

Dataset

Goals

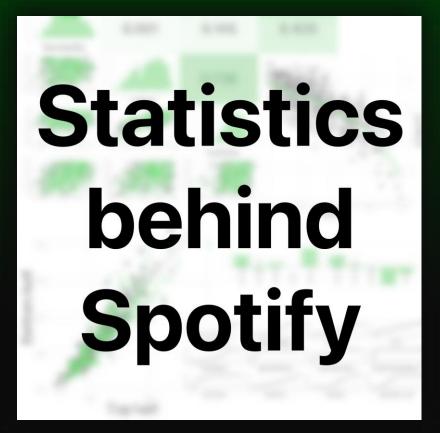
EDA

Models

Artist-based

Song-based

Conclusions





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Statistics behind Spotify A nonparametric approach to music

NPS Project • 2021-2022













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DATASET DESCRIPTION

TECHNICAL FEATURES

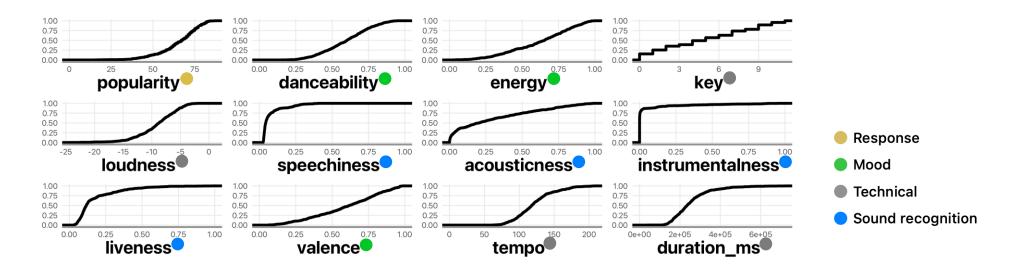
- Key **(C)**
- Mode (C)
- Tempo (Beats Per Minute)
- Duration (Milliseconds)
- Loudness (Decibels)

MOOD

- Danceability (F)
- Energy (F)
- Valence (F)

SOUND RECOGNITION

- Speechiness (F)
- Instrumentalness (F)
- Liveness (F)
- Acousticness (F)







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GOALS

Our goal is to help new and upcoming artists to broad their audience and get more visibility. This analysis could also help both the Spotify platform and record labels to find new talents.



Which features of a song should an artist emphasize to get to the top?

Is it possible to support content decision makers with data-driven insights? (as Netflix is already doing)







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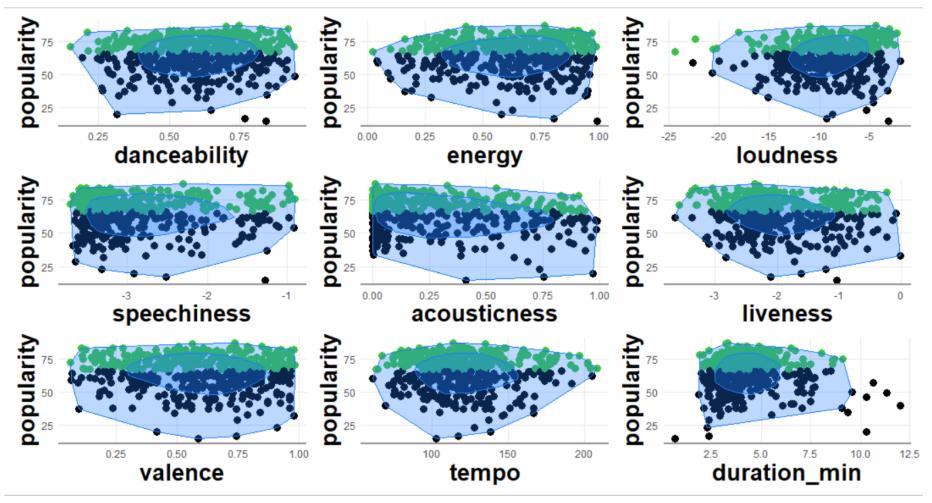
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EXPLORATORY DATA ANALYSIS





