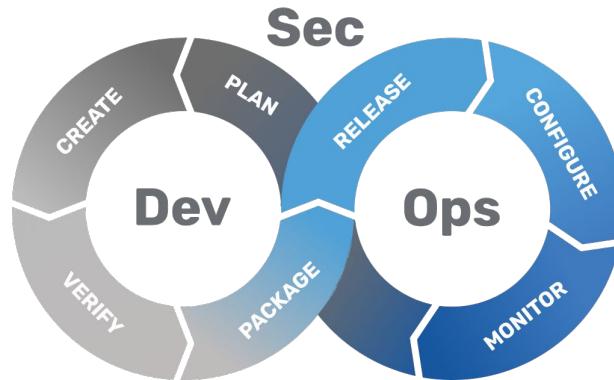


# DevOps

## Transformation #5



Wifi: Skooldio Guest  
Pass: skooldioupskill

Jirayut Nimsaeng (Dear)

CEO & Founder, Opsta (Thailand) Co.,Ltd.

Skooldio Workshop @ MBK Tower  
July 2-4, 2025

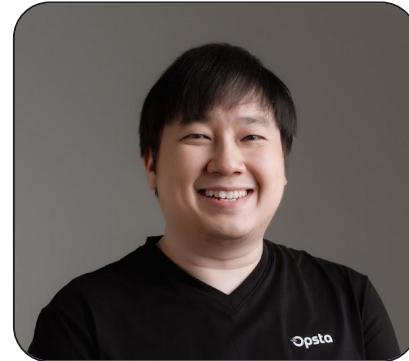
<https://to.skooldio.com/devops-public-workshop-5>

# Instructor

---

## Jirayut Nimsaeng (Dear)

Jirayut has been involved in DevSecOps, Container, Cloud Technology and Open Source for over 10 years. He has experienced and succeeded in transforming several companies to deliver greater values and be more agile.



- **He is Founder and CEO of Opsta (Thailand) Co.,Ltd.**
- **He is Cloud/DevSecOps Transformation Consultant and Solution Architecture**
- **He is the first Certified Kubernetes Administrator (CKA) and Certified Kubernetes Security Specialist (CKS) in Thailand**
- **He is first Thai Google Cloud Developer Expert (GDE) in Thailand**
- **Google Cloud Certified - Professional Cloud Architect and Associate Cloud Engineer**

# Agenda Day 1

---

- **Introduction**

- What is DevSecOps?
- DevSecOps Flow
- DevSecOps Workshop Overview

- **Version Control**

- Introduction to Git and GitLab
- Basic Git Commands
- Branching System

- **Container**

- Introduction to Docker
- Basic Docker Commands
- Dockerfile and Docker Compose
- Make Ratings Service run on Container
- Practice with others services

# Agenda Day 2

---

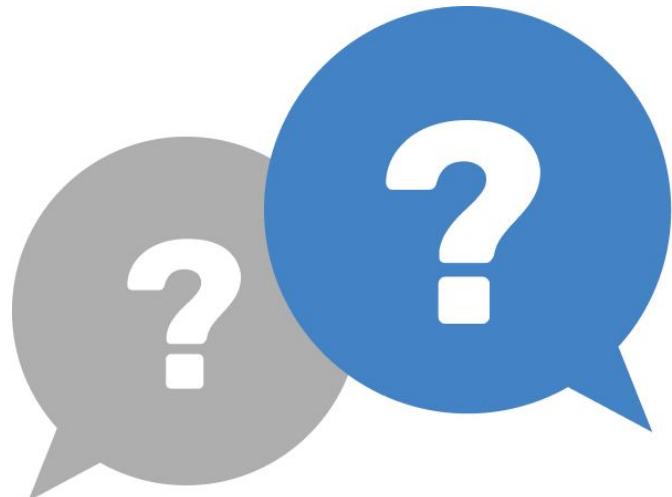
- **Container Cluster**
  - Introduction to Kubernetes
  - Basic kubectl commands
  - Deploy Application with Kubernetes Manifest Files
- **Helm**
  - Introduction to Helm
  - Deploy MongoDB with Public Helm Charts
  - How to write Helm Chart
  - Deploy Application with Helm

# Agenda Day 3

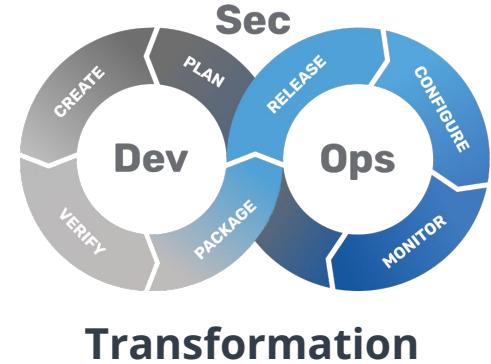
---

- **CI/CD**
  - Introduction to GitLab CI/CD
  - GitLab CI/CD Concept
  - GitLab CI/CD Runner
  - .gitlab-ci.yml
  - Develop Pipeline to Deploy Application
  - Pipeline as Code Template
- **Practice with other services**
- **Q/A**
- **Wrap up**

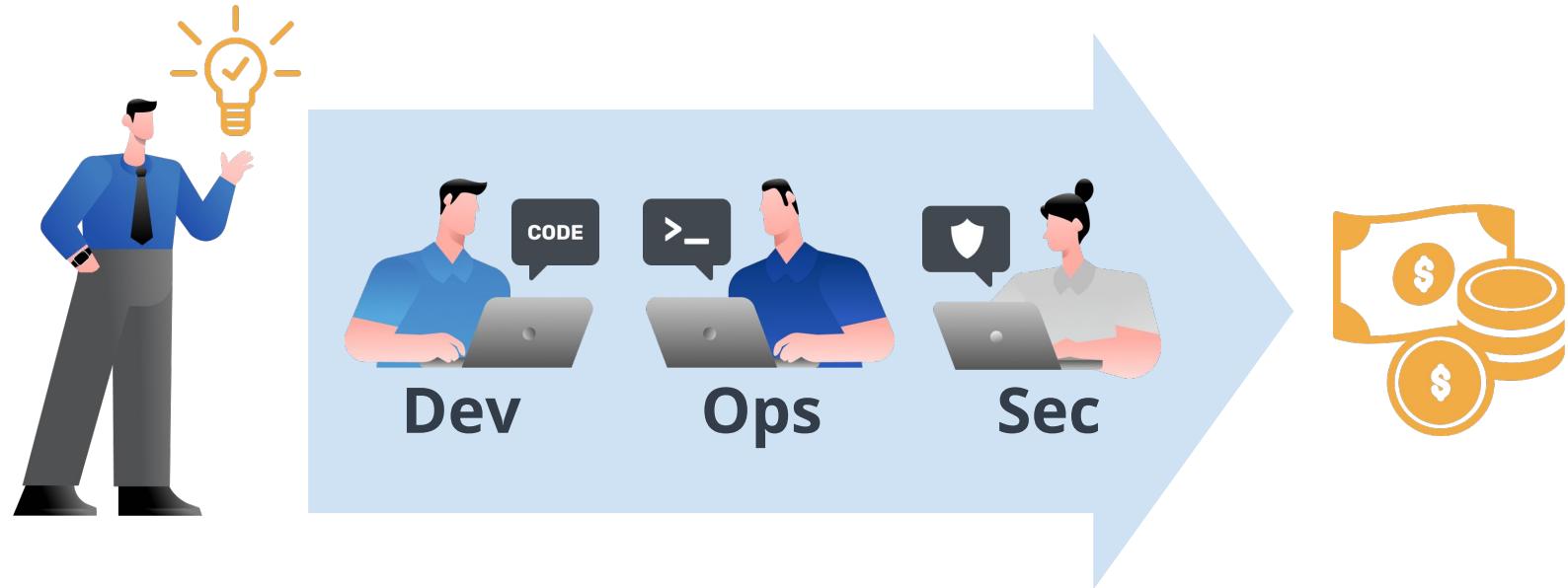
**You can ask  
questions anytime**



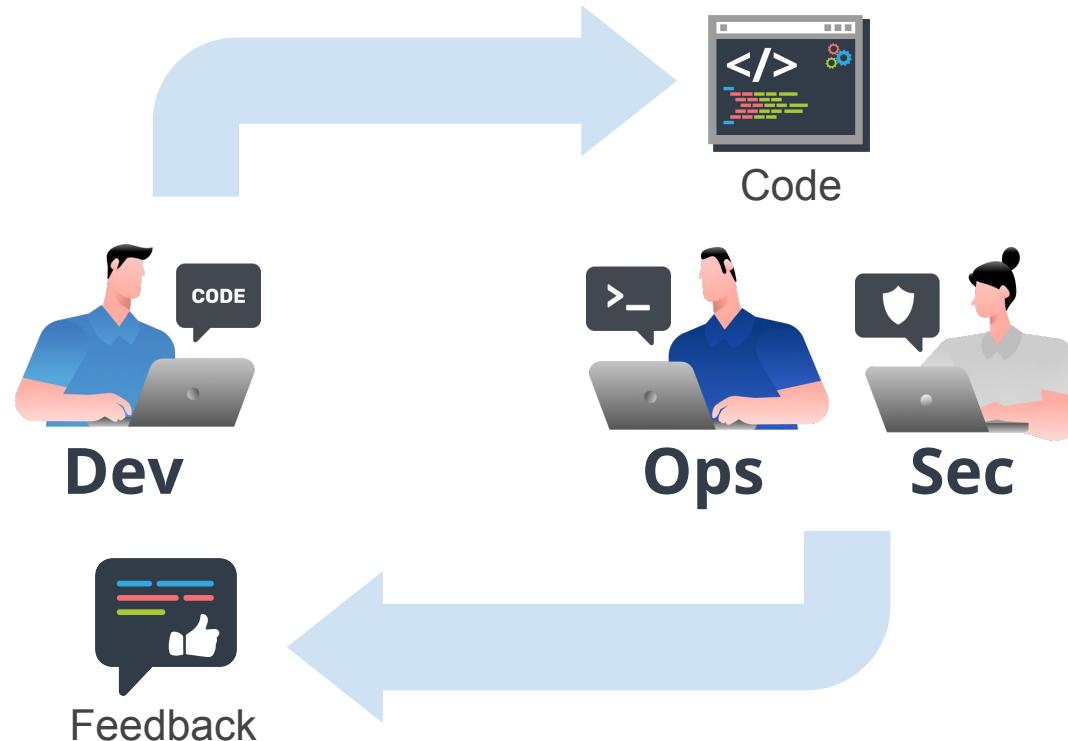
# What is DevSecOps?



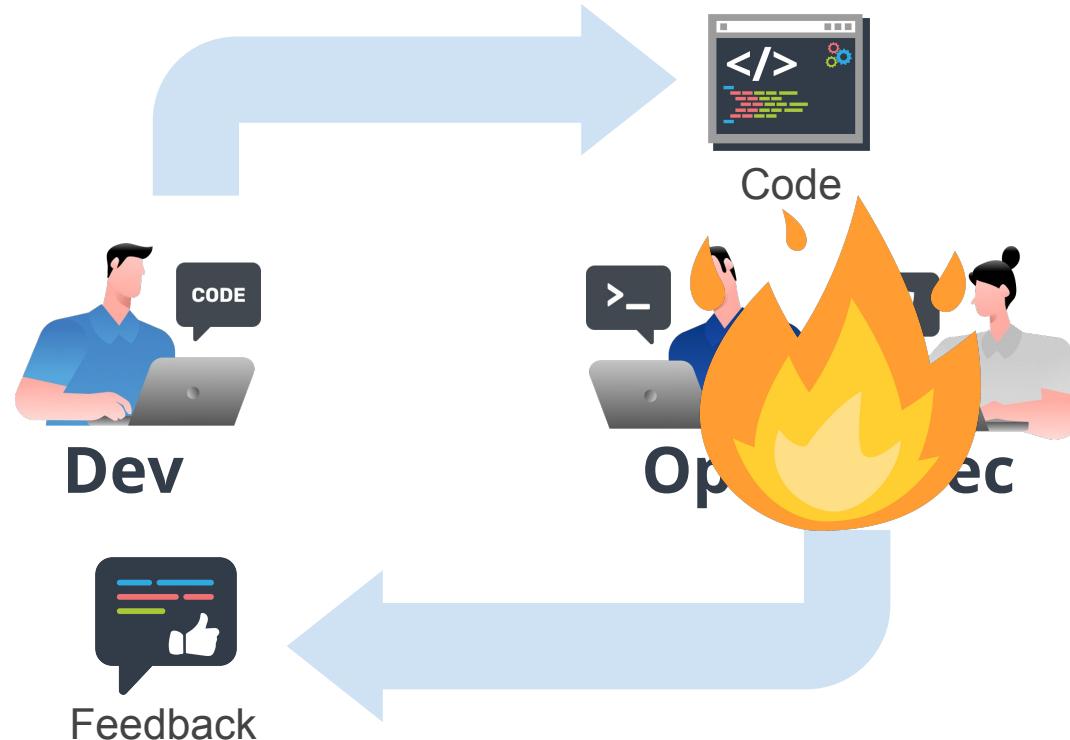
# Business in IT Industry



# Ideal Development Cycle



# Reality



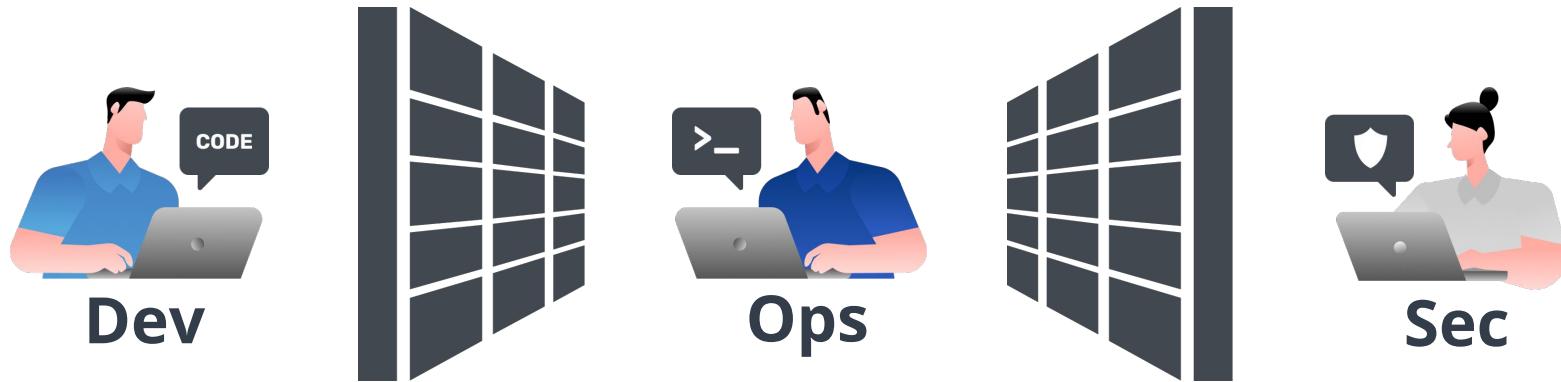
# Silo

---

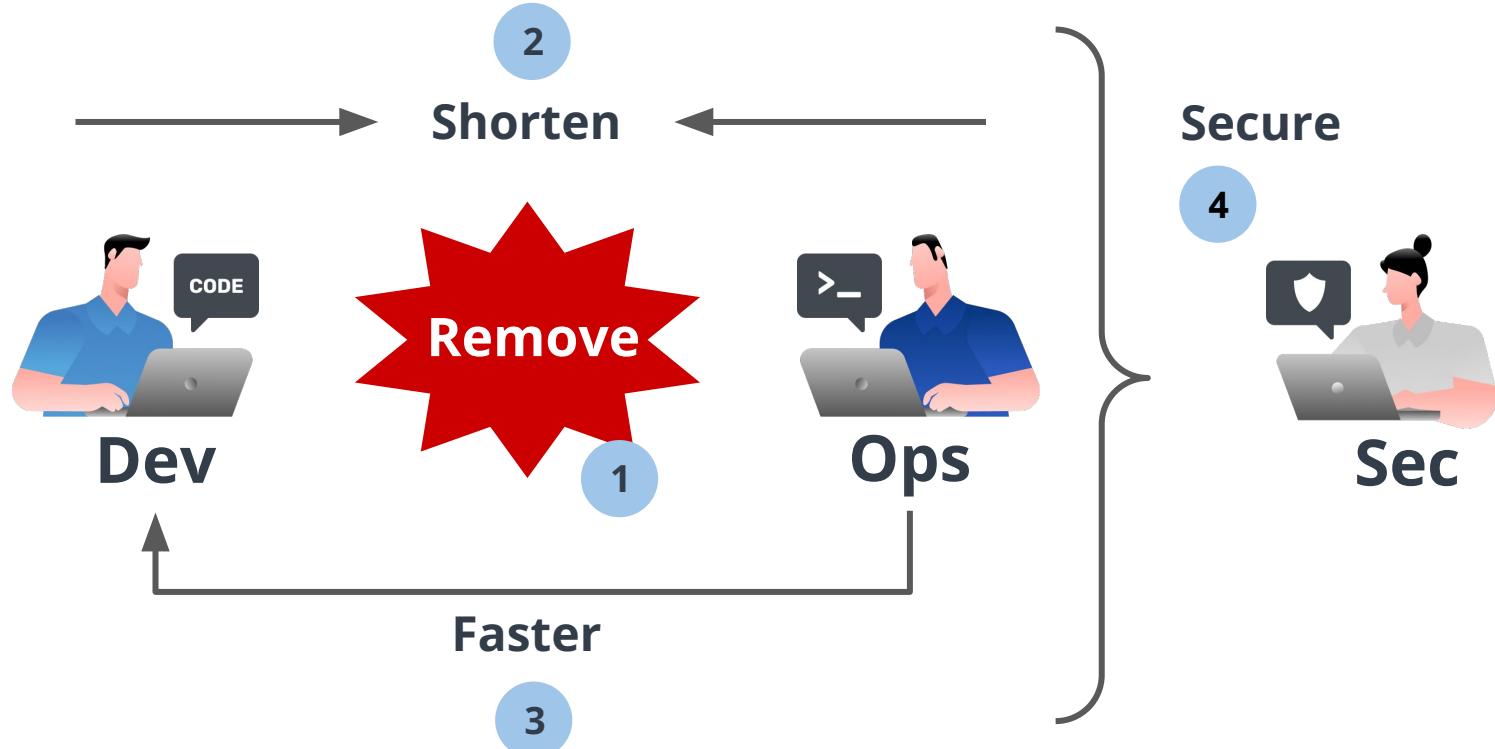


# The Wall

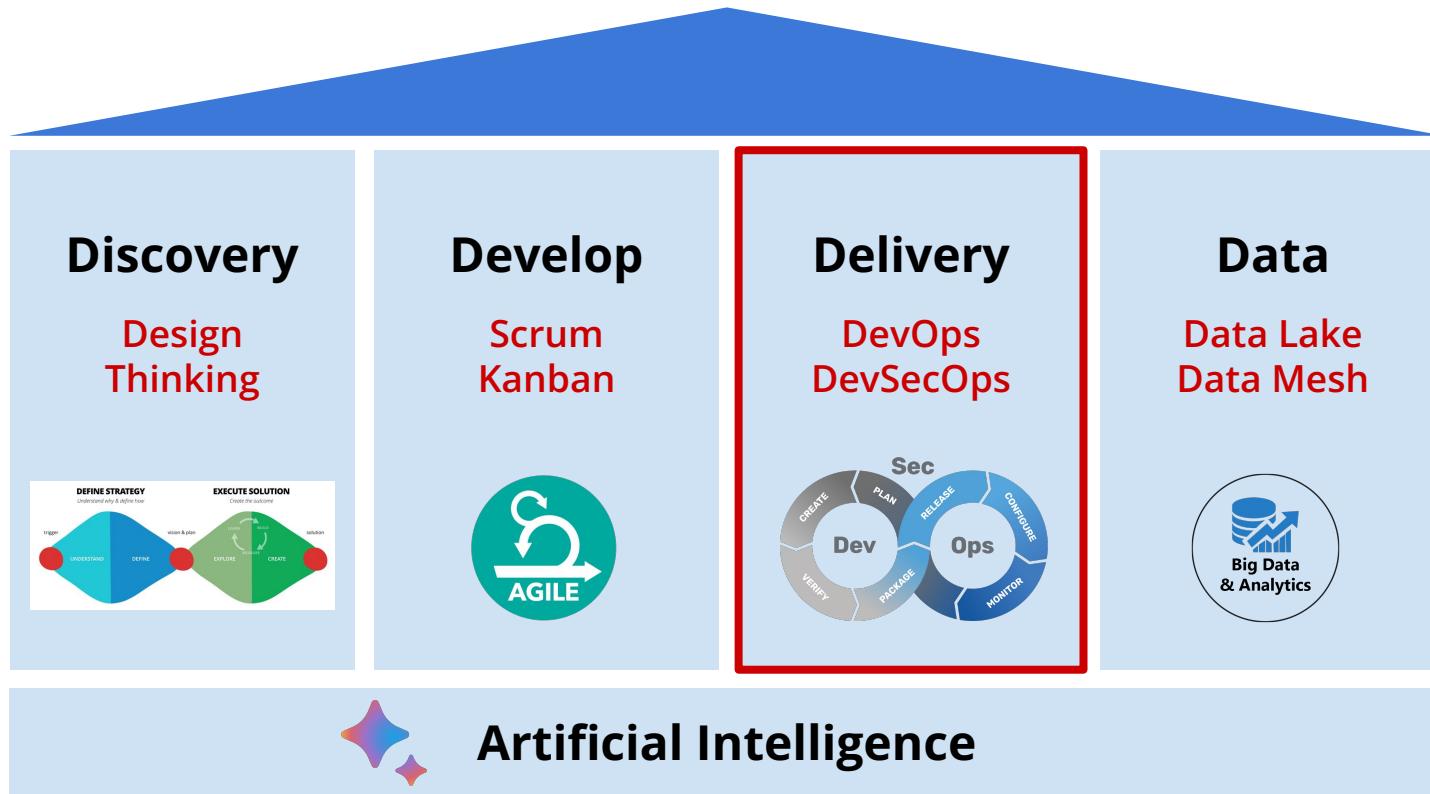
---



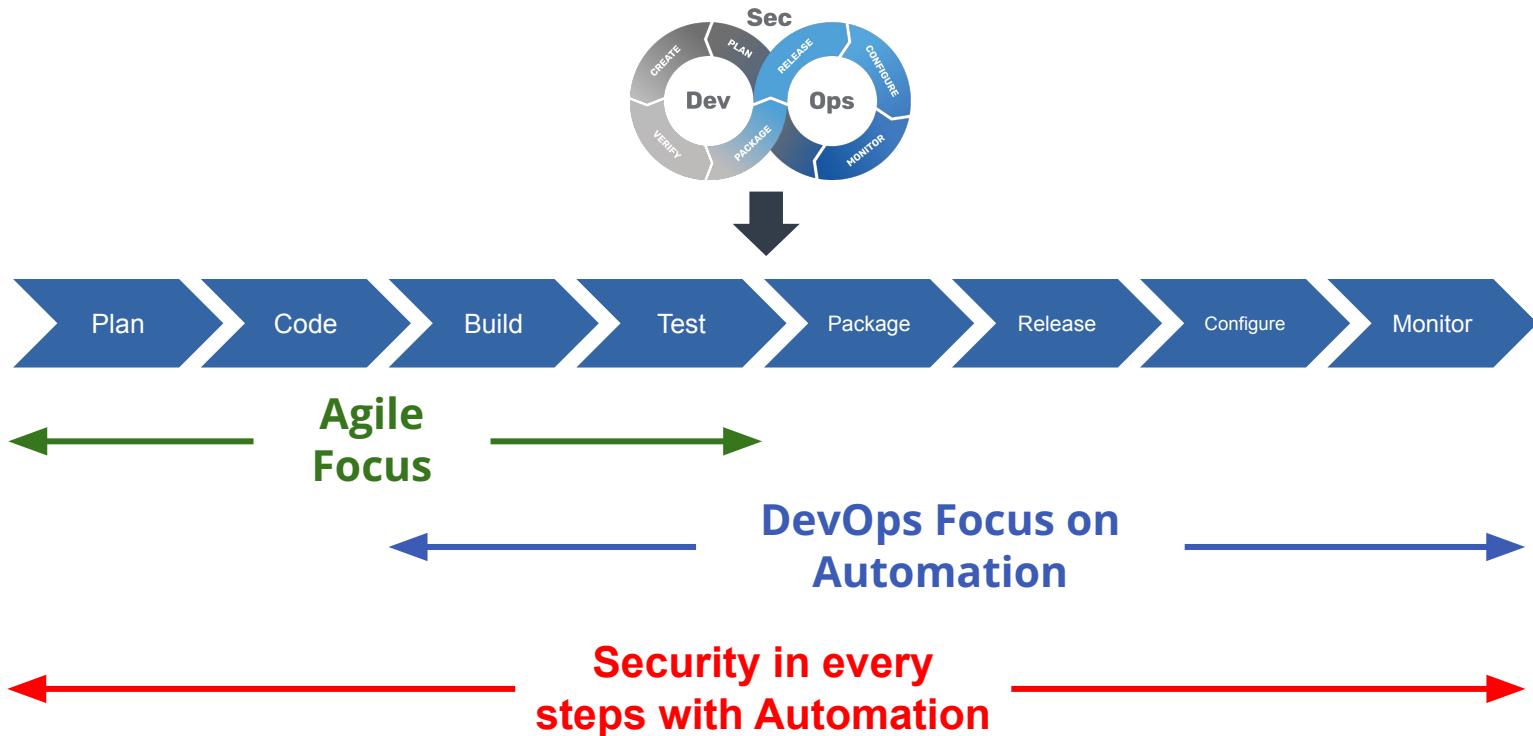
# DevSecOps Culture



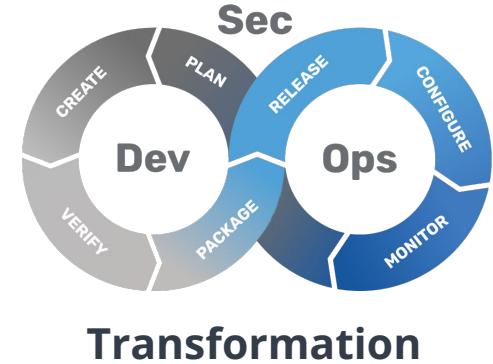
# Making an IT product



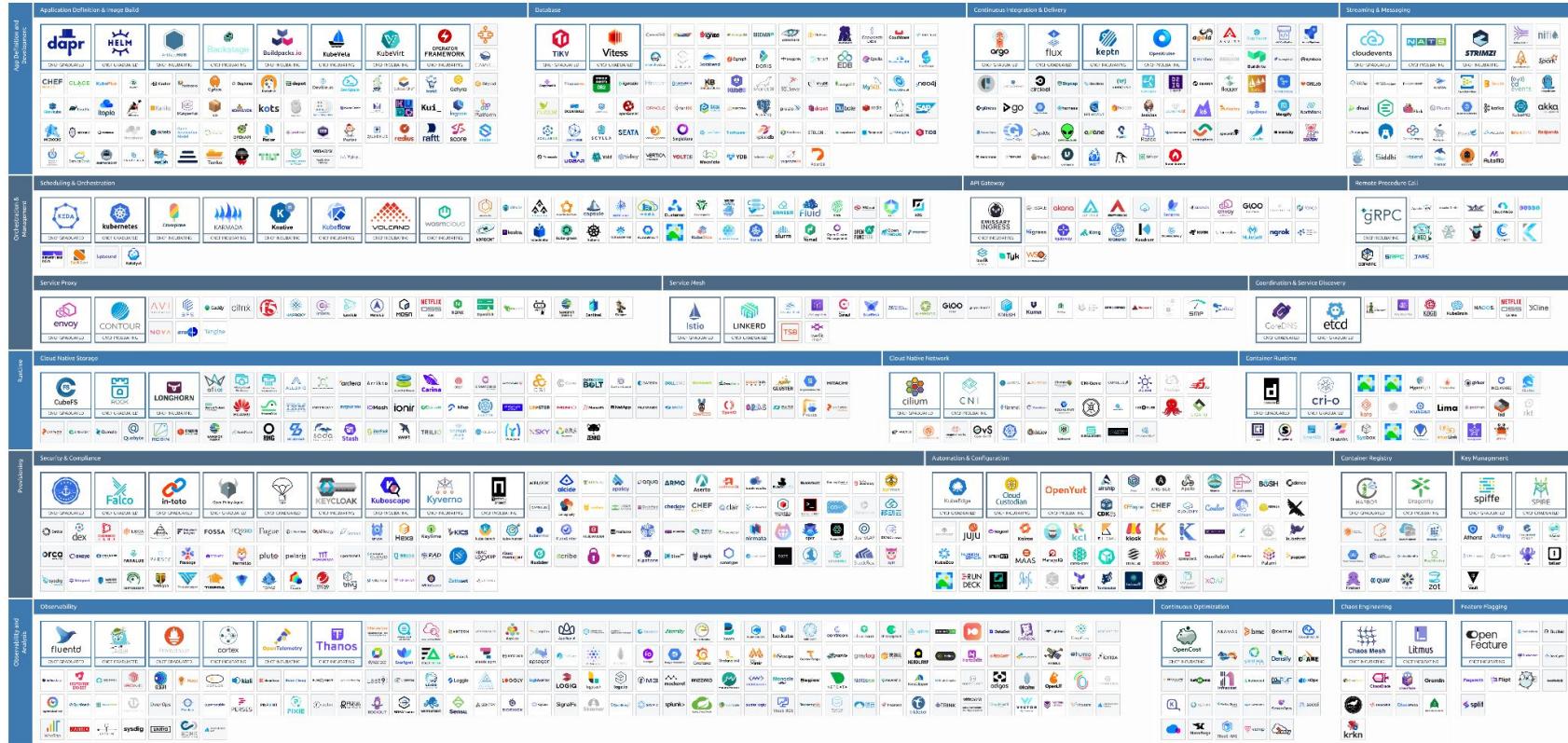
# DevSecOps and Agile



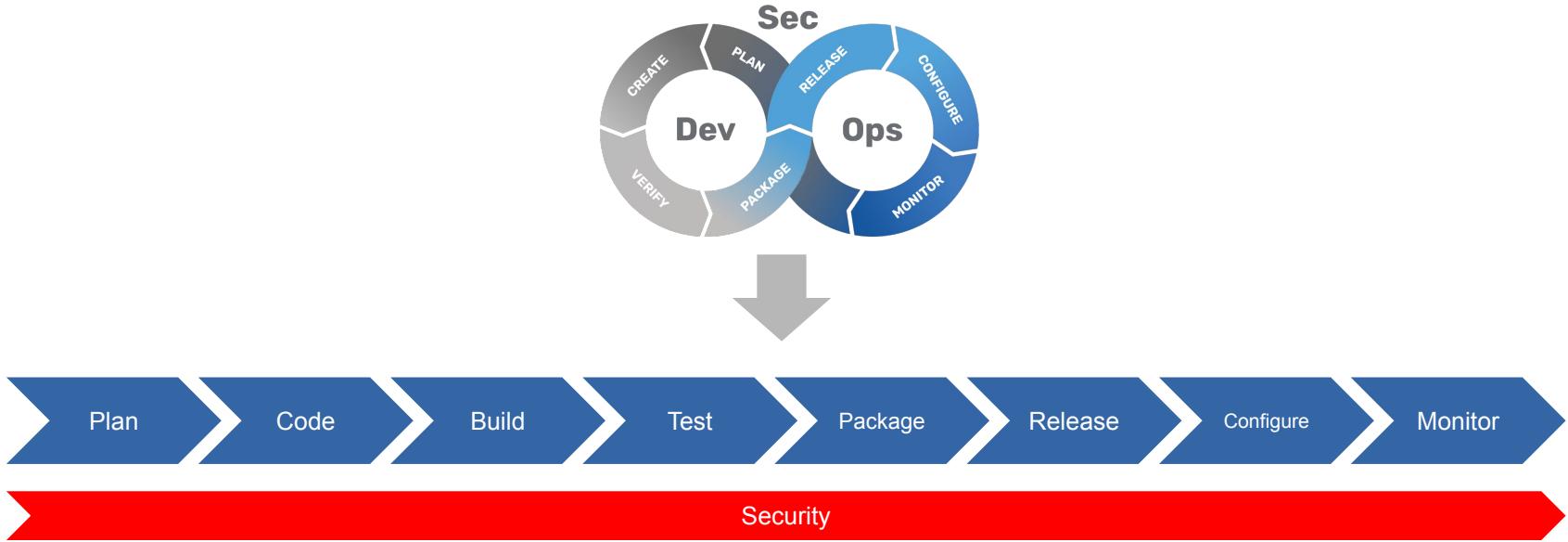
# DevSecOps Flow & Technologies



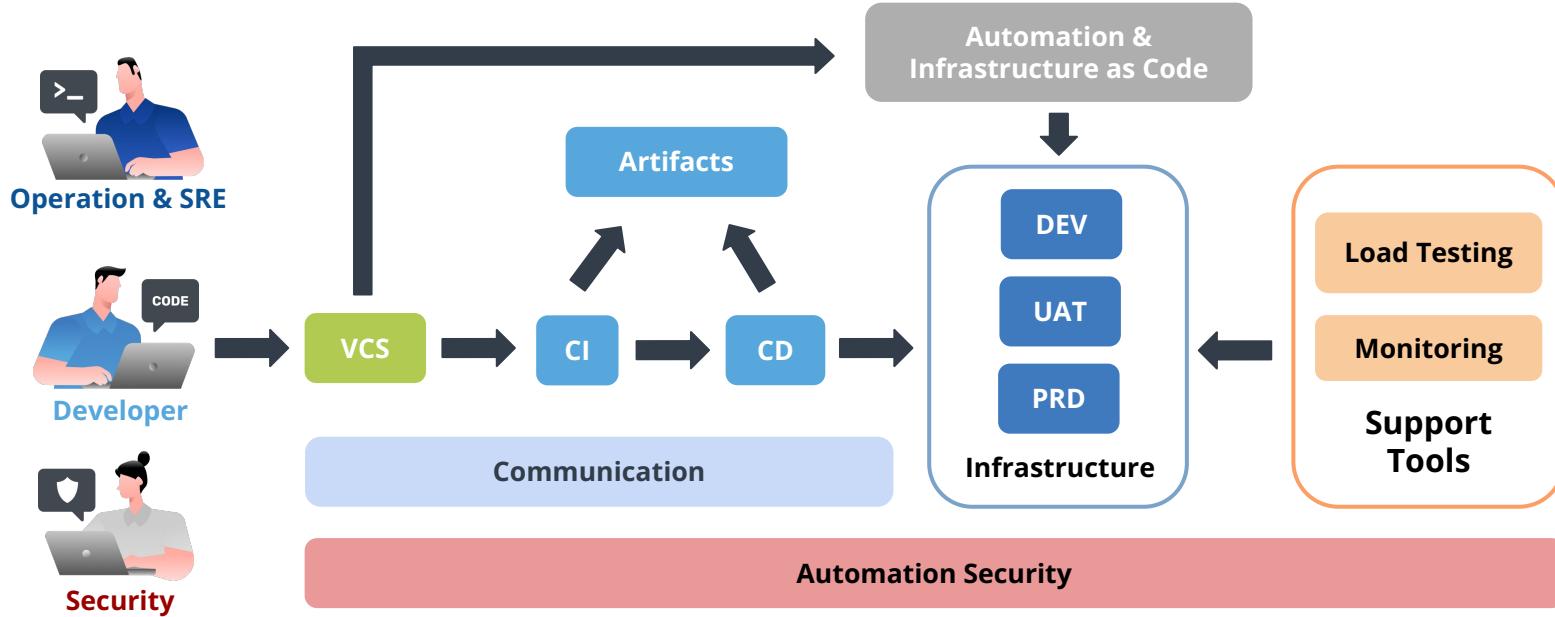
# CNCF Landscape / DevSecOps Technologies



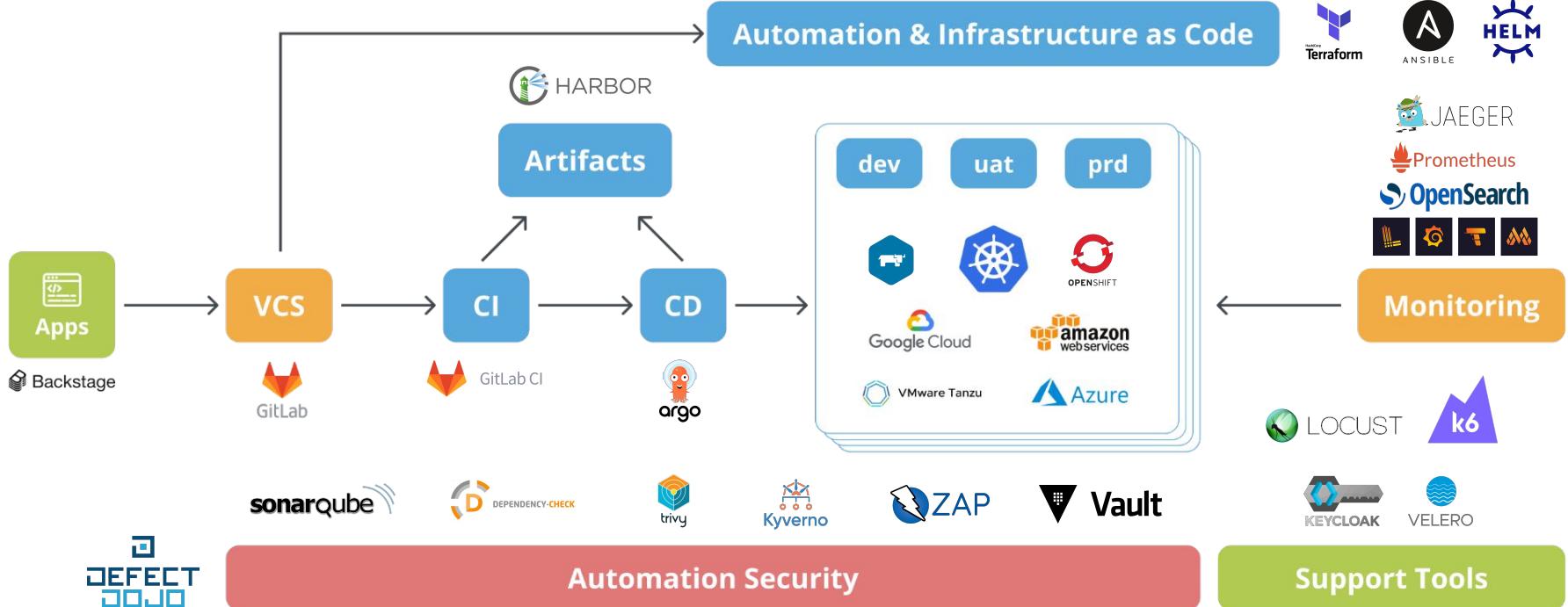
# DevSecOps Flow



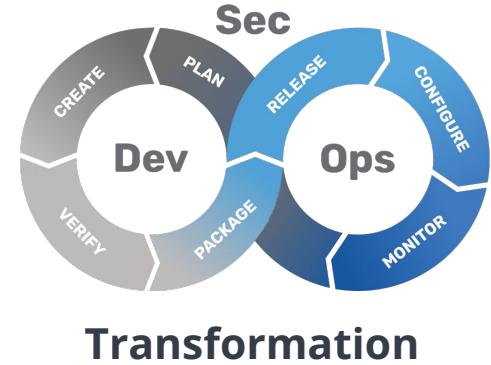
# Generic DevSecOps Flow & Components



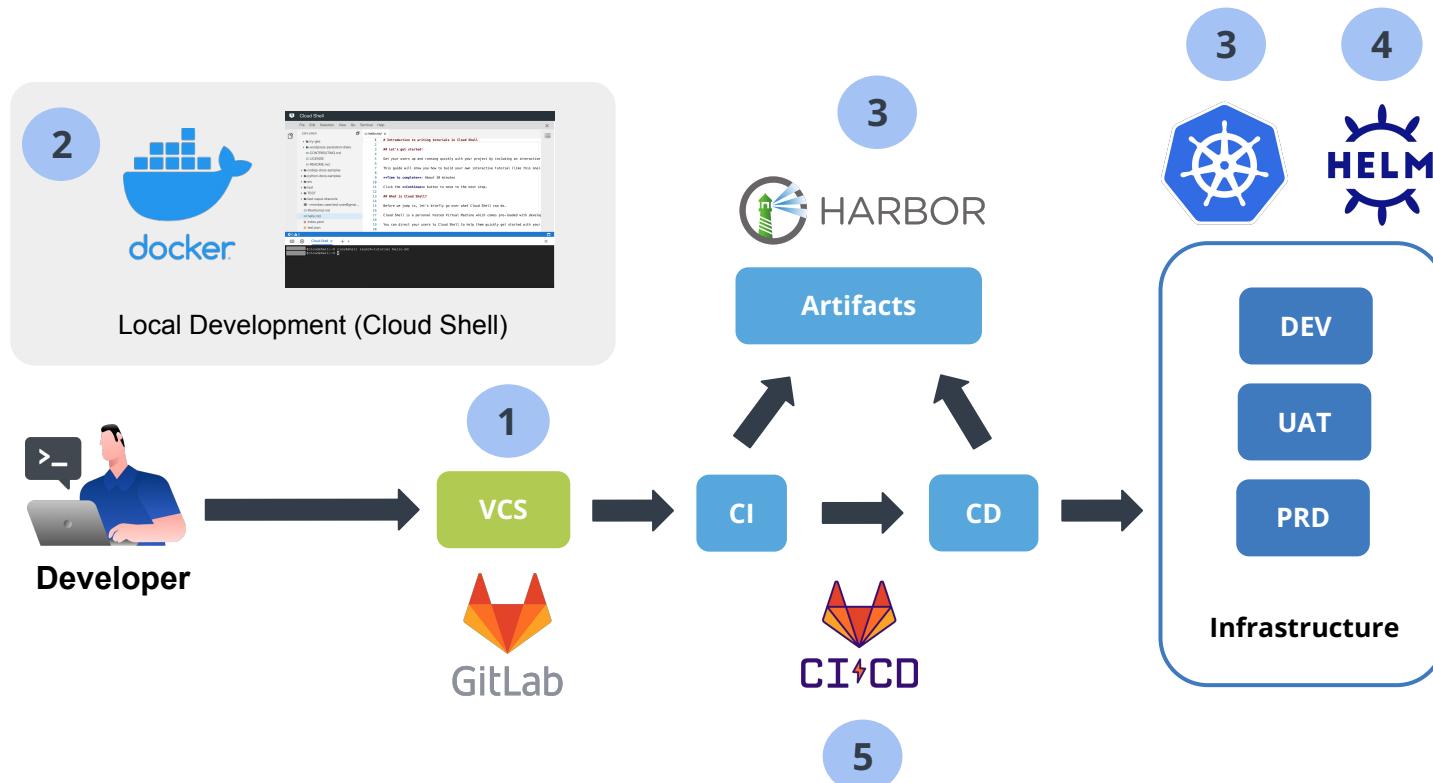
# Cloud Native and DevSecOps Components



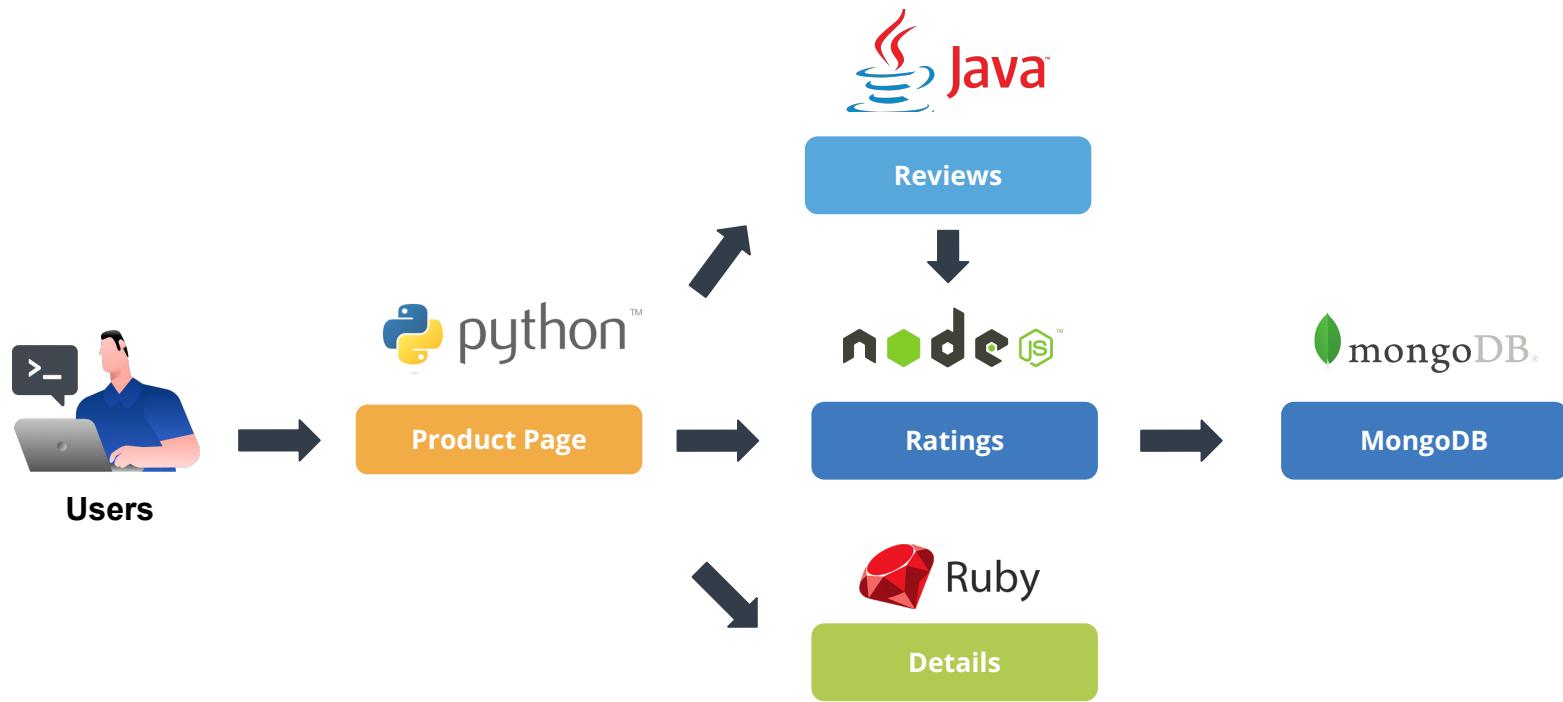
# Workshop Overview



# DevOps Workshop Overview



# Bookinfo Application Overview



# Bookinfo Product Page



Details

Ratings

Reviews

# Bookinfo Services Information

Services	Pages	Paths
Product Page	Health Check	<i>GET /health</i>
	Main Page	<i>GET /productpage</i>
Reviews	Health Check	<i>GET /health</i>
	Get Reviews API	<i>GET /reviews/[productid]</i>
Ratings	Health Check	<i>GET /health</i>
	Get Ratings API	<i>GET /ratings/[productid]</i>
Details	Health Check	<i>GET /health</i>
	Get Details API	<i>GET /details/[productid]</i>

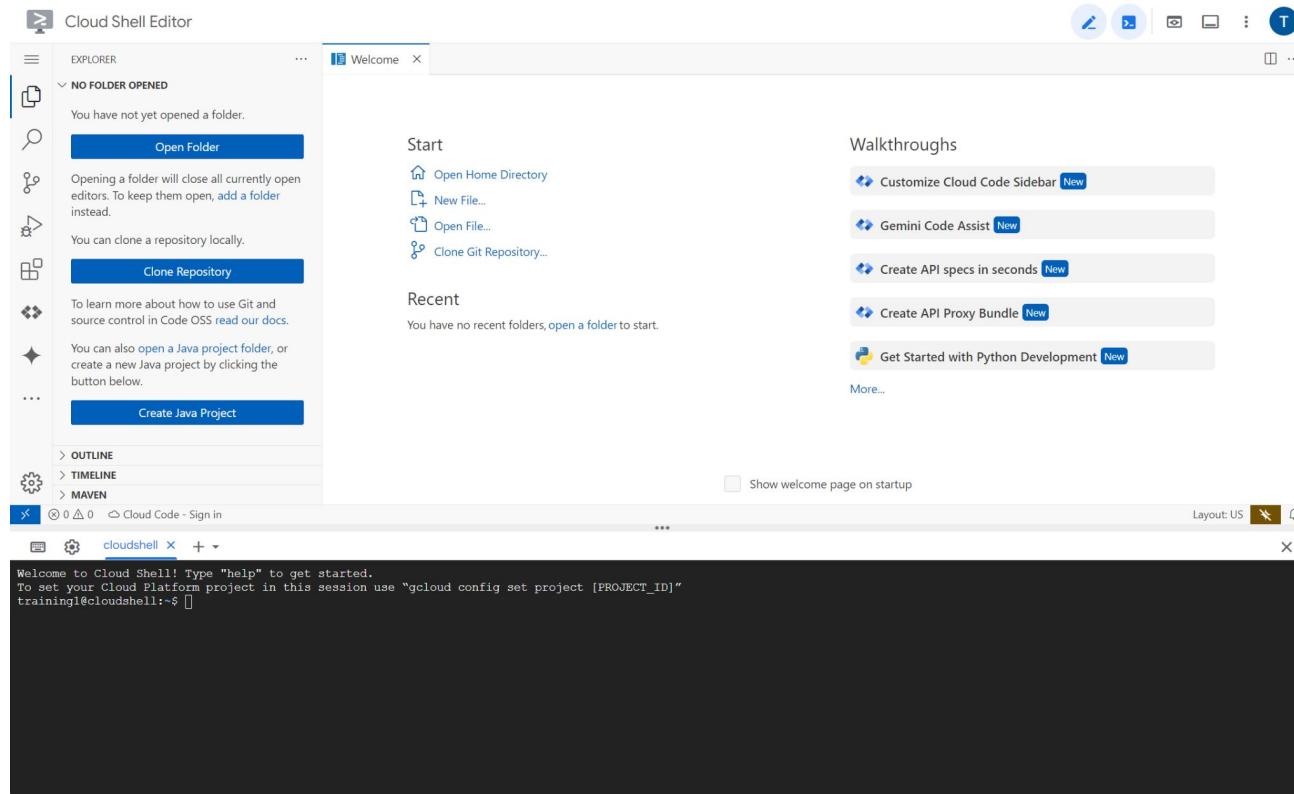
# DevOps Tools Information

Tools	Description
<b>Google Cloud Shell</b>	<a href="https://ssh.cloud.google.com">https://ssh.cloud.google.com</a> user: [YOURGMAIL]@gmail.com pass: [YOURPASSWORD]
<b>Gitlab</b>	<a href="https://git.demo.opsta.co.th">https://git.demo.opsta.co.th</a> user: training1, training2, ... , training30 pass: Bookinfo1234!
<b>Workshop Document</b>	<a href="https://git.demo.opsta.co.th/sdt5/devops-workshop/-/blob/main/README.md">https://git.demo.opsta.co.th/sdt5/devops-workshop/-/blob/main/README.md</a>
<b>Harbor</b>	<a href="https://harbor.demo.opsta.co.th">https://harbor.demo.opsta.co.th</a> user: bookinfo Pass: Bookinfo1234!
<b>Put your Gmail here</b>	<a href="https://docs.google.com/spreadsheets/d/1bO2cki0nOzAAf4PhzwaPHmAj9f4_0Lj2P9nL2hDs_EI/edit?usp=sharing">https://docs.google.com/spreadsheets/d/1bO2cki0nOzAAf4PhzwaPHmAj9f4_0Lj2P9nL2hDs_EI/edit?usp=sharing</a>

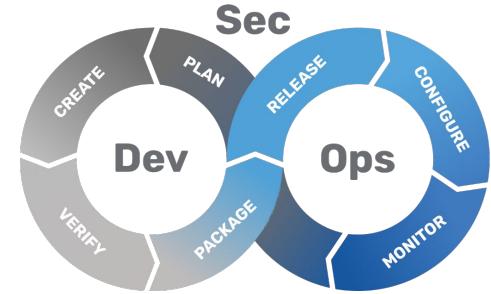
# Bookinfo Domain Information

<b>Bookinfo Application Domain Environment</b>	Development: <a href="http://bookinfo.dev.opsta.co.th">http://bookinfo.dev.opsta.co.th</a> UAT: <a href="http://bookinfo.uat.opsta.co.th">http://bookinfo.uat.opsta.co.th</a> Production: <a href="http://bookinfo.opsta.co.th">http://bookinfo.opsta.co.th</a>
<b>Bookinfo Application Domain</b>	<a href="http://bookinfo.opsta.co.th/training[X]/productpage">http://bookinfo.opsta.co.th/training[X]/productpage</a> <a href="http://bookinfo.opsta.co.th/training[X]/reviews">http://bookinfo.opsta.co.th/training[X]/reviews</a> <a href="http://bookinfo.opsta.co.th/training[X]/details">http://bookinfo.opsta.co.th/training[X]/details</a> <a href="http://bookinfo.opsta.co.th/training[X]/ratings">http://bookinfo.opsta.co.th/training[X]/ratings</a>

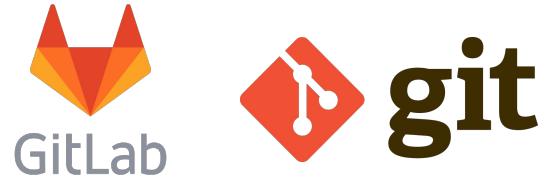
# Google Cloud Shell



# Introduction to Git & GitLab



Transformation



# Classic Problem



Project Plan Final 2.docx



Project Plan Final Final Revision 1.docx



Project Plan Final Final.docx



Project Plan Final latest 8.docx



Project Plan Final.docx

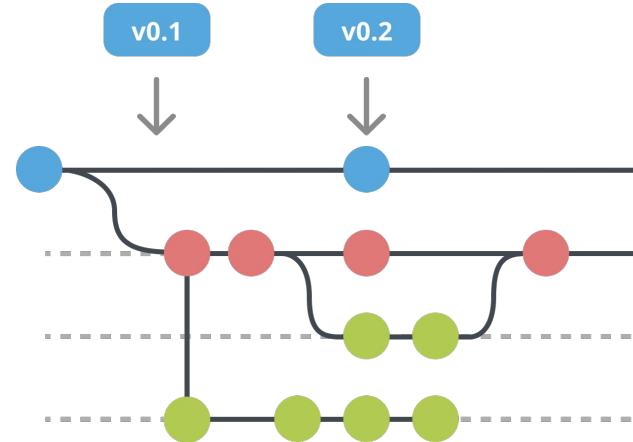


Project Plan.docx

# Version Control System (VCS)

**Version control** is a system that records changes to a file or set of files over time so that you can recall specific versions later.

