Available Matrix

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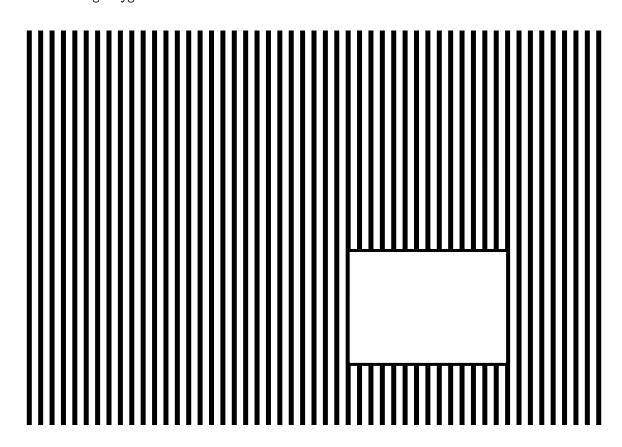
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Monotematiche

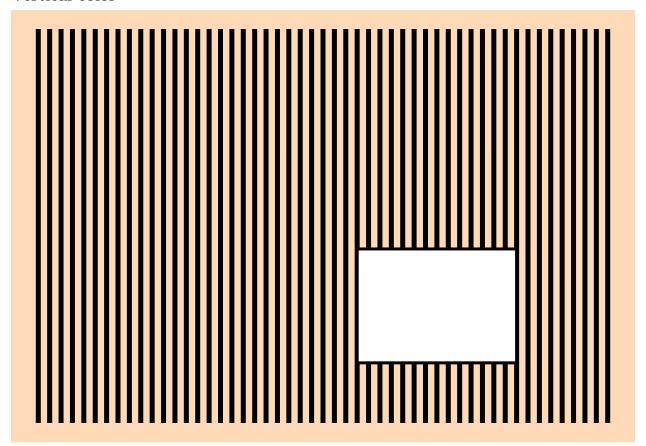
Righe semplici

Vertical

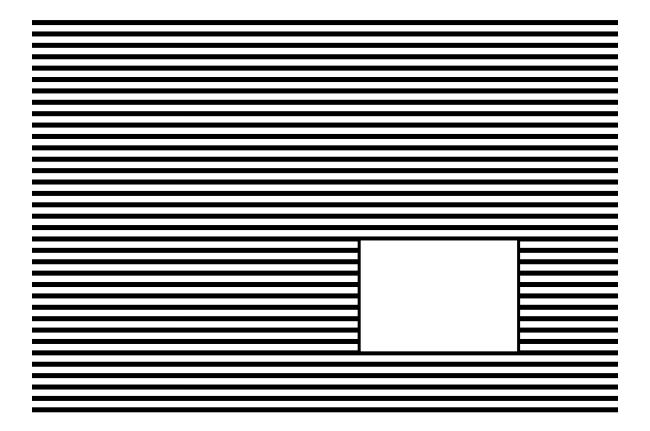
```
##
## Caricamento pacchetto: 'DescTools'
## Il seguente oggetto è mascherato _da_ '.GlobalEnv':
##
## DrawRegPolygon
```



