

## Increment/Decrement/Disable Cursor

### Program:

```
#include<stdio.h>
#include<conio.h>
void main()
{
    int choice, count=1;
    clrscr();
    while(choice != 4)
    {
        printf("\nEnter choice");
        printf("\n1. Increment cursor size");
        printf("\n2. Decrement cursor size");
        printf("\n3. Disable cursor");
        printf("\n4. Exit\nYou chose: ");
        scanf("%d", &choice);
        switch(choice)
        {
            case 1 :
                count++;
                asm mov cx, count;
                asm mov ah, 01h;
                asm INT 10h;
                break;
            case 2:
                count--;
                asm mov cx, count;
                asm mov ah, 01h;
                asm INT 10h;
                break;
            case 3:
                asm mov cl, 20h;
                asm mov ah, 01h;
                asm INT 10h;
                break;
        }
    }
}
```

## Output:

### Increment

```
Enter choice
1. Increment cursor size
2. Decrement cursor size
3. Disable cursor
4. Exit
You chose: 1
```

```
Enter choice
1. Increment cursor size
2. Decrement cursor size
3. Disable cursor
4. Exit
You chose: -
```

### Decrement

```
Enter choice
1. Increment cursor size
2. Decrement cursor size
3. Disable cursor
4. Exit
You chose: 2
```

```
Enter choice
1. Increment cursor size
2. Decrement cursor size
3. Disable cursor
4. Exit
You chose: -
```

### Disable

```
Enter choice
1. Increment cursor size
2. Decrement cursor size
3. Disable cursor
4. Exit
You chose: 3
```

```
Enter choice
1. Increment cursor size
2. Decrement cursor size
3. Disable cursor
4. Exit
You chose:
```