- Good for text file
- Not recommend for binary file



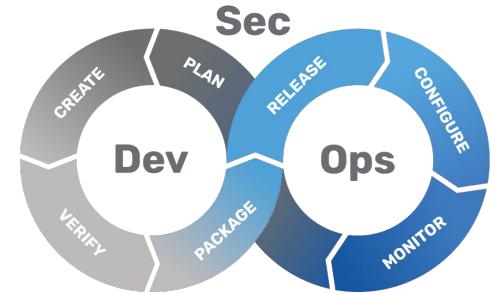
# Version Control Software



 **Visual Studio**  
Team Foundation Server

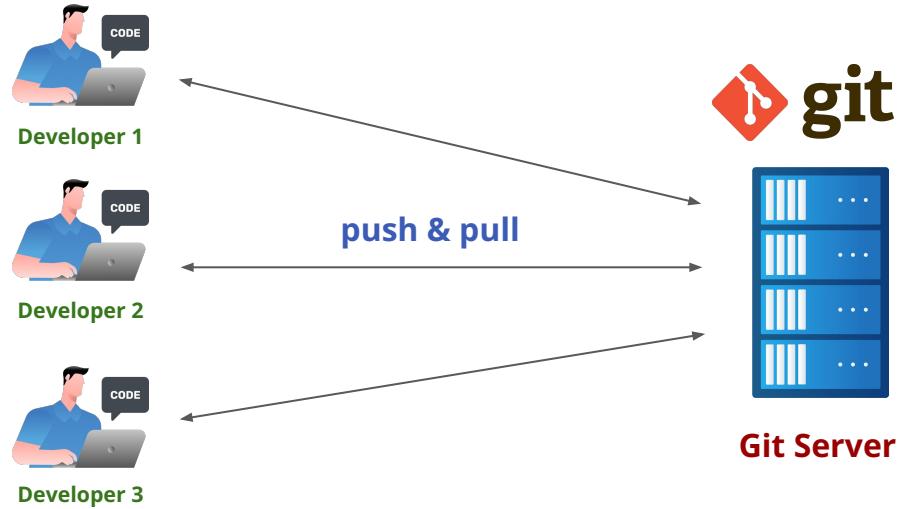


# Git Version Control



# Git Version Control

**Git** is a free and open source distributed version control system designed to handle everything from small to very large projects with speed and efficiency.



# Popular Git Software

## Server



GitLab



GitHub

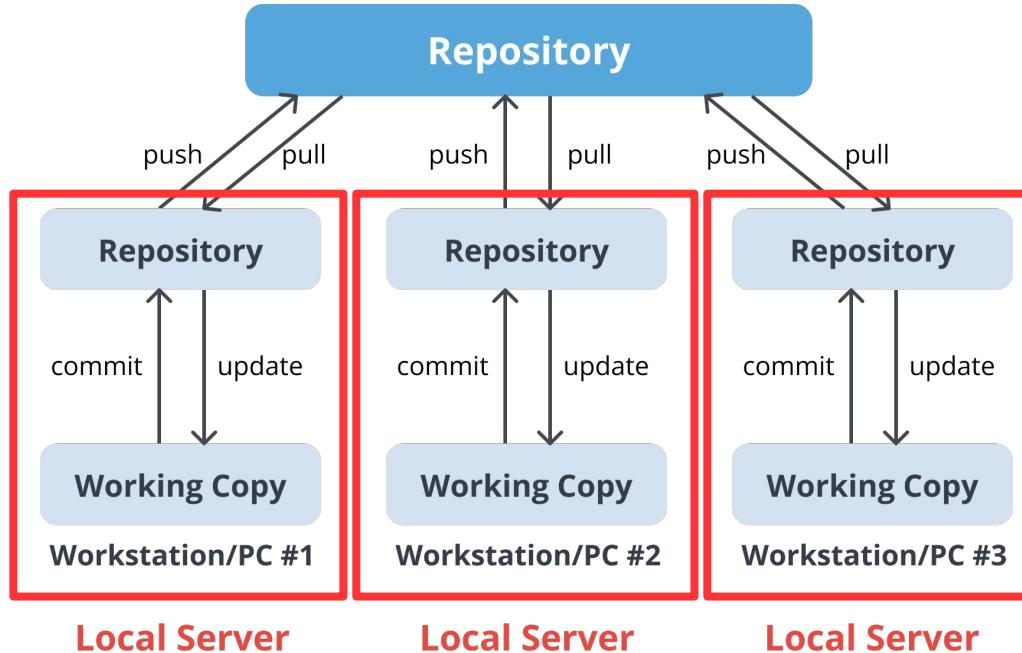


## Client



# Git Architecture

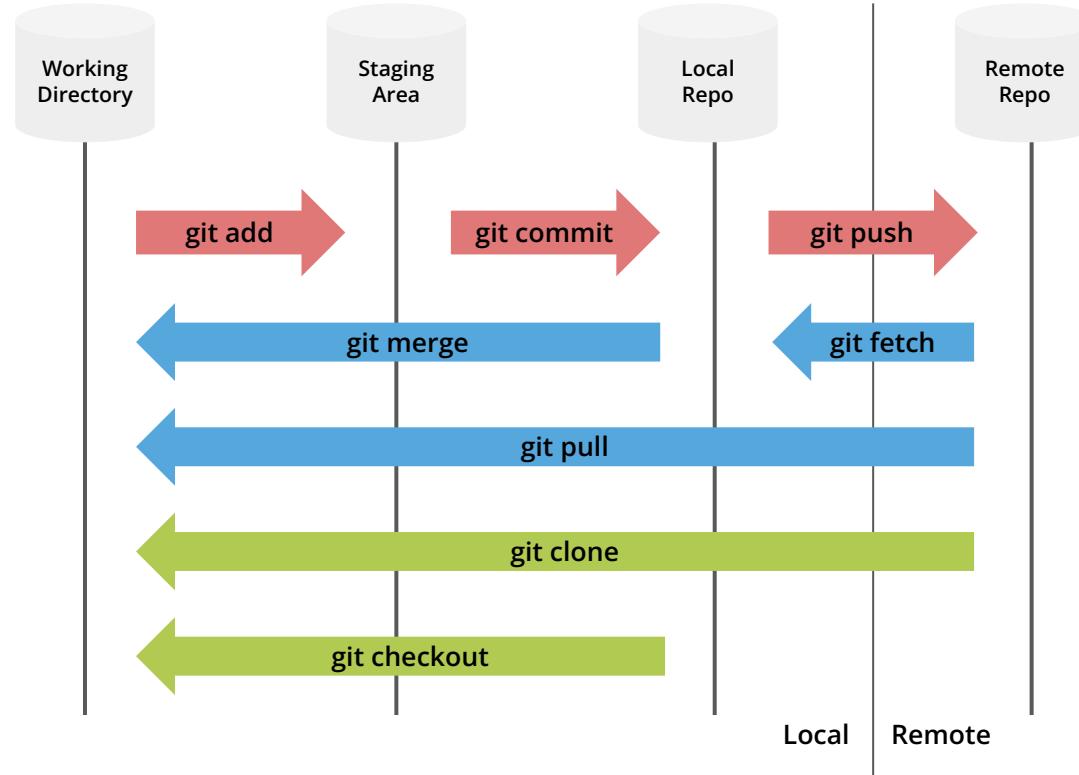
Distributed version control system server



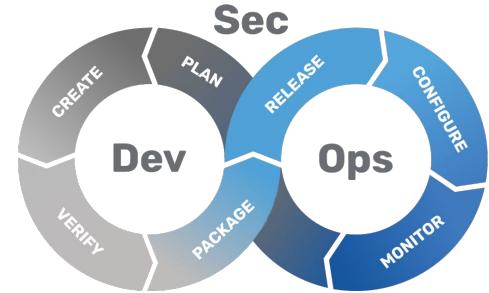
# Git File System



# Git Workflow



# Git Features

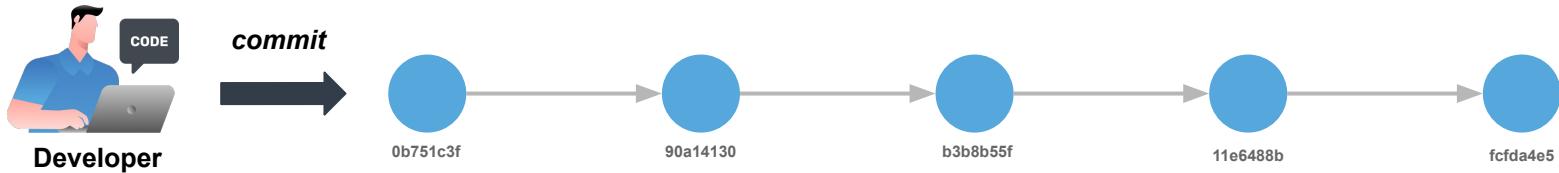


Transformation



# Git Features: History

See what exactly be change and when.



16 Jan, 2016 1 commit

Fix wrong file mode written to index when mark/unmark as symlink ... ch3cool committed a year ago

12 Jan, 2016 1 commit

Refactoring: Reduce indentation ... Sven Strickroth committed a year ago

10 Jan, 2016 1 commit

Fix possible division by zero ... Sven Strickroth committed a year ago

08 Jan, 2016 4 commits

Refactor: Use smart pointers ... Sven Strickroth committed a year ago

Initialize SYS\_IMAGE\_LIST after initializing OLE ... Sven Strickroth committed a year ago

Fix type ... Sven Strickroth committed a year ago

Remove compilation warning ... Jiri Engelthaler committed a year ago

**Commit ID**

fcFDA4E5	Browse Files
11e6488b	Browse Files
b3b8b55f	Browse Files
90a14130	Browse Files
0b751c3f	Browse Files
3fd7fb7a	Browse Files
1e4021bd	Browse Files

# Git Features: History

Really exact. Line by line history.

 Added skip-worktree flag to prop... Sven Strickroth committed 4 years ago	a95de360	176	}
 Allow to change flags of multipl... Sven Strickroth committed 4 years ago	a9804d7f	177	if (executable == BST_CHECKED)
 Fixed issue #696: Allow specifi... Sven Strickroth committed 4 years ago	8288e1c7	178	{
 Allow to change flags of multipl... Sven Strickroth committed 4 years ago	a9804d7f	179	if (!(e->mode & 0111))
		180	{
 Fix wrong file mode written to i... ch3cooli committed a year ago	fcd4a4e5	181	e->mode = GIT_FILEMODE_BLOB_EXECUTA
 Allow to change flags of multipl... Sven Strickroth committed 4 years ago	a9804d7f	182	changed = true;
		183	}
 Fixed issue #696: Allow specifi... Sven Strickroth committed 4 years ago	8288e1c7	184	}
 Allow to change flags of multipl... Sven Strickroth committed 4 years ago	a9804d7f	185	else if (executable != BST_INDETERMINATE)
 Fixed issue #696: Allow specifi... Sven Strickroth committed 4 years ago	8288e1c7	186	{
 Allow to change flags of multipl... Sven Strickroth committed 4 years ago	a9804d7f	187	if (e->mode & 0111)
		188	{
 Fix wrong file mode written to i... ch3cooli committed a year ago	fcd4a4e5	189	e->mode = GIT_FILEMODE_BLOB;
 Allow to change flags of multipl... Sven Strickroth committed 4 years ago	a9804d7f	190	changed = true;
		191	}

# Git Features: Code Review

Allow micro level collaboration between team member.

The screenshot shows a GitHub code review interface for a file named `src/Git/GitAdminDir.h`. The code contains three static methods:

```
static CString GetSuperProjectRoot(const CString& path);
static bool GetAdminDirPath(const CString &projectTopDir, CString& adminDir);
static bool GetWorktreeAdminDirPath(const CString &projectTopDir, CString& adminDir);
```

Comment 1 (Owner): Sven Strickroth (@mrtux) commented a month ago. He says, "I'm not sure whether this is a good name... Also, please put the & to the type." (The original code has a plus sign at the end of the line.)

Comment 2 (Owner): Rick Burgstaler (@rburgstaler) commented a month ago. He says, "I am open to a different name. I was just rolling with what @ch3cooli started [in this branch](#). As a reference libgit2 likes to refer to the `GetAdminDirPath()` as `commondir` and refer to `GetWorktreeAdminDirPath()` as `gitdir` [see here](#). One idea would be to adopt that convention. Maybe that would be something like renaming `GetAdminDirPath()` to `GetCommonDirPath()` and rename `GetWorktreeAdminDirPath()` to `GetGitDirPath()`".

Comment 3 (Owner): Sven Strickroth (@mrtux) commented 3 weeks ago. He says, "I rebased the worktree branch. can you please include that commit here?"

# Git Features: Tag

Tagging is generally used to capture a point in history that is used for a marked version release (i.e. v1.0.1)



# How to versioning?

## Semantic Versioning (semver)

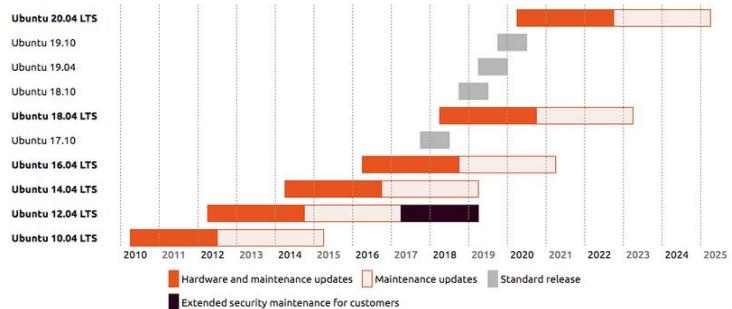
8 . 1 . 14

MAJOR            MINOR            PATCH

## Calendar Versioning (calver)

2020 . 1 . 4018-pre

year      release      build      status



# Git Conventional Commits 1.0.0

1. **fix:** a commit of the *type* fix patches a bug in your codebase (this correlates with **PATCH** in Semantic Versioning).
2. **feat:** a commit of the *type* feat introduces a new feature to the codebase (this correlates with **MINOR** in Semantic Versioning).
3. **BREAKING CHANGE:** a commit that has a footer BREAKING CHANGE; or appends a ! after the type/scope, introduces a breaking API change (correlating with **MAJOR** in Semantic Versioning). A BREAKING CHANGE can be part of commits of any *type*.
4. **types other than fix: and feat:** are allowed, for example [@commitlint/config-conventional](#) (based on the [Angular convention](#)) recommends build:, chore:, ci:, docs:, style:, refactor:, perf:, test:, and others.

```
<type>[optional scope]: <description>
```

```
[optional body]
```

```
[optional footer(s)]
```

```
docs: correct spelling of CHANGELOG
```

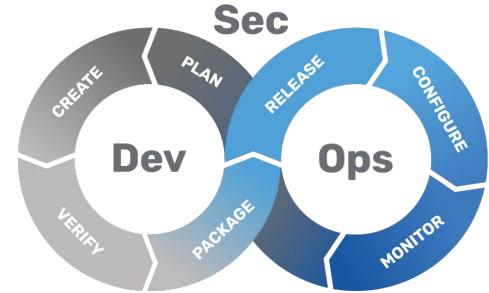
```
fix: prevent racing of requests
```

```
feat(api)!: send an email to the customer when a product is shipped
```

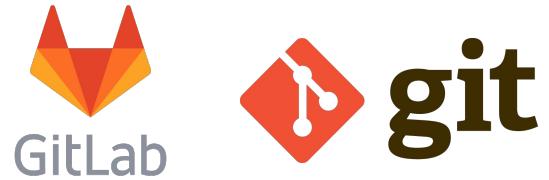
```
feat: allow provided config object to extend other configs
```

```
BREAKING CHANGE: `extends` key in config file is now used for extending  
other config files
```

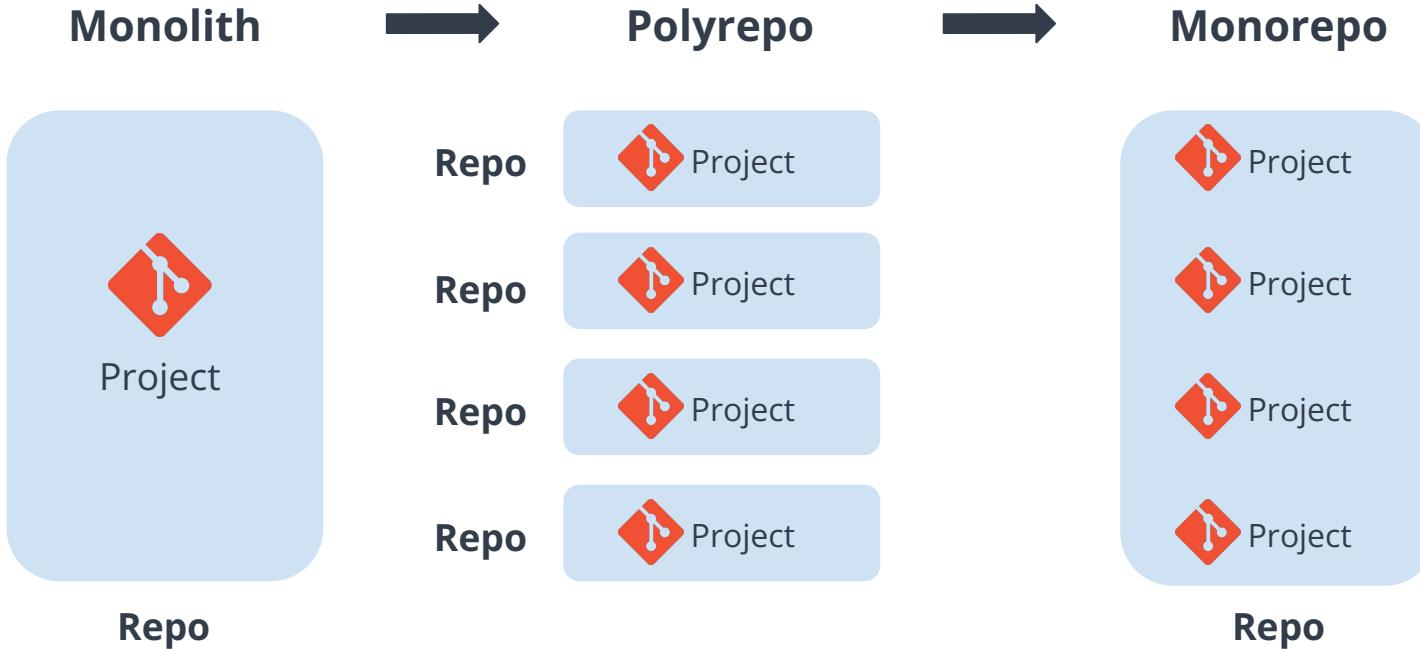
# Git Repository Strategy



Transformation



# Git Repository Strategy



# Monorepo Pros-Cons

## Pros

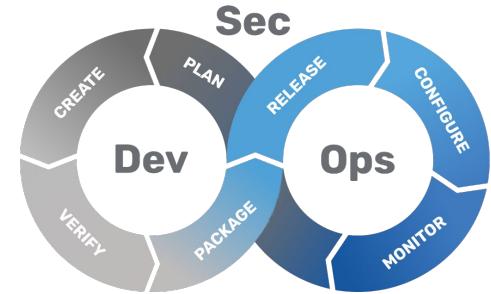
- One source of truth
- Consistent dependency management
- Consistent coding practices
- Visibility
- Code reuse
- Easy to adding a new project
- Breaking changes are easy to tackle
- Unified CI/CD
- Unified build process

## Cons

- Poor git performance
- Broken master
- Learning curve
- Difficult code ownership
- Difficult code reviews
- Difficult testing
- Unable to restrict access

<https://hannadrehman.com/monorepo-at-healthifyme>

# Git Branching Strategies



Transformation



GitLab



git

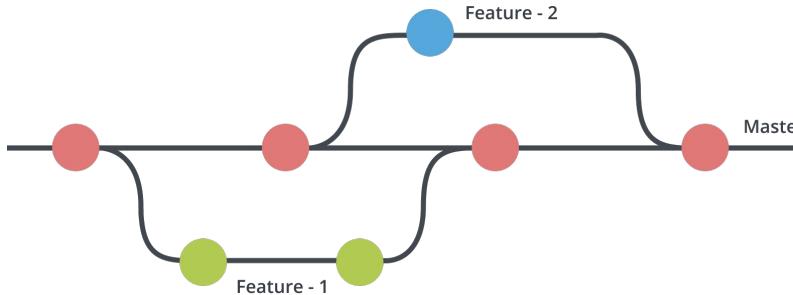
# Choosing Git Branching Strategy

## By Concept

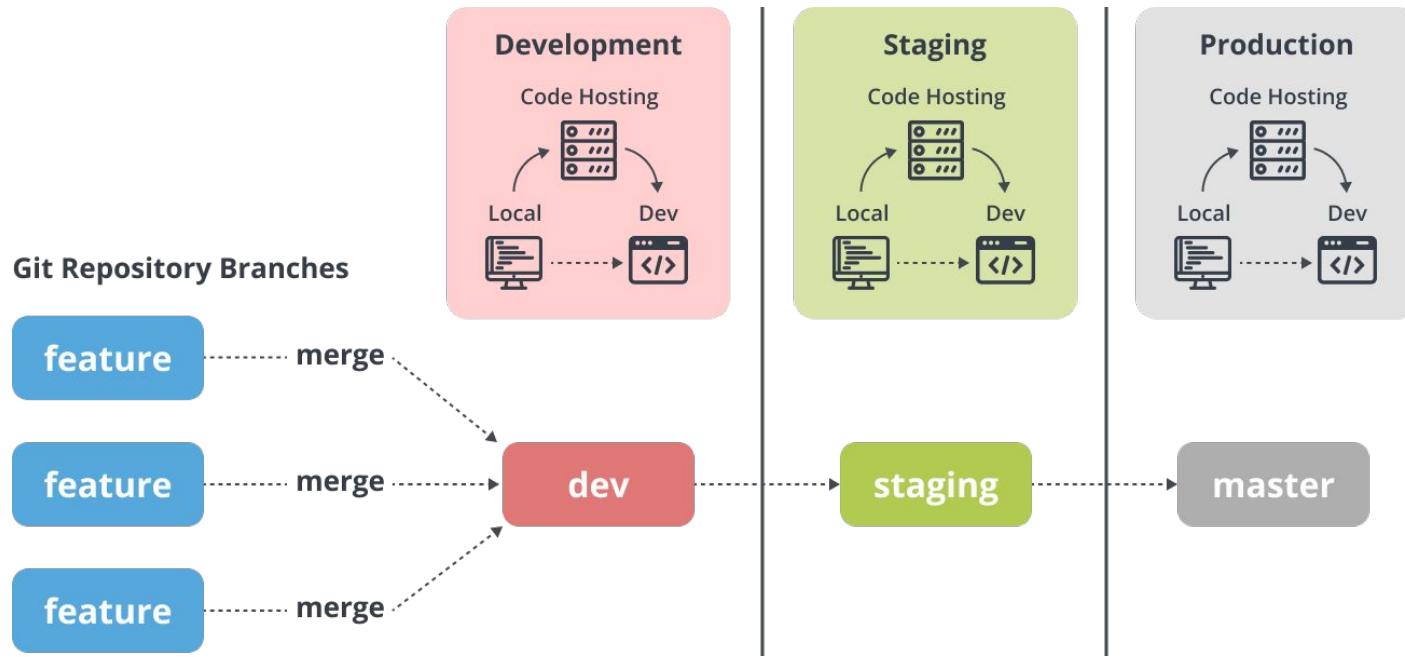
- Environment Branch Strategy
- Feature Branch Strategy
- Scheduled Release Strategy

## Full Proposing Idea

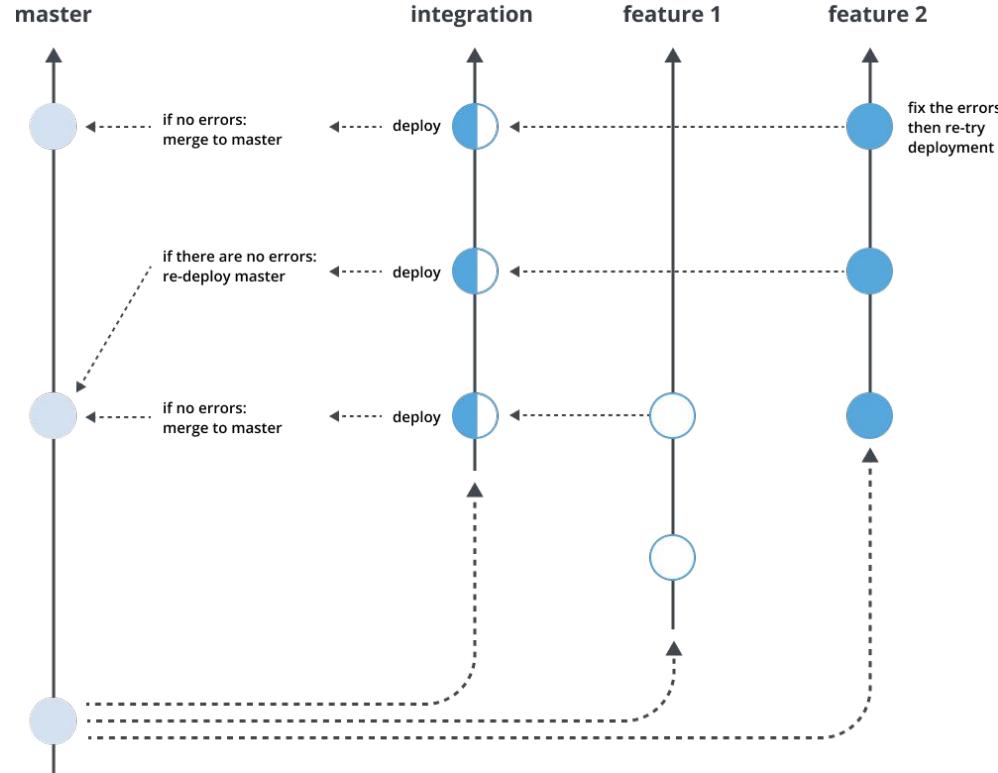
- [GitLab Flow](#)
- [GitHub Flow](#)
- [Git Flow](#)



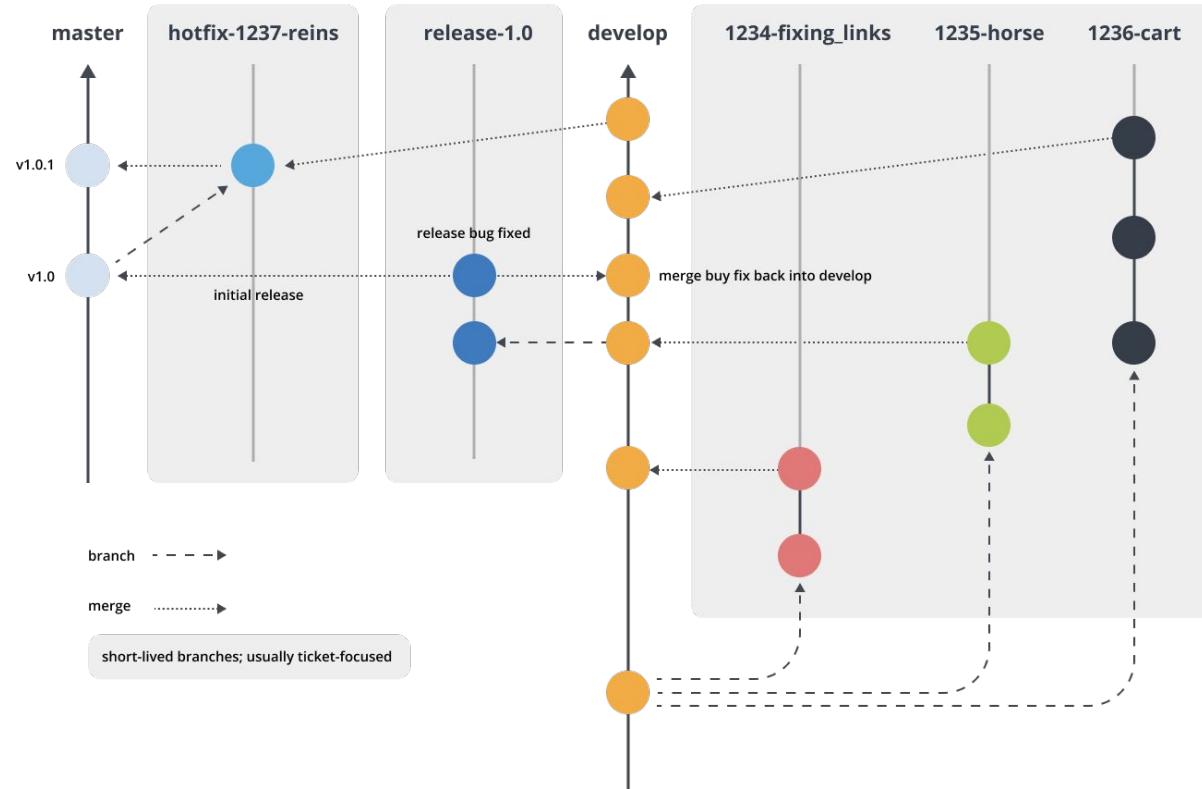
# Environment Branch Strategy



# Feature Branch Strategy



# Scheduled Release Strategy



# Patterns for Managing Source Code Branches



**Martin Fowler**

## CONTENTS

### Base Patterns

Source Branching +

Mainline +

Healthy Branch +

### Integration Patterns

Mainline Integration +

Feature Branching +

Integration Frequency

Low-Frequency Integration

High-Frequency Integration

Comparing integration frequencies

Continuous Integration +

Comparing Feature Branching and Continuous Integration

Feature Branching and Open Source

Pre-Integration Review +

Integration Friction

The Importance of Modularity

Personal Thoughts on Integration Patterns

The path from mainline to production release

Release Branch +

Maturity Branch +

Variation: Long Lived Release Branch

Environment Branch +

Hotfix Branch +

Release Train +

Variation: Loading future trains

Compared to regular releases off mainline

Release-Ready Mainline +

### Other Branching Patterns

Experimental Branch +

Future Branch +

Collaboration Branch +

Team Integration Branch +

Looking at some branching policies

Git-flow

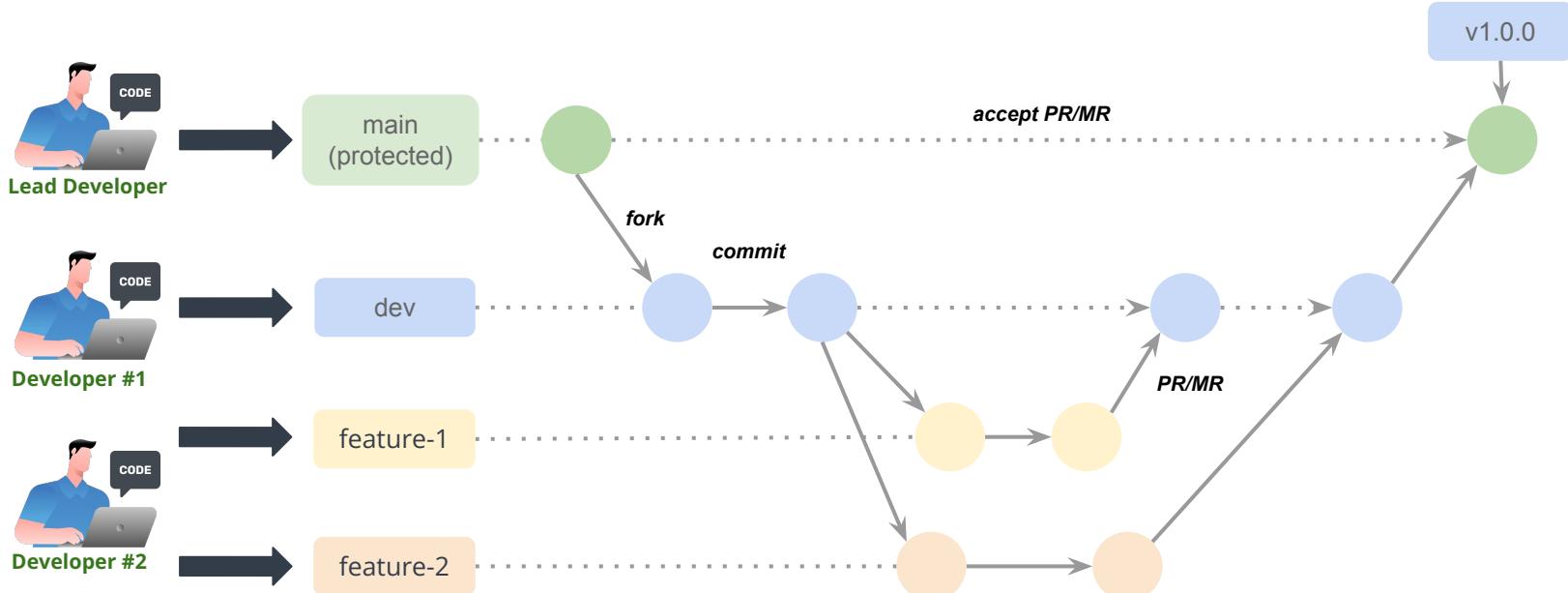
GitHub Flow

Trunk-Based Development

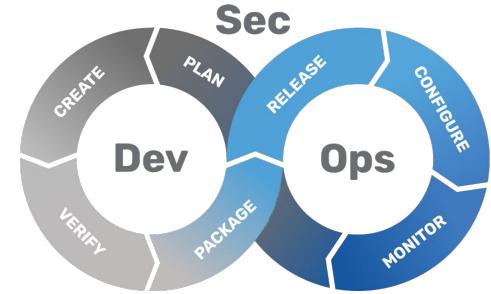
Final Thoughts and Recommendations

# Git Branching Strategy in this workshop

Git Branching means you diverge from the main line of development and continue to do work without messing with that main line



# SSH with Public/Private Key



Transformation

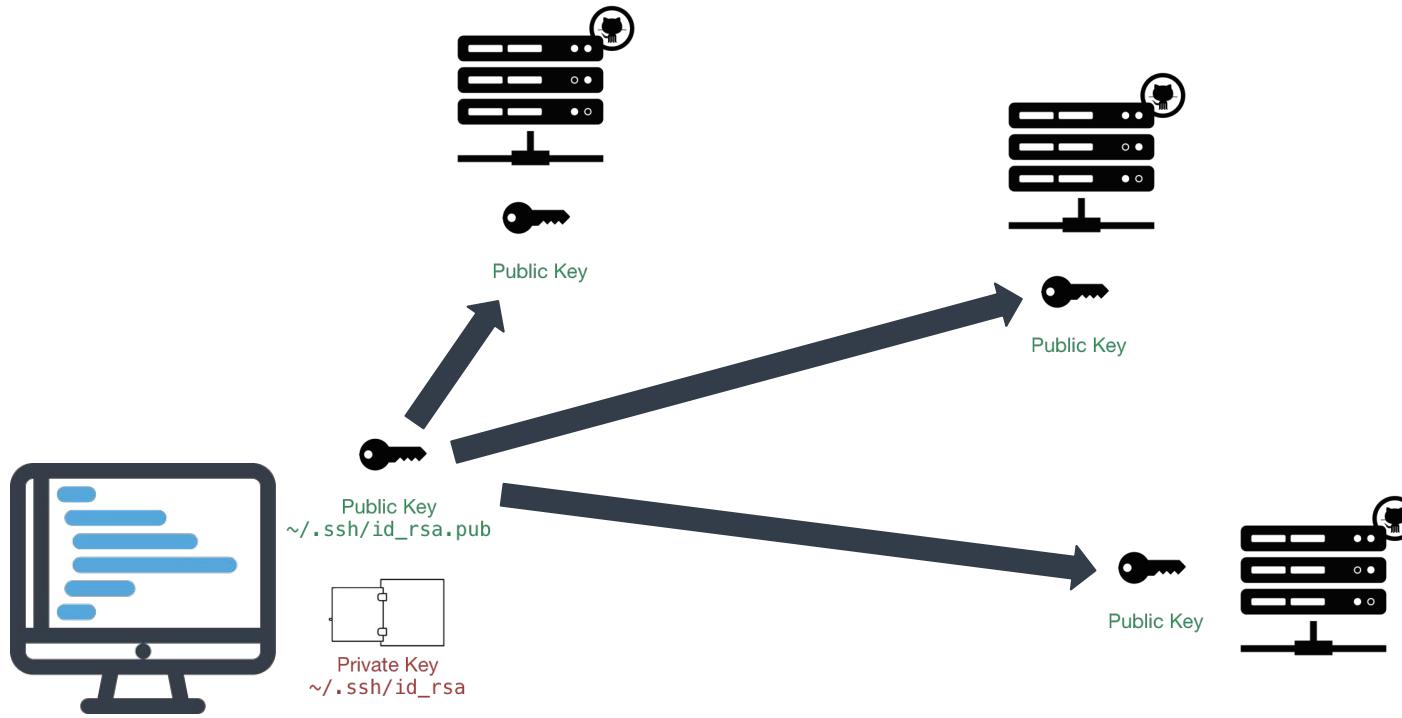


GitLab

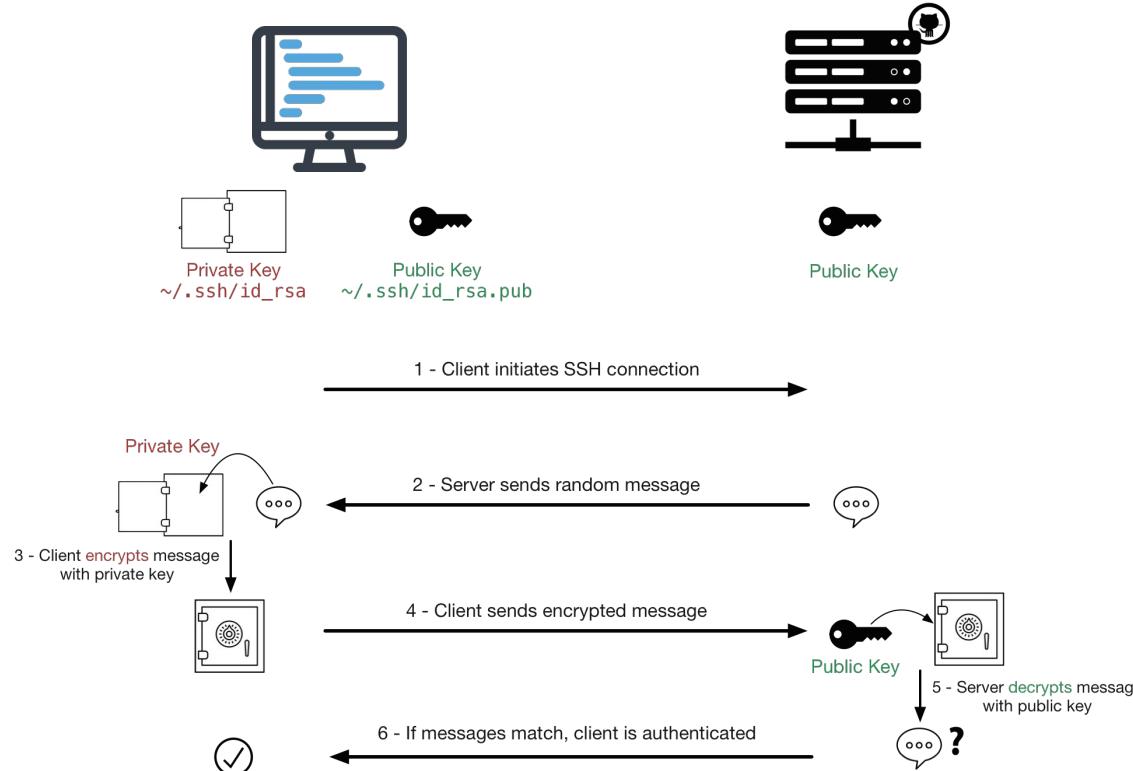


git

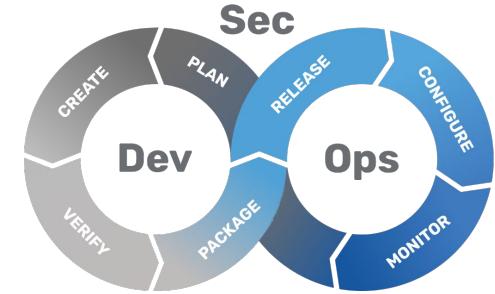
# Public and Private Key



# Authentication before git push



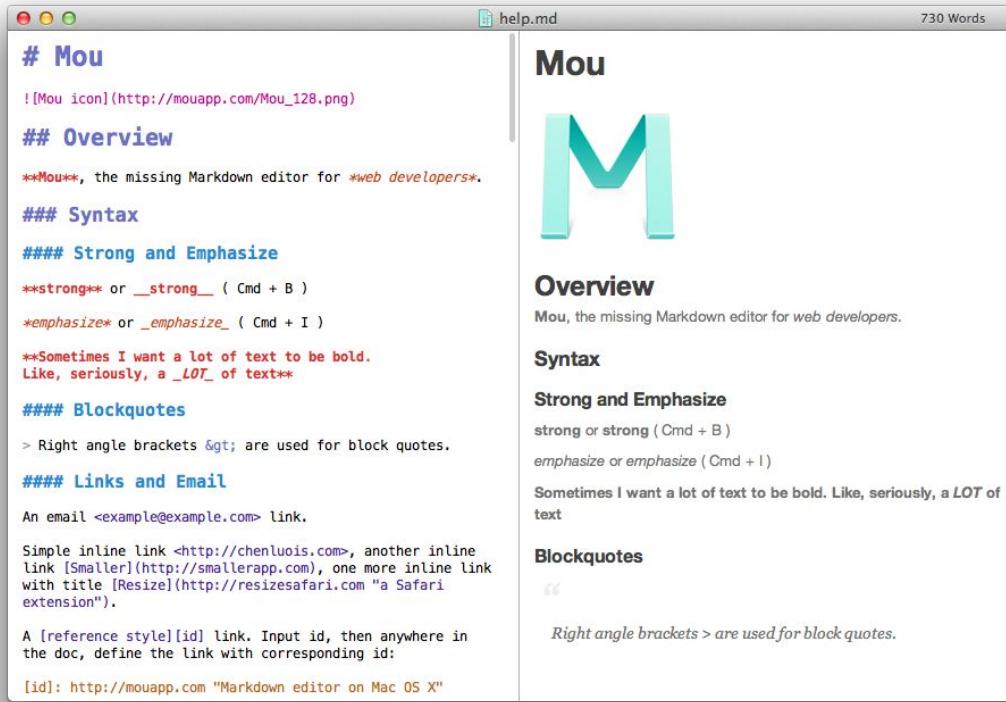
# Markdown Syntax



Transformation



# Markdown



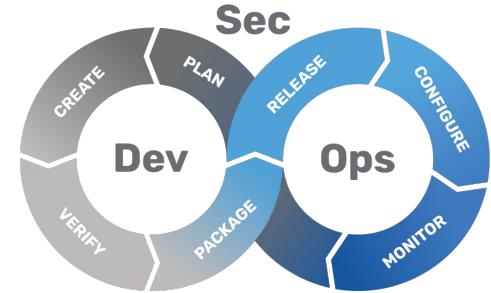
The image shows a screenshot of the Mou Markdown editor. On the left, the main editor window displays the content of 'help.md'. The content includes:

- A header section with sections for Overview, Syntax, Strong and Emphasize, Blockquotes, Links and Email, and a note about reference style links.
- An image block represented by the text '! [Mou icon] (http://mouapp.com/Mou\_128.png)'.
- A large bold 'M' character.
- A preview pane on the right showing the rendered content of 'help.md'.

The preview pane shows:

- The title 'Mou'.
- The large bold 'M' character.
- A section titled 'Overview' with the text 'Mou, the missing Markdown editor for web developers.'.
- A section titled 'Syntax'.
- A section titled 'Strong and Emphasize'.
- A section titled 'Blockquotes'.
- A section titled 'Links and Email'.
- A note about reference style links.

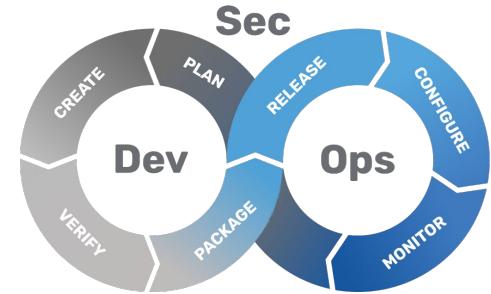
# Git & GitLab Workshop



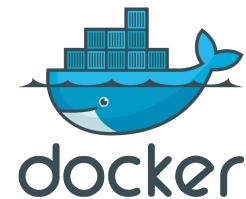
Transformation



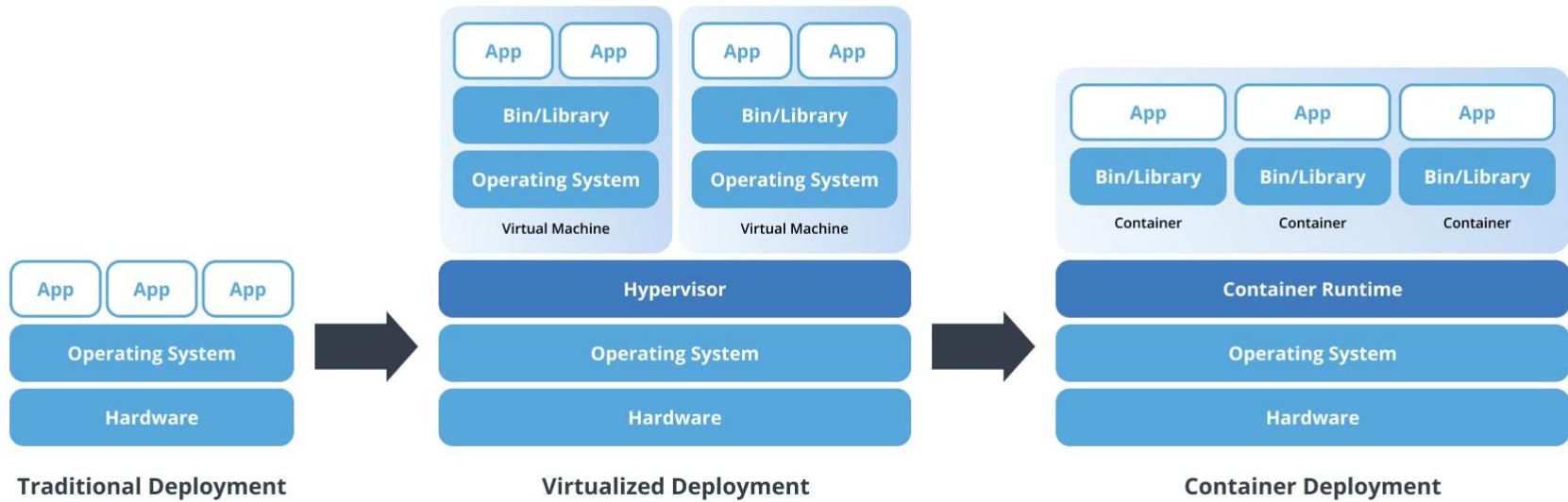
# Introduction to Docker



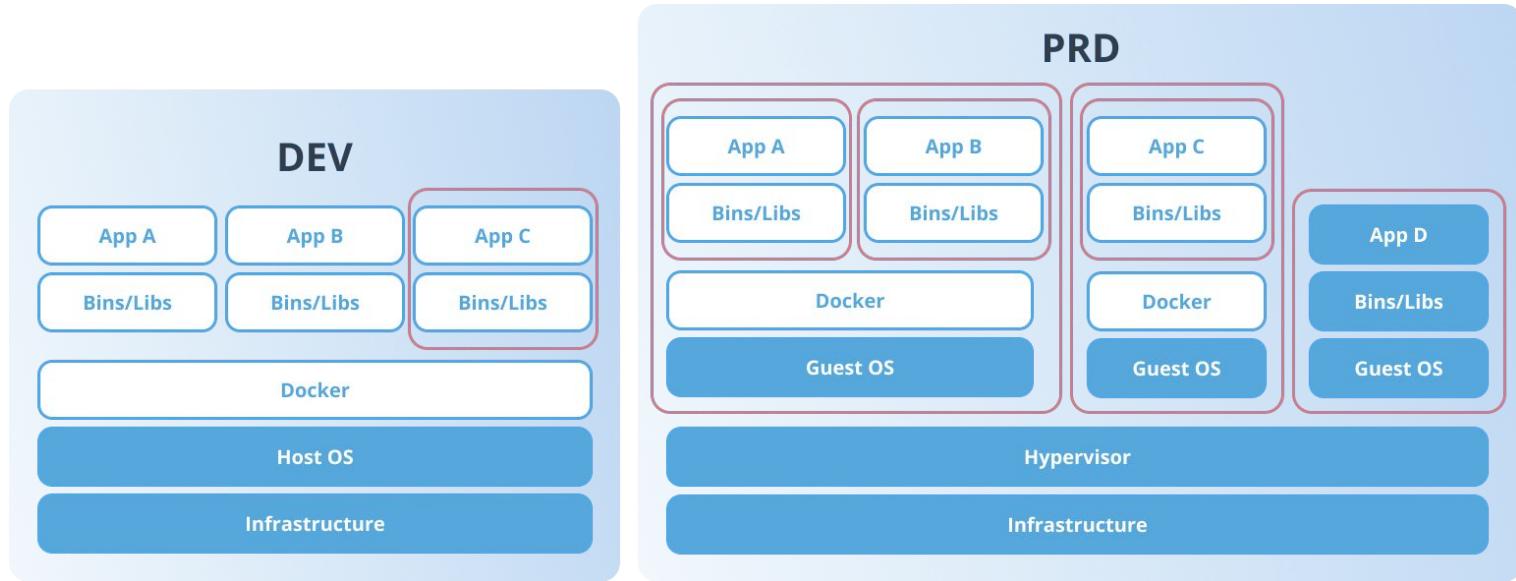
Transformation



# Evolution of Deployment



# VM and Container together



# Where Docker can run

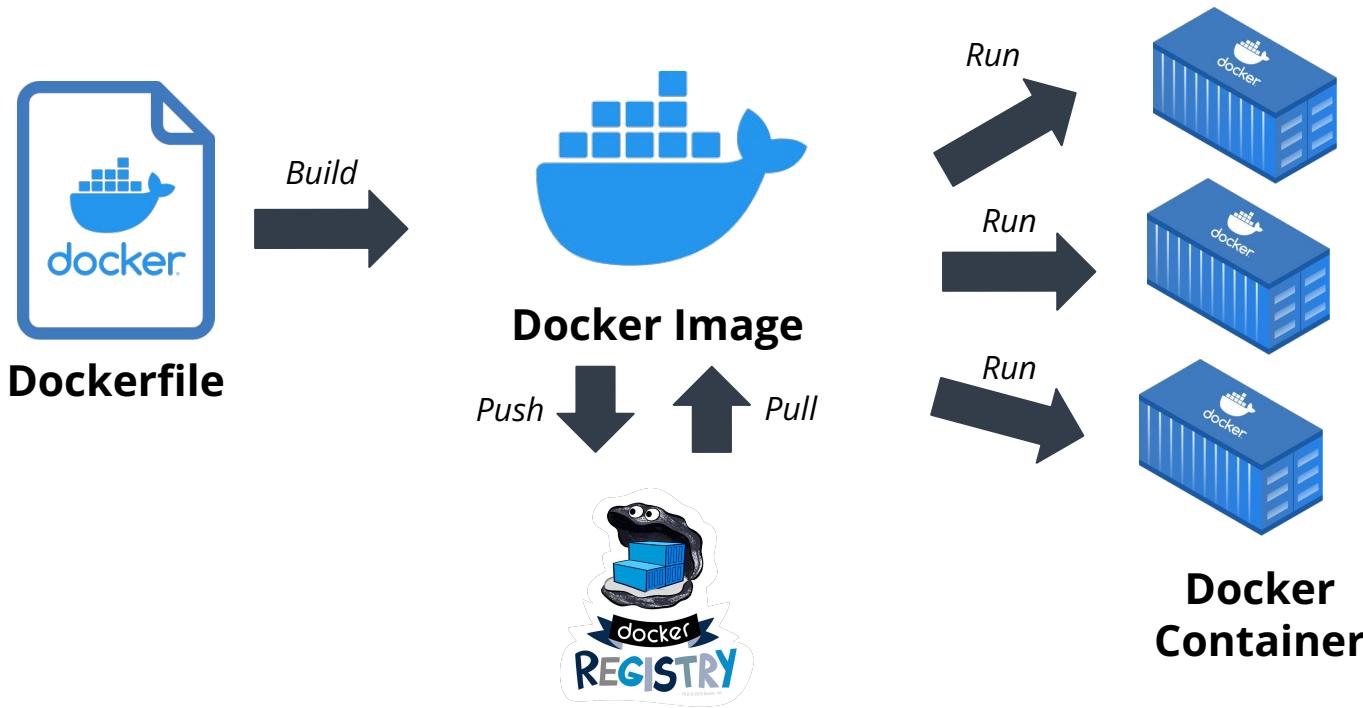
## Native



## VM



# Docker Lifecycle



# Dockerfile

---

- Dockerfile is instructions to build Docker Image
  - How to run commands
  - Add files or directories
  - Create environment variables
  - What process to run when launching container
- Result from building Dockerfile is Docker Image



**Dockerfile**

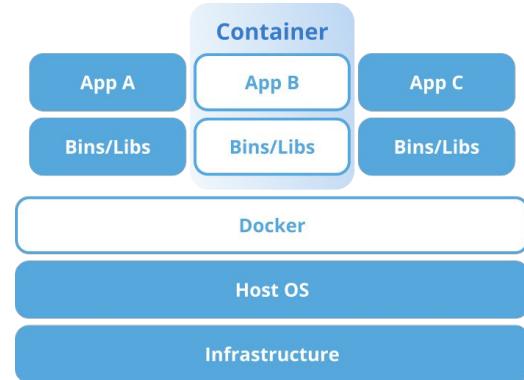
# Sample Dockerfile

```
FROM node:18.14.2-alpine3.17      ← OS + System Packages
COPY . /nodejs/.                  ← Source Code
WORKDIR /nodejs                   ← Configuration
RUN npm install                   ← Library Dependencies
ENV VERSION 1.0                  ← Configuration
EXPOSE 8081                      ← Configuration
CMD [ "node", "/nodejs/main.js" ] ← Configuration
```

# Docker Image

A Docker image is a lightweight, standalone, and executable package that contains all the necessary components to run an application. It includes

- **Base OS** (Ubuntu, CentOS, Alpine)
- **System Packages** (APT, YUM)
- **Library Dependencies** (PIP, NPM, Composer)
- **Configuration**
- **Source Code**



# Dockerfile and Docker Image Layer

```
# Dockerfile

FROM node:18.14.2-alpine3.17

COPY . /nodejs/.

WORKDIR /nodejs

RUN npm install

ENV VERSION 1.0

EXPOSE 8081

CMD [ "node" , "/nodejs/main.js" ]
```

**CMD** [ "node" , "/nodejs/main.js" ]

**EXPOSE** 8081

**ENV** VERSION 1.0

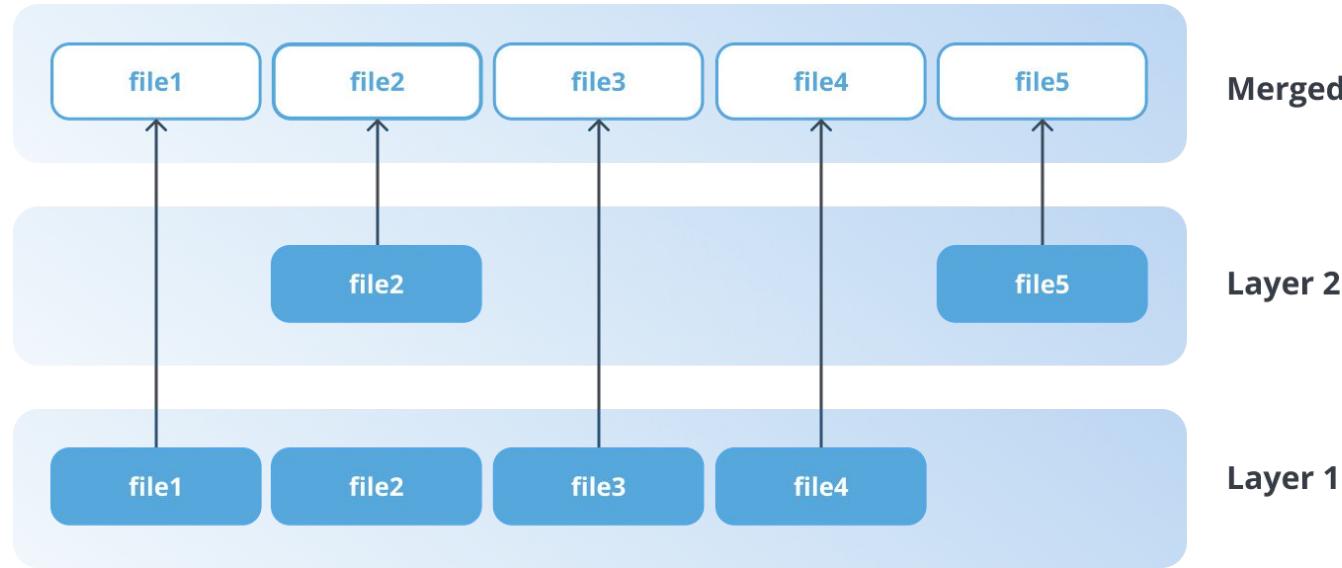
**RUN** npm install

**WORKDIR** /nodejs

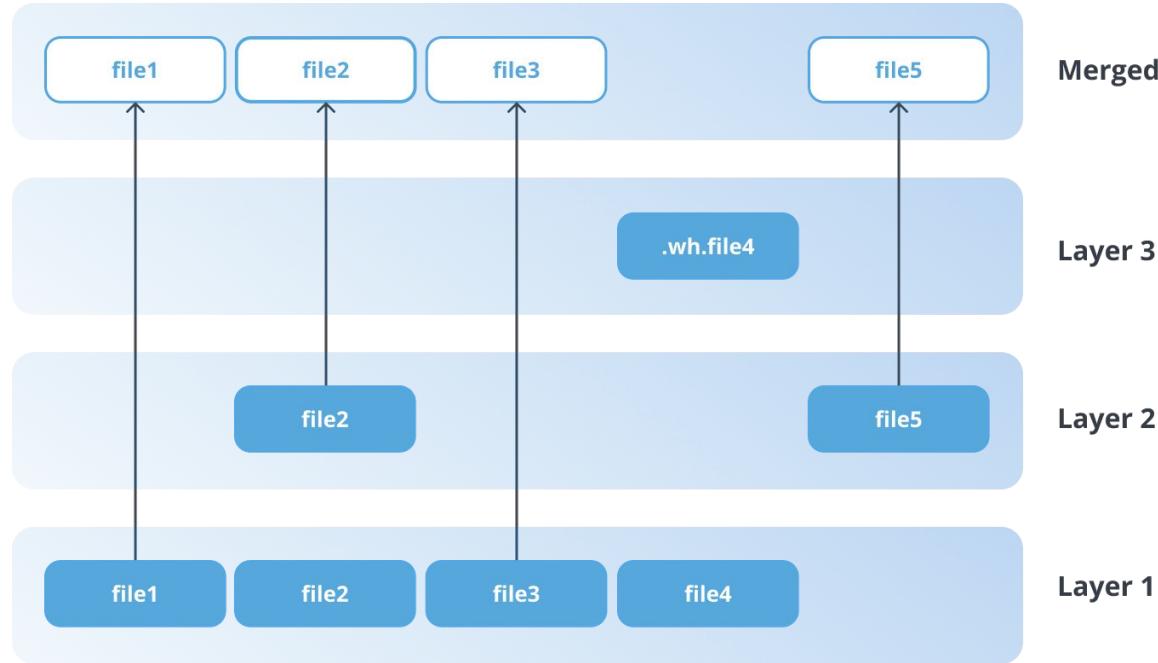
**COPY** . /nodejs/.

