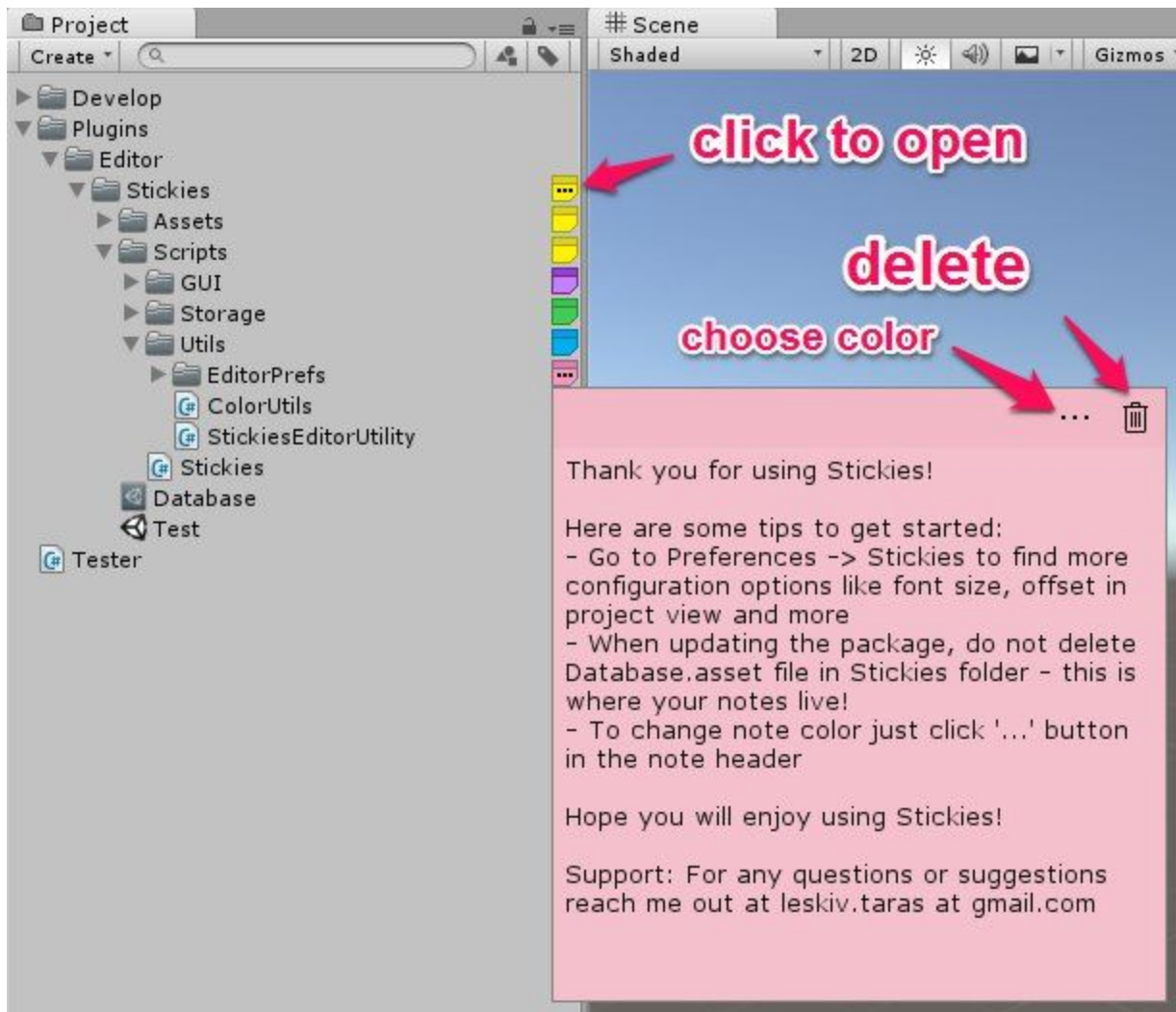# Stickies for Project View Guide

Overview

Please read this document carefully before contacting support.

This asset was inspired by Stickies application in Windows 10 that allows you to create multiple colorful notes on your desktop. Watch the demo video.

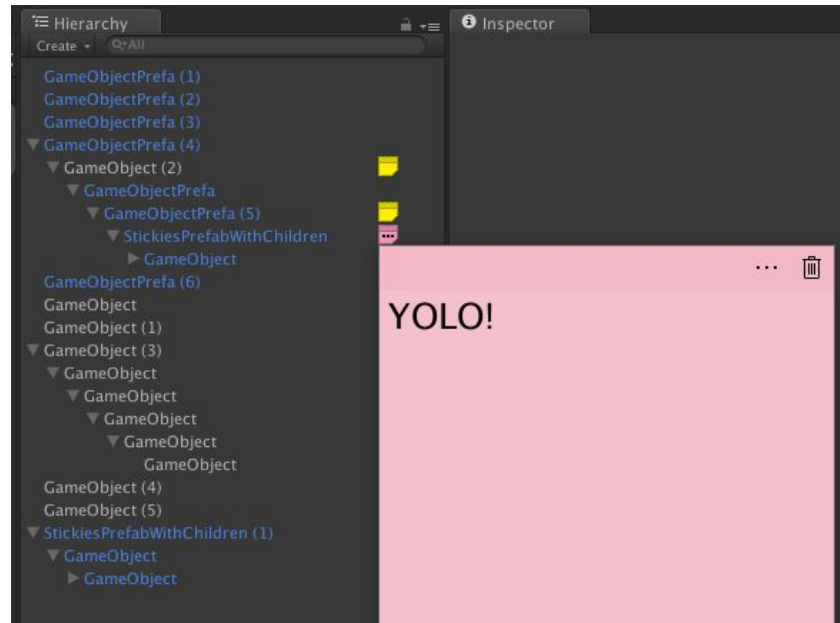Stickies for Project View allow you to do exactly the same - now you can attach colorful notes to any of your project/hierarchy files. If there is a small not icon next to the file in project view it means that it has not attached and the icon can be clicked to show the note.

