

Operating Systems - Assignment 5 - PIPES

1. Test Drive codes discussed in class.

Code 1:

```
#include <stdio.h>
#include <stdlib.h>
#include <math.h>
#include <string.h>
#include <sys/types.h>
#include <sys/wait.h>
#include <unistd.h>

#define BUFFER_SIZE 25
#define READ_END 0
#define WRITE_END 1

int main(void)
{
    char write_msg[BUFFER_SIZE];
    scanf("%[^\\n]*c", write_msg);
    char read_msg[BUFFER_SIZE];
    int fd[2];
    pid_t pid;
    // pipe creation
    if(pipe(fd)==-1)
    {
        fprintf(stderr,"Pipe Failed");
        return 1;
    }
    pid = fork();
    if(pid<0)
    {
        fprintf(stderr,"Fork Failed");
        return 1;
    }
}
```

```
if (pid>0)
{
    // parent process
    // close the unused end of the pipe
    close(fd[READ_END]);

    //write to the pipe
    write(fd[WRITE_END],write_msg,strlen(write_msg)+1);

    //close the write end of the pipe
    close(fd[WRITE_END]);
}
else
{
    //child process
    //close the unused end of the pipe
    close(fd[WRITE_END]);

    //read from the pipe
    read(fd[READ_END],read_msg,BUFFER_SIZE);
    printf("read %s\n",read_msg);

    //close the read end of the pipe
    close(fd[READ_END]);
}
return 0;
}
```

```
paleti@paletil:~/OS_LAB/Practice_Testing$ ./pipes
test message
read test message
paleti@paletil:~/OS_LAB/Practice_Testing$ █
```

Code 2:

```
#include <stdio.h>
#include <stdlib.h>
#include <math.h>
#include <string.h>
#include <sys/types.h>
#include <sys/wait.h>
#include <unistd.h>

int main()
{
    int pipefd1[2],pipefd2[2];
    int returnstatus1,returnstatus2;
    int pid;
    char pipelmessage[20]="pipe1 message";
    char pipe2message[20]="pipe2 message";
    char readmessage[20];
    returnstatus1 = pipe(pipefd1);
    if(returnstatus1 == -1)
    {
        printf("Unable to create pipe 1 \n");
        return 1;
    }
    returnstatus2 = pipe(pipefd2);
    if(returnstatus2 == -1)
    {
        printf("Unable to create pipe2 \n");
        return 1;
    }
    pid = fork();
    if(pid>0)
    {
        close(pipefd1[0]); // close read end of pipe 1
        close(pipefd2[1]); // close write end of pipe 2
        printf("Parent : Writing to pipe 1 - message is
%s\n",pipelmessage);
        write(pipefd1[1],pipelmessage,sizeof(pipelmessage)+1);
        read(pipefd2[0],readmessage,sizeof(readmessage));
        printf("Parent : Reading form pipe 2 - Message is
%s\n",readmessage);
```

```
}  
  
else  
{  
    close(pipefd1[1]); //close write end of pipe 1  
    close(pipefd2[0]); //close read end of pipe 2  
    read(pipefd1[0],readmessage,sizeof(readmessage));  
    printf("Child : Reading from pipe 1 - message is  
%s\n",readmessage);  
    printf("Child : Writing to pipe 2 - message is %s\n",pipe2message);  
    write(pipefd2[1],pipe2message,sizeof(pipe2message)+1);  
}  
  
return 0;  
}
```

```
paleti@paletil:~/OS_LAB/Practice_Testing$ ./pipes2  
Parent : Writing to pipe 1 - message is pipel message  
Child : Reading from pipe 1 - message is pipel message  
Child : Writing to pipe 2 - message is pipe2 message  
Parent : Reading form pipe 2 - Message is pipe2 message
```

2. Parent sets up a string which is read by child, reversed there and read back to the parent .
3. String reversal and palindrome check using pipes / shared memory.

