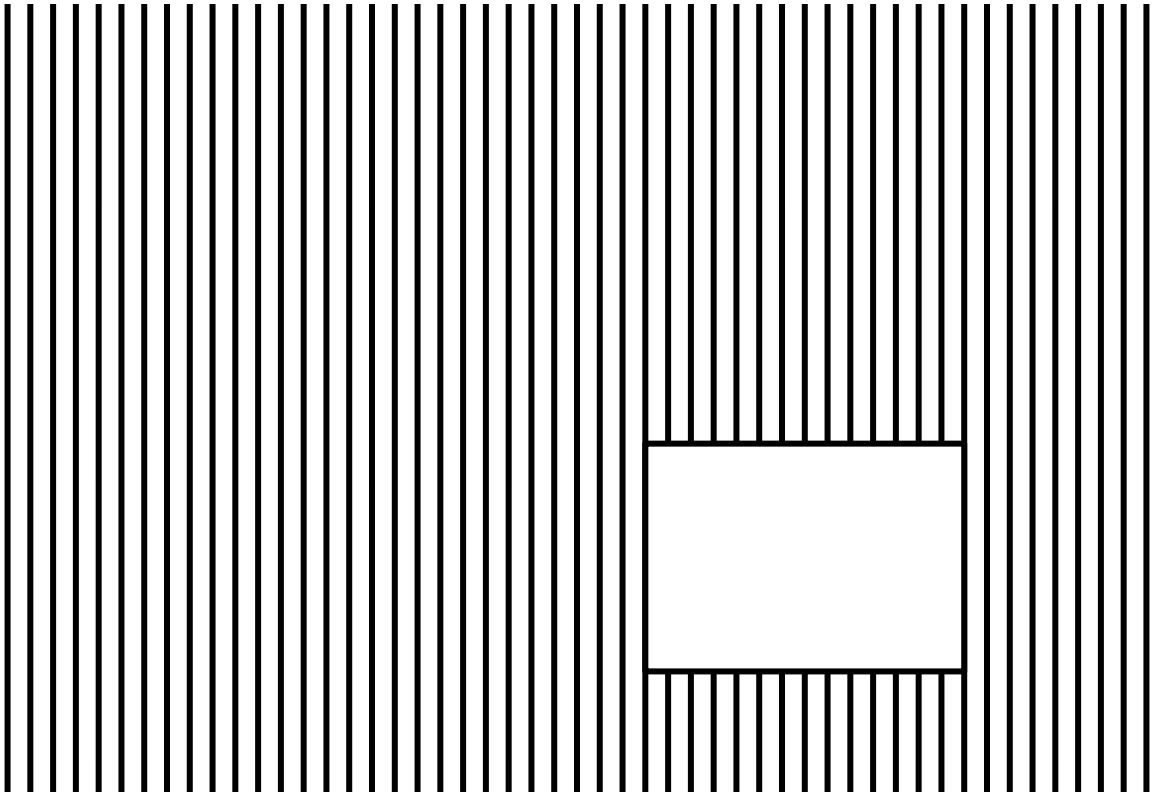
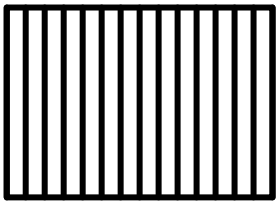
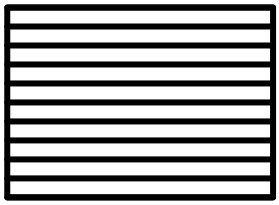
Available Matrix

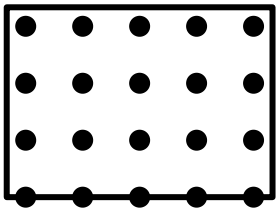
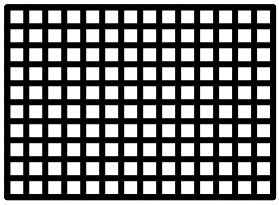
Contents

Monotematiche

Righe semplici Verticali



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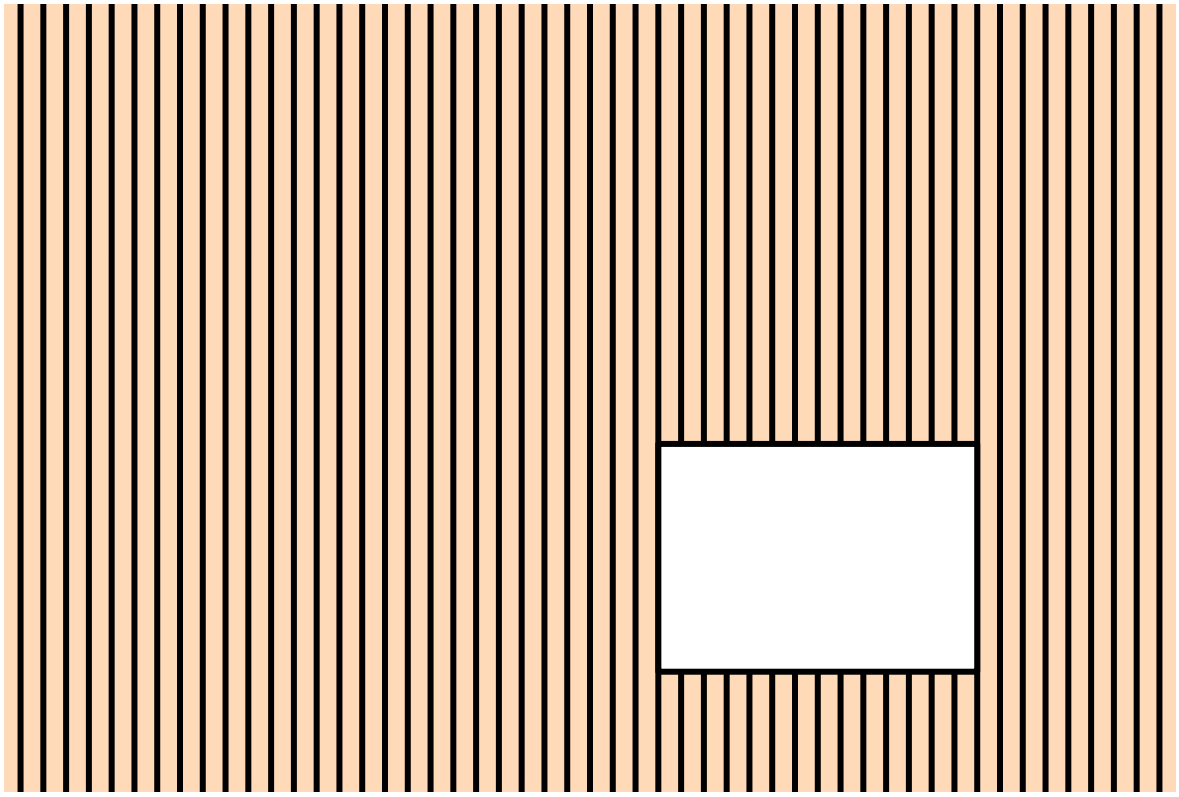

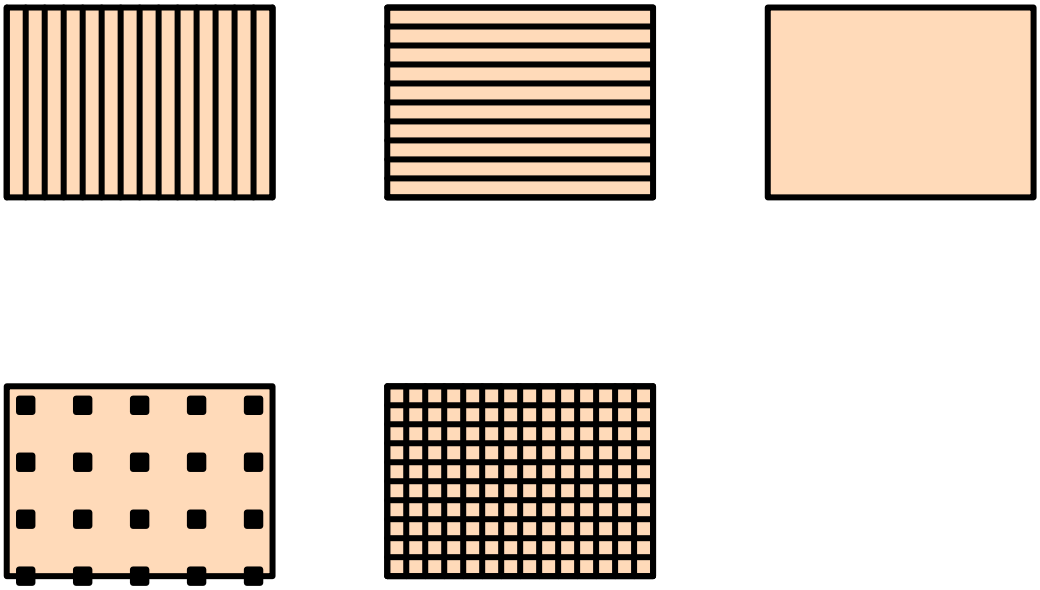

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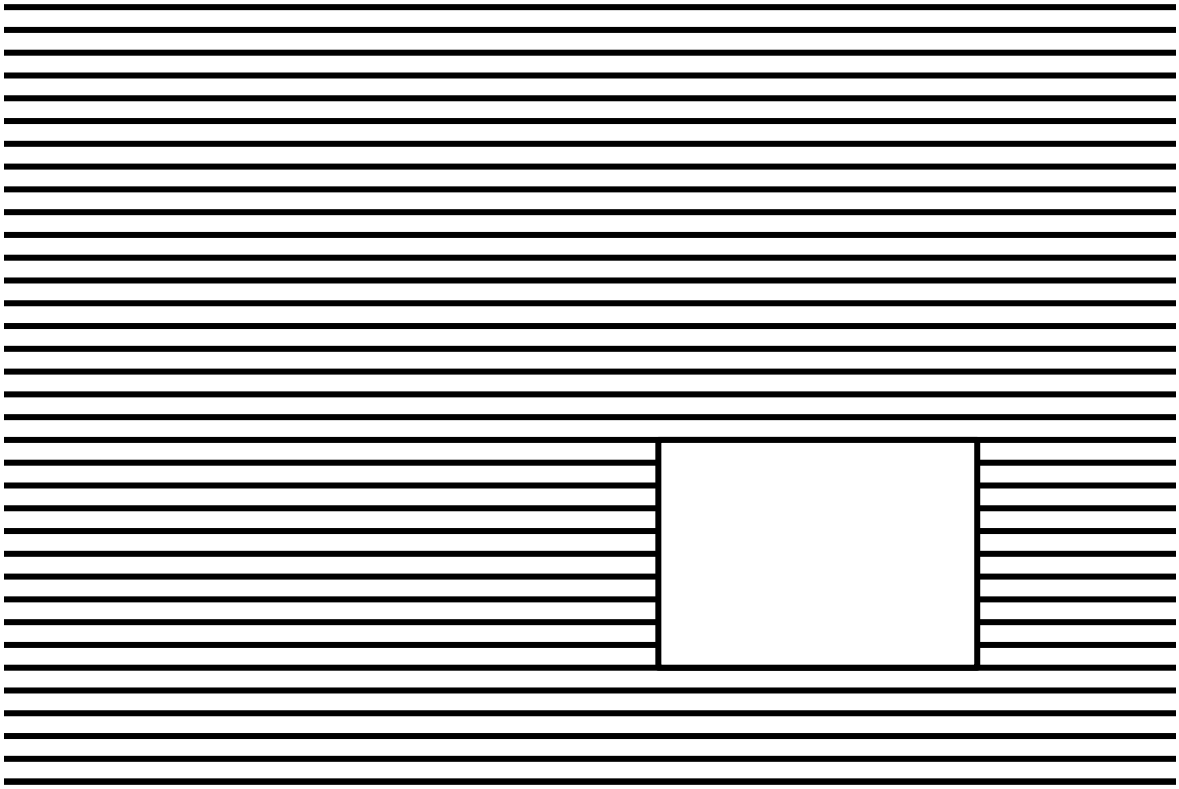

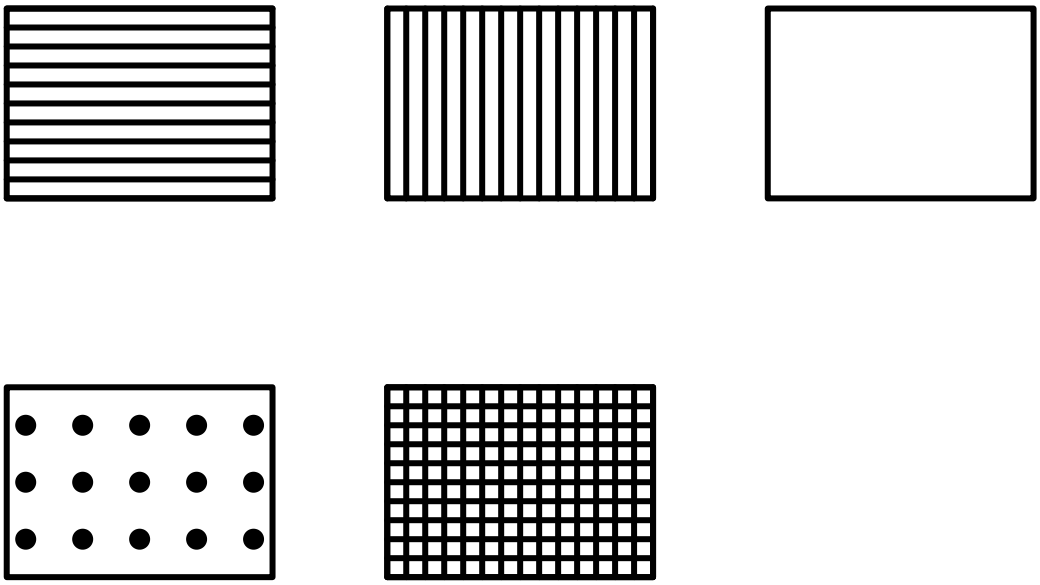

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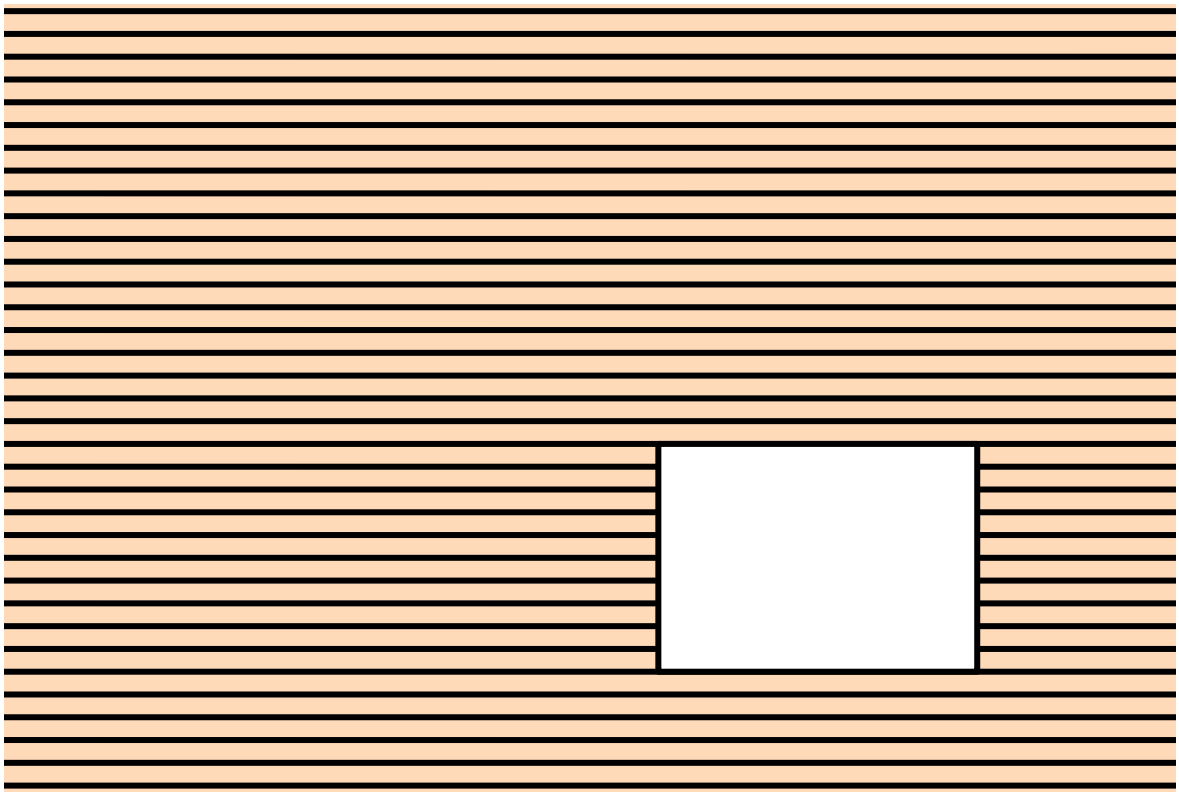

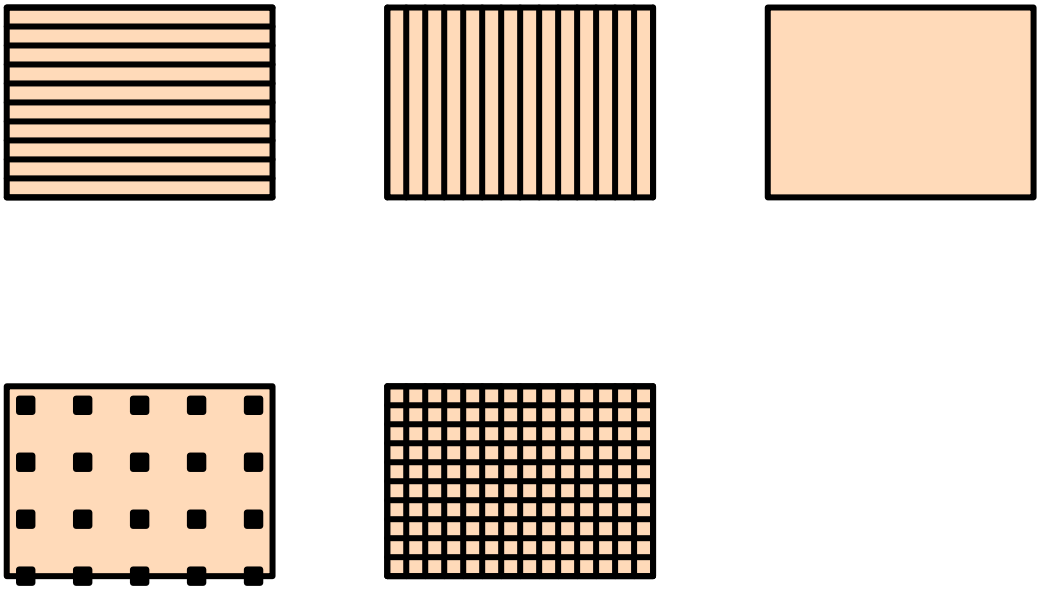

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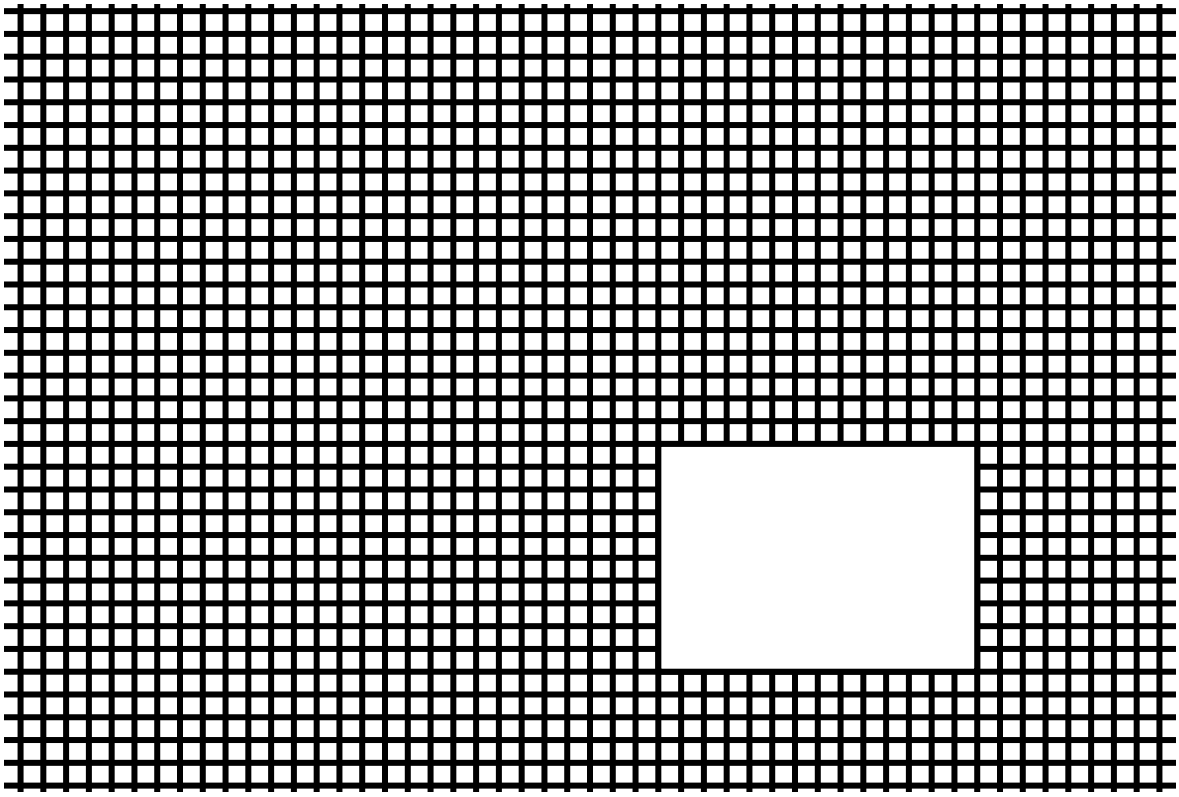

