August 11, 2018 题目: 482,792,506,158,391,659,759,471,5 38,76,559,462,319

482

1. Short is beauty:

```
class Solution:
    def licenseKeyFormatting(self, S, K):
        S = S.replace("-", "").upper()[::-1]
        return '-'.join([S[i*K: i*K+K] for i in range(int((len (S)+K-1)/K))])[::-1]
```

792

1. Semi Brute Force: 复杂度 O(len(S) + log(len(S))*len(words)*len(words[i]))

```
class Solution {
public:
    int numMatchingSubseq(string S, vector<string>& words) {
        unordered_map<char, set<int>> pos;
        for(int i=0; i<S.size(); ++i) pos[S[i]].insert(i);
        int ans = 0;
        for(string s: words){
            int ok = 1;
            for(int i=0, idx=-1; i<s.size()&&ok; ++i){
                 auto it = pos[s[i]].upper_bound(idx);
                if(it == pos[s[i]].end()) ok = 0;
                 else idx = *it;
            }
                 ans += ok;
        }
</pre>
```

```
return ans;
}
```

- 2. 这个解法用 c++ 会超空间 : https://leetcode.com/problems/number-of-matching-subsequences/discuss/146922/Java-O(S.length-+-word.length)-time-and-O(S.length)-space
- 3. 非常brute force了

```
class Solution {
    public int numMatchingSubseq(String S, String[] words) {
        int res = 0;
        Map<Character, List<Integer>> map = new HashMap<>();
        for (int i = 0; i < S.length(); i++) {
            char c = S.charAt(i);
            if (!map.containsKey(c)) map.put(c, new ArrayList<</pre>
>());
            map.get(c).add(i);
        }
        for (String w : words) {
            int start = -1;
            int i = 0;
            for (; i < w.length(); i++) {
                if (!map.containsKey(w.charAt(i))) break;
                 List<Integer> index = map.get(w.charAt(i));
                int cur = start;
                for (int j : index) {
                     if (j > cur) {
                         cur = j;
                         break;
                     }
                }
                if (cur <= start) {</pre>
```

1. Short is beauty:

```
class Solution:
    def findRelativeRanks(self, nums):
        medal = ["Gold Medal", "Silver Medal", "Bronze Medal"]
        ranks = dict([(s, i) for i, s in enumerate(sorted(num s, key=lambda x: -x))])
        return [medal[ranks[s]] if ranks[s] < 3 else str(ranks[s]+1) for s in nums]</pre>
```

2. 想short但是short不起来

```
class Solution {
   public String[] findRelativeRanks(int[] nums) {
      String[] res = new String[nums.length];
      Map<Integer, Integer> map = new HashMap<>();
      for (int i = 0; i < nums.length; i++) {
          map.put(nums[i], i);
      }
}</pre>
```

```
PriorityQueue<Map.Entry<Integer, Integer>> pq = new Pr
iorityQueue<>((a, b) -> b.getKey() - a.getKey());
        pq.addAll(map.entrySet());
        int i = 0;
        while (!pq.isEmpty()) {
            Map.Entry<Integer, Integer> cur = pq.poll();
            if (i == 0) {
                res[cur.getValue()] = "Gold Medal";
            } else if (i == 1) {
                res[cur.getValue()] = "Silver Medal";
            } else if (i == 2) {
                res[cur.getValue()] = "Bronze Medal";
            } else {
                res[cur.getValue()] = String.valueOf(i + 1);
            j++;
        }
        return res;
    }
}
```

1. Use stack:

```
int read4(char *buf);
class Solution {
    stack<char> S;
public:
    int read(char *buf, int n) {
        int i = 0, dif=4;
        while(i<n && !S.empty()){
            buf[i++] = S.top();
        }
}</pre>
```

```
S.pop();
}
while(i<n && dif==4) i += (dif=read4(buf+i));
while(i>n) S.push(buf[--i]);
return i;
}
};
```