**FROM** node:18.14.2-alpine3.17

# Docker Image Layer (1)



# Docker Image Layer (2)



# Size of Docker Image

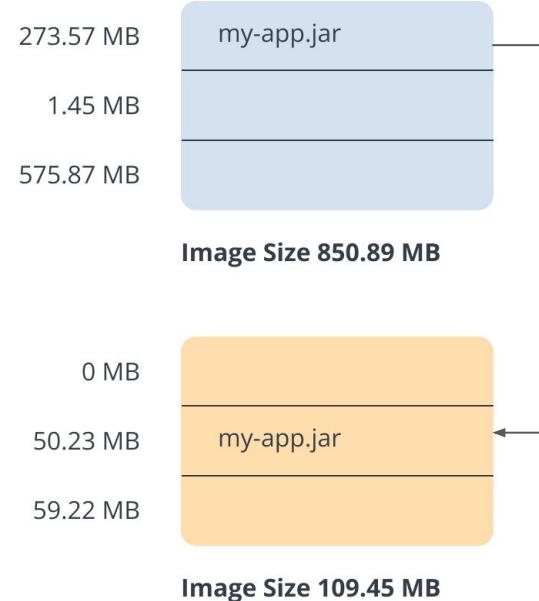
Total Image Size 850.89 MB

0 MB	<b>CMD</b> ["java", "-jar", "my-app.jar"]
0 MB	<b>RUN</b> rm -rf .m2/*
575.87 MB	<b>RUN</b> mvn clean install
1.45 MB	<b>COPY</b> ./java/.
273.57 MB	<b>FROM</b> maven:3.9.0-eclipse-temurin-17-focal

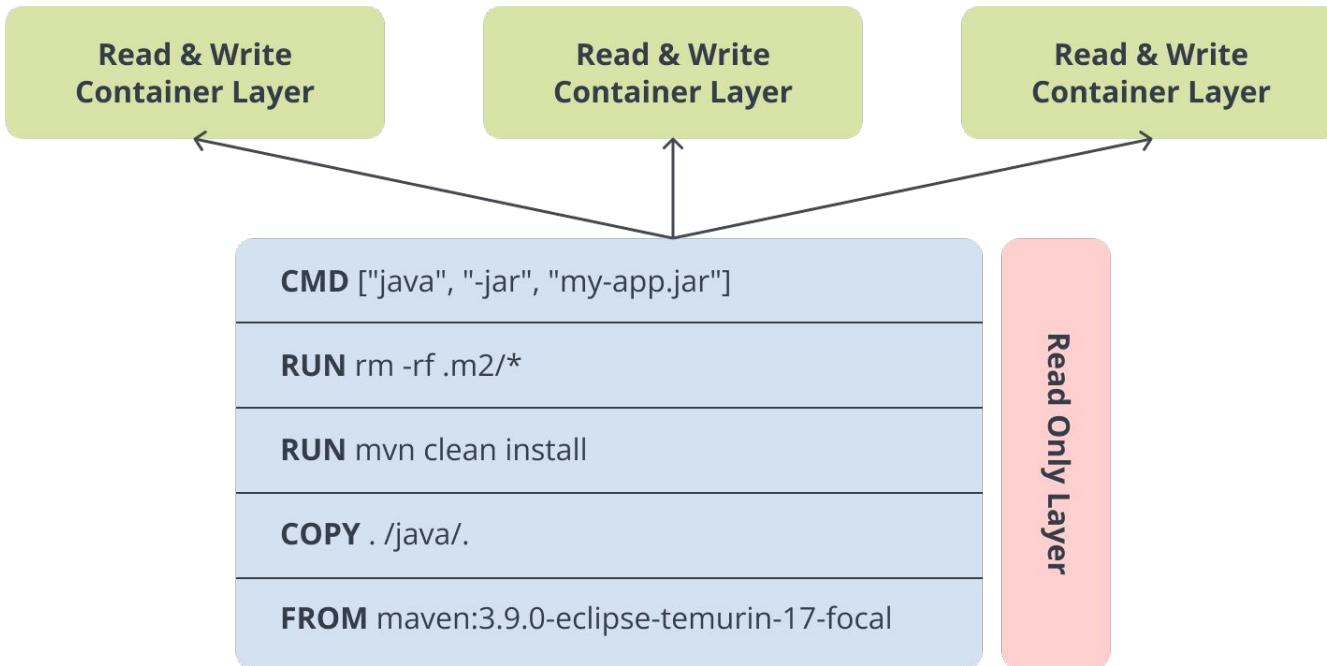
# Multi-stage builds

```
# Dockerfile  
# Stage 1  
FROM maven:3.9.0-eclipse-temurin-17-focal AS builder  
COPY . /java/.  
RUN mvn clean install
```

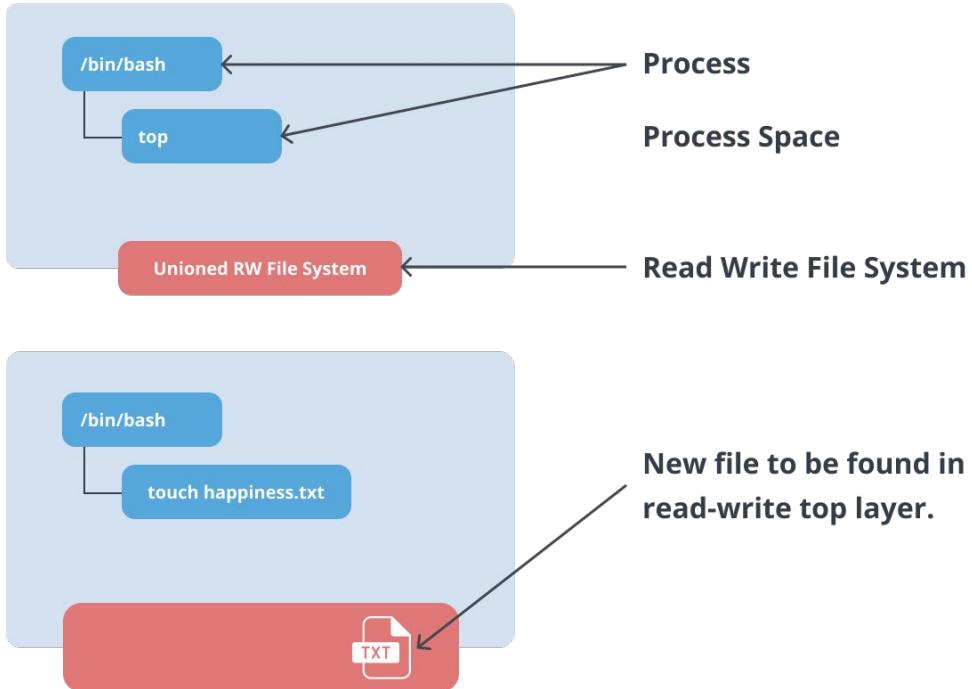
```
# Stage 2  
FROM eclipse-temurin:17.0.6_10-jre-alpine  
COPY --from=builder target/my-app.jar my-app.jar  
ENTRYPOINT ["java"]  
CMD [ "-jar", "my-app.jar" ]
```



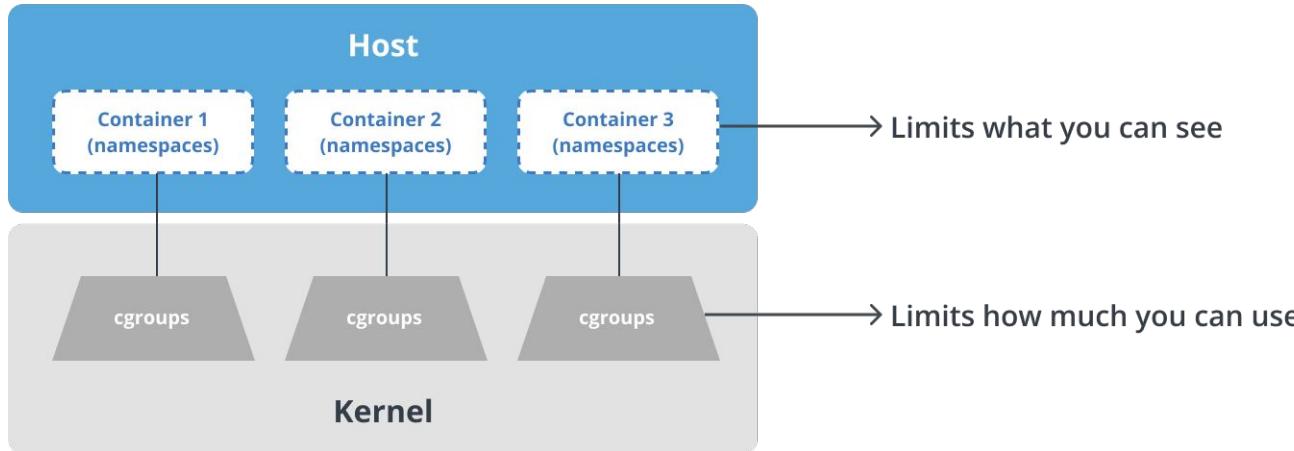
# Docker Container



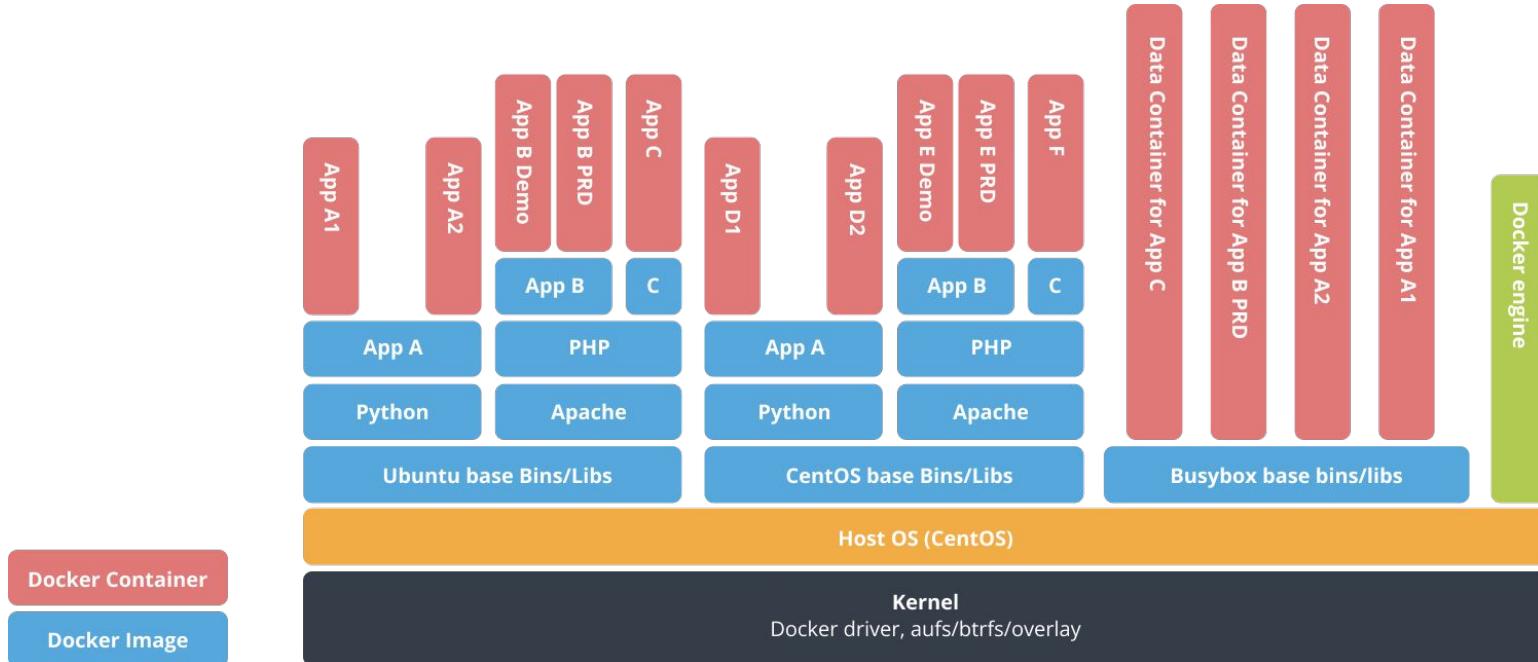
# Running Container



# Kernel namespaces and cgroups



# Docker Images and Containers Layers



# Docker Registry

- Docker Registry is the store for Docker Image
- Docker Hub is public Docker Registry like Github
- Using Docker client to push and pull Docker Image from Docker Registry
- You can create your own Private Docker Registry



# Docker Hub

 dockerhub  Search for great content (e.g., mysql)

Explore Pricing Sign In [Sign Up](#)

[!\[\]\(68fdd5f81d1d87cbf2e47a15983ec09f\_img.jpg\) Docker](#) [!\[\]\(e647a93a26ed0cc37f1c925451ca6da8\_img.jpg\) Containers](#) [!\[\]\(44be3186dd32d5fa0a4839f73e438e17\_img.jpg\) Plugins](#)

**Filters** 1 - 25 of 8,936,023 available images. Suggested

**Images**

- Verified Publisher ⓘ
- Official Images ⓘ  
*Official Images Published By Docker*

**Categories** ⓘ

- Analytics
- Application Frameworks
- Application Infrastructure
- Application Services
- Base Images
- Databases
- DevOps Tools
- Featured Images
- Messaging Services
- Monitoring
- Operating Systems
- Programming Languages

 **ubuntu**  Official Image  
Updated 3 days ago

Ubuntu is a Debian-based Linux operating system based on free software.

Container Linux ARM ARM 64 386 PowerPC 64 LE IBM Z riscv64 x86-64 Base Images Operating Systems

 **postgres**  Official Image  
Updated 2 days ago

The PostgreSQL object-relational database system provides reliability and data integrity.

Container Linux IBM Z x86-64 ARM ARM 64 386 mips64e PowerPC 64 LE Databases

 **redis**  Official Image  
Updated 2 days ago

Redis is an open source key-value store that functions as a data structure server.

# Harbor

The screenshot shows the Harbor Docker Registry interface. The top navigation bar includes the Harbor logo, a search bar, language selection (English), and user authentication (admin). The left sidebar provides navigation links for Projects, Logs, Administration (with sub-links for Users, Registries, Replications, and Configuration), and a back button («). The main content area displays the 'library' repository under the 'Projects' section. The repository page includes tabs for Repositories, Members, Replication, Labels, Logs, and Configuration. The 'Repositories' tab is active, showing a table with one item: 'library/busybox'. The table has columns for Name, Tags, and Pulls. The 'library/busybox' entry has 1 tag and 1 pull. A 'PUSH IMAGE' button and a search/filter bar are located at the top right of the table. The bottom right corner of the table indicates '1 - 1 of 1 items'.

Name	Tags	Pulls
library/busybox	1	1

1 - 1 of 1 items

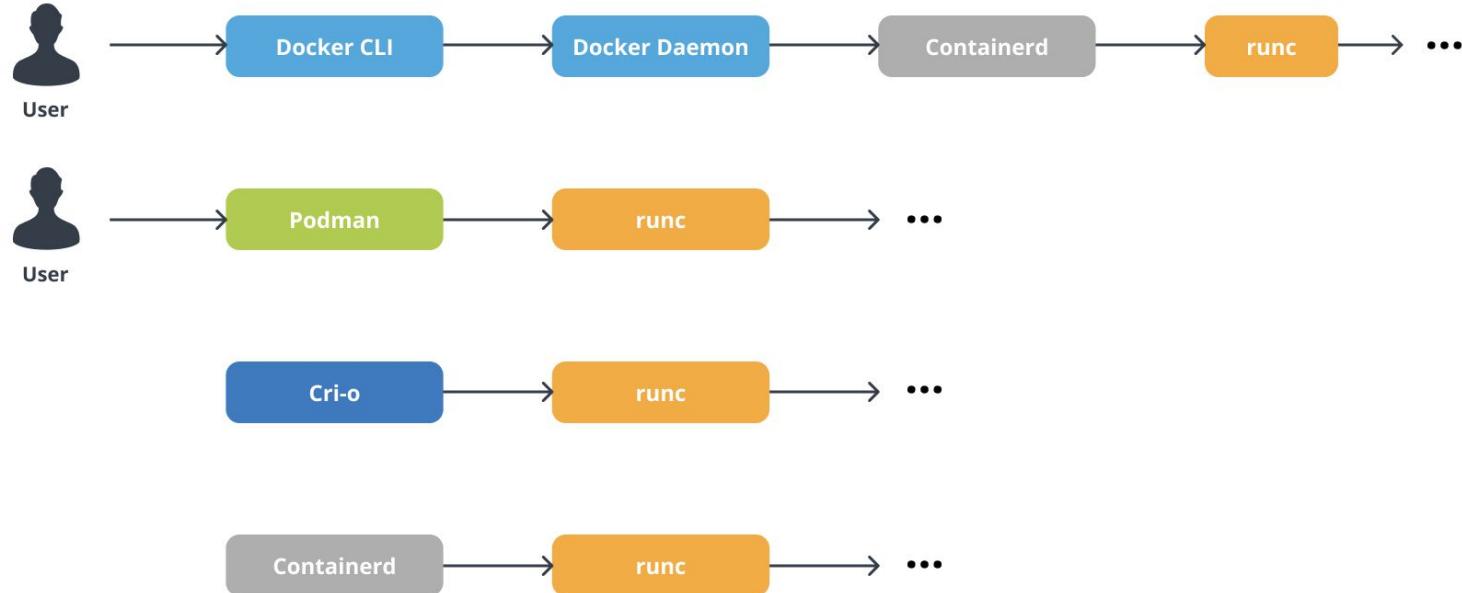
# Open Container Initiative (OCI)

The **Open Container Initiative (OCI)** is an open governance structure for the express purpose of creating **open industry standards** around **container formats and runtimes**. OCI was launched on June 22nd 2015 by Docker, CoreOS and other leaders in the container industry.

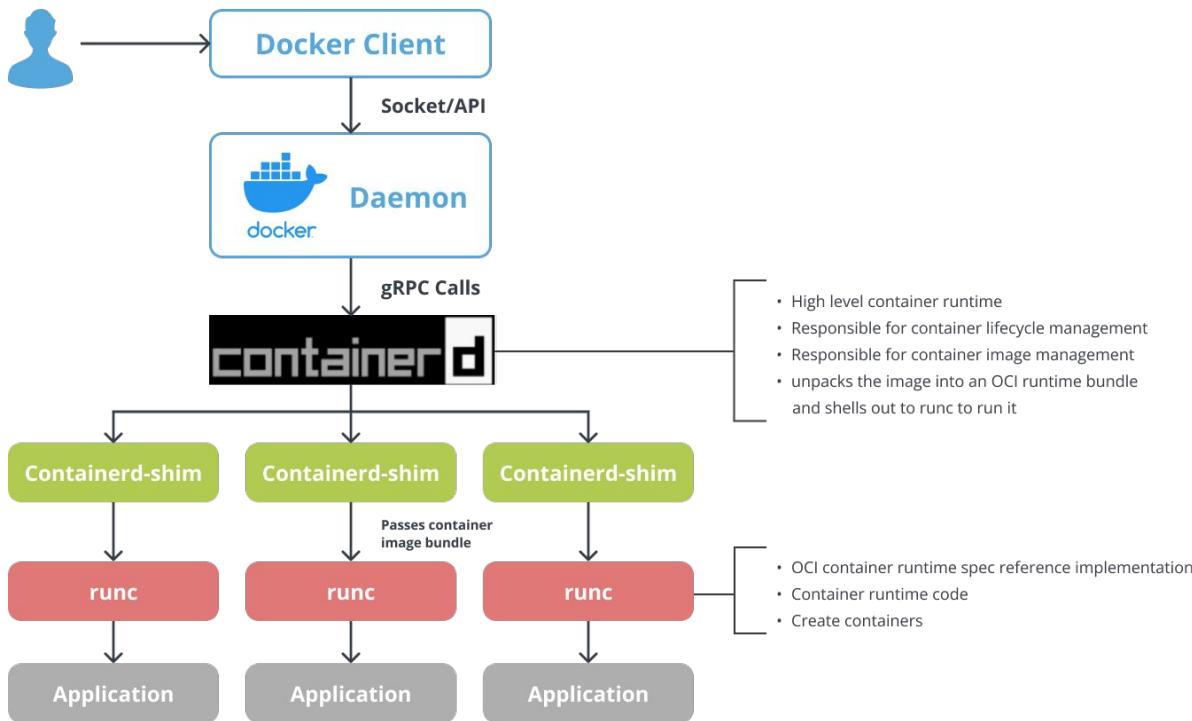
- Runtime Specification (runtime-spec)
- Image Specification (image-spec)
- Distribution Specification (distribution-spec)



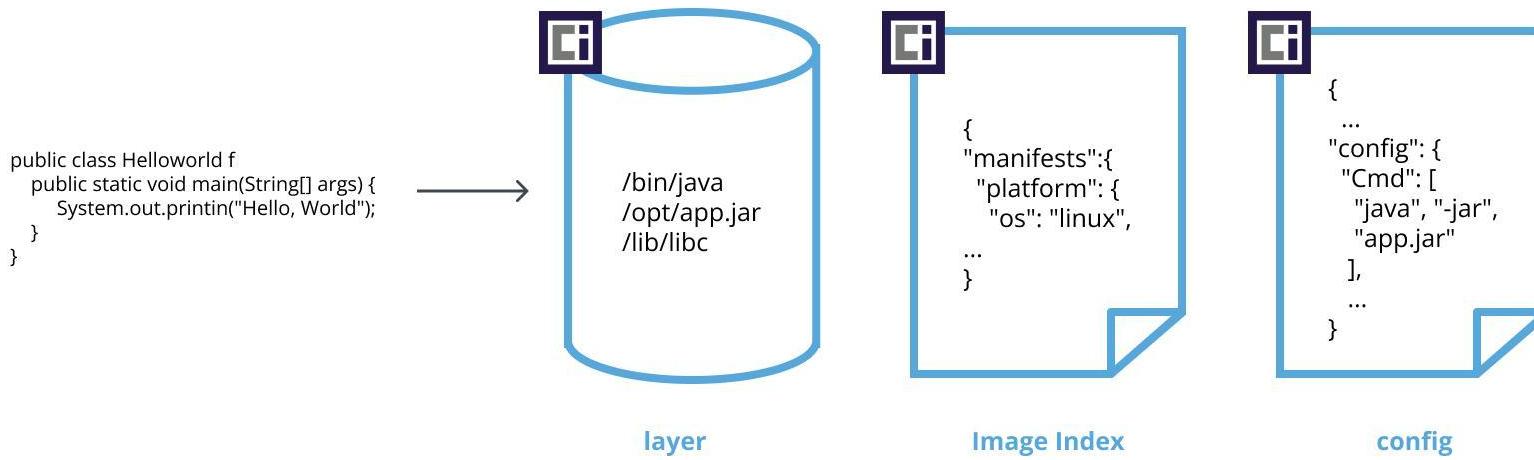
# Open Container Initiative (OCI) Runtimes



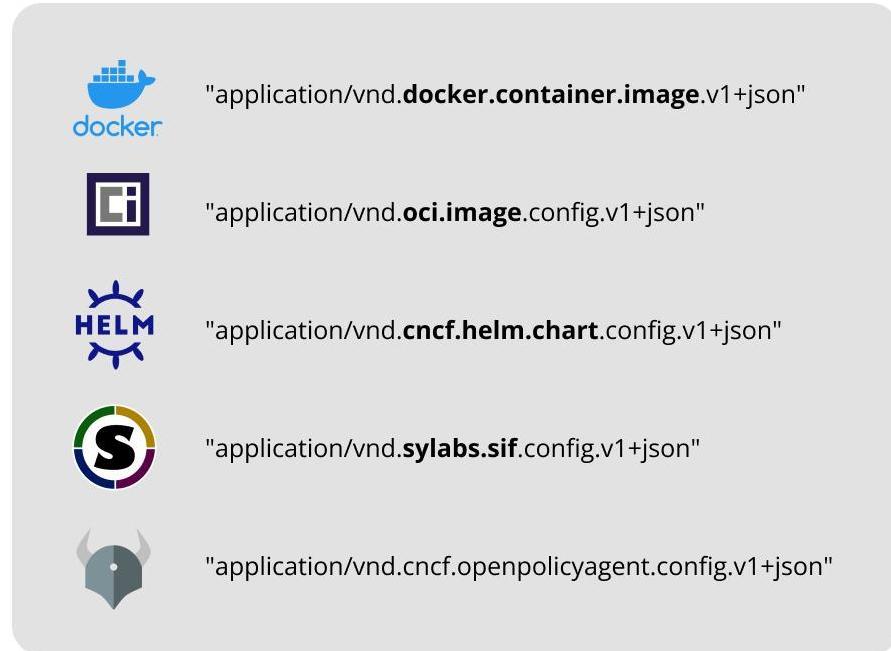
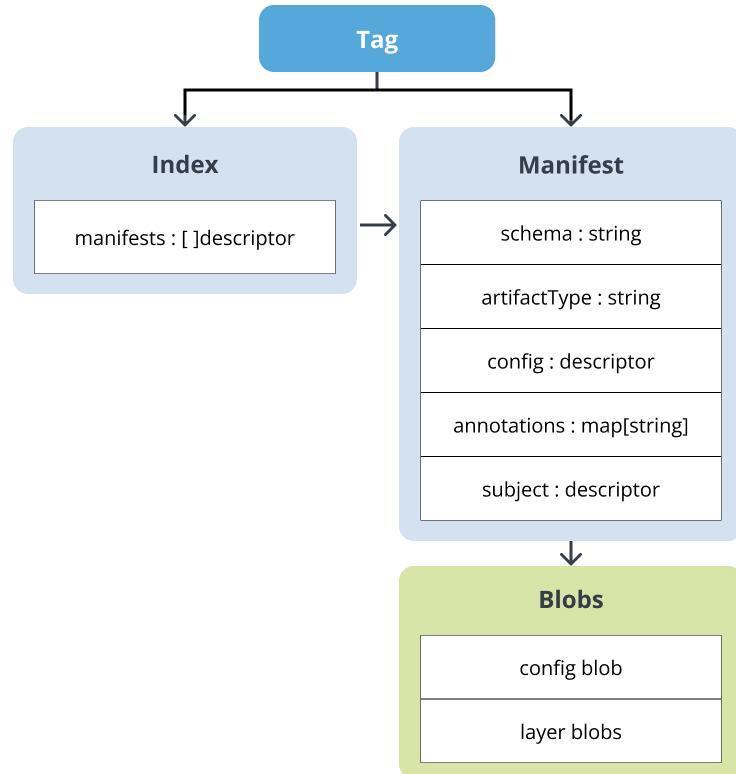
# Docker Engine and Containerd



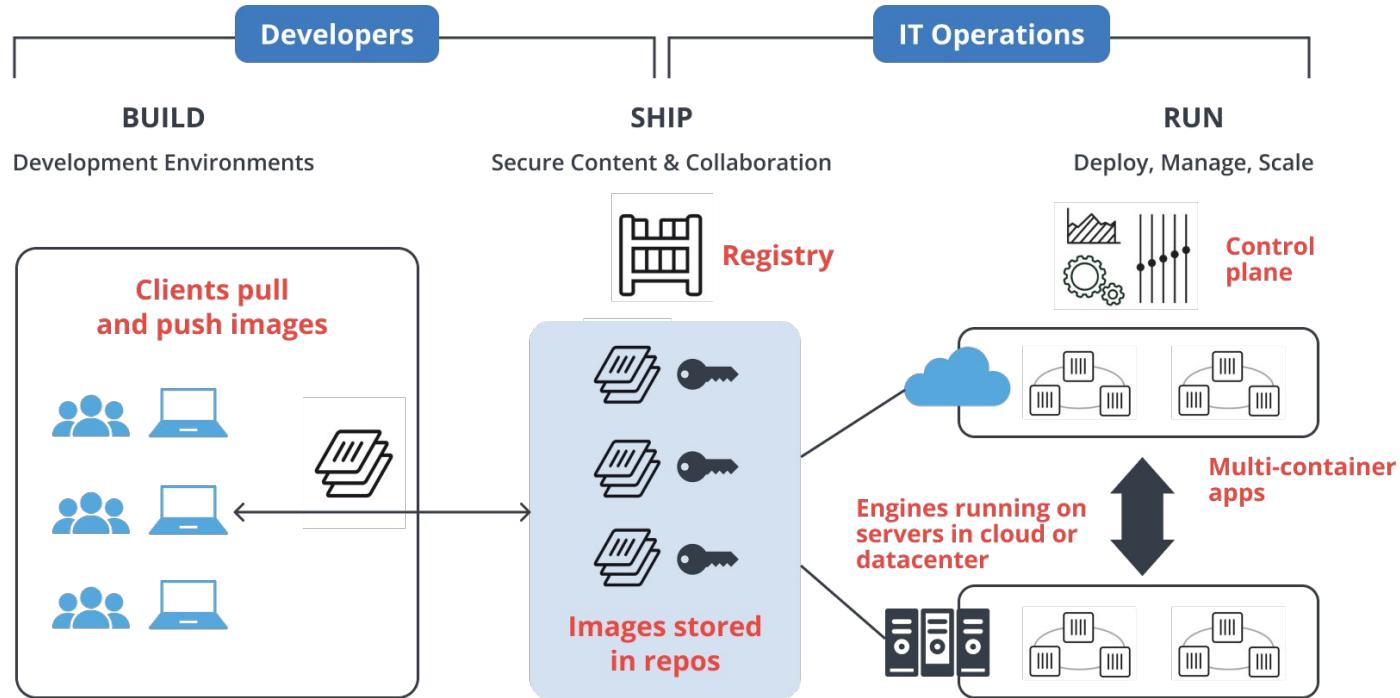
# OCI Image Specification



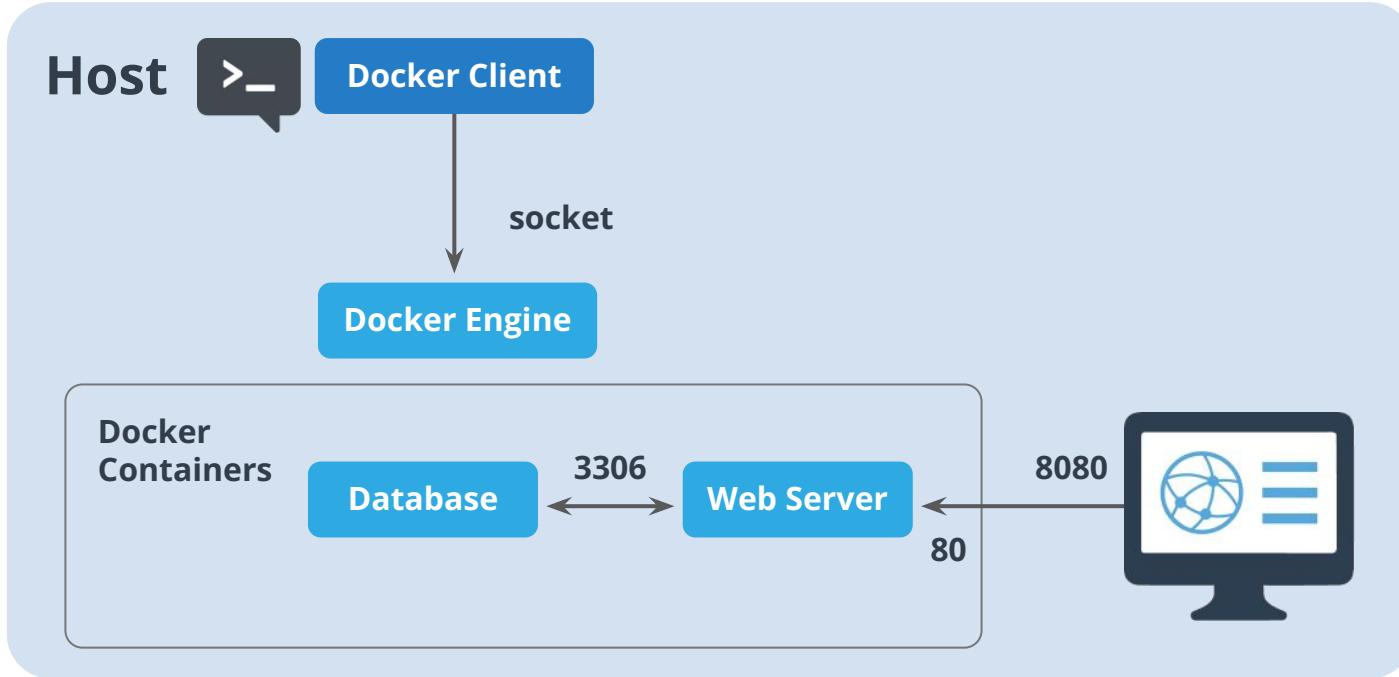
# OCI Distribution Specification and Artifacts



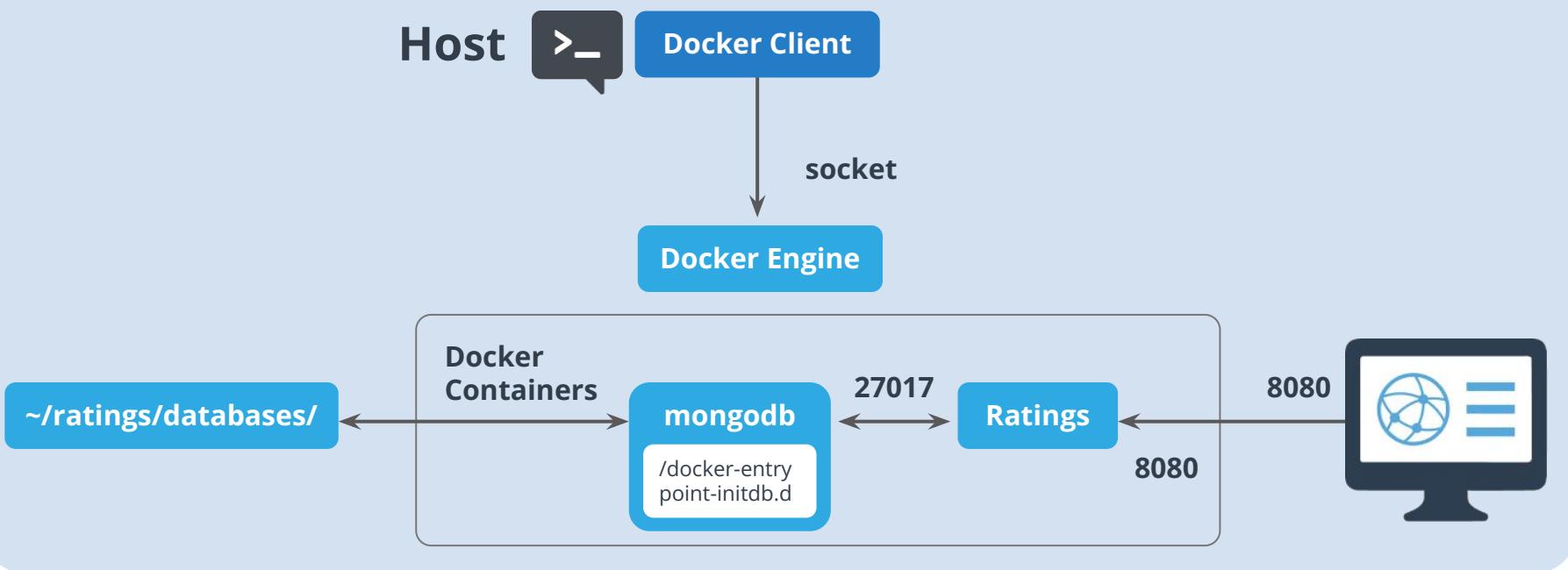
# Docker and DevOps



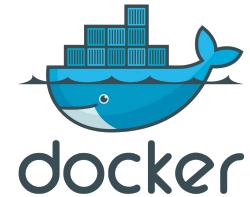
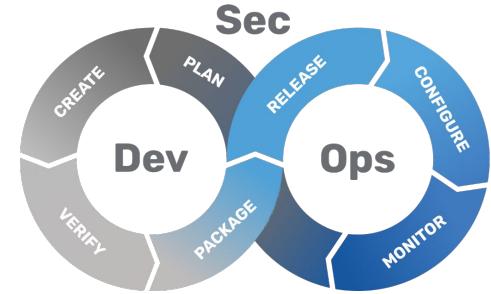
# Docker Architecture



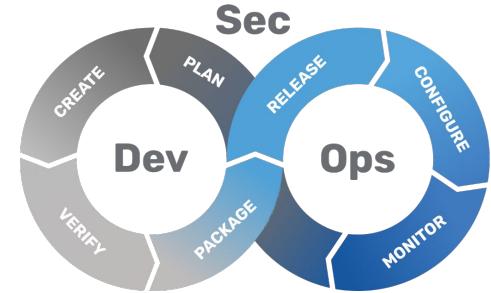
# Ratings Service



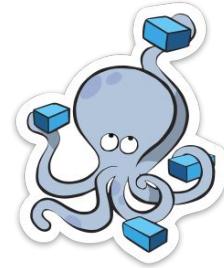
# Docker Workshop



# Docker Compose



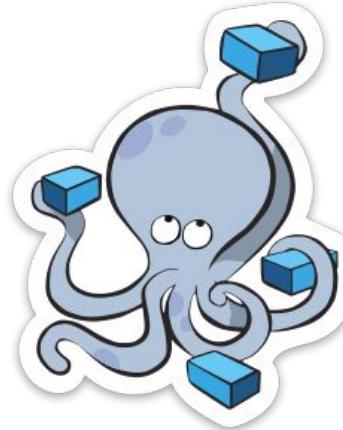
Transformation



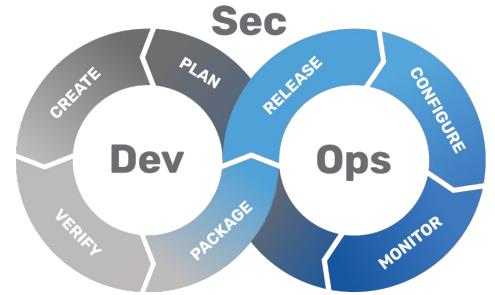
# Docker Compose

Tool for defining and running multi-container applications with YAML configuration file(s)

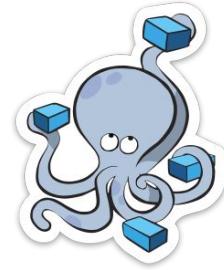
```
services:  
  web:  
    build: .  
    ports:  
      - "5000:5000"  
  redis:  
    image: "redis:alpine"
```



# YAML



Transformation



# YAML

- YAML is markup language. It is **human-readable** and easy to understanding syntax.
- YAML has format for specific **configuration** information such as Docker Compose or Kubernetes definitions.
- Similar **JSON language**
- Advantage to use YAML format
  - **Infrastructure as a code** (IaC) - keep it on standard template.
  - **Stability** - keep it on version control, keep history change.
  - **Flexibility** - higher dynamic than use command line.

```
---  
# Identity customer records  
group_one:  
  name: John Franky  
  job: Developer  
  skills:  
    - Python  
    - Ruby  
    - customer
```

# YAML Basic Rules

---

- YAML files should end in `.yaml` or `.yml`
- YAML is case sensitive
- YAML structure with indentation
- YAML does not allow the use of tabs
- YAML indentation level can be one or more spaces
- YAML Data Types
  - scalars (strings / numbers)
  - sequences (arrays / lists)
  - mappings (hashes / dictionaries)

# YAML Scalars

---

- A scalar could be a **boolean** property, **integer** (number), or a **string**
- Scalars are often called variables in programming
- Most scalars are unquoted, but if you are typing a string that uses punctuation and other elements that can be confused with YAML syntax (dashes, colons, etc.) you may want to quote this data using single ' or double " quotation marks. Double quotation marks allow you to use escapings to represent ASCII and Unicode characters.
- *true, false, null, ~* and *dates* have special meaning in YAML. Please quote them if you do not want to use them as a *boolean, null* or *datetime* type
- *version numbers*, they should be quoted to separate them from *float* values.

# YAML Sequences

---

- It is a basic list with each item in the list placed in its own line with an opening dash.

# YAML Mappings

---

- Mapping gives you the ability to list keys with values. This is useful in cases where you are assigning a name or a property to a specific element.

# YAML Data Types

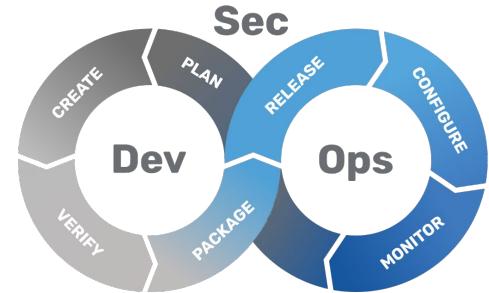
```
---  
# Scalars  
doe: "a deer, a female deer"  
ray: "a drop of golden sun"  
pi: 3.14159  
xmas: true  
xmas-str: "true"  
rench-hens: 3
```

```
---  
# Sequences  
calling-birds:  
- huey  
- dewey  
- louie  
- free
```

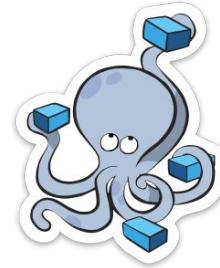
```
---  
# Sequences  
calling-birds:  
- huey  
- dewey  
- louie  
- free
```

```
---  
# Mappings  
xmas-fifth-day:  
  calling-birds: four  
  french-hens: 3  
  golden-rings: 5  
  partridges:  
    count: 1  
    location: "a pear tree"  
  turtle-doves: two
```

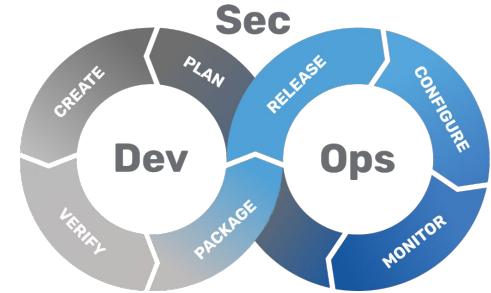
# Docker Compose Workshop



Transformation



# Introduction to Kubernetes



Transformation



kubernetes

# One Server

---



# Multiple Servers

Container

????

Node

Node

Node

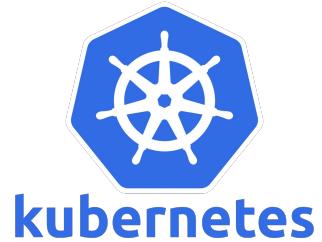
# Container Cluster Solution



# What is Kubernetes?

---

- **Kubernetes**, in Greek, means the Helmsman, or pilot of the ship, pilot of a ship of containers
- Kubernetes is a software written in **Go** for **automating deployment, scaling, and management** of containerized applications
- Focus on manage **applications**, not machines
- Open source, open API container **orchestrator**
- Supports **multiple cloud** and **bare-metal** environments
- Inspired and informed by 15 years of Google's experiences and internal systems

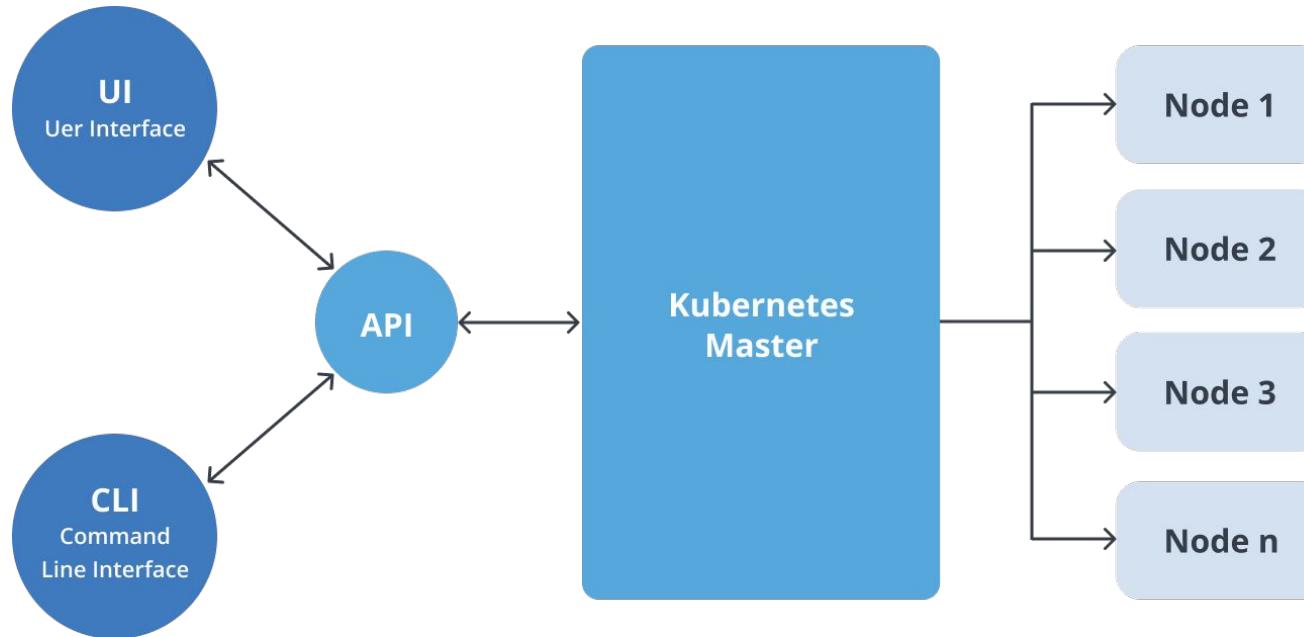


# Kubernetes Key Features

---

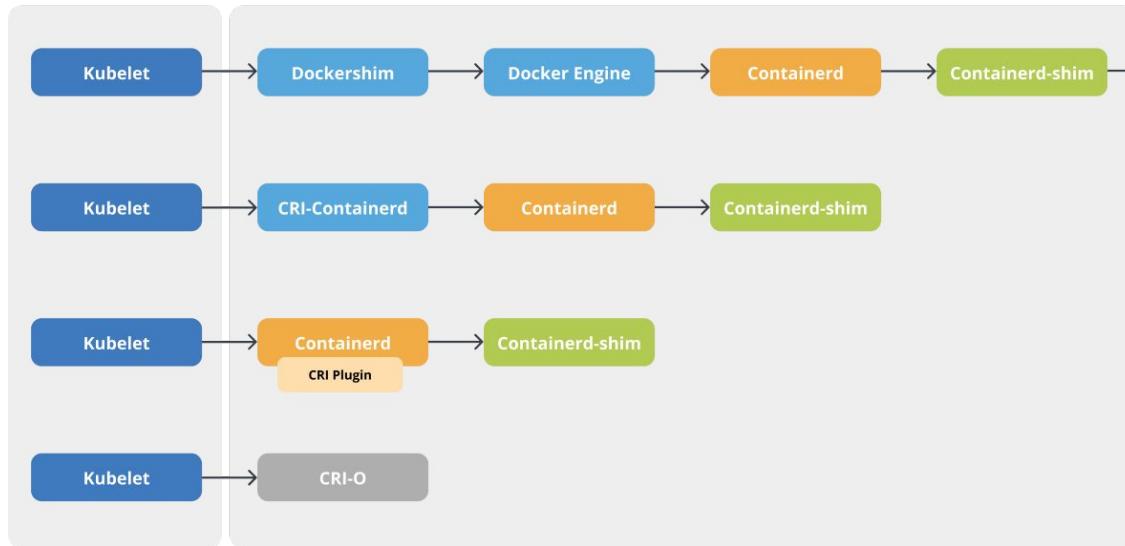
- Automatic bin packing
- Self-healing
- Horizontal manual/auto-scaling
- Service discovery & load balancing
- Automated rollouts and rollbacks
- Secret and configuration management
- Storage orchestration
- Batch execution

# Kubernetes Architecture

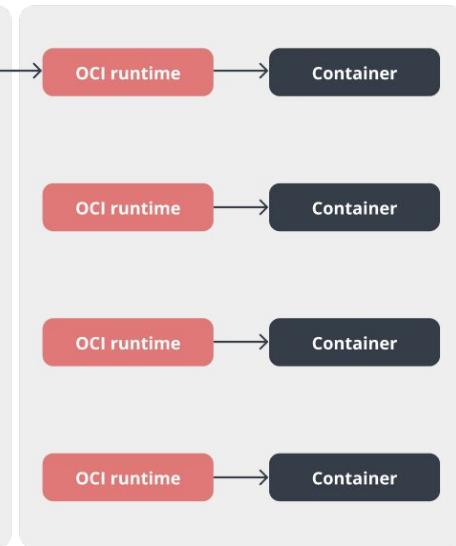


# Containerd in Kubernetes

Container Runtime Interface (CRI)



Open Container Initiative (OCI)



# Distribution of Kubernetes

## Installation Tools



kops



kubeadm

## Open Source



MicroK8s

## Commercial



OPENSHIFT



VMware Tanzu



Amazon EKS



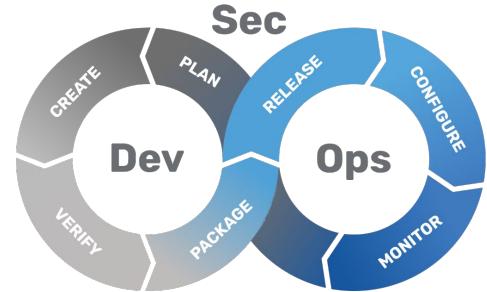
Tencent Cloud



IBM Cloud  
Container Service



# Kubernetes Pod and Deployment



Transformation

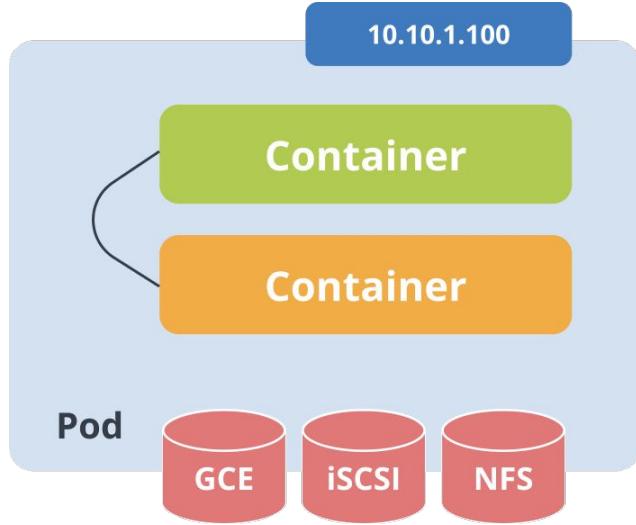


kubernetes

# Pods

Logical Application

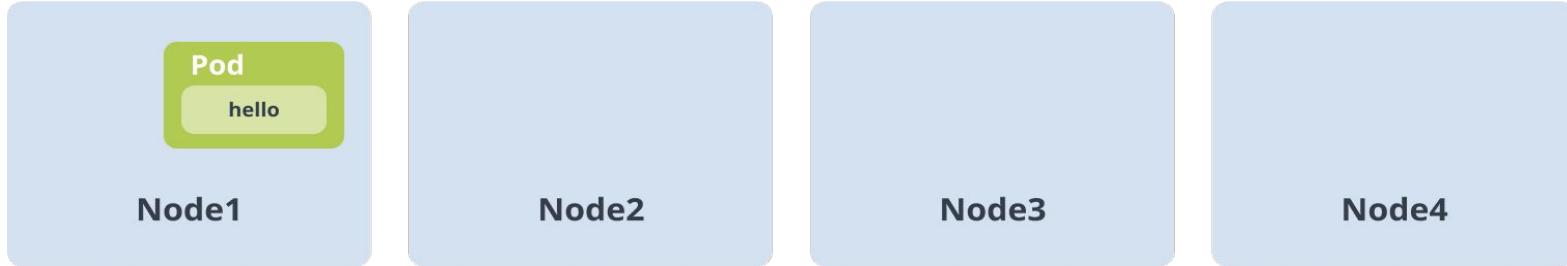
- One or more containers and volumes
- Shared namespaces
- One IP per pod