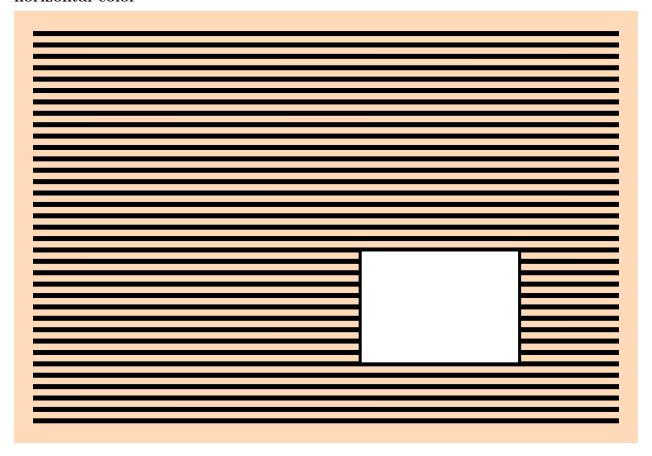
Vertical color



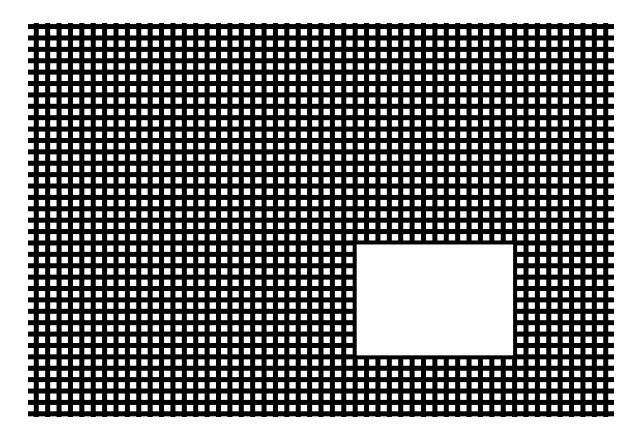
Horizontal



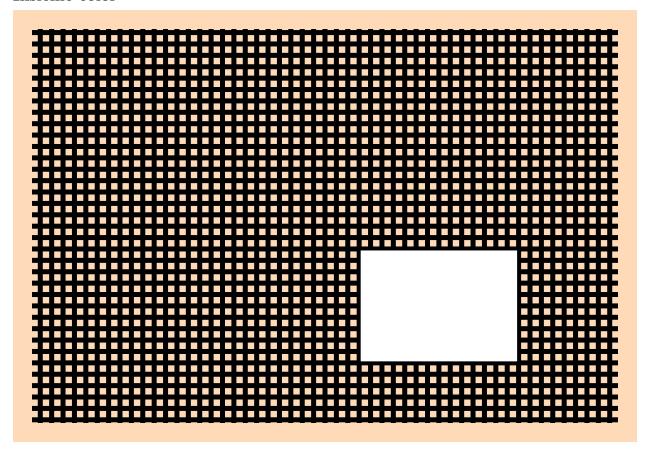
horizontal color



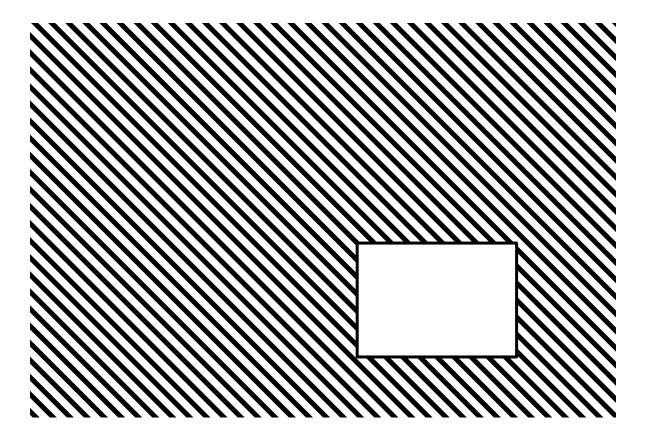
Insieme



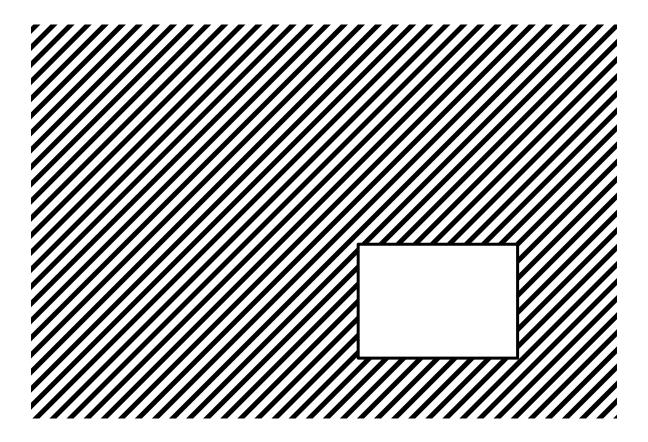
Insieme color



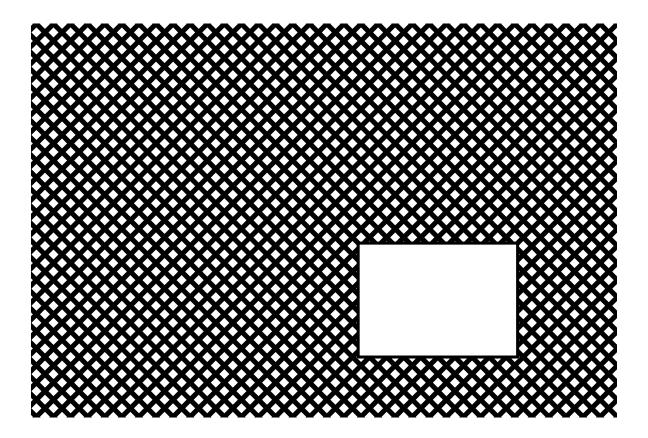
Diagonale principale



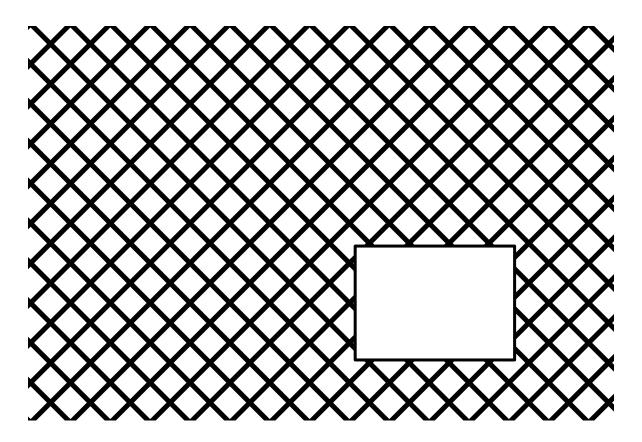
Diagonale principale color Diagonale secondaria



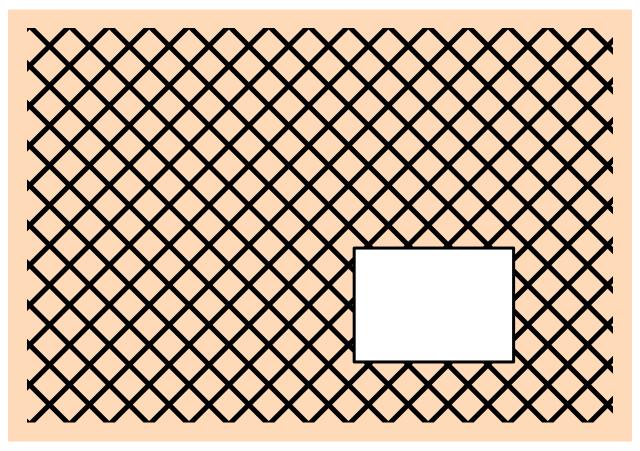
Diagonale secondaria color Insieme (mal di mare)