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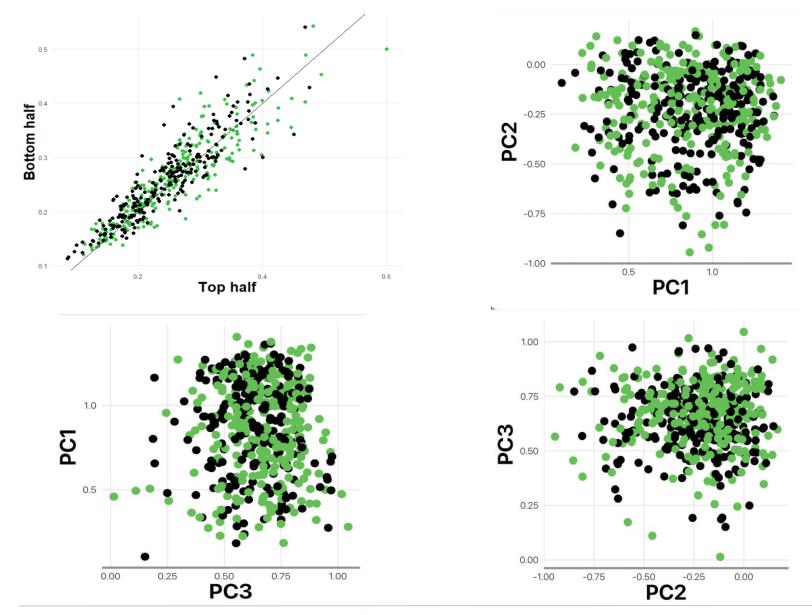
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DD-Plot of the distributions of continuous features & Top 3 Principal Components

• most popular

• least popular





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TWO APPROACHES



ARTIST - BASED

CLUSTERING
GAM + MIXED EFFECTS



DIFFERENCE IN DIFFERENCES (DiD)

GAM







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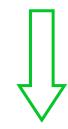
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ARTIST-BASED MODEL

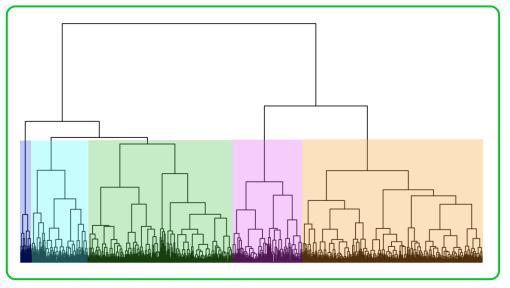


Dendrogram of Hierarchical clustering with Ward's linkage and euclidean distance

- Average features for Kanye West
- Average features for AC/DC
- Average features for Mozart



CLUSTERING ARTISTS
BASED ON THEIR
AVERAGE FEATURES





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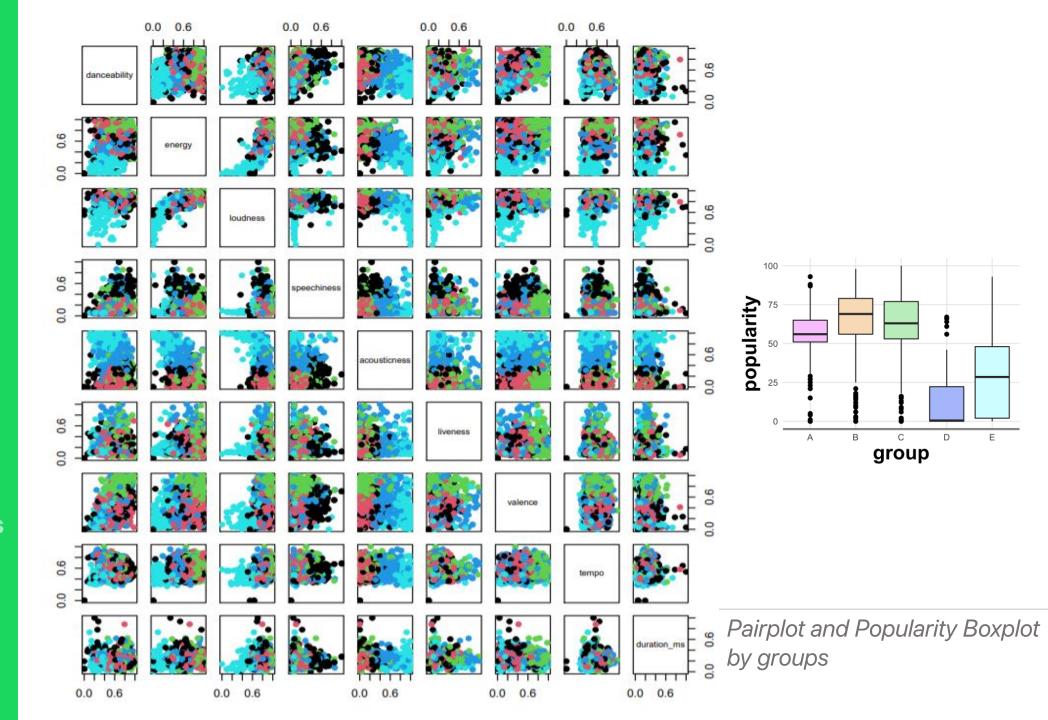
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ARTIST-BASED MODEL

