

ProofKit

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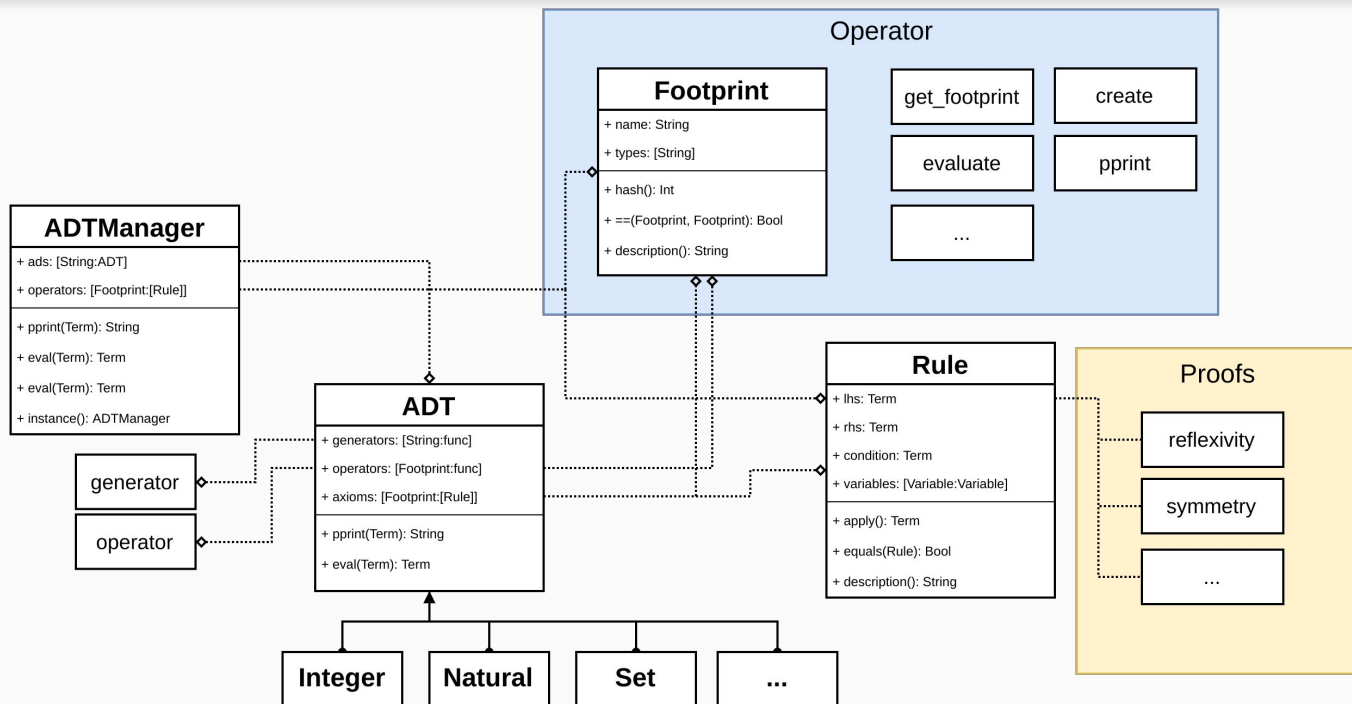
Summary