# Deployments

Drive current state towards desired state

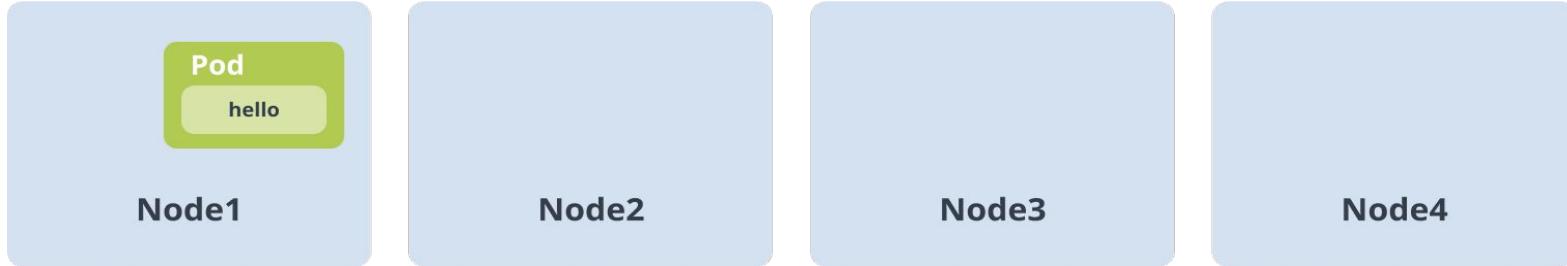
app: hello  
replicas: 1



# Deployments

Drive current state towards desired state

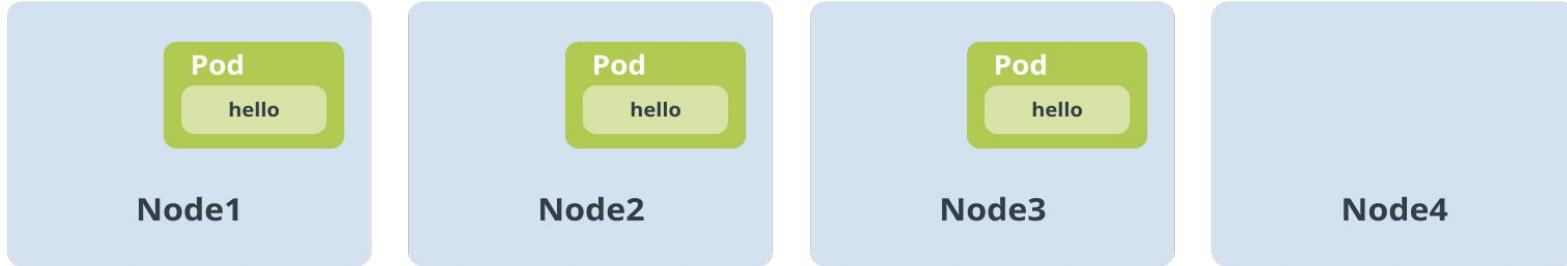
app: hello  
replicas: 3



# Deployments

Drive current state towards desired state

app: hello  
replicas: 3



# Deployments

Drive current state towards desired state

app: hello  
replicas: 3



# Deployments

Drive current state towards desired state

app: hello  
replicas: 3



# Deployments

Drive current state towards desired state

app: hello  
replicas: 3



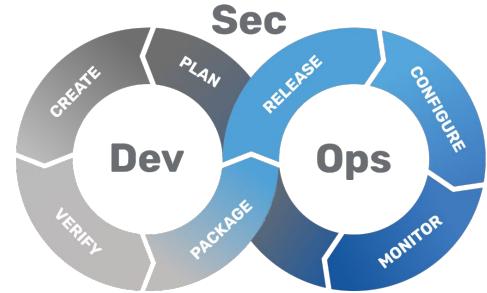
# Deployments

Drive current state towards desired state

app: hello  
replicas: 3



# Kubernetes Service



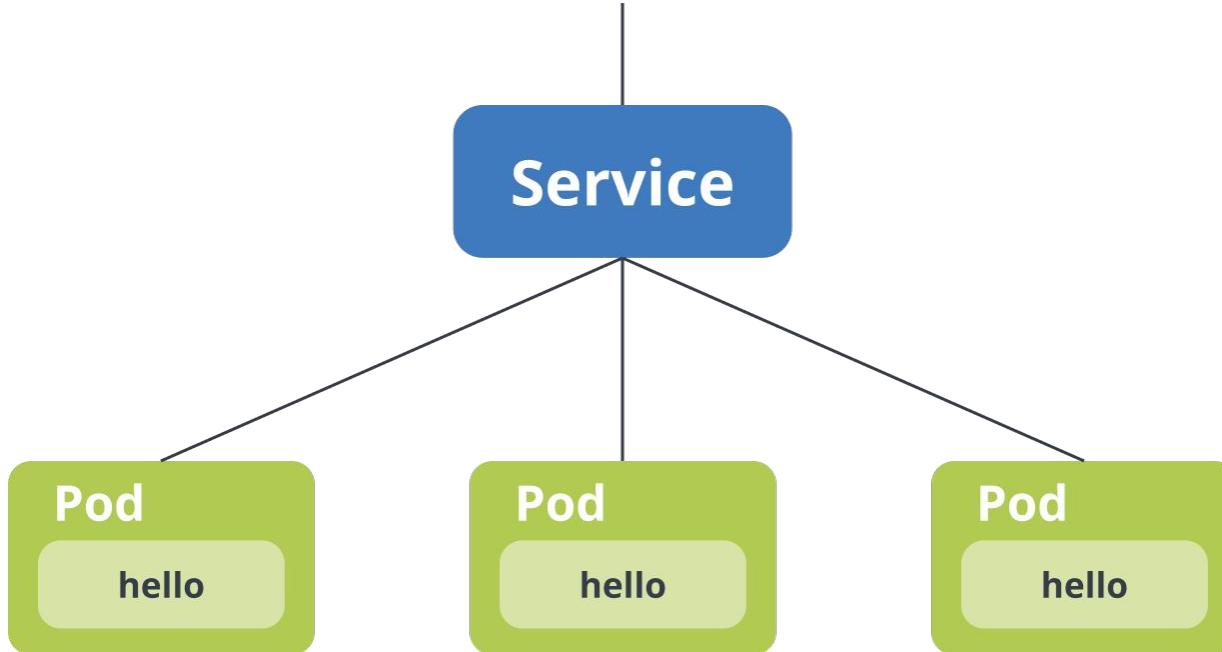
Transformation



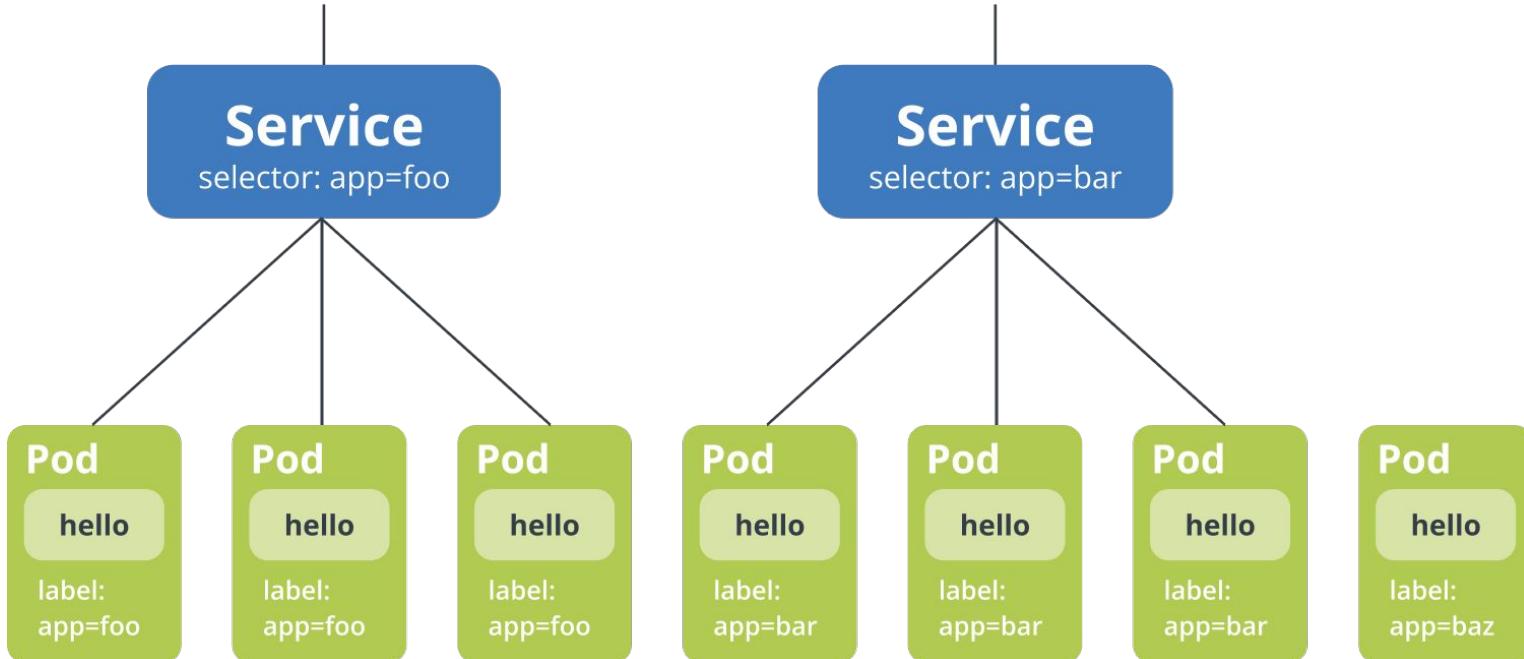
kubernetes

# Services

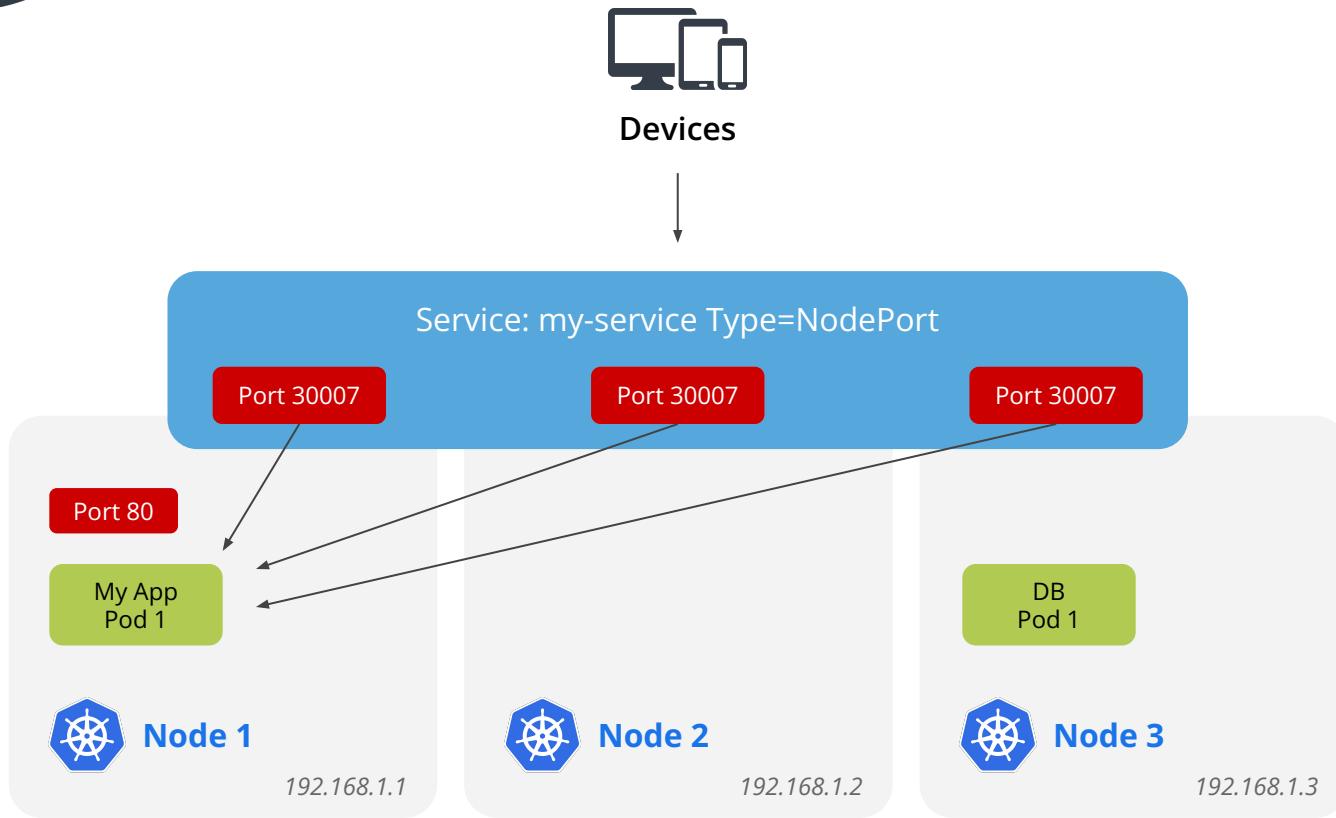
---



# Labels and Selectors

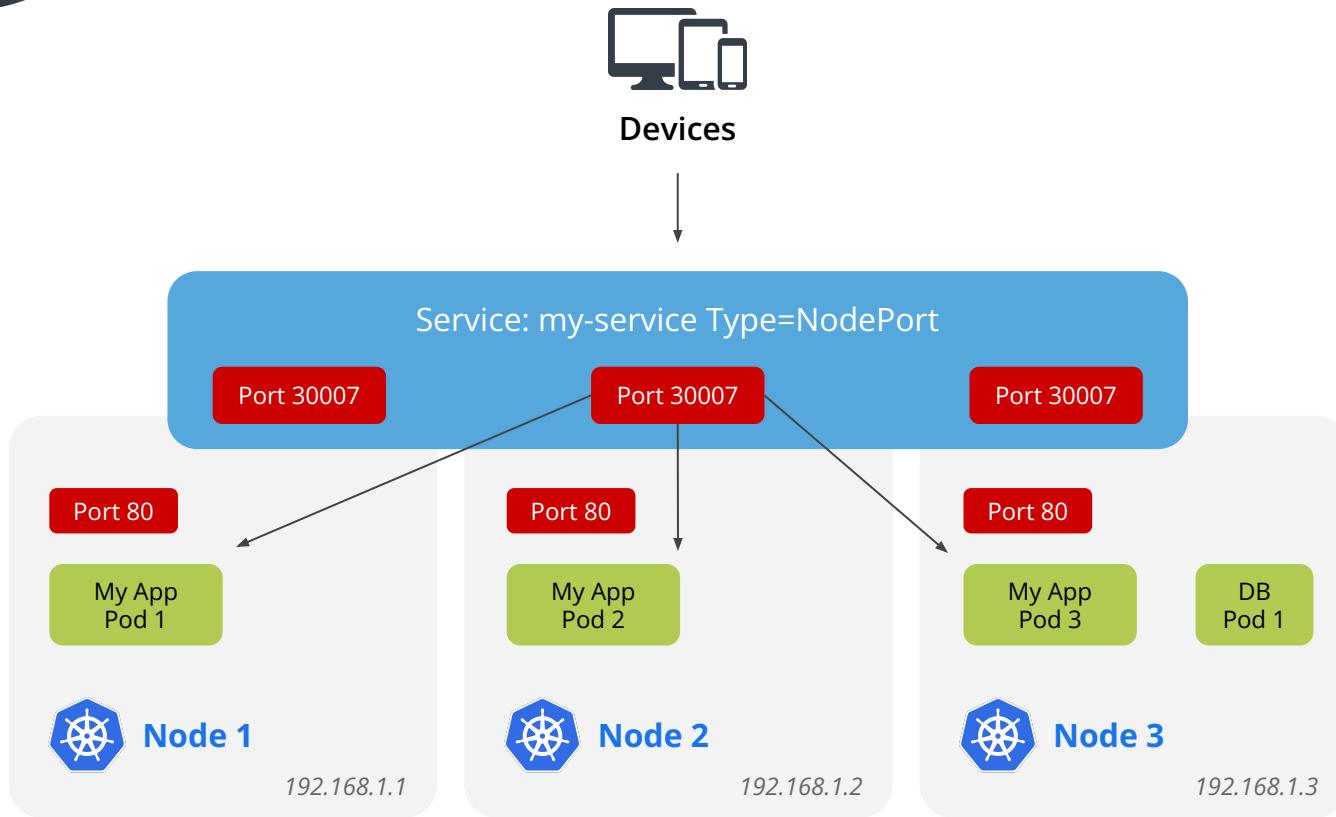


# Service Type: Node Port



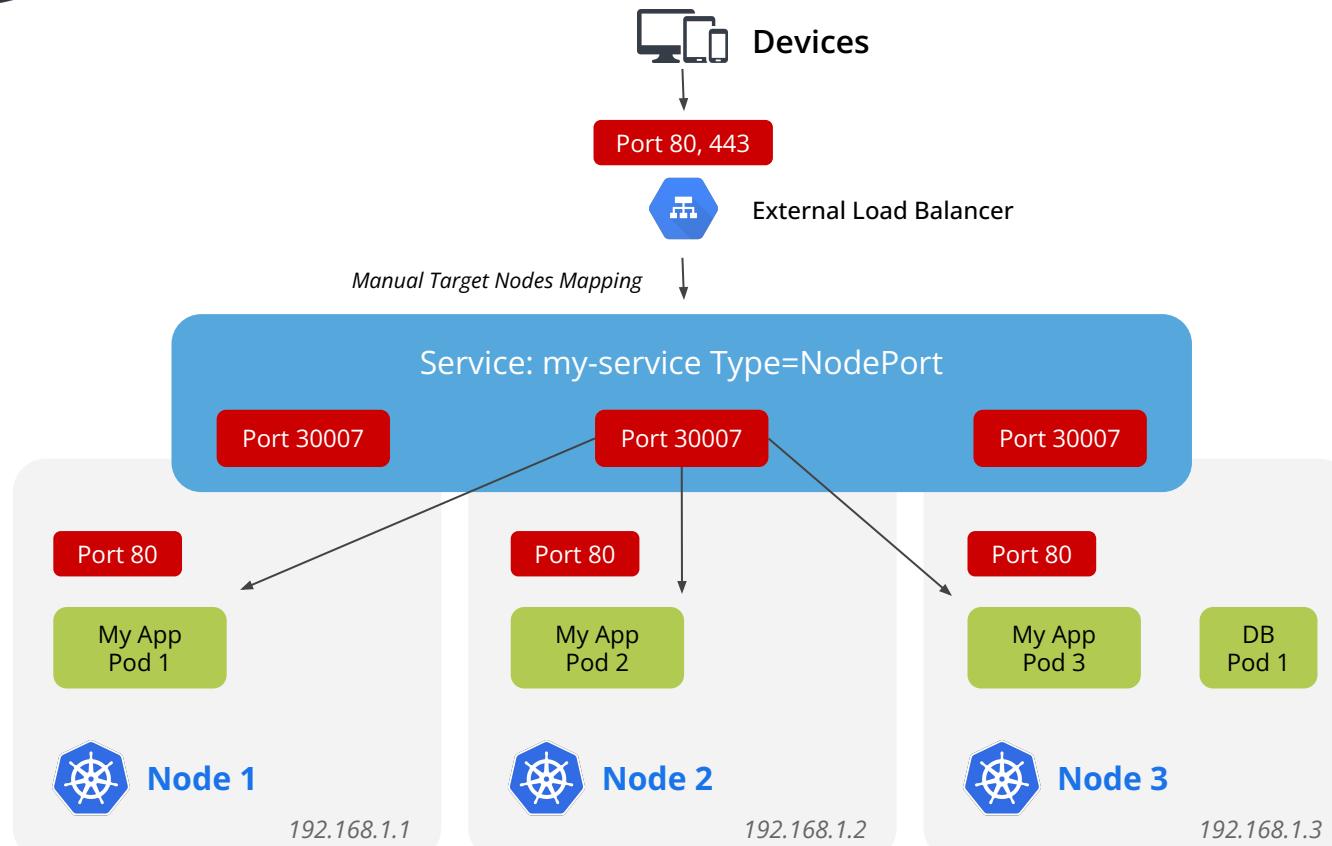
```
apiVersion: v1
kind: Service
metadata:
  name: my-service
spec:
  type: NodePort
  selector:
    app: MyApp
  ports:
    # By default and for convenience, the `targetPort` is set to the same value as the `port` field.
    - port: 80
      targetPort: 80
      # Optional field
      # By default and for convenience, the Kubernetes control plane will allocate a port from a range (default: 30000-32767)
      nodePort: 30007
```

# Service Type: Node Port



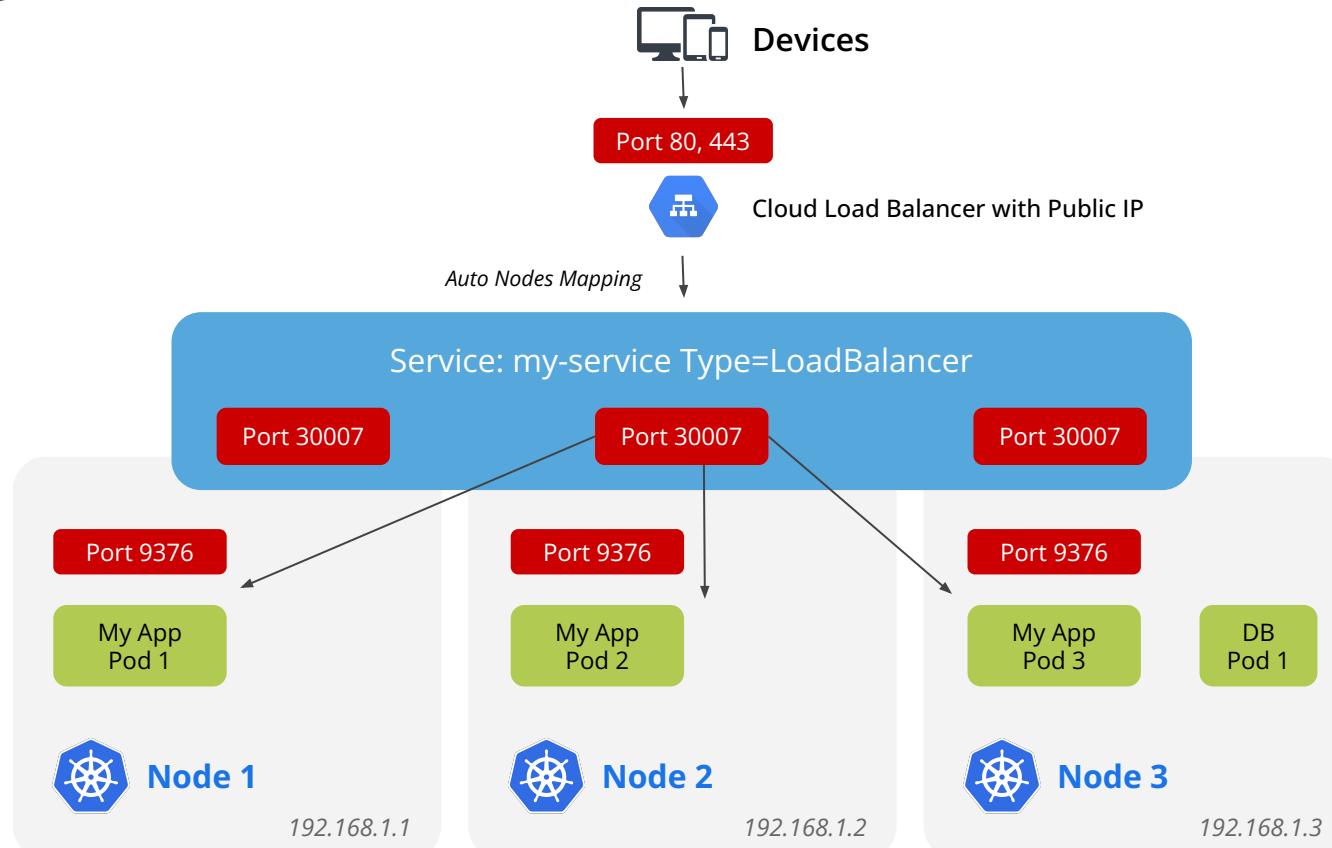
```
apiVersion: v1
kind: Service
metadata:
  name: my-service
spec:
  type: NodePort
  selector:
    app: MyApp
  ports:
    # By default and for
    # convenience, the
    `targetPort` is set to the
    same value as the `port`
    # field.
    - port: 80
      targetPort: 80
      # Optional field
      # By default and for
      # convenience, the Kubernetes
      control plane will allocate
      a port from a range
      (default: 30000-32767)
      nodePort: 30007
```

# Node Port with External Load Balancer



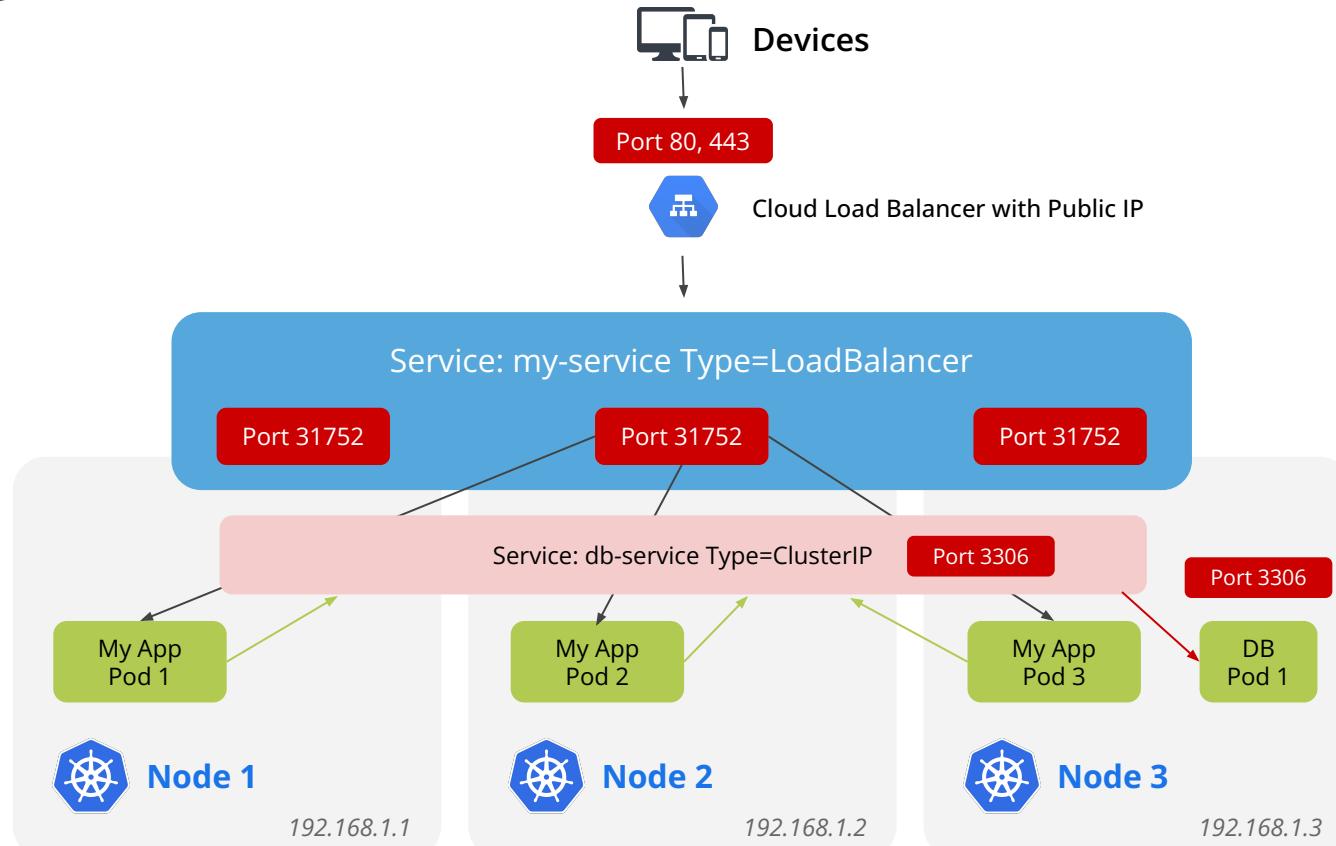
```
apiVersion: v1
kind: Service
metadata:
  name: my-service
spec:
  type: NodePort
  selector:
    app: MyApp
  ports:
    # By default and for
    # convenience, the
    `targetPort` is set to the
    same value as the `port`
    # field.
    - port: 80
      targetPort: 80
      # Optional field
      # By default and for
      # convenience, the Kubernetes
      control plane will allocate
      a port from a range
      (default: 30000-32767)
      nodePort: 30007
```

# Service Type: LoadBalancer



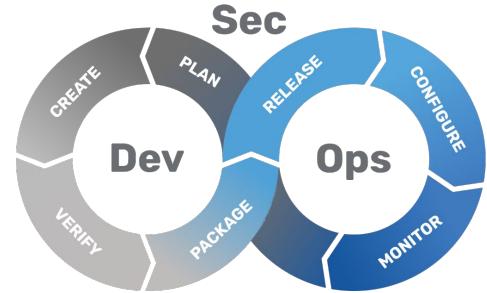
```
apiVersion: v1
kind: Service
metadata:
  name: my-service
spec:
  selector:
    app: MyApp
  ports:
    - protocol: TCP
      port: 80
      targetPort: 9376
  type: LoadBalancer
```

# Service Type: ClusterIP



```
apiVersion: v1
kind: Service
metadata:
  name: db-service
spec:
  selector:
    app: DB
  ports:
    - protocol: TCP
      port: 3306
      targetPort: 3306
  type: ClusterIP
```

# Kubernetes Ingress



Transformation



kubernetes

# Service Type: Ingress (1)



Devices



Port 80, 443



Cloud Load  
Balancer with  
Public IP

```
helm repo add ingress-nginx \
https://kubernetes.github.io/ingress-nginx
```

```
helm install my-ingress ingress-nginx/ingress-nginx
```



Service Ingress Type=LoadBalancer

Port 31752

Port 31752

Port 31752



Ingress Controller (my-ingress)



Node 1

192.168.1.1



Node 2

192.168.1.2



Node 3

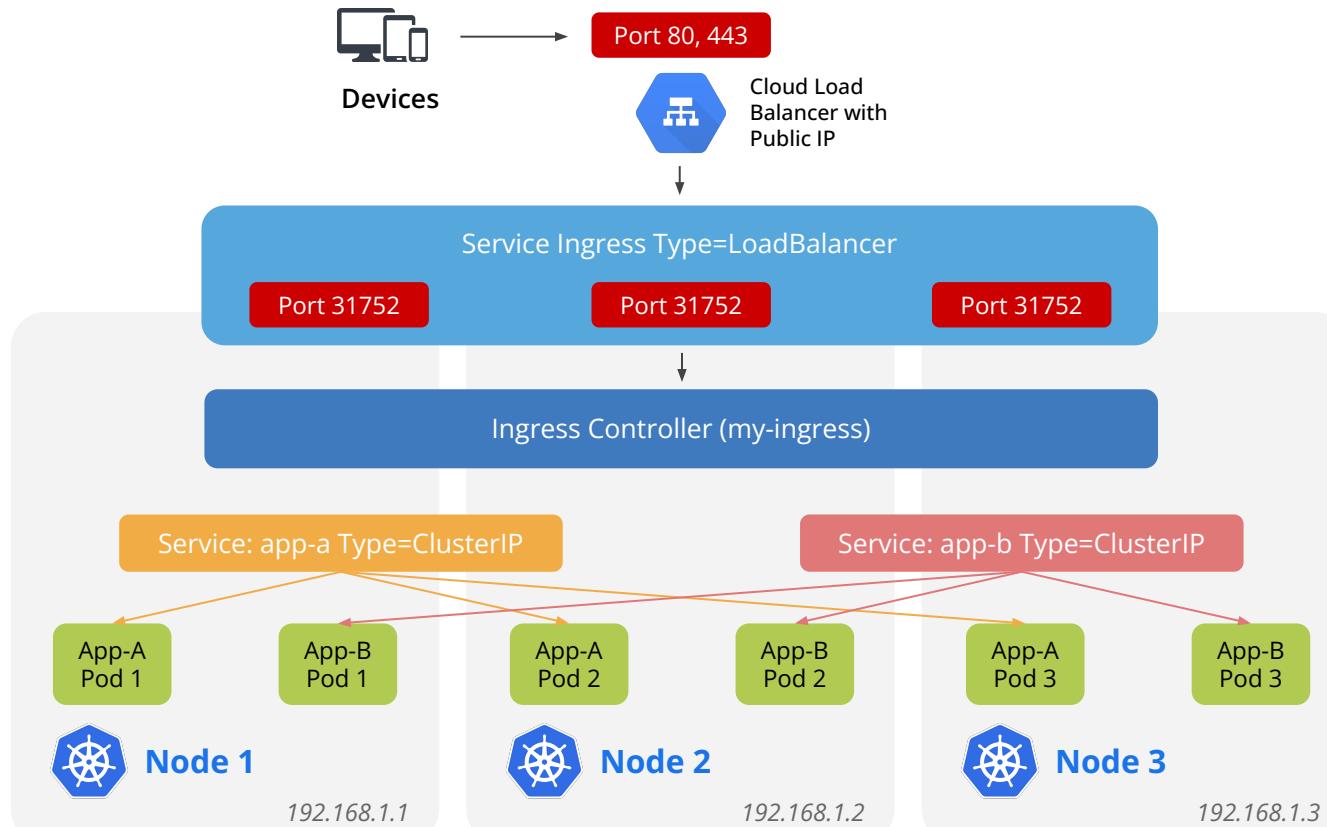
192.168.1.3



Skooldio

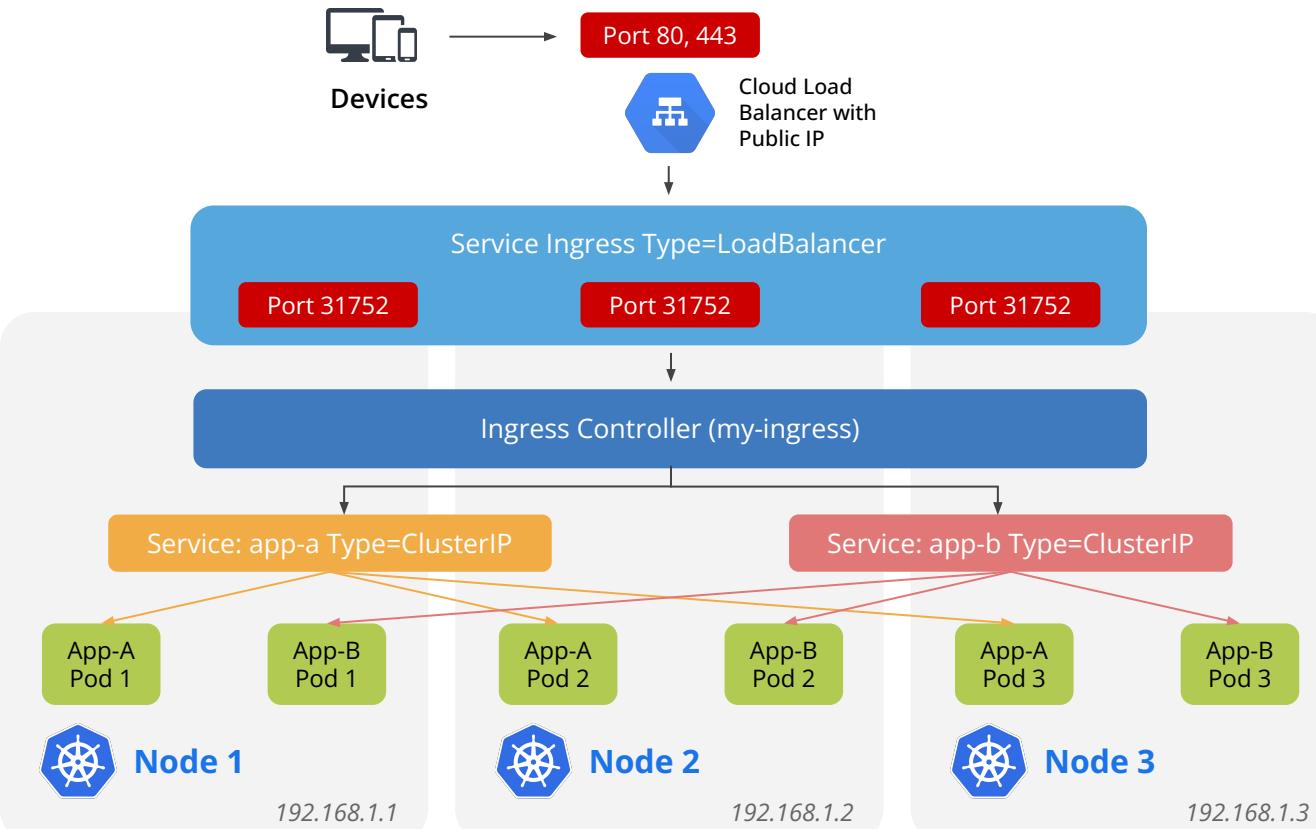


# Service Type: Ingress (2)



```
apiVersion: v1
kind: Service
metadata:
  name: app-a
spec:
  selector:
    app: App-A
  ports:
    - protocol: TCP
      port: 8080
      targetPort: 8080
  type: ClusterIP
```

# Service Type: Ingress (3)

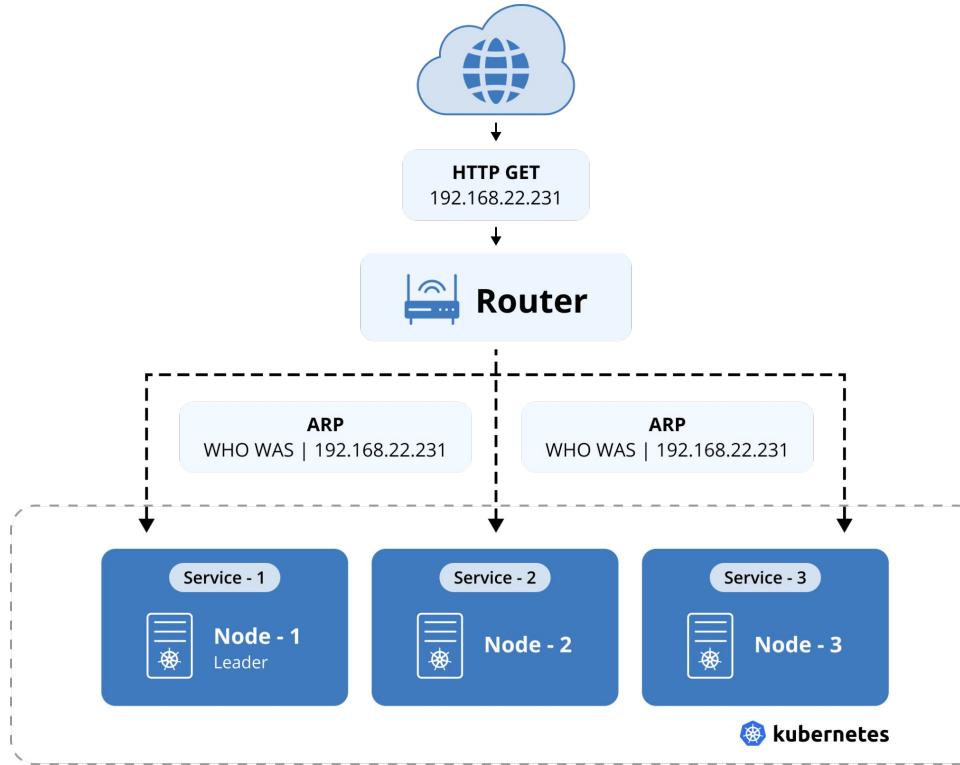


## Ingress Resource

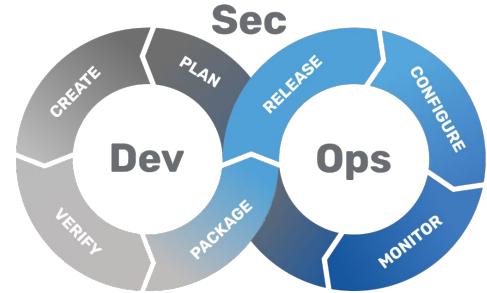
- foo.com - Service A
- bar.com - Service B

```
apiVersion: networking.k8s.io/v1
kind: Ingress
metadata:
  name: ingress-foo
spec:
  rules:
  - host: "foo.com"
    http:
      paths:
      - pathType: Prefix
        path: "/"
        backend:
          service:
            name: app-a
            port:
              number: 8080
```

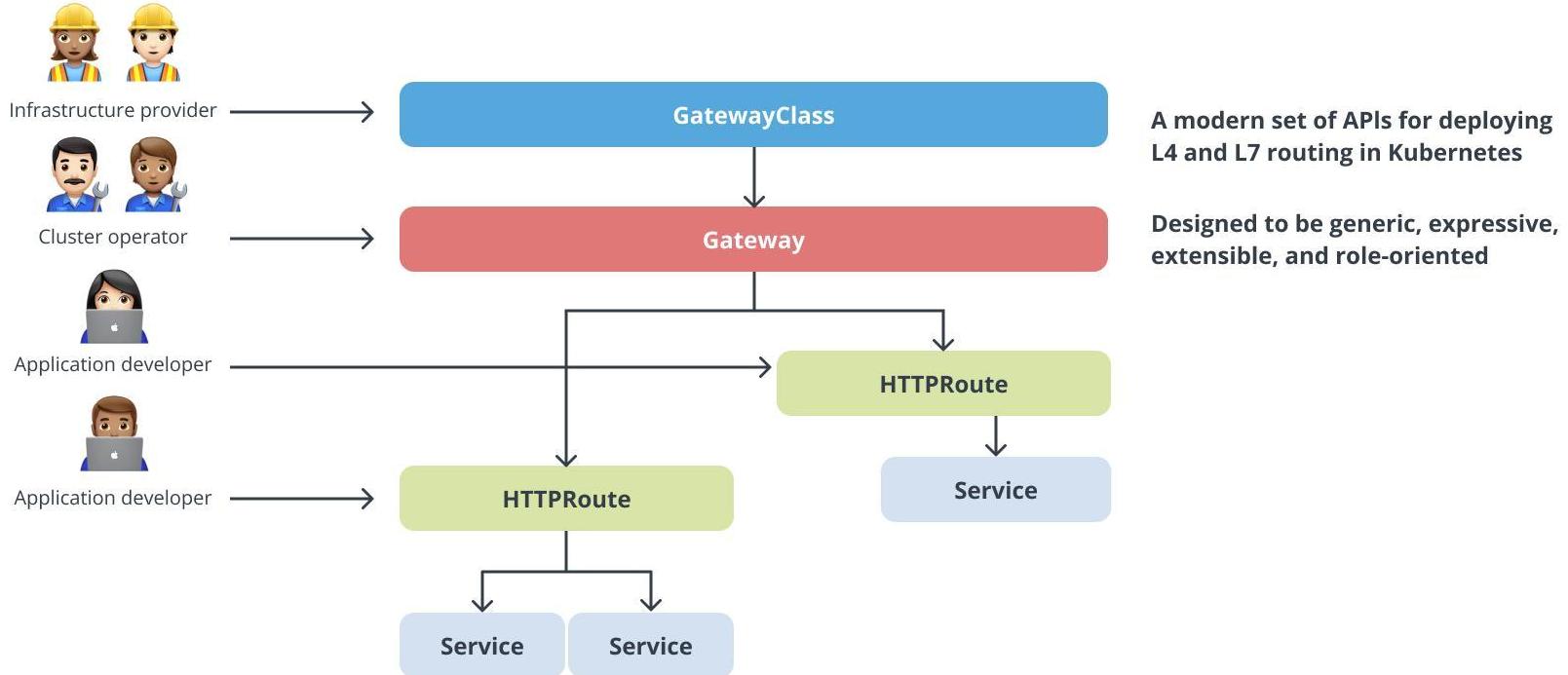
# MetalLB



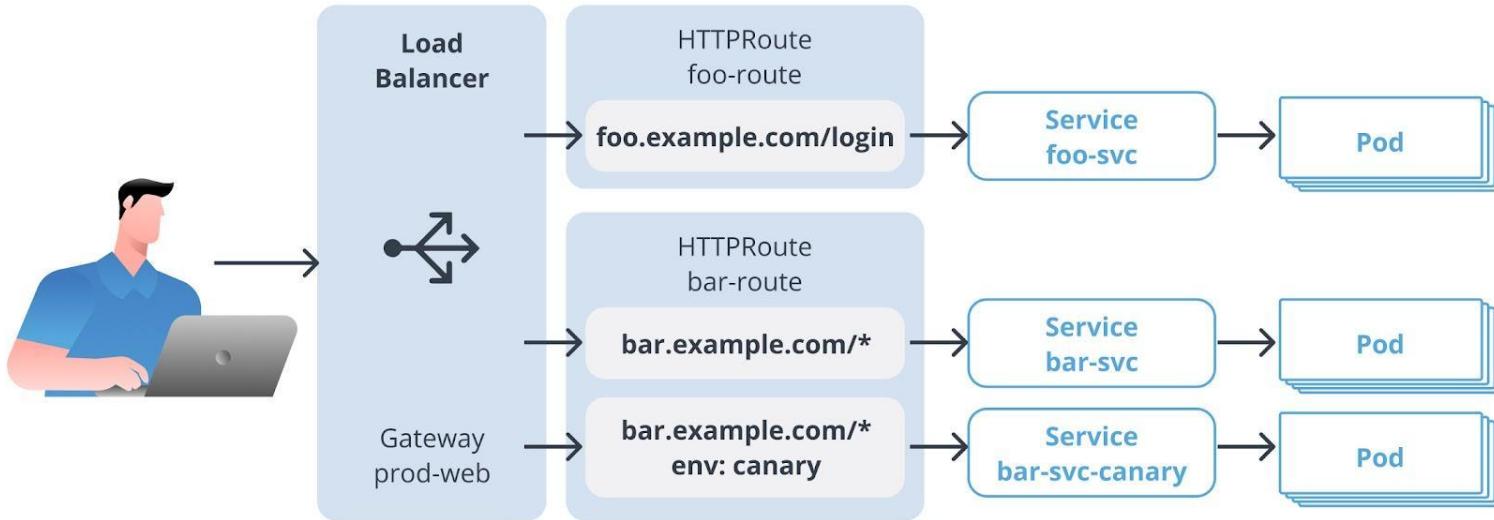
# Kubernetes Gateway API



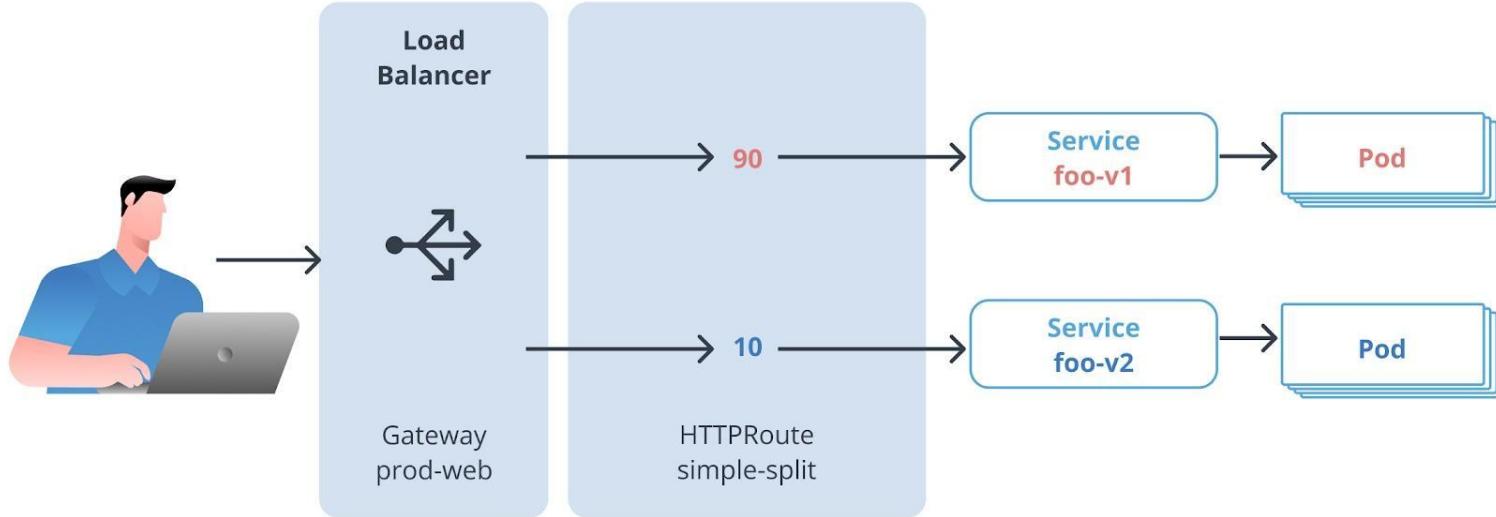
# Gateway API



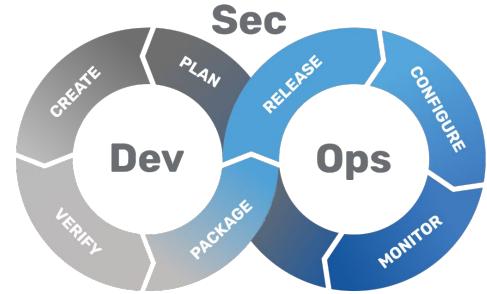
# HTTP routing with header



# HTTP traffic splitting



# Kubernetes Namespace



Transformation



kubernetes

# Namespace

Namespace A

Service

Pod  
hello

Pod  
hello

Pod  
hello

Deployment

Namespace B

Service

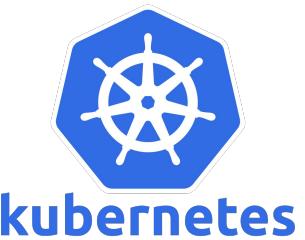
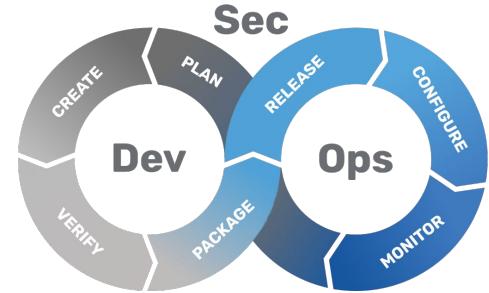
Pod  
hello