$$y_i = f(x_{1i}) + f(x_{2i}) + f(x_{3i}) + x_{4i} + x_{5i} + \varepsilon_i$$

 $y_i = popularity$

 $x_{1i} := excess popularity$

 $x_{2i} \coloneqq general\ popularity$

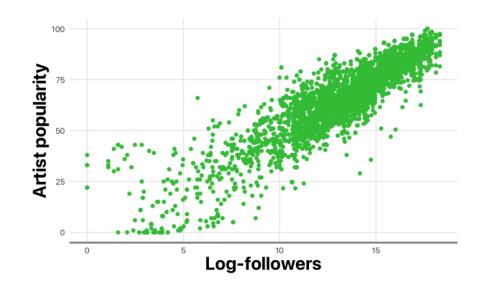
 $x_{3i} := duration (min)$

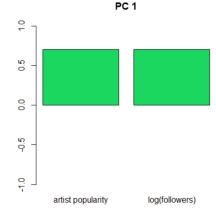
 $x_{4i} \coloneqq groups (derived by our cluster)$

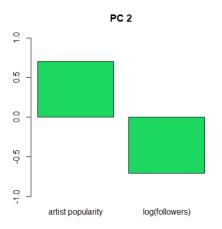
 $x_{5i} \coloneqq featuring (1 if multiple artists)$

Derived from a PCA on **artist popularity** and **followers (log)**, both scaled:

- *excess popularity*: difference between popularity and followers
- *general popularity*: sum of the two









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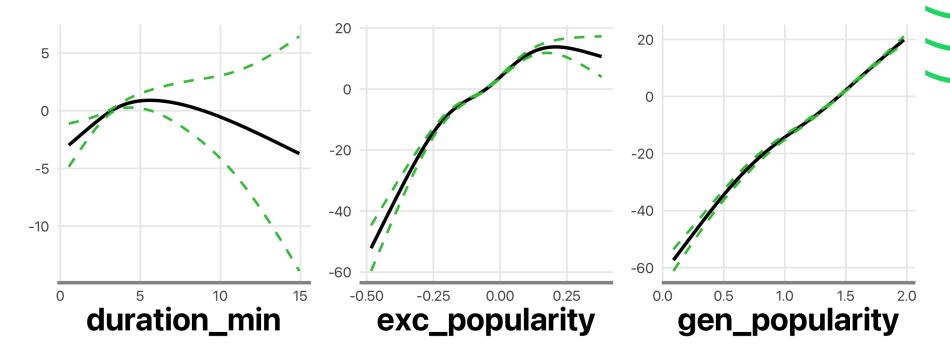
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ARTIST-BASED GAM



GOODNESS OF FIT

 $R^2 = 71.5\%$

 \bigcirc MAE on test set = 7.3

FEATURE

Duration
General Pop.
Excess Pop.

Groups

Featuring

PERM P-VAL

0.017 <2e-16 <2e-16 <2e-16 0.003





-lome

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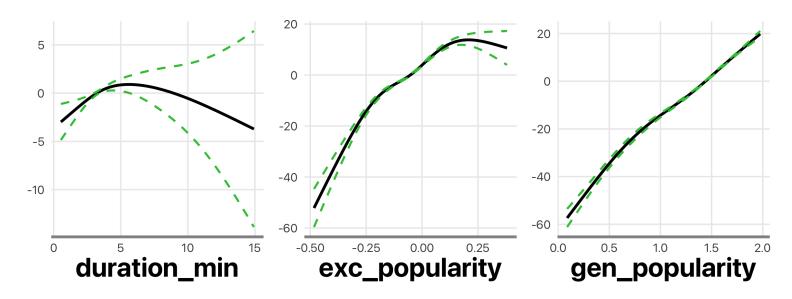
└Song-based

