to your App

Queries



INTRO TO CORE DATA



Allows us to work with (almost) regular Swift objects and persist them

Provides a query interface to search through persisted objects

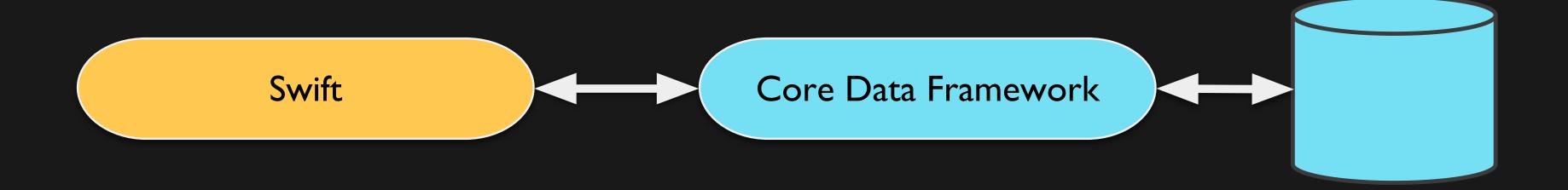
Provides advanced features such as migrations, delete rules, etc.



"Core Data provides an infrastructure for change management and for saving objects to and retrieving them from storage. It can use SQLite as one of its persistent store types. It is not, though, in and of itself a database. (To emphasize this point: you could for example use just an in-memory store in your application. You could use Core Data for change tracking and management, but never actually save any data in a file.)"



Core Data provides a Swift interface to a persistent store





WHY CORE DATA?

Can be complicated, but is the most powerful persistence framework on iOS

(Still) used by a majority of apps that utilize local storage

If you master Core Data you can master almost any of Apple's other frameworks



CORE DATA STACK



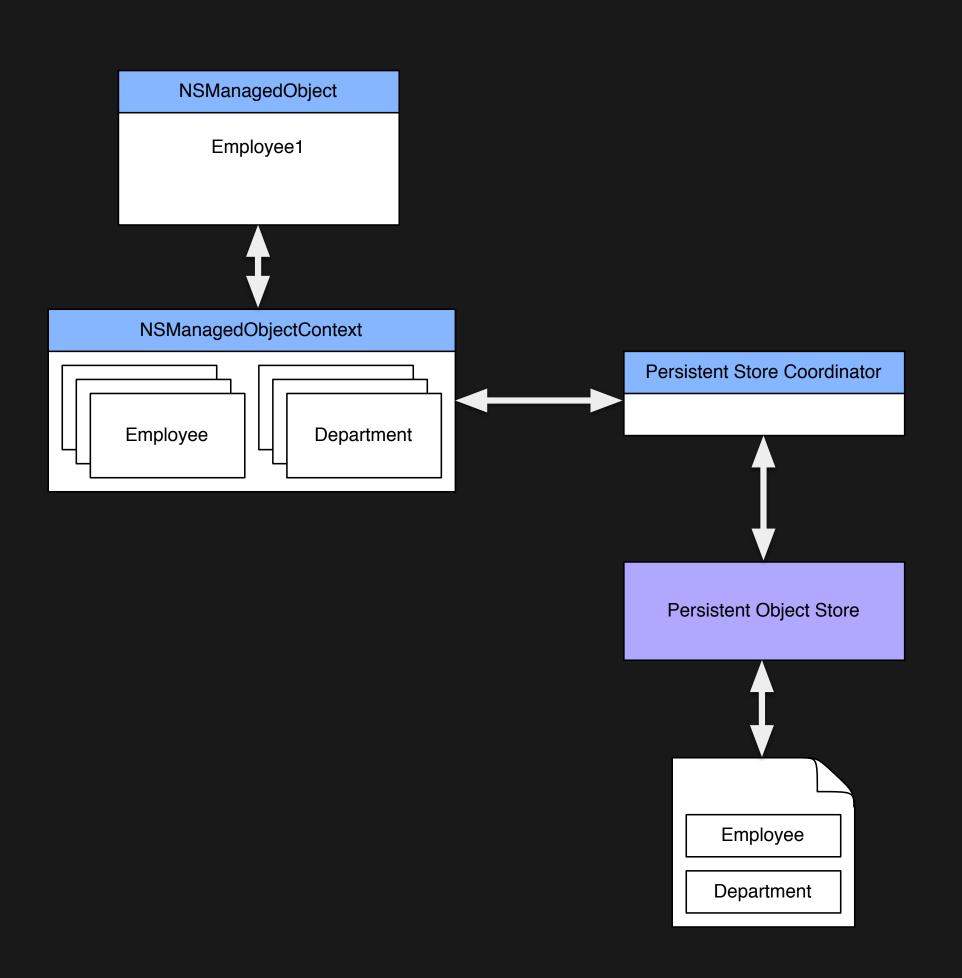
CORE DATA STACK NSManagedObject Employee1 NSManagedObjectContext Persistent Store Coordinator Employee Department Persistent Object Store Employee Department