Pod  
hello

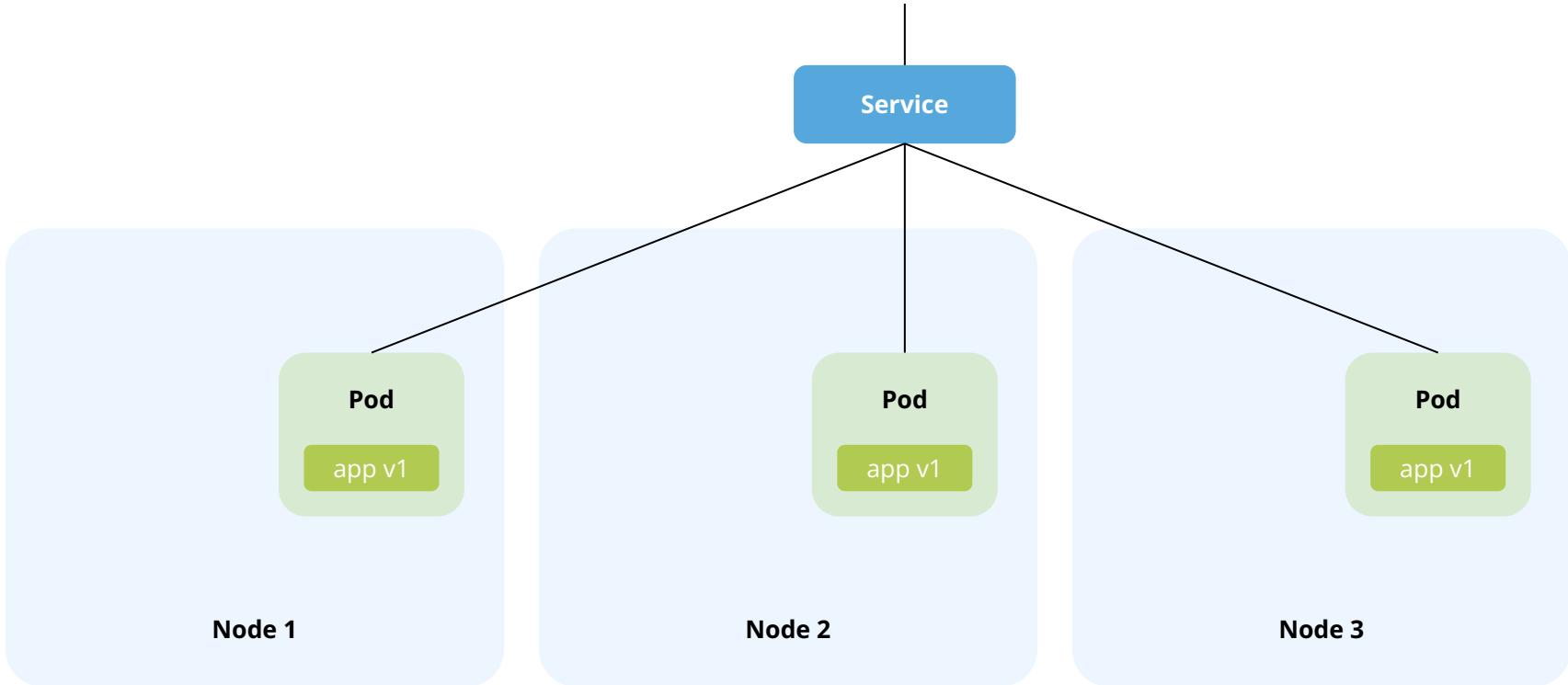
Pod  
hello

Deployment

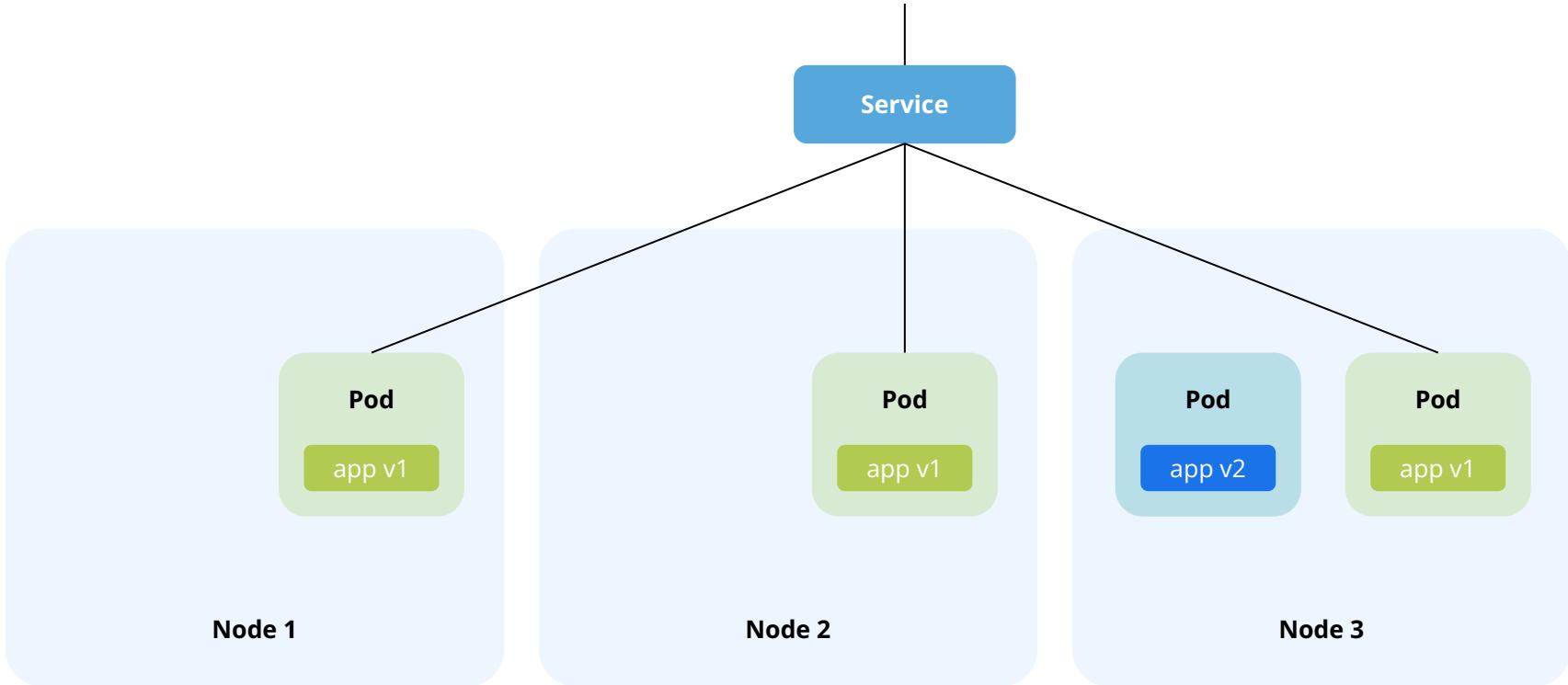
# Kubernetes Rolling Update



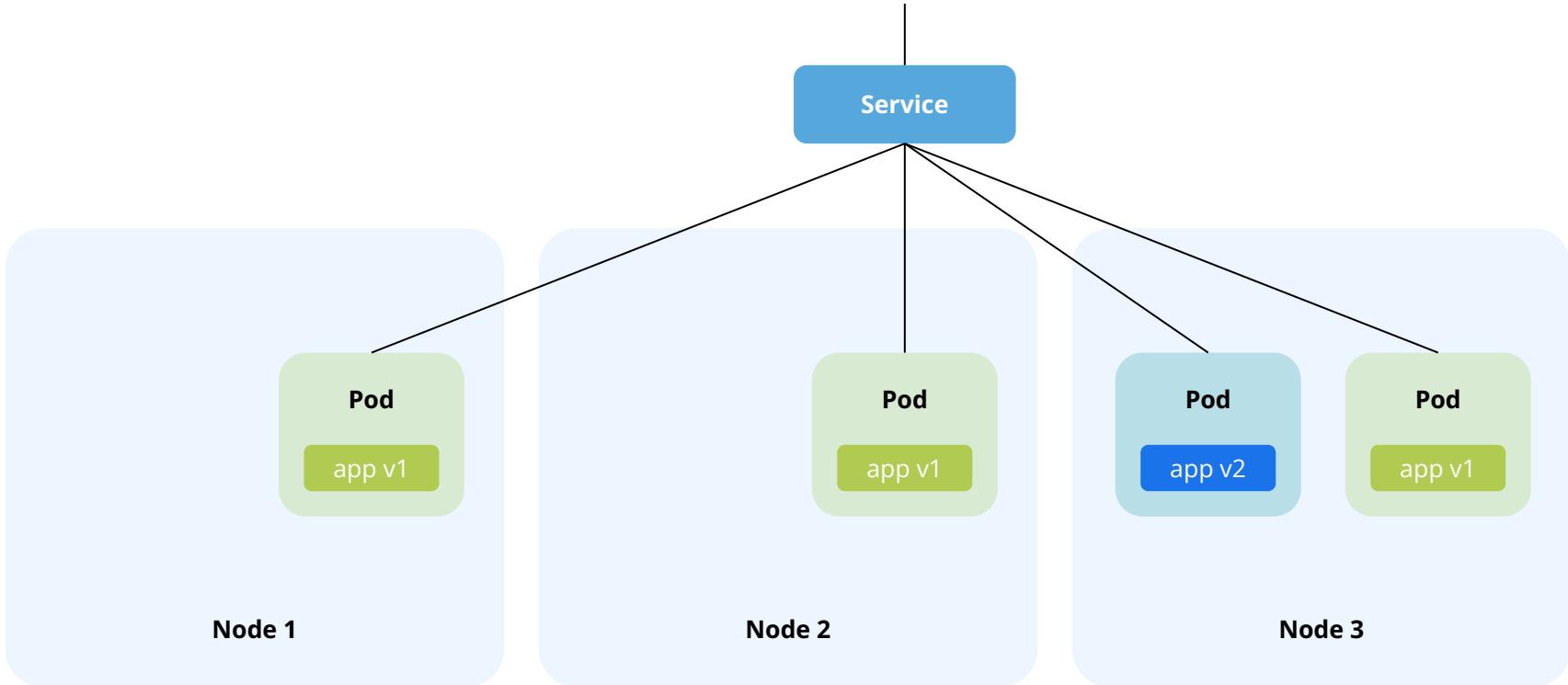
# Rolling Update



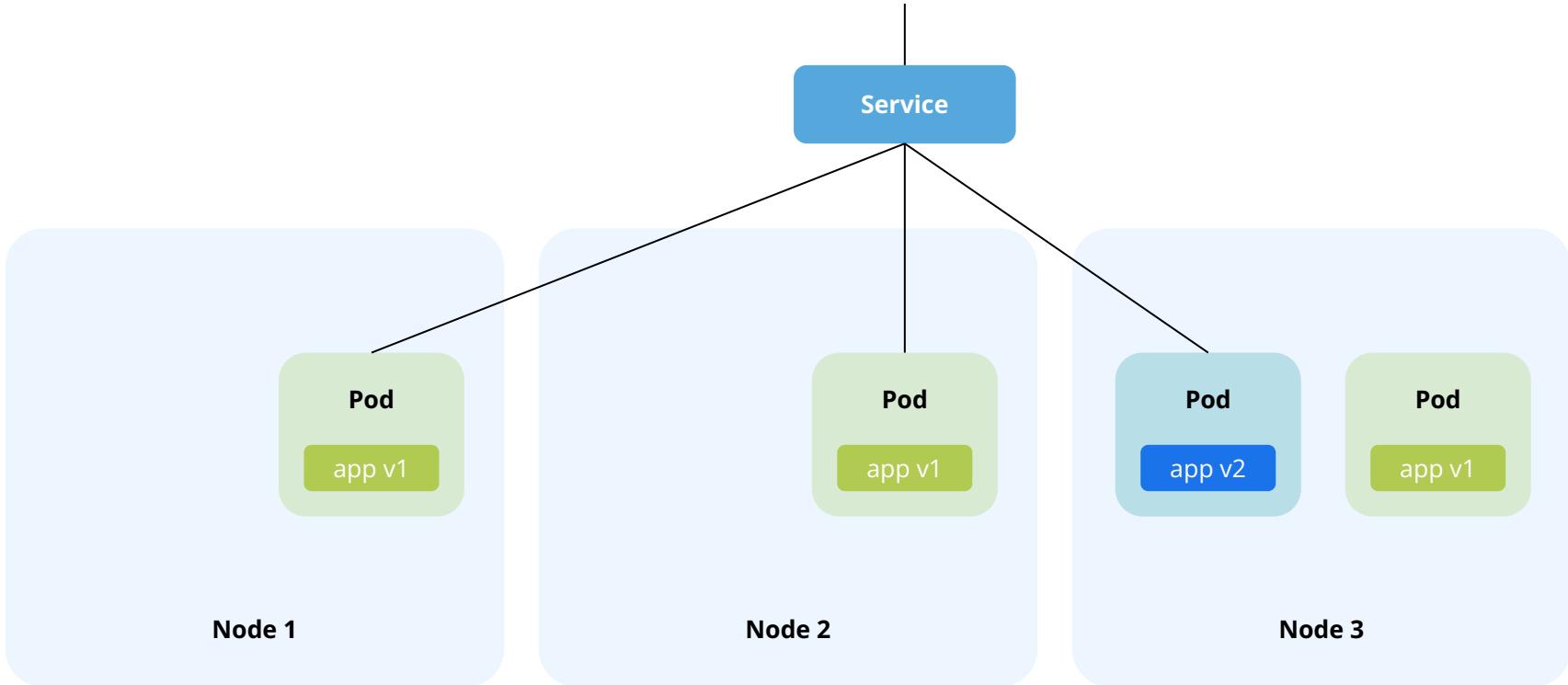
# Rolling Update



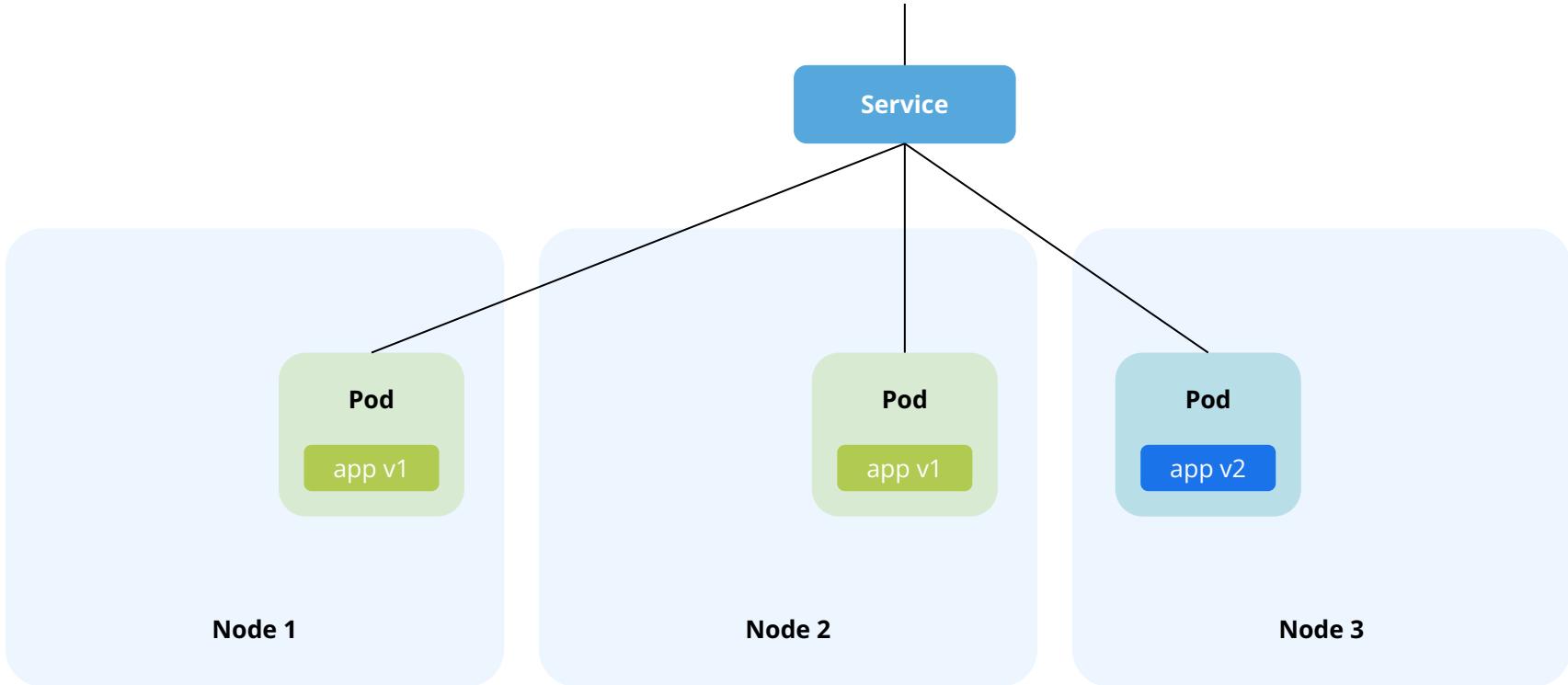
# Rolling Update



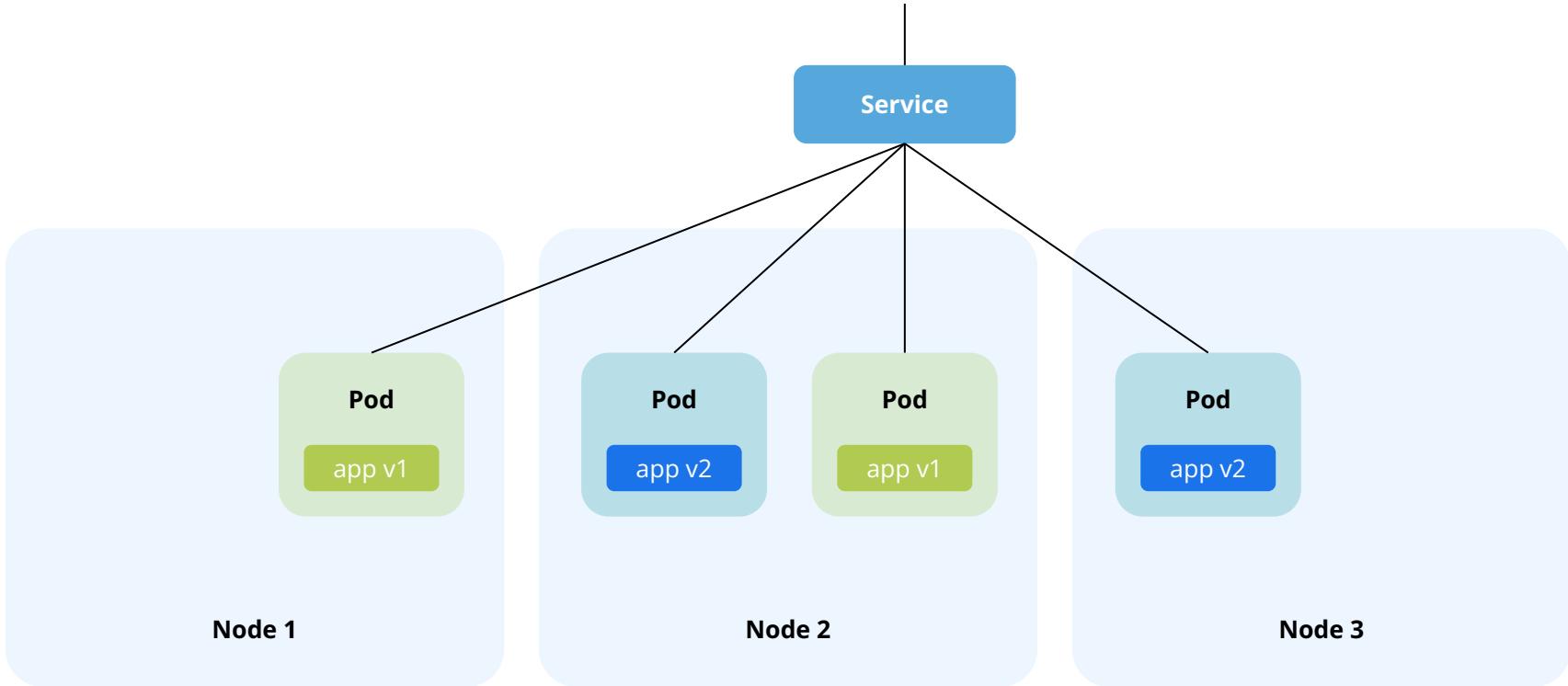
# Rolling Update



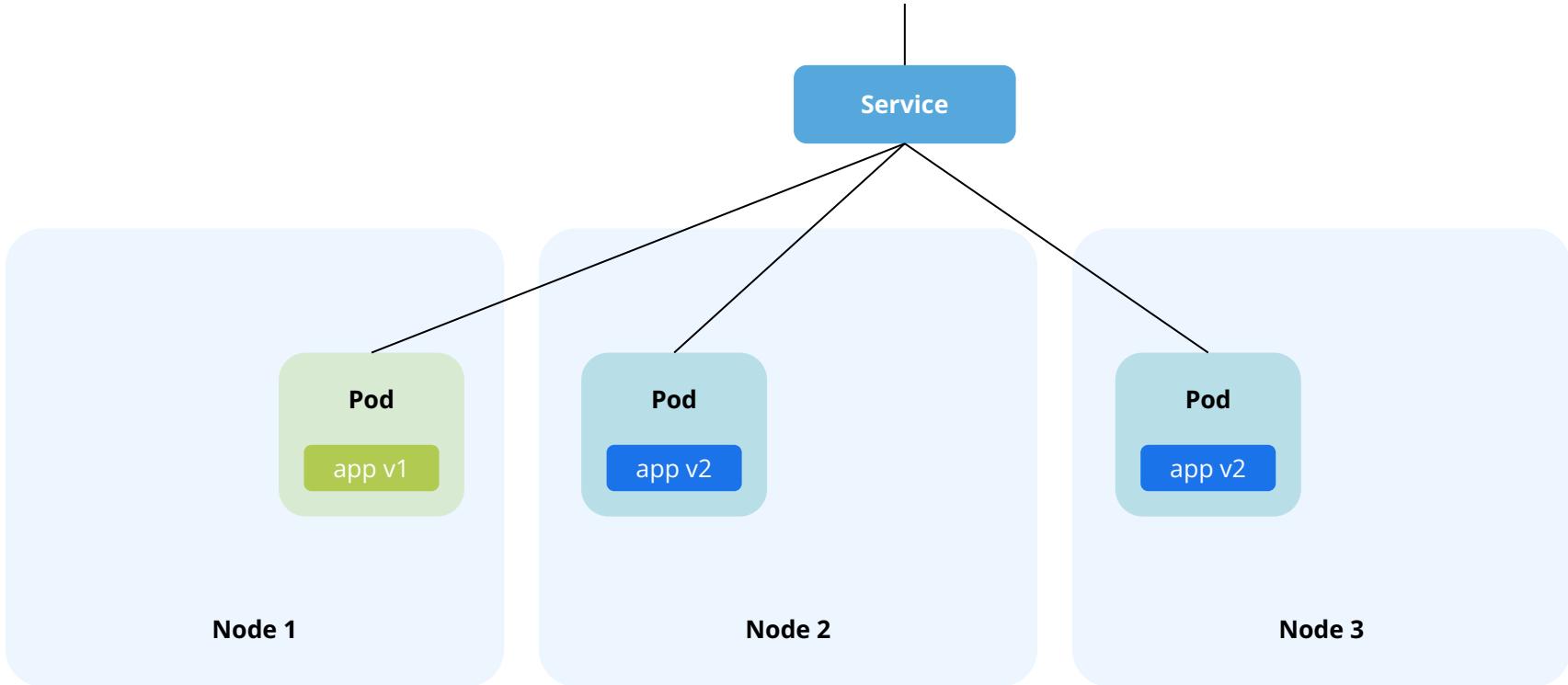
# Rolling Update



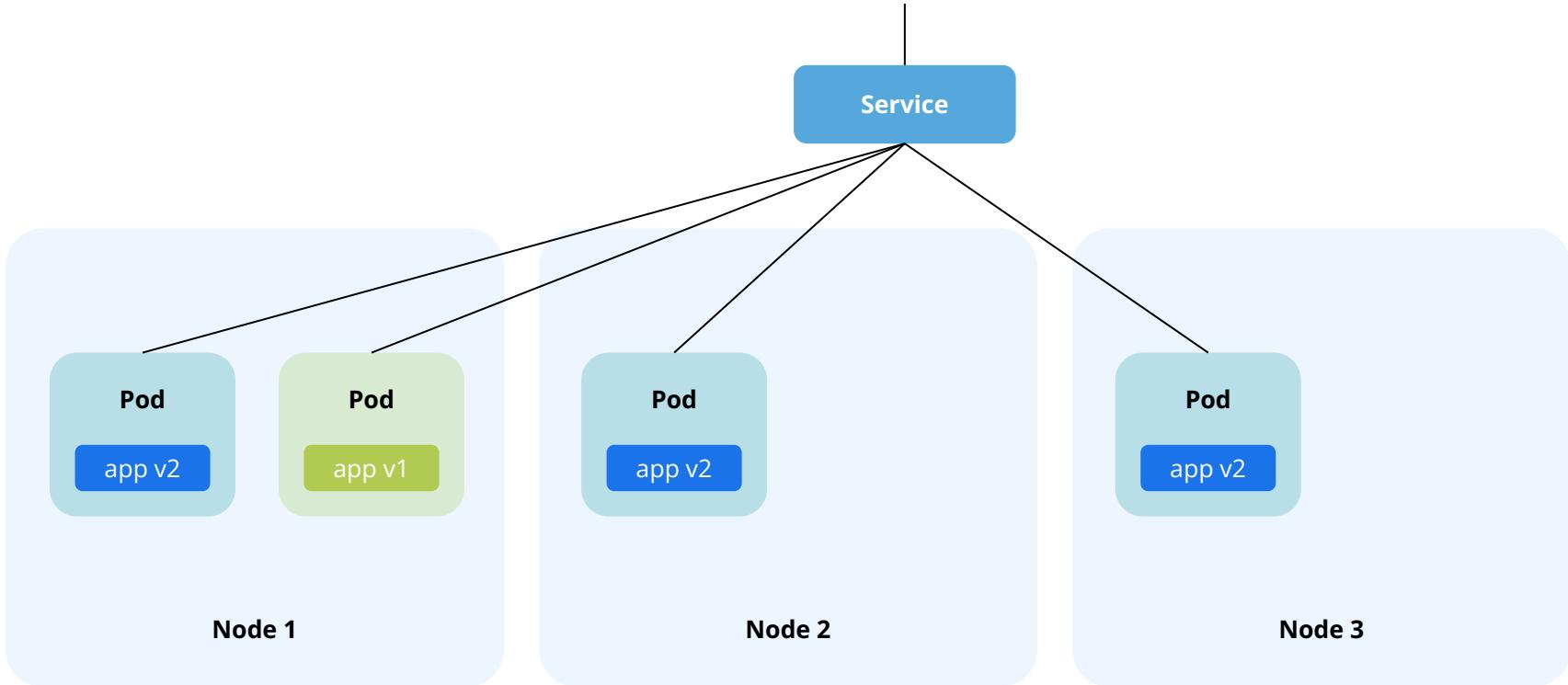
# Rolling Update



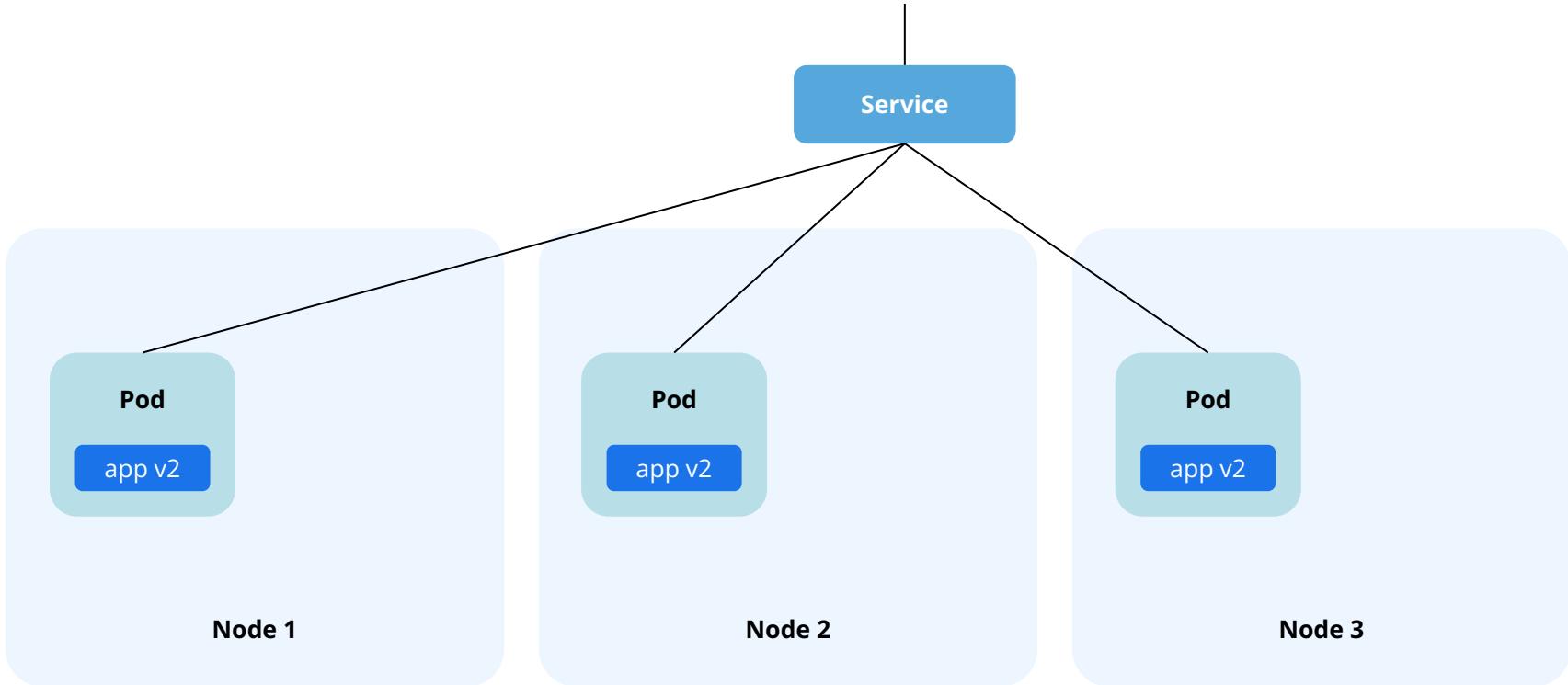
# Rolling Update



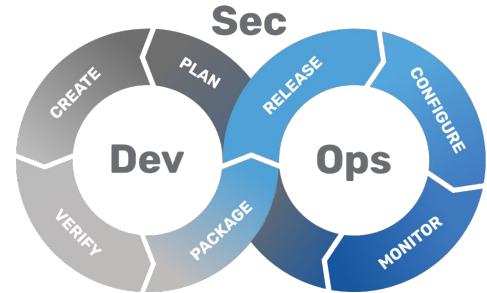
# Rolling Update



# Rolling Update



# Kubernetes Workshop

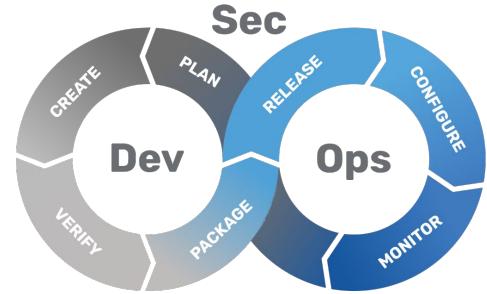


Transformation



kubernetes

# Kubernetes Manifest File



Transformation



kubernetes

# Kubernetes Manifest File

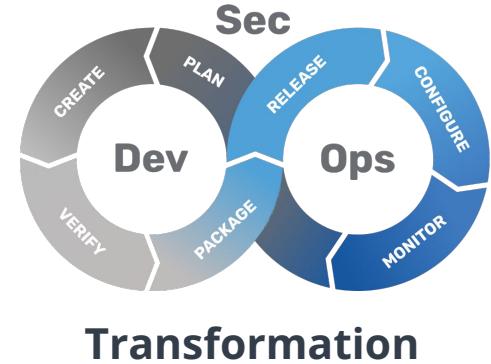
```
apiVersion: v1
kind: Pod
metadata:
  name: busybox
  labels:
    app: busybox
  namespace: default
spec:
  containers:
  - name: busybox
    image: busybox
    command:
    - sleep
    - "3600"
```

This is what called  
**Infrastructure as Code (IaC)**

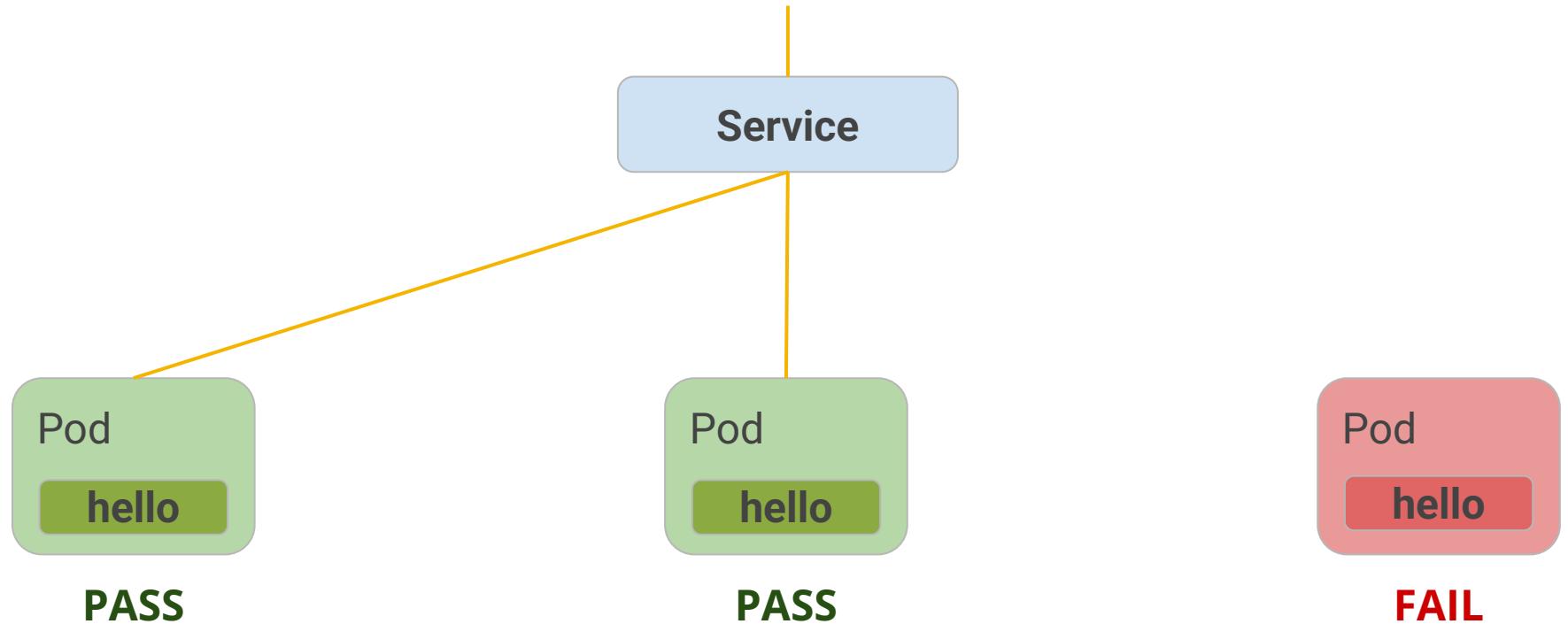
# Kubernetes Manifest Structure

```
apiVersion: v1           Define resource APIs version
kind: Pod                Define resource kind
metadata:
  name: busybox          Define name of resource
  labels:                 [optional] define label of resource
    app: busybox
  namespace: default      [optional] define resource namespace
spec:                     Define metadata of resource
  containers:
    - name: busybox
      image: busybox
      command:
        - sleep
        - "3600"
```

# Kubernetes Health Check



# What is Health Check?



# Type of Probes

- **exec**

Executes a specified command inside the container. The diagnostic is considered successful if the command exits with a status code of 0.

- **grpc**

Performs a remote procedure call using gRPC. The target should implement gRPC health checks. The diagnostic is considered successful if the status of the response is SERVING.

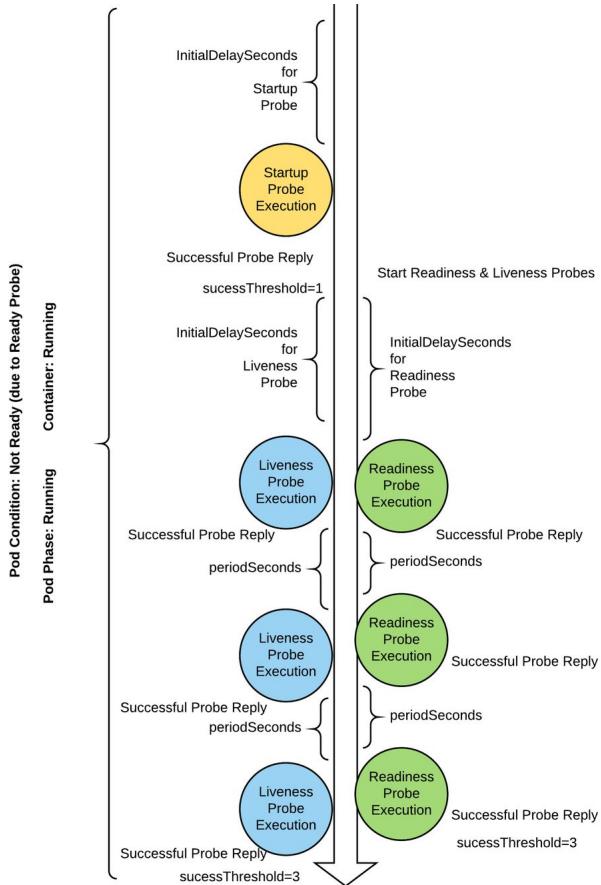
- **httpGet**

Performs an HTTP GET request against the Pod's IP address on a specified port and path. The diagnostic is considered successful if the response has a status code greater than or equal to 200 and less than 400.

- **tcpSocket**

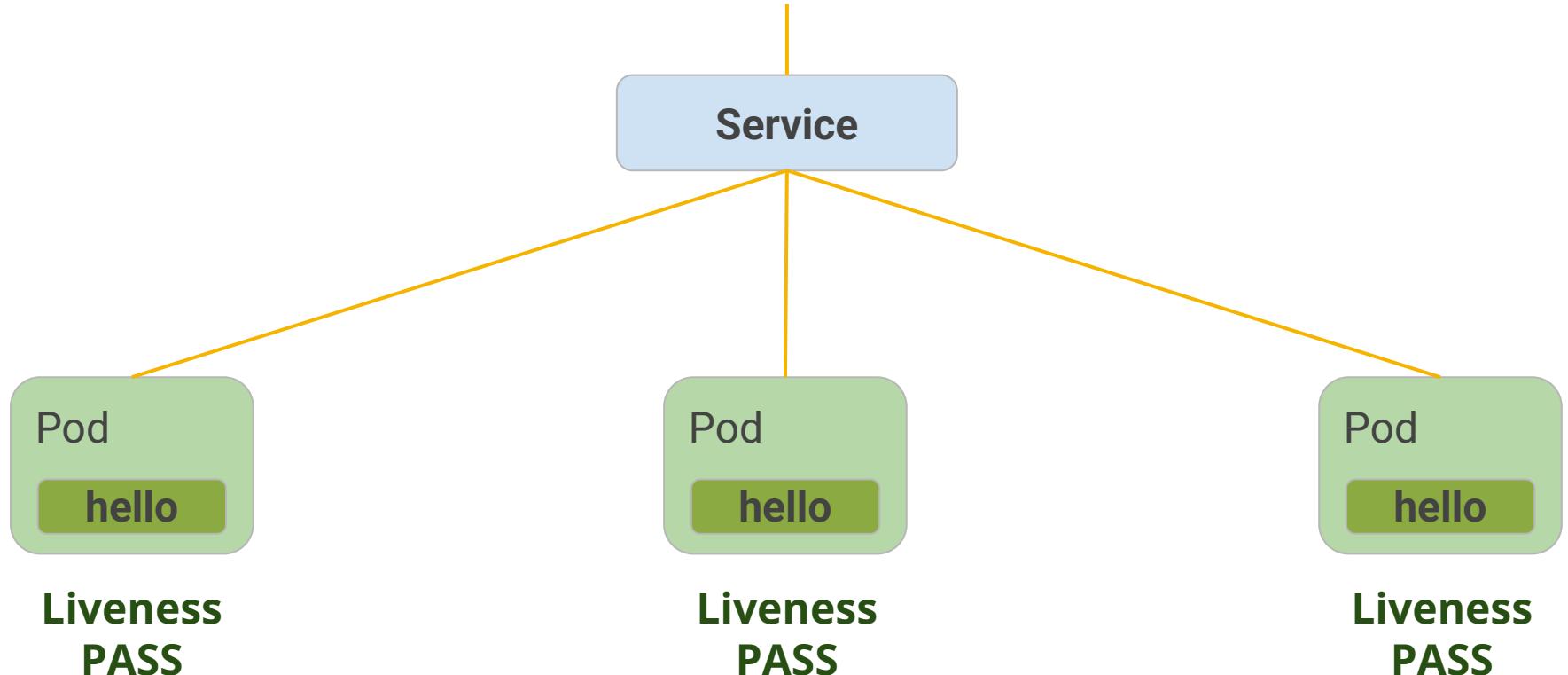
Performs a TCP check against the Pod's IP address on a specified port. The diagnostic is considered successful if the port is open. If the remote system (the container) closes the connection immediately after it opens, this counts as healthy.

# Startup, Liveness, and Readiness Probes

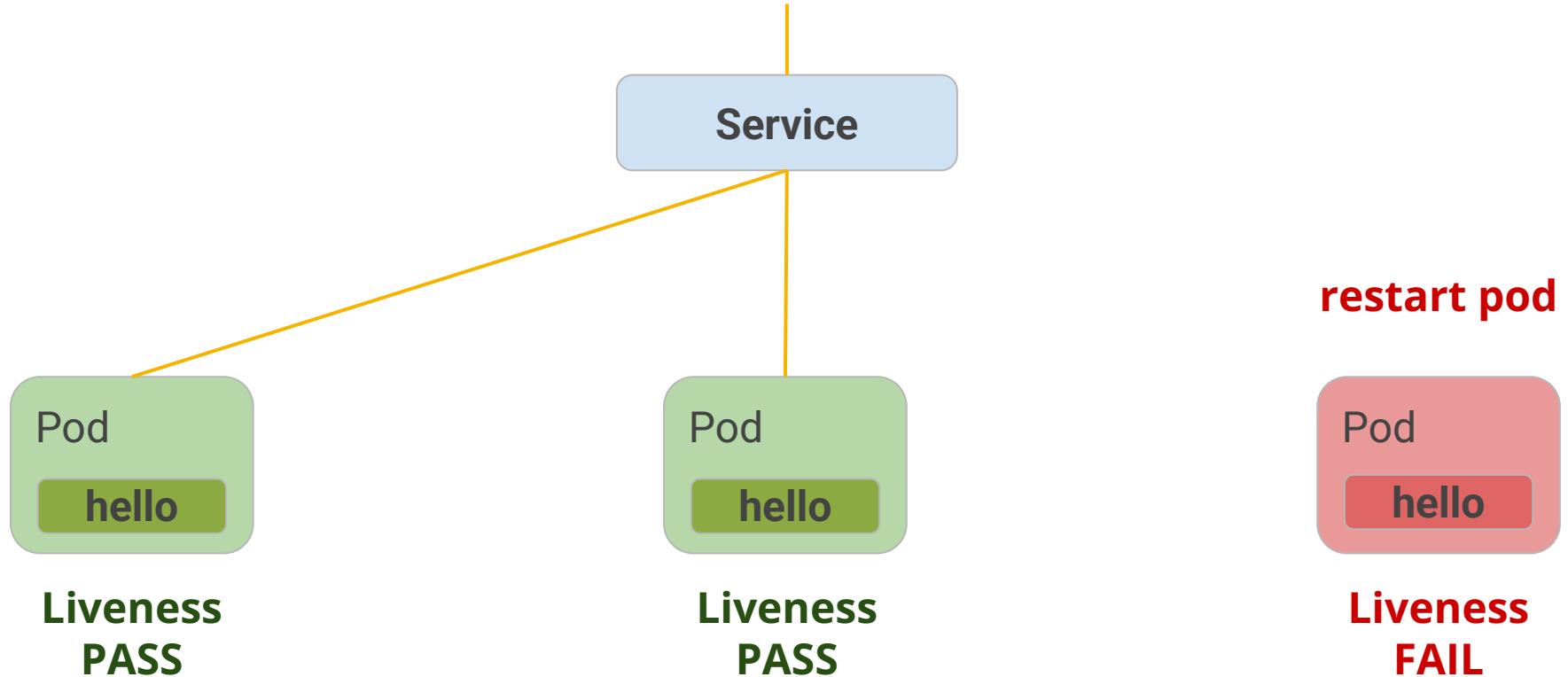


<https://loft.sh/blog/kubernetes-probes-startup-liveness-readiness/>

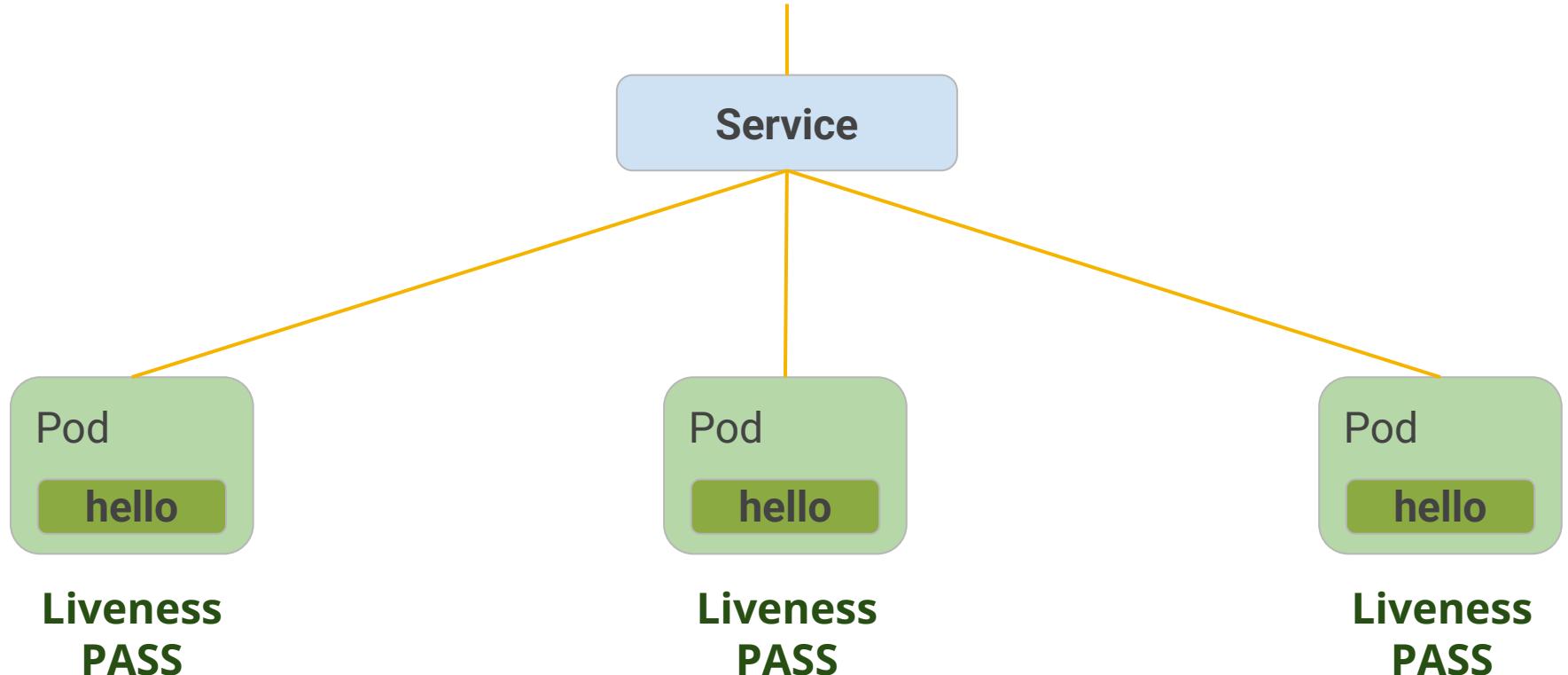
# Startup Probe and Liveness Probe



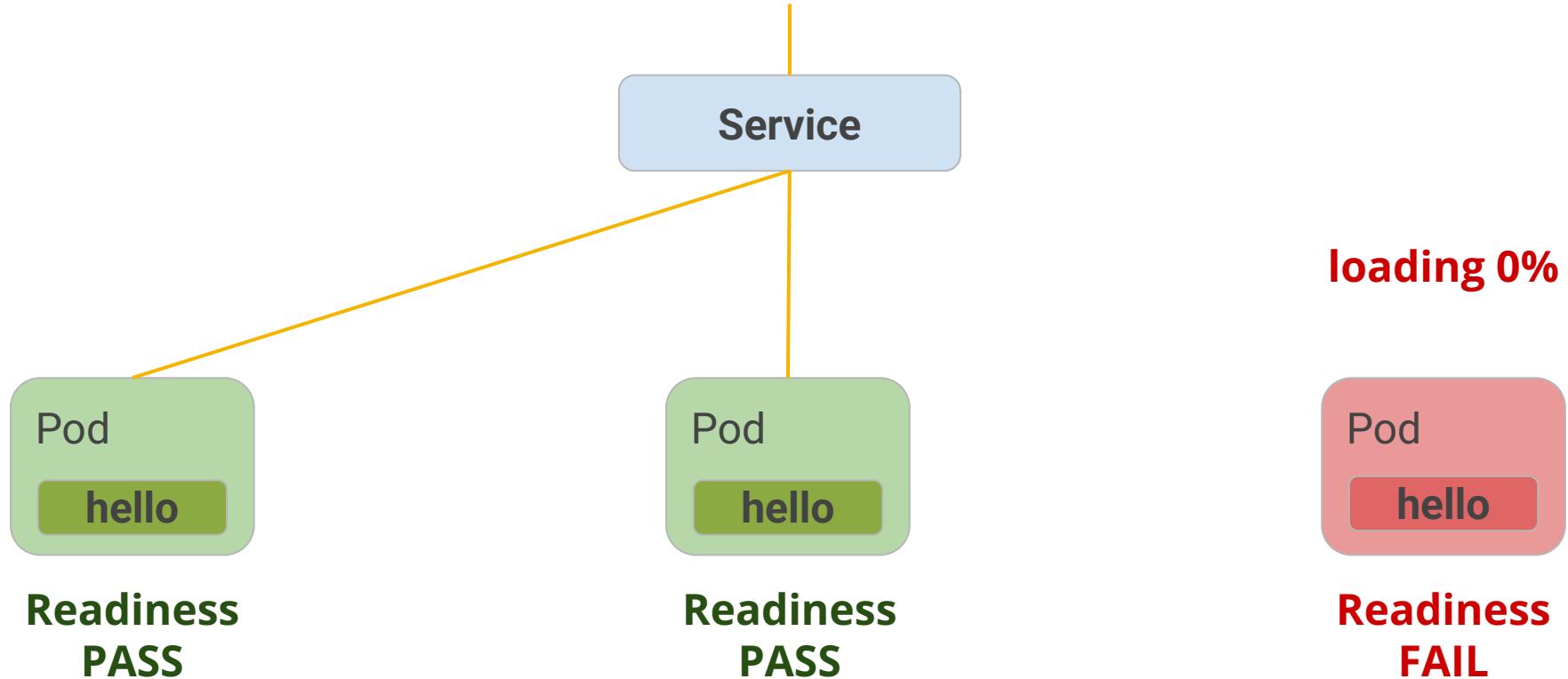
# Startup Probe and Liveness Probe



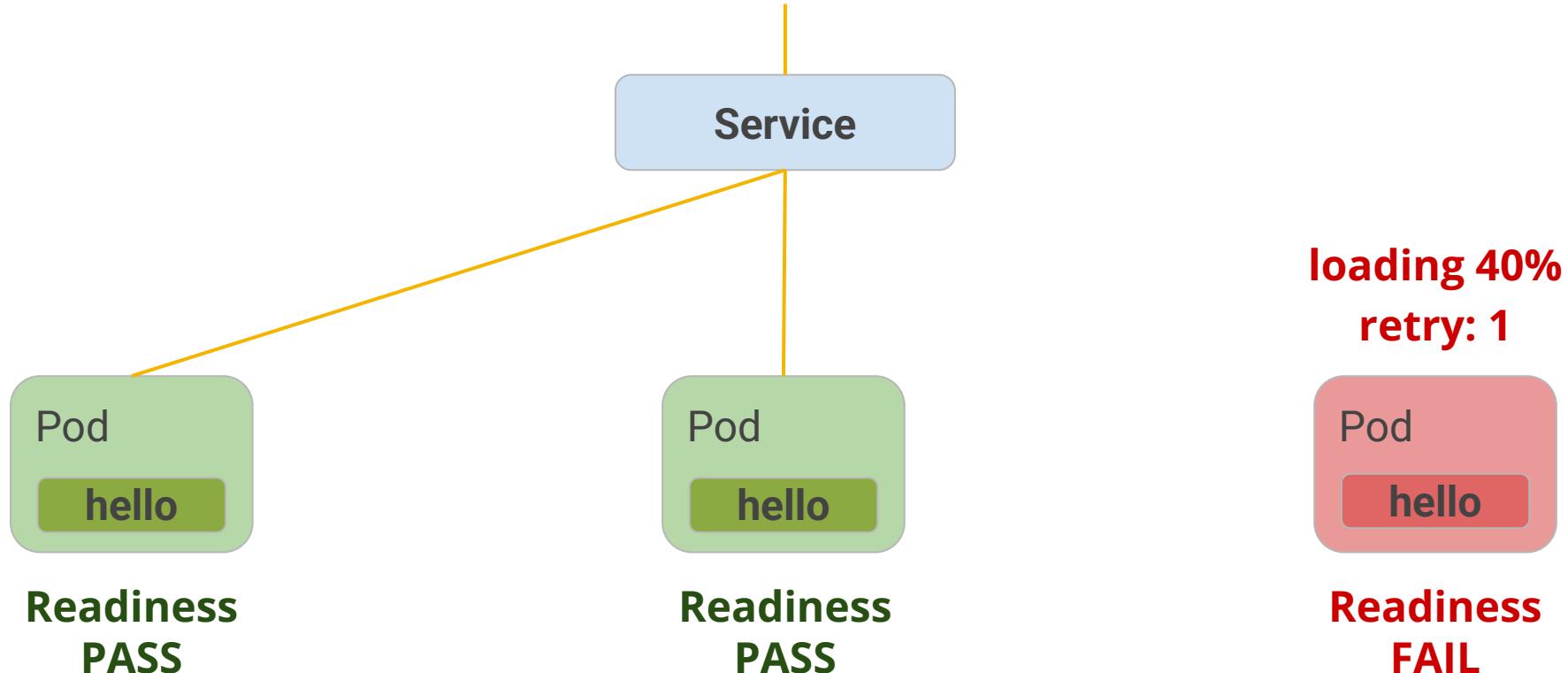
# Startup Probe and Liveness Probe



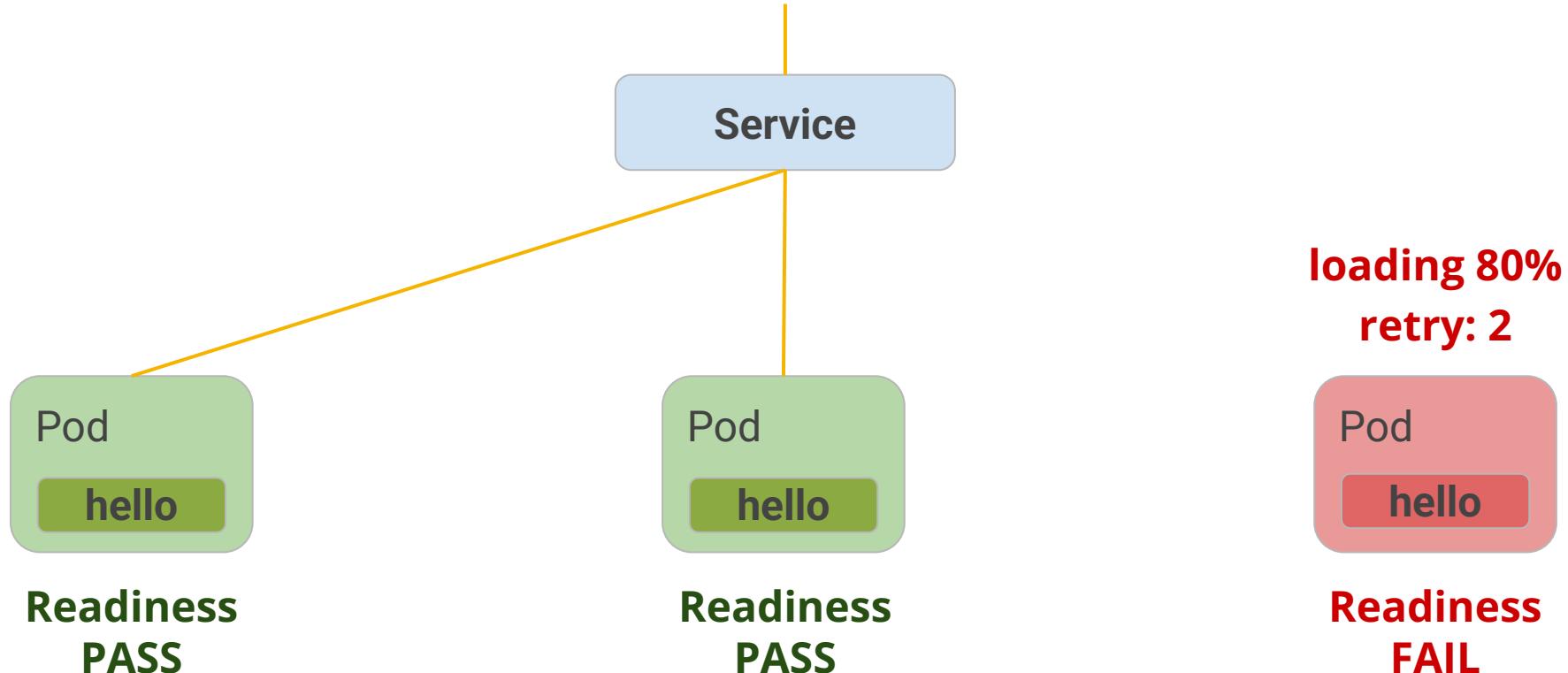
# Readiness Probe



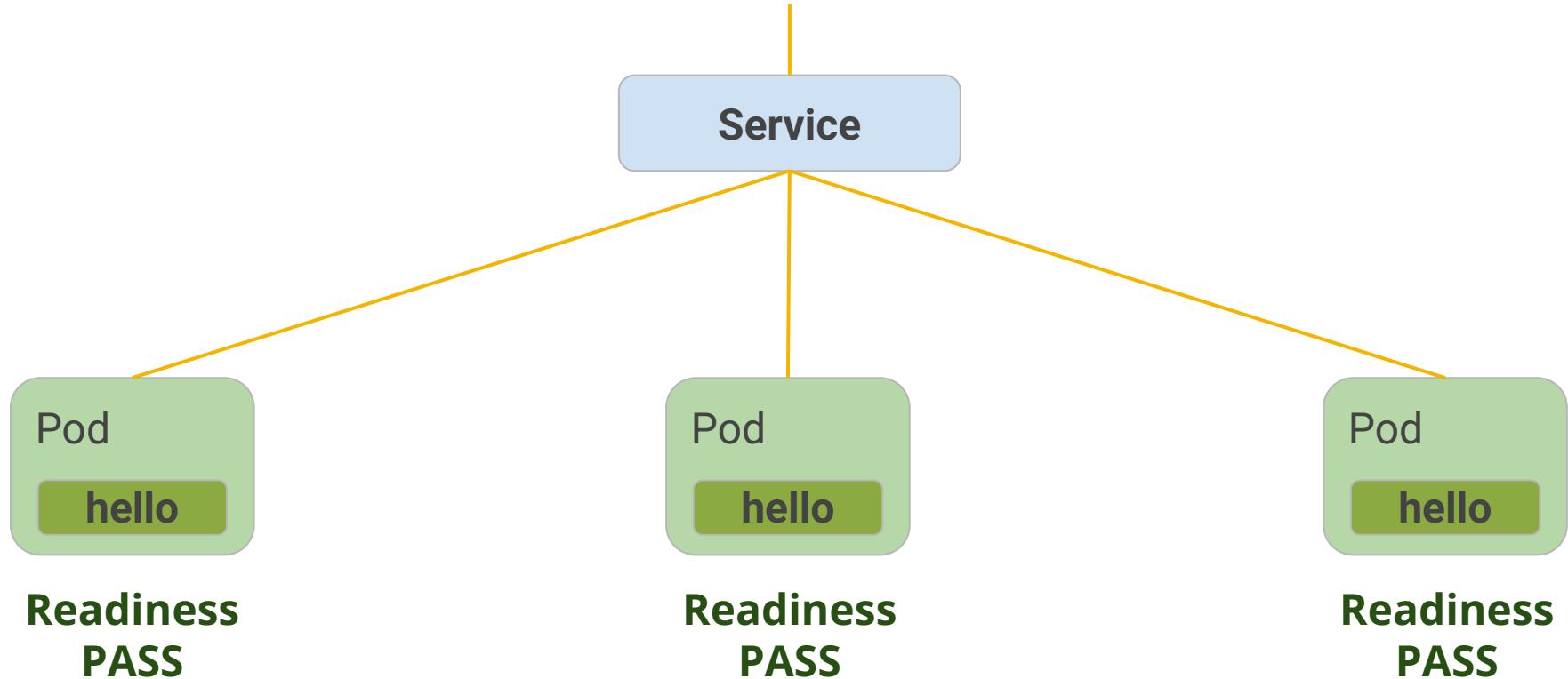
# Readiness Probe



# Readiness Probe



# Readiness Probe



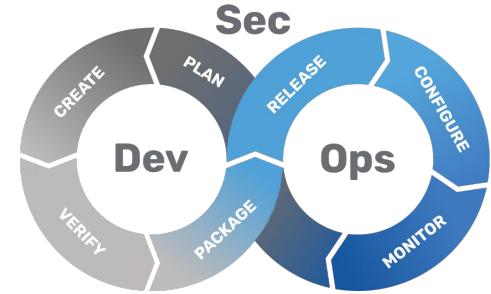
# Probe Configuration

---

- **initialDelaySeconds:** How many seconds to wait after the container has started (default: 0)
- **periodSeconds:** Wait time between probe executions (default: 10)
- **timeoutSeconds:** Time to wait for the reply (default: 1)
- **successThreshold:** Number of successful probe executions to mark the container healthy (default: 1)
- **failureThreshold:** Number of failed probe executions to mark the container unhealthy (default: 3)

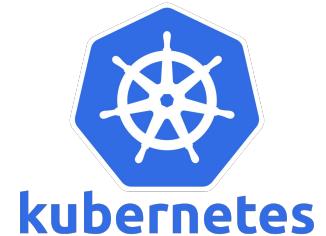
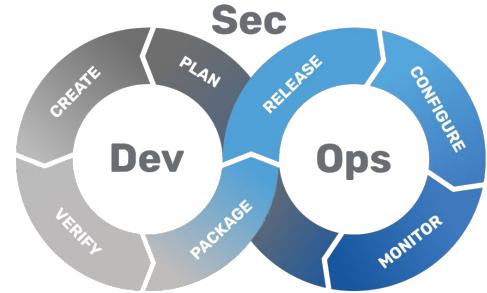
<https://kubernetes.io/docs/tasks/configure-pod-container/configure-liveness-readiness-startup-probes/#configure-probes>

# Kubernetes Manifest File Workshop



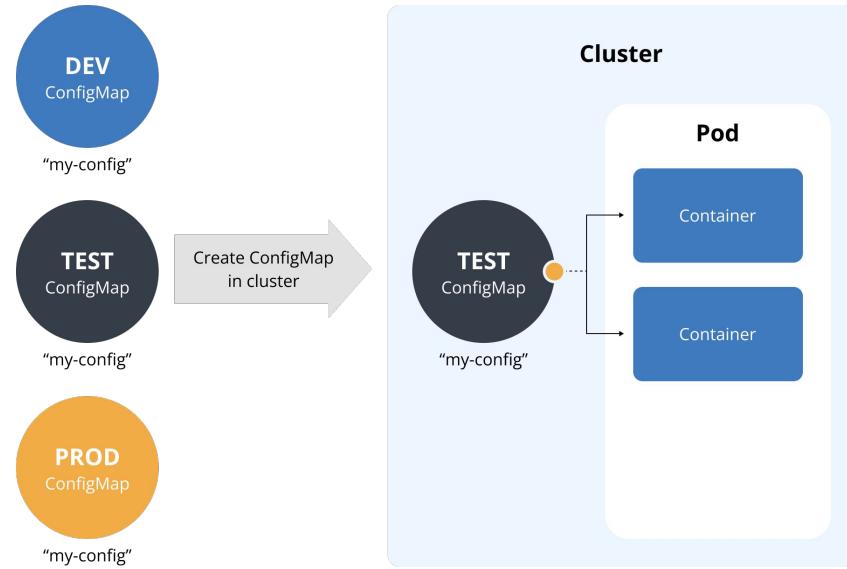
**kubernetes**

# Kubernetes ConfigMap



# Kubernetes ConfigMap

**ConfigMap** manages variable configurations. It **decouples** configurations from container images, ensuring the **portability** of containers. ConfigMap is actually a "map" in the **key: value** format, where a "key" indicates a config **name** while its "value" indicates the **content**. The ConfigMap size is limited to 1 MB.



