

EECS 140: Lab 7

EECS 140 Introduction Structural VHDL

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1. Introduction & Background

The purpose of this lab was to learn the basics of structural VHDL models and design simple circuits using structural VHDL. The prelab consisted of understanding a high level overview of VHDL component declaration, signal declaration, and component instantiation/port mapping. The procedure consisted of maintaining a design that confirmed with Jorge Ortiz's guidelines for the generic procedures for the design implementation of a bottom up approach to building a six input to one output gate that was able to facilitate a one to one input to output relationship. First we needed to make an entity that accepted six bits of inputs and output the result of a 6-way XOR gate, then declare and define an exclusive or gate between inputs that yielded true whenever the inputs were on, thereafter we designed the 3-bit XOR gate that was the input to the 2-input XOR gate from the previous step, next we made an entity that simply accepted six bits, and after lastly we built a my_xor6_gate that accepted 2 three inputs which allowed for the same result as the top level entity using the 6-bit inputs. This process of bottom up and then top down design implementation allow for the decomposition of problems to yield the correct solution.

The following are the definitions needed to understanding the structural design architectures of this lab,

component declaration: defines the input and output ports for all of the differing components.

component instantiation: naming variable assignments for each component

port mapping: connected each port to every designed component name aka each instantiated components, which allowed for the connections to be made directly to the encapsulated entity's inputs and outputs or to internal signals.

2. Implementation Process

The implementation process consisted of designing the sources for the my_xor6_gate.vhd, my_xor2_gate.vhd, my_xor3_gate.vhd, and designing the constraints for these three source files. The first top level entity was a xor2 gate that ported a, b as the STD_LOGIC inputs, and g as the STD_LOGIC output, this was the port mapping of the architecture behavioral of my_xor2_gate.

```
LIBRARY IEEE;
USE IEEE.STD_LOGIC_1164.ALL;
ENTITY my_xor2_gate IS
    PORT (
        A,B : IN STD_LOGIC;
        G   : OUT STD_LOGIC);
END my_xor2_gate;
ARCHITECTURE Behavioral of my_xor2_gate IS
BEGIN
    G <= (A AND (NOT B)) OR ((NOT A) AND B);
END ARCHITECTURE Behavioral;
```

This was our first component which lead us to create another xor gate with more inputs in order to reach out goal of a 6-bit input XOR gate. The next was to design an entity that had the associativity property of the XOR gates to allow for the following expression to be valid within the flow of control $x = a \text{ xor } b \text{ xor } c = (a \text{ xor } b) \text{ xor } c = g \text{ xor } c$, where g can be the output of the 2-bit xor gate.

```

LIBRARY IEEE;
USE IEEE.STD_LOGIC_1164.ALL;
ENTITY my_xor3_gate IS
    PORT (
        A,B,C : IN STD_LOGIC;
        H      : OUT STD_LOGIC);
END my_xor3_gate;
ARCHITECTURE Structural of my_xor3_gate IS
    -- Component Declaration
    COMPONENT my_xor2_gate IS
        PORT (
            A,B : IN STD_LOGIC;
            G    : OUT STD_LOGIC);
    END COMPONENT my_xor2_gate;
    -- Signal Declaration
    SIGNAL AxorB: STD_LOGIC;
BEGIN
    -- Component Instantiation
    AB: my_xor2_gate
        PORT MAP (
            A => A,
            B => B,
            G => AxorB);
    ABC: my_xor2_gate
        PORT MAP (
            A => AxorB,
            B => C, G => H);
END ARCHITECTURE Structural;

```

The last component that was defined was the my_xor6_gate that pulled every component together, and this allowed for the components to all speak to each other, via the port maps. Lastly we needed to create the constraints file for each input and output.

```

LIBRARY IEEE;
USE IEEE.STD_LOGIC_1164.ALL;
ENTITY my_xor6_gate IS
    PORT (
        U,V,W,X,Y,Z: IN STD_LOGIC;
        I           : OUT STD_LOGIC);
END my_xor6_gate;
ARCHITECTURE Structural of my_xor6_gate IS