CORE DATA STACK

We mostly interact with managed object context

Core Data makes the actual persistent store transparent allowing for applications to use it with SQLite DBs, in memory storage, XML storage, etc.





CORE DATA KEY PLAYERS

NSManagedObject(MO) - Temporary Representation of an Object in the Object Store.

NSManagedObjectContext(MOC) - Primary Interface between **your** Application Code and Core Data. Provides a Scratch Pad for changes to the Object Store

Persistent Store Coordinator(PSC) - Hides implementation details of Persistent Object Store from NSManagedObjectContext

Persistent Store(PS) - Actual Storage



MANAGED OBJECT

A temporary representation of a Object in the persistent store

All ManagedObjects need to be registered with one ManagedObjectContext

You can create Custom Managed Object Subclasses



MANAGED OBJECT CONTEXT

A scratchpad for changes to persisted Objects

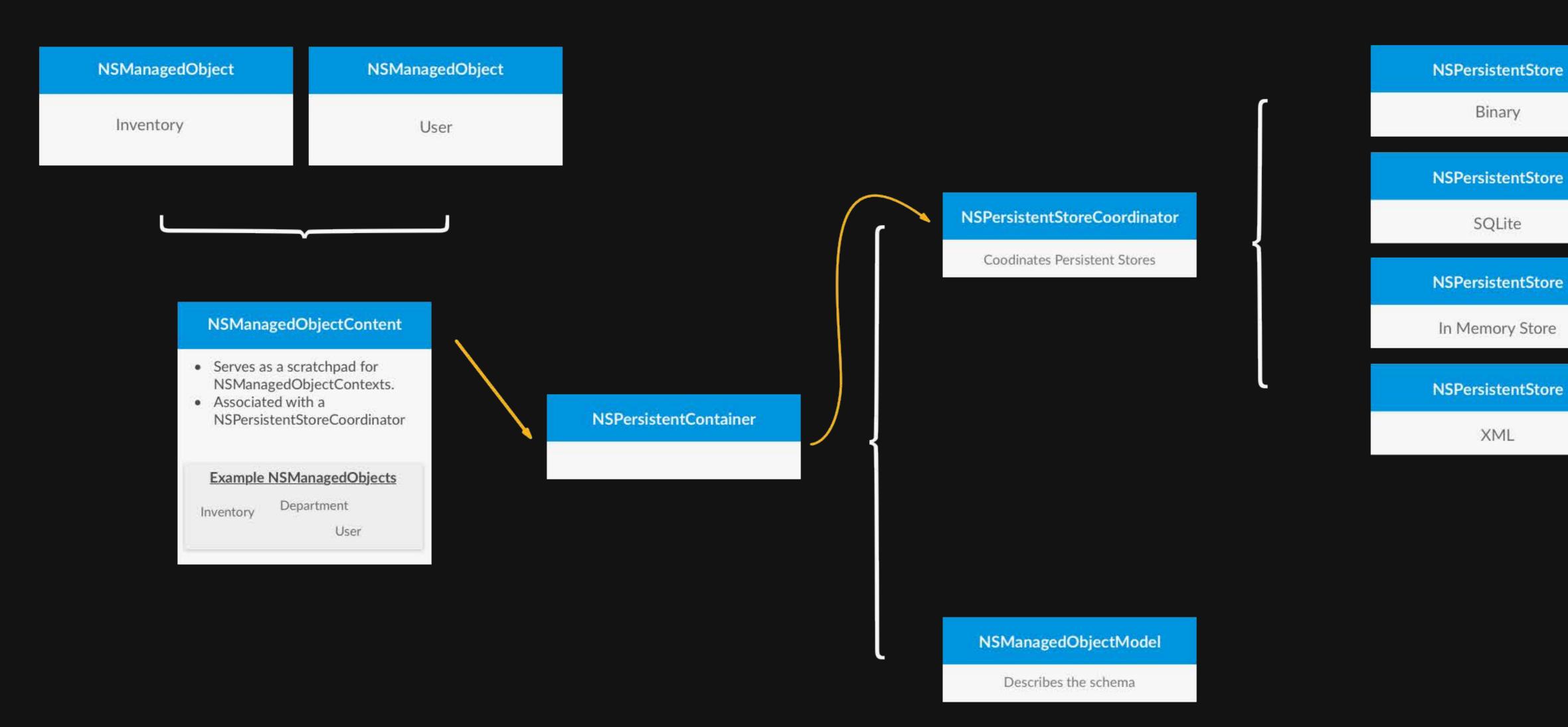
We fetch ManagedObjects from a ManagedObjectContext

