

July 27, 2018 题目 :

133,351,460,676,766,53,399,349,676,566,641,96

133

1. Easy recursion:

```
class Solution {
    unordered_map<UndirectedGraphNode *, UndirectedGraphNode *
> mapping;
public:
    UndirectedGraphNode *cloneGraph(UndirectedGraphNode *node)
    {
        if(!node) return NULL;
        if(mapping.count(node)) return mapping[node];
        mapping[node] = new UndirectedGraphNode(node->label);
        for(auto n: node->neighbors) mapping[node]->neighbors.
push_back(cloneGraph(n));
        return mapping[node];
    }
};
```

351

1. dp + DFS

```
class Solution {
public int numberOfPatterns(int m, int n) {
    int[][] dp = new int[10][10];
    dp[1][3] = dp[3][1] = 2;
    dp[4][6] = dp[6][4] = 5;
    dp[7][9] = dp[9][7] = 8;
    dp[1][7] = dp[7][1] = 4;
```

```

        dp[2][8] = dp[8][2] = 5;
        dp[3][9] = dp[9][3] = 6;
        dp[1][9] = dp[9][1] = dp[3][7] = dp[7][3] = 5;
        boolean[] visited = new boolean[10];
        int res = 0;
        res += DFS(0, 1, m, n, 1, visited, dp) * 4;
        res += DFS(0, 1, m, n, 2, visited, dp) * 4;
        res += DFS(0, 1, m, n, 5, visited, dp);
        return res;
    }

    public int DFS(int count, int len, int m, int n, int num,
boolean[] visited, int[][] dp) {
        if (len >= m) count++;
        len++;
        if (len > n) return count;
        visited[num] = true;
        for (int i = 1; i <= 9; i++) {
            int j = dp[num][i];
            if (!visited[i] && (visited[j] || j == 0)) {
                count = DFS(count, len, m, n, i, visited, d
p);
            }
        }
        visited[num] = false;
        return count;
    }
}

```

2. DFS + DP + 无限看错题：(另外我为什么会做这么复杂)

```

class Solution {
    typedef vector<int> vi;

```

```

typedef pair<int, int> ii;
int dp[9][10][520], res, M, N;
vector<ii> d, v;
void init(){
    for(int x=-2;x<=2;++x){
        if(!x || abs(x)==2) for(int y=-1;y<=1;y+=2) d.push_back(ii(x, y));
        else for(int y=-2;y<=2;++y) d.push_back(ii(x, y));
    }
    for(int x=-2;x<=2;x+=2) for(int y=-2;y<=2;y+=2) if(x||y) v.push_back(ii(x, y));
}
int dfs(int where, int step, int stat){
    assert(!(1<(stat>>where)));
    if(step == 1) return 1;
    if(dp[where][step][stat] >= 0) return dp[where][step][stat];
    int x = where/3, y = where%3;
    dp[where][step][stat] = 0;
    for(ii p: d){
        int x1 = x + p.first, y1 = y + p.second;
        int w = x1*3 + y1;
        if(x1>=0 && x1<3 && y1>=0 && y1<3 && (1<(stat>>w))){
            dp[where][step][stat] += dfs(w, step-1, stat | (1<<where));
        }
    }
    for(ii p: v){
        int x1 = x + p.first, y1 = y + p.second, x2 = x + p.first/2, y2 = y + p.second/2;

```

```

        int w1 = x1 * 3 + y1, w2 = x2 * 3 + y2;
        if(x1>=0 && x1<3 && y1>=0 && y1<3 && (1<(stat>>w1))==0 && (1<(stat>>w2))==0){
            dp[where][step][stat] += dfs(w1, step-1, stat | (1<<where));
        }
    }
    if(step>=M && step<=N) res += dp[where][step][stat];
    return dp[where][step][stat];
}

public:
    int numberOfPatterns(int m, int n) {
        init();
        memset(dp, -1, sizeof(dp));
        res = 0;
        M = m;
        N = n;
        for(int i=0;i<9;++i) dfs(i, 9, 0);
        if(M <= 1) res += 9;
        return res;
    }
};

```

✓ Review this one [@Zebo L](#)

3. 受到1的启发: [@Tongtong X](#)

```

class Solution {
    void dfs(int x, int y, int l, int status, int &ans, const int&m, const int&n){
        if(l>=m && l<=n) ++ans;
        if(l==n) return;
        for(int i=0;i<3;++i) for(int j=0;j<3;++j) if(!(1<(status>>(i*3+j))))) {