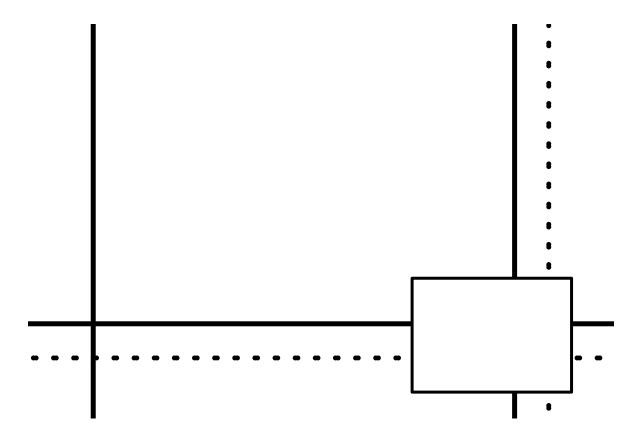
Si può variare la distanza



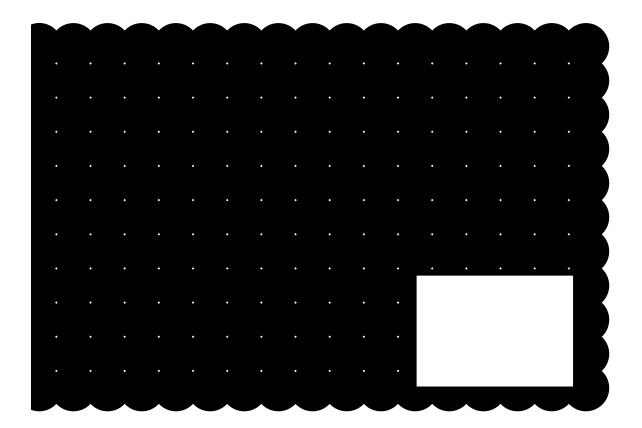
Insieme diagonali color

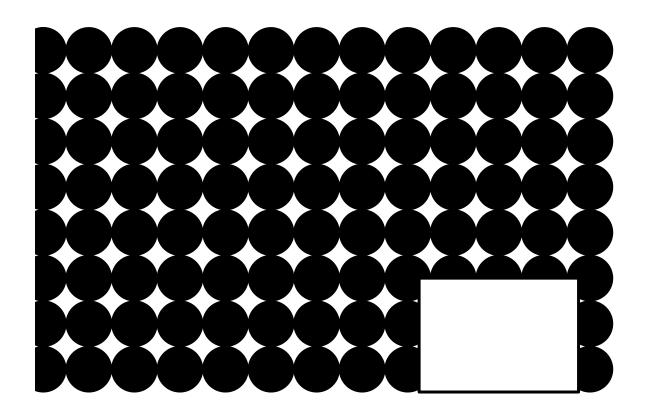


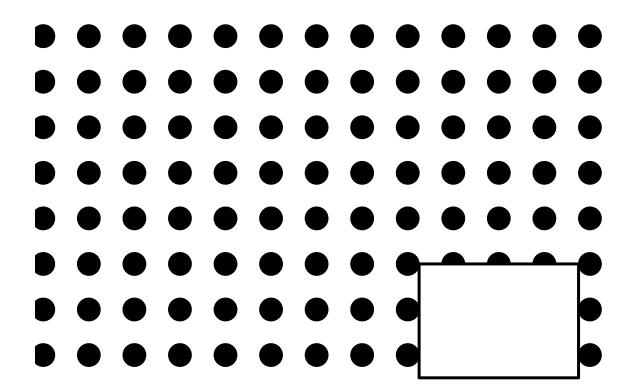
Più complesse

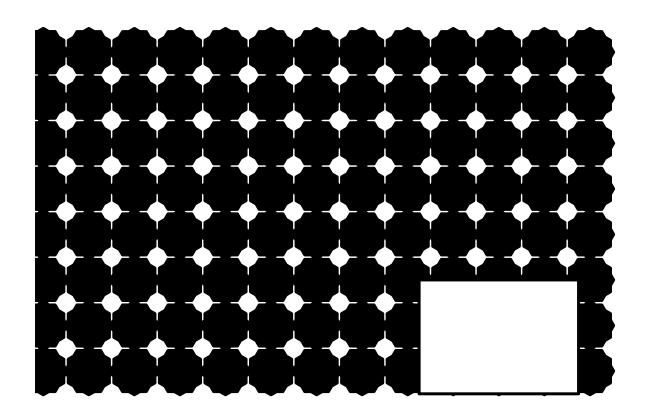


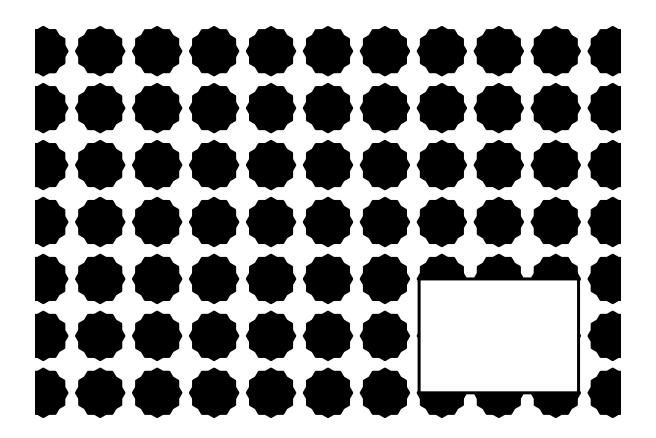
Con altre forme



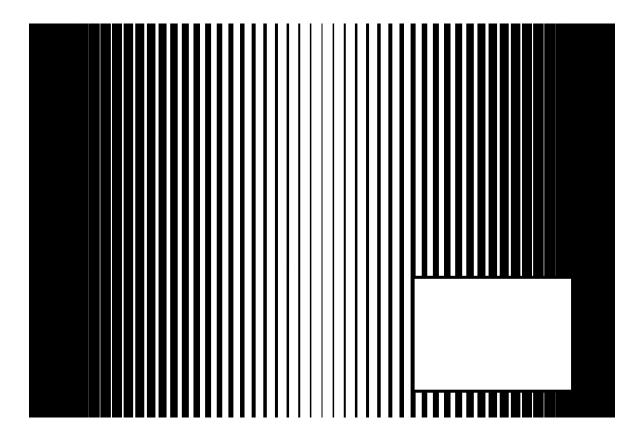




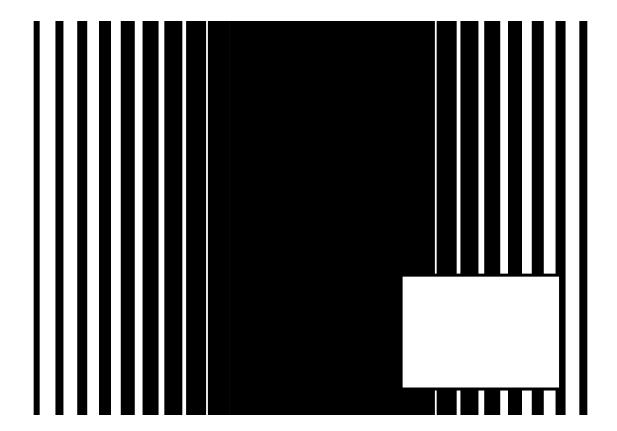




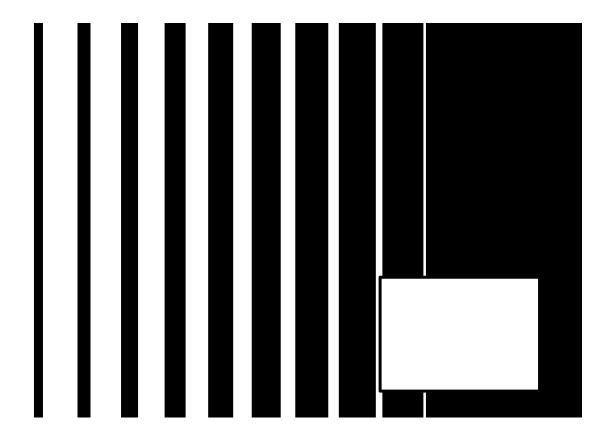
Righe "complesse" verticali Vertical Inner