1.

```
class Solution {
    public boolean isRectangleCover(int[][] rectangles) {
        int minX = Integer.MAX_VALUE, minY = Integer.MAX_VALU
E, maxX = Integer.MIN_VALUE, maxY = Integer.MIN_VALUE;
        Set<String> set = new HashSet<>();
        int area = 0:
        for (int[] rect : rectangles) {
            minX = Math.min(minX, rect[0]);
            minY = Math.min(minY, rect[1]);
            maxX = Math.max(maxX, rect[2]);
            maxY = Math.max(maxY, rect[3]);
            area += (rect[3] - rect[1]) * (rect[2] - rect[0]);
            String a = rect[0] + "," + rect[1];
            String b = rect[0] + "," + rect[3];
            String c = rect[2] + "," + rect[1];
            String d = rect[2] + "," + rect[3];
            if (!set.add(a)) set.remove(a);
            if (!set.add(b)) set.remove(b);
            if (!set.add(c)) set.remove(c);
            if (!set.add(d)) set.remove(d);
        }
```

```
if (!set.contains(minX + "," + minY) || !set.contains
(minX + "," + maxY) || !set.contains(maxX + "," + minY) || !se
t.contains(maxX + "," + maxY) || set.size() != 4) return fals
e;
area -= (maxY - minY) * (maxX - minX);
return area == 0;
}
```

2. 很有意思的一道题: Index Tree

```
class Solution {
    typedef pair<int, int> ii;
    map<ii, int> cnt;
public:
    bool isRectangleCover(vector<vector<int>>& rectangles) {
        for(auto vec: rectangles){
            cnt[ii(vec[0], vec[1])] += 1;
            cnt[ii(vec[0], vec[3])] -= 1;
            cnt[ii(vec[2], vec[1])] -= 1;
            cnt[ii(vec[2], vec[3])] += 1;
        }
        for(auto it=cnt.begin(); it!=cnt.end(); ){
            if(it->second) ++it;
            else it = cnt.erase(it);
        }
        if(cnt.size() != 4) return false;
        int x1 = cnt.begin()->first.first, y1 = cnt.begin()->f
irst.second;
        int x2 = (--cnt.end()) -> first.first, y2 = (--cnt.end)
())->first.second;
        if(x2 == x1 \mid \mid y2 == y1) return false;
```

```
return cnt[ii(x1, y1)]==1 && cnt[ii(x1, y2)]==-1 && cn
t[ii(x2, y1)]==-1 && cnt[ii(x2, y2)]==1;
}
};
```

1. Multiset solution, 很慢: O(n log n)

```
class Solution {
    typedef pair<int, int> ii;
public:
    bool isPossible(vector<int>& nums) {
        multiset<ii>> S;
        for(int k: nums){
            auto it = S.lower_bound(ii(k-1, 0));
            int l = 1;
            if(it!=S.end() && it->first==k-1){
                 l += it->second;
                 S.erase(it);
            }
            S.insert(ii(k, l));
        }
        for(auto p: S) if(p.second<3) return false;</pre>
        return true;
    }
};
```

2. 思路跟上面方法类似,但是用更聪明的方法维护每个成型的序列, Complexity: O(N):

```
class Solution {
   typedef pair<int, int> ii;
public:
   bool isPossible(vector<int>& nums) {
     int n = nums.size();
}
```

```
vector<int> len;
         int i = 0, j = 1, cur=nums[0]-2;
        while(i<n){</pre>
             if(nums[i] > cur+1){
                  for(int k: len) if(k<3) return false;</pre>
                 len.clear();
             }
             vector<int> tmp;
             for(j=1 ; i+j<n && nums[i+j]==nums[i]; ++j);</pre>
             for(int k=0; k < max(0, (int)len.size() - j); ++k) i
f(len[k]<3) return false;</pre>
             for(int k=max(0, (int)len.size() - j); k<len.size</pre>
(); ++k) tmp.push_back(len[k] + 1);
             while(tmp.size()<j) tmp.push_back(1);</pre>
             swap(len, tmp);
             cur = nums[i];
             i += j;
        }
         for(int k: len) if(k<3) return false;</pre>
         return true;
    }
};
```

1. Using heap O(Nlog(K)), but kind of slow:

```
class Solution {
   typedef pair<Interval, int> Ii;
   struct G{
      bool operator () (const Ii&a, const Ii& b) const{
        if(a.first.start==b.first.start) return a.first.en
d > b.first.end;
```

```
return a.first.start > b.first.start;
        }
    };
public:
    vector<Interval> employeeFreeTime(vector<vector<Interval>>
& S) {
        vector<Interval> ans;
        priority_queue<Ii, vector<Ii>, G> Q;
        int n = S.size(), end=INT_MIN;
        vector<int> index(n, 0);
        for(int i=0; i<n; ++i) if(!S[i].empty()) Q.push(Ii(S</pre>
[i][index[i]++], i));
        if(S.empty()) return ans;
        while(!Q.empty()){
            Interval x = Q.top().first;
            int j = Q.top().second;
            Q.pop();
            if(index[j] < S[j].size()) Q.push(Ii(S[j][index[j]</pre>
++], j));
            end = max(end, x.end);
            if(!S.empty() && end<Q.top().first.start) ans.push</pre>
_back(Interval(end, Q.top().first.start));
        }
        return ans;
    }
};
```