We create new ManagedObjects within a ManagedObjectContext

A ManagedObjectContext can be saved, saving will persist the changes that the Context has tracked



NSPersistentContainer (iOS10 +)



DATA MODELING

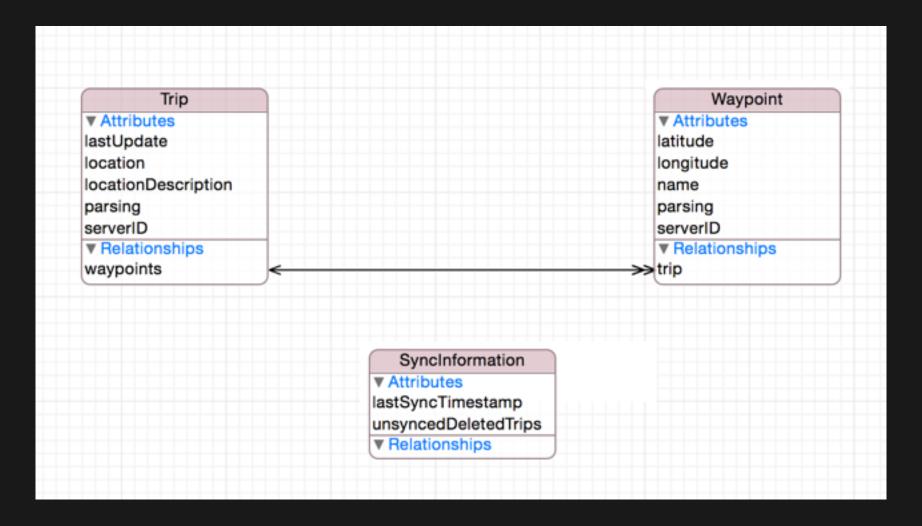


MANAGED OBJECT MODEL

Xcode allows to create a data model visually

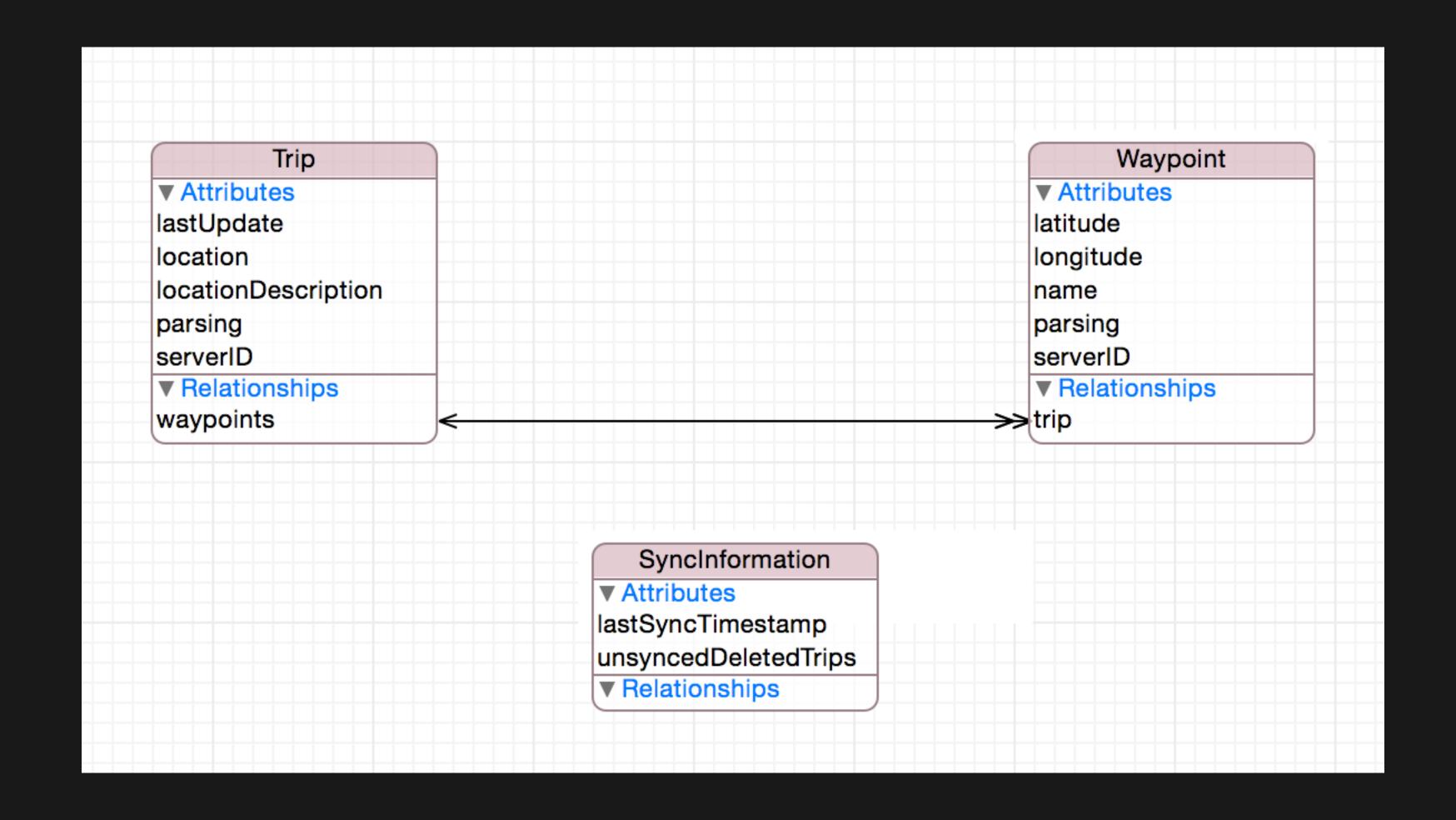
Entities can store values and relationships to other Entities (one-to-one, one-to-many, many-to-many)

Advanced Features: Delete Rules, Optional Values, Value Validation, Fetched Properties