Stickies also support rich text, so your notes become much more expressive.

Hierarchy View Support (Experimental)

Stickies also can be attached to objects in the scene after you enable the feature in **Edit -> Preferences -> Stickies -> Enable Stickies for Hierarchy**

Hierarchy View View Support is experimental and has the following **LIMITATIONS**:
- Scene has to be saved before note can be attached to object
- Note can be only attached to **root** of the prefab in scene

All this limitation are in place because of how Unity persists scene and objects and lack of api of getting persistent object Id in session.

Important

- **Database.asset** file which is by default in Stickies root folder is used to store your data, so don't forget to backup it before updating or uncheck this file when importing new unitypackage!
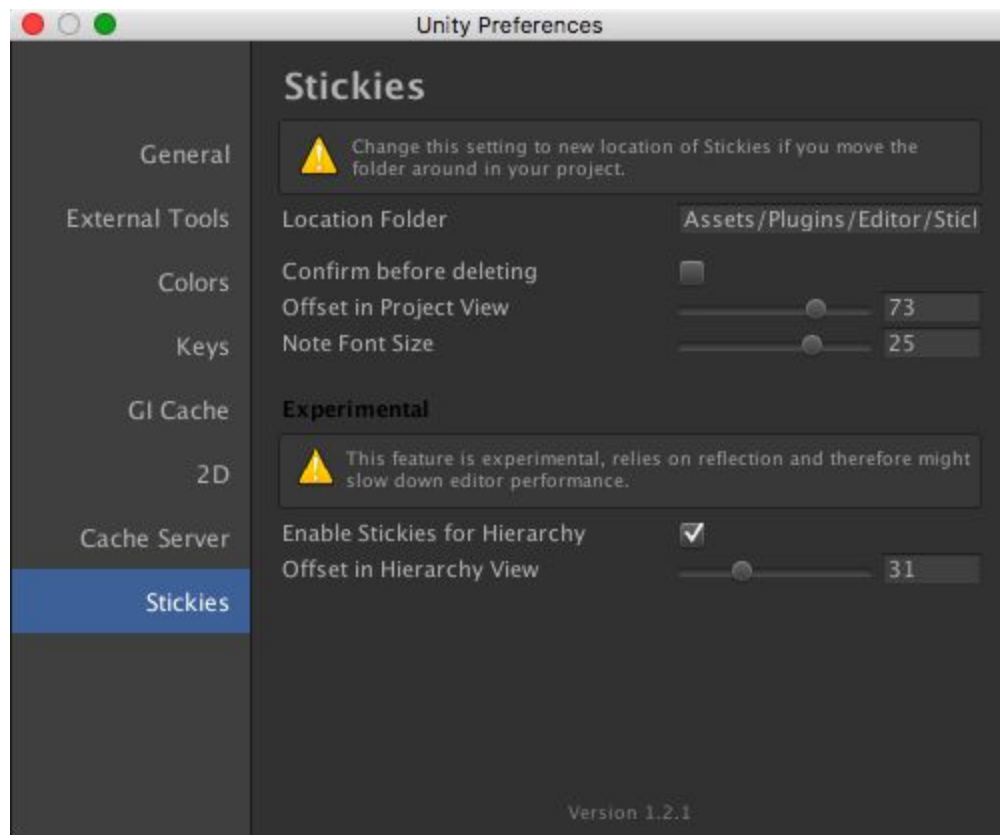
- You can move files around - notes are attached by file GUID, so moving files/folders with the note attached doesn't break anything.
- Please read about Hierarchy View support limitations above

How-To

To create a new note attached to file/folder click on a plus icon when hovering over a file in Project View. It will create an empty note attached. Clicking on the note icon next to a file will open the note itself and it will be automatically closed and saved when it loses focus.

Preferences

To configure Stickies go to **Edit -> Preferences -> Stickies** and adjust the configuration to your needs.

You can configure the following things in Stickies:

Project View Settings:

- **Location Folder**: Location of the stickies folder in your project - **don't forget to change it if you move the asset around inside your project!**
- **Confirm before deleting**: whether to show confirmation dialog before deleting the note
- **Offset in Project View**: the number of pixel note icon offsets in the project view
- **Note Font Size:** change the font size of the notes text

Hierarchy View Settings:

- **Enable Stickies for hierarchy:** Enables Stickies for Hierarchy experimental feature
- **Offset in Hierarchy View**: the number of pixel note icon offsets in the hierarchy view