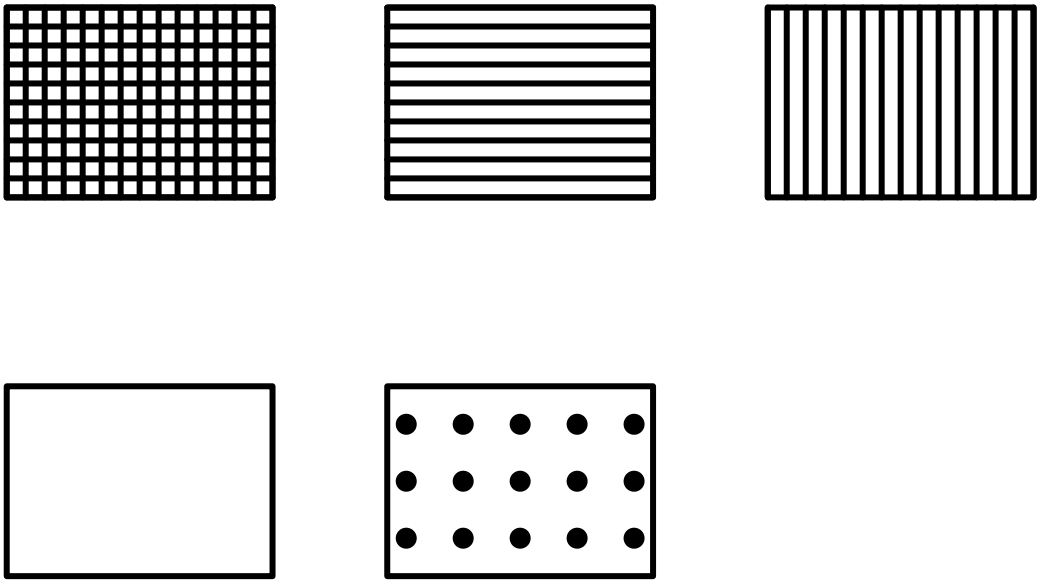

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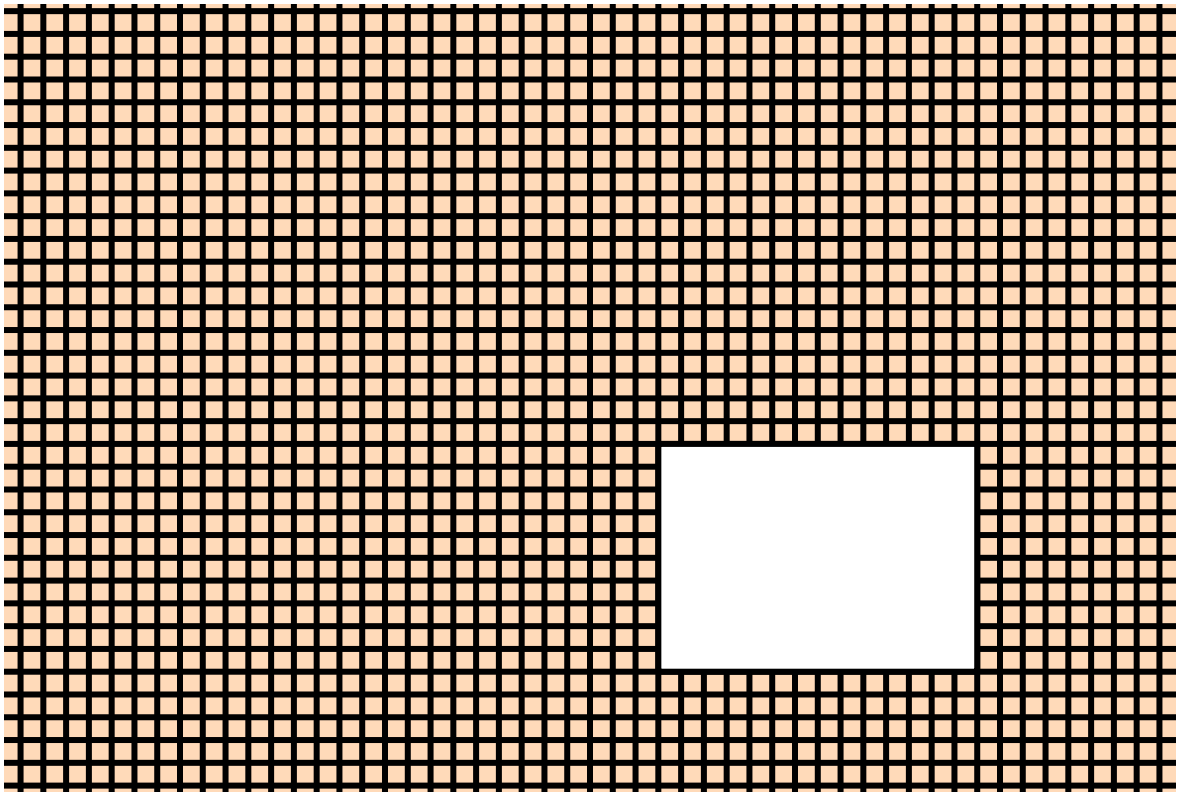

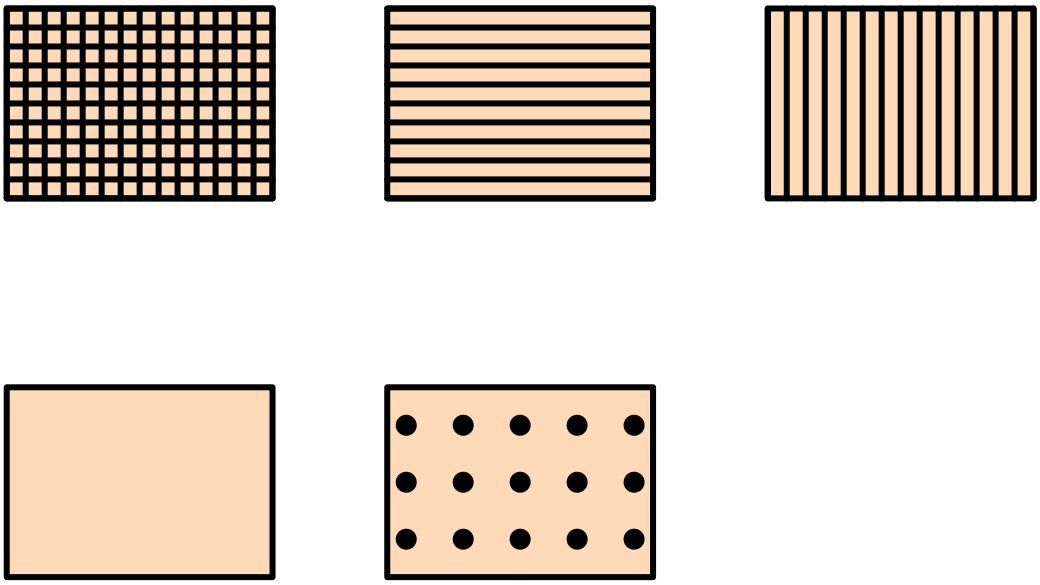

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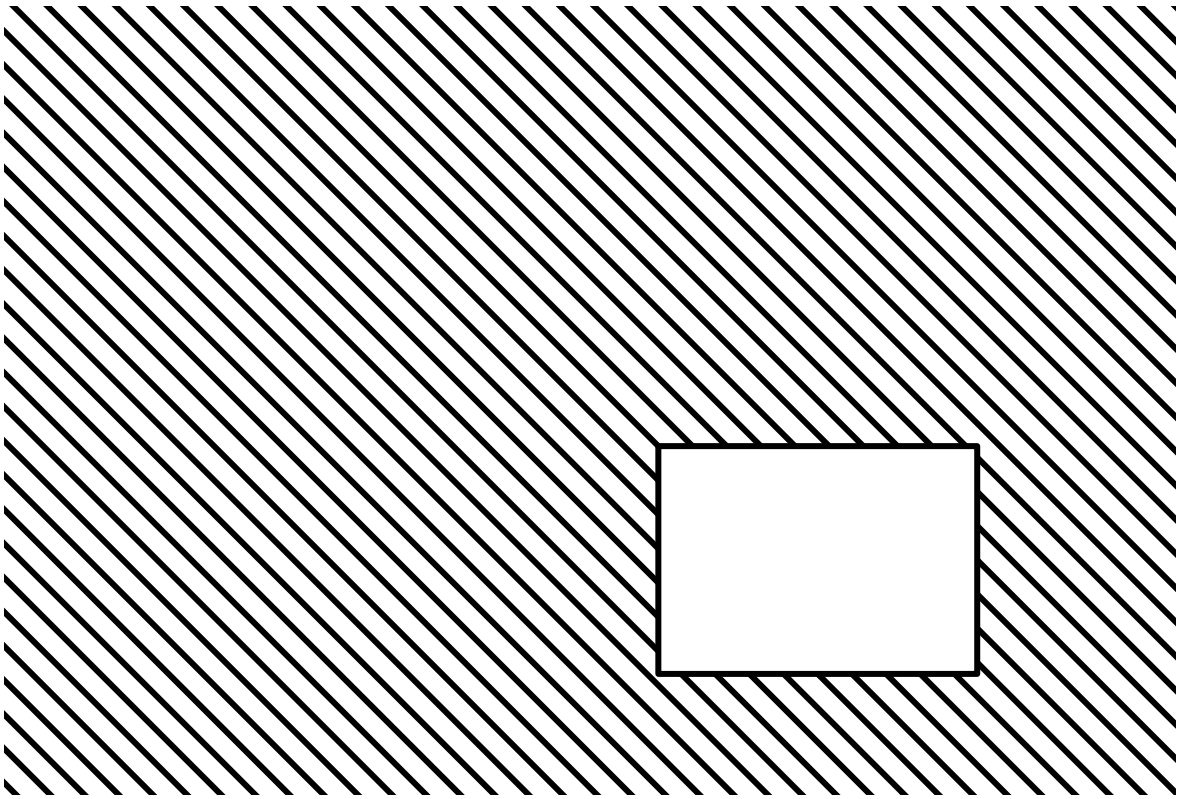

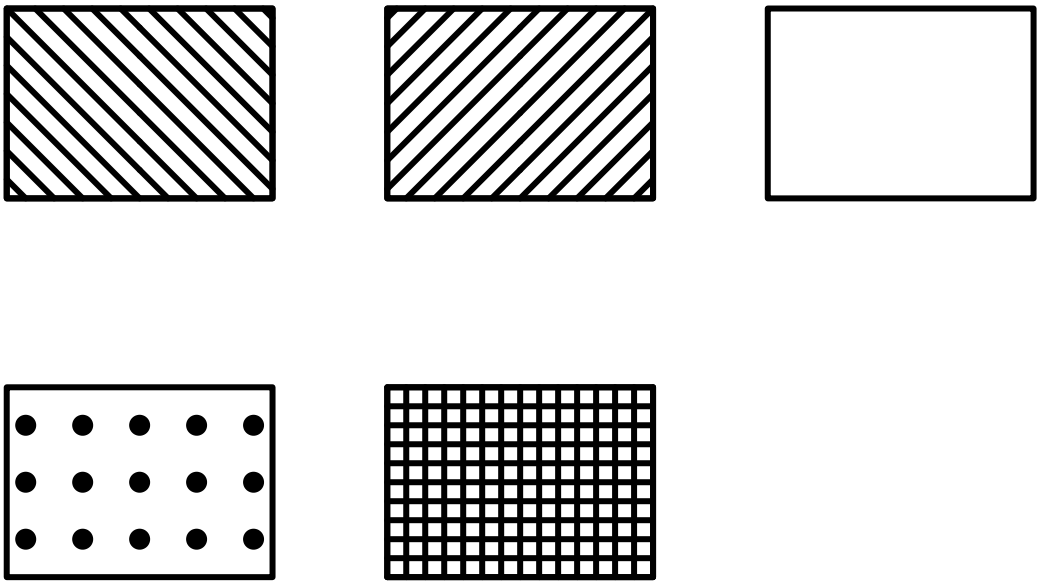

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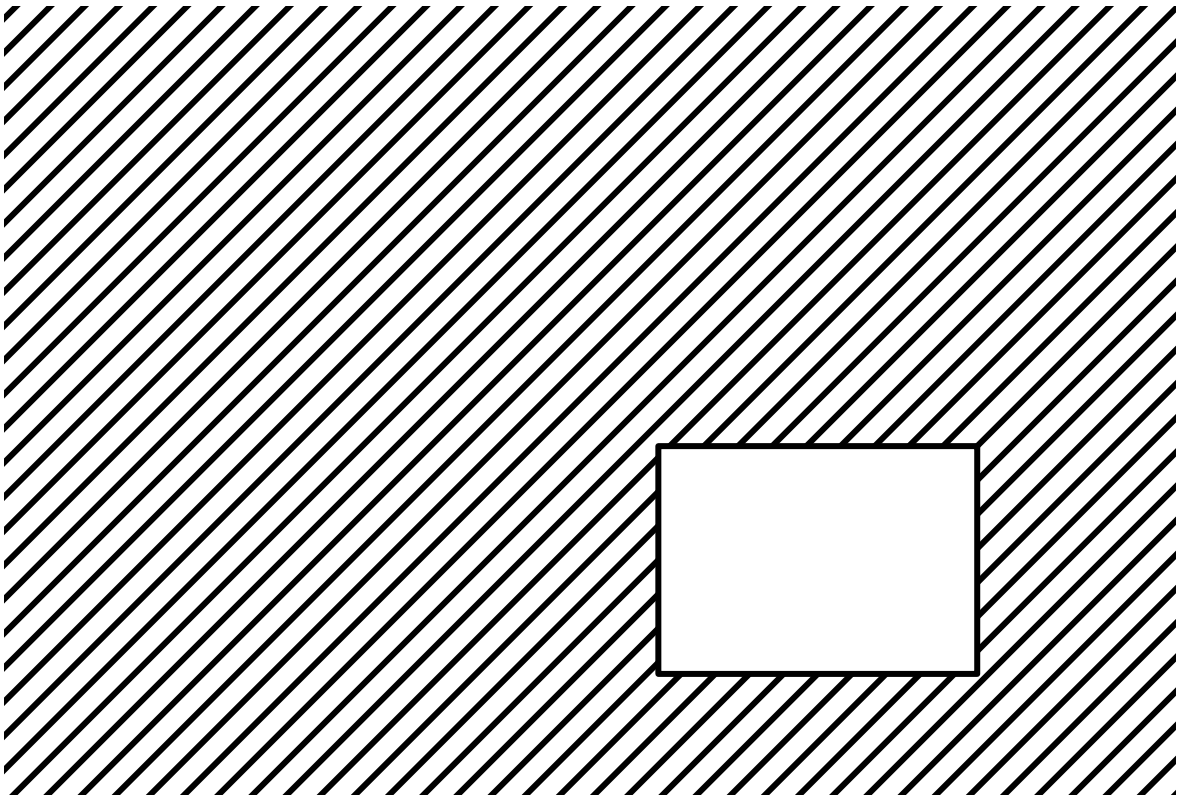

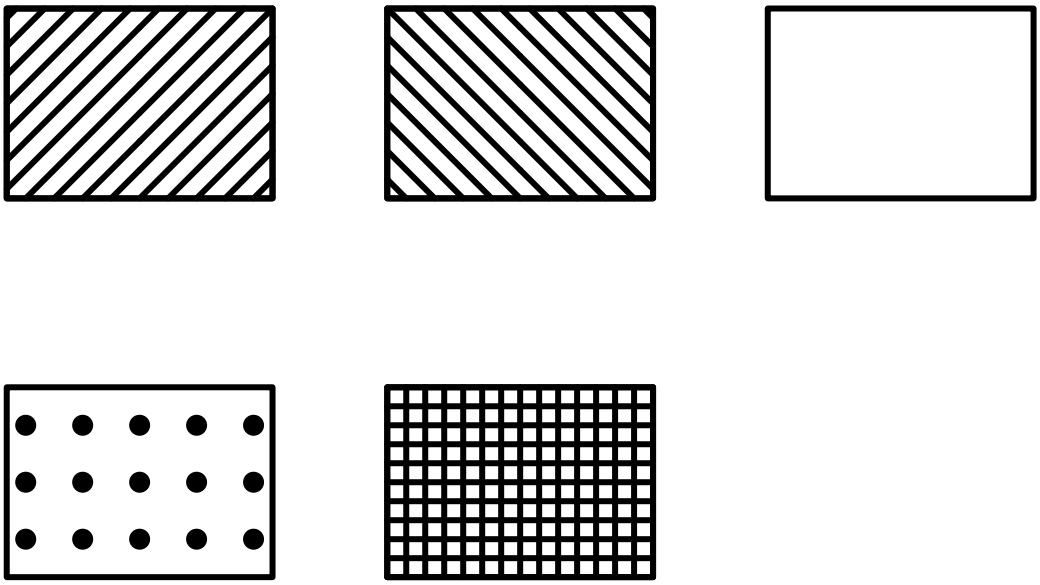

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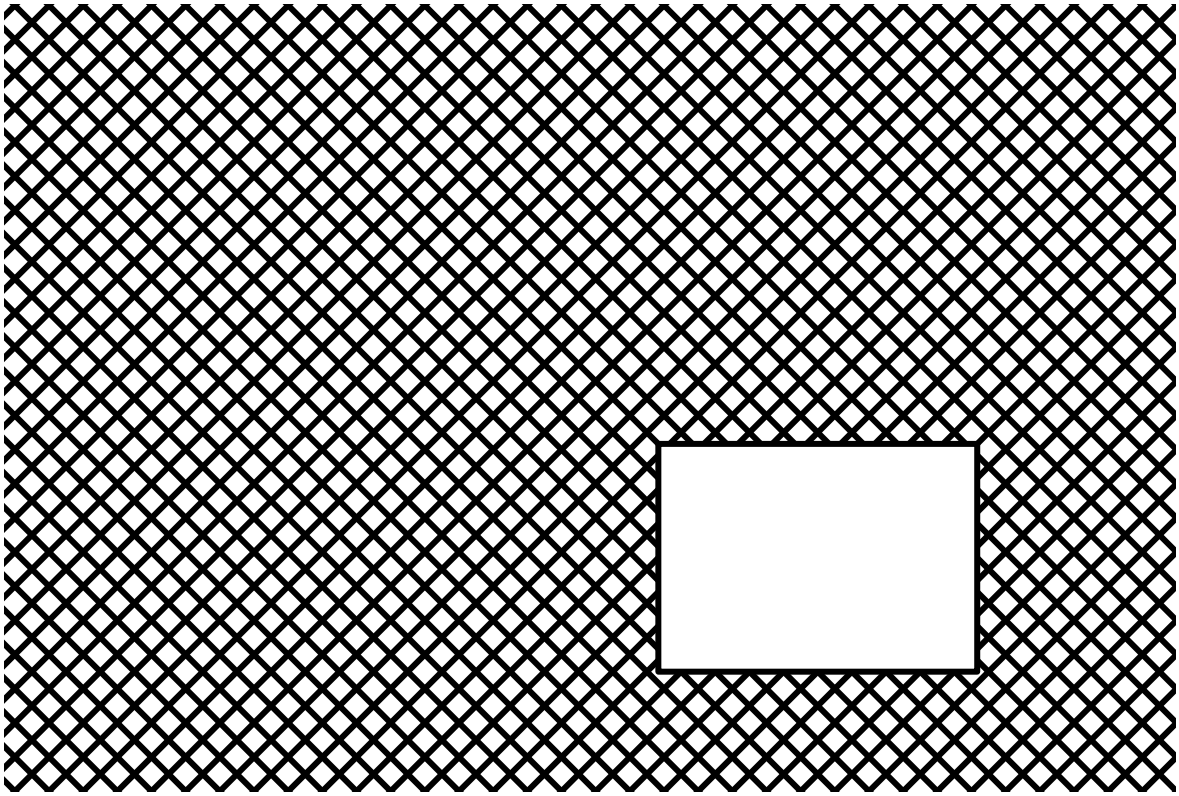
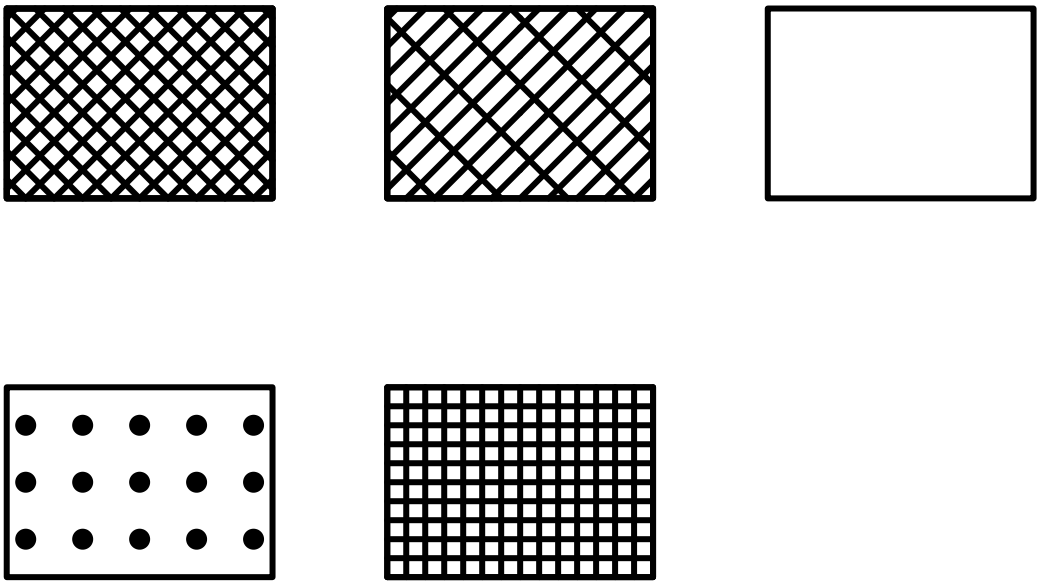
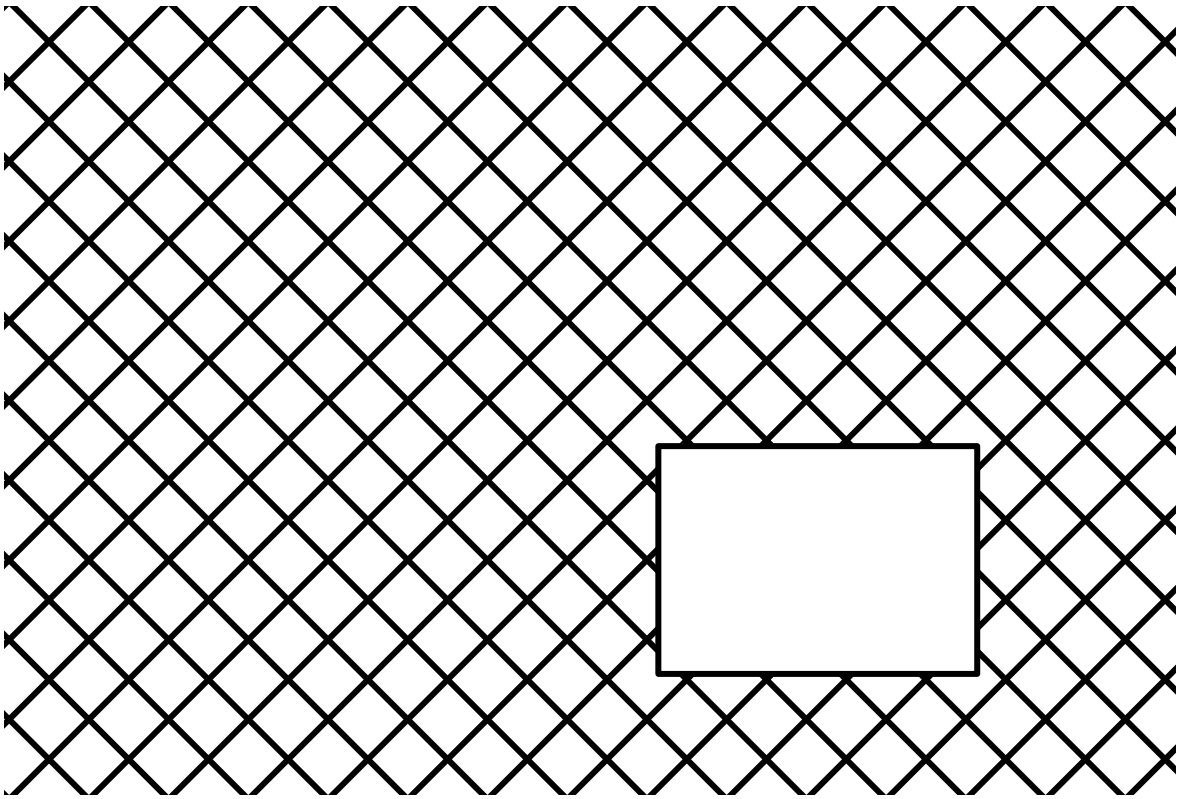
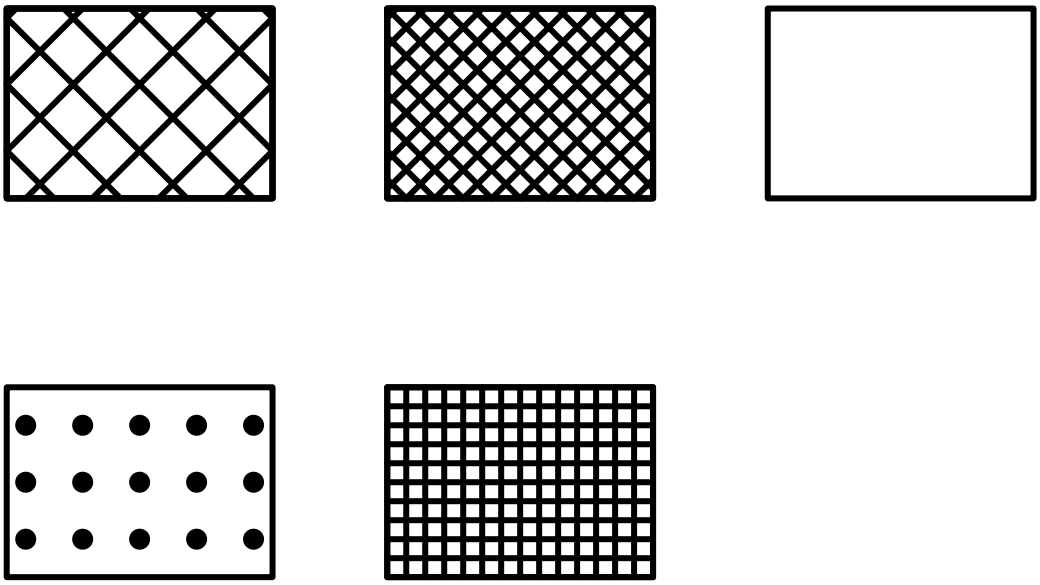