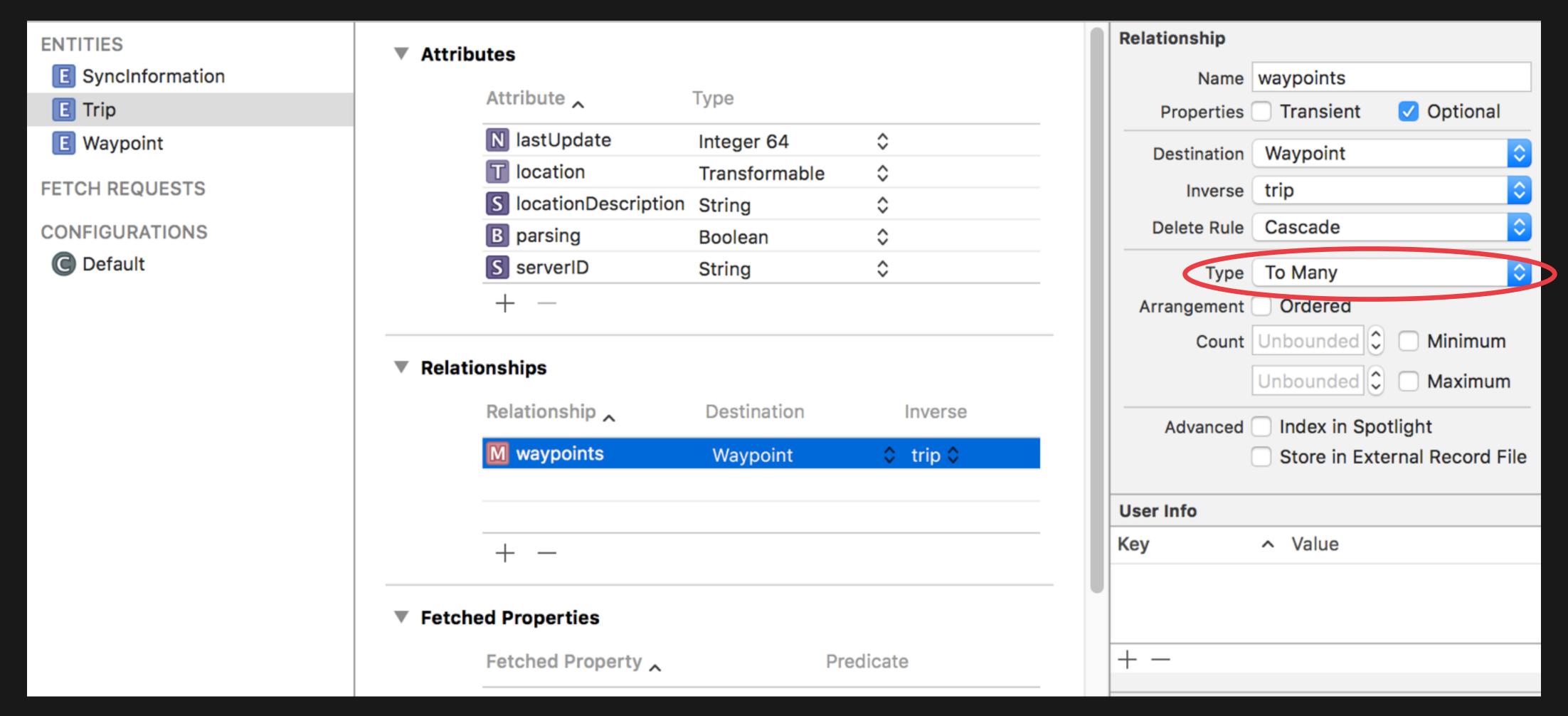


RELATIONSHIPS





DEFINING A RELATIONSHIP





RELATIONSHIPS

"It is highly recommended that you model relationships in both directions, and specify the inverse relationships appropriately. Core Data uses this information to ensure the consistency of the object graph if a change is made."

Apple's Core Data Programming Guide



ESTABLISHING A RELATIONSHIP

waypoint.trip = tripToStuttgart