1. Introduction
2. ADTs
3. Proofs
4. Petri Nets
5. Conclusions

Introduction - Goals

1. Create ADTs
2. Create proofs evaluator
3. Petri net
4. User friendly Interface

Introduction - Structure



ADTs Table

ADT	Generators	Constructor	Operators
Boolean	<code>True()</code> <code>False()</code>	<code>n(Bool)</code>	<code>not(x)</code> <code>and(x,y)</code> <code>or(x,y)</code>
Nat	<code>zero()</code> <code>succ(x)</code>	<code>n(Int)</code>	<code>add(x,y)</code> <code>mul(x,y)</code> <code>pre(x)</code> <code>sub(x,y)</code> <code>div(x,y)</code> <code>mod(x)</code> <code>lt(x,y)</code> <code>gt(x,y)</code> <code>eq(x,y)</code> <code>gcd(x,y)</code>
Integer	<code>int(x,y)</code>	<code>n(Int)</code>	<code>add(x,y)</code> <code>mul(x,y)</code> <code>sub(x,y)</code> <code>div(x,y)</code> <code>abs(x)</code> , <code>normalize(x)</code> <code>lt(x,y)</code> <code>gt(x,y)</code> <code>eq(x,y)</code> <code>sign(x)</code>
Multiset	<code>empty()</code> <code>cons(first, rest)</code>	<code>n([Term])</code>	<code>first(x)</code> <code>rest(x)</code> <code>contains(x,y)</code> <code>size(x)</code> <code>concat(x,y)</code> <code>removeOne(x,y)</code> <code>removeAll(x,y)</code> <code>eq(x,y)</code>
Set	<code>empty()</code> <code>cons(first, rest)</code>	<code>n([Term])</code>	<code>union(x,y)</code> <code>subSet(x,y)</code> <code>intersection(x,y)</code> <code>difference(x,y)</code> <code>contains(x,y)</code> <code>size(x)</code> <code>rest(x)</code> <code>first(x)</code> <code>removeOne(x,y)</code> <code>removeAll(x,y)</code> <code>eq(x,y)</code> <code>norm(x)</code> <code>insert(x,y)</code>
Sequence	<code>empty()</code> , <code>cons(value,index,rest)</code>	<code>n([Term])</code>	<code>push(value,rest)</code> , <code>getAt(sequence, index)</code> , <code>setAt(sequence, index, value)</code> <code>size(sequence)</code>

ADTs - Base types

1. Boolean
2. Natural
3. Integer

```
let a = Integer.n(-2)
let b = Integer.n(2)
let c = Integer.add(a,b)
res = ADTm.eval(c)
print("\(ADTm.pprint(c)) => \(ADTm.pprint(res))")
```



$(-2 + +2) \Rightarrow 0$

ADTs - Data structures

1. MultiSet

```
var k = Multiset.n([Nat.n(2),Nat.n(5),Nat.n(3), Nat.n(1),Nat.n(4)])  
var exists = ADTm["multiset"]["contains"](k,Nat.n(1))  
res = ADTm.eval(exists)//resolve(exists, contains)  
print("\n \\\(ADTs.pprint(exists)) = \\\(ADTs.pprint(res))")
```



([2, 5, 3, 1, 4] contains 1) = true

2. Set

```
var s0 = Set.n([Nat.n(2),Nat.n(4),Nat.n(2),Nat.n(1)])  
var s1 = Set.n([Nat.n(4),Nat.n(5),Nat.n(3),Nat.n(0),Nat.n(1)])  
var s3 = Set.union(s0,s1)  
res = ADTs.eval(s3)  
print("\n \\\(ADTs.pprint(s3)) => \\\(ADTs.pprint(res))")
```



({1, 2, 4} union {1, 0, 3, 5, 4})
=> {1, 0, 3, 5, 4, 2}

ADTs - Data structures

3. Sequence

```
s0 = Sequence.n([Nat.n(2), Nat.n(3), Nat.n(4)])  
s1 = Sequence.getAt(s0, Nat.n(1))  
s3 = Sequence.setAt(s0, Nat.n(1), Nat.n(5))  
print("\n s0: \\\(ADTm.pprint(s0))")  
res = ADTm.eval(s1)  
print(" \\\(ADTm.pprint(s1)) => \\\(ADTm.pprint(res))")  
res = ADTm.eval(s3)  
print(" \\\(ADTm.pprint(s3)) => \\\(ADTm.pprint(res))")
```



s0: [2: 4, 1: 3, 0: 2]