Si può variare la distanza





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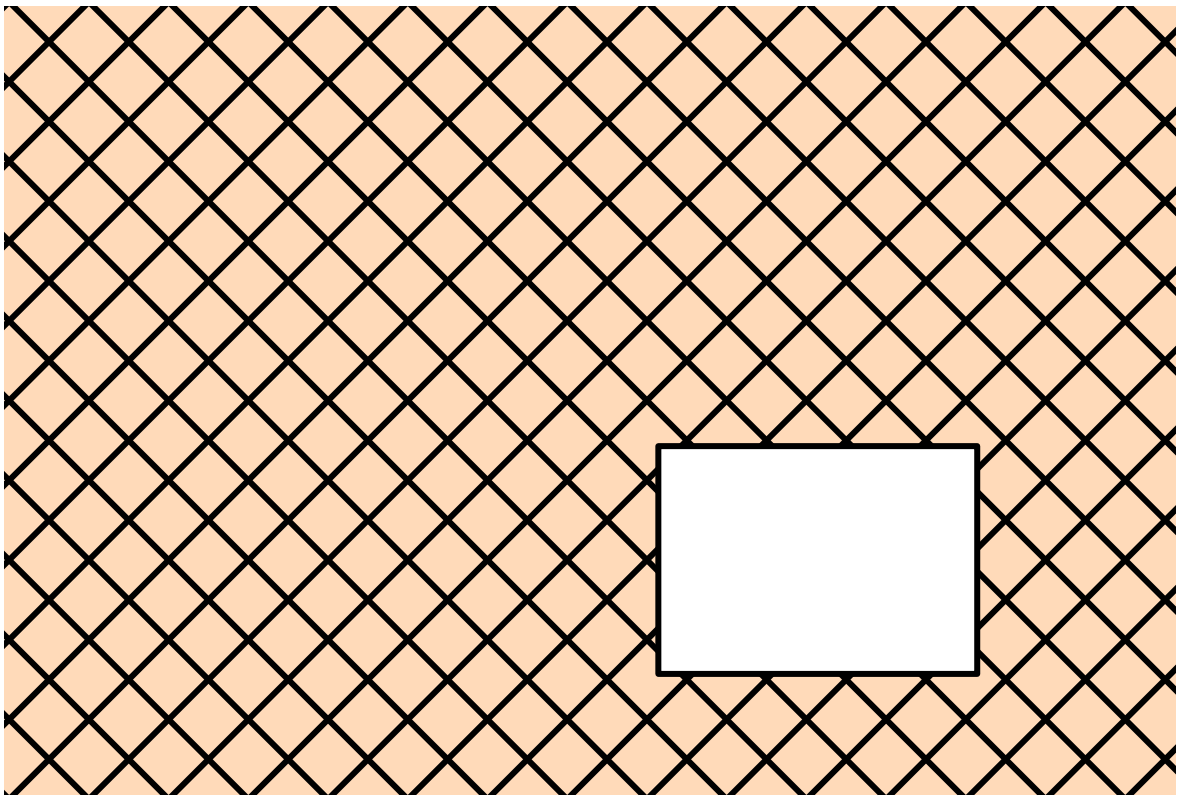
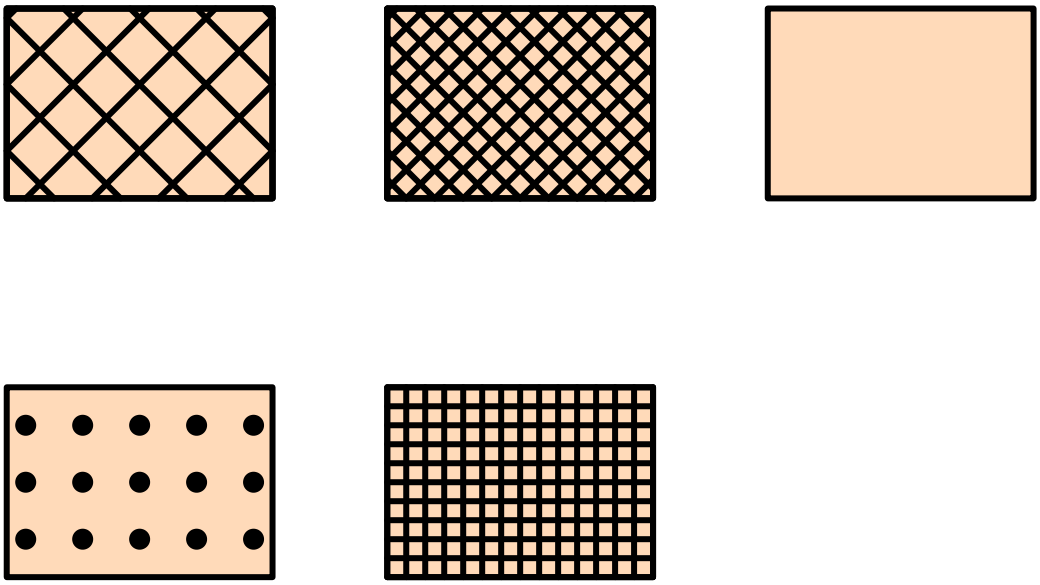
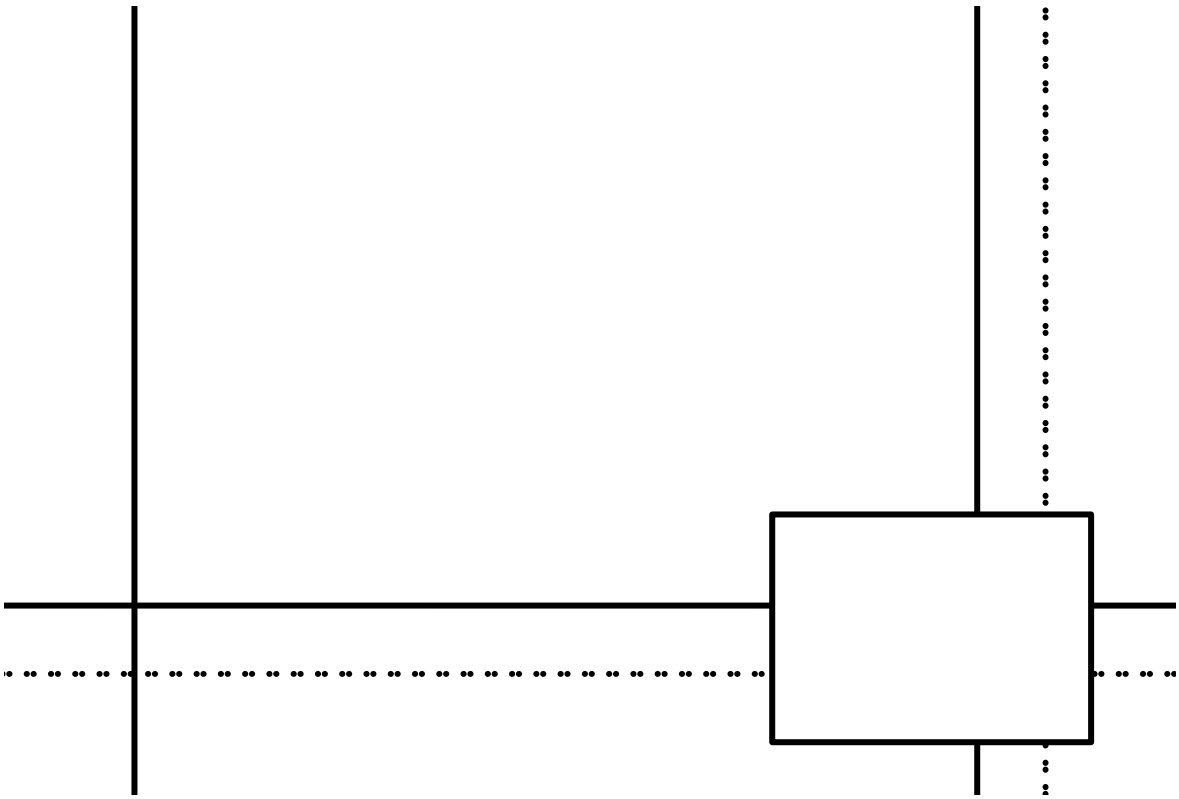
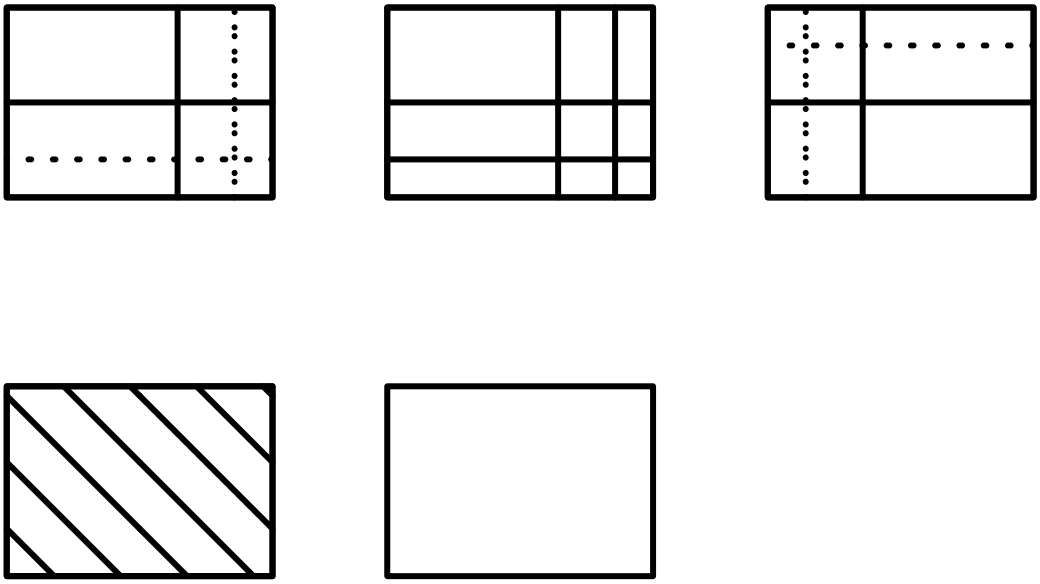


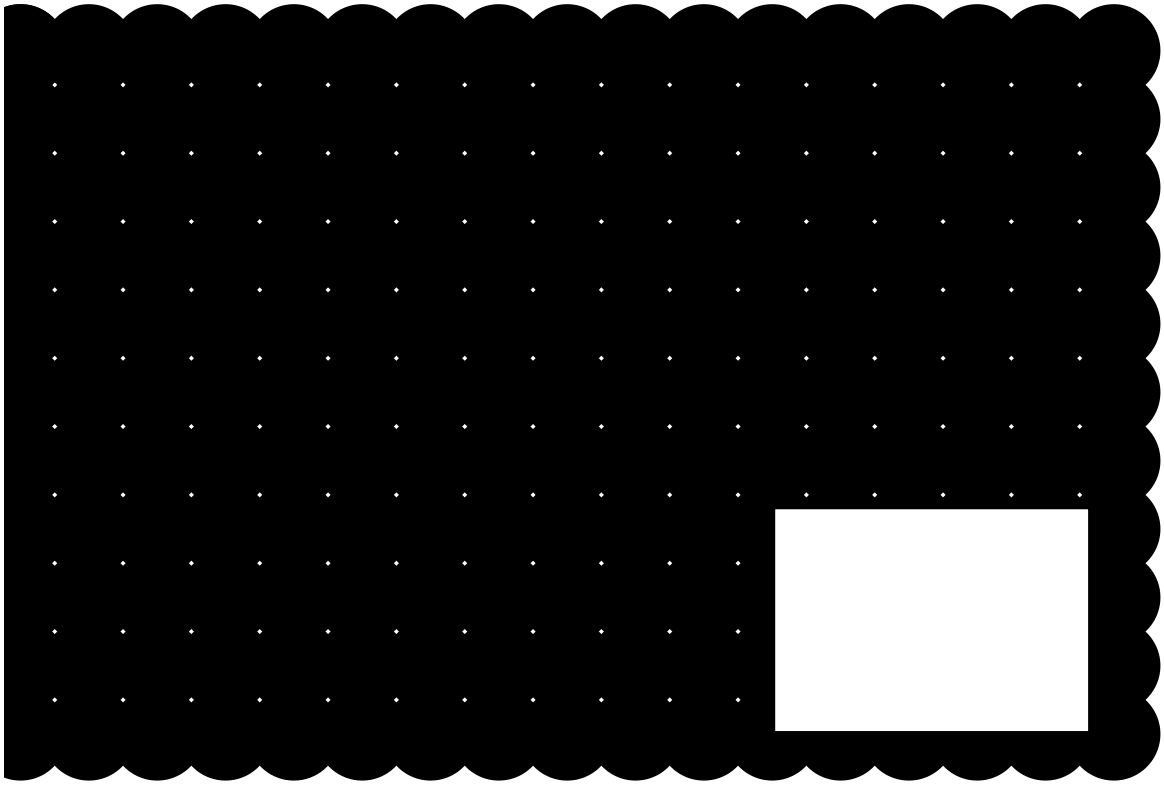


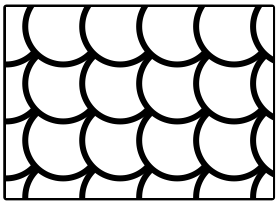
Più complesse

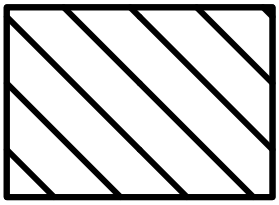
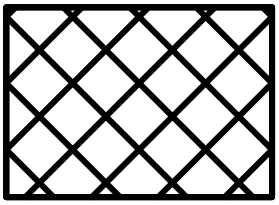


