

Technical Manual of the Universal Server



Organisation: Copyright (C) 2019-2022 Olivier Boudeville

Contact: about (dash) universal-server (at) esperide (dot) com

Creation date: Saturday, May 2, 2020

Lastly updated: Wednesday, January 5, 2022

Version: 0.0.5

Status: In progress

Dedication: Users and maintainers of the **Universal Server**.

Abstract: The [Universal Server](#), part of the umbrella project of [the same name](#), is a multi-service daemon in charge of the automation (monitoring, scheduling and performing) of various computer-based tasks, such as the proper management of the server itself or, in the future, of house automation.

We present here a short overview of these services, to introduce them to newcomers.

Table of Contents

Overview	3
Layer Stack	3
Configuration	4
Facilities Provided by this US-Main Layer	4
Monitoring of Host Sensors	4
Preparing the Setup	4
Mode of Operation of the Sensor Manager	5
Contact Directory	7
Contact File Format	7
Contact File Location	8
Communication Gateway	8
Network Support Monitoring	8
Remote Monitoring of Online Services	8
Next Services	8
Licence	9
Current Stable Version & Download	9
Using Cutting-Edge GIT	9
Using OTP-Related Build/Runtime Conventions	10
Support	10
Please React!	10
Ending Word	10

Overview

We present here a short overview of the general automated services offered by our so-called "Universal Server", to introduce them to newcomers. These services are implemented by [US-Main](#), which relies notably on [US-Common](#). The next level of information is to read the corresponding [source files](#), which are intensely commented and generally straightforward. The project repository is located [here](#).

Layer Stack

From the highest level to the lowest, as summarised [here](#), a software stack involving the Universal Server usually is like:

- the *Universal Server* services themselves (i.e. this [us-main](#) layer)
- [optional] the *Universal Webserver*, i.e. [US-Web](#) (for web interaction)
- [US-Common](#) (for US base facilities)
- [optional] [Ceylan-Mobile](#) (for 3G connectivity, notably SMS sending, relying on the Gammu library)
- [optional] [Ceylan-Seaplus](#) (prerequisite of Ceylan-Mobile for a bridge from Erlang to the C language)
- [Ceylan-Traces](#) (for advanced runtime traces)
- [Ceylan-WOOPER](#) (for OOP)
- [Ceylan-Myriad](#) (as an Erlang toolbox)
- [Erlang](#) (for the compiler and runtime)
- [GNU/Linux](#)

The shorthand for `Universal Server` is `us`.

Configuration

The US-Main server is part of our "Universal Server" infrastructure, and as such relies on the [base US-Common configuration settings](#). So the base information of the user-specified `us.config` file, found in the US Configuration directory, will apply (see [this example thereof](#)). Notably, in this file, a `us_main_config_filename` entry can be specified in order to designate the US-Main configuration file that shall be used; for example:

```
{us_main_config_filename, "us-main-for-tests.config"}.
```

This US-Main configuration file concentrates the settings of all the services presented below, and the ones of US-Main itself; it is additionally used by the [US-Main scripts](#), notably in order to start, stop, or monitor a designated US-Main server.

Facilities Provided by this US-Main Layer

These are mainly per-host administration services.

Monitoring of Host Sensors

The objective here is to track the various (and numerous) sensors of interest that most modern computers include; should abnormal feedback be detected, it is to be automatically reported thanks to the [communication gateway](#) service.

The [US Sensor Manager](#) tracks automatically many **hardware sensors**; at start-up it detects the main available ones, regarding:

- **temperatures** at various locations: the CPU socket, the CPU package and cores themselves, any APU, the motherboard, the chipset, ACPI, some disks (ex: NVME); in the future, adding GPU and RAM modules is considered
- the **speed of the fans** known of the motherboard (as opposed to any case fan that would be directly connected to the power supply and that would remain invisible)
- **chassis intrusion**, should such sensors be available

(other sensors like batteries, network or USB interfaces, etc. are at least currently ignored, as their measurements are mostly voltage levels)

From then, the sensor manager periodically monitors the various measurement points exhibited by such sensors: it does its best to filter bogus values, to detect abnormal changes and to report to the user any related issue.