```

```

        if((x+i)%2==0 && (y+j)%2==0) {
            int mid = (x+i)/2*3 + (y+j)/2;
            if(1&(status>>mid)) dfs(i, j, l+1, status|(1<<
(i*3+j)), ans, m, n);
        }
        else dfs(i, j, l+1, status|(1<<(i*3+j)), ans, m,
n);
    }
}
public:
    int numberOfPatterns(int m, int n) {
        int ans1 = 0, ans2 = 0, ans3 = 0;
        dfs(0, 0, 1, 1<<0, ans1, m, n);
        dfs(0, 1, 1, 1<<1, ans2, m, n);
        dfs(1, 1, 1, 1<<4, ans3, m, n);
        return ans1*4 + ans2*4 + ans3;
    }
};

```

460

1. 前几天做过了，用linked list：自己implement要快一些，因为STL里面有很多没必要的functionality。

```

#include<cassert>
struct Node{
    int key;
    int val;
    int freq;
    Node *next, *prev;
    Node(int k=0, int x=0, int f=0): key(k), val(x), freq(f),
next(NULL), prev(NULL) {}
};

```

```

Node *removeNode(Node *p){
    if(p){
        p->prev->next = p->next;
        if(p->next) p->next->prev = p->prev;
    }
    return p;
}

```

```

void insertNode(Node *pos, Node *p){
    if(!p) return;
    p->prev = pos;
    p->next = pos->next;
    if(pos->next) pos->next->prev = p;
    pos->next = p;
}

```

```

class LFUCache {
    unordered_map<int, Node*> pos;
    int C, cnt;
    Node lead, *last;
public:
    LFUCache(int capacity) {
        C = capacity;
        cnt = 0;
        last = &lead;
    }

    int get(int key) {

```

```

        if(!pos.count(key) || !C) return -1;
        ++pos[key]->freq;
        Node *p = pos[key]->prev;
        while(p->freq <= pos[key]->freq && p!=&lead) p=p->pre
v;

        if(p->next != pos[key]){
            pos[key] = removeNode(pos[key]);
            insertNode(p, pos[key]);
        }
        while(last->next) last = last->next;
        assert(!last->next);
        return pos[key]->val;
    }

```

```

void put(int key, int value) {
    if(!C) return;
    Node *p;
    if(!pos.count(key)){
        if(cnt < C){
            pos[key] = new Node(key, value, 1);
            ++cnt;
        }
        else{
            pos.erase(last->key);
            pos[key] = removeNode(last);
            pos[key]->key = key;
            pos[key]->val = value;
            pos[key]->freq = 1;
            assert((int)pos.size() == C);
            last = pos[key]->prev;
        }
    }
}

```

```

        }
        p = last;
    }
    else{
        pos[key] = removeNode(pos[key]);
        pos[key]->val = value;
        ++pos[key]->freq;
        p = pos[key]->prev;
    }
    while(p->freq <= pos[key]->freq && p!=&lead) p=p->prev;

    if(p->next != pos[key]) insertNode(p, pos[key]);
    while(last->next) last = last->next;
    assert(!last->next);
    assert((int)pos.size() <= C);
}
};

```

2. Similar as LRU

```

class LFUCache {

    class Node {
        int key;
        int val;
        int counter;
        Node next;
        Node pre;
    public Node(int key, int val) {
        this.key = key;
        this.val = val;
        this.counter = 0;
    }
}

```



```

        next = null;
        pre = null;
    }
}

Node head;
Node tail;
int capacity;
Map<Integer, Node> map;
public LFUCache(int capacity) {
    this.capacity = capacity;
    head = new Node(-1, -1);
    tail = new Node(-1, -1);
    map = new HashMap<>();
    head.next = tail;
    tail.pre = head;
}

public int get(int key) {
    if (map.containsKey(key)) {
        update(key, map.get(key).val);
        return map.get(key).val;
    } else {
        return -1;
    }
}

public void update(int key, int value) {
    Node node = map.get(key);
    node.counter++;
    node.val = value;
}

```

```

        int count = node.counter;
        if (node.next == null) {
            Node cur = head;
            while (cur.next.counter != 0 && cur.next.counter <
= count) {
                cur = cur.next;
            }
            cur.next.pre = node;
            node.next = cur.next;
            cur.next = node;
            node.pre = cur;
        }
        // When the next node is not tail;
        else if (node.next.counter != 0) {
            Node next = node.next;
            remove(node);
            while (next.counter != 0 && next.counter <= count)
{
                next = next.next;
            }
            next.pre.next = node;
            node.pre = next.pre;
            next.pre = node;
            node.next = next;
        }
        map.put(key, node);
    }

```

```

public void remove(Node node) {
    node.pre.next = node.next;