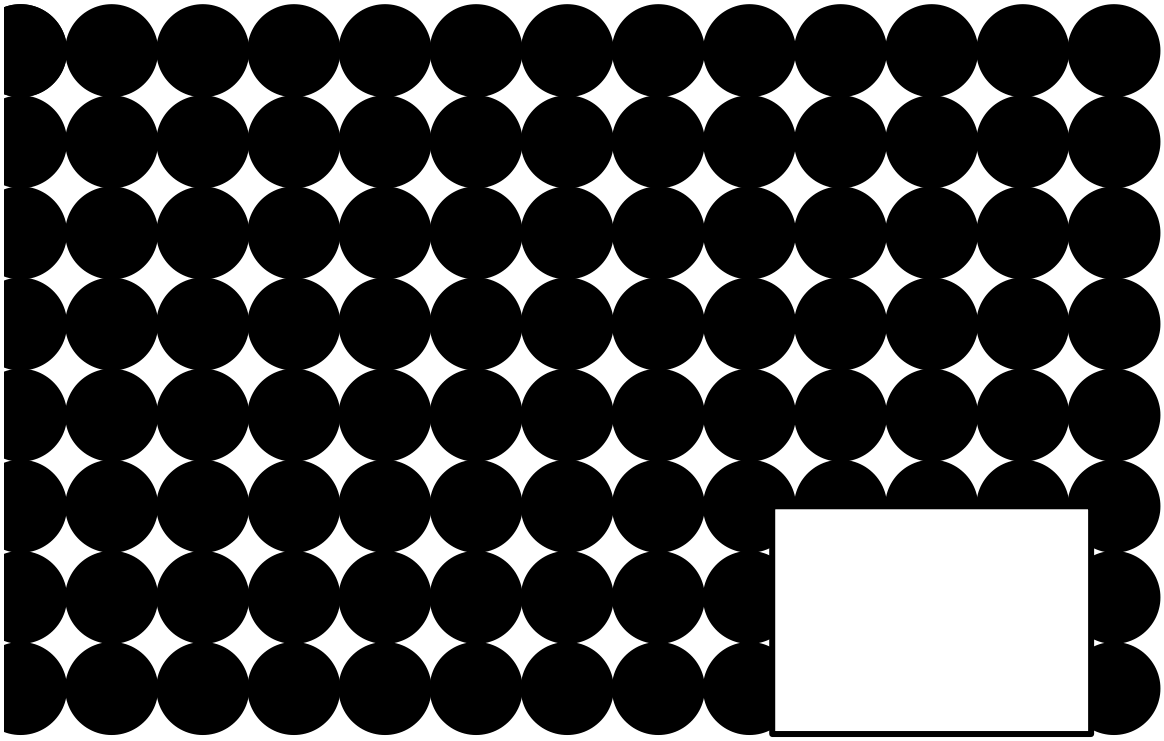


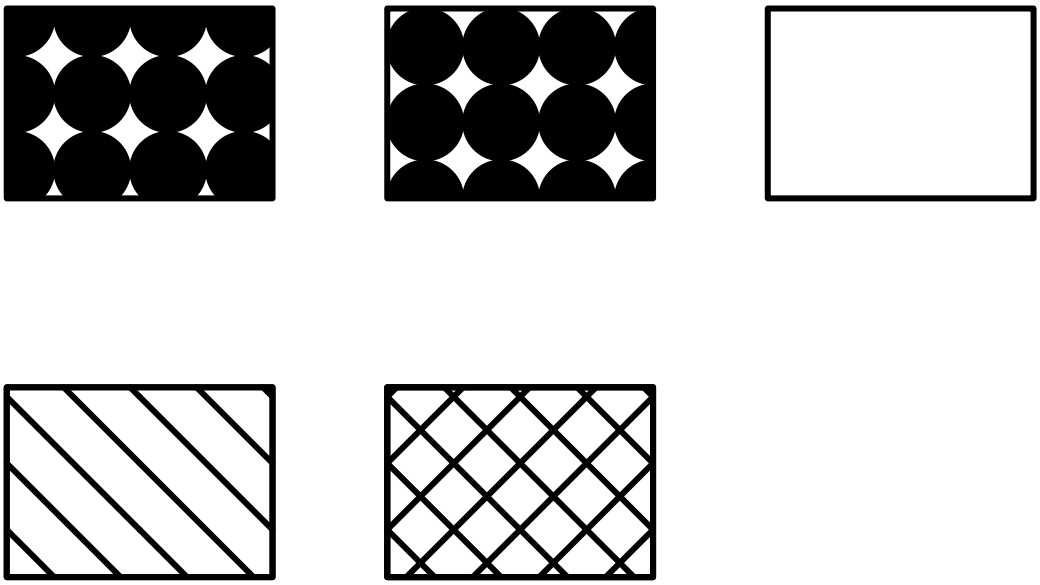
Con altre forme

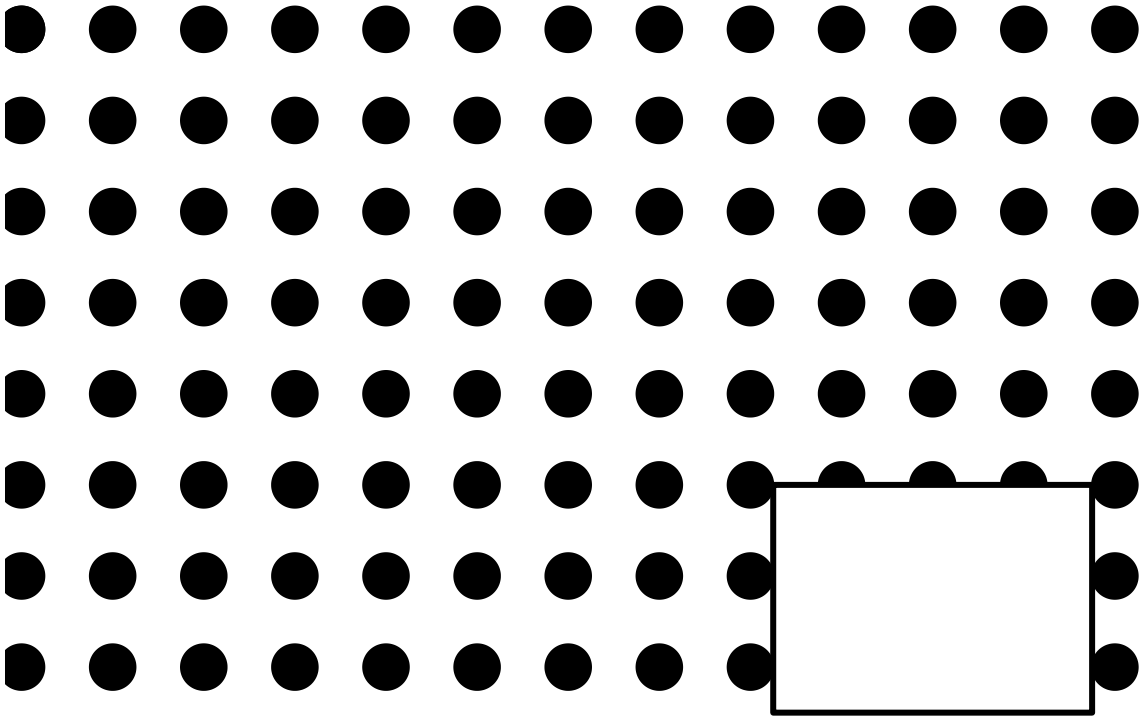


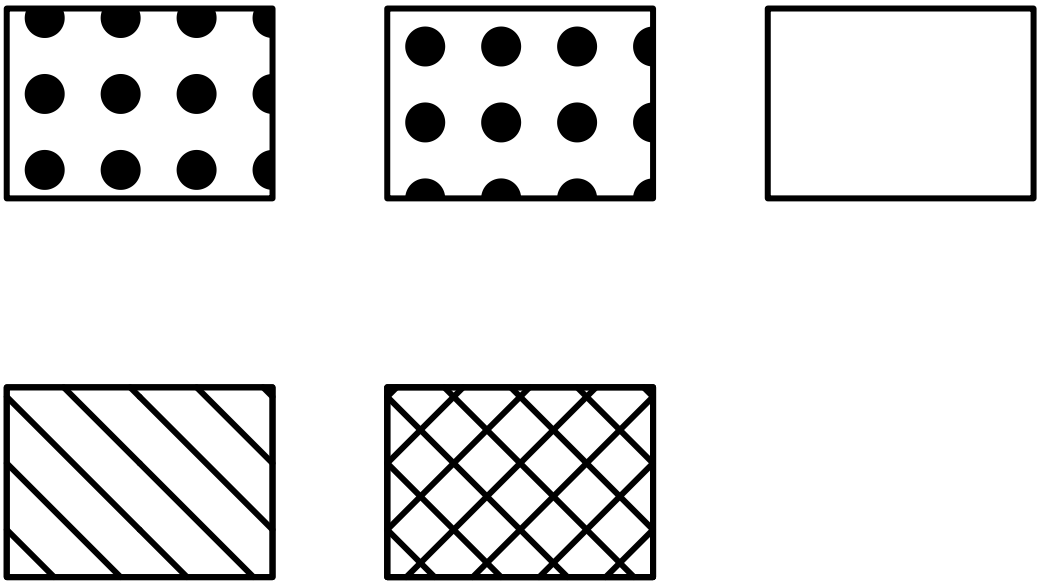



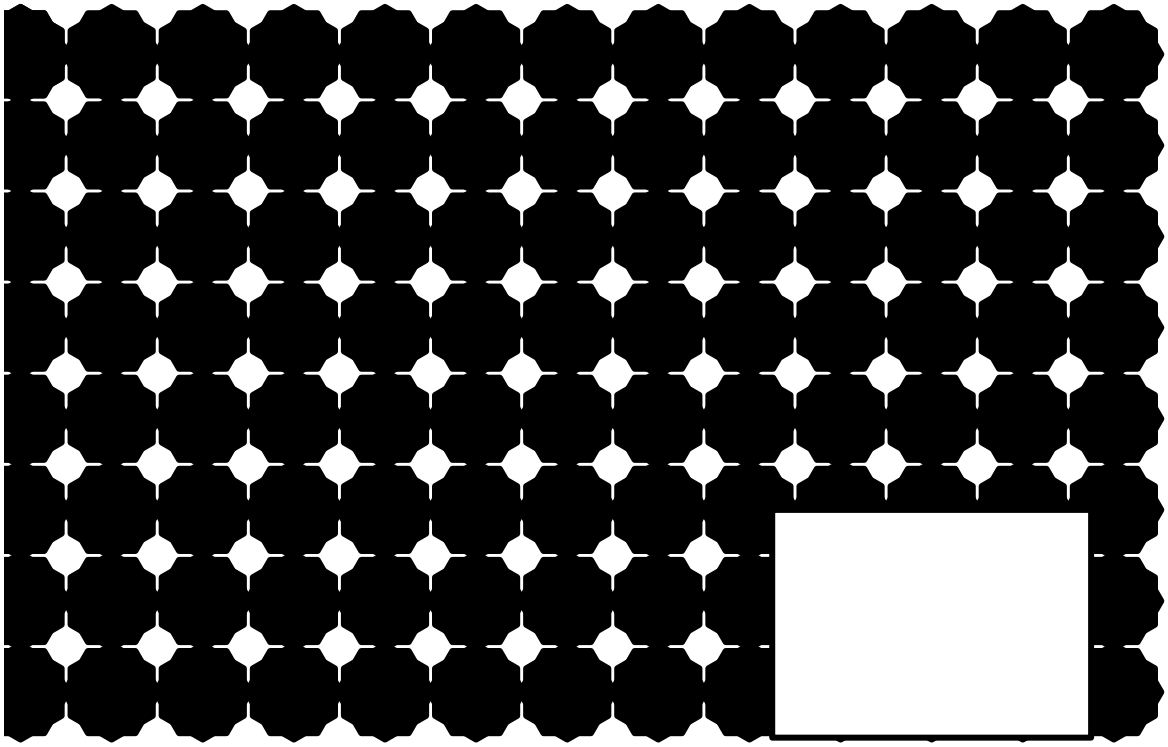



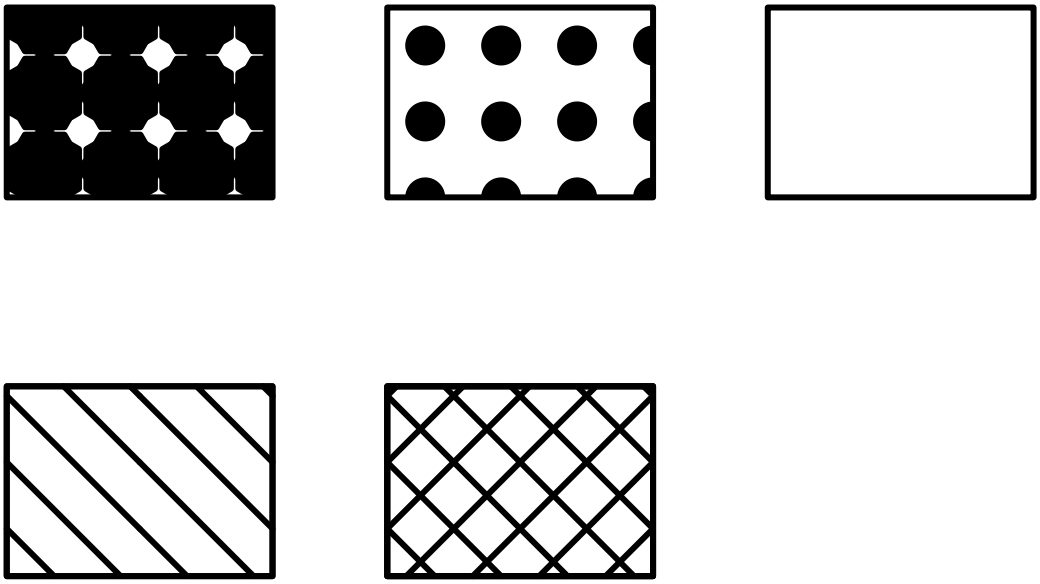


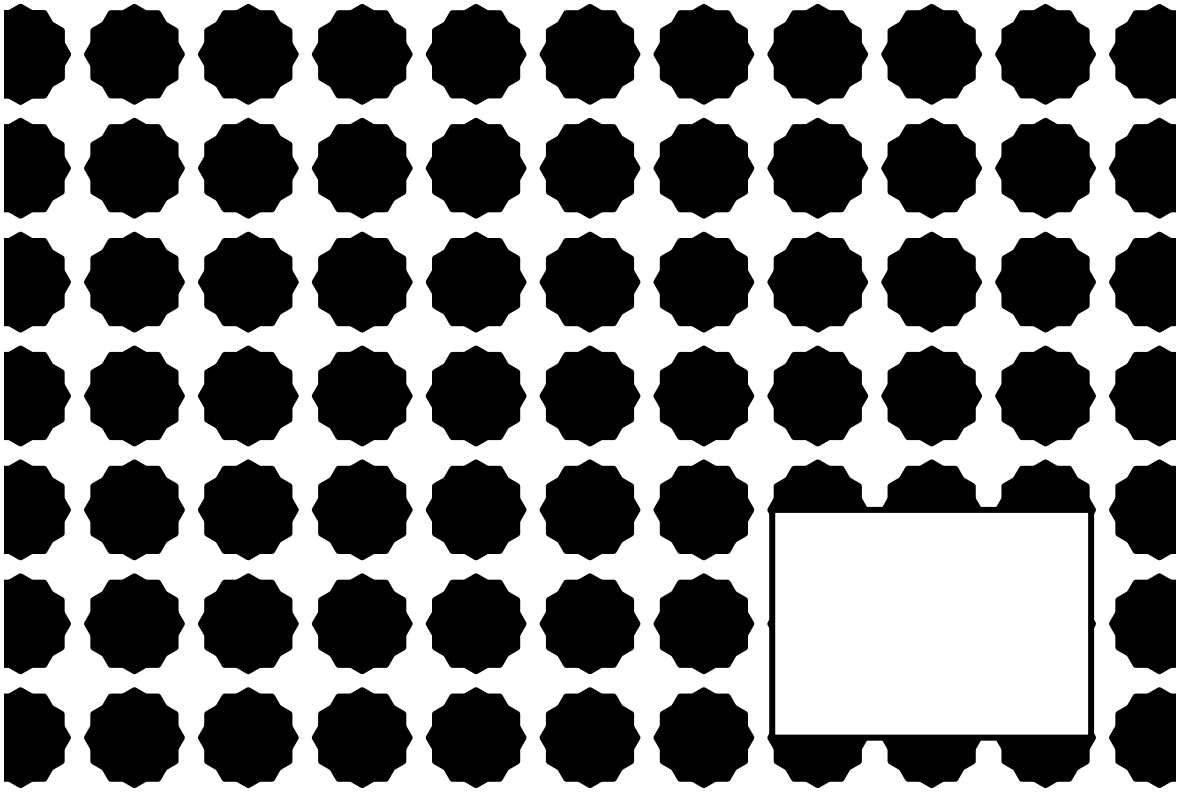


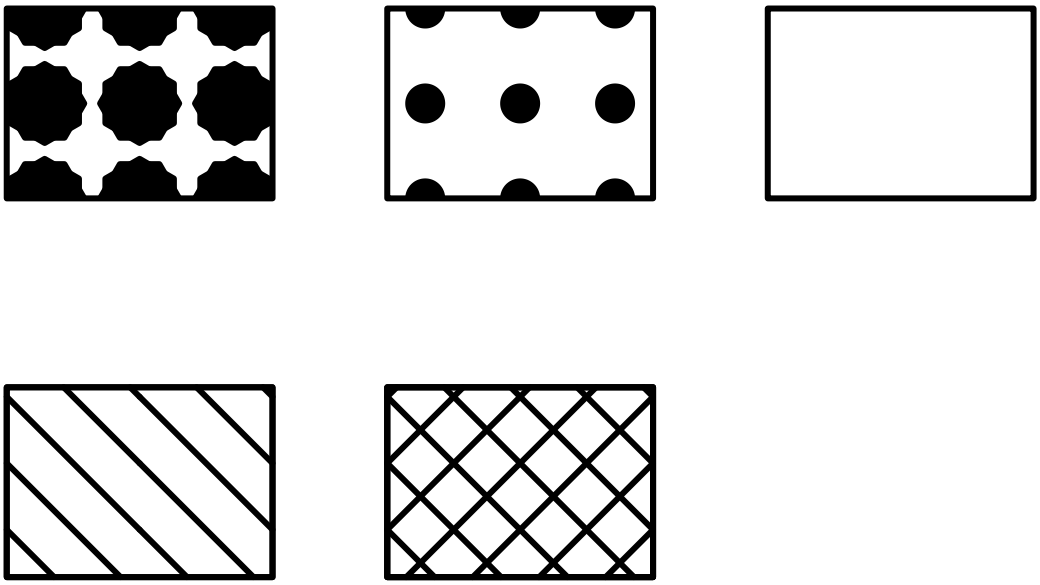












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Righe “complesse” verticali

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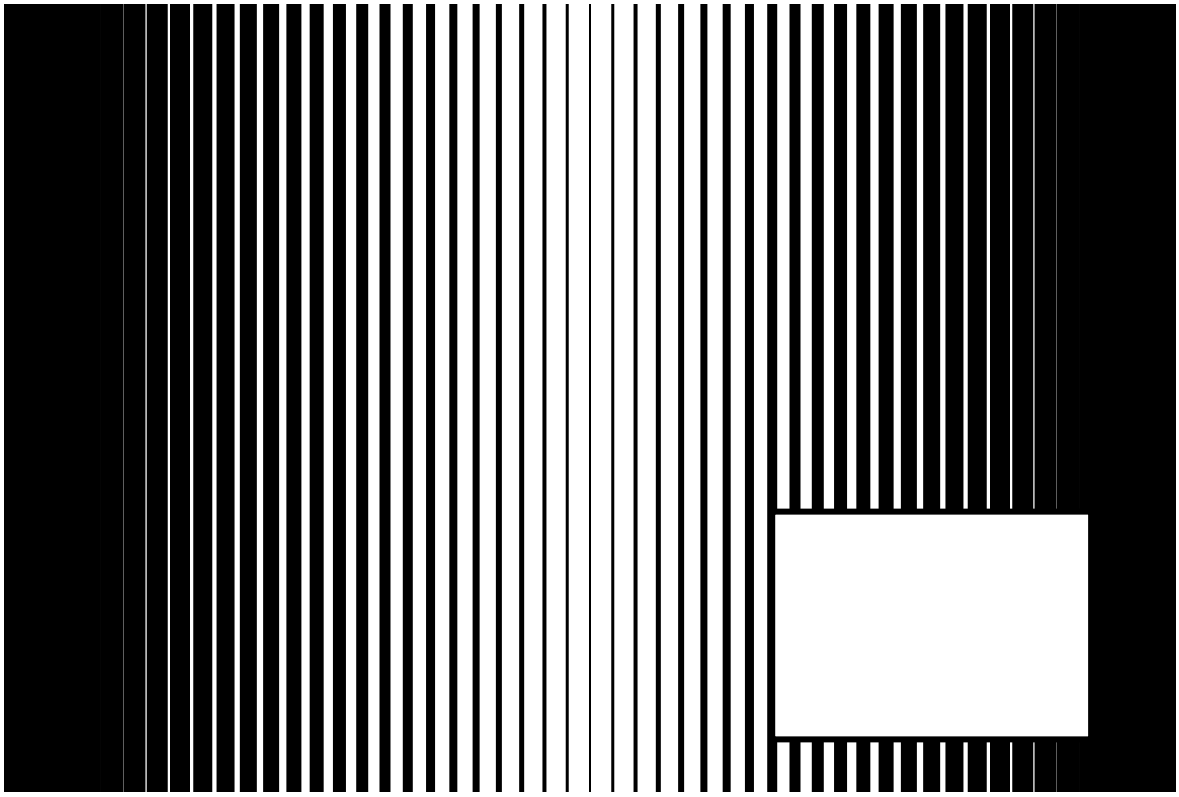


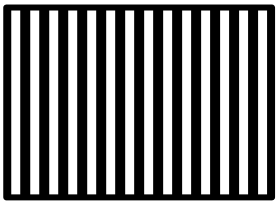
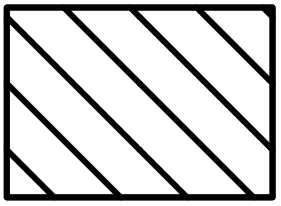
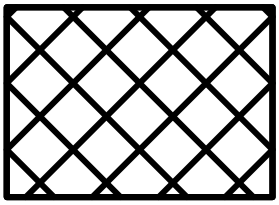

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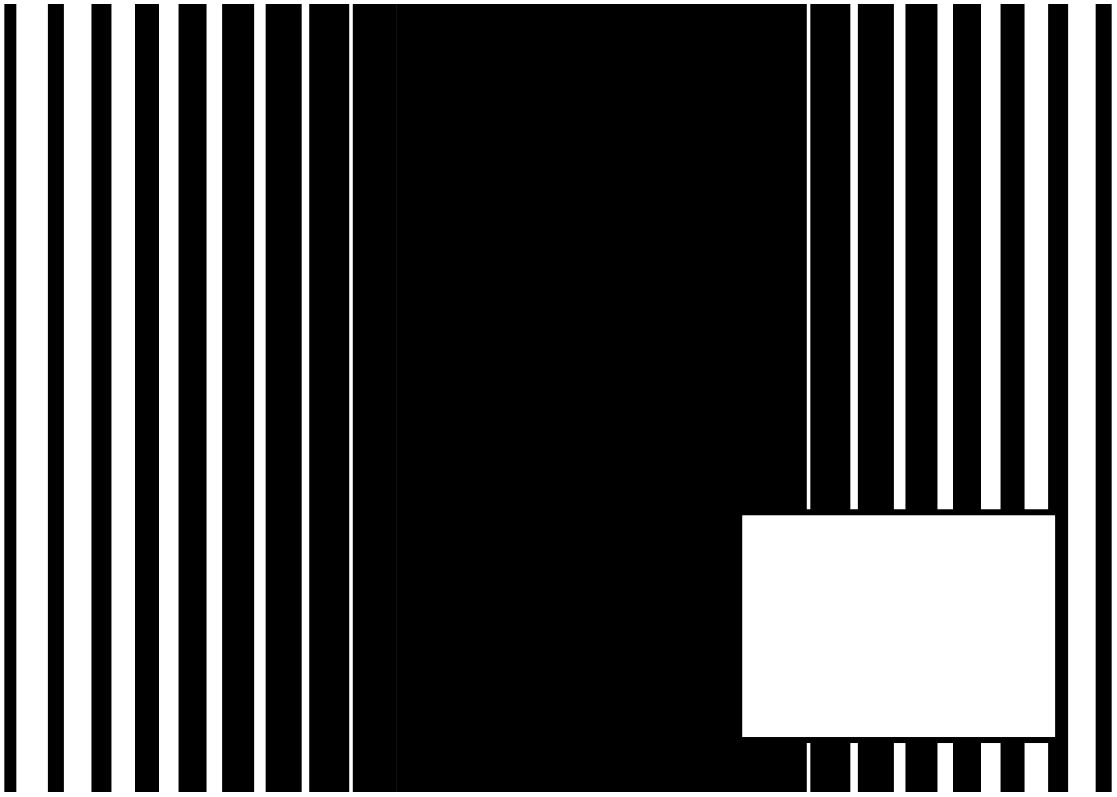
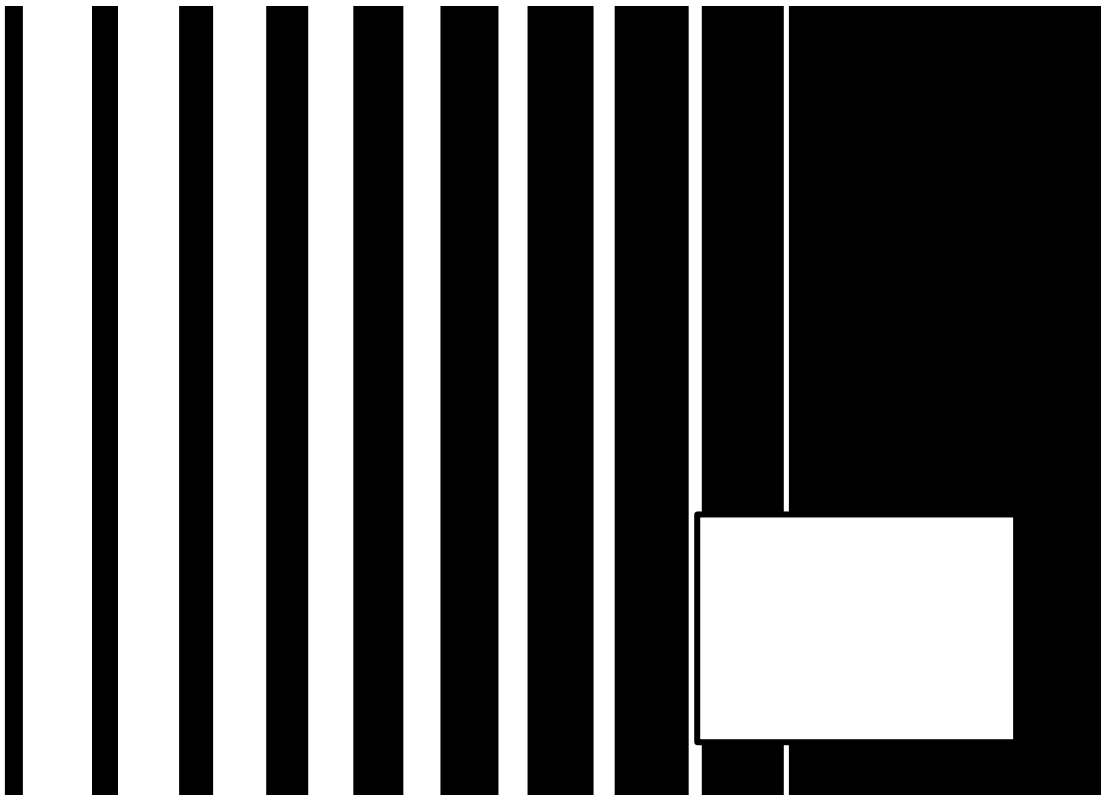


Vertical increasing



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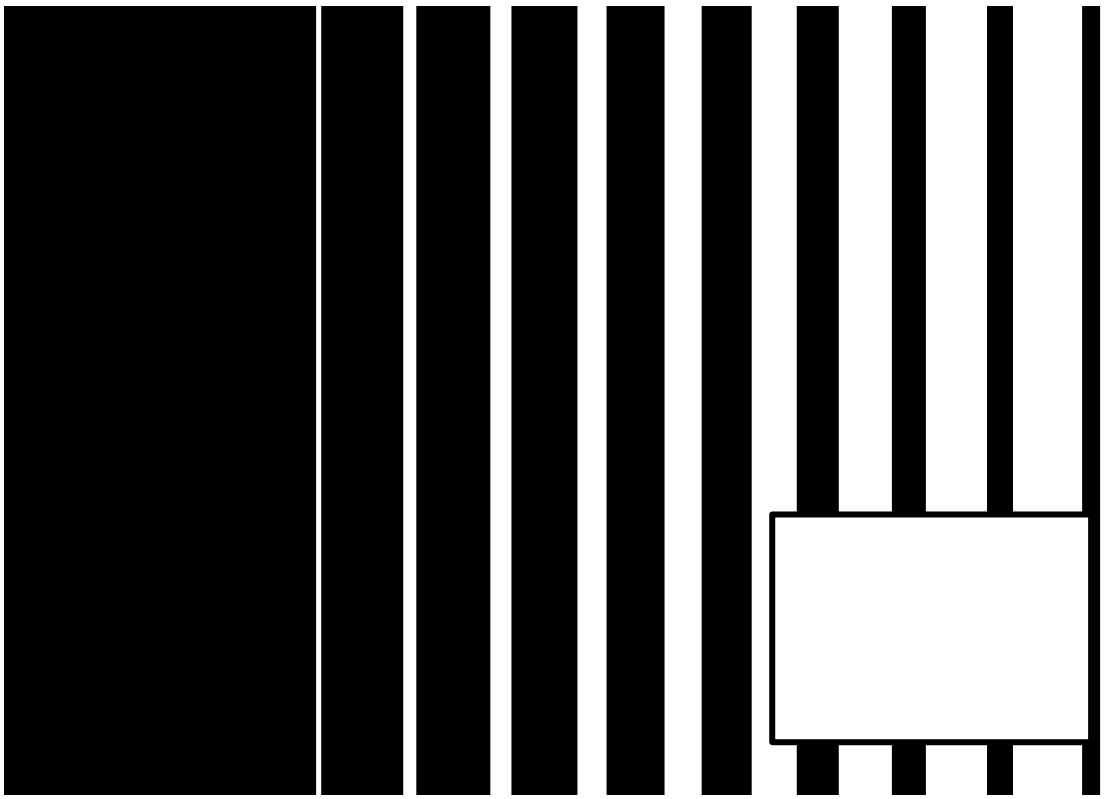
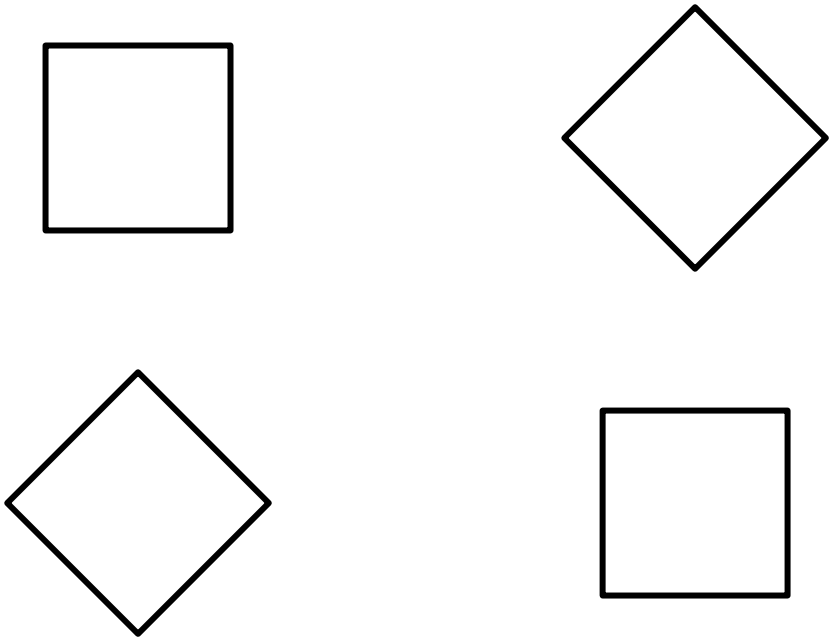
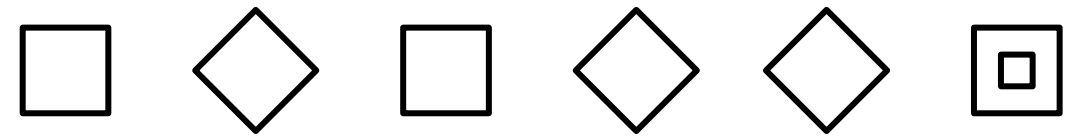


Matrici 2×2

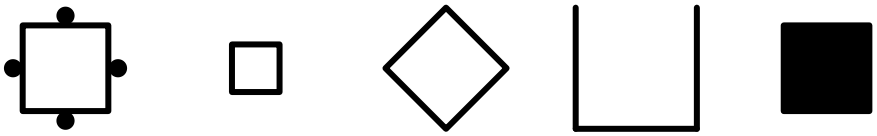
Rotazione Diagonale



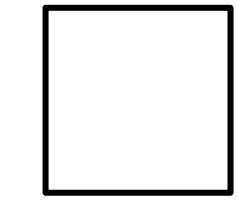
correct **r.top** **r.diag** **r.left** **wp.copy** **wp.matrix**

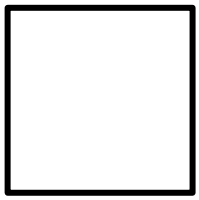


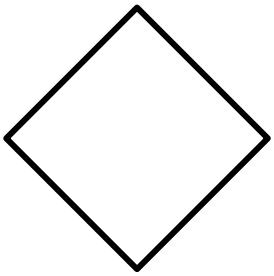
d.union **ic.scale** **ic.flip** **ic.inc** **ic.neg**