The inverse relationship is maintained automatically

The waypoint is added to the trip

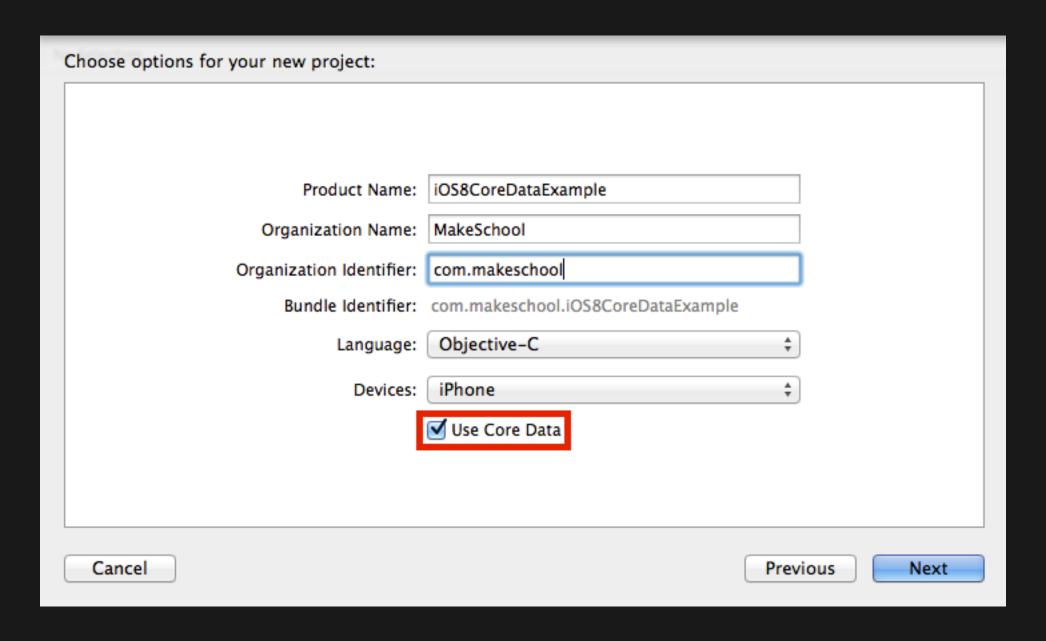


CORE DATA IMPLEMENTATION ADDING CORE DATA TO A PROJECT



ADDING CORE DATA TO A PROJECT

The Easy Way



Downside: Clutters your AppDelegate with

Core Data code





ADDING CORE DATA TO A PROJECT

You *can* start a project by including Core Data but we recommend you remove the boilerplate code from the AppDelegate

