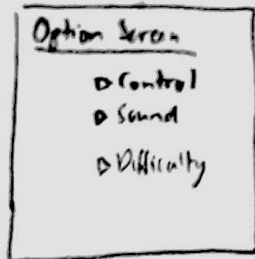
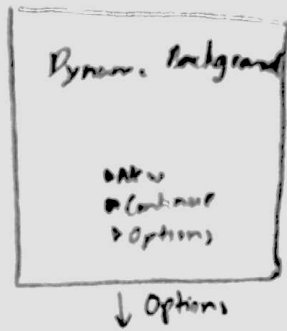
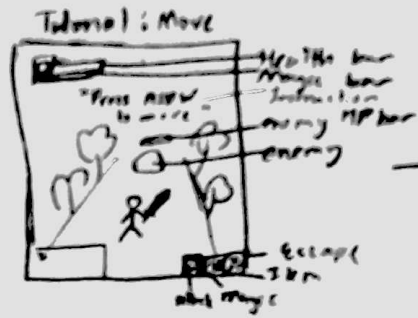


Start Screen

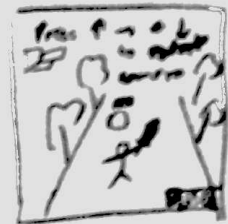
* Everything is in 3D



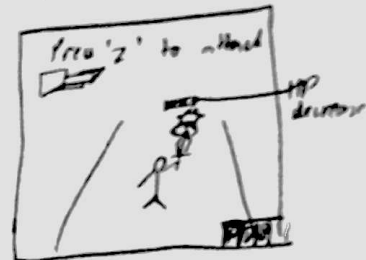
New



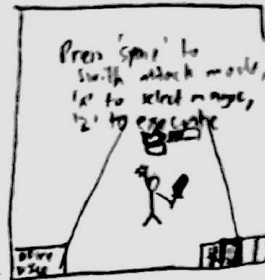
Tutorial: General move



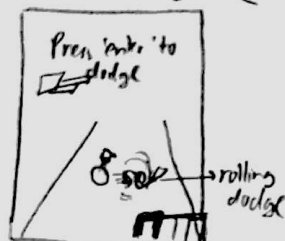
Tutorial: attack



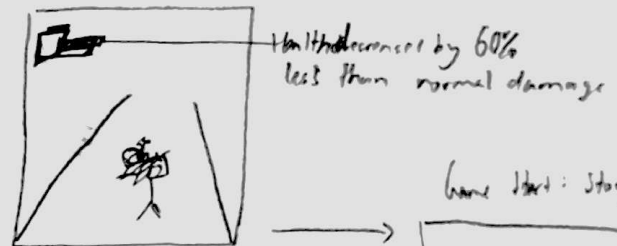
Tutorial: Magic



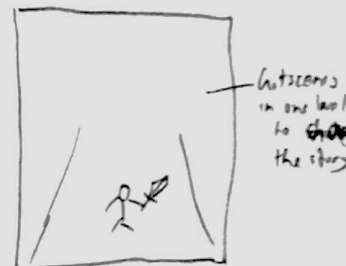
Tutorial: Dodge



Tutorial: Defense



Game Start: Story



Game Start: Time Attack mode



Normal in-game interface