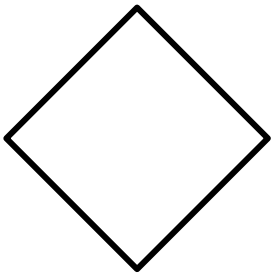


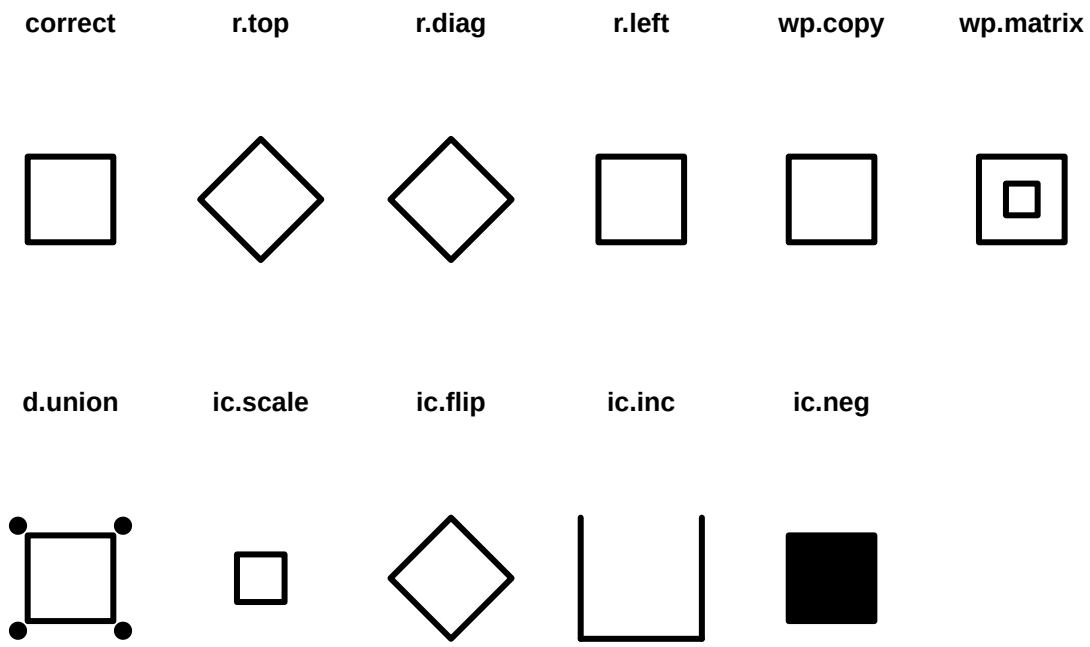
Rotazione Verticale





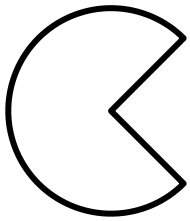
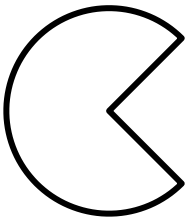
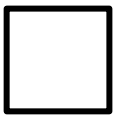
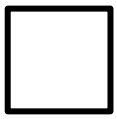






Forma e dimensione Verticale

Ci sono problemi, perché qui bisogna mettere ben 3 forme e prende come corretta la forma che non è visibile

C'è l'ellisse! ma noi non abbiamo l'ellisse! DC!

correct

r.top

r.diag

r.left

wp.copy

wp.matrix

d.union

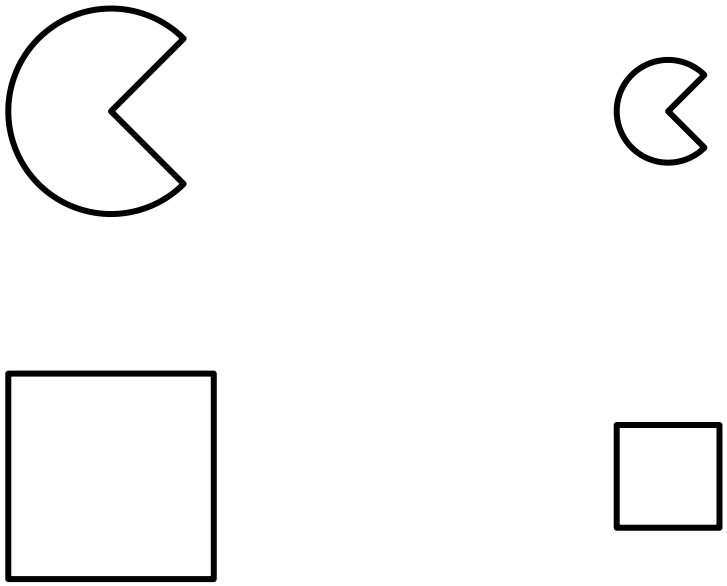
ic.scale

ic.flip

ic.inc

ic.neg

Verticale e Orizzontale



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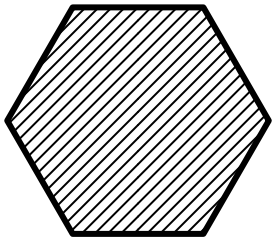
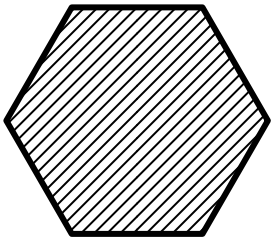
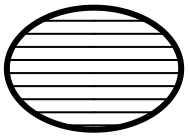
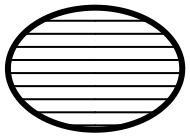
Forma e riempimento

Verticale

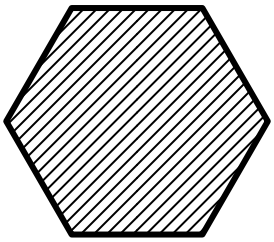


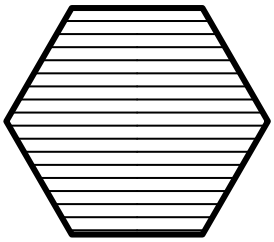


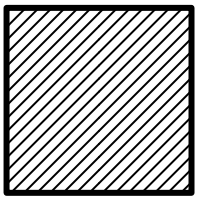


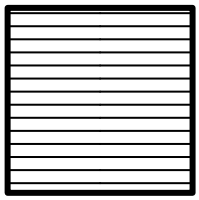


Verticale e orizzontale









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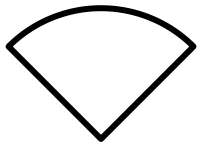
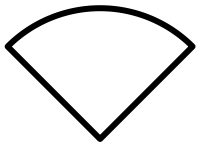
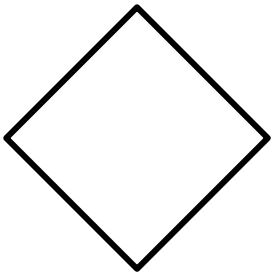
Forma e orientamento

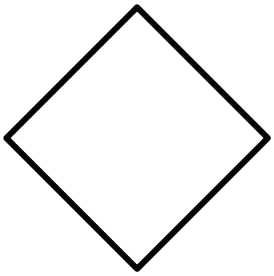
Forma e orientamento

Verticale

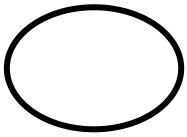


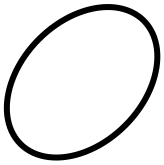


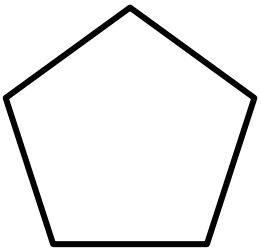


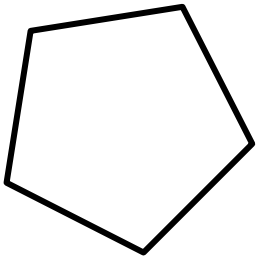


Verticale e orizzontale



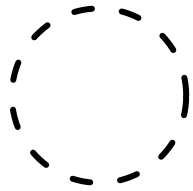


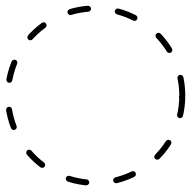


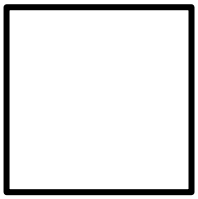


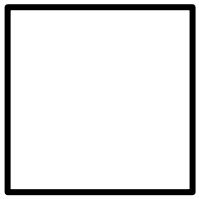
Forma e bordo

Verticale

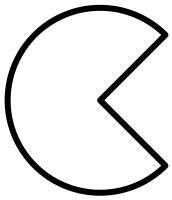


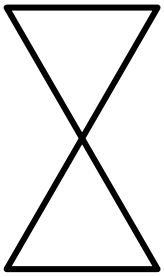






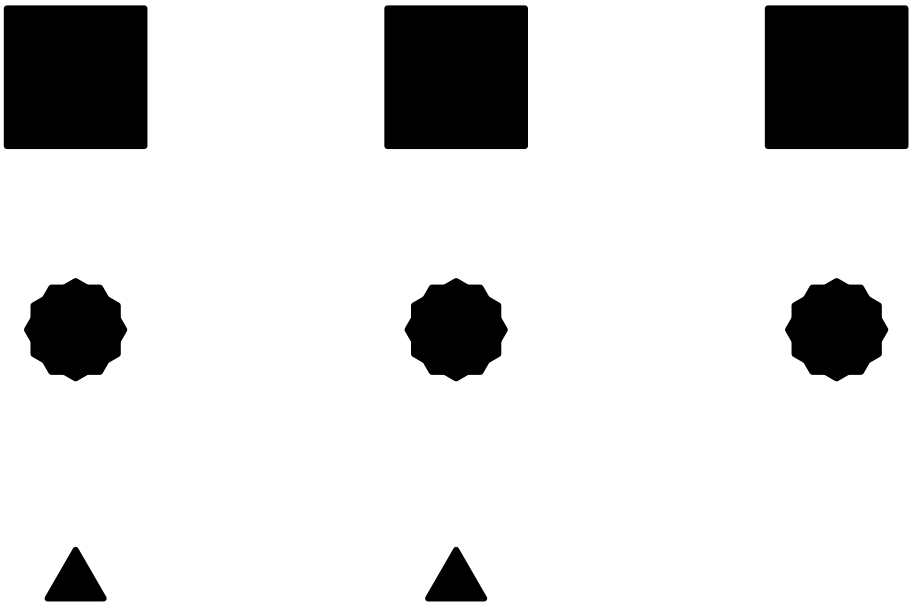
Verticale e orizzontale





Matrici 3×3

Forma e dimensione Verticale



correct

r.top

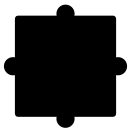
r.diag

r.left

wp.copy

wp.matrix

d.union



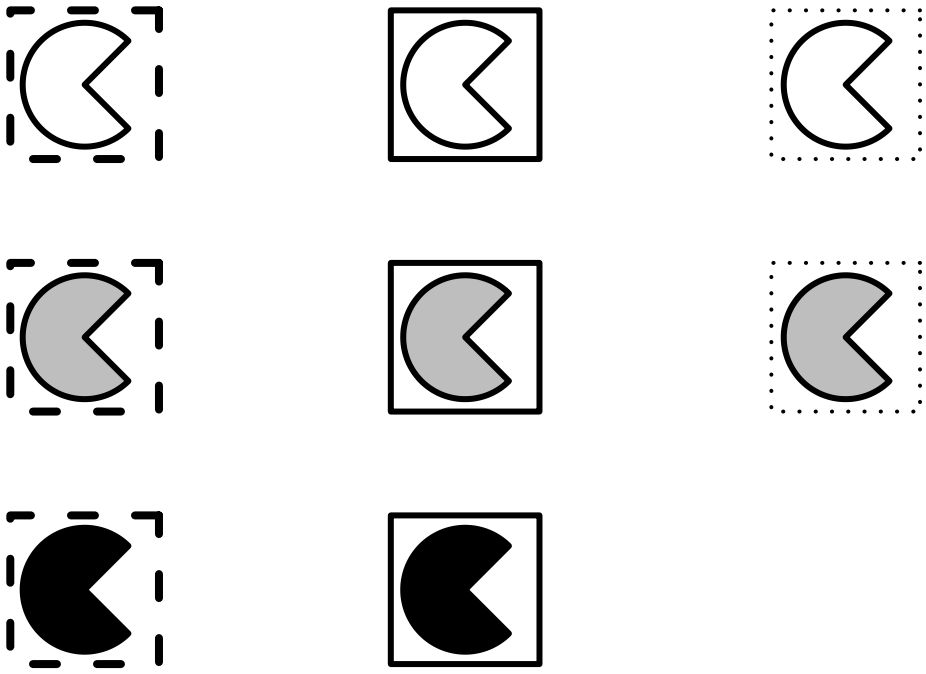
ic.scale

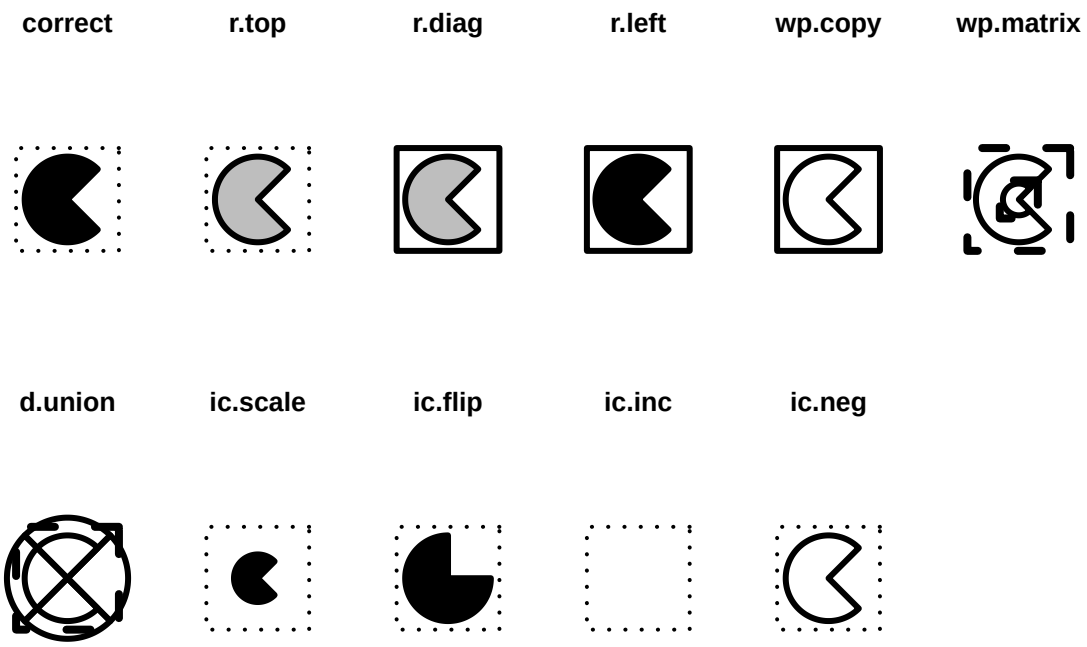
ic.flip

ic.inc

ic.neg

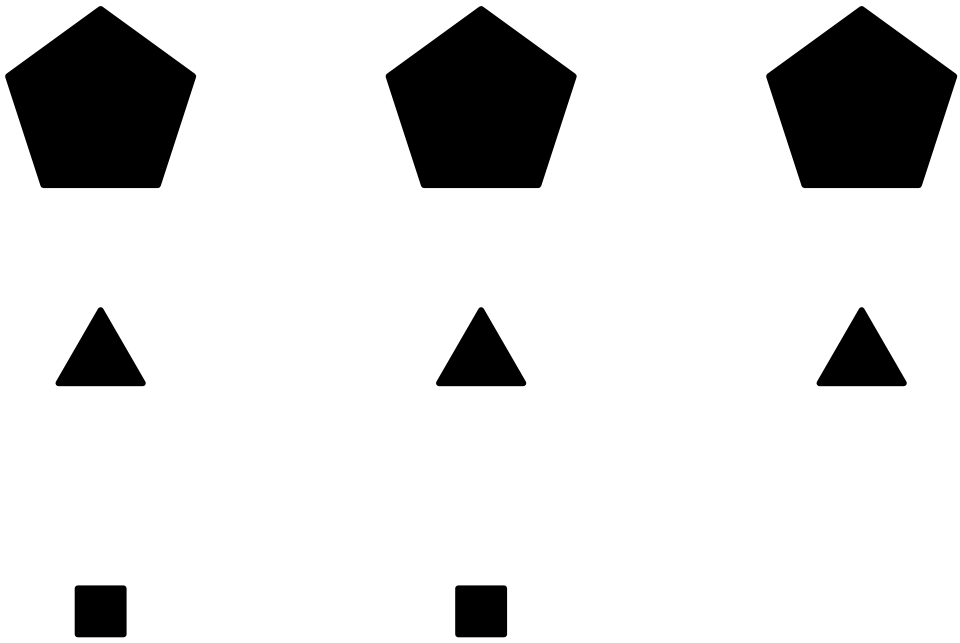
Gemella 1





Gemella 2

Odio massimiliano dal profondo del mio cuore



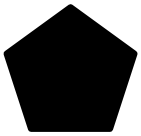
correct

r.top

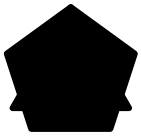
r.diag

r.left

wp.copy



wp.matrix



d.union

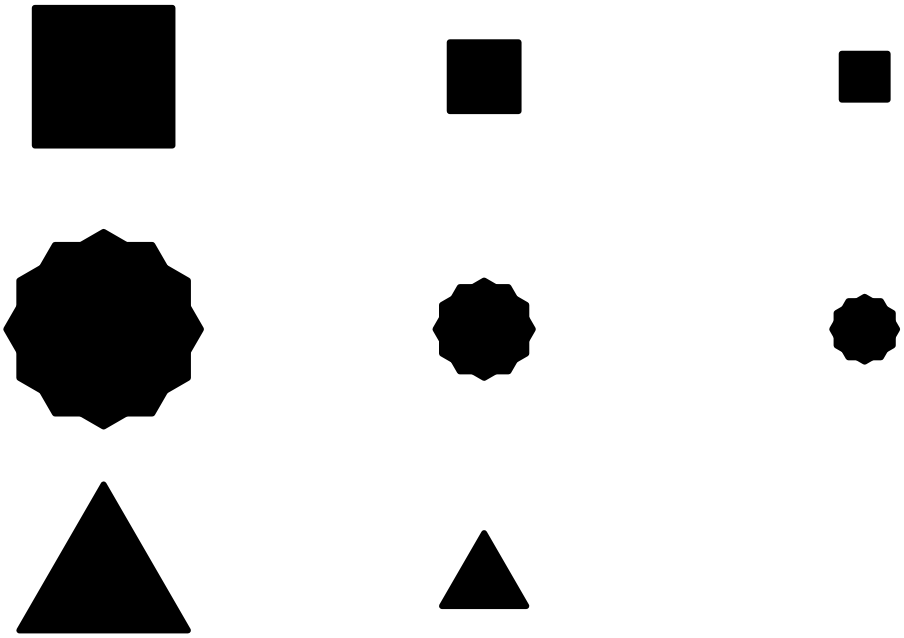
ic.scale

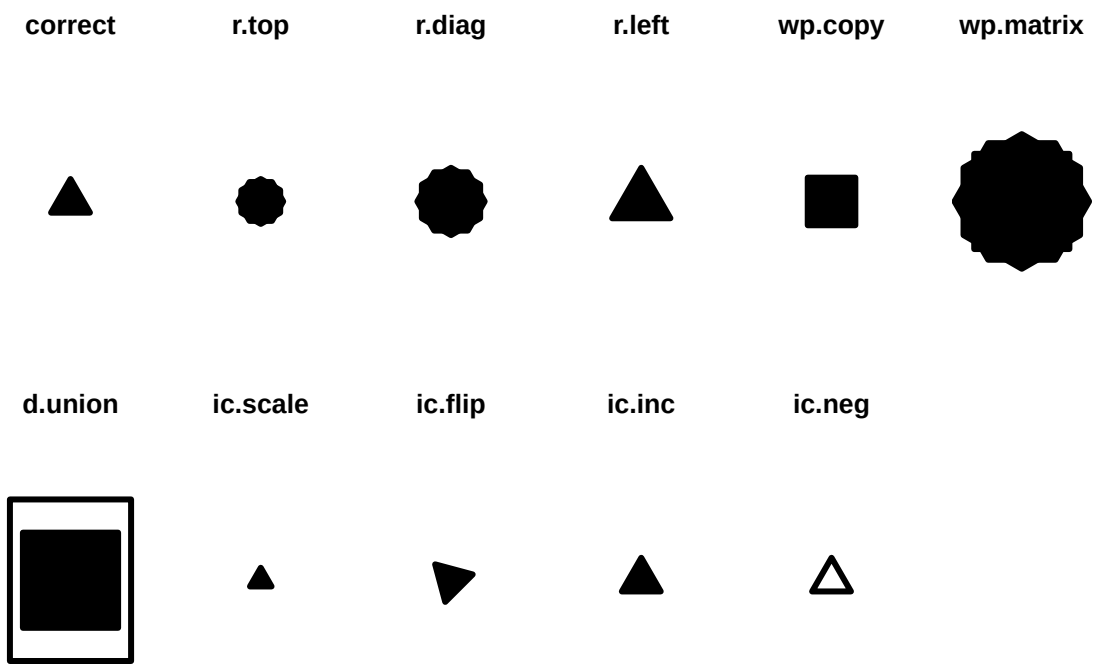
ic.flip

ic.inc

ic.neg

Forma e dimensione Verticale e orizzontale





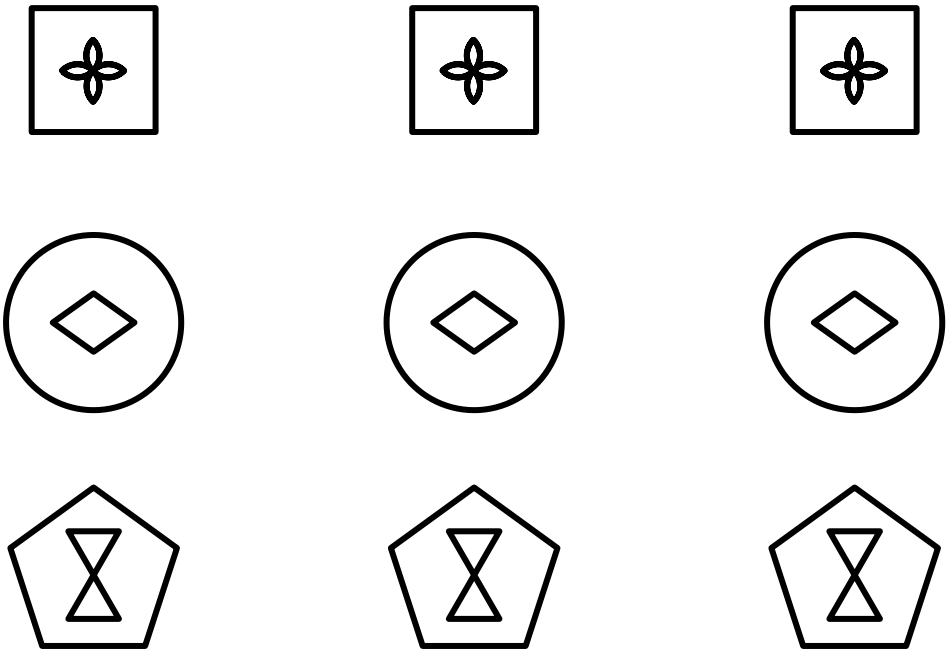
Gemella 1

(gemella 1 è elisa)

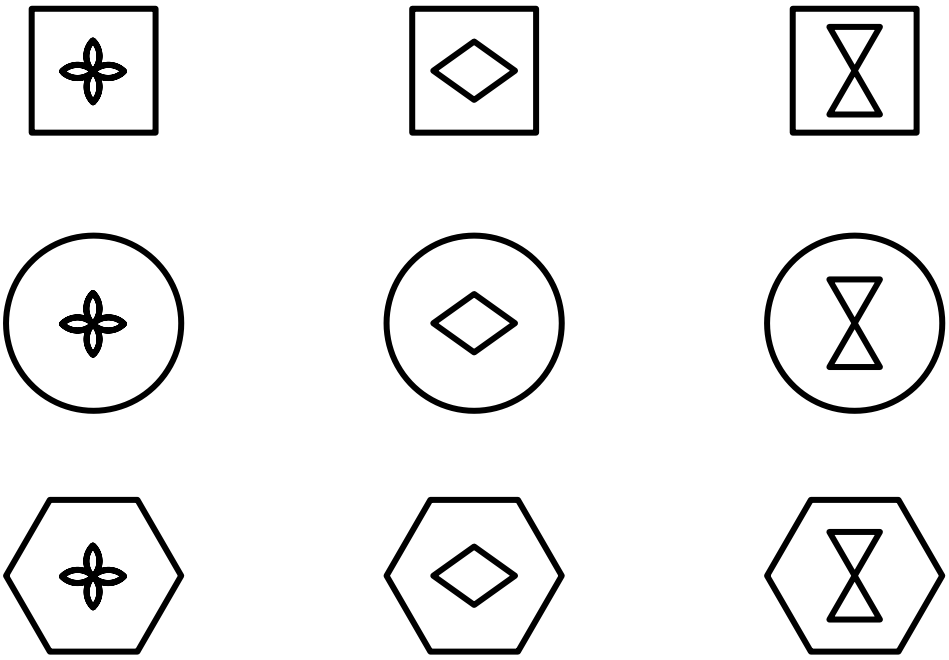
:::