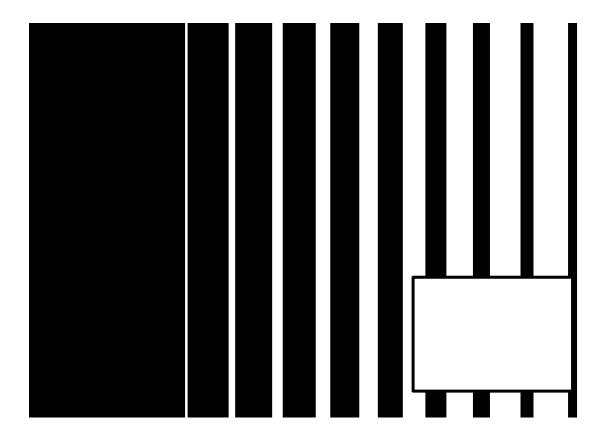
Vertical Outer



Vertical increasing

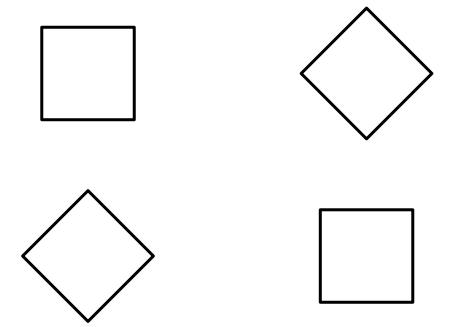


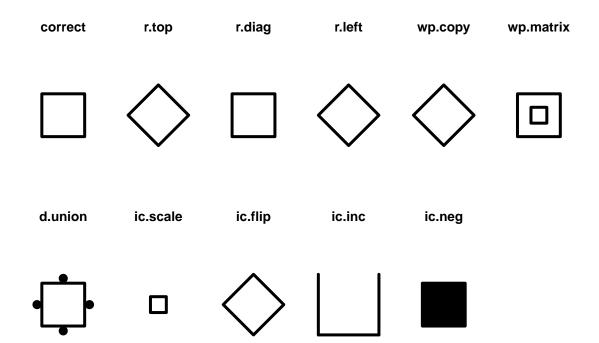
Vertical decreasing



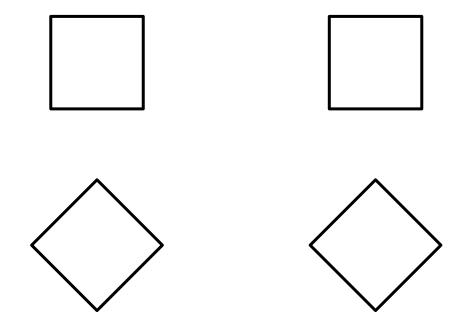
Matrici 2×2

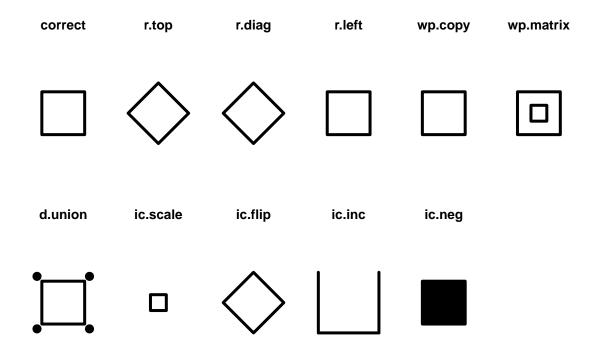
Rotazione Diagonale





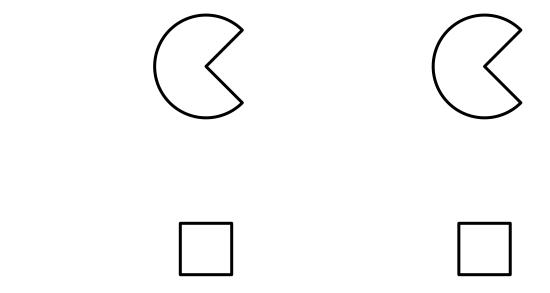
Rotazione Verticale





Forma e dimensione Verticale

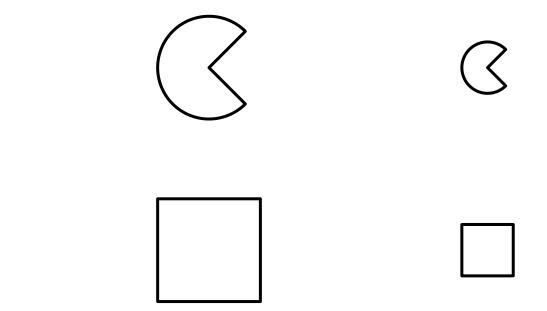
Ci sono problemi, perché qui bisogna mettere ben 3 forme e prende come corretta la forma che non è visibile



C'è l'ellisse! ma noi non abbiamo l'ellisse! DC!

correct	r.top	r.diag	r.left	wp.copy	wp.matrix
			0	\bigcirc	
d.union	ic.scale	ic.flip	ic.inc	ic.neg	
	0	\Diamond	Ш		

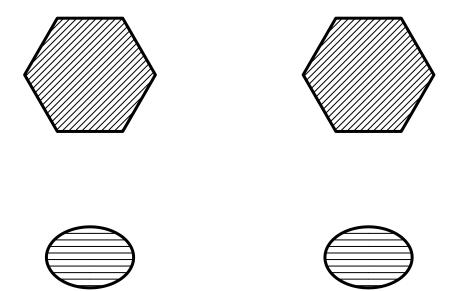
Verticale e Orizzontale



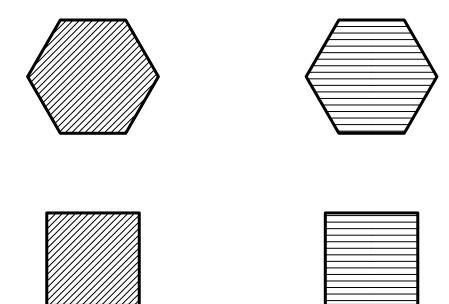
:::

