

arc::Ncurses::drawTexture

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graph LR; A[arc::Ncurses::drawTexture] --> B[arc::Texture::GetColor]; A --> C[arc::Texture::GetPattern];
```

The diagram illustrates a function call sequence. A central box labeled 'arc::Ncurses::drawTexture' has two arrows pointing to the right. The top arrow points to a box labeled 'arc::Texture::GetColor', and the bottom arrow points to a box labeled 'arc::Texture::GetPattern'. The central box is shaded gray, while the two target boxes are white with black borders.

arc::Texture::GetColor

arc::Texture::GetPattern