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MIXED RANDOM EFFECTS

$$y_{ij} = f(x_{1ij}) + f(x_{2ij}) + f(x_{3ij}) + f(x_{4ij}) + \alpha_j + \varepsilon_{ij} \quad \forall i = 1, ..., n_j$$

 $x_{1ij} \coloneqq duration \ of \ song \ \emph{\emph{i}} \ in \ group \ \emph{\emph{j}} \ (in \ minutes)$ $x_{2ij} \coloneqq excess \ popularity \ of \ song \ \emph{\emph{i}} \ in \ group \ \emph{\emph{j}}$ $x_{3ij} \coloneqq general \ popularity \ of \ song \ \emph{\emph{i}} \ ingroup \ \emph{\emph{j}}$ $\alpha_j \coloneqq group \ specific \ random \ intercept \sim \mathcal{N}(0, \sigma_{groups}^2)$ $\varepsilon_{ij} \coloneqq gaussian \ error \sim \mathcal{N}(0, \sigma^2)$







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SONG-BASED MODEL

$$y_i = f(x_{1i}) + f(x_{2i}) + f(x_{3i}) + f(x_{4i}) + \varepsilon_i$$

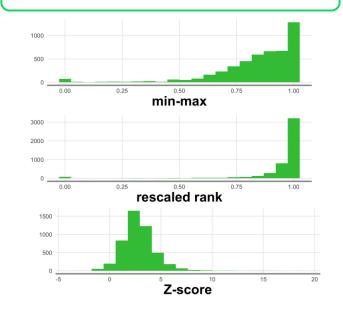
 $x_{1i} \coloneqq energy$

 $x_{2i} := duration (min)$

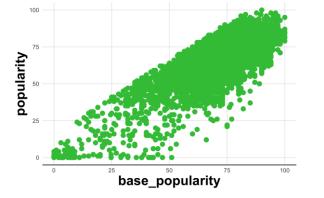
 $x_{3i} := danceability$

 $x_{4i} := valence$

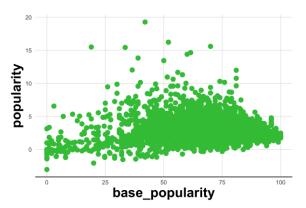
 $y_i := difference in popularity$



Original popularity



Normalized popularity







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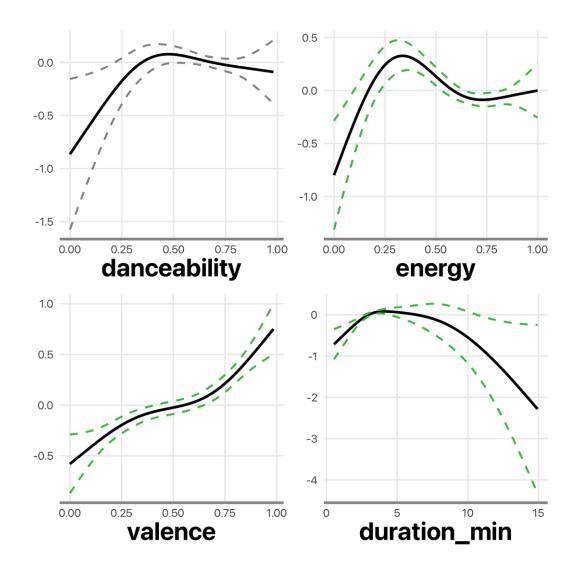
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Generalized Additive Model with **standardized** popularity

GOODNESS OF FIT

 $R^2 = 3.6\%$

MAE on test set = 1.17





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CONCLUSIONS

OUR ANALYSIS POINTED OUT:

• POPULARITY OF A SONG IS STRONGLY RELATED TO THE ARTIST

- THERE ARE SOME SIGNIFICANT FEATURES, BUT THEY ARE NOT
- SUFFICIENT TO PREDICT THE POPULARITY

- A NETFLIX APPROACH FOR PREDICTING THE POPULARITY OF A SONG
- MIGHT BE UNFEASIBLE





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REFERENCES

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