Forma e riempimento

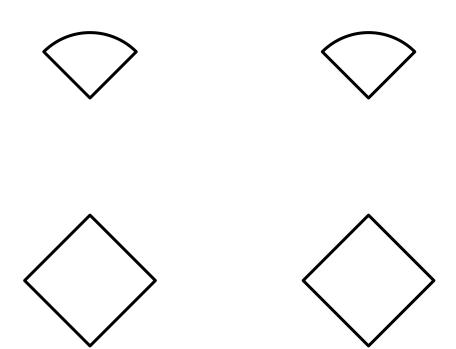
Verticale



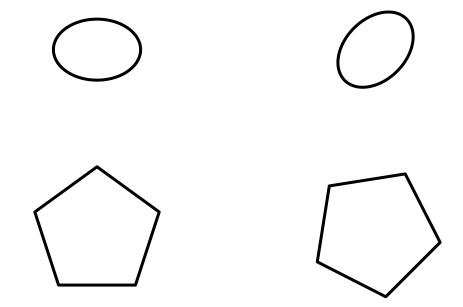
Verticale e orizzontale



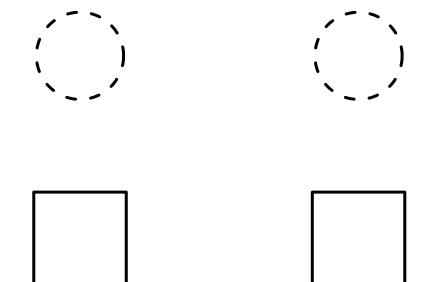
Forma e orientamento Forma e orientamento Verticale



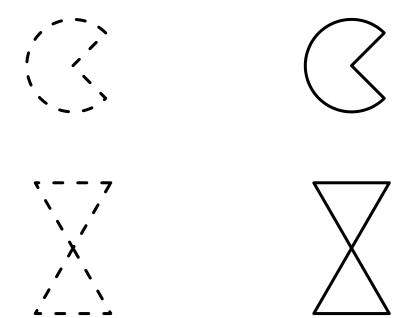
Verticale e orizzontale



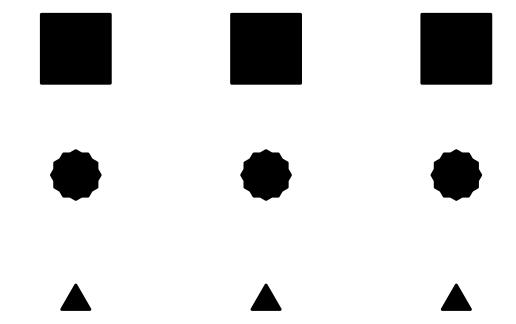
Forma e bordo Verticale

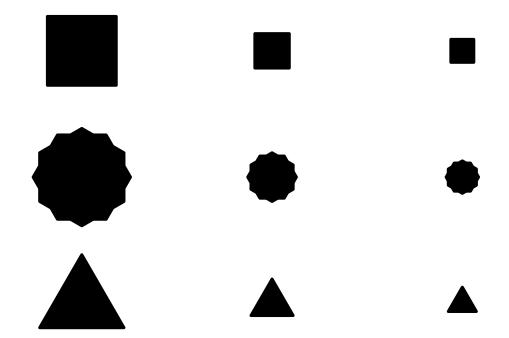


Verticale e orizzontale

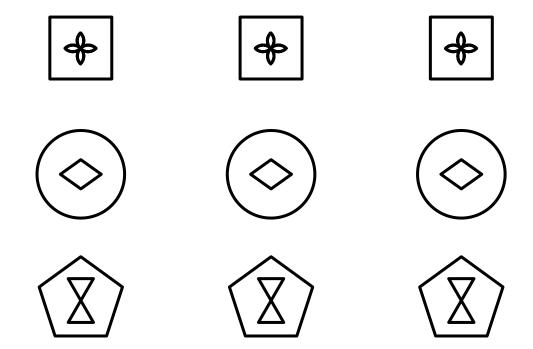


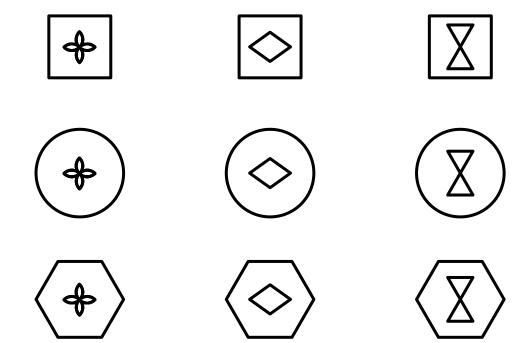
 $\begin{tabular}{ll} \bf Matrici \ 3 \times 3 \\ \begin{tabular}{ll} \bf Forma \ e \ dimensione \\ \begin{tabular}{ll} \bf Verticale \\ \end{tabular}$



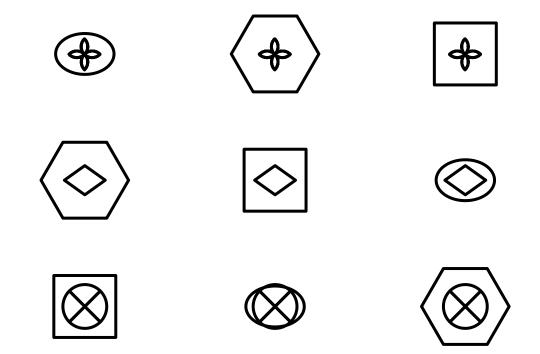


Forma e rimepimento Verticale

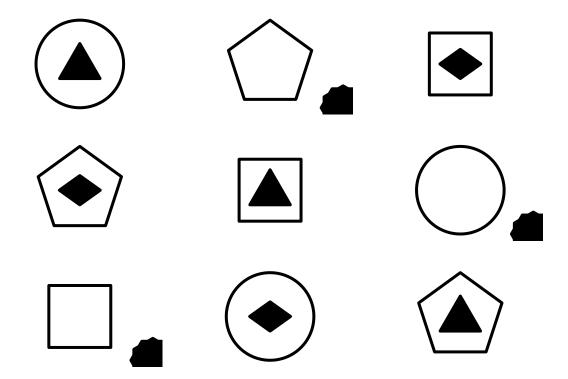




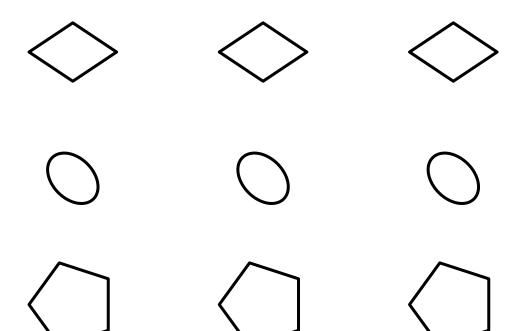
TL-LR per la prima regola, V per la seconda