# ConfigMap configMapKeyRef Usage

```
apiVersion: v1
kind: ConfigMap
metadata:
  name: game-key
data:
  player_initial_lives: "3"
  ui_theme: "dark"
```

```
apiVersion: v1
kind: Pod
metadata:
  name: pod-cm-key
spec:
  containers:
    - name: demo
      image: alpine
      command: ["sleep", "3600"]
      env:
        - name: PLAYER_INITIAL_LIVES
          valueFrom:
            configMapKeyRef:
              name: game-key
              key: player_initial_lives
        - name: UI_THEME
          valueFrom:
            configMapKeyRef:
              name: game-key
              key: ui_theme
```

```
apiVersion: v1
kind: Pod
metadata:
  name: pod-cm-key
spec:
  containers:
    - name: demo
      image: alpine
      command: ["sleep", "3600"]
      env:
        - name: PLAYER_INITIAL_LIVES
          value: "3"
        - name: UI_THEME
          value: "dark"
```

# ConfigMap configMapRef Usage

```
apiVersion: v1
kind: ConfigMap
metadata:
  name: game-key
data:
  PLAYER_INITIAL_LIVES: "3"
  UI_THEME: "dark"
```

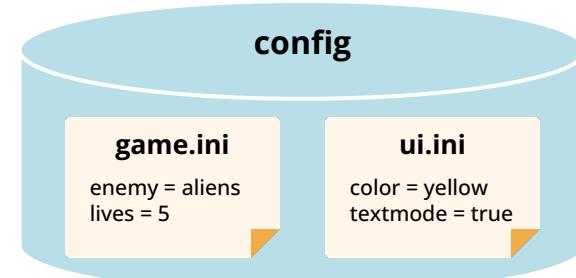
```
apiVersion: v1
kind: Pod
metadata:
  name: pod-cm-key
spec:
  containers:
    - name: demo
      image: alpine
      command: ["sleep", "3600"]
      envFrom:
        - configMapRef:
            name: game-key
```

```
apiVersion: v1
kind: Pod
metadata:
  name: pod-cm-key
spec:
  containers:
    - name: demo
      image: alpine
      command: ["sleep", "3600"]
      env:
        - name: PLAYER_INITIAL_LIVES
          value: "3"
        - name: UI_THEME
          value: "dark"
```

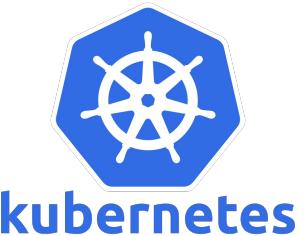
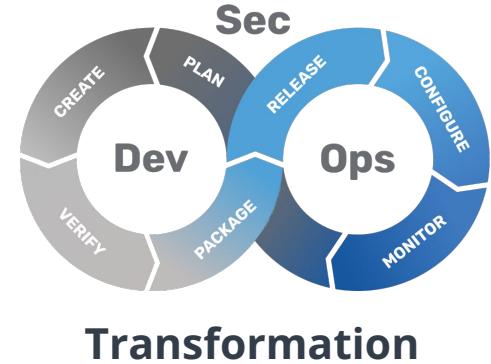
# ConfigMap File Usage

```
apiVersion: v1
kind: ConfigMap
metadata:
  name: game-file
data:
  game.ini: |
    enemy = aliens
    lives = 5
  ui.ini: |
    color = yellow
    textmode = true
```

```
apiVersion: v1
kind: Pod
metadata:
  name: pod-cm-file
spec:
  containers:
    - name: demo
      image: alpine
      command: ["sleep", "3600"]
      volumeMounts:
        - name: config
          mountPath: "/config"
          readOnly: true
  volumes:
    - name: config
      configMap:
        name: game-file
        items:
          - key: "game.ini"
            path: "game.ini"
          - key: "ui.ini"
            path: "ui.ini"
```



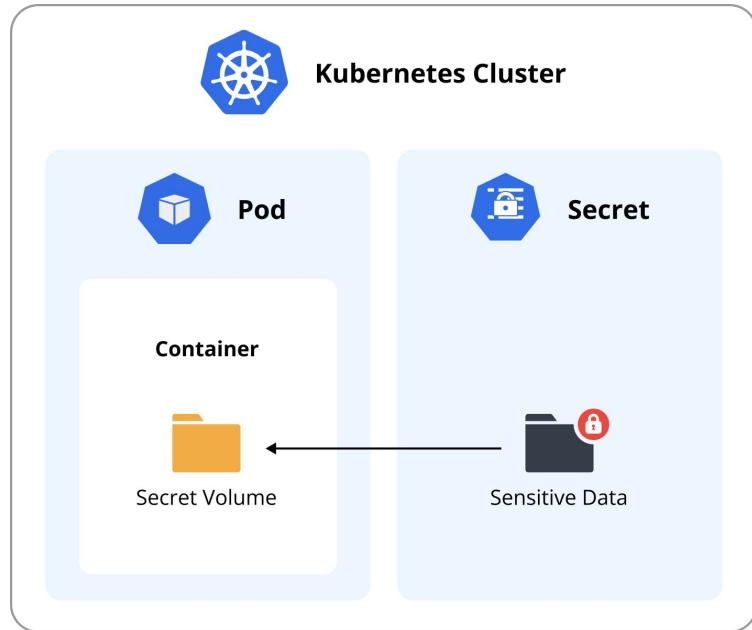
# Kubernetes Secret



# Kubernetes Secret

**Kubernetes Secret** is a resource object used to store some **sensitive** information, such as passwords and tokens. The sensitive information is **stored in Base64 encoding**. There are four types of Secret data

- **Opaque**: a common Secret file
- **dockerconfigjson**: pulls images from a private warehouse
- **Service-account-token**: authenticates the service account identity
- **bootstrap.token** verifies node access to clusters



# How to use Kubernetes Secrets

## Create Secret

```
apiVersion: v1
kind: Secret
metadata:
  name: rabbitmq
  namespace: default
type: Opaque
# Write in base64
data:
  RabbitPass: cmFiYml0bXE=
# Write in plaintext
stringData:
  RabbitPlain: P@ssw0rd
```

## Inject Secret into Container Environment Variable

```
apiVersion: apps/v1
kind: Pod
metadata:
  name: myapp
  namespace: default
spec:
  containers:
    - name: myapp
      image: myapp:latest
      env:
        - name: RABBITMQ_PASSWORD
          valueFrom:
            secretKeyRef:
              name: rabbitmq
              key: RabbitPass
```

## Read Secret from Code

### [NodeJS]

```
process.env.RABBITMQ_PASSWORD;
```

### [Python]

```
import os
os.getenv('RABBITMQ_PASSWORD')
```

### [Golang]

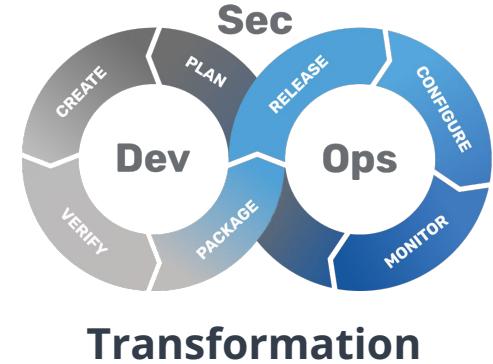
```
package main
import (
    "os"
)
os.Getenv("RABBITMQ_PASSWORD")
```

# Using Private Docker Registry with Secrets

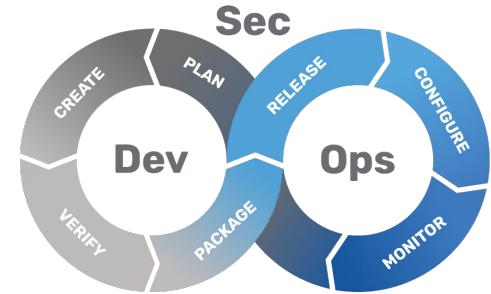
```
apiVersion: v1
kind: Secret
metadata:
  name: myregistrykey
type: kubernetes.io/dockerconfigjson
stringData:
  .dockerconfigjson: |
    {
      "auths": {
        "https://index.docker.io/v1/": {
          "auth": "c3R...zE2"
        }
      }
    }
```

```
apiVersion: v1
kind: Pod
metadata:
  name: app-private
spec:
  containers:
  - name: app-private
    image: private-image:latest
  imagePullSecrets:
  - name: myregistrykey
```

# Kubernetes Ratings Service Workshop



# Introduction to Helm



# Problem with K8s Manifest File

---

- 1 Microservice consist of:
  - Deployment
  - Service
  - Ingress
  - Configmap
  - Secret
  - Job (if needed)
- More effort for **operate** and difficult control **environment** values.
- Hard to manage release (Rollback, Rollout, history).
- Hard to reuse configuration template cause specification environment.

# Kubernetes Packaging Tools

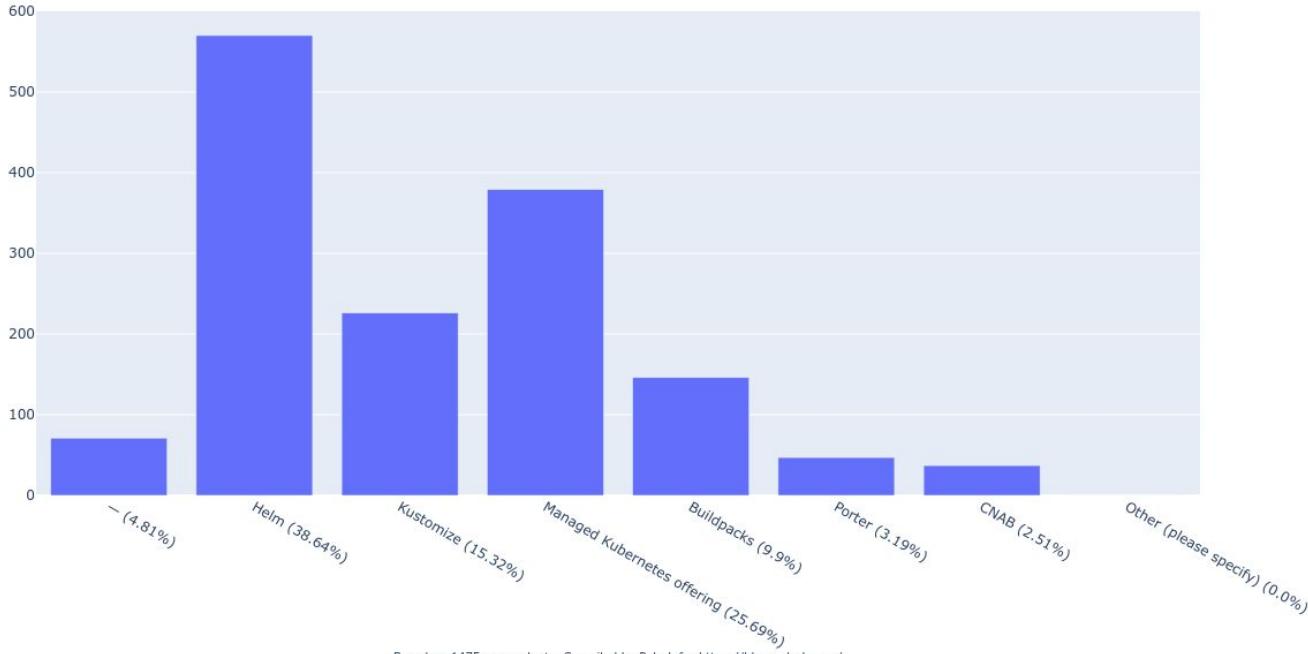
---



OPERATOR  
**FRAMEWORK**

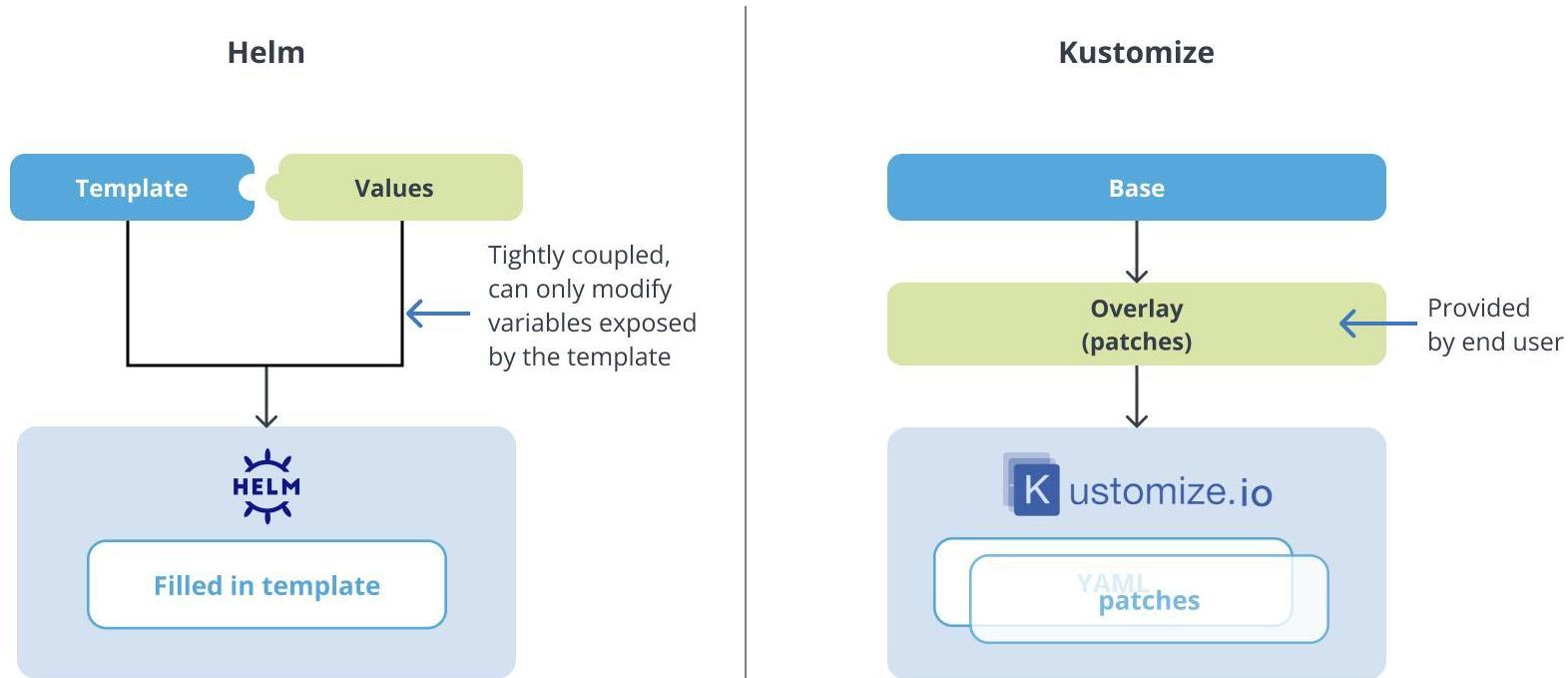
# Survey packaging Kubernetes application

CNCF Annual Survey 2022 data: Preferred method for packaging Kubernetes applications (Q20)



Based on 1475 respondents. Compiled by Palark for <https://blog.palark.com/>

# Helm vs Kustomize



# Helm and Operator

Phase 1

Phase 2

Phase 3

Phase 4

Phase 5

## Basic Install

Automated application provisioning and configuration management

## Seamless Upgrades

Patch and minor version upgrades supported

## Full Lifecycle

App lifecycle, storage lifecycle (backup, failure recovery)

## Deep Insights

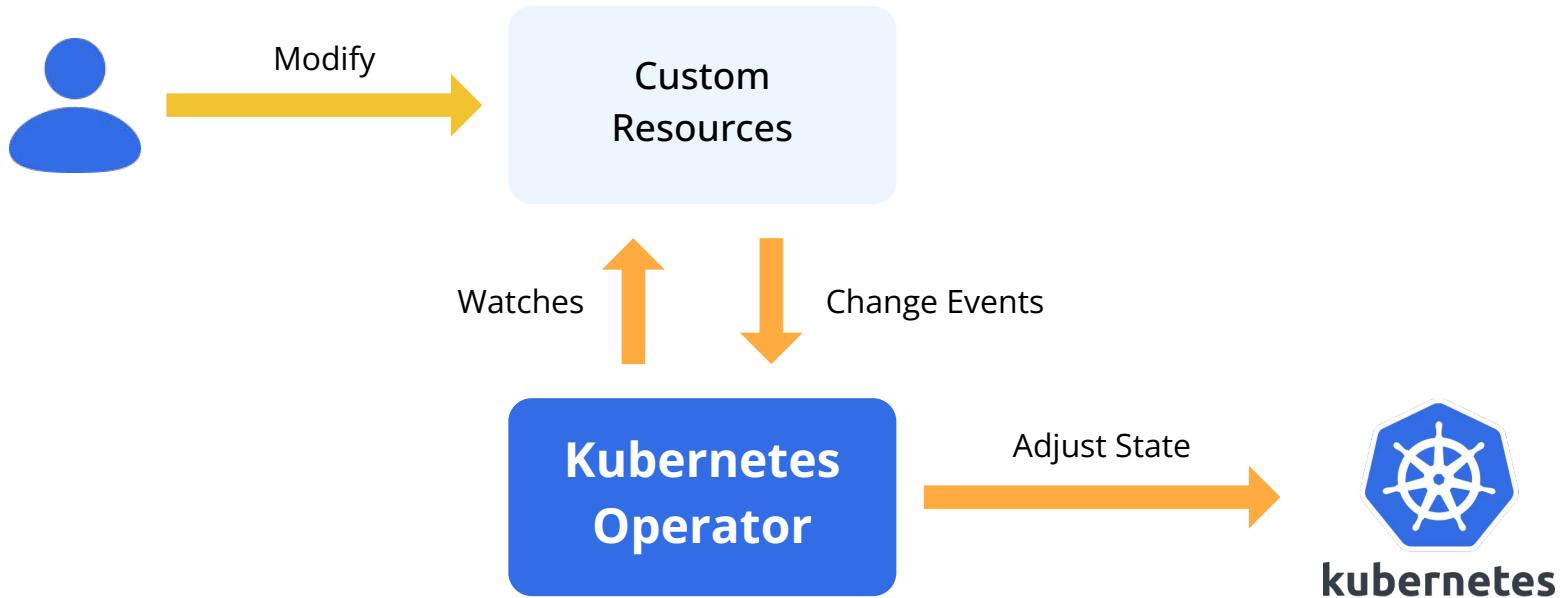
Metrics, alerts, log processing and workload analysis

## Auto Pilot

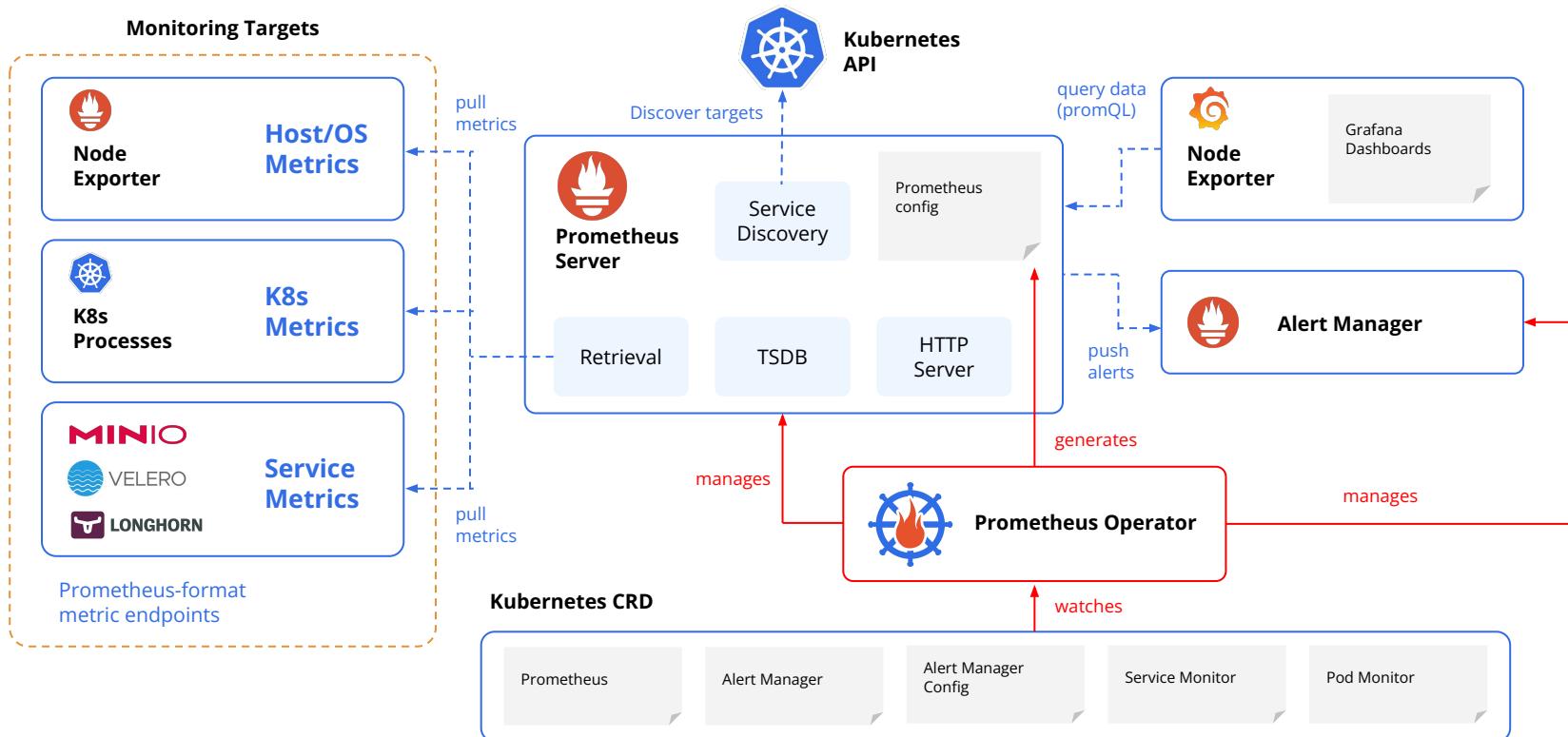
Horizontal/vertical scaling, auto config tuning, abnormal detection, scheduling tuning



# Kubernetes Operator Pattern

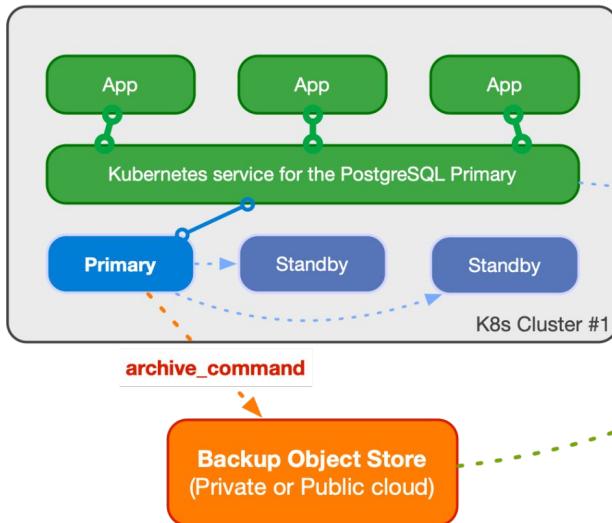


# Prometheus Operator Architecture

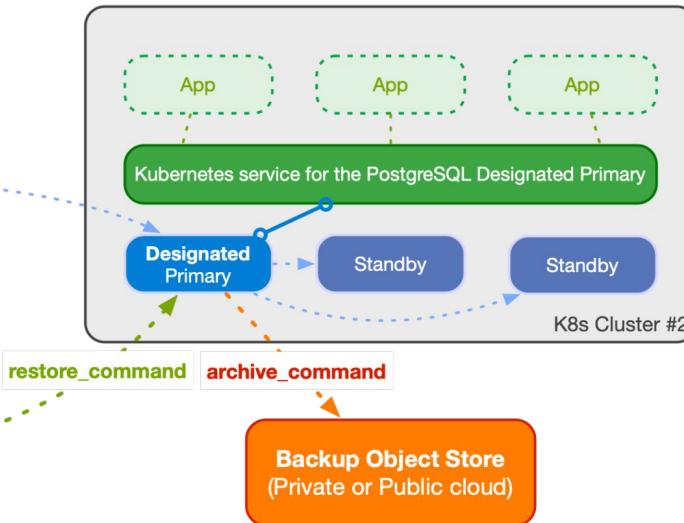


# CloudNativePG

Primary PostgreSQL Cluster



Replica Cluster (Disaster Recovery)



```
apiVersion: postgresql.cnpg.io/v1
kind: Cluster
metadata:
  name: postgres-cluster
spec:
  instances: 3
  bootstrap:
    initdb:
      database: ratings
      owner: ratings
      secret:
        name: ratings-postgres-secret
    storage:
      size: 1Gi
    walStorage:
      size: 1Gi
    backup:
      volumeSnapshot:
        className: volume-snapshot
      retentionPolicy: "10d"
      barmanObjectStore:
        destinationPath: "gs://opsta-backup"
  monitoring:
    enablePodMonitor: true
```

# OperatorHub.io

OperatorHub.io

Search OperatorHub...

Welcome to OperatorHub.io

OperatorHub.io is a new home for the Kubernetes community to share Operators. Find an existing Operator or list your own today.

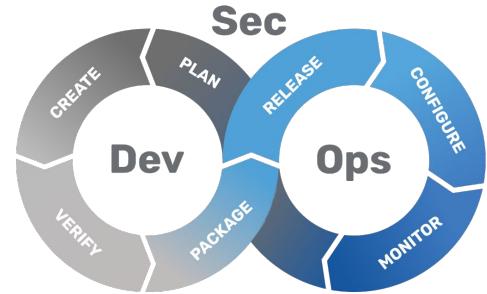
CATEGORIES

341 ITEMS

VIEW ■■■ SORT A-Z

Category	Operator Name	Description	Provider
AI/Machine Learning	Aerospike Kubernetes Operator	provided by Aerospike	Aerospike
Application Runtime	Airflow Helm Operator	provided by opdev	Airflow
Big Data	Aiven Operator	provided by aiven	aiven
Cloud Provider	An experimental operator that installs Apache Airflow.	Manage your https://aiven.io resources with Kubernetes.	
Database	Akka Cluster Operator	provided by Lightbend, Inc.	Akka
Developer Tools	Run Akka Cluster applications on Kubernetes.		
Drivers and plugins	Altinity Operator for ClickHouse	provided by Altinity	
Integration & Delivery	ClickHouse Operator manages full lifecycle of ClickHouse		
Logging & Tracing			
Modernization & Migration			
Monitoring			
Networking			
OpenShift Optional			
Security			
Storage			
Streaming & Messaging			
PROVIDER			
<input type="checkbox"/> Aerospike (1)			

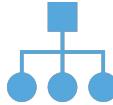
# Helm



# Helm



Helm is the package manager for Kubernetes



## Manage Complexity

Charts describe even the most complex apps; provide repeatable application installation, and serve as a single point of authority.



## Easy Updates

Take the pain out of updates with in-place upgrades and custom hooks.



## Simple Sharing

Charts are easy to version, share, and host on public or private servers.



## Rollbacks

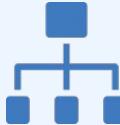
Use helm rollback to roll back to an older version of a release with ease.

# Helm Terminology



## Repository

a collection of released charts.



## Chart

a bundle of information necessary to create an instance of a kubernetes application

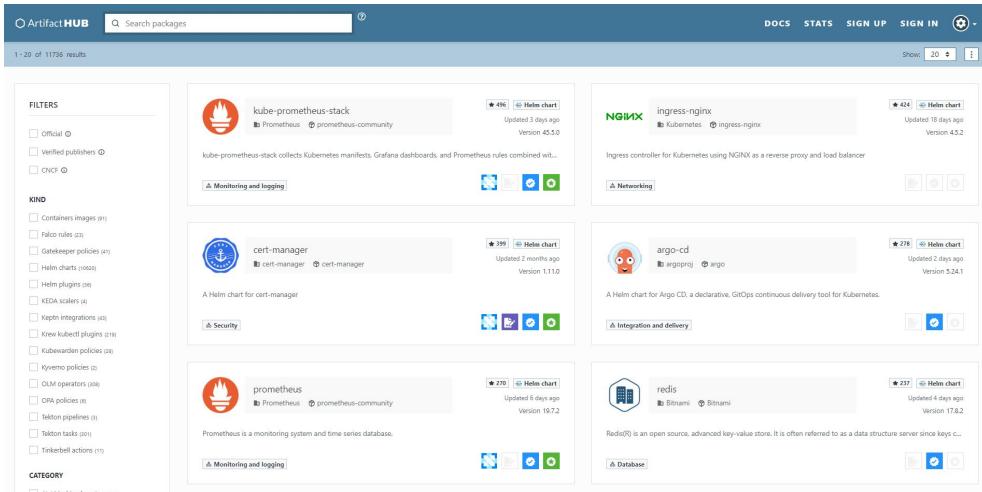


## Release

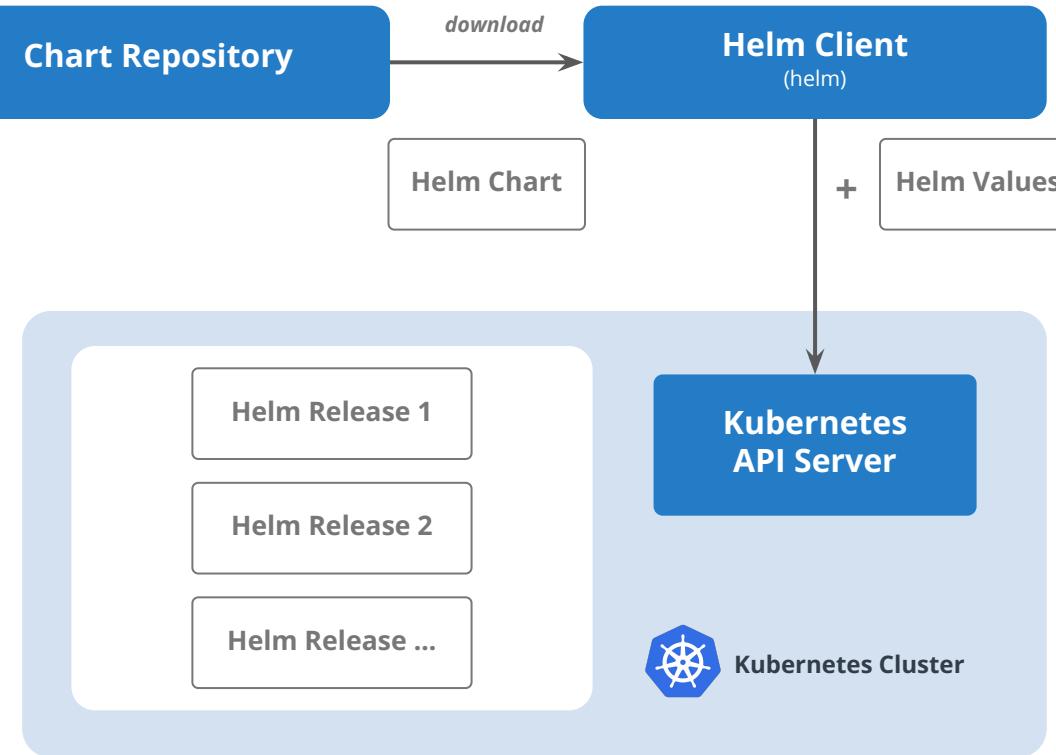
a running instance of a chart, combined with a specific configuration

# Helm Charts

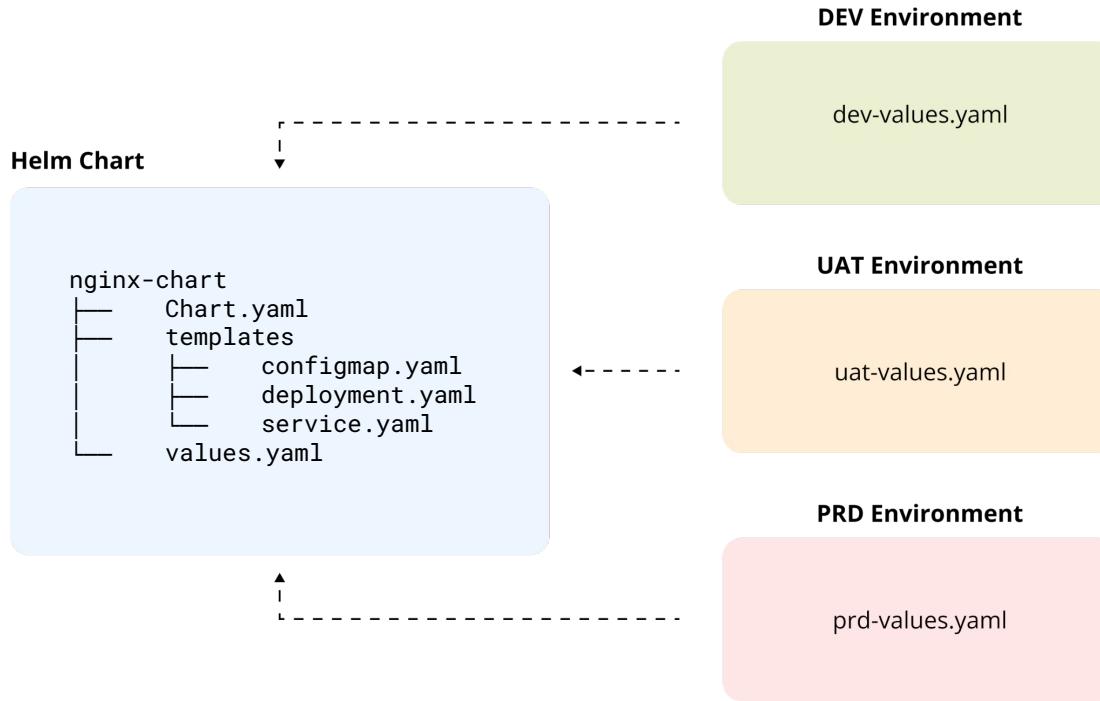
- Helm Charts helps you define, install, and upgrade
- Charts are easy to create, version, share, and publish
- Public Helm Charts are at <https://artifacthub.io>



# Helm 3 Architecture



# Helm Chart and Helm Value Structure



# Helm Templating

- Using standard Kubernetes YAML manifest files
- Parameterizable via Go template language
- Sprig function library included (<https://masterminds.github.io/sprig/>)
- Chart should provide default values in *values.yaml* file

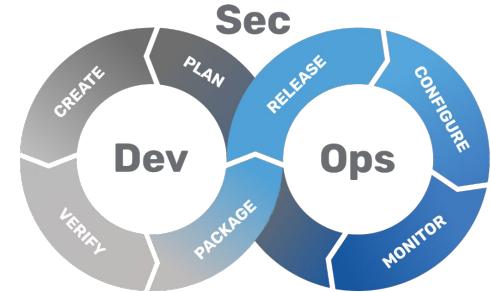
## values file

```
name: ratings
image:
  repository: ratings
  tag: dev
  pullPolicy: Always
```

## manifest file

```
apiVersion: v1
kind: Pod
metadata:
  name: {{ .Values.name }}
spec:
  containers:
  - name: {{ .Values.name }}
    image: {{ .Values.image.repository }}:{{ .Values.image.tag }}
    imagePullPolicy: {{ .Values.image.pullPolicy }}
```

# Helm Structure



# Helm Structure (1)

---

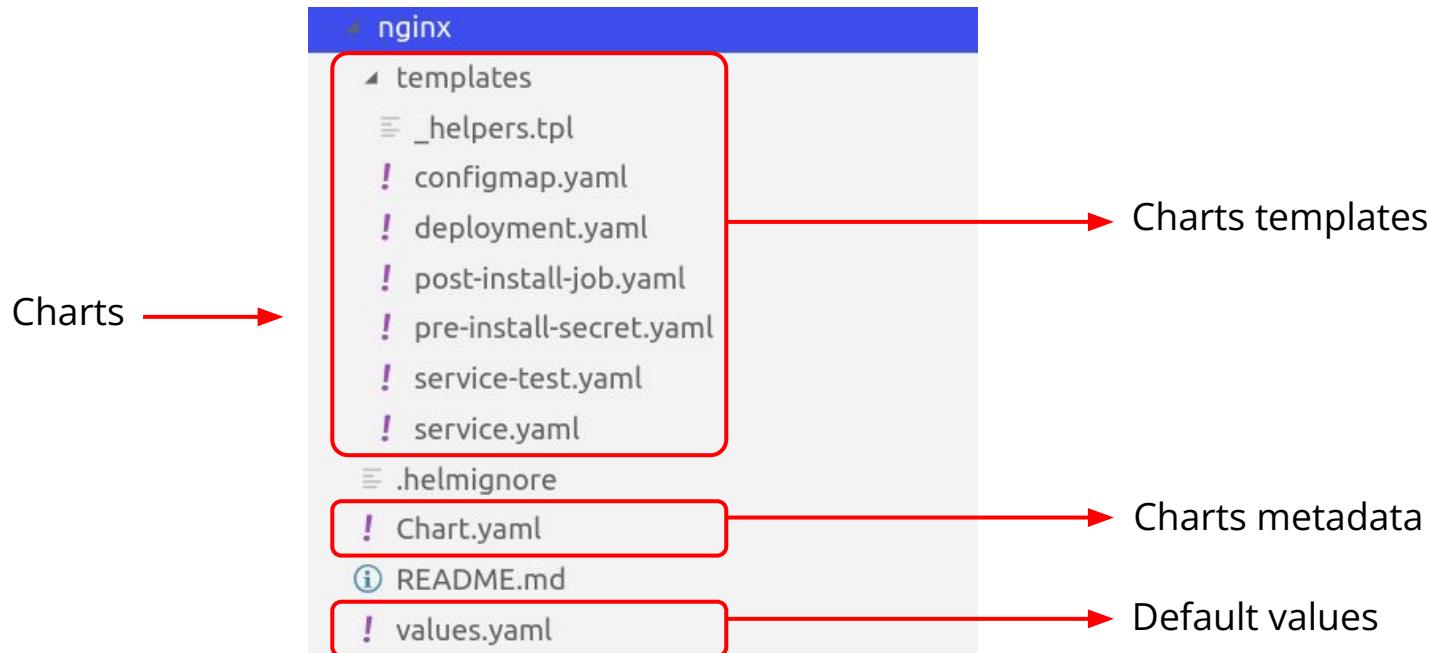
## 1. Charts

- a. Templates
- b. Helpers
- c. Metadata (README.md)

## 2. Values

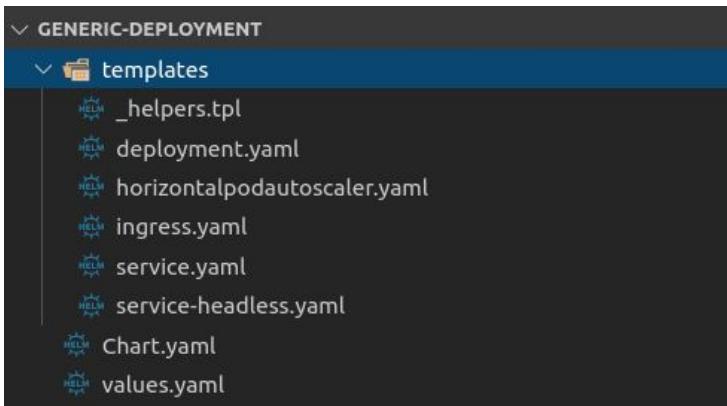


# Helm Structure (2)



# Chart Template

- Template file contain resources **.yaml** for needed application.
- Each resource should be definite **own resource**
- Template file name should reflect with **resource kind** in name  
(app-deployment.yaml, app-service.yaml)



# Built-in Object

---

- **Release:** Describe the release itself (.Release.Name, .Release.Namespace)
- **Value:** Passed into template from values.yaml (.Values)
- **Chart:** The content in Chart (.Chart.Name, .Chart.Version)
- **Template:** Contains information about current template ( template ... )

# Helm Value File (1)

- Values file is formatted in **.yaml**
- Chart will merge value to apply with **template**.
- There are 2 type format consist of **Nested** (Recommend) and **Flat**.
  - **Flat** format ease to read and use, appropriate less variables and uncomplex application.
  - **Nested** format is layers structure, can use more exception case or support more variables to use.

```
# Nested
application:
  name: example
  port: 8080

# Flat
application_name: example
application_port: 8080
```

# Helm Value File (2)

- Naming convention of variable should reflect with action it.
- Variable should begin with lowercase
- Value will be apply with helm **install** or **upgrade**  
(Ex. helm install/upgrade stable/mysql)
- Value can passed to **--set-string** flag or **--set-file** flag  
for import file value configure

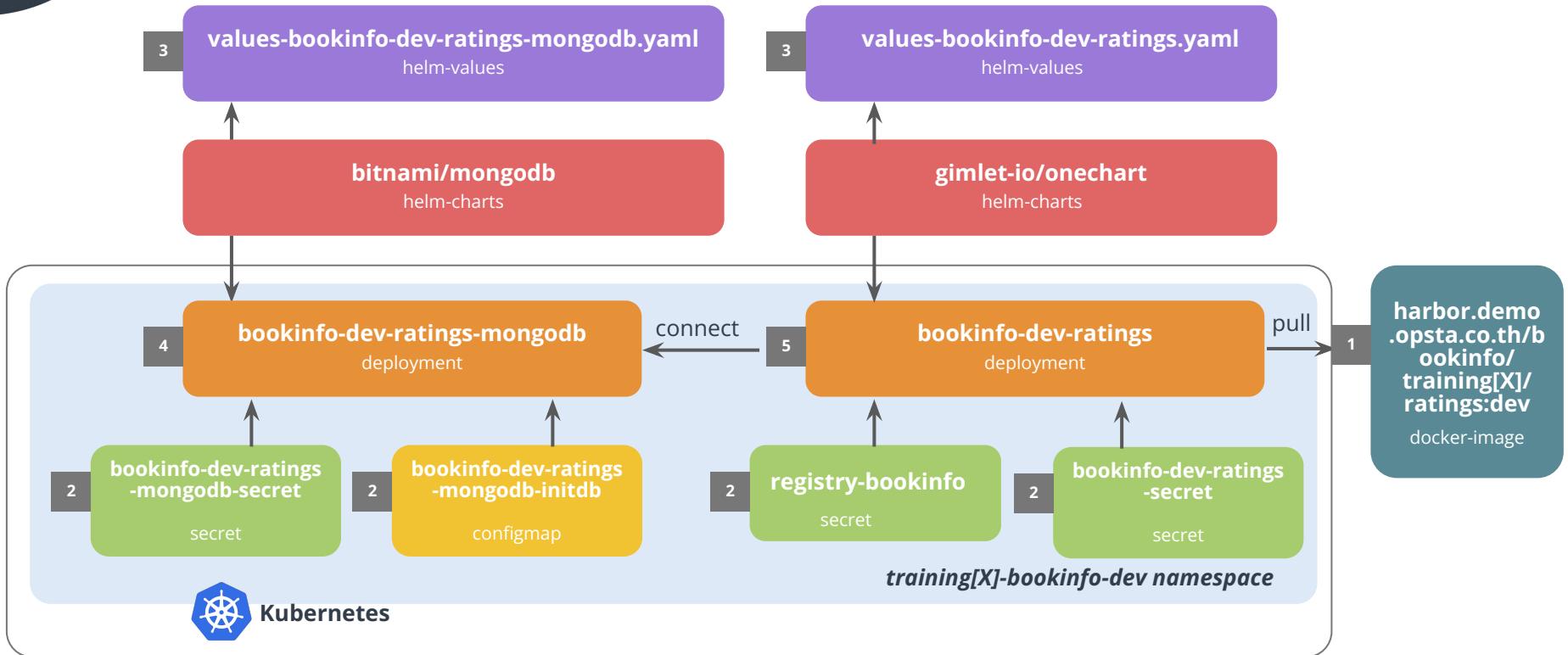
```
replicaCount: 1

image:
  repository: sample/sample
  tag: latest
  pullPolicy: IfNotPresent
# imagePullSecrets:
#   - sample-image-secret

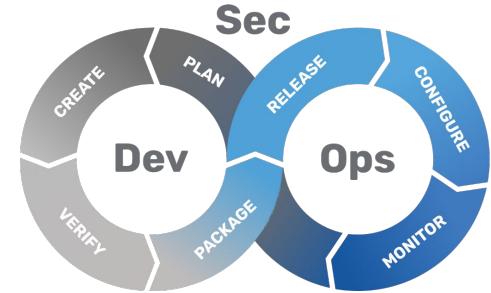
restartPolicy: Always

nameOverride: generic-deployment
fullnameOverride: generic-deployment
```

# Rating Services Resources in a namespace



# Helm Workshop

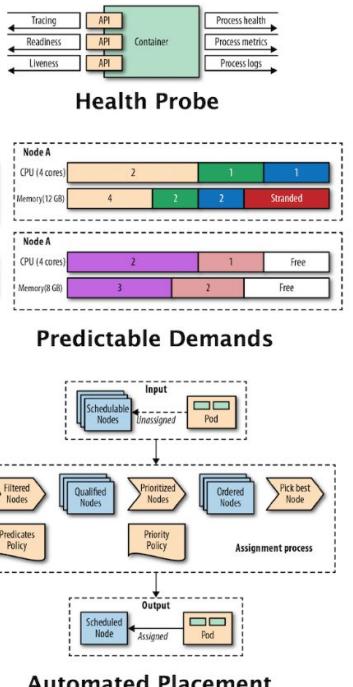


Transformation

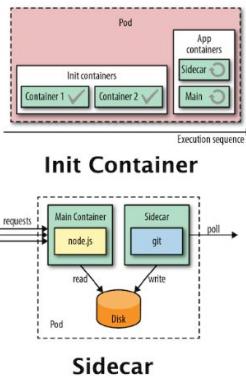


# 10 design patterns for Kubernetes

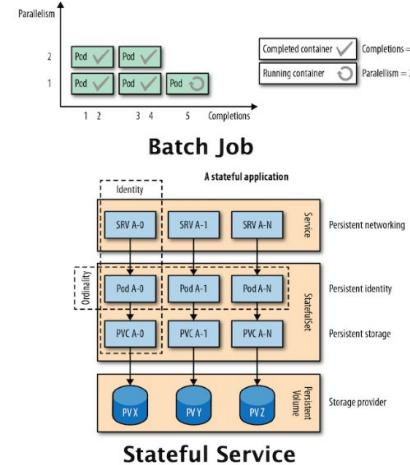
## Foundational



## Structural

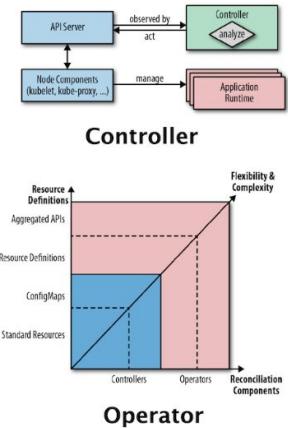


## Behavioural

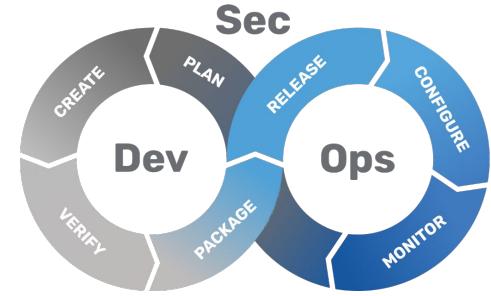


## Service Discovery

## Higher-level



# Introduction to CI/CD



# **Continuous Integration (CI)**

# **and Continuous Delivery/Deployment (CD)**

# Continuous Integration

---

**Continuous Integration** is the system that aims to continuously integrate the code generated by the development team with the codebase.

- fetching dependencies from repos
- building codes
- running automated tests
- running code analytics
- notification to developers about possible results
- packaging the build

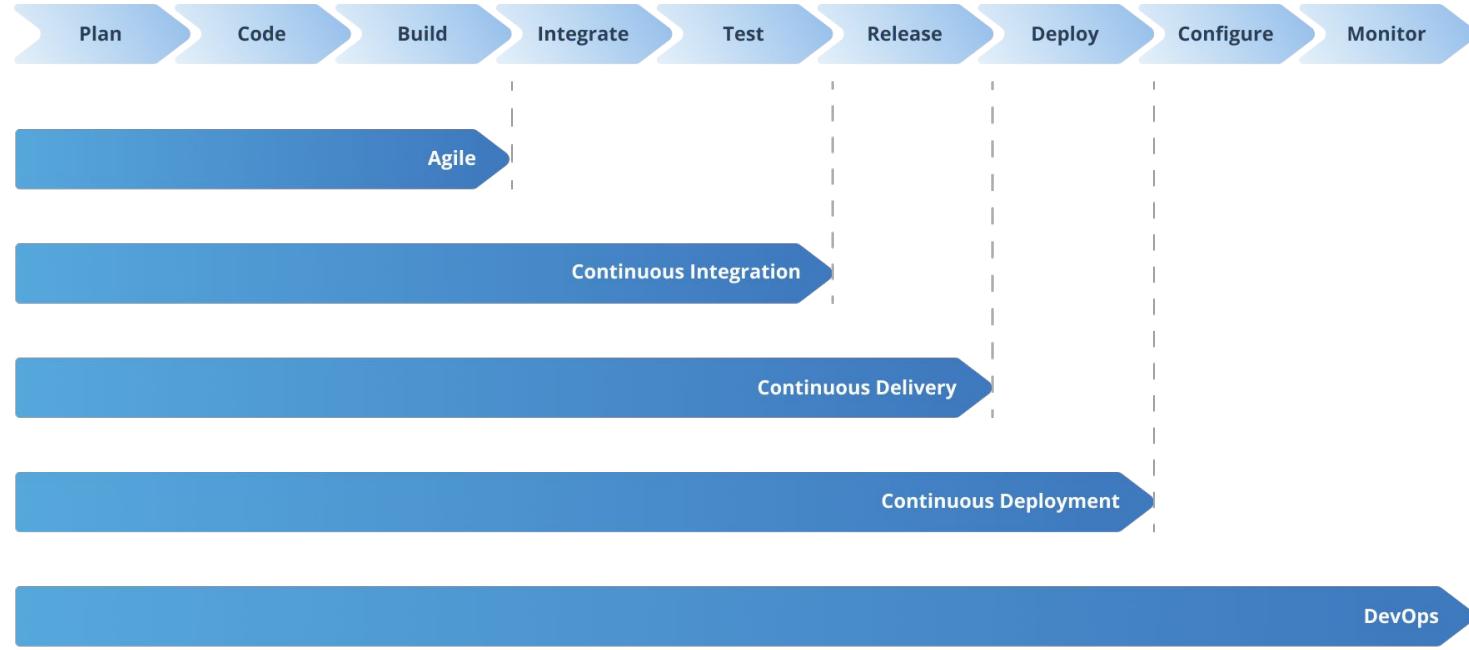
# Continuous Delivery and Deployment

---

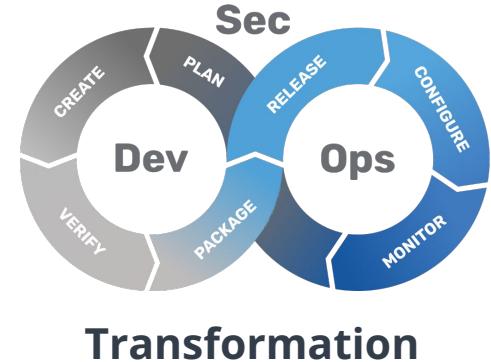
**Continuous Delivery** is used for releasing of the package that is generated in CI phase, to each **non-production** environment. This releasing work can be scheduled or automated. Quality assurance (QA) tests are run in this phase.

**Continuous Deployment** is the automated **production** environment releasing. It should have automated user acceptance tests (UATs) as well.