Forma e rimepimento

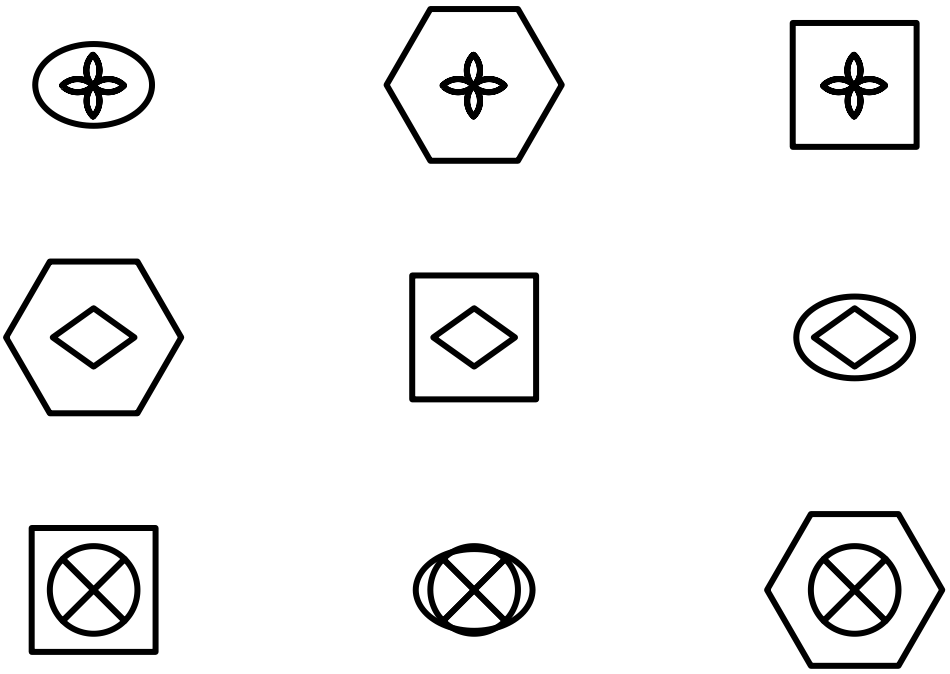
Verticale



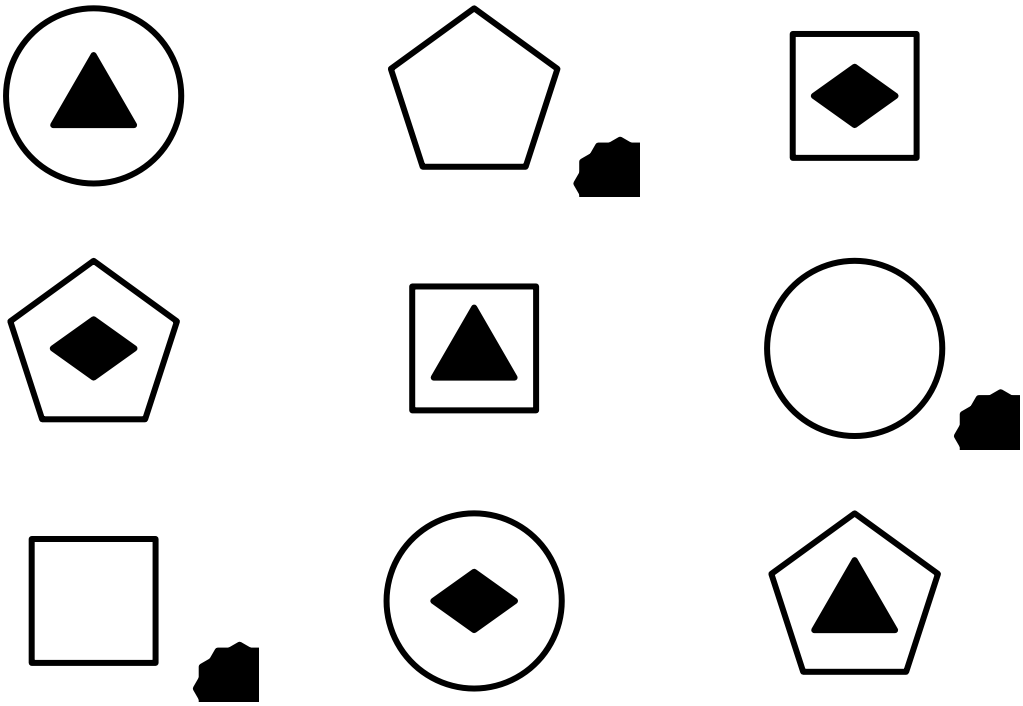
Verticale e orizzontale



TL-LR per la prima regola, V per la seconda

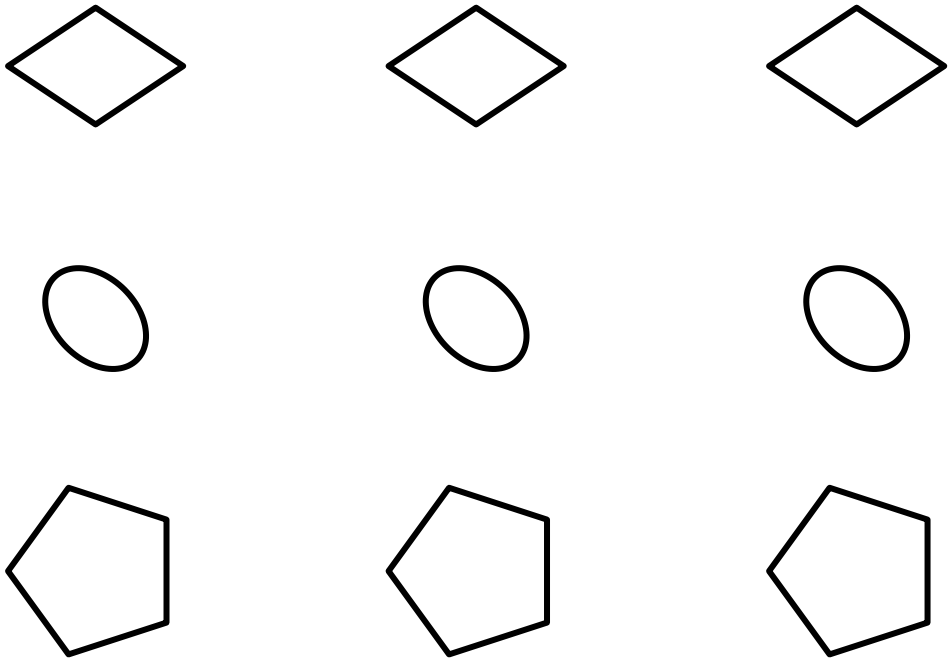


TL-LR per la prima, TR-LL per la seconda

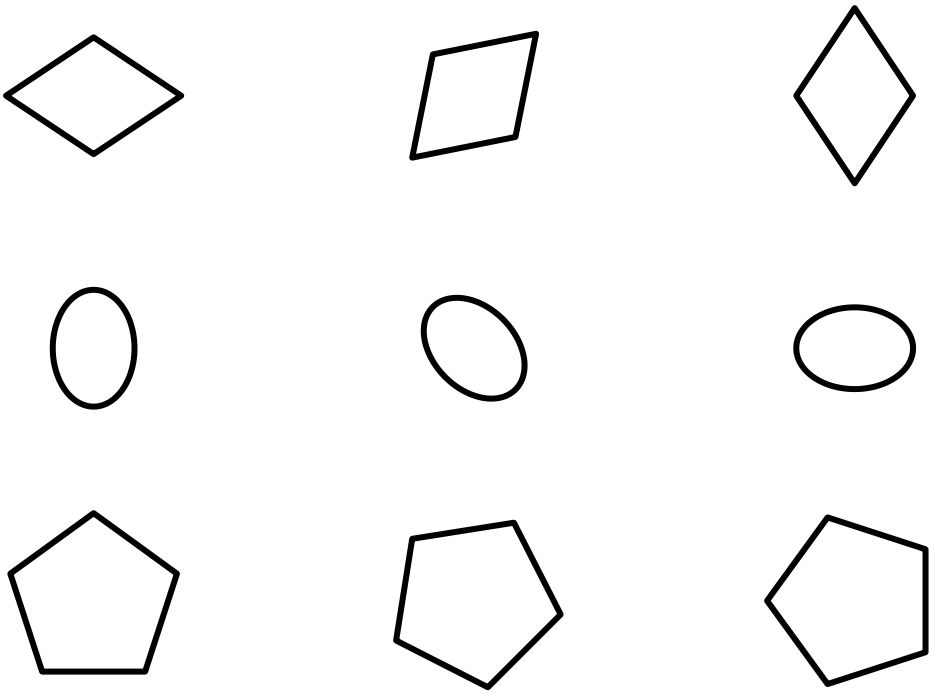


Forma e orientamento

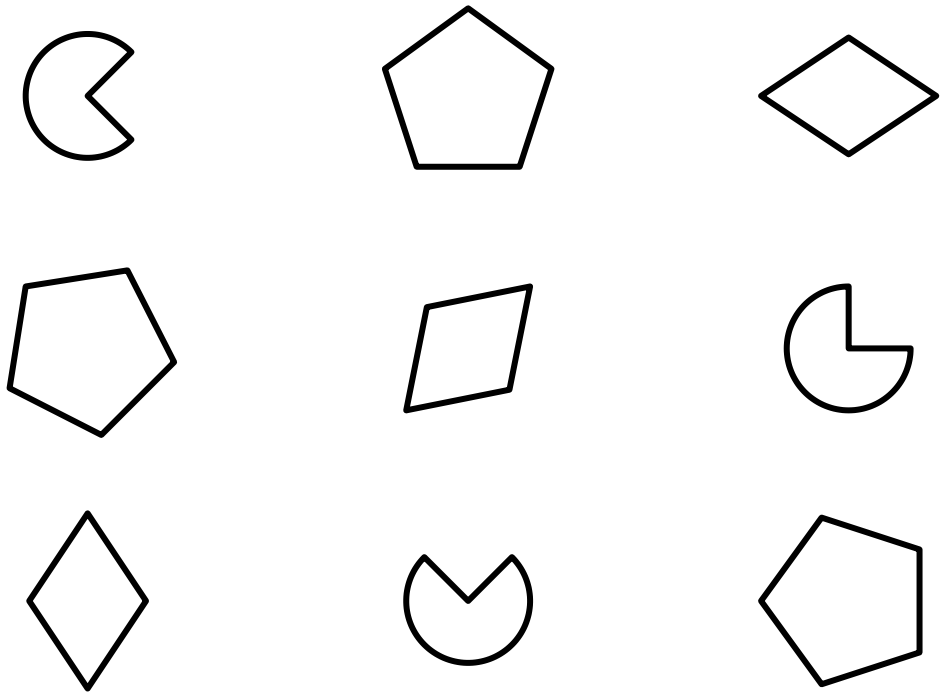
Verticale



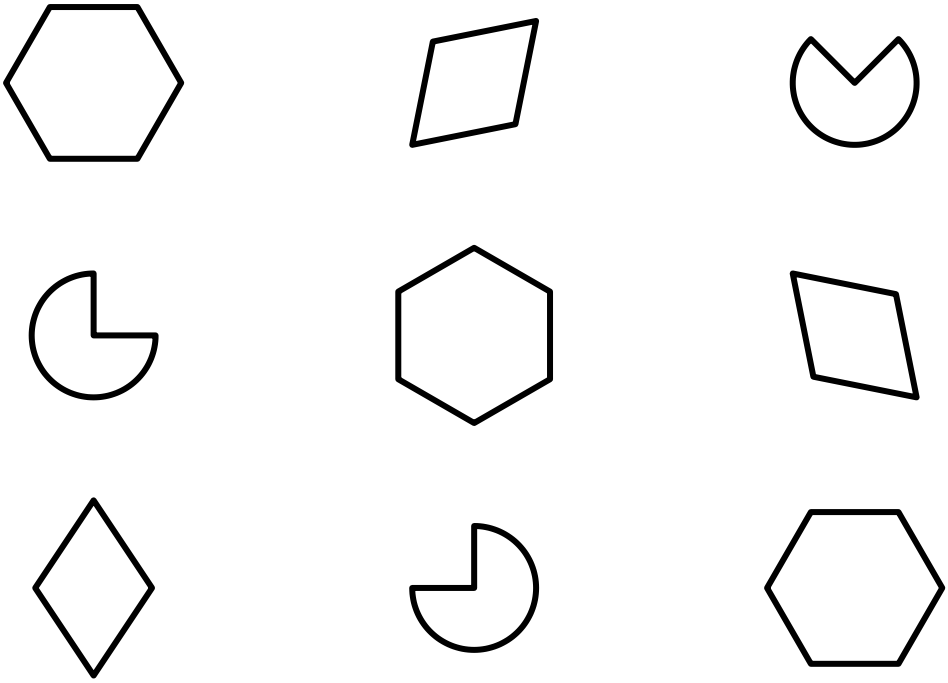
Verticale e orizzontale



TL-LR sulla prima, verticale sulla seconda

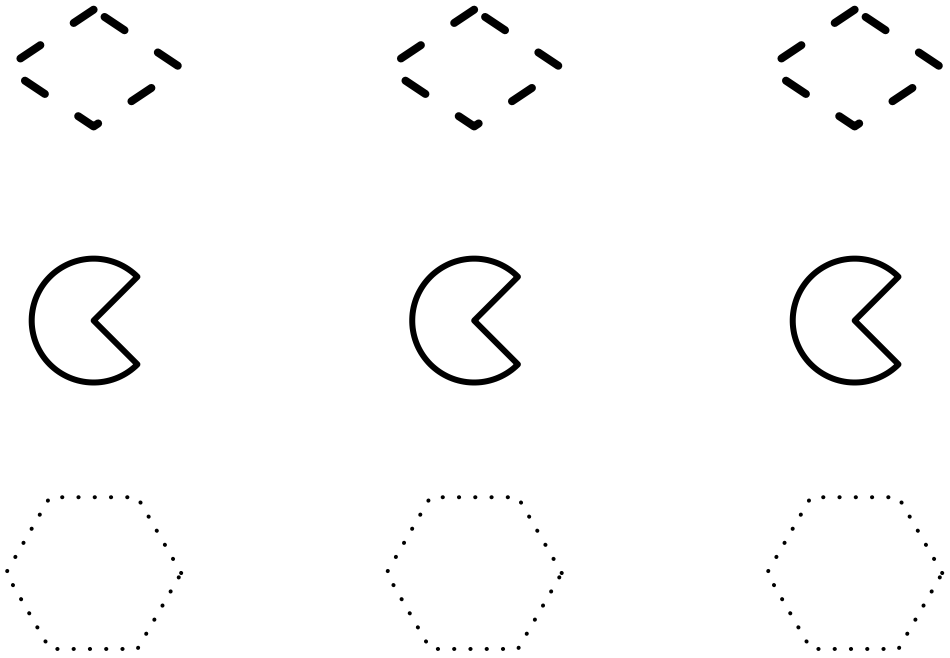


TR-LL sulla prima, TL-LR sulla seconda

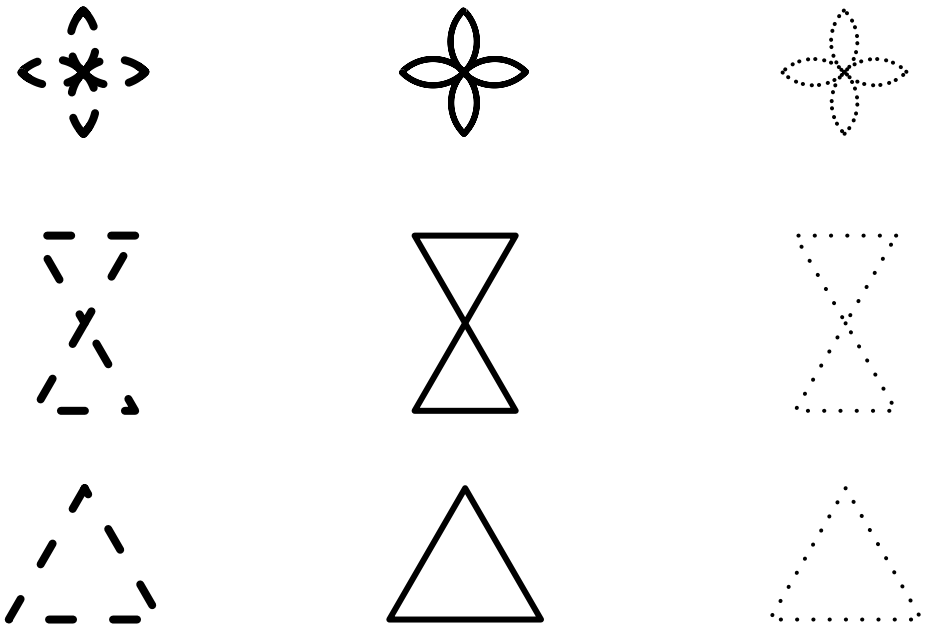


Forma e bordo

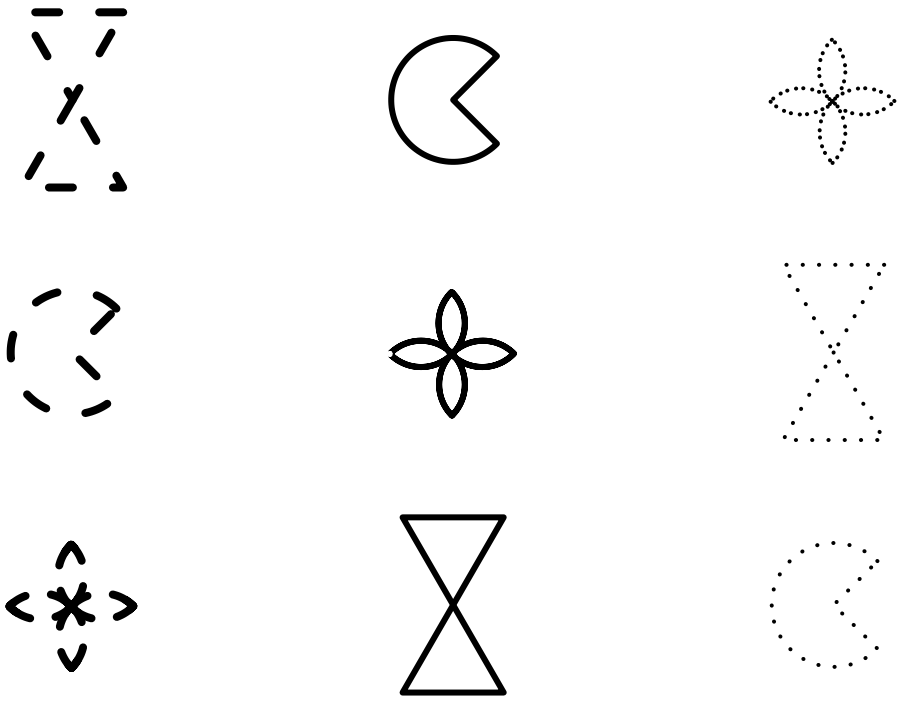
Verticale



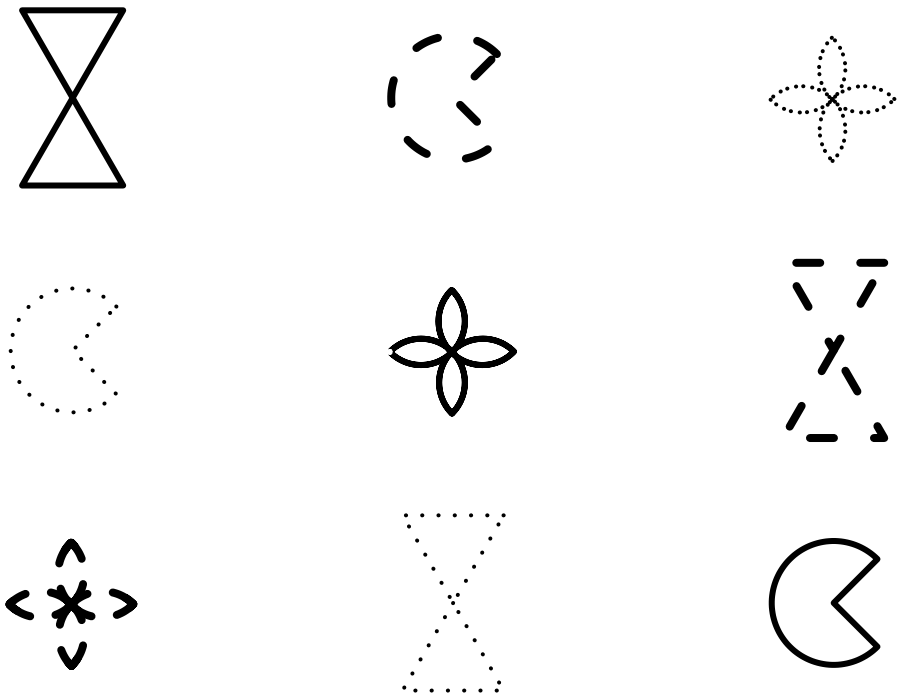
Verticale e orizzontale



TL-LR sulla prima, V sulla seconda

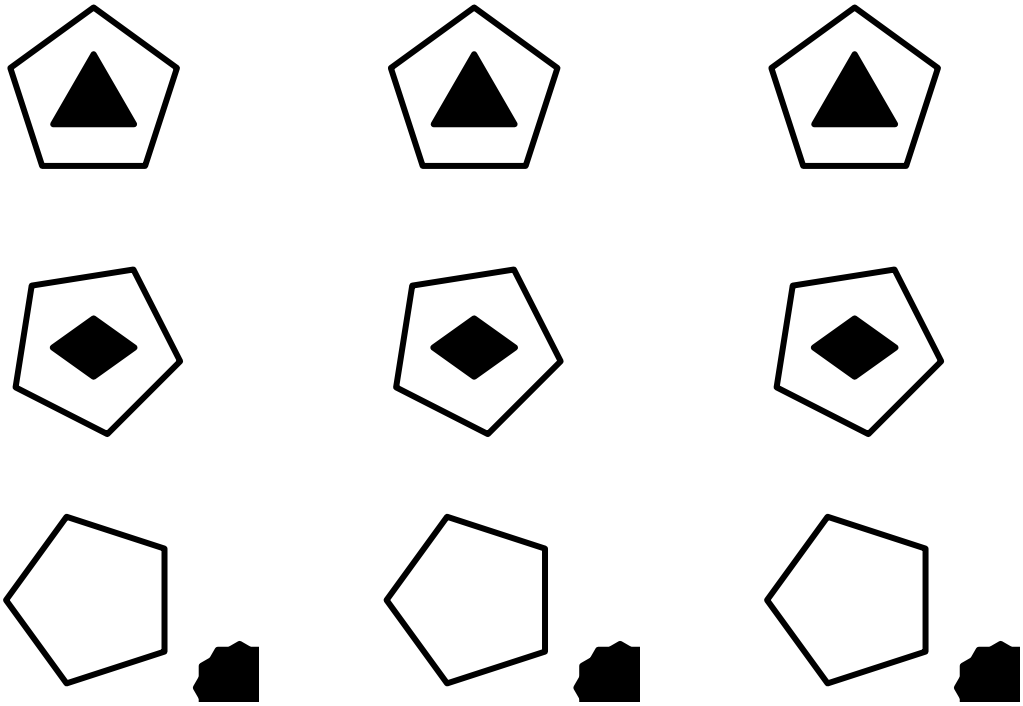


TL-LR sulla prima, TR-LL sulla seconda

