

## Boy.Boy

attract  
budget  
girlfriend : str  
happiness : int  
intelligence  
min\_attr\_req  
name  
status : str  
type\_

is\_elligible()  
modify\_budget()  
set\_girlfriend()  
set\_happiness()

## Girl.Girl

attract  
boyfriend : str  
happiness : int  
intelligence  
maintenance  
name  
status : str  
type\_

is\_elligible()  
set\_boyfriend()  
set\_happiness()

## main.color

BLUE : str  
BOLD : str  
CYAN : str  
DARKCYAN : str  
END : str  
GREEN : str  
PURPLE : str  
RED : str  
UNDERLINE : str  
YELLOW : str

Boy

Girl

log

util

main