([2: 4, 1: 3, 0: 2] get 1) => 3

set([2: 4, 1: 3, 0: 2], 1, 5) => [2: 4, 1: 5, 0: 2]

Proofs

- $\text{reflexivity}(\text{Term}) \Rightarrow \text{Rule}$
- $\text{symmetry}(\text{Rule}) \Rightarrow \text{Rule}$
- $\text{transitivity}(\text{Rule}, \text{Rule}) \Rightarrow \text{Rule}$
- $\text{substitutivity}((\text{Term} \dots) \Rightarrow \text{Term}, [\text{Rule}]) \Rightarrow \text{Rule}$
- $\text{substitution}(\text{Rule}, \text{Variable}, \text{Term}) \Rightarrow \text{Rule}$
- $\text{inductive}(\text{Rule}, \text{Variable}, \text{ADT}, [\text{String}:(\text{Rule}) \Rightarrow \text{Rule}]) \Rightarrow \text{Rule}$

Proofs: induction

```
// proof for generator zero
func zero_proof(t: Rule...)->Rule{
  let ax0 = adtm["nat"].a("+")[0]
  //  $s(0)+0 = s(0)$ 
  return Proof.substitution(ax0, Variable(named: "x"), Nat.succ(x: Nat.zero()))
}

// proof for generator succ(x)
func succ_proof(t: Rule...)->Rule{
  let ax1 = adtm["nat"].a("+")[1]
  //  $s(0) + s(y) = s(s(0) + y)$ 
  let t2 = Proof.substitution(ax1, Variable(named: "x"), Nat.succ(x: Nat.zero()))
  //  $s(s(0) + x) = s(s(x))$ 
  let t3 = Proof.substitutivity (Nat.succ, [t[0]])
  //  $s(0) + s(y) = s(s(y))$ 
  return Proof.transitivity(t2, t3)
}
```

Proofs: induction

```
let conj = Rule(
  Nat.add(Nat.succ(x: Nat.zero()), Variable(named:"x")),
  Nat.succ(x: Variable(named: "x"))
)
do {
  let teo = try Proof.inductive(conj, Variable(named: "x"), ADTm["nat"], [
    "zero": zero_proof,
    "succ": succ_proof
  ])
  print("Inductive result: \(teo)")
}
catch ProofError.InductionFail {
  print("Induction failed!")
}
```

```
>> Inductive result: (1 + x) = succ(x)
```

LogicKit Integration

```
let x = Variable(named: "x")
let y = Variable(named: "y")

// x,y in Nat such that (x+y) < 9
let goal = x ∈ Nat.self && y ∈ Nat.self => (x + y) <-> Nat.n(6) && (x < y) <-> Boolean.True()
// < instead of ∈ can be used
```

```
>> x = 0, y = 0
>> x = 0, y = 1
>> x = 1, y = 0
>> x = 0, y = 2
>> x = 0, y = 3
...
```

Petri Nets Library

Petri Nets Library

Abstract Data Type

Tools

Adapted For Students

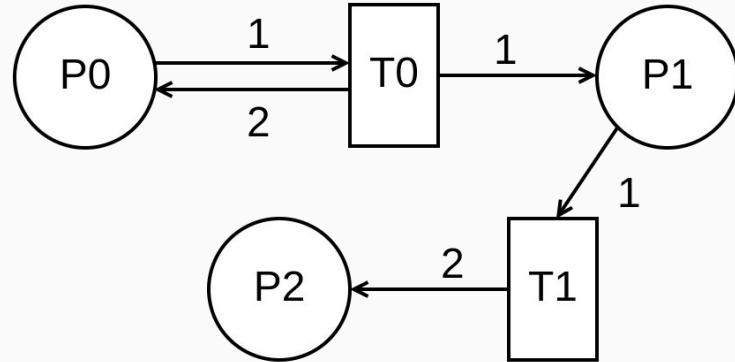
Petri Net Library : ADT

ADT	Generators	Operators
Marking	<code>null()</code> <code>next_place(p, m)</code>	<code>has_enough(m, w, p)</code>
Petrinet	<code>null()</code> <code>add_edge(p, t, w, net)</code>	<code>is_triggerable(net, t, m)</code>