1. 超慢dfs 居然过了:

```
class Solution {
  typedef vector<string> vs;
```

```
vector<vs> dp;
    string ref;
    string dfs(int i, int j){
        assert(i<=j);</pre>
        if(i > j-5) return ref.substr(i, j-i);
        if(dp[i][j] != "") return dp[i][j];
        int l = j-i, lmin=j-i;
        dp[i][j] = ref.substr(i, l);
        for(int q=1; q<=l; ++q){
            string s = ref.substr(i, q);
            int k = 0;
            while((k+1)*q \le l \&\& ref.substr(i+k*q, q) == s) {
                 ++k;
                 string tmp = to_string(k) + "[" + dfs(i, i+q)
+ "]";
                 if(tmp.size() >= k * q) tmp = ref.substr(i, k*
q);
                 tmp += dfs(i+k*q, j);
                 if(tmp.size() < lmin){</pre>
                     dp[i][j] = tmp;
                     lmin = tmp.size();
                 }
            }
        }
        return dp[i][j];
    }
public:
    string encode(string s) {
        int n = s.size();
        dp = vector<vs>(n+1, vs(n+1, ""));
```

```
ref = s;
    return dfs(0, n);
}
```

☐ Look at LeetCode Discussion @Zebo L

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1. 反向 inorder:

```
class Solution {
public:
    TreeNode* convertBST(TreeNode* r) {
        stack<TreeNode *> S;
        int sum = 0;
        auto root = r;
        while(root || !S.empty()){
            while(root){
                S.push(root);
                root = root->right;
            }
            if(!S.empty()){
                sum += S.top()->val;
                S.top()->val = sum;
                root = S.top()->left;
                S.pop();
            }
        }
        return r;
    }
};
```

1. Sliding Window:

```
class Solution {
public:
    string minWindow(string s, string t) {
        map<char, int> cnt, ref;
        for(char c: t) ++ref[c];
        int i=0, j=0, L = s.size()+1, index = 0, n = 0;
        while(i<s.size() && j<s.size()){</pre>
            while(j<s.size() && n < t.size()){
                 if(ref.count(s[j])) {
                     if(cnt[s[j]] < ref[s[j]]) ++n;</pre>
                     cnt[s[j]]++;
                 }
                 ++j;
            }
            if(n < ref.size()) break;</pre>
            while(i<j && n == t.size()){
                 if(cnt.count(s[i])){
                     cnt[s[i]]--;
                     if(cnt[s[i]] < ref[s[i]]) --n;</pre>
                     if(!cnt[s[i]]) cnt.erase(s[i]);
                 }
                 ++i;
            }
            if(j - i + 1 < L){
                 index = i-1;
                 L = j - i + 1;
             }
        }
        if(L==s.size()+1) return "";
```

```
return s.substr(index, L);
};
```

1. DFS

```
class Solution {
   public int maxDepth(Node root) {
      if (root == null) return 0;
      return maxHelper(root) + 1;
   }
   public int maxHelper(Node root) {
      int res = 0;
      if (root == null) return res;

      for (Node node : root.children) {
           res = Math.max(res, maxHelper(node) + 1);
      }
      return res;
   }
}
```

2. Easy recursion:

```
class Solution {
public:
    int maxDepth(Node* root) {
        if(!root) return 0;
        int ans = 0;
        for(auto c: root->children) ans = max(ans, maxDepth
(c));
    return ans+1;
}
```

};

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1.

```
class Solution {
    public int minMoves2(int[] nums) {
        Arrays.sort(nums);
        int res = 0, i = 0, j = nums.length - 1;
        while (i < j) {
            res += nums[j] - nums[i];
            i++;
            j--;
        }
        return res;
    }
}</pre>
```

2. 之前用过二分法,后来知道一个结论,就是最小操作数之后的序列中的元素数是,原序列的median. 但还是楼上方法最nb

```
class Solution {
public:
    int minMoves2(vector<int>& nums) {
        sort(nums.begin(), nums.end());
        int n = nums.size(), ans = 0;
        for(int k: nums) ans += abs(nums[n/2] - k);
        return ans;
    }
};
```

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1. 蛮有意思:

```
class Solution {
```

```
public:
   int bulbSwitch(int n) { return int(sqrt(n)); }
};
```