

# July 7, 2018

@Mingze X @Chong T @Zhaorui D @Yu S @Zebo L

**425,**

1. straightforward comparing
2. dfs

```
class Solution {
    typedef vector<string> vs;
    set<string> dics;
    void dfs(int i, int &l, vs&vec, vector<vs>&ans){
        if(i==l){
            ans.push_back(vec);
            return;
        }
        string target;
        for(int j=0; j<i; ++j){
            target += vec[j][i];
        }
        auto start = dics.lower_bound(target);
        while(start!=dics.end() && (*start).substr(0, i)==target){
            vec.push_back(*start);
            dfs(i+1, l, vec, ans);
            vec.pop_back();
            ++start;
        }
    }
public:
    vector<vector<string>> wordSquares(vector<string>& words)
    {
```

```

        int n = words.size(), l = words[0].size();
        for(string w: words) dics.insert(w);
        vector<vs> ans;
        for(string w: dics){
            vs tmp = {w};
            dfs(1, l, tmp, ans);
        }
        return ans;
    }
};

```

☐ See LeetCode discussion [@Zebo L](#)

**510,**

2. Not found

**244,**

1. Watch out for duplicates. Use two pointer method to find out the closest numbers as they are sorted. Trade off between query time and constructor time. The following method gives a TLE.

```

class WordDistance {

    Map<String, Integer> res;

    public WordDistance(String[] words) {
        if (words == null || words.length == 0) {
            return;
        }
        Map<String, List<Integer>> map = new HashMap<>();

        for (int i = 0; i < words.length; i++) {
            if (!map.containsKey(words[i])) {
                map.put(words[i], new ArrayList<Integer>());
            }
        }
    }
}

```

```

        }
        map.get(words[i]).add(i);
    }

    res = new HashMap<>();

    for (int i = 0; i < words.length; i++) {
        for (int j = i + 1; j < words.length; j++) {
            if (res.containsKey(words[i] + ":" + words
[j])) {

                continue;
            }
            List<Integer> i_list = map.get(words[i]);
            List<Integer> j_list = map.get(words[j]);
            int i_idx = 0;
            int j_idx = 0;
            int dis = Integer.MAX_VALUE;
            while (i_idx < i_list.size() && j_idx < j_list
t.size()) {

                if (i_list.get(i_idx) < j_list.get(j_idx))
{

                    dis = Math.min(dis, j_list.get(j_idx)
- i_list.get(i_idx));
                    i_idx++;
                } else {
                    dis = Math.min(dis, i_list.get(i_idx)
- j_list.get(j_idx));
                    j_idx++;
                }
            }

            if (words[i].compareTo(words[j]) < 0) {

```

```

        res.put(words[i] + ":" + words[j], dis);
    } else {
        res.put(words[j] + ":" + words[i], dis);
    }

    }

}

}

public int shortest(String word1, String word2) {
    if (word1.compareTo(word2) < 0) {
        return res.get(word1 + ":" + word2);
    }
    return res.get(word2 + ":" + word1);

}

}

```

## 2. 思路同上, c++ version:

```

class WordDistance {
    typedef vector<int> vi;
    unordered_map<string, vi> pos;
public:
    WordDistance(vector<string> words) {
        for(int i=0;i<words.size();++i) pos[words[i]].push_back(i);
    }

    int shortest(string word1, string word2) {
        int i = 0, j = 0, ans = 1E9;

```

```

        auto vec1 = pos[word1], vec2 = pos[word2];
        while(i<vec1.size() && j < vec2.size()){
            ans = min(ans, abs(vec1[i] - vec2[j]));
            if(vec1[i] > vec2[j]) ++j;
            else ++i;
        }
        return ans;
    }
};

```

## 773,

1. BFS. Represent the board with a string, and do searching by moving the 0 to all possible directions while labelling the visited status.
2. 同上

```

#include<cassert>
class Solution {
    typedef pair<int, int> ii;
    int dp[6];
    int getEntry(int &state, int i){
        return (state/dp[i])%6;
    }
    int getZeroEntry(int &state){
        for(int i=0;i<6;++i) if(getEntry(state, i) == 0){
            return i;
        }
        return -1;
    }
    int swapEntry(int state, int j){
        int i = getZeroEntry(state);
        int vj = getEntry(state, j);
        state += vj * dp[i] - vj * dp[j];
    }
};