Preparing the Setup

The monitoring done by this server relies on the **sensors** executable (typically `/usr/bin/sensors`, obtained generally from a package of the same name and relying on [lm-sensors](#)). One may install the `i2c-tools` package as well for DIMM information (see R2 below).

The `sensors-detect` script must have been run once by root beforehand (select then only the default, safer options, by hitting Enter repeatedly or simply use its `--auto` option), in order to configure sensors. Sensor configuration is typically stored in `/etc/sensors3.conf`, and must exist prior to running the US-Main server.

Mode of Operation of the Sensor Manager

Once the sensor manager is started, **temperatures** are periodically tracked (i.e. the currently reported one, plus minimum, maximum, and average since start) and compared to thresholds (any critical temperature as reported by the chips, and also ones set by our sensor manager itself in order to trigger alarms).

Abnormal temperatures (that is, going above - or even below - relevant thresholds) are then automatically timestamped and reported to the user by the US logic (i.e. notified in traces with appropriate severity, and possibly sent to the user thanks to emails and/or SMS, see the [communication gateway](#) service).

Similarly, any **fan** that would stop whereas not being PWM¹ is reported, and the same applies should an **intrusion** happen.

Many sensors report bogus values; the US Sensor Manager does its best to filter them out appropriately. This includes temperatures outside of any realistic ranges and an intrusion being reported right from US-Main startup (whereas, supposedly, it had not happened already).

Temperature monitoring Temperatures are monitored based on all the sensors that are supported by `lm-sensors` (notably the motherboard and CPU ones). Many sensors report, even when they are correctly tuned, bogus values, and are more like very poor random generators (see how to [mute](#) them). The sensor manager considers that, when it starts, most temperatures are under control. So it will consider that any too low or too high temperature reported is bogus (refer to the `{low,high}_bogus_temperature_threshold` defines).

In the future, extra information sources could be used:

- Hard Disk Drives, thanks to `hddtemp`, `libatasmart`, `udisks2` or `smartmon-tools`
- DIMM Temperature sensors (see R2)
- GPU, thanks to `XNVCtrl` for NVidia ones, or `ADL SDK` for ATI ones

Refer to R5 for further details.

Note that [Platform Controller Hub](#) (ex: `pch_cannonlake-virtual-*`, `pch_skylake-virtual-*`, etc.) are Intel's single-chip chipsets; they tend to run hotter than CPUs.

They may be reported as autonomous first-level entries, or as measurement points of the motherboard.

¹PWM stands for [Pulse-width modulation](#); the speed of these fans can be controlled by their power source (typically the motherboard).

Fan Control The rotation speed of the fans can be measured thanks to `lm-sensors` as well.

Note that not all fans are known of the motherboard, notably the ones that are directly controlled by the user through a button (ex: stop/low/high) will remain invisible to all programs.

Currently the sensor manager is not able to discriminate between fixed-speed fans and PWM ones.

The `pulses` attribute (ex: `fan2_pulses`) tells how many of such pulses are generated per revolution of the fan.

Chassis Intrusion In this last case, prior to launching the US server, one may try to reset them; for example, as root:

```
$ ls -l /sys/class/hwmon/hwmon*/intrusion*
-rw-r--r-- 1 root root 4096 Jul 11 19:30 /sys/class/hwmon/hwmon3/intrusion0_alarm
-rw-r--r-- 1 root root 4096 Jul  8 21:46 /sys/class/hwmon/hwmon3/intrusion0_beep
-rw-r--r-- 1 root root 4096 Jul 11 19:30 /sys/class/hwmon/hwmon3/intrusion1_alarm
-rw-r--r-- 1 root root 4096 Jul  8 21:46 /sys/class/hwmon/hwmon3/intrusion1_beep
$ echo 0 >| /sys/class/hwmon/hwmon3/intrusion1_alarm
$ cat /sys/class/hwmon/hwmon3/intrusion1_alarm
1
```

As shown, this may not succeed.

Muting Faulty Sensors Some sensors are hopelessly flawed and are bound to raise false alarms at any time.

Once they triggered a sufficient number of them, the safest route is to mute them, which can be done thanks to the `us_sensor_monitoring` entry of the [US-Main configuration file](#).