```

```

-- Component Declaration
COMPONENT my_xor2_gate IS
  PORT (
    A,B : IN STD_LOGIC;
    G    : OUT STD_LOGIC);
END COMPONENT my_xor3_gate;
COMPONENT my_xor3_gate IS
  PORT (
    A,B,C : IN STD_LOGIC;
    H      : OUT STD_LOGIC);
END COMPONENT my_xor3_gate;
-- Signal Declaration
SIGNAL UxorVxorW: STD_LOGIC;
SIGNAL XxorYxorZ: STD_LOGIC;
BEGIN
  -- Component Instantiation
  UVW: my_xor3_gate
    PORT MAP (
      A => U,
      B => V,
      C => W,
      H => UxorVxorW);
  XYZ: my_xor3_gate
    PORT MAP (
      A => X,
      B => Y,
      C => Z,
      H => XxorYxorZ);
  UVWXYZ: my_xor2_gate
    PORT MAP (
      A => UxorVxorW,
      B => XxorYxorZ,
      G => I);
END ARCHITECTURE Structural;

```

This process consisted of the bottom up approach, which contained more verbose code and more encapsulated files, however the support for the std_logioc_vectors allowed for multiple different bits to be addressed as a input/output signal and address each individual via as a vector similar to an array data type, the logical expression allowed for the same output,

```

LIBRARY IEEE;
USE IEEE.STD_LOGIC_1164.ALL;
ENTITY my_xor6_gate IS
  PORT (
    X : IN STD_LOGIC_VECTOR(5 DOWNTO 0);
    Y : OUT STD_LOGIC);

```

```

END my_xor6_gate;
ARCHITECTURE Behavioral of my_xor6_gate IS
BEGIN
    Y <= X(5) XOR X(4) XOR X(3) XOR X(2) XOR X(1) XOR X(0);
END ARCHITECTURE Structural;

```

```

## xor6v_gate.xdc constraints file
## Switches
set_property PACKAGE_PIN V17 [get_ports {[0]}]
    set_property IOSTANDARD LVCMOS33 [get_ports {[0]}]
set_property PACKAGE_PIN V16 [get_ports {[1]}]
    set_property IOSTANDARD LVCMOS33 [get_ports {[1]}]
set_property PACKAGE_PIN W16 [get_ports {[2]}]
    set_property IOSTANDARD LVCMOS33 [get_ports {[2]}]
set_property PACKAGE_PIN W17 [get_ports {[3]}]
    set_property IOSTANDARD LVCMOS33 [get_ports {[3]}]
set_property PACKAGE_PIN W15 [get_ports {[4]}]
    set_property IOSTANDARD LVCMOS33 [get_ports {[4]}]
set_property PACKAGE_PIN V15 [get_ports {[5]}]
    set_property IOSTANDARD LVCMOS33 [get_ports {[5]}]

```

```

## LEDs
set_property PACKAGE_PIN U16 [get_ports {Y}]
    set_property IOSTANDARD LVCMOS33 [get_ports {Y}]