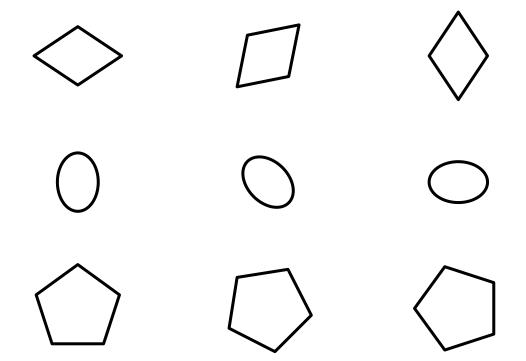


TL-LR per la prima, TR-LL per la seconda

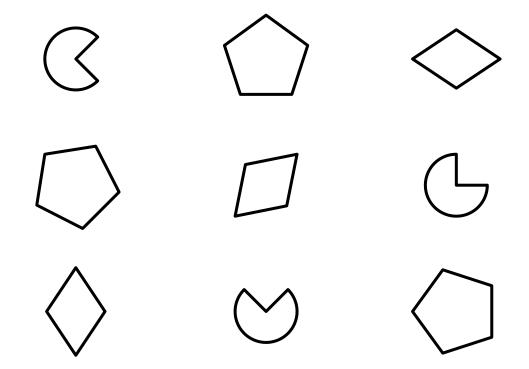


Forma e orientamento Verticale

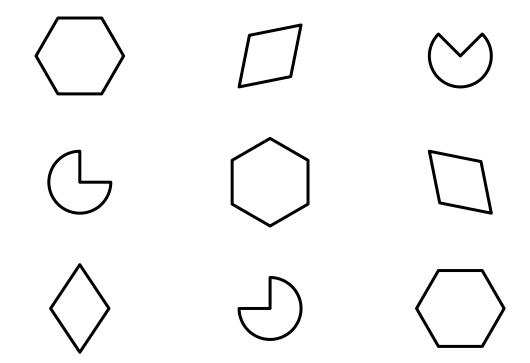




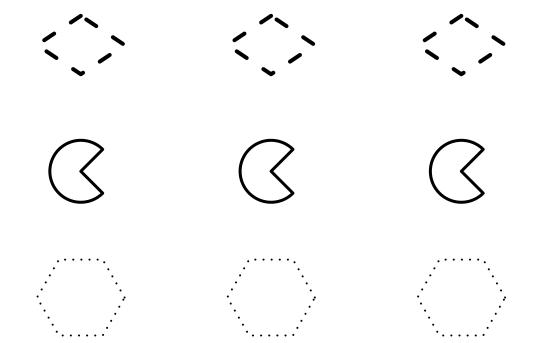
TL-LR sulla prima, verticale sulla seconda