Code (combined both in a single code) :

```
#include <stdio.h>
#include <stdlib.h>
#include <math.h>
#include <string.h>
#include <sys/types.h>
#include <sys/wait.h>
#include <unistd.h>

void reverseStr(char* str)
{
    for (int i = 0; i < strlen(str) / 2; i++)
    {
        char temp = str[i];
        str[i] = str[strlen(str) - i - 1];
        str[strlen(str) - i - 1] = temp;
    }
}

int main()
{
    int pipe1[2], pipe2[2];
    int pid;
    int length;
    char inputstr[512];
    printf("Enter the string :\n");
    scanf("%[^\n]*c", inputstr);
    char readmessage[512];
    char writemessage[512];
    int returnstatus1, returnstatus2;
    returnstatus1 = pipe(pipe1);
    if (returnstatus1 == -1)
```

```
{
    printf("Unable to create pipe 1 \n");
    return 1;
}
returnstatus2 = pipe(pipe2);
if (returnstatus2 == -1)
{
    printf("Unable to create pipe2 \n");
    return 1;
}

pid = fork();
if(pid > 0)
{
    close(pipe1[0]); //close read of pipe1
    close(pipe2[1]); //close write of pipe2
    write(pipe1[1],inputstr,sizeof(inputstr)+1);
    read(pipe2[0],readmessage,sizeof(readmessage));
    printf("Reversed String is  :%s \n",readmessage);
    length=strlen(readmessage);
    if(strncmp(inputstr,readmessage,length)==0)
    printf("%s is a Palindrome\n",inputstr);
    else printf("%s is NOT a Palindrome\n",inputstr);

}
else
{
    close(pipe1[1]); // close write of pipe1
    close(pipe2[0]); //close read of pipe2
    read(pipe1[0],writemessage,sizeof(writemessage));
    reverseStr(writemessage);
    printf("%s\n",writemessage);
    write(pipe2[1], writemessage, sizeof(writemessage) + 1);
}

return 0;
}
```

Output : reversal and palindrome check

```
paleti@paletil:~/OS_LAB/Pipes_Threads$ ./strrev
Enter the string :
paleti
itelap
Reversed String is :itelap
paleti is NOT a Palindrome
paleti@paletil:~/OS_LAB/Pipes_Threads$ ./strrev
Enter the string :
lool
lool
Reversed String is :lool
lool is a Palindrome
paleti@paletil:~/OS_LAB/Pipes_Threads$ ./strrev
Enter the string :
hello kids
sdik olleh
Reversed String is :sdik olleh
hello kids is NOT a Palindrome
paleti@paletil:~/OS_LAB/Pipes_Threads$ █
```

4. Parent sets up string 1 and child sets up string 2. String 2 concatenated to string 1 at parent end and then read back at the child end.

Code :

```
#include <stdio.h>
#include <stdlib.h>
#include <math.h>
#include <string.h>
#include <sys/types.h>
#include <sys/wait.h>
#include <unistd.h>

int main()
{
    int pipe1[2], pipe2[2];
    int pid;
    char string1[512], string2[512], destination[512];
    printf("Enter string1 :\n");
    scanf("%[^\n]*c", string1);
    printf("Enter string2 :\n");
    scanf("%[^\n]*c", string2);
    strcpy(destination, string1);
    char readmessage[512];
    char readmessage2[512];
    int returnstatus1, returnstatus2;
    returnstatus1 = pipe(pipe1);
    if (returnstatus1 == -1)
    {
        printf("Unable to create pipe 1 \n");
        return 1;
    }
    returnstatus2 = pipe(pipe2);
    if (returnstatus2 == -1)
    {
        printf("Unable to create pipe2 \n");
        return 1;
    }
}
```



```
pid = fork();
if (pid>0)
{
    close(pipe1[1]); //close write of pipe1
    close(pipe2[0]); //close read of pipe2

    read(pipe1[0], readmessage, sizeof(readmessage));
    strcat(destination,readmessage);
    write(pipe2[1],destination,sizeof(destination)+1);

}
else
{
    close(pipe1[0]); //close read of pipe1
    close(pipe2[1]); //close write of pipe2

    write(pipe1[1],string2,sizeof(string2)+1);
    read(pipe2[0],readmessage2,sizeof(readmessage2));
    printf("Concatnated string is : %s\n",readmessage2);
}
}
```