```

```

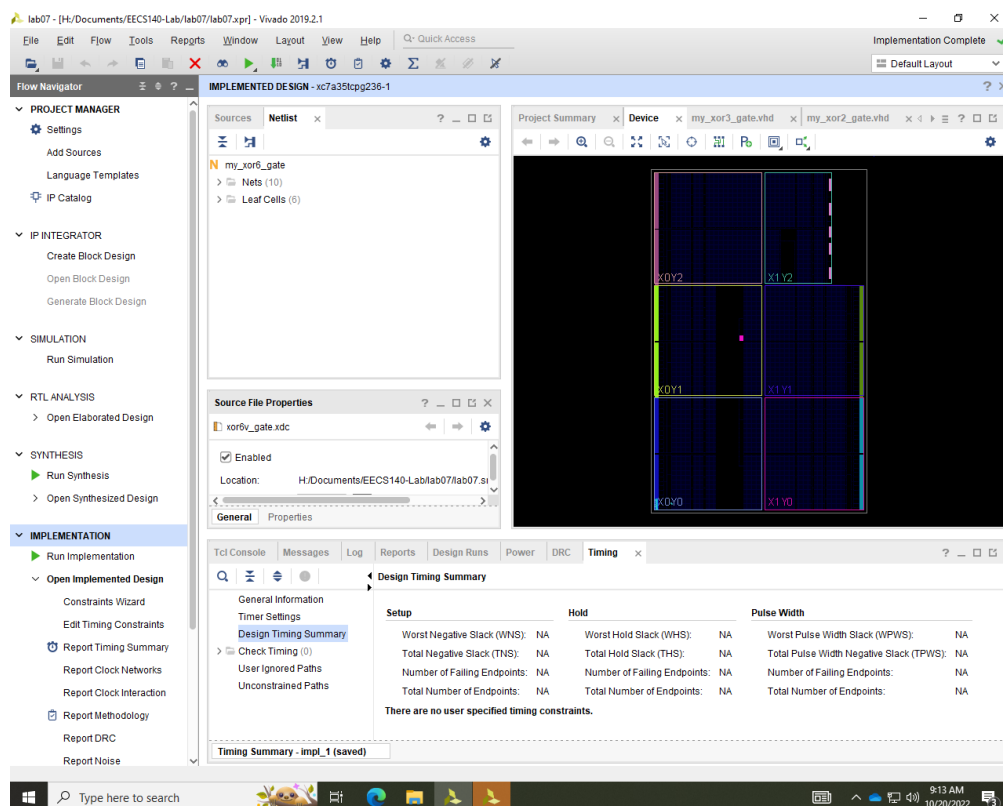
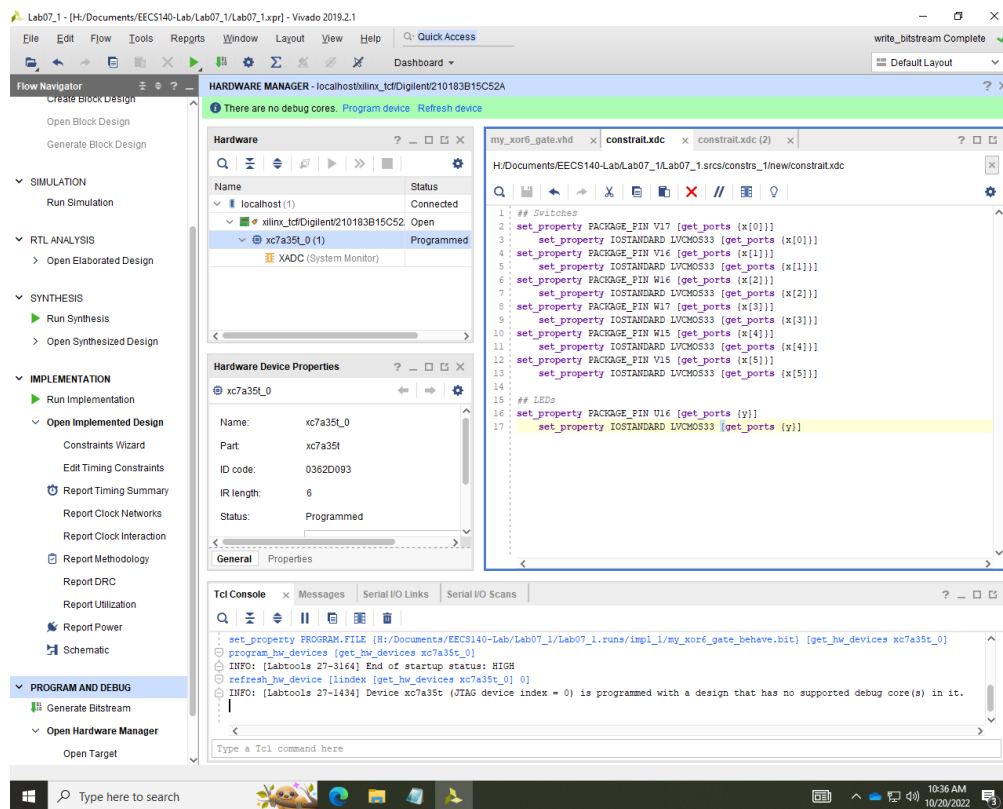
## xor6_gate.xdc constraints file
## Switches
set_property PACKAGE_PIN V17 [get_ports {U}]
    set_property IOSTANDARD LVCMOS33 [get_ports {U}]
set_property PACKAGE_PIN V16 [get_ports {V}]
    set_property IOSTANDARD LVCMOS33 [get_ports {V}]
set_property PACKAGE_PIN W16 [get_ports {W}]
    set_property IOSTANDARD LVCMOS33 [get_ports {W}]
set_property PACKAGE_PIN W17 [get_ports {X}]
    set_property IOSTANDARD LVCMOS33 [get_ports {X}]
set_property PACKAGE_PIN W15 [get_ports {Y}]
    set_property IOSTANDARD LVCMOS33 [get_ports {Y}]
set_property PACKAGE_PIN V15 [get_ports {Z}]
    set_property IOSTANDARD LVCMOS33 [get_ports {Z}]