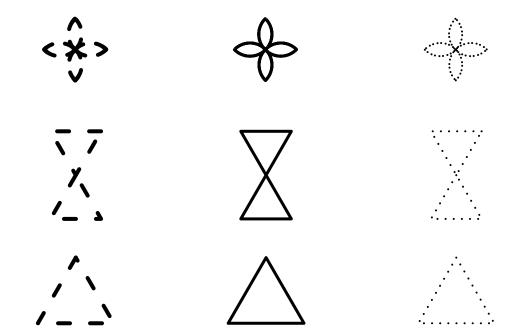


TR-LL sulla prima, TL-LR sulla seconda

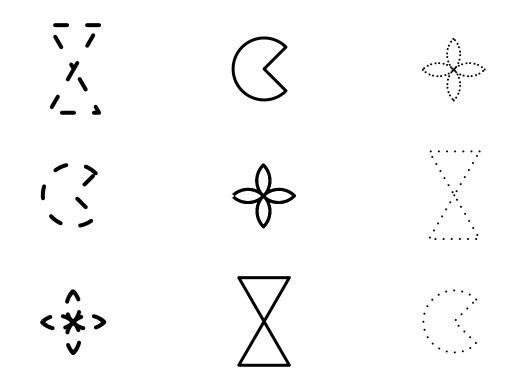


Forma e bordo Verticale

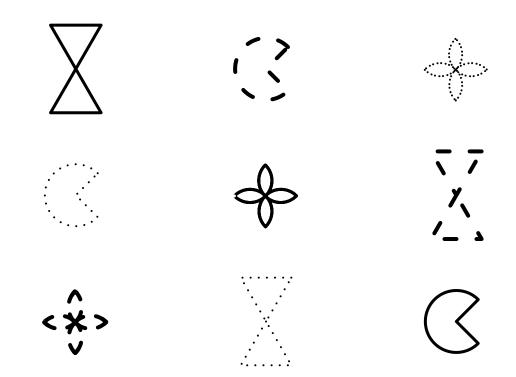




TL-LR sulla prima, V sulla seconda

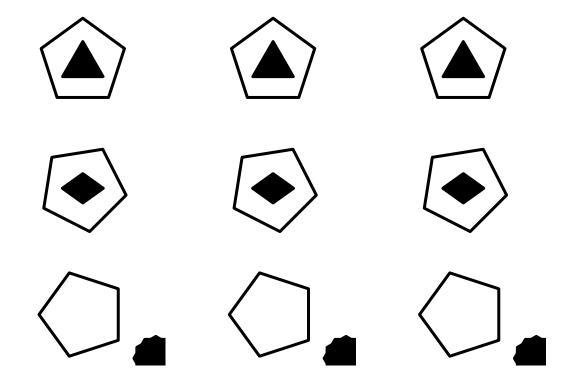


TL-LR sulla prima, TR-LL sulla seconda

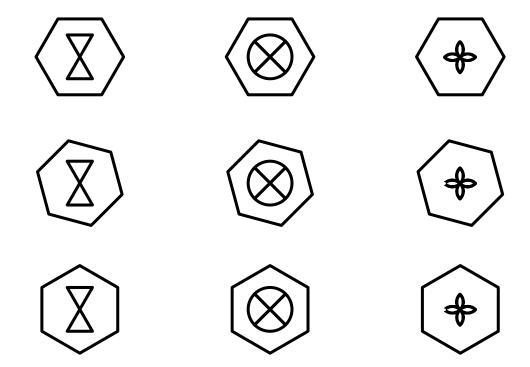


Rimepimento e orientamento

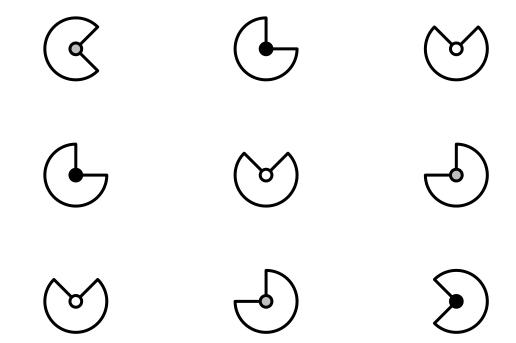
Verticale



${\bf Vertical} \,\, {\bf e} \,\, {\bf orizzontale}$

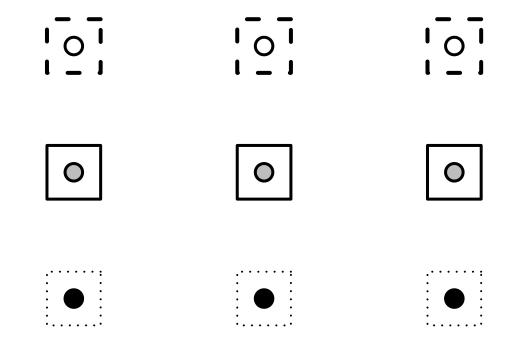


TL-LR entrambe

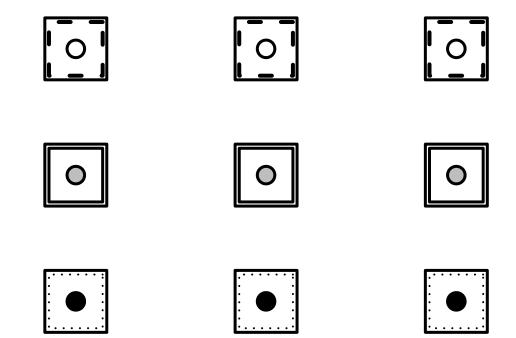


Riempimento e bordo

Verticale



Bonus













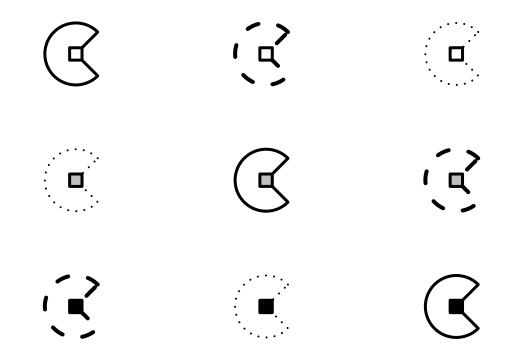




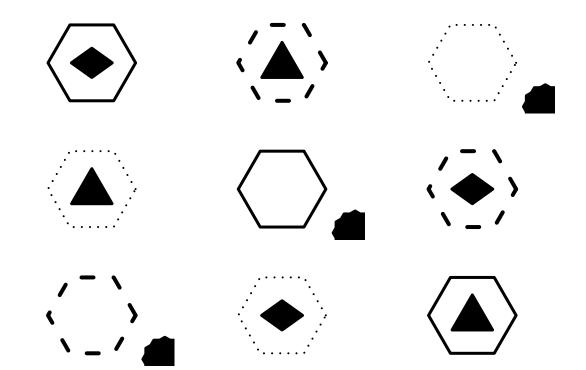




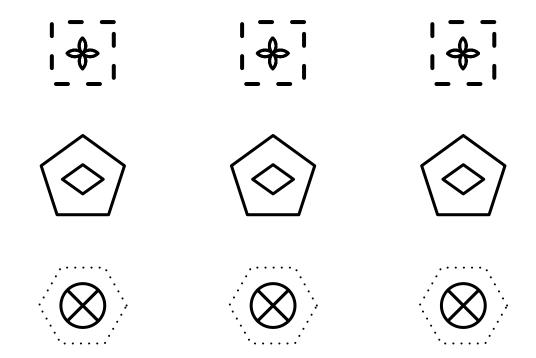
TL-LR, Verticale

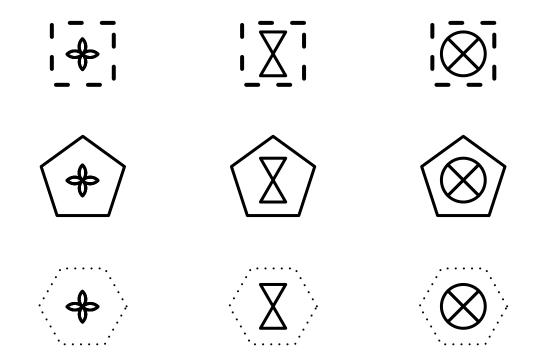


TL-LR

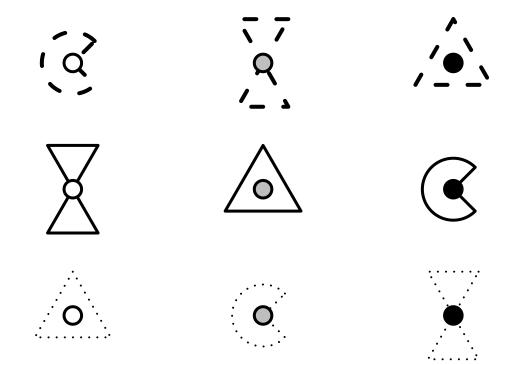


Forma riempimento bordo Verticale

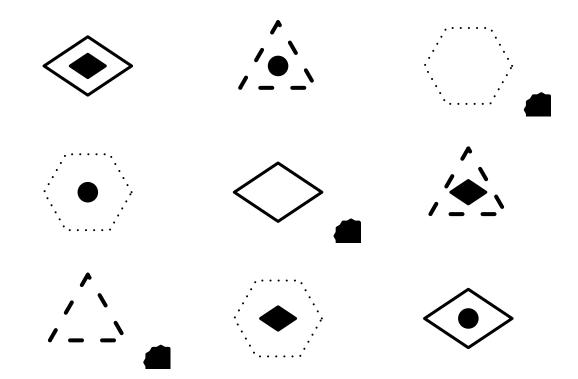