Petri Net Library : ADT

```
let net = NicePetrinet(adtm:ADTM) +  
    Place("P0") + Place("P1") + Place("P2") +  
    Transition("T0") + Transition("T1") +  
    InputEdge(p:"P0", t:"T0", weight:1) +  
    InputEdge(p:"P1", t:"T0", weight:1) +  
    InputEdge(p:"P1", t:"T1", weight:1) +  
    OutputEdge(t:"T0", p:"P0", weight:2) +  
    OutputEdge(t:"T1", p:"P2", weight:2)  
  
print(net.to_string())
```

```
Places :  
P2, P1, P0,  
Transitions :  
T0, T1,  
Edges :  
out(p:P2, t:T1, w:2)  
out(p:P0, t:T0, w:2)  
int(p:P1, t:T1, w:1)  
int(p:P1, t:T0, w:1)  
int(p:P0, t:T0, w:1)
```



Petri Net Library : ADT

```
let mark = NiceMarking(onPetrinet:net)
mark["P0"] = 0
mark["P1"] = 1
mark["P2"] = 0

print(mark.to_string())
```

0, 1, 0,

Petri Net Library : ADT

```
print(mark.has_enough(weight:1, p:"P1"))  
print(net.is_triggerable(t:"T1", marking:mark))
```

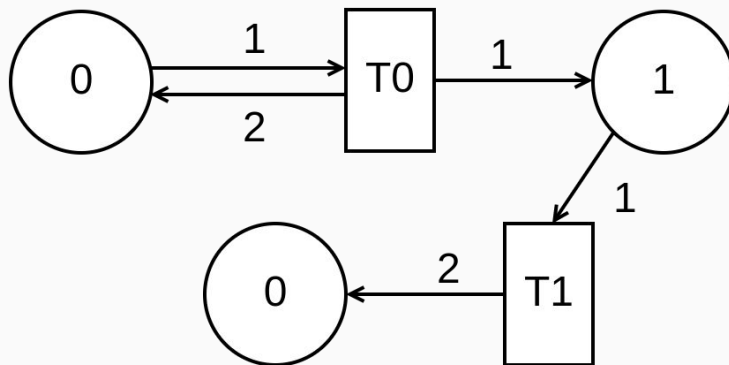
```
true  
true
```

Petri Net Library : ADT

```
let v = Variable(named:"t")
let g = v < Nat.self && Petrinet.is_triggerable(net.as_term(), v, mark.as_term()) <-> Boolean.True()
for s in solve(g).prefix(2) {
  print(ADTm.pprint(s.reified()[v]))
}
```



Transition 0 is not triggerable !
But transition 2 doesn't exist
-> Efforts to be done on pretty printing



Petri Net Library : Tools

P-invariants and T-invariants checking

Minimal P-invariants and T-invariants computing (Farkas algorithm)

Petri Net Library : Tools

```
let dynMat = DynamicMatrix(  
  [  
    [-1, 1, 1, -1],  
    [1, -1, -1, 1],  
    [0, 0, 1, 0],  
    [1, -1, 1, -1],  
    [-1, 1, -1, 1]  
  ])  
  
print(dynMat.get_p_invariants())  
print(dynMat.get_t_invariants())  
  
//to obtain the NicePetrinet's matrix  
net.incidence_matrix()
```

```
[[1, 1, 0, 0, 0], [0, 0, 0, 1, 1], [1, 1, 0, 1, 1]]  
[[1, 1, 0, 0]]
```

Conclusions and Demo

- Modular project
- User friendly syntax
- LogicKit integration