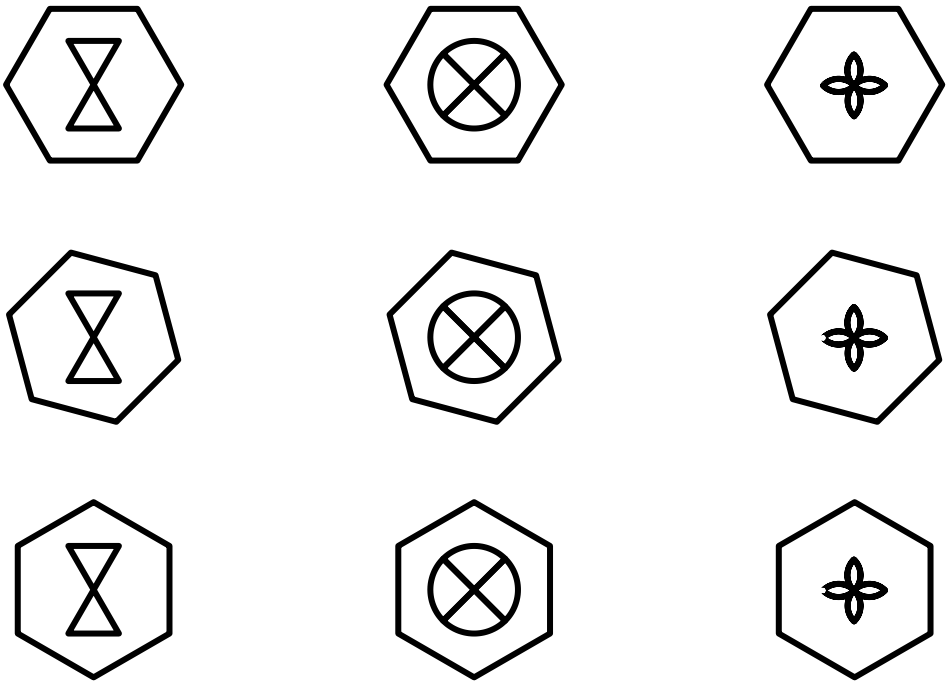


Rimepimento e orientamento

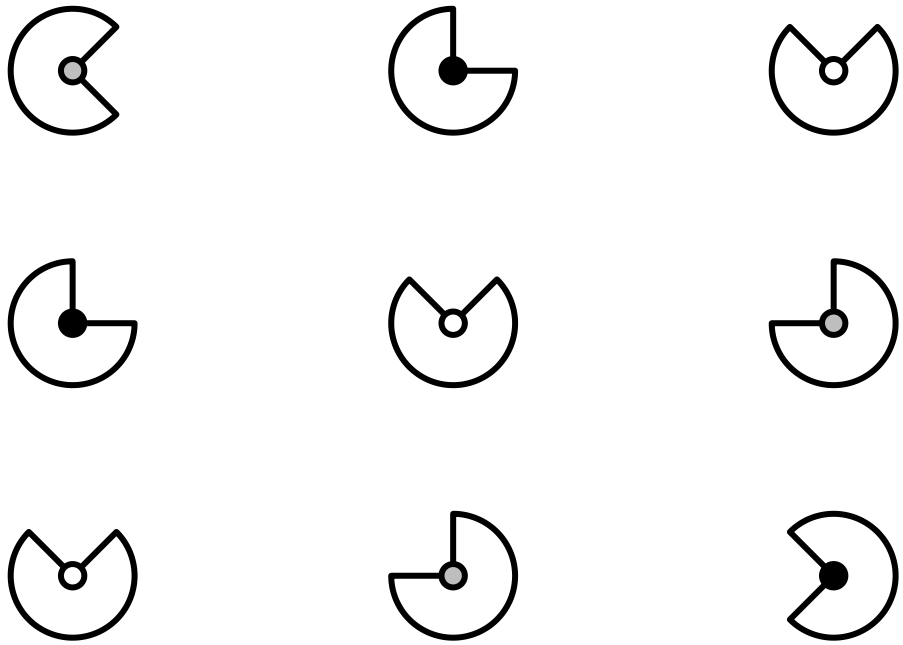
Verticale



Vertical e orizzontale

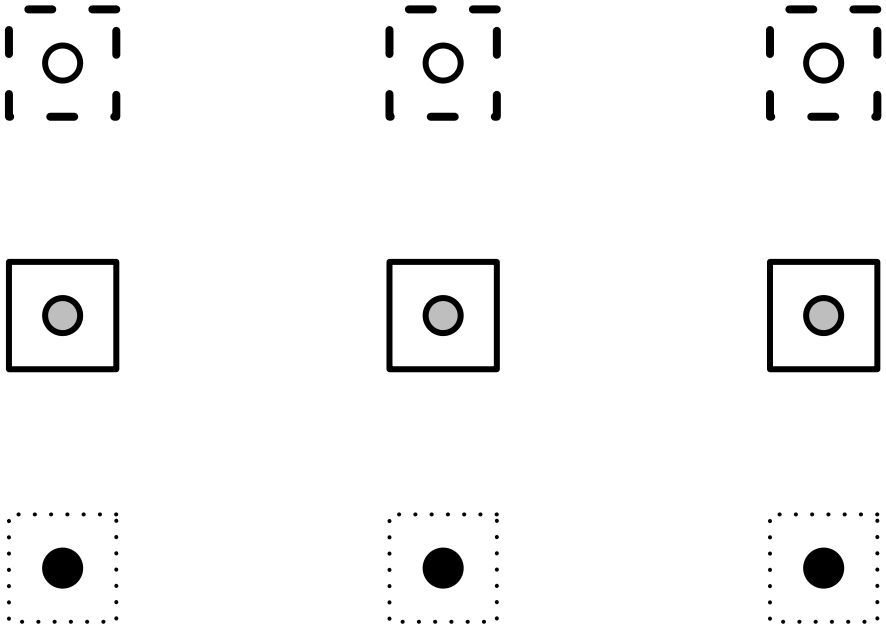


TL-LR entrambe

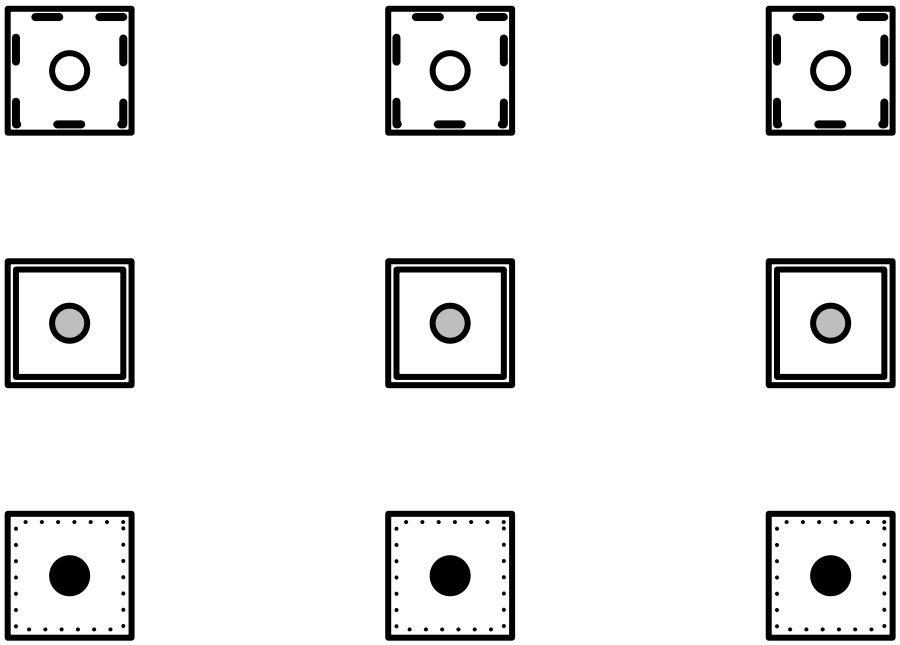


Riempimento e bordo

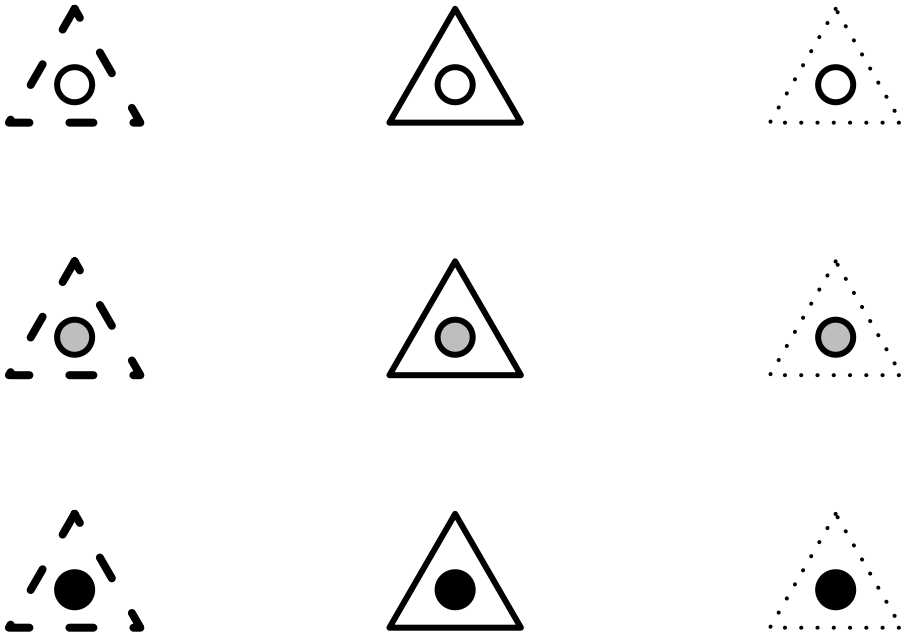
Verticale



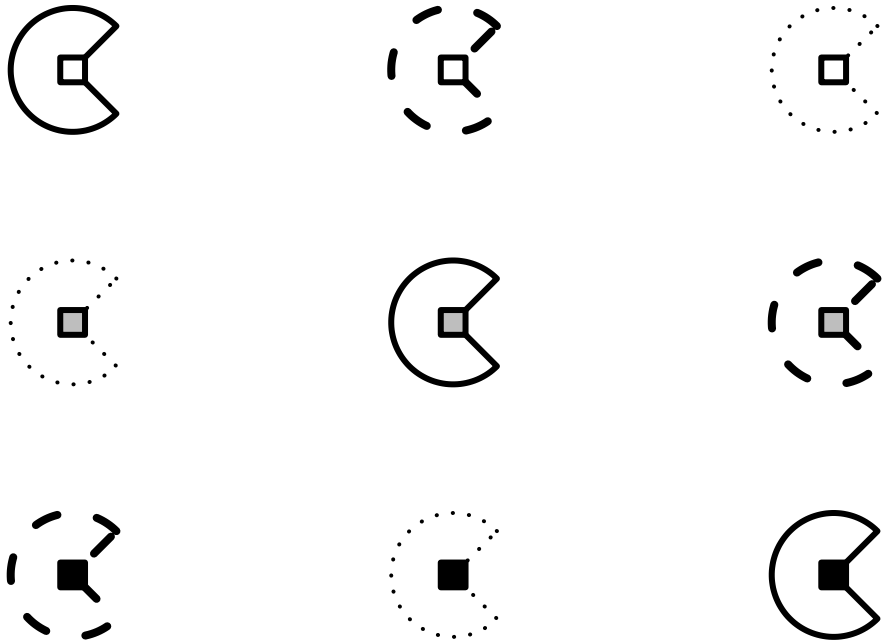
Bonus



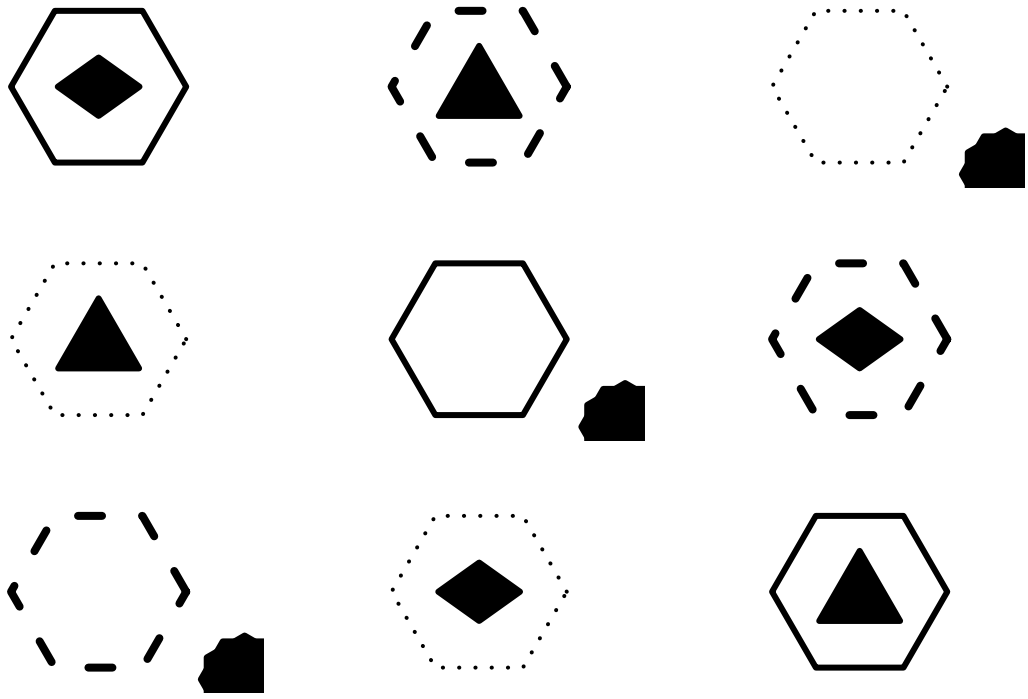
Verticale e orizzontale



TL-LR, Verticale

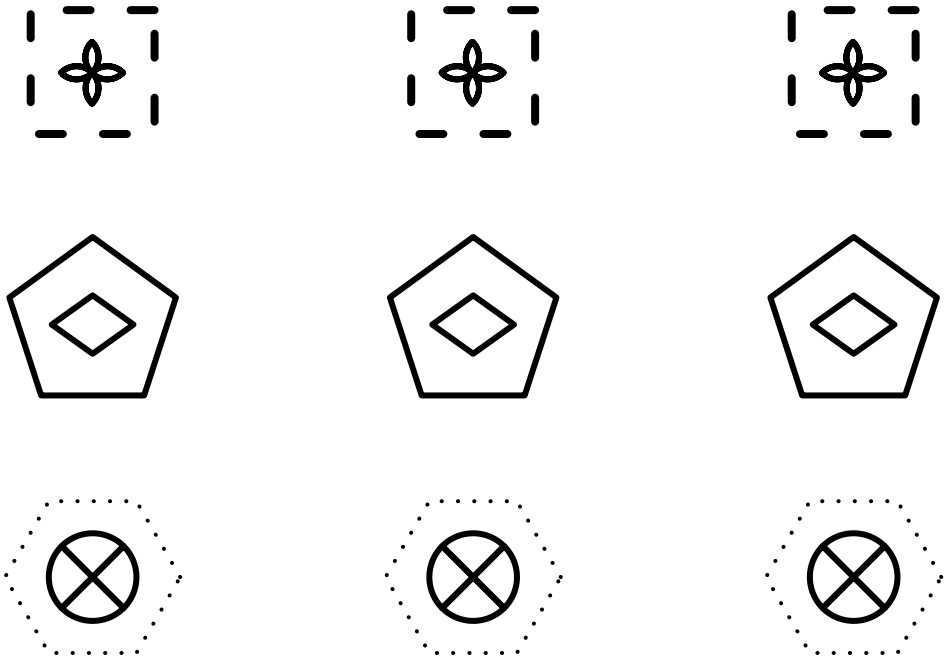


TL-LR

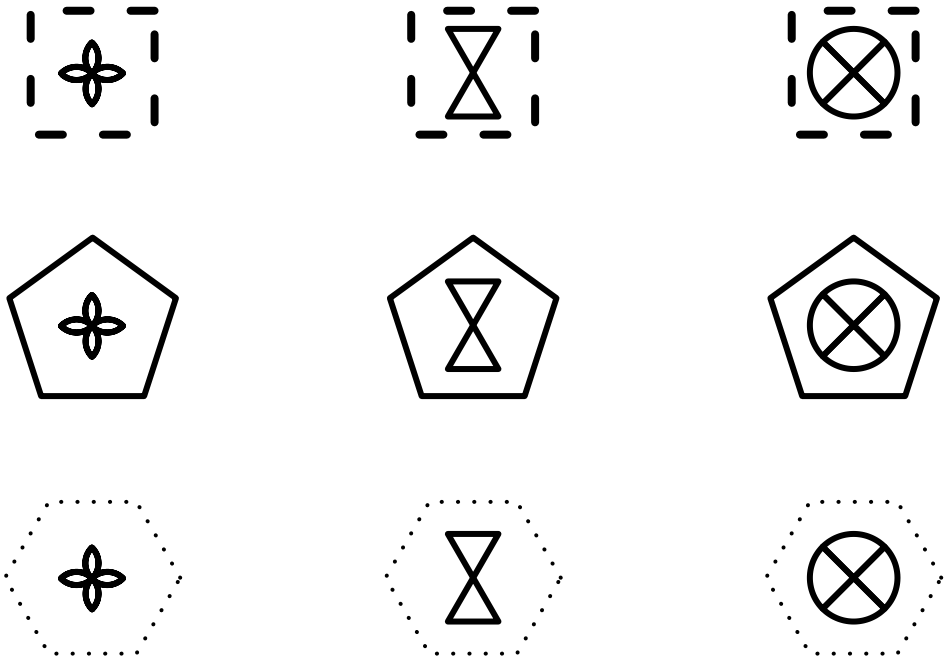


Forma riempimento bordo

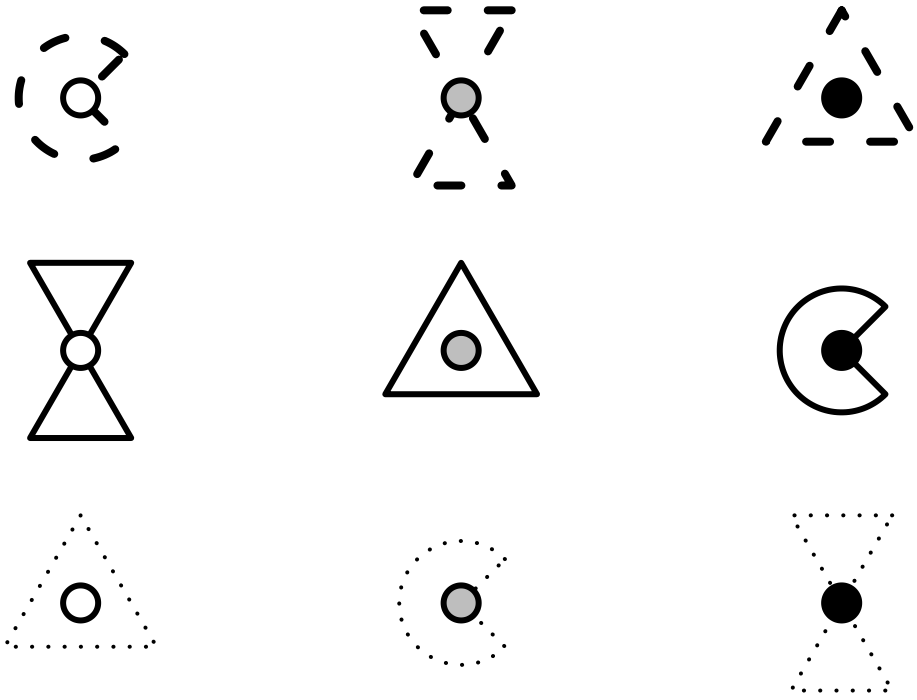
Verticale



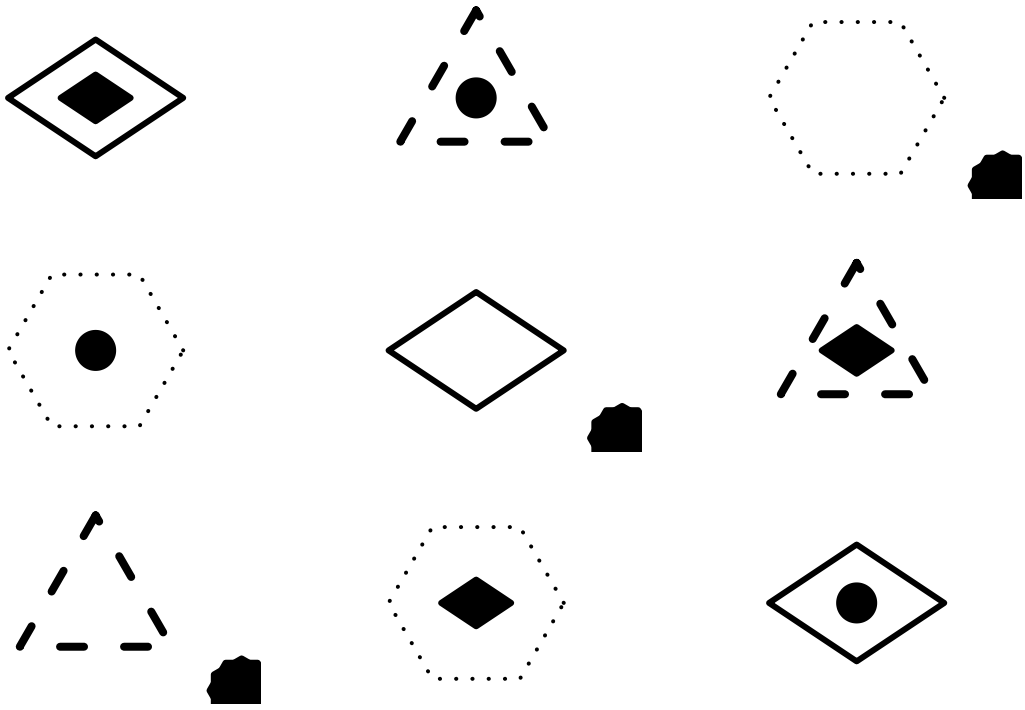
Verticale e orizzontale



TL-LR, Verticale

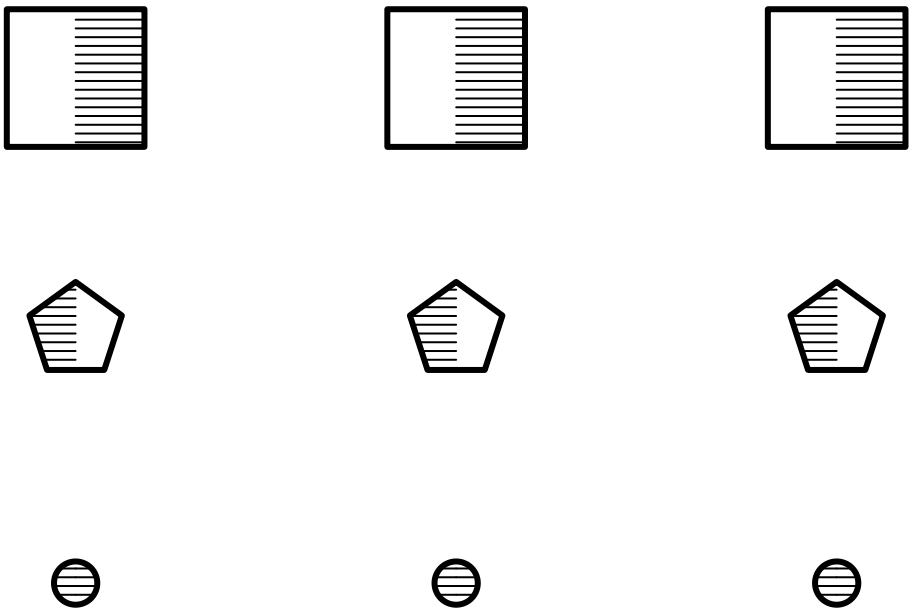


TL-LR, TR-LL

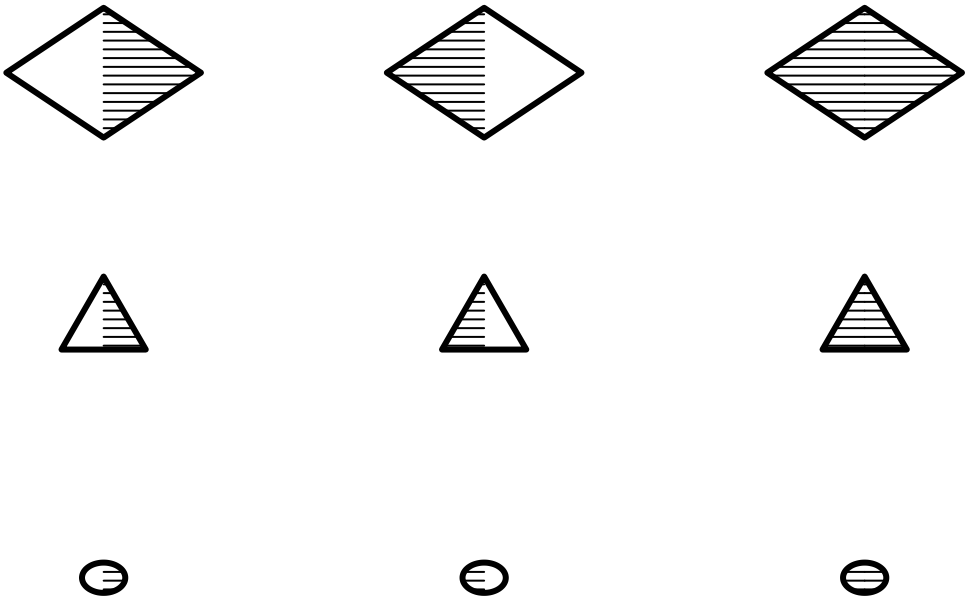


Forma riempimento dimensione