Instead create <u>dedicated CoreDataStack class</u>

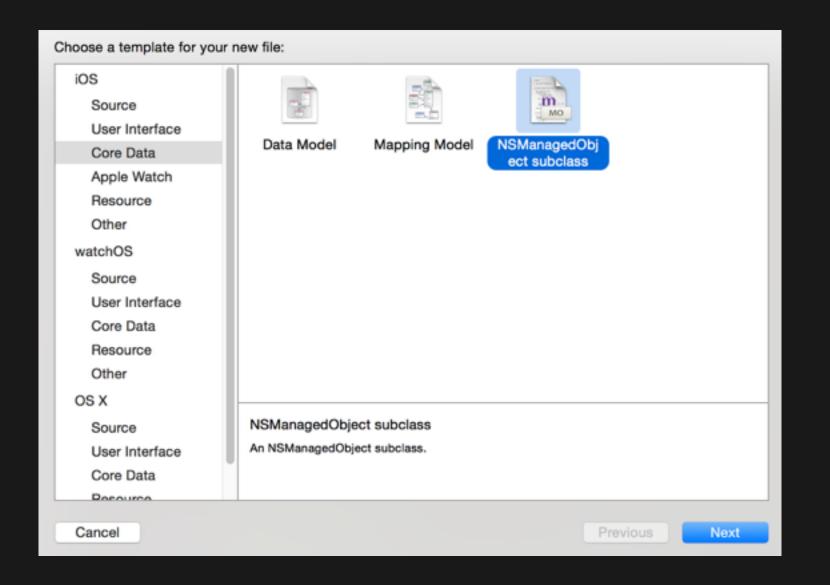
When adding Core Data to existing project, read this but add code to dedicated class instead of AppDelegate

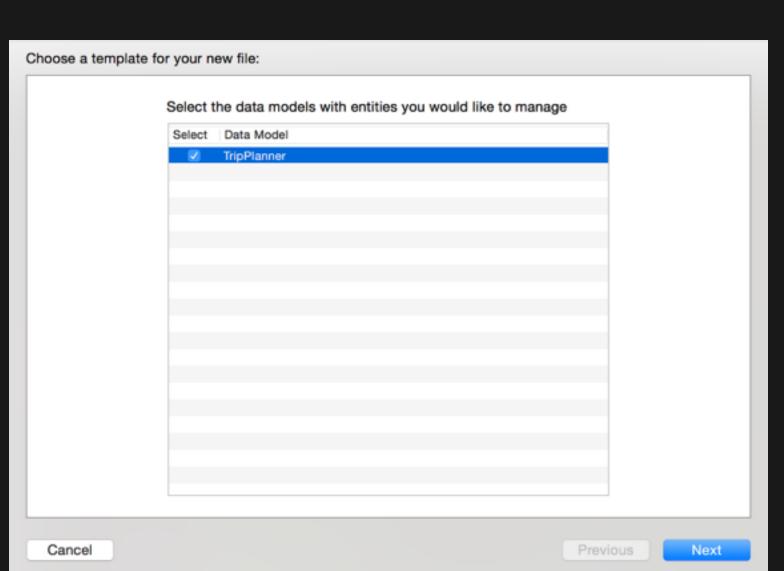


CORE DATA IMPLEMENTATION CUSTOM ENTITY CLASSES

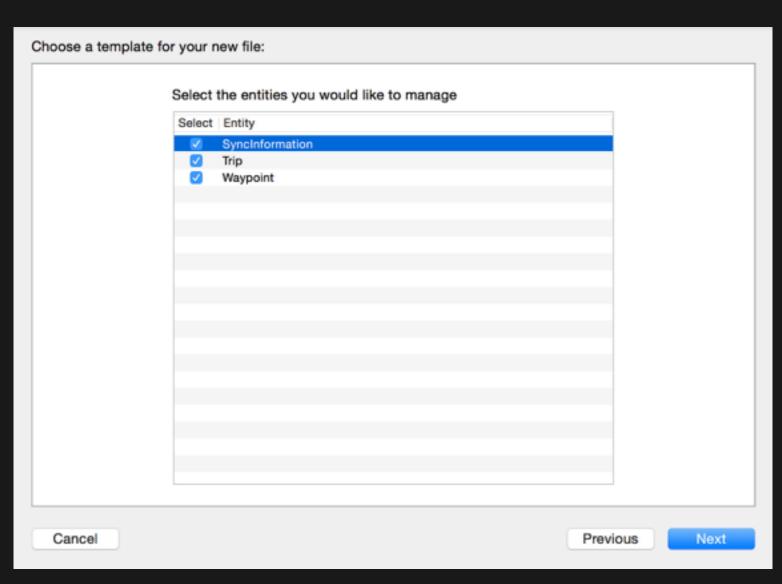


CREATING CUSTOM ENTITY CLASSES





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CREATING CUSTOM ENTITY CLASSES