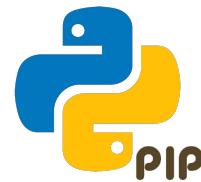
# CI/CD Flow



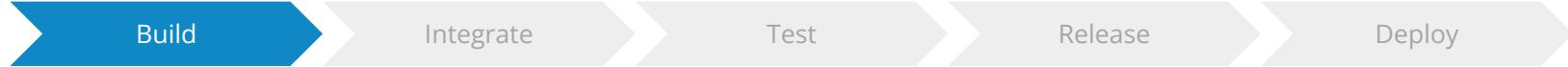
# Continuous Integration



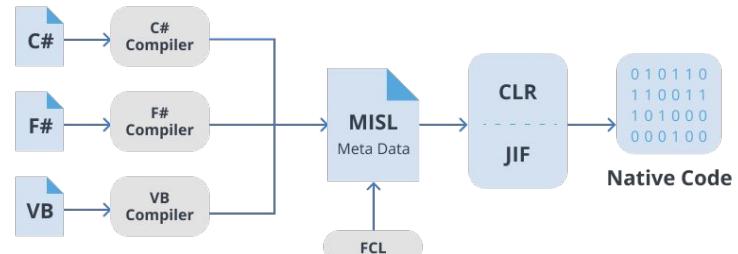
# Dependencies Manager



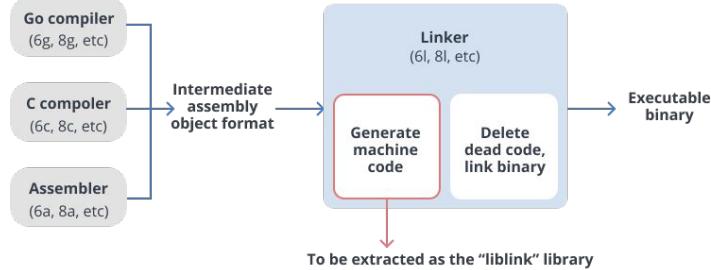
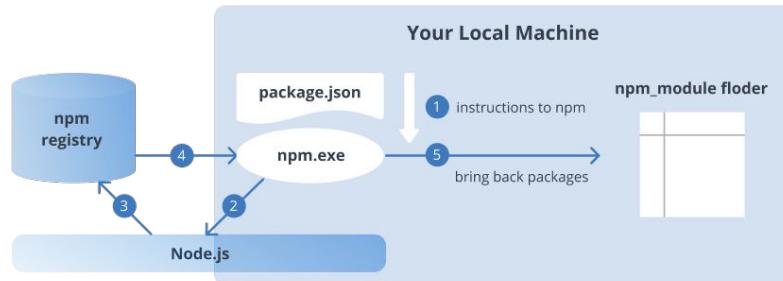
# Build



## At compile time



## Simplified npm work flow



# Type of Artifacts

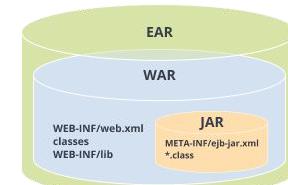
Build

Integrate

Test

Release

Deploy



# Artifacts Server

Build

Integrate

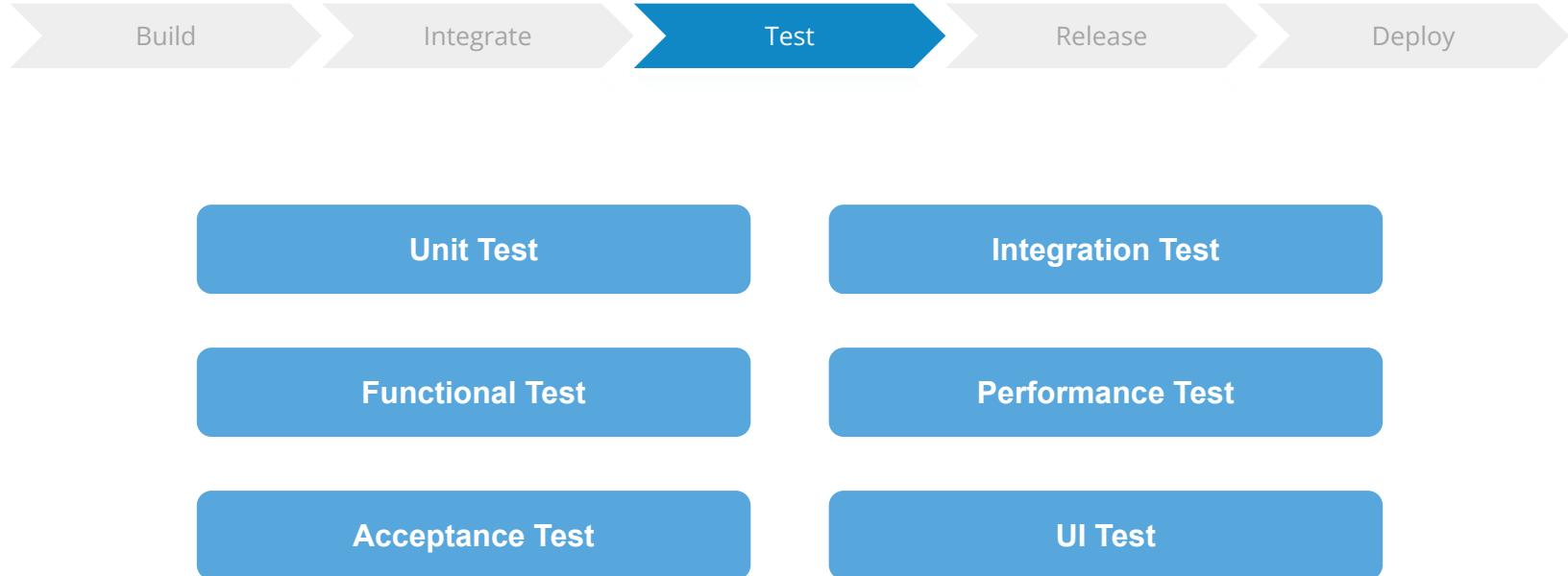
Test

Release

Deploy



# Type of Testing



# Test Automation Tools (1)



**Unit Test**

JUnit 5

nunit

Jest

**nose**  
is nicer testing for python

**Browser  
Simulation Test**



cypress



# Test Automation Tools (2)



Behaviour Driven Development (BDD)



cucumber



Jasmine



Cloud-Based Test



SAUCE LABS

App Center



Firebase Test Lab



BrowserStack

# Headless Browser

## Why and how to use WebP images today

Nov 21, 2018 • [html](#), [performance](#)

WebP is an image format developed by Google in 2010. It was created to be an alternative to formats like PNG and JPG, producing much smaller file sizes while maintaining similar image qualities. Why use WebP? WebP is an incredibly useful format because it offers both performance and features. Unlike...

## Web workers vs Service workers vs Worklets

Nov 20, 2018 • [javascript](#)

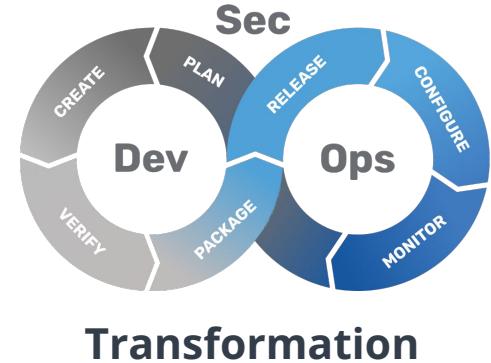
Web workers, service workers, and worklets. All of these are what I would call "Javascript Workers", and although they do have some similarities in how they work, they have very little overlap in what they are used for. Broadly speaking, a

# Headful

# Headless

```
<html lang="en">
  <head>
    <title>bitofcode </
  </head>
  <body>
    <header>
      <h1>bitofcode </h
    </header>
    <main>
```

# Continuous Delivery

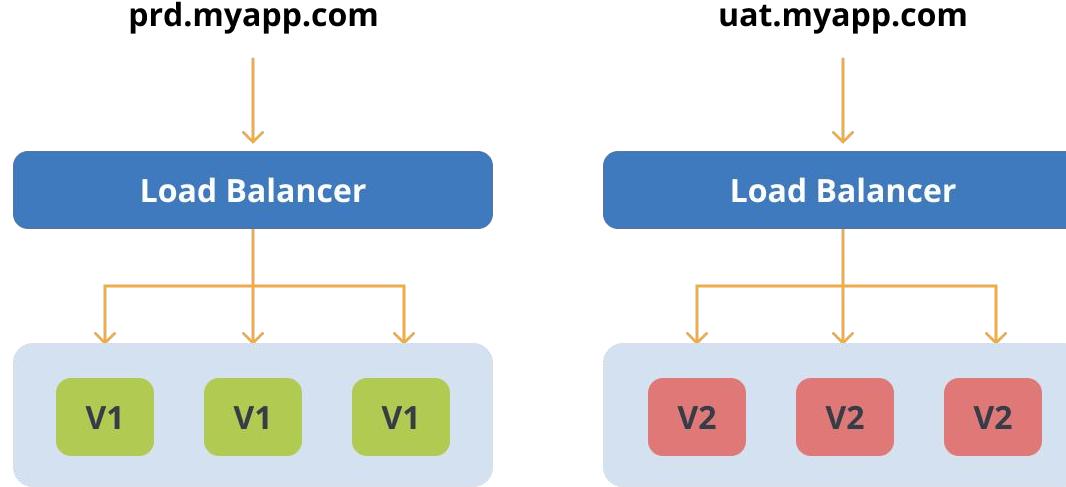


# Release Strategies



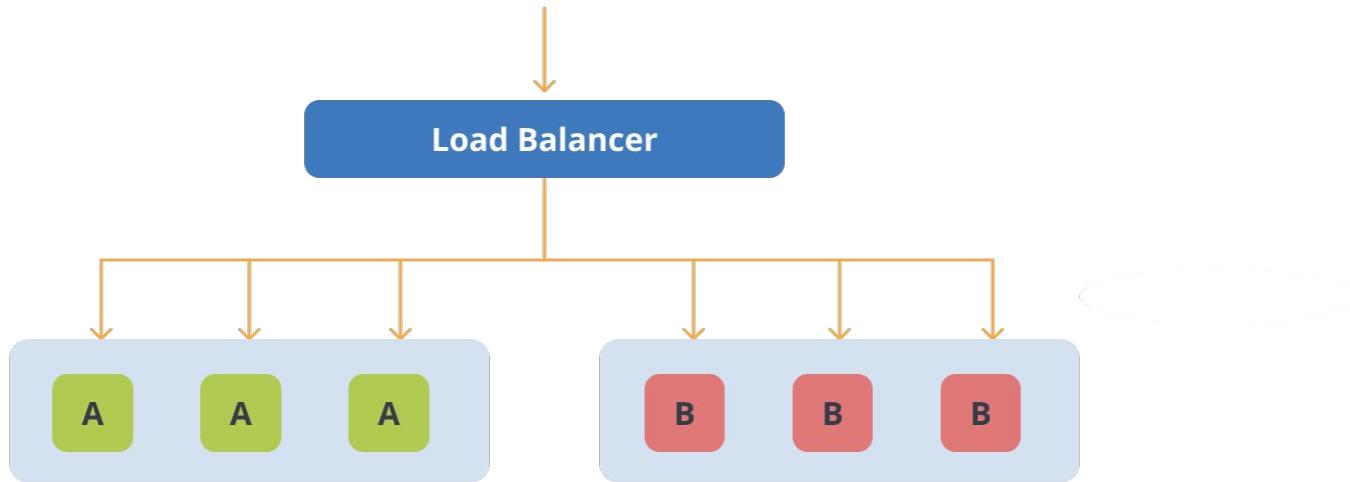
- Environment Separation
- User Targeted
- Feature Toggles or Feature Flag

# Environment Separation

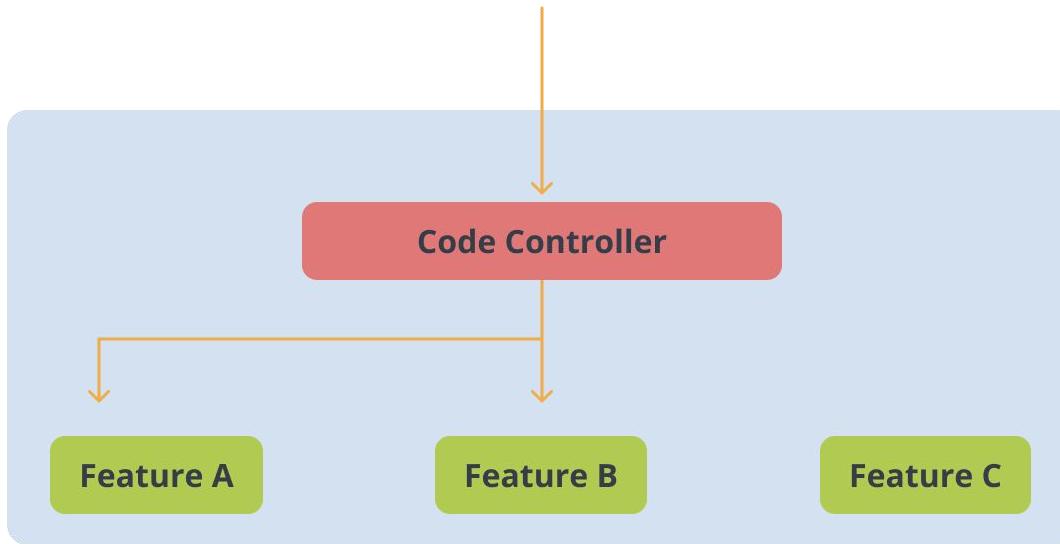


# User Targeted

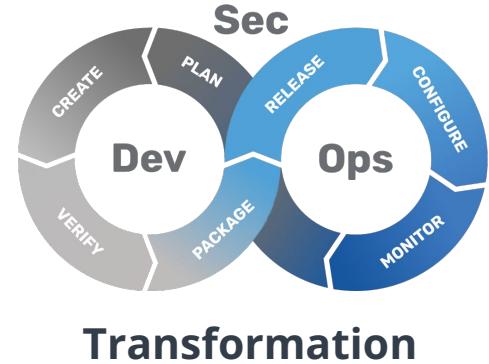
- Sticky Session
- User Agent
- Source IP Address
- Header
- Cookie
- User Specific



# Feature Toggle or Feature Flag



# Continuous Deployment

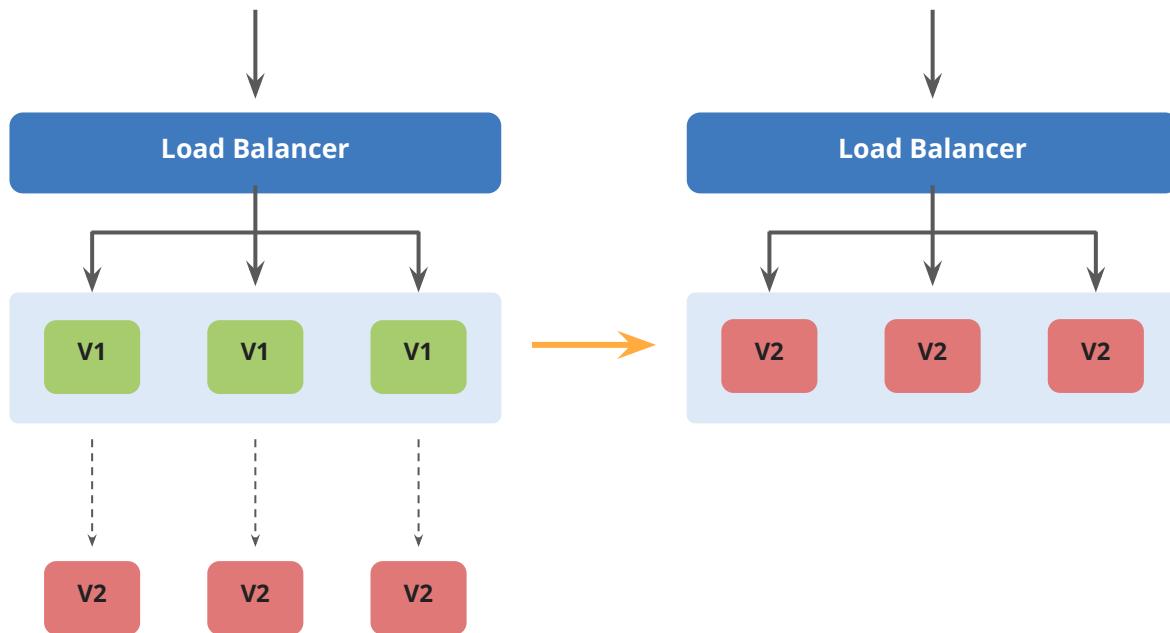


# Deployment Strategies

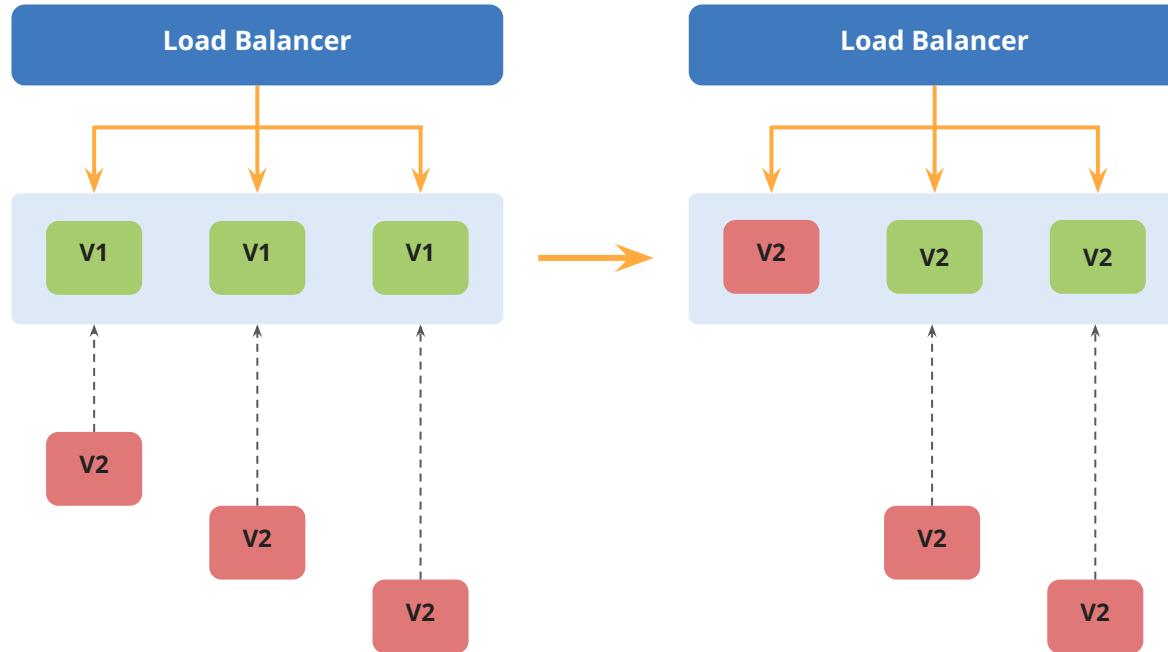


- Recreate / Replace Deployment
- Rolling Deployment
- Blue-Green / Red-Black Deployment
- Canary Deployment

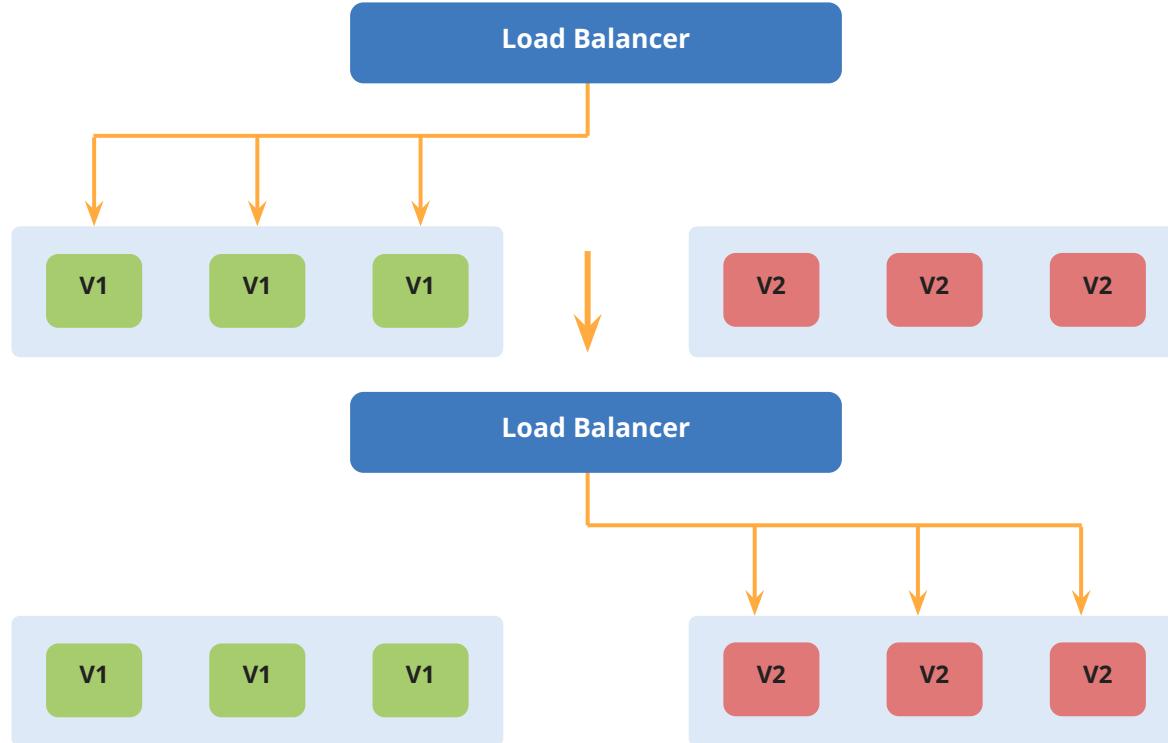
# Recreate / Replace Deployment



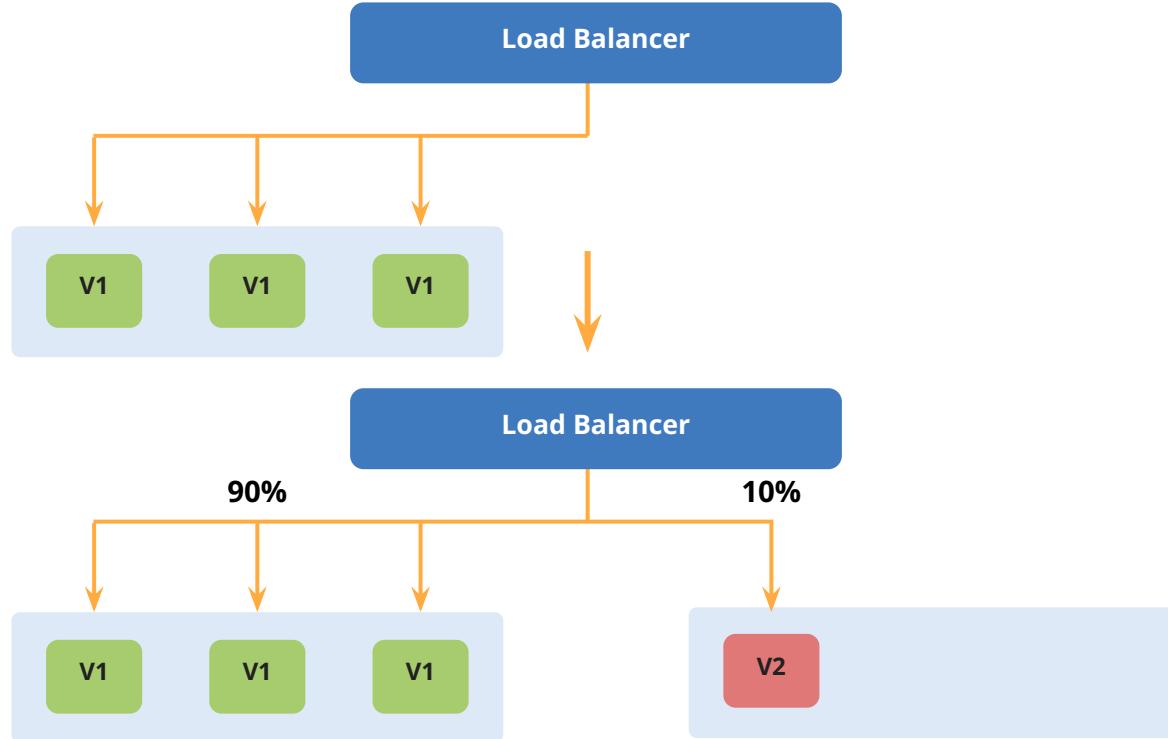
# Rolling Deployment



# Blue-Green / Red-Black Deployment



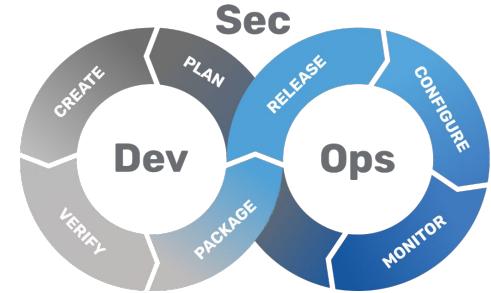
# Canary Deployment



# Compare Deployment Strategies

Strategy	Zero Downtime	Targeted Users	Cost	Rollback Time	Impact on User	Setup Complexity
Recreate	✗	✗	★	★★★	★★★	★
Rolling	✓	✗	★	★★★	★	★★
Blue-Green	✓	✗	★★★	★	★	★★★
Canary	✓	✓	★★	★★	★	★★★

# CI/CD Pipeline and Tools



**Jenkins**

# Popular CI/CD Tools

On-Premise  
Open Source



Concourse

On-Premise  
Commercial



Azure DevOps



Bamboo

On-Cloud



Azure DevOps



circleci

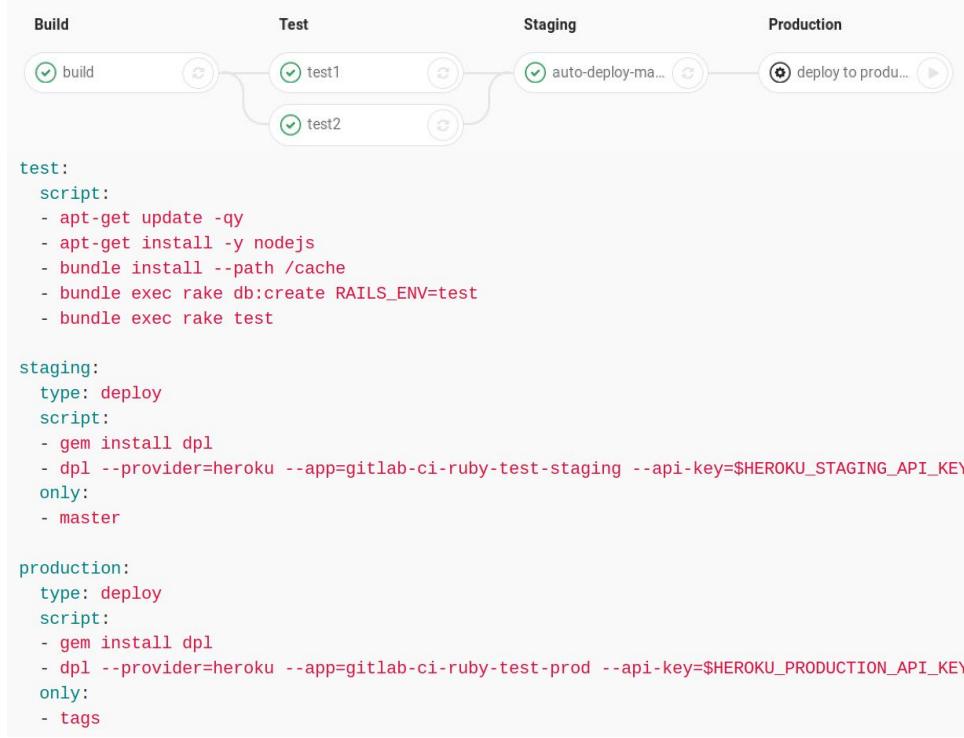


Travis CI

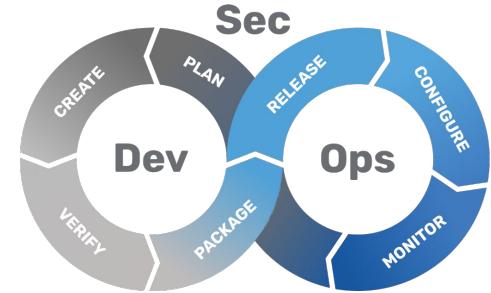


Elastic Beanstalk

# Pipeline as Code



# Introduction to GitLab CI/CD



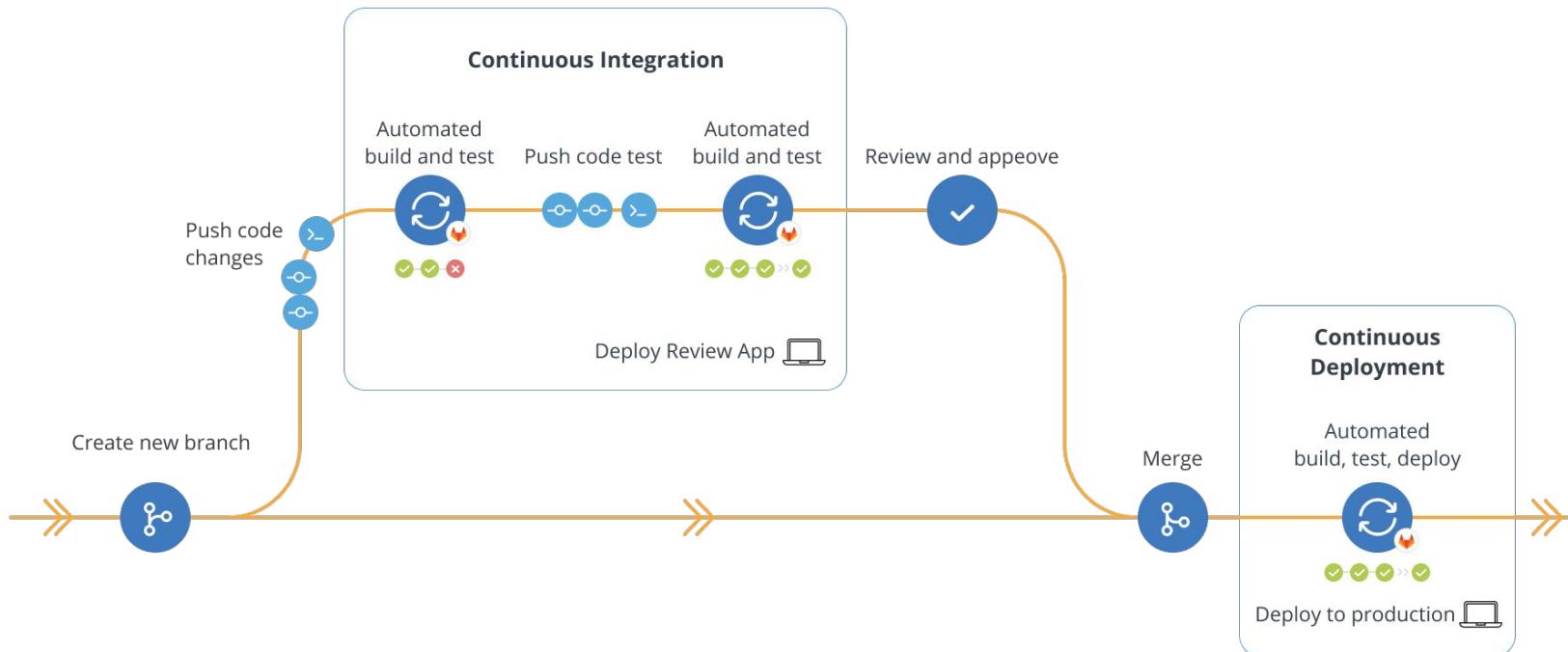
# GitLab CI/CD

---

- GitLab CI/CD is a tool for software development using the continuous methodologies
- GitLab CI/CD is out-of-the-box with GitLab
  - It can check the CI/CD Pipeline via GitLab UI
  - Runner is integrate with GitLab
- GitLab CI/CD use YAML syntax
  - Easy to read and understand
  - Easier to maintain



# GitLab CI/CD Workflow



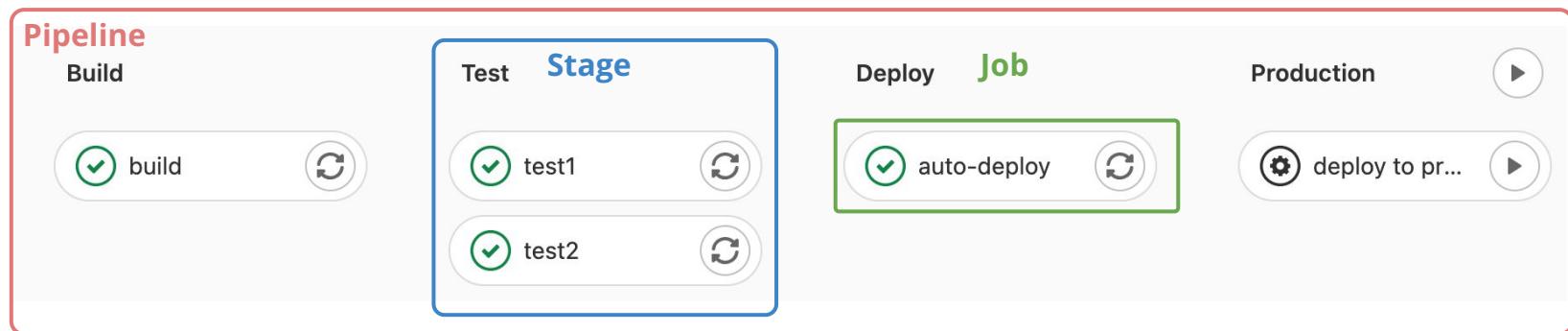
# GitLab CI/CD Concepts

---

- Pipelines, Jobs, and Stages
- CI/CD variables
- Cache and Artifacts
- GitLab Runner

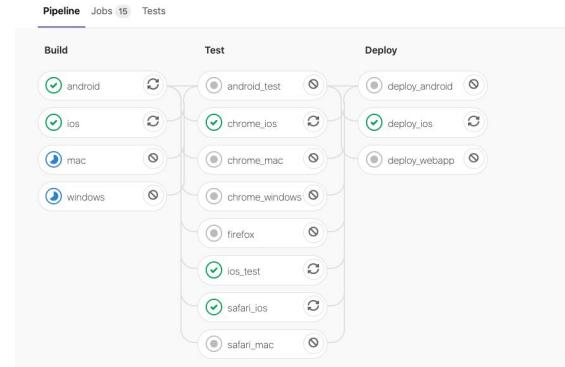
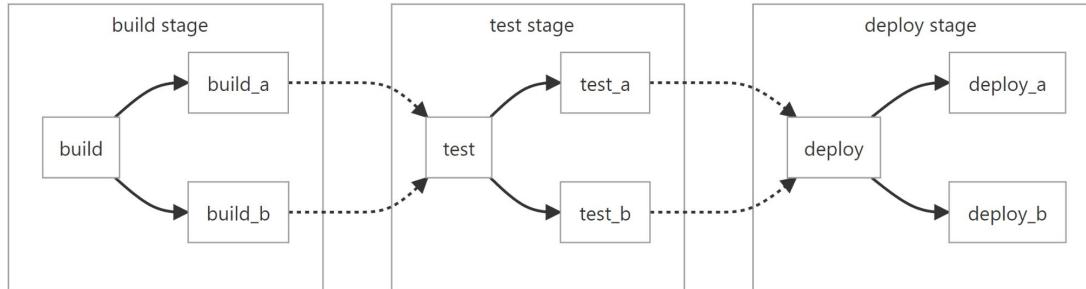
# GitLab CI/CD Pipeline

- **Pipelines** are the top-level component of CI/CD
- **Jobs**, which define *what* to do. For example, jobs that compile or test code.
- **Stages**, which define *when* to run the jobs. For example, stages that run tests after stages that compile the code.
- Jobs are executed by **Runners**. Multiple jobs in the same stage are executed in parallel, if there are enough concurrent runners.



# GitLab CI/CD Pipeline Types

- **Basic:** Good for straightforward projects where all the configuration is in one easy to find place.
- **Directed Acyclic Graph (DAG):** Good for large, complex projects that need efficient execution.
- **Child/Parent Pipelines:** Good for monorepos and projects with lots of independently defined components.



# GitLab CI/CD Runner

- **GitLab Runner** is an application that works with GitLab CI/CD to run jobs in a pipeline.
- GitLab Runner is open-source and written in **Go**. It can be run as a single binary; no language-specific requirements are needed.
- GitLab Runner can also run inside a **Docker** container or be deployed into a **Kubernetes** cluster.
- There are 3 types of GitLab Runner
  - **Shared runners** are for use by all projects
  - **Group runners** are for all projects and subgroups in a group
  - **Specific runners** are for individual projects

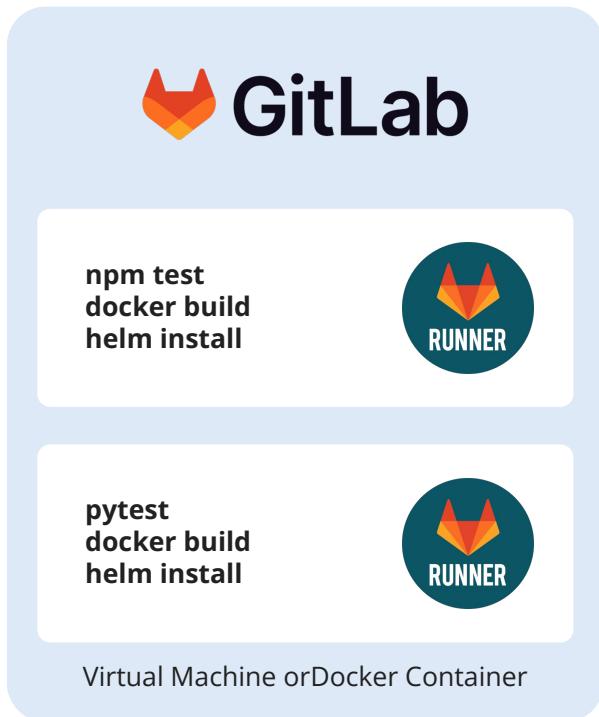


# GitLab CI/CD Runner Executors

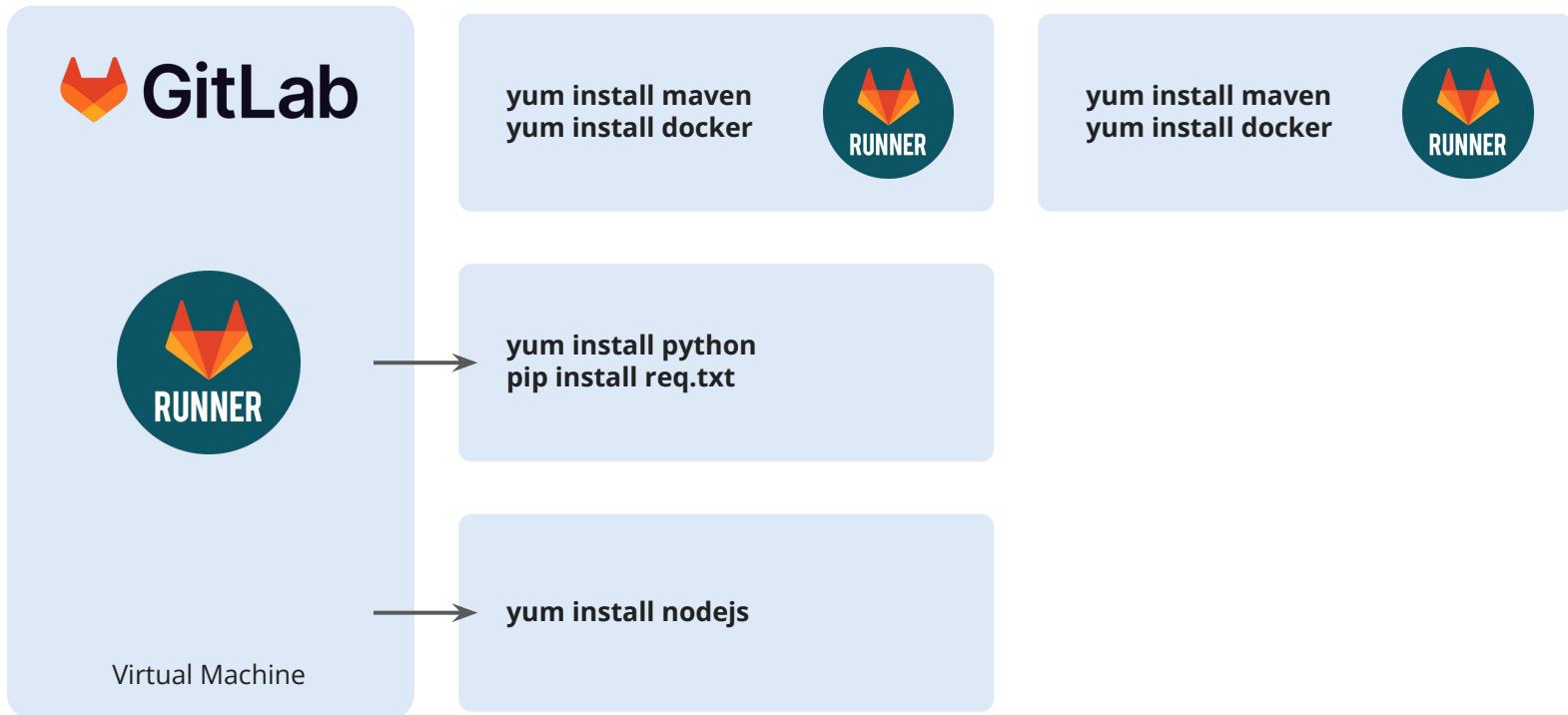
---

- **Shell**
  - The simplest executor
  - Required dependencies to be installed manually
- **SSH**
  - The least supported among all executors
  - Connect to an external server and runs the builds
- **Docker**
  - To run clean build environment, with easy dependency management
- **Kubernetes**
  - Use an existing Kubernetes cluster for your builds
  - The executor will call the Kubernetes cluster API and create a new Pod

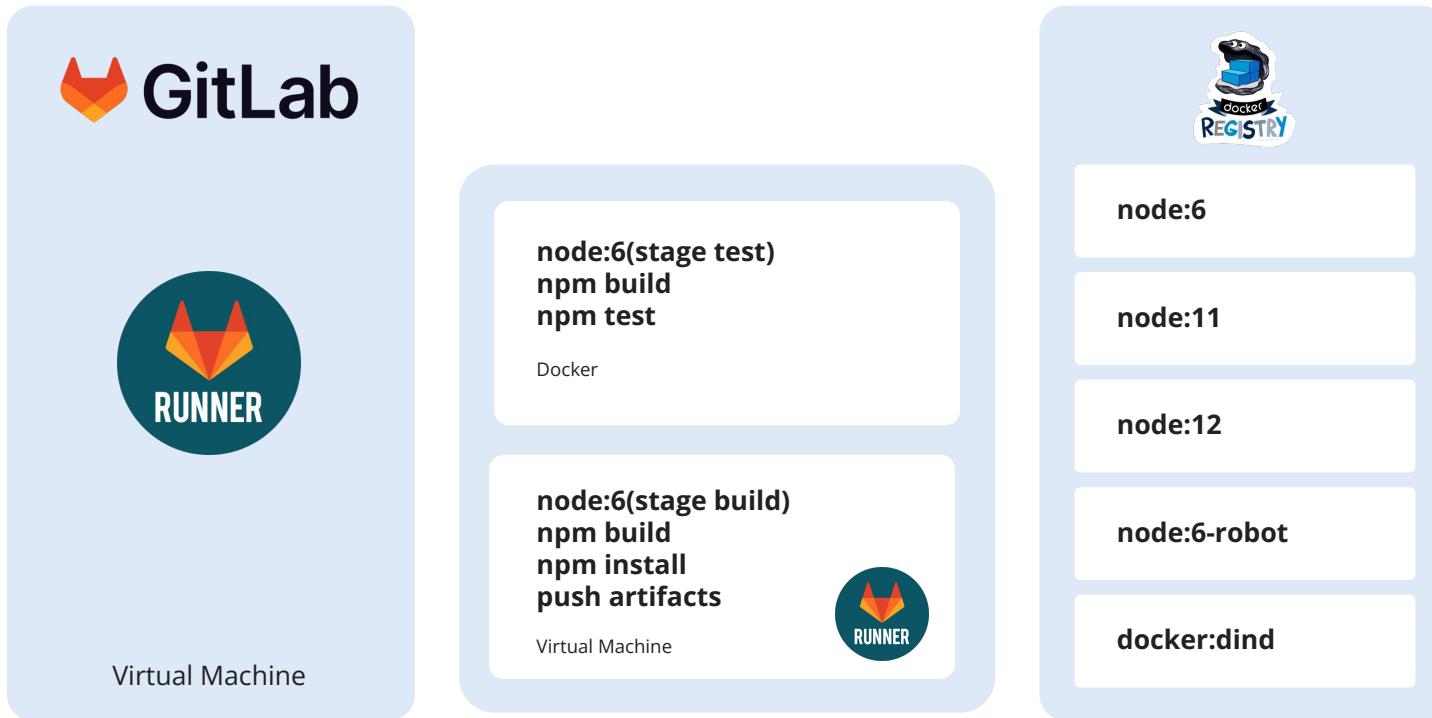
# GitLab CI/CD Runner Shell Executor



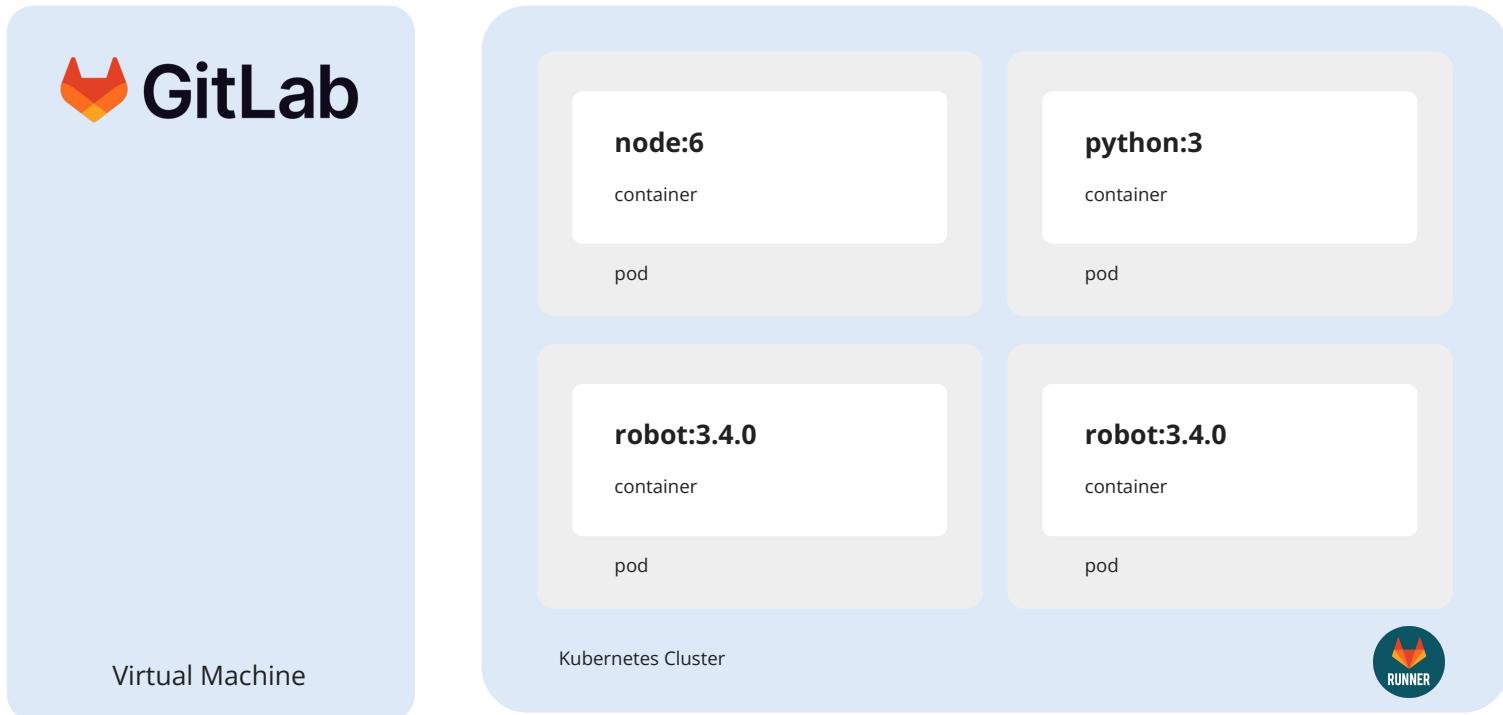
# GitLab CI/CD Runner Shell or SSH Executor



# GitLab CI/CD Runner Docker Executor



# GitLab CI/CD Runner Kubernetes Executor



# GitLab CI/CD Runner Executors Summary

Executor	SSH	Shell	Docker	Kubernetes
Clean build environment for every build	✗	✗	✓	✓
Reuse previous clone if it exists	✓	✓	✓	✗
Runner file system access protected	✓	✗	✓	✓
Migrate runner machine	✗	✗	✓	✓
Zero-configuration support for concurrent builds	✗	✗	✓	✓
Complicated build environments	✗	✗	✓	✓
Debugging build problems	easy	easy	medium	medium

# .gitlab-ci.yml

---

- The **.gitlab-ci.yml** file is a YAML file where you configure specific instructions for GitLab CI/CD.
- In this file, you define:
  - The structure and order of jobs that the runner should execute.
  - The decisions the runner should make when specific conditions are encountered.

# .gitlab-ci.yml sample structure

```
stages:
  - build
  - deploy

image: alpine

build:
  stage: build
  script:
    - echo "This job builds something."

deploy:
  stage: deploy
  script:
    - echo "This job deploys something."
```

# GitLab CI/CD Variables

---

- CI/CD variables are a type of environment variable
  - Control the behavior of jobs and pipelines
  - Store values you want to re-use
  - Avoid hard-coding values in your .gitlab-ci.yml file
- Where we can define variables
  - [Predefined CI/CD variables](#)
  - Variables in the .gitlab-ci.yml file
  - Project CI/CD variables
  - Group CI/CD variables
  - Instance CI/CD variables

# CI/CD Responsibility



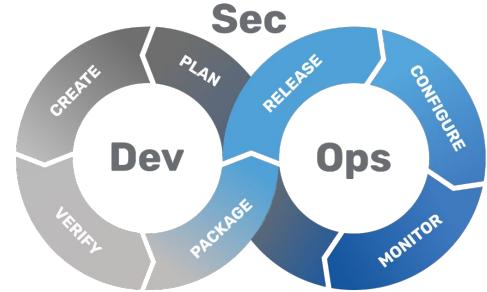
## Developer

- Structure
- Build
- Test
- Deploy

## Operation

- Review
- Optimize
- Security

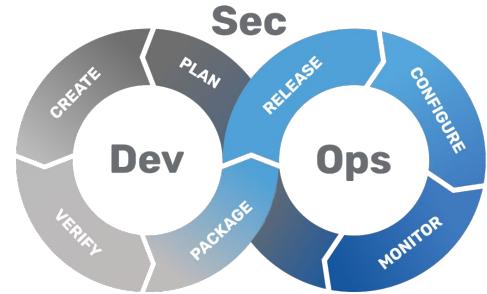
# GitLab CI/CD Workshop



Transformation



# GitLab CI/CD Templates



Transformation



# GitLab CI/CD Templates



## Android

Continuous integration and deployment template to test and deploy your Android project.

[Use template](#)

## Bash

Continuous integration and deployment template to test and deploy your Bash project.

[Use template](#)

## C++

Continuous integration and deployment template to test and deploy your C++ project.

[Use template](#)

## Clojure

Continuous integration and deployment template to test and deploy your Clojure project.

[Use template](#)

## Composer

Continuous integration and deployment template to test and deploy your Composer project.

[Use template](#)

## Crystal

Continuous integration and deployment template to test and deploy your Crystal project.