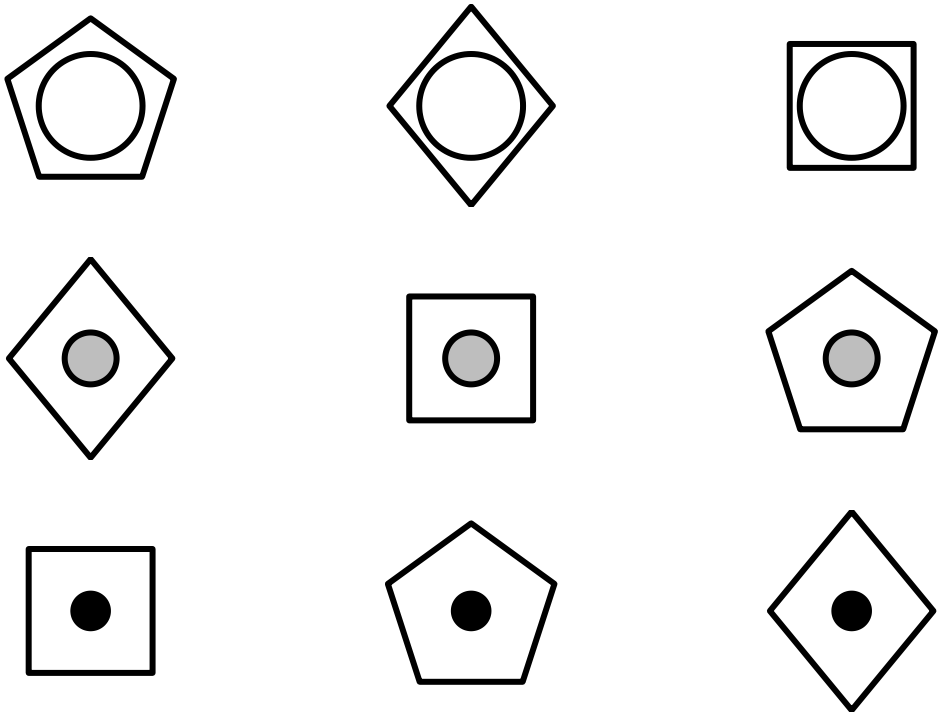
Verticale



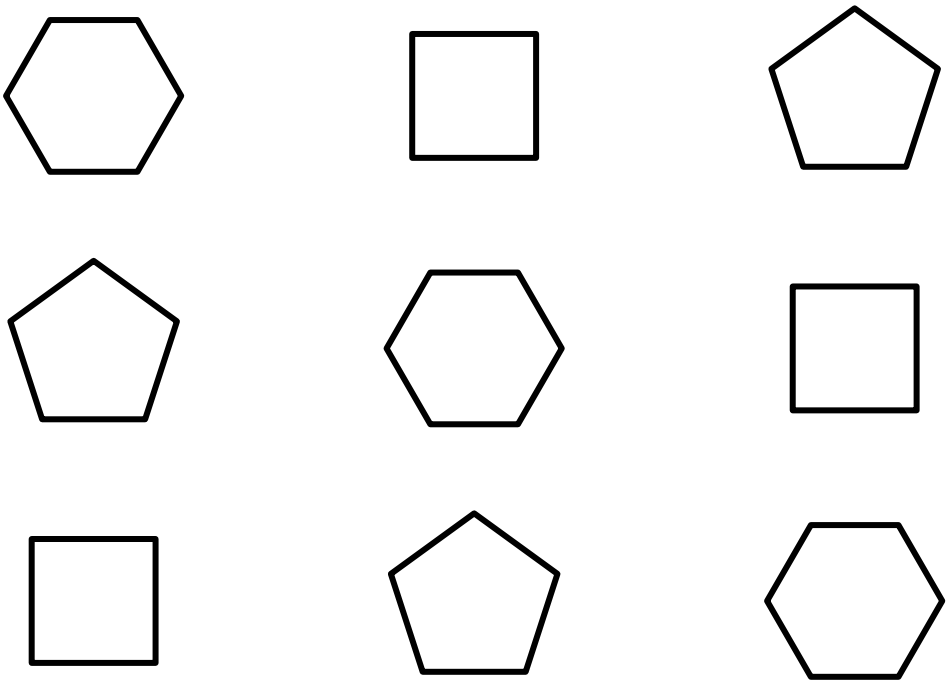
Verticale e orizzontale

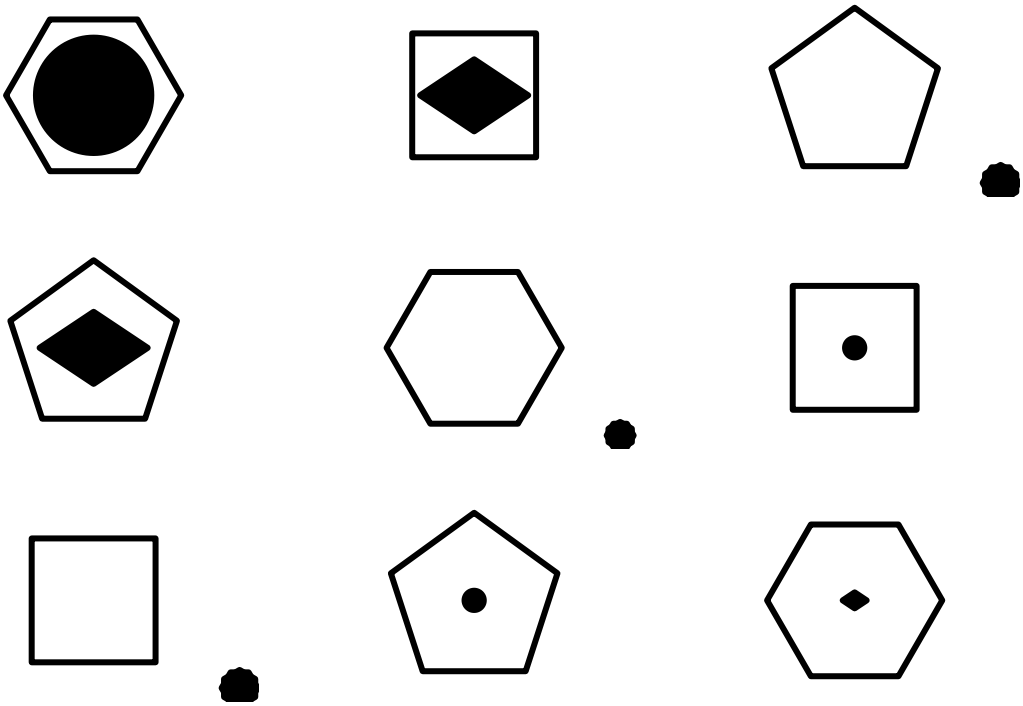


TL-LR, Verticale

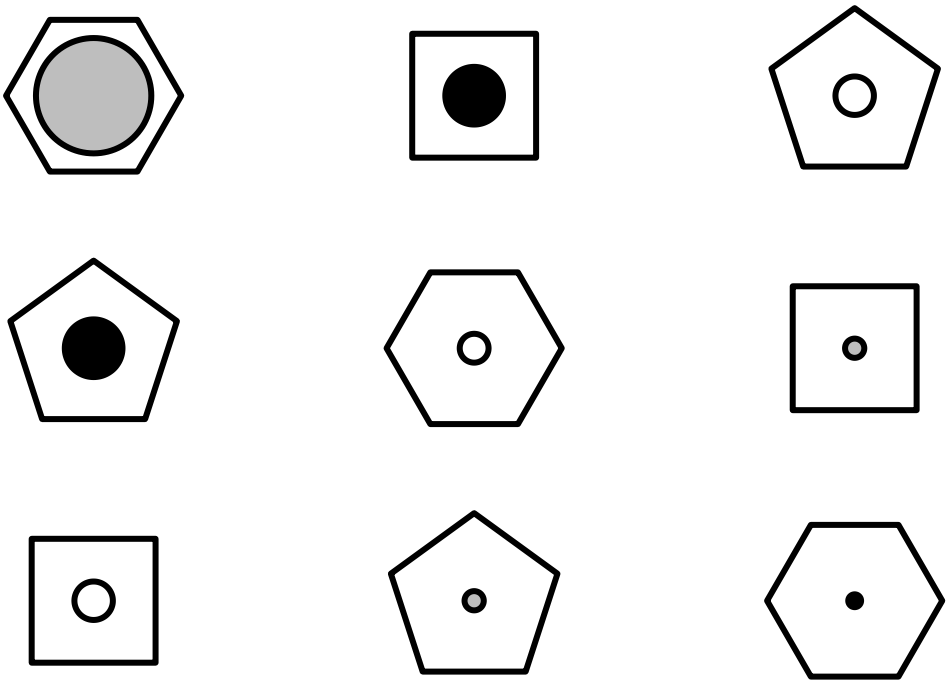


TR-LL, + altro



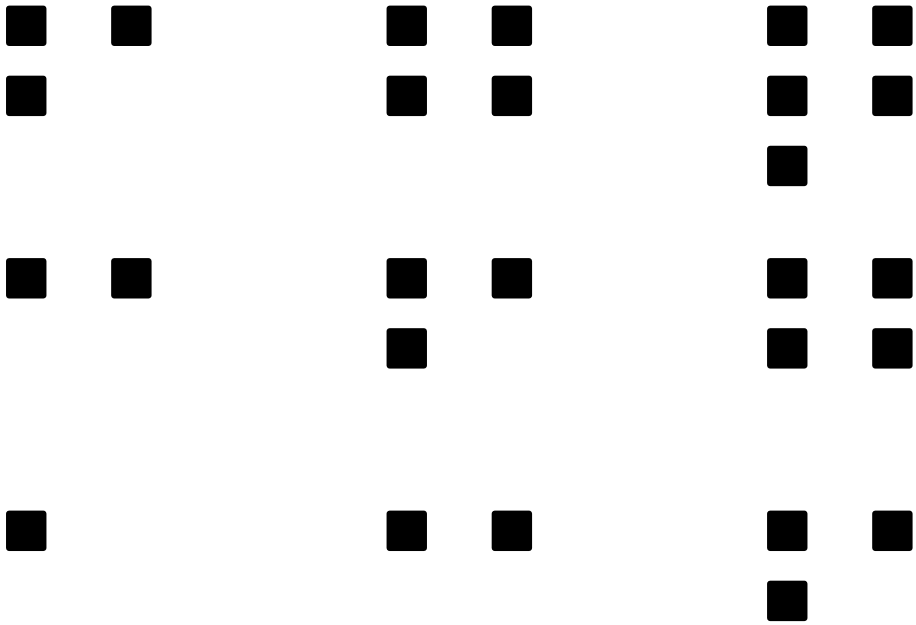


Bonus

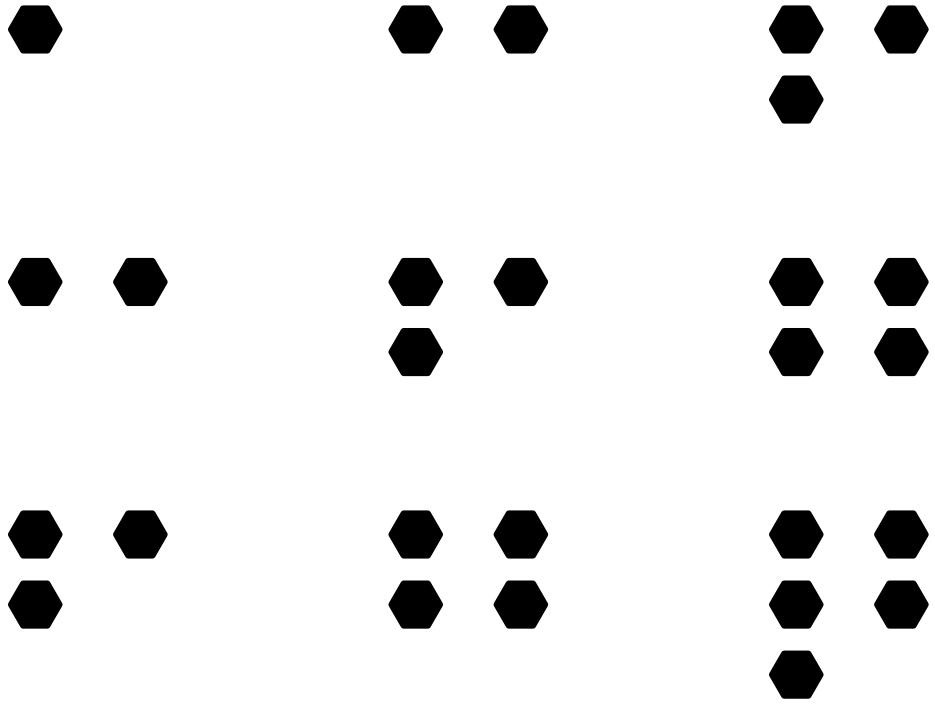


Progressione Quantitativa

LL-TR (crescente orizontale e decrescente verticale)

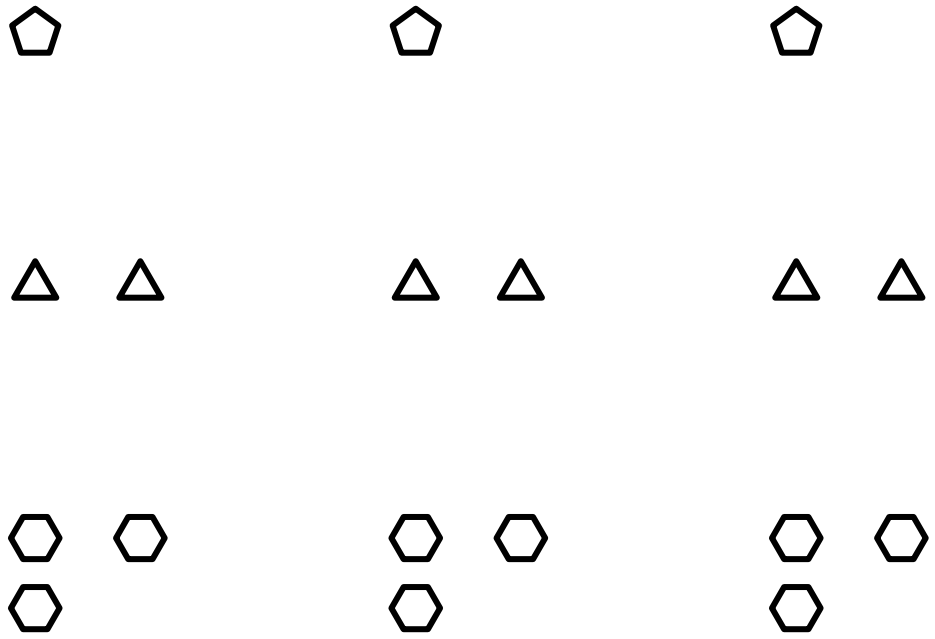


TL-LR

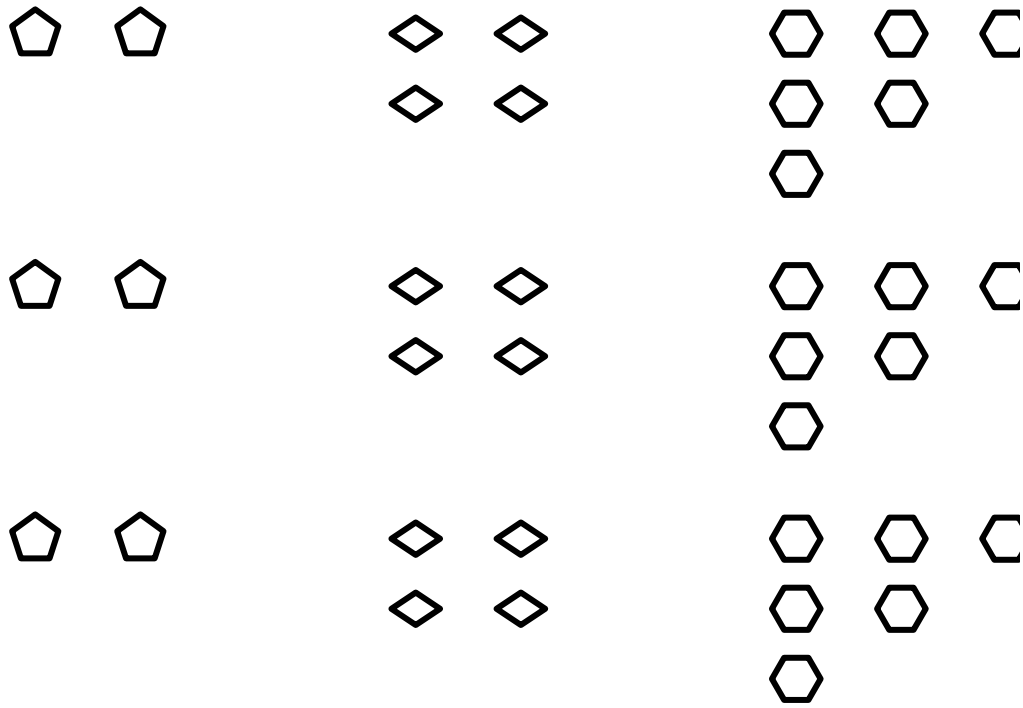


Forma, Progressione Quantitaiva

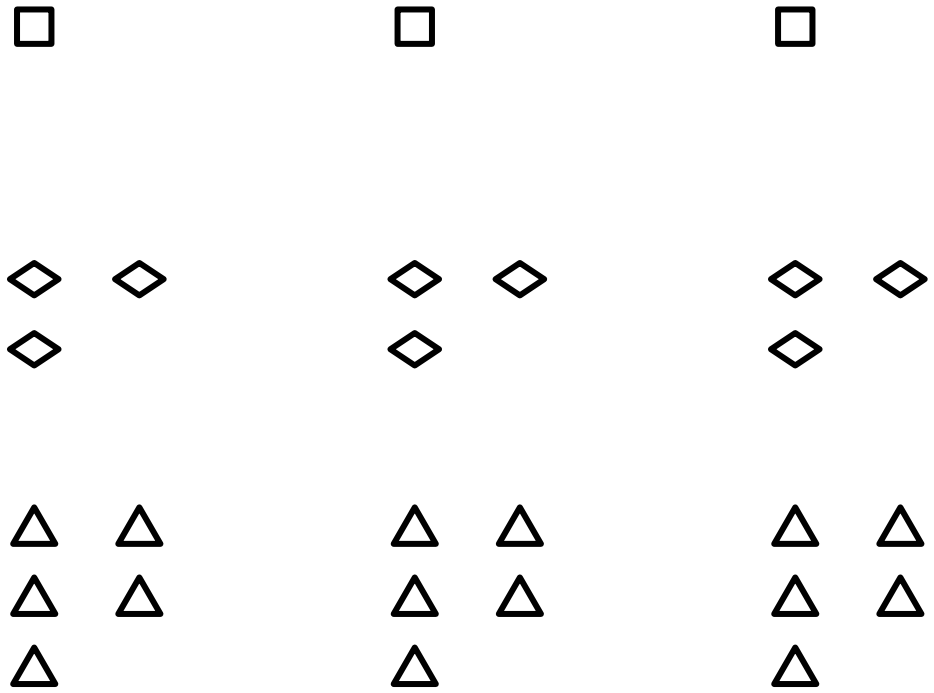
V su entrambe le regole



V per una regola e H per l'altra

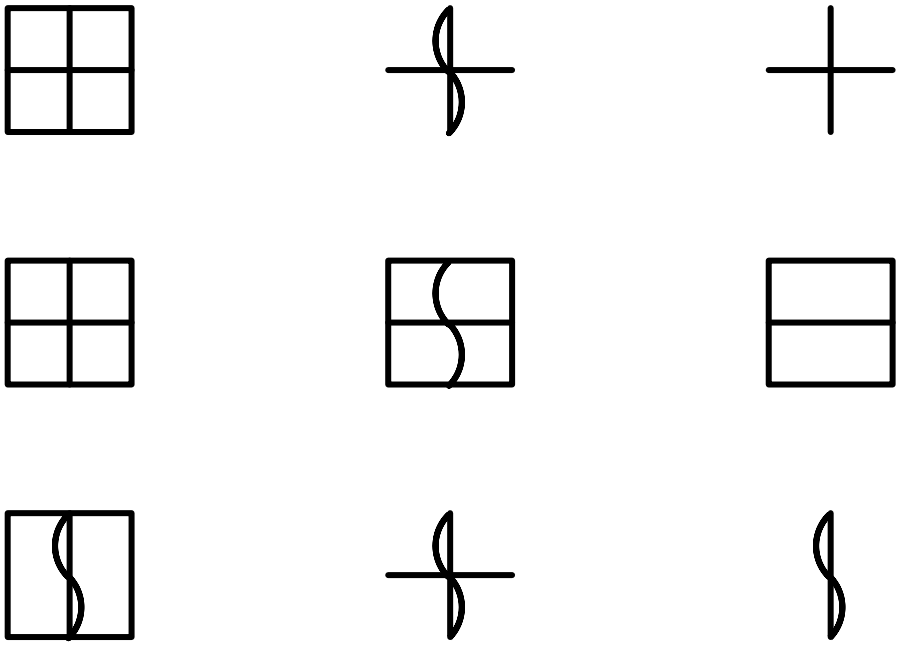


H per una regola e V per l'altra

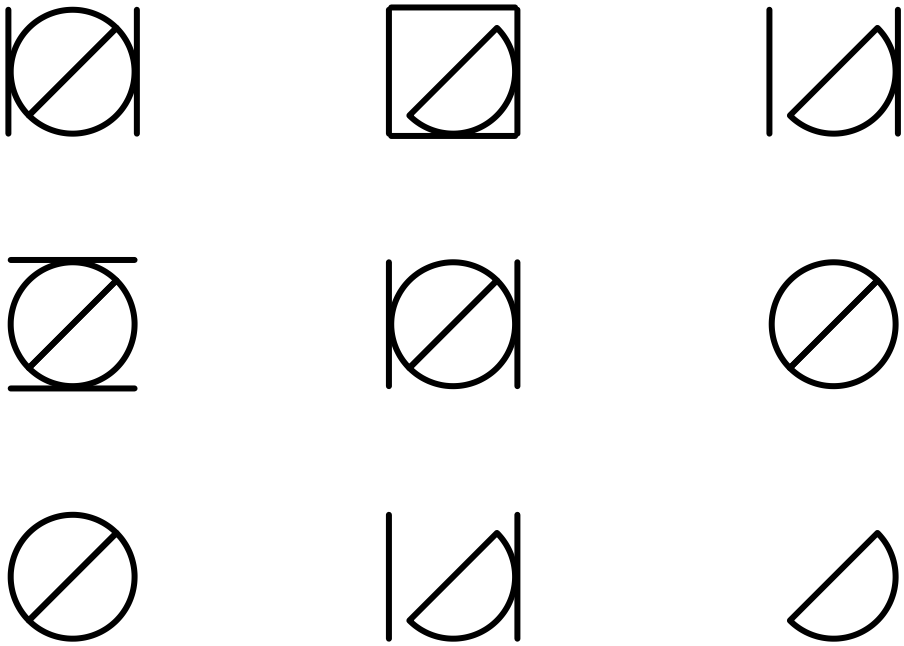


Ragionamento induttivo simbolico/astratto

AND orizzontale



AND orizzontale o verticale



OR orizzontale