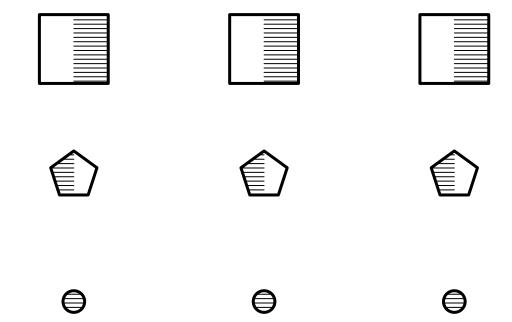
TL-LR, Verticale

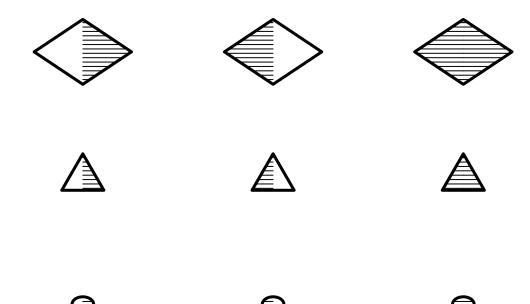


TL-LR, TR-LL

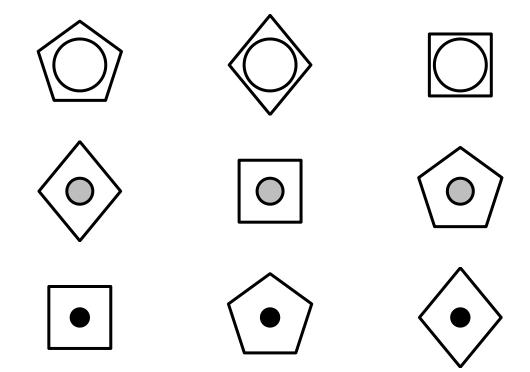


Forma riempimento dimensione Verticale

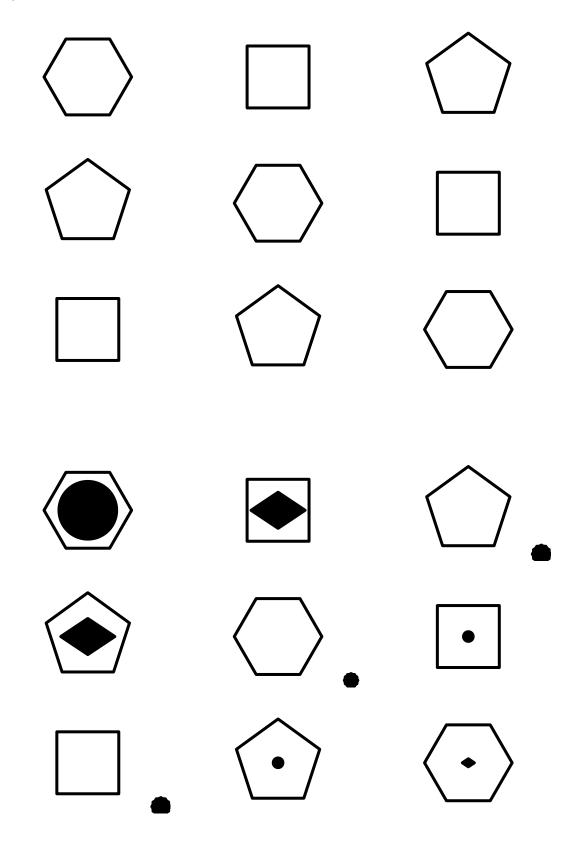




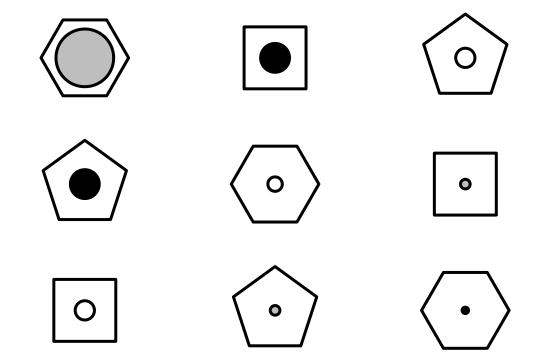
TL-LR, Verticale



TR-LL, + altro



Bonus

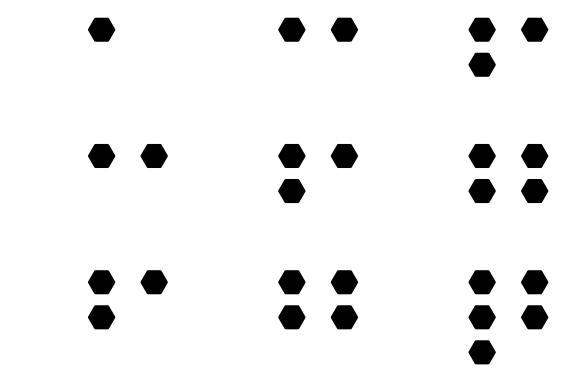


Progressione Quantitativa

LL-TR (crescente orizontale e decrescente verticale)

_	_	_	_	

TL-LR



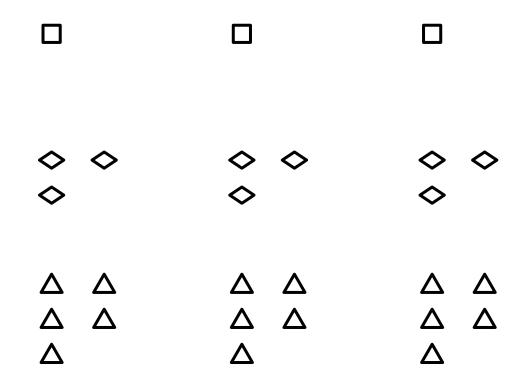
Forma, Progressione Quantitaiva V su entrambe le regole

\bigcirc	\bigcirc	\bigcirc
ΔΔ	ΔΔ	ΔΔ
O O	O O	O O

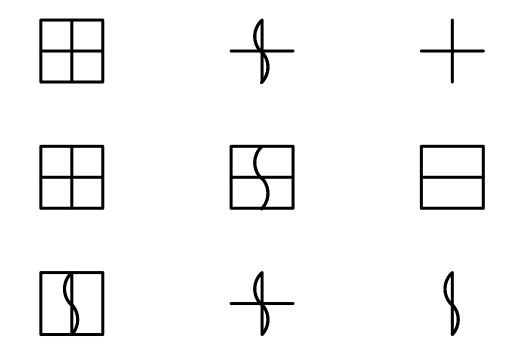
V per una regola e H per l'altra

\bigcirc		♦ ♦	0 0 C 0 0
\bigcirc	\bigcirc	♦ ♦	
\bigcirc	\bigcirc	♦ ♦	0 0 C

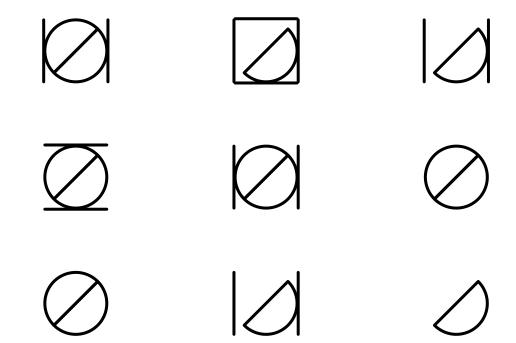
H per una regola e V per l'altra



${\bf Ragionamento~induttivo~simbolico/astratto} \\ {\bf AND~orizzontale}$



AND orizzontale o verticale



OR orizzontale

