



MARKO NIKOLIĆ

Developer / Photographer from Serbia/Belgrade



Contact

- ♥ Born : 16/03/1998
- 📍 Serbia/Belgrade/Surčin
- 🌐 portfolio.eronelit.com
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Language

- 🇷🇸 Serbian
Mother tongue
- 🇬🇧 English
Excellent both written & oral

Education

🎓 Singidunum University
Information Technology and Computing
2017

🎓 Tehnicka Skola Novi Beograd
Modeling, Virtual Environments and Simulation
2013 - 2017

Personal Projects

Eronelit Q
Web engine [<https://search.eronelit.com>]

Full PC info
All information PC [<https://blog.eronelit.com/2016/11/eronel-full-pc-information.html>]

Interaktivmarket
Bussiness social network [<https://interaktivmarket.com>]

Eronelit O/FTP
Online FTP Client [<https://ftpo.eronelit.com/>]

Eronelit Web Q
Web browser
AND MORE

Other important information

🔧 Programming :

C#, javascript, HTML5, css3, asp.net,PHP, jQuery UI,VB, C++, SQL,...

⚙️ Game engines :

Unreal Engine, Unity, CryEngine, in-house game engine (based on C++, OpenGL, Bullet physics...)

📦 Libraries :

Bullet and PhysX physics, OpenCV, QT, SDL2, Assimp, OpenGL legacy..

🔬 Science :

Quantum (Quantum Theory, Wromhole,space,gravitational physics,robotic solutions in medicine, space, ...), Space explore,exploring the entire history of the planet Earth,...



🖥️ Platforms :

PC, Android, Oculus Rift VR, Google Cardboard, Microsoft Kinect, Linux(Debian,Ubuntu), Embedded systems

✂️ Skills :

Programming , design, behavioral trees, 3D modeling, gameplay design, particle system, Industry Simulation(PTC CREO)