```

```

## LEDs
set_property PACKAGE_PIN U16 [get_ports {I}]
    set_property IOSTANDARD LVCMOS33 [get_ports {I}]

```



The image displays two screenshots of the Vivado 2019.2.1 IDE interface, showing the hardware manager and source code views for a project named Lab07_1.

Top Screenshot:

- Hardware Manager:** Shows the hardware configuration for xc7a35t_0. The hardware is programmed. The programming file is xc7a35t_0. The user chain count is 4.
- Source Code:** The source code for my_xor6_gate.vhd is displayed. It defines a package pin and a logic function.
- Reports:** The Reports window shows the synthesis report utilization_0 and the implementation report synth_1.

Bottom Screenshot:

- Hardware Manager:** Shows the hardware configuration for xc7a35t_0. The hardware is programmed. The programming file is xc7a35t_0. The user chain count is 4.
- Source Code:** The source code for my_xor6_gate.vhd is displayed. It defines a package pin and a logic function.
- Reports:** The Reports window shows the synthesis report utilization_0 and the implementation report synth_1.

3. Evaluation Process

The top level entity design too creat can entity using the generic produces for the implementation accepted 6 - 1-bit input and the 1 - output. The evaluation process consisted of the input output relationships, the truth table outlines the following correct evaluations,

input						output
v17	v16	w16	w17	w15	v15	u16
0	0	1	0	0	0	1
1	0	0	0	0	0	1
0	0	0	0	0	0	0
...						

The testing procedure using the XOR truth tables results allowed for the circuits to work as accordingly. When three inputs for the U, V, W from the project of the my_xor3_gate and the x, y, z of the other my_xor3_gate (top down design) both contained outputs that allowed or the indicated to be on. I tested and ran the functionality using the 6-FPGA slide switches and 1 output led.

4. Results & Discussion

The testing procedure using the XOR truth tables resulted in the circuit working correctly. Figure 7 shows the block diagram of how the inputs are being implemented. 3 inputs enter the UVW of my_xor3_gate and 3 inputs enter XYZ of the second my_xor3_gate. Both outputs are then used for the inputs of my_xor2_gate which result in Output I. After the test was successful, I modified the constraints and behavior of the my_xor6_gate to support STD_LOGIC_VECTORS. Created a new source with 1 input as X and 1 output as Y. I specified the BUS MSB 0 and LSB 5 for the switches (X) input. The constraints were modified using []. Then ran a successful synthesis, implementation and bitstream generation. Circuit worked correctly per the truth tables.

5. Conclusions & Recommendation

The conclusive discoveries consisted of understanding on an implementation level what it means to instantiate using component declaration functions, signal declaration, and component instantiation/port mapping. The Tutorial allowed me to learn what it means to “divide and conquer” the correct way and break up the design in manageable steps that made the implementation and evaluation process easier. I think one way to improve on this would be to provide less explicit code and allow for the programmer to implement the logic on their own.