```

```

        return state;
    }
public:
    int slidingPuzzle(vector<vector<int>>& board) {
        dp[0] = 1;
        for(int i=1;i<6;++i) dp[i] = dp[i-1]*6;
        int fin = dp[0]*1 + dp[1]*2 + dp[2]*3 + dp[3]*4 + dp
[4]*5;
        int ini = dp[0]*board[0][0] + dp[1]*board[0][1] + dp
[2] * board[0][2] +
            dp[3] * board[1][0] + dp[4] * board[1][1] + dp[5]
* board[1][2];
        set<int> S;
        queue<ii> Q;
        Q.push(ii(ini, 0));
        S.insert(ini);
        while(!Q.empty()){
            int state = Q.front().first, step = Q.front().seco
nd;

            if(state == fin) return step;
            Q.pop();
            int i = getZeroEntry(state);
            if(i==0 || i==1 || i==2){
                int tmp_state = swapEntry(state, i+3);
                if(!S.count(tmp_state)){
                    S.insert(tmp_state);
                    Q.push(ii(tmp_state, step+1));
                }
            }
            else{
                int tmp_state = swapEntry(state, i-3);

```

```

        if(!S.count(tmp_state)){
            S.insert(tmp_state);
            Q.push(ii(tmp_state, step+1));
        }
    }
    if(i!=5 && i!=2){
        int tmp_state = swapEntry(state, i+1);
        if(!S.count(tmp_state)){
            S.insert(tmp_state);
            Q.push(ii(tmp_state, step+1));
        }
    }
    if(i!=0 && i!=3){
        int tmp_state = swapEntry(state, i-1);
        if(!S.count(tmp_state)){
            S.insert(tmp_state);
            Q.push(ii(tmp_state, step+1));
        }
    }
}
return -1;
}
};

```

## 563,

### 1. dfs recursion

```

class Solution {
    int diff=0;
    int getSum(TreeNode *root){
        if(!root) return 0;
    }
}

```

```

        int l = getSum(root->left), r = getSum(root->right);
        diff += abs(l-r);
        return root->val + l + r;
    }

public:
    int findTilt(TreeNode* root) {
        getSum(root);
        return diff;
    }
};

```

## 2. Straightforward DFS

```

class Solution {
    int res = 0;
public:
    int findTilt(TreeNode root) {
        dfs(root);
        return res;
    }
    int dfs(TreeNode root) {
        if (root == null) {
            return 0;
        }
        int left = dfs(root.left);
        int right = dfs(root.right);

        res += Math.abs(left - right);
        return left + right + root.val;
    }
}

```



## 625,

### 1. 分解因数

```
class Solution {
public:
    int smallestFactorization(int a) {
        if(a<=9) return a;
        vector<int> factors;
        for(int j=9;j>1;--j){
            while(a%j == 0){
                factors.push_back(j);
                a/=j;
            }
        }
        if(a>1 || factors.size()>9) return 0;
        reverse(factors.begin(), factors.end());
        long ans = 0;
        for(int v: factors) ans = ans*10 + long(v);
        if(ans > long(INT_MAX)) return 0;
        return (int)ans;
    }
};
```

### 2. Unique way of solving this problem.

from 9 to 0, divide the number and add them from the smallest on the left to the largest on the right

```
class Solution {
public:
    int smallestFactorization(int a) {
        if (a < 2) {
            return a;
        }
        long res = 0, mul = 1;
        for (int i = 9; i >= 2; i--) {
```

```

        while (a % i == 0) {
            a = a / i;
            res = mul * i + res;
            mul *= 10;
        }
    }
    return a < 2 && res <= Integer.MAX_VALUE ? (int)res :
0;
    }
}

```

## 336,

### 1. GoodSpeed:

a. lang: c++

b. 很弱的solution :

```

class Solution {
    bool isPal(string s){
        int n = s.size();
        for(int i=0;i<n/2;++i) if(s[i] != s[n-i-1]) return false;
        return true;
    }
public:
    vector<vector<int>> palindromePairs(vector<string>& words)
    {
        map<string, int> inv;
        vector<vector<int>> ans;
        for(int i=0;i<words.size();++i){
            string s = words[i];
            if(s==""){
                for(int j=0;j<words.size();++j) if(i!=j && isPal(words[j])){