Let's suppose that a sensor whose identifier is `{_SensorType=nct6792, _SensorInterface=isa, _SensorNumber="0a20"}` shall have its measurement point `AUXTIN1` be muted, and that one wants to disable another one, `{acpitz, acpi, "0"}`, as a whole (i.e. all its measurement points).

It can be done with the following configuration entry:

```
{sensor_monitoring, [

    % Here shall be specified a list of
    % {sensor_id(), 'all_points' | [ measurement_point_name() ]} pairs
    % in order to mute bogus sensors / measurement points:
    %
    {muted_measurement_points, [
        {{nct6792, isa, "0a20"}, ["AUXTIN1"]},
        {{acpitz, acpi, "0"}, all_points}
    ]}
]}
```

Other Related Technical Information To access information regarding a given sensor, `psensor` may be used: open the preferences of the sensor (click

on its name in the main window), and select the menu item *Preferences*, and look at the *Chip* field. See [this link](#) for more information.

The **sensors** tool is reporting values found in the Linux virtual file system directory, in `/sys/class/thermal/thermal_zone*/{temp,type}` for temperatures.

Examples:

- `Package id 0` is your (first) CPU
- `dell_smm-virtual-0` is your CPU fan, managed by your system firmware
- `acpitz-virtual-0` (*ACPI Thermal Zone*) is the temperature sensor near/on your CPU socket; this sensor can be unreliable

- `coretemp-isa-0000` measures the temperature of the specific cores

See the many comments in [class_USSensorManager.erl](#) for more details.

See also the following resources:

- [R1](#): interpreting the output of **sensors**
- [R2](#): the `lm_sensors` documentation of Arch Linux
- [R3](#) and [R4](#): `lm-sensors` tips and tricks
- [R5](#): information about `psensor`
- [R6](#): an example of preparation/tuning of one's sensors

Contact Directory

The US Contact Directory server allows US-Main to track information regarding US contacts, for various purposes, including for the US [communication gateway](#).

Contact File Format

Contact files are [ETF files](#) that contain a range of information about persons and organisations of interest.

Each non-commented line of these files shall be of the following format:

```
-type contact_line() :: { UserId :: user_id(),
  FirstName :: ustring(), LastName :: ustring(), NickName :: ustring(),
  Comment :: ustring(), BirthDate :: maybe( ustring() ),
  LandlineNumber :: maybe( ustring() ), MobileNumber :: maybe( ustring() ),
  PrimaryEmailAddress :: maybe( ustring() ),
  SecondaryEmailAddress :: maybe( ustring() ),
  PostalAddress :: maybe( ustring() ),
  Roles :: [ role() ] }.
```

A typical contact line could then be:

```
{ 1, "James", "Bond", "007", "MI6 Agent 007", {17,5,1971},
  "+44 9 81 47 25 40", "+44 6 26 83 37 22", "james.bond@mi6.uk.org",
  undefined, undefined, [administrator, secret_agent] }.
```

See also our [test contact ETF file](#) as a full example thereof.

Contact File Location

The path to a contact file can be either specified as an absolute one, or as a relative one - in which case it will be deemed relative to the US configuration directory.

They may be mere symlinks pointing to contact files kept in VCS in other locations.

Communication Gateway

The purpose of the US Communication Gateway is to enable (possibly two-way) exchanges with the US users.

Such communication is not to happen from a web-based medium (see [US-Web](#) for that), but through alternate modes such as SMS (relying then on [Ceylan-Mobile](#)) and/or e-mails (relying then on [the corresponding services of Ceylan-Myriad](#)).

For that, the correspondance between a US role (ex: **administrator**) and actual user information is established thanks to the [contact directory](#) service.

Network Support Monitoring

This service allows to ensure that the local host (on which US-Main is running) enjoys a functional **network support**, in terms of:

- ICMP probes (ping)
- Internet (IP) connectivity
- DNS resolution

This is checked by ensuring periodically that a set of target hosts, specified as direct IP addresses and/or DNS names, can indeed be interacted with through the network.

Of course any issue (typically outage of a given network service) is then reported by appropriate means (i.e. by SMS rather than by email then).

Extra

Remote Monitoring of Online Services

The purpose here is to monitor online services (typically websites) provided by networked peers.