Output:

```
paleti@paletil:~/OS_LAB/Pipes_Threads$ make strconcat
cc      strconcat.c      -o strconcat
paleti@paletil:~/OS_LAB/Pipes_Threads$ ./strconcat
Enter string1 :
hello
Enter string2 :
assignment
Concatnated string is : hello  assignment
paleti@paletil:~/OS_LAB/Pipes_Threads$ ./strconcat
Enter string1 :
how are you?
Enter string2 :
im good
Concatnated string is : how are you? im good
paleti@paletil:~/OS_LAB/Pipes_Threads$ ./strconcat
Enter string1 :
1234
Enter string2 :
567789
Concatnated string is : 1234567789
paleti@paletil:~/OS_LAB/Pipes_Threads$
```

5. Substring generation at child end of a string setup at parent process end.

Code:

```
#include <stdio.h>
#include <stdlib.h>
#include <math.h>
#include <string.h>
#include <time.h>
#include <sys/types.h>
#include <sys/wait.h>
#include <unistd.h>

int main()
{
    srand(time(0));
    int pipe1[2], pipe2[2], pipe3[2];
    int returnstatus1, returnstatus2, returnstatus3;
    int pid;
    char inputstring[512], readmessage[512];
    int startindex, endindex, length, start, end;
    printf("Enter the string : ");
    scanf("%[^\n]*c", inputstring);
    length = strlen(inputstring);

    returnstatus1 = pipe(pipe1);
    if (returnstatus1 == -1)
    {
        printf("Unable to create pipe 1 \n");
        return 1;
    }
    returnstatus2 = pipe(pipe2);
    if (returnstatus2 == -1)
    {
        printf("Unable to create pipe2 \n");
        return 1;
    }
}
```

```
returnstatus3 = pipe(pipe3);
if (returnstatus3 == -1)
{
    printf("Unable to create pipe 3 \n");
    return 1;
}
pid = fork();

if(pid>0)
{
    close(pipe1[0]); // close read of pipe 1
    close(pipe2[0]); // close read of pipe 2
    close(pipe3[0]); // close read of pipe 3
    startindex = rand() % length/2;
    endindex = length/2 + rand() % length/2;
    printf("\n%d %d\n",startindex,endindex);

    write(pipe1[1],inputstring,sizeof(inputstring));
    write(pipe2[1],&startindex,sizeof(startindex));
    write(pipe3[1],&endindex,sizeof(endindex));

}
else
{
    close(pipe1[1]); // close write of pipe 1
    close(pipe2[1]); // close write of pipe 2
    close(pipe3[1]); // close write of pipe 3

    read(pipe1[0],readmessage,sizeof(readmessage));
    read(pipe2[0],&start,sizeof(start));
    read(pipe3[0],&end,sizeof(end));
    printf("Substring : ");
    for(int i =start;i<=end;i++)
    printf("%c",inputstring[i]);
    printf("\n");
}

return 0;
}
```

```
paleti@paletil:~/OS_LAB$ cd Pipes_Threads/
paleti@paletil:~/OS_LAB/Pipes_Threads$ ./substring
Enter the string : operating systems

0 8
Substring : operating
paleti@paletil:~/OS_LAB/Pipes_Threads$ ./substring
Enter the string : operating systems

5 16
Substring : ting systems
paleti@paletil:~/OS_LAB/Pipes_Threads$ ./substring
Enter the string : online is bad

4 7
Substring : ne i
paleti@paletil:~/OS_LAB/Pipes_Threads$ ./substring
Enter the string : online is bad

6 7
Substring : i
paleti@paletil:~/OS_LAB/Pipes_Threads$ █
```