```

```

        ans.push_back(vector<int>{i, j});
        ans.push_back(vector<int>{j, i});
    }
    continue;
}
reverse(s.begin(), s.end());
inv[s] = i;
}
for(auto p: inv){
    cout<<p.first<<' '<<p.second<<endl;
}
for(int i=0;i<words.size();++i) if(words[i] != ""){
    char c = words[i][0];
    int l1 = words[i].size();
    auto it = inv.lower_bound(string(1, c));
    cout<<it->first<<endl;
    while(it!=inv.end() && it->first[0]==c){
        string s = it->first;
        int l2 = s.size();
        if(i==it->second || s.substr(0, min(l1, l2)) != words[i].substr(0, min(l1, l2))) {
            it++;
            continue;
        }
        if(isPal(s.substr(min(l1, l2))) && isPal(words[i].substr(min(l1, l2)))) ans.push_back(vector<int>{i, it->second});

        it++;
    }
    cout<<i<<endl;
}

```

```

        return ans;
    }
};

```

☐ See LeetCode discussion @[Zebo L](#)

4. recognize all 4 cases of palindrome and just write it.

## 785,

1. GoodSpeed's solution:

a. lang: c++

b. idea: DFS, 注意多个连通区域的情况

```

class Solution {
    unordered_map<int, bool> dp;
    unordered_set<int> rest;
    bool dfs(int i, bool grp, vector<vector<int>>& graph){
        if(dp.count(i)) return (grp==dp[i]);
        dp[i] = grp;
        rest.erase(i);
        for(int j: graph[i]) {
            if(!dfs(j, !grp, graph)) {
                return false;
            }
        }
        return true;
    }
public:
    bool isBipartite(vector<vector<int>>& graph) {
        for(int i=0;i<graph.size();++i) rest.insert(i);
        while(!rest.empty()){
            int j = *rest.begin();
            if(!dfs(j, true, graph)) return false;
        }
    }
}

```

```

        return true;
    }
};

```

2 BFS to simulate the bipartite process, use a visited array to label status of each node, could be 0 unvisited, 1 blue, 2 red. actually 0,1,-1 is better. Can also use DFS, which is only replacing the queue with a stack.

```

class Solution {
    public boolean isBipartite(int[][] graph) {
        if (graph == null || graph.length == 0) {
            return true;
        }

        int[] visited = new int[graph.length];

        for (int i = 0; i < graph.length; i++) {
            if (visited[i] != 0) {
                continue;
            }
            Queue<Integer> q = new LinkedList<>();
            q.offer(i);
            visited[i] = 1;
            while(!q.isEmpty()){
                int size = q.size();
                int cur = q.poll();

                for (int g : graph[cur]) {
                    if (visited[cur] == visited[g]) {
                        return false;
                    } else if (visited[g] == 0) {
                        if (visited[cur] == 1) {

```

```

        visited[g] = 2;
    } else {
        visited[g] = 1;
    }
    q.offer(g);
}

}

}

}

return true;
}

}

```

## 56,

### 1. Sort + merge one by one:

```

class Solution {
    static bool cmp(const Interval&i1, const Interval&i2){
        if(i1.start == i2.start) return i1.end<i2.end;
        return i1.start<i2.start;
    }
public:
    vector<Interval> merge(vector<Interval>& intervals) {
        sort(intervals.begin(), intervals.end(), cmp);
        vector<Interval> ans;
        int i = 0;
        while(i<intervals.size()){
            int start=intervals[i].start, end = intervals[i].e
nd;
            while(i<intervals.size() && intervals[i].start<=en
d){

```

```

        end = max(end, intervals[i].end);
        ++i;
    }
    ans.push_back(Interval(start, end));
}
return ans;
}
};

```

2. Sort the array first then scan from left to right, and merge. same as above.

## 108

1. Easy recursion:

```

class Solution {
    TreeNode* rangeBST(int l, int r, vector<int> nums){
        if(l>r) return NULL;
        TreeNode *root = new TreeNode(nums[(l+r)/2]);
        root->left = rangeBST(l, (l+r)/2-1, nums);
        root->right = rangeBST((l+r)/2+1, r, nums);
        return root;
    }
public:
    TreeNode* sortedArrayToBST(vector<int>& nums) {
        return rangeBST(0, (int)nums.size()-1, nums);
    }
};

```

☐ See LeetCode discussion @[Zebo L](#)

```

class Solution {
    public TreeNode sortedArrayToBST(int[] nums) {
        if (nums == null || nums.length == 0) {
            return null;
        }
    }
}

```

```
    }  
    int mid = (nums.length) / 2;  
    TreeNode root = new TreeNode(nums[mid]);  
    root.left = sortedArrayToBST(Arrays.copyOfRange(nums,  
0 , mid));  
    root.right = sortedArrayToBST(Arrays.copyOfRange(nums,  
mid + 1, nums.length));  
    return root;  
}  
}
```