Generates a blank class that allows you to customize behavior:

```
class Trip: NSManagedObject {

// Insert code here to add functionality to your managed object subclass
}
```

Generates an extension that provides the Core Data boilerplate code:

```
extension Trip {
    @NSManaged var name: String?
    @NSManaged var duration: NSNumber?
    @NSManaged var startDate: NSDate?
}
```



CORE DATA IMPLEMENTATION CREATING NEW INSTANCES



CREATING NEW INSTANCES

```
// access managed object context
    let context = (UIApplication.sharedApplication().delegate as?
AppDelegate)?.managedObjectContext
    guard let managedContext = context else { return }
    // create new instance using the name of the entity
    let trip: Trip = NSEntityDescription.insertNewObjectForEntityForName("Trip", <</pre>
inManagedObjectContext: managedContext) as! Trip
    trip.duration = 20
    // attempt to save changes
   do {
      try managedContext.save()
    } catch let error as NSError {
      print(error.localizedDescription)
```



CREATING NEW INSTANCES: IMPROVEMENTS

Provide initializer that hides the entity string within the class:

```
final class Trip: NSManagedObject, TripPlannerManagedObject {
   convenience init(context: NSManagedObjectContext) {
     let entityDescription = NSEntityDescription.entityForName("Trip", inManagedObjectContext:
   context)!
     self.init(entity: entityDescription, insertIntoManagedObjectContext: context)
   }
...
}
```

Then creating a new instance is much cleaner:

```
let trip = Trip(context: coreDataClient.context)
```



CREATING NEW INSTANCES: IMPROVEMENTS

Try to encapsulate Core Data stack in a separate class

Try to provide another access mechanism that does not require to retrieve the Core Data Context through the App Delegate



CORE DATA IMPLEMENTATION DELETING INSTANCES



DELETING INSTANCES

```
// access managed object context
    let context = (UIApplication.sharedApplication().delegate as?
AppDelegate)?.managedObjectContext
    guard let managedContext = context else { return }
    // provide entity that should be deleted
    context?.deleteObject(trip)
    // attempt to save changes
    do {
      try managedContext.save()
    } catch let error as NSError {
      print(error.localizedDescription)
```



QUERIES



FETCH REQUESTS

Fetch Requests are queries that are used to retrieve data from a persistent store

Each Fetch Requests consists of one Entity type that shall be fetched + optional query parameters

NSPredicates are used to build queries

You can create FetchRequestTemplates in code and in the graphical editor



FETCHING INSTANCES

```
// access managed object context
let context = (UIApplication.sharedApplication().delegate as? AppDelegate)?.managedObjectContext
guard let managedContext = context else { return }
// create a new fetch request with the entity description for the entity we are selecting
let fetchRequest = NSFetchRequest(entityName: "Trip")
// OPTIONAL: apply a filter by creating a predicate and adding it to the request
let duration = 10
fetchRequest.predicate = NSPredicate(format: "duration = %@", duration)
// OPTIONAL: create a sort rule and add it to the request
let sortDescriptor = NSSortDescriptor(key: "duration", ascending: true)
fetchRequest.sortDescriptors = [sortDescriptor]
var results: [Trip]?
do {
  results = try managedContext.executeFetchRequest(fetchRequest) as? [Trip]
} catch let error as NSError {
  print(error)
// test if result is available
if let results = results {
  print(results)
```



SUMMARY



SUMMARY

Core Data provides a highly flexible and powerful solution to model, persist, query and migrate data in your application

Working with Core Data requires good understanding of the fundamental architecture of the framework



ADDITIONAL RESOURCES



ADDITIONAL RESOURCES

Core Data Programming Guide

Core Data Programming Guide: Custom Managed Objects

MartianCraft's Core Data Stack

Talk: Core Data and Swift