```

```

        node.next.pre = node.pre;
    }

    public void put(int key, int value) {
        if (map.containsKey(key)) {
            update(key, value);
        } else {
            if (capacity == 0) return;

            if (map.size() == capacity) {
                Node node = head.next;
                map.remove(node.key);
                remove(node);
            }
            map.put(key, new Node(key, value));
            update(key, value);
        }
    }
}

/**
 * Your LFUCache object will be instantiated and called as suc
h:
 * LFUCache obj = new LFUCache(capacity);
 * int param_1 = obj.get(key);
 * obj.put(key,value);
 */

```

676

1. Trie

```

class MagicDictionary {

```

```

class TrieNode {
    TrieNode[] children;
    boolean isWord;
    public TrieNode() {
        children = new TrieNode[26];
        isWord = false;
    }
}

/** Initialize your data structure here. */
TrieNode root;
public MagicDictionary() {
    root = new TrieNode();
}

public void build(String s) {
    TrieNode node = root;
    for (char c : s.toCharArray()) {
        if (node.children[c - 'a'] == null) {
            node.children[c - 'a'] = new TrieNode();
        }
        node = node.children[c - 'a'];
    }
    node.isWord = true;
}

/** Build a dictionary through a list of words */
public void buildDict(String[] dict) {
    for (String s : dict) {
        build(s);
    }
}

```

```

    }

    /** Returns if there is any word in the trie that equals t
    o the given word after modifying exactly one character */
    public boolean search(String word) {
        for (int i = 0; i < word.length(); i++) {
            char[] c = word.toCharArray();
            for (char k = 'a'; k <= 'z'; k++) {
                if (c[i] == k) continue;
                char tmp = c[i];
                c[i] = k;
                String str = new String(c);
                if (find(str)) return true;
                c[i] = tmp;
            }
        }
        return false;
    }

    public boolean find(String s) {
        TrieNode node = root;
        for (char c : s.toCharArray()) {
            if (node.children[c - 'a'] == null) return false;
            node = node.children[c - 'a'];
        }
        return node.isWord;
    }
}

/**

```

* Your MagicDictionary object will be instantiated and called as such:

```
* MagicDictionary obj = new MagicDictionary();
* obj.buildDict(dict);
* boolean param_2 = obj.search(word);
*/
```

2. 同上:

```
class MagicDictionary {
    #define CI(c) int((c) - 'a')
    struct T{
        bool isW;
        vector<T*> chl;
        T(): isW(false), chl(vector<T*>(26, NULL)) {}
    };
    void insT(T* root, string s){
        for(char c: s){
            if(!root->chl[CI(c)]) root->chl[CI(c)] = new T();
            root = root->chl[CI(c)];
        }
        root->isW = true;
    }
    bool dfs(T *root, int i, bool modified, const string&s){
        if(!root) return false;
        if(i == s.size()) return root->isW && modified;
        for(char c='a'; c<='z'; ++c) if(!modified || (modified
&& c==s[i])){
            if(dfs(root->chl[CI(c)], i+1, modified||(c!=s[i]),
s)) return true;
        }
        return false;
    }
}
```

```

public:
    /** Initialize your data structure here. */
    T *root;
    MagicDictionary() : root(new T()) {}
    /** Build a dictionary through a list of words */
    void buildDict(vector<string> dict) {
        for(string s:dict) insT(root, s);
    }
    /** Returns if there is any word in the trie that equals to the given word after modifying exactly one character */
    bool search(string word) {
        return dfs(this->root, 0, false, word);
    }
};

```

766

1. 居然差点用了dp :

```

class Solution {
public:
    bool isToeplitzMatrix(vector<vector<int>>& matrix) {
        for(int i=1;i<matrix.size();++i) for(int j=1;j<matrix[0].size();++j) if(matrix[i][j]!=matrix[i-1][j-1]) return false;
        return true;
    }
};

```

53

1. One pass

```

class Solution {
public:
    int maxSubArray(vector<int>& nums) {

```

```

        int ans = nums[0];
        for(int i=1, tmp=min(0, nums[0]), sum=nums[0]; i<nums.
size(); ++i){
            sum += nums[i];
            ans = max(ans, sum - tmp);
            tmp = min(tmp, sum);
        }
        return ans;
    }
};

```

399

1. 并查集：另类

```

class Solution {
    string findUnit(string x, unordered_map<string, string>& u
nit, unordered_map<string, double>& coef){
        if(x == unit[x]) return x;
        string y = unit[x];
        unit[x] = findUnit(unit[x], unit, coef);
        coef[x] *= coef[y];
        return unit[x];
    }
public:
    vector<double> calcEquation(vector<pair<string, string>> e
quations, vector<double>& values, vector<pair<string, string>>
queries) {
        unordered_map<string, string> unit;
        unordered_map<string, double> coef;
        for(int i=0; i<equations.size(); ++i){
            string x = equations[i].first, y = equations[i].se
cond;

