Model1::API

APIEndpointGroup
#Parent: API

API
+Ads: Ads
+Analytics: Analytics
+Bits: Bits
+Channels: Channels
+ChannelPoints: ChannelPoints
+Charity: Charity
+Chat: Chat
+Clips: Clips
+Conduits: Conduits
+CCLs: CCLs
+Entitlements: Entitlements
+Extensions: Extensions
+EventSub: EventSub
+Games: Games
+Goals: Goals
+GuestStar: GuestStar
+HypeTrain: HypeTrain
+Moderation: Moderation
+Polls: Polls
+Predictions: Predictions
+Raids: Raids
+Schedule: Schedule
+Search: Search
+Streams: Streams
+Subscriptions: Subscriptions
+Tags: Tags
+Teams: Teams
+Users: Users
+Videos: Videos
+Whispers: Whispers

+CreateInstance(token: UserAccessToken): UserAccessAPI
+CreateInstance(token: AppAccessToken): AppAccessAPI

Ads
#Ads(parent: API)

Ads_UserAccess
+Ads_UserAccess(parent: UserAccessAPI)
+StartCommercial(length: int): CommercialStatus
+GetAdSchedule(): AddSchedule
+SnoozeNextAd(): SnoozeAdStatus

Analytics
#Analytics(parent: API)

Analytics_UserAccess
+Analytics_UserAccess(parent: UserAccessAPI)
+GetExtensionAnalytics(RequestQuery: GetExentionAnalytics_QueryParameters): ExtensionAnalytics
+GetGameAnalytics(RequestQuery: GetGameAnalytics_QueryParameters): GameAnalytics

AppAccessAPI
+AppAccessAPI(token: AppAccessToken)

UserAccessAPI
+UserAccessAPI(token: UserAccessToken)

HttpStatus
+Success: bool
+StatusCode: int

+HttpStatus(StatusCode: int)

Ads

CommercialStatus
+Length: int
+Message: string
+RetryAfter: int

AddSchedule
+SnoozeCount: int
+SnoozeRefreshAt: DateTime
+NextAdAt: DateTime
+Duration: int
+LastAdAt: DateTime
+PrerollFreeTime: int

SnoozeAdStatus
+SnooCount: int
+SnoozeRefreshAt: DateTime
+NextAdAt: DateTime