[Use template](#)

# GitLab CI/CD Pipeline Editor

Edit Visualize Validate Full configuration

[Browse templates](#) [Help](#)

```
1 # This file is a template, and might need e
2 # To contribute improvements to CI/CD templ
3 # https://docs.gitlab.com/ee/development/ci
4 # This specific template is located at:
5 # https://gitlab.com/gitlab-org/gitlab/-/bl
6
7 include:
8   - template: Terraform/Base.gitlab-ci.yml
9   - template: Jobs/SAST-IaC.gitlab-ci.yml
10
11 stages:
12   - validate
13   - test
14   - build
15   - deploy
16   - cleanup
17
18 fmt:
19   extends: .terraform:fmt
20   needs: []
21
22 validate:
23   extends: .terraform:validate
24   needs: []
25
26 build:
```

Edit **Visualize** Validate Full configuration

validate

fmt

validate

test

iac-sast

kics-iac-sast

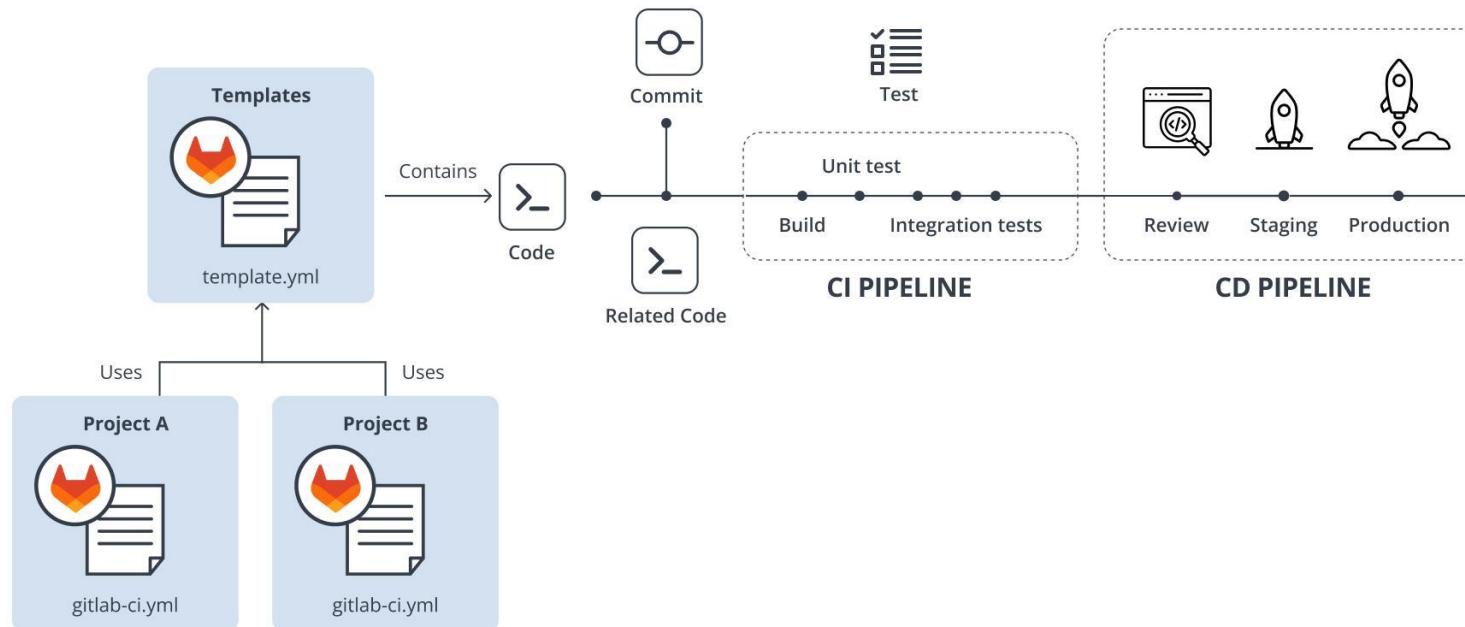
build

build

deploy

deploy

# GitLab CI/CD Includes

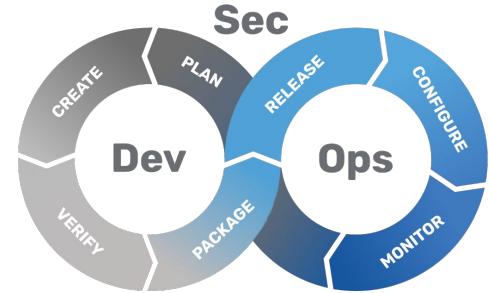


# GitLab CI/CD Include and Hidden Jobs

```
# This is a hidden job in template file  
# npm-test.yml  
  
variables:  
  TYPE: string  
  
.npm-test:  
  stage: test  
  script:  
    - npm test $TYPE
```

```
# This is the usage of the hidden job with include  
# .gitlab-ci.yml  
  
include:  
  - template: npm-test.yml  
  
test-string:  
  extends: .npm-test  
  
test-int:  
  extends: .npm-test  
  variables:  
    TYPE: int
```

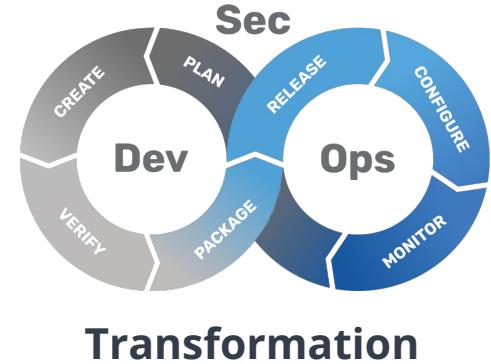
# GitLab CI/CD Templates Workshop



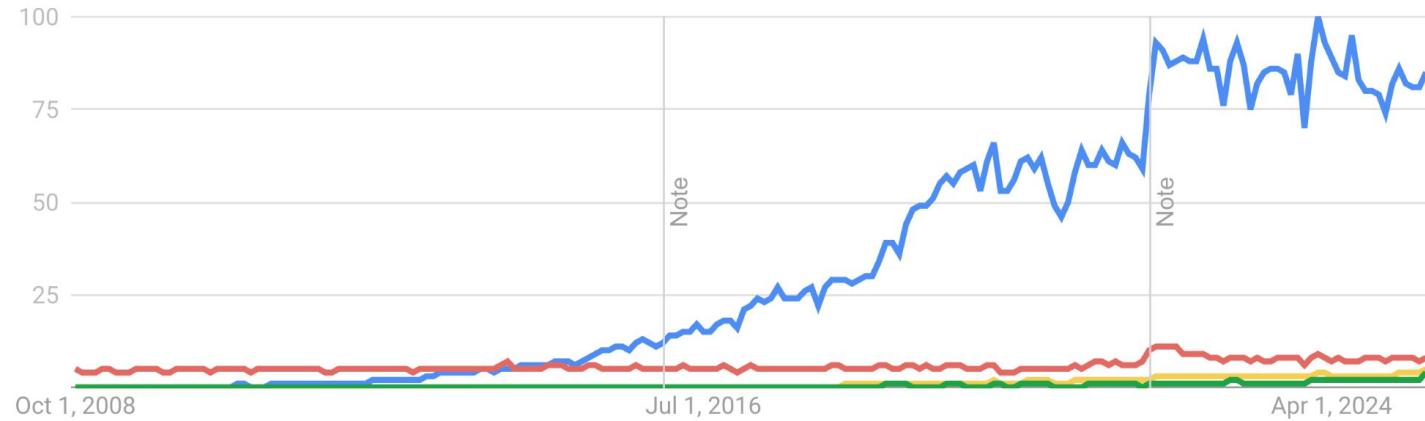
Transformation



# DevOps & DevSecOps Trends



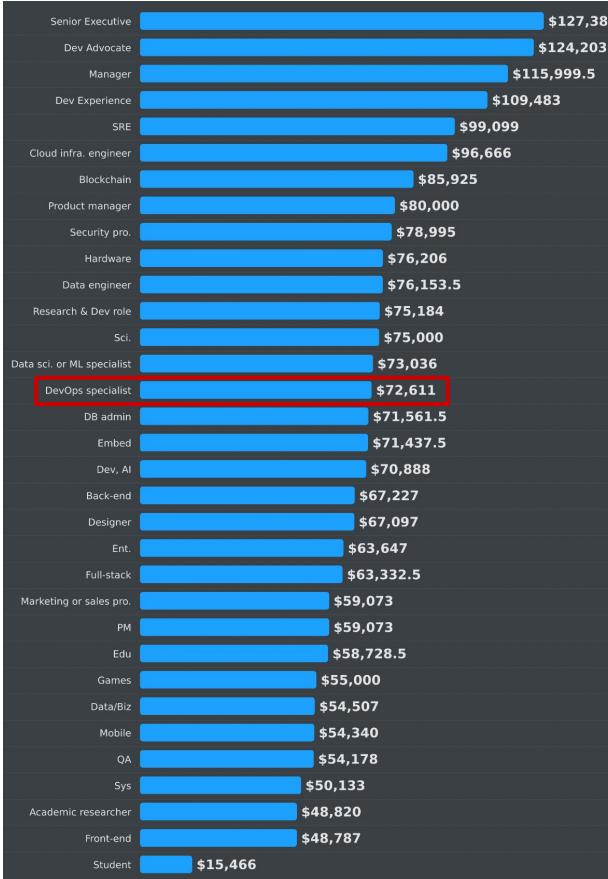
# DevOps Trend



- DevOps ● System Engineer ● DevSecOps ● Platform Engineering

<https://trends.google.co.th/trends/explore?date=2008-10-13%202024-07-29&q=DevOps, System%20Engineer, DevSecOps, Platform%20Engineering>

# Salary by developer type



<https://survey.stackoverflow.co/2024/work#salary>

Skooldio DevOps Transformation #5

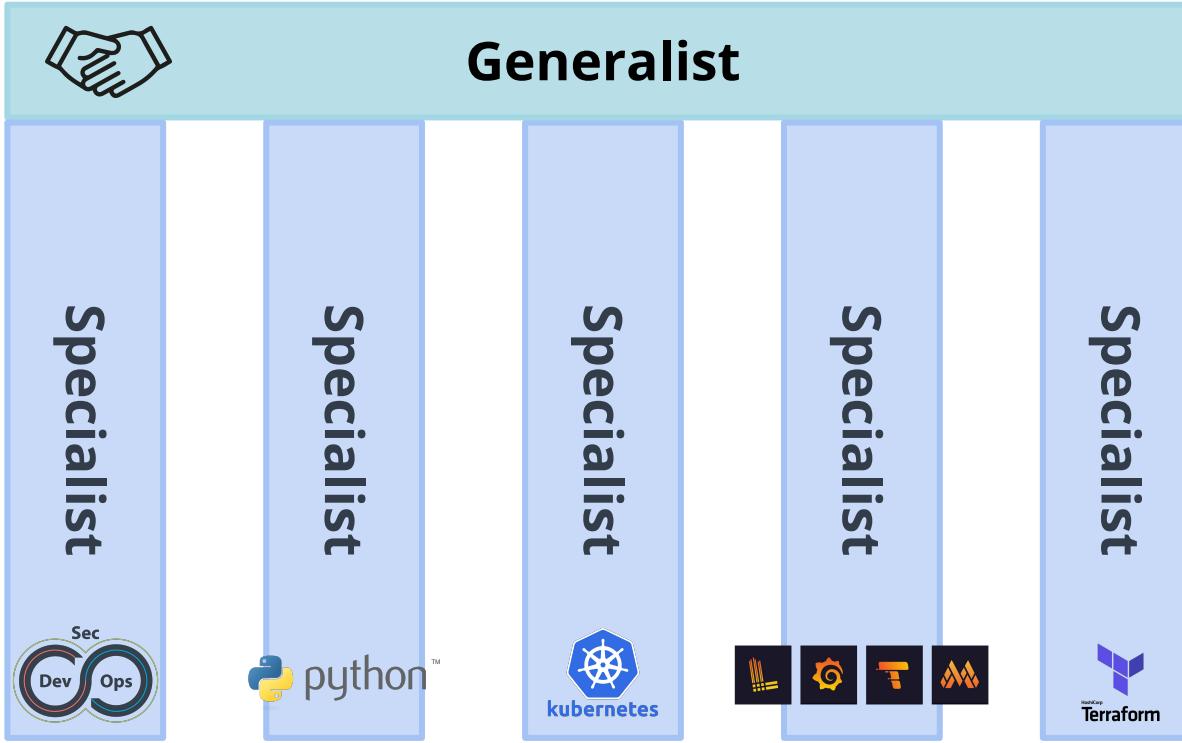
# T-Shaped Skills



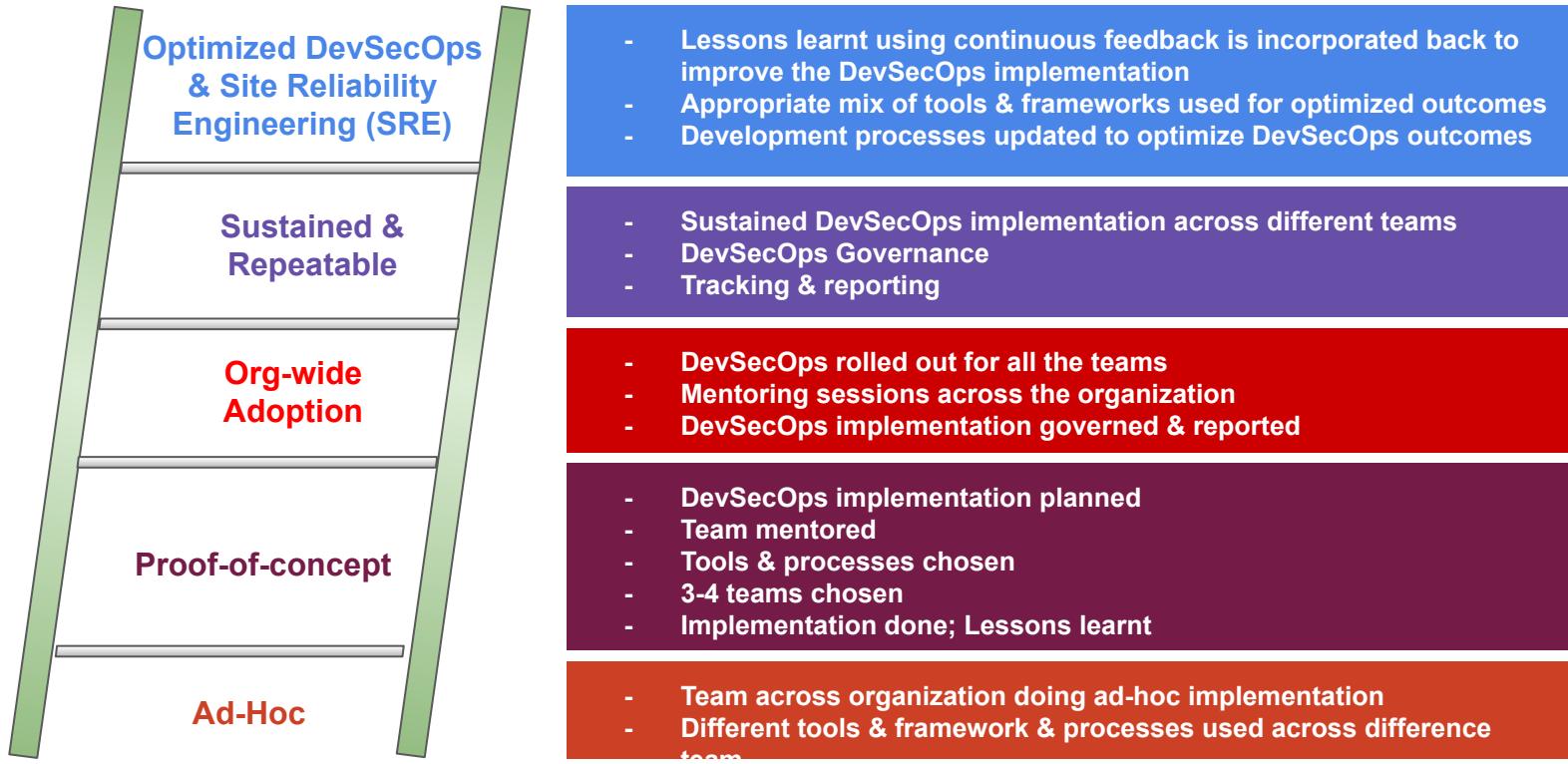
# Pi-Shaped Skills



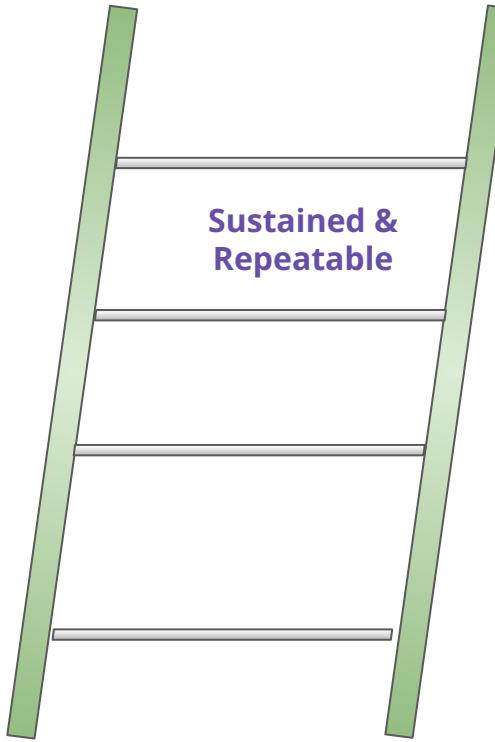
# Comb-Shaped Skills



# DevSecOps Maturity Levels Explaination



# Evolution of DevSecOps Culture



Sustained &  
Repeatable

- Sustained DevSecOps implementation across different teams
- DevSecOps Governance
- Tracking & reporting



This is Platform



with Platform Engineering Team

# What is Platform?

---



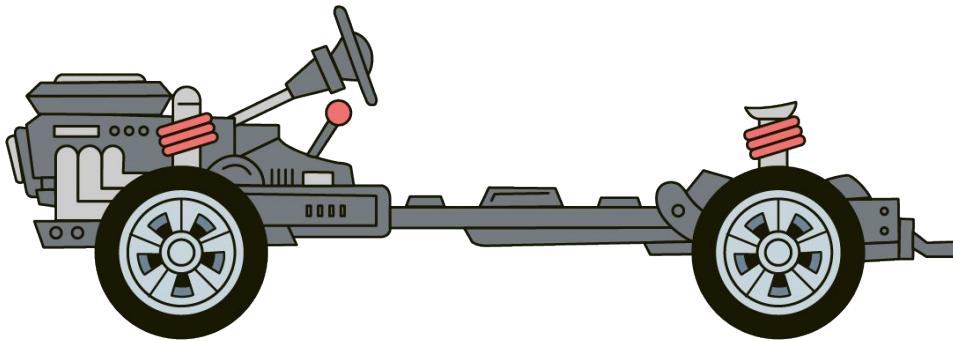
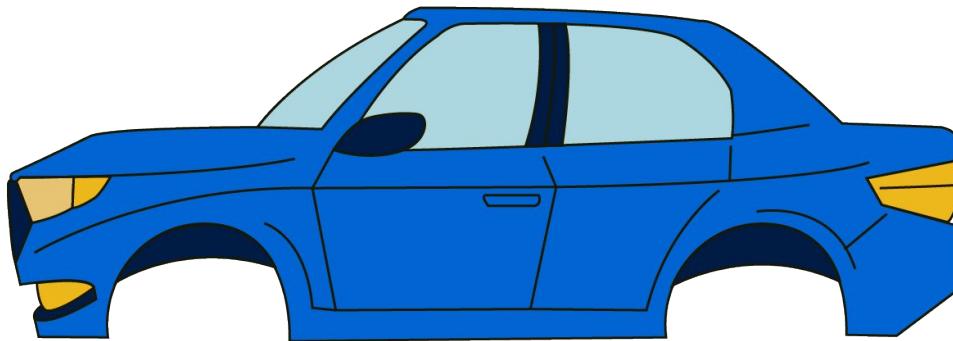
**plat·form**

/'plat,fôrm/

noun

1. a raised level surface on which people or things can stand.

# Platform Engineering

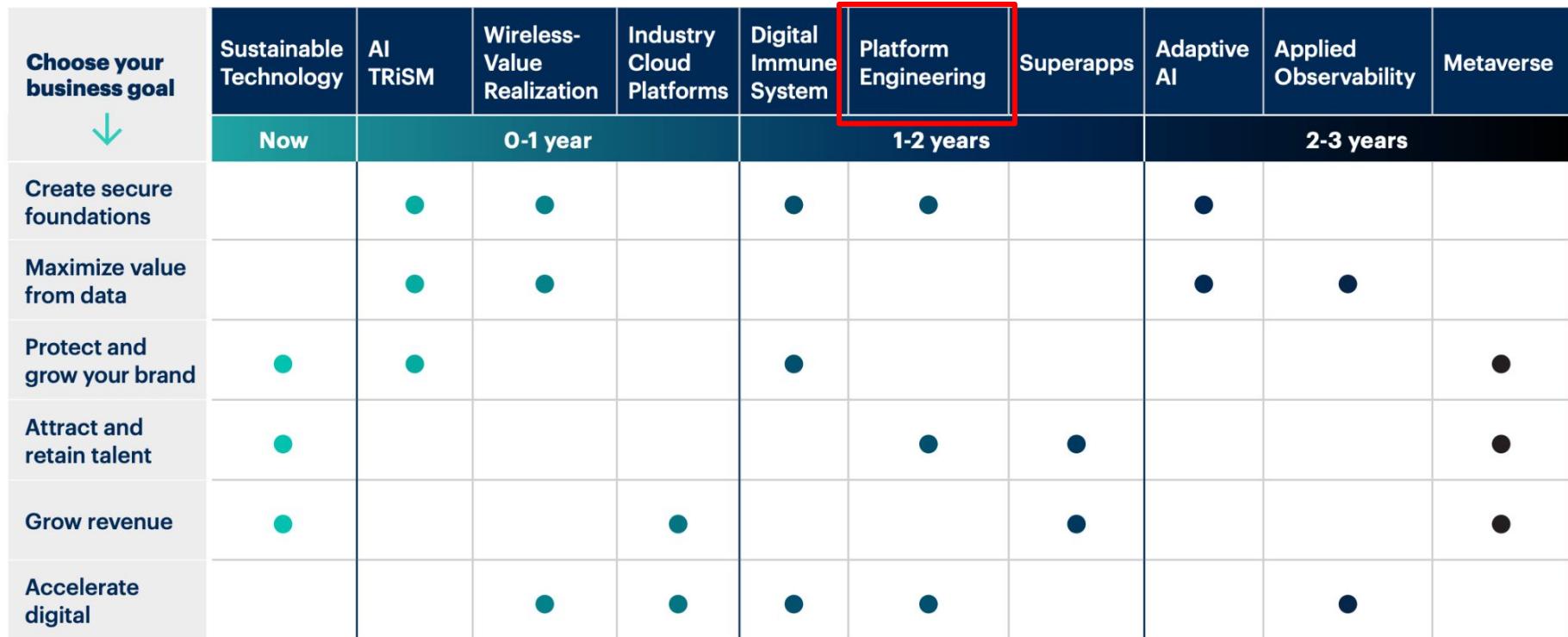


**HAT**  
**Look & Feel**

**PLATFORM**  
**Engineering**

# Platform means Not start from zero

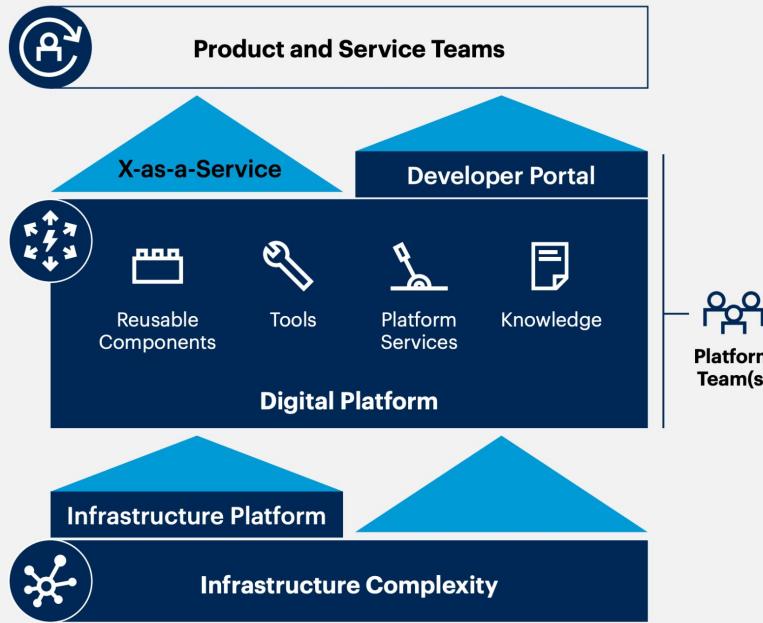
# [Gartner] Top Strategic Technology Trends 2023



# [Gartner] Top Strategic Technology Trends 2024

Diagram of Platform Engineering

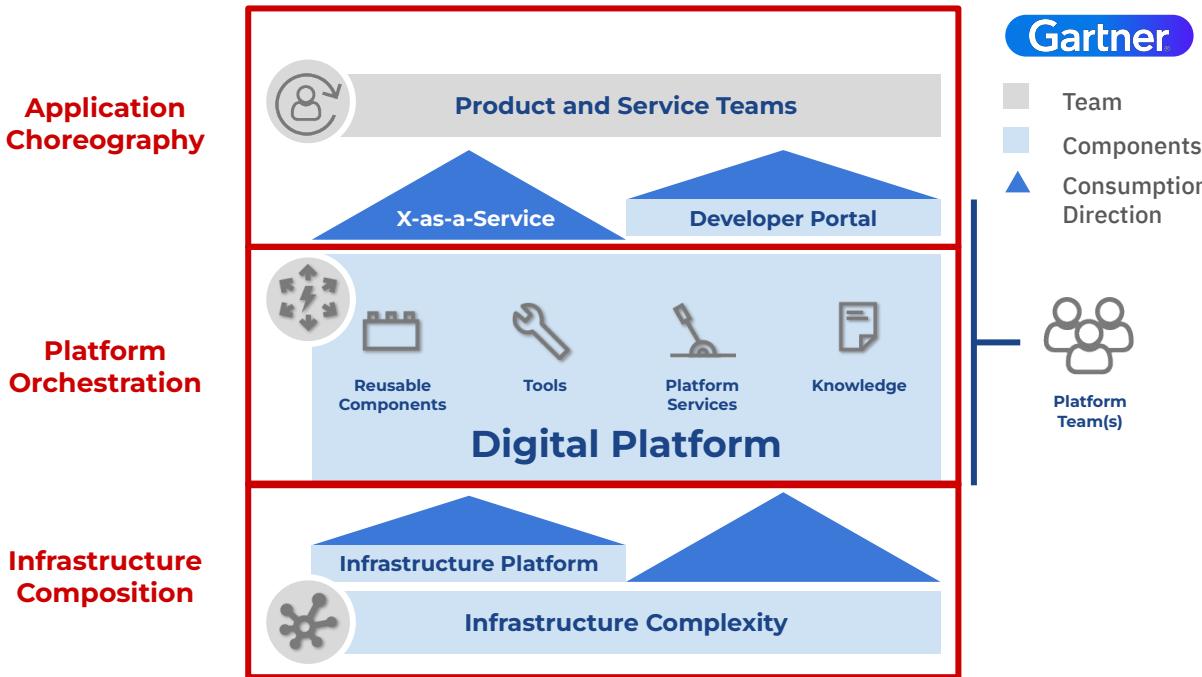
□ Team   ■ Components   ▲ Consumption Direction



Source: Gartner

<https://emtemp.gcom.cloud/ngw/globalassets/en/publications/documents/2024-gartner-top-strategic-technology-trends-ebook.pdf>

# Platform Engineering Diagram

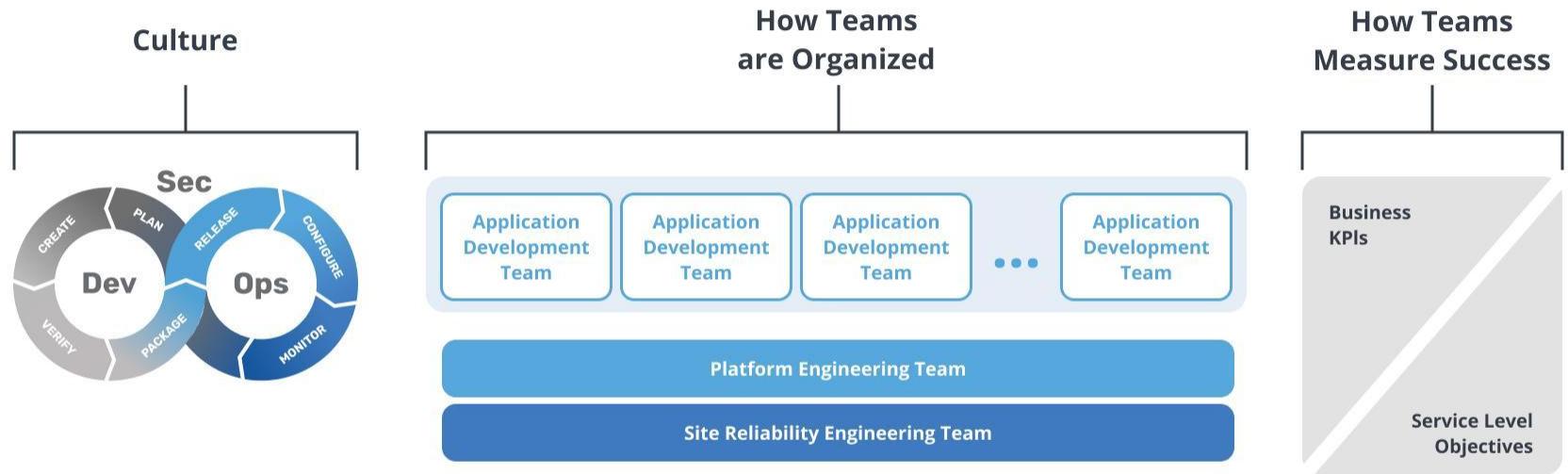


<https://www.gartner.com/en/infrastructure-and-it-operations-leaders/topics/platform-engineering>

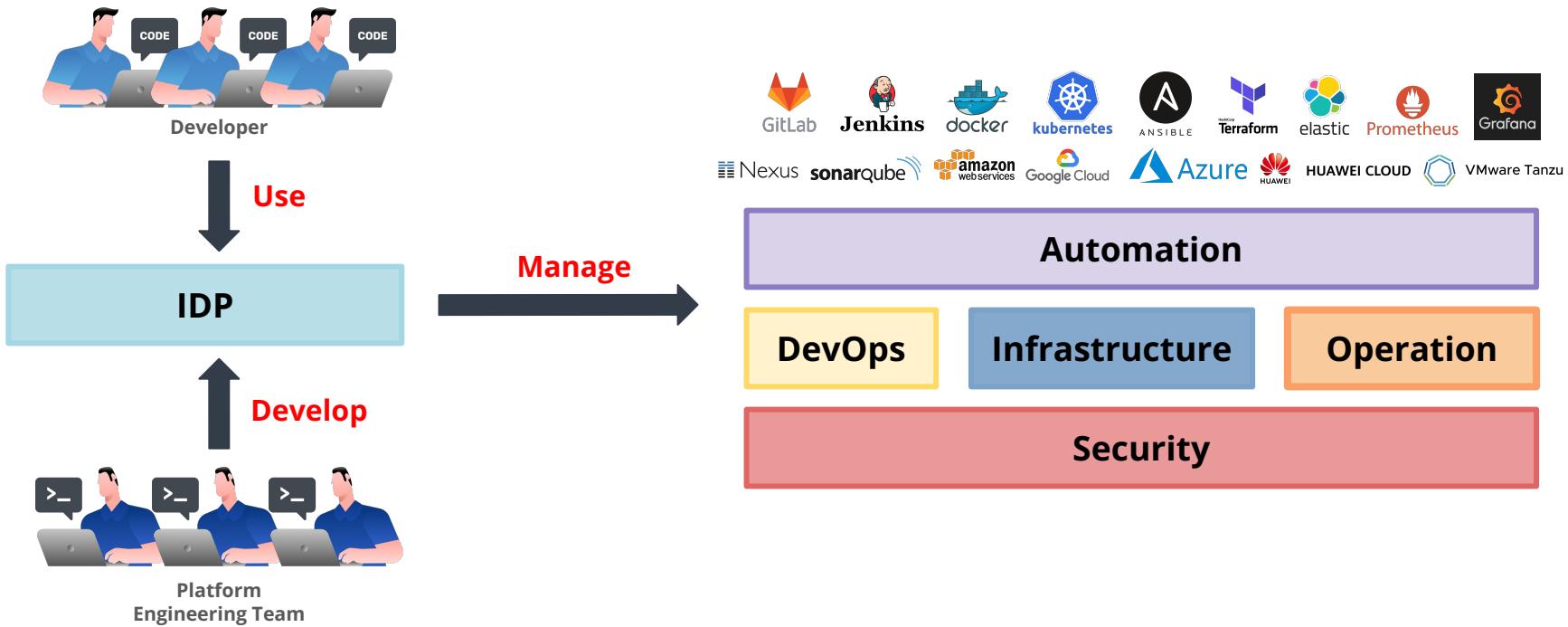
# Layer of Platform Engineering

Layer	Why and How?	Who?	What	Example tech
Application Choreography	“Code, ship, run” Developer Control Plane	App developers, full stack engineers, DevOps, SREs	UI (Portals), CLI, Declarative config  <i>Software dev lifecycle</i>	Backstage, Heroku CLI & Netflix Newt, Score & KubeVela (OAM)
Platform Orchestration	“Design, enable, optimize” Platform Orchestrator	Platform engineers, Engineering enablement, DevEx engineers, SREs	Platform API  <i>Platform lifecycle</i>	Kratix Promise, Humanitec Resource Definition, Argo/Flux CRDs
Infrastructure Orchestration/ Composition	“plan, build, maintain” Infrastructure Control Plane	Platform engineers, DevOps, Operators, Sysadmins, Infrastructure engineers	IaC, Bash scripts, CRDs  <i>Infrastructure lifecycle</i>	Terraform, Crossplane Managed Resource, Ansible

# DevSecOps, SRE, and Platform Engineering



# Internal Developer Platform (IDP)



# IDP with Backstage

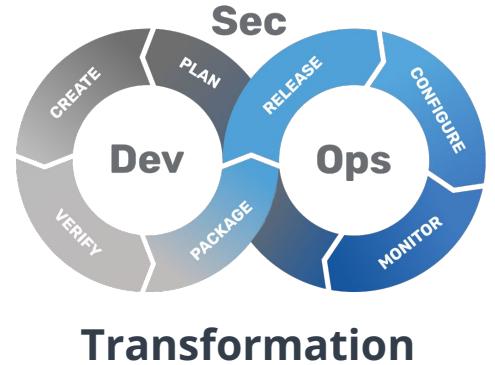
The collage includes:

- A photo of Jirayut Nimseng speaking at a podium during the event.
- A screenshot of a browser showing the "Catalog Graph" interface from the Backstage application. The graph visualizes relationships between various components and systems, such as "component:www-artist", "system:artist-engagement-portal", "group:team-a", and "api:spotify", "api:wayback-archive", "api:wayback-search". Relationships are shown using arrows labeled with terms like "consumesApi / apiConsumedBy", "ownerOf / ownedBy", "hasPart / partOf", and "oxygenOL / ownedBy".
- Logos for "DEV MOUNTAIN TECH FESTIVAL Season 2", "STeP: Science and Technology Park, Auditorium Chiang mai, Thailand", "Cloud Native Days", "DEVCLUB", and "<DEV> MOUNTAIN TECH FESTIVAL".

[https://youtu.be/u\\_nLbgWDwsA?t=853](https://youtu.be/u_nLbgWDwsA?t=853)

# **Everyone is a part of Platform Engineering**

# Benefits



# DevOps Research and Assessment (DORA)



## Change lead time:

the time it takes for a code commit or change to be successfully deployed to production.



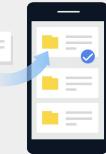
## Deployment frequency:

how often application changes are deployed to production.



## Change fail rate:

the percentage of deployments that cause failures in production, requiring hotfixes or rollbacks.



## Failed deployment recovery time:

the time it takes to recover from a failed deployment.

# Measuring DevOps

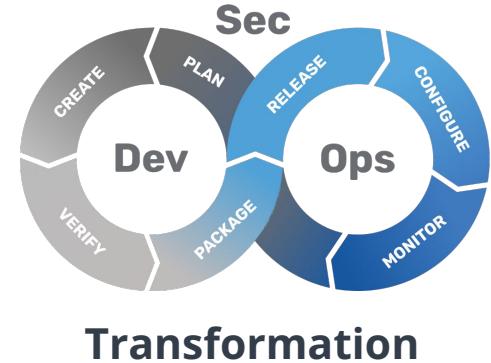
Software delivery performance metric	Low	Medium	High
<b>Deployment frequency</b> For the primary application or service you work on, how often does your organization deploy code to production or release it to end users?	Between once per month and once every 6 months	Between once per week and once per month	On-demand (multiple deploys per day)
<b>Lead time for changes</b> For the primary application or service you work on, what is your lead time for changes (i.e., how long does it take to go from code committed to code successfully running in production)?	Between one month and six months	Between one week and one month	Between one day and one week
<b>For Time to restore service</b> For the primary application or service you work on, how long does it generally take to restore service when a service incident or a defect that impacts users occurs (e.g., unplanned outage or service impairment)?	Between one week and one month	Between one day and one week	Less than one day
<b>Change failure rate</b> For the primary application or service you work on, what percentage of changes to production or released to users result in degraded service (e.g., lead to service impairment or service outage) and subsequently require remediation (e.g., require a hotfix, rollback, fix forward, patch)?	46%-60%	16%-30%	0%-15%

# Benefits of DevSecOps

---

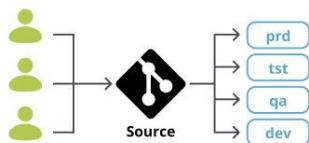
- **Early detection of vulnerabilities** reducing the risk of security breaches
- **Faster time-to-market** reduce the time it takes to bring a product to market by enabling continuous integration and deployment
- **Increased efficiency** by automating security testing and other processes
- **Better compliance** to help organizations meet regulatory compliance requirements by building security into the development process from the start

# The Twelve-Factor App

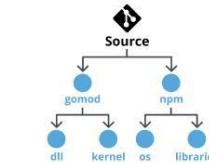


# The Twelve-Factor App

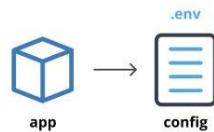
## ① Codebase



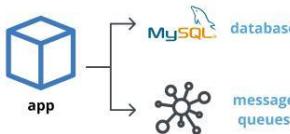
## ② Dependency



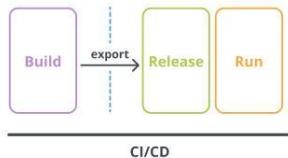
## ③ Configuration



## ④ Backing Service



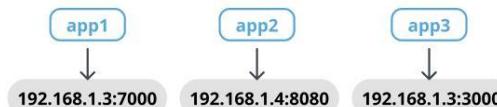
## ⑤ Build, release, run



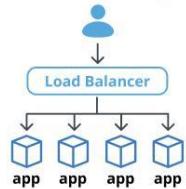
## ⑥ Processes



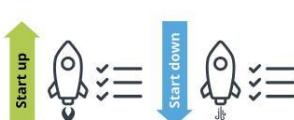
## ⑦ Port binding



## ⑧ Concurrency



## ⑨ Disposability



## ⑩ Dev/Prod Parity



## ⑪ Logs

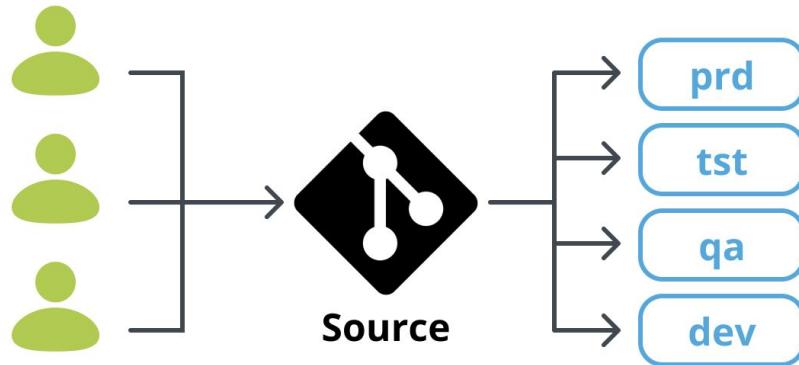


## ⑫ Admin Processes

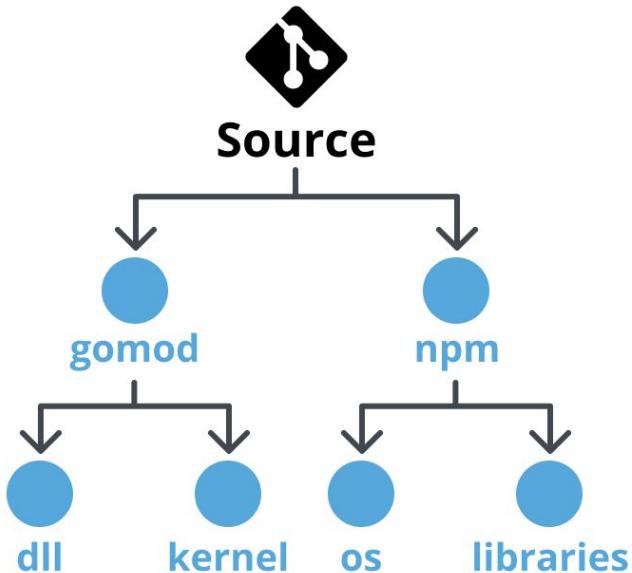


# 1. Code Base

**One codebase tracked in revision control, many deploys.**  
If there are **multiple codebases**, it's not an app – it's a **distributed system**. Each component in a distributed system is an app, and each can individually comply with twelve-factor.

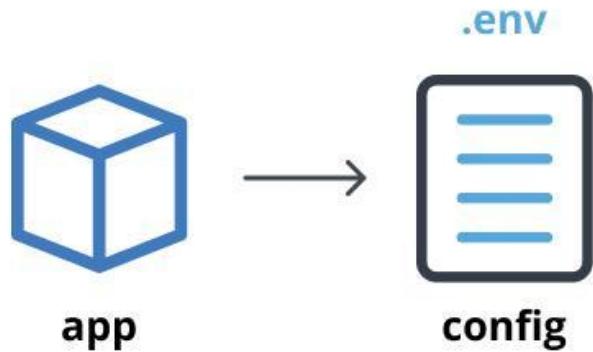


## 2. Dependencies



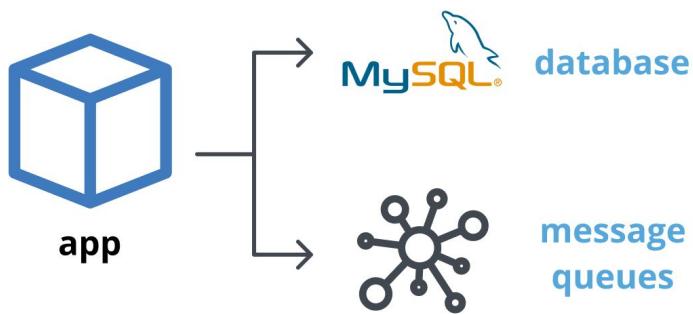
All dependencies should be declared, with no implicit reliance on system tools or libraries. With this introduction of various manifest files, our application can be rebuilt with consistency and accuracy.

# 3. Configuration



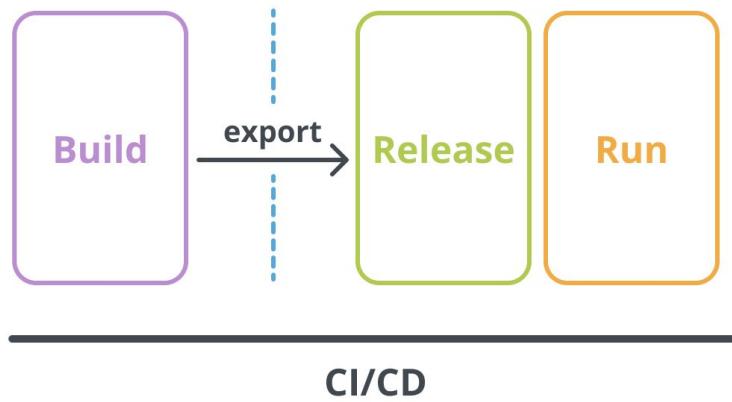
**Configuration that varies between deployments should be stored in the environment.** As tools take a more opinionated approach, these choices are being **moved** more and more towards tools like **Vault** or **service discovery systems** which manage and store configuration in environment-aware systems.

# 4. Backing Services



All backing services are treated as attached resources and attached and detached by the execution environment. This has been taken further when building a system that others will leverage as a platform with an API-first approach.

# 5. Build, Release, Run



The delivery pipeline should strictly consist of build, release, run. It is not happen regularly is the **split** between the **build and release steps**, which is crucial to making sane deployment and rollback flows.

# 6. Processes

---



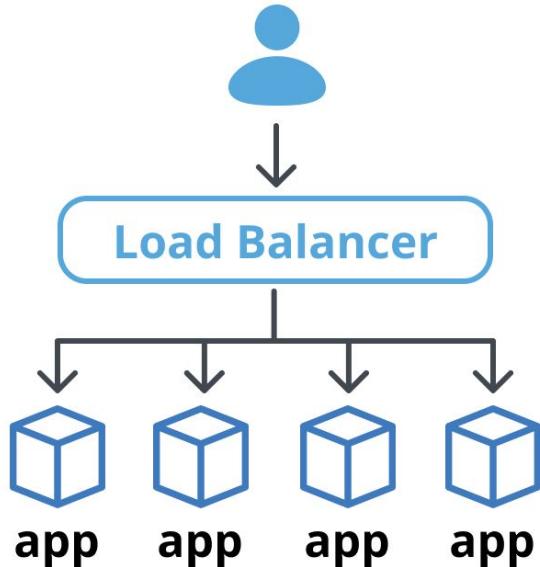
**Applications should be deployed as one or more stateless processes with persisted data stored on a backing service.** All communication across these applications should remain stateless or stored in another backing system.

# 7. Port Binding

**Self-contained services should make themselves available to other services by specified ports.** The main idea is that each application should have a specific port mapping.



# 8. Concurrency



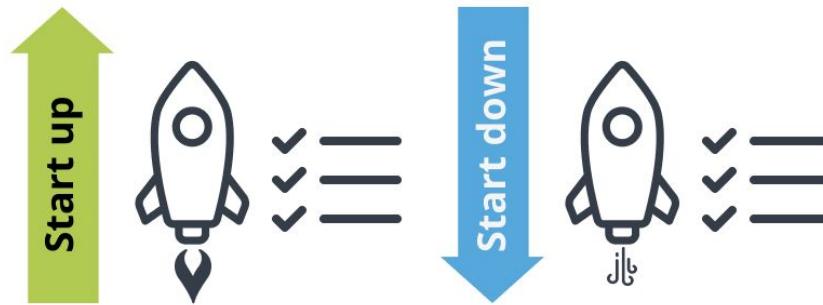
**Concurrency is advocated by scaling individual processes.**

This factor summarizes various attributes of **horizontal scaling** and newer entrants into this space, such as **functions as a service**.

# 9. Disposability

**Fast startup and shutdown are advocated for a more robust and resilient system. Start-up checks**

are crucial to ensure systems are operating and functional. **Health checks** ensure the system continues in this state or sees itself removed from rotation.



# 10. Development/Production Parity

All environments should be as similar as possible. This factor is getting **worse** as we move more of our infrastructure into private clouds with **vendor lock-in**. Attempting to fit all those systems on a machine **readily** available to all **developers**.



# 11. Logs

metrics



traces

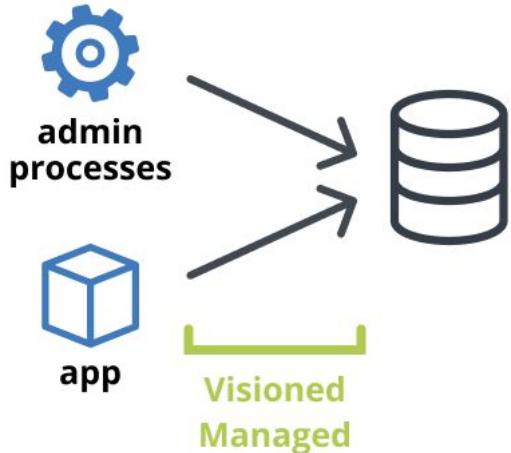


logs



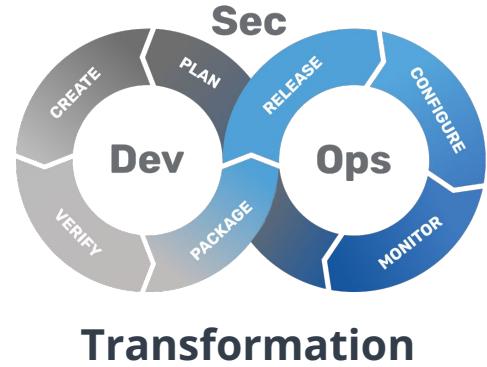
**Applications should produce logs as event streams and leave the execution environment to aggregate.** They will need to track **logs**, **metrics** and **traces** to truly understand and maintain their systems as they grow. Therefore, this factor likely needs to be updated to reflect application should be **observable without** the need to **modify** said system.

# 12. Admin Processes

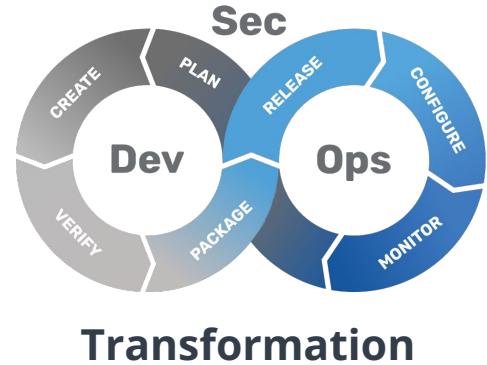


**Any needed admin tasks should be kept in source control and packaged with the application.** This includes migration processes, dependency management, and even one-off processes for clean-up and management.

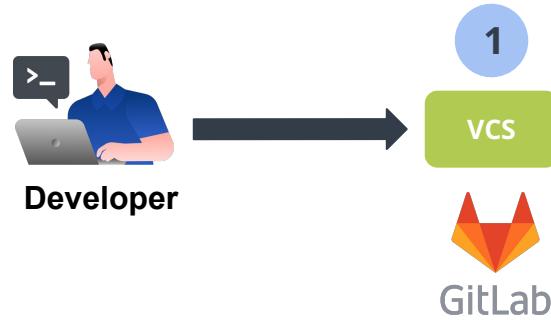
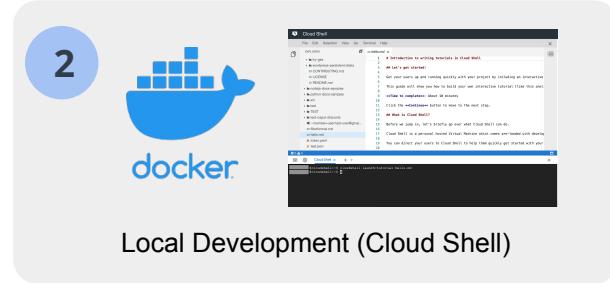
# Q/A



# Wrap Up

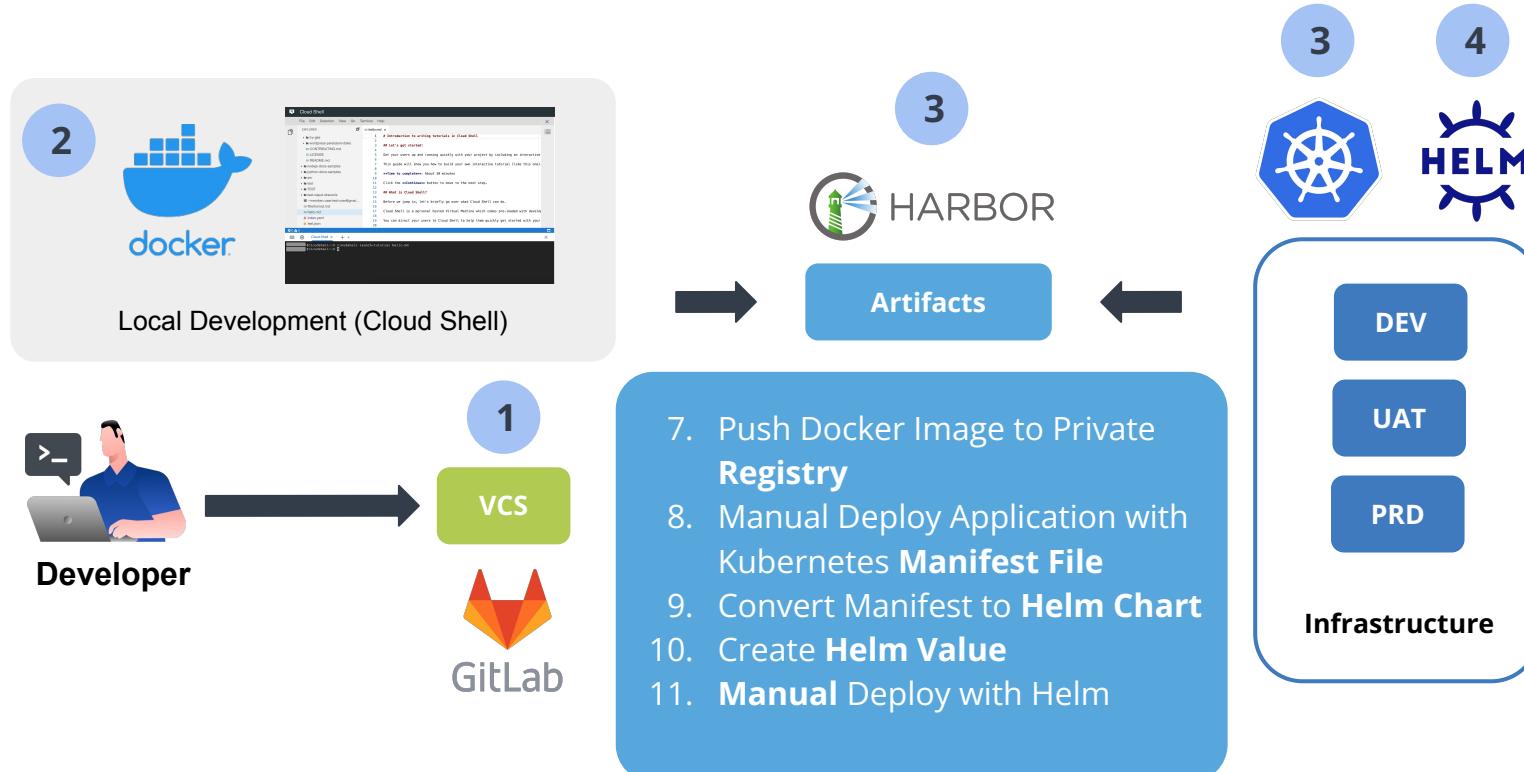


# Day 1: Local Deployment

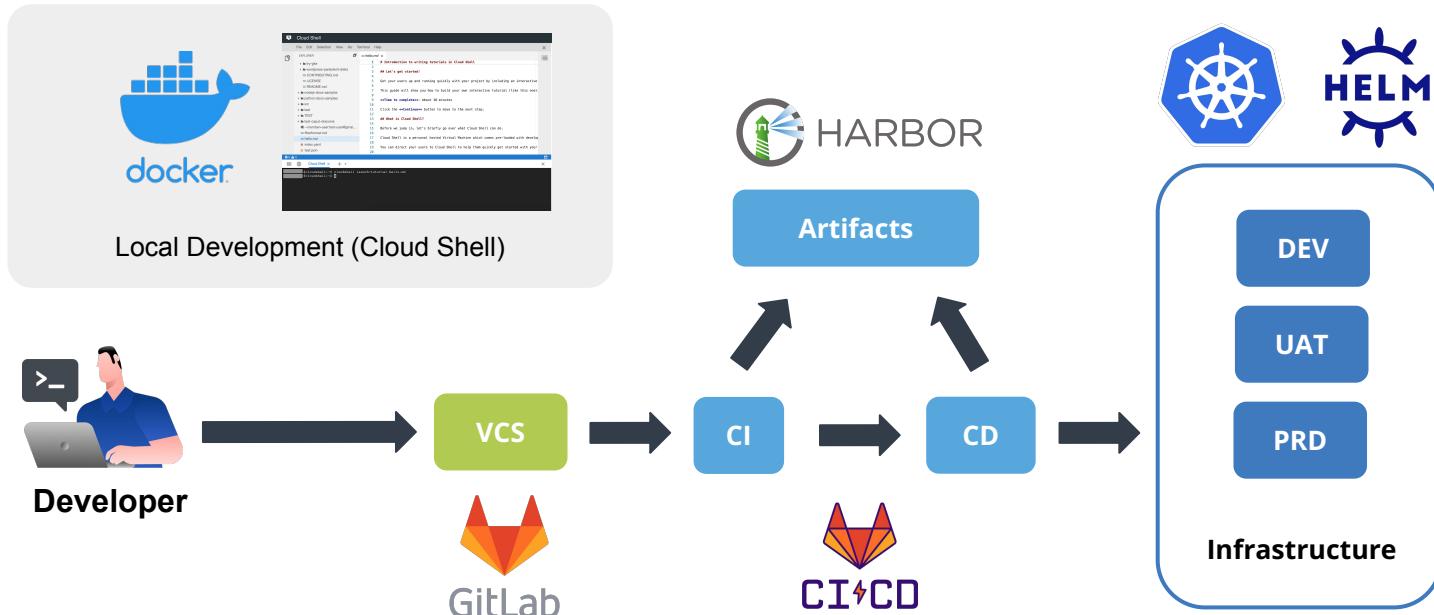


1. Put code into **Version Control**
2. Improve code to be **Twelve-Factor App**  
<https://12factor.net>
3. Build Docker Image to make it ready run in container with **Dockerfile**
4. Develop **docker-compose.yml** to run your application easier
5. Secure your application at the beginning such as using **secret** and authentication
6. **README.md** can be your document

# Day 2: Manual Deployment



# Day 3: CI/CD & Artifacts



12. Create **CI/CD** Job with Pipeline as Code

# Feedback and Contact Us



**Jirayut Nimsaeng (Dear)**

**Founder & CEO**

Facebook: [fb.me/DearJirayut](https://fb.me/DearJirayut)

Linkedin: [www.linkedin.com/in/jirayut/](https://www.linkedin.com/in/jirayut/)

Email: [jirayut@opsta.co.th](mailto:jirayut@opsta.co.th)

Website: [www.opsta.co.th](https://www.opsta.co.th)



**Feedback**

# SECURITY IN DEVSECOPS

HashiCorp

Docker

Kubernetes

Vault

# INFRASTRUCTURE AS CODE AND GITOPS

Ansible

Terraform

# OBSERVABILITY THE NEXT LEVEL MONITORING

Prometheus

Grafana

Locust