```



```

        if(!unit.count(x) && !unit.count(y)){
            unit[x] = unit[y] = y;
            coef[y] = 1.;
            coef[x] = values[i];
        }
        else if(unit.count(x) && !unit.count(y)){
            unit[y] = unit[x];
            coef[y] = coef[x] / values[i];
        }
        else if(!unit.count(x) && unit.count(y)){
            unit[x] = unit[y];
            coef[x] = coef[y] * values[i];
        }
        else{
            string c = findUnit(x, unit, coef);
            string d = findUnit(y, unit, coef);
            if(c == d) assert( abs(coef[x]/coef[y] - values[i]) < 1.E-6 );
            else{
                unit[c] = d;
                coef[c] = values[i] * coef[y] / coef[x];
            }
        }
    }
    vector<double> ans;
    for(auto p: queries){
        string x = p.first, y = p.second;
        if(!unit.count(x) || !unit.count(y)) ans.push_back
(-1.);
        else{

```

```

        string c = findUnit(x, unit, coef);
        string d = findUnit(y, unit, coef);
        if(c != d) ans.push_back(-1.);
        else ans.push_back(coef[x] / coef[y]);
    }
}
return ans;
}
};

```

349

1.

```

class Solution {
    public int[] intersection(int[] nums1, int[] nums2) {
        if (nums1 == null || nums2 == null || nums1.length ==
0 || nums2.length == 0) return new int[]{};
        Set<Integer> set = new HashSet<>();
        Set<Integer> n1 = new HashSet<>();
        for (int n : nums1) {
            n1.add(n);
        }

        for (int n : nums2) {
            if (n1.contains(n)) {
                set.add(n);
            }
        }

        int[] res = new int[set.size()];
        int i = 0;
        for (int k : set) {

```

```

        res[i++] = k;
    }
    return res;
}
}

```

2. 思路同上，有看错题了，（以为有重复的是正确答案）

```

class Solution {
public:
    vector<int> intersection(vector<int>& nums1, vector<int>&
nums2) {
        unordered_set<int> s1(nums1.begin(), nums1.end()), s2
(nums2.begin(), nums2.end());
        vector<int> ans;
        for(auto n: s1) if(s2.count(n)) ans.push_back(n);
        return ans;
    }
};

```

566

1. C++ Interpretation 是从右向左

```

class Solution {
public:
    vector<vector<int>> matrixReshape(vector<vector<int>>& num
s, int r, int c) {
        if(nums.size() * nums[0].size() != r * c) return nums;
        vector<vector<int>> ans(r, vector<int>(c, 0));
        int j = 0;
        for(auto vec: nums) for(int k: vec) ans[j++/c][j%c] =
k;
        return ans;
    }
}

```

```
};
```

641

1. 直接implement就行了

```
class MyCircularDeque {
    int size, capa, i, j;
    vector<int> cont;
    inline int getIdx(int x){ return ((x%capa) + capa) % capa;
}
public:
    MyCircularDeque(int k): size(0), capa(k), cont(vector<int>
(k, 0)), i(0), j(0){}
    bool insertFront(int value) {
        if(size == capa) return false;
        ++size;
        --i;
        cont[getIdx(i)] = value;
        return true;
    }
    bool insertLast(int value) {
        if(size == capa) return false;
        ++size;
        cont[getIdx(j)] = value;
        ++j;
        return true;
    }
    bool deleteFront() {
        if(!size) return false;
        --size;
        ++i;
        return true;
    }
};
```

```

    }
    bool deleteLast() {
        if(!size) return false;
        --size;
        --j;
        return true;
    }
    int getFront() {
        if(!size) return -1;
        return cont[getIdx(i)];
    }
    int getRear() {
        if(!size) return -1;
        return cont[getIdx(j-1)];
    }
    bool isEmpty() { return !size; }
    bool isFull() { return size == capa; }
};

```

96

1. No 难度 dp:

```

class Solution {
    vector<int> dp;
    int dfs(int n){
        if(n<=1) return 1;
        if(dp[n]) return dp[n];
        for(int j=0; j<n; ++j) dp[n] += dfs(j)*dfs(n-j-1);
        return dp[n];
    }
public:

```

```
int numTrees(int n) {  
    if(!n) return 0;  
    dp = vector<int>(n+1, 0);  
    return dfs(n);  
}  
};
```