Each service is tracked based on a set of information:

- protocol: **http**, **https**, maybe in the future **ftp** or alike
- base hostname, specified as a DNS name or an IP address
- possibly a resource designator (ex: a specific URL) for the actual checking

Next Services

The following services are planned (some day) for addition:

- UPS ([Uninterruptible Power Supply](#)) monitoring, to be notified whenever a related event happens (typically a power failure from the electrical grid)

Licence

The **Universal Server** is licensed by its author (Olivier Boudeville) under the [GNU Affero General Public License](#) as published by the Free Software Foundation, either version 3 of this license, or (at your option) any later version.

This allows the use of the Universal Server code in a wide a variety of software projects, while still maintaining copyleft on this code, ensuring improvements are shared.

We hope indeed that enhancements will be back-contributed (ex: thanks to merge requests), so that everyone will be able to benefit from them.

Current Stable Version & Download

As mentioned, the single mandatory prerequisite of the [Universal Server](#) is [US-Common](#), which relies on [Ceylan-Traces](#), which implies in turn [Ceylan-WOOPER](#), then [Ceylan-Myriad](#) and [Erlang](#).

We prefer using GNU/Linux, sticking to the latest stable release of Erlang (refer to the corresponding [Myriad prerequisite section](#) for more precise guidelines), and building the Universal Server from sources, thanks to GNU **make**.

We recommend, for all Erlang-related software, to rely on rebar3. One wanting to be able to operate on the source code of these dependencies may define appropriate symbolic links in a `_checkouts` directory created at the root of `us-main`, these links pointing to relevant GIT clones.

Using Cutting-Edge GIT

This is the installation method that we use and recommend; the Universal Server **master** branch is meant to stick to the latest stable version: we try to ensure that this main line always stays functional (sorry for the pun). Evolutions are to take place in feature branches and to be merged only when ready.

Once Erlang, Cowboy and possibly Awstats are available, it should be just a matter of executing:

```
$ git clone https://github.com/Olivier-Boudeville/Ceylan-Myriad myriad
$ cd myriad && make all && cd ..
```

```
$ git clone https://github.com/Olivier-Boudeville/Ceylan-WOOPER wooper
$ cd wooper && make all && cd ..
```

```
$ git clone https://github.com/Olivier-Boudeville/Ceylan-Traces traces
$ cd traces && make all && cd ..
```

```
# Possibly:
```

```
$ git clone https://github.com/Olivier-Boudeville/Ceylan-Seaplust seaplust
$ cd seaplust && make all && cd ..
```

```
$ git clone https://github.com/Olivier-Boudeville/Ceylan-Mobile mobile
$ cd mobile && make all && cd ..
```

```
$ git clone https://github.com/Olivier-Boudeville/us-common
$ cd us-common && make all
```

```
$ git clone https://github.com/Olivier-Boudeville/us-main
$ cd us-main && make all
```

Using OTP-Related Build/Runtime Conventions

As discussed in these sections of [Myriad](#), [WOOPER](#), [Traces](#) and [US-Common](#), we added the (optional) possibility of generating a Universal Server *OTP application* out of the build tree, ready to result directly in an *(OTP) release*.

For that we rely on [rebar3](#), [relx](#) and [hex](#).

Then we benefit from a standalone, complete Universal Server.

As for Myriad, WOOPER, Traces and US-Common, most versions of the Universal Server are also published as [Hex packages](#).

For more details, one may have a look at:

- [rebar.config.template](#), the general rebar configuration file used when generating the Universal Server OTP application and release (implying the automatic management of Myriad and WOOPER)
- [rebar-for-hex.config.template](#), to generate a corresponding Hex package for Universal Server (whose structure and conventions is quite different from the previous OTP elements)

Support

Bugs, questions, remarks, patches, requests for enhancements, etc. are to be reported to the [project interface](#) (typically [issues](#)) or directly at the email address mentioned at the beginning of this document.

Please React!

If you have information more detailed or more recent than those presented in this document, if you noticed errors, neglects or points insufficiently discussed, drop us a line! (for that, follow the [Support](#) guidelines).

Ending Word

Have fun with